

Détection d'événements à partir de capteurs sols – application au suivi de personnes fragiles

Soutenance de thèse

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Thèse industrielle entre l'ENS Paris-Saclay et Tarkett

Mercredi 15 Juillet 2020

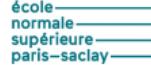


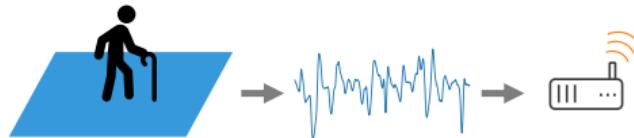
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Introduction

Context

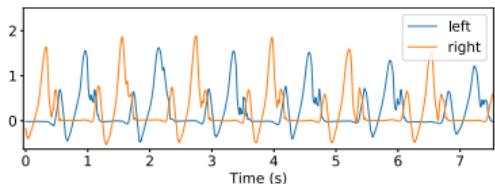
- ▶ Elderly population is growing
- ▶ Higher levels of frailty globally
- ▶ Increasing demand for reliable monitoring devices
- ▶ Tarkett, French company with 12,500 employees, 13 industrial sites, sells 1.3 millions m² of flooring every day
- ▶ *Floor in Motion*: a floor-based sensor for elderly care
- ▶ **Objective:** providing tools for elderly monitoring in nursing homes
 - ▶ First aimed application: fall detection



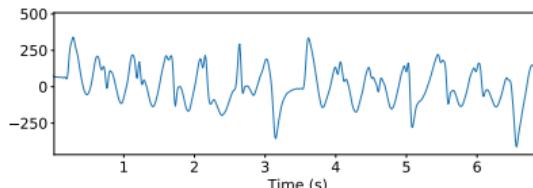
Introduction

Motivation

- ▶ Processing and understanding time series
 - ▶ Proliferation of sensor-based systems
 - ▶ Redundancy, interpretability, external perturbations
- ▶ Real world application
 - ▶ Real-time processing in a limited system
 - ▶ Convenient hypotheses not granted



Foot-attached accelerometer



Tarkett's floor sensor

A tour of monitoring systems

Systems

What makes a good monitoring system ?

- ▶ coverage and occlusion
- ▶ intrusiveness
- ▶ signal quality / information
- ▶ robustness
- ▶ ease of installation / use
- ▶ scalability

Criteria

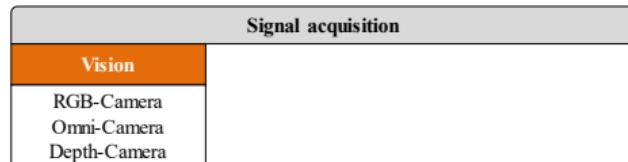
Coverage/Occlusion
Intrusiveness
Signal quality / info
Robustness
Ease of instal. / use
Scalability

A tour of monitoring systems

Systems

What makes a good monitoring system ?

- ▶ coverage and occlusion
- ▶ intrusiveness
- ▶ signal quality / information
- ▶ robustness
- ▶ ease of installation / use
- ▶ scalability



Criteria	RGB cam	Depth cam
Coverage/Occlusion	★☆☆	★☆☆
Intrusiveness	★☆☆	★☆☆
Signal quality / info	★★★	★★★
Robustness	★★☆	★★★
Ease of instal. / use	★☆☆	★☆☆
Scalability	★☆☆	★☆☆

A tour of monitoring systems

Systems

What makes a good monitoring system ?

- ▶ coverage and occlusion
- ▶ intrusiveness
- ▶ signal quality / information
- ▶ robustness
- ▶ ease of installation / use
- ▶ scalability

Signal acquisition		
Vision	Wearable	
RGB-Camera	Accelerometer	
Omni-Camera	Gyroscope	
Depth-Camera	Barometric pressure	

Criteria	RGB cam	Depth cam	Wearable
Coverage/Occlusion	★☆☆	★☆☆	★★★
Intrusiveness	★☆☆	★☆☆	★★☆
Signal quality / info	★★★	★★★	★★☆
Robustness	★★☆	★★★	★★★
Ease of instal. / use	★☆☆	★☆☆	★★☆
Scalability	★☆☆	★☆☆	★★★

A tour of monitoring systems

Systems

What makes a good monitoring system ?

- ▶ coverage and occlusion
- ▶ intrusiveness
- ▶ signal quality / information
- ▶ robustness
- ▶ ease of installation / use
- ▶ scalability

Signal acquisition		
Vision	Wearable	Ambient
RGB-Camera	Accelerometer	Microphone
Omni-Camera	Gyroscope	Radar
Depth-Camera	Barometric pressure	Wi-Fi

Criteria	RGB cam	Depth cam	Wearable	Acoustic	Radar / Wi-Fi	Vibration	Floor
Coverage/Occlusion	★☆☆	★☆☆	★★★	★☆☆	★☆☆	★★★	★★★
Intrusiveness	★☆☆	★☆☆	★☆☆	★☆☆	★☆☆	★★★	★★★
Signal quality / info	★★★	★★★	★☆☆	★☆☆	★☆☆	★☆☆	★☆☆
Robustness	★☆☆	★★★	★★★	★☆☆	★☆☆	★☆☆	★☆☆
Ease of instal. / use	★☆☆	★☆☆	★☆☆	★☆☆	★☆☆	★★★	★☆☆
Scalability	★☆☆	★☆☆	★★★	★☆☆	★☆☆	★☆☆	★★★

A tour of monitoring systems

Information extraction

How to process the inputs ?

- ▶ All systems use feature extraction
- ▶ The “level” of feature engineering depends on the complexity / dimensionality of the input signal

How to deal with processed signals ?

Time series classification

1. Series as *sequences*
 - ▶ Distance-based methods
2. Series as *feature vectors*
 - ▶ Computing several measures over a fixed size
 - ▶ Classification models (Anomaly detection, classical supervised models...)

Signal acquisition		
Vision	Wearable	Ambient
RGB-Camera Omni-Camera Depth-Camera	Accelerometer Gyroscope Barometric pressure	Microphone Radar Wi-Fi Vibrational Pressure



Feature extraction		
Vision	Wearable	Ambient
Position Motion Shape	Position Velocity Angle	Statistical measures Fourier transform Wavelet transform Cepstrum features



Decision rule	
Threshold	Machine learning
	kNN SVM HMM Decision Tree

A tour of monitoring systems

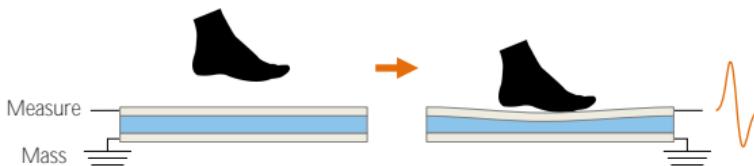
Tarkett sensor

- ▶ Piezoelectric principle:

$$d = \frac{Q}{F},$$

(simple version) with d the *piezoelectric constant*.

When stressed or squeezed, the material emits charges.



A tour of monitoring systems

Tarkett sensor

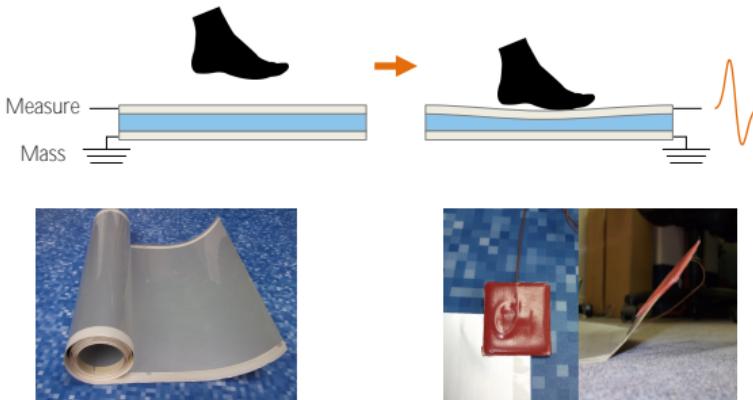
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- ▶ How does this look like ?
0.3 mm thick and 60 cm wide roll with customizable length



A tour of monitoring systems

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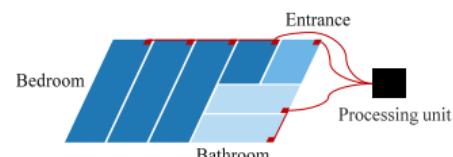
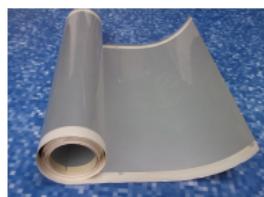
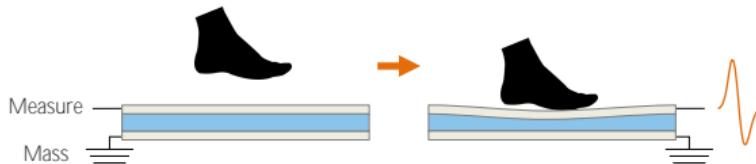
$$d = \frac{Q}{F},$$

(simple version) with d the *piezoelectric constant*.

When stressed or squeezed, the material emits charges.

- ▶ How does this look like ?
 0.3 mm thick and 60 cm wide roll with customizable length
- ▶ How is it installed ?

