TP4 Aprendizaje no Supervisado

Baron, María Mercedes Mannelli, Lucciano Elian Ortu, Agustina Sol Rossi, Victoria



Contenido

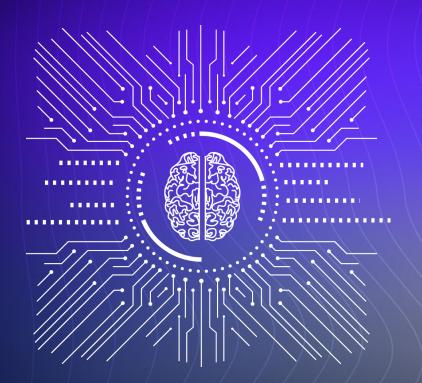
Ejercicio 1

Red de Kohonen

Modelo de Oja

Ejercicio 2

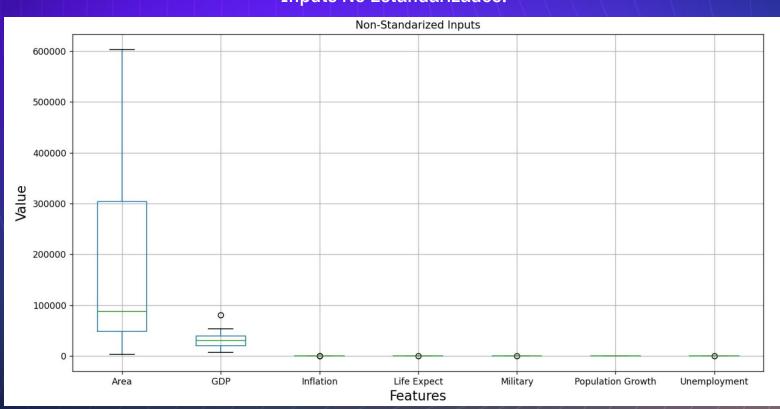
Modelo de Hopfield



Ejercicio 1

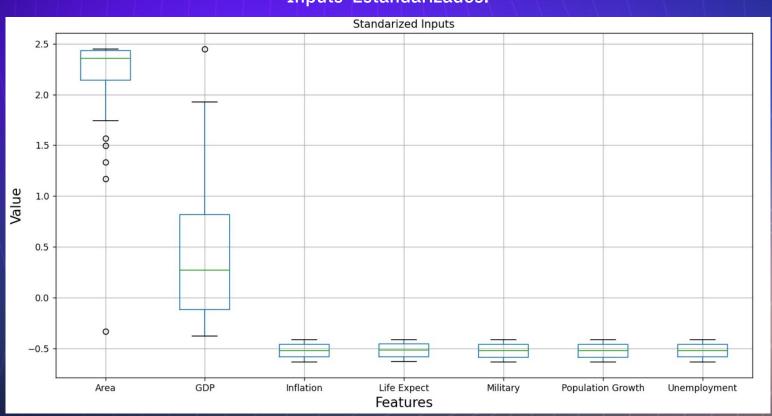
Variables estandarizadas .vs. No estandarizadas

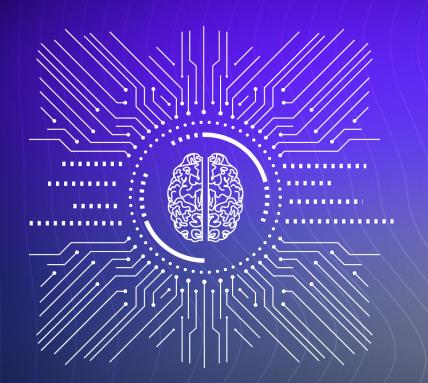
Inputs No Estandarizados:



