

# Lecture 5

## Network Models of Cities

### 5.3 Scale Invariance: Examples

IUS 3.1, 3.2

## Network Effects

**The value of a network is proportional to the number of its connections**

**Connections grow faster than proportionally to the number of nodes**

$$Y \sim N^2$$

Metcalfe's Law

**Can this happen for cities?**

# Scaling Effects

“The laws of complex systems”  
(log world)

How a quantity in a system depends on another (scale)

$$Y = f(N)$$

## Scale Invariance

$$Y = f(\lambda N) = \lambda^\beta f(N) \quad ?$$

“homogeneous of degree  $\beta$ ”

“power-law”

**solution:**

$$f(N) = aN^\beta$$

# Properties of the Logarithm

The living world is a “log world”: of relative growth .

$$\log_{10}(e^x) = \frac{\log_e(e^x)}{\log_e(10)}$$

change of base: just divides by a constant

we will commit the base for simplicity  
plots often in base 10; equations in base e


1. Inverse of exponential:  $e^{\log(x)} = x, \quad \log(e^x) = x$

2. Turns multiplication into addition:  $\log(x \cdot y) = \log(x) + \log(y)$

3. Exponents come out and multiply:  $\log(A^x) = x \cdot \log(A),$

4. Derivatives are “percent” changes:

growth rate

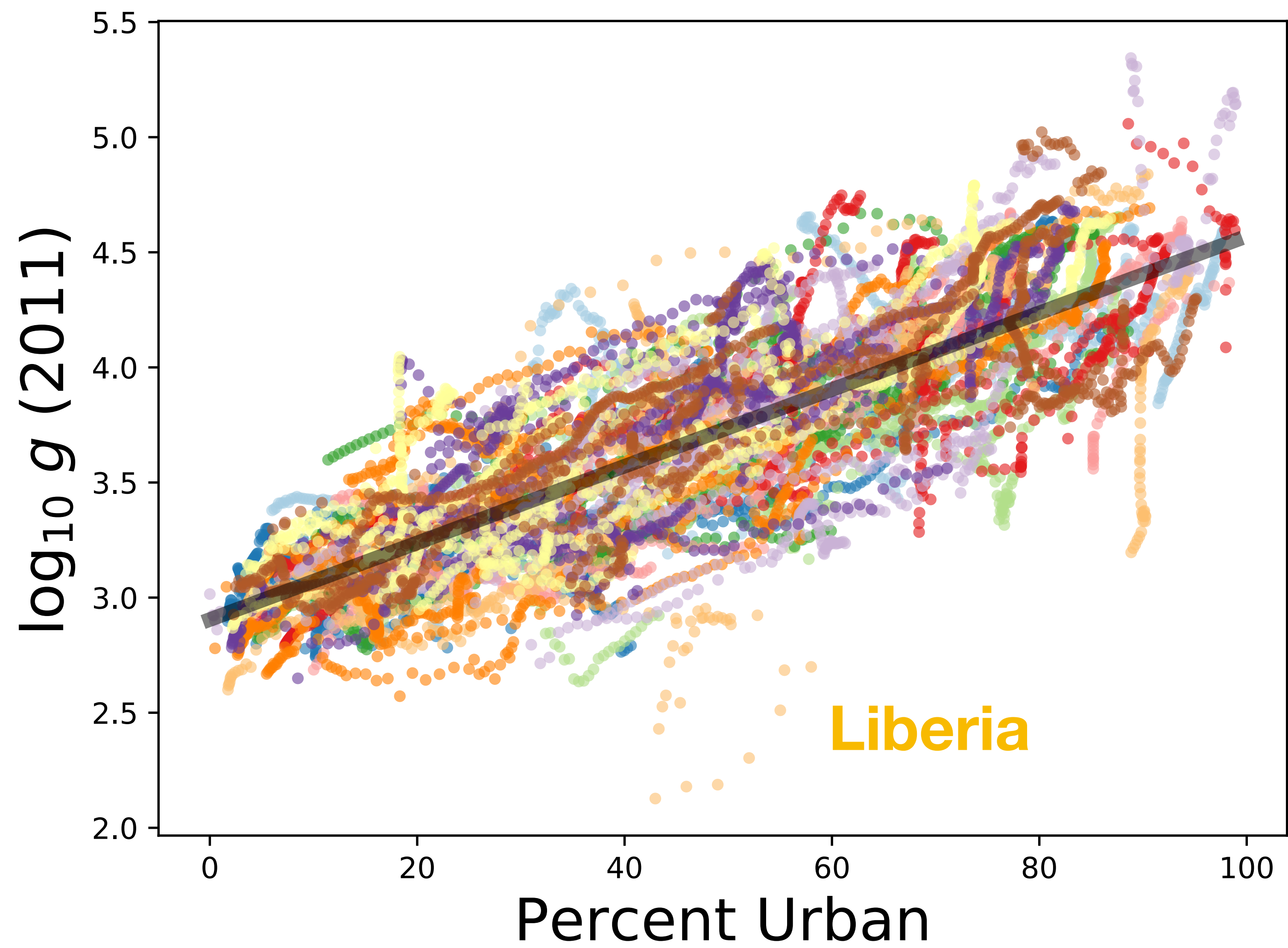

$$\gamma(t) = \frac{d \log(A)}{dt} = \frac{\frac{dA}{dt}}{A}$$

→

$$\log A(t) = \int dt \frac{d \log A}{dt} = \bar{\gamma} t$$

# 3. Economic Growth and Urbanization

Remember? what does it mean?



National GDP per capita increases 4-5% with each percent increase in the percent of people living in cities

Now let's use those logarithms

## Scaling Effects

$$f(N) = aN^\beta$$

more than doubles	$\beta > 1$	superlinear
When you double $N$ ( $\lambda = 2$ ), $Y$ also doubles	$\beta = 1$	linear
less than doubles	$\beta < 1$	sublinear

Properties of logs

Can write this as:

$$\ln f(N) = \ln a + \beta \ln N$$

logarithms transform products into sums

recall that:

$$\ln e^\beta = \beta, \quad N^\beta = e^{\beta \ln N}$$

$$\beta = \frac{d \ln f(N)}{d \ln N} = \frac{\frac{df}{f}}{\frac{dN}{N}}$$

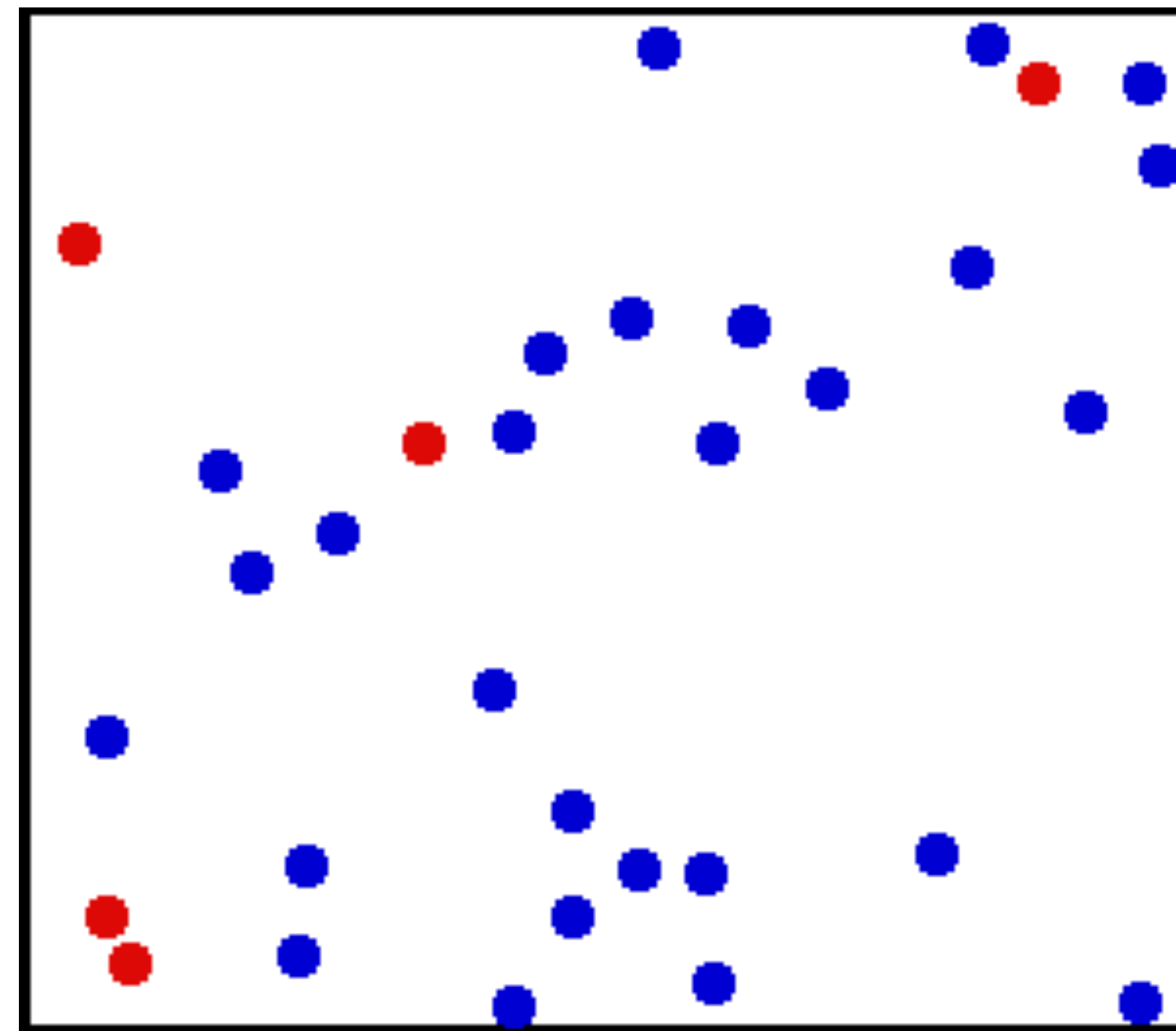
exponent  
"elasticity"

