

Heapsort

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Heapsort

Practice

- Build a max-heap from the following array using BuildHeap

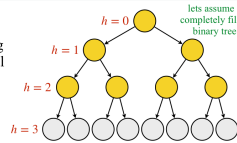
10 42 25 13 17 33 45 50



Analysis

- Total cost

sum of the costs of calling **downHeap** for all internal nodes (sum of heights)



$$T(n) = 1(h) + 2(h-1) + 4(h-2) + \dots + 2^h(0)$$

$$= \sum_{i=0}^h 2^i(h-i)$$

$$= h \sum_{i=0}^h 2^i - \sum_{i=0}^h i2^i = \dots = \Theta(n)$$

Performance

Method	Unsorted Array	Sorted Array	Binary Heap
Enqueue	$O(1)$	$O(n)$	$O(\log n)$
Dequeue	$O(n)$	$O(1)$	$O(\log n)$
Max	$O(n)$	$O(1)$	$O(1)$
Size	$O(1)$	$O(1)$	$O(1)$
IsEmpty	$O(1)$	$O(1)$	$O(1)$
Enqueue N	$O(n)$	$O(n^2)$	$O(n) **$

(**) assuming we use buildHeap

Practice

- What is this function doing?

Handwritten: SORTING A VEC USING MAX HEAP PQ

- what is the time complexity?

depends on the running time of the priority queue operations

```
void foo(std::vector<int>& vec) {
    int n = vec.size();
    std::priority_queue<int> pq;
    for (auto& elem : vec)
        pq.push(elem);
    while (!pq.empty()) {
        vec[--n] = pq.top();
        pq.pop();
    }
}
```

Handwritten: NOTE: MAX HEAP PQ IS DEFAULT
 $\rightarrow O(n \log n)$
 $\rightarrow O(n \log n)$

Handwritten: MORE EFFICIENT SORTING

heapSort

heapSort

- Algorithm

- use **buildHeap** to create a max-heap from the input array
- swap the root with the last element in the array
- "remove" the last element from the array (decrement the size)
- apply **downHeap** to the new root to restore the heap property
- repeat 2-3-4 until the max-heap is "empty"



<https://visualgo.net/en/heap>

Practice

- Apply heapSort to the following array

10 42 25 13 17 33 45 50 20



Analysis

- Step 1

cost of **buildHeap** $\Rightarrow \Theta(n)$

- Steps 2-5

we apply **downHeap** $O(n)$ times

cost $\Rightarrow \Theta(n \log n)$

- Heapsort cost $\Rightarrow \Theta(n \log n)$

Handwritten: SAME $O(n \log n)$ BUT REMOVES NEED TO COPY DATA