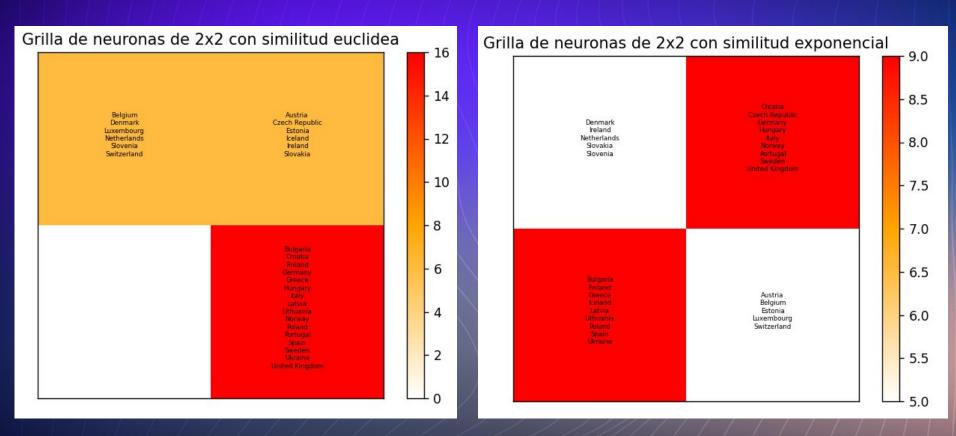
Variables estandarizadas .vs. No estandarizadas

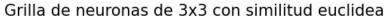
Inputs Estandarizados:

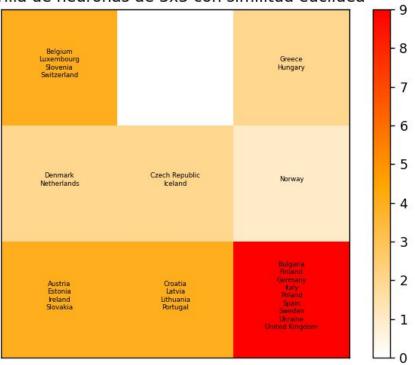


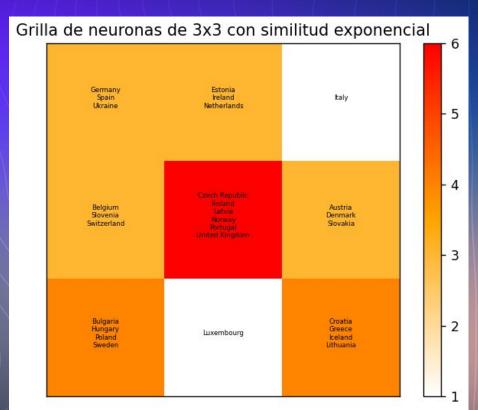


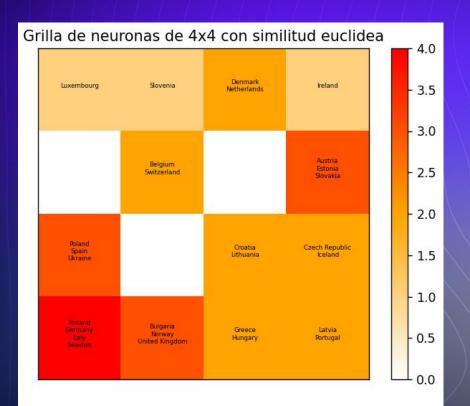
Euclidiana .vs. Exponencial

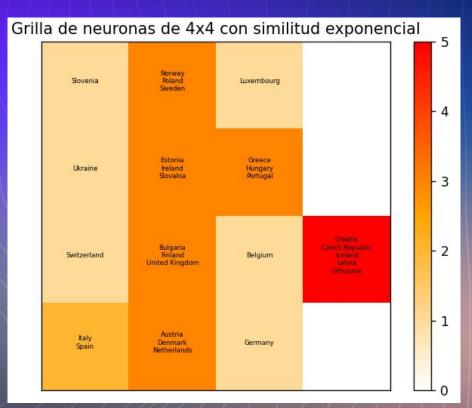


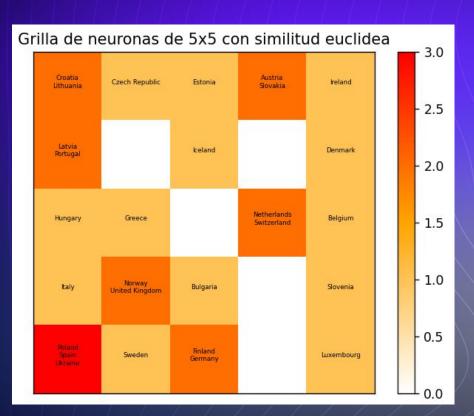


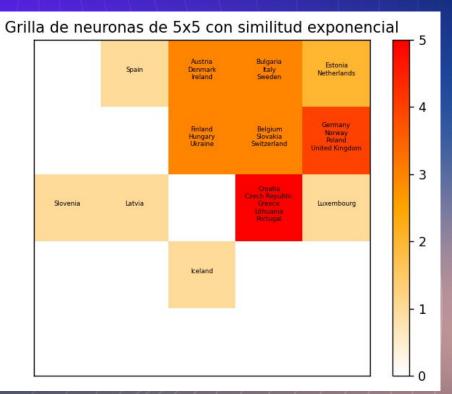








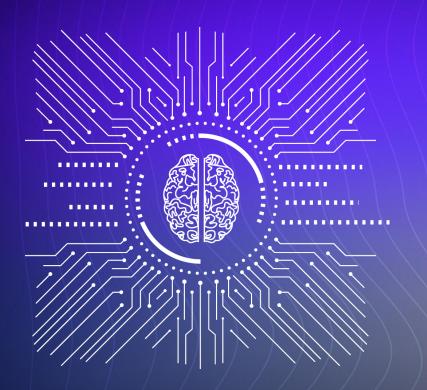




Selecciones

Similitud Euclidea

Input Related Weights



Matriz U

Matriz U

