

Phase / TEC screens WG

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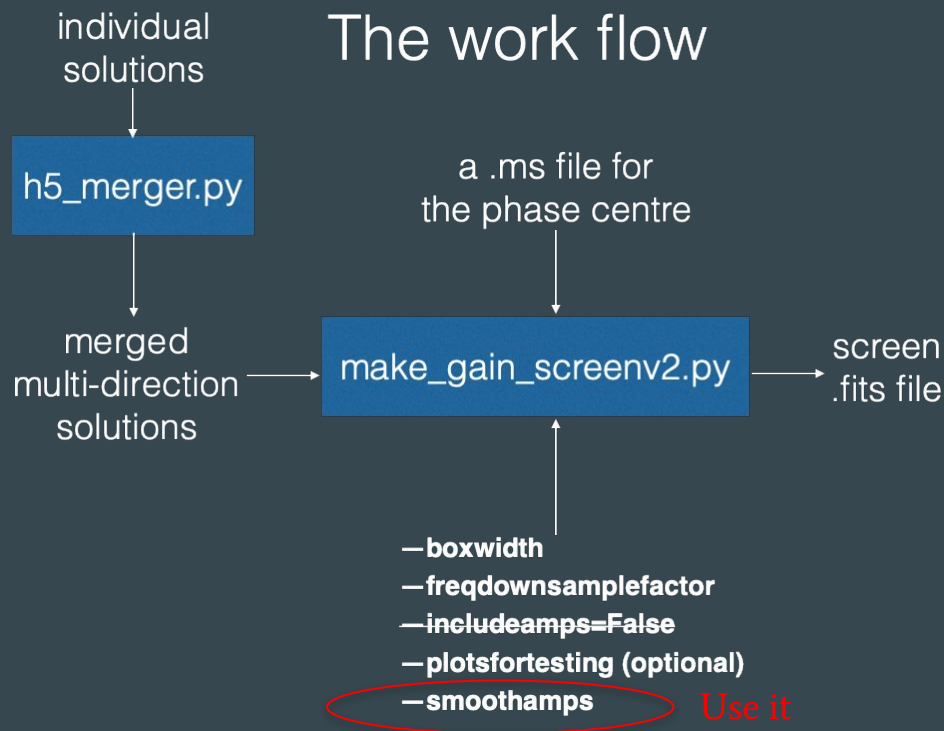
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Objectives for the week

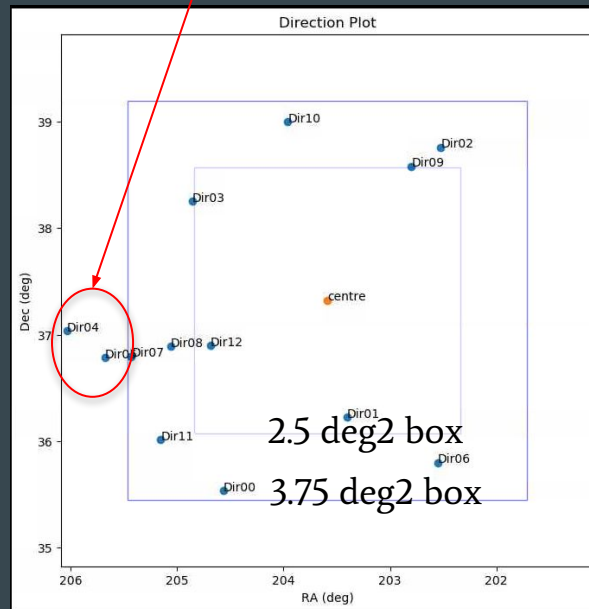
1. Create phase / amplitude screens from H-ATLAS pointings, using LBCS calibrators independently calibrated as delay calibrators
 - 1a. Remove some directions, re-create screens, see if screens match removed directions
[NOTE: these cannot be used for imaging, as they are in circular pol]
2. More generally, use screens to start testing intermediate resolution ($\sim 2''$) imaging
 - 2a. Pick a delay calibrator, apply to other directions, self-cal and use solutions to create TEC screens that can be applied for imaging

1. Create phase / amplitude screens from H-ATLAS pointings

The work flow



The **—boxwidth** is $2.5 \times 2.5 \text{ deg}^2$ by default, make sure that all your directions are covered within this box.

