

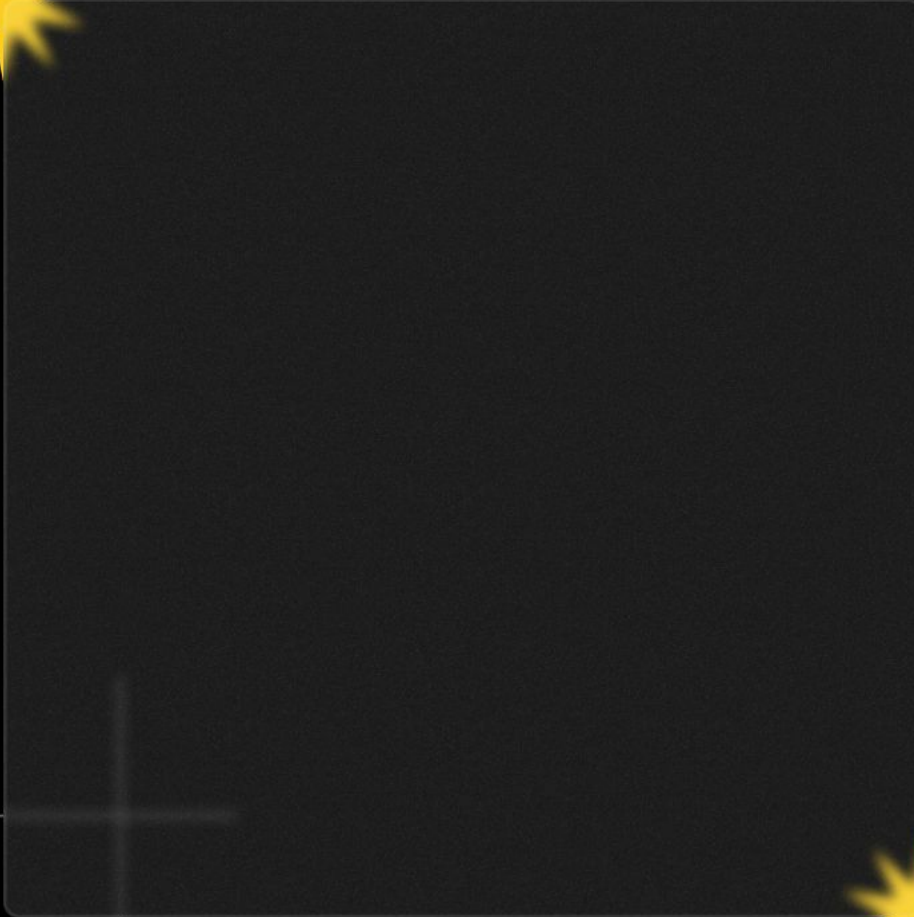


Fullstack at half the cost

and twice the performance



ResC*n'25



Sayan

Engineer at YC Startup

So what is FullStack????

The Hackathon Stack



Next.js



Prisma



Mongo

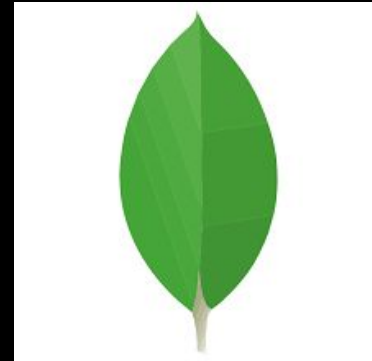
The Hackathon Stack



Next.js



Prisma



Mongo



clerk



shadcn + tailwind



The Hackathon Stack



Next.js



/

 supabase

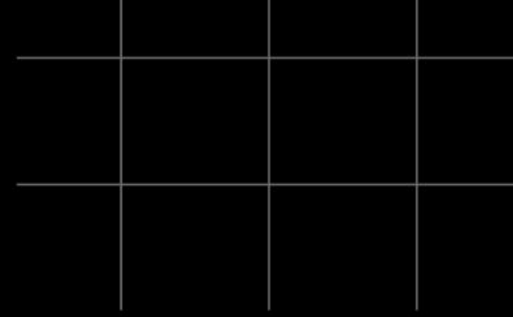


clerk

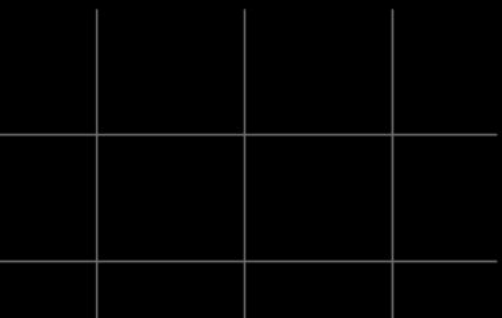


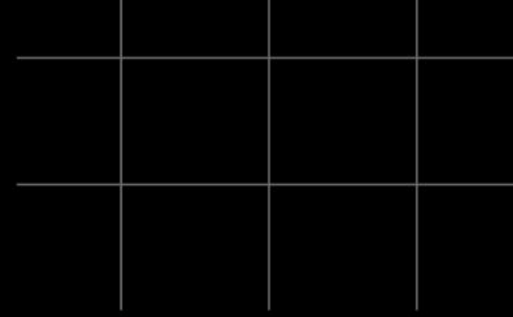
shadcn + tailwind



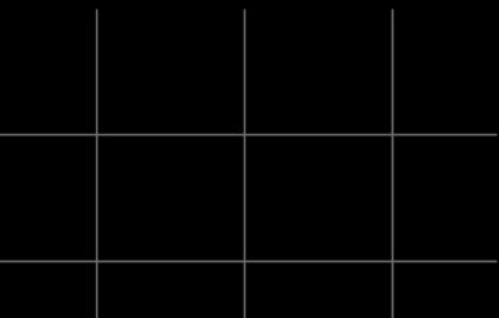


So what wrong with this....





