

There exist several methods for solving ODEs such as the time-symmetric Leapfrog method or the half-point Verlet method. However, the classic algorithm is the fourth-order Runge-Kutta (RK4) method.

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**RK4-method:**~# Runge-Kutta methods are slope-extrapolating algorithms via subsequent Taylor series approximations to solve a first-order IVP of form  $x'(t)=f(t,x)$ ,  $x(0)=x_0$ . It has an error of  $O(h^5)$ . It can be mathematically proven that if  $x'(t)=f(t)$ , RK4 is Simpson's rule.

```
for t in tlist:
    xlist.append(x)
    k1 = h*f(x,t)
    k2 = h*f(x+0.5*k1,t+0.5*h)
    k3 = h*f(x+0.5*k2,t+0.5*h)
    k4 = h*f(x+k3,t+h)
    x += (k1+2*k2+2*k3+k4)/6
```

# RK4 uses four slope quantities for extrapolation : k1 being at the start (Euler's method), k2 at the midpoint using k1, k3 at the midpoint using k2, and k4 at the end of the interval.

**! Pitfall:** RK4 is relatively insensitive to erroneous syntax. Always re-check the code and avoid basing red-flags on results alone.

**order-reduction:**~# RK4 can be extended directly to solve multidimensional systems. As a major implication, reduction of order allows RK4 to be usable for higher-order ordinary differential equations. For instance,  $x''[t]=f[x,t]$  can be reduced to  $y'[t]=f[x,t]$  and  $x'[t]=y[x,t]$  and solved simultaneously.

```
r = array([xi,yi], float)
for t in tpoints:
    xpoints.append(r[0])
    ypoints.append(r[1])
    k1 = h*f(r,t)
    ...
    r += (k1+2*k2+2*k3+k4)/6
```

# A multidimensional function  $f(r,t)$  uses an array object  $r$  to contain both  $x$  and  $y$ . Since vectors follow similar rules of addition and Taylor expansion, RK4 algorithm carries on similarly (denoted by ellipses).

**! Pitfall:** RK4 has no time-reversal symmetry. Use leapfrog method for energy-sensitive physics problems with higher-order equations of motion.

**boundary-value-problem:**~# To solve a BVP with conditions of form  $x(0)=0$  and  $x(t_f)=0$ , the shooting method converts a boundary condition into an initial condition.

```
def f(v):
    r = array([0,v], float)
    ...
```

# Ellipses denote RK4 algorithm. To find initial condition, the RK4 solution is parametrized in terms of an initial condition  $v$  and finding the roots of  $f(v)$  via a root-finding algorithm.

**! Pitfall:** Problems of root-finding algorithm carries over here such as properly bracketing a guess and chaotic dynamics.