



MIKE HOLLAND

mikeholland.dev

PROFESSIONAL EXPERIENCE

mikeholland.dev

May 2023 – Jul 2023

- Created a responsive portfolio website to showcase my latest projects
- Solved many issues that came about with learning to use CSS correctly, namely flex positioning, media queries, vertical centering, and the use of em vs px with mobile optimization
- Incorporated a message relay system to send messages to my personal inbox from the comment message box

countryquiz.net

Mar 2023 – May 2023

- Used the node.js library to scrape nearly 800 Wikipedia pages for information
- Structured the data into an object that is used to populate questions and answers in a quiz setting
- Created the quiz website to showcase the text and images that were scraped
- Constructed back-end tools to help adjust the scraper and check for differences in the information and Wikipedia website structure which can change from day-to-day

pintheglobe.net

Jan 2023 – Mar 2023

- Created a 3D game showcasing an adjustable globe in space using the three.js library
- Learned how to use three.js through consulting the documentation rather than using solutions for problems that have been solved by others
- Solved issues in regards to loading time and created a low-resolution map to serve as a placeholder until the high-resolution map is loaded

gettheflag.net

Oct 2022 – Jan 2023

- Created a 2D game using canvas in JavaScript
- Converted my first project which was written in Python using the pygame library into JavaScript for the purposes of hosting it online
- Learned how to ship a responsive website from start to finish
- Drew custom sprites and maps using the Aseprite drawing program to make the game more aesthetically pleasing

CONTACT

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EDUCATION

Montclair State University, Montclair, NJ | Jan 2010

BS, Business Administration
Honors: cum laude (GPA: 3.6/4.0)

RELEVANT SKILLS

HTML

CSS

JavaScript

Python

Node.js

Three.js

Vite

VS Code