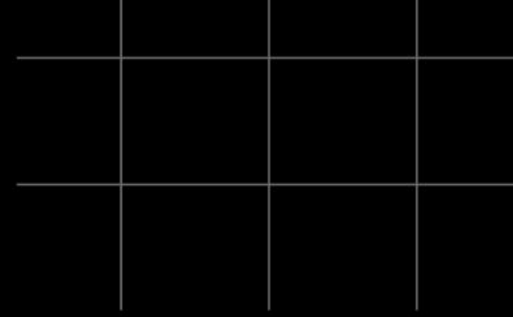
NOTHING, IT'S PERFECT



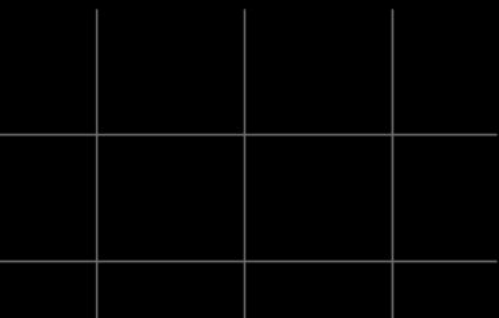
- very very popular technologies

- very very popular technologies
- insanely fast idea to product time

- very very popular technologies
- insanely fast idea to product time
- you can be up and running in seconds



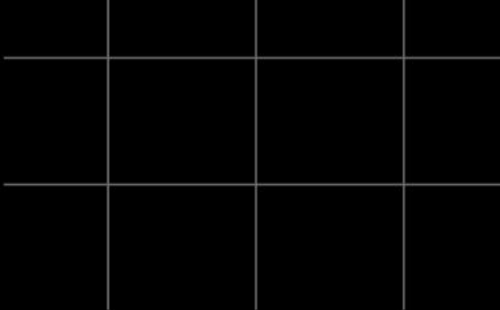
But...



**There are some big big
problems...**

it's kinda expensive
\$\$\$

\$

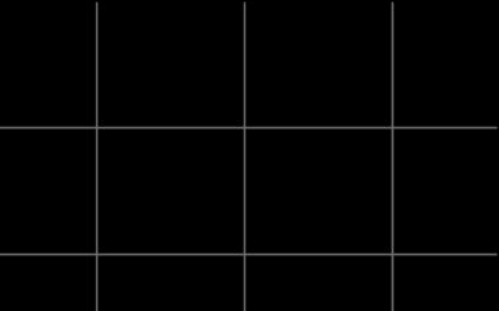


This is your daily notification that your team [REDACTED] has used **24166% of your monthly included Serverless Function Execution amount** which has added \$96,280 to your bill thus far. You'll continue to be charged **\$40 per 100 GB Hrs.**

\$

it's kinda expensive
\$\$\$

\$



\$

\$

\$

\$

\$

\$

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it's kinda expensive

\$

\$

\$\$\$



r/Firebase • 7 mo. ago
Glamiris

\$

Firestore bill of 121,000 for last 2 days

Billing

My firestore cost jumped from under \$50 per month to \$121,000 for last 2 days. using translate and it ran millions of times due to error in code. How do I resolve one time pass on this. Did anyone else face this and how did they resolve this?

\$

\$

\$

This is your daily notification

24166% of your monthly income

amount which has added \$9

to be charged **\$40 per 100 C**



r/webdev • 3 mo. ago

liubanghoudai24

Netlify just sent me a \$104K bill for a simple static site

Question

So I received an email from Netlify last weekend saying that I have a \$104,500.00 bill overdue. At first I thought it was a joke or some scam email but after checking my dashboard it seems like I am truly owing them 104K dollars

it's kinda expensive

\$\$\$



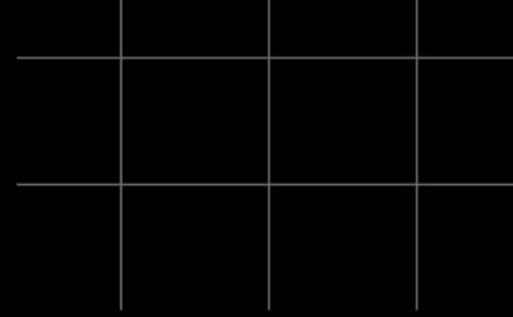
r/Firebase • 7 mo. ago

Glamiris

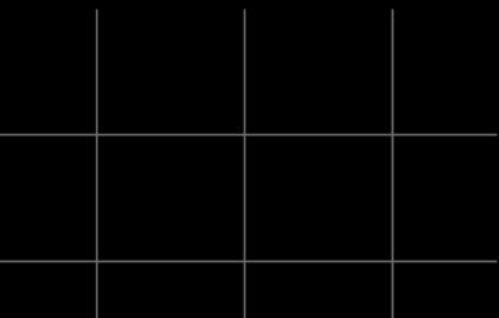
Firebase bill of 121,000 for last 2 days

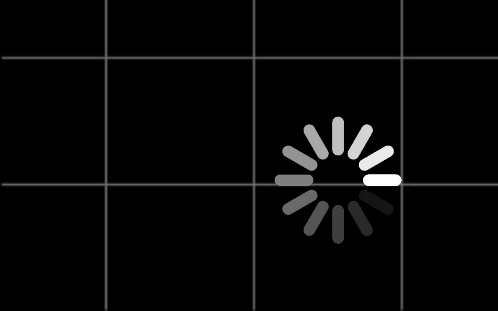
Billing

My firebase cost jumped from under \$50 per month to \$121,000 for last 2 days. I was using translate and it ran millions of times due to error in code. How do I resolve this? I want to pay one time pass on this. Did anyone else face this and how did they resolve this?






