

## file organization

The datas of the previous project are organized as follow:

- The datas are stored in a folder named **f\_#\_L\_#\_tau\_1\_N\_#\_kmax\_#\_nat\_tau**, inside which contains the folders **ndsolve**, **parameters**, **GF\_new**, **ClBB\_rei\_accurate**, **CITT\_rei\_scalar\_matter** and **CITT\_rei\_tensor**, and also a *parameters.mx* file (which is easier to read for Mathematica) containing some parameters of this benchmark model.
- The **ndsolve** folder contains the solved axion field and gauge modes and their conformal time derivatives.
- The **parameters** folder has the time grid information of the solved axion field/gauge modes and the discretized k-mode.
- The **GF\_new** folder contains the Green's function for the tensor mode calculations.
- The remaining three folders, as can be seen from their names, contains the results of the B-mode, anisotropy from scalar and tensor modes respectively. Each of them has a **func\_f\_#** folder containing the  $f$  functions (defined in the paper) of the corresponding mode, and a bunch of **uu\_#** folder containing the results of a certain momentum  $k$  (the # in the folder name is the index of the  $k$ -mode).

## supporting codes and data

- **tab\_a\_tau.dat**, **tab\_ap\_tau.dat**, **tab\_appoa\_tau.dat**, **tab\_aH\_tau.dat** Lists of  $a(\tau)$ ,  $a'(\tau)$ ,  $a''/a$  and  $aH$ .
- **ndsolve\_qua\_natural\_true\_tau.m** The code solving for the mode functions. The parameters used for evaluation is dumped into *parameter.mx* for later use.
- **extract\_grid\_tau.m** To extract the  $\tau$ -grids of the solved mode function. Also dump some other parameters in plain text.
- **extract\_vprime.m** To extract the conformal time derivatives of the gauge modes.
- **calc\_GF\_tensor.m** Calculating the Green function  $G(k, \tau, \tau')$  which is used in the tensor mode calculations (see the other notes). The function  $G$  has the boundary conditions  $G(k, \tau', \tau') = 0$  and  $G'(k, \tau', \tau') = 1$ . Instead of numerically solving for  $G$  at every  $\tau'$ , we solve for two GFs  $G_1$  and  $G_2$  with a fixed boundary  $\tau' = \tau_{\text{osc}}$ , which has the boundary conditions  $G_{1(2)}(k, \tau', \tau') = 0(1)$  and  $G'_{1(2)}(k, \tau', \tau') = 1(0)$  respectively. Then  $G$  can be expressed as

$$G(k, \tau, \tau') = G_2(k, \tau')G_1(k, \tau) - G_1(k, \tau')G_2(k, \tau). \quad (1)$$

It can be shown that  $G_2(k, \tau)G'_1(k, \tau) - G_1(k, \tau)G'_2(k, \tau) \equiv 1$ , which make the  $G'$  boundary condition work.

## codes for B-mode

- **calcCBB\_func\_f\_GF.m** Calculating the function (see the ClBB note+the Fourier note)

$$f(k, \tau') = \int_{\tau'}^{\tau_{\text{rei}}} d\tau \frac{1}{a} \mathcal{G}(k, \tau, \tau') \frac{j_2[k(\tau_{\text{rei}} - \tau)]}{k^2(\tau_{\text{rei}} - \tau)^2}, \quad (2)$$

as a function of  $k$  and  $\tau'$ .

- **calcCBB\_rei\_accurate\_GF.m** Calculating the B-mode spectrum as a function of  $k$  and  $q$ , with the function  $f$  calculate above (See the Fourier note).
- **collectCBB\_rei\_accurate\_GF.m** Summing the result from the code above over  $k$  and  $q$ .

## codes for tensor T-mode

- **calcCTT\_tensor\_func\_f\_GF\_2.m** Calculating the corresponding function  $f_l$  for the tensor TT-spectrum (as above, but with  $j_2 \rightarrow j_l$  and  $\tau_{\text{rei}} \rightarrow \tau_0$ ). The suffix “\_2” is a version label.
- **calcCTT\_rei\_uncut\_tensor\_GF\_2.m** Similar to the B-mode case, calculating the tensor TT-spectrum as a function of  $k$  and  $q$ .
- **collectCTT\_rei\_tensor\_GF.m** Summing the result from the code above over  $k$  and  $q$ .

## codes for scalar T-mode

- **calcCTT\_scalar\_func\_f\_matter.m** To calculate the corresponding function  $f_l$  for the scalar TT-spectrum, after including the matter component.
- **calcCTT\_rei\_uncut\_scalar\_matter\_correct.m** With the function  $f_l$  calculated above, this piece of code calculates the scalar TT spectrum as a function of  $k$  and  $q$ .
- **collectCTT\_rei\_scalar\_tau\_new.m** Summing the results from the code above.