Promedio de la distancia euclídea entre el vector de pesos de la neurona y el de sus vecinas

4.0

- 3.5

- 3.0

2.5

2.0

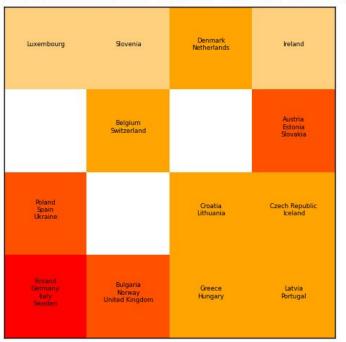
1.5

1.0

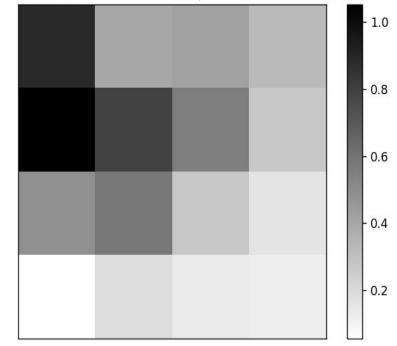
0.5

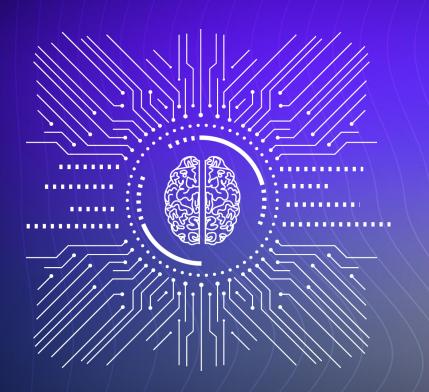
0.0

Grilla de neuronas de 4x4 con similitud euclidea



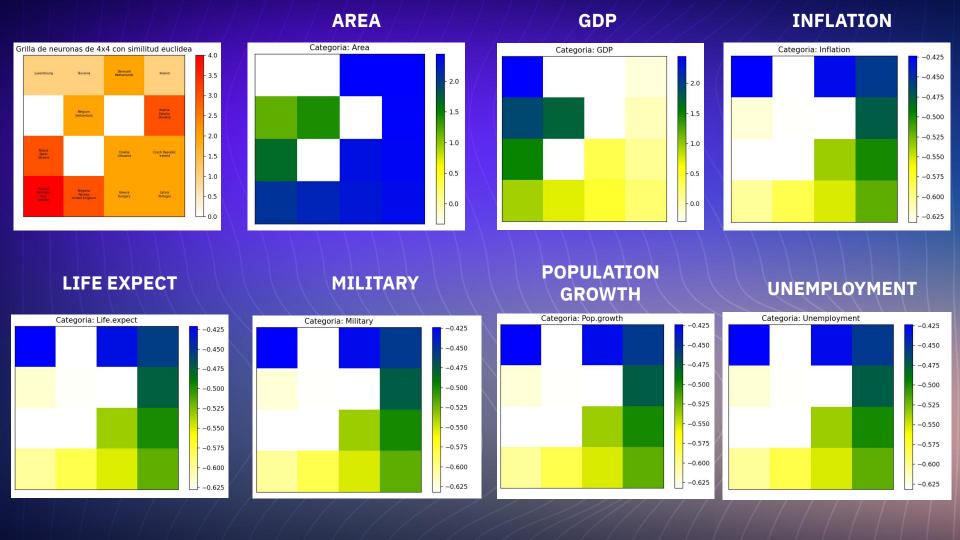
Media de distancia euclidea entre pesos de neuronas vecinas

