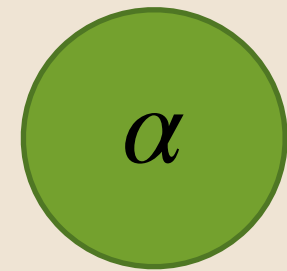
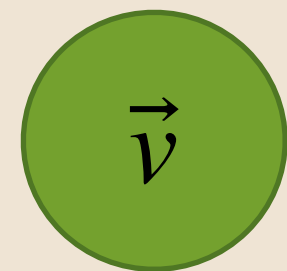


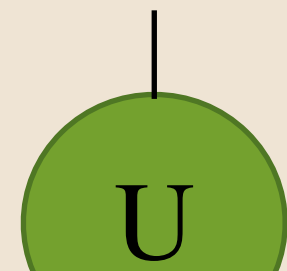
# Tensors



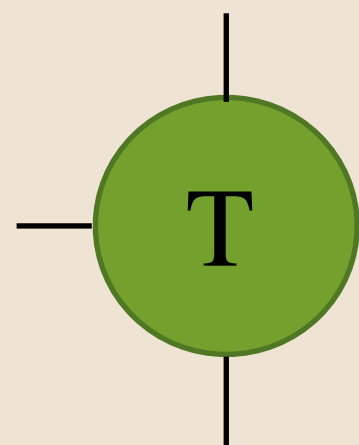
= order-0 tensor = **scalar**



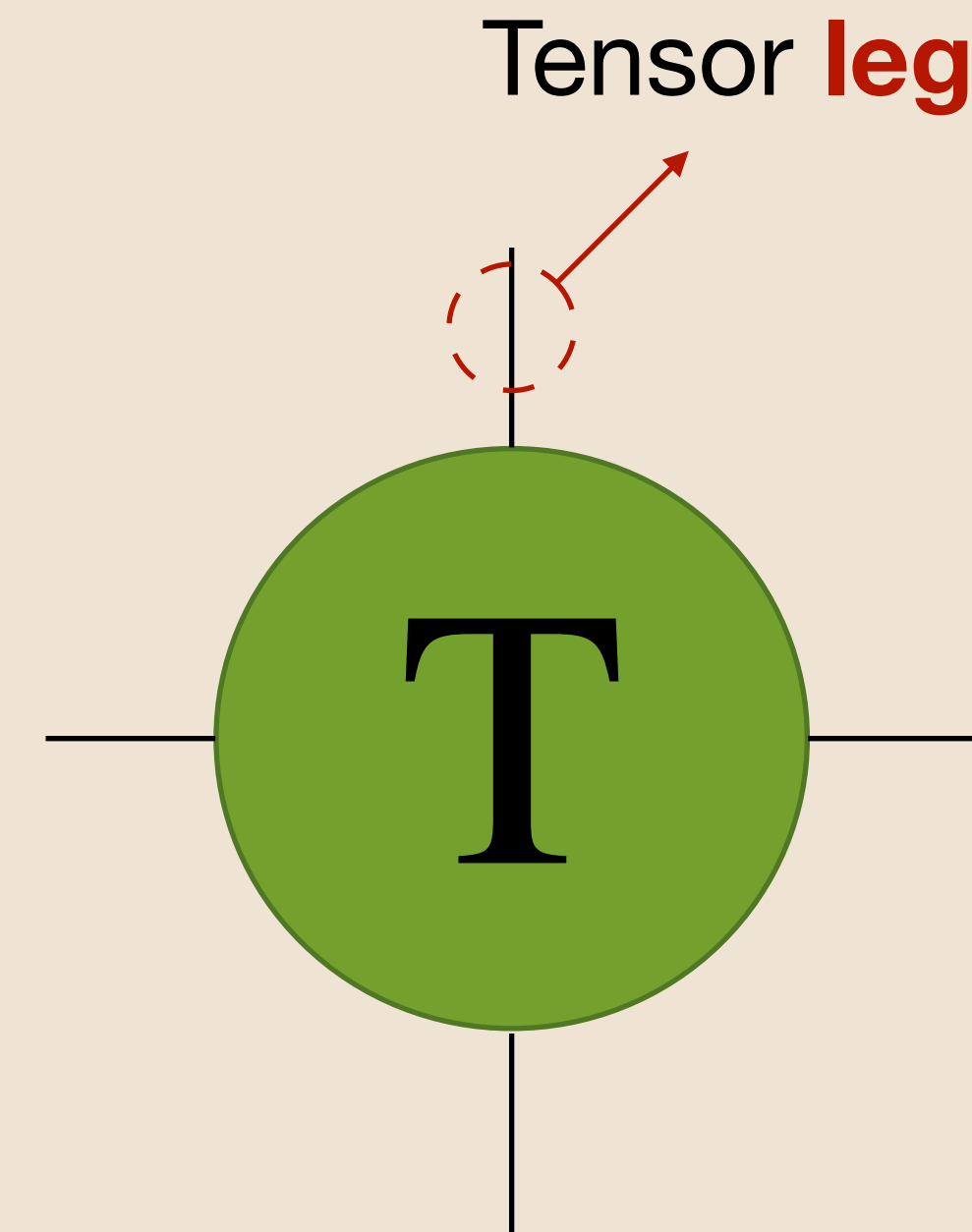
= order-1 tensor = **vector**



= order-2 tensor = **matrix**

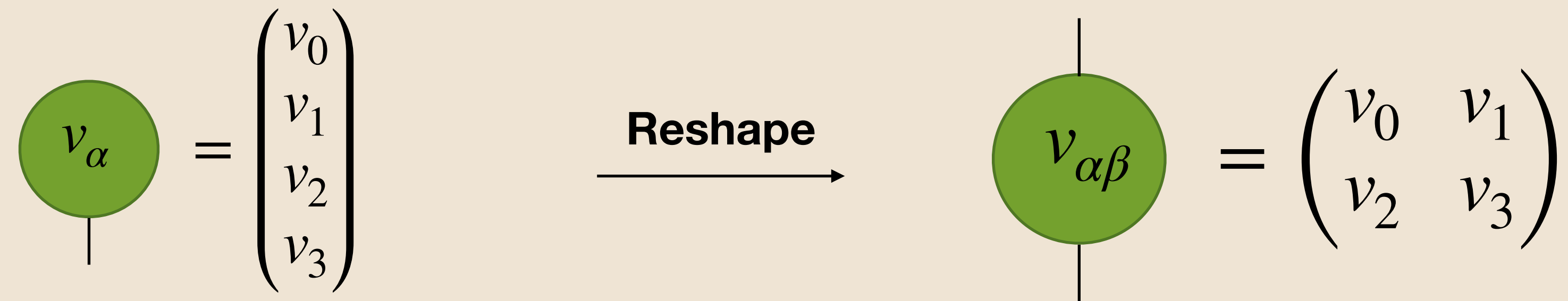


= order-3 tensor = **tensor**

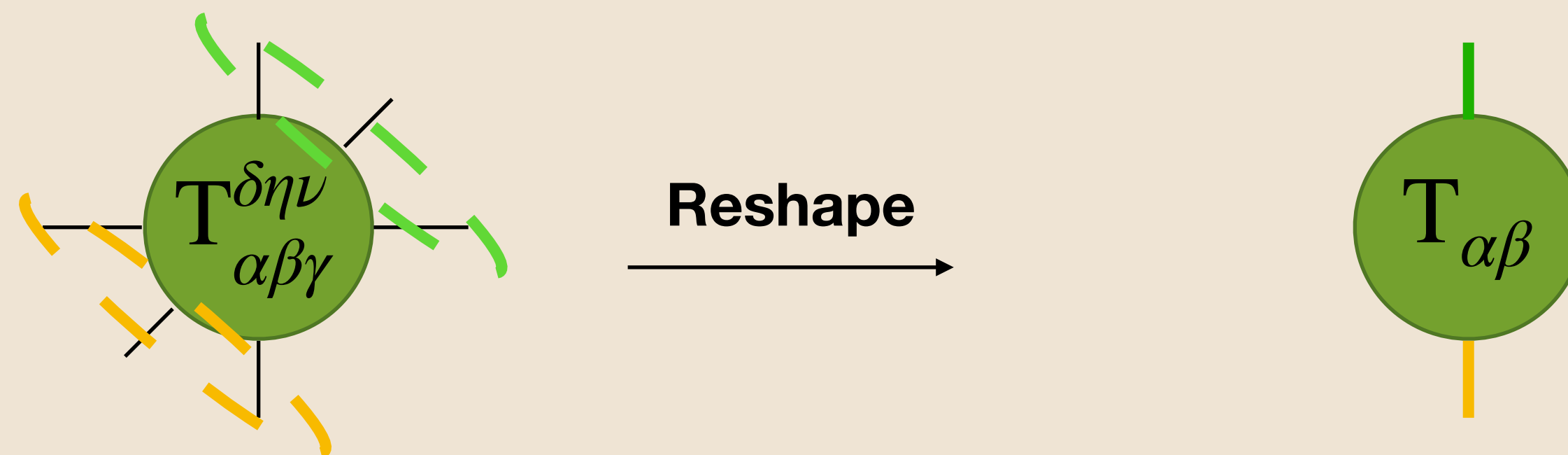


# Reshape a tensor

We can manipulate **Tensors** and **reshape** their indexes (legs) as we prefer:



This means that a tensor of **any order** can be mapped to a **matrix**. So, we can use linear algebra to work with tensors.



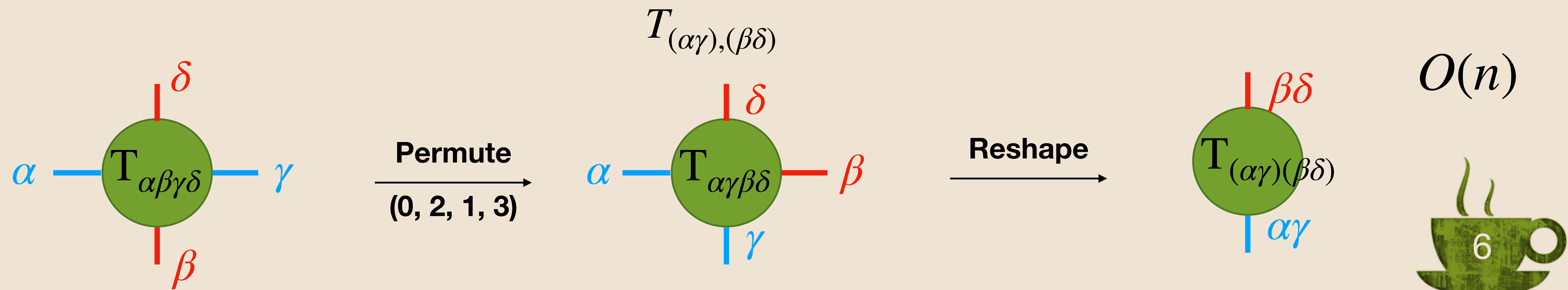
# Permute a tensor

To reshape a tensor in the correct way we have to group together the legs involved in the following operation.

To do so, we have to know how to permute the legs of a tensor. In the case of a matrix it is a simple **transposition**.

$$\begin{array}{c} | \\ \textcircled{v_{\alpha\beta}} \\ | \end{array} = \begin{pmatrix} v_0 & v_1 \\ v_2 & v_3 \end{pmatrix} \xrightarrow{\text{Transpose}} \begin{array}{c} | \\ \textcircled{v_{\beta\alpha}} \\ | \end{array} = \begin{pmatrix} v_0 & v_2 \\ v_1 & v_3 \end{pmatrix}$$

We can generalise this to  $n$ -legged tensors. Suppose we want to reshape  $T_{\alpha\beta\gamma\delta}$  in a matrix



# Complex conjugate of a tensor

We start by introducing the **complex conjugate** of a order-1 tensor:

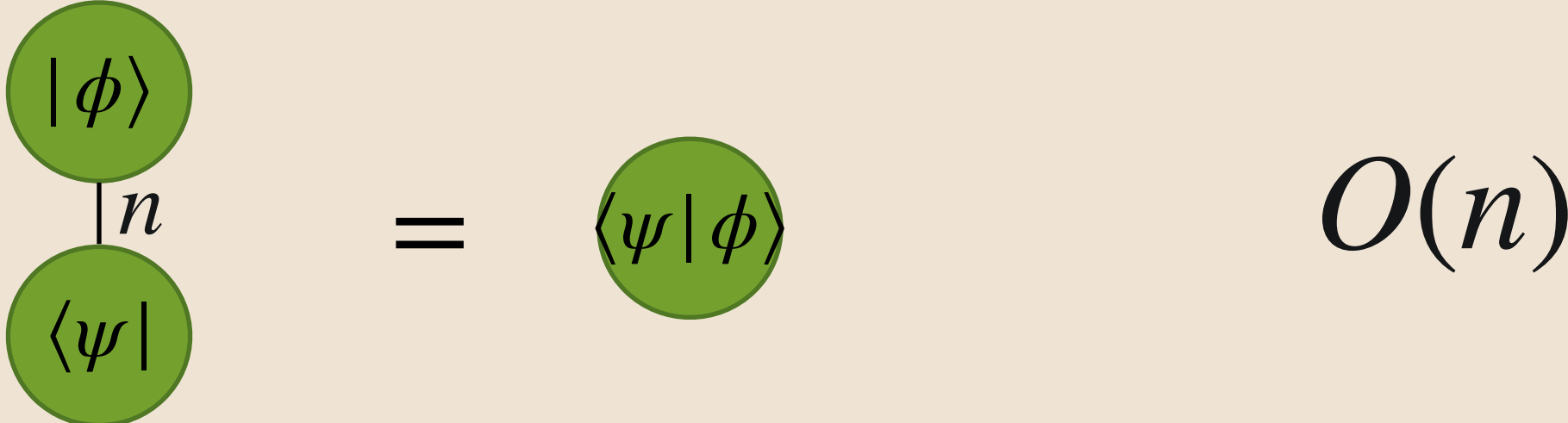
$$\left( \begin{array}{c} \text{---} \\ \text{---} \end{array} \text{ } \vec{v} \text{ } \begin{array}{c} \text{---} \\ \text{---} \end{array} \right)^* = \begin{array}{c} \text{---} \\ \text{---} \end{array} \vec{v} \text{ } \begin{array}{c} \text{---} \\ \text{---} \end{array}$$



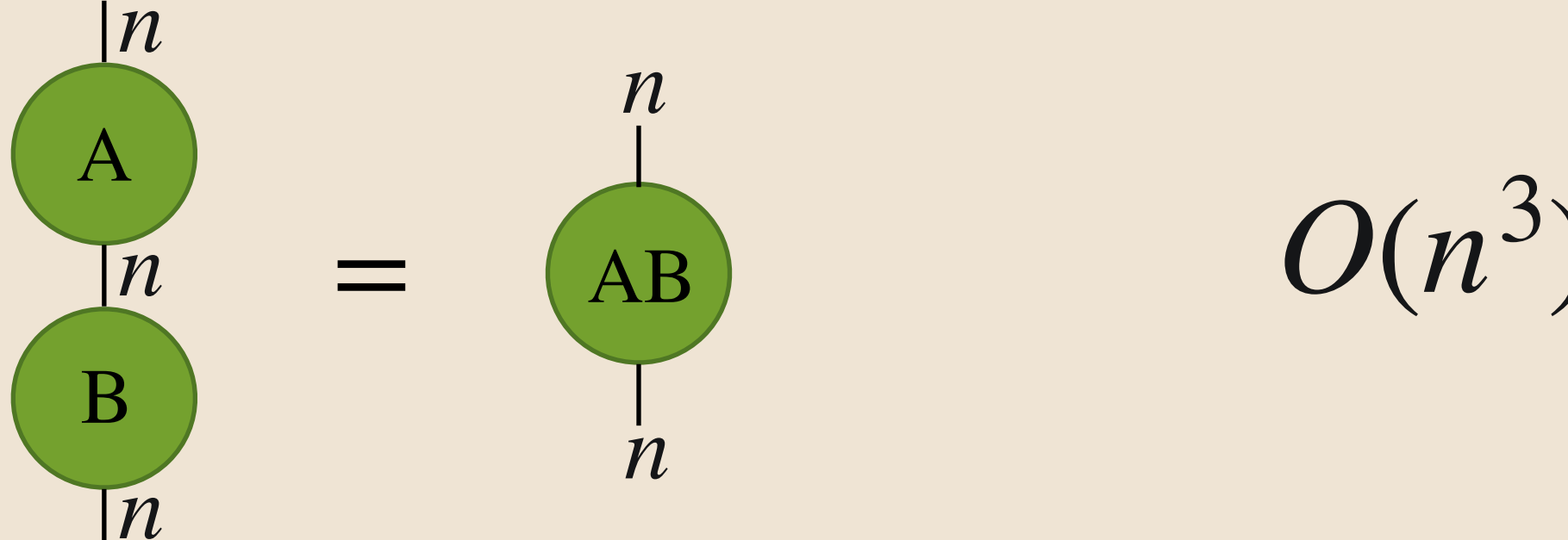
# Tensor contraction

Then we introduce the **contraction** between two tensor along their **legs**.

