



# CMM: Crowd Movement Management

UQU-C-2019F- 30

**CMM:**  
**Crowd Movement Mangment**

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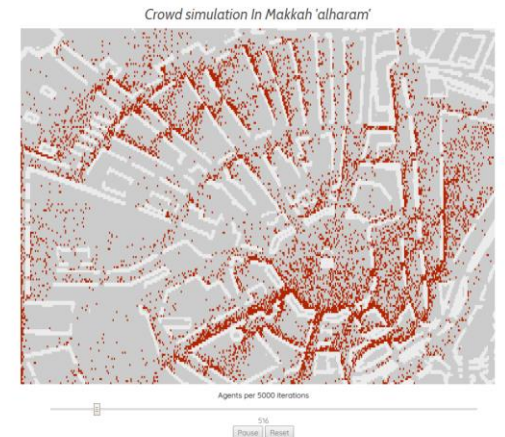
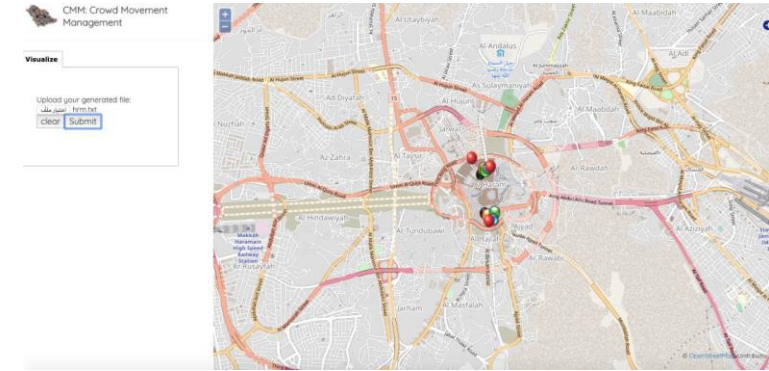
# The Main Aspects

- Project Idea and Project Description
- Objectives
- Existing Systems
- Methodology
- Sprint 1
- Sprint 2
- Future Plans
- Difficulties
- Output



# Project Idea and Project Description

- Our system Crowd Movement Management (CMM) is a website for make virtual crowds on Ascii maps by taking the user specified region either Al-Haram in Makkah or Al-Haram in Al-Madinah and generate a crowd data.
- And also CMM provide to the user to make visualization in OpenStreetMap.



# Objectives

- 1- finding innovative solutions.
- 2- provide data and simulate virtual crowds .
- 3- It will help the researchers, field experts and authorities responsible for crowd .





# The main difference





The existing website  
MNTG(Minnesota Web-based  
Traffic Generator) that generate  
traffic data movement.

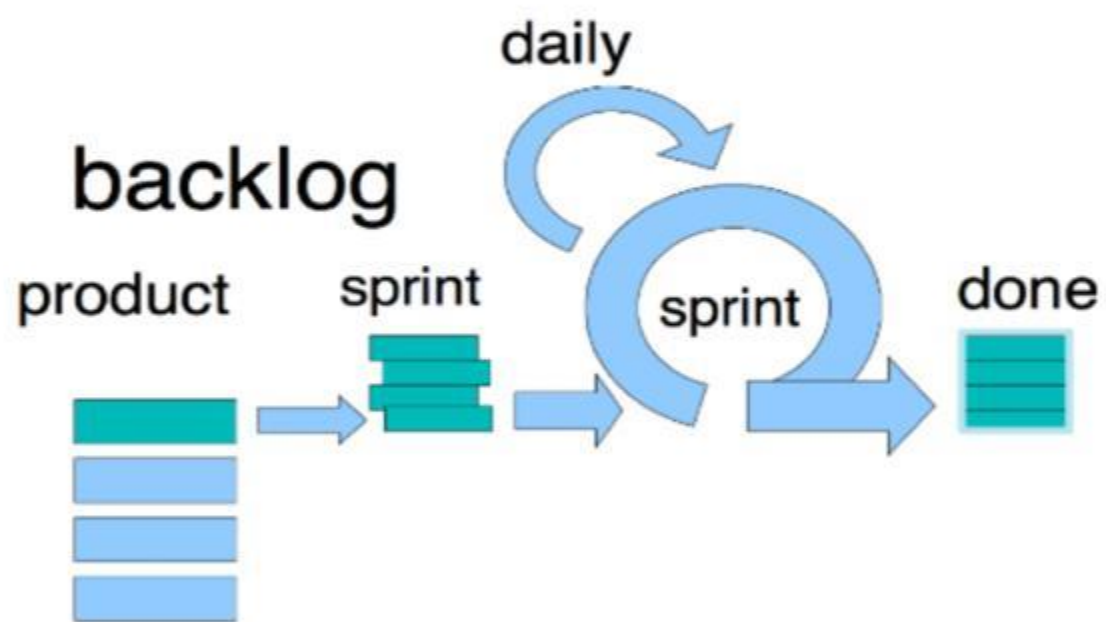


In our website CMM(Crowd Movement  
Management ) will generate simulated  
crowds movement from people.

# Comparison table

App	data	Low cost	Supported region	available
 MNTG	Simulate (Traffic data)	Yes	Whole world	<b>All browsers</b>
 CMM	Simulate (Crowd data)	Yes	Holy Mosque (Expandable to whole world)	<b>All browsers</b>

