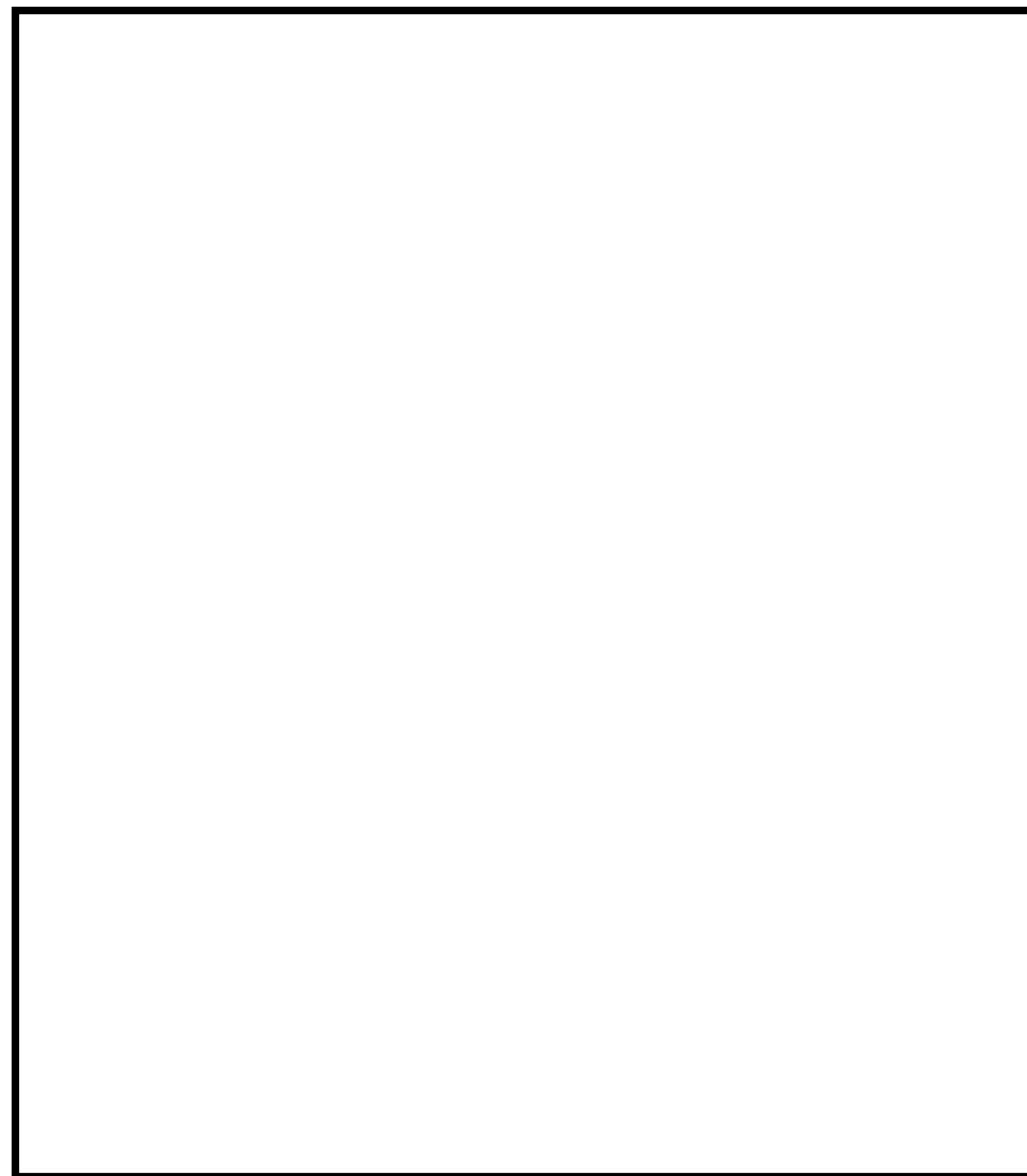


Scaling Automatic Modular Verification

Lauren Pick

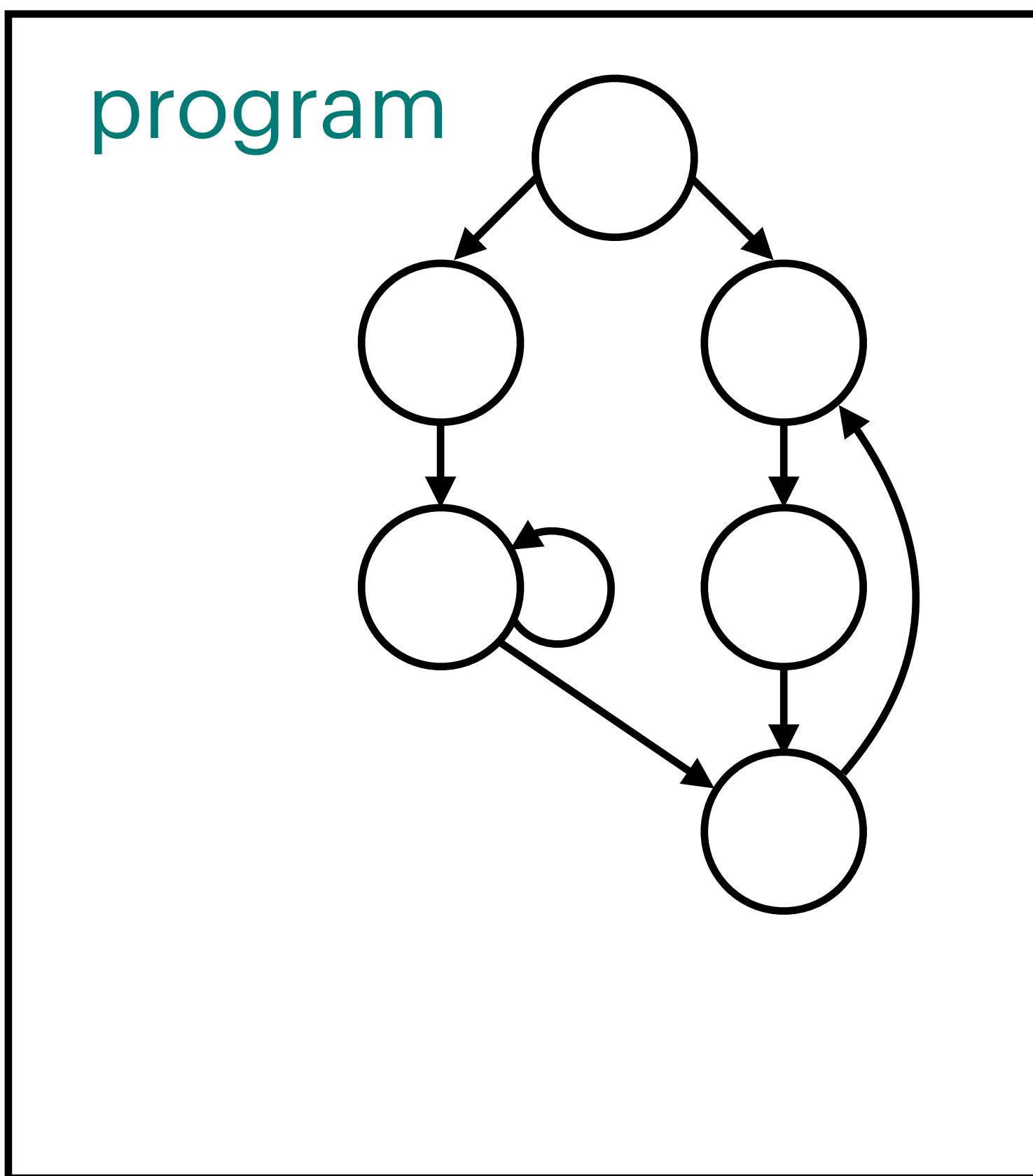
Automated Software Verification

verification problem



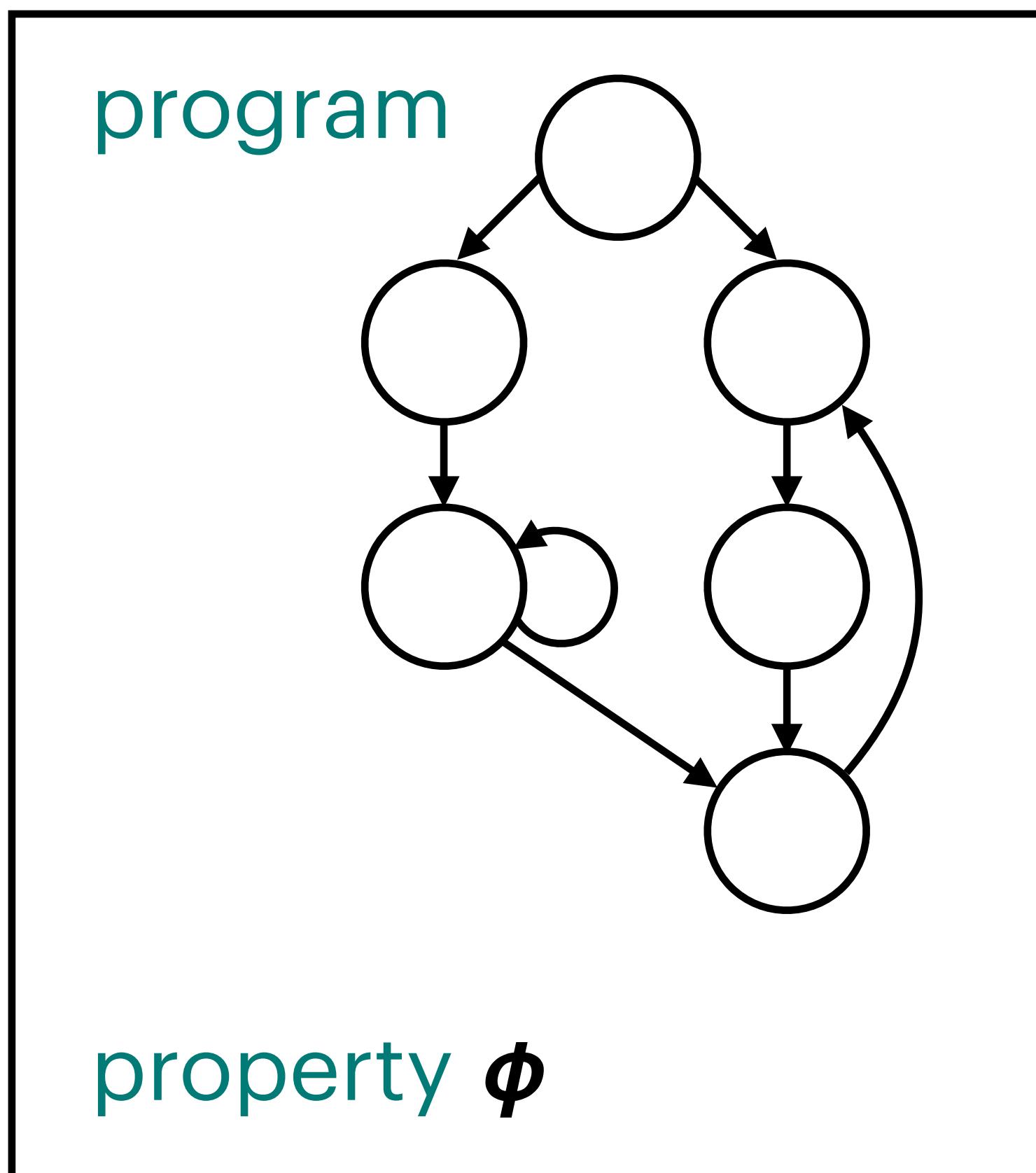
Automated Software Verification

verification problem



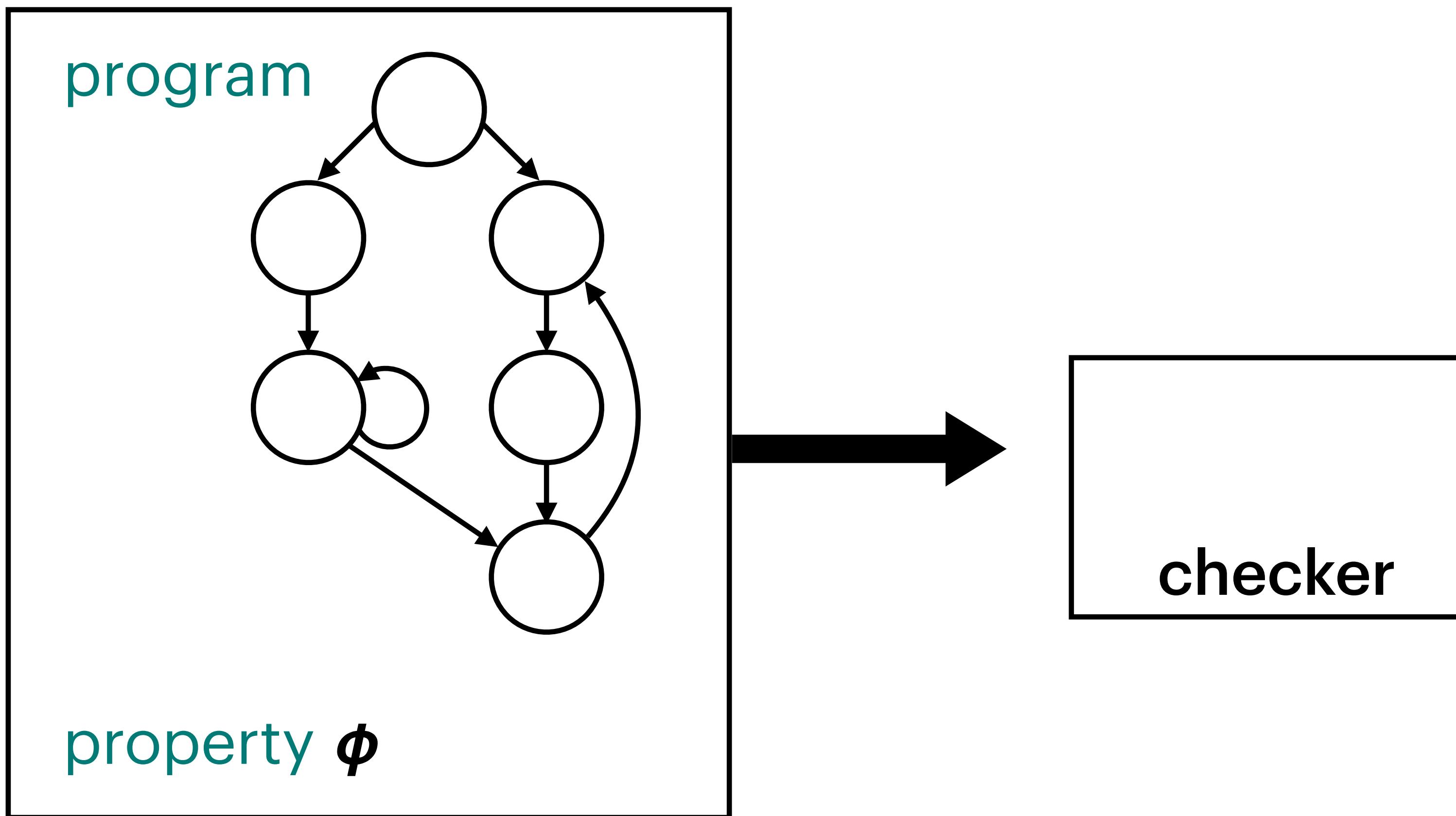
Automated Software Verification

verification problem



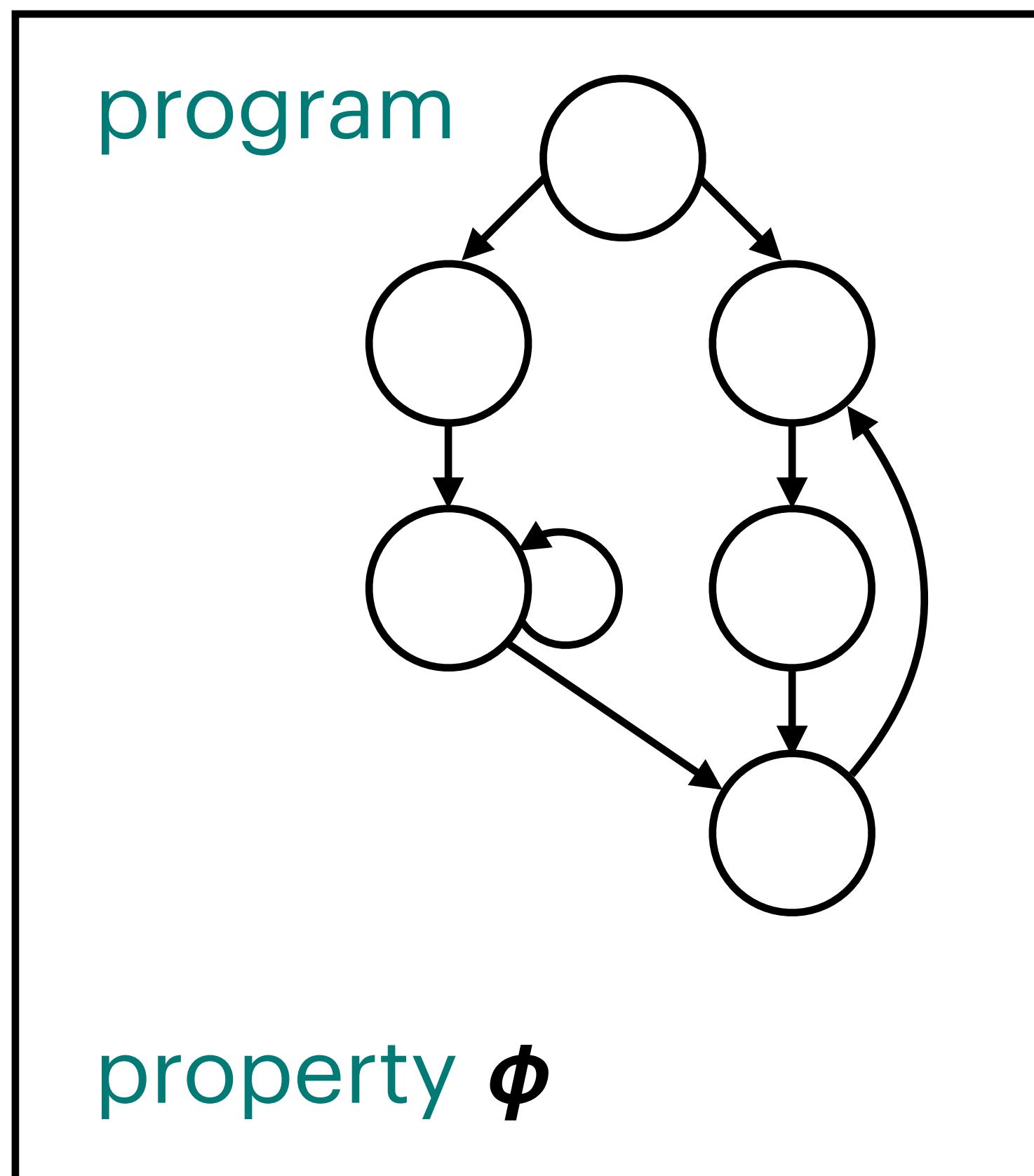
Automated Software Verification

verification problem



Automated Software Verification

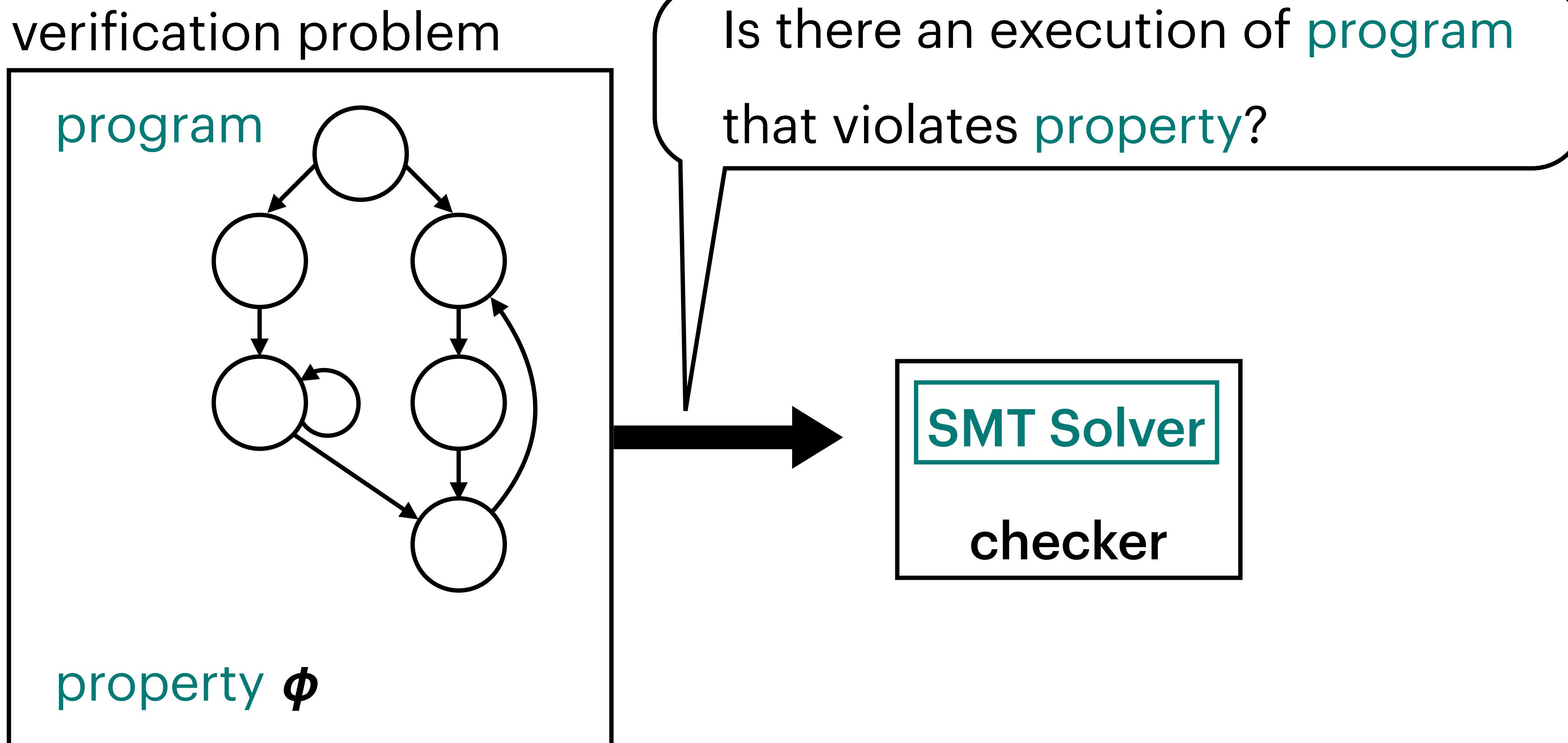
verification problem



Is there an execution of program
that violates property?

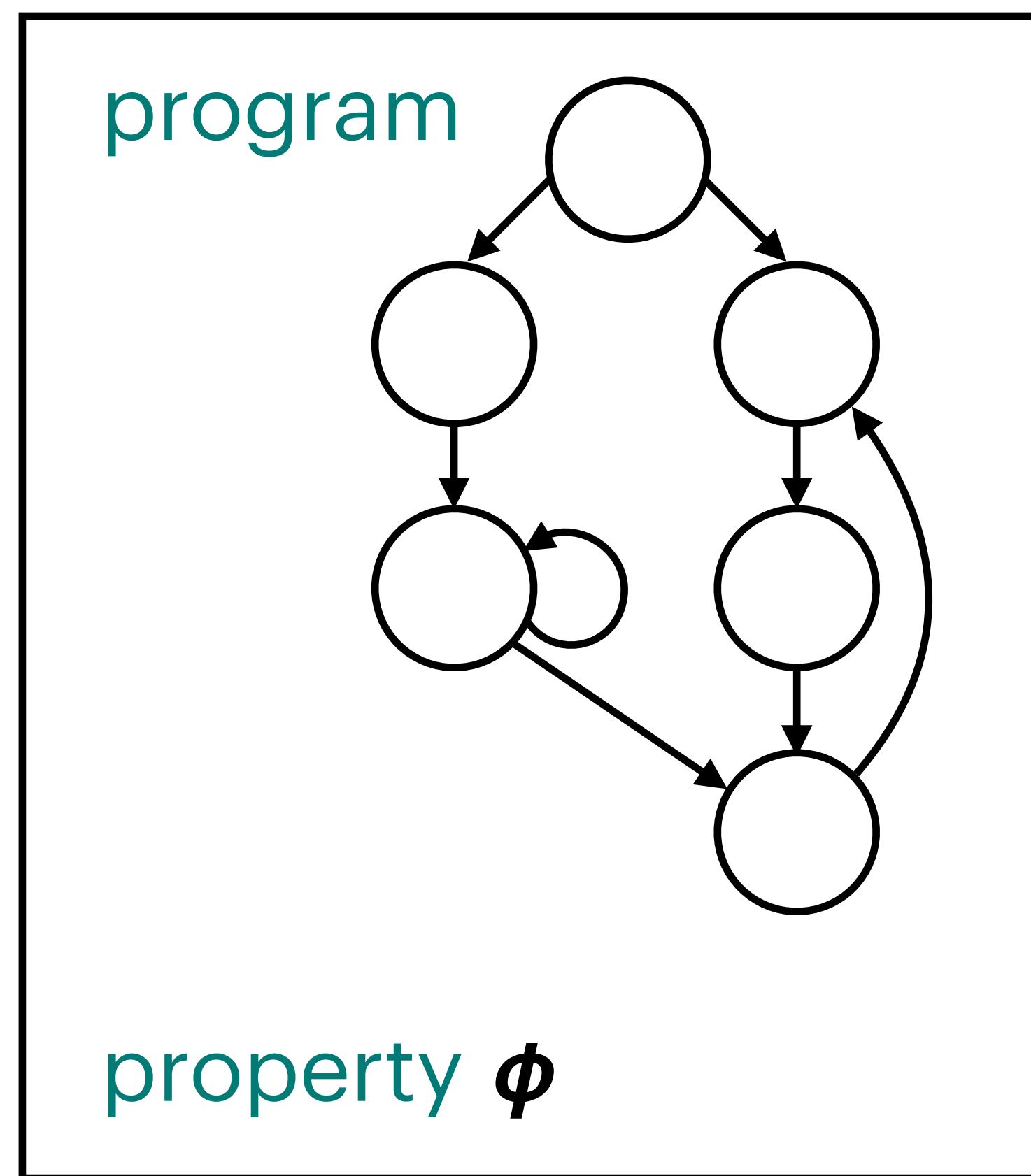
checker

Automated Software Verification



Automated Software Verification

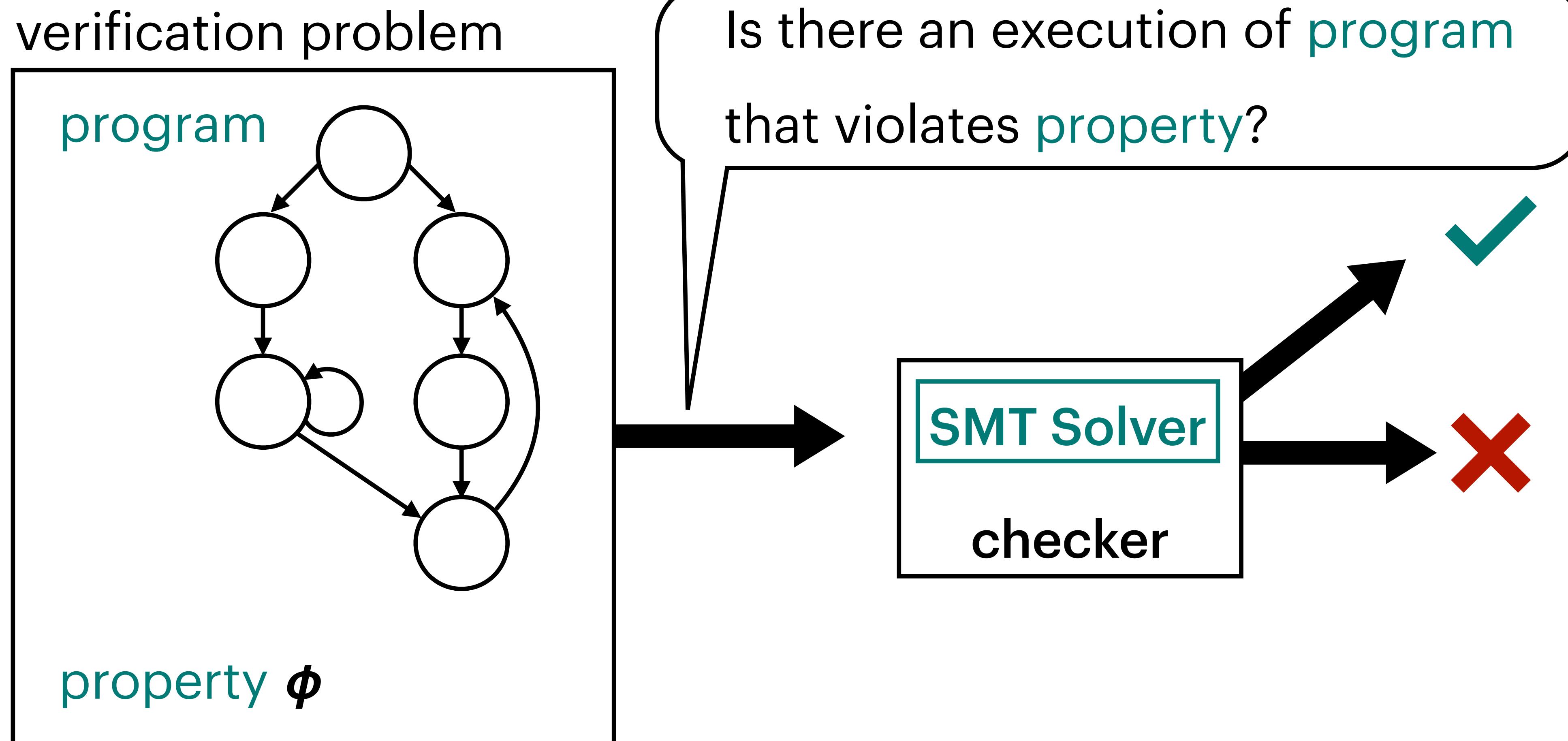
verification problem



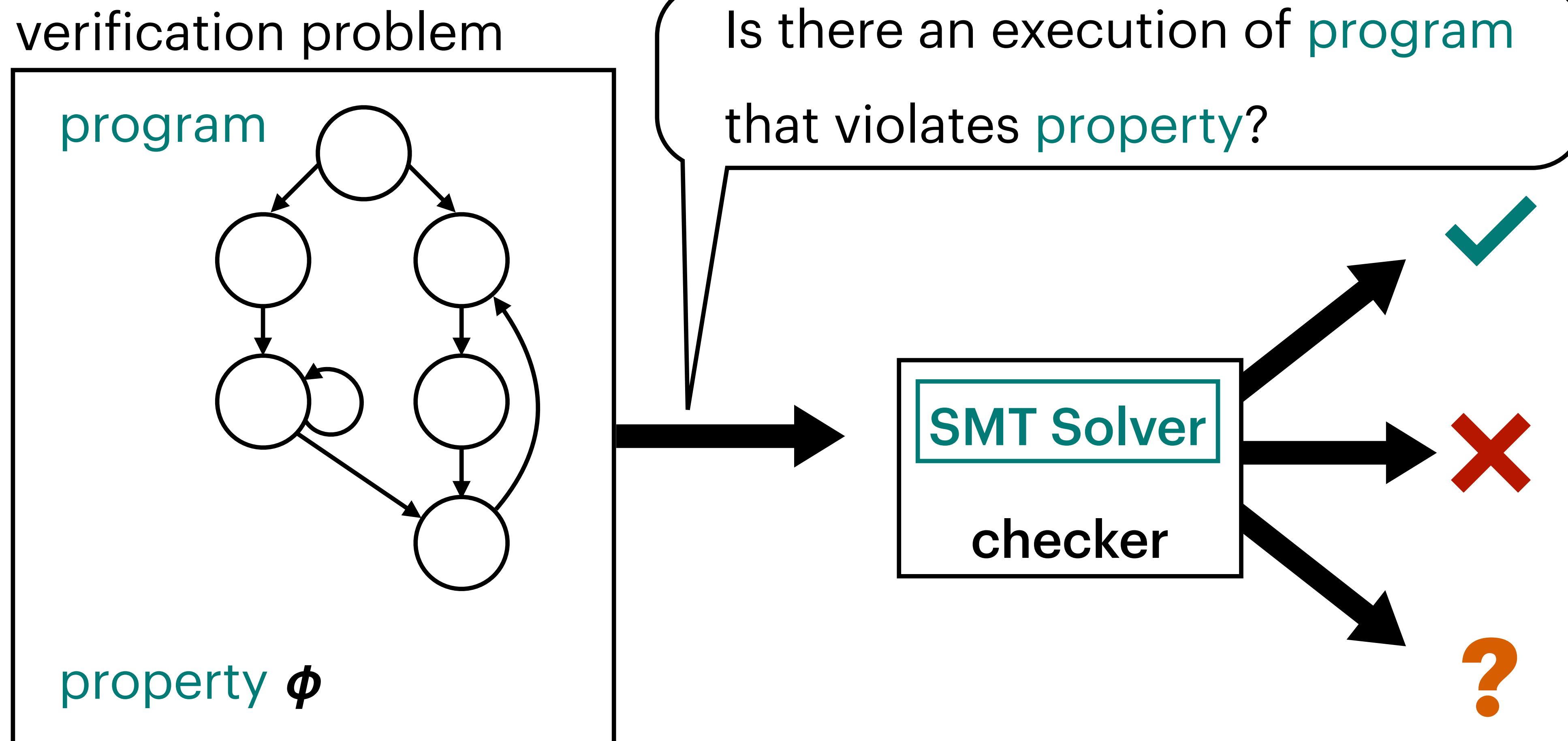
Is there an execution of program
that violates property?

SMT Solver
checker

Automated Software Verification

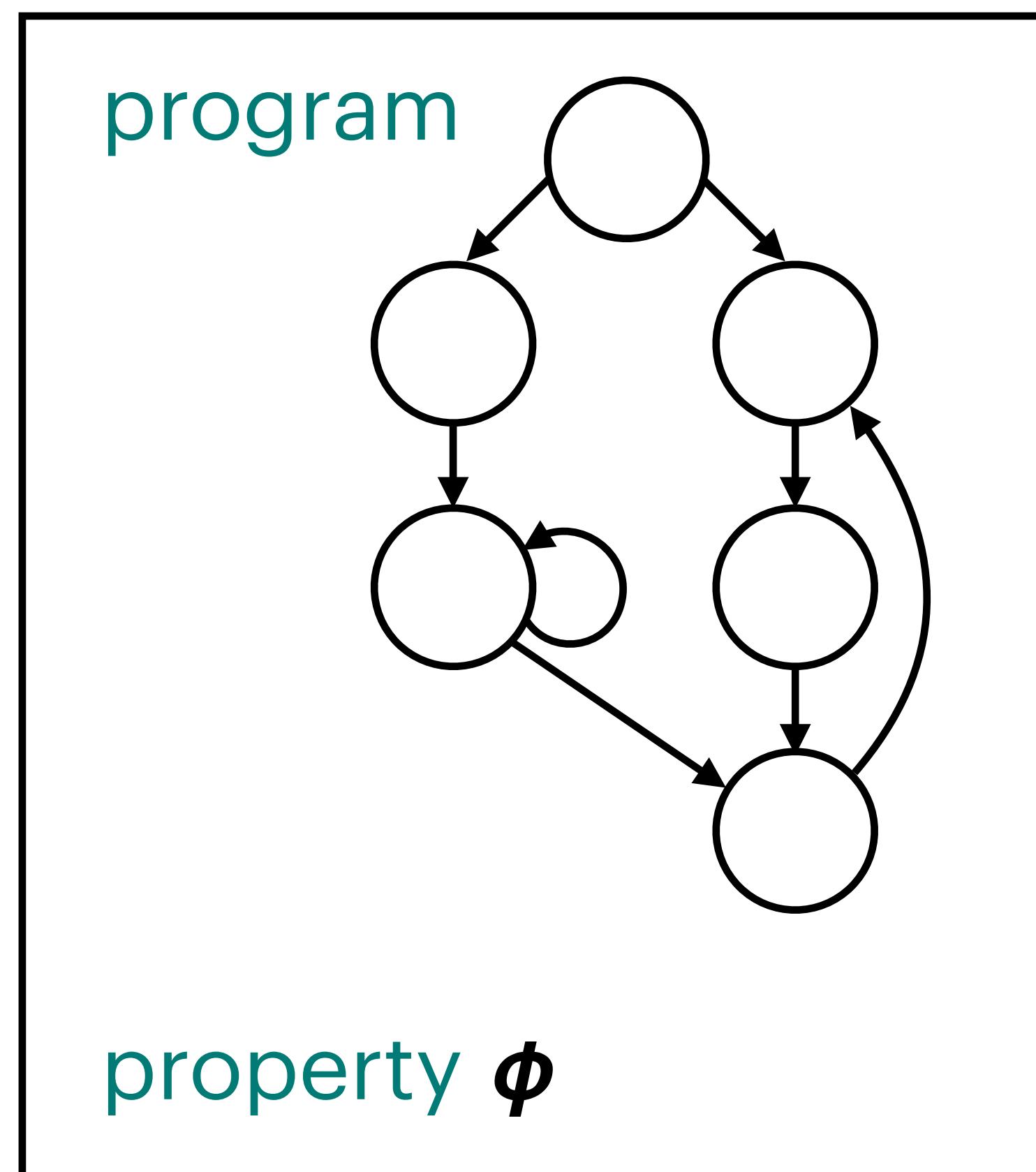


Automated Software Verification



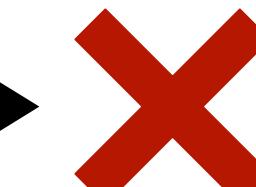
Automated Software Verification

verification problem



Is there an execution of program
that violates property?

SMT Solver
checker



Undecidable in general.

Satisfiability Modulo Theories (SMT) Solvers

SMT Solver

Satisfiability Modulo Theories (SMT) Solvers

formula ϕ  **SMT Solver**

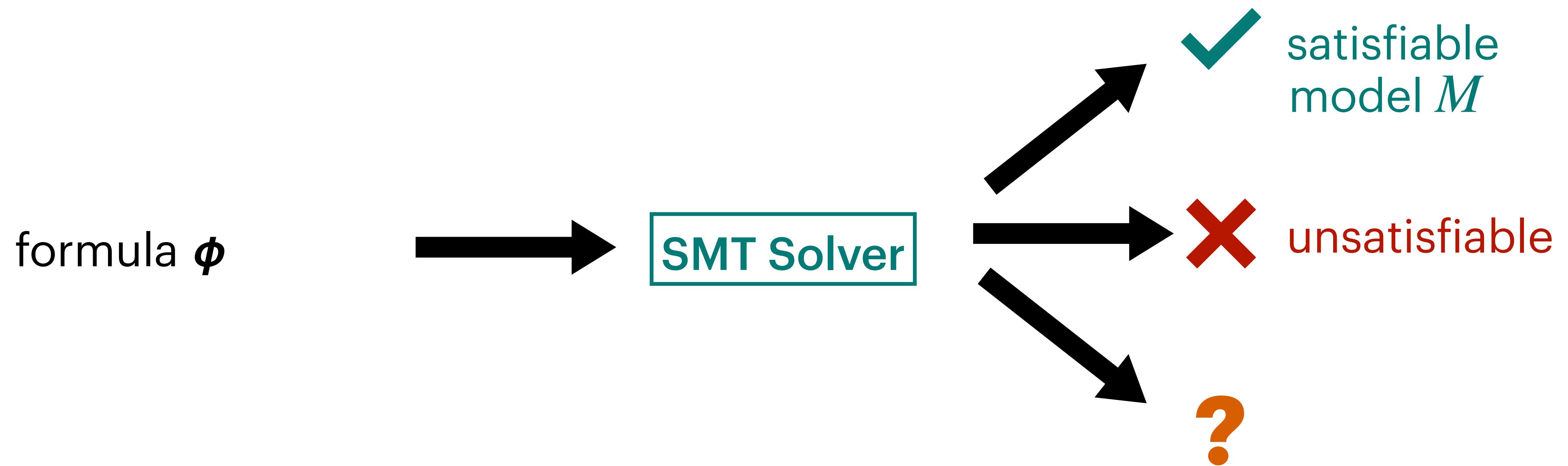
Satisfiability Modulo Theories (SMT) Solvers



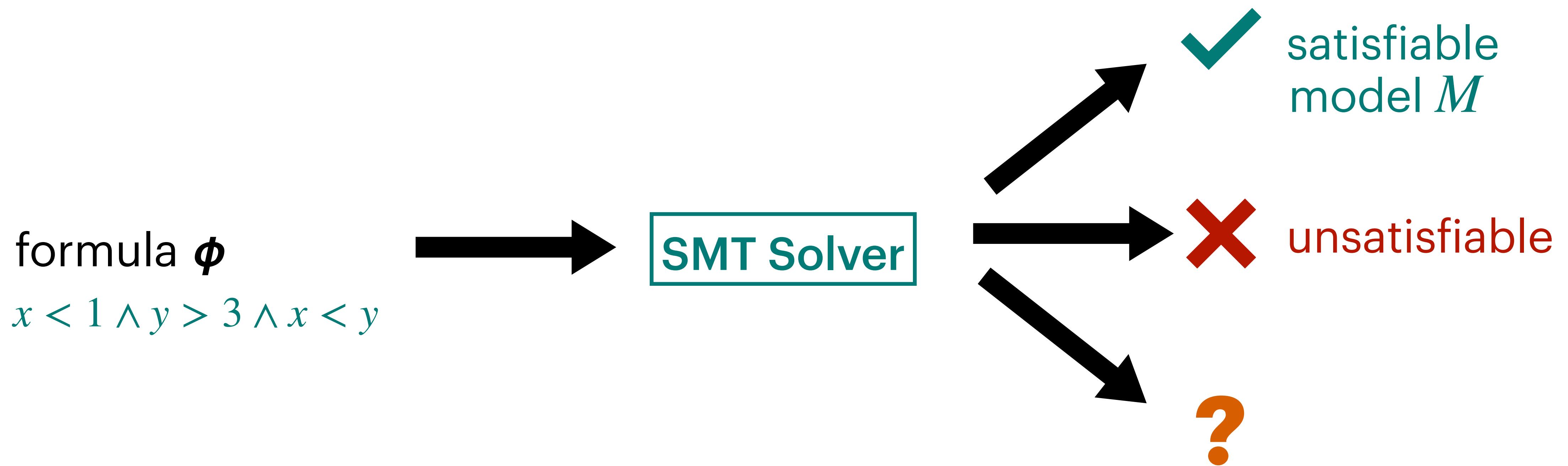
Satisfiability Modulo Theories (SMT) Solvers



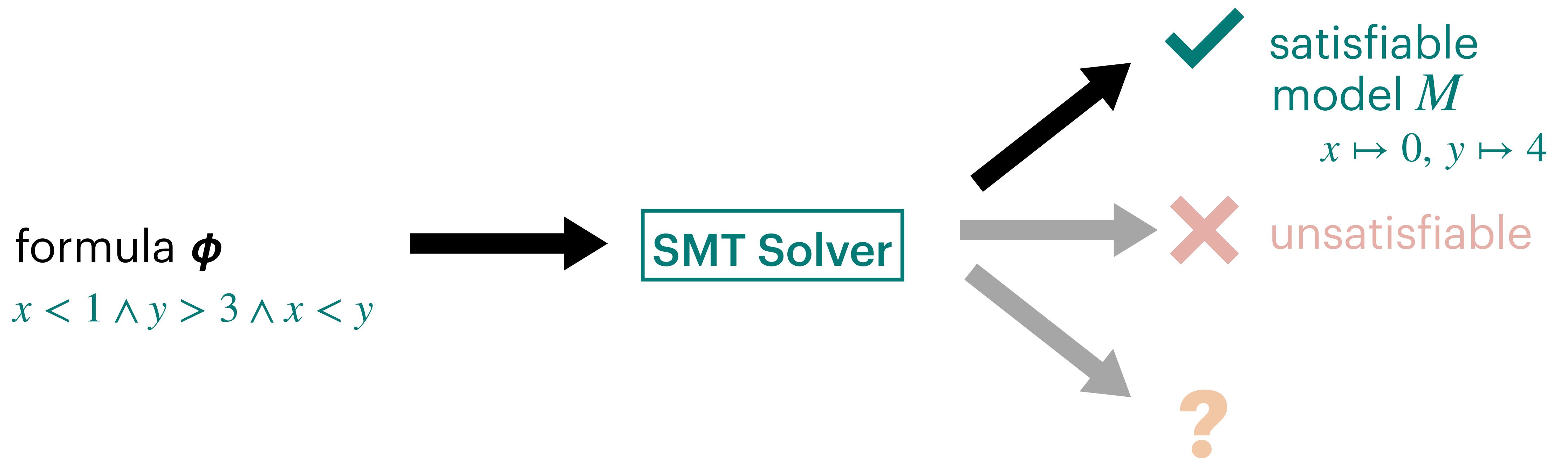
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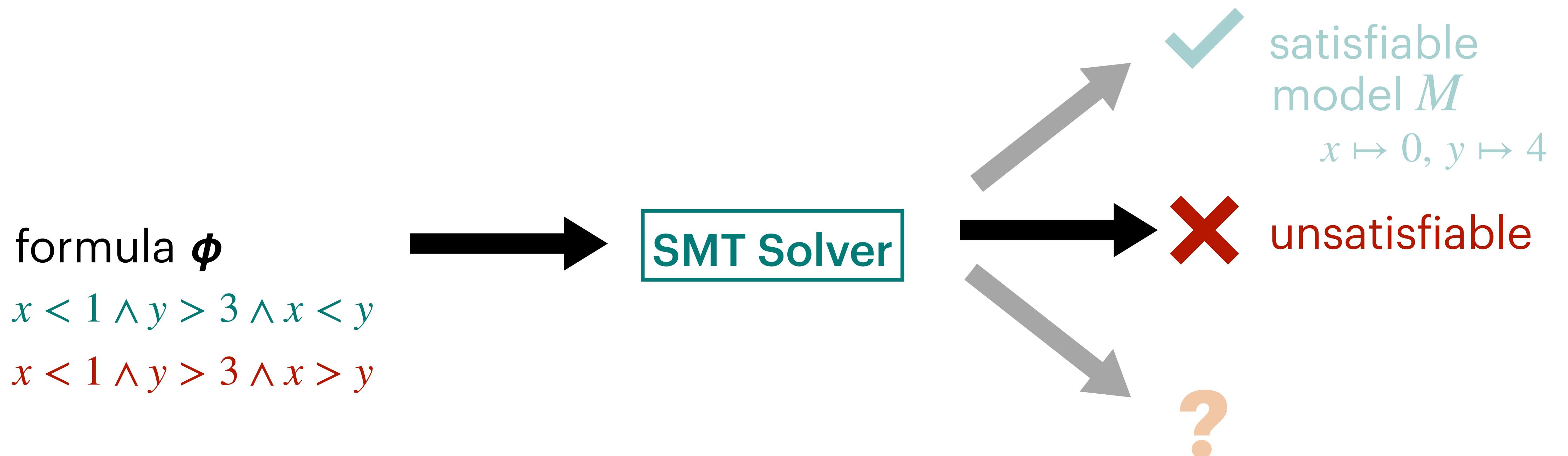
Satisfiability Modulo Theories (SMT) Solvers



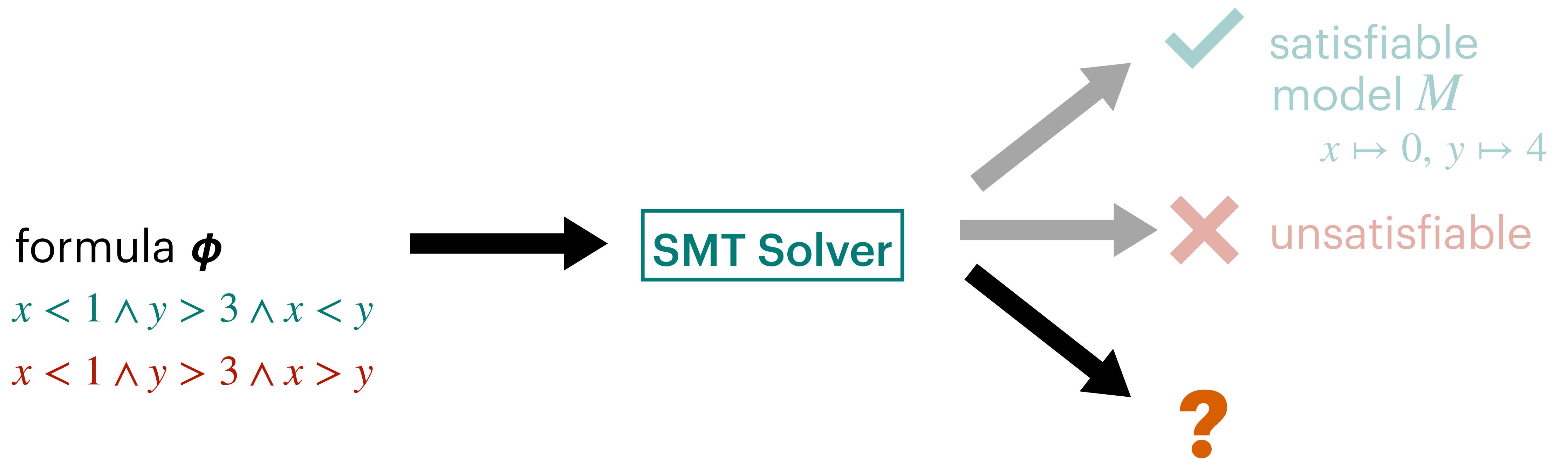
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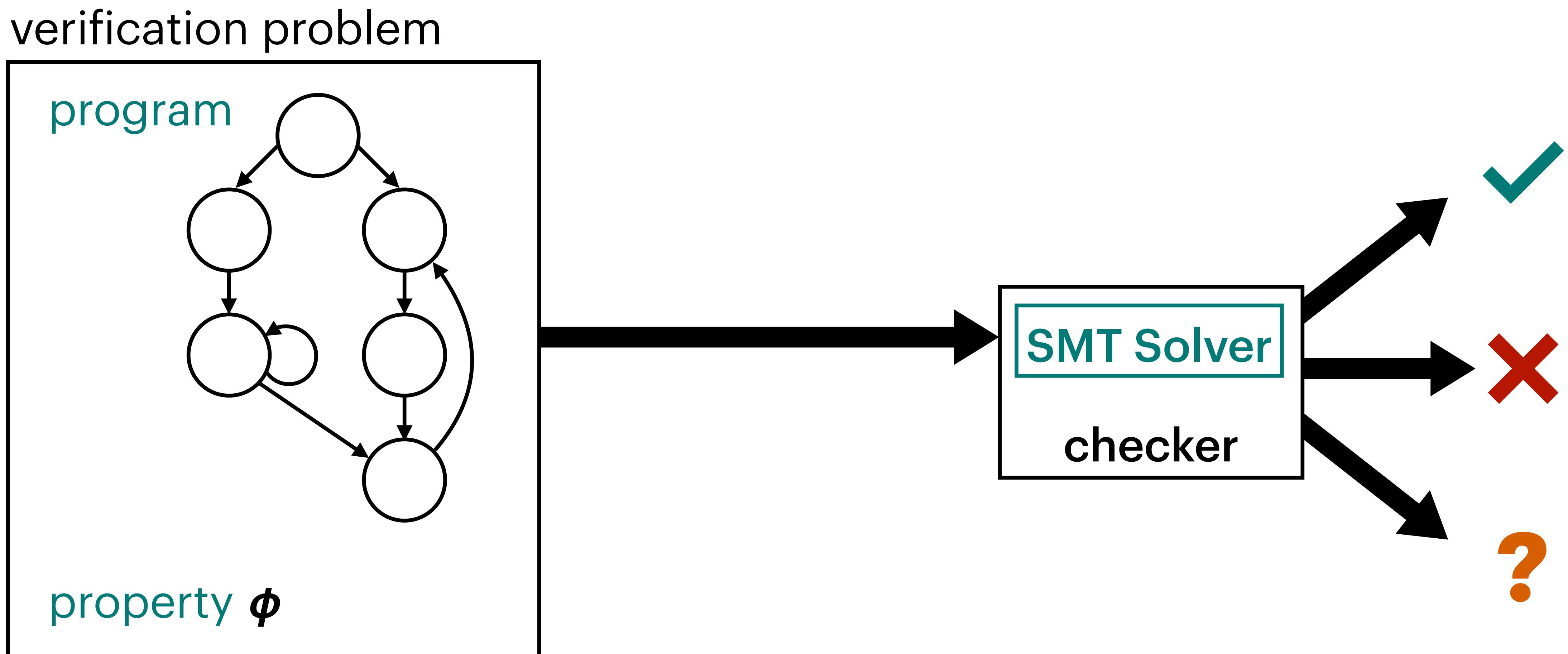
Satisfiability Modulo Theories (SMT) Solvers



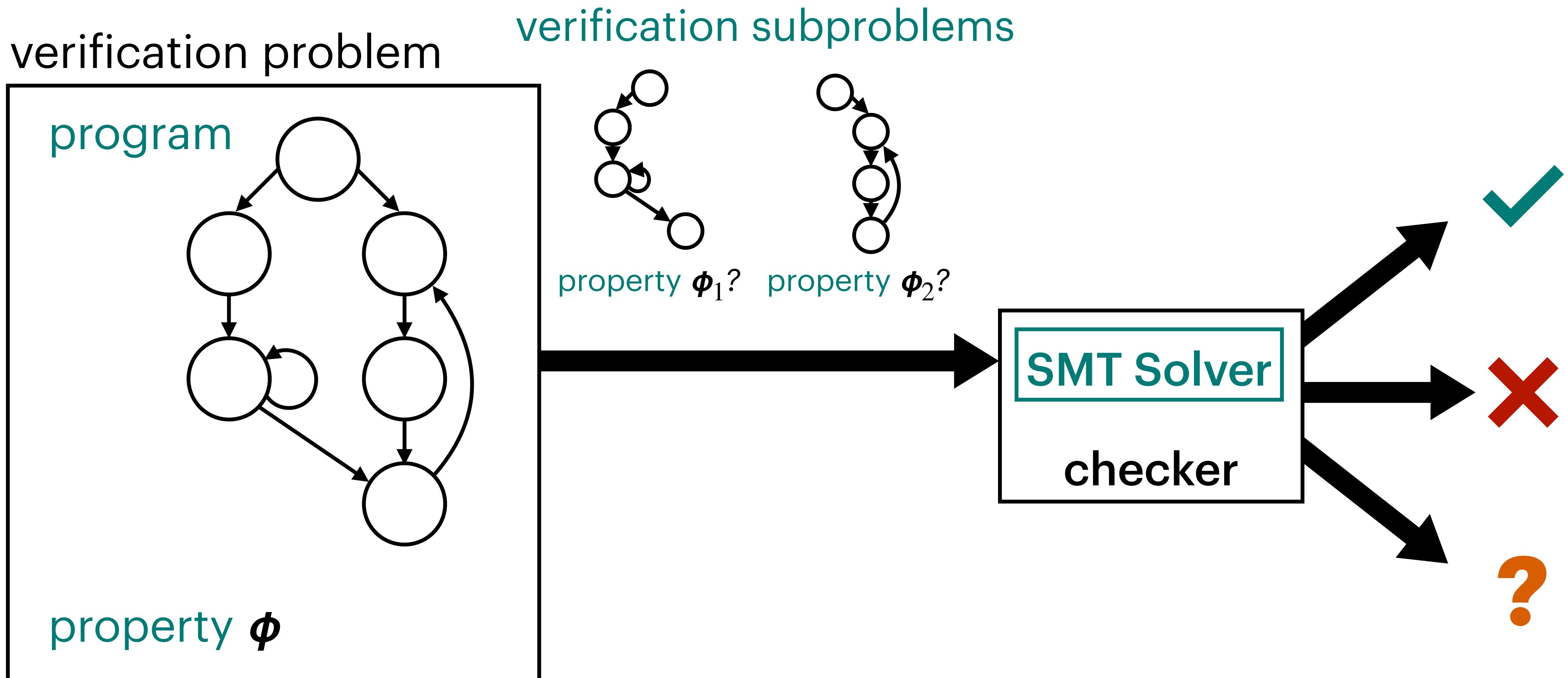
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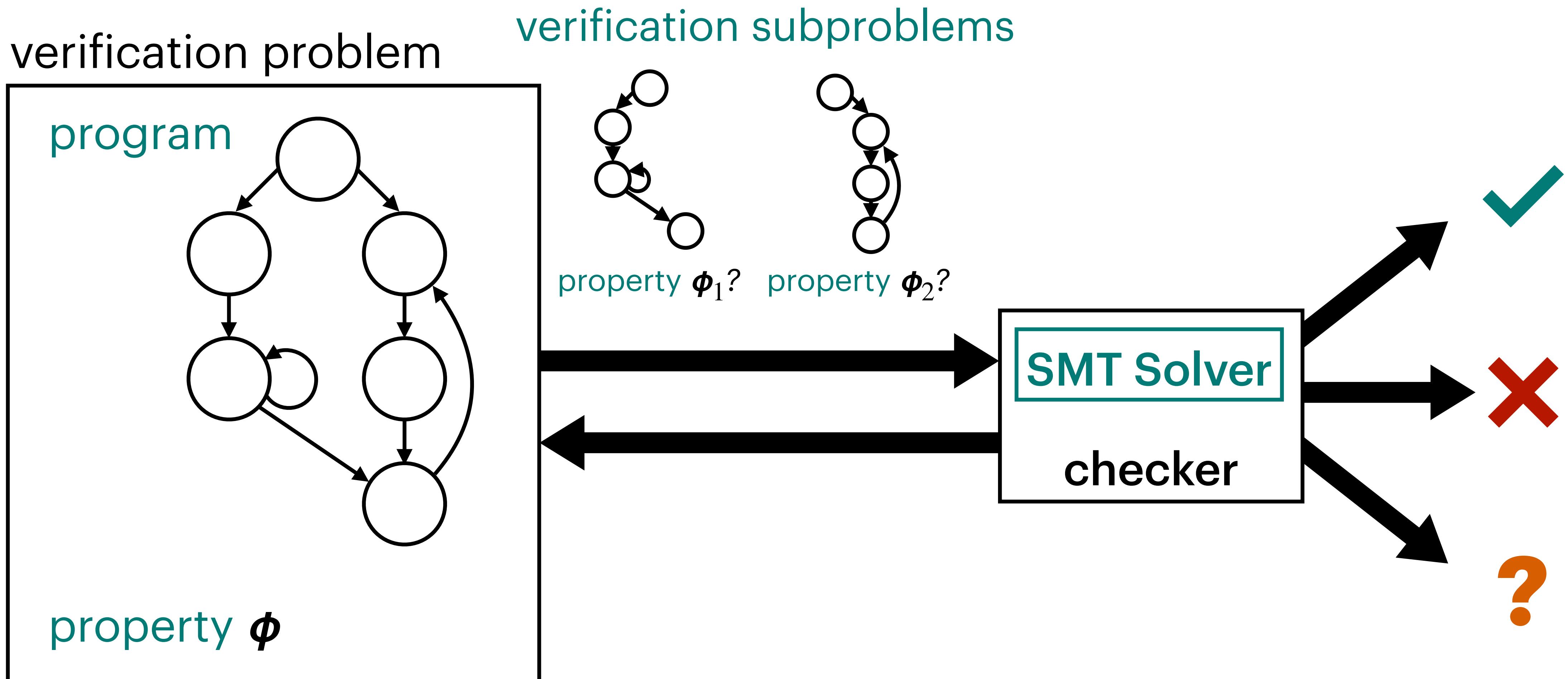
Automated Modular Verification