- ▶ Under the flooring
 ▶ Several connected bands for each area, hence one area corresponds to one input

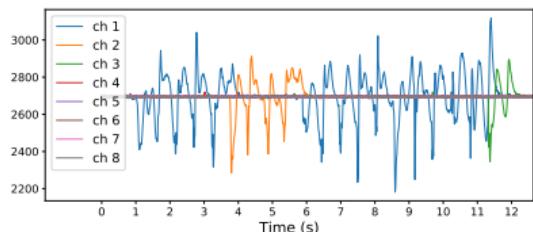


Fall detection

Data

Preprocessing

- ▶ linear detrending
- ▶ low-pass filtering
- ▶ zeroing low energy channels
- ▶ sum over all channels

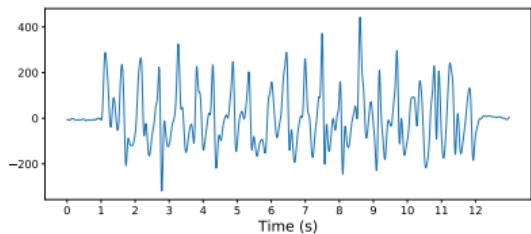


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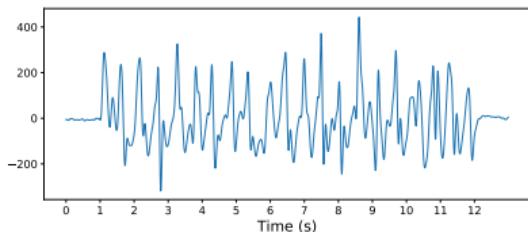


Fall detection

Data

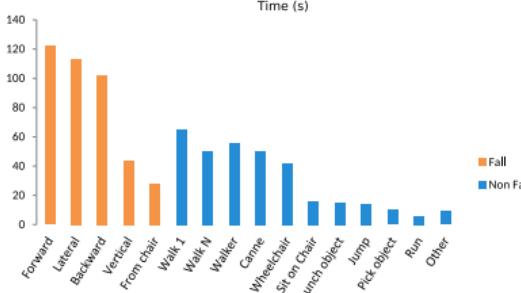
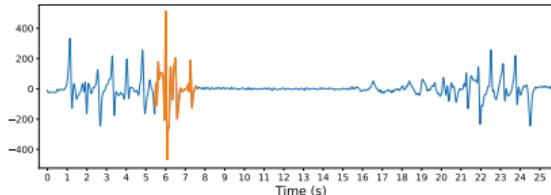
Preprocessing

- ▶ linear detrending
- ▶ low-pass filtering
- ▶ zeroing low energy channels
- ▶ sum over all channels



Experimental dataset

- ▶ 742 signals
- ▶ 55% fall, 45% non-fall
- ▶ varied fall events (forward, backward...) and activities of daily living (walking, sitting...)

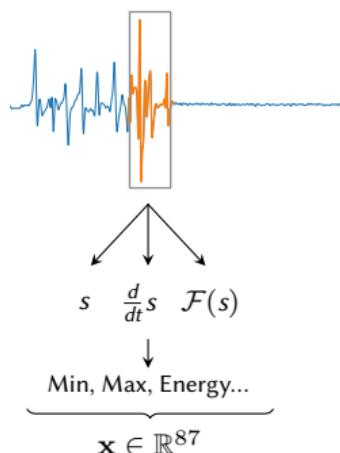


Fall detection

Method

Time series as *feature vector*. At every timestamp:

1. Window over the signal: 2.5 s
2. Compute feature vector: 29 statistical measures (Min, Max, Shannon energy, Percentile,...) over three representations of the signal

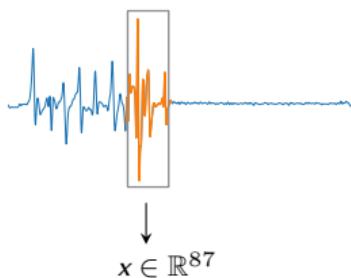


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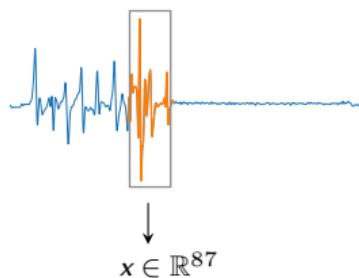


Fall detection

Method

Time series as *feature vector*. At every timestamp:

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3. Classification model: Random Forest [Breiman, 2001], based on **decision trees**

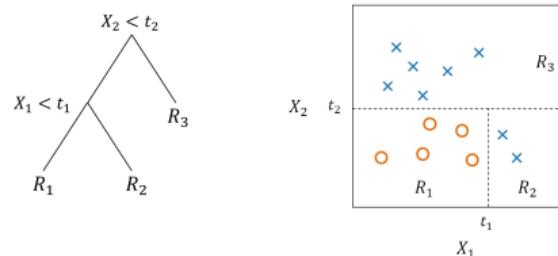
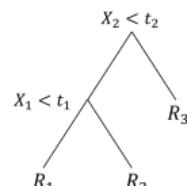
Decision tree

Feature space $\mathcal{X} = \mathbb{R}^Q$. Division of \mathcal{X} into non-overlapping regions R_1, \dots, R_j . Algorithm CART: recursive binary splits [Breiman et al., 1984] that solve:

$$\arg \min_{X_q, \tau} \text{IG} ,$$

$$\text{with } \text{IG}(X_q, \tau) = I(n) - \frac{N_l}{N_n} I(l) - \frac{N_r}{N_n} I(r) ,$$

$$\text{and } I(n) = \text{Gini}(n) = \sum_k p_{nk}(1 - p_{nk}) .$$



$$\text{Prediction function: } f(x) = \sum_{j=1}^J c_j \mathbb{1}(x \in R_j)$$

Fall detection

Method

Random forest

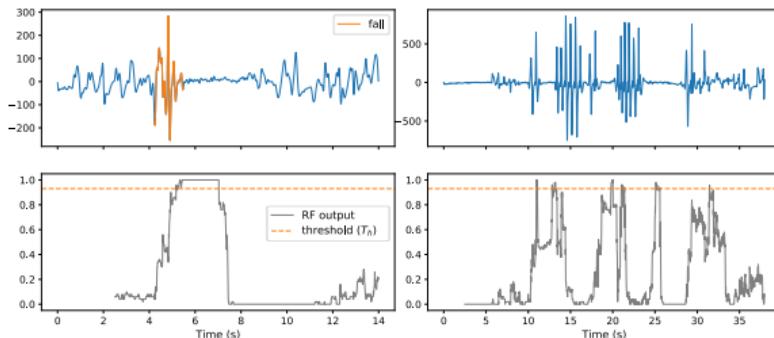
Decision trees d_1, \dots, d_{N_T} grown with two rules:

- ▶ Each tree is trained with a *bootstrap* of the training set
- ▶ At each split, access to a random subset of pool of features

Each tree is a “vote” for a class. The prediction function is then

$$f(x) = \arg \max_k f_k(x),$$

$$\text{with } f_k(x) = \frac{1}{N_T} \sum_{i=1}^{N_T} \mathbb{1}(d_i(x) = k)$$



Time aggregation

$N_f(t)$: number of trees voting for fall

Use a buffer $B_s \in \mathbb{N}$ and a threshold $T_h \in [0, 1]$

$$g(t) = \frac{\sum_{u=t-B_s+1}^t N_f(u)}{B_s \times N_T}$$

New binary classification function: $d(t) = \begin{cases} 1, & \text{if } g(t) > T_h \\ 0, & \text{otherwise} \end{cases}$

Fall detection

Method

Random forest

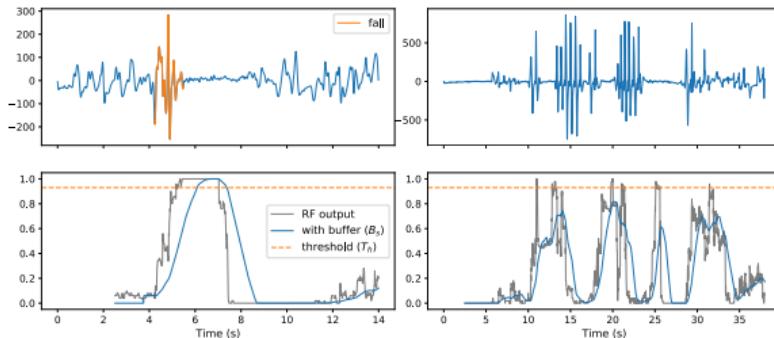
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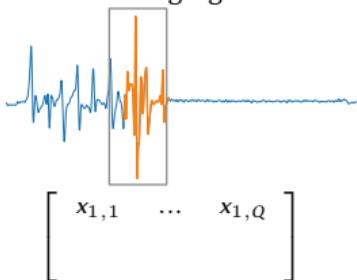
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Fall detection

Method

Data augmentation

Select r windows in training signals

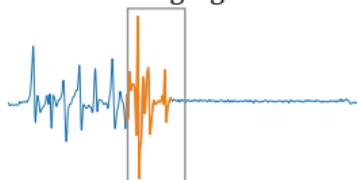


Fall detection

Method

Data augmentation

Select r windows in training signals



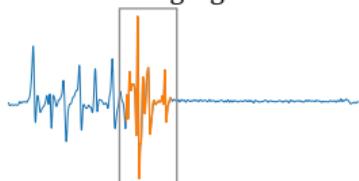
$$\begin{bmatrix} x_{1,1} & \dots & x_{1,Q} \\ x_{2,1} & \dots & x_{2,Q} \end{bmatrix}$$