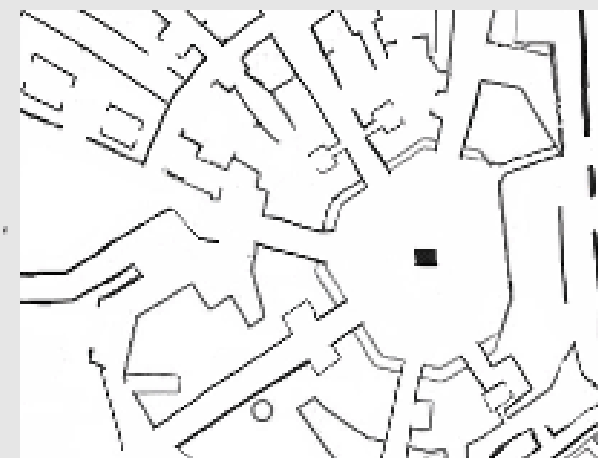
# Methodology

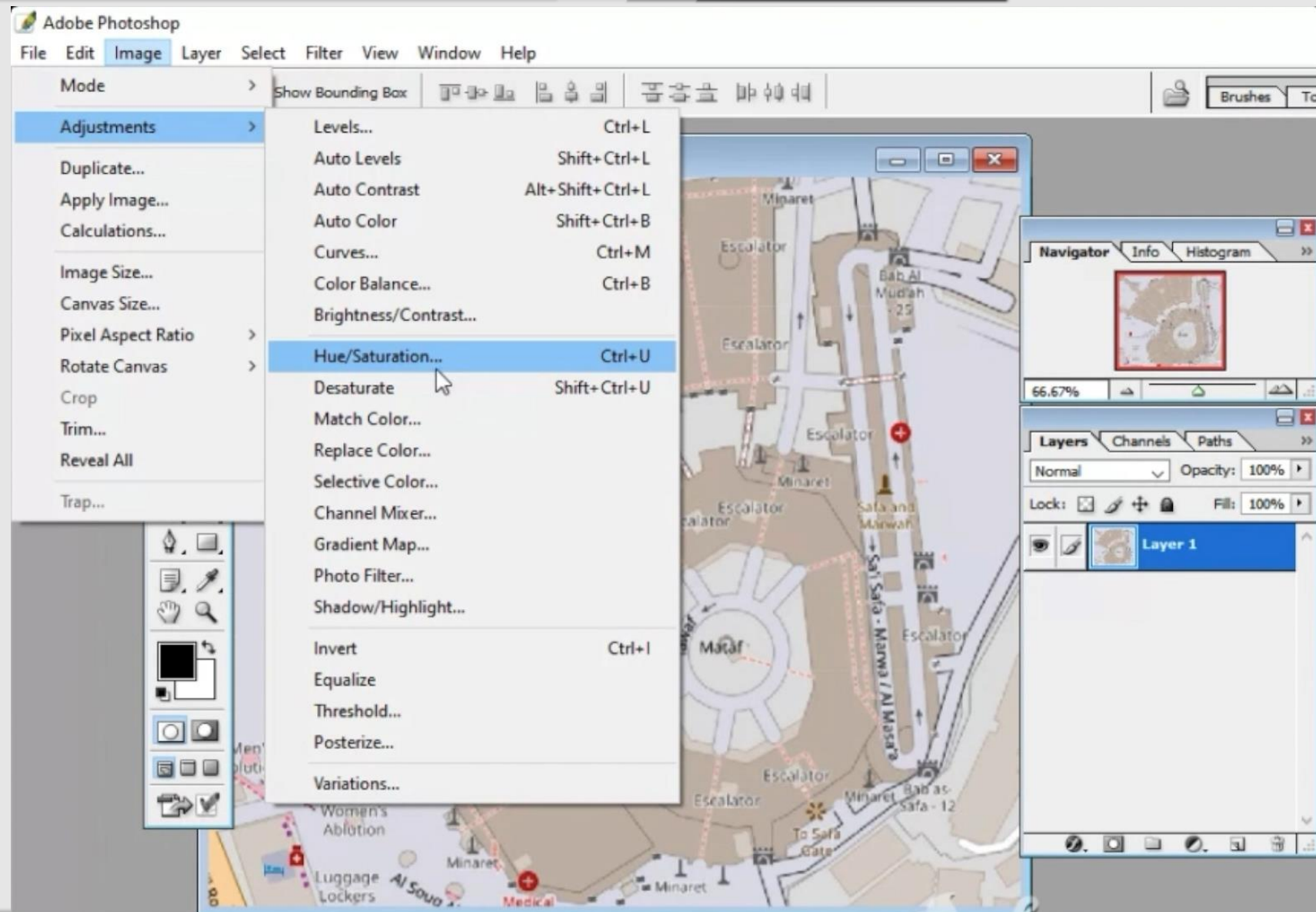




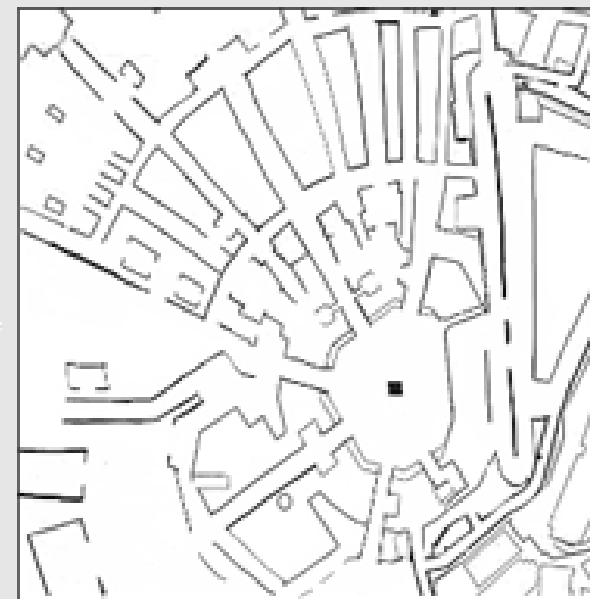
## Sprint 1:

-Image Processing to allow us to use it on the CMM system

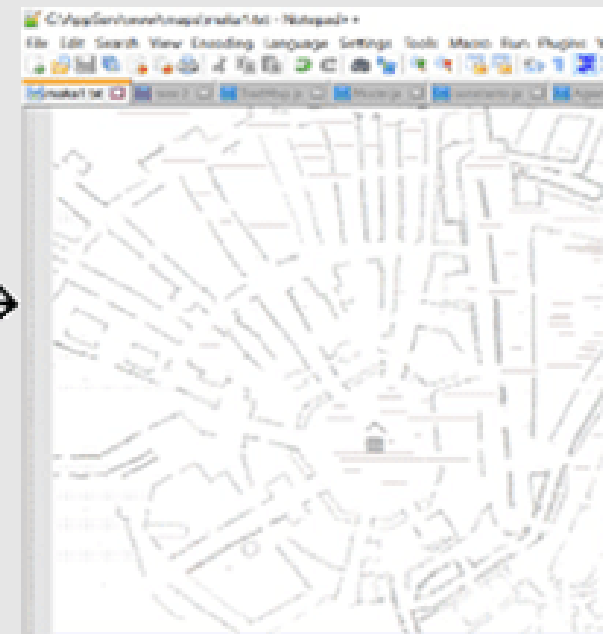




## Photo processing by Photoshop and clarify the borders

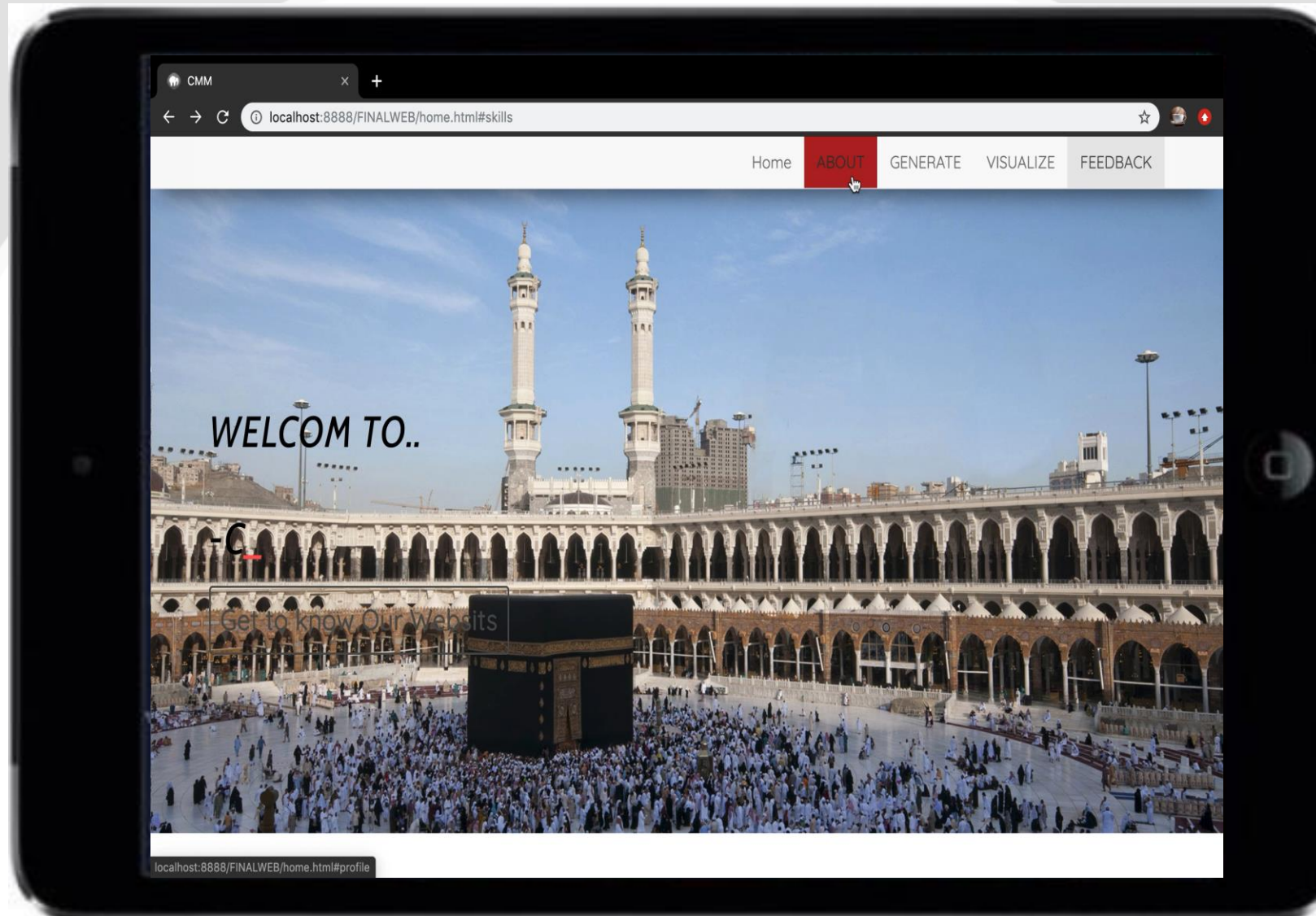


## Photo processing by web converted to ASCII



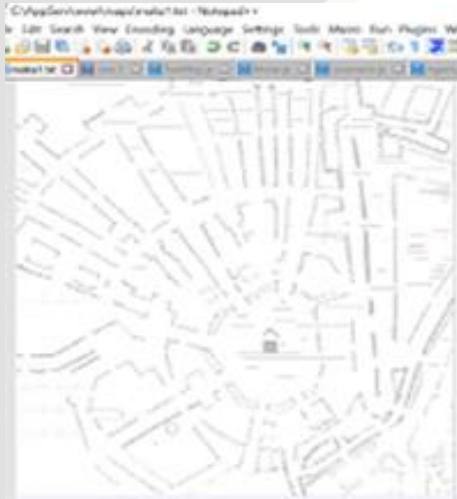
## Sprint 2:

1. In sprint2 we first designed the format of our website



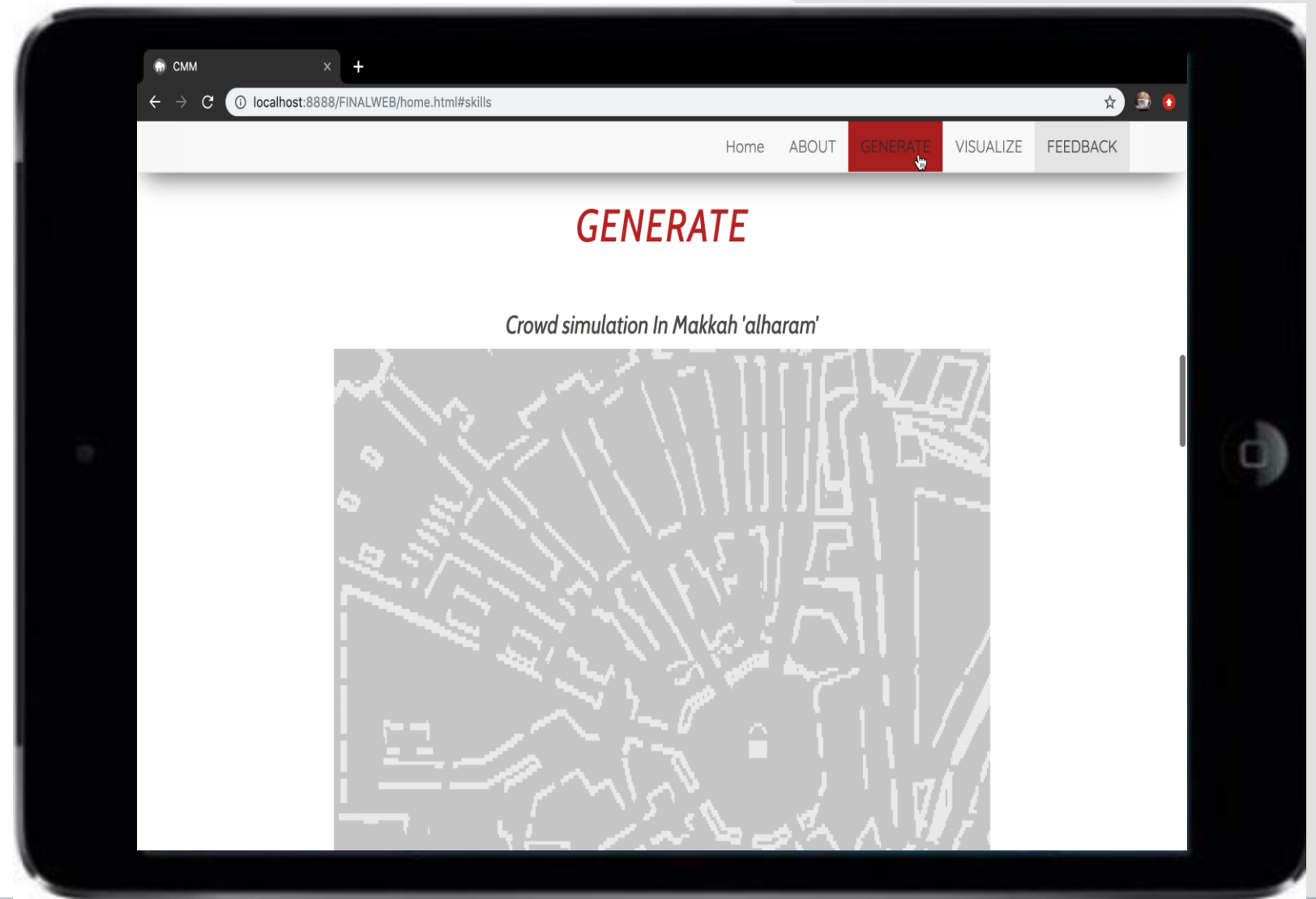
## 2. Adding Ascii map that we made it in (sprint1) to our website CMM

The result of using the ASCII code on our site.



ASCII map from s1.

Adding ASCII map  
on our site.





- The gray color boundaries will show us that they are the crowd path, The white border is the boundary of the place where the crowd will not be able to walk on it.

The empty place in 'ASCII text file' is the same gray color in 'our site'.

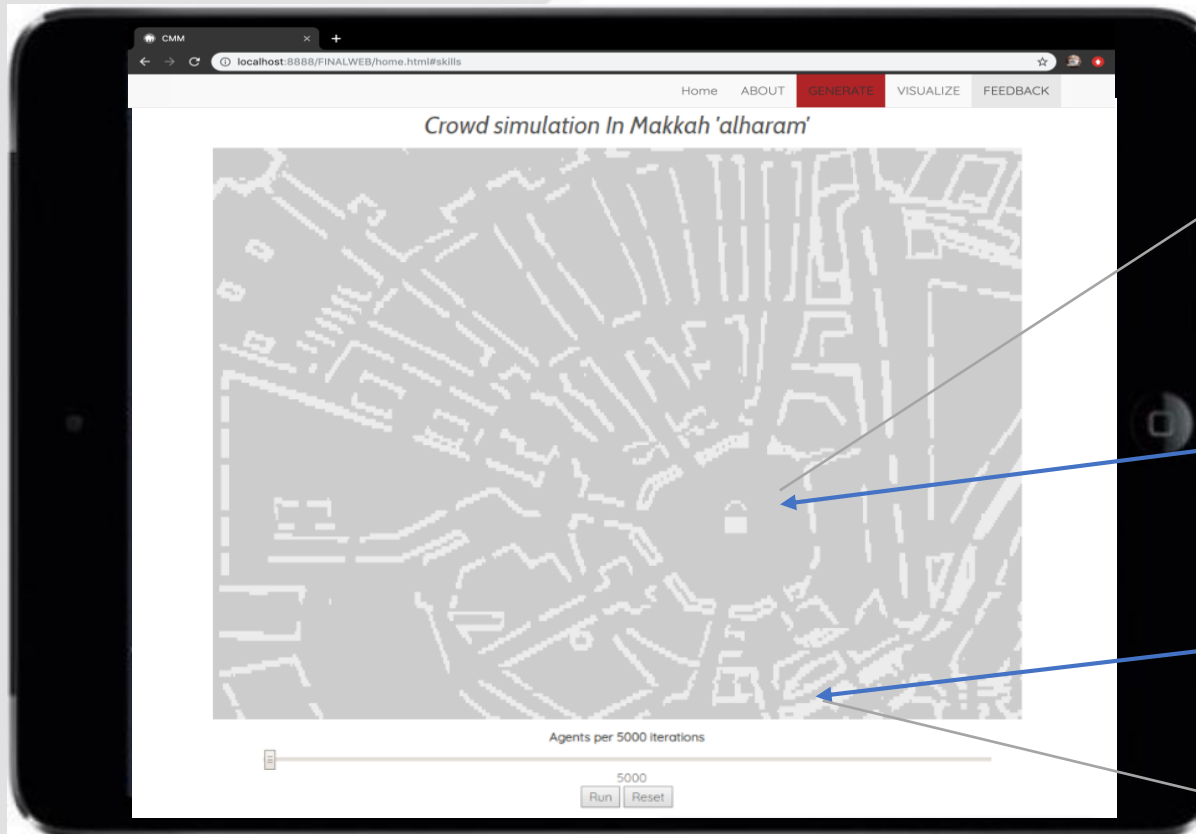


Figure from 'our site'



Figure of 'ASCII text file'

ASCII text letter in 'ASCII text file' is the same white border in 'our site'.

