The Business Model Canvas

Designed for:

EcoUrbs

Designed by:

On: dd/mm/yyyy

Iteration #

Key Partners

Buyer-Supplier rel. (i.e.)

- HydroFarm
- Active Aqua
- General Hydroponics
- Home Depot
- ULINE
- LocalHarvest

Strategic Alliance between non-competitors (i.e.):

Tech Startup

Motivations:

- Optimization and Economy of Scale
- Acquisition of resources and activities

Key Activities

- Production: Building units in-house using high-quality, local, sustainable materials
- Platform/Network: Continuous development and maintenance of web/app platform and community

Key Resources

- Physical: Facilities for manufacturing production, transportation, etc.
- Intellectual:

 Patented Sensor
 System and
 Sustainable Tech

Value Propositions

Customization

- Choose what you want to grow and how
- Recipes based on what you're growing

Design

 Modern designs with stylish finishes

Brand/Status

- Social value in growing own food
- Cooking for friends
- Community

Accessibility

 Fresh herbs & vegetables without hassle, anywhere

Convenience/Usability

 Easier than traditional gardening

Customer Relationships

- Automated Services via mobile application with personalized profile, purchase history, preferences, etc.
- Community via app/web to share stories, tips, journey, connect with others, etc.

Channels

- Direct monthly shipments from EcoUrbs to customers via web/app
- Indirect unit purchase through partner stores and wholesalers, i.e. Amazon, Sharper Image, etc.

Customer Segments

Niche:

- Sustainable Design
- New Technology
- Artistic

Segmented:

- Some don't have time and space
- Some lack knowledge
- Both interested in gardening and cooking

Diversified:

 Potential to scale-up for urban restaurant scene

Cost Structure

- Value-driven: high-tech, automated, high efficiency, sustainable
- Economy of scale for bulk purchase of parts for production and supplies for recurring package shipments

Revenue Streams

- One-time payment for unit (Asset sales)
- Recurring payments for "Harvest Package"
- Fixed Menu pricing with costs varying by features, based on static variables