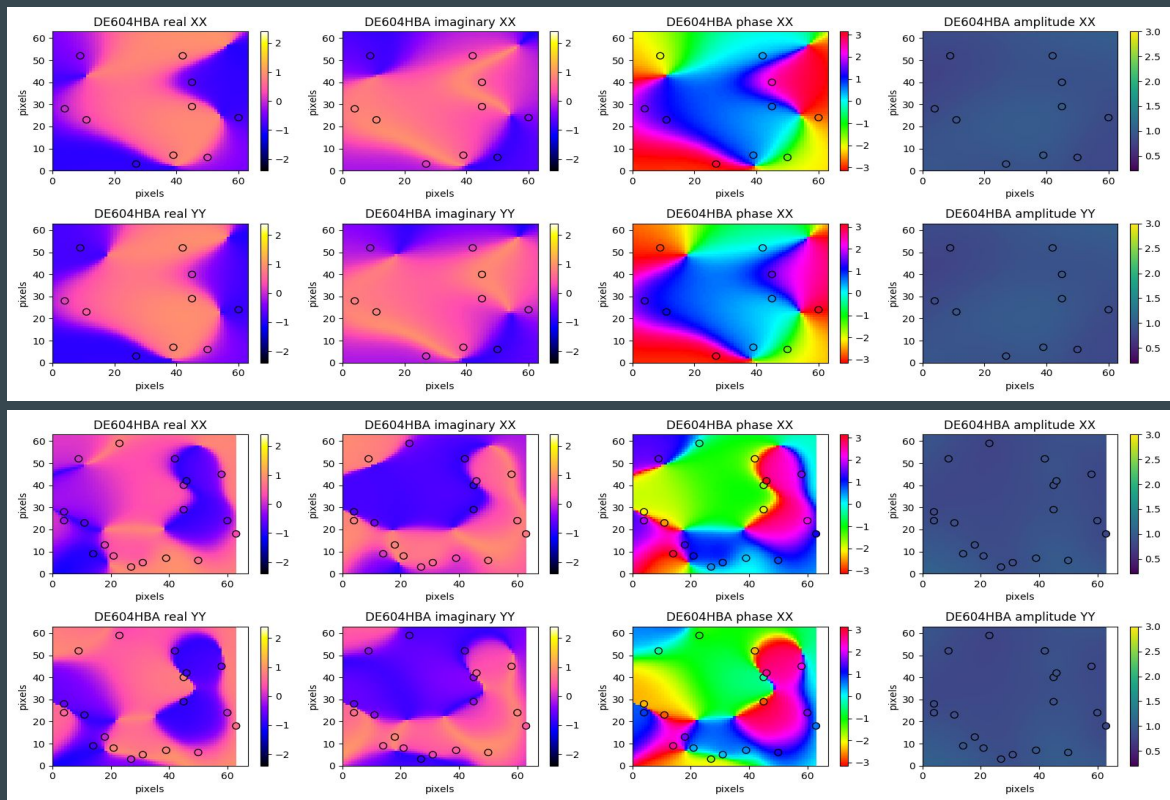


1a. Comparing removed directions with screens

Created screens for 2 H-ATLAS pointings with all directions and then just 10 - Amplitude smoothing means solutions look largely similar, lose a lot of phase info

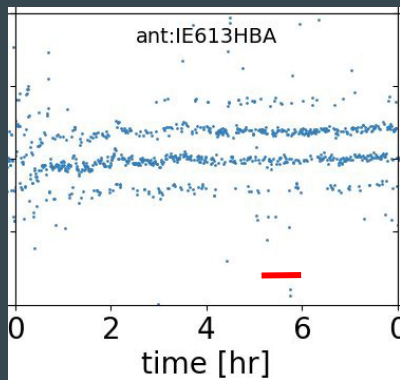
Created a script to go from screen + coordinate -> h5_parm

Can use losoto to compare solutions between screens and results from standard pipeline process

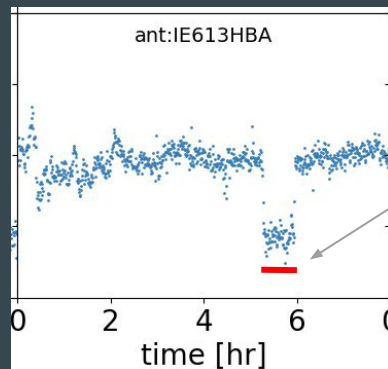


2a. Apply delay-cal and self-cal other directions to get TEC

Done, but need to 'de-jump' TEC solutions



Before de-jump



After de-jump

With current implementation of de-jumping, noisy or quick-changing data causes large offset

(linked with comparison of adjacent points)

Working on implementing outlier rejection to get rid of points more than 1 jump away

- Current plans are to compare values to a rolling median as moving across the observation, then clip
- May need to work with log values due to small deviations from dTEC of zero

Takeaways & Future work

- Getting more used to making / working with screens
 - Working on improving handling of screens (better visualisation of directions!)
 - Framework for extracting screen values at specific point
 - Working on improving de-jumping
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- Improve de-jumping
 - Implement linear screens and test imaging