### 3. Modify the ASCII code to generate crowds

- We have modified the ASCII code by adding the "=" in the place where we want the crowds to be flow and generate it

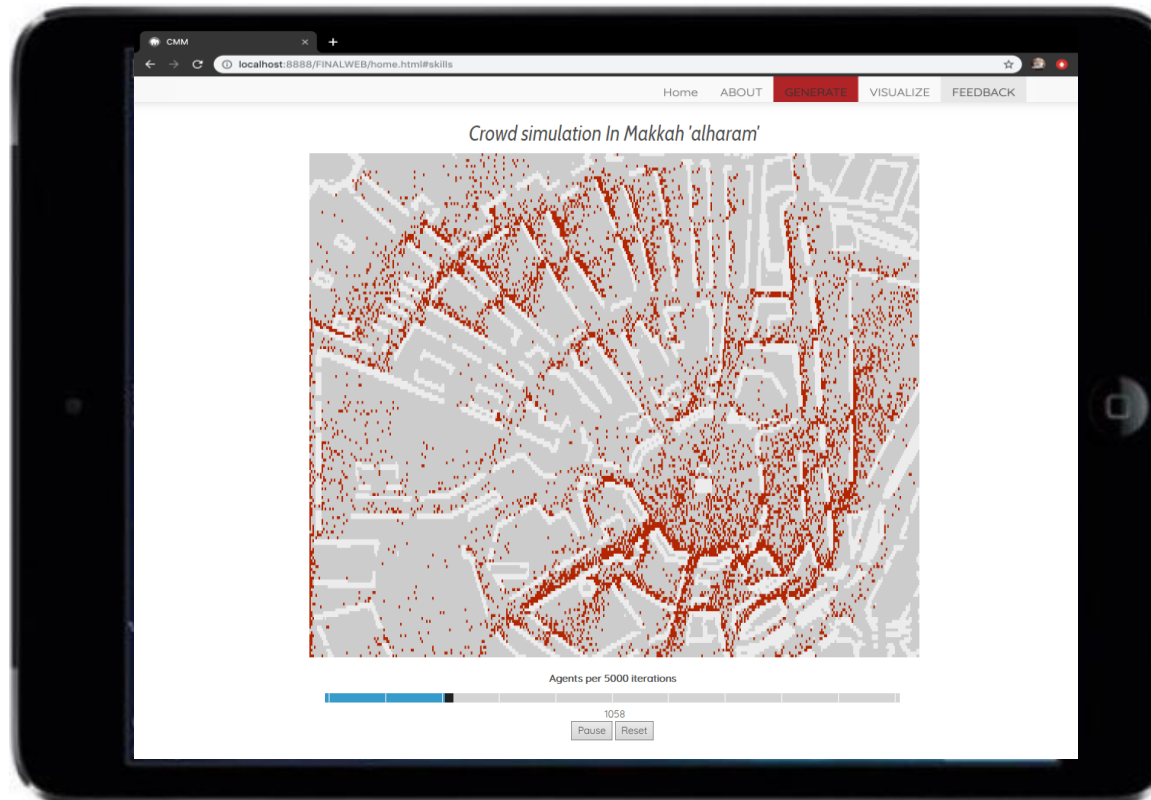
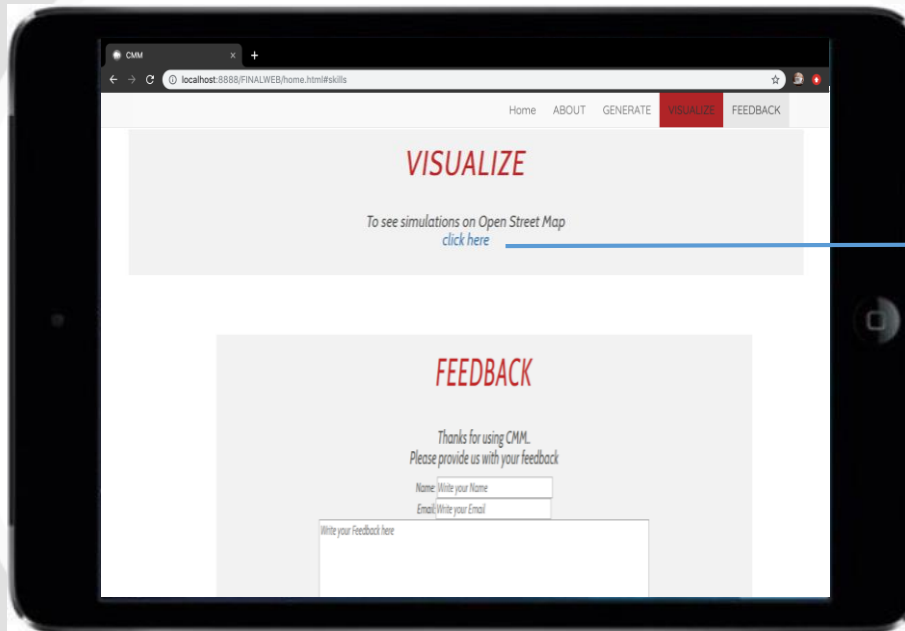


Figure of 'ASCII text file'

