LUCAS MOSELE

Interaction Designer

A capable full-spectrum designer passionate about clean interfaces and modern web technologies.

EXPERIENCE

STARTUP INSTITUTE - WEB DESIGN INSTRUCTOR

May 2015 - Present

MAXWELL HEALTH - FRONT END DESIGNER

As a designer and developer, I was in charge of all marketing level and forward facing front-end projects and some inter-departmental UX & UI work. Responsibilities include wireframing, UI design, prototyping, front end development, documentation and interaction design.

STARTUP INSTITUTE PROGRAM - UX TRACK

AUG 2014 - FEB 2015

TRELLIS - UX/UI DESIGNER

At Trellis I was responsible for maintaining the Design and UX direction of multiple clients. Projects were framed in Axure, designed in Photoshop, then animated by me or direct to code by the engineering team into Magento. Projects included a Forum & Ecommerce site for Allcells, and a Customizer Tool for Maxi Cosi.

OCT 2013 - JAN 2015

SALT - VISUAL/UX DESIGNER

As Visual/UX designer at SALT, I was tasked with being liason between engineering and design as the sole owner of the brand and visual language guidelines. I also led multiple user tests, designed interfaces for our user dashboard, content platform, and homepage, and entirely redefined our photography guidelines.

SALT - INTERACTIVE DESIGN INTERNSHIP

KRASH - MARKETING INTERNSHIP

SEPT 2010 - PRESENT

FREELANCE - CONSULTING & DESIGN

Over the years I've worked and volunteered in multiple creative capacities including game design & animation, Interior design, graphic & branding design and marketing consulting. Notable achievements include branding and organizing a large city-wide religious event and donation effort, a successful parkour training program, and leading the way to multiple partnerships with companies like HACKFit, GirlsLeap, & TheBostonCalendar.

See the rest of my work at www.lmosele.com

SKILLS

Angular Javascript Ruby

PHP
JQuery
SASS
Sketch App
Flinto
Git

HTML5 - ARIA LESS Invision Grunt/Gulp

Axure RP FluidUI

Illustrator InDesign HTML/CSS

> HubSpot JIRA

3DS Max
Alamo Engine
Photoshop
Premiere Pro
Lightroom