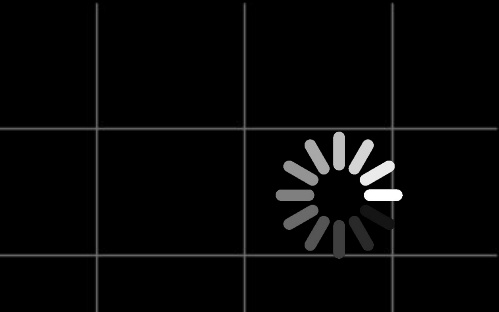
also, it's doesn't scale well

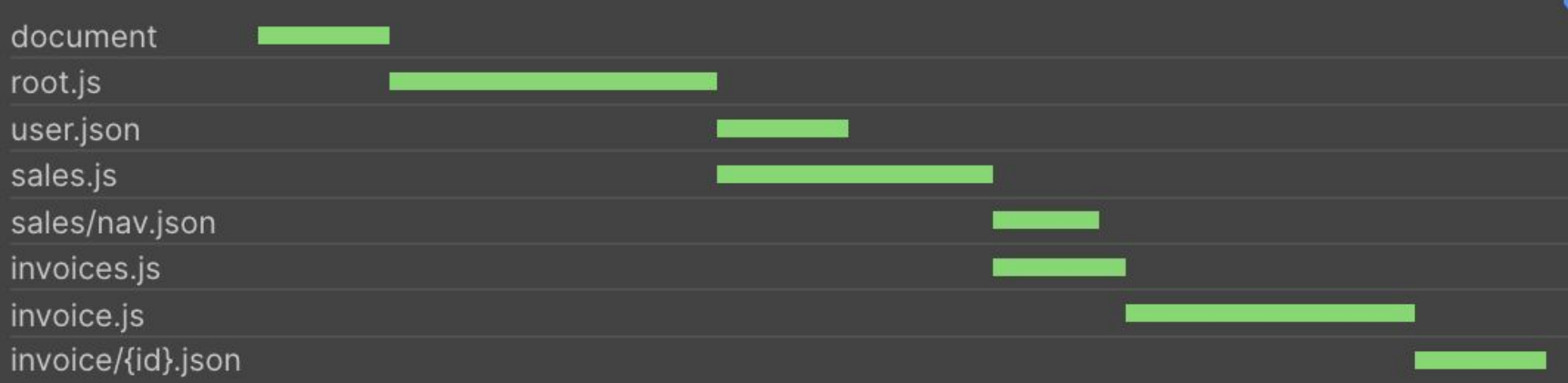







also, it's doesn't scale well

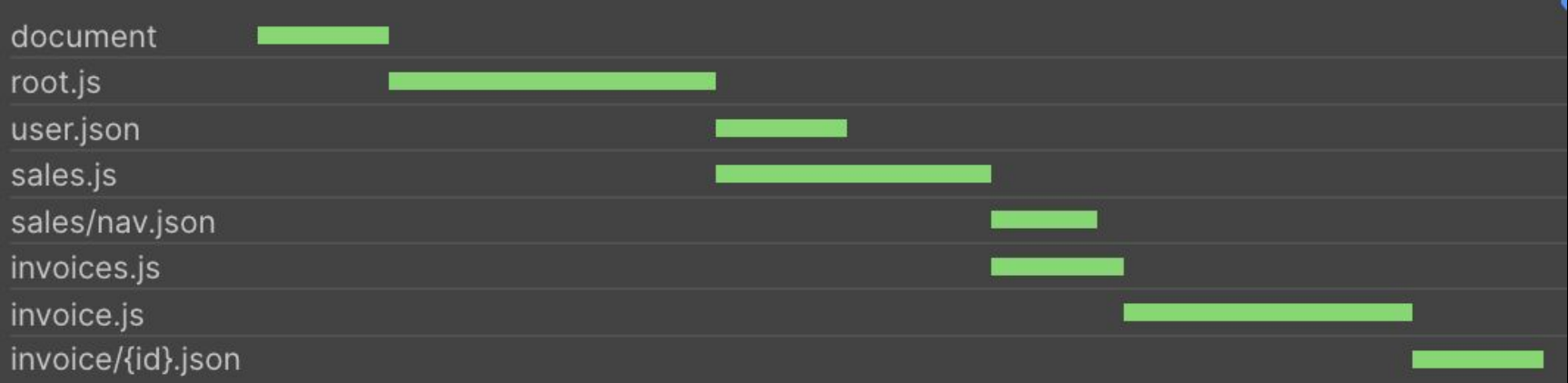
Prisma 	TypeORM 
8.00ms	5.24ms
<code>prisma.customer.findMany()</code> 	<code>AppDataSource.getRepository(Customer).find()</code>





also, it's doesn't scale well

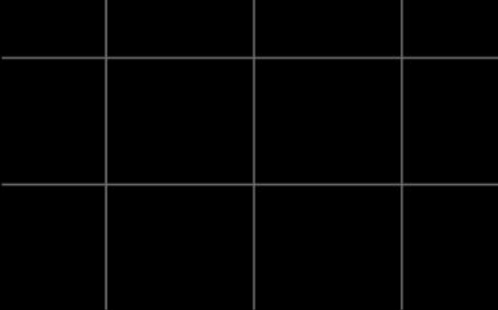
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also, it's doesn't scale well

Prisma	294 requests 11.69 MB / 3.86 MB transferred Finish: 6.94 s
8.00ms	5.24ms
<code>prisma.customer.findMany()</code>	<code>AppDataSource.getRepository(Customer).find()</code>

abstractions are good but you
NEED to understand the tech



Authorization Bypass in Next.js Middleware


Critical severity

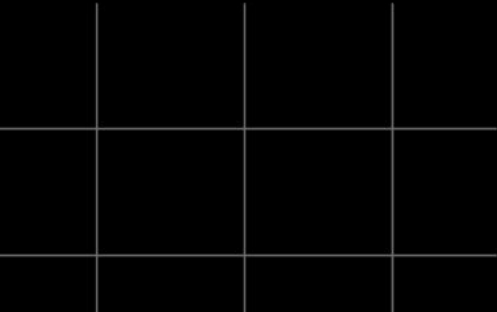
GitHub Reviewed

Published last week in [vercel/next.js](#)

