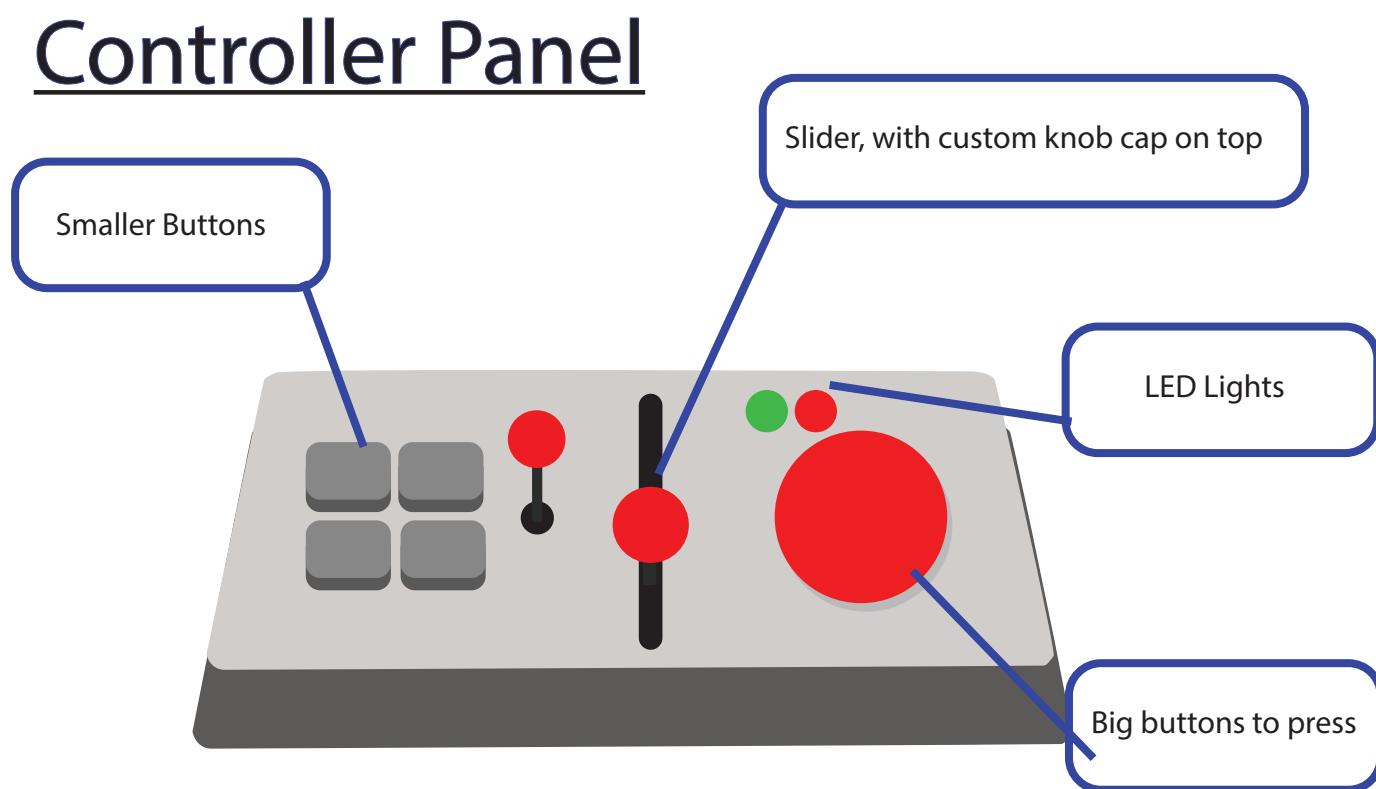