Fall detection

Method

Data augmentation

Select r windows in training signals



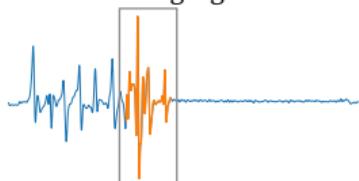
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Fall detection

Method

Data augmentation

Select r windows in training signals



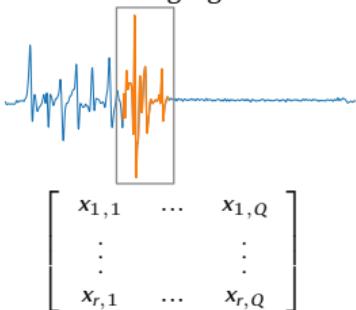
$$\begin{bmatrix} x_{1,1} & \dots & x_{1,Q} \\ \vdots & & \vdots \\ x_{r,1} & \dots & x_{r,Q} \end{bmatrix}$$

Fall detection

Method

Data augmentation

Select r windows in training signals

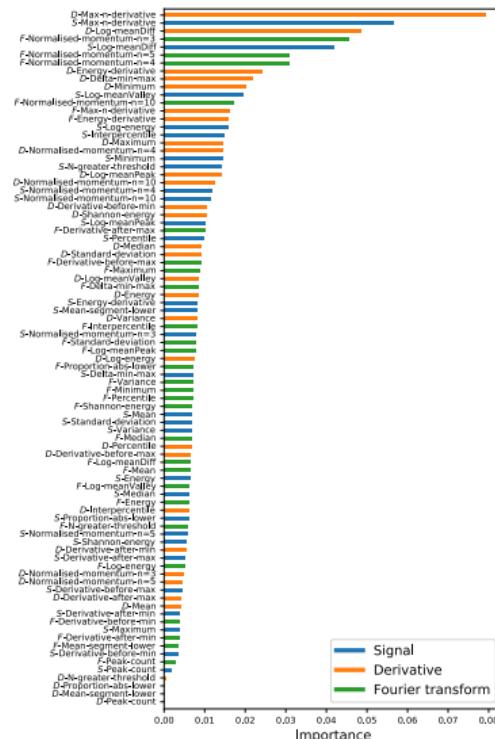


Feature reduction

Feature importance

$$\text{Tree: } I(X_q) = \sum_{\text{nodes } t} p(t) \Delta i(t) \mathbb{1}(v(t) = X_q)$$

$$\text{Random forest: } I(X_q) = \frac{1}{N_T} \sum_{n=1}^{N_T} I(T_n, X_q)$$

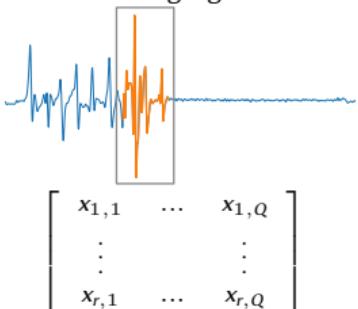


Fall detection

Method

Data augmentation

Select r windows in training signals



Feature reduction

Feature importance

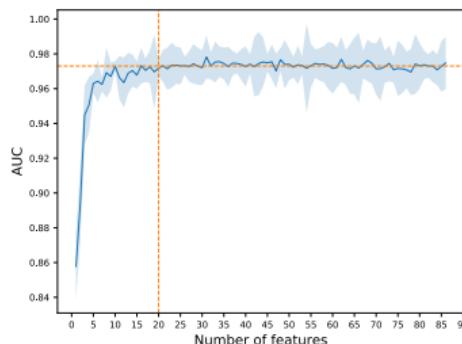
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Recursive feature elimination

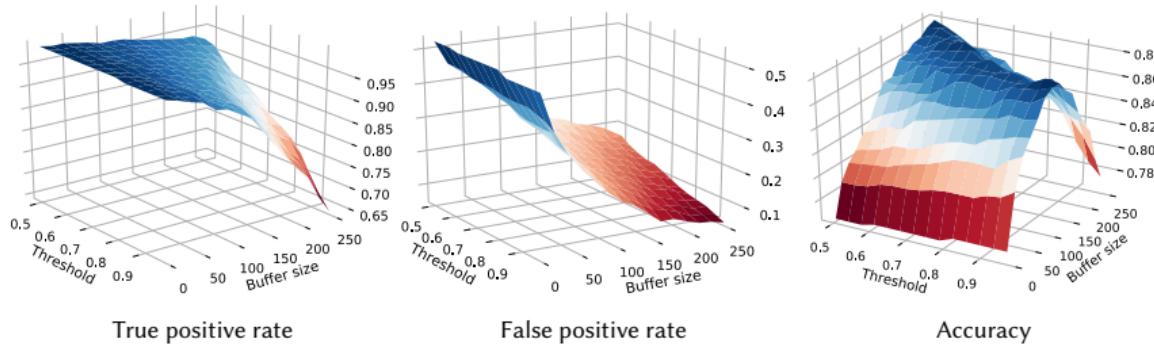
Initial pool of Q features X_1, \dots, X_Q .

1. Train several times and record variable importances
2. Average of importances over trainings.
 $X_{q*} = \arg \min_{X_i} I(X_i)$
3. Remove X_{q*} from the pool of features and back to step 1



Fall detection

Results



True positive rate

False positive rate

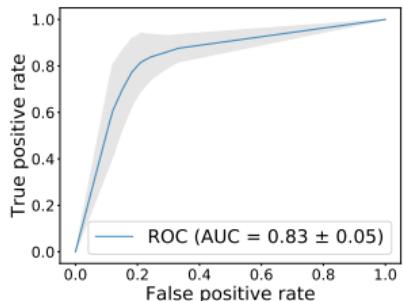
Accuracy

Model	Accuracy	TPR	FPR	$\text{TPR}_{\text{min}}^{\text{FPR} < 10}$	$\text{TPR}_{\text{max}}^{\text{FPR} < 10}$
$r = 5, Q = 20$					
LR	86.8 ± 1.5	90.5 ± 2.4	17.7 ± 4.9	67.0 ± 10.8	80.4 ± 6.4
LDA	85.5 ± 1.2	91.0 ± 2.1	21.7 ± 3.7	56.9 ± 7.0	78.7 ± 3.8
k-NN	87.0 ± 1.9	89.2 ± 1.4	16.0 ± 4.7	63.1 ± 4.2	83.1 ± 2.5
SVM	87.6 ± 3.2	90.0 ± 4.5	15.5 ± 6.8	69.2 ± 2.1	82.9 ± 3.2
MLP	88.2 ± 1.5	92.4 ± 1.2	17.3 ± 4.1	71.4 ± 4.5	85.1 ± 2.1
RF	88.2 ± 1.5	91.7 ± 3.5	16.2 ± 6.2	63.8 ± 6.8	84.3 ± 7.9

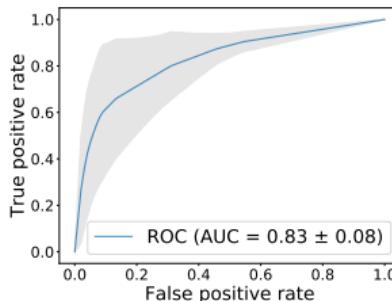
Transfer learning on decision tree

Experimental vs. operational

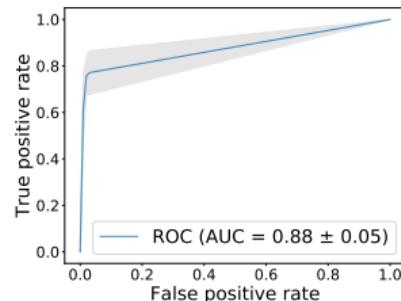
- ▶ Source domain: $\mathcal{D}_S = \{\mathcal{X}_S, P(X_S)\}$
 - ▶ Target domain: $\mathcal{D}_T = \{\mathcal{X}_T, P(X_T)\}$
 - ▶ Source task: $\mathcal{T}_S = \{\mathcal{Y}_S, P(Y_S|X_S)\}$
 - ▶ Target task: $\mathcal{T}_T = \{\mathcal{Y}_T, P(Y_T|X_T)\}$
- ▶ $\mathcal{X}_S = \mathcal{X}_T$
 - ▶ $P(X_S) \neq P(X_T)$
 - ▶ $\mathcal{Y}_S = \mathcal{Y}_T$
 - ▶ $P(Y_S|X_S) \neq P(Y_T|X_T)$



Source tested on source



Source tested on target

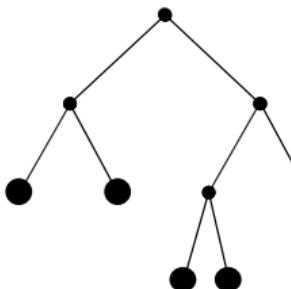


Target tested on target

Transfer learning on decision tree

Model-based transfer

Structure Expansion / Reduction (SER)