Vulnerability details

Dependabot alerts 0

Package	Affected versions	Patched versions
 next (npm)	>= 13.0.0, < 13.5.9	13.5.9
	>= 14.0.0, < 14.2.25	14.2.25
	>= 15.0.0, < 15.2.3	15.2.3
	>= 11.1.4, < 12.3.5	12.3.5



**gaining access to anyones browser without them
even visiting a website**

and of course, firebase was the cause (CVE-2024-45489)

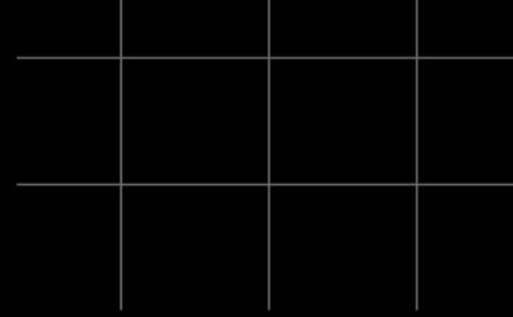
<https://kibty.town/blog/arc/>

how to gain code execution on millions of people and hundreds of popular apps

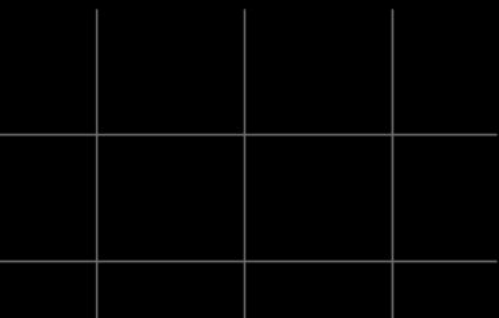
and of course, firebase was (partially) the cause

<https://kibty.town/blog/todesktop/>

and many many
more...