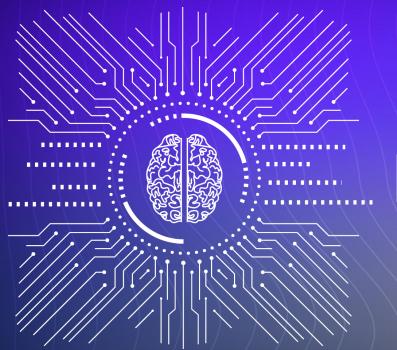




Categorias

Selecciones: 4x4 y Similitud euclidia





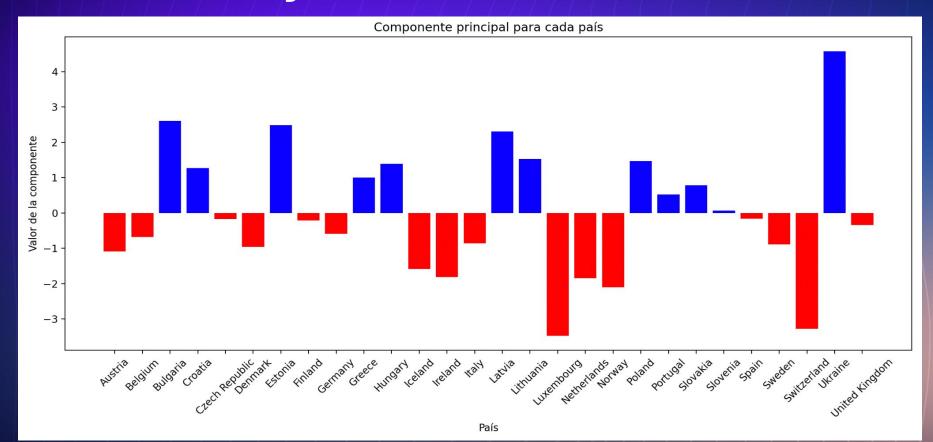
Modelo de Oja

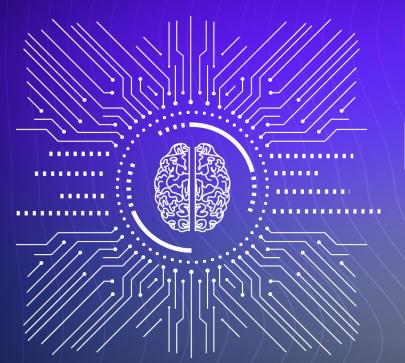
<u>Parámetros</u>

Eta Adaptativo

Inicialización de pesos: valores random con distribución uniforme entre 0 y 1

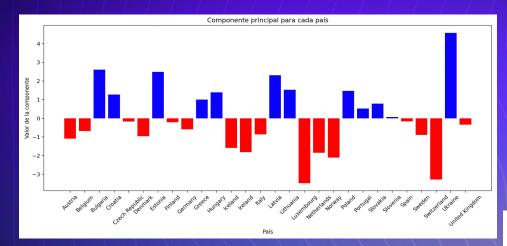
<u>Modelo de Oja</u>

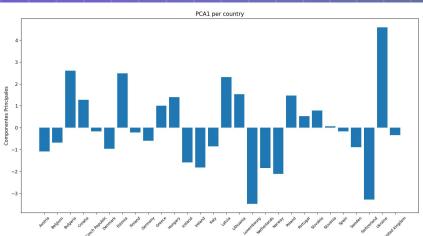




Modelo de Oja vs. PCA

Barplot



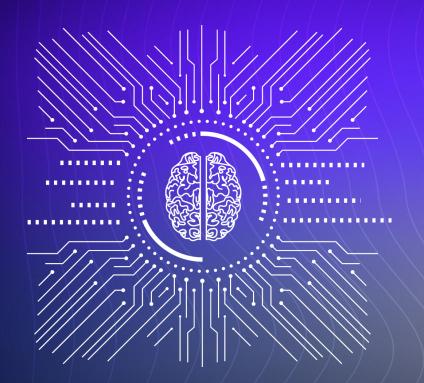


Vector de Diferencia

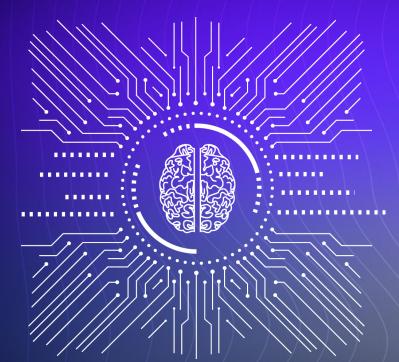
	Austria	Belgium	Bulgaria	Croatia	Czech Republic	Denmark		Finland			Hungary	Iceland	Ireland	Italy
MSE	3.33e-15	5.551e-15	8.881e-16	1.554e-15	2.831e-15	3.441e-15	1.332e-15	2.886e-15	3.552e-15	1.998e-15	1.11e-15	3.108e-15	3.774e-15	3.108e-15
	Latvia	Lithuania	Luxembourg	Netherlands	Norway	Poland	Portugal	Slovakia	Slovenia	Spain	Sweden	Switzerland	Ukraine	United Kingdom
MSE	8.881e-16	8.881e-16	4.44e-15	3.774e-15	4.884e-15	1.554e-15	1.665e-15	1.776e-15	2.733e-15	2.747e-15	3.33e-15	5.329e-15	8.881e-16	2.609e-15

Error cuadrático medio (MSE)

