AERR presentation

Something

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Agenda

- Introduction
- Proof Carrying Code
- Conclusion

Introduction

Introduction

A type system is a set of rules that assigns a property called type to the various constructs of a computer program, such as variables, expressions, functions or modules (Type Systems, 2021).

Introduction

A citation here to test the markdown (Necula, 1997)

Next page of the presentation

We can include latex!

$$\sigma = \frac{1}{2} \left(\frac{1}{\sqrt{2\pi}} \exp\left(-\frac{1}{2} \left(x - \mu \right)^2 \right) \right)$$

Proof Carrying Code

Proof Carrying Code (PCC)

Proof carrying code allows a system to be used to verify the correctness of a program by a formal verification method that accompanies the program.

Proof Carrying Code (PCC)

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Conclusion

Conclusion

Images in markdown format!



Figure 1: Haskell Brooks Curry

References i

Necula, G. C. (1997). Proof-carrying code. *Proceedings of the* 24th ACM SIGPLAN-SIGACT Symposium on Principles of Programming Languages, 106–119.

Type Systems. (2021). *Type systems* — *Wikipedia, the free encyclopedia*. https://en.wikipedia.org/wiki/Type_system