we do much better





WPM

0

TIME

14s

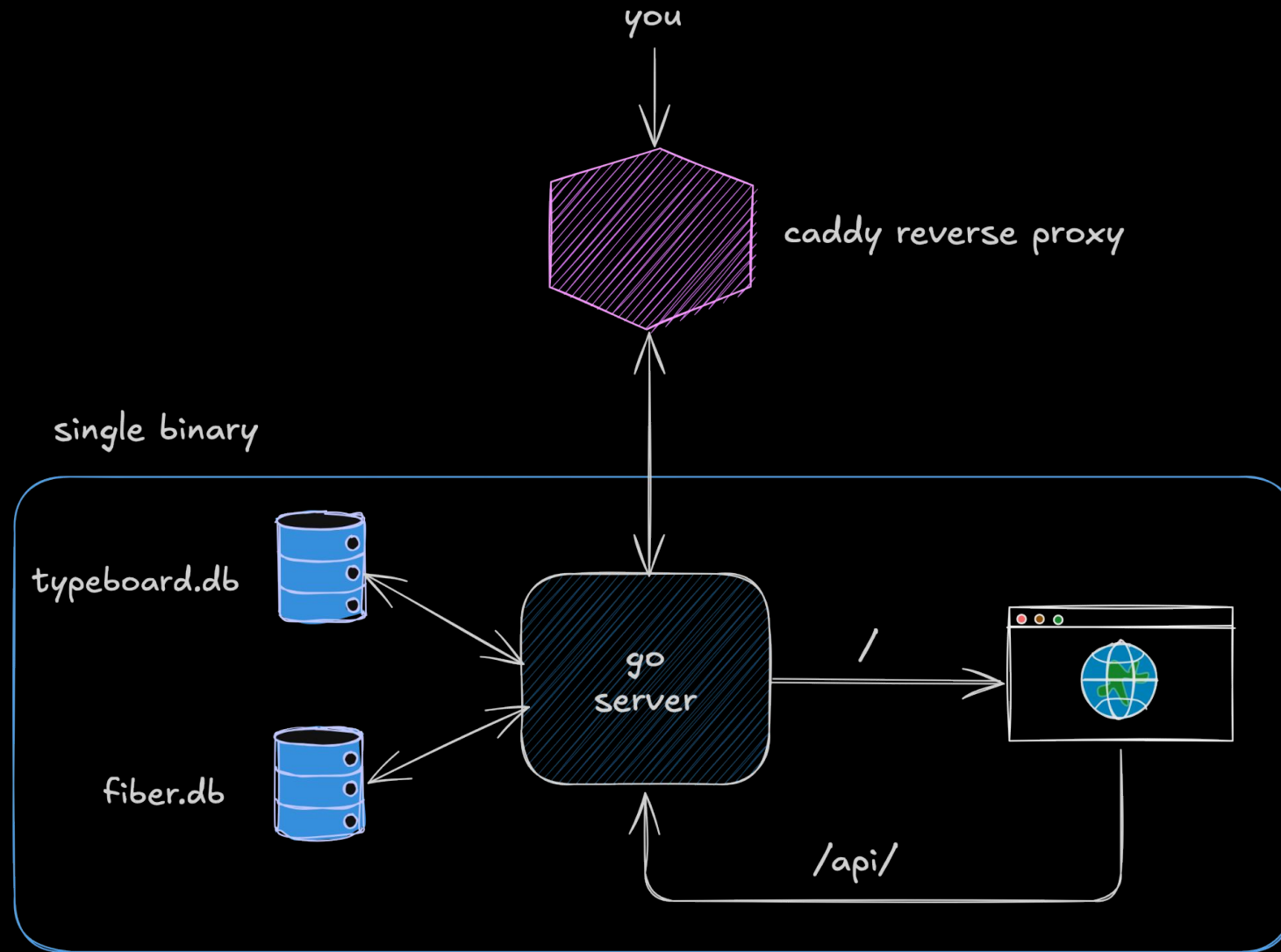


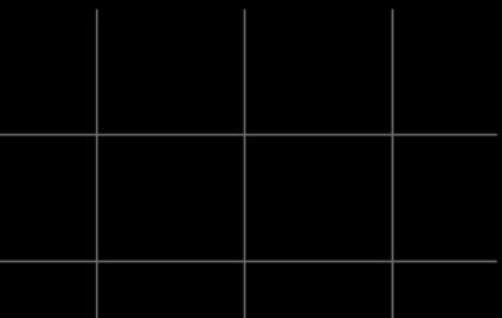
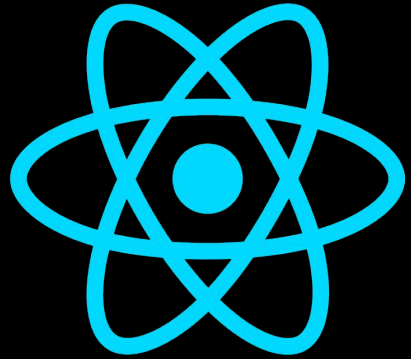
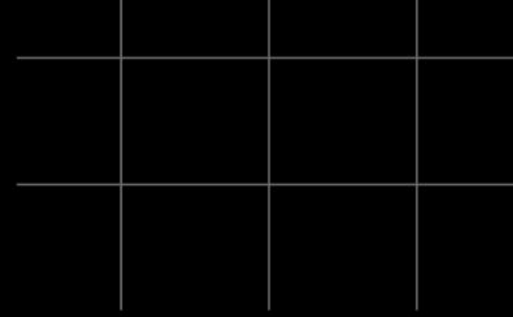
the internet is a global network of billions of computers and other electronic devices with the internet it is possible to access almost any information communicate with anyone else in the world and do much more you can do all this by connecting a computer to the internet which is also called going online

press space to skip to next word

typeboard.lemon.software

a simpler stack





frontend

```
"dependencies": {
  "@radix-ui/react-avatar": "^1.1.3",
  "@radix-ui/react-slot": "^1.1.2",
  "class-variance-authority": "^0.7.1",
  "clsx": "^2.1.1",
  "lucide-react": "^0.363.0",
  "react": "^18.2.0",
  "react-dom": "^18.2.0",
  "react-router-dom": "^7.4.1",
  "tailwind-merge": "^2.6.0",
  "tailwindcss-animate": "^1.0.7"
},
"devDependencies": {
  "@types/node": "^20.11.30",
  "@types/react": "^18.2.66",
  "@types/react-dom": "^18.2.22",
  "@vitejs/plugin-react": "^4.2.1",
  "autoprefixer": "^10.4.18",
  "postcss": "^8.4.35",
  "tailwindcss": "^3.4.1",
  "typescript": "^5.2.2",
  "vite": "^5.1.6"
},
```

as simple as it gets

- react for reactivity
- react-router for routing
- shadcn & tailwind for styling
- vite to build and bundle everything

auth is not that hard

```
const AuthContext = createContext<AuthContextType | undefined>(undefined)

export function AuthProvider({ children }: { children: ReactNode }) {
  const [user, setUser] = useState<User>(null)
  const [isLoading, setIsLoading] = useState(true)

  useEffect(() => {
    const checkLoginStatus = async () => {
      try {
        const response = await fetch("/api/auth/status", {
          credentials: "include",
        })

        if (response.ok) {
          const userData = await response.json()
          setUser(userData)
        }
      } catch (error) {
        console.error(error)
      } finally {
        setIsLoading(false)
      }
    }

    checkLoginStatus()
  }, [])

  const login = () => {
    window.location.href = "/api/login"
  }

  return <AuthContext.Provider value={{ user, isLoading, login }}>{children}</AuthContext.Provider>
}
```


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simple user state

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simple user state

checking the api for user's status

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simple user state

checking the api for user's status

setting the state

auth is not that hard

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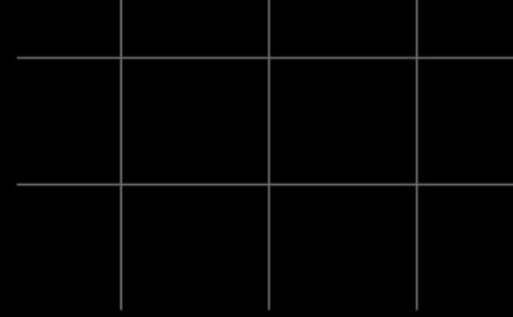
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```