1. Expansion
2. Reduction

Partition refinement or simplification

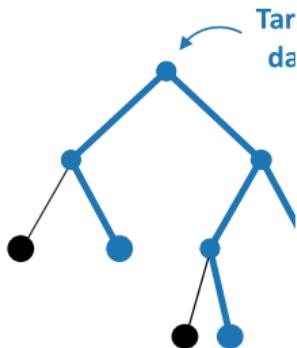
Structure Transfer

1. Pruning
 2. Threshold update
- Drifts

Transfer learning on decision tree

Model-based transfer

Structure Expansion / Reduction (SER)



1. Expansion
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Partition refinement or simplification

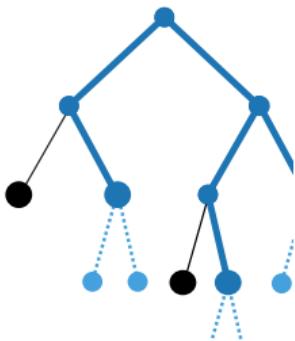
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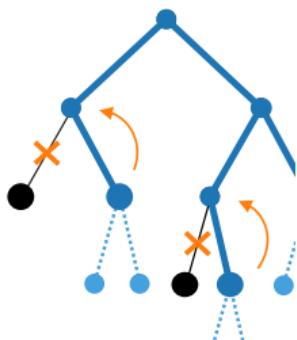
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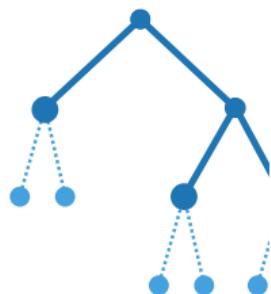
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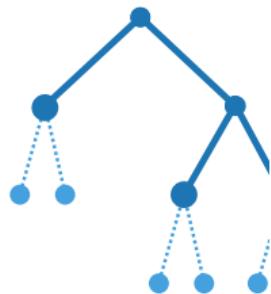
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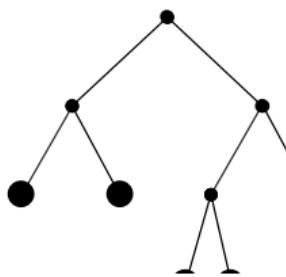
Structure Expansion / Reduction (SER)



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Partition refinement or simplification

Structure Transfer



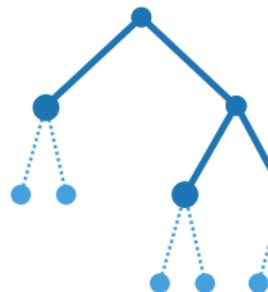
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Drifts

Transfer learning on decision tree

Model-based transfer

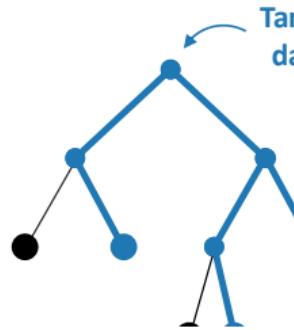
Structure Expansion / Reduction (SER)



1. Expansion
2. Reduction

Partition refinement or simplification

Structure Transfer



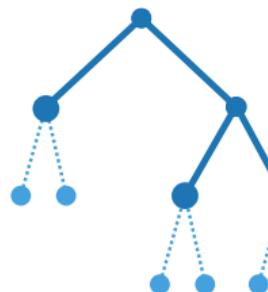
1. Pruning
2. Threshold update

Drifts

Transfer learning on decision tree

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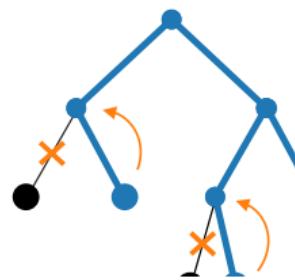
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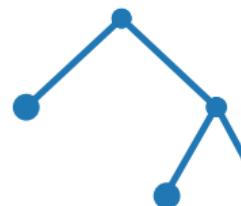
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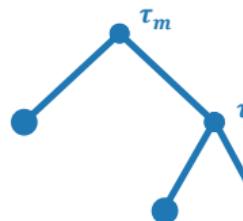
Structure Expansion / Reduction (SER)



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Transfer learning on decision tree

Leaf loss risk

Homogeneous class imbalance

$$p^T(x/y) = p^S(x/y)$$

$$p^T(y/x) = \lambda_y \frac{p^S(y/x)}{\int \lambda_y p^S(y/x) dy}$$

$$\text{with } \lambda_y = \frac{p_y^T}{p_y^S}$$

Transfer learning on decision tree

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Leaf loss risk

Leaf l that conserves the minority class k_{min} after Target update

$$\forall k \neq k_{min}, \quad p^T(y = k_{min}/x \in l) > p^T(y = k/x \in l)$$

Risk of losing the leaf:

$$R_{n_{k_{min}}}(l) = p^T(x \notin l/y = k_{min})^{n_{k_{min}}}$$

Transfer learning on decision tree

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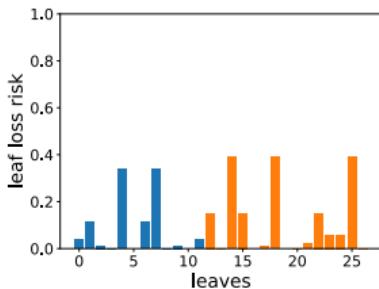
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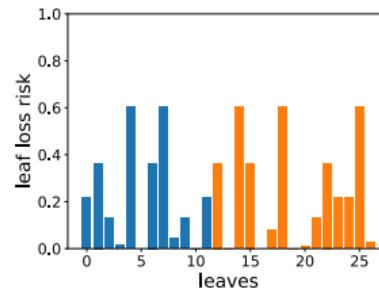
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Transfer learning on decision tree

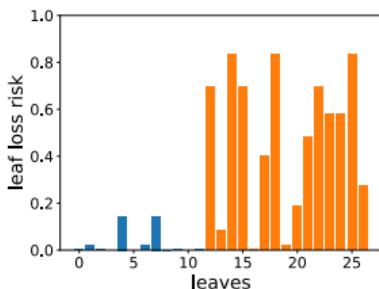
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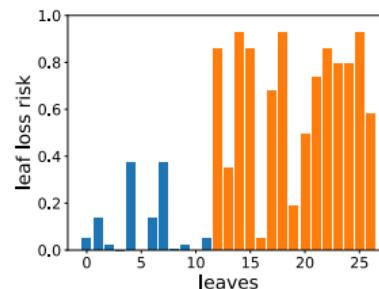
(a) Balanced data with 200 instances



(b) Balanced data with 100 instances



(c) Imbalanced data (10% ratio) with 200 instances

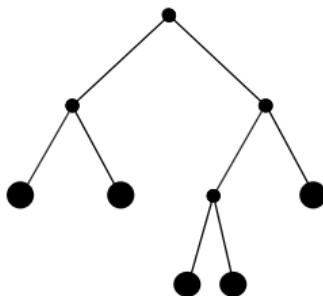


(d) Imbalanced data (10% ratio) with 100 instances

Transfer learning on decision tree

SER for class imbalance

Structure Expansion/Reduction



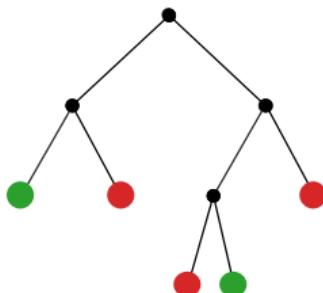
- ▶ Extension left unchanged
- ▶ Reduction constrained

Minority class

Transfer learning on decision tree

SER for class imbalance

Structure Expansion/Reduction



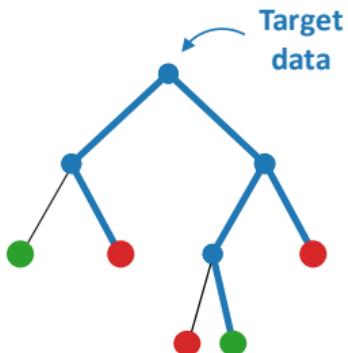
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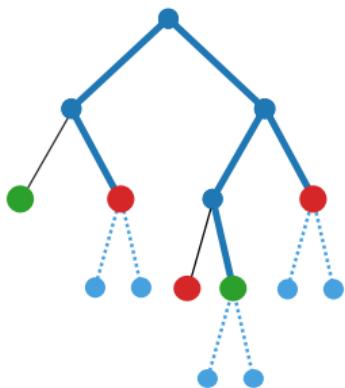


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Transfer learning on decision tree

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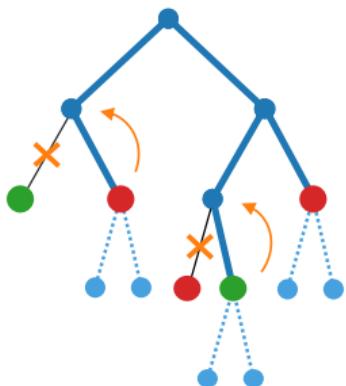


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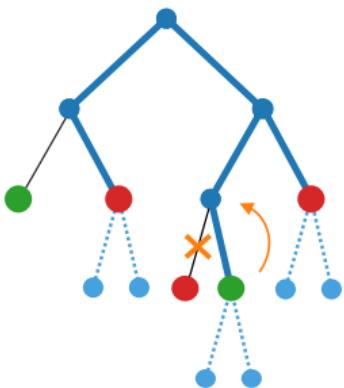