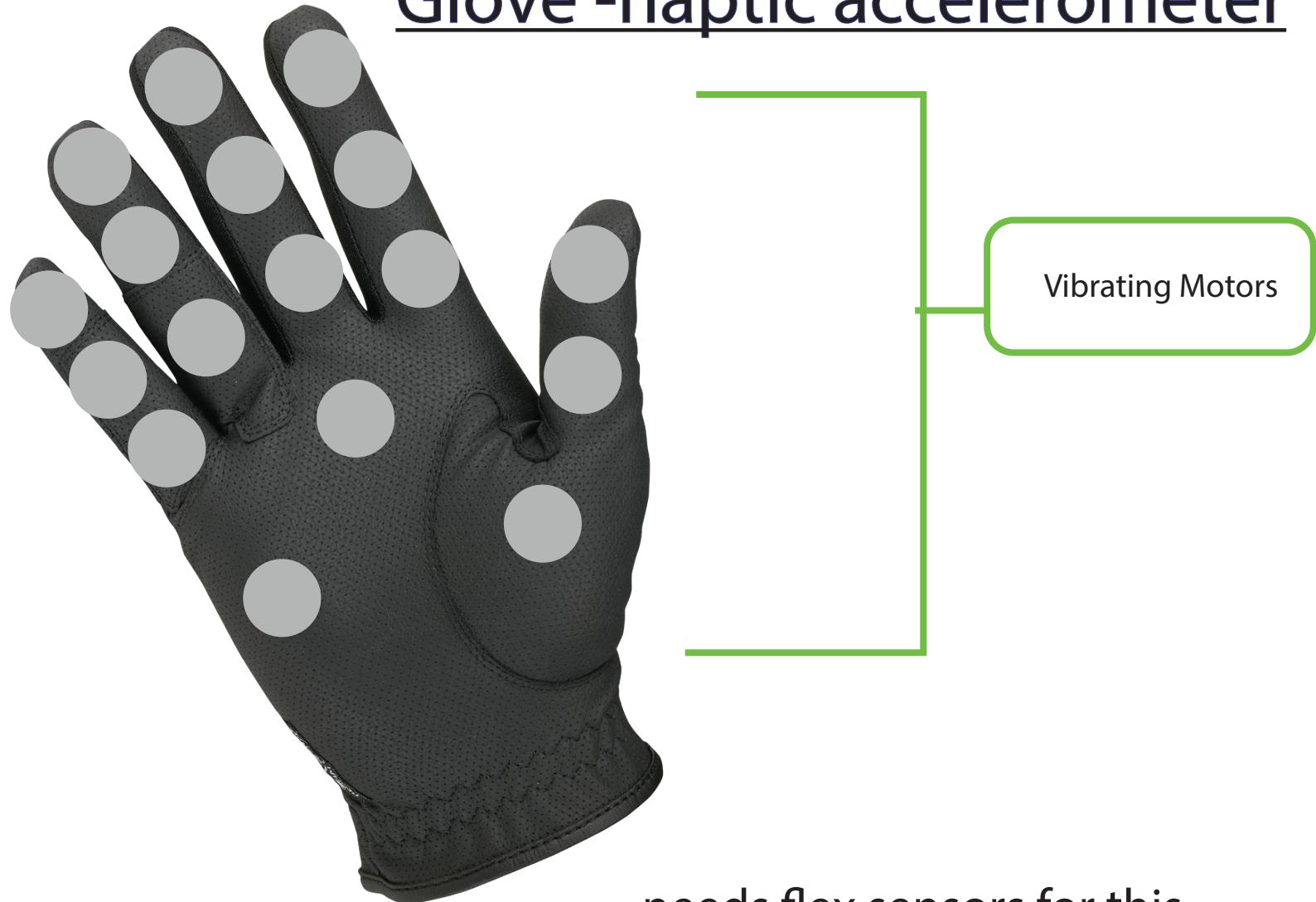