simple user state

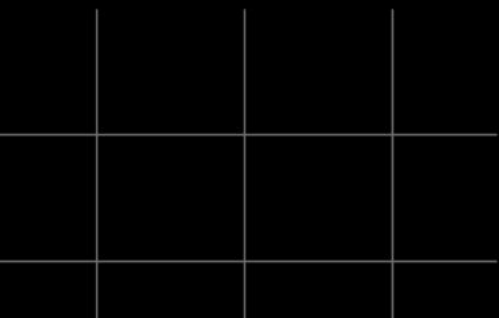
checking the api for user's status

setting the state

login logic handled by the backend



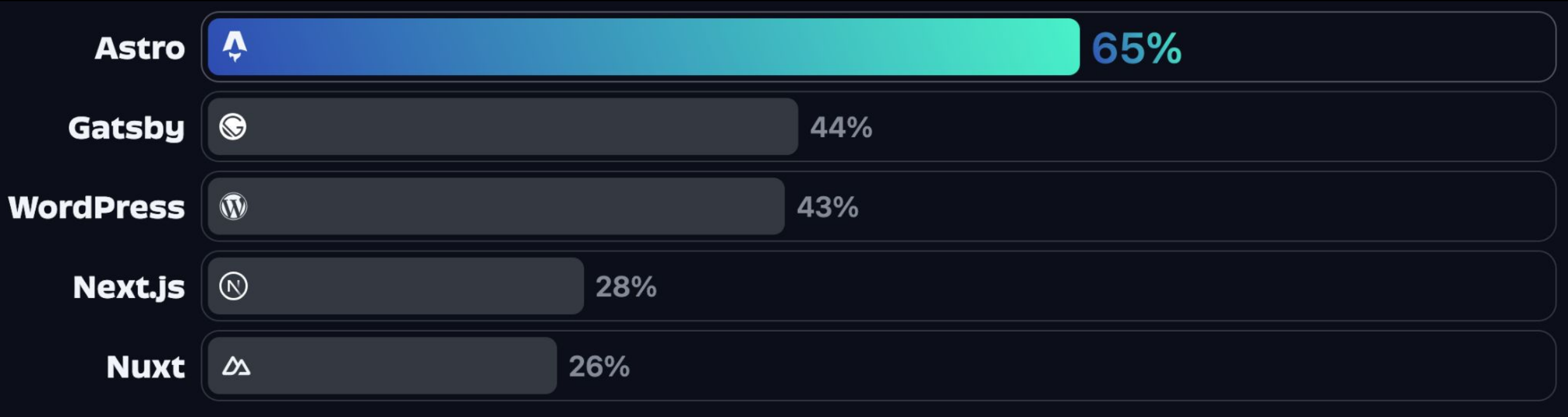
keep your frontend as light as possible



maybe you don't even need react

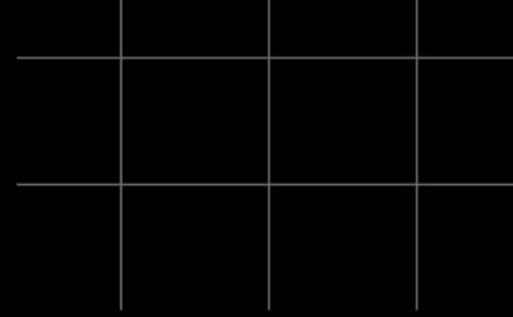


jQuery is used by 91.0% of all the websites whose JavaScript library we know. **This is 74.4% of all websites.**

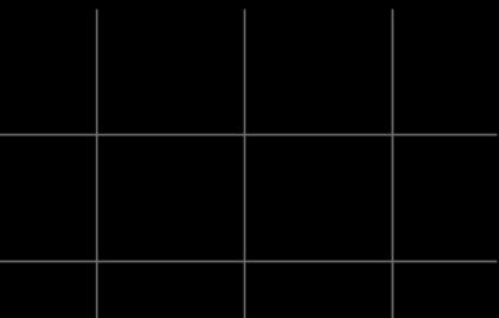


benchmark from astro's website, your use case might differ

there are much faster
alternatives



there are much faster
alternatives



The word "Remix" is displayed in a stylized, multi-colored font with a glowing effect. The letters are white with a blue outline, and the colors transition from blue to green to yellow to red. The logo is set against a dark gray rectangular background.

FRESH

there are much faster
alternatives

The logo for Remix, featuring the word "Remix" in a stylized font with a rainbow gradient and a blue outline, set against a dark gray background.

FRESH

there are much faster
alternatives



The logo for Remix, featuring the word "Remix" in a stylized font with a rainbow gradient, set against a dark gray background.

FRESH

there are much
alternatives



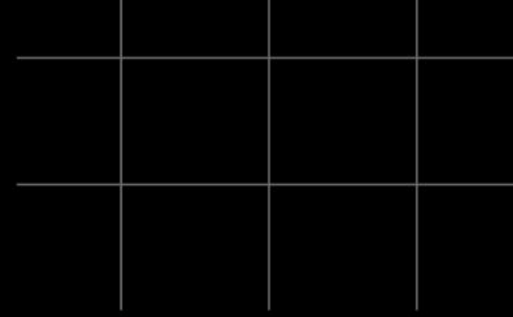
The logo for Remix, featuring the word "Remix" in a stylized, multi-colored font (blue, green, yellow, red) with a glowing effect, set against a dark gray background.

FRESH

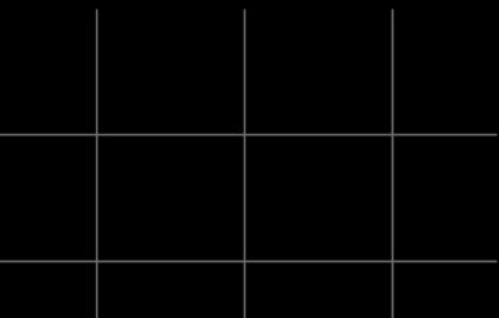
there are much
alternatives



no more
javascript



backend time



backend

```
func main() {
    logger := slog.New(slog.NewJSONHandler(os.Stderr, nil))
    slog.SetDefault(logger)

    app := fiber.New(fiber.Config{
        JSONEncoder: json.Marshal,
        JSONDecoder: json.Unmarshal,
        Prefork:      true,
    })

    app.Use(AuthMiddleware())

    app.Get("/api/login", InitiateGitHubLogin)
    app.Get("/api/login/callback", HandleGitHubCallback)
    app.Get("/api/auth/status", GetAuthStatus)

    app.Get("/api/health_check", HealthCheck)
    app.Post("/api/submit", SubmitTypeTest)
    app.Get("/api/leaderboard", cache.New(cache.Config{
        Expiration: 30 * time.Second,
        CacheControl: true,
    }), GetLeaderBoard)

    app.Static("/", "/root/typeboard/dist/")
    app.Get("/*", func(ctx *fiber.Ctx) error {
        return ctx.SendFile("/root/typeboard/dist/index.html")
    })

    app.Listen(":3000")
}
```

backend

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making
json fast



backend

github
oauth

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github
oauth

endpoints

making
json fast

backend

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```

making
json fast

github
oauth

endpoints

serving
frontend

backend

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```

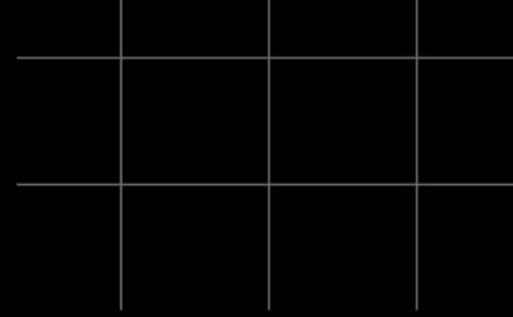
making
json fast

github
oauth

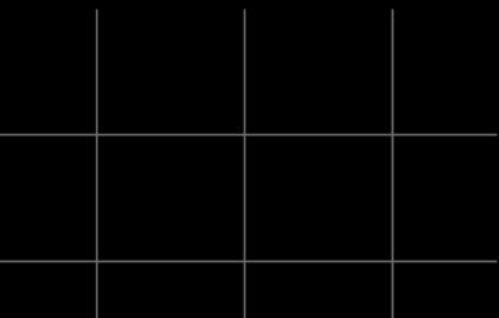
endpoints

caching

serving
frontend



why i chose golang



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- all languages are great and use what you like