"an x percent change in N, leads to a  $\beta$  x percent change in f"

Metcalfe's law says that the value of a network is superlinear on the number of its nodes

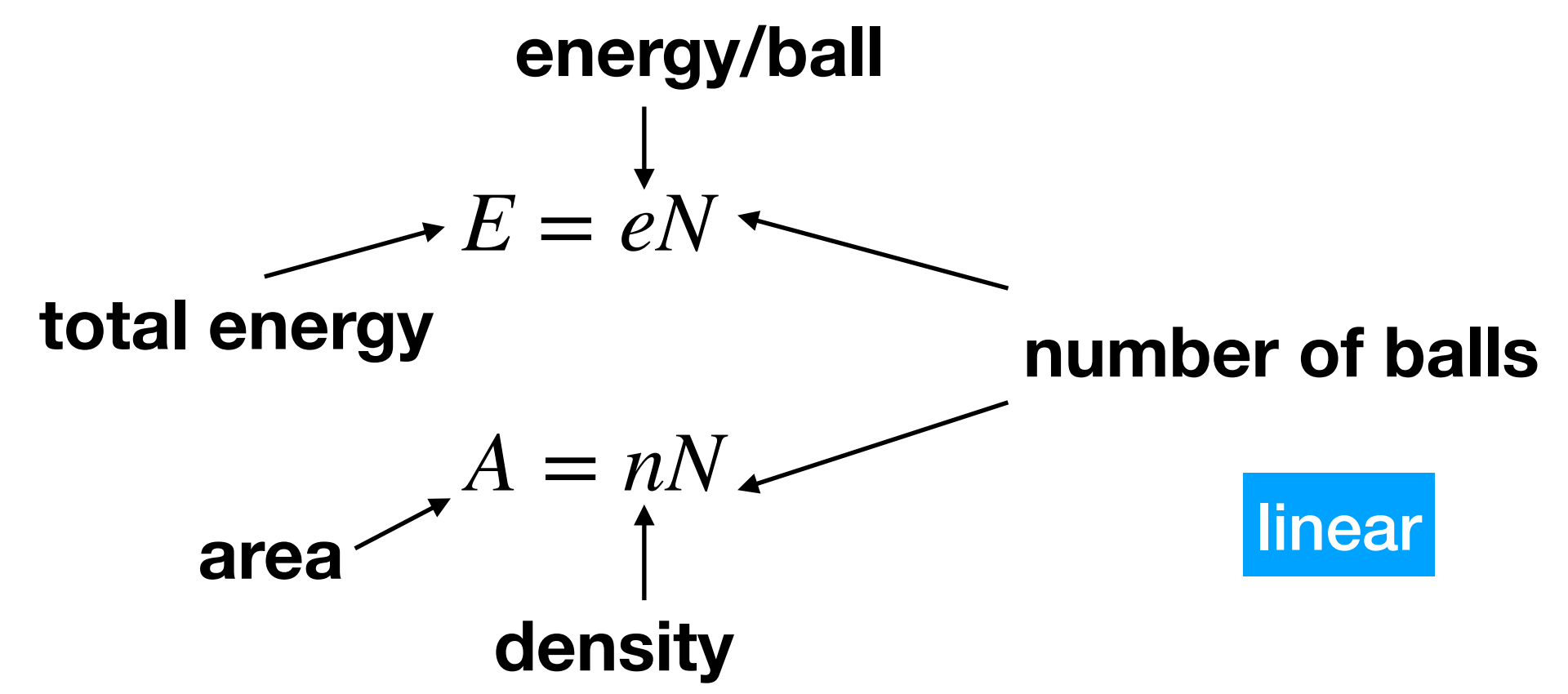
## **Examples of scaling relations**

## Scaling Effects and Systems



Nothing much happens with size:  
