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Name : display\_capture.c

Author : Concepcion Alvarado Erik

Version :

#define AddrTOCCR

Copyright : \$(copyright)
Description : main definition

```
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______
* /
#define AddrFIO0DIR
                    0x2009C000
#define AddrFIO0SET
                    0x2009C018
#define AddrFIOOCLR
                    0x2009C01C
//-- To P1[26] CAP0.0
#define AddrFIO1DIR
                  0x2009C020
#define AddrFIO1PIN
                   0x2009C034
//-- To Display P2[]
#define AddrFIO2DIR
                   0X2009C040
#define AddrFIO2SET
#define AddrFIO2CLR
                   0X2009C058
                   0x2009C05C
#define AddrFIO2PIN 0x2009C054
#define AddrPINSELO
                   0X4002C000
#define AddrPINSEL3
                   0X4002C00C
#define AddrPCONP
                           0X400FC0C4
//----TIMERO-----
#define AddrTOEMR
                           0X4000403C
#define AddrTOMCR
                           0X40004014
#define AddrT0MR0
                           0X40004018
#define AddrTOTCR
                           0X40004004
#define AddrT0IR
                           0X40004000
#define AddrTOPR
                           0X4000400C
```

0X40004028

```
#define AddrT0CR0
                               0X4000402C
//----TIMER1-----
#define AddrT1EMR
                               0X4000803C
#define AddrT1MCR
                               0X40008014
#define AddrT1MR0
                               0X40008018
#define AddrISER0
                               0XE000E100
#define AddrT1TCR
                               0X40008004
#define AddrT1IR
                               0X40008000
#define AddrT1PR
                               0X4000800C
```

```
unsigned int volatile *const FIO1DIR = (unsigned int*) AddrFIO1DIR; unsigned int volatile *const FIO1PIN = (unsigned int*) AddrFIO1PIN; unsigned int volatile *const FIO2DIR = (unsigned int*) AddrFIO2DIR; unsigned int volatile *const FIO2SET = (unsigned int*) AddrFIO2SET;
```