Controller Panel



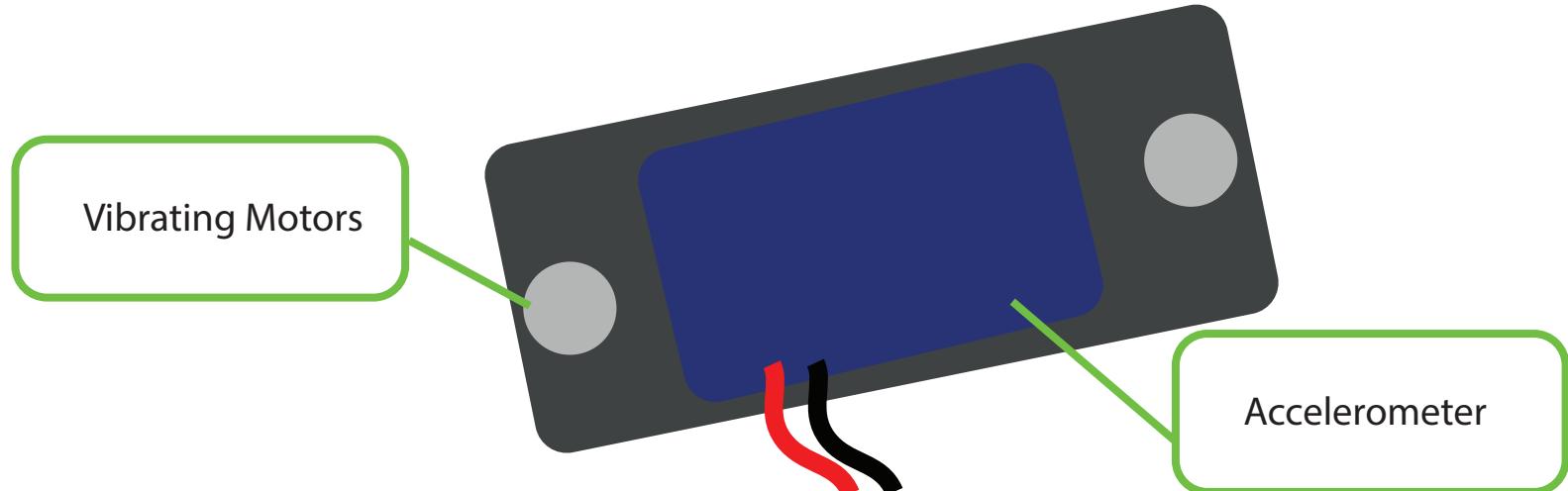
Glove -haptic accelerometer



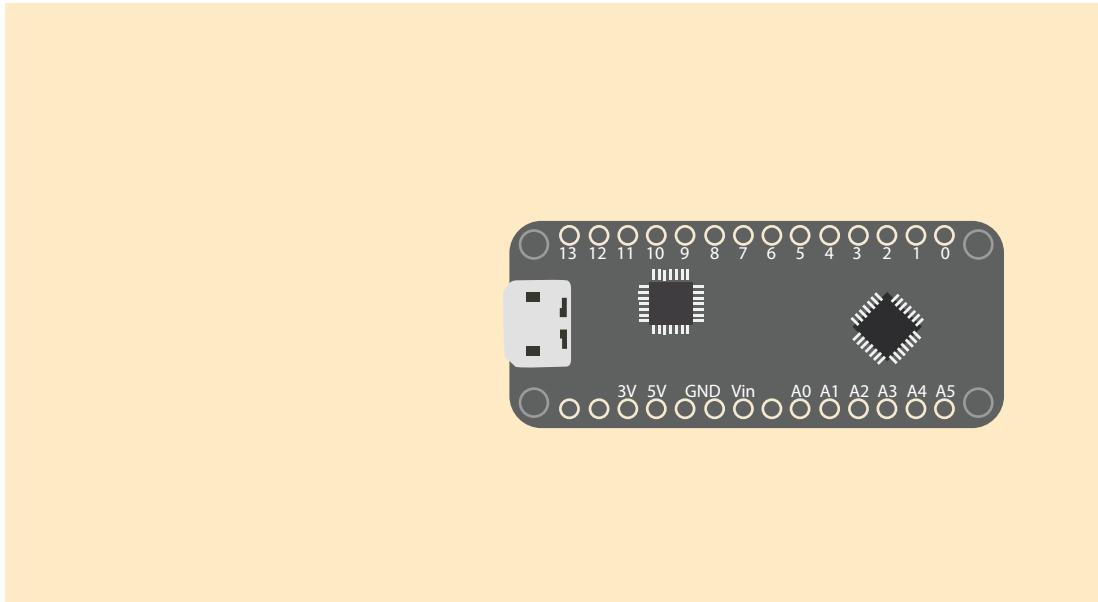
Option 1: Glove -haptic accelerometer



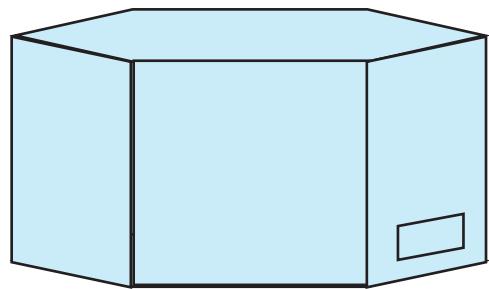
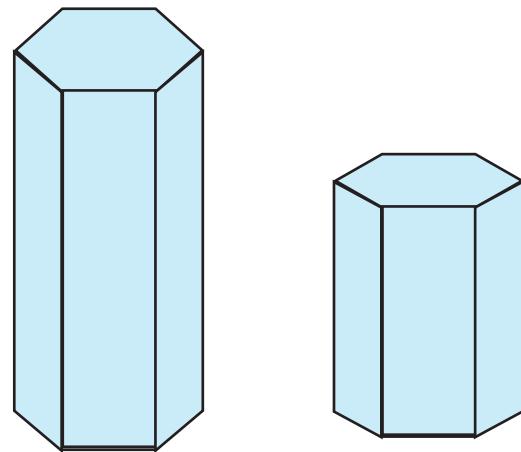
Option 2: Wrist haptic/accelerometer



Metro - Perfboard (location separate)