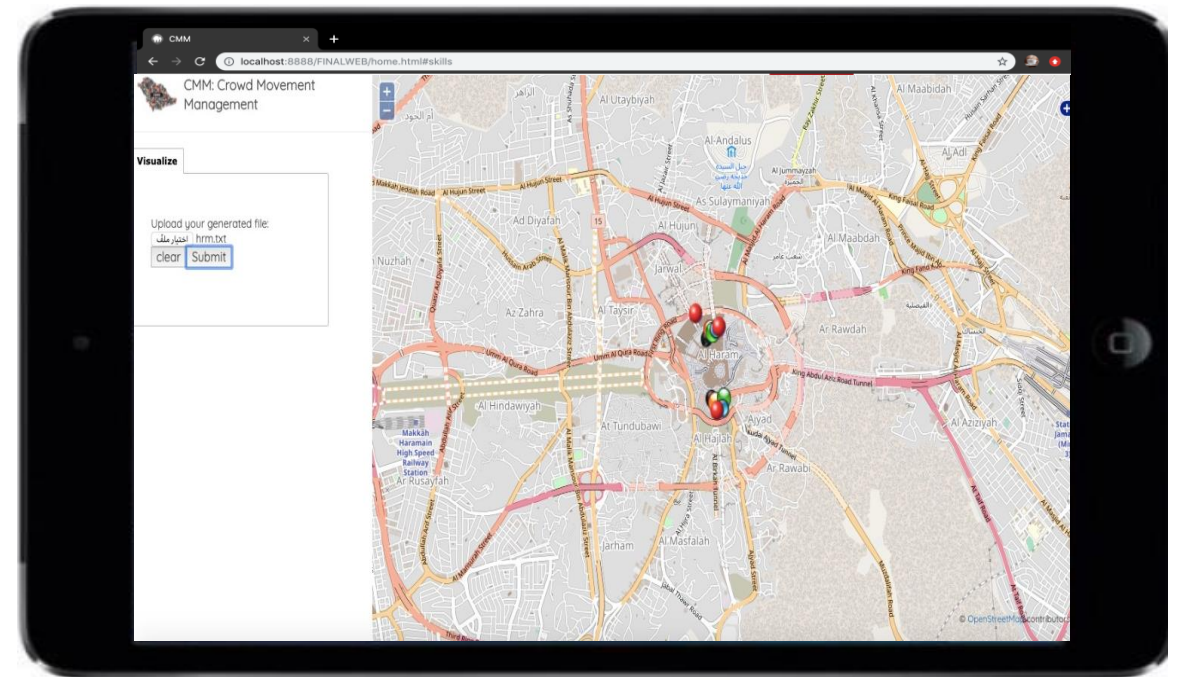
The "=" in ASCII code to generate flowed crowds

## 4. Visualization in CMM.

- As shown in the figures user will be able to do visualization by clicking on "click here", then browser will transfer the user to another page then user will uploads a constant file and then click on "submit" Then he will see the crowds moving on OSM in AL-Haram area



Transfer to



## 5. Feedback in CMM.

- The can user send his feedback to database by entering the name, email, feedback and pressing the send button ,also he must enter all fields otherwise, the feedback will not be sent and he will receive an alert that he must enter the blank field.

Home ABOUT GENERATE VISUALIZE FEEDBACK

### FEEDBACK

Thanks for using CMM..  
Please provide us with your feedback

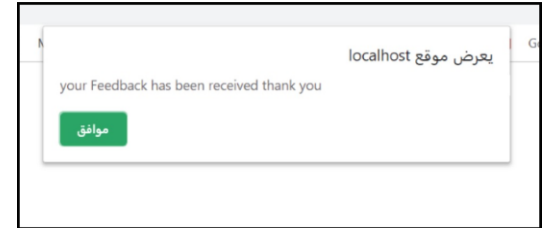
Name: AA  
Email: AA@YAHOO.COM

Write your Feedback here

موافق

يرجى ملء هذا الحقل.

Alert message



sara	sara@vagg.com	hello
ran	ran@gma.com	soooo
bee	bee@gma.com	radj
am	amostabat@gmail.com	as
am	amix55@yahoo.com	ri
xx	xx@nan.com	sacfdgtf
xx	xx@nan.com	sacfdgtf
AA	AA@YAHOO.COM	nan