a bottle of gas has the same properties  
as the entire Earth's atmosphere

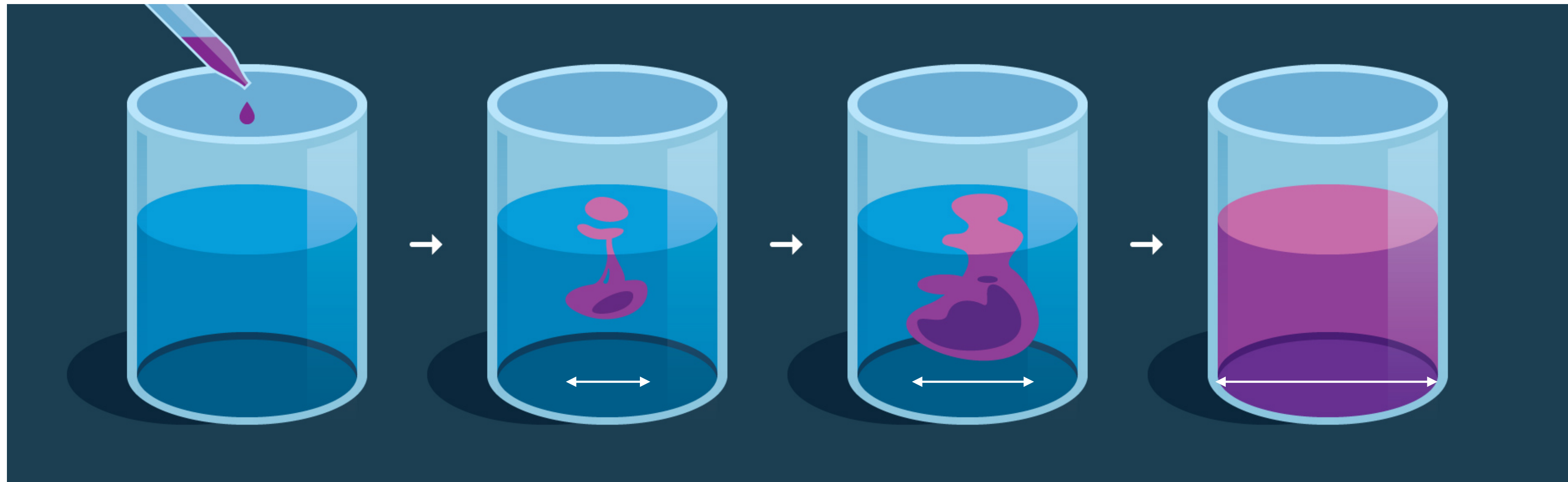
“Ideal gas” : no interactions





## Scaling Effects and Systems (examples)

**diffusion**  
the milk in your coffee



$|\Delta x|$

Time and space become intertwined ...