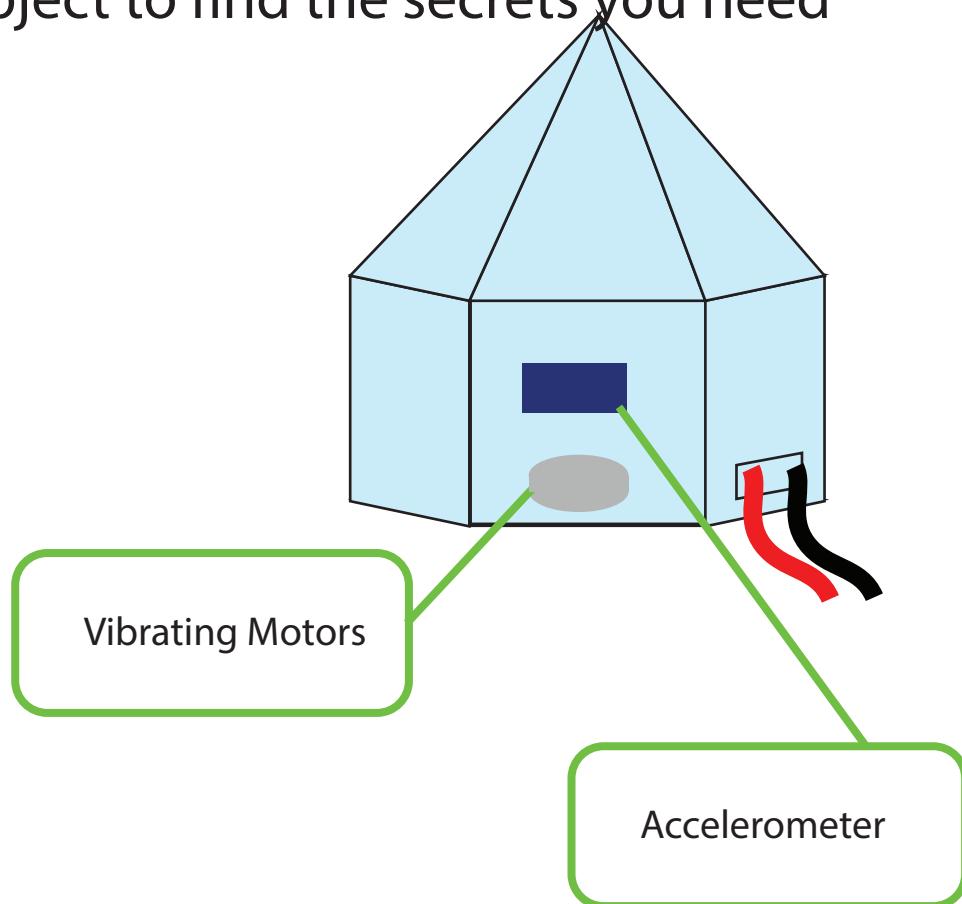


LED Containers etc



Option 3: Object Pick up (Puzzle Piece)

turning the object to find the secrets you need



Reference:



Proposal

To create a tool to create visual performative act in physical to 3 dimensions translating to digital 3D.

To create a way that people can interact with others through movement translating to the web.

create a performative action of being an aid to enhance the movement of the action performed to others viewing the act in 3D.

This would be an opaque technology since it requires the user to go into virtual space via HMD VR.

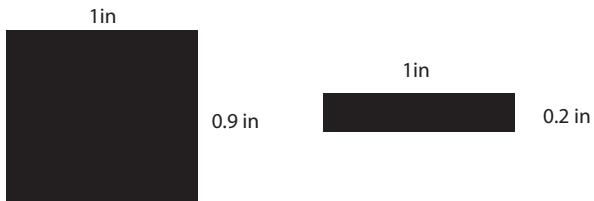
There would be an act of telepresence application of the web based interaction for those with the device to communicate with others based on their movements.

What if you could send a text message with a flick of your arm instead of a button press.

An expansion of this idea would require a camera and it tracking where your fingers/hands are to “press or flick” your motions.

Adafruit 9-DOF Orientation IMU Fusion Breakout BNO085 (BNO080) - STEMMA QT / Qwiic

25.6mm x 22.7mm x 4.6mm / 1.0" x 0.9" x 0.2"

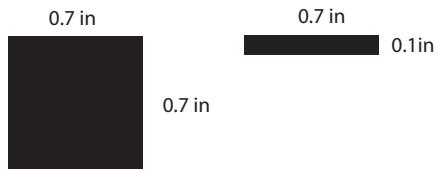


<https://www.adafruit.com/product/4754>

Adafruit DRV2605L Haptic Motor Controller

<https://www.adafruit.com/product/2305>

18mm x 17mm x 2mm / 0.7" x 0.7" x 0.1"



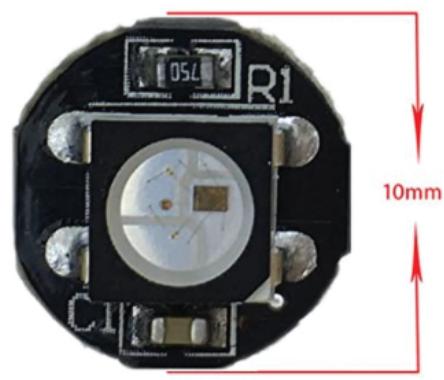
Vibrating Mini Motor Disc

10mm diameter, 2.7mm thick



Neopixel





Front

