Lily Owens Final Project Presentation

The Web application I've created is a DIY music application. Through my involvement and within the Boston music scene I have found that there is not a consistent source to find new local music based on what local or non-local bands people may listen to. This makes it harder for both people to hear local music, and for local bands to reach larger audiences. The Web application developed will suggest new bands to users and provide music along with information (which may include booking and contact info) on these bands. It serves musicians, promoters, organizers, and anyone else in the music scene who is looking to find new music and bands similar to those they already enjoy based on their interests. The app is inclusive of different genres and try to reach a broad population of local music enthusiasts. The app runs exclusively on Mac and Windows.

I designed the app to be somewhat reminiscent of Spotify where there is a solid grid and an easy navigation menu. With my wireframes I had originally laid out my design almost identical to that of Spotify's; I quickly realized this and decided to redesign my application completely. This was perhaps the most challenging part of the entire project because I had been working with my old design and then realized half way through it that it looked so similar to Spotify, I then redesigned and essentially had to start over with just three weeks to complete. If I could do this website all over again I'd like to start the project with the new design so I would have a lot more time to refine and finish it.

I learned a lot from this project, mainly I learned how to connect missing paths from one design app to a hosted website. My next step with this project would be to work on it even more and bring it to life!