2.7136e-15



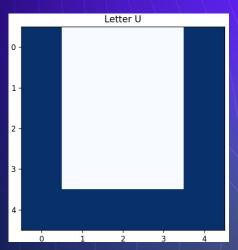
Ejercicio 2

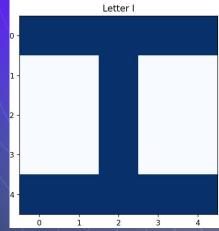


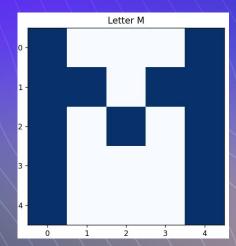
Elección de Set de Entrenamiento

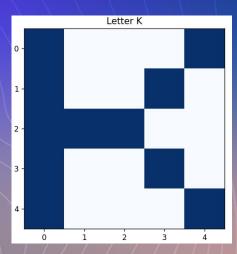


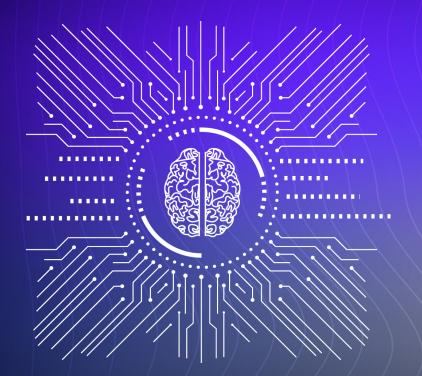
Training











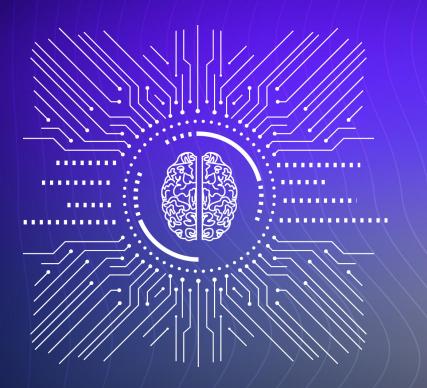
Definiciones

Positivos

Falso Positivos

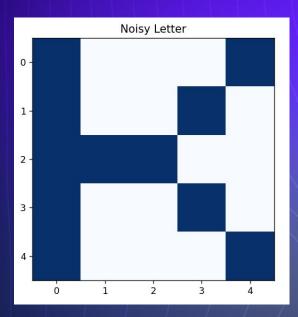
Negativos

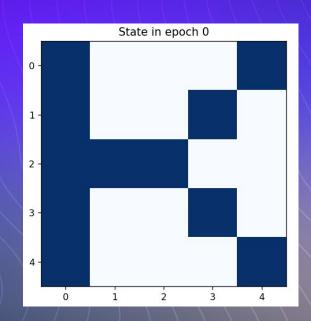
Estados Espúreos

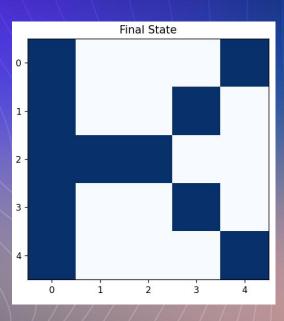


Positivo

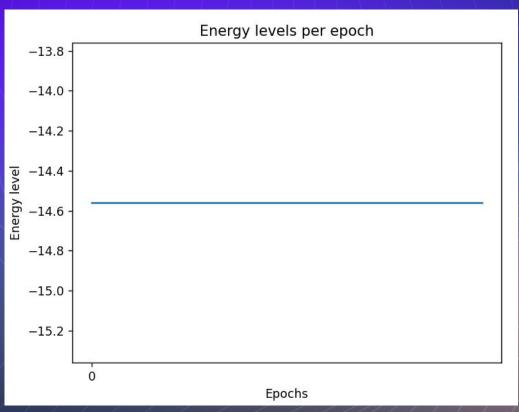
Positivo

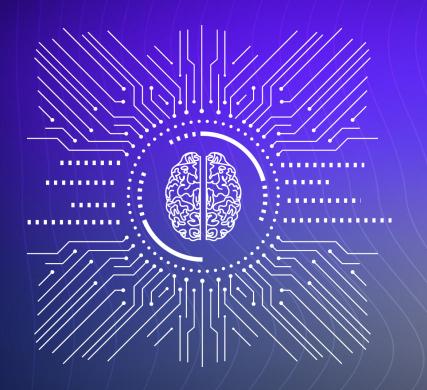






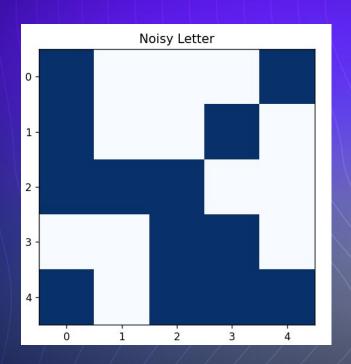
Positivo

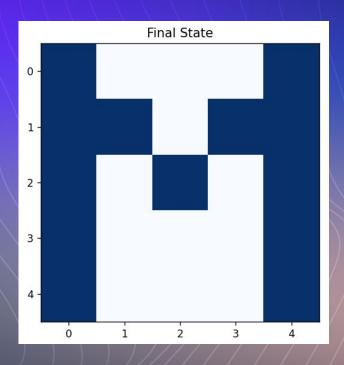




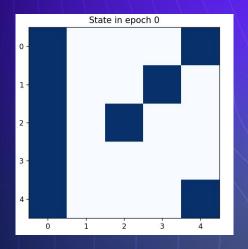
Falso Positivo

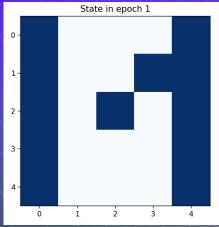
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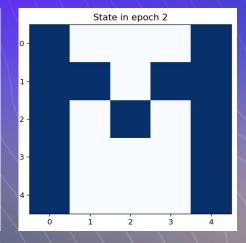


