## Code Inspection Report

# Anti-Spam Configuration Software Development Project

### BSc/MSc in [LEI | LIGE | METI] Academic Year 2017/2018 - 1° Semester Software Engineering I

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#### Introduction

O software a ser desenvolvido no projeto de Engenharia de Software I calcula o vetor de pesos para o filtro anti-spam,ou seja, vai calcular um valor ótimo para cada regra do ficheiro rules.cf. Esta configuração vai ser usada para caixas de mail de uso profissional.

#### **Code inspection – Name of the component being inspected**

A classe IO serve para ler os ficheiros que são necessários para o funcionamento do software.

Meeting date:	19/12/2017
Meeting duration:	45 minutes
Moderator:	Lígia Cardoso
Producer:	António Estrela
Inspector:	Cláudio Gonçalves
Recorder:	
Component name (Package/Class/Method):	antiSpamFilter/IO
Component was compiled:	
Component was executed:	
Component was tested without errors:	
Testing coverage achieved:	

#### **Code inspection checklist**

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1. Variable, Attribute, and Constant Declaration Defects (VC)
☐ Are descriptive variable and constant names used in accord with naming conventions?
☐ Are there variables or attributes with confusingly similar names?
☐ Is every variable and attribute correctly typed?
☐ Is every variable and attribute properly initialized?
☐ Could any non-local variables be made local?
☐ Are all for-loop control variables declared in the loop header?
☐ Are there literal constants that should be named constants?
☐ Are there variables or attributes that should be constants?
☐ Are there attributes that should be local variables?
☐ Do all attributes have appropriate access modifiers (private, protected, public)?
☐ Are there static attributes that should be non-static or vice-versa?
2. Method Definition Defects (FD)
☐ Are descriptive method names used in accord with naming conventions?
☐ Is every method parameter value checked before being used?
☐ For every method: Does it return the correct value at every method return point?
☐ Do all methods have appropriate access modifiers (private, protected, public)?
☐ Are there static methods that should be non-static or vice-versa?
3. Class Definition Defects (CD)
☐ Does each class have appropriate constructors and destructors?

<ul><li>□ Do any subclasses have common members that should be in the superclass?</li><li>□ Can the class inheritance hierarchy be simplified?</li></ul>	
<ul> <li>4. Data Reference Defects (DR)</li> <li>□ For every array reference: Is each subscript value within the defined bounds?</li> <li>□ For every object or array reference: Is the value certain to be non-null?</li> </ul>	
<ul> <li>5. Computation/Numeric Defects (CN)</li> <li>□ Are there any computations with mixed data types?</li> <li>□ Is overflow or underflow possible during a computation?</li> <li>□ For each expressions with more than one operator: Are the assumptions about order evaluation and precedence correct?</li> <li>□ Are parentheses used to avoid ambiguity?</li> </ul>	of
6. Comparison/Relational Defects (CR)  ☐ For every boolean test: Is the correct condition checked? ☐ Are the comparison operators correct? ☐ Has each boolean expression been simplified by driving negations inward? ☐ Is each boolean expression correct? ☐ Are there improper and unnoticed side-effects of a comparison? ☐ Has an "&" inadvertently been interchanged with a "&&" or a " " for a "  "?	
<ul> <li>7. Control Flow Defects (CF)</li> <li>□ For each loop: Is the best choice of looping constructs used?</li> <li>□ Will all loops terminate?</li> <li>□ When there are multiple exits from a loop, is each exit necessary and handled properly?</li> <li>□ Does each switch statement have a default case?</li> <li>□ Are missing switch case break statements correct and marked with a comment?</li> <li>□ Do named break statements send control to the right place?</li> <li>□ Is the nesting of loops and branches too deep, and is it correct?</li> <li>□ Can any nested if statements be converted into a switch statement?</li> <li>□ Are null bodied control structures correct and marked with braces or comments?</li> <li>□ Are all exceptions handled appropriately?</li> <li>□ Does every method terminate?</li> </ul>	
8. Input-Output Defects (IO)  ☐ Have all files been opened before use? ☐ Are the attributes of the input object consistent with the use of the file? ☐ Have all files been closed after use? ☐ Are there spelling or grammatical errors in any text printed or displayed? ☐ Are all I/O exceptions handled in a reasonable way?	
<ul> <li>9. Module Interface Defects (MI)</li> <li>□ Are the number, order, types, and values of parameters in every method call in agreement we the called method's declaration?</li> <li>□ Do the values in units agree (e.g., inches versus yards)?</li> <li>□ If an object or array is passed, does it get changed, and changed correctly by the called method</li> </ul>	

10. Comment Defects (CM)
☐ Does every method, class, and file have an appropriate header comment?
☐ Does every attribute, variable, and constant declaration have a comment?
☐ Is the underlying behavior of each method and class expressed in plain language?
☐ Is the header comment for each method and class consistent with the behavior of the method
or class?
☐ Do the comments and code agree?
□ Do the comments help in understanding the code?
☐ Are there enough comments in the code?
☐ Are there too many comments in the code?
11. Layout and Packaging Defects (LP)
☐ Is a standard indentation and layout format used consistently?
☐ For each method: Is it no more than about 60 lines long?
☐ For each compile module: Is no more than about 600 lines long?
12. Modularity Defects (MO)
$\Box$ Is there a low level of coupling between modules (methods and classes)?
$\Box$ Is there a high level of cohesion within each module (methods or class)?
$\Box$ Is there repetitive code that could be replaced by a call to a method that provides the behavior
of the repetitive code?
☐ Are the Java class libraries used where and when appropriate?
13. Storage Usage Defects (SU)
☐ Are arrays large enough?
☐ Are object and array references set to null once the object or array is no longer needed?
14. Performance Defects (PE)
☐ Can better data structures or more efficient algorithms be used?
☐ Are logical tests arranged such that the often successful and inexpensive tests precede the more
expensive and less frequently successful tests?
☐ Can the cost of recomputing a value be reduced by computing it once and storing the results?
☐ Is every result that is computed and stored actually used?
☐ Can a computation be moved outside a loop?
☐ Are there tests within a loop that do not need to be done?
☐ Can a short loop be unrolled?
☐ Are there two loops operating on the same data that can be combined into one?
☐ Are frequently used variables declared register?
☐ Are short and commonly called methods declared inline?

#### **Found defects**

Identify and describe found defects, opinions and suggestions.

Found defect Id	Package, Class, Method, Line	Defect category	Description
1	antiSpamFilter,IO	Comment Defects (CM)	Falta de comentários, que indicam o que faz cada método
2	antiSpamFilter,IO, lePesosAutomaticos, Linha 161	Control Flow Defects (CF)	Colocar return a null.

#### **Corrective measures**

As correções ao código serão efetuadas pelos membros do grupo.

#### **Conclusions of the inspection process**

Se o segundo found defect não for implementado o código pode dar problemas.