unsigned int volatile \*const FIO2CLR = (unsigned int\*) AddrFIO2CLR;

```
unsigned int volatile *const FIO2PIN = (unsigned int*) AddrFIO2PIN;
unsigned int volatile *const PINSELO = (unsigned int*) AddrPINSELO;
unsigned int volatile *const FIOODIR
                                                = (unsigned int*)
AddrFIO0DIR;
unsigned int volatile *const FIOOSET
                                                = (unsigned int*)
AddrFIO0SET;
                                               = (unsigned int*)
unsigned int volatile *const FIOOCLR
AddrFIO0CLR;
                                      = (unsigned int*) AddrPCONP;
unsigned int volatile *const PCONP
unsigned int volatile *const PCLKSEL0 = (unsigned int*) AddrPCLKSEL0;
unsigned int volatile *const PINSEL3 = (unsigned int*) AddrPINSEL3;
// to P1[26]-> Modo Capture "CAP0.0"
unsigned int volatile *const TOEMR
                                      = (unsigned int*) AddrTOEMR;
unsigned int volatile *const TOMCR
                                      = (unsigned int*) AddrTOMCR;
unsigned int volatile *const TOMRO
                                      = (unsigned int*) AddrTOMRO;
                                     = (unsigned int*) AddrTOTCR;
unsigned int volatile *const TOTCR
unsigned int volatile *const TOIR
                                     = (unsigned int*) AddrT0IR;
                                      = (unsigned int*) AddrTOPR;
unsigned int volatile *const TOPR
unsigned int volatile *const TOCCR
                                     = (unsigned int*) AddrTOCCR;
                                      = (unsigned int*) AddrT0CR0;
unsigned int volatile *const TOCRO
unsigned int volatile *const T1EMR
                                      = (unsigned int*) AddrT1EMR;
unsigned int volatile *const T1MCR
                                      = (unsigned int*) AddrT1MCR;
unsigned int volatile *const T1MR0
                                      = (unsigned int*) AddrT1MR0;
unsigned int volatile *const ISER0
                                     = (unsigned int*) AddrISER0;
unsigned int volatile *const T1TCR
                                    = (unsigned int*) AddrT1TCR;
unsigned int volatile *const T1IR
                                    = (unsigned int*) AddrT1IR;
unsigned int volatile *const T1PR = (unsigned int*) AddrT1PR;
unsigned int cuenta;
unsigned int decena, unidad;
void config GPIO(void);
void config TIMERO(void);
void config TIMER1(void);
void display(unsigned int);
int debounce (int);
void TIMER1 IRQHandler(void);
void TIMER0 IRQHandler(void);
// a[6],b[5],c[4],d[3],e[2],f[1],g[0]
const char dec to 7seg cc[10]={ //abcdefg
                 0b1111110, //0
                 0b0110000, //1
                 0b1101101, //2
                 0b1111001, //3
                 0b0110011, //4
                 0b1011011, //5
                 0b1011111, //6
                 0b1110000, //7
                 0b11111111, //8
```

```
0b1110011 //9 };
```

```
* @Output:
  P2[6][5][4][3][2][1][0] : En ése orden!
       "q,f,e,d,c,b,a" Display cátodo commún
       pin48 al pin42 de la placa (respetando el orden)
  P2[7][8]: Enable of Unidad and Decena
       pin 49,50
       ______
 * @Input: TimerO Capture "CAPO.O" P1[26] (Pad9 de la placa)
//-- Init Output
\#define Port2 Pin(x) x
#define LED
              (1 << 22)
                *FIOOSET |= LED
#define LED ON
#define LED OFF *FIOOCLR |= LED
#define PULL UP 1 //enable!
#define PULL DOWN ! PULL UP
/*______
        CONFIGURACION
-----*/
//-- Config GPIO
void config GPIO(void) {
 //--FIO2DIR (Select Input/Output)
 //-- Config Display 7Seg comun cathode as Output:
 // Output (Set 1):
 *FIO2DIR |= (
         (1<<Port2 Pin(0)) |
         (1<<Port2 Pin(1)) |
         (1<<Port2 Pin(2)) |
         (1<<Port2_Pin(3)) |
         (1<<Port2 Pin(4)) |
         (1<<Port2 Pin(5)) |
         (1<<Port2 Pin(6)) |
         (1<<Port2 Pin(7)) |
         (1<<Port2 Pin(8))
       );
 *FIOODIR |= LED ;
}
//-- Config Timer0
void config TIMERO(void) {
 // Config P1[26], mode Capture-PullUp:
 *FIO1DIR &=~ (1<<26); // P1[26] como entrada
```

```
*PINSEL3 |= (3<<20); // modo CAP0.0
 *PCLKSEL0&=\sim (3<<2); // (ya estaba en el codigo, va?)
peripheral clock: system clock Timer0 cclk/4
 // CCR: Count Control Register (CTCR): Count Control Register
 *TOCCR|=(3<<1); // (segun lo q estaba)
 //*TOCCR = ((1<<0) | (1<<1) | (1<<2)); // (segun tutorial)
 *TOTCR|=1; // habilito el registro del control del timer
            // start time
 *ISER0|=(3<<1); // Enable Interrupt
}
//-- Config Timer1
void config TIMER1(void) {
 // Config Timer1: Mode Match (Multiplexado 20mseg)
 *PCONP|=(3<<1); //enciendo el periferico del timer
 *PCLKSEL0|=(3<<4); //peripheral clock: system clock Timer1 cclk/8
 *T1EMR | = (15 << 4);
 *T1EMR|=1;
 *T1EMR&=~(1<<1);
  *T1MCR|=3; //reset on MR0 the TC will be reset if MR0 matches
it. interrup on MRO: an interrup is
                //generated when MRO matches the value in the TC
 *T1MR0=6000;
               //match register 0 6450
 *T1TCR|=1; //habilito el registro del control del timer
 *ISER0|=(1<<2); // Enable Interrupt
}
/*-----
         METODOS
----*/
//-- Display
void display(unsigned int decimal) {
 if(decimal<10 )</pre>
   *FIO2PIN = dec to 7seg cc[decimal];
}
// Antirebote:
int debounce(int SampleA) {
 //-- Set static variables:
 static int SampleB=0;
 static int SampleC=0;
 static int LastDebounceResult = 0;
 //-- Logical Function:
 LastDebounceResult = (LastDebounceResult &&
           (SampleA | | SampleB | | SampleC)) | |
           (SampleA && SampleB && SampleC);
```

```
//-- Update Sample
  SampleC=SampleB;
  SampleB=SampleA;
 return LastDebounceResult;
}
/*-----
          SUBRUTINAS
void TIMER1 IRQHandler(void) {
   static int i=0;
    if (i==0) {
     //Enable decena and display decena
     //*FIO2PIN = dec to 7seg cc[decena];
     display(decena);
     *FIO2SET|= (1<<Port2 Pin(8));
      i=!i;
    }
   else if (i==1) {
     //Enable unidad and display unidad
     //*FIO2PIN = dec to 7seg cc[unidad];
     display(unidad);
     *FIO2SET|= (1<<Port2 Pin(7));
     i=!i;
    }
  // if((*T1EMR&1)==1){
  // //Enable decena and display decena
 // //*FIO2PIN = dec_to_7seg_cc[decena];
// display(decena);
  //
      *FIO2SET|= (1<<Port2 Pin(8));
  // }
  // if(((*T1EMR>>1)&1)==1){
  // //Enable unidad and display unidad
     //*FIO2PIN = dec_to_7seg_cc[unidad];
  //
  // display(unidad);
     *FIO2SET|= (1<<Port2_Pin(7));
  //
  // }
  *T1IR|=1; //MR0 interrupt flag for match channel 0
}
void TIMER0 IRQHandler(void) {
  //if(LPC GPIO1->FIO1PIN & (1<<26))//high?
  /*
  * /
  static int Puls, PulsAnt;
  static int alternar = 0;
  //Antirebote
 for (unsigned int j=0; j<3; j++)
   for (int p=0; p<20000; p++);
   if(PULL UP==1)
      PulsAnt= !( *FIO1PIN & (1<<26) );
   else if (PULL DOWN==1)
```

```
PulsAnt= ( *FIO1PIN & (1<<26) );
   Puls=debounce(PulsAnt);
  }
 if(Puls==0 && PulsAnt==0)//high?
   if(alternar==0) {
     LED ON;
     alternar =! alternar;
   }
   else{
     LED OFF;
     alternar =! alternar;
   }
   cuenta=*T0CR0;
   decena=0;
   unidad=0;
   cuenta=cuenta&127; // lo convierte a un num de 2 byte
   if(cuenta>100){
     cuenta-=100;
   decena= cuenta / 10 ; //20
   unidad= cuenta-decena*10;
  }
 *TOIR|=(1<<4); // Bajo bandera de CAPO.0
}
/*****************
         MAIN
*******************
int main(void) {
 cuenta=0;
 decena=0;
 unidad=0;
 config GPIO();
 config TIMER0();
 config TIMER1();
 while(1){
 }
 return 0;
}
```