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- all languages are great and use what you like
- very easy to implement complex logic
- great ecosystem for api development
- easy to deploy, the entire app is a single binary

why i choose golang

```
type TypeTestRequest struct {
    Wpm      int `json:"wpm"`
    Accuracy int `json:"accuracy"`
}

type Claims struct {
    Username string `json:"username"`
    jwt.RegisteredClaims
}

type User struct {
    ID      int    `json:"id"`
    Login   string `json:"login"`
    Name    string `json:"name"`
    AvatarURL string `json:"avatar_url"`
}

type LeaderboardEntry struct {
    Login    string `json:"login"`
    WPM      int    `json:"max_wpm"`
    Accuracy int    `json:"accuracy"`
}
```

why i choose

golang

```
func AuthMiddleware() fiber.Handler {
    return func(c *fiber.Ctx) error {
        tokenString := ""
        cookie := c.Cookies("token")
        if cookie != "" {
            tokenString = cookie
        } else if len(tokenString) > 7 && tokenString[:7] == "Bearer " {
            tokenString = tokenString[7:]
        }

        if tokenString == "" {
            return c.Next()
        }

        claims := &Claims{}
        token, err := jwt.ParseWithClaims(tokenString, claims, func(token *jwt.Token) (any, error) {
            return jwtSecret, nil
        })

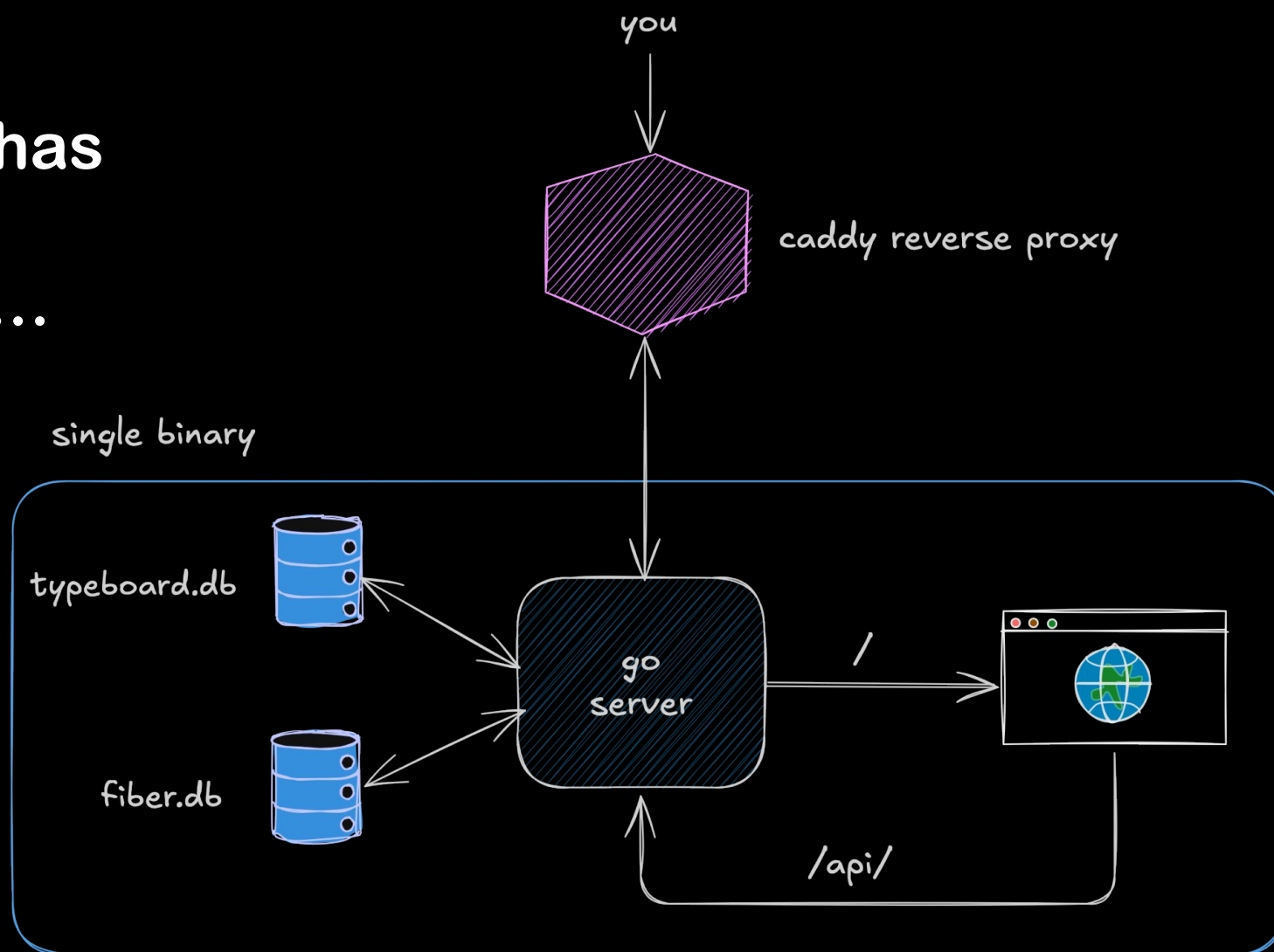
        if err != nil || !token.Valid {
            return c.Next()
        }

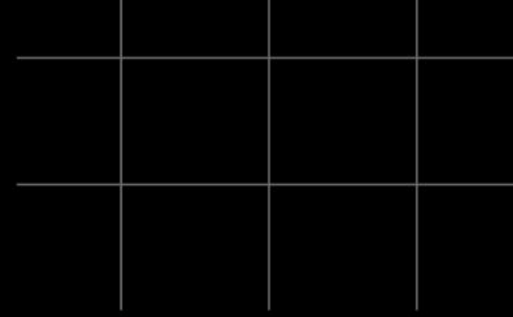
        c.Locals("username", claims.Username)
        return c.Next()
    }
}
```