- We start from two order-1 tensor, and it is equivalent to the scalar product between two vectors:

$$\langle \psi | \phi \rangle = \sum_i^n \psi_i^* \phi_i =$$


- Then, the contraction between two order-2 tensor is simply the matrix-matrix multiplication:

$$(AB)_{ik} = \sum_j a_{ij} b_{jk} =$$


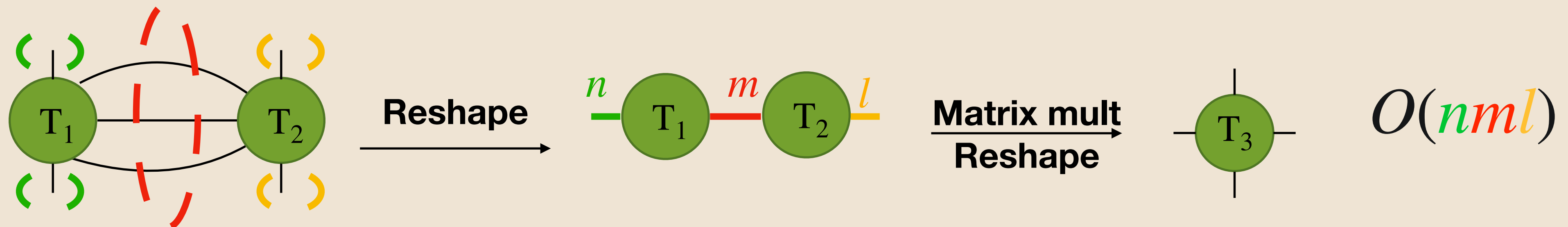


# Tensor contraction

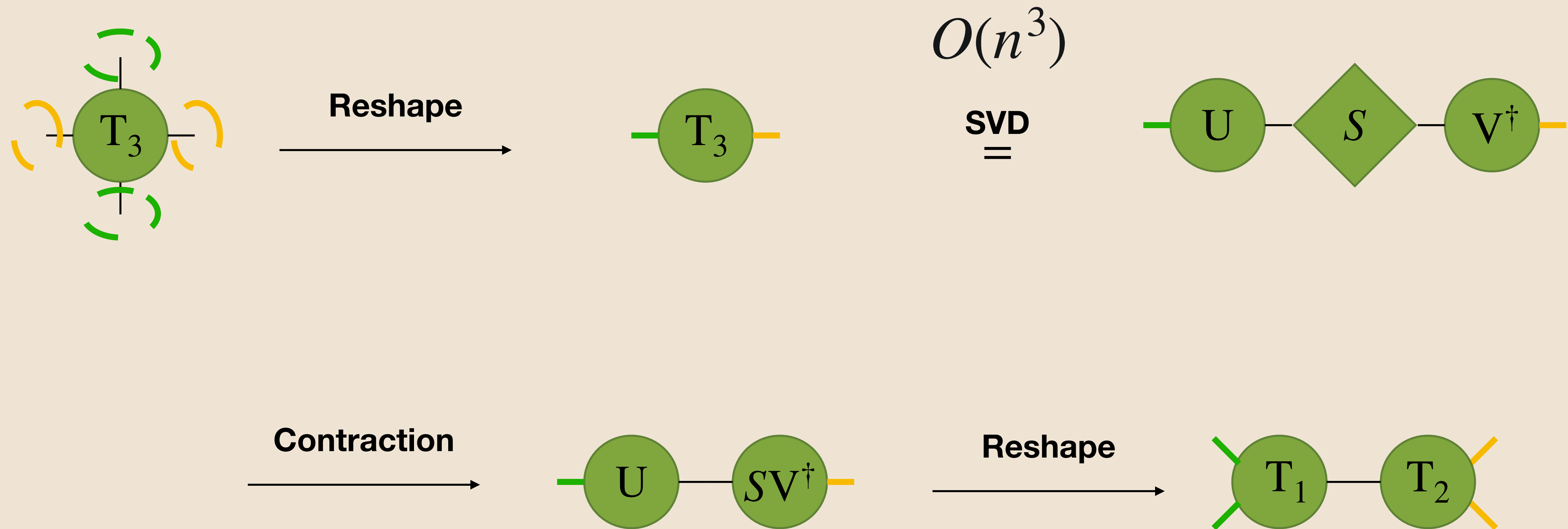
- In general, we can contract any leg of an order- $n$  tensor:

$$T_3 = \sum_{\alpha\beta\gamma} T_{1,\alpha\beta\gamma\delta\eta} T_{2,\alpha\beta\gamma\mu\nu} = \begin{array}{c} \delta \\ | \\ \textcircled{T_1} \\ | \\ \eta \end{array} \begin{array}{c} \alpha \\ \text{---} \\ \beta \\ \text{---} \\ \gamma \end{array} \begin{array}{c} \nu \\ | \\ \textcircled{T_2} \\ | \\ \mu \end{array} = \begin{array}{c} \nu \\ | \\ \textcircled{T_3} \\ | \\ \eta \end{array} \begin{array}{c} \delta \\ \text{---} \\ \mu \end{array}$$

- What will be done in practice by the simulator, however, will be a little different:

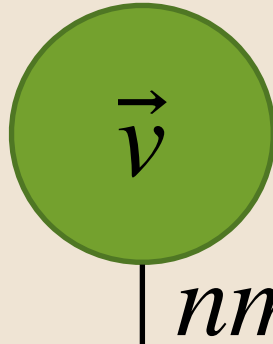
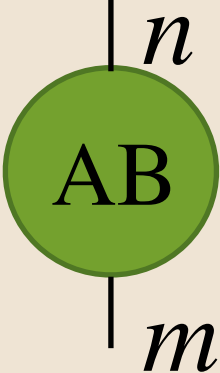
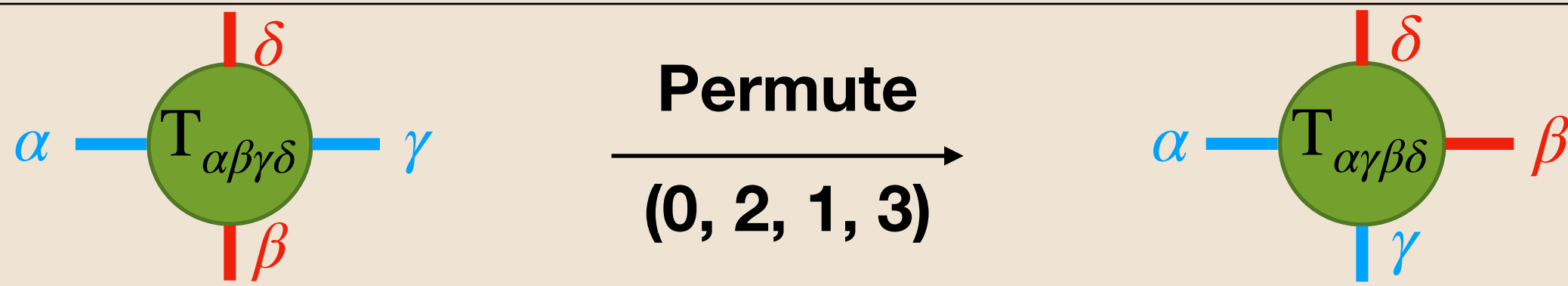
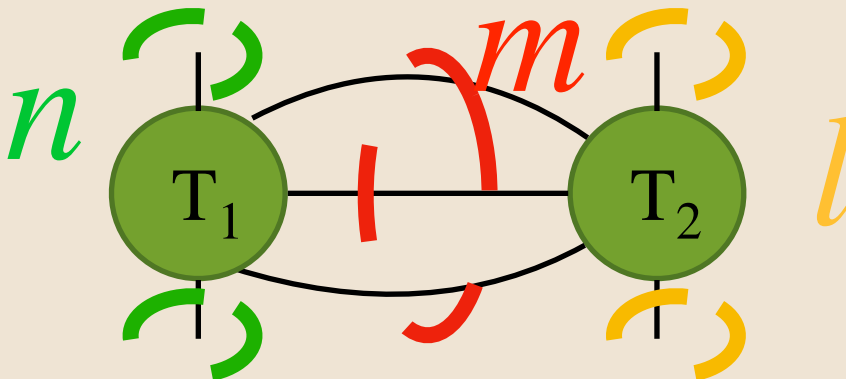




# SVD: RECAP





# Tensor operations

Reshaping			-
Permutation		$O(n)$	
Contraction		$O(2nml)$	
QR		$O\left(\frac{2}{3}n^3\right)$	
SVD		$O(4m^2n+22n^3)$	