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Transfer learning on decision tree

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Structure Expansion/Reduction

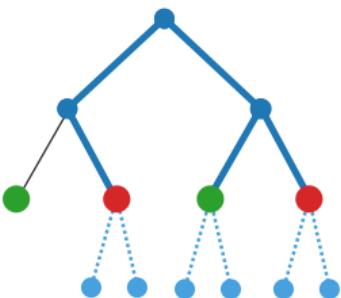


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Transfer learning on decision tree

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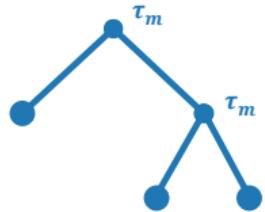
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Minority class

Transfer learning on decision tree

STRUT optimization

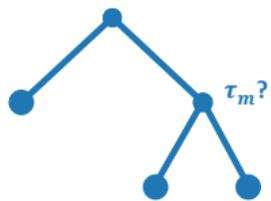
STRUT



Transfer learning on decision tree

STRUT optimization

STRUT

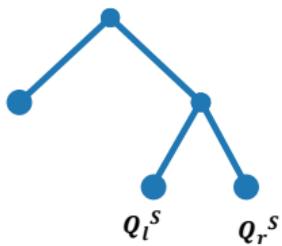


Transfer learning on decision tree

STRUT optimization

STRUT

Q_l^S, Q_r^S : class proportions of source data in children w.r.t. the *original* split



Transfer learning on decision tree

STRUT optimization

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Q_l^S, Q_r^S : class proportions of source data in children w.r.t. the *original* split

$S_{v,l}^T, S_{v,r}^T$: subsets of S_v^T that fall in the children nodes of v

$Q_l^T(\tau), Q_r^T(\tau)$: class proportions of target data in children w.r.t. the *new* split

Transfer learning on decision tree

STRUT optimization

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$Q_l^T(\tau), Q_r^T(\tau)$: class proportions of target data in children w.r.t. the *new* split

Divergence Gain: similarity between the original label distributions and the new ones

$$DG(\tau) = 1 - \frac{|S_{v,l}^T|}{|S_v^T|} JSD(Q_l^S, Q_l^T) - \frac{|S_{v,r}^T|}{|S_v^T|} JSD(Q_r^S, Q_r^T)$$

Jensen-Shannon divergence:

$$JSD(P, Q) = \frac{1}{2} (D_{KL}(P||M) + D_{KL}(Q||M))$$

$$M = \frac{1}{2} (P + Q)$$

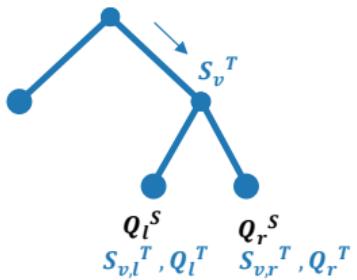
Kullback-Leibler divergence:

$$D_{KL}(P||Q) = \sum_k P(k) \ln \left(\frac{P(k)}{Q(k)} \right)$$

Transfer learning on decision tree

STRUT optimization

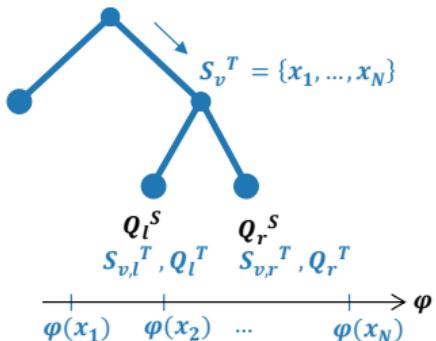
Goal: Maximize DG while being in a local maximum of Information Gain (IG) (here IG = Gini gain)



Transfer learning on decision tree

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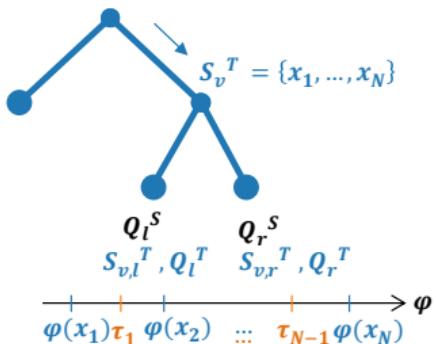
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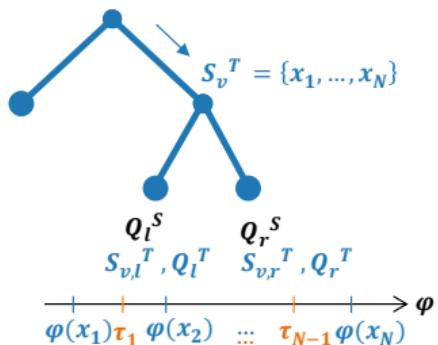
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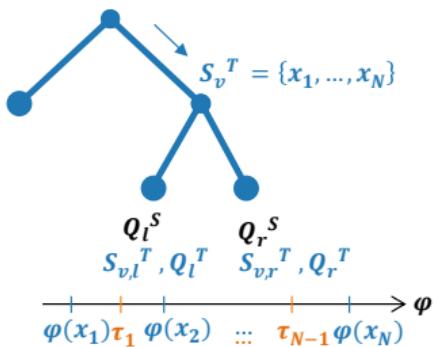
$$\tau_m = \arg \max_{\tau \in T_v} (DG(\tau, Q_l^T(\tau), Q_r^T(\tau)))$$

$$\text{s.t. } IG(\tau_{m-1}) < IG(\tau_m) \text{ and } IG(\tau_m) > IG(\tau_{m+1})$$

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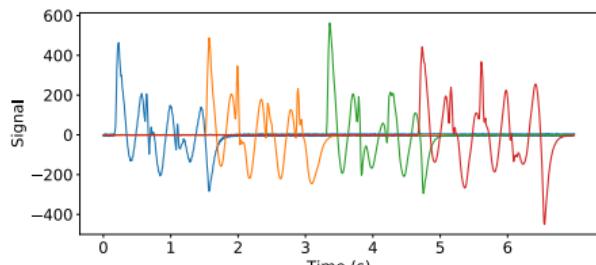
- ▶ Q^S have less meaning when going deeper
- ▶ Do we really want to keep Q^S and Q^T close ?

Introduction

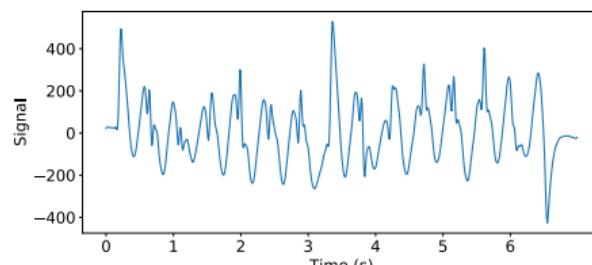
- ▶ **Issue:** one-dimensional signals for large areas
- ▶ **Goal:** Classify elderly from other individuals
 - ▶ Most signals are made of walks of staff individuals
- ▶ **Subtask:** Bring the model's attention over step-related signals
- ▶ A model to recognize steps ?

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- ▶ **Issue:** one-dimensional signals for large areas
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- ▶ **Subtask:** Bring the model's attention over step-related signals
- ▶ A model to recognize steps ?



(a) Raw signal



(b) Preprocessed signal

Figure: Healthy individual walking on the sensor.

- ▶ Signals are complex
- ▶ How to **localize** steps ?
- ▶ **This presentation:** A step detector using convolutional neural network: Step Proposal Network

Region proposal network

Object detection

- ▶ Classification: What is the image class ?



Figure: Classification vs Object detection. Source: [Girshick et al., 2014], [Ren et al., 2015]

Region proposal network

Object detection

- ▶ Classification: What is the image class ?
- ▶ Object detection: Where are the objects and what are they classes ?

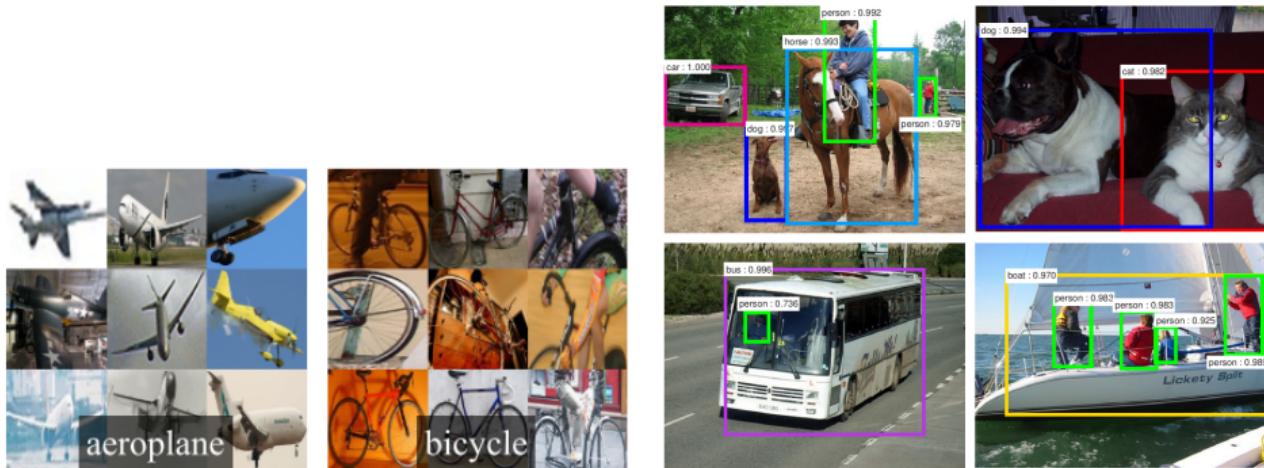


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Region proposal network

Object detection

- ▶ Classification: What is the image class ?
- ▶ Object detection: Where are the objects and what are they classes ?
- ▶ How to efficiently localize objects ?
- ▶ Proposal models [Hosang et al., 2016]
- ▶ Faster R-CNN [Ren et al., 2015]

