Installation steps:

In order to run this project using http protocol, these steps must be followed precisely.

1. **Open Visual Studio Code:** If you haven't already, download and install Visual Studio Code.

2. **Clone the Repository:**
   - Open Visual Studio Code.
   - Click on the "Source Control" icon.
   - Click "Clone Repository."
   - Enter the repository URL, e.g., https://github.com/lmatheny/BattingData.git, and choose a local directory.
   - Click "Clone."

3. Check for required technologies (if needed)

- Python --version
- python -m django --version

4. Create a Virtual Environment (Optional):

- Navigate to the project directory: `cd project4/projectFolder/youtubeTimer`

- Create a virtual environment (if you don't already have one): `python -m venv venv`

5. Activate the virtual environment:

On Windows: `venv\Scripts\activate`

On macOS and Linux: `source venv/bin/activate`

6. Install the required Python packages: `requirements.txt`

7. Set up the database by running migrations:

```
python manage.py makemigrations
```

```
python manage.py migrate
```

8. Run the Development Server:

   - Start the Django development server: `python manage.py runserver`

   - The server will run locally at `http://127.0.0.1:8000/CNIT581-048-Milestone4/

9. Access the Application:

   - Open a web browser and go to ` `http://127.0.0.1:8000/CNIT581-048-Milestone4/` or the address shown in your terminal.