feedback.1 1 1

Output

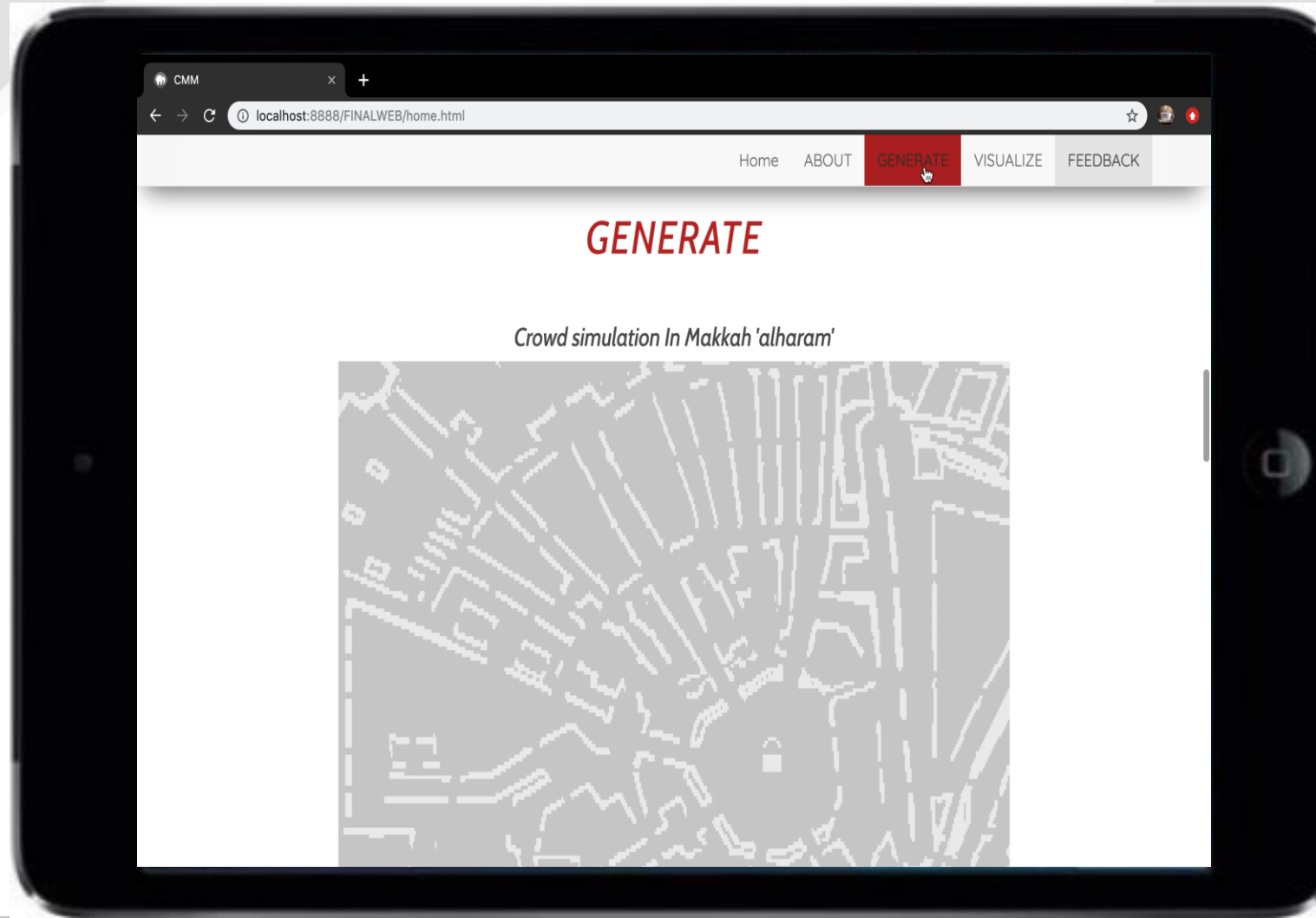
Action Output

# Time Action

1 12:58:56 SELECT \* FROM feedback feedback.1 LIMIT 0, 1000

## 6. Finally, we Modify bar & final Results.

- Bar to increase the crowd number



# Future plans

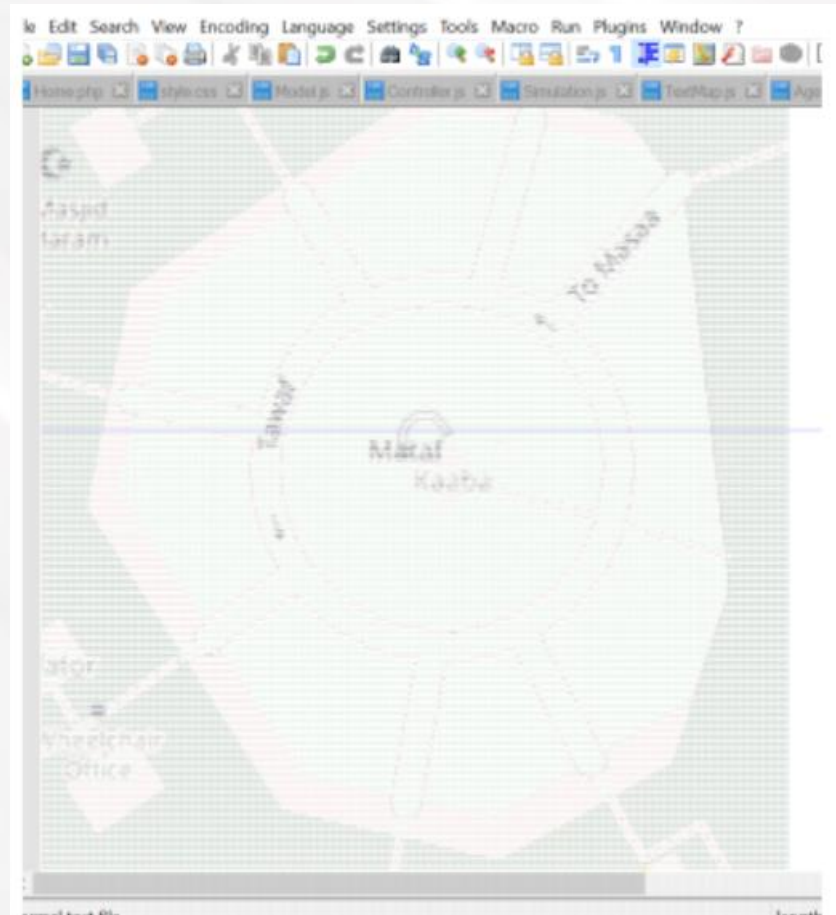
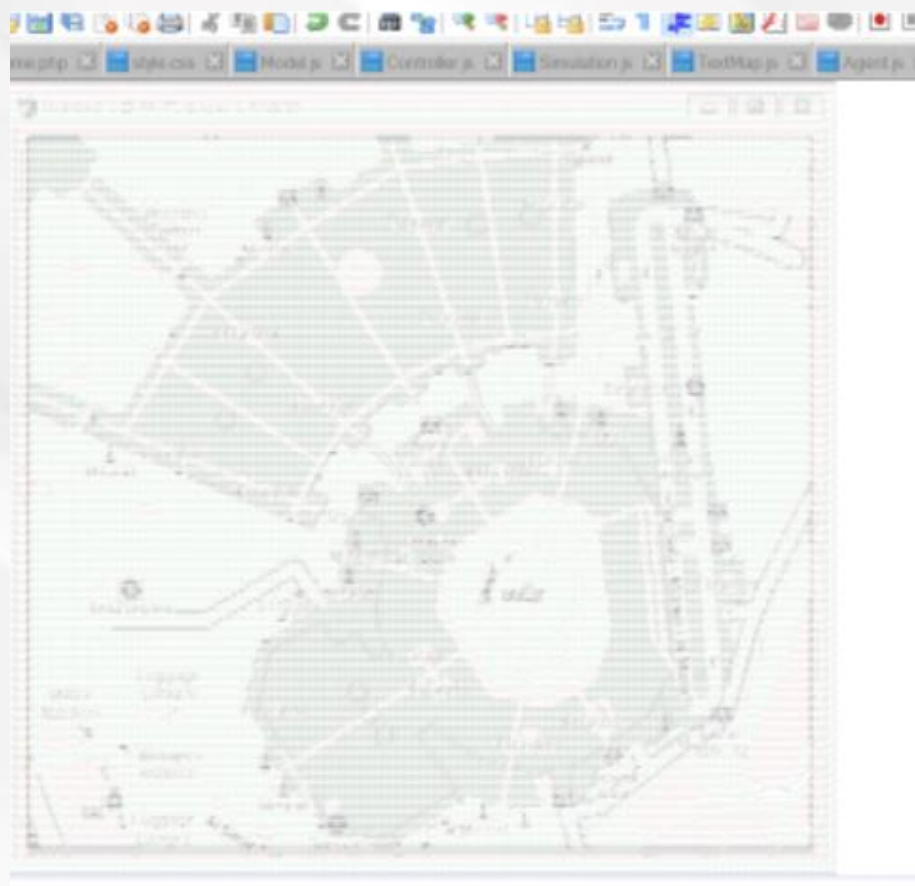
## Future work of CMM includes