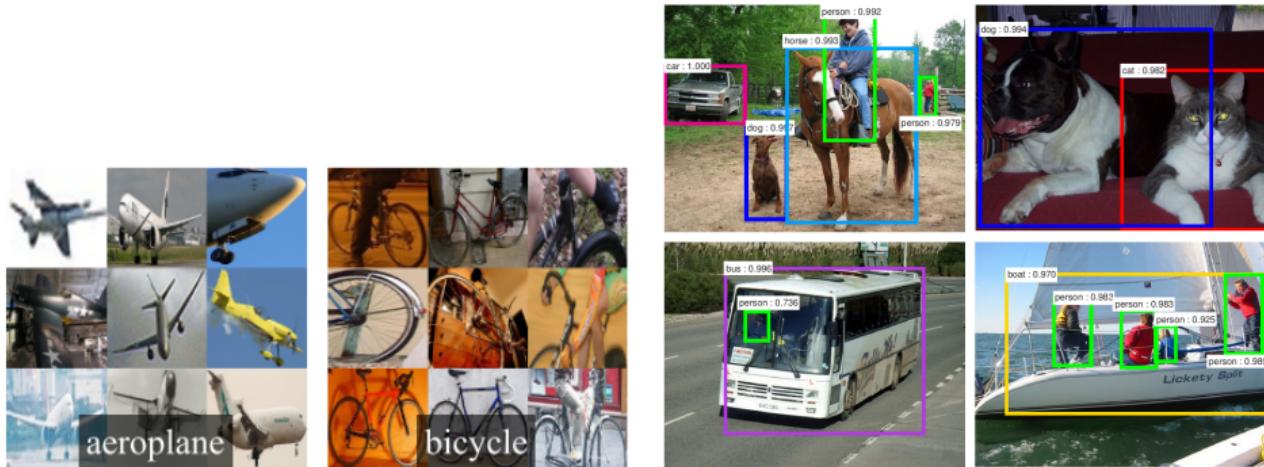


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Region proposal network

Faster R-CNN

- ▶ Main idea: proposals are generated by a CNN called Region Proposal Network

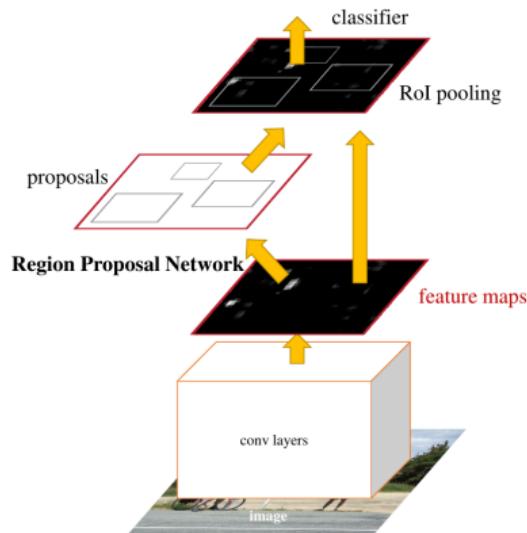


Figure: Region proposal network. Source: [Ren et al., 2015]

Region proposal network

Faster R-CNN

- ▶ Main idea: proposals are generated by a CNN called Region Proposal Network
- ▶ A sliding window is passed: multiple *anchors* over each location (various sizes and scales)
- ▶ Two layers: Classification (Object / Not Object) and Regression (anchor coordinates)

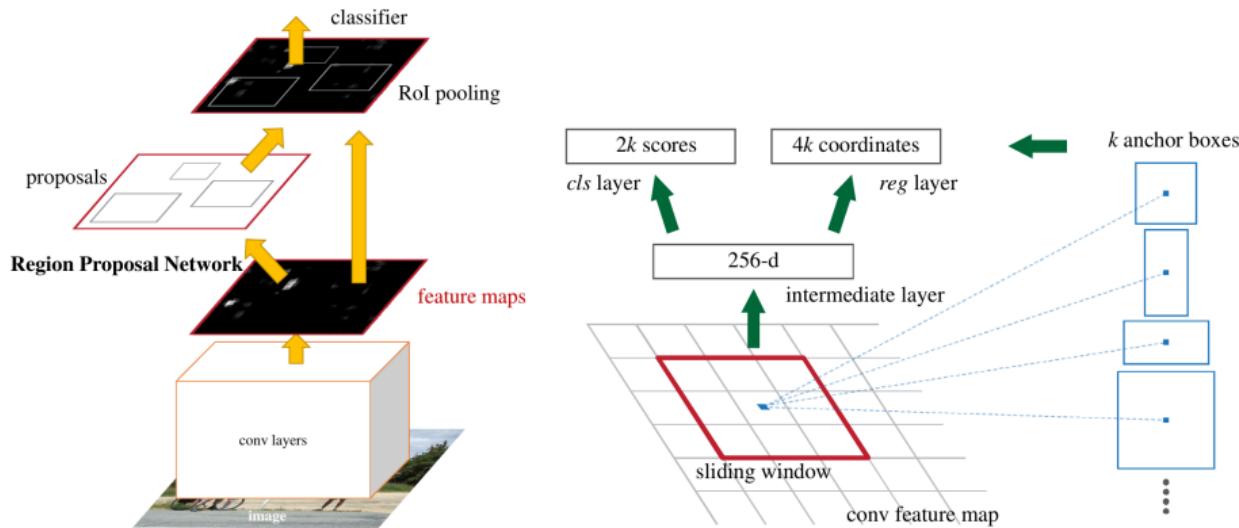


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Step proposal network

Main architecture

- ▶ Directly inspired from RPN
- ▶ Simple architecture with three hidden layers, all **convolutional**
- ▶ Output: probability of having a step at a specific window location and size
 - ▶ Here 3 sizes and all discrete locations are considered

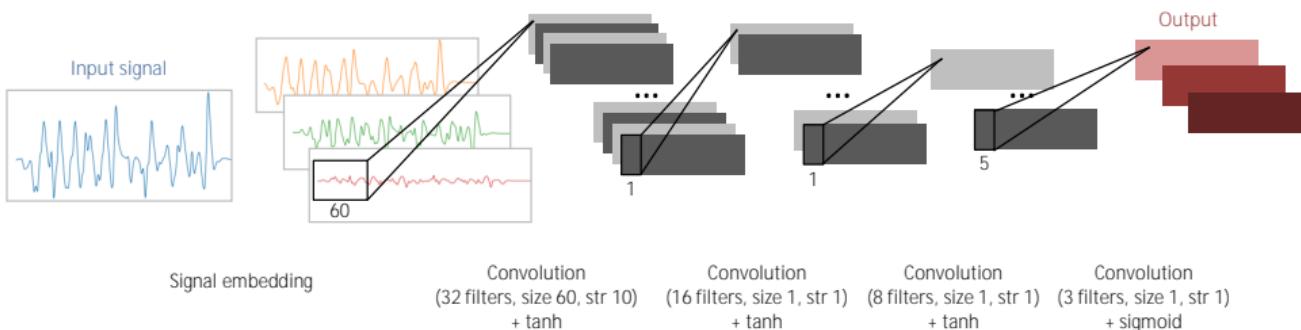


Figure: Architecture of SPN .

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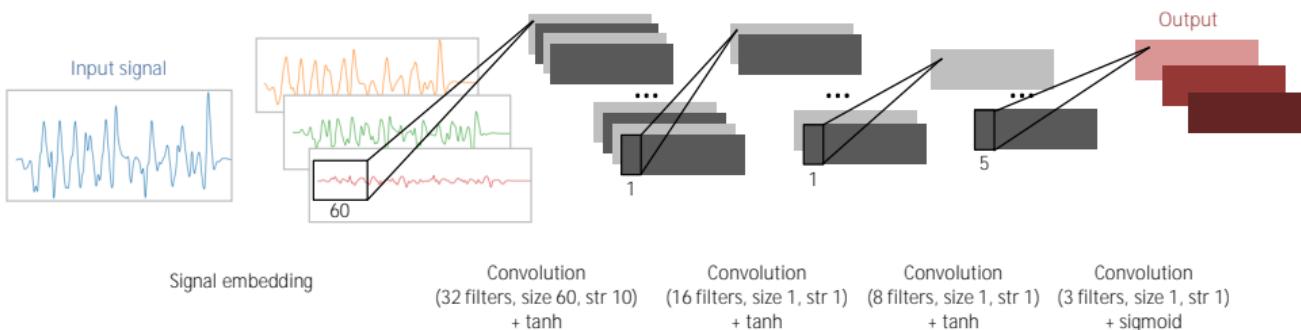


Figure: Architecture of SPN .

