

### Conceptual Design Rules:

- Each Player belongs to **one** team, and each Team can have **many** Players
- A Player plays in **many** positions, and a Position can have **many** Players
- A Player represents **exactly one** person, and one Person represents **exactly one** Player
- A Coach represents **exactly one** person, and one Person represents **exactly one** Coach
- Each Player is assigned **many** Statistics, but many Statistics are assigned **exactly one** Player
- Each Coach manages **one** Team, and each Team is managed by **many** Coaches
- Each Team competes in **many** Seasons, and each Season competes with **many** Teams
- Each Team participates in **one** Conference, but a Conference can have **many** Teams
- A Division contains **exactly one** Conference, but a Conference contains **many** Divisions