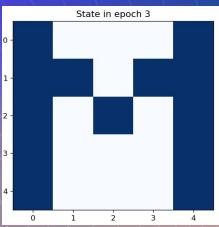


Falso positivo: épocas

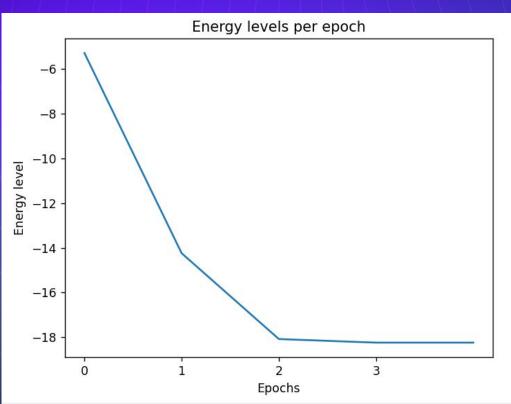


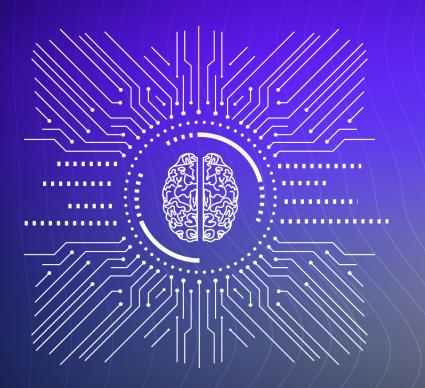






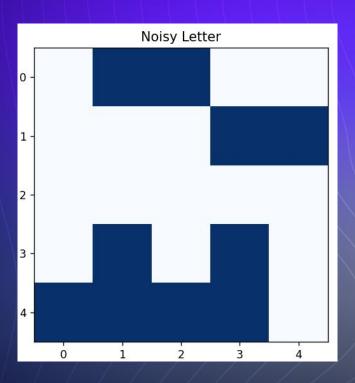
Falso Positivo

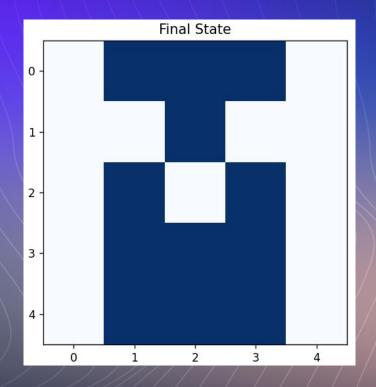




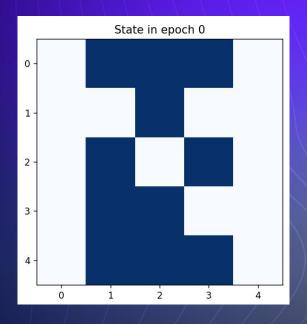
Negativo O Estado Espureo

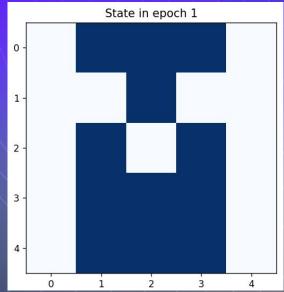
Negativo

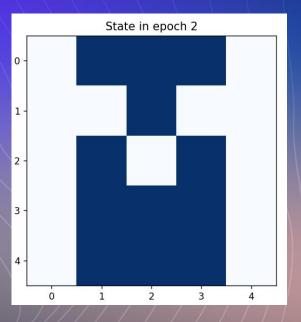




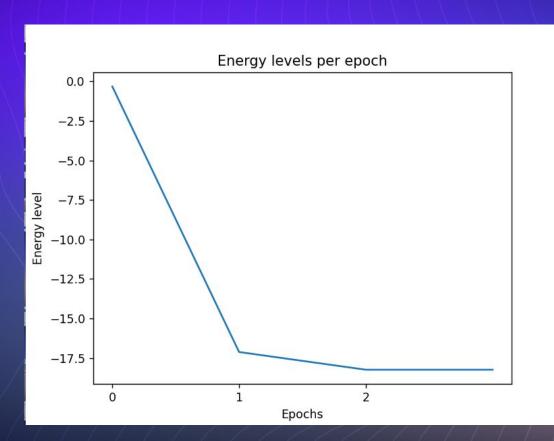
Negativo: épocas

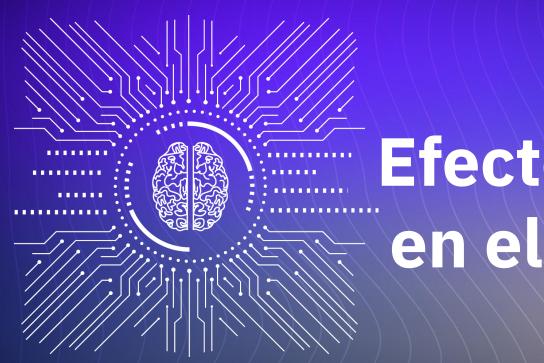






Negativo





Efecto del ruido en el algoritmo

