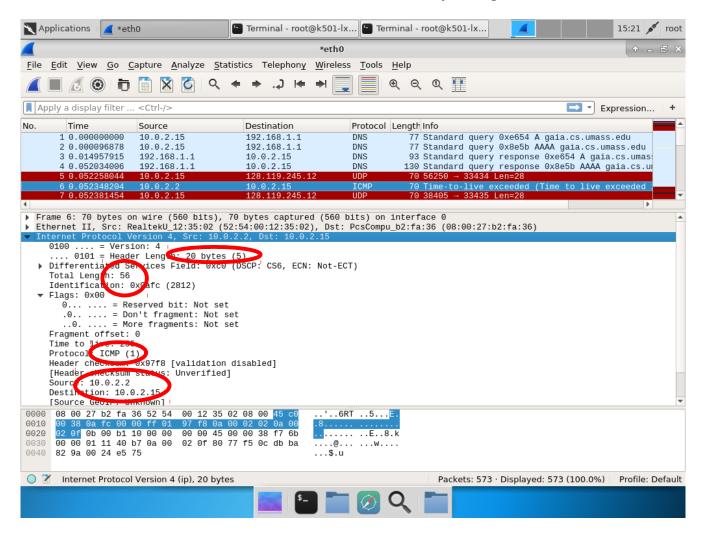
## Wireshark Lab: IP

## **Questions:**

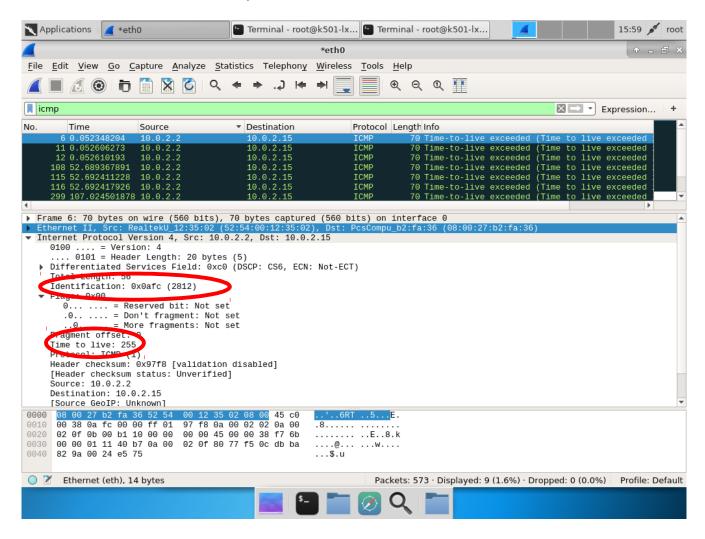
- 1. 10.0.2.15
- 2. The value is ICMP 0x01 or (1)
- 3. There are 20 bytes in the IP header, 36 bytes in the payload datagram for a total of 56 bytes.
- 4. The More Fragments flag is not set, therefore, the data is not fragmented
- 5. Frame, Identification Time to Live, and Header checksum always change



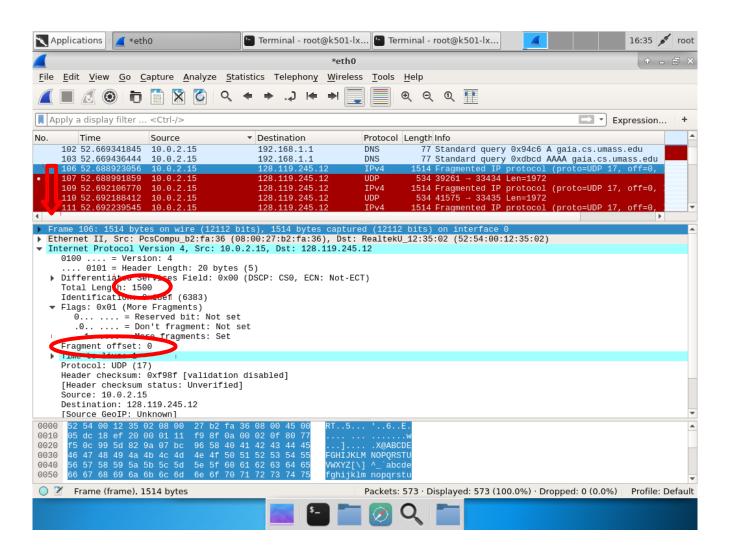
6. The fields that are constant and must stay constant are the Version due to IPv4 use for all packets, Header length due to ICMP packet type, source and destination IP addresses because they are being sent and received by the same machines, Upper Layer Protocol due to ICMP packet type, and Differentiated Services because ICMP packets use the same Type of Service.

Dynamic fields include the Identification header because the ids are unique, the Time to live as this value is incremented with every packet as well as the checksum because of the header change.

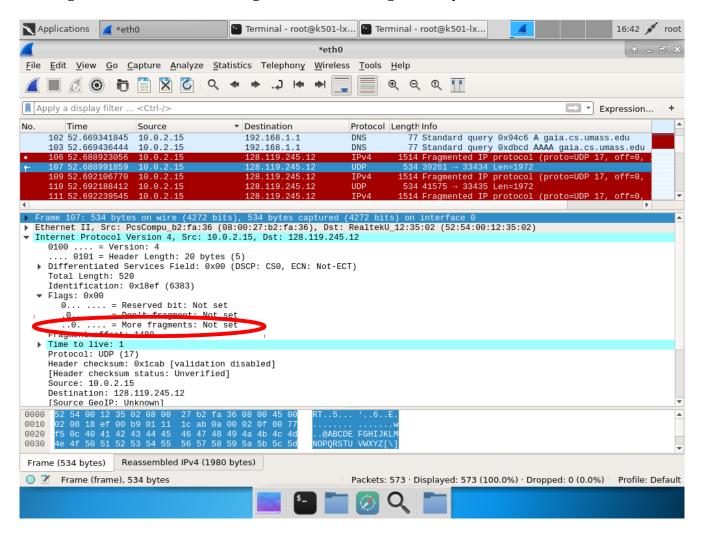
- 7. The identification header is incremented by one with each request.
- 8. 2812 is in the identification field, 255 is the total time to live value



- 9. The identification field contains a unique value, therefore it must change for all exceeded replies. The same identification number would indicate a fragmented IP datagram. The total time to live does not change because it remains constant for the first hop router.
- 10. Yes, the packet is fragmented across multiple datagrams.
- 11. The more fragments bit is set, indicating fragmentation and the fragment offset is 0, indicating the first fragment of the set. This IP datagram has a length of 1500.



12. The more fragments flag is not set, therefore we know this is the last in the set. This is also not the first fragment in the set, the total length is 1480 for the segment in question.



- 13. The IP header fields that change are total length, flags, checksum and fragment offsets.
- 14. Three fragments are created from the original datagram.
- 15. Fragment offset changes from 0 to 1480 to 2960. The checksums, total length varies between the first two fragments and the 3<sup>rd</sup>. The more fragments flag is 0 in the last segment.

