

33. Ispisati sadržaj fajla na ekran:

```
#include <iostream>
#include <time.h>
#include <stdio.h>
#include <stdlib.h>

int main()
{
    FILE *pok;
    int i, x;
    srand(time(0));
    pok = fopen("brojevi.bin", "wb");
    for(i=0; i<100; i++){
        x = rand()%100+1;
        fwrite(&x, sizeof(x), 1, pok);
    }
    fclose(pok);
    pok = fopen("brojevi.bin", "rb");
    while(feof(pok) == 0)
    {
        fread(&x, sizeof(x), 1, pok);
        if(feof(pok) == 0)
            printf("%d\n", x);
    }
    fclose(pok);
    return 0;
}
```