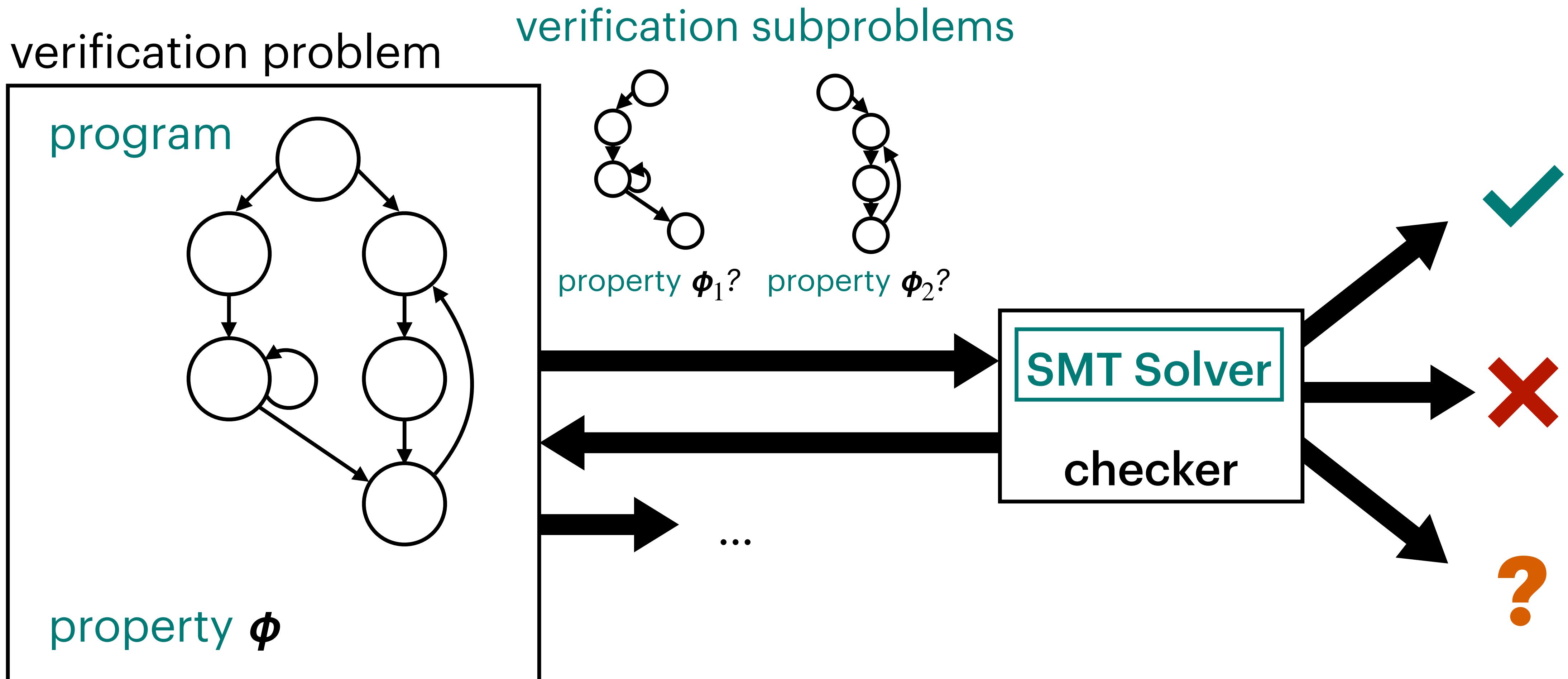
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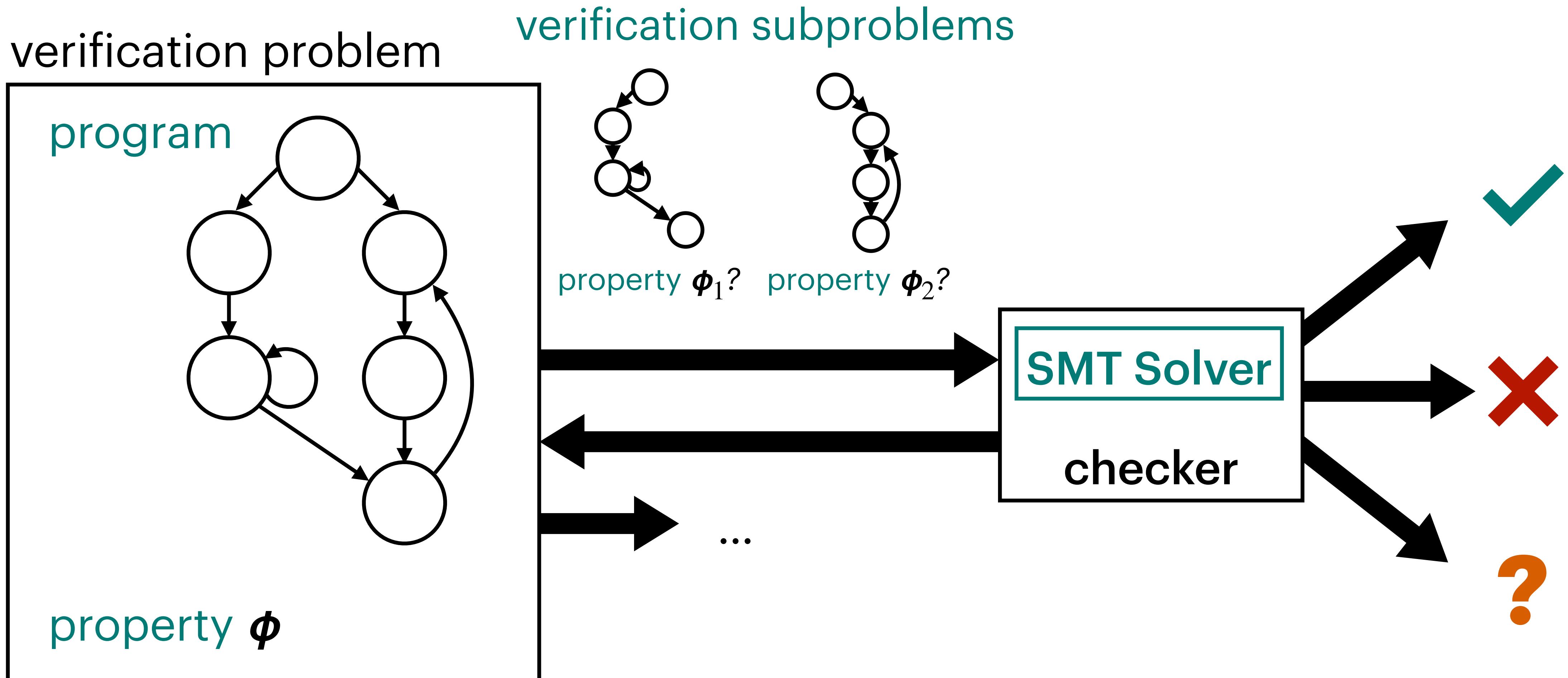
Automated Modular Verification



Automated Modular Verification



Automated Modular Verification



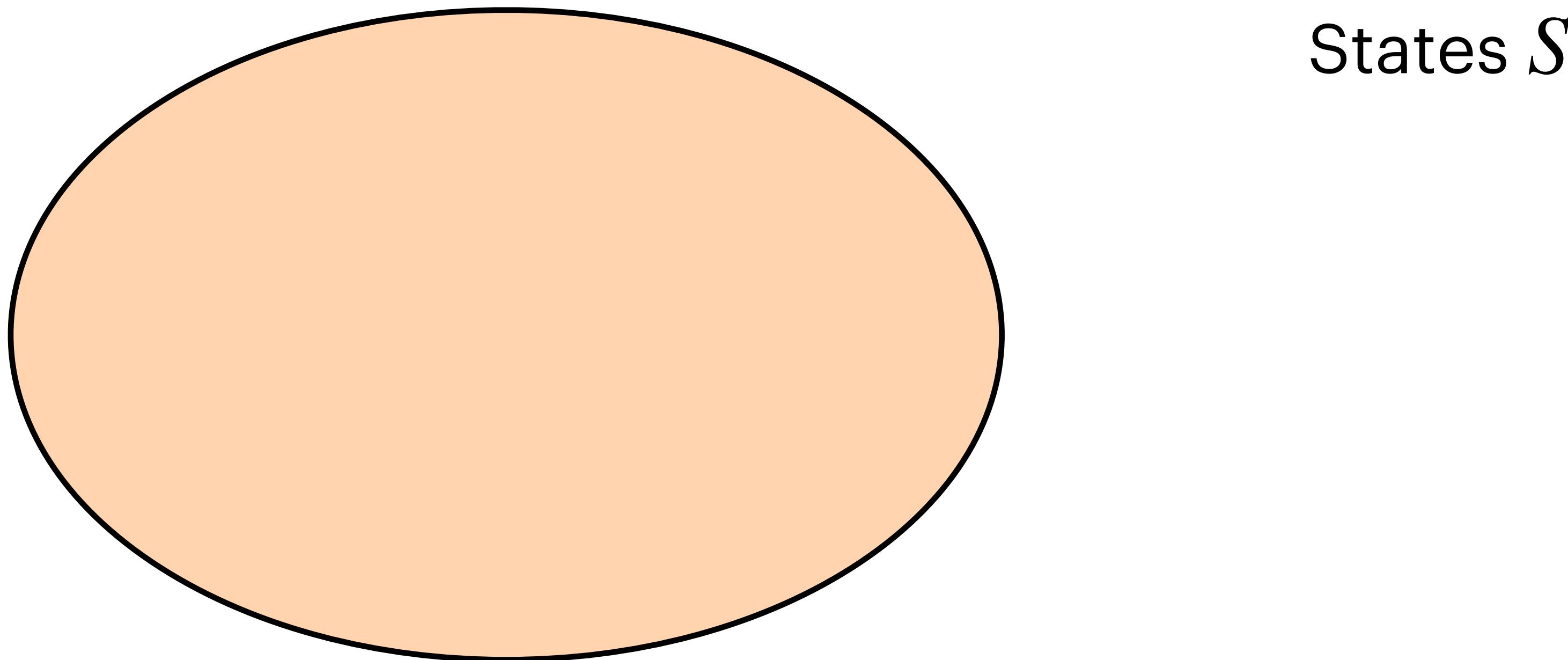
Verification subproblems can involve discovery of inductive invariants

Verification of Transition Systems

For a transition system $(S, T, Init)$:

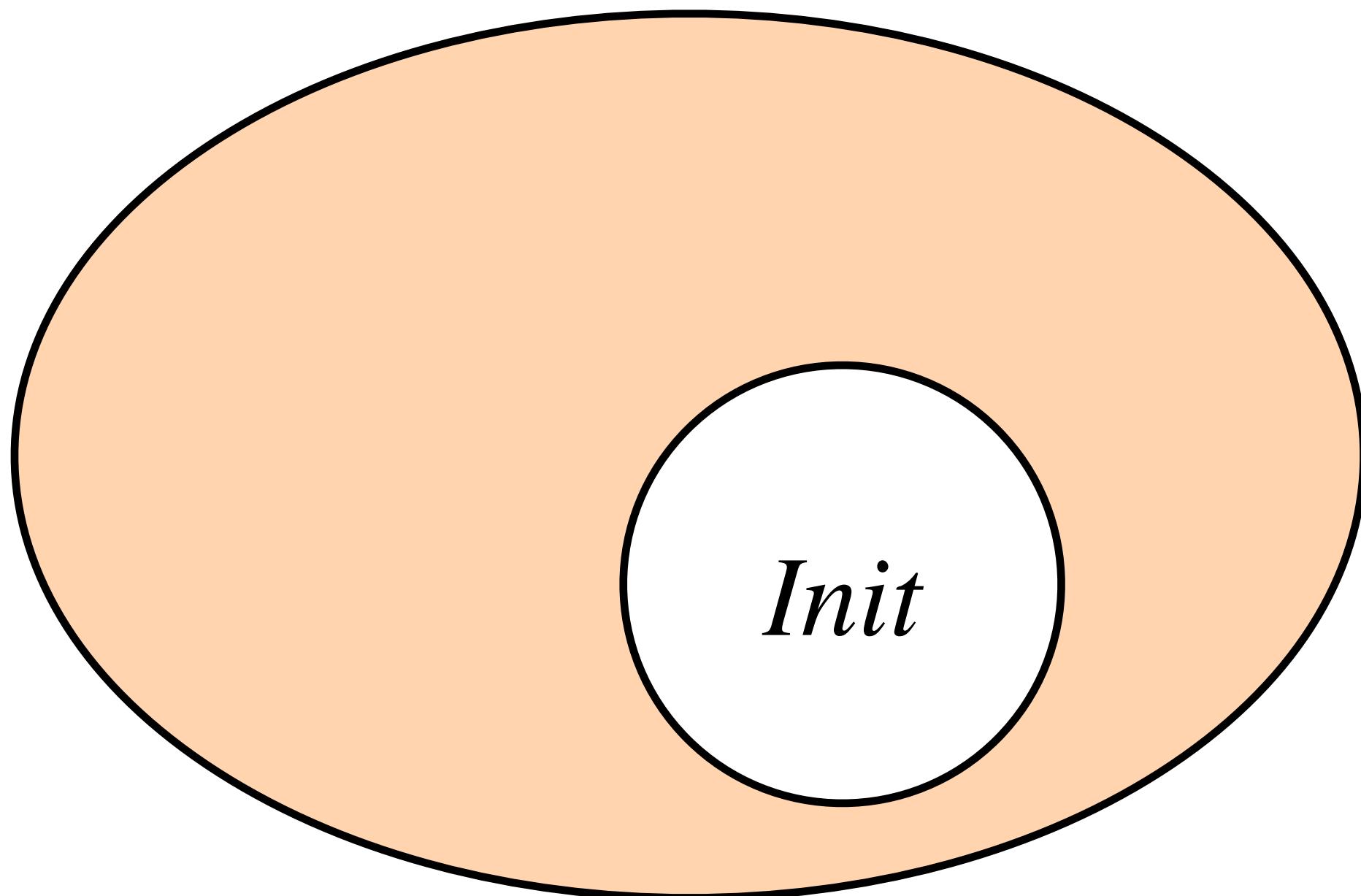
Verification of Transition Systems

For a transition system (S, T, Init) :



Verification of Transition Systems

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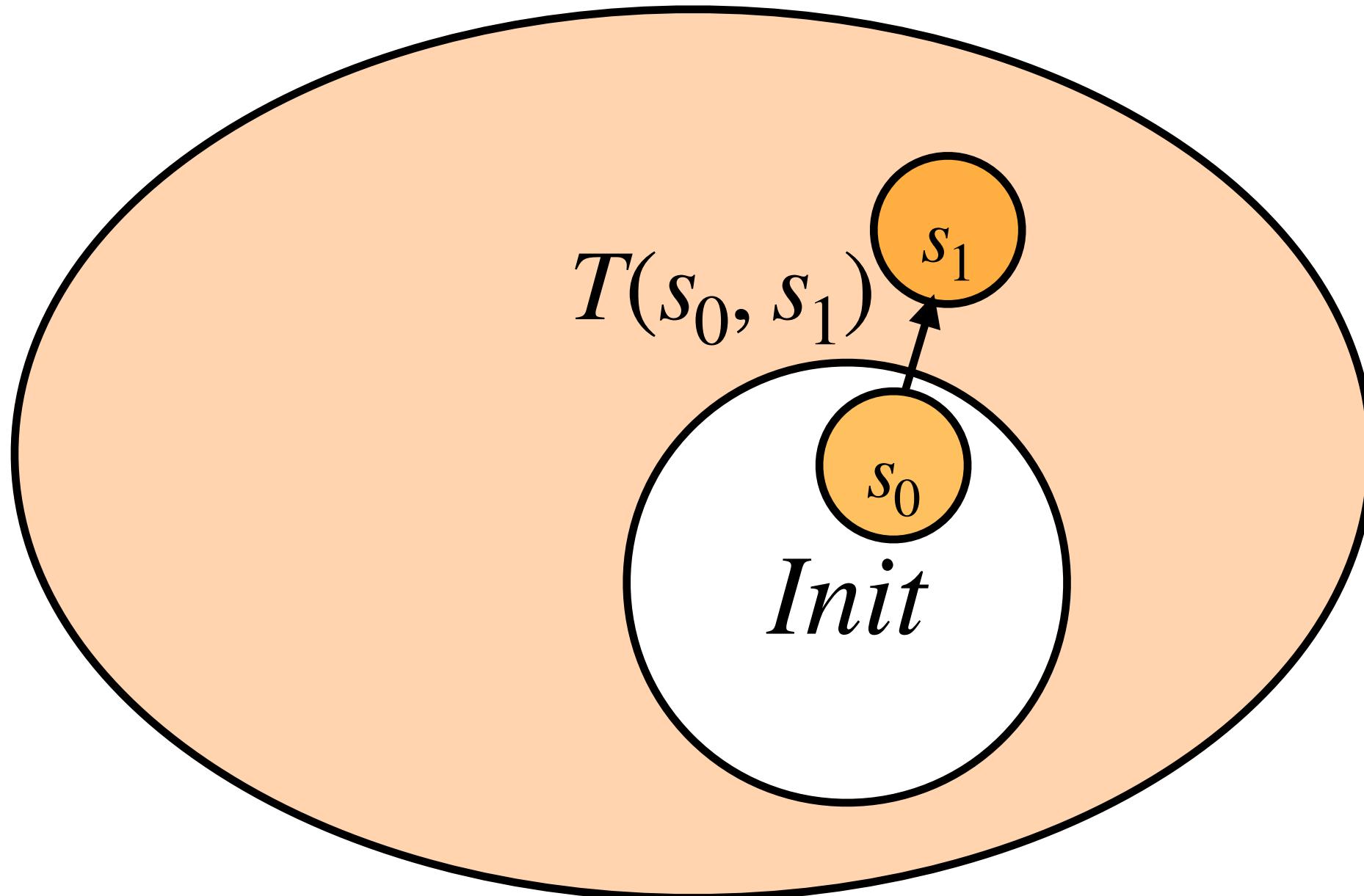


States S

Initial states $\text{Init} \subseteq S$

Verification of Transition Systems

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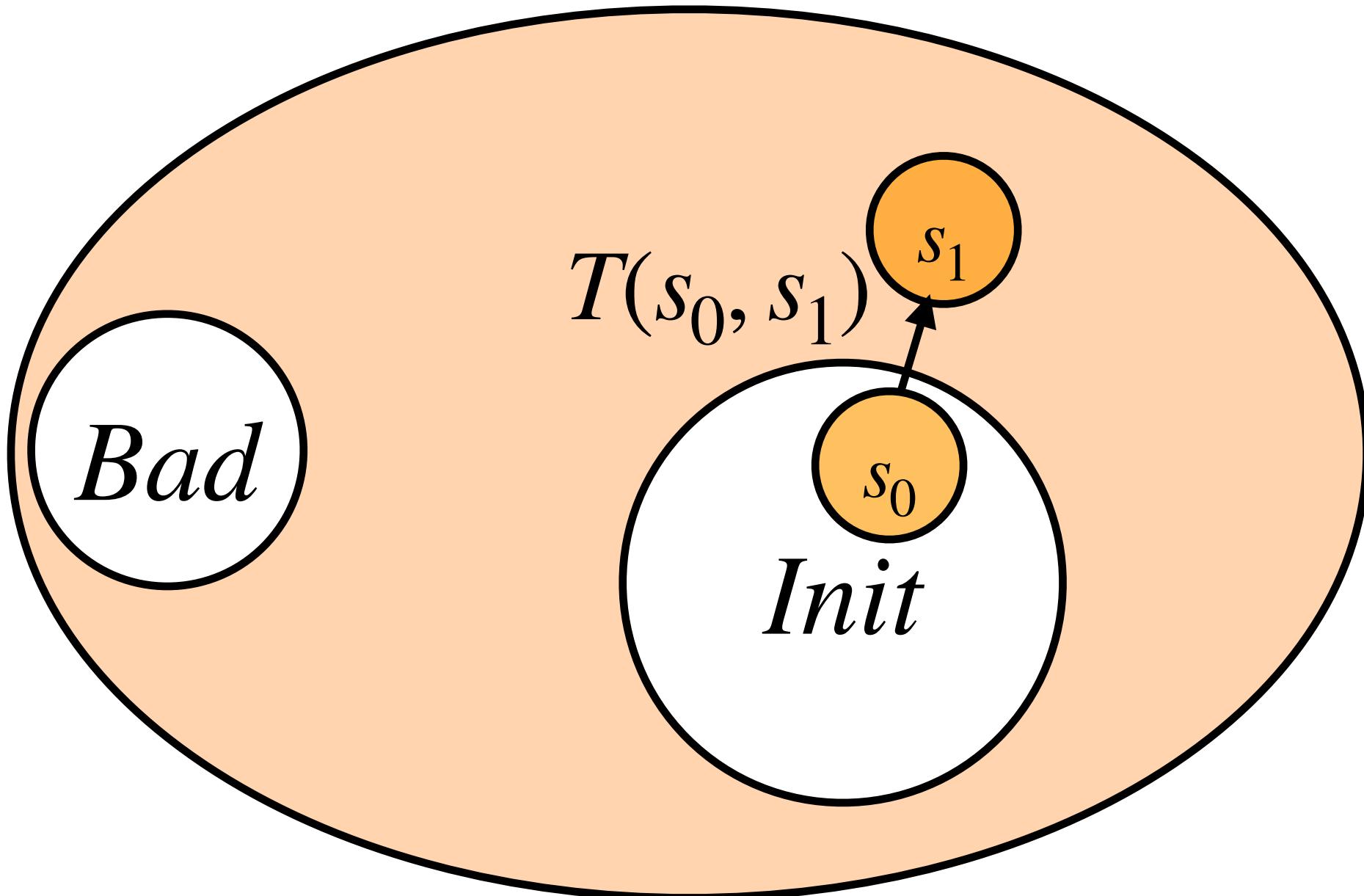
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Transition relation T

Verification of Transition Systems

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States S

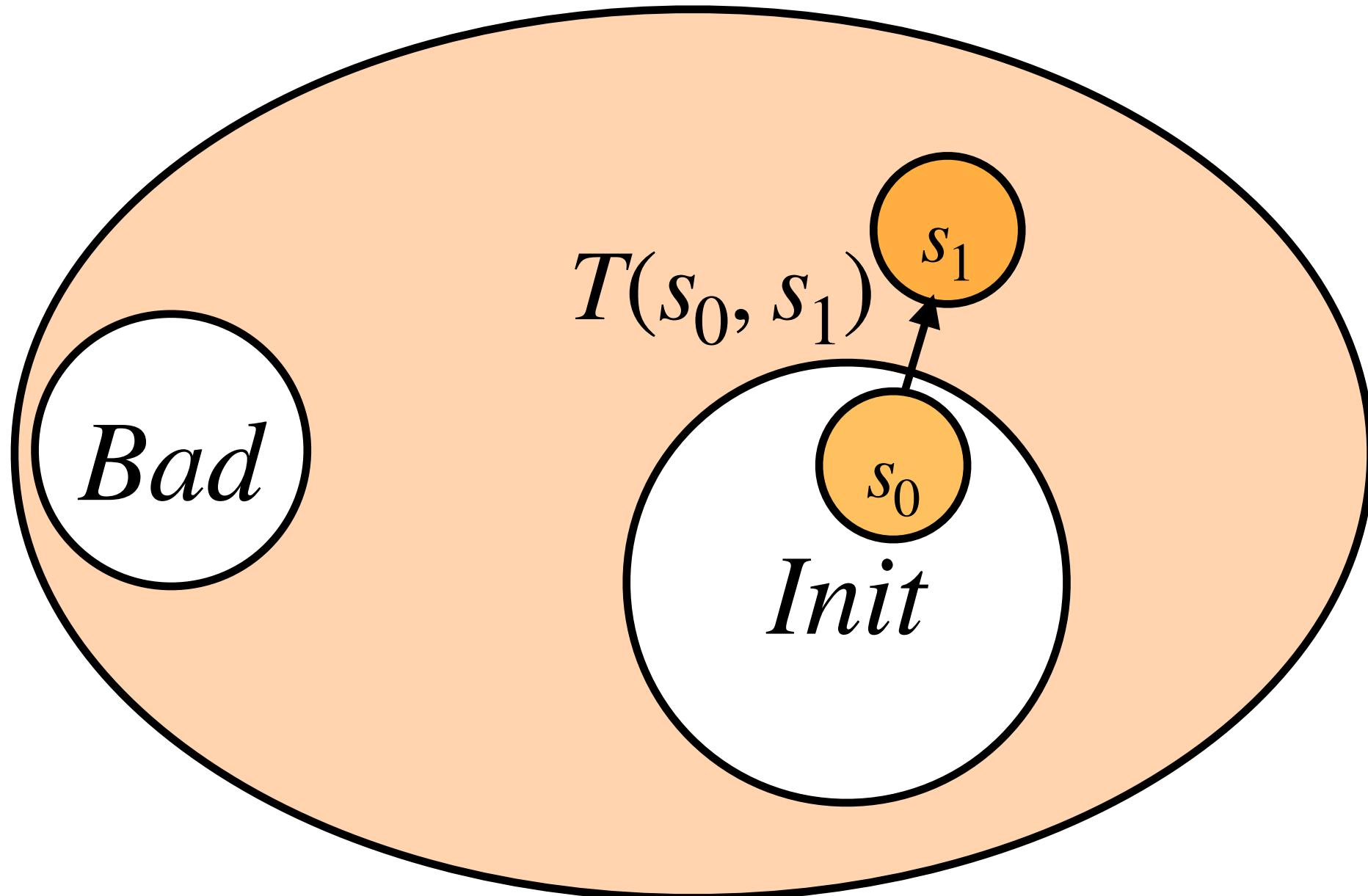
Initial states $\text{Init} \subseteq S$

Transition relation T

Bad states $\text{Bad} \subseteq S$

Verification of Transition Systems

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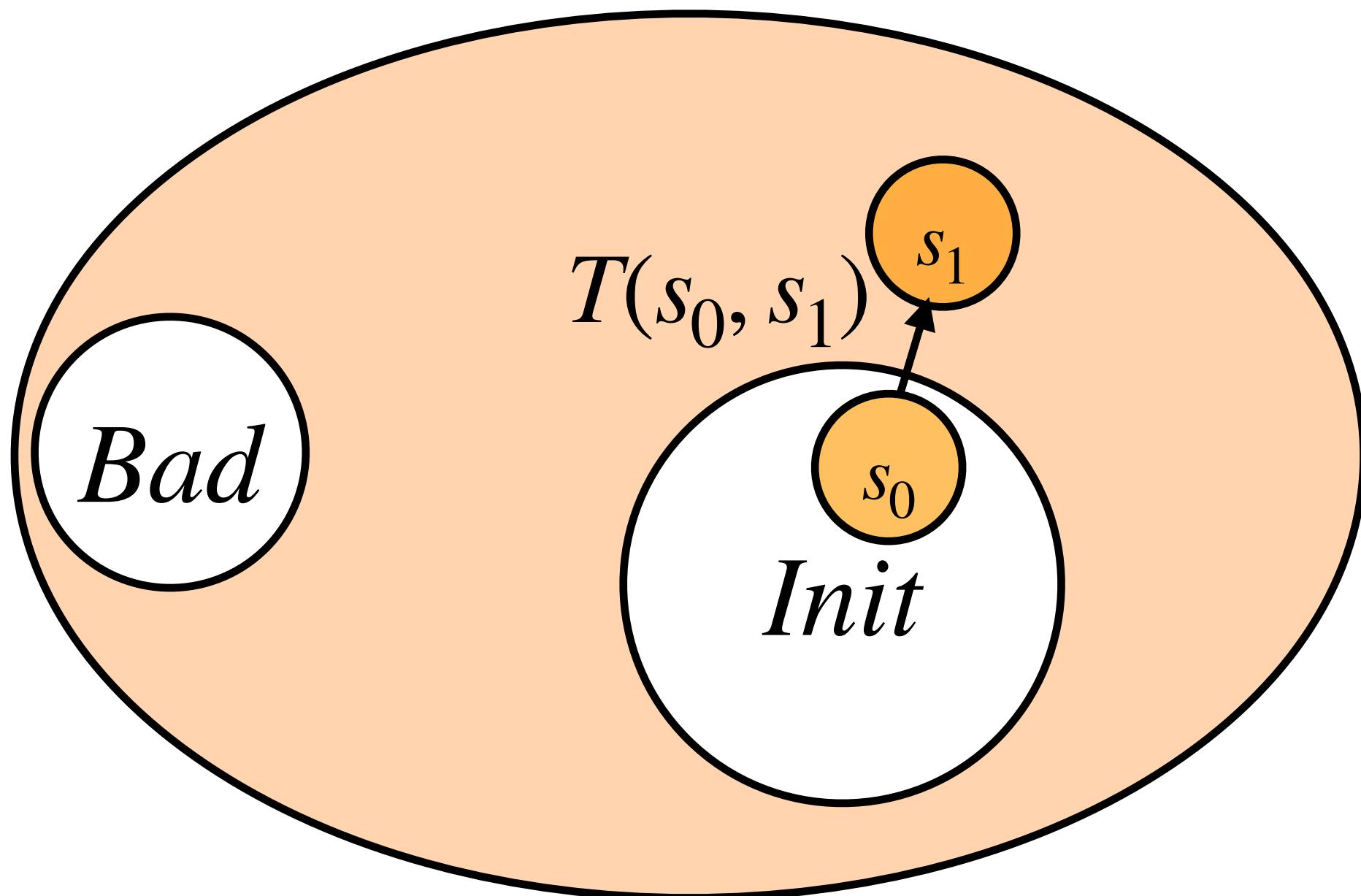
Transition relation T

Bad states $\text{Bad} \subseteq S$

Want to prove safety property that no *Bad* states are reachable from *Init* states

Inductive Invariants for Transition Systems

For a transition system (S, T, Init) :



States S

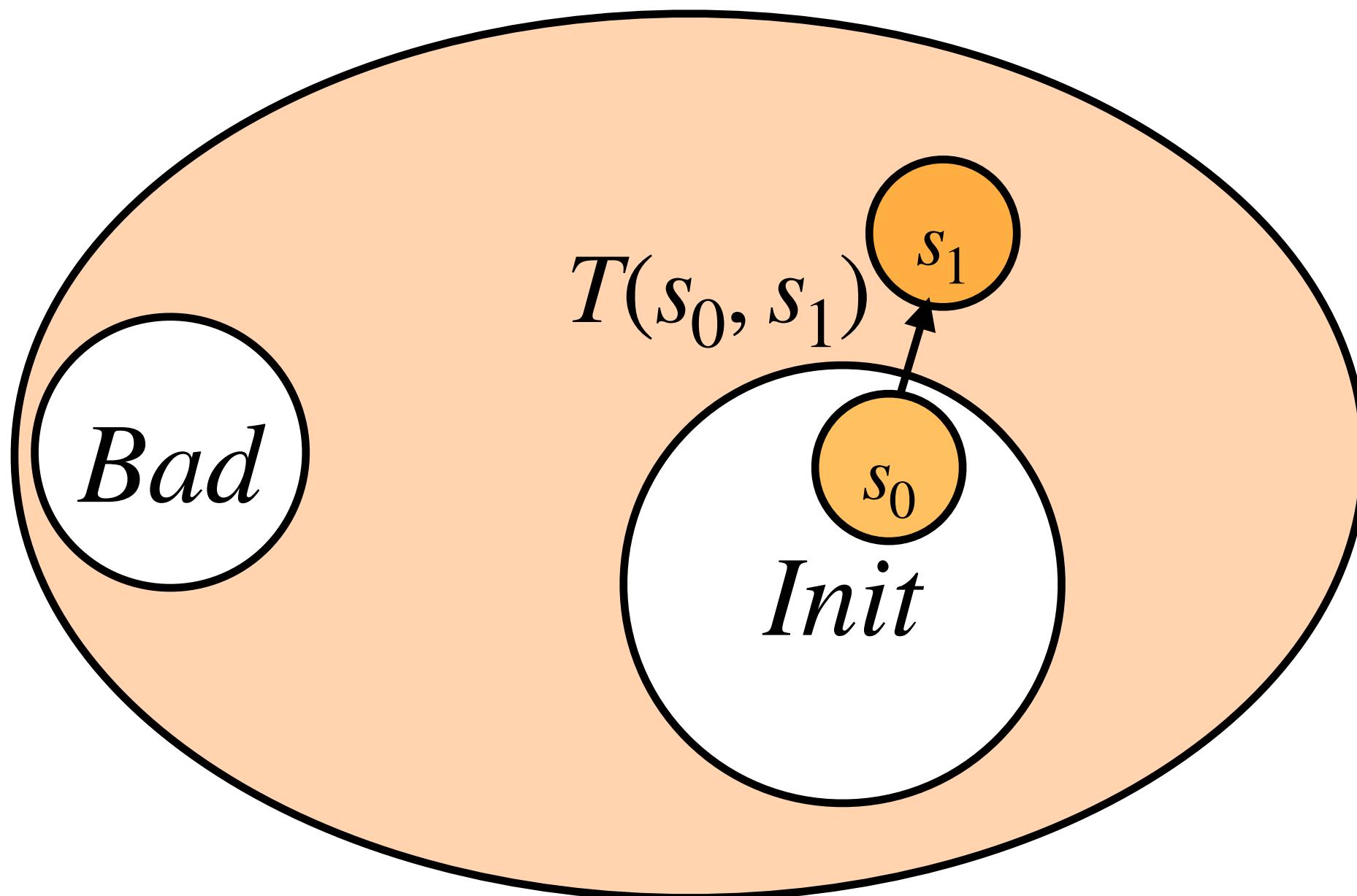
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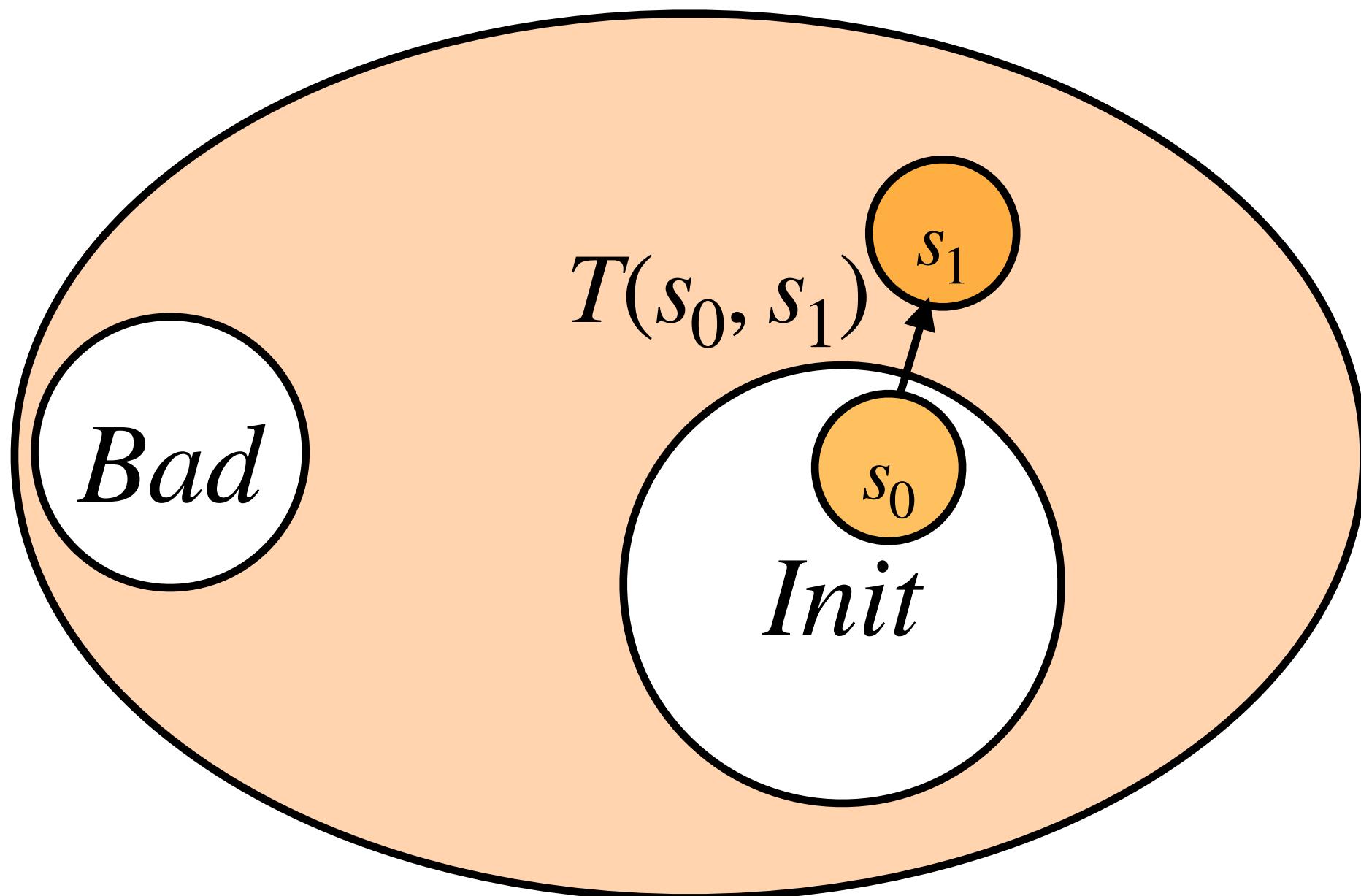
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Inductive Invariants for Transition Systems

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States S

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Transition relation T

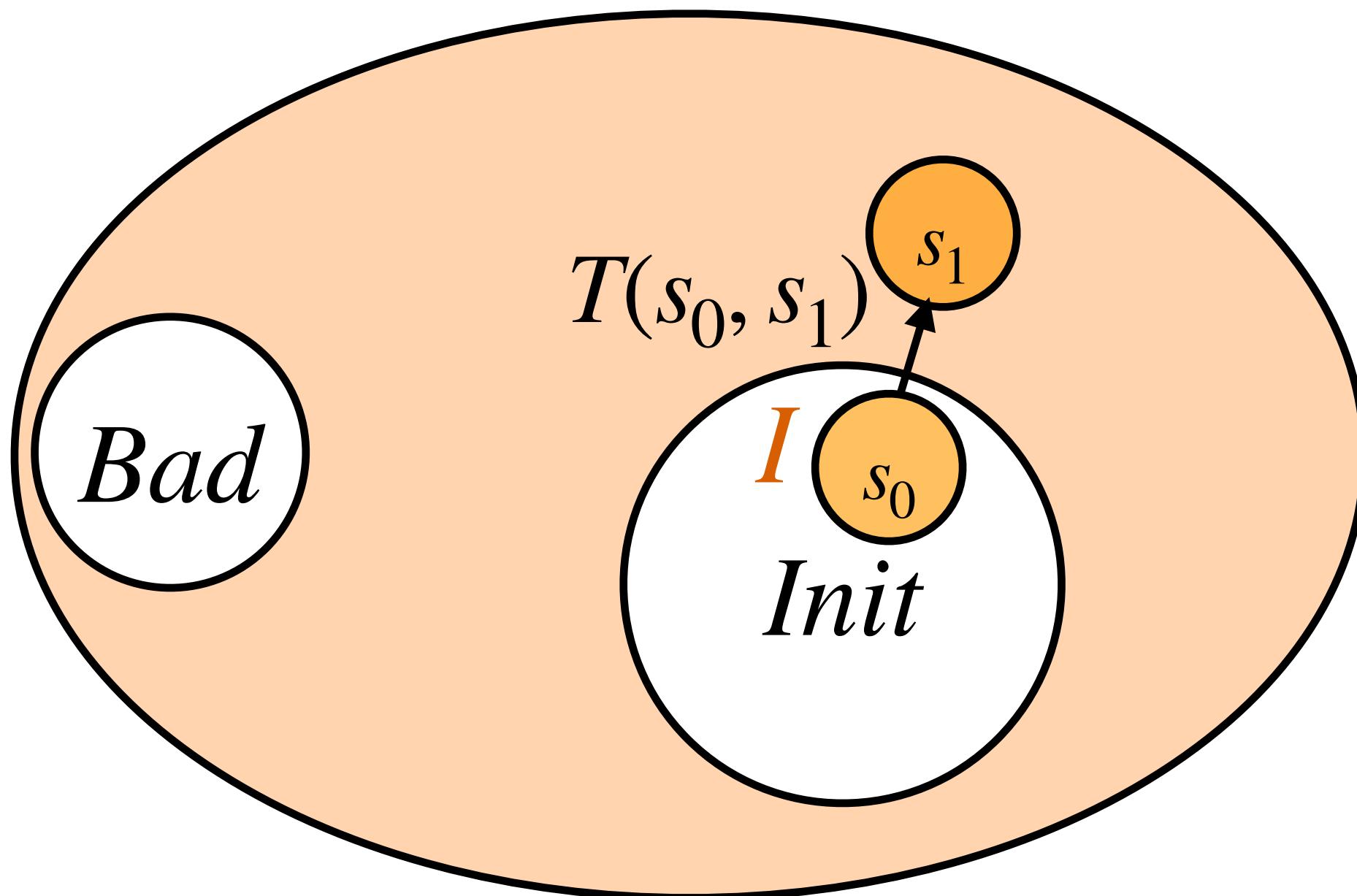
Bad states $\text{Bad} \subseteq S$

Formula I is an inductive invariant for the system if the following hold:

Initiation: $\forall s \in \text{Init}. I(s)$

Inductive Invariants for Transition Systems

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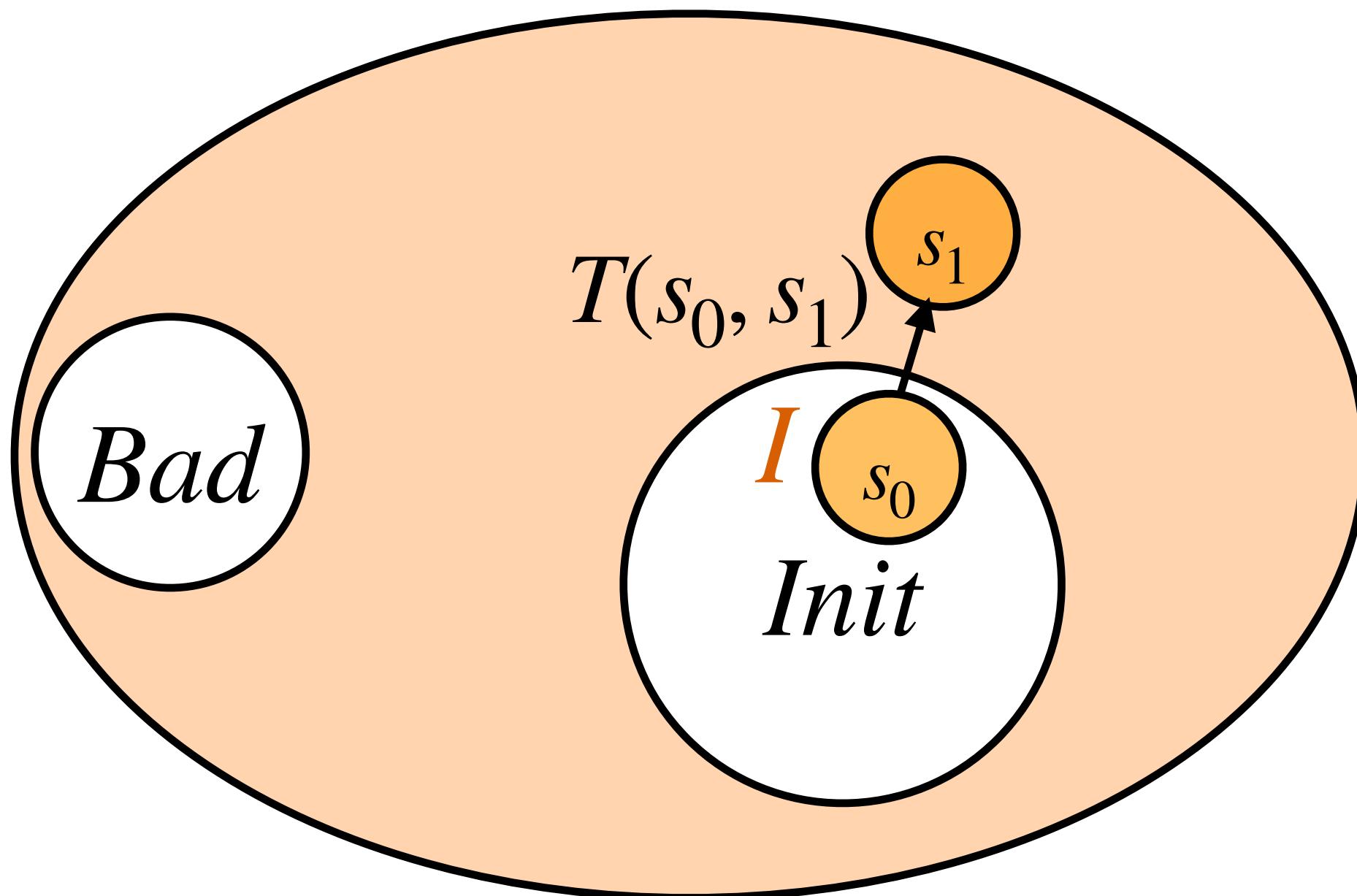
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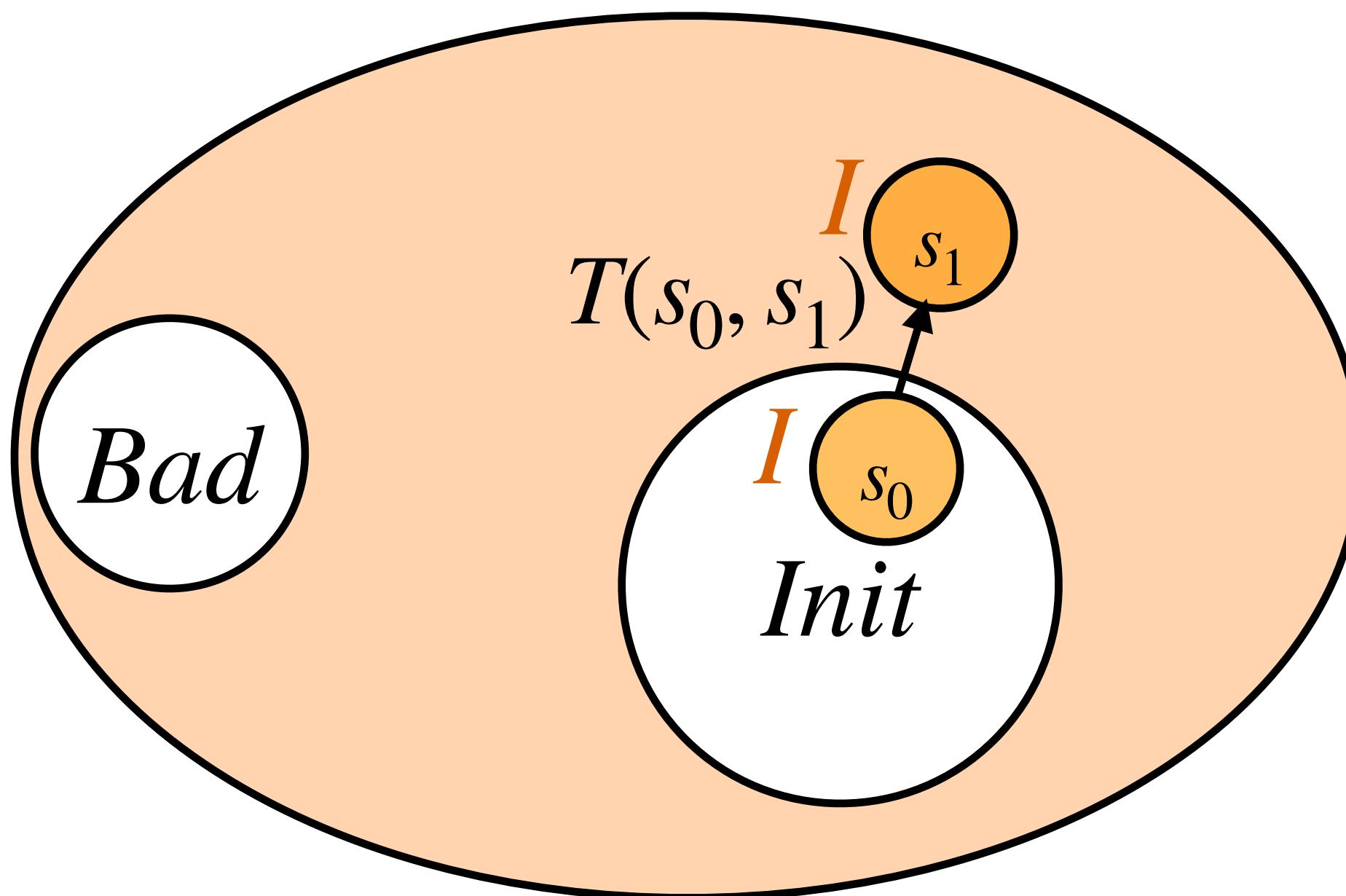
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Consecution: $\forall s, s' \in S. I(s) \wedge T(s, s') \Rightarrow I(s')$

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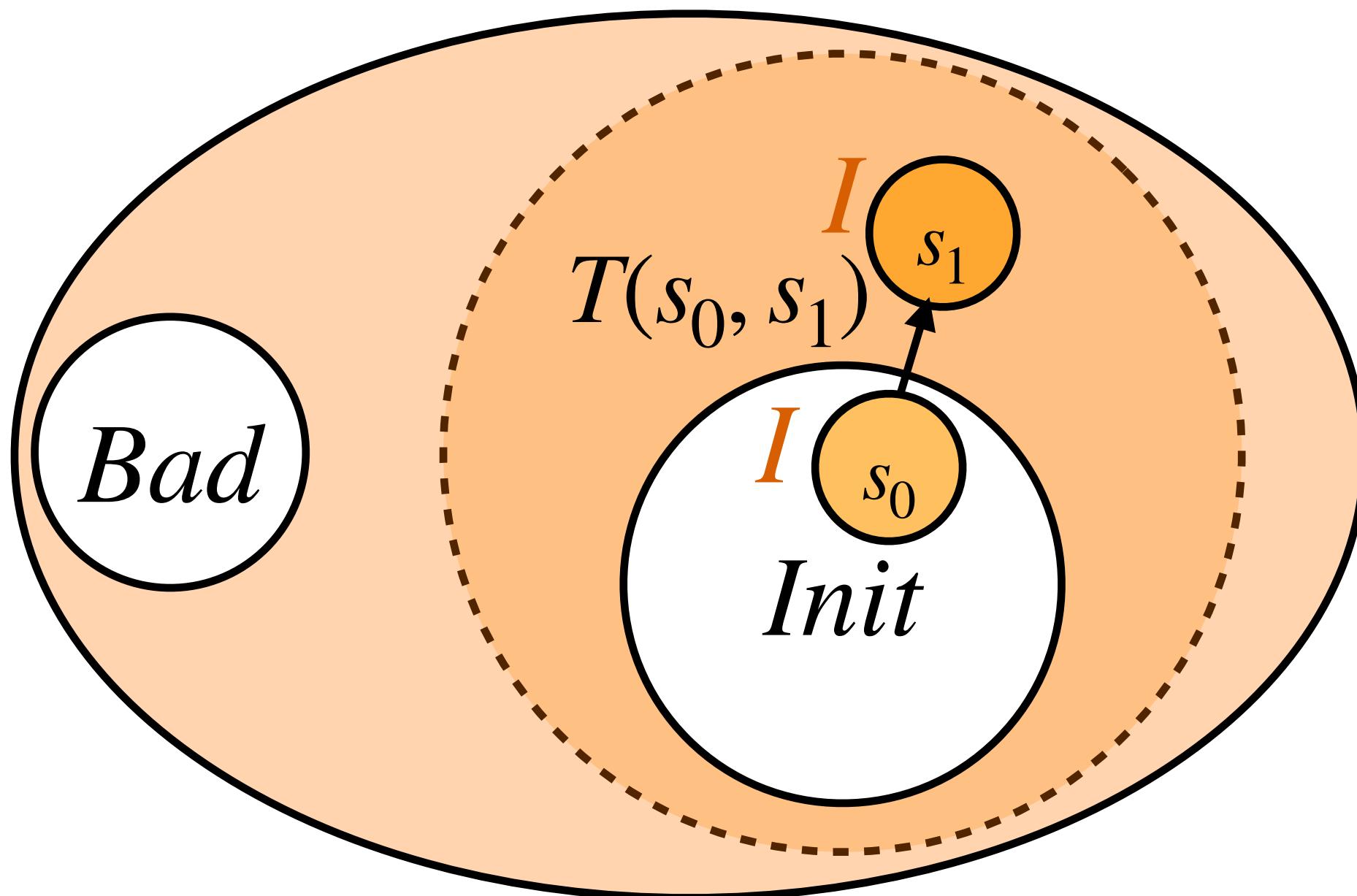
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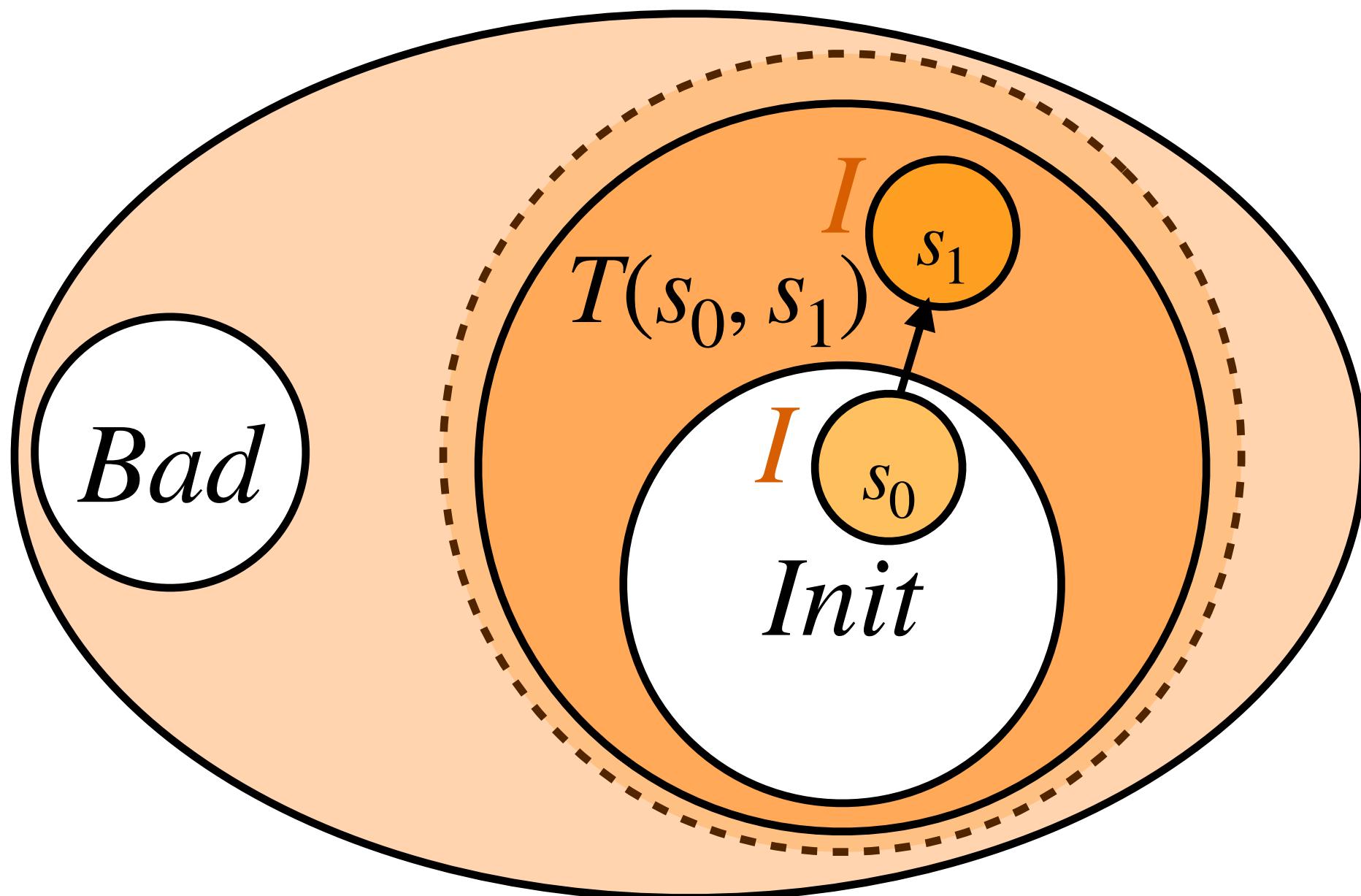
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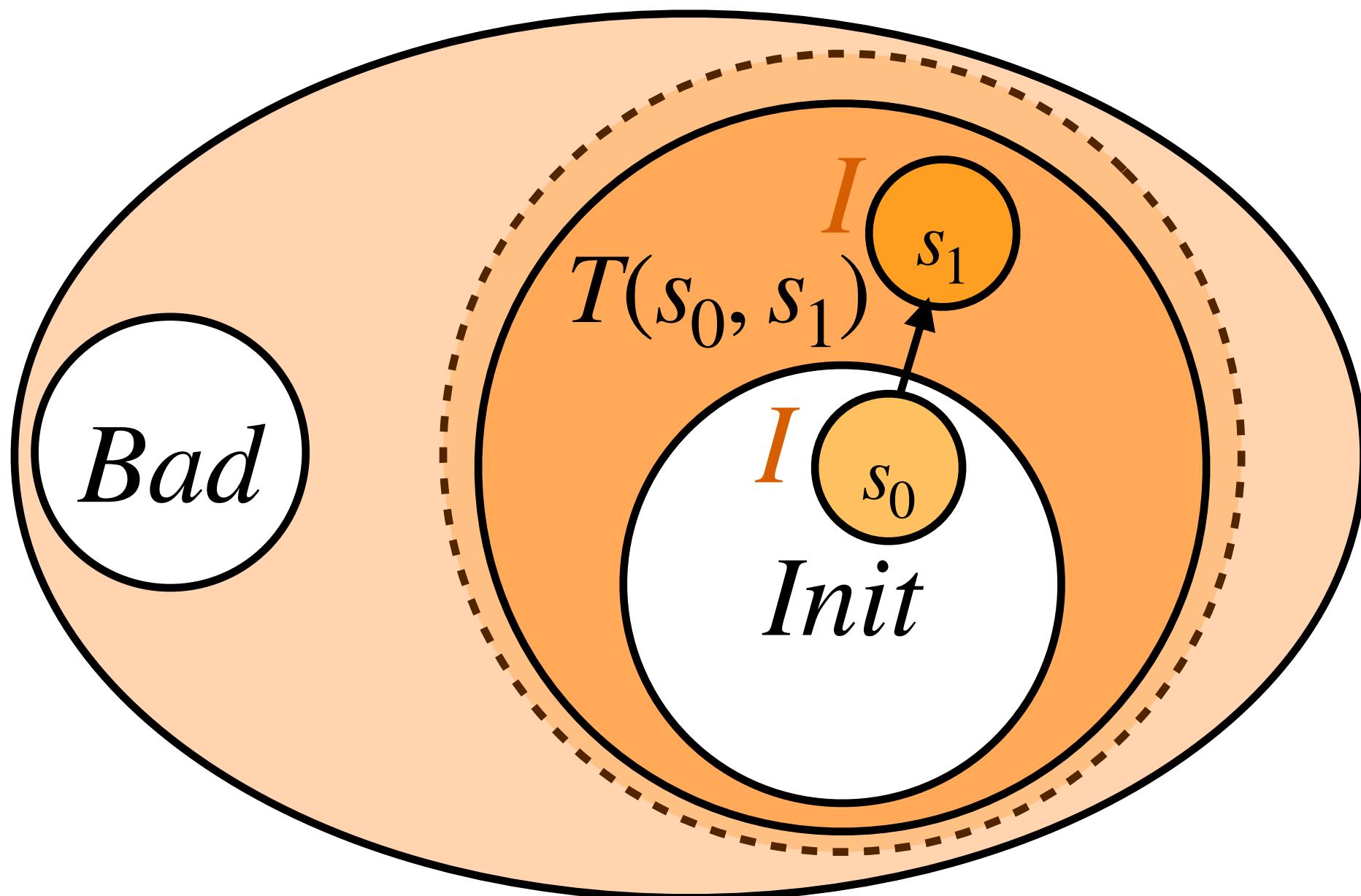
Formula $\textcolor{brown}{I}$ is an inductive invariant for the system if the following hold:

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Inductive Invariants for Transition Systems

For a transition system (S, T, Init) :



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Transition relation T

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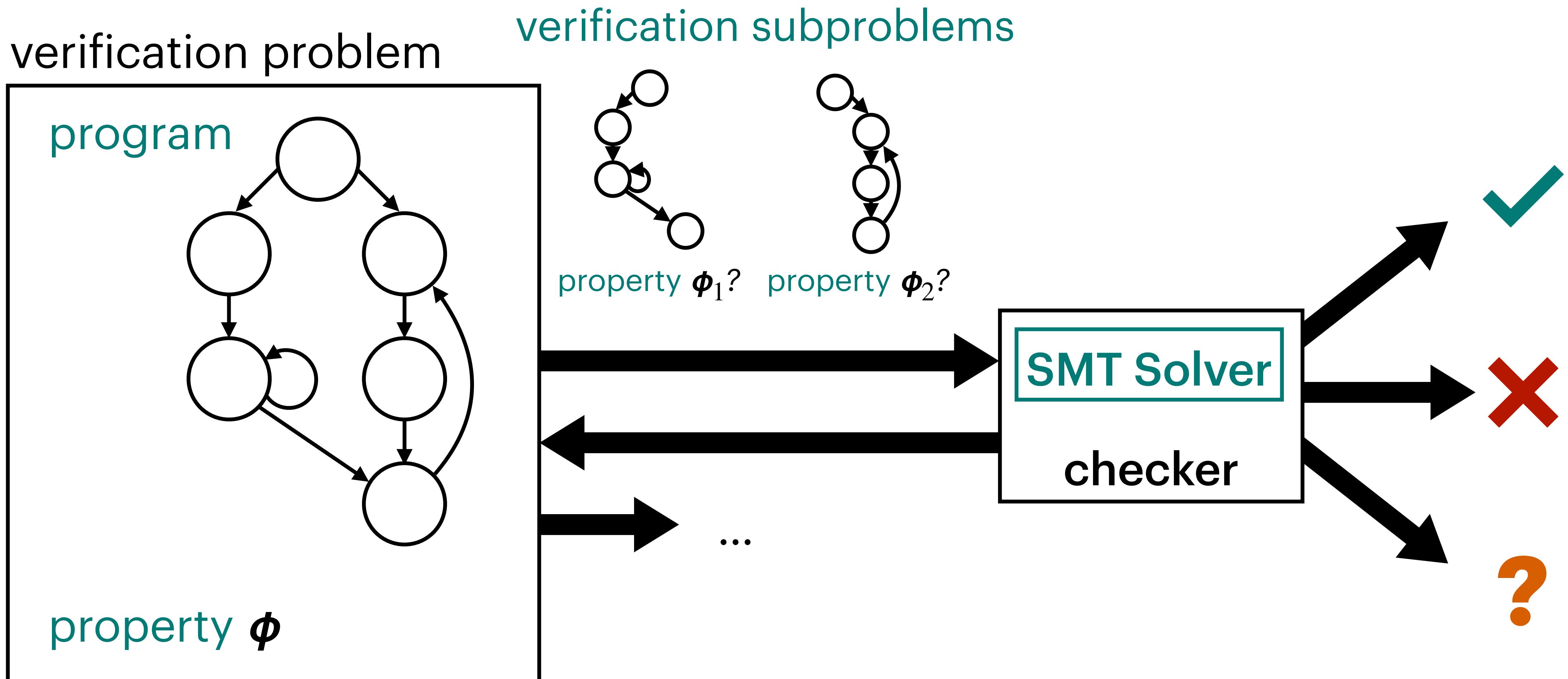
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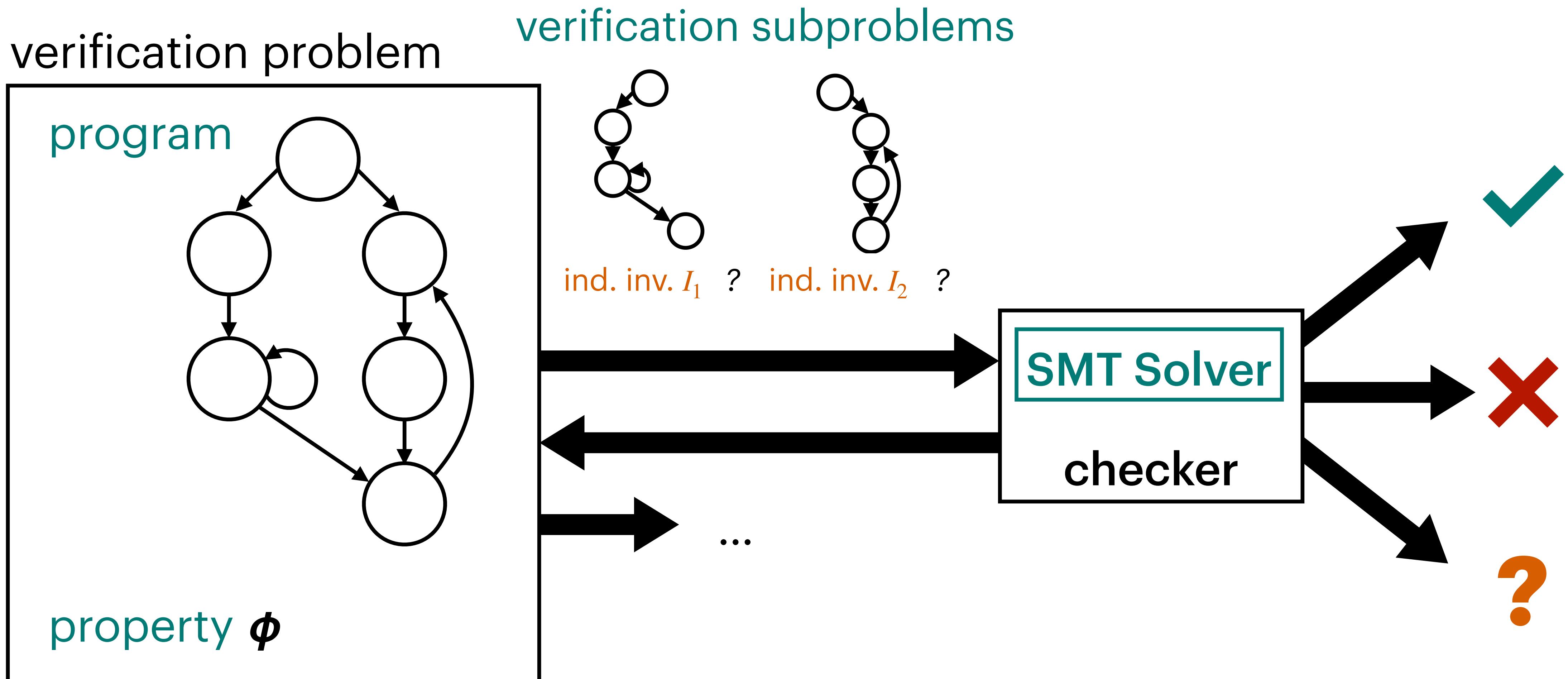
Consecution: $\forall s, s' \in S. I(s) \wedge T(s, s') \Rightarrow I(s')$

Can use invariants to help prove safety properties: $\forall s \in S. I(s) \Rightarrow \neg \text{Bad}(s)$

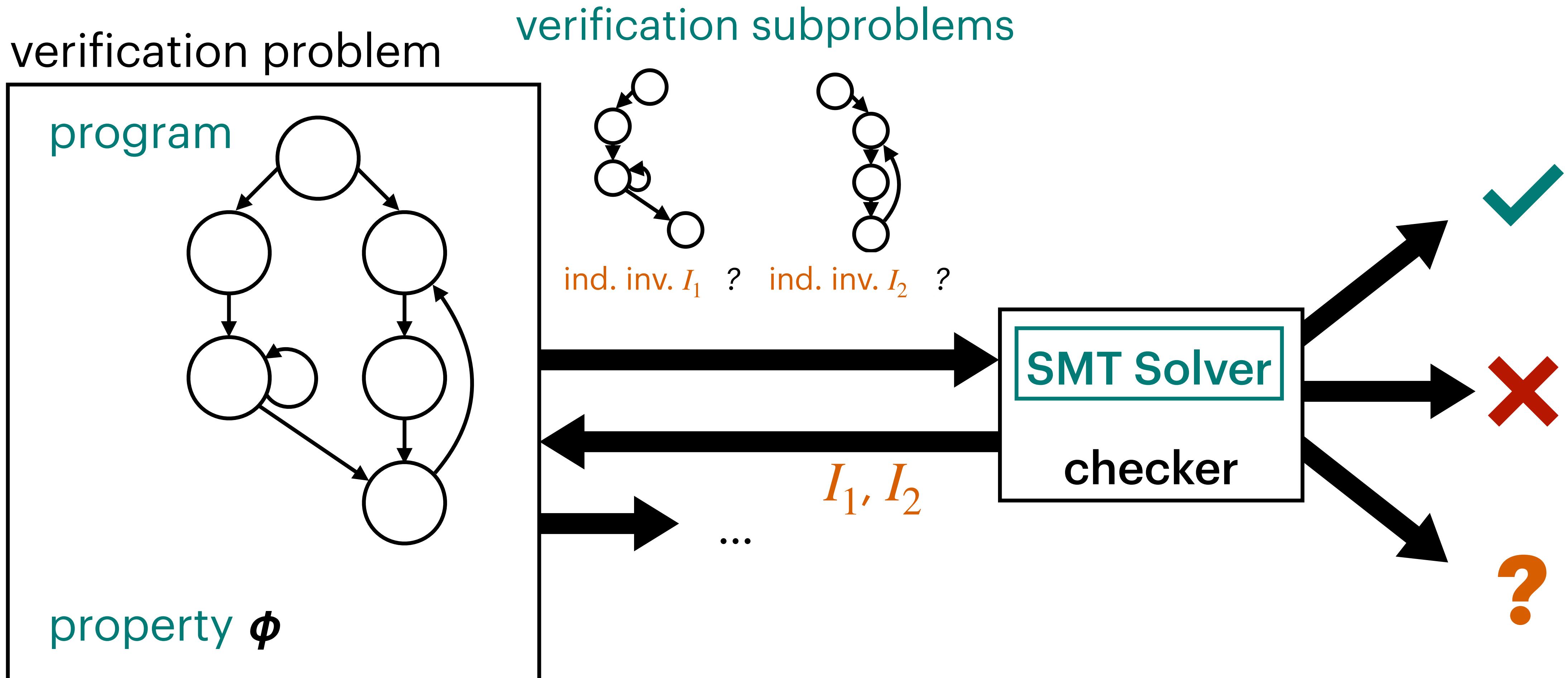
Automated Modular Verification



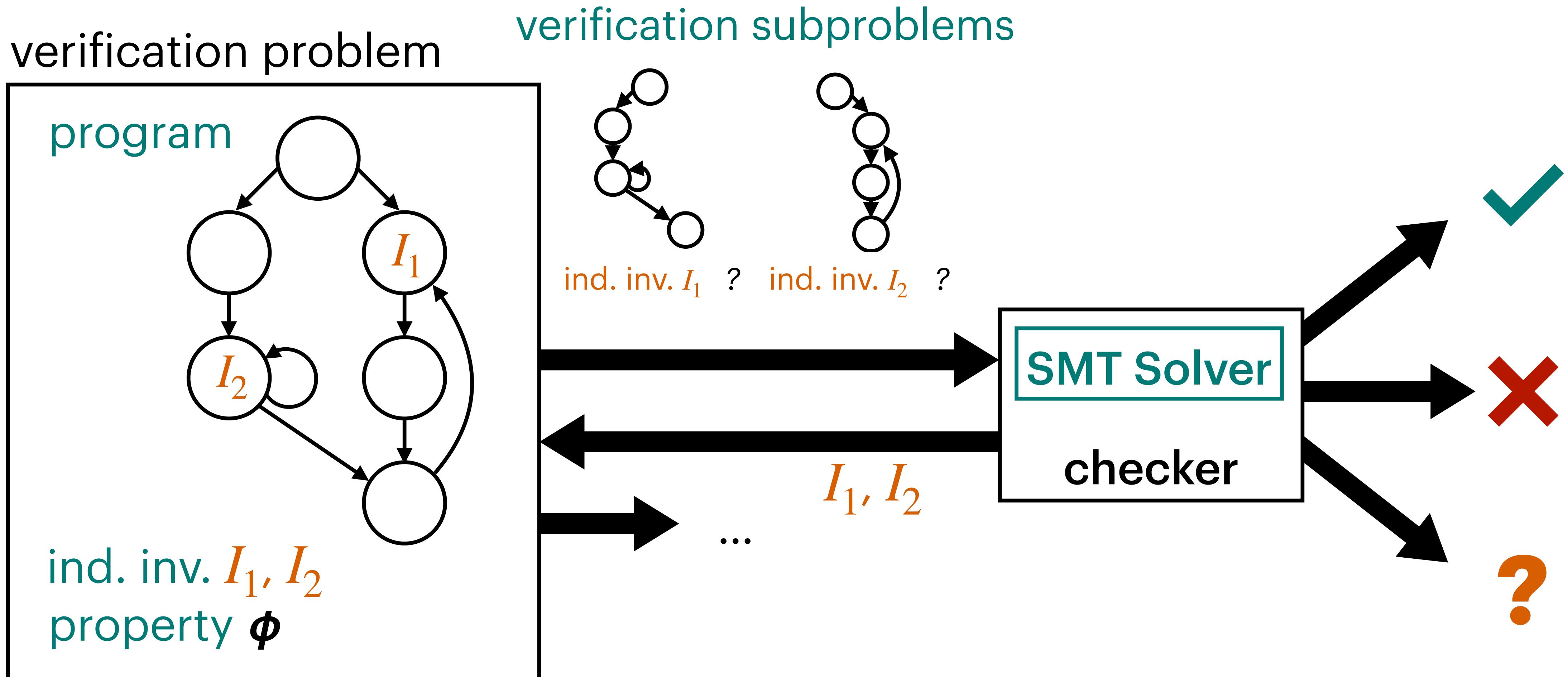
Automated Modular Verification



Automated Modular Verification

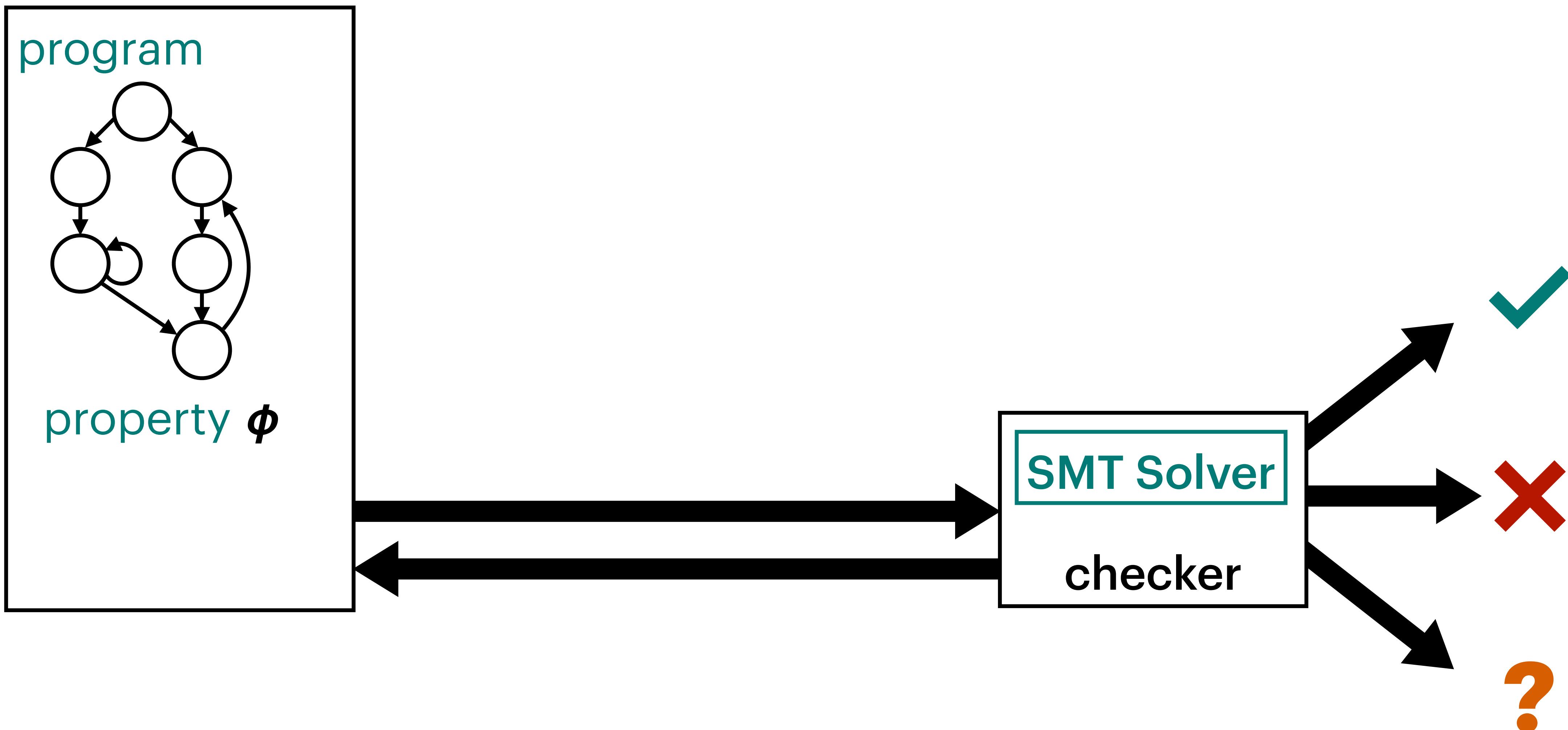


Automated Modular Verification



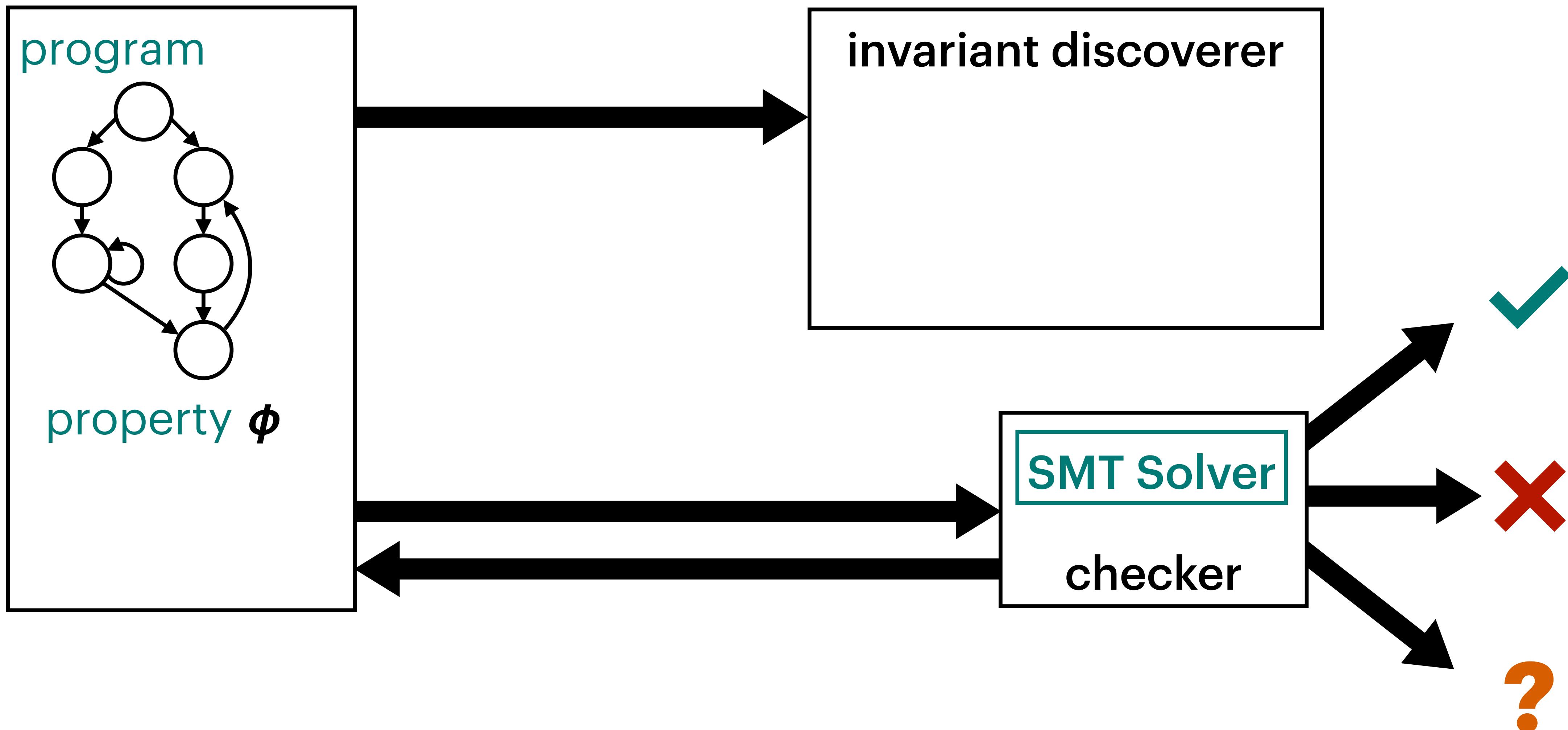
Invariant Discovery

Consider how to discover invariants



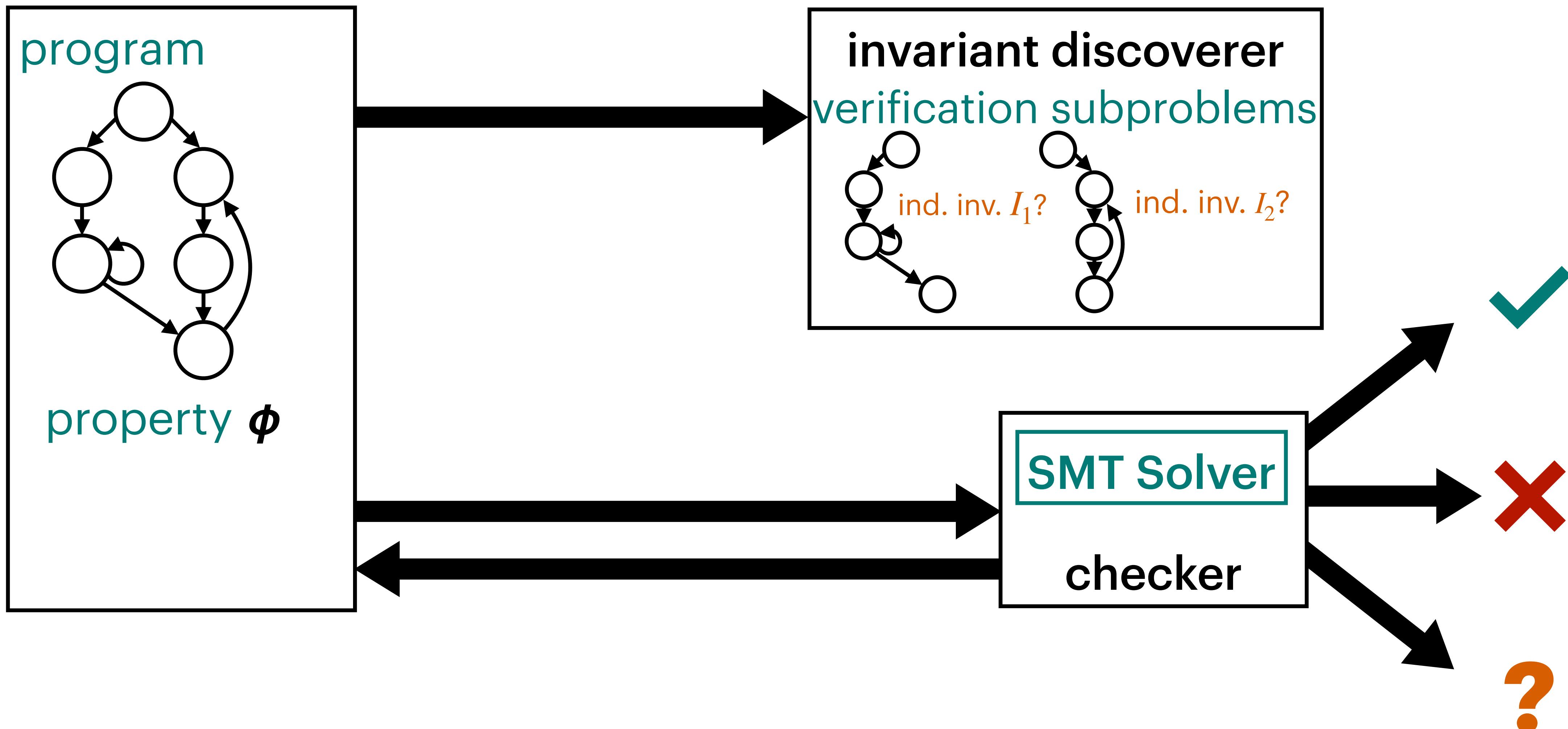
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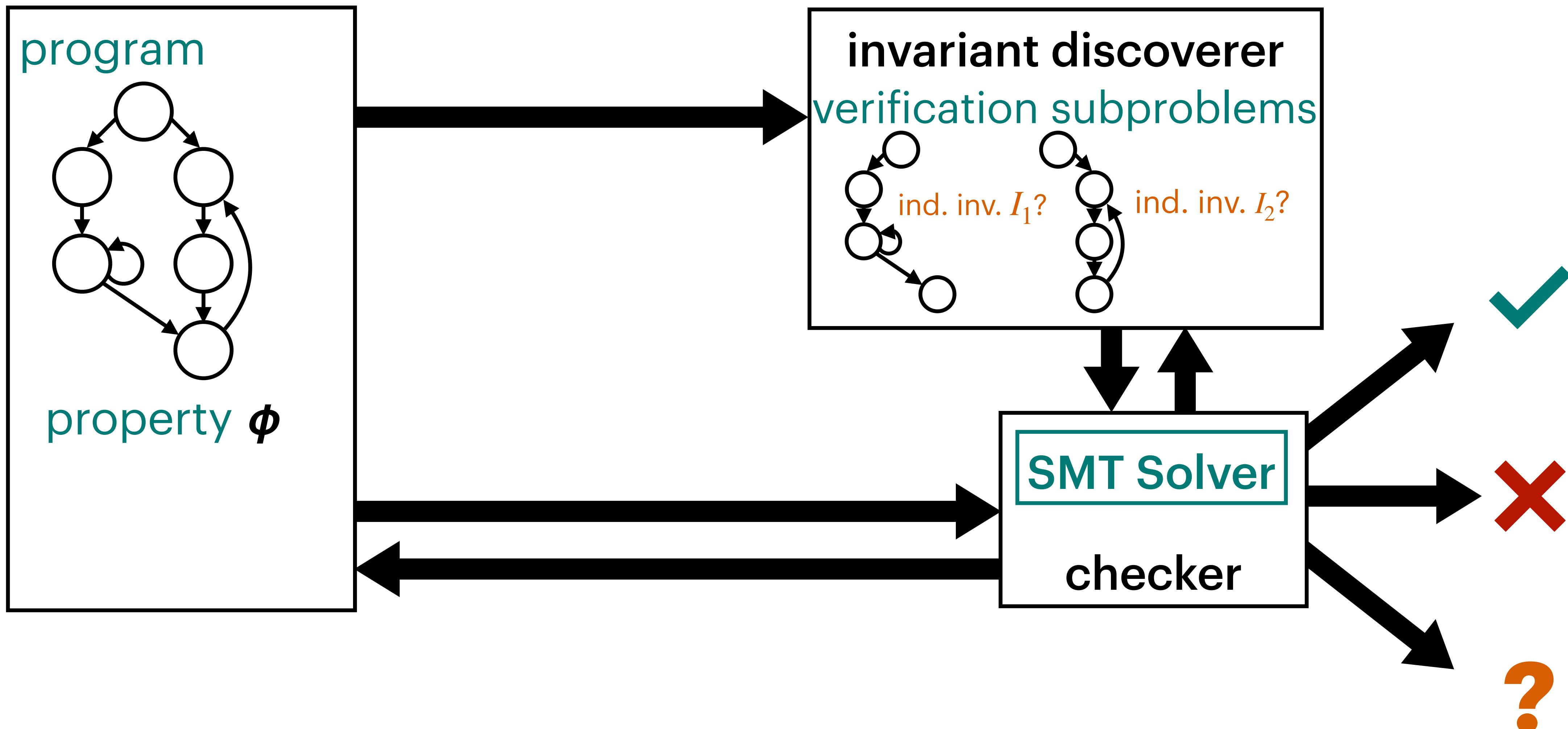
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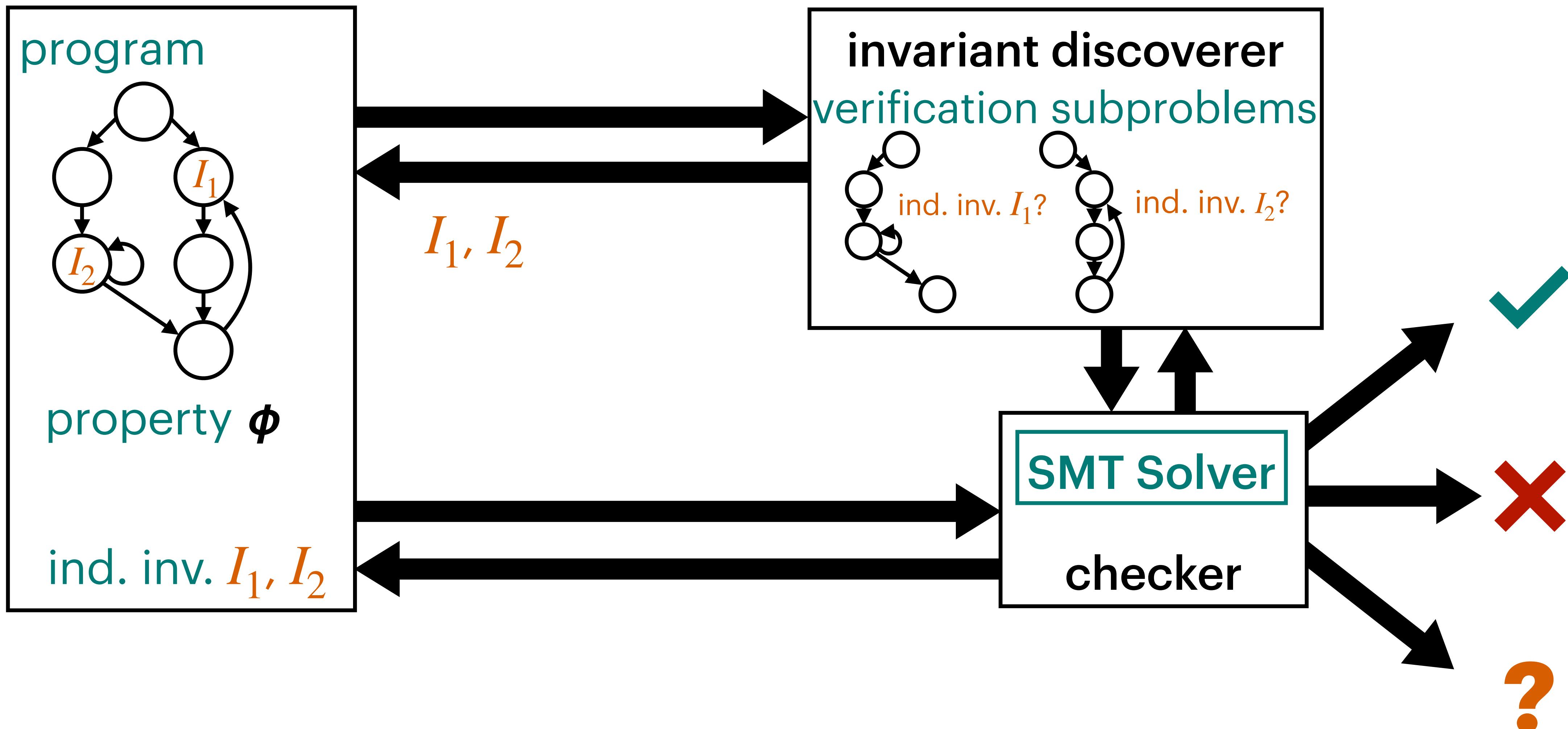
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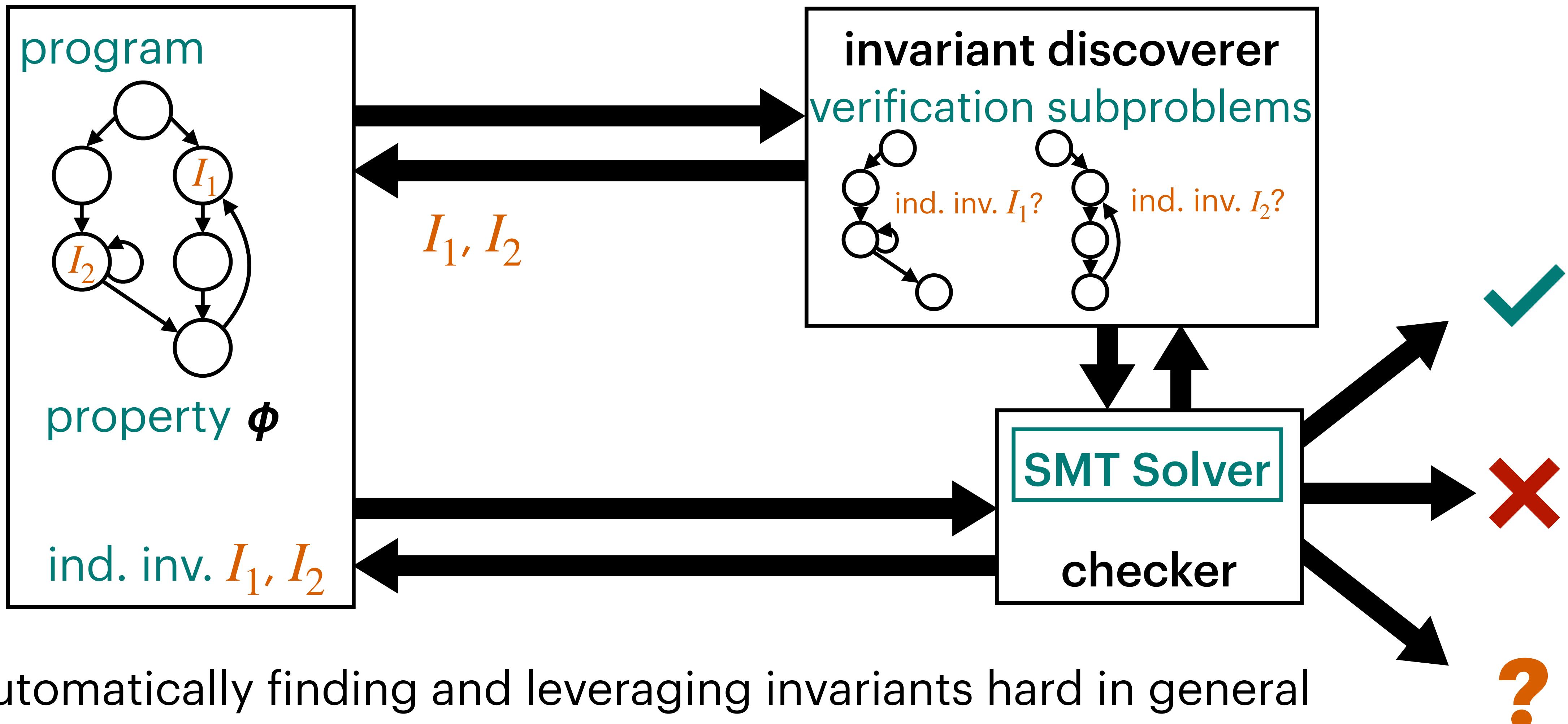
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Invariant Discovery

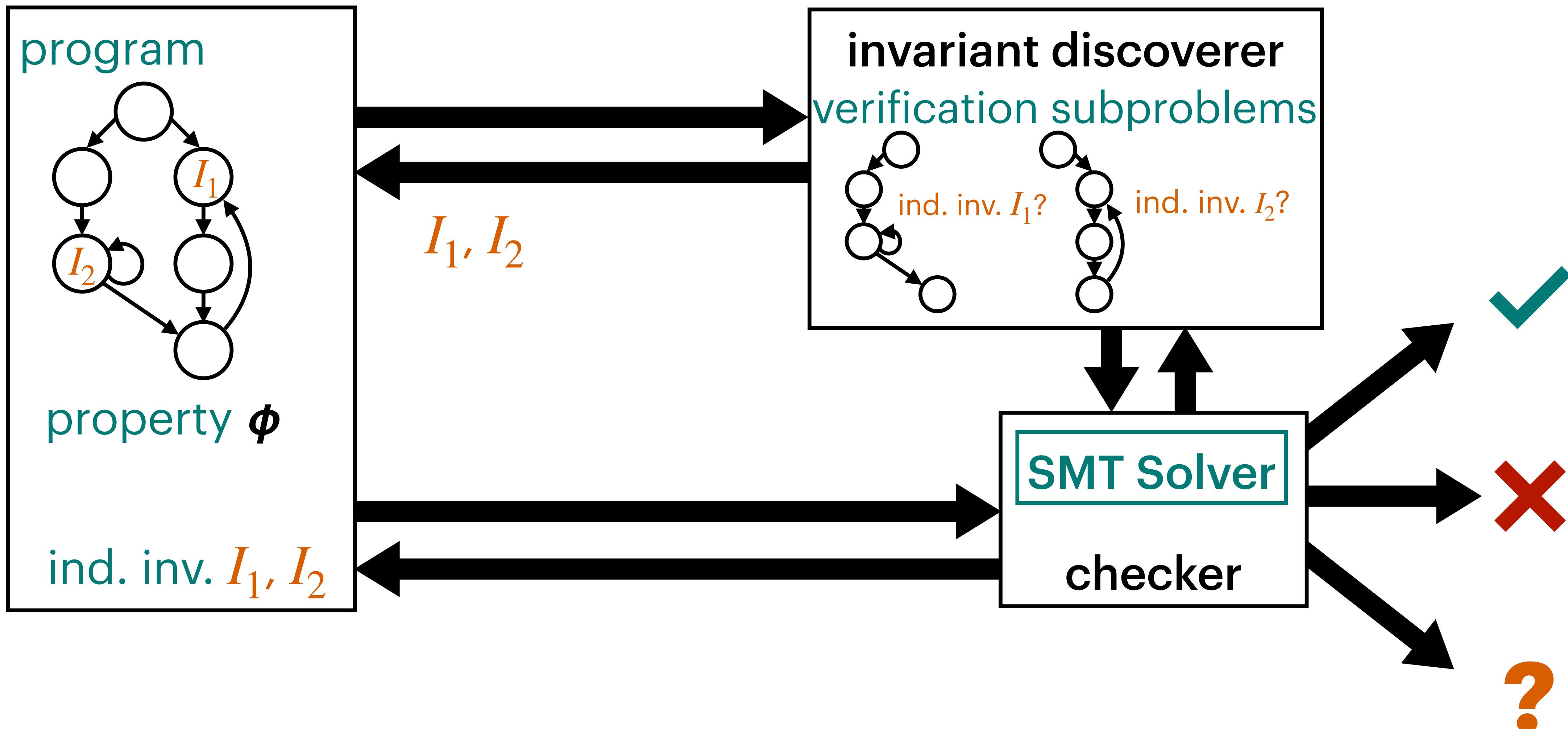
Consider how to discover invariants



Structure and Syntax

Structural info about programs and properties can help with:

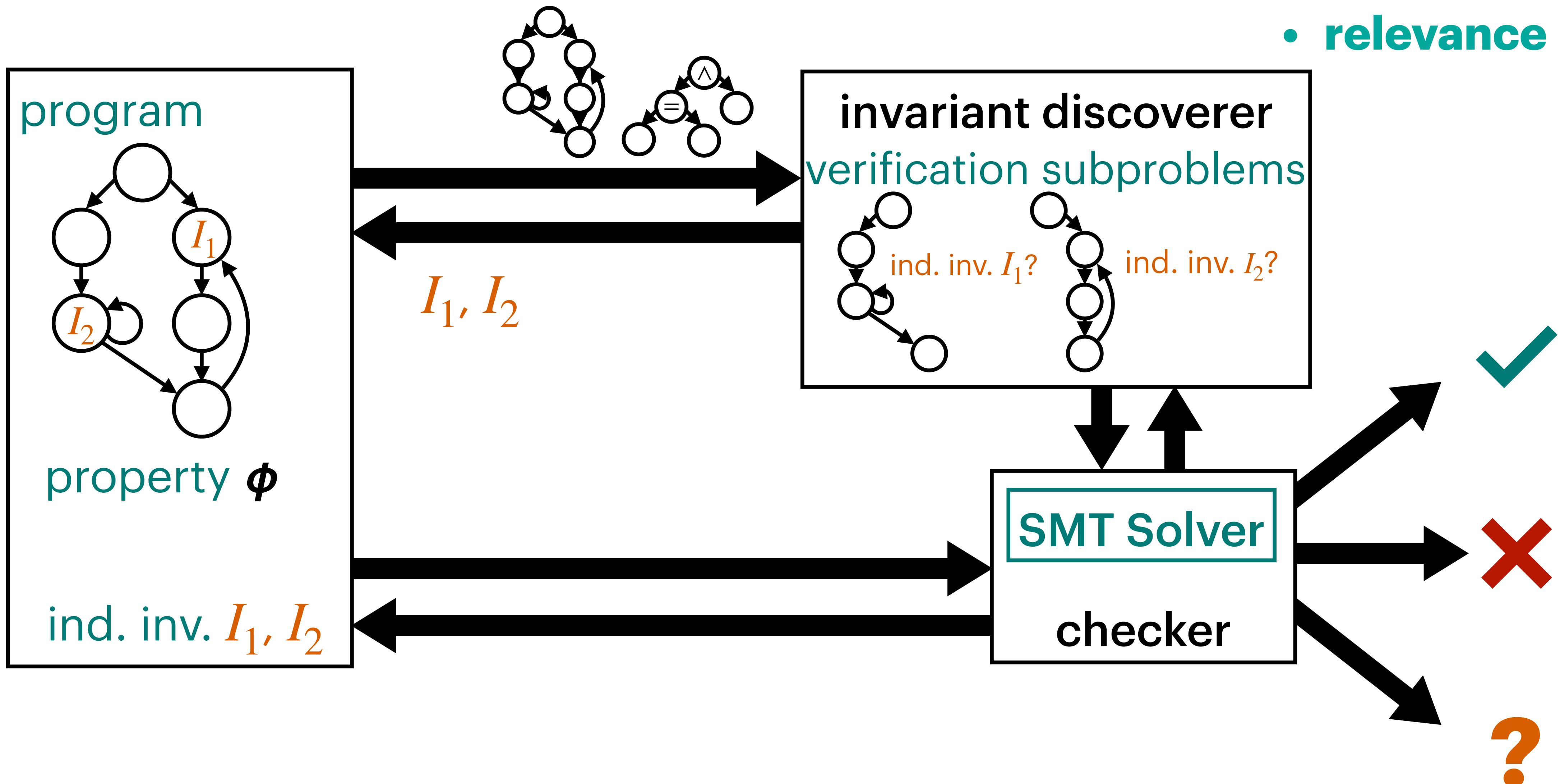
- performance
- scalability
- relevance



Structure and Syntax

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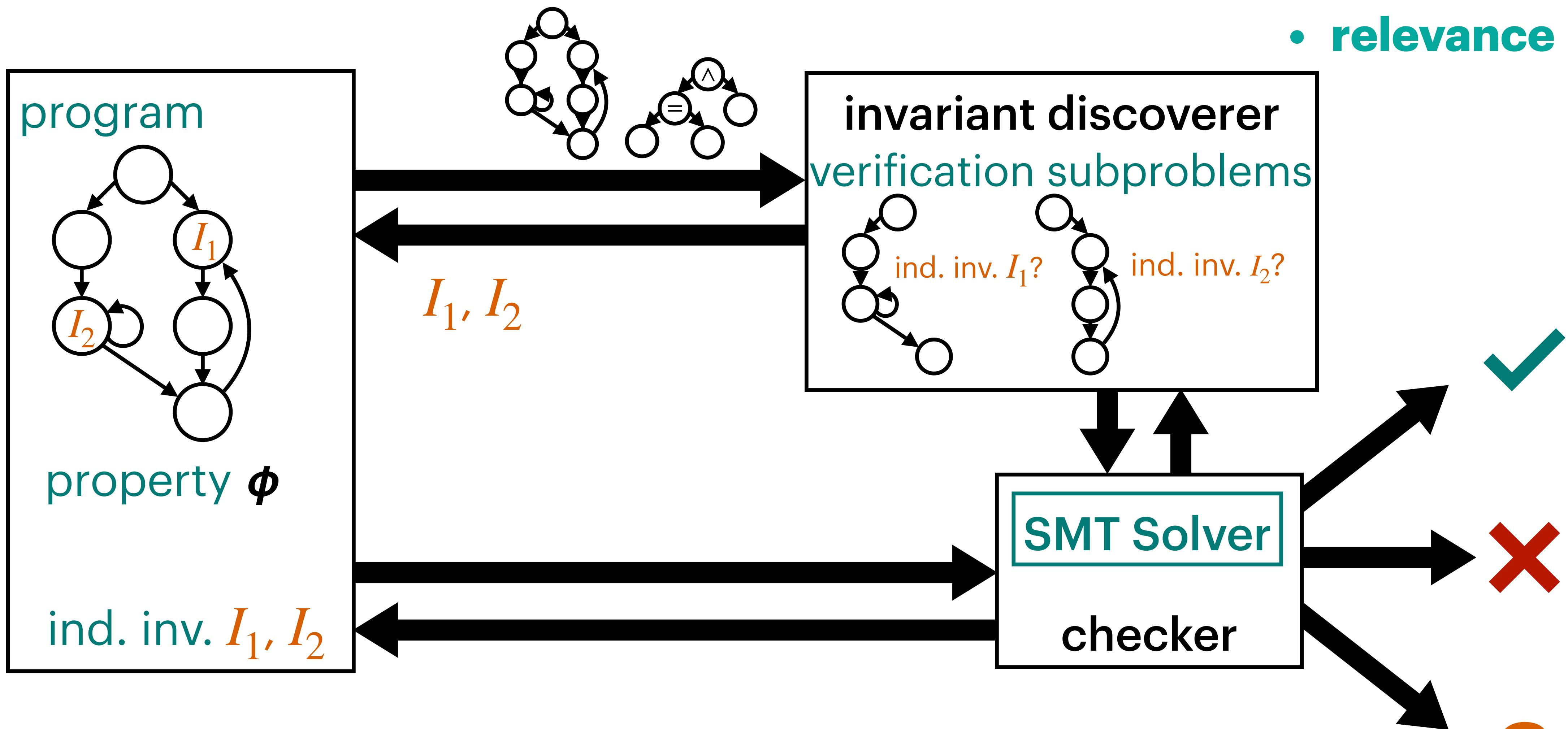
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Structure and Syntax

Structural info about programs and properties can help with:

- performance
- scalability
- relevance



Will see specifics later on...

Contributions

How to exploit **structure** of both **programs** and **properties** to infer and leverage **invariants** that improve **scalability** and **performance** in SMT-based automated verification.