why i choose golang

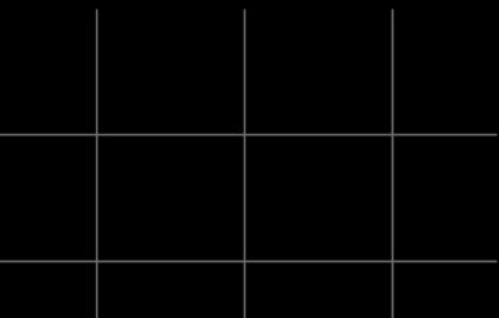
```
func (u *User) InsertNewUser() {  
    _, err := typeboardDb.Exec(`  
        INSERT INTO users (id, login, name, avatar_url)  
        VALUES (?, ?, ?, ?)  
        `, u.ID, u.Login, u.Name, u.AvatarURL)  
    if err != nil {  
        fmt.Println(err)  
    }  
}
```

this still has
one BIG
problem...





let's talk about databases



picking the right database is difficult

~424 different databases

<https://db-engines.com/en/ranking>

~424 different databases

<https://db-engines.com/en/ranking>



~424 different databases

<https://db-engines.com/en/ranking>



Opening Old Wounds - Why Uber Engineering Switched from Postgres to MySQL
164K views • 4 years ago

Hussein Nasser ✓

An article from 2016 caused a lot of discussions in the software engineerin...

12 chapters Intro | Problems with Architecture of... ▾

47:14



Why Discord Moved from MongoDB to Apache Cassandra, Let us Discuss
68K views • 4 years ago

Hussein Nasser ✓

In this Article Stanislav Vishnevskiy elegantly discusses why Discord moved from MongoDB to Apache Cassandra, the challenges ...

25:07

~424 different databases

<https://db-engines.com/en/ranking>



UBER

47:14

Opening Old Wounds - Why Uber Engineering Switched from Postgres to MySQL

164K views • 4 years ago

Hussein Nasser ✓

An article from 2016 caused a lot of discussions in the software engineerin...

12 chapters Intro | Problems with Architecture of...



Goodbye
cassandra

1:08:33

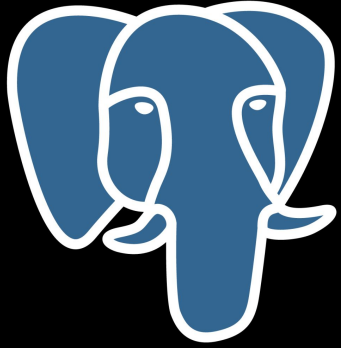
How Discord Stores Trillions of Messages | Deep Dive

180K views • 2 years ago

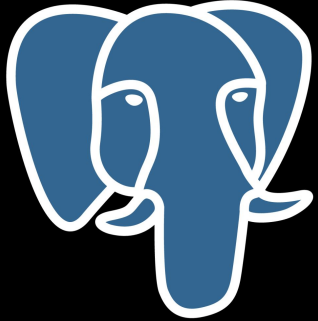
Hussein Nasser ✓

Discord engineering goes into details of how they migrated from Cassandr...

14 chapters Intro | Relational vs Distributed | The...



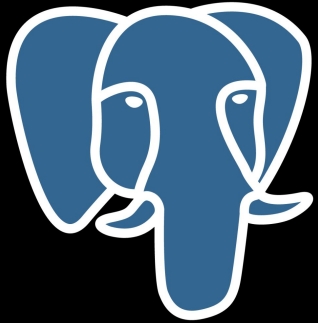
for structure data, users, payments...



for structure data, users, payments...



for caching, sessions, real-time, pub-sub....



for structure data, users, payments...



for caching, sessions, real-time, pub-sub....



unstructured data, blog post, product description...

auth is kinda hard

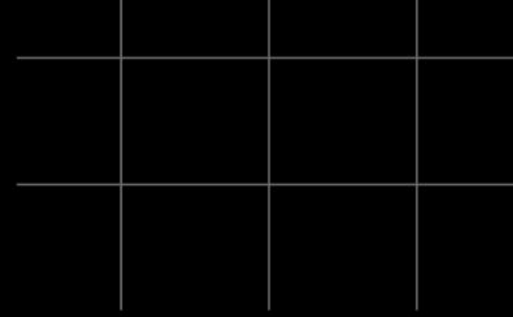


auth is hard, and there is no easy way out of this
clerk, firebase makes it easy use with the frontend but hard to integrate with the backend and easy to mess up the config for potential risk

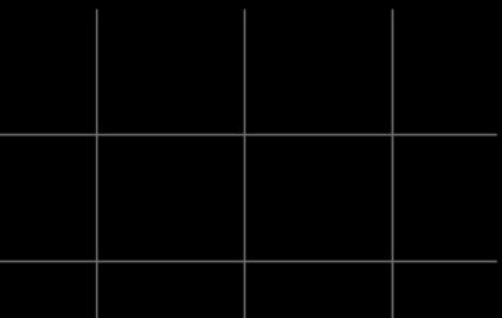
roll your own auth is a shooting yourself in the foot

oauth is a sweet
middleground

all this makes the backend very difficult 😞



well we can settle for something in the
middle





PocketBase

Open Source backend in **1** file

pocketbase.io



convex

convex.dev

why go through all this
trouble???

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- you are in control

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- you are in control
- you decide where to host it

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trouble???

- you are in control
- you decide where to host it
- doing hard things are fun
- you will be learning a lot about the underlying abstractions
- explore the alternative and think a lot before you write the first line of code

Thank you
all!!!



All the side and repo