- ▶ Use the convolutional representation to “boost” training
- ▶ First layer (Signal embedding) of SPN is trained **separately** using convolutional dictionary learning

Signal embedding

Convolutional dictionary learning

- ▶ s : data to be represented
- ▶ Objective : find M atoms \mathbf{d}_m and activation signals \mathbf{x}_m such that

$$s \approx \sum_{m=1}^M \mathbf{x}_m * \mathbf{d}_m$$

- ▶ $*$: convolution

Signal embedding

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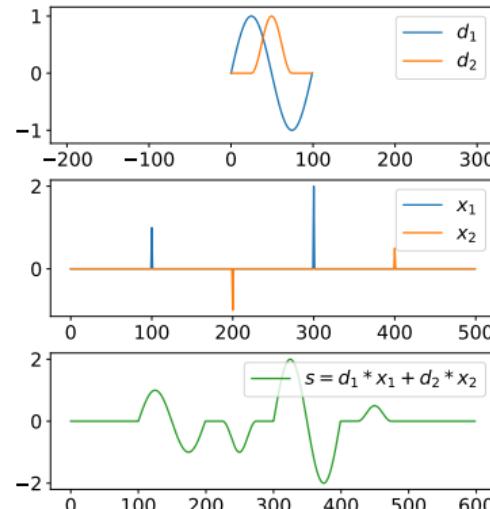


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CDL general problem:

$$\begin{aligned} \arg \min_{\mathbf{x}_m, \mathbf{d}_m} & \frac{1}{2} \left\| \sum_{m=1}^M \mathbf{x}_m * \mathbf{d}_m - s \right\|_2^2 + \lambda \sum_{m=1}^M \|\mathbf{x}_m\|_1 \\ \text{s.t. } & \|\mathbf{d}_m\|_2 \leq 1 \quad \forall m . \end{aligned}$$

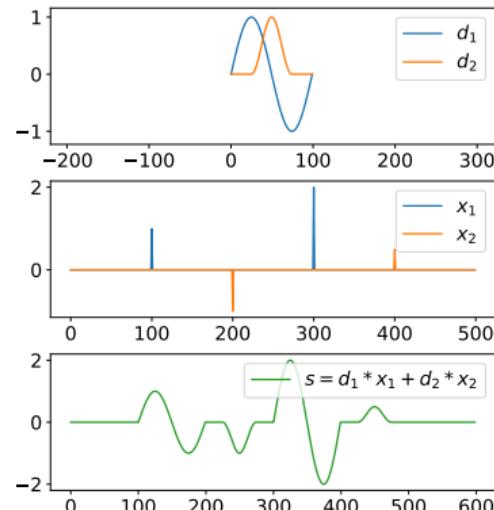


Figure: Convolutional dictionary learning.

Signal embedding

Learning step atoms

- ▶ Learning with Alternating Direction Method of Multipliers (ADMM) [Bristow et al., 2013]
- ▶ 3 atoms of length 0.7 second

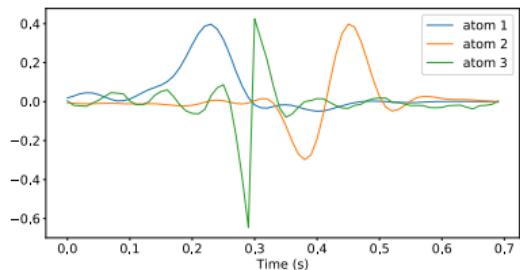
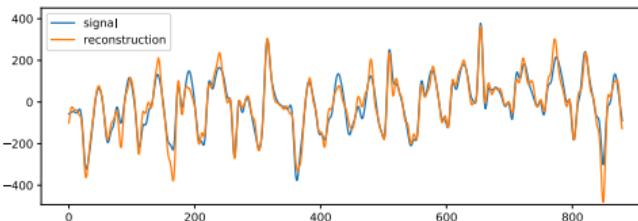
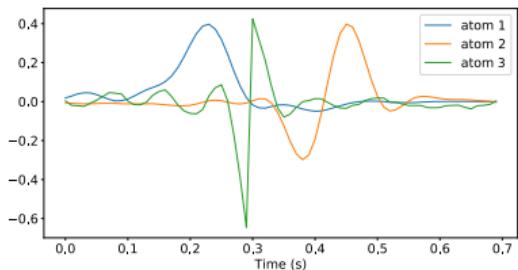


Figure: Dictionary.

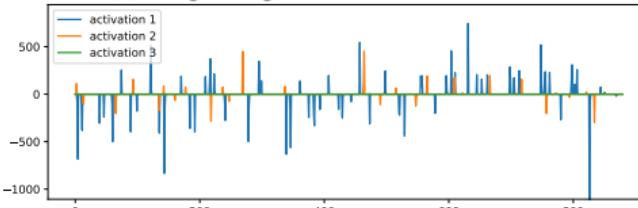
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(a) Original signal and its reconstruction



(b) Signal activations

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Signal embedding

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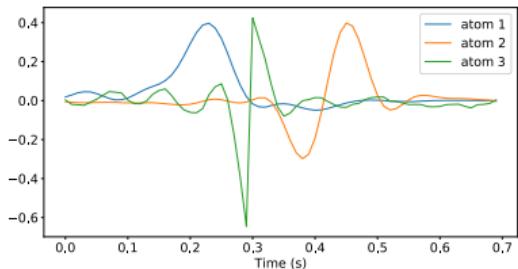
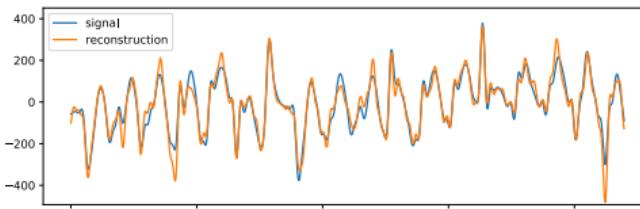
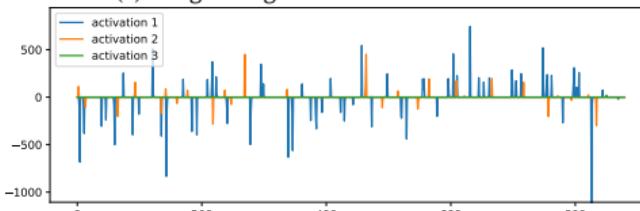


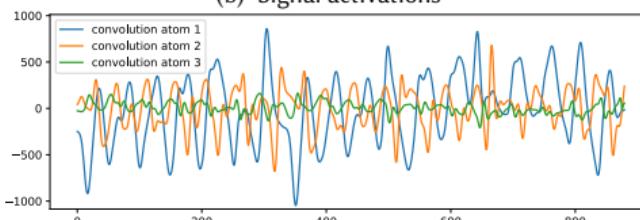
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(c) Embedding

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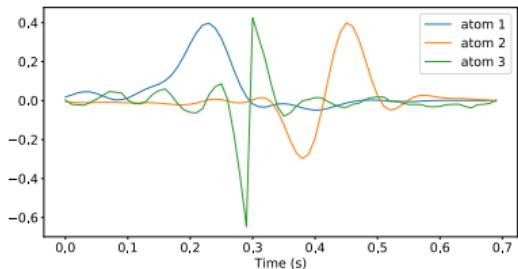
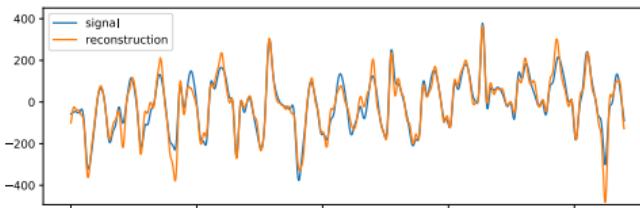
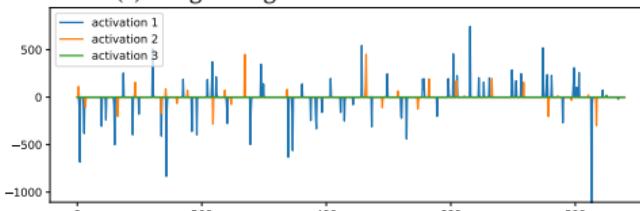


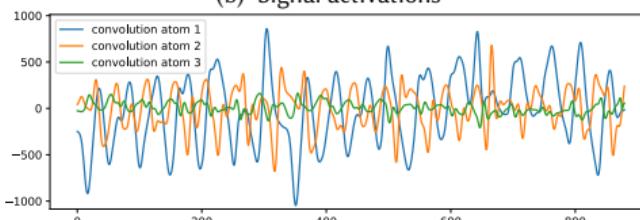
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(a) Original signal and its reconstruction



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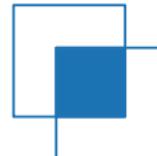
(c) Embedding

Step proposal network

Principle

- ▶ Objective of SPN : output boxes with largest Intersection over Union (IoU)
- ▶ IoU: \mathbf{b}_j are labelled boxes, \hat{b} is an estimated box:

$$\text{IoU}(\hat{b}) \doteq \max_j \frac{|\mathbf{b}_j \cap \hat{b}|}{|\mathbf{b}_j \cup \hat{b}|}$$