Programs and Properties

Consider **certain kinds** of programs + properties rather than **general** ones

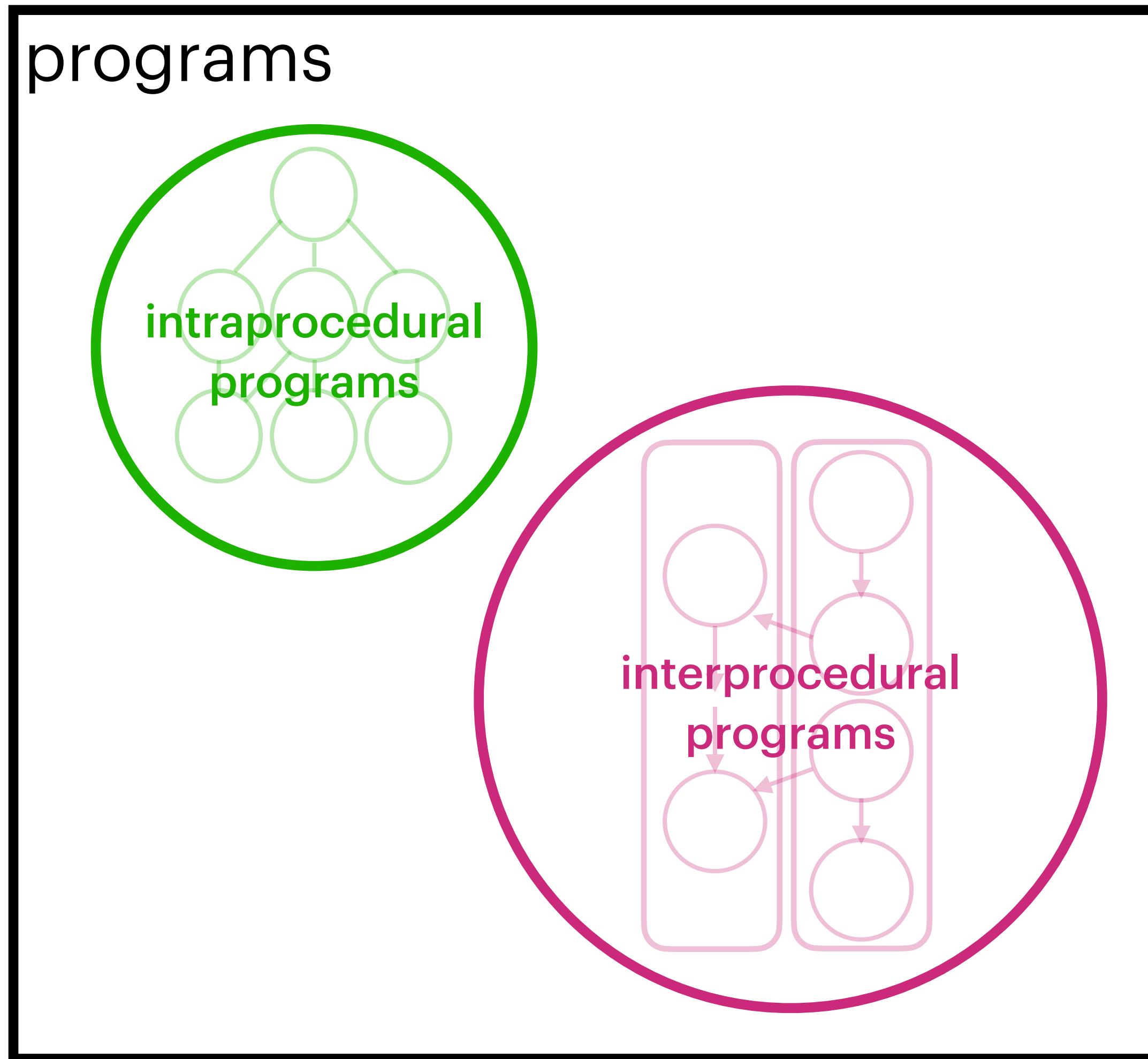
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programs

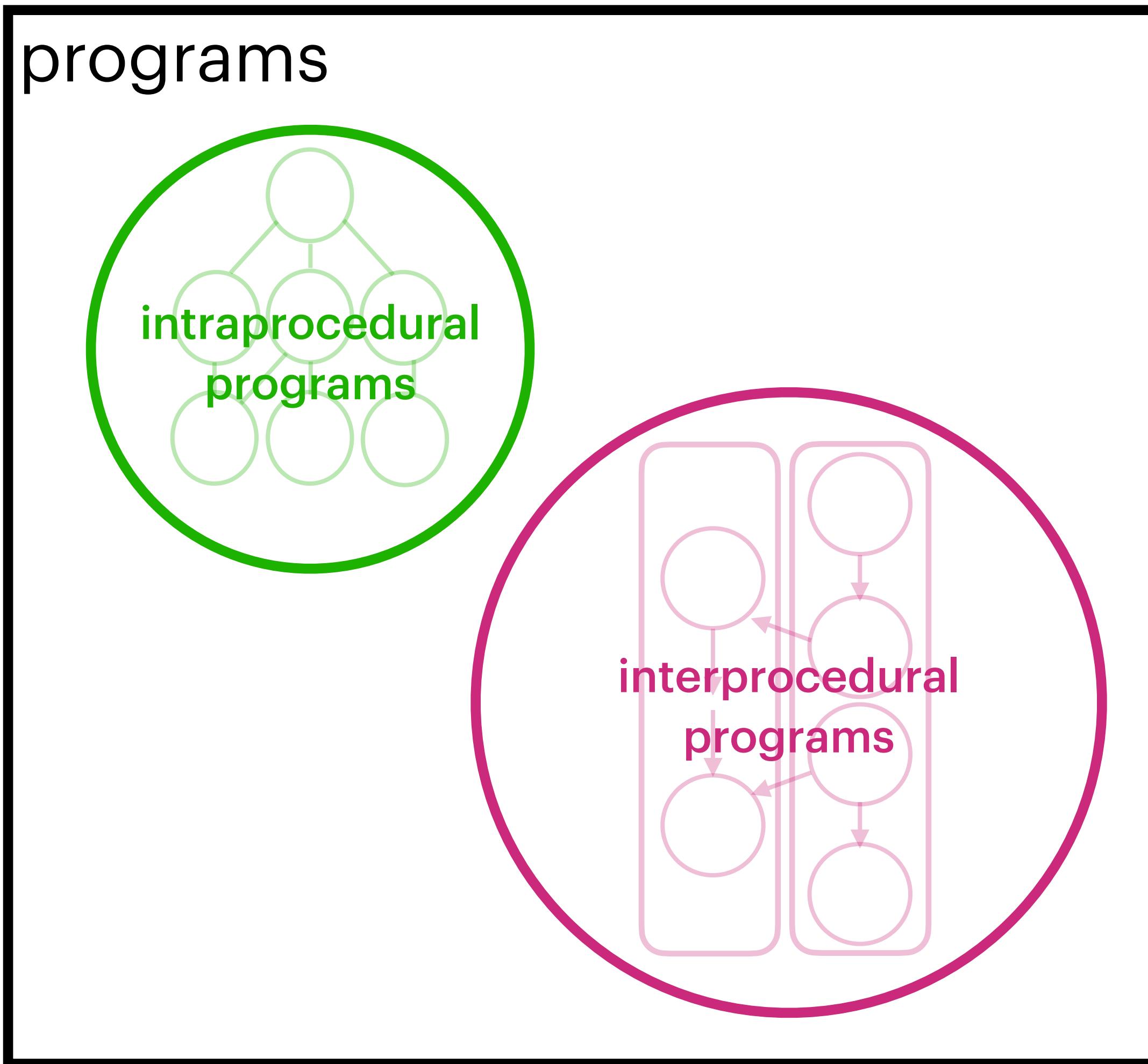
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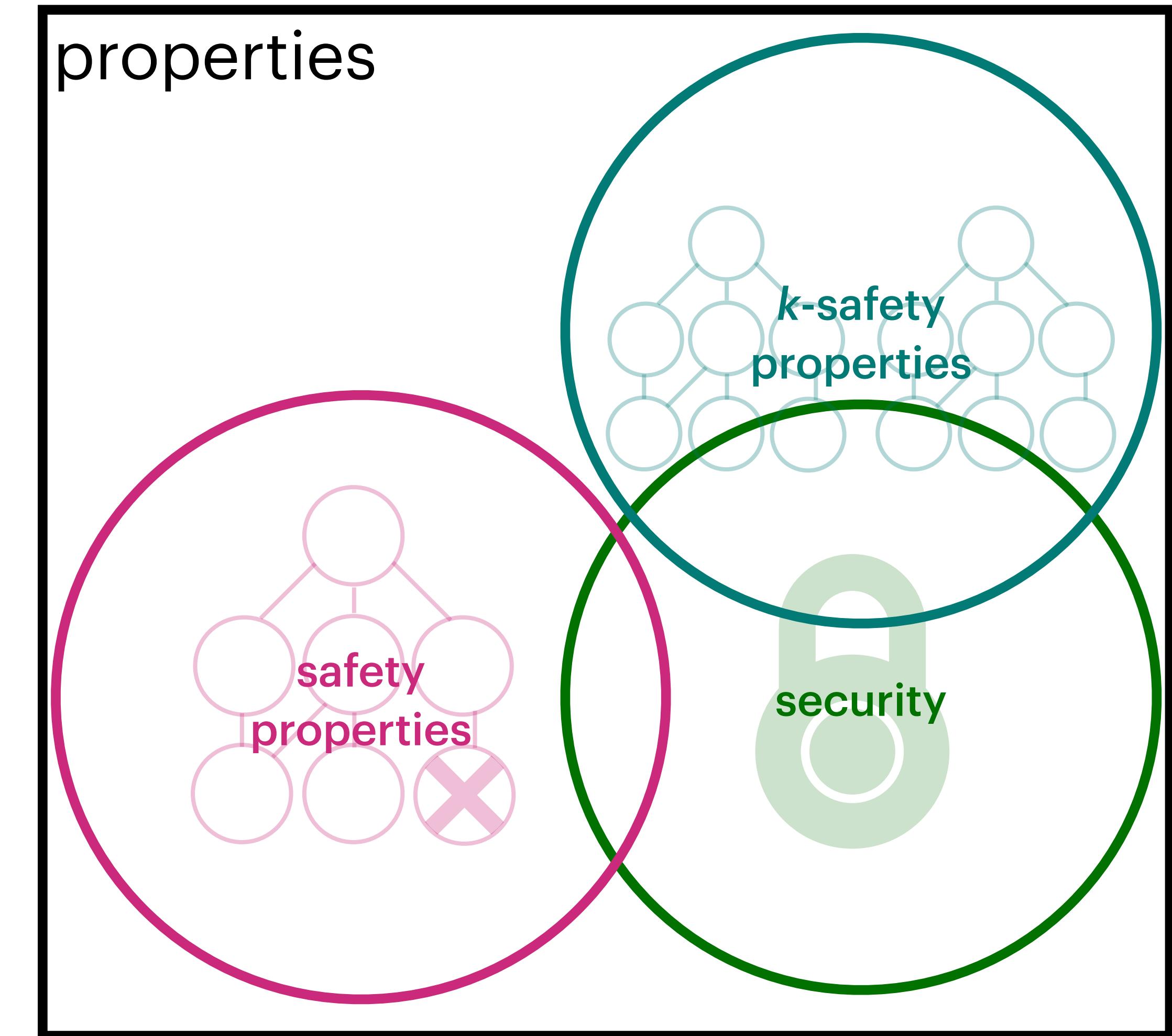
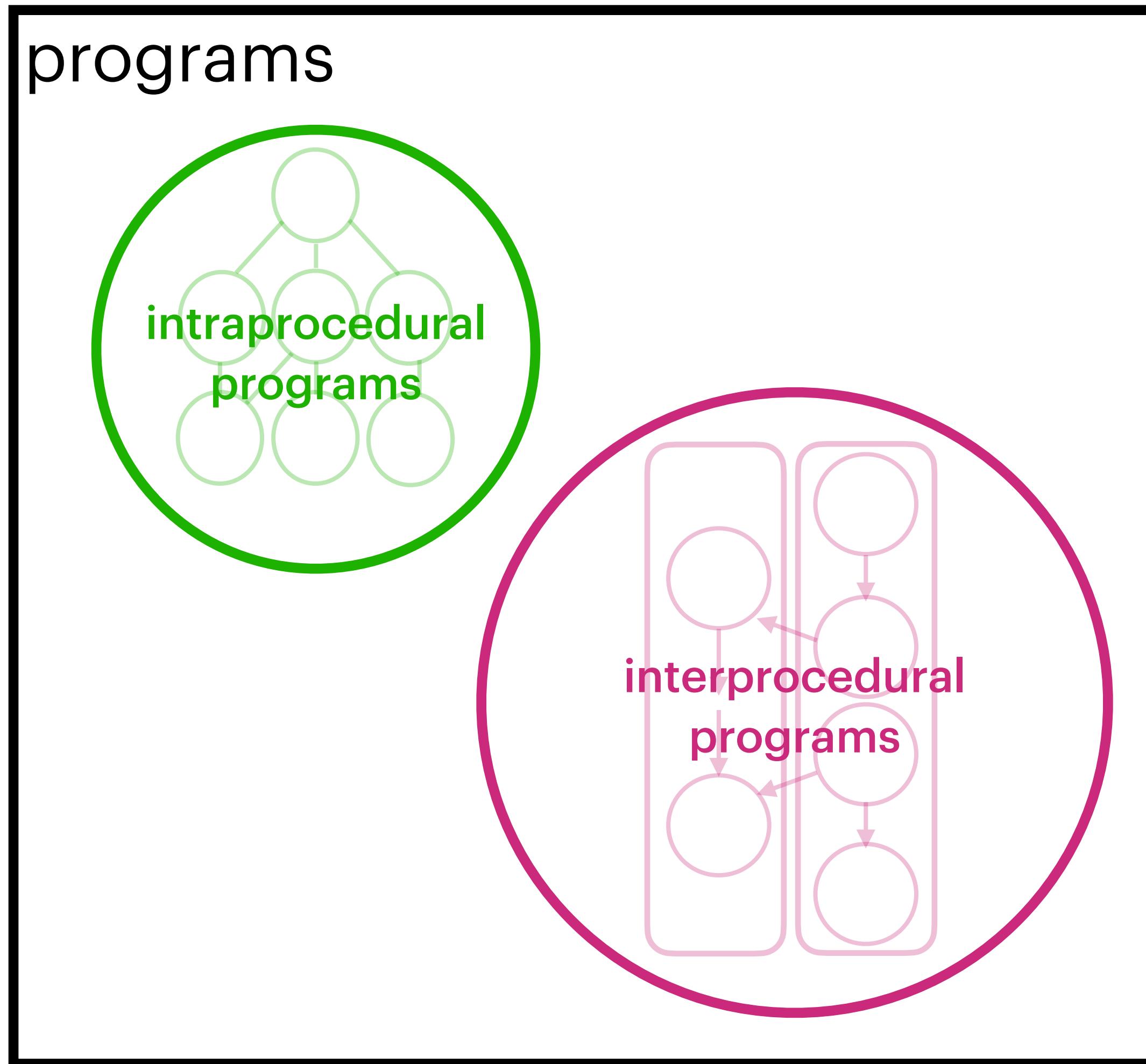
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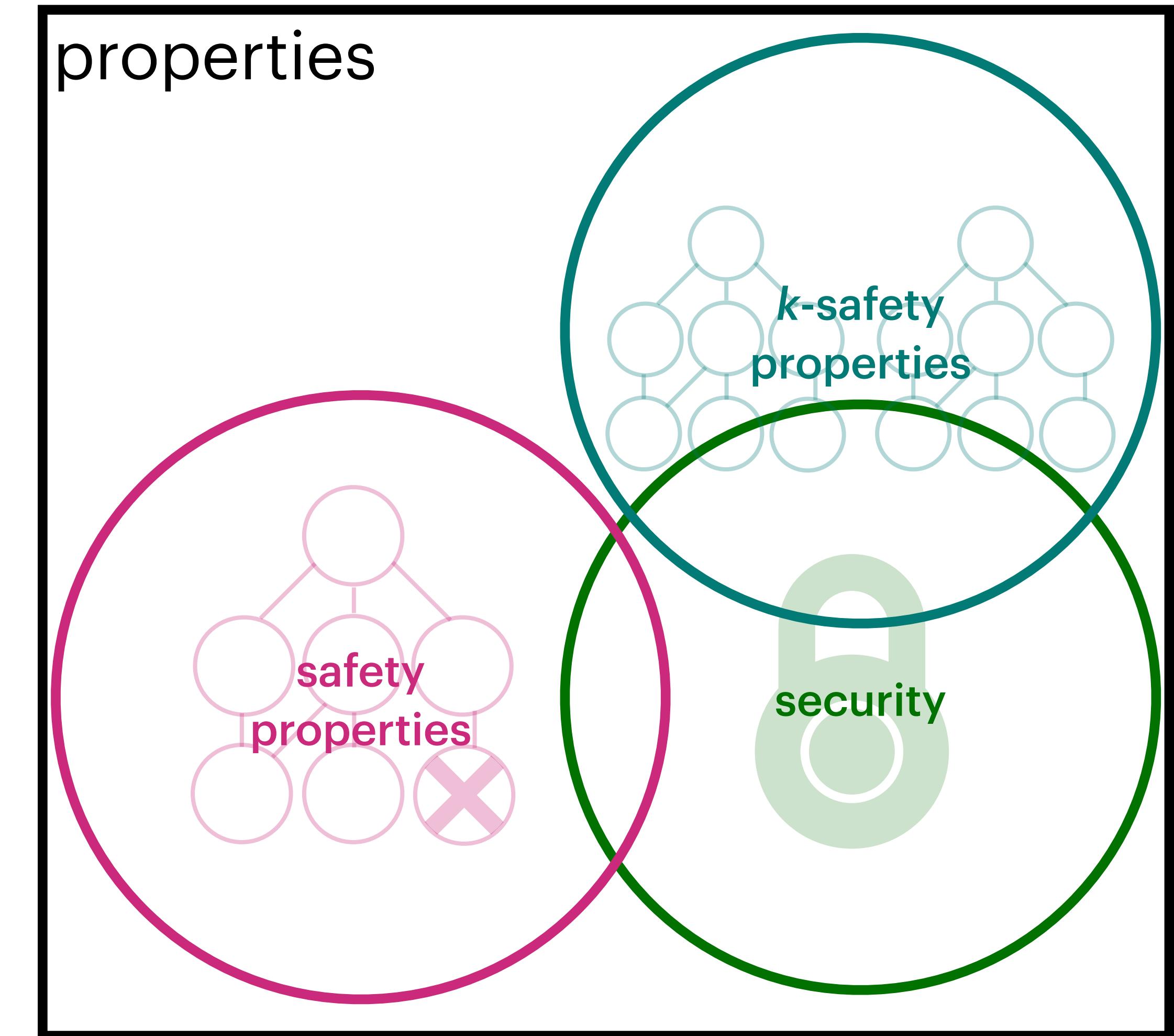
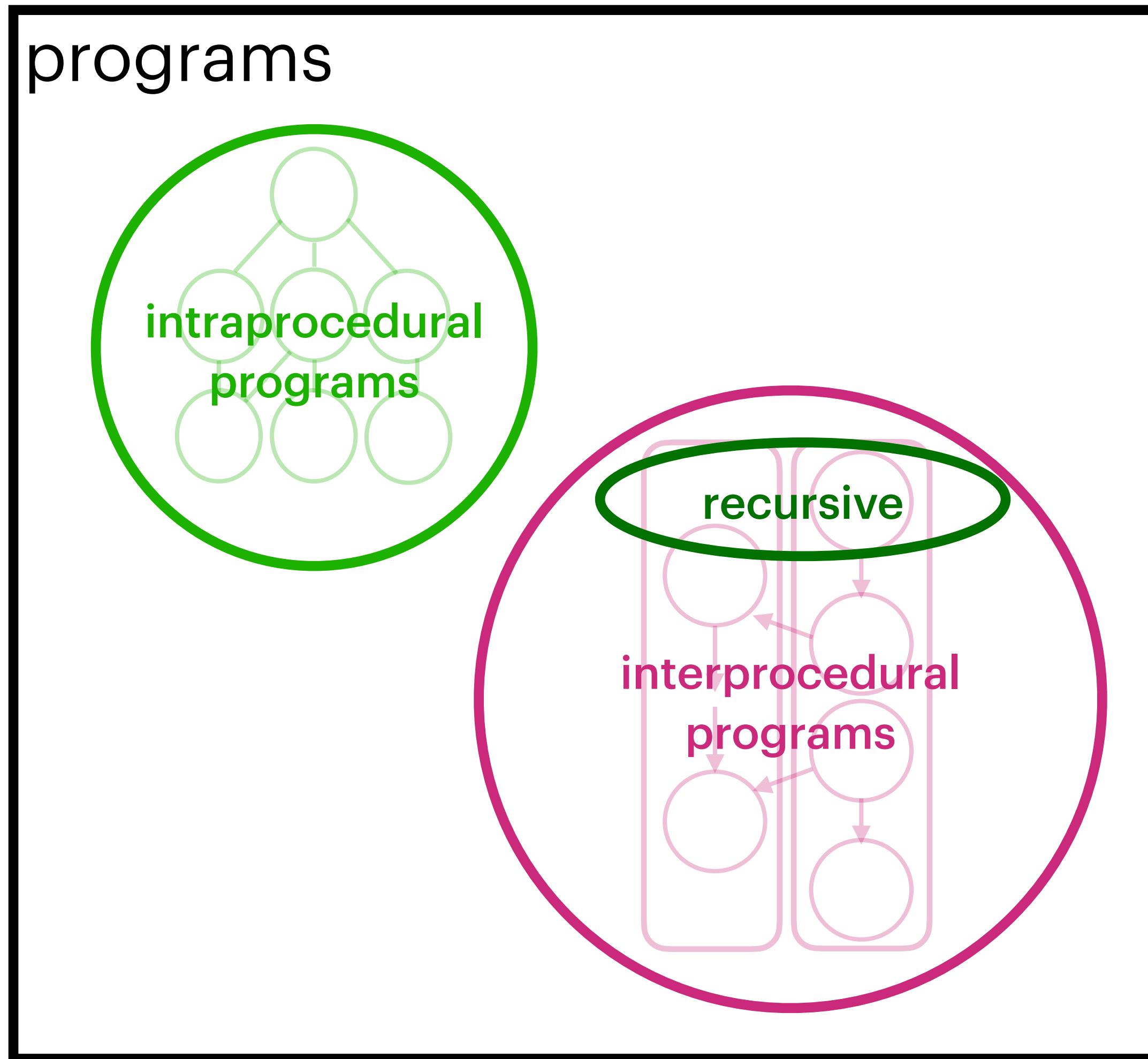
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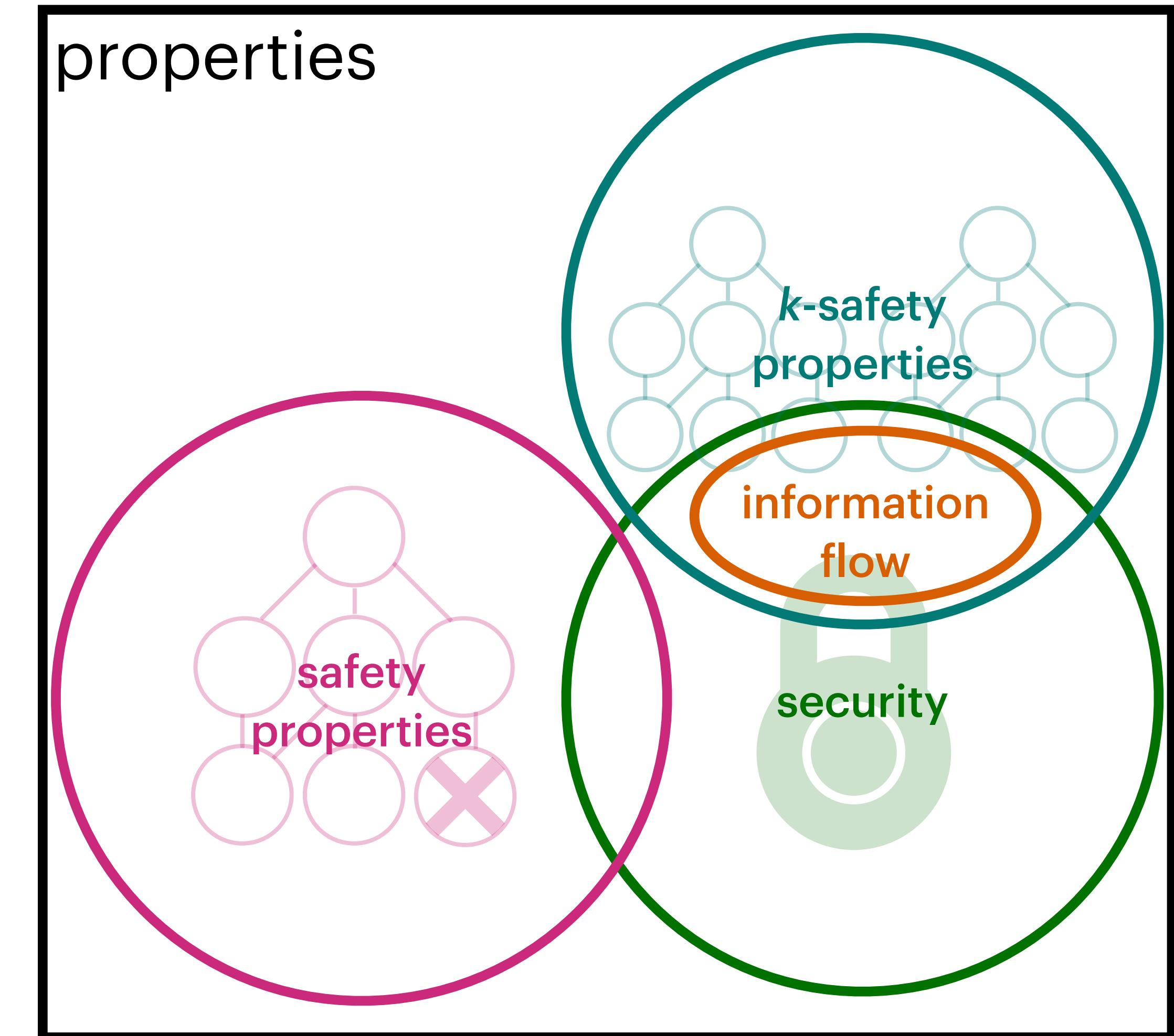
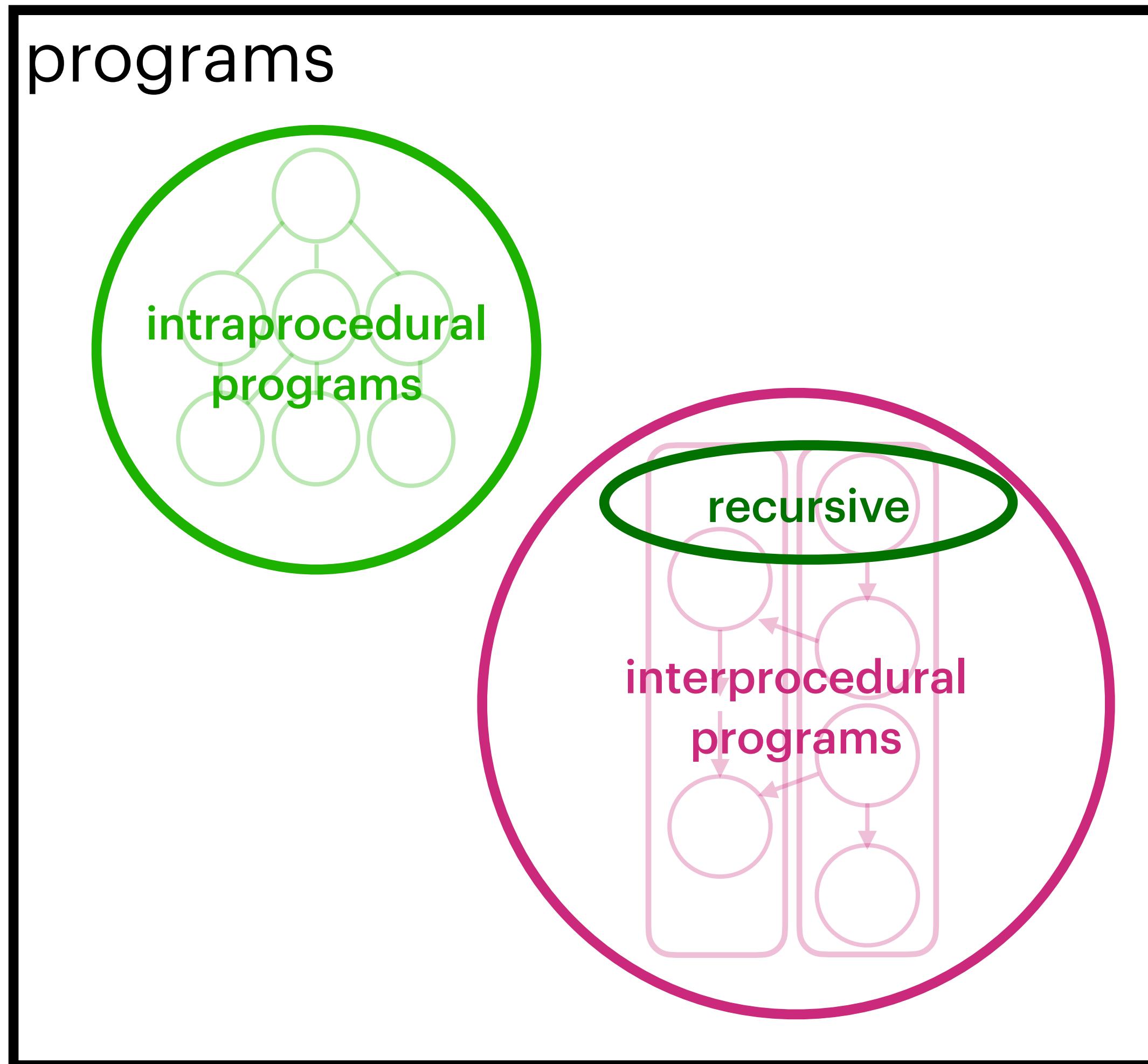
Programs and Properties

Consider **certain kinds** of programs + properties rather than **general** ones



Programs and Properties

Consider **certain kinds** of programs + properties rather than **general** ones



Classes of Verification Problems

I. k -safety Verification

II. Interprocedural Program
Verification

III. Information-Flow Verification

Classes of Verification Problems

Will talk about each of these in turn

I. k -safety Verification

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Classes of Verification Problems

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I. k -safety Verification

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Will talk about the third most detail
(Extra slides on the second)

Classes of Verification Problems

I. k -safety Verification

II. Interprocedural Program
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III. Information-Flow Verification

Classes of Verification Problems

Brief note about formalisms used to model each class of problems

I. k -safety Verification

II. Interprocedural Program Verification

III. Information-Flow Verification

Classes of Verification Problems

Brief note about formalisms used to model each class of problems

I. k -safety Verification
Cartesian Hoare Logic

**II. Interprocedural Program
Verification**

III. Information-Flow Verification

Classes of Verification Problems

Brief note about formalisms used to model each class of problems

I. k -safety Verification
Cartesian Hoare Logic

**II. Interprocedural Program
Verification**
Constrained Horn Clauses

III. Information-Flow Verification

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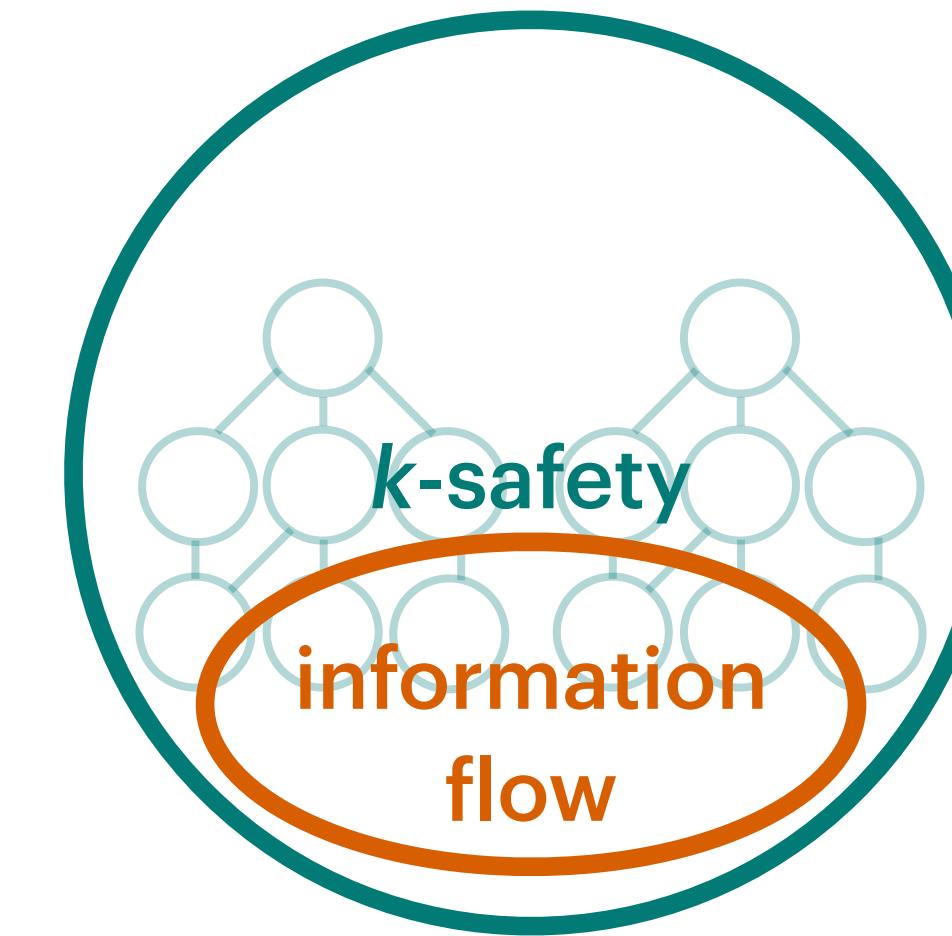
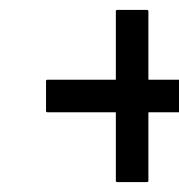
III. Information-Flow Verification
Constrained Horn Clauses

- No (specialized) heap modeling
- No higher-order functions
- Static call graph

I. k -safety Verification



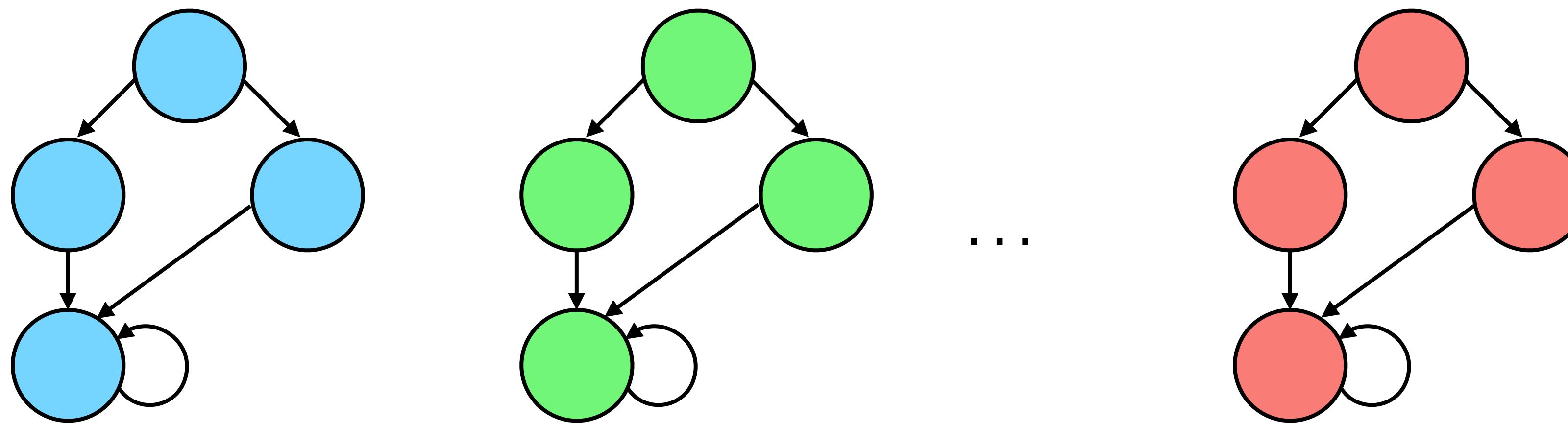
Single-procedure programs
(may contain loops)



Properties over k copies of
the same program

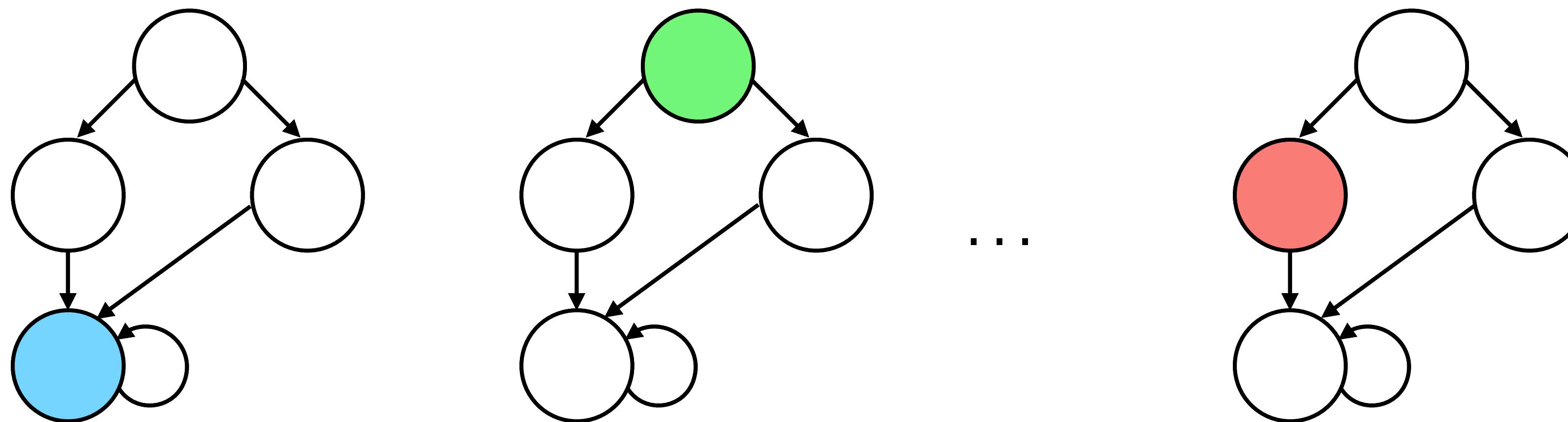
Relational Invariants

Relate the k program copies at intermediate points



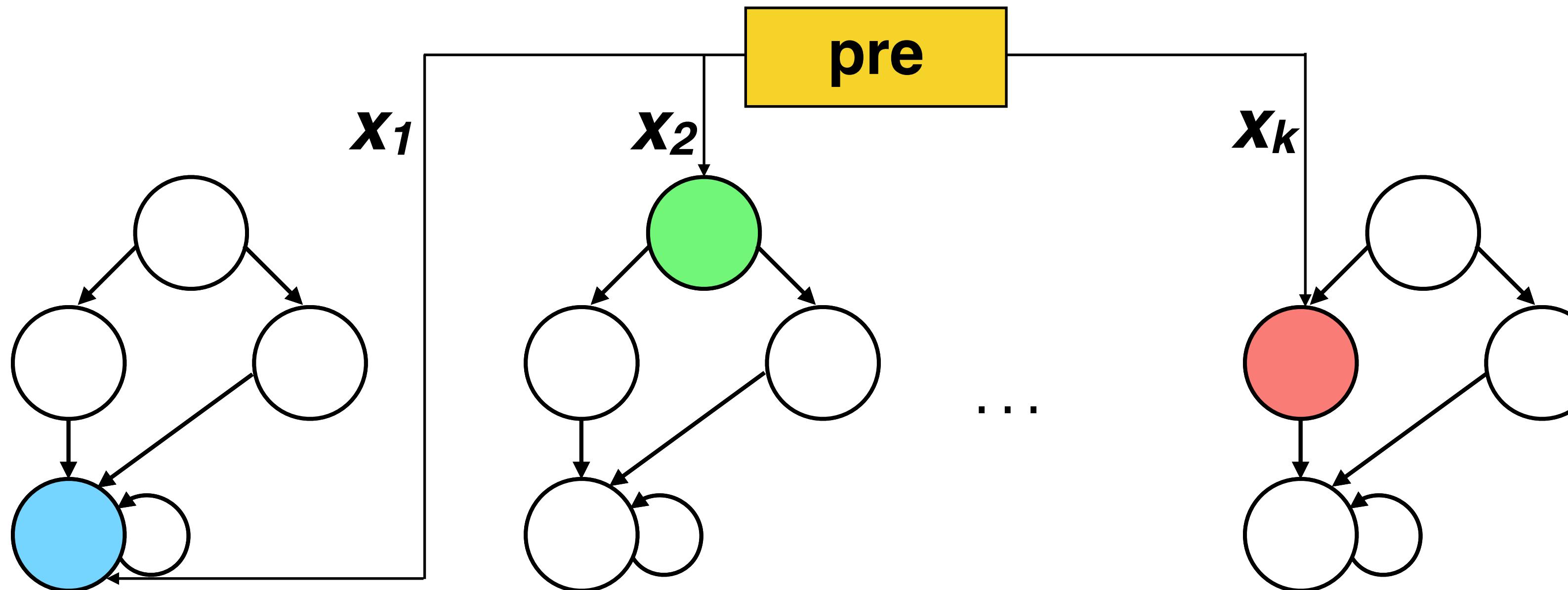
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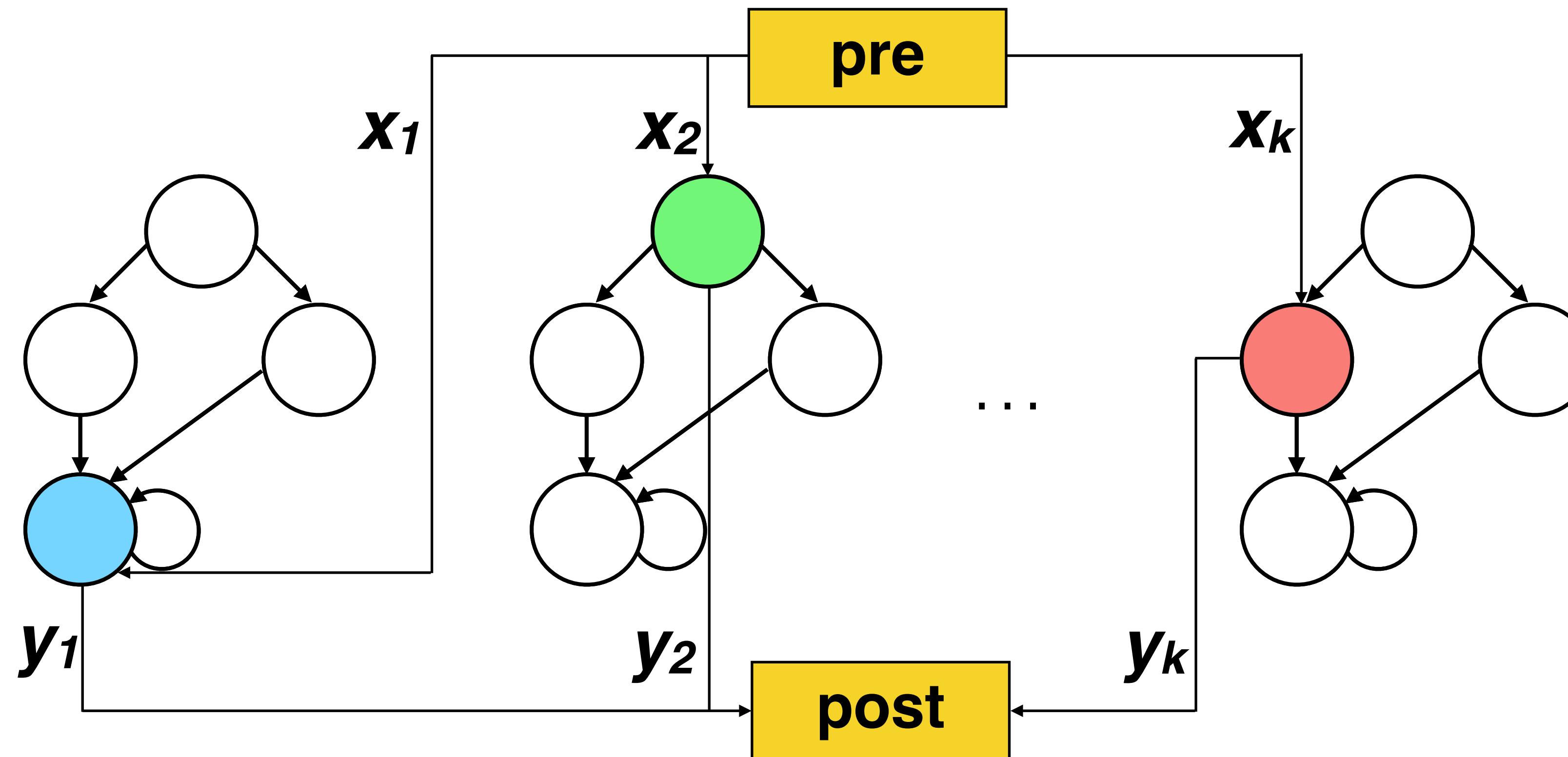
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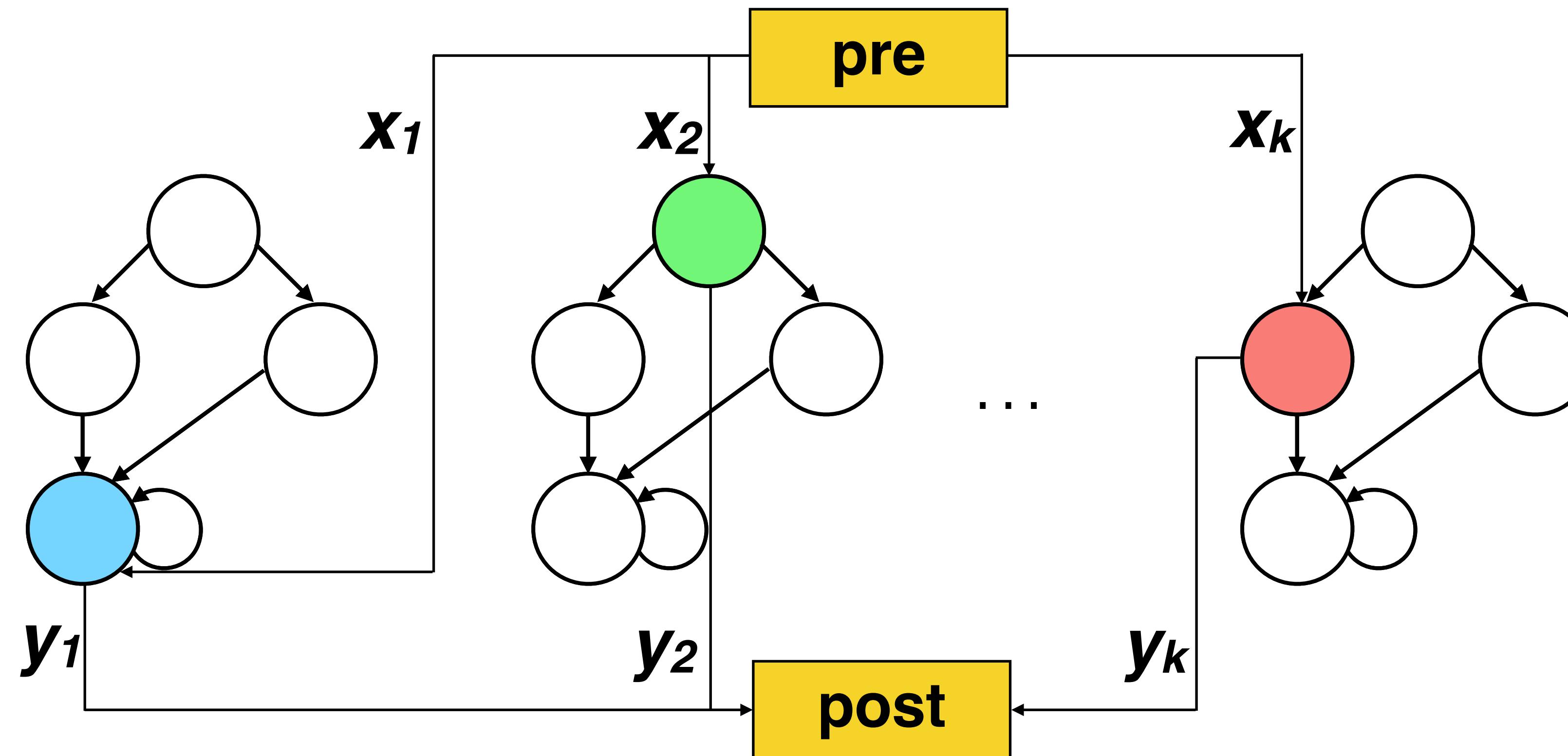
Relational Invariants

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Relational Invariants

Relate the k program copies at intermediate points



How to **leverage** and how (where) to **infer** them for scalable verification?

Symmetry and Synchrony

Symmetry and Synchrony

How to **leverage** relational properties?

Symmetry and Synchrony

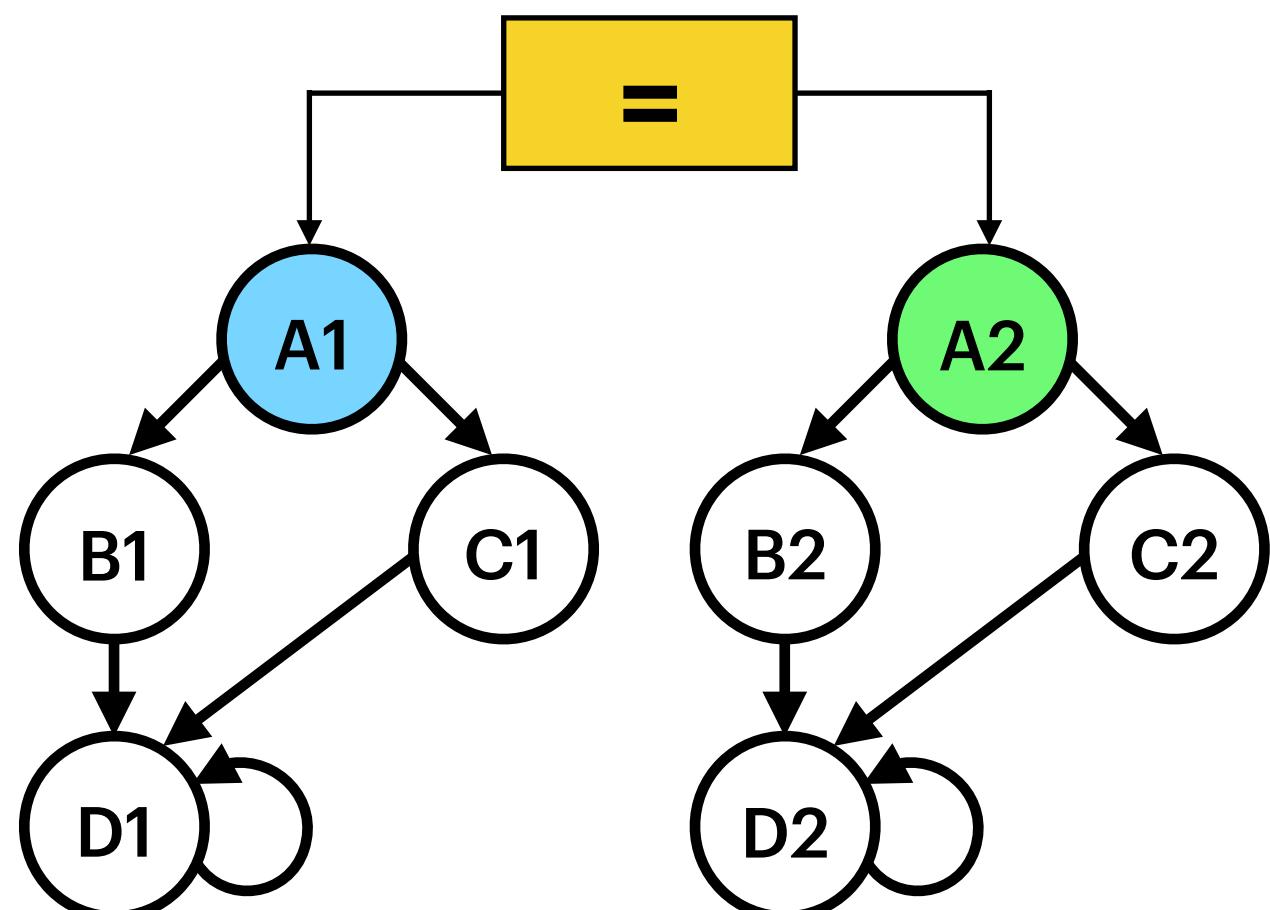
How to **leverage** relational properties?

Symmetries in properties lead to redundant subtasks, so **prune** them

Symmetry and Synchrony

How to **leverage** relational properties?

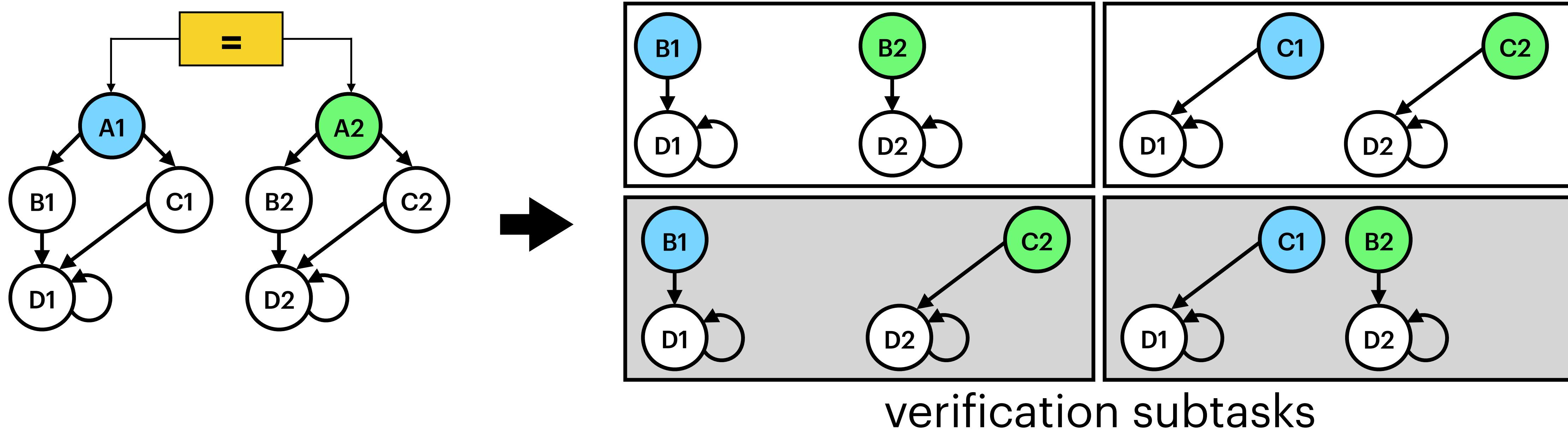
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Symmetry and Synchrony

How to **leverage** relational properties?

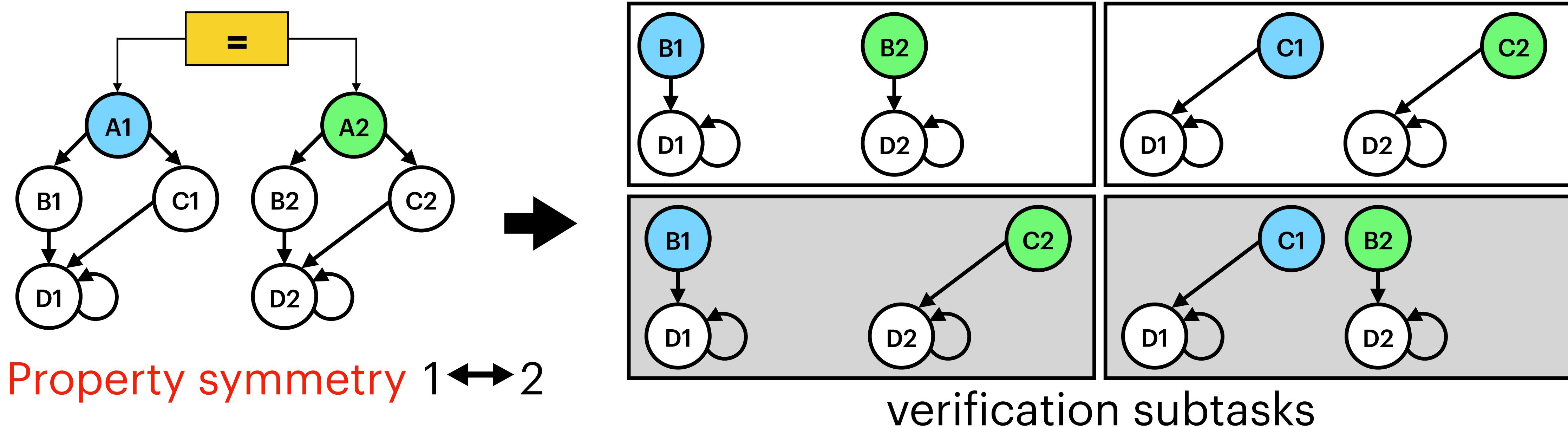
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Symmetry and Synchrony

How to **leverage** relational properties?

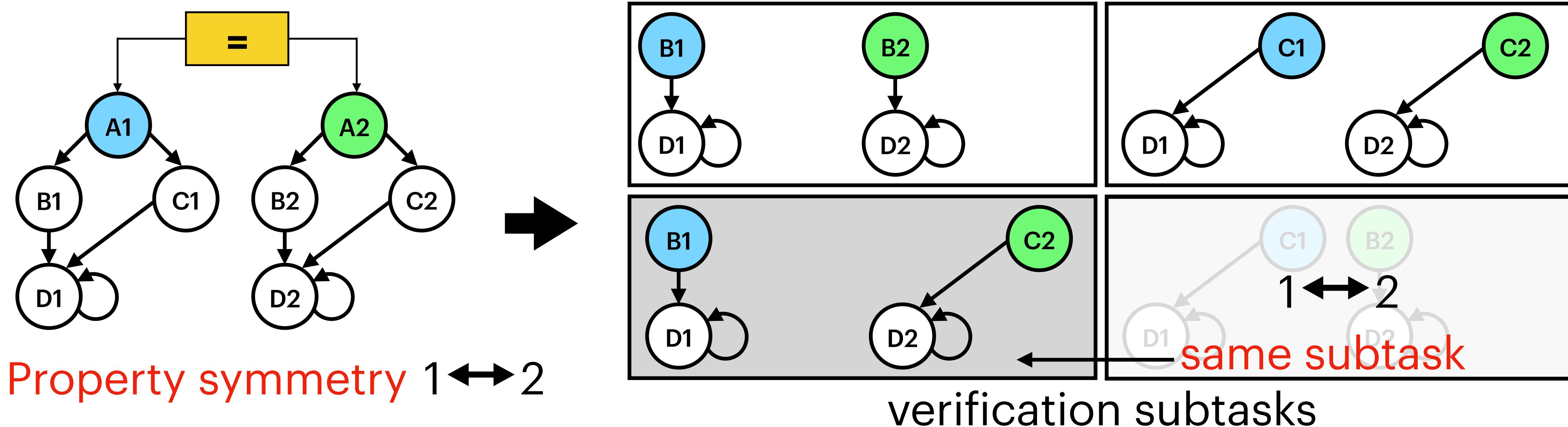
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Symmetry and Synchrony

How to **leverage** relational properties?

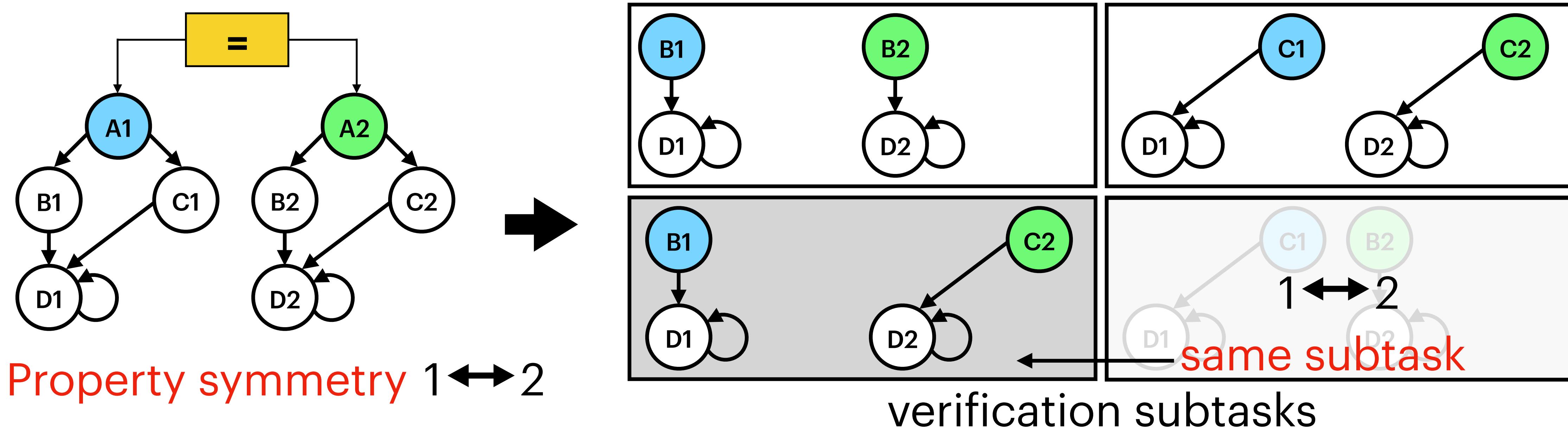
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Symmetry and Synchrony

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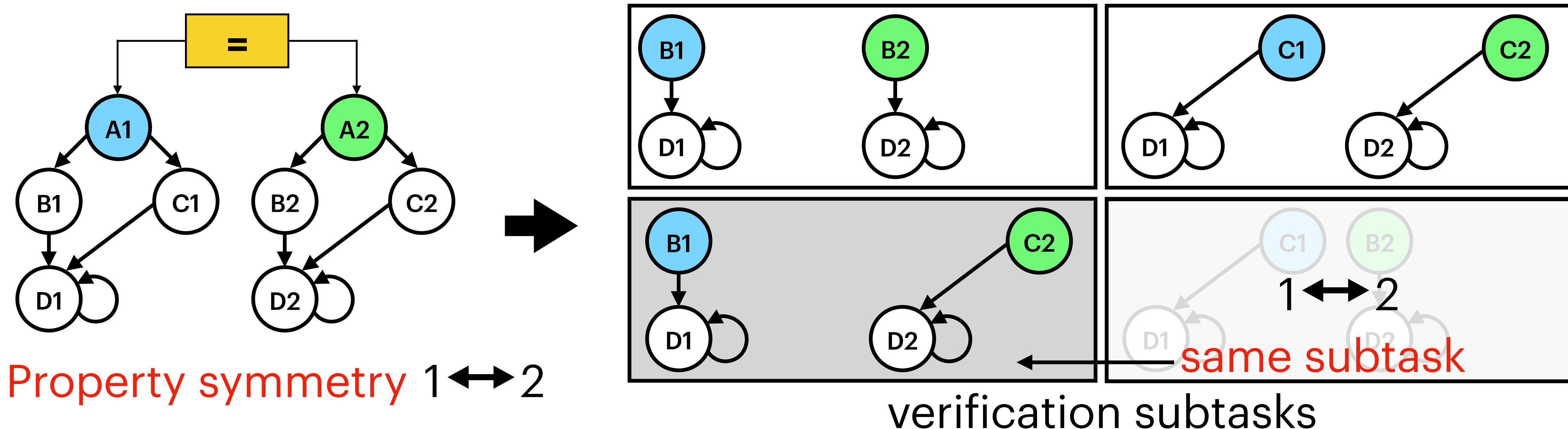


How to **infer** relational properties?

