Mike Holland
Full Stack Software Engineer
mikeholland.dev
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Experience

mikeholland.dev
May 2023 – July 2023
Created a responsive portfolio website to showcase projects built over the past year
Ran into many issues with CSS but worked through them to make the site responsive
Utilized a message system to send messages

geoquiz.com
March 2023 – May 2023
Used the node.js library to scrape 780 Wikipedia pages for information
Structured the data gathered to be used in a quiz format
Created the quiz website to showcase the pictures and data

globegame.com
January 2023 - March 2023
Created a 3D game using three.js
Learned the three.js library through trial and error
Ran into issues that required custom solutions

gettheflag.net
October 2022 – January 2023
Created a 2D game using Javascript
Hosted on a domain and made responsive
Learned how to ship a website from beginning to end

geojets
June 2022 – October 2022
Created a 2D game using Python
Realized afterwards that Python must be translated with Pygbag to showcase online
Restructued the entire game and created a clone in Javascript

Skills

HTML, CSS, Javascript, Python, node.js, three.js, Axios, cheerio, Visual Studio Code

Education

Montclair State University
BS, Business Management