Supporting more new data sources beyond OpenStreetMap.  
Supporting any arbitrary area in the world.

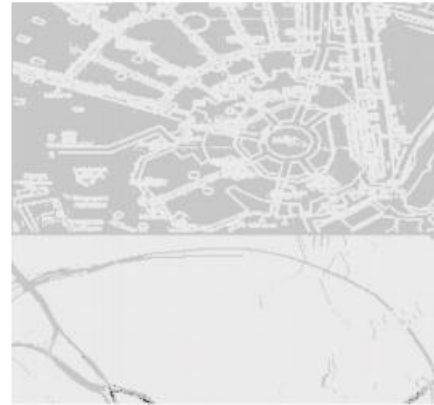


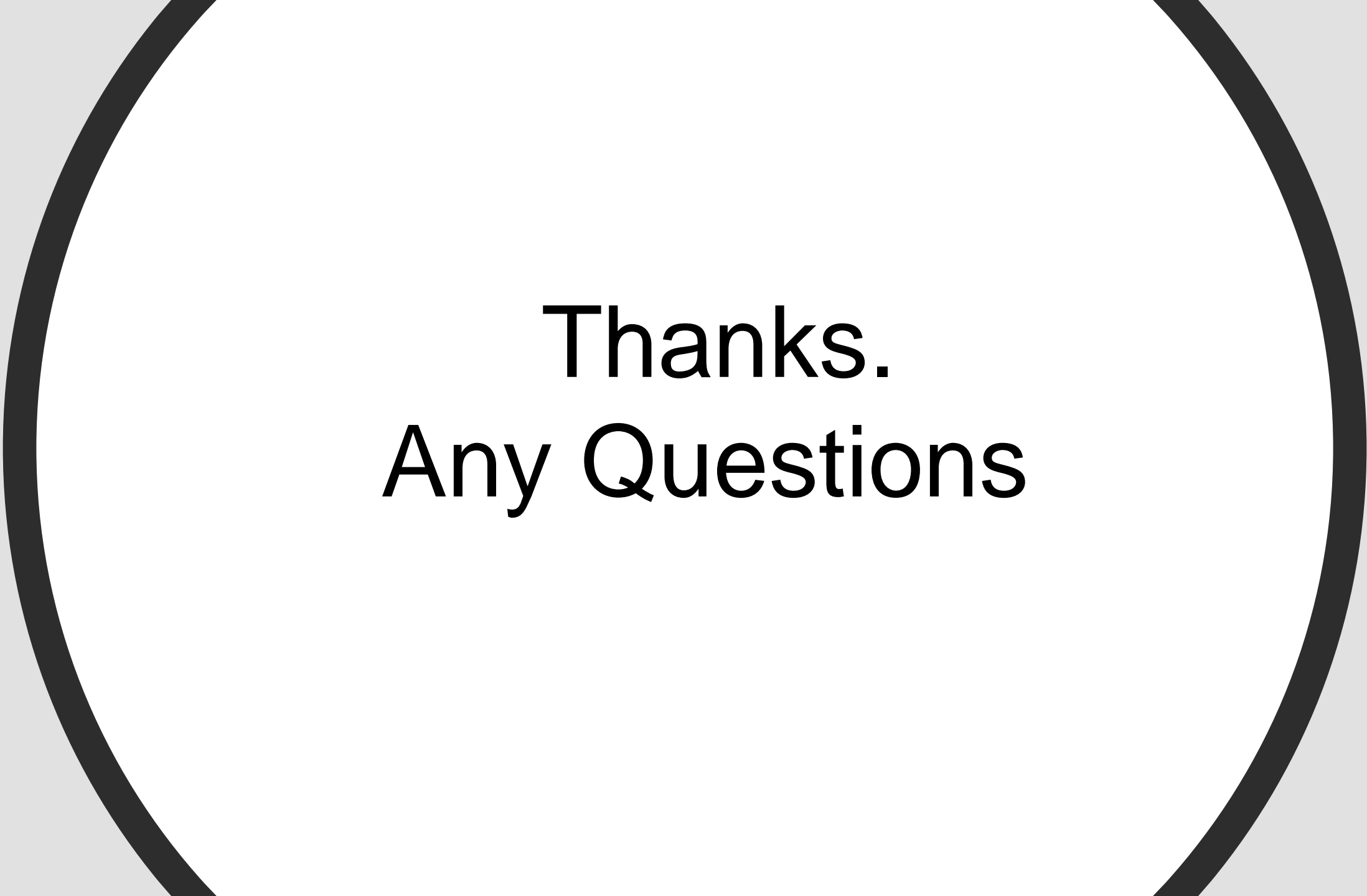


# Difficulties



# Difficulties





Thanks.  
Any Questions