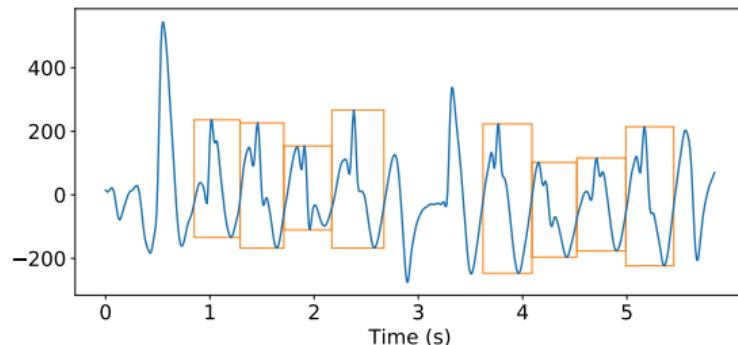
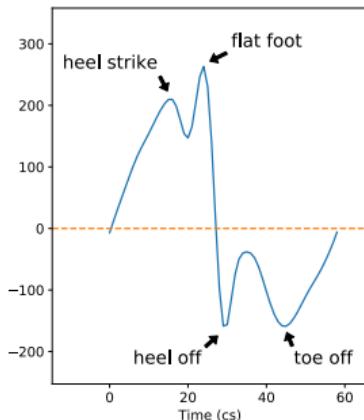
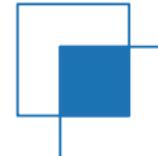


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Step proposal network

Training

- ▶ Output: a matrix $\mathbf{W} \in \mathbb{R}^{T \times K}$
 - ▶ T : signal length
 - ▶ K : number of different box sizes
- ▶ $\mathbf{W}_{t,k}$: probability that the box b_t^k starting at time t and of size 0.4s, 0.5s, or 0.6s (for respectively $k = 1, 2$, or 3) has a large IoU score
- ▶ Positive boxes: $\text{IoU}(b_t^k) > \sqrt{0.7}$
- ▶ Negative boxes: $\text{IoU}(b_t^k) < \sqrt{0.3}$
- ▶ Other are not used for training

The loss function \mathcal{L} over a signal \mathbf{s} is defined as:

$$\mathcal{L}(\mathbf{s}, \mathbf{W}) = \sum_t \sum_{k \in [1, 2, 3]} \mathbb{1}_{\text{IoU}(b_t^k) > \sqrt{0.7}} \log(\mathbf{W}_{t,k}) + \mathbb{1}_{\text{IoU}(b_t^k) < \sqrt{0.3}} \log(1 - \mathbf{W}_{t,k}).$$

Results

Data

- ▶ 43 signals recorded in a nursing home
- ▶ Manually labeled steps

Training

- ▶ SPN is trained using classical gradient descent
- ▶ Training time: < 5 minutes
- ▶ Inference (detection over a 10s signal): < 1 second
- ▶ Optimization details
 - ▶ learning rate of 10^{-3}
 - ▶ learning rate decay ($\times 0.9$ every 10 epochs)
 - ▶ Nesterov momentum

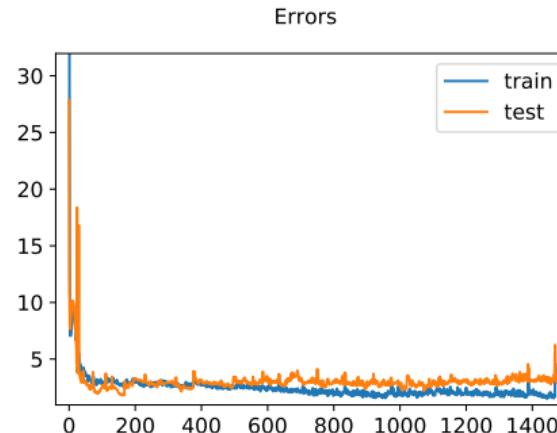


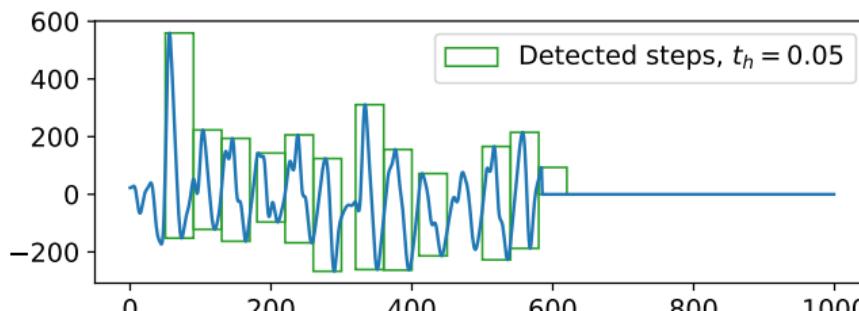
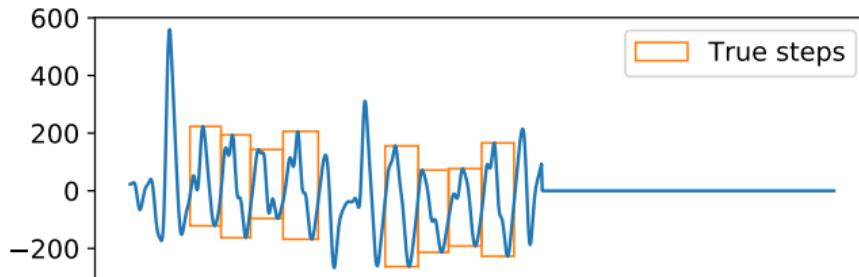
Figure: SPN training and testing errors.

Results

- ▶ Object detection use the mean Average Precision (mAP): area under the Precision-Recall curve
- ▶ **Without** embedding, mAP = 72,5%
- ▶ **With** embedding, mAP = 78,6%

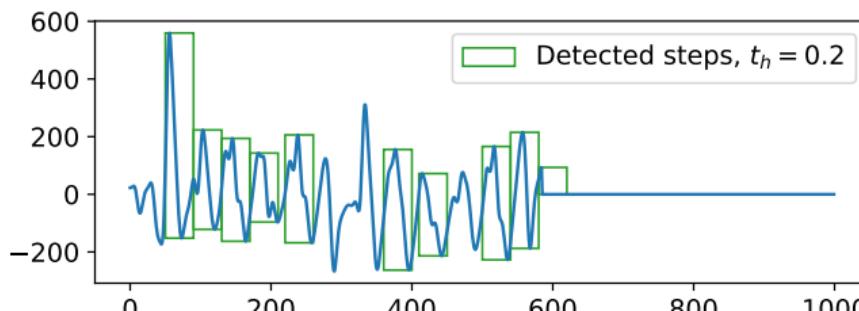
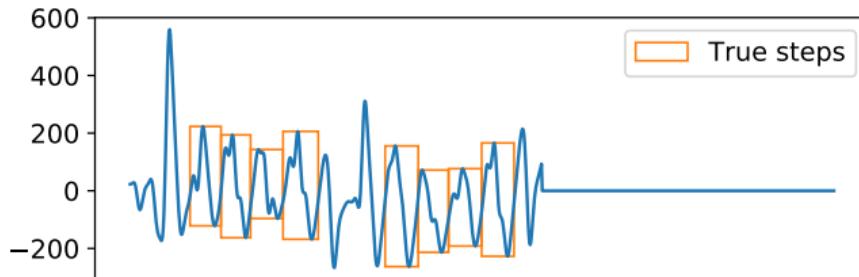
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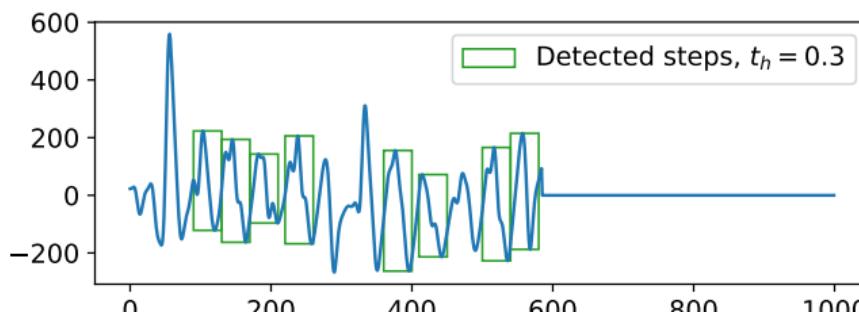
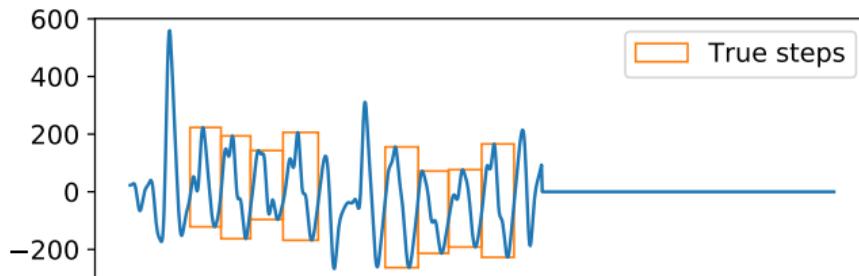
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- ▶ Allows to located steps in complex signals
- ▶ Training and inference are fast

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- ▶ Tests on step detection benchmarks data sets

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Thanks

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