$$\Delta x = \sqrt{2D\Delta t}$$

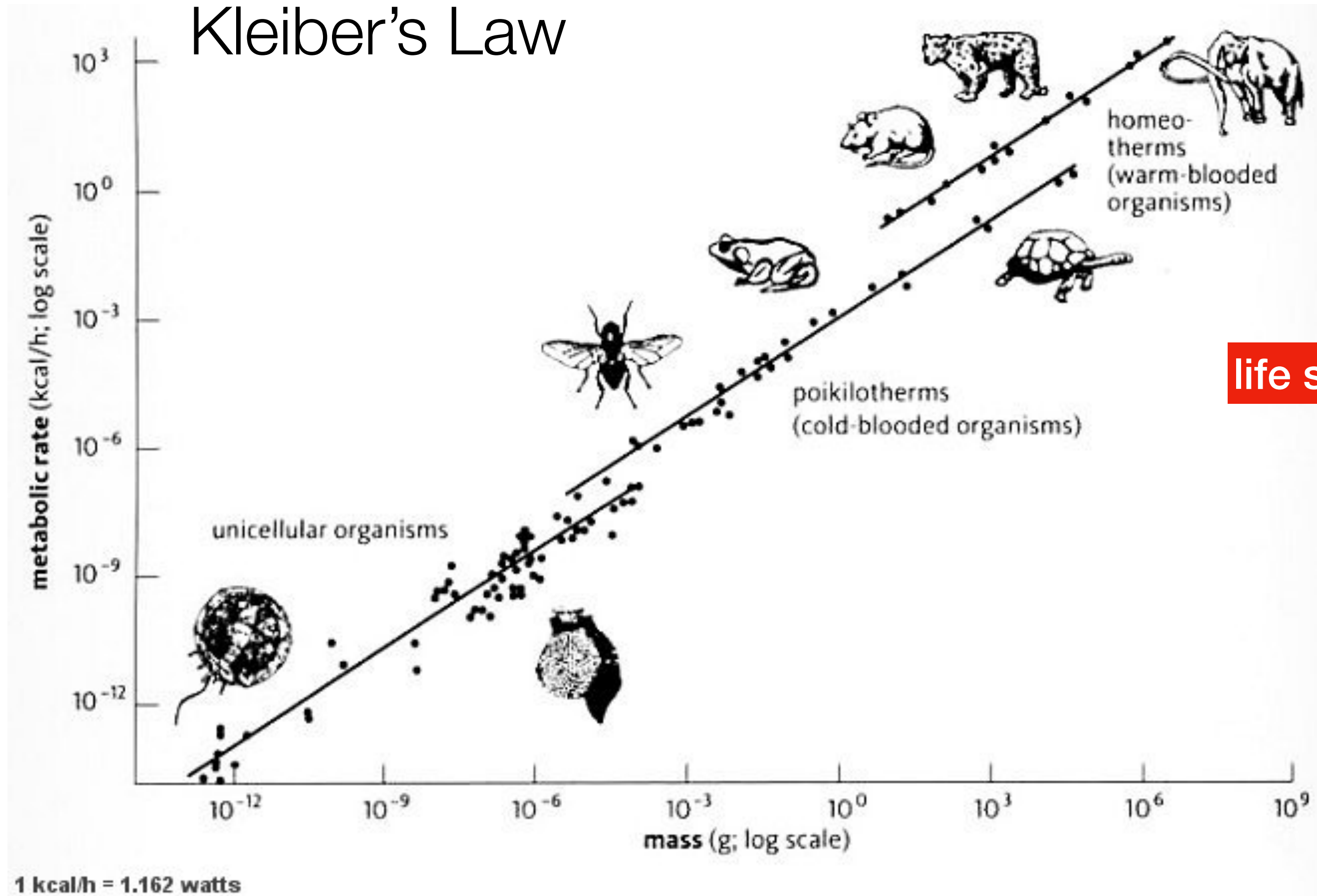
sublinear:

$$\Delta x \sim t^{1/2}$$

Spatial extent of ink

Time elapsed

## Kleiber's Law



life slows down with size

biological metabolism=Energy/time  $\sim$  Mass  $^{3/4}$

West, Brown, Enquist 1997, ...

# Mass–luminosity relation

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From Wikipedia, the free encyclopedia

In [astrophysics](#), the **mass–luminosity relation** is an equation giving the relationship between a star's mass and its [luminosity](#), first noted by [Jakob Karl Ernst Halm](#).<sup>[1]</sup> The relationship is represented by the equation:

$$\frac{L}{L_{\odot}} = \left( \frac{M}{M_{\odot}} \right)^a$$

where  $L_{\odot}$  and  $M_{\odot}$  are the luminosity and mass of the Sun and  $1 < a < 6$ .<sup>[2]</sup> The value  $a = 3.5$  is commonly used for [main-sequence](#) stars.<sup>[3]</sup> This equation and the usual value of  $a = 3.5$  only applies to main-sequence stars with masses  $2M_{\odot} < M < 55M_{\odot}$  and does not apply to red giants or white dwarfs.

credit : wikipedia

Stars burn brighter, live faster the more massive they are

## **Different complex systems have different scaling relations**

these express properties of structures that result from  
attractive and repulsive forces

**What kind of scaling relations will cities have?**