Symmetry and Synchrony

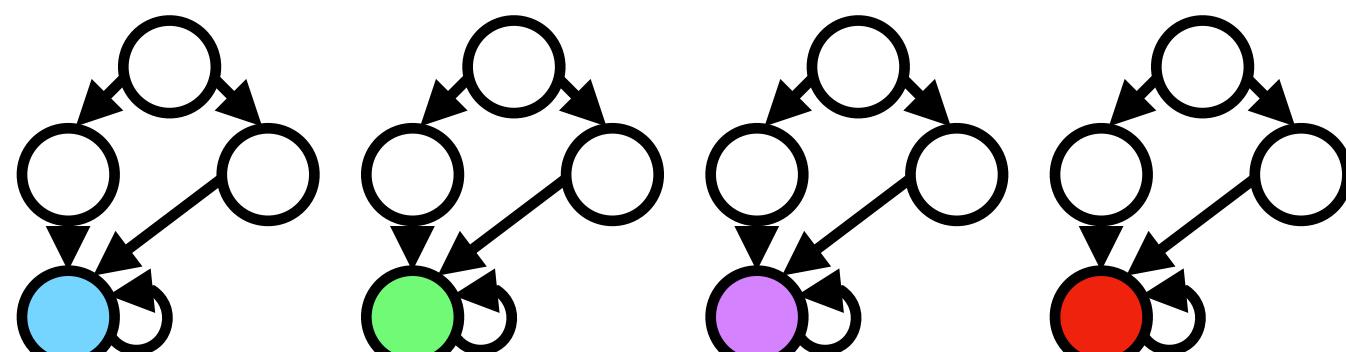
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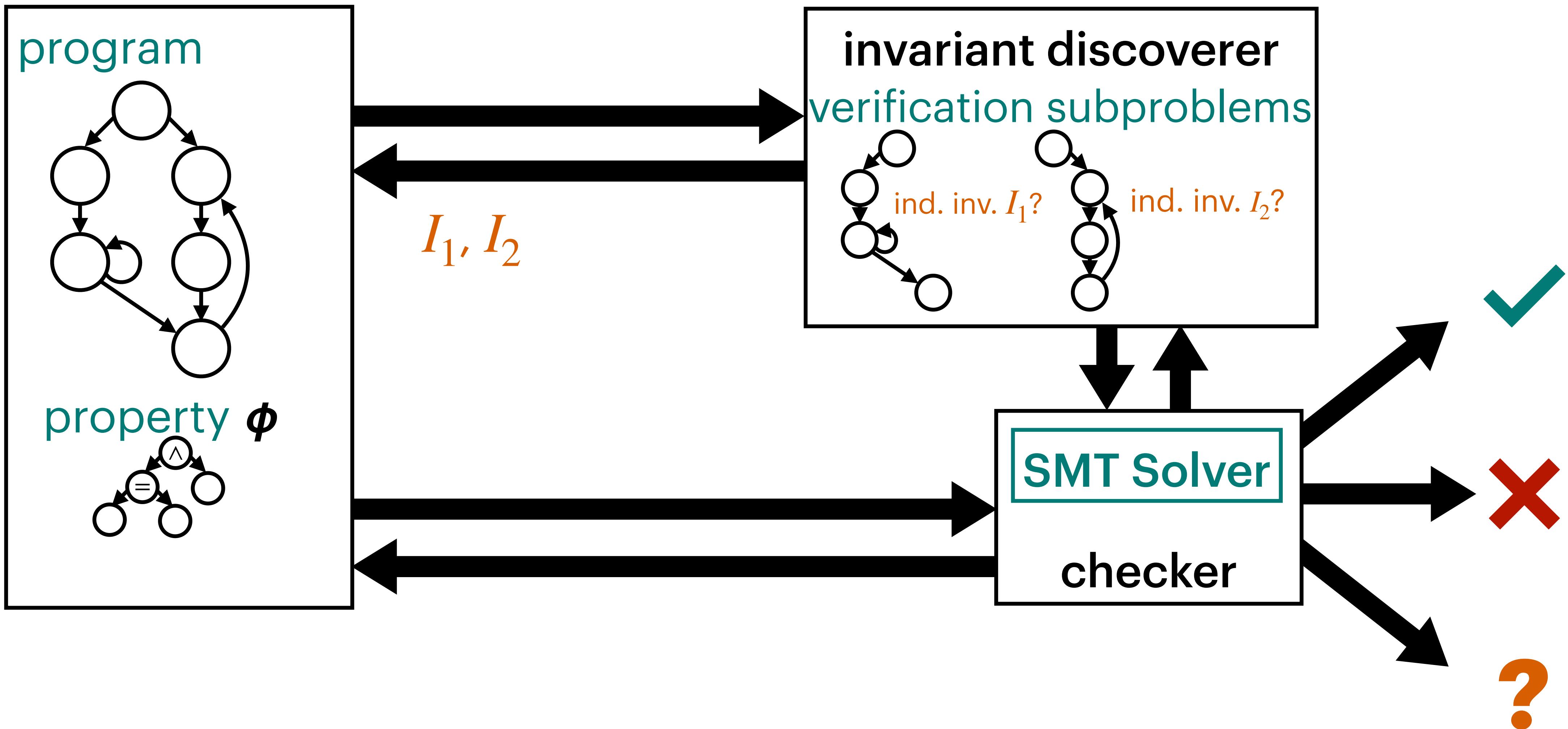


How to **infer** relational properties?

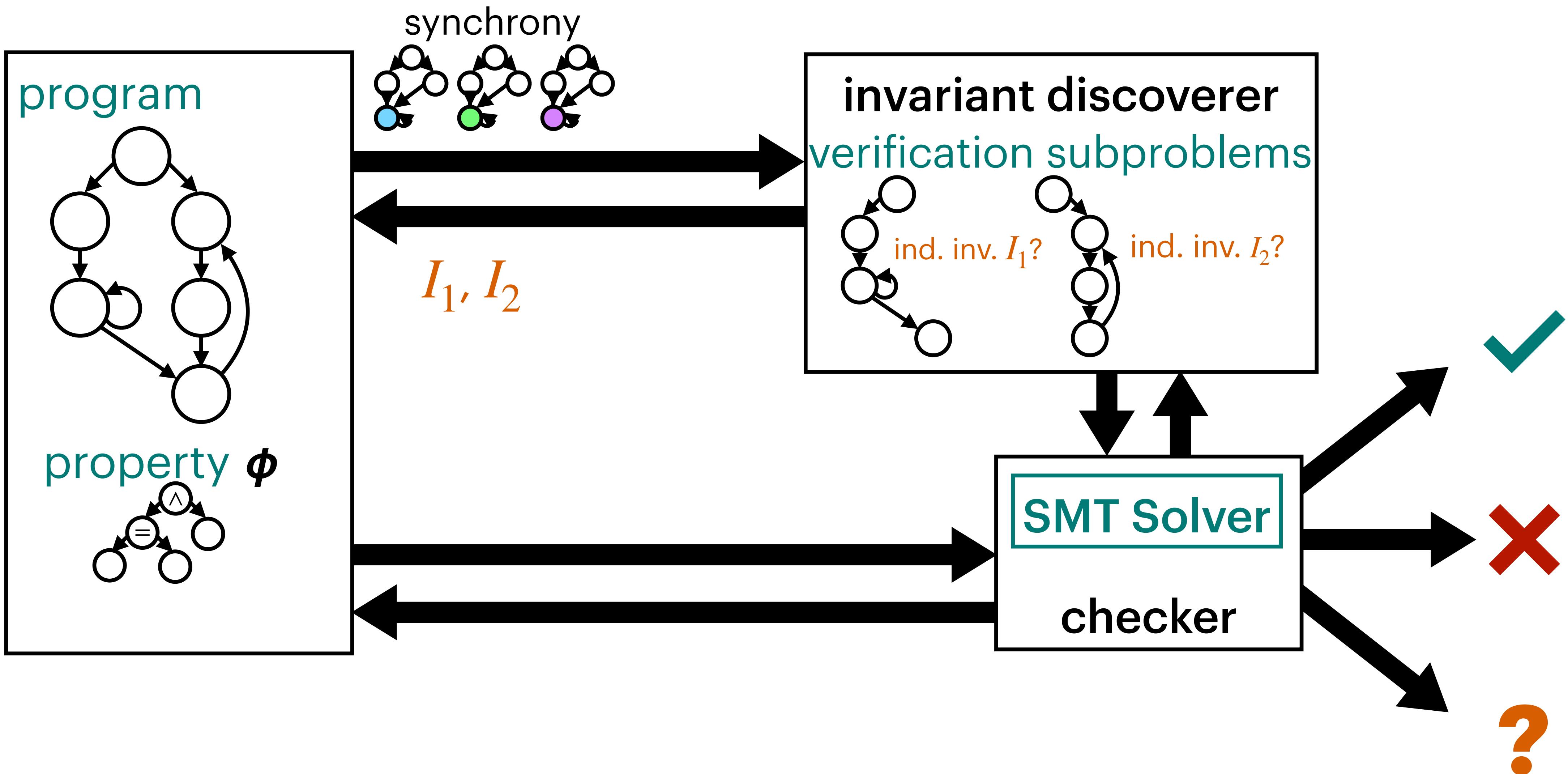
Use **synchrony** technique for loops for fewer and simpler invariants



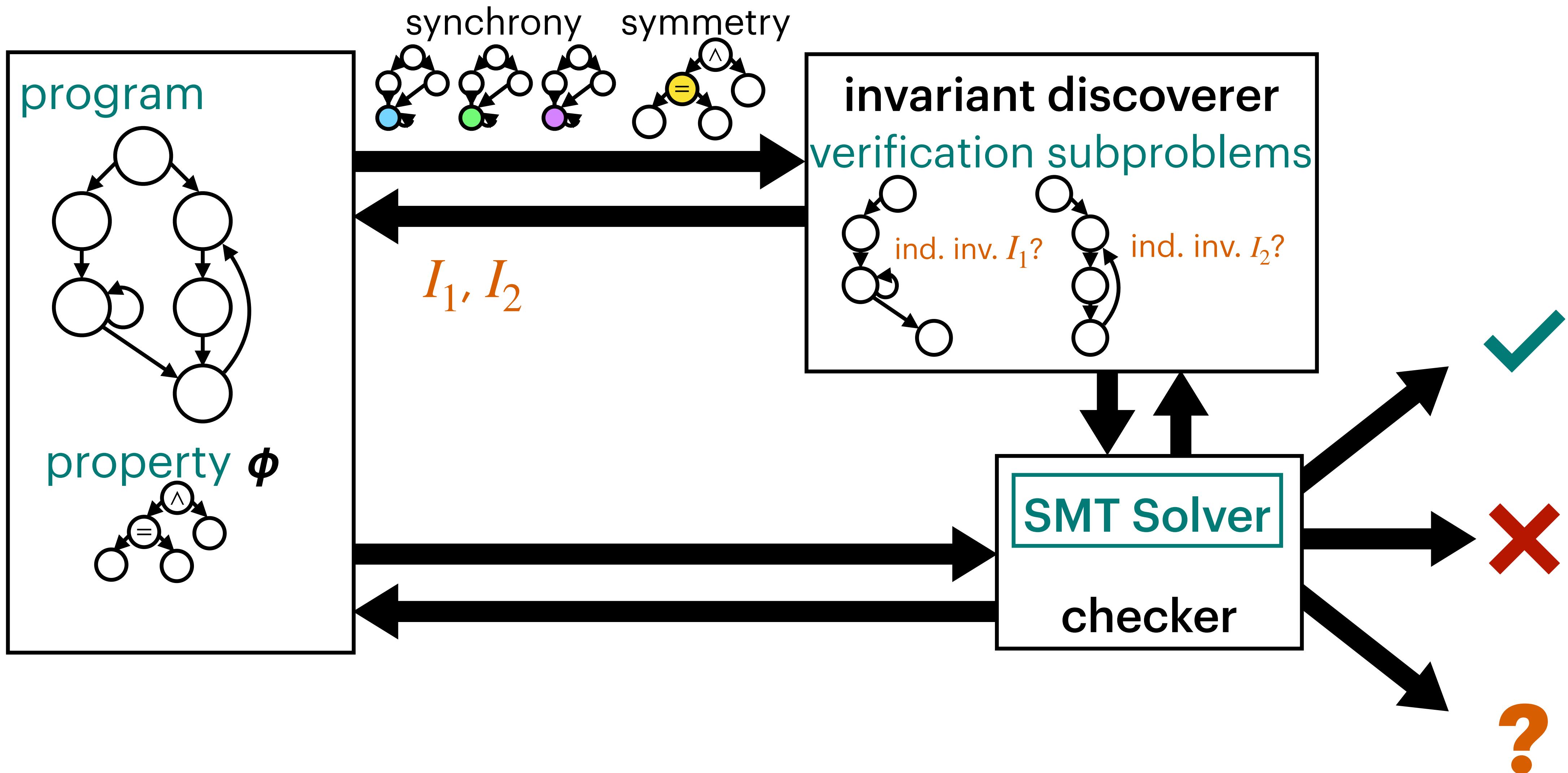
k -safety Verification



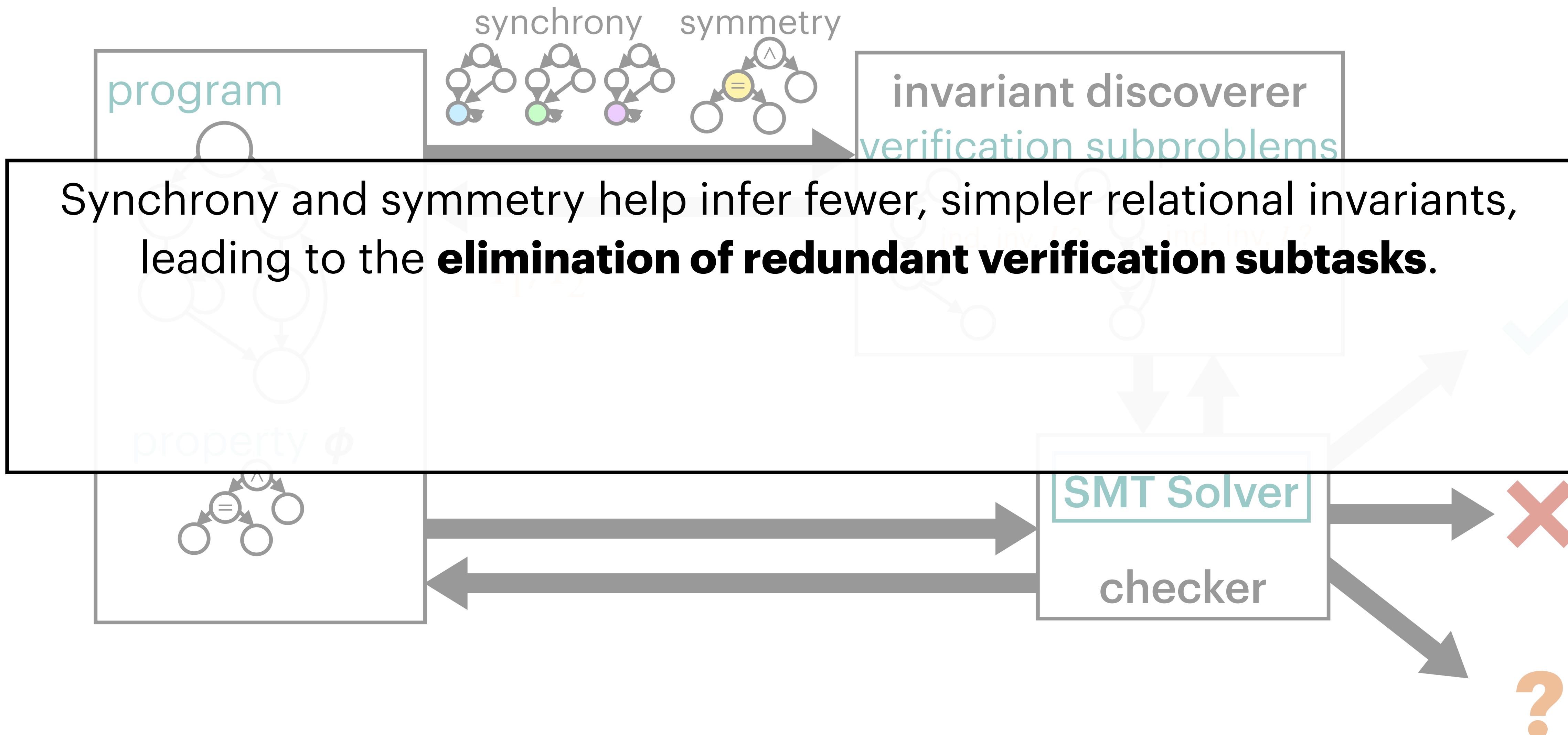
k-safety Verification



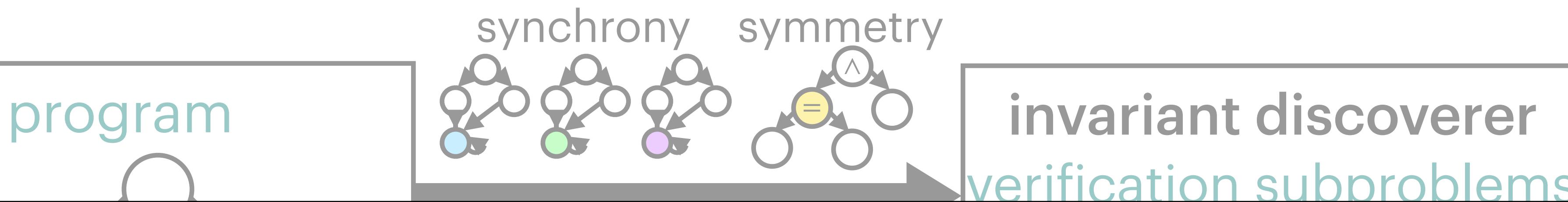
k -safety Verification



k-safety Verification



k-safety Verification

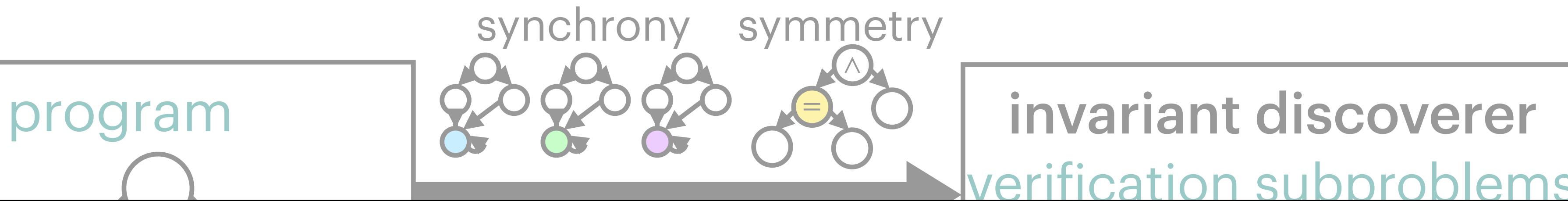


Synchrony and symmetry help infer fewer, simpler relational invariants, leading to the **elimination of redundant verification subtasks**.

*Solved 11/14 Java benchmarks in ~4 mins each, timed out in 1 hr otherwise
Achieved up to ~21 times speedup on the remaining 117*



k-safety Verification

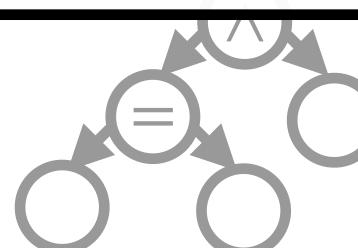


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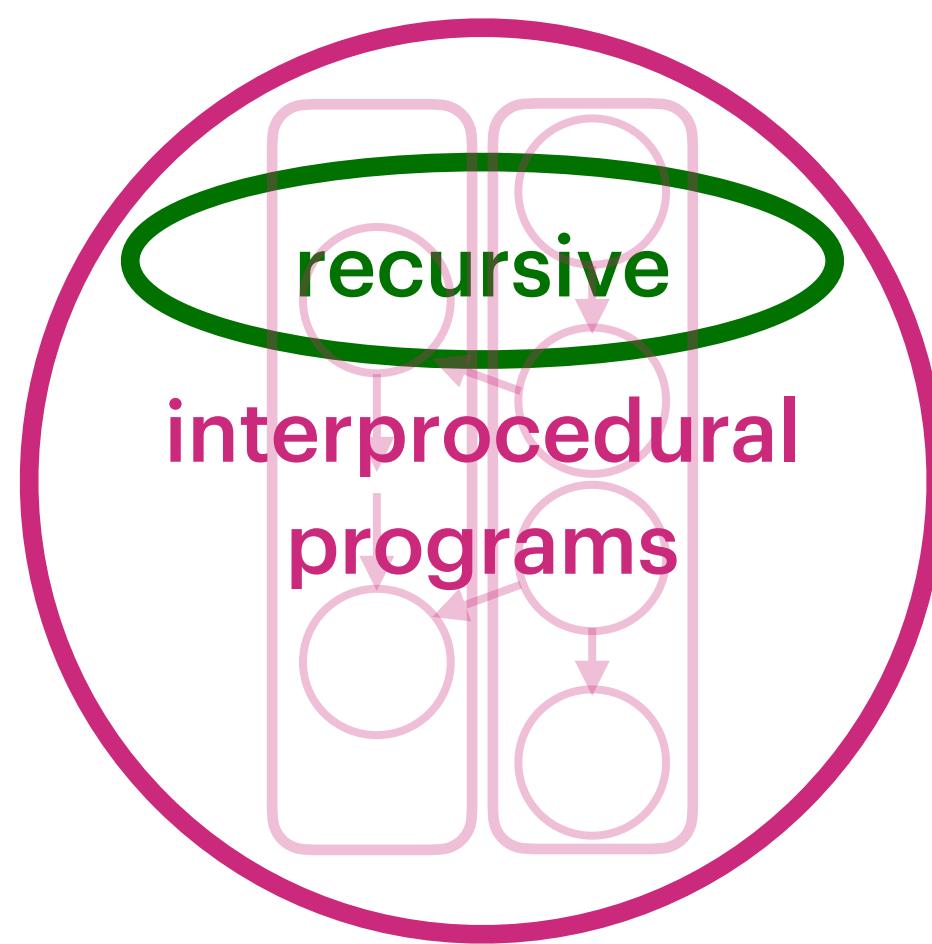
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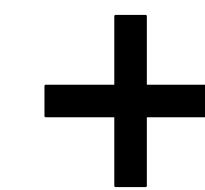
(Largest benchmark ~200 LOC)



II. Interprocedural Program Verification

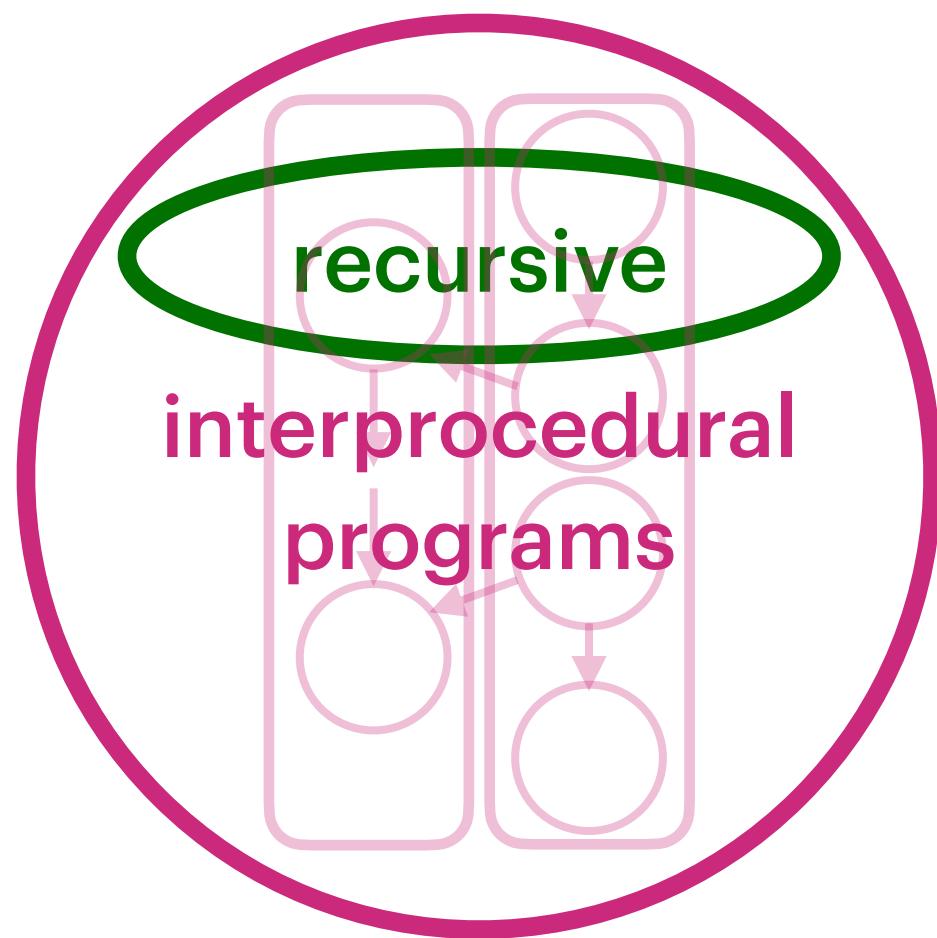


Multiple-procedure programs
(may contain recursion)

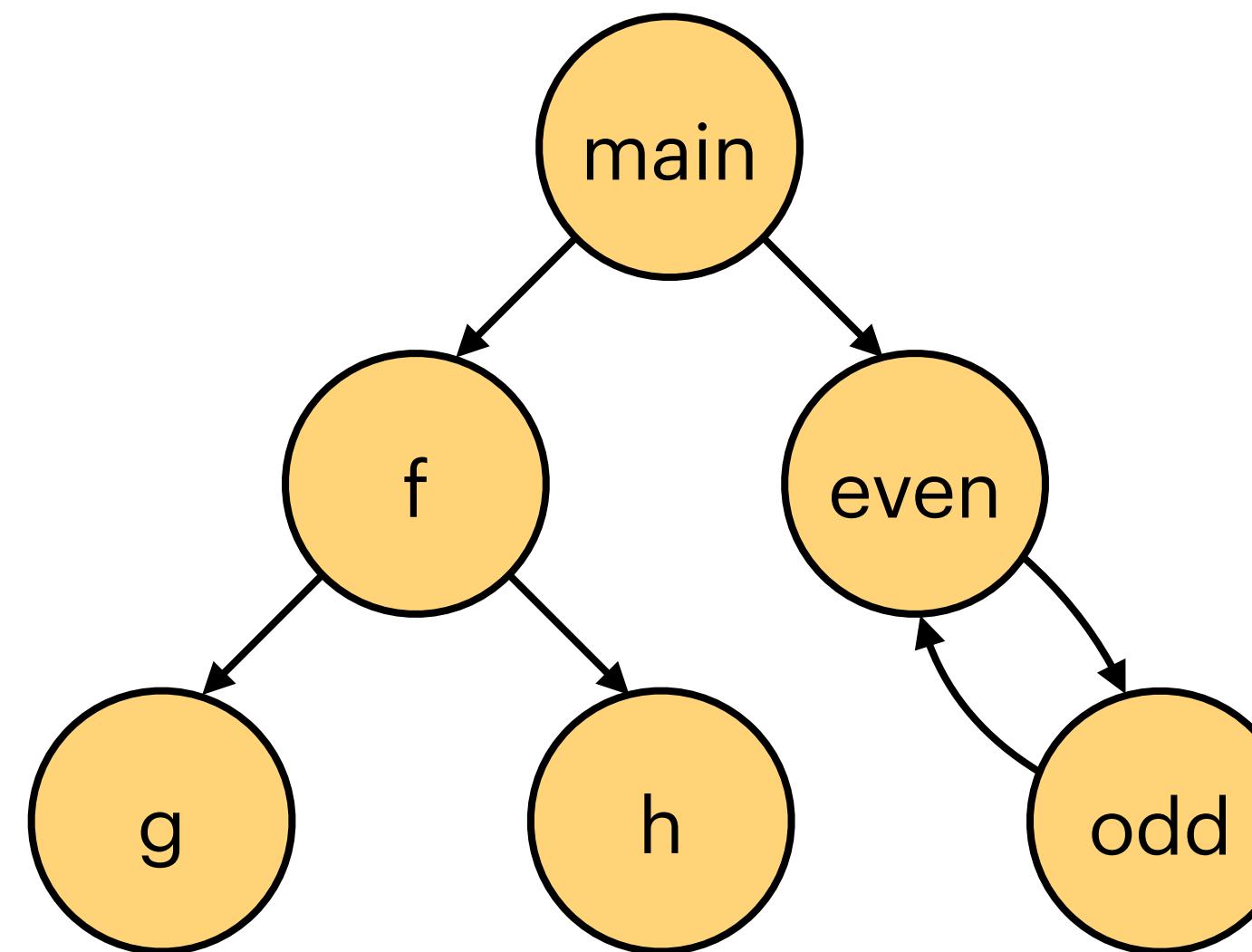


General safety properties
(hoisted to entry procedure)

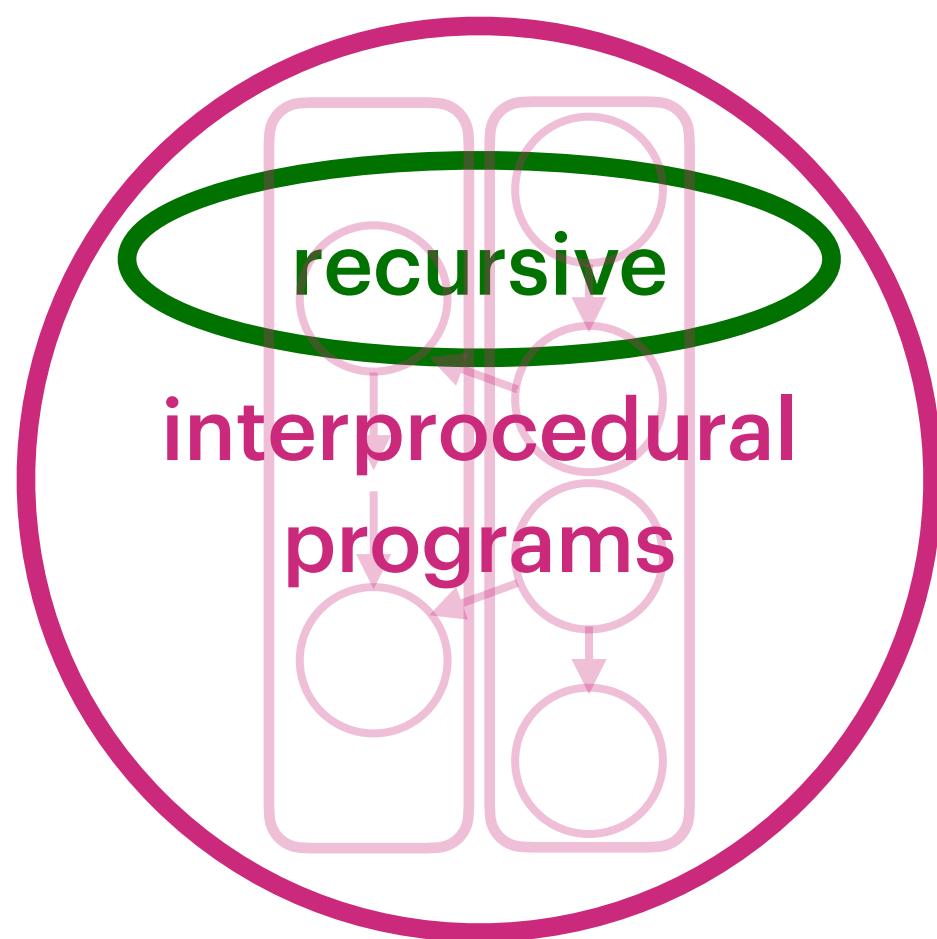
Interprocedural Programs



Example call graph

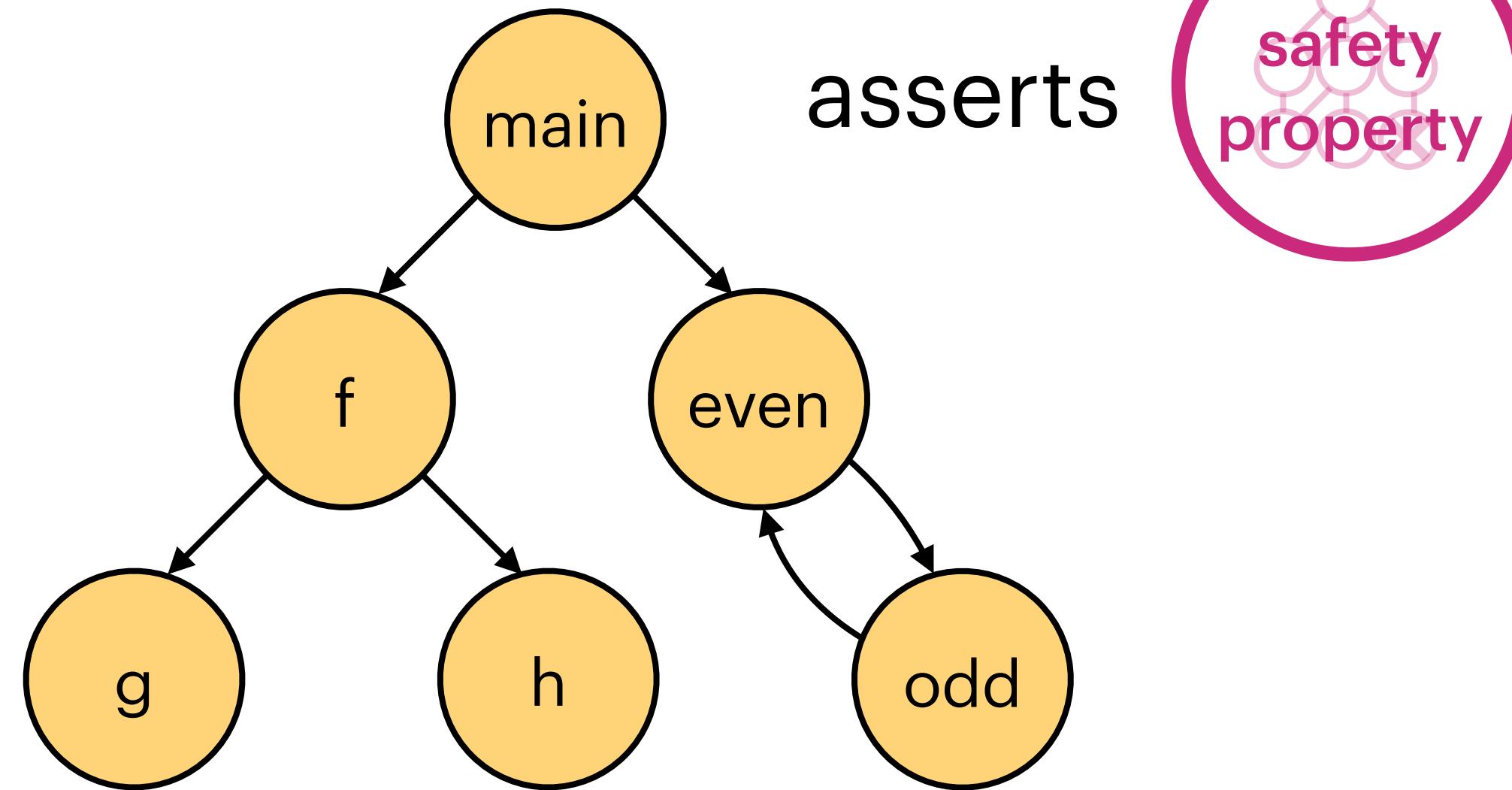


Interprocedural Programs

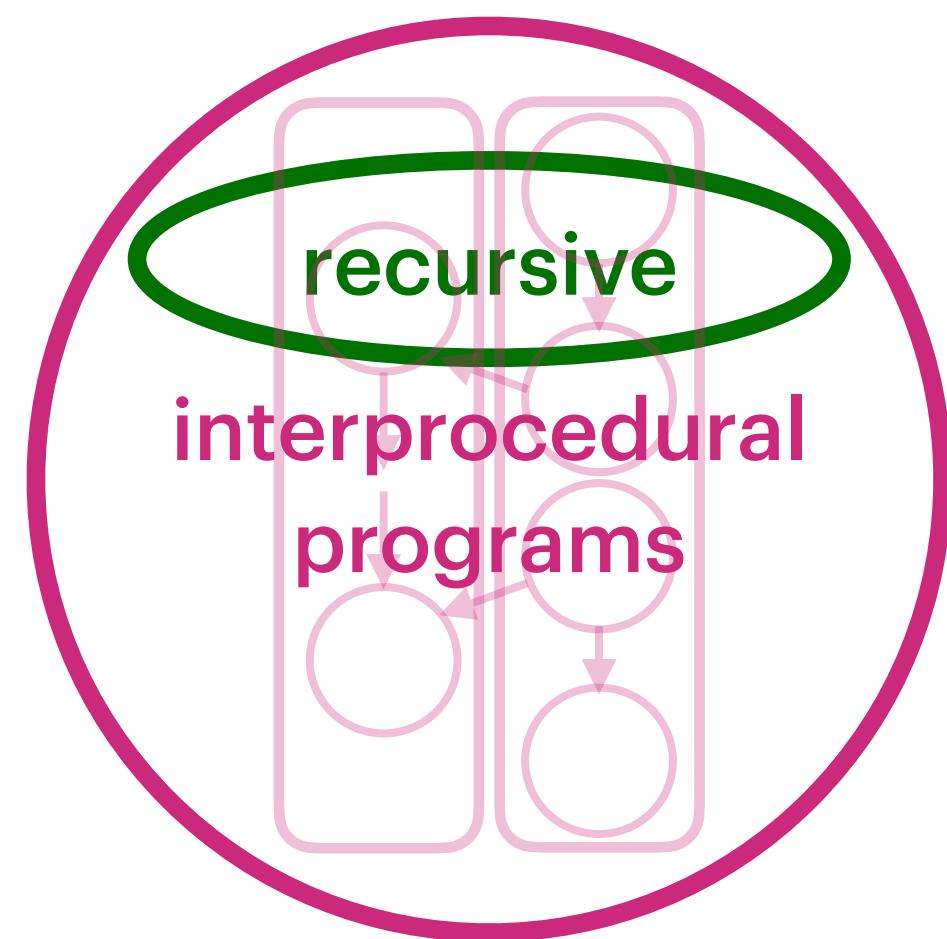


Have call graphs

Example call graph

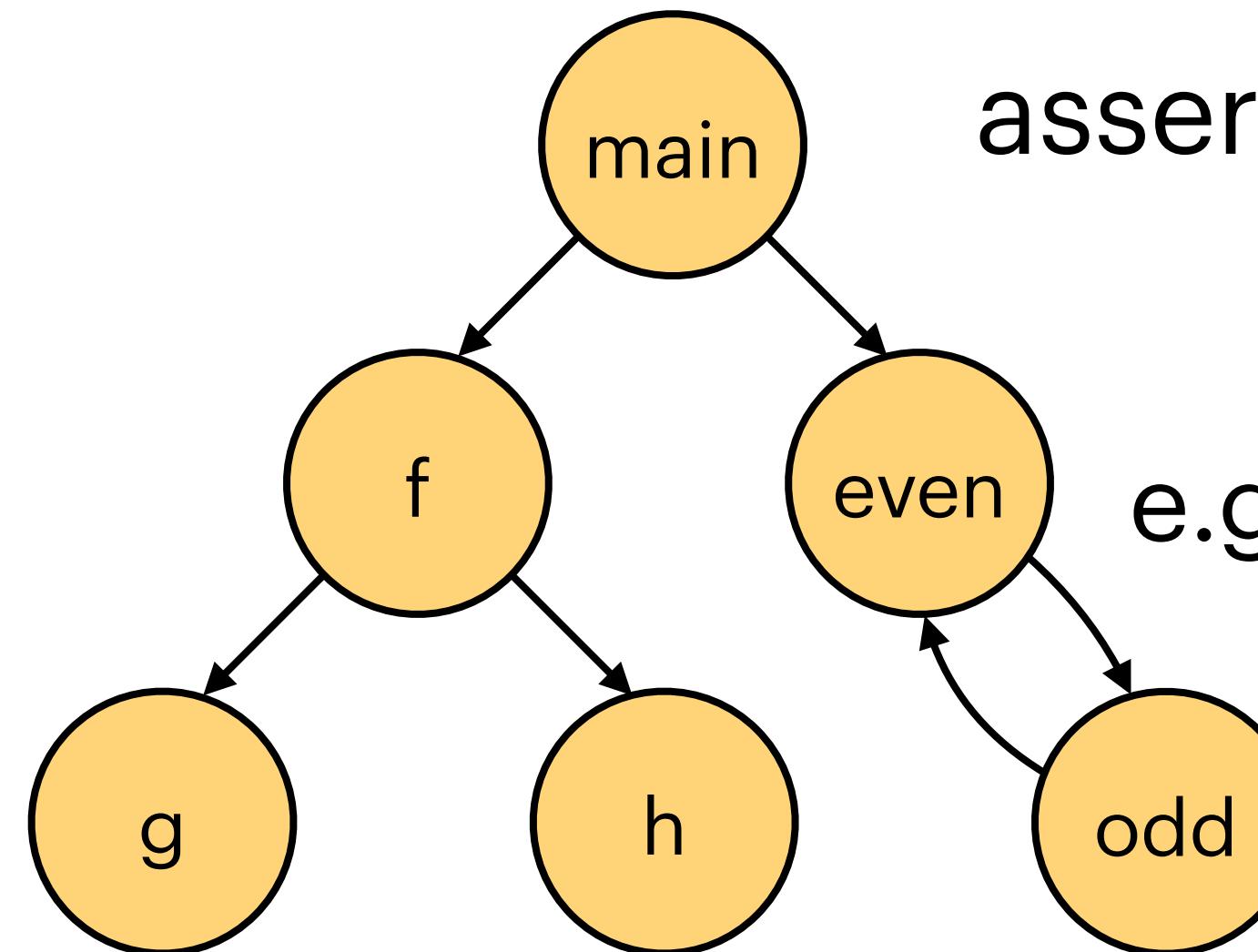


Interprocedural Programs



Have call graphs

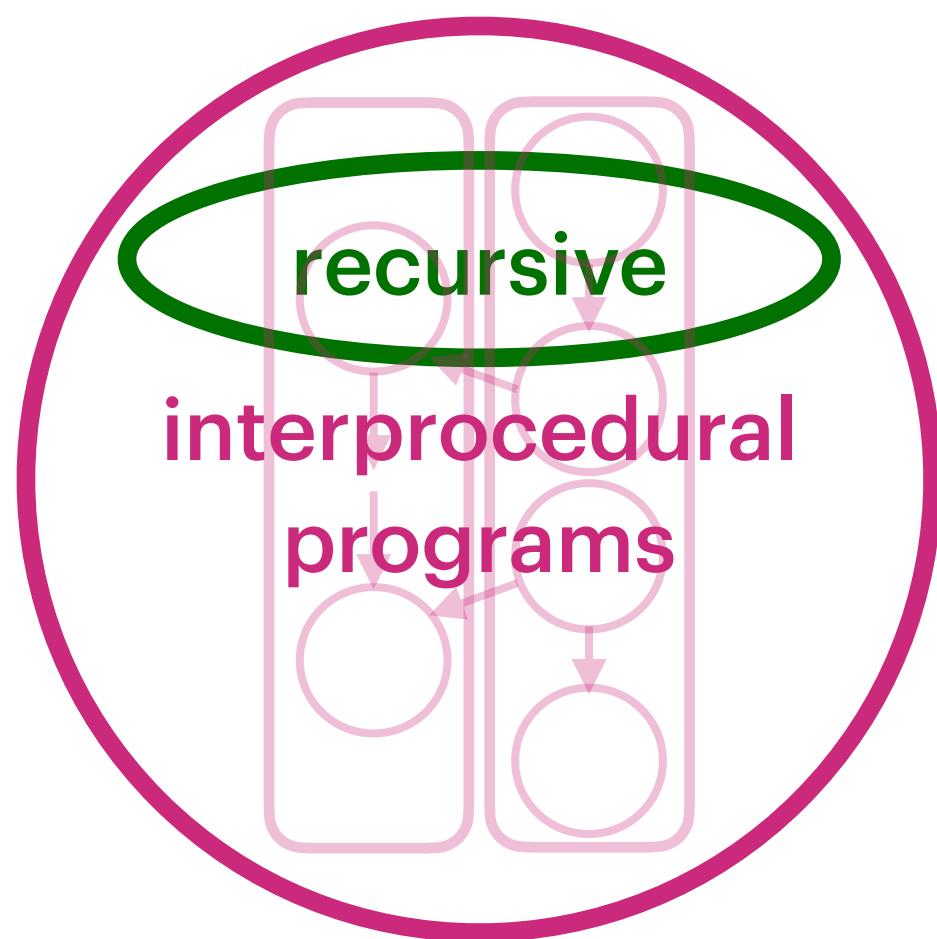
Example call graph



asserts

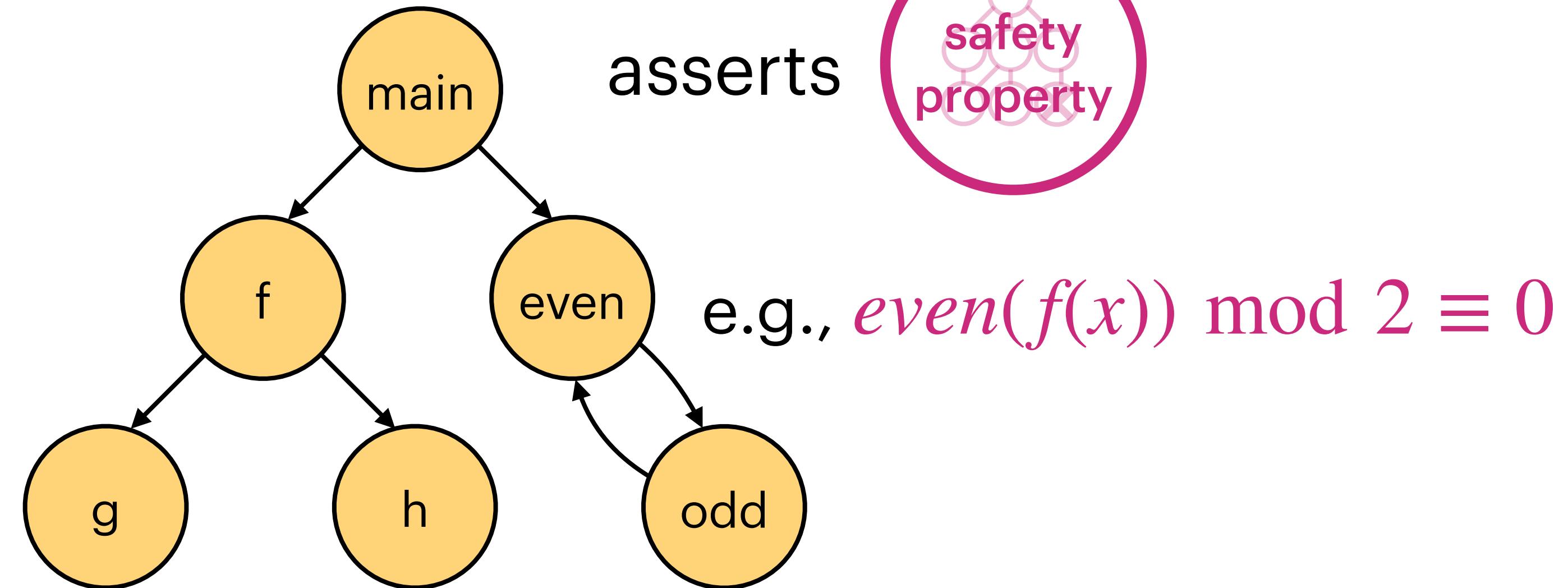
e.g., *even(f(x)) mod 2 ≡ 0*

Interprocedural Programs



Have call graphs

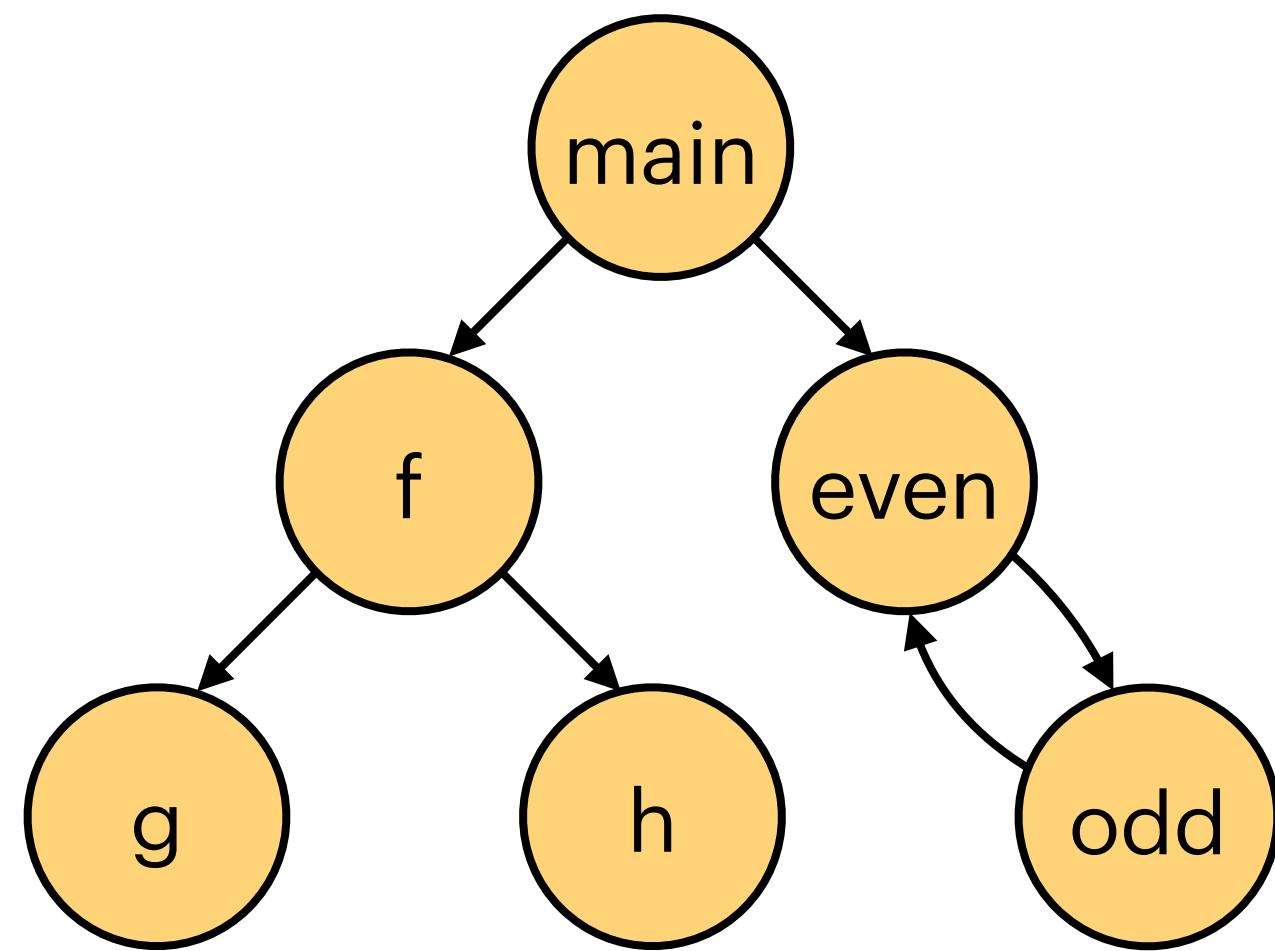
Example call graph



Will derive and use over- and under-approximate procedure summaries

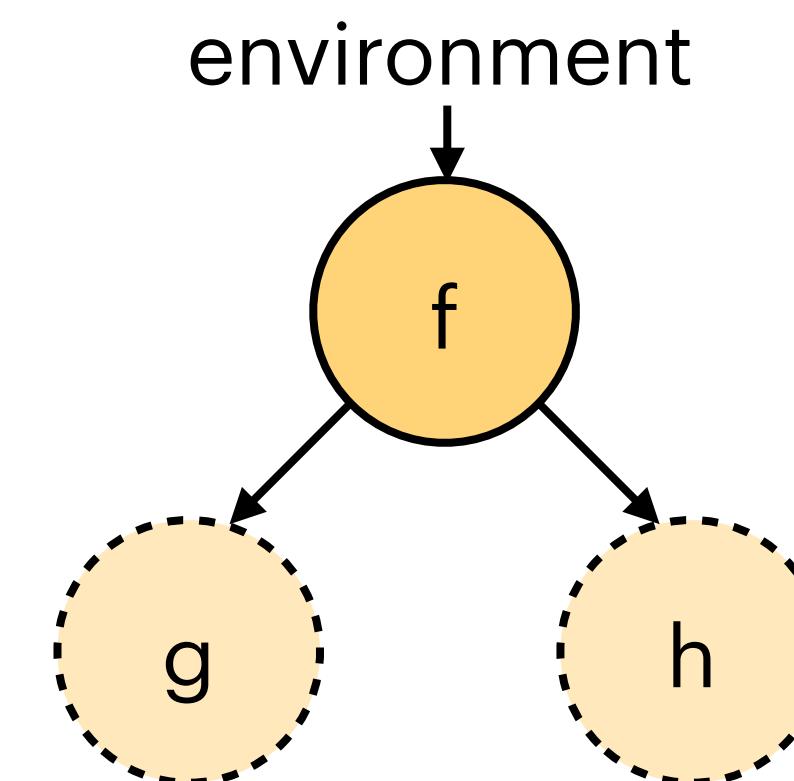
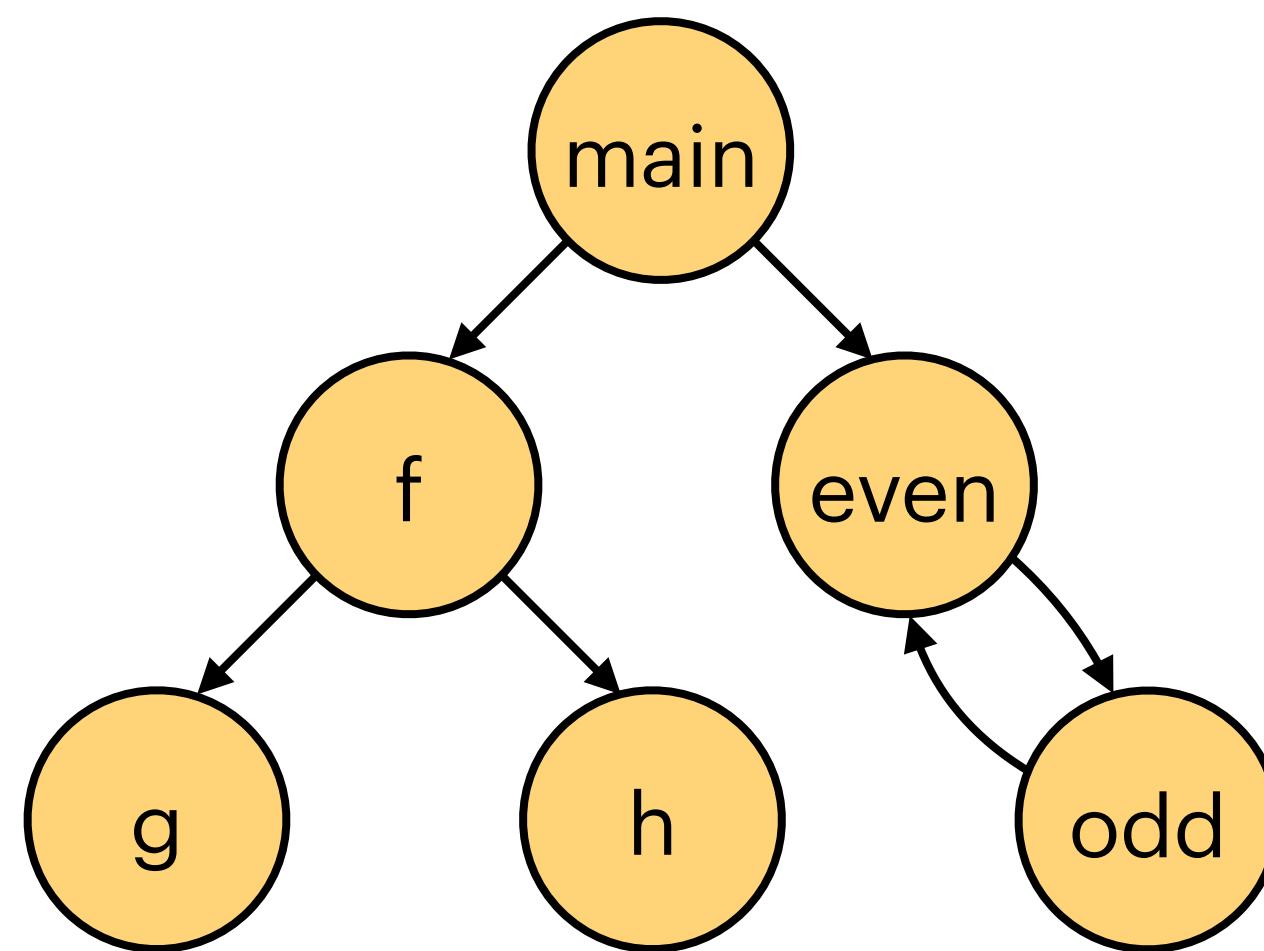
Modular Verification of Interprocedural Programs

Infer and use procedure summaries (invariants)



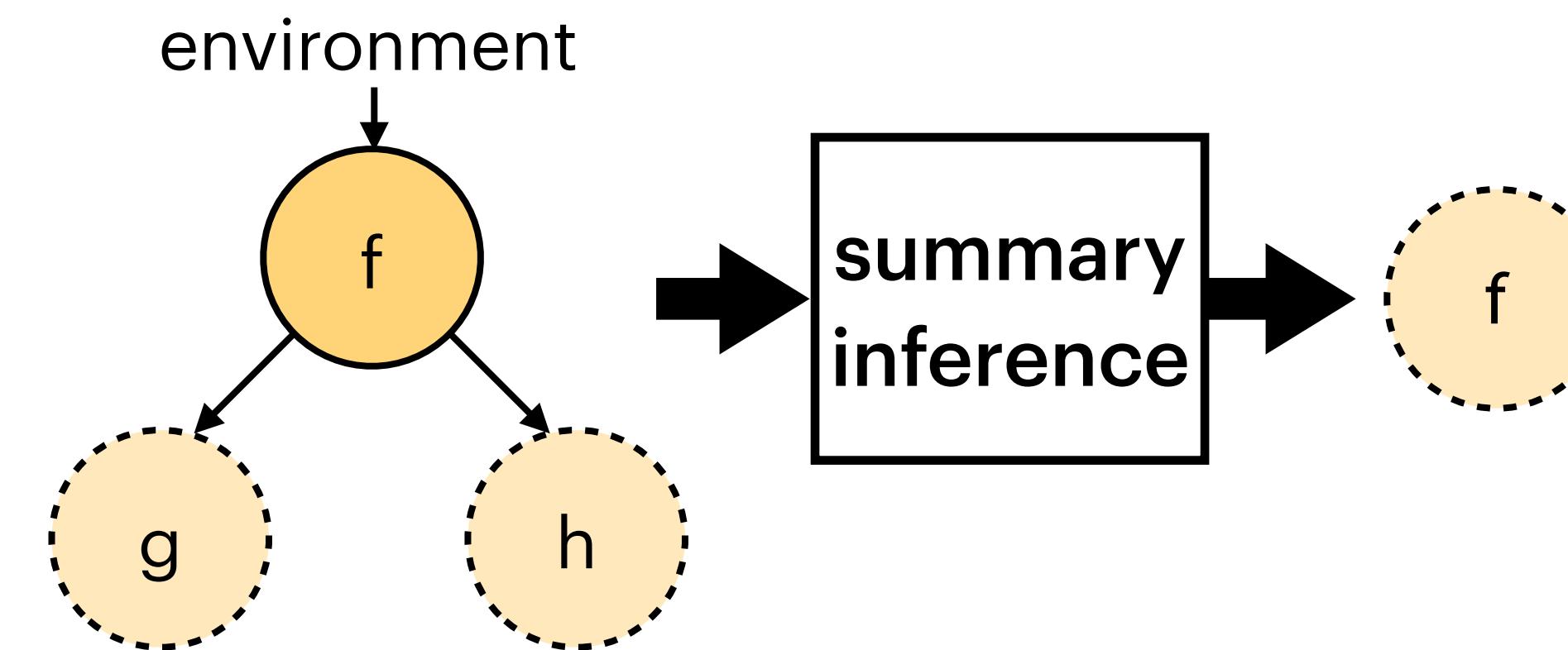
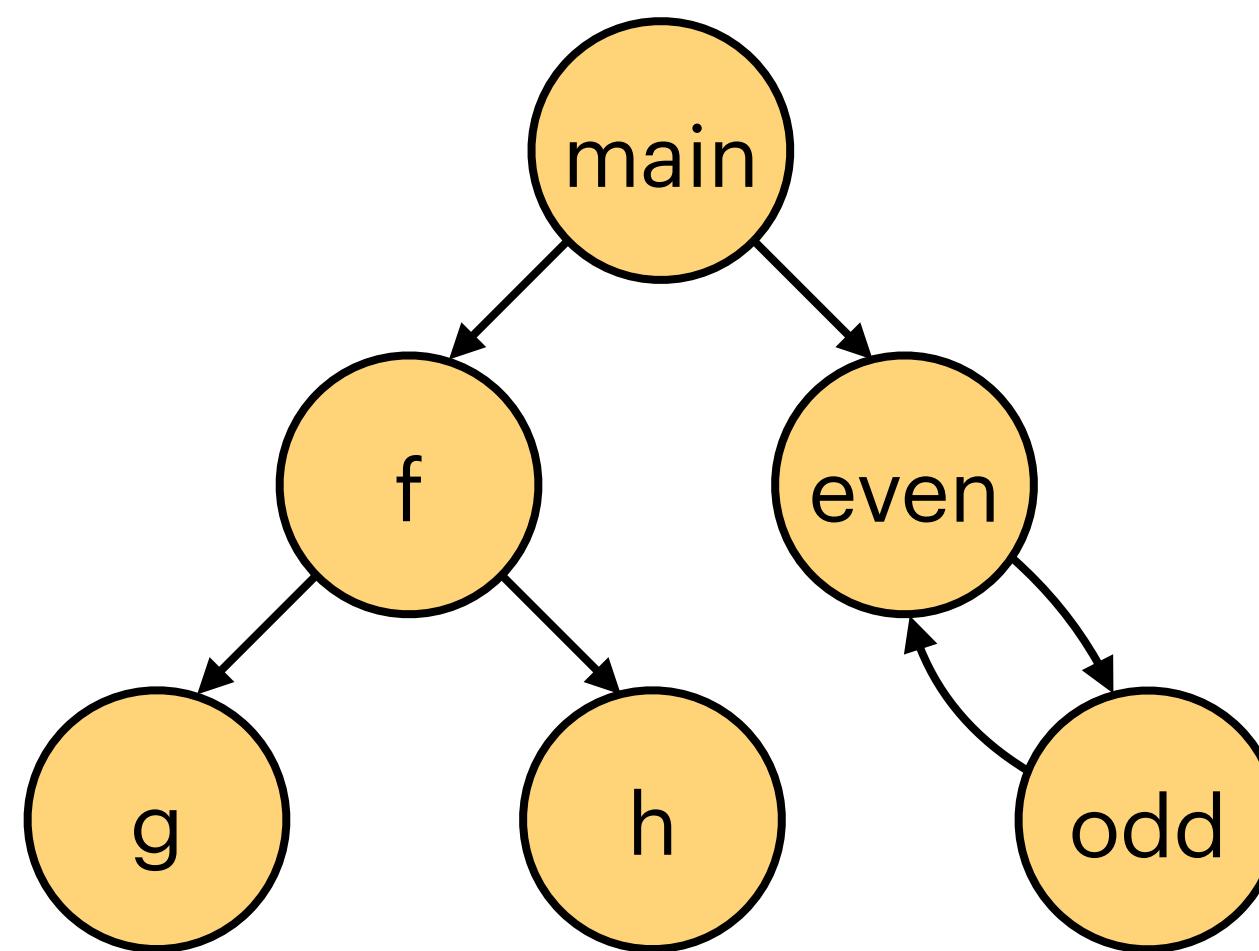
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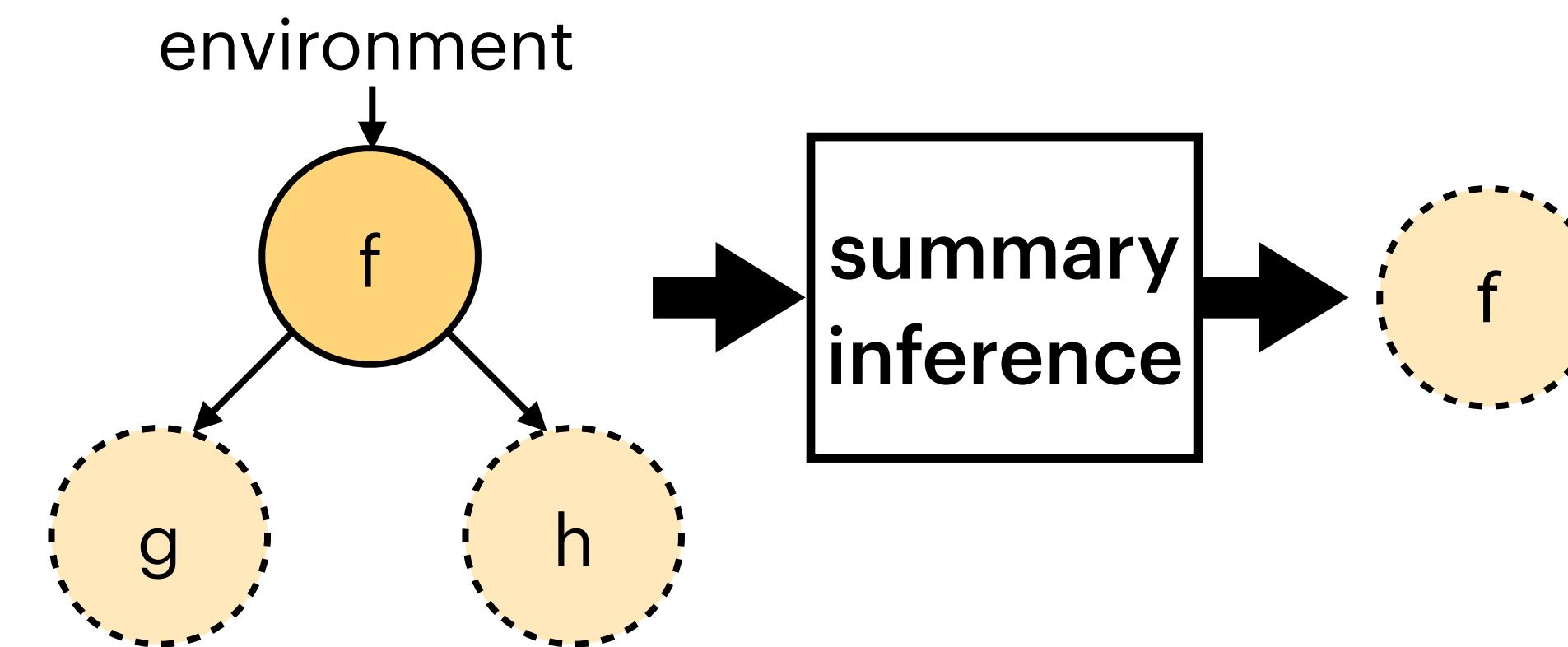
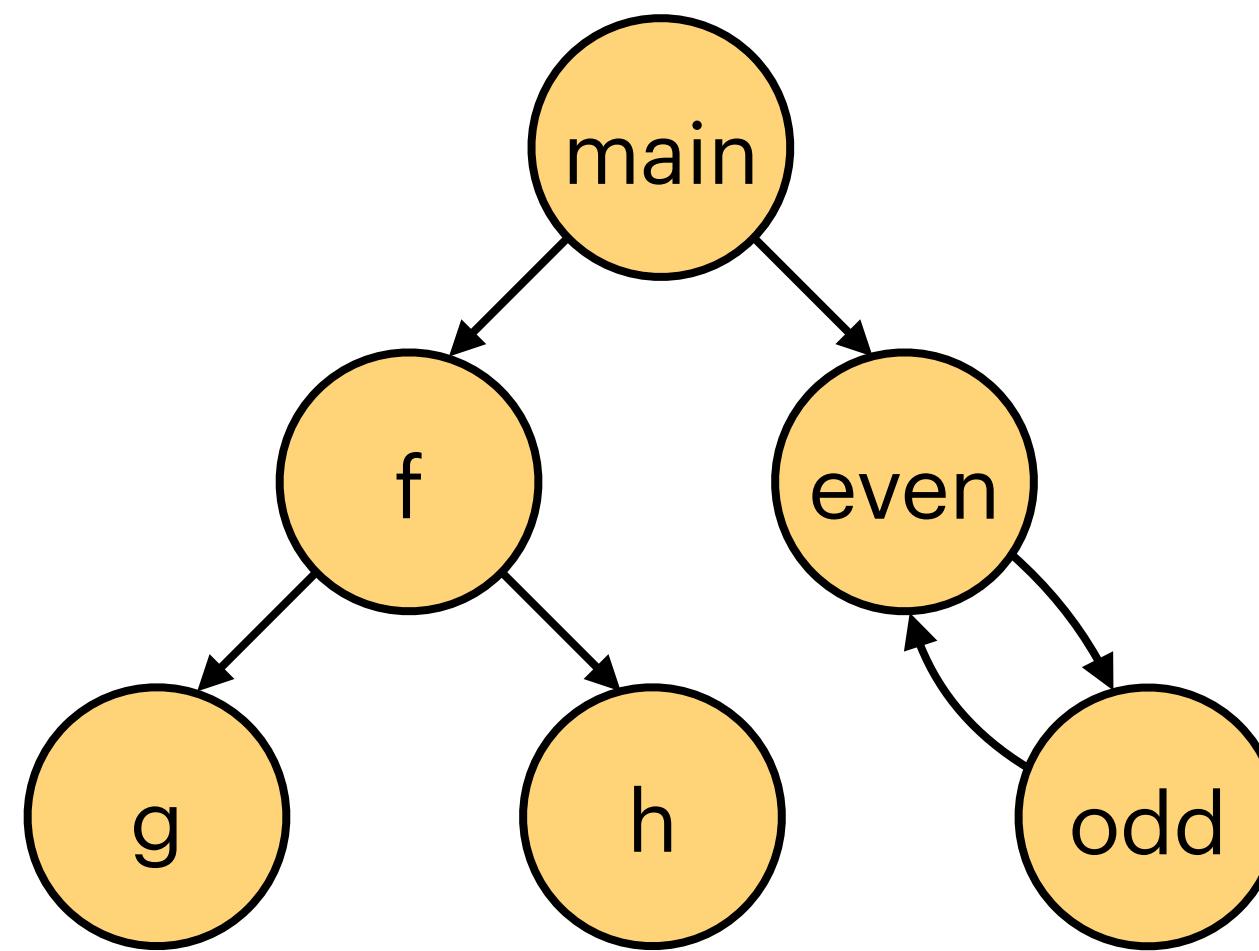
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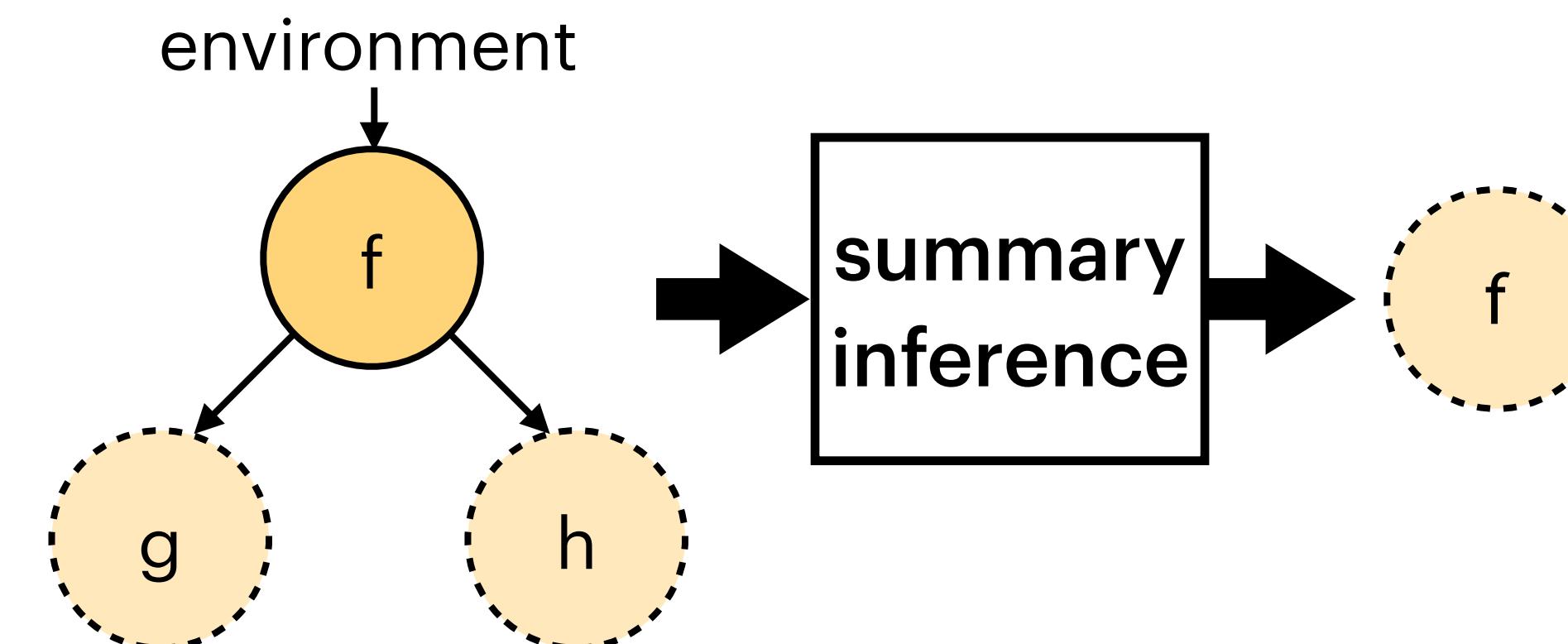
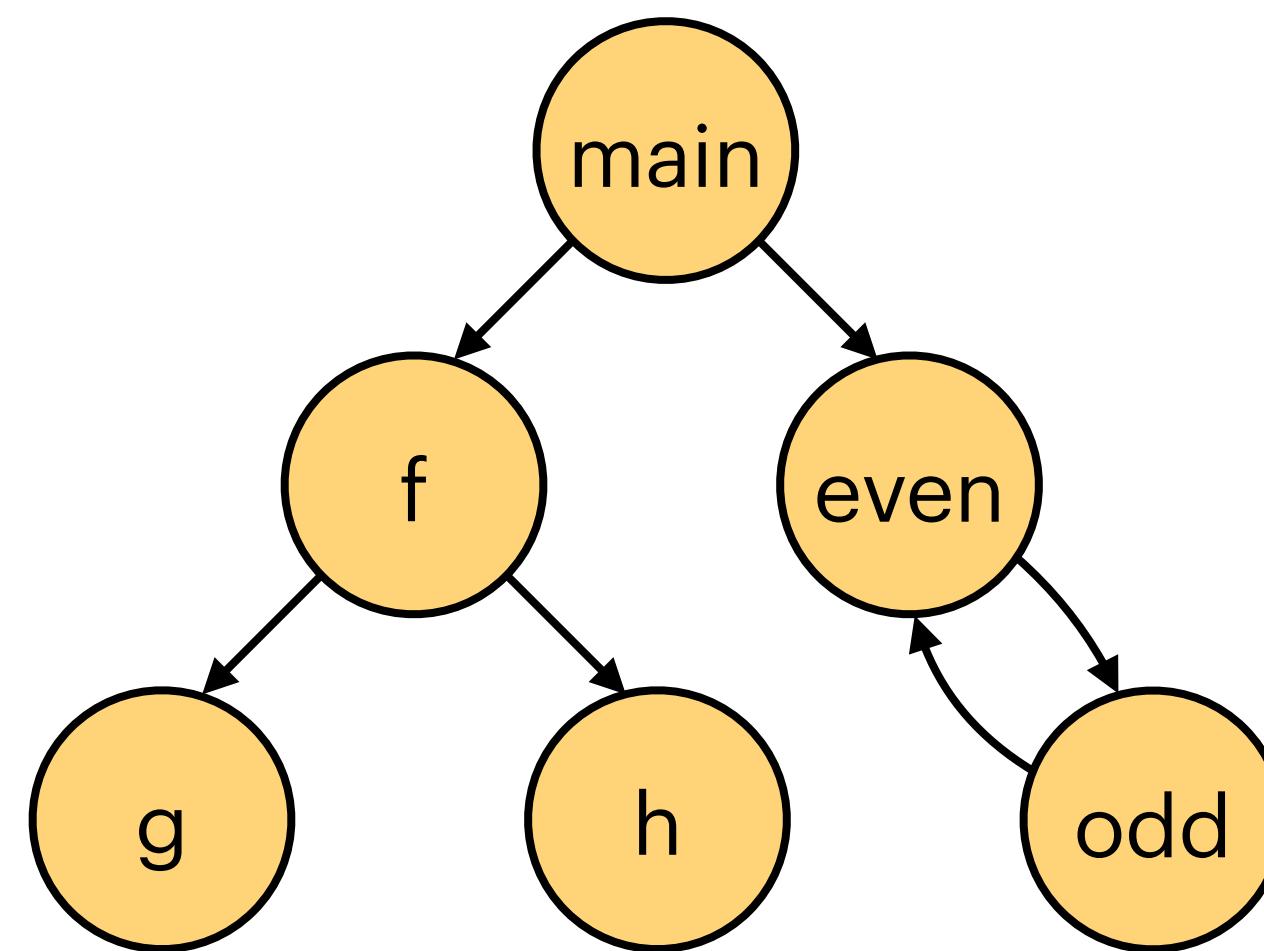
Infer and use procedure summaries (invariants)



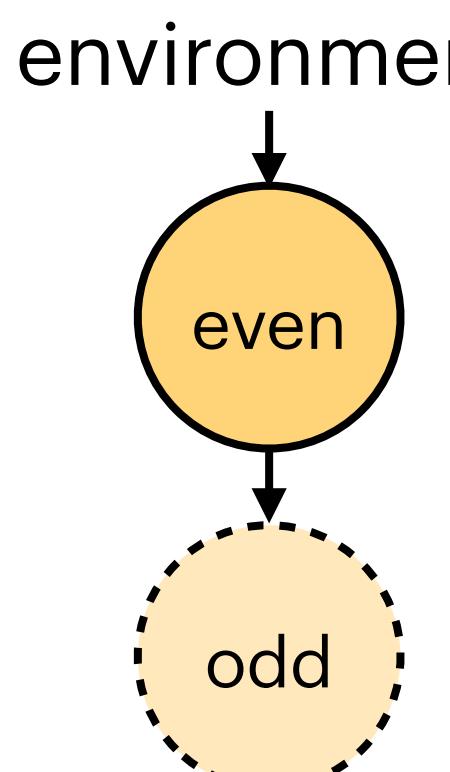
to handle mutual recursion

Modular Verification of Interprocedural Programs

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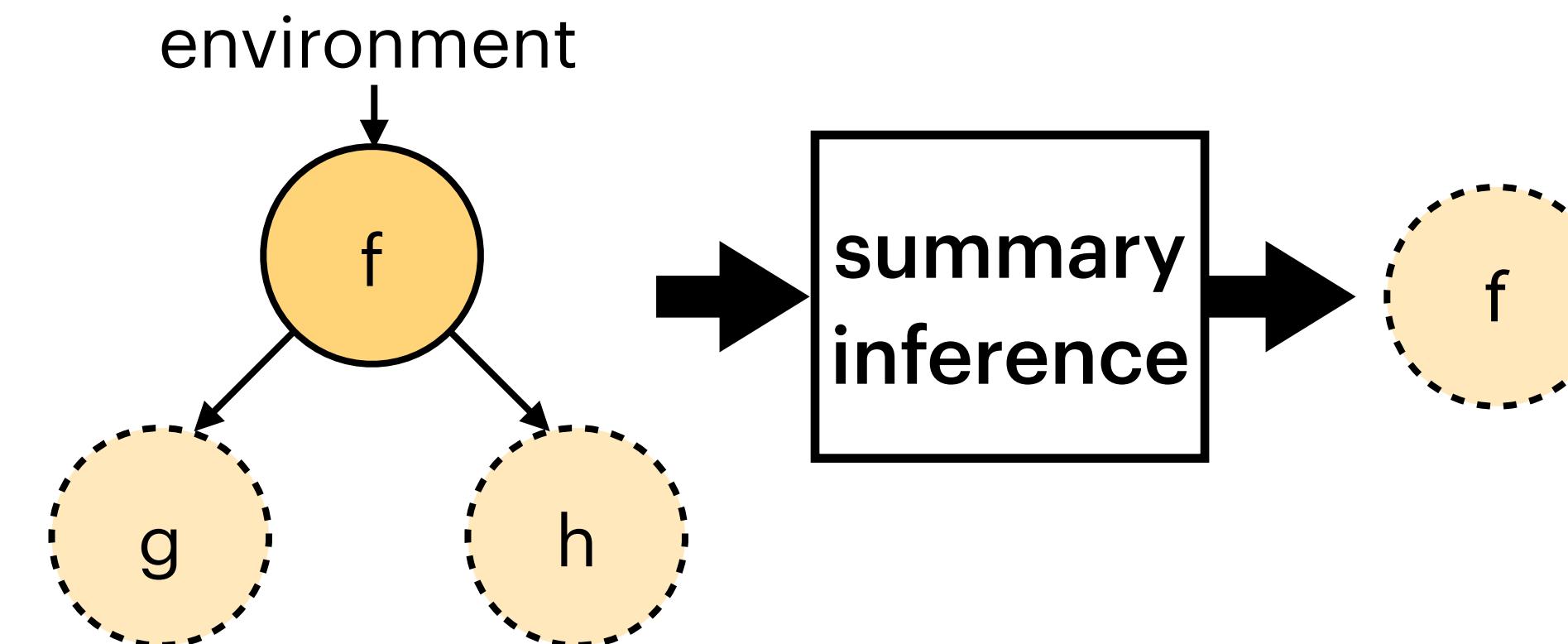
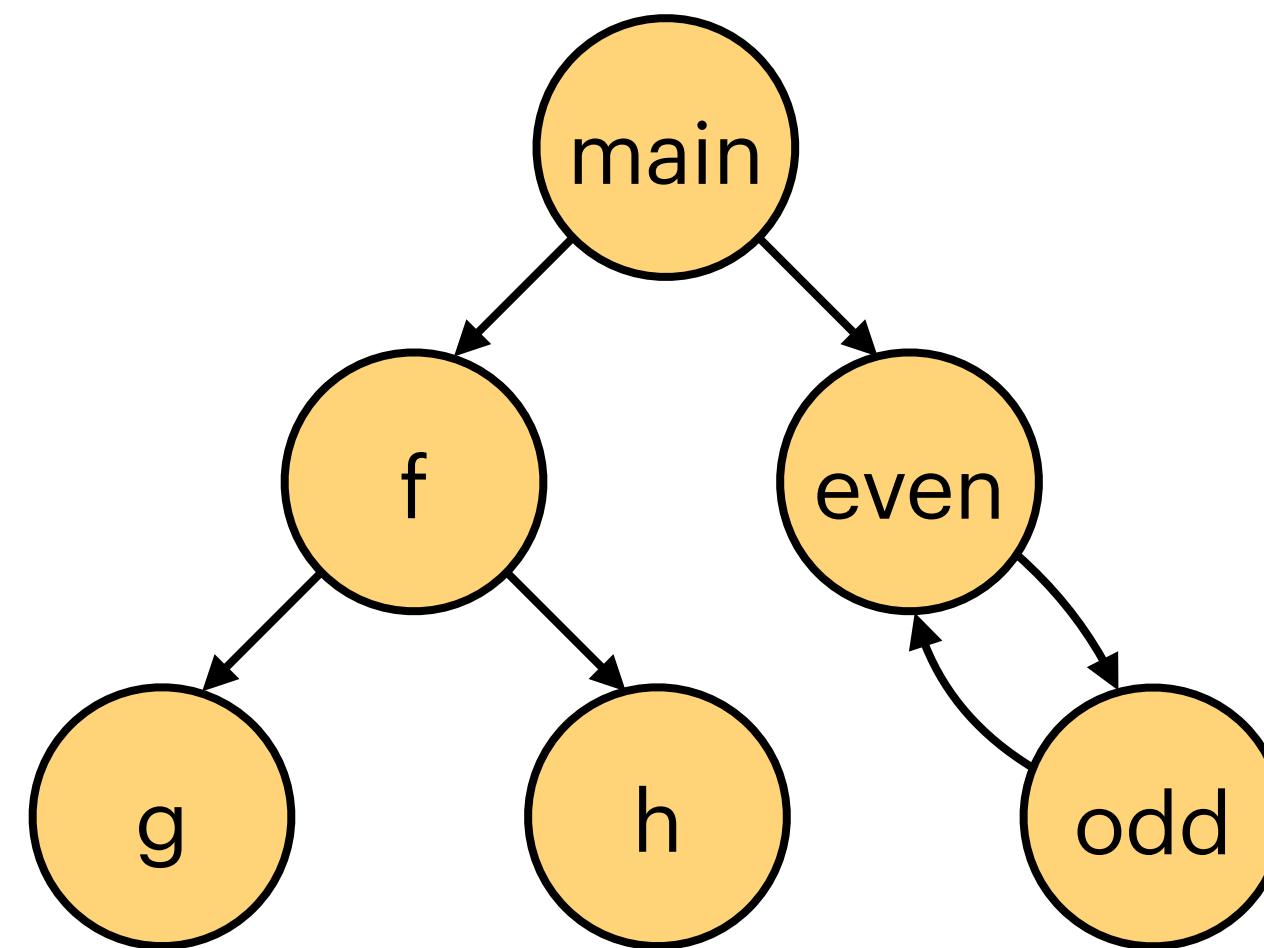


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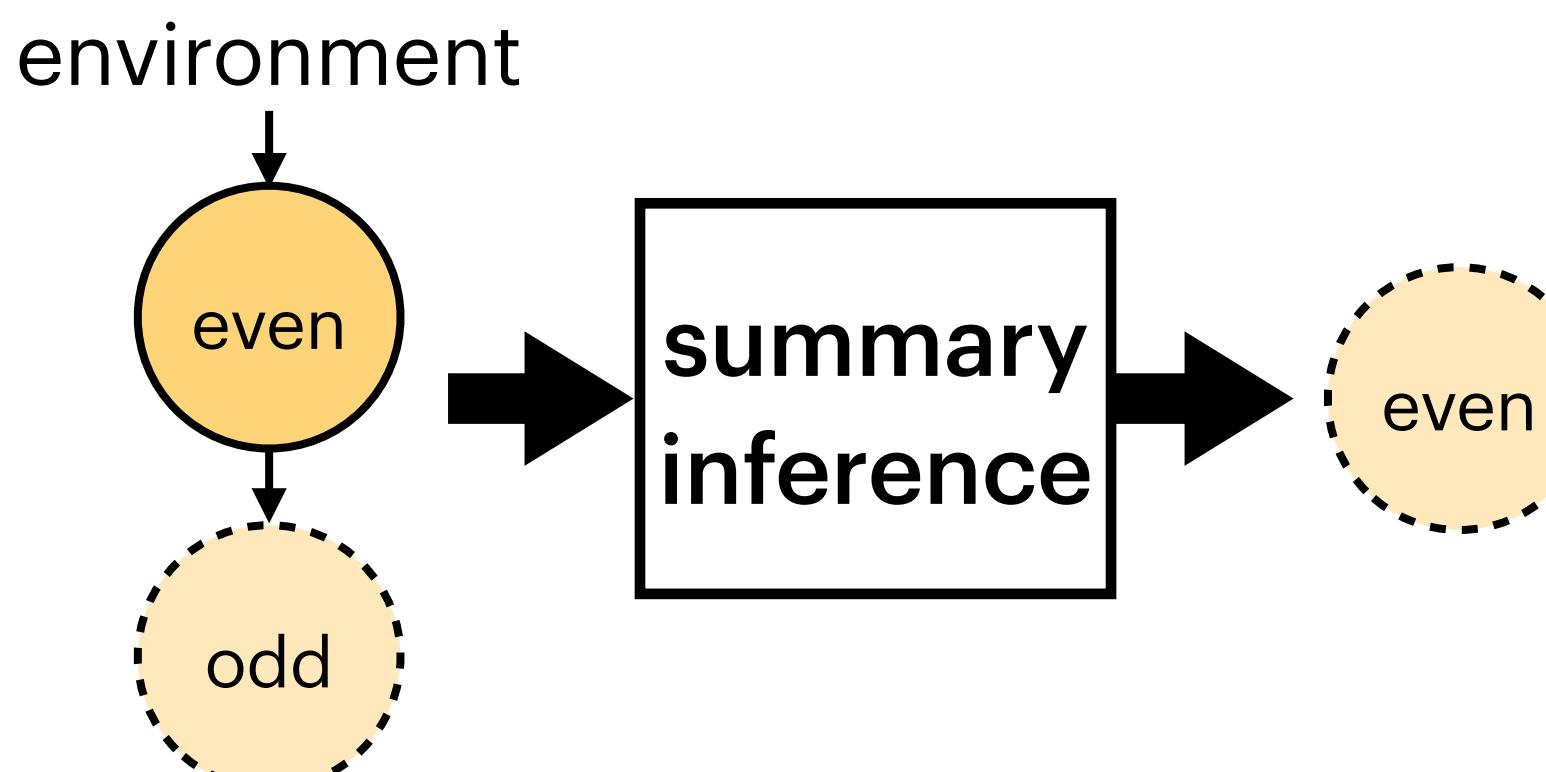


Modular Verification of Interprocedural Programs

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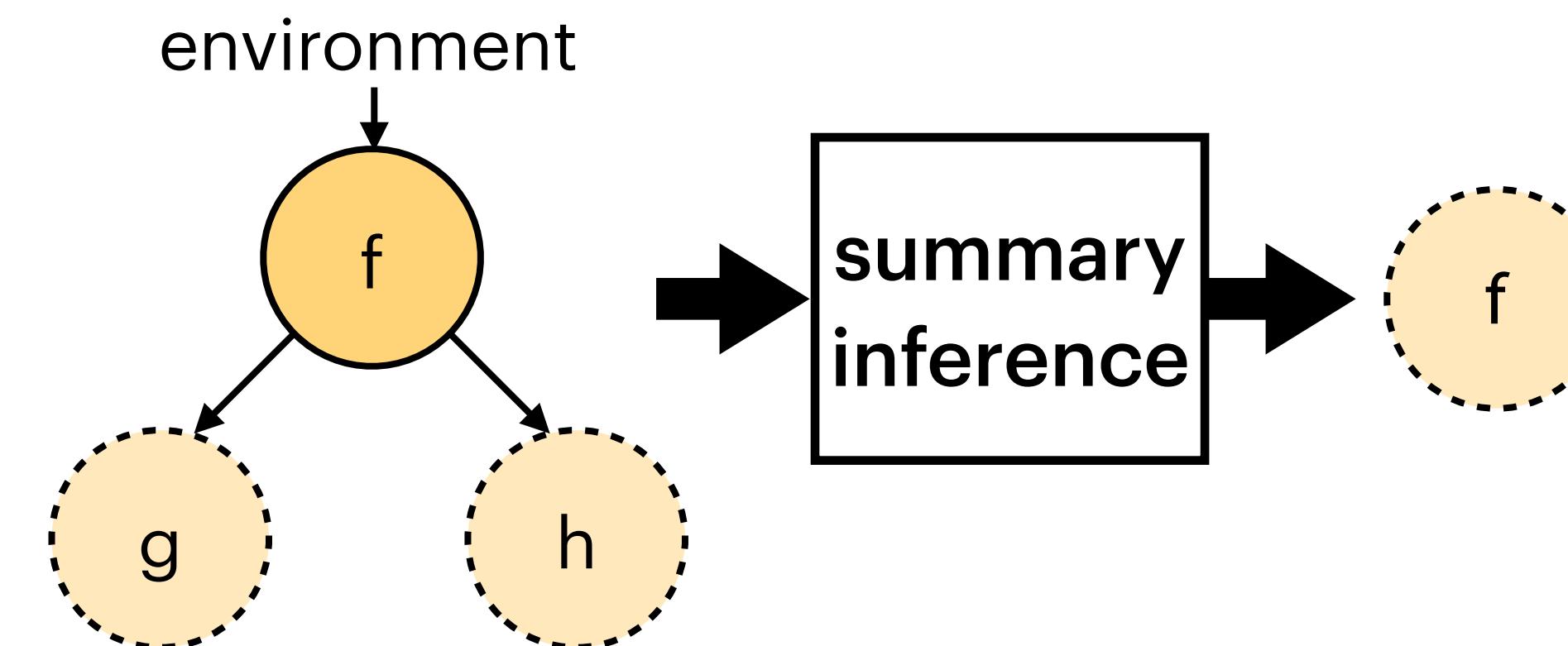
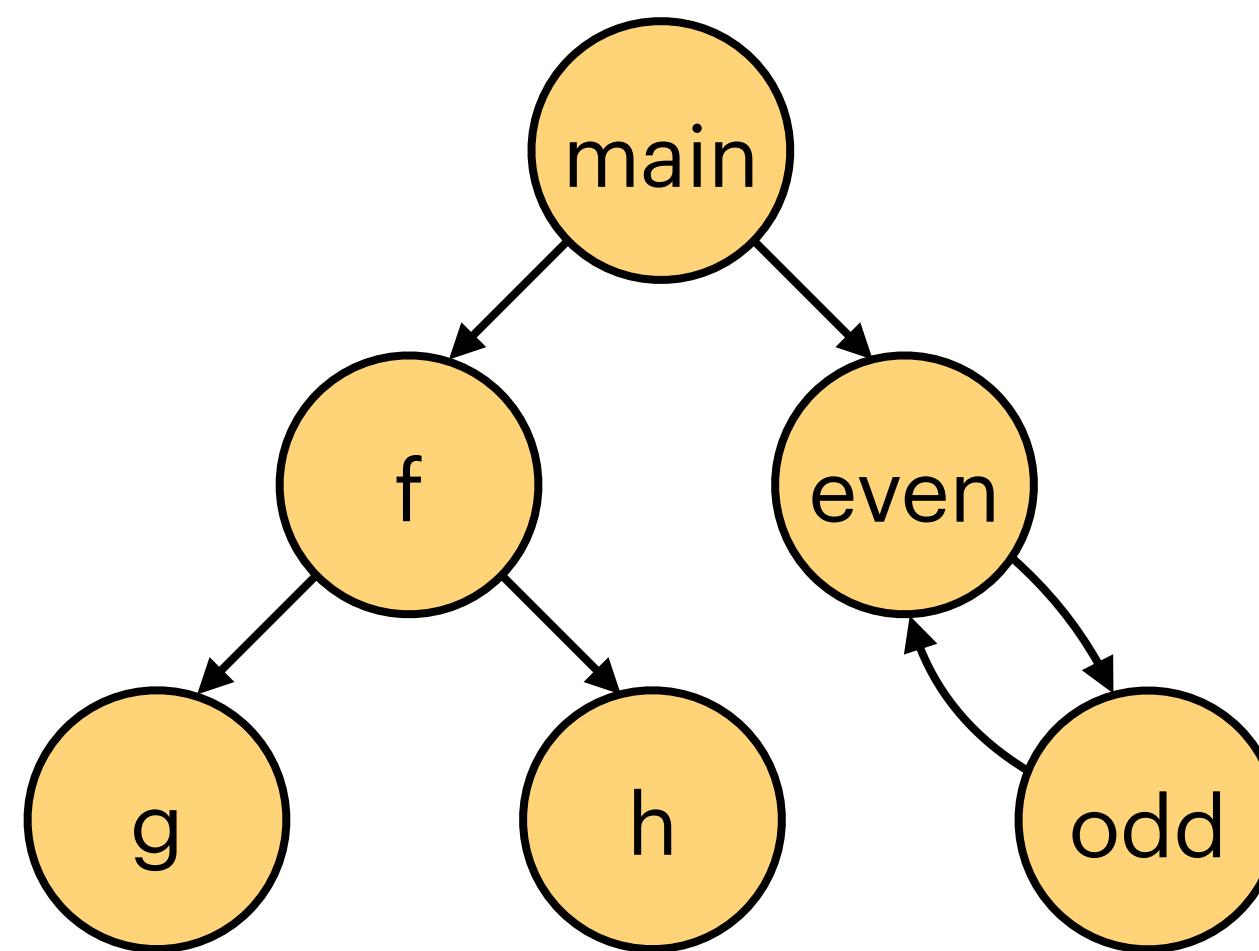


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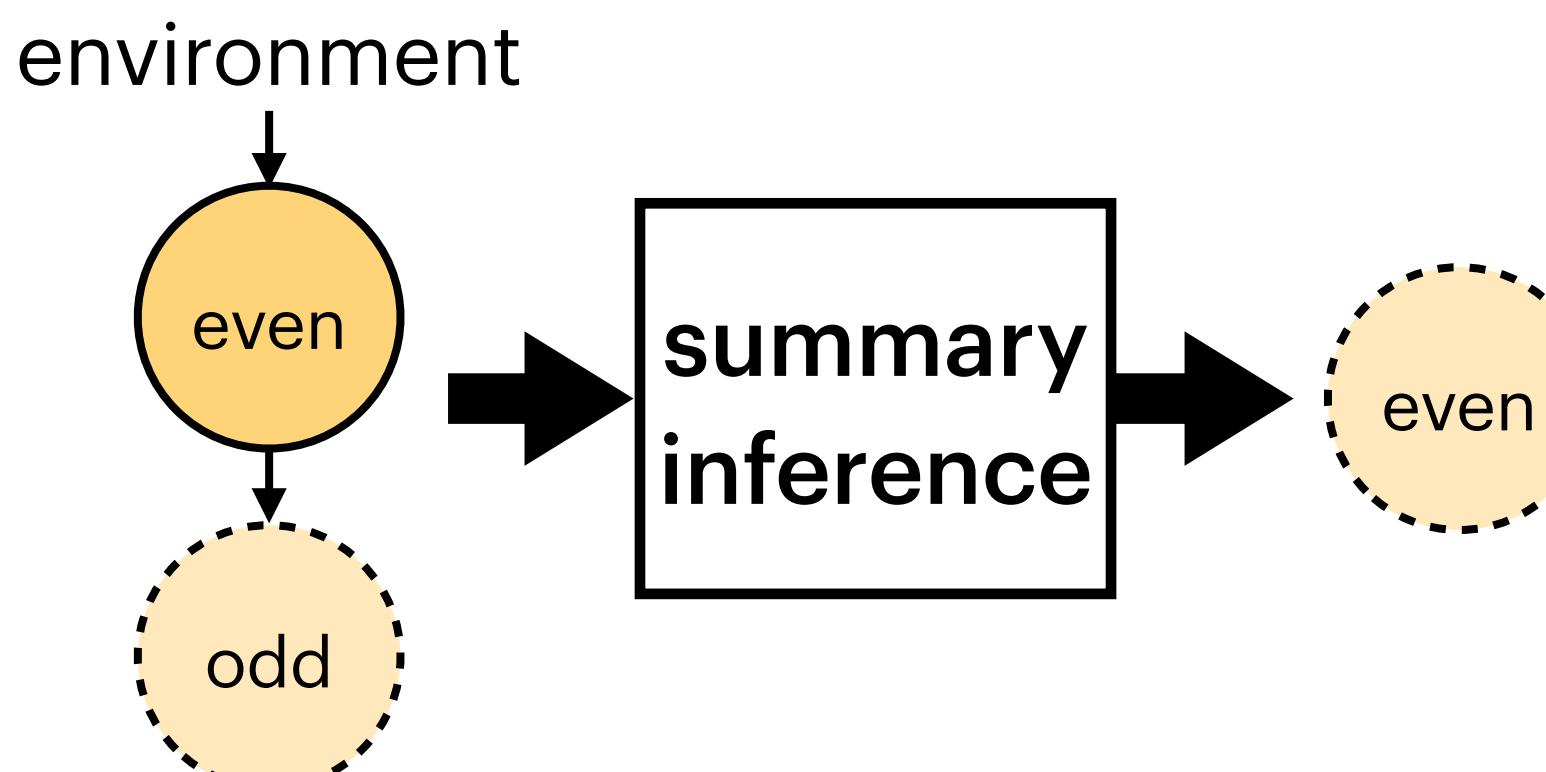


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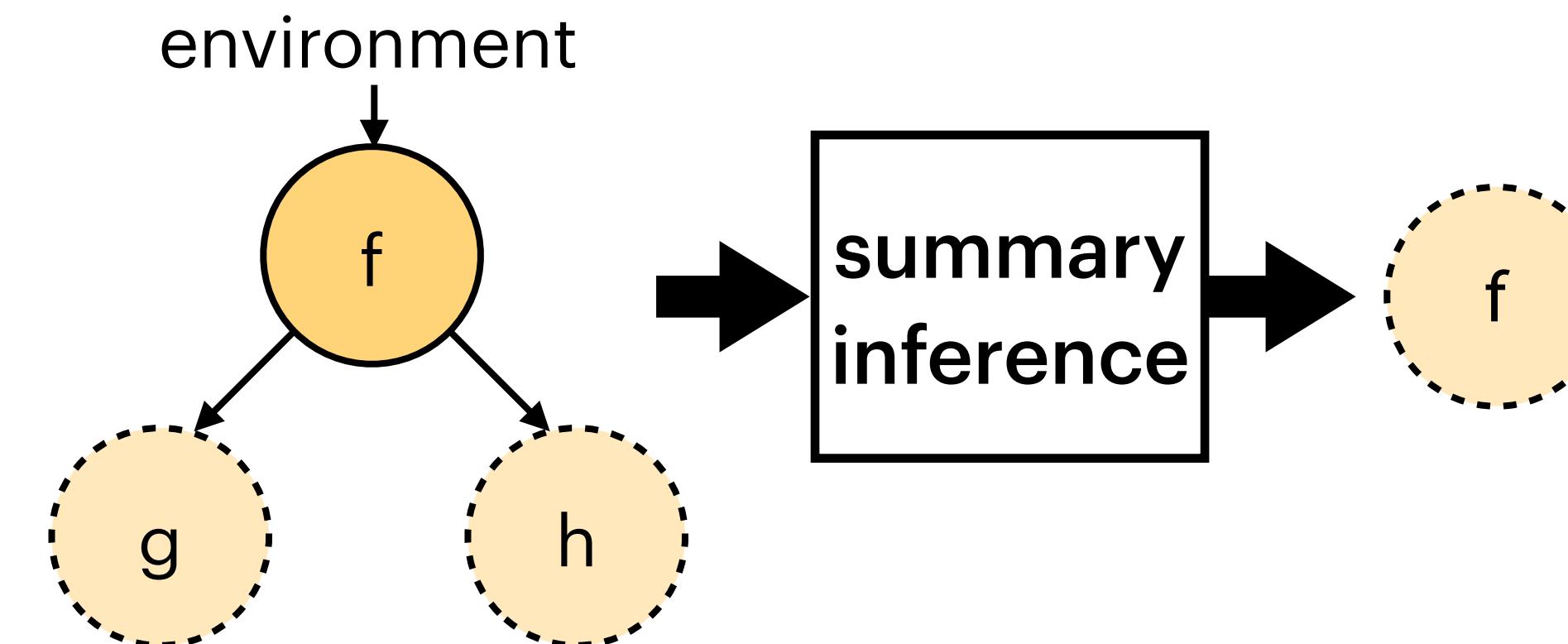
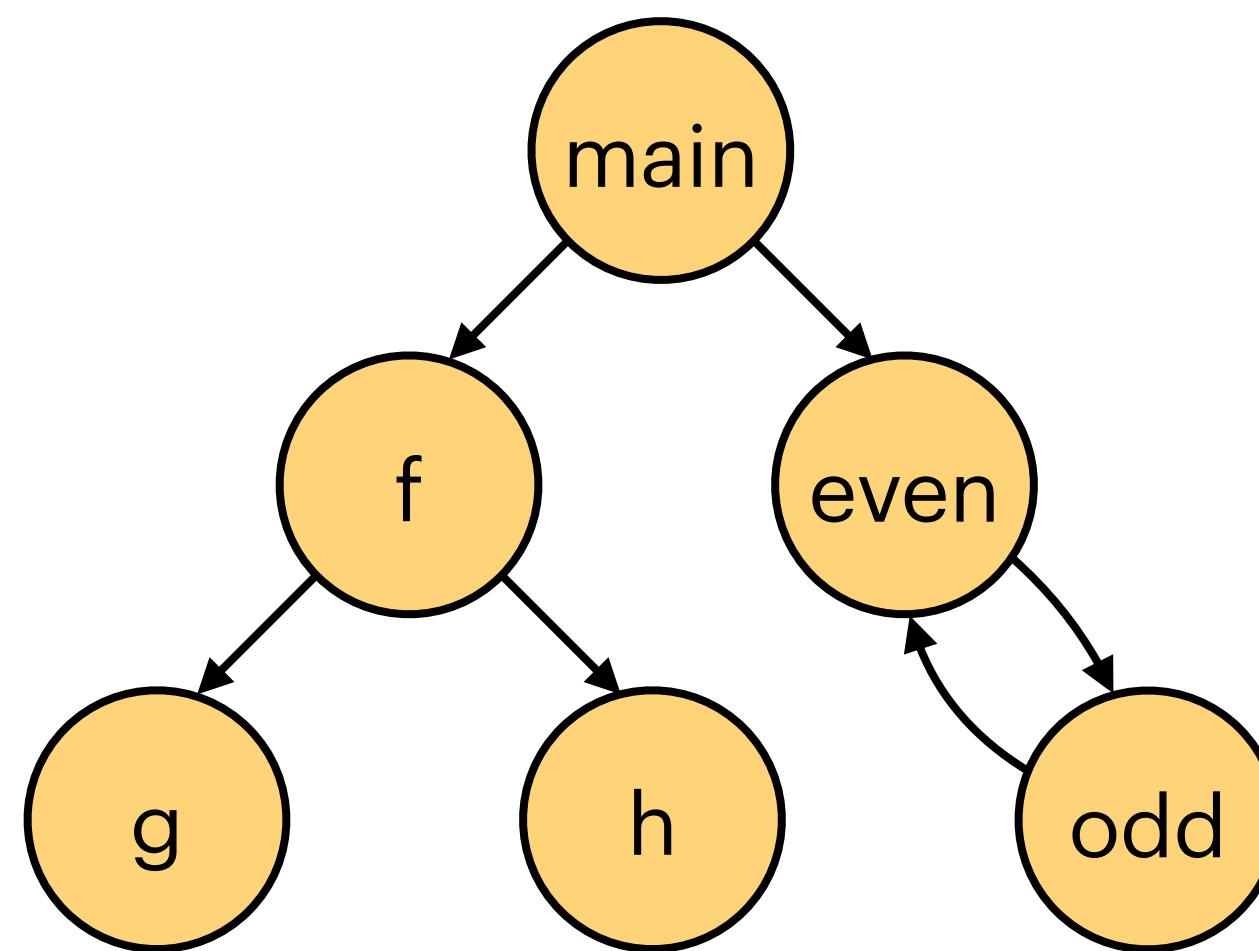


to handle mutual recursion and scale verification

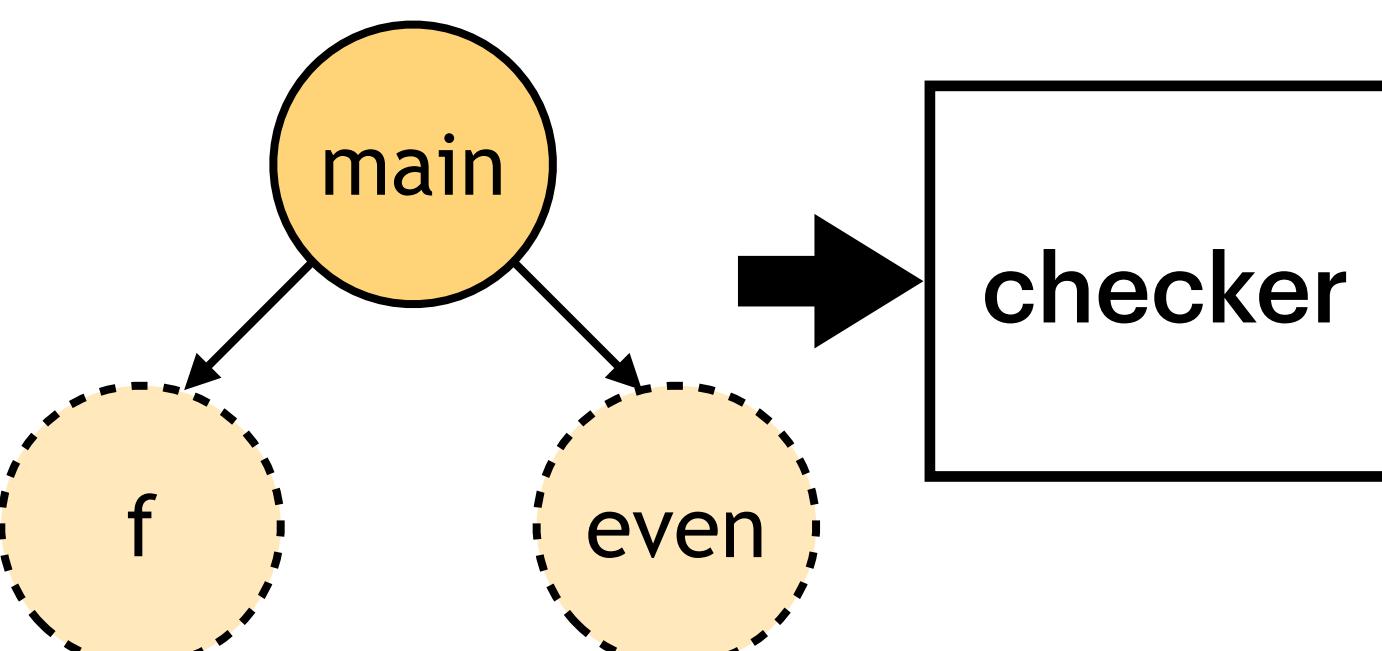
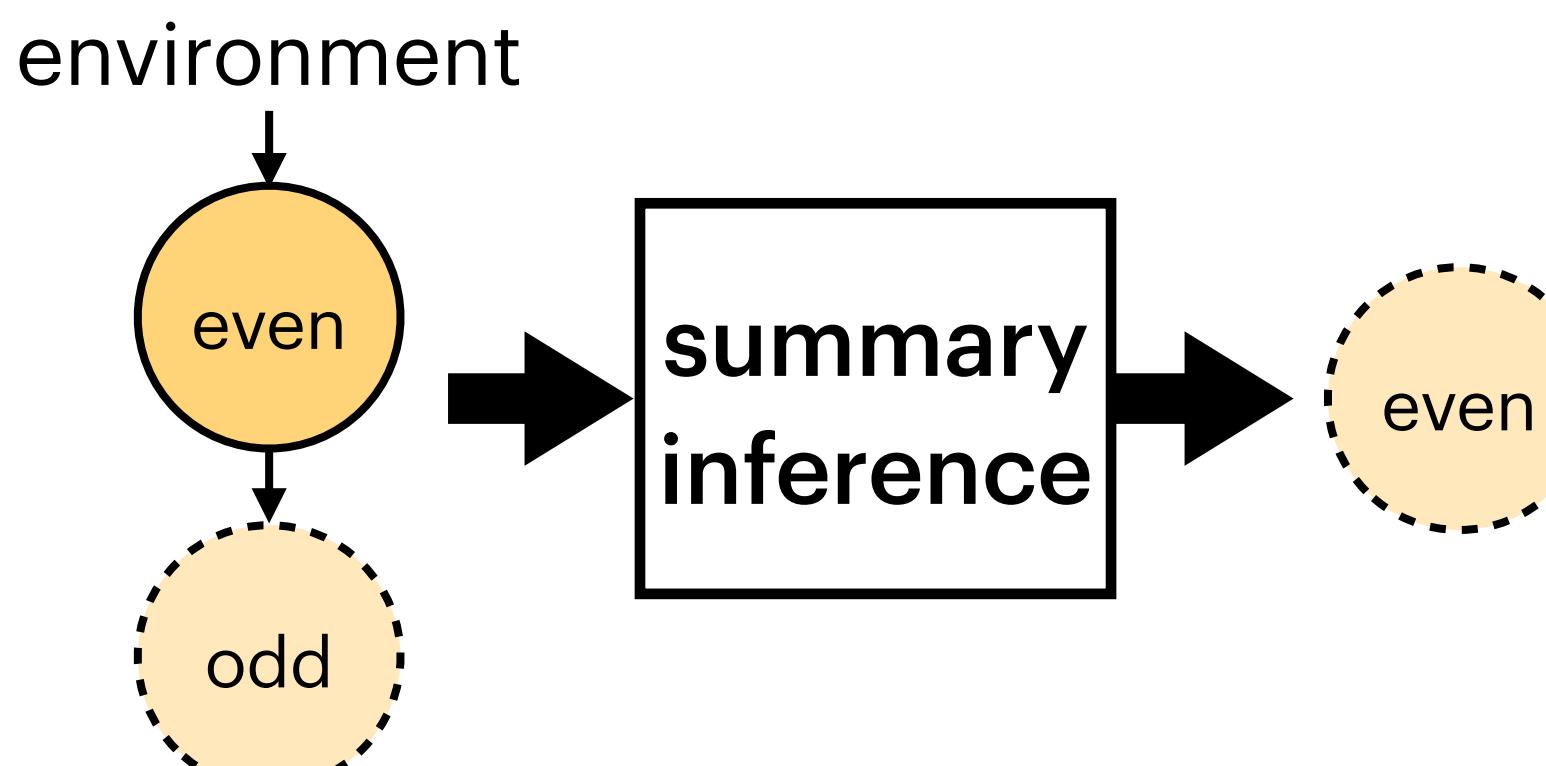


Modular Verification of Interprocedural Programs

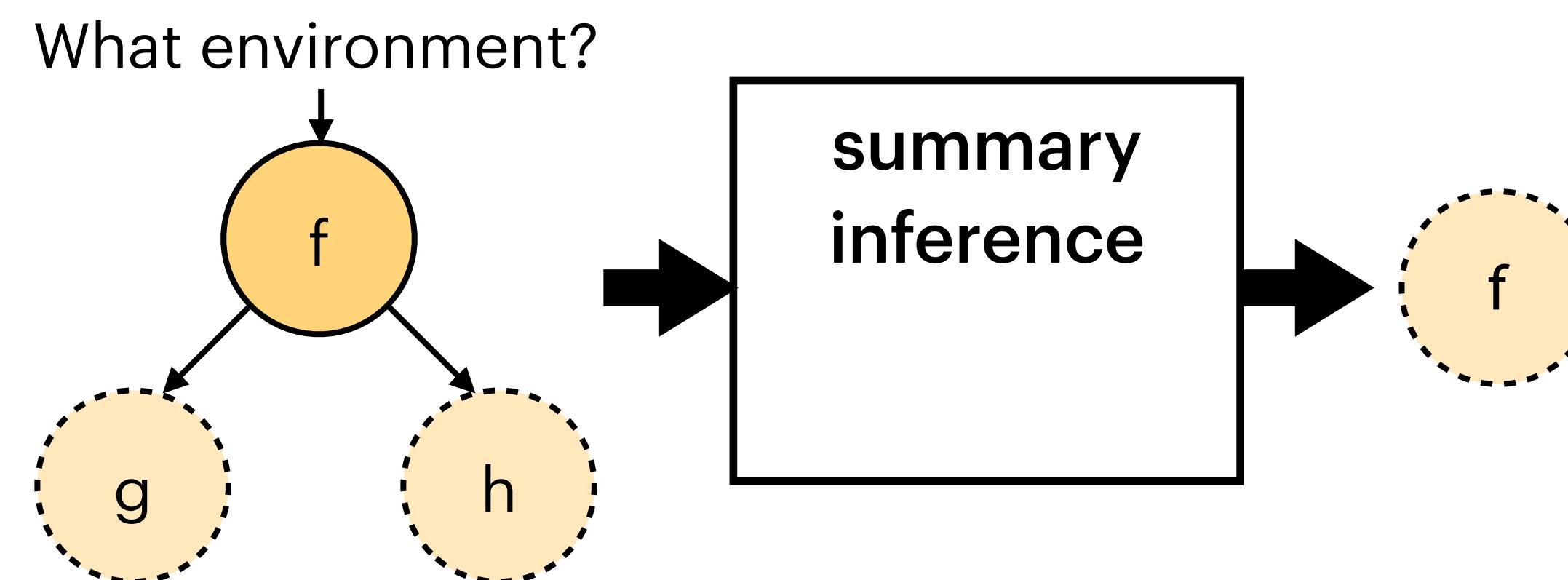
Infer and use procedure summaries (invariants)



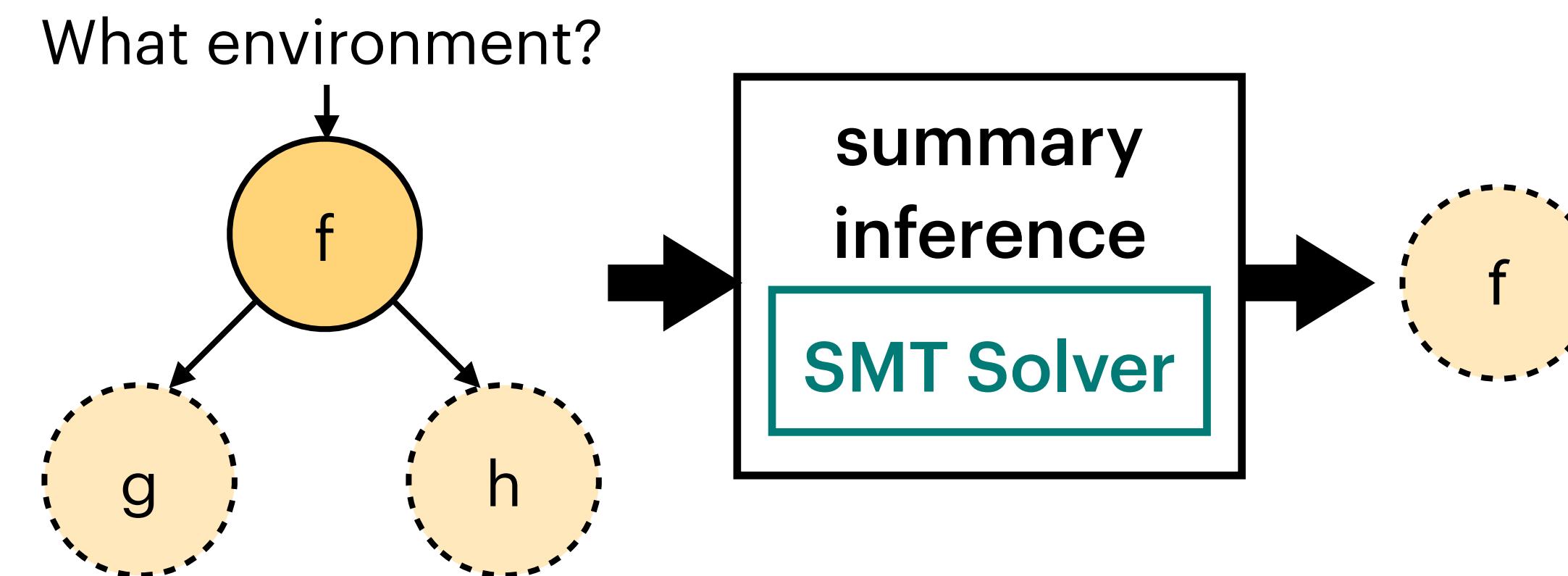
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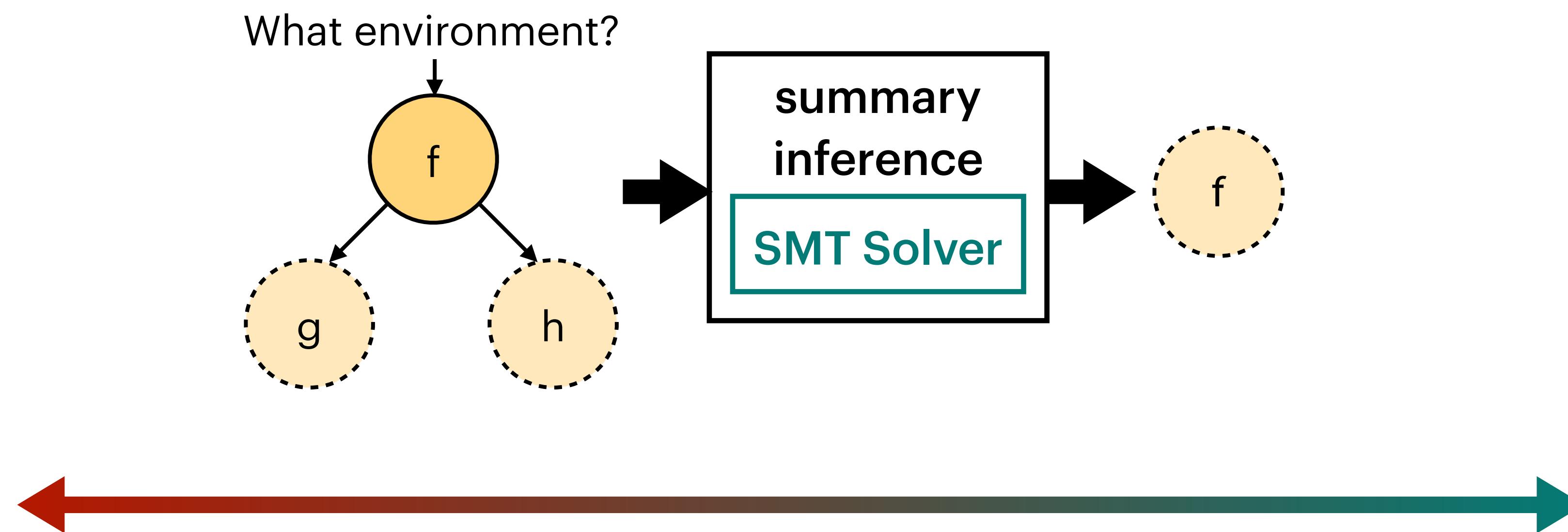
Scalable Inference vs. Relevance of Invariants



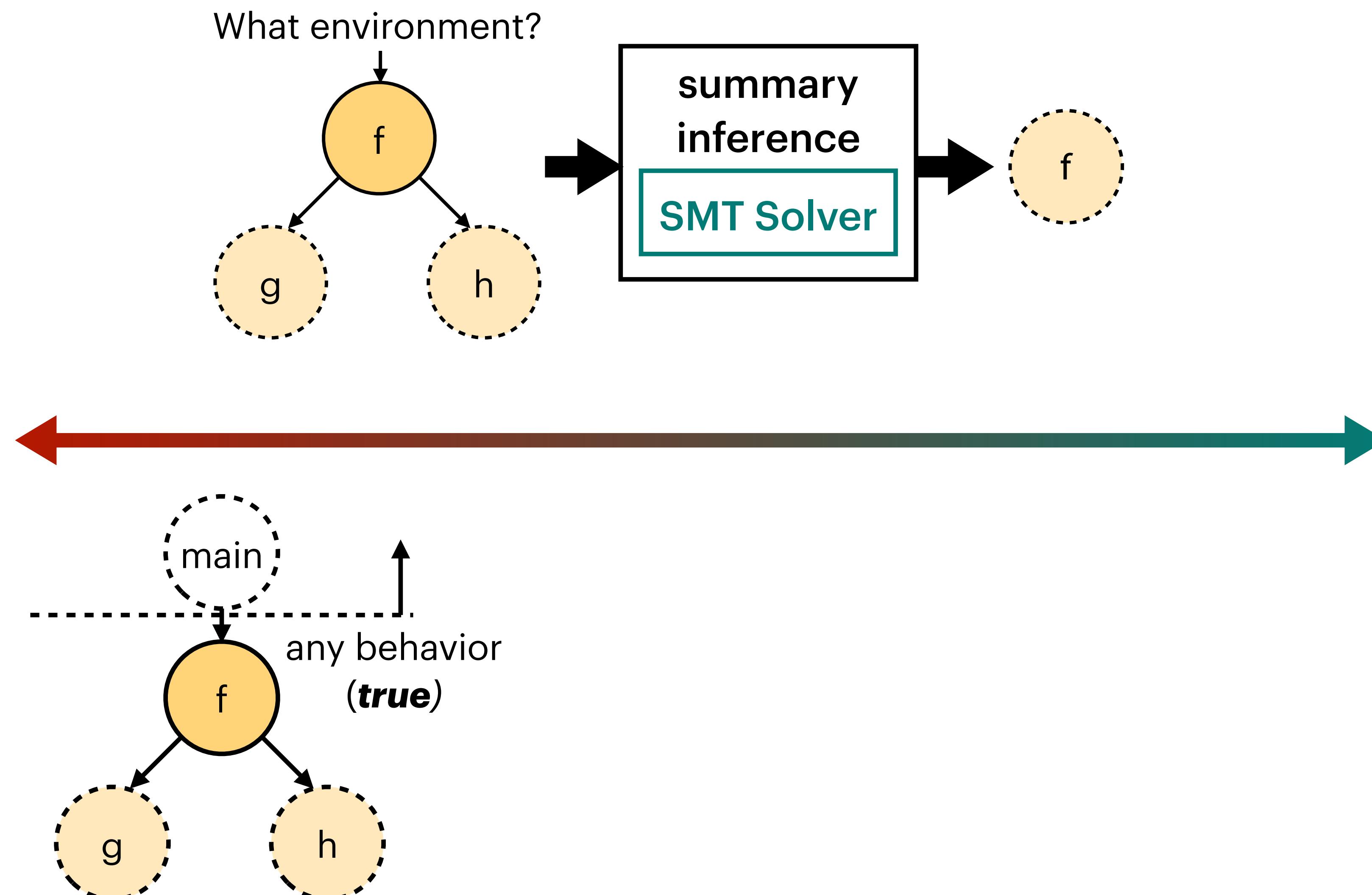
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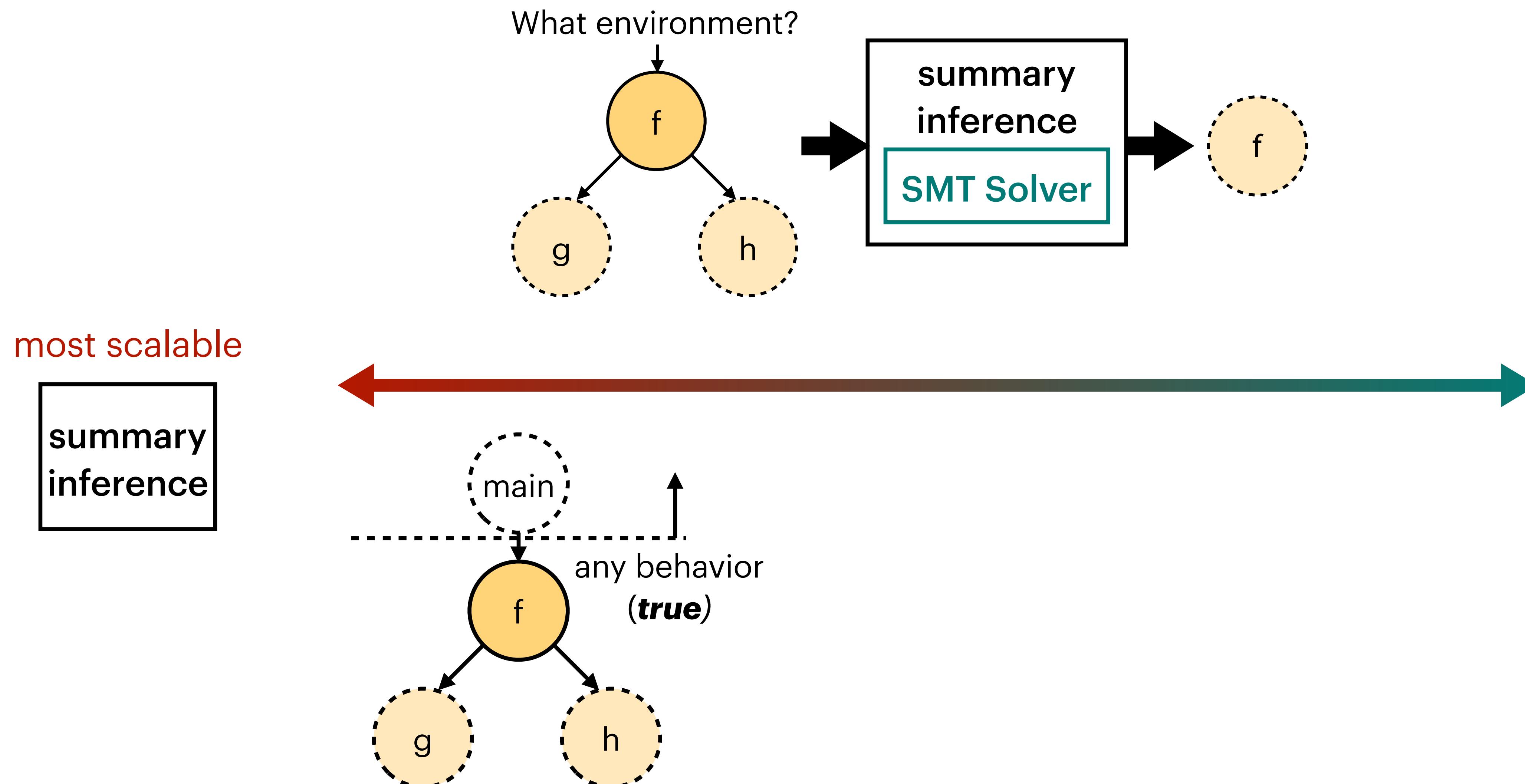
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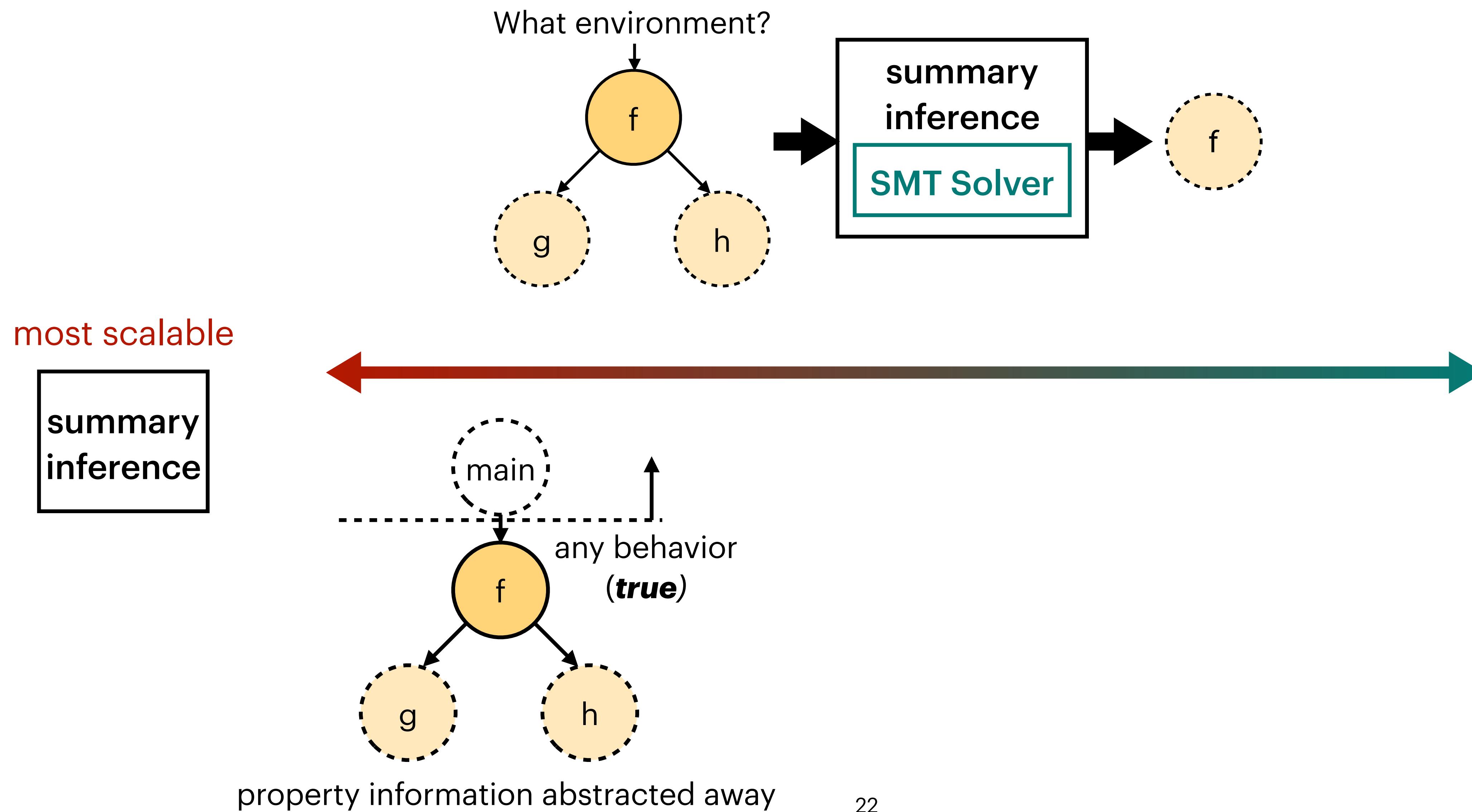
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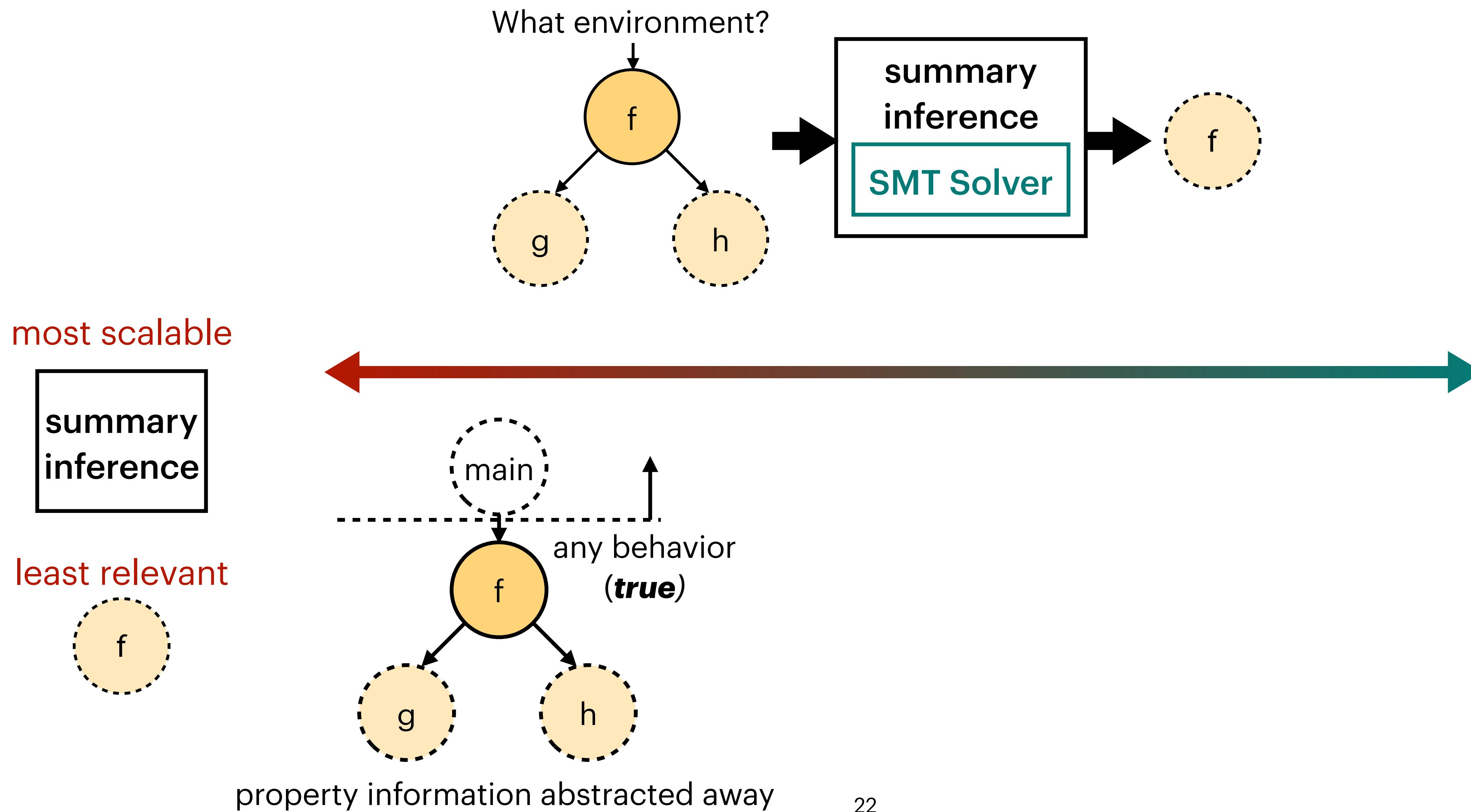
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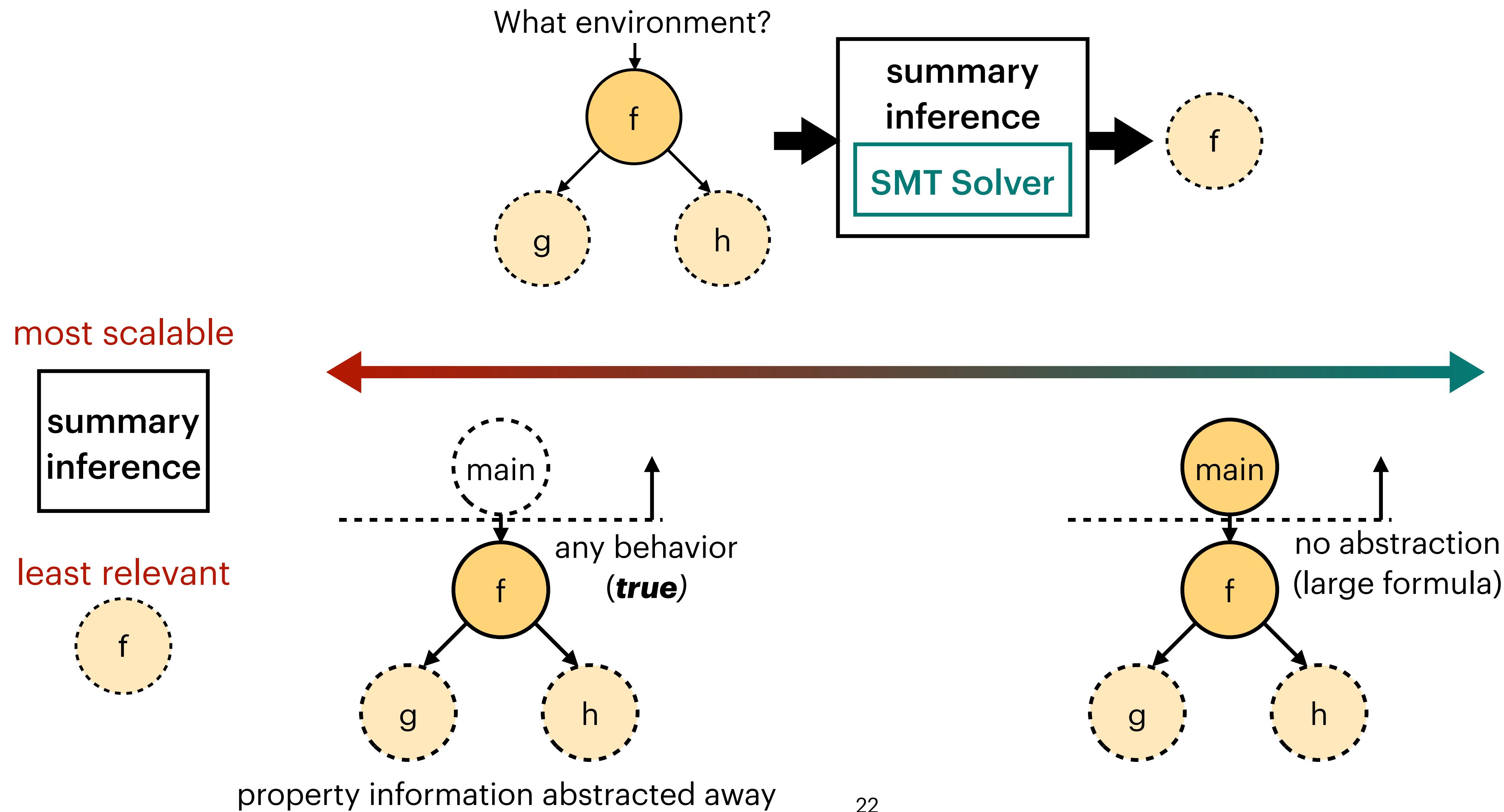
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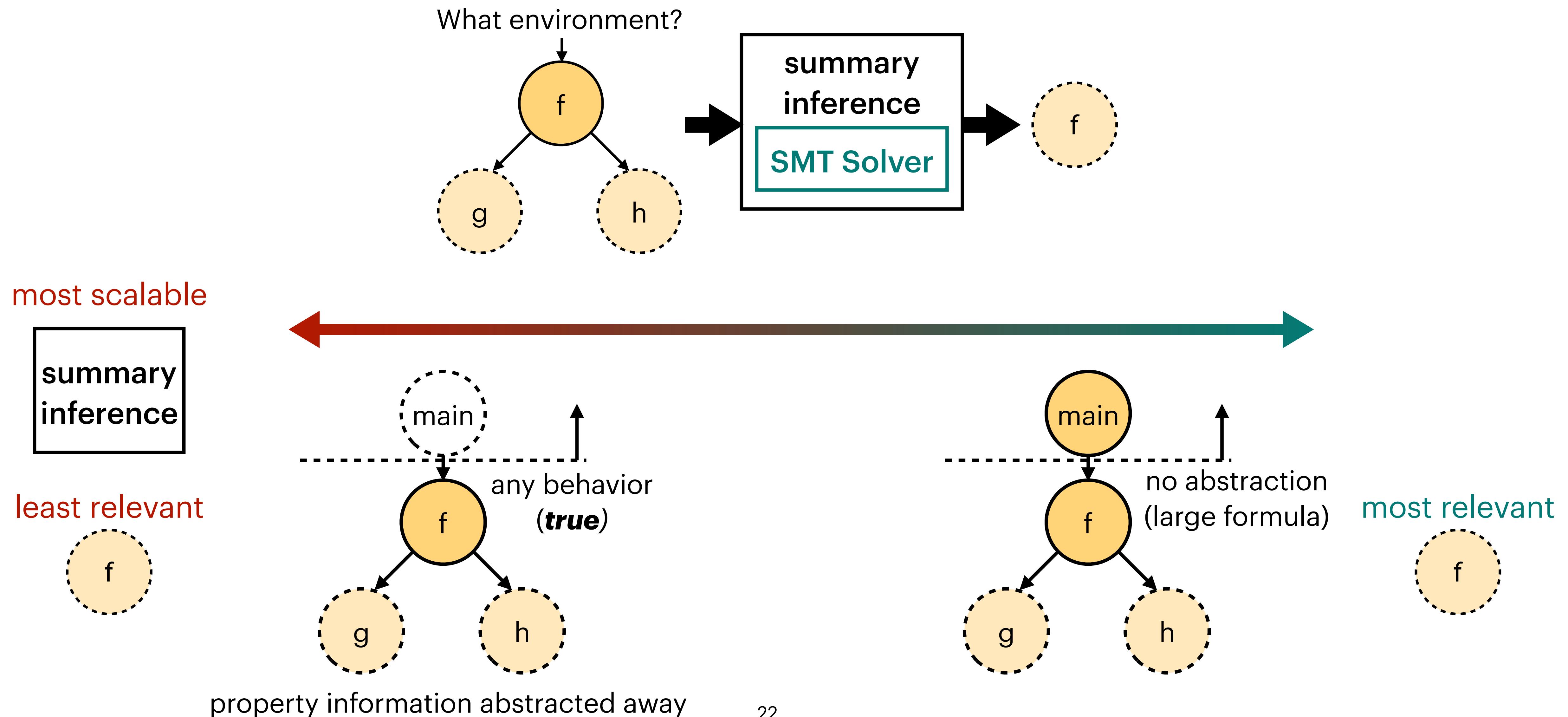
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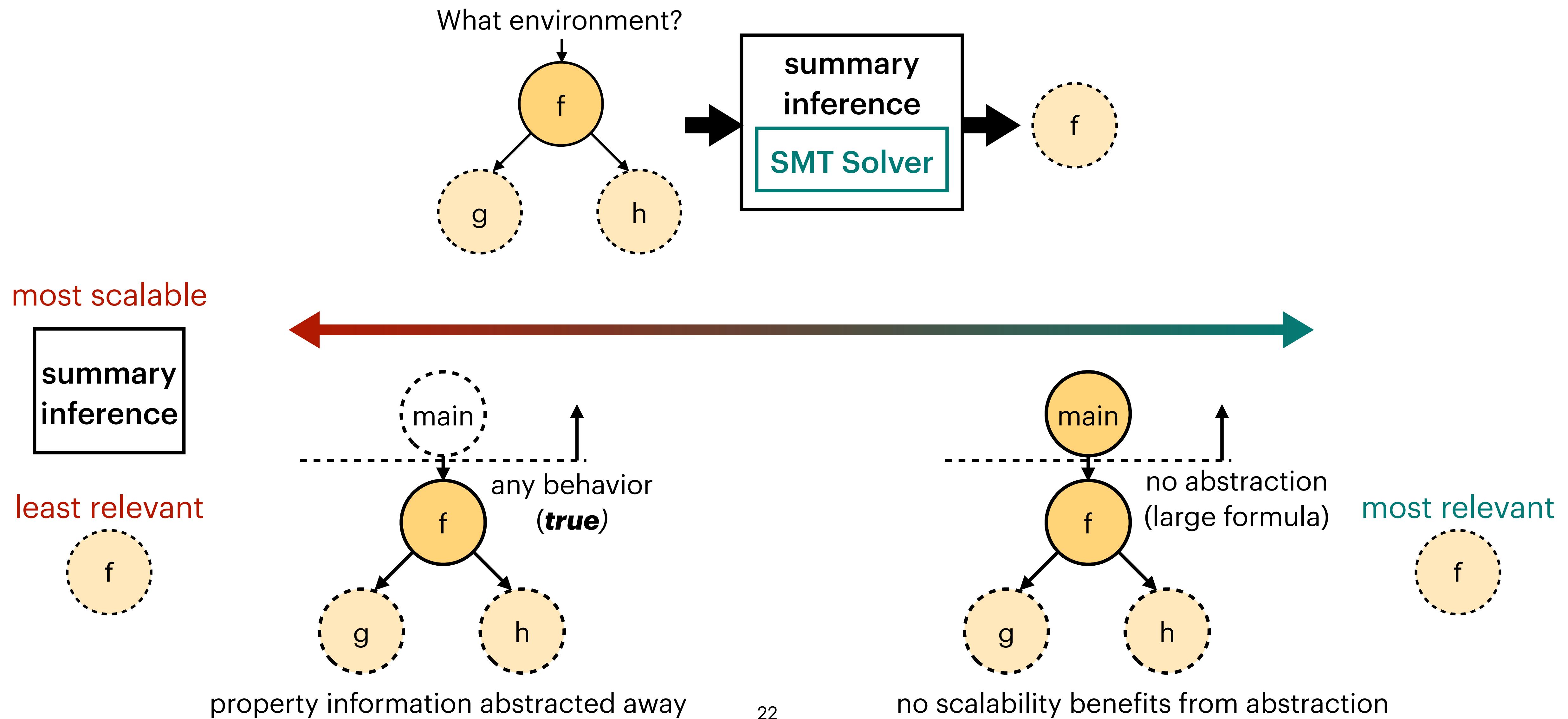
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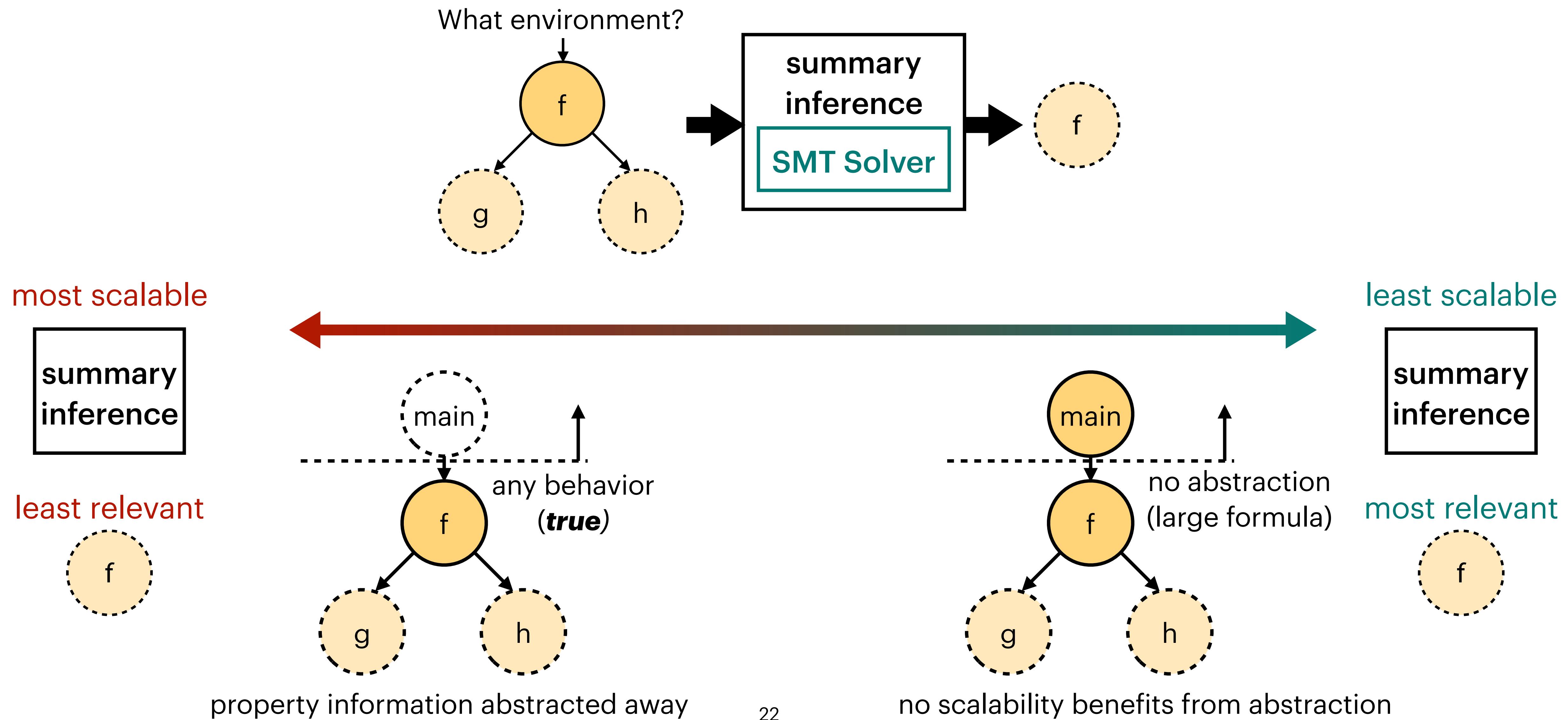
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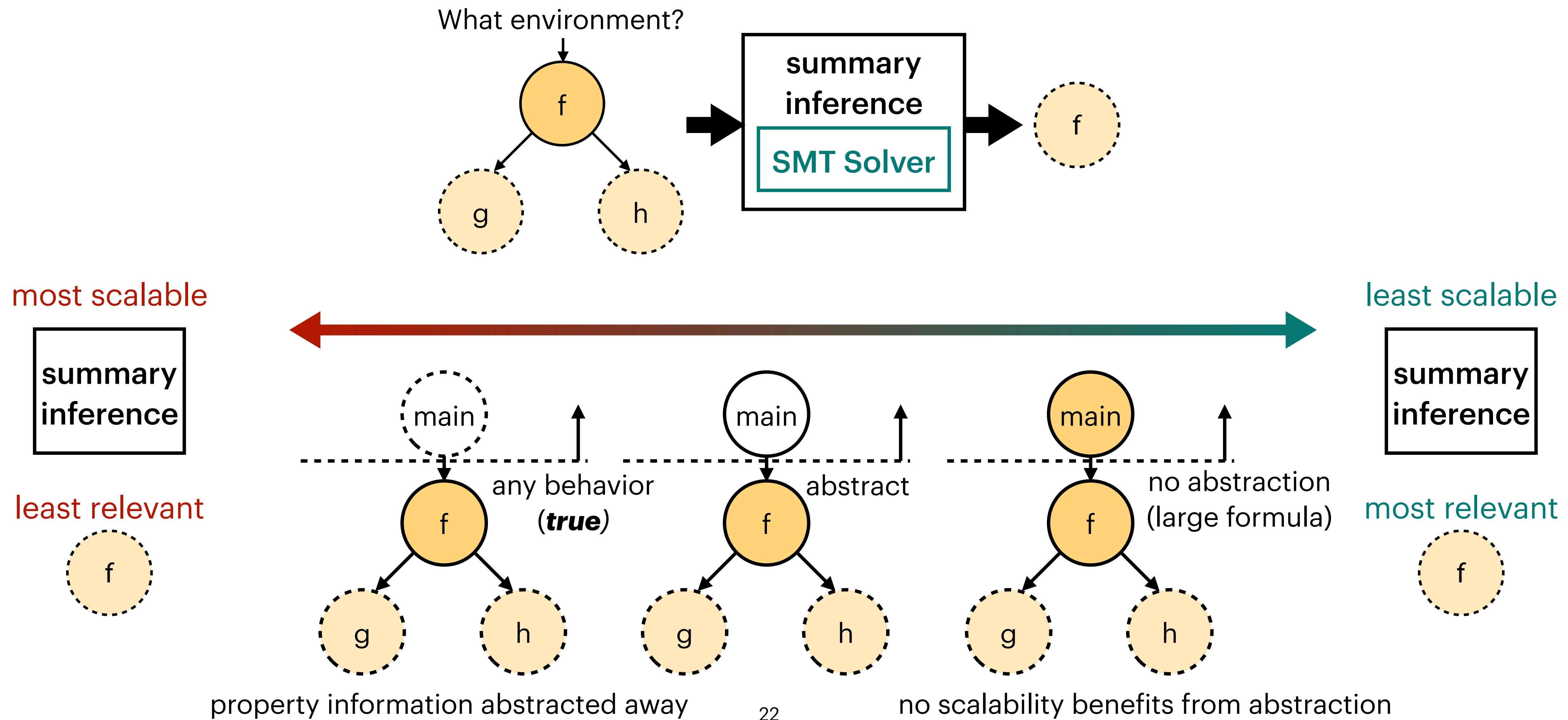
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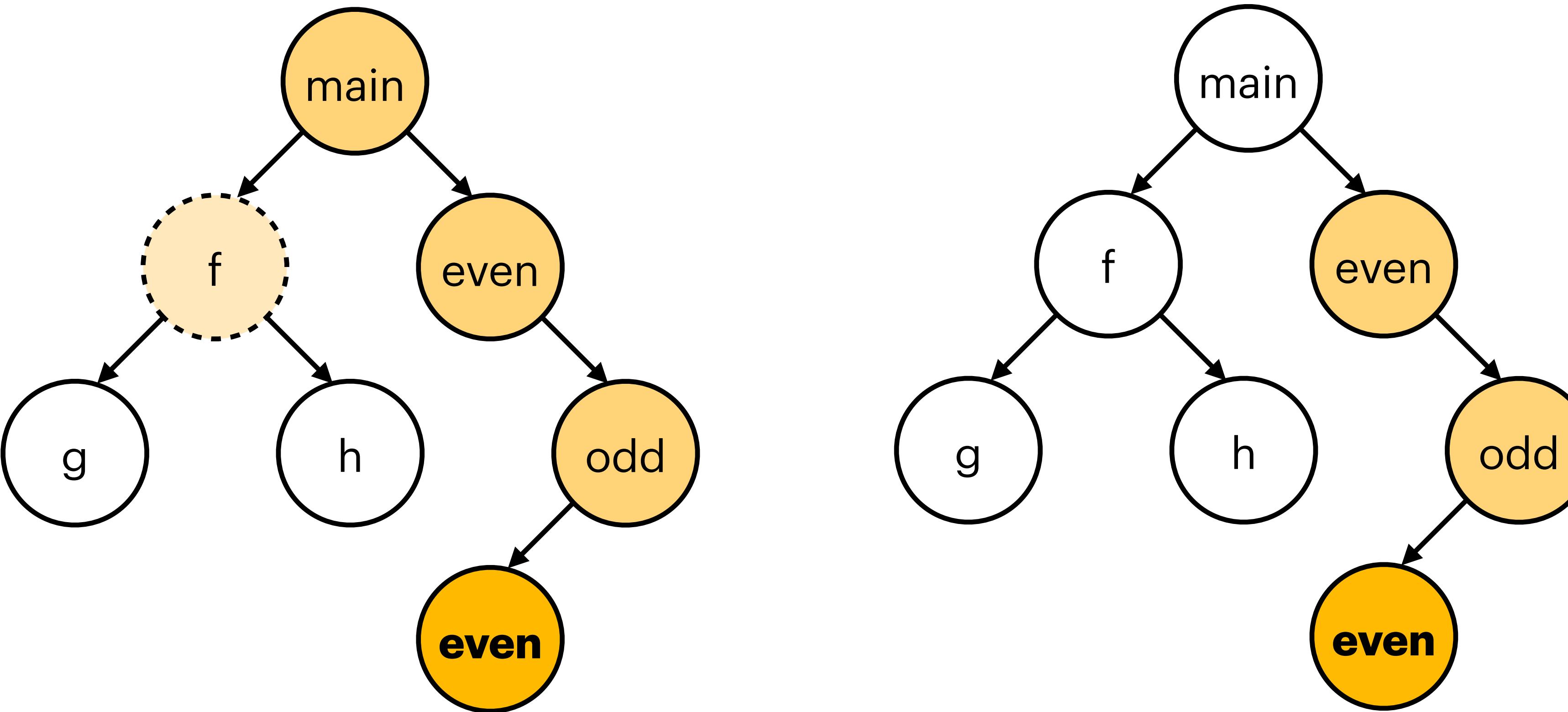
Scalable Inference vs. Relevance of Invariants



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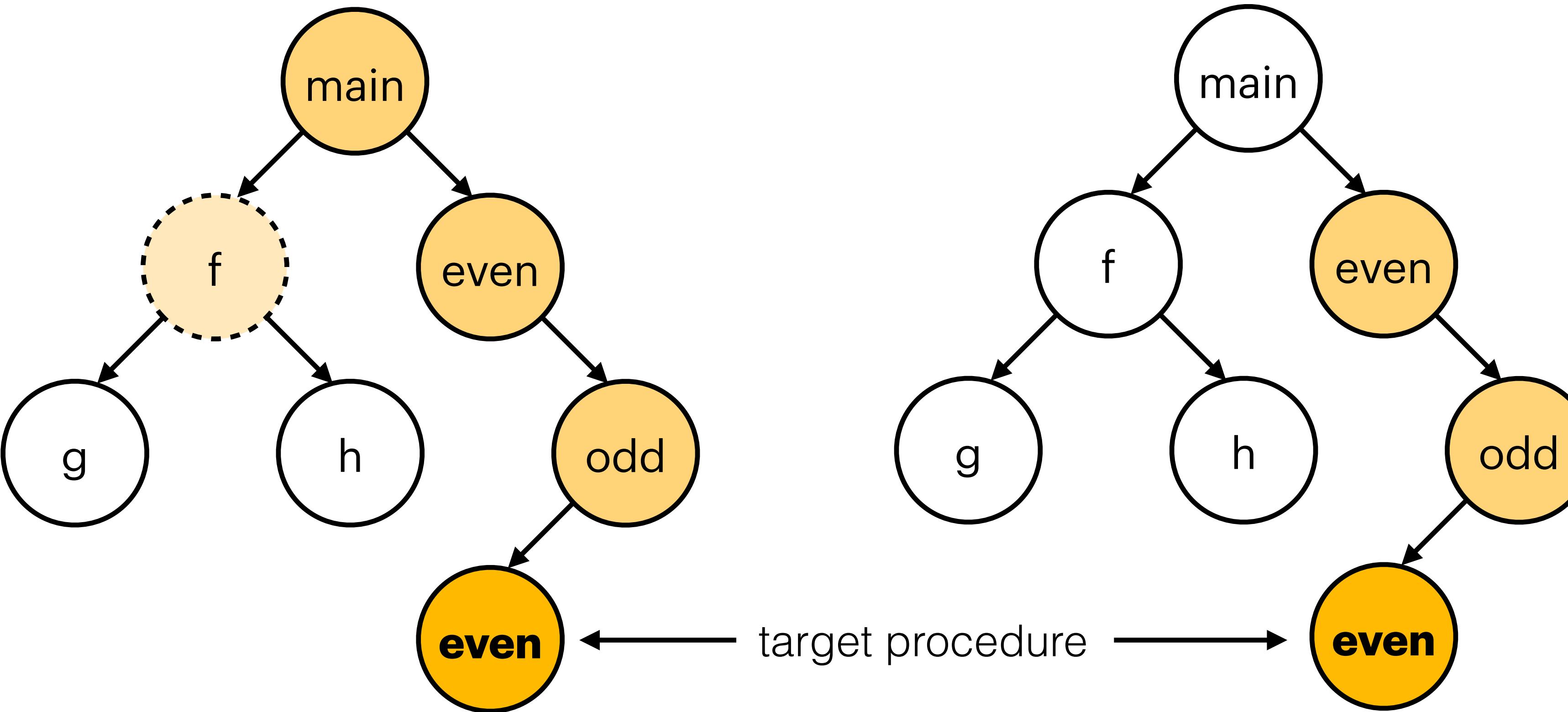


Bounded Environments



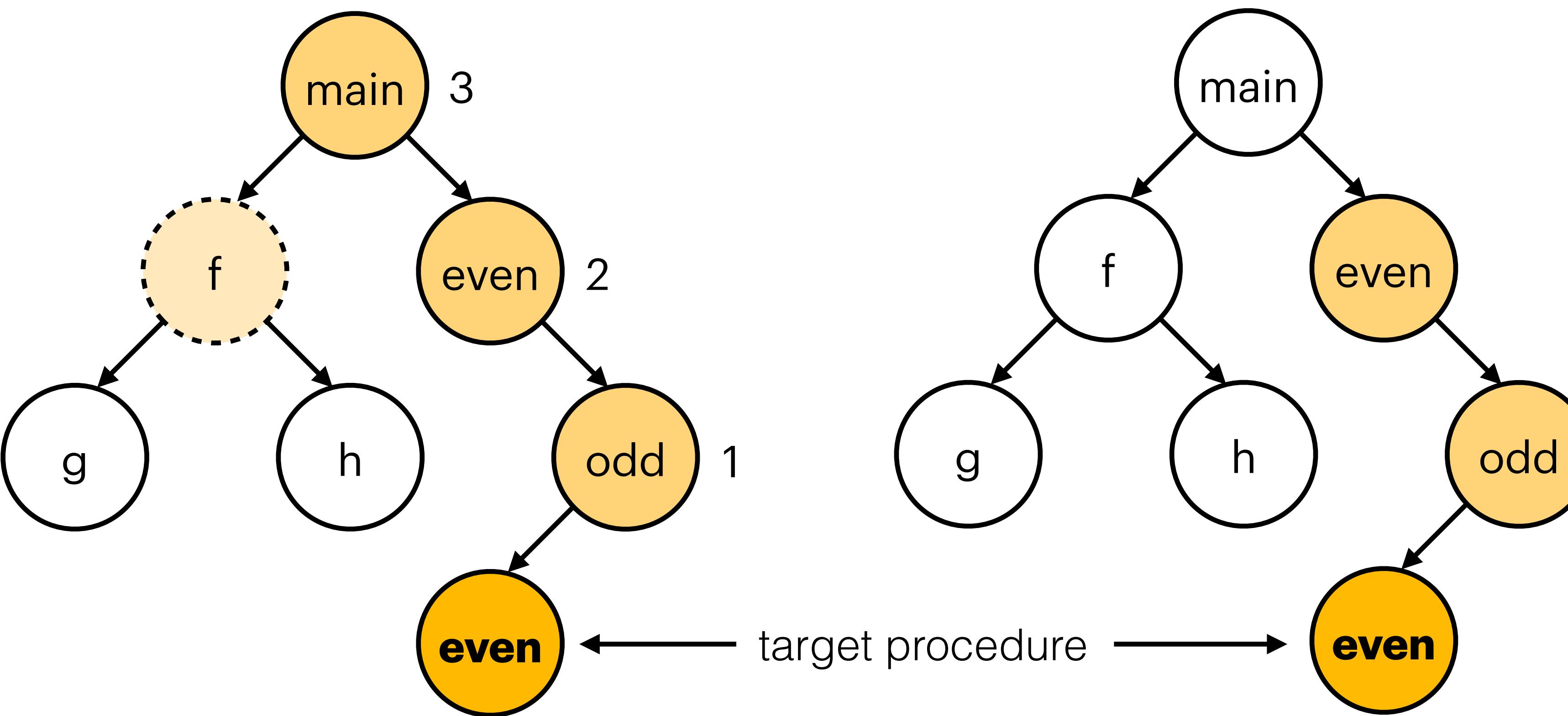
Unbounded Procedure Summaries from
Bounded Environments, Pick et al., VMCAI'21

Bounded Environments



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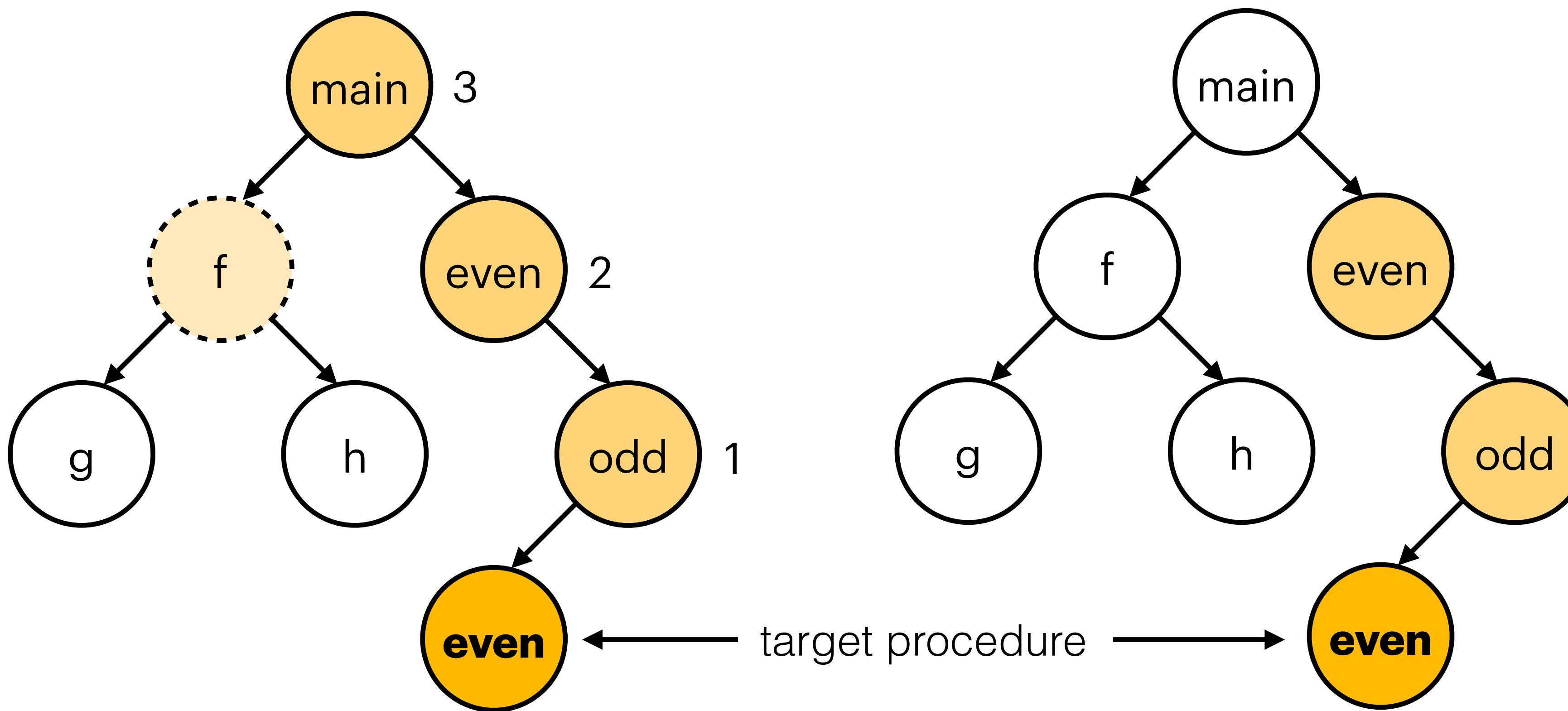
Bounded Environments



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Bounded Environments

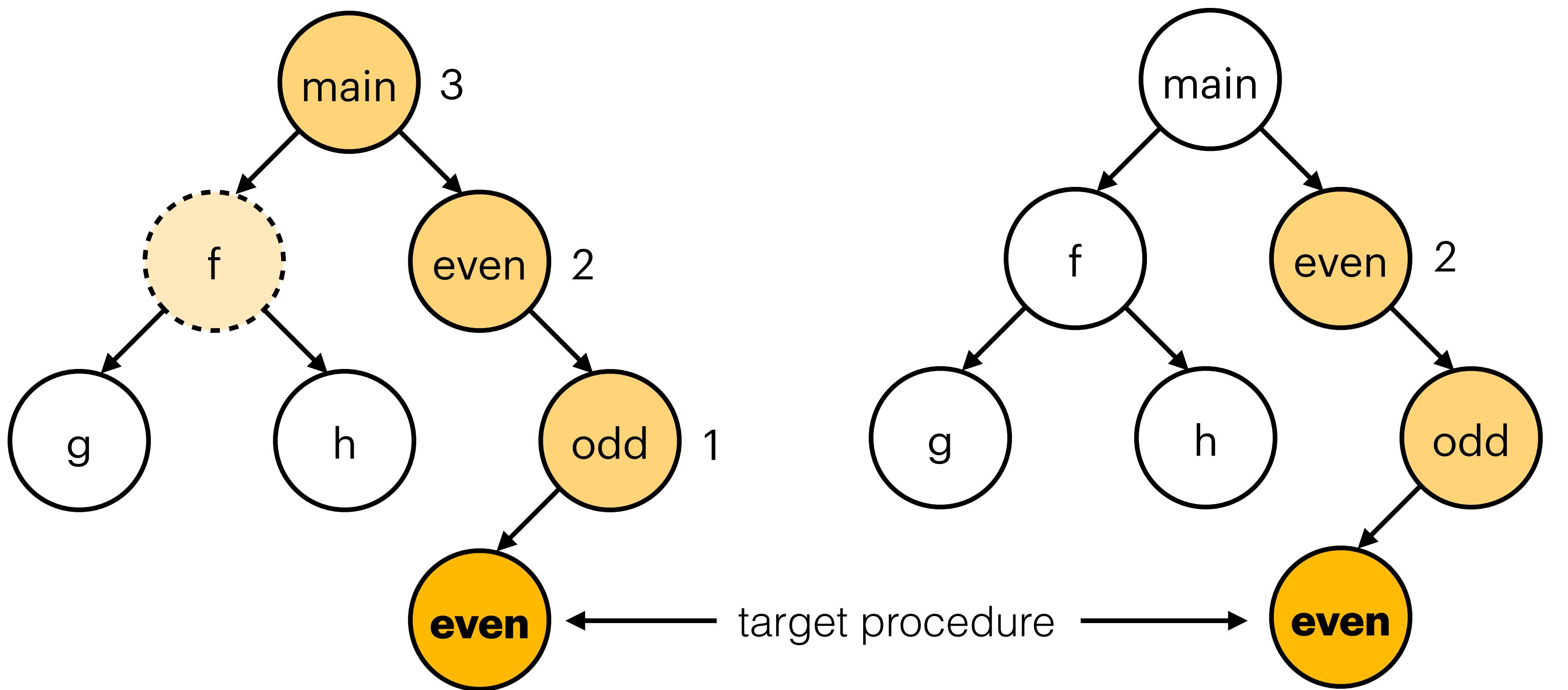
3-bounded environment



Unbounded Procedure Summaries from
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Bounded Environments

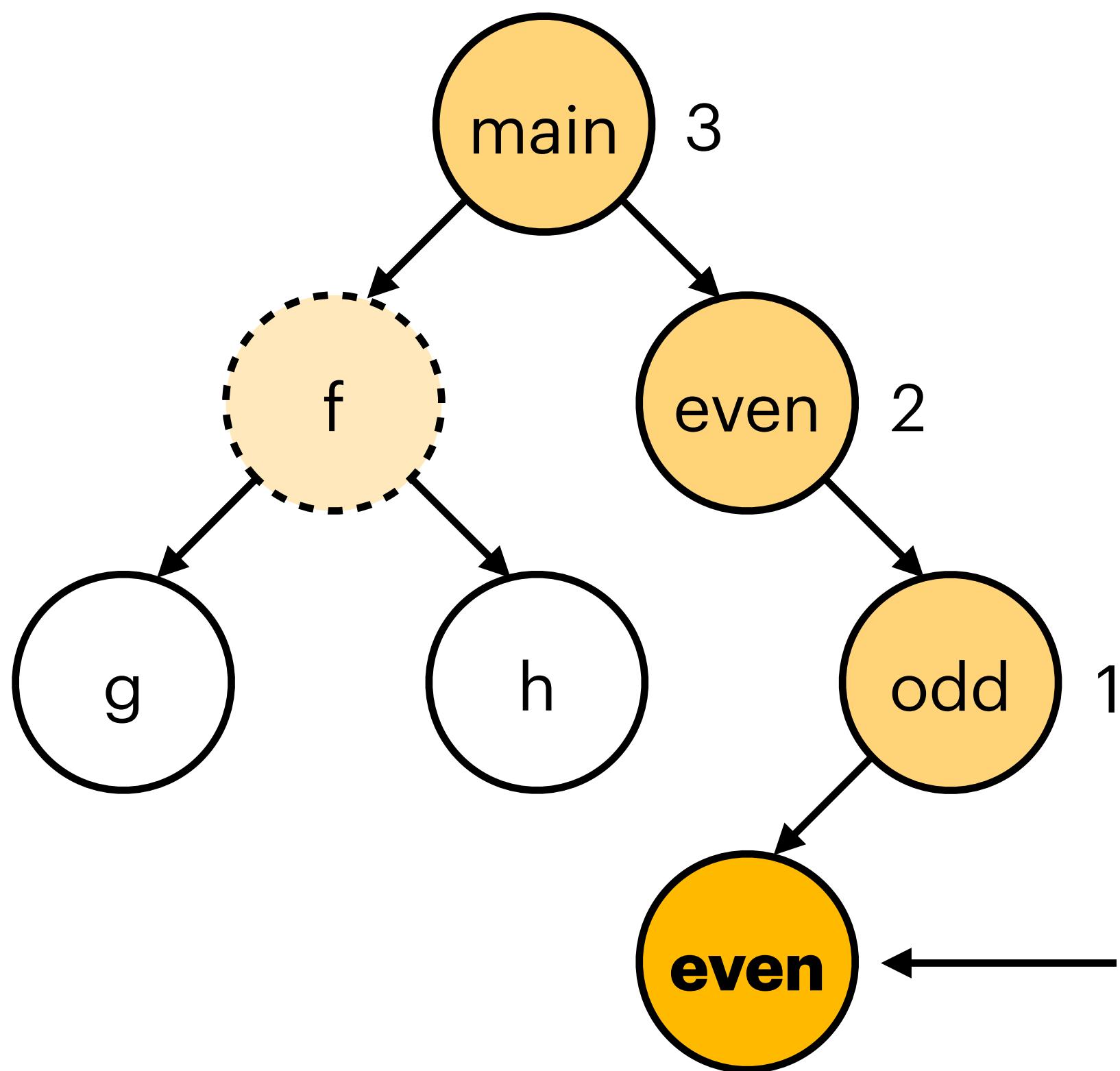
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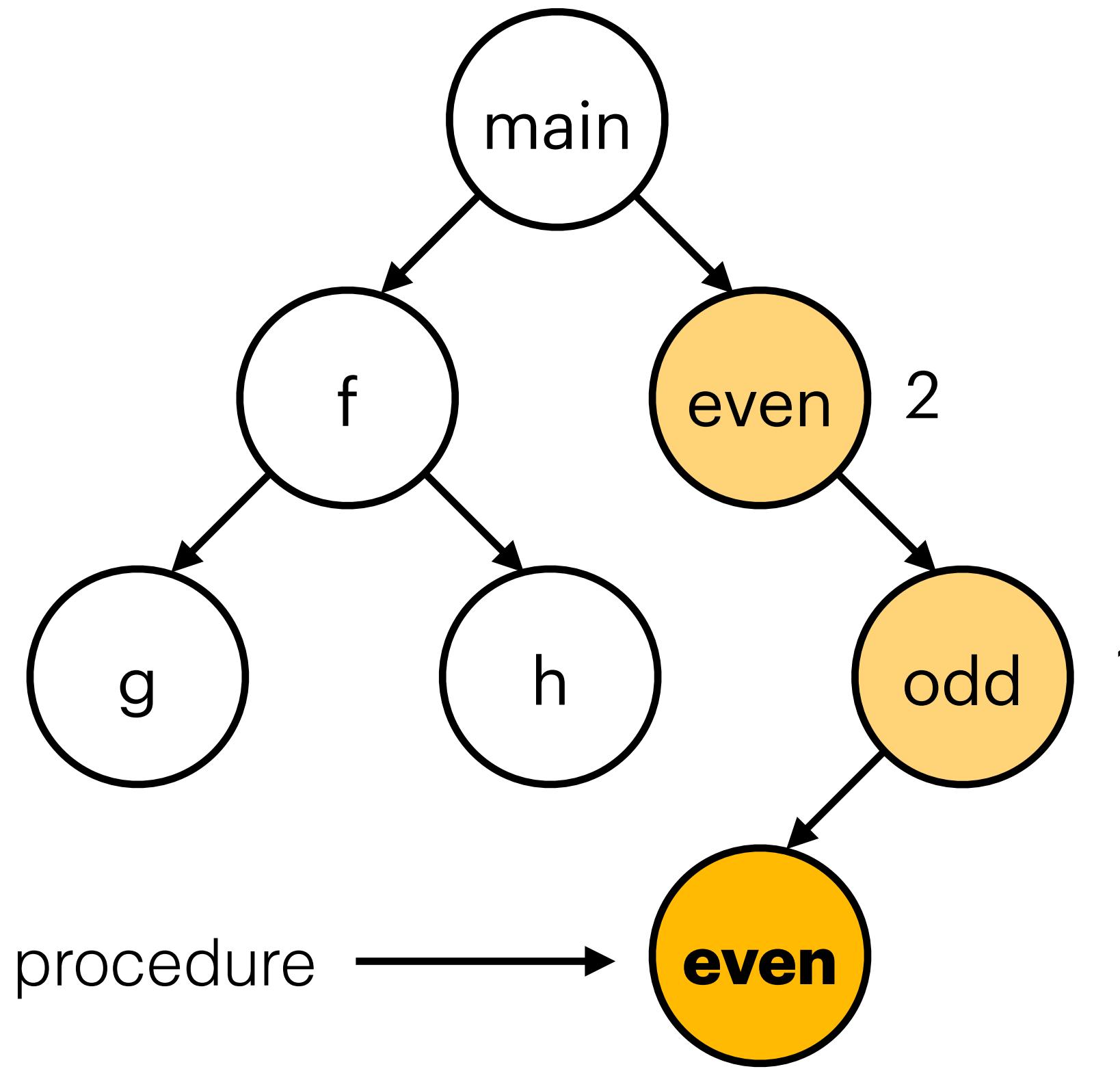
Unbounded Procedure Summaries from
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Bounded Environments

3-bounded environment



2-bounded environment

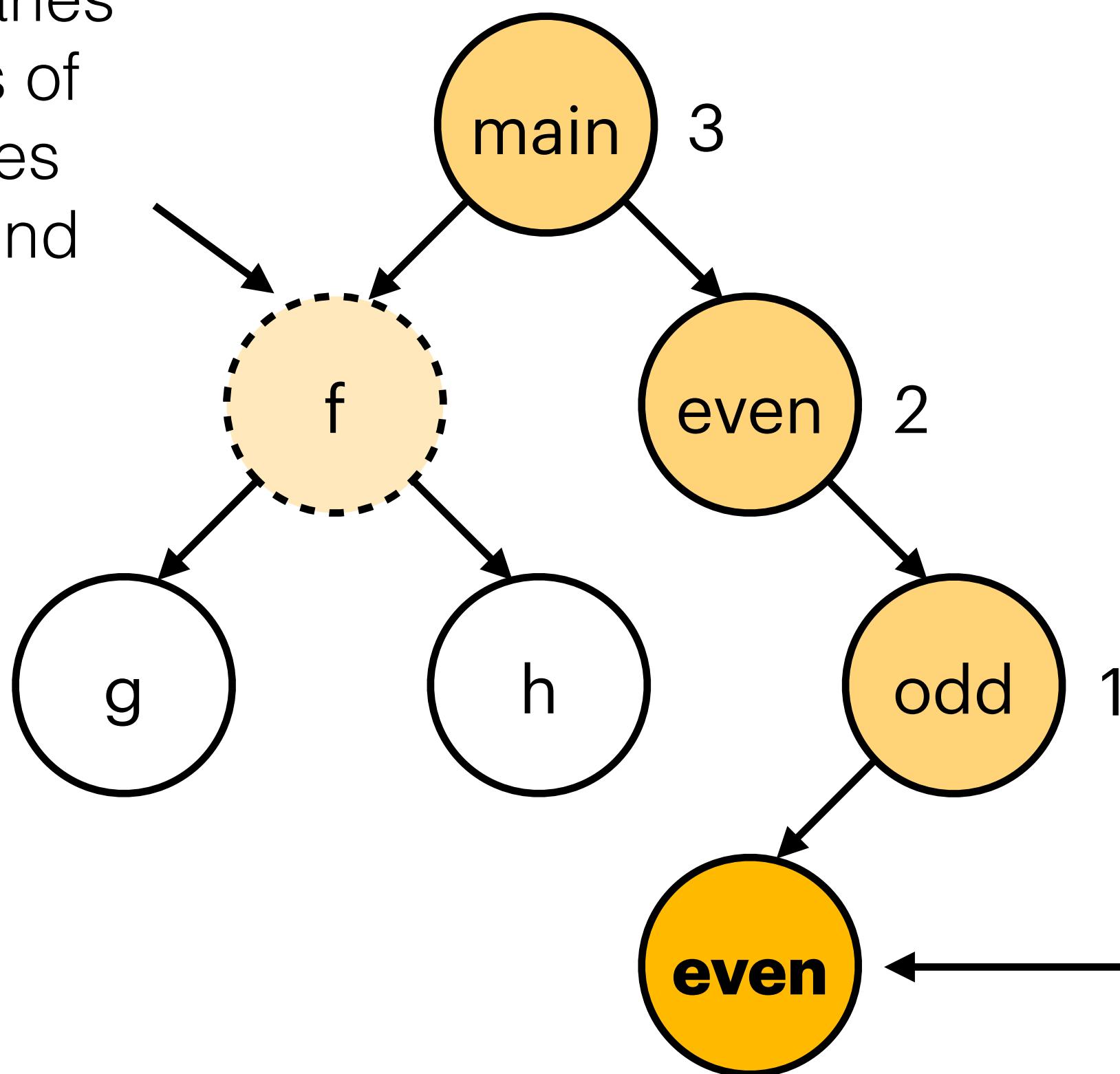


Unbounded Procedure Summaries from
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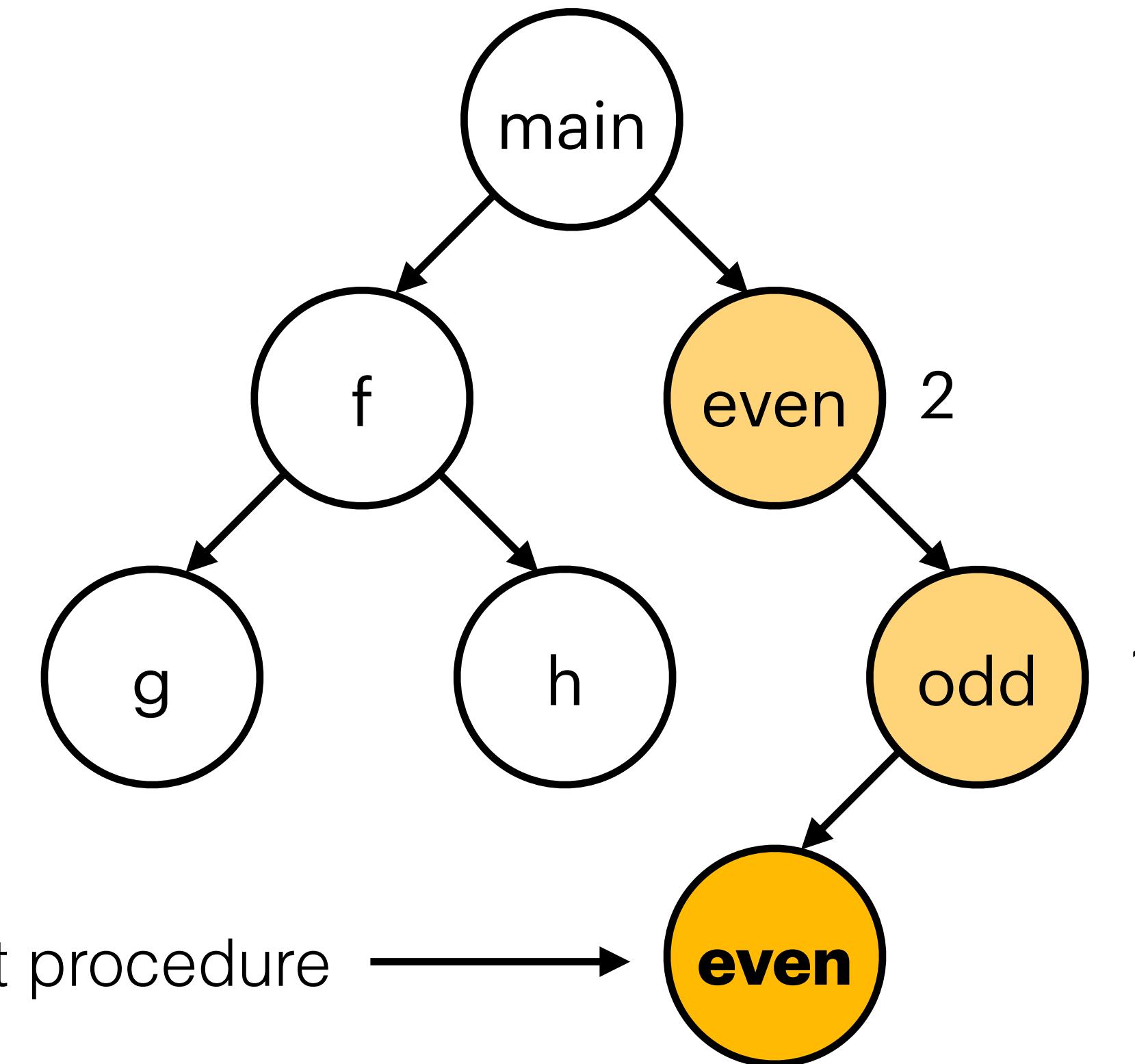
Bounded Environments

3-bounded environment

use summaries
for callees of
procedures
within bound



2-bounded environment

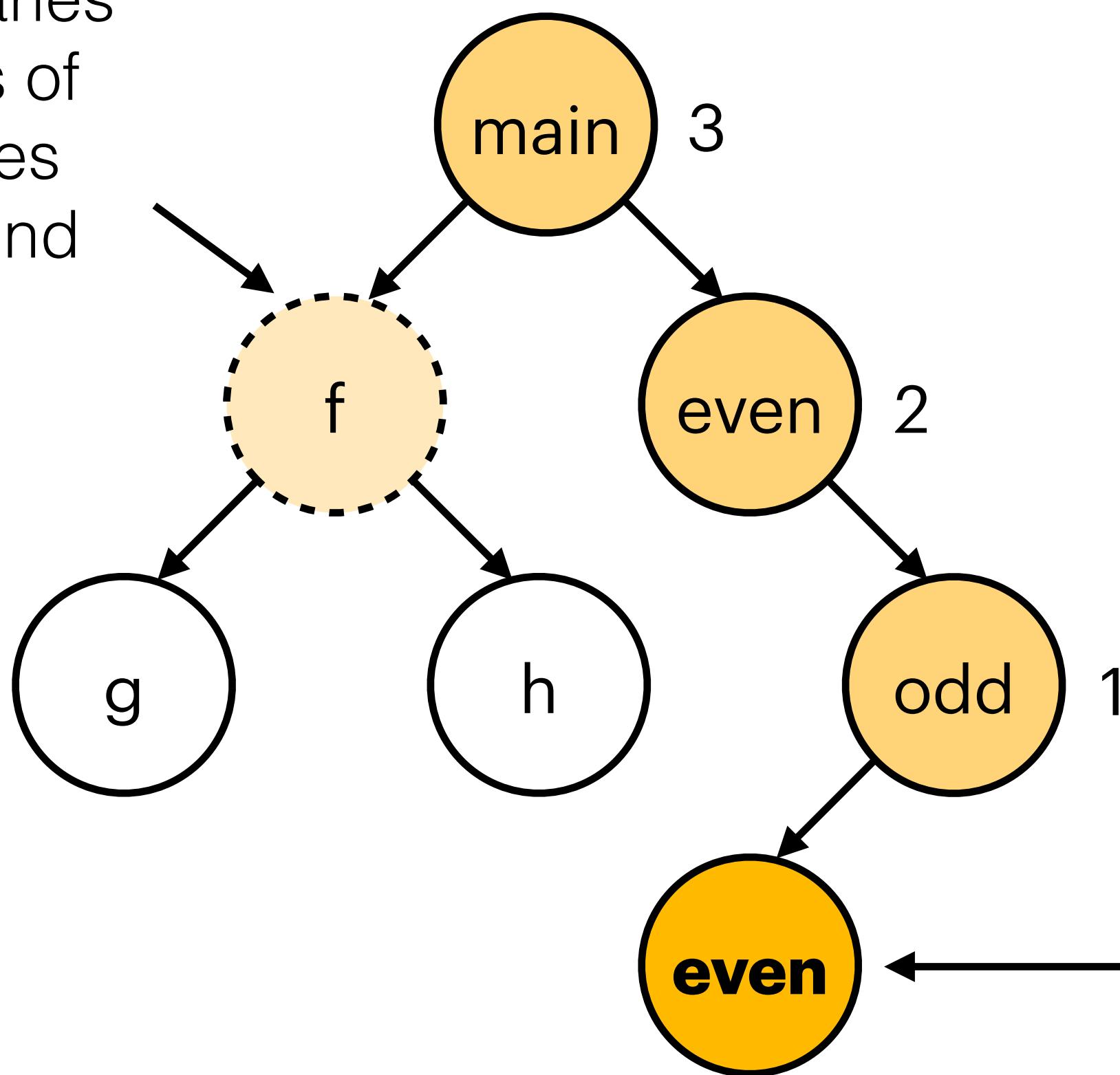


Unbounded Procedure Summaries from
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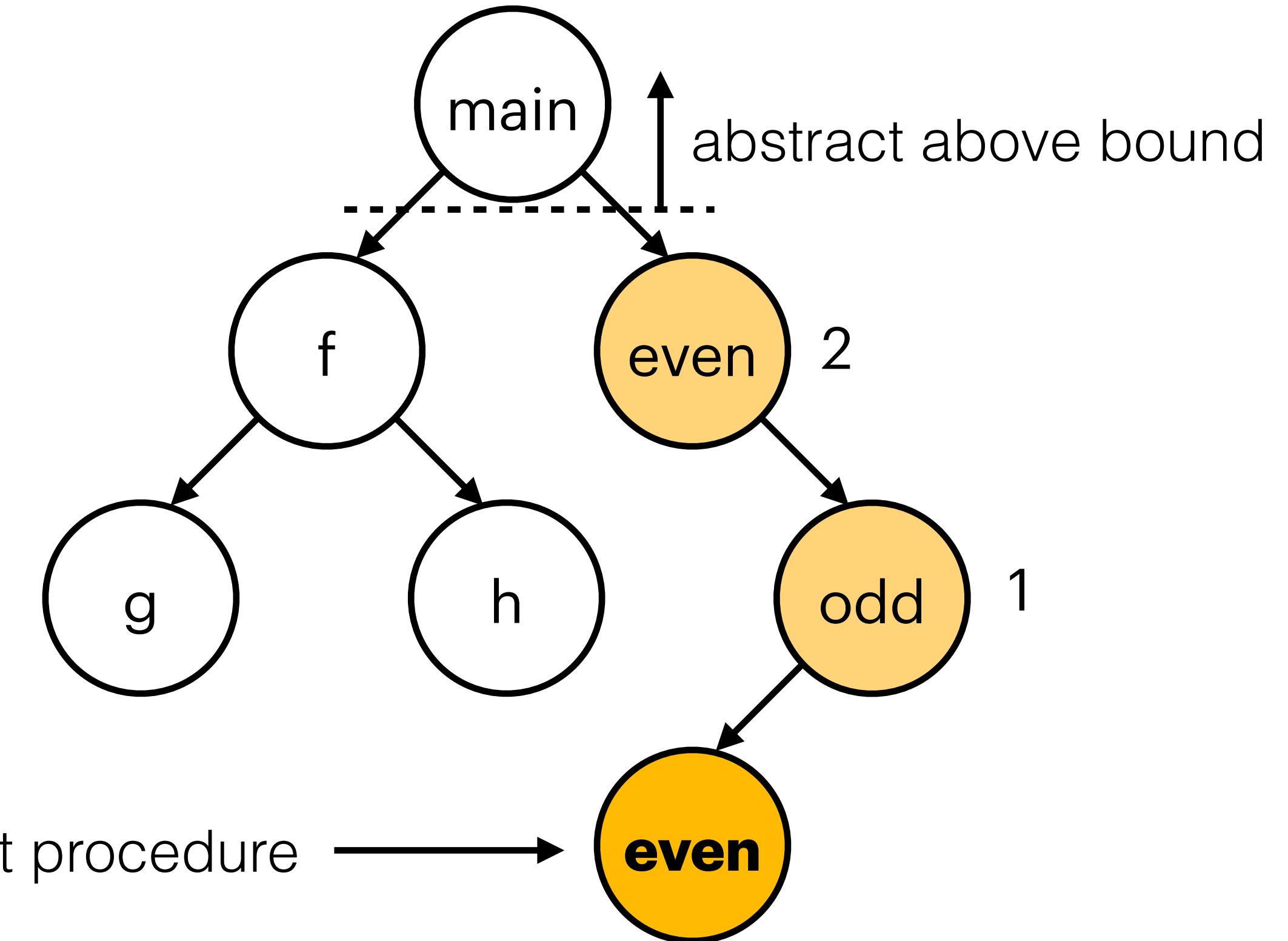
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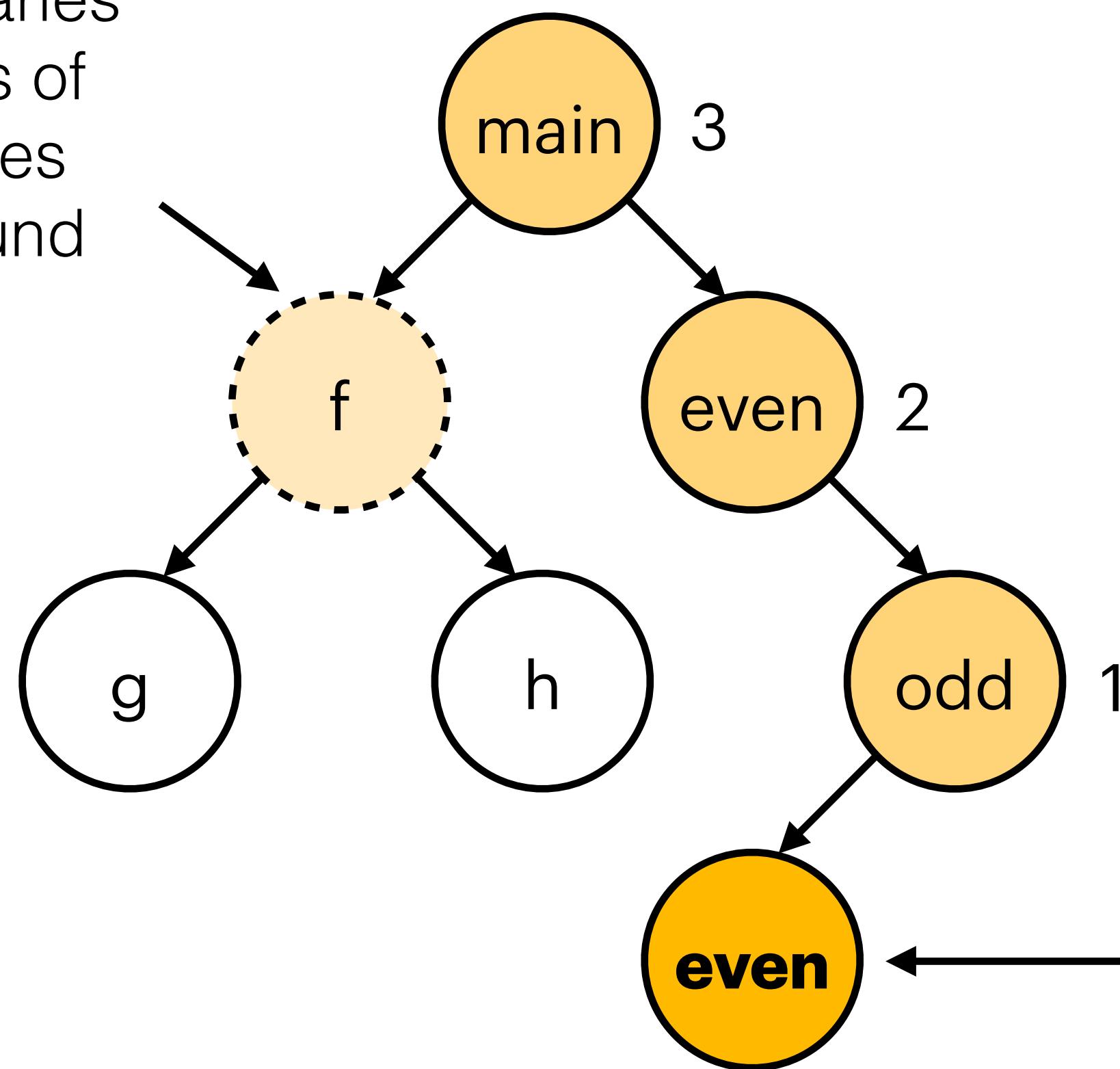


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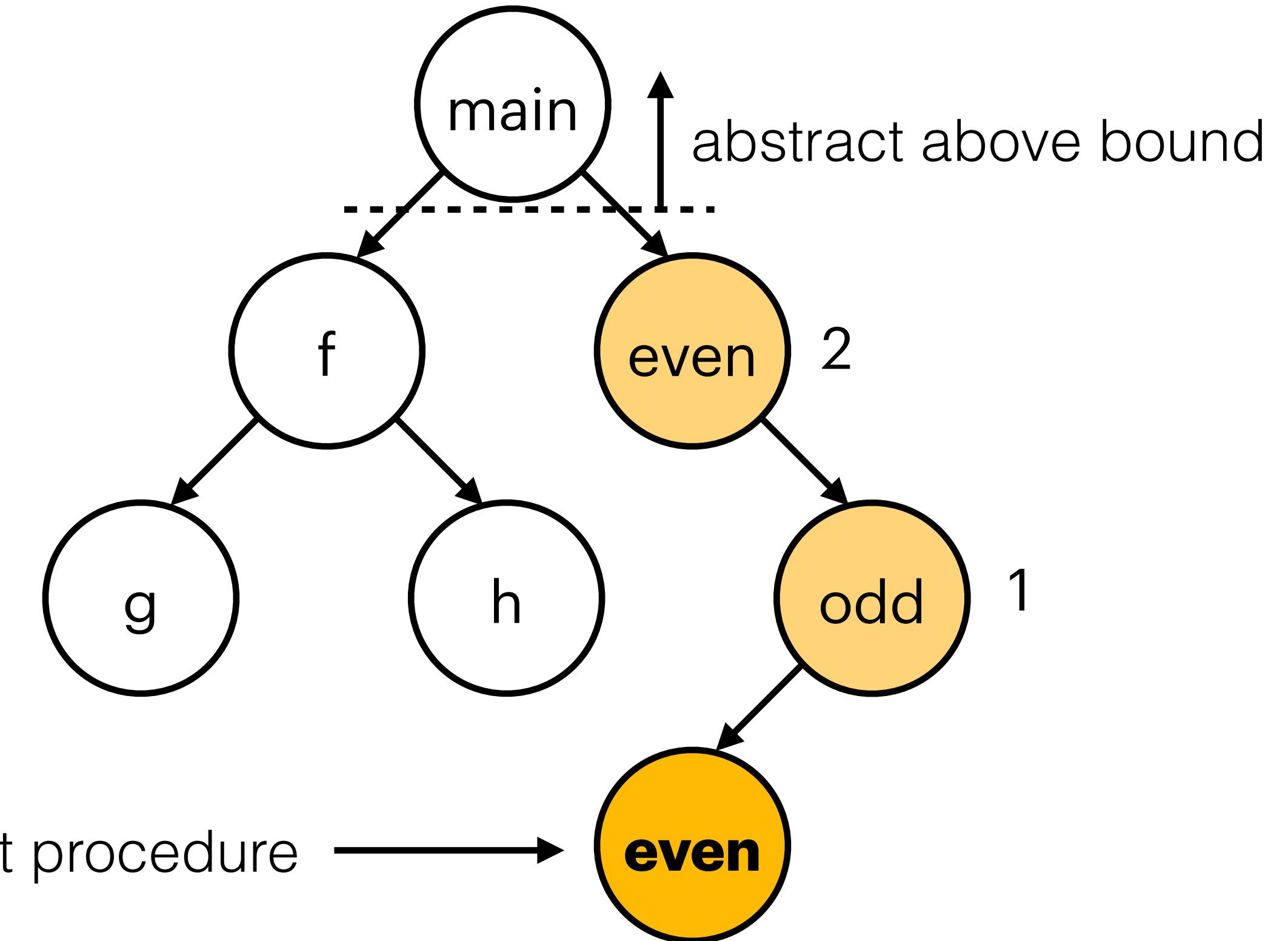
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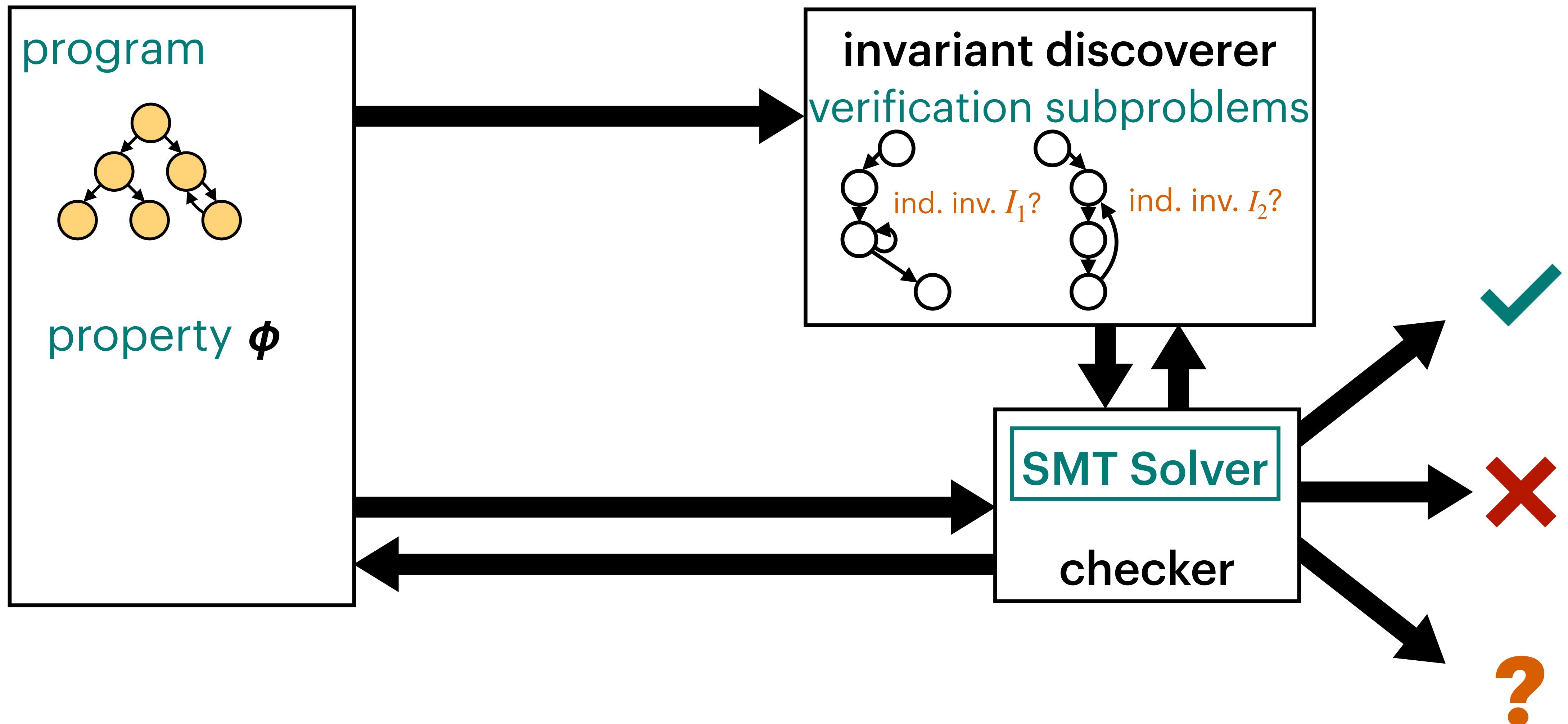
2-bounded environment



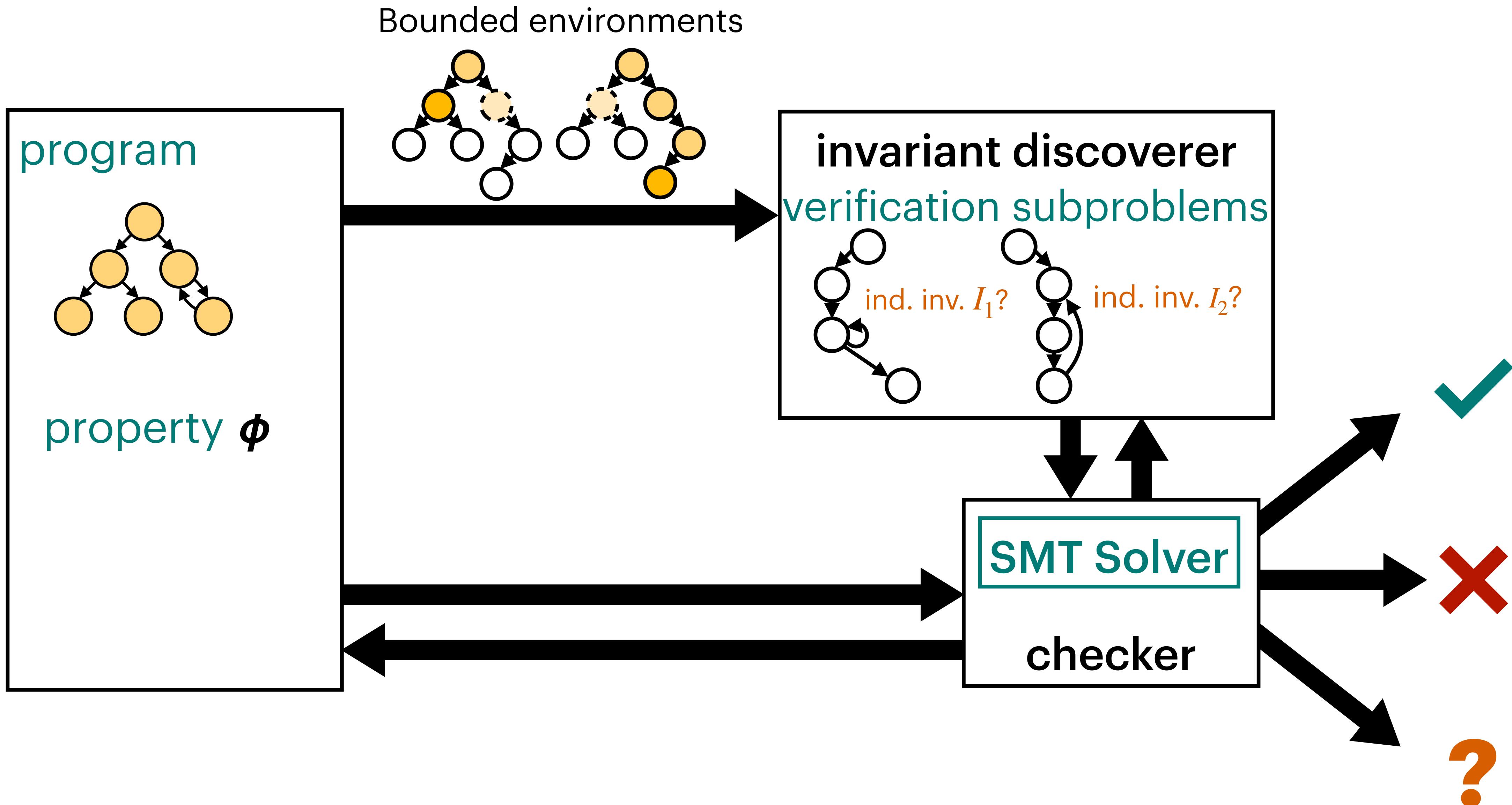
Larger bound, more relevant/less scalable

Unbounded Procedure Summaries from
Bounded Environments, Pick et al., VMCAI'21

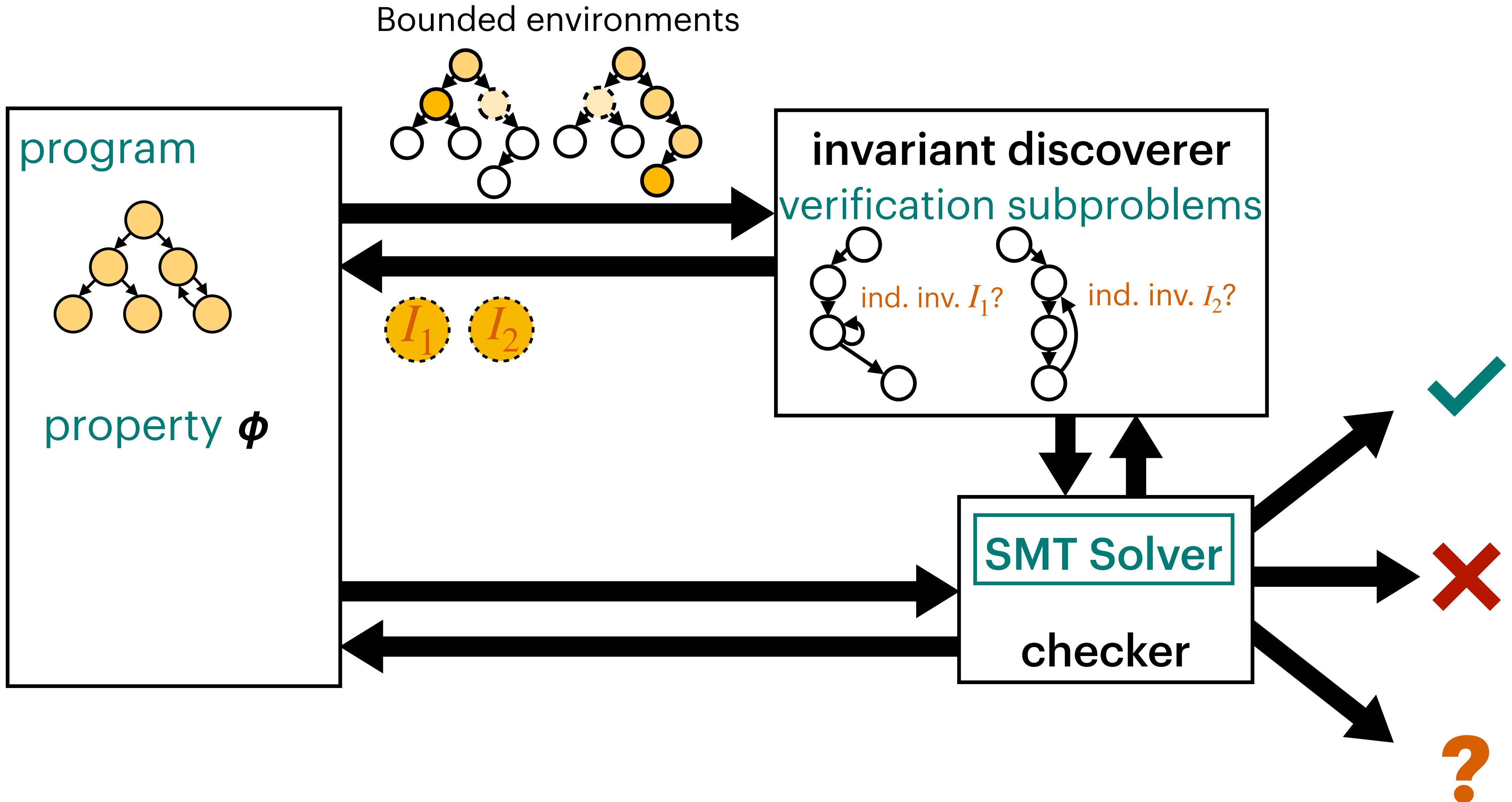
Interprocedural Program Verification



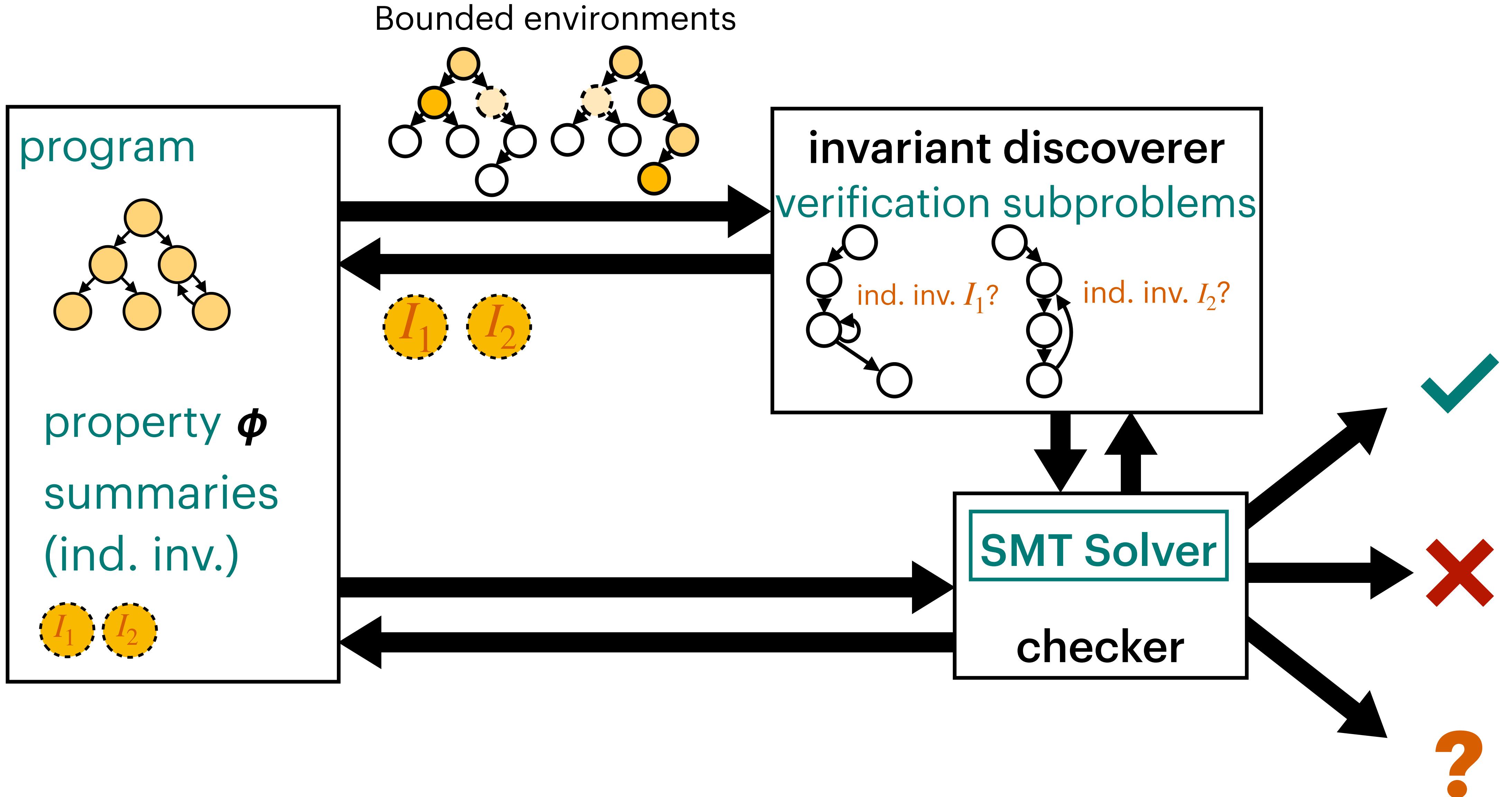
Interprocedural Program Verification



Interprocedural Program Verification

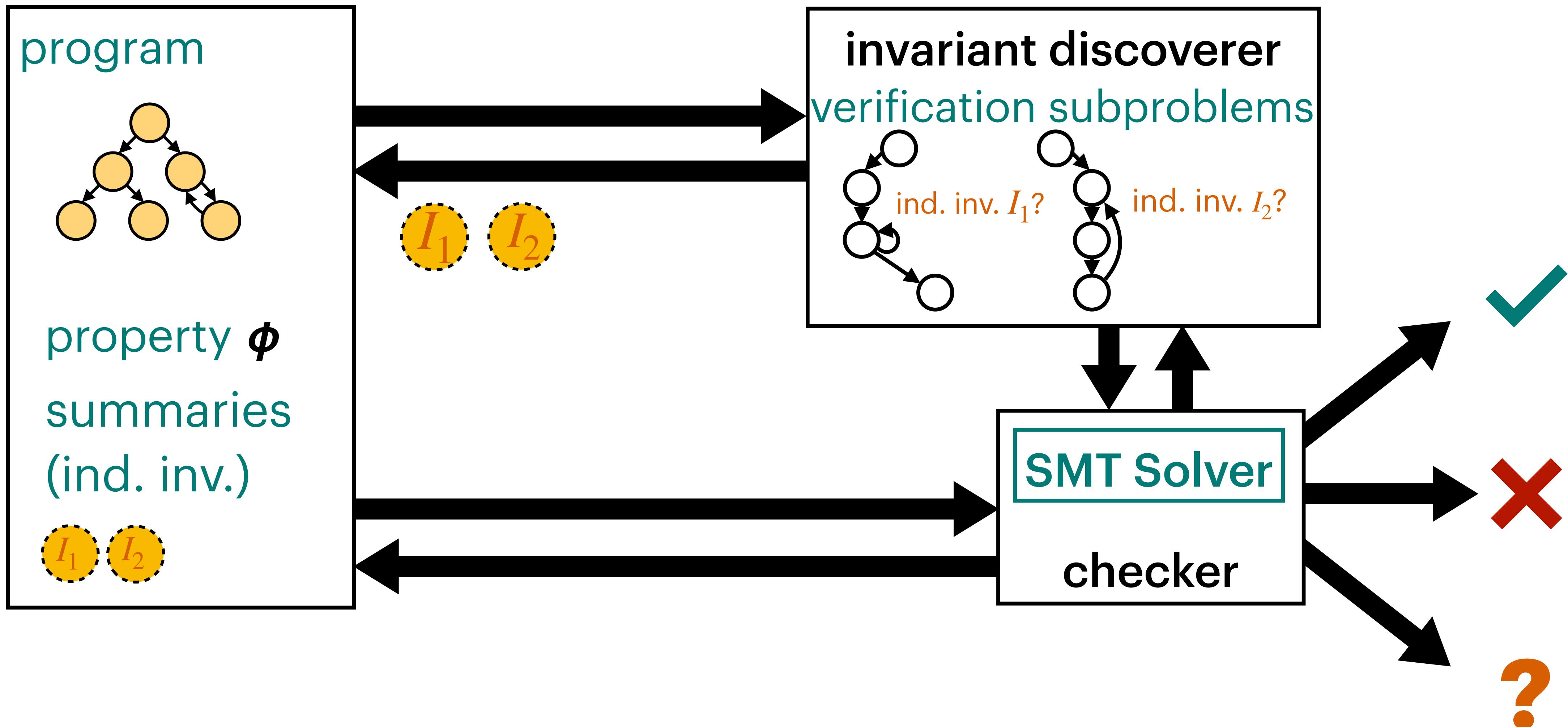


Interprocedural Program Verification



Interprocedural Program Verification

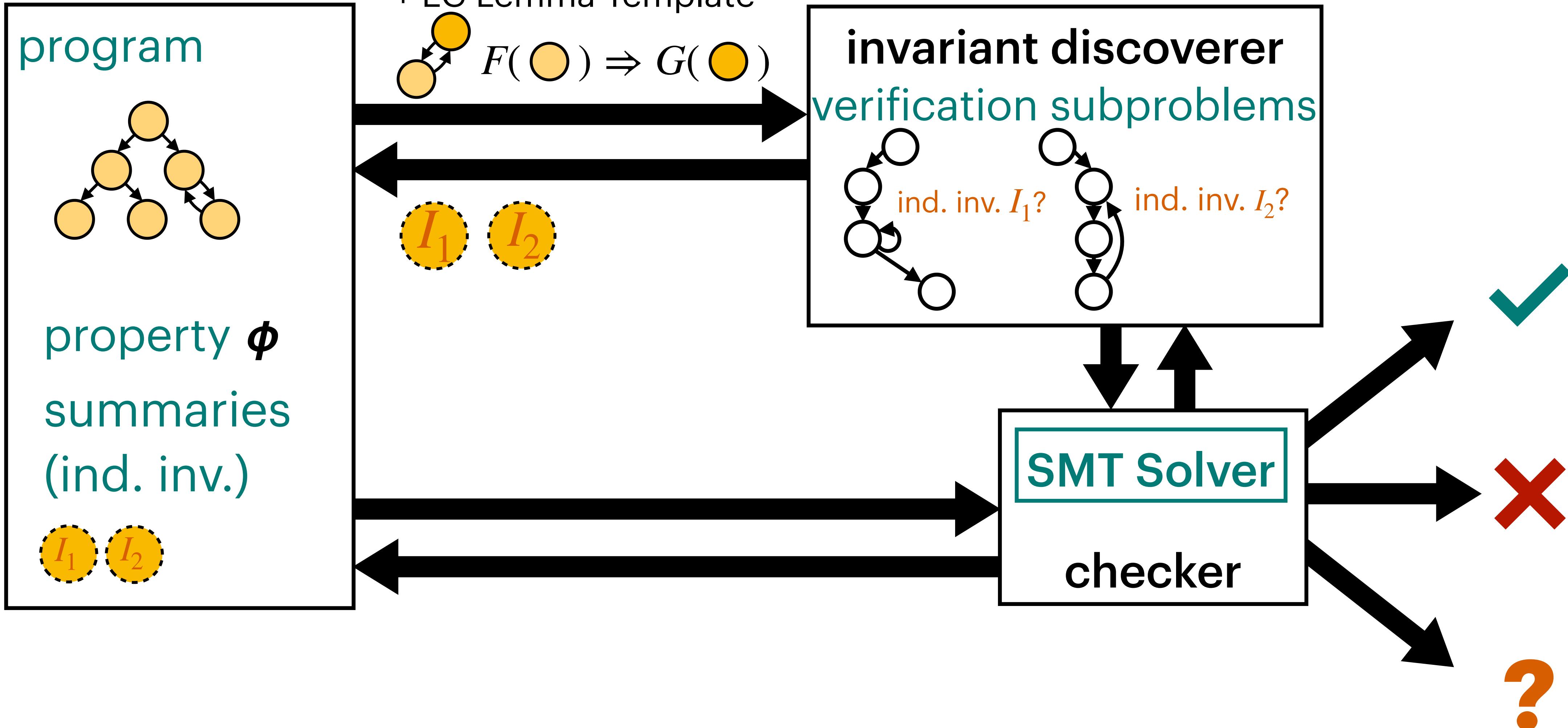
To deal with mutual recursion, use environment-callee EC lemmas
Bounded environments



Interprocedural Program Verification

To deal with mutual recursion, use environment-callee EC lemmas

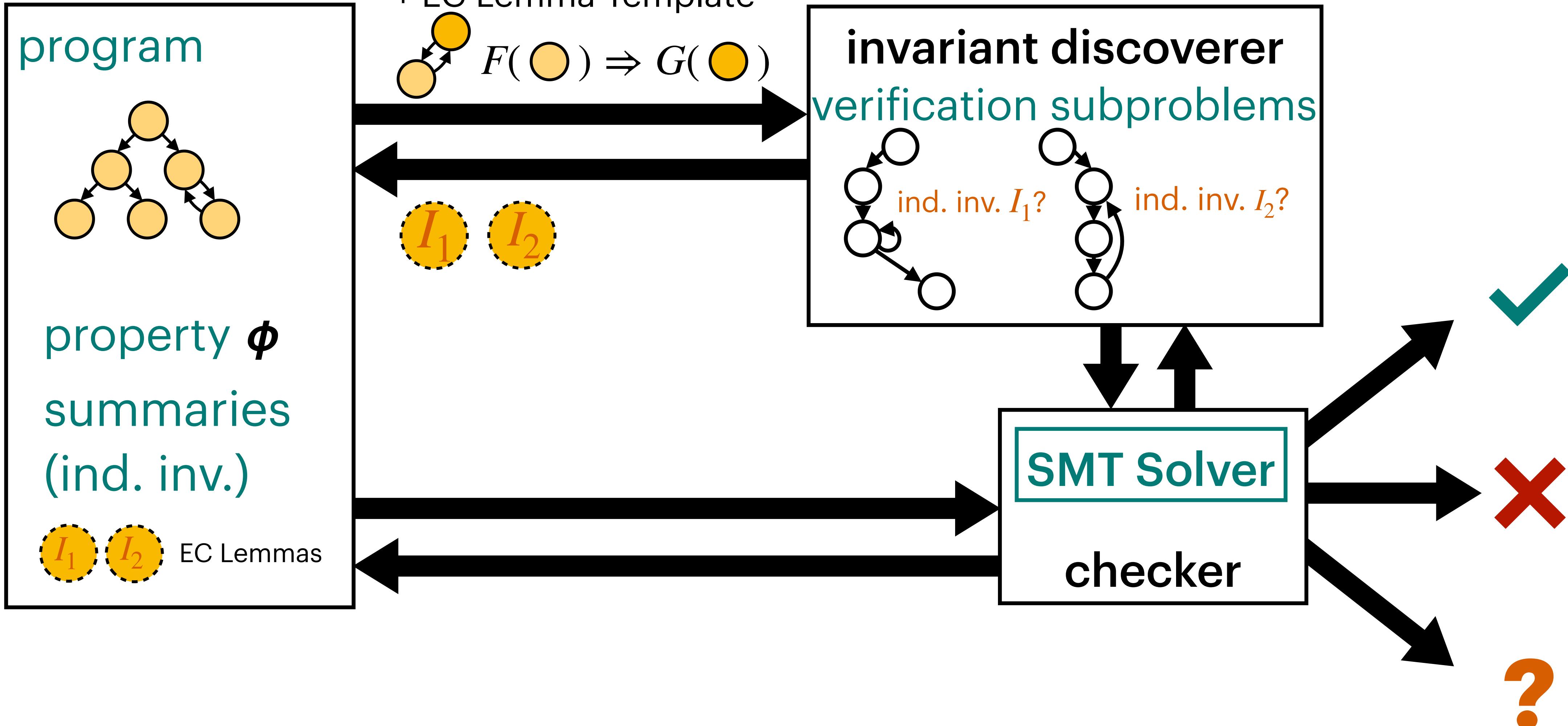
Bounded environments
+ EC Lemma Template



Interprocedural Program Verification

To deal with mutual recursion, use environment-callee EC lemmas

Bounded environments
+ EC Lemma Template



Experimental Results

Implemented in tool called Clover built on top of FreqHorn constrained Horn clause solver
[Fedyukovich et al., 2017]

- [1] Komuravelli et al., Formal Methods in Sys. Des.'16
- [2] Hojjat and Rümer, FMCAD'18
- [3] Champion et al., APLAS'18
- [4] Satake et al., 2019
- [5] Dietsch et al., HCVS/PERR'18

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Implemented in tool called Clover built on top of FreqHorn constrained Horn clause solver
[Fedyukovich et al., 2017]

	Clover (b=10)	Spacer [1]	Eldarica [2]	Holce [3]	PCSat [4]	Ultimate [5]
CHC-Comp (101)	77	93	94	92	81	76
Real World (16)	16	8	12	14	3	15
Mutual Recursion (46)	45	13	4	14	5	0
Total (163)	138	114	110	120	89	91

[1] Komuravelli et al., Formal Methods in Sys. Des.'16

[2] Hojjat and Rümer, FMCAD'18

[3] Champion et al., APLAS'18

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Comparable to other tools in general (timeout 10 min), excels at mutual recursion

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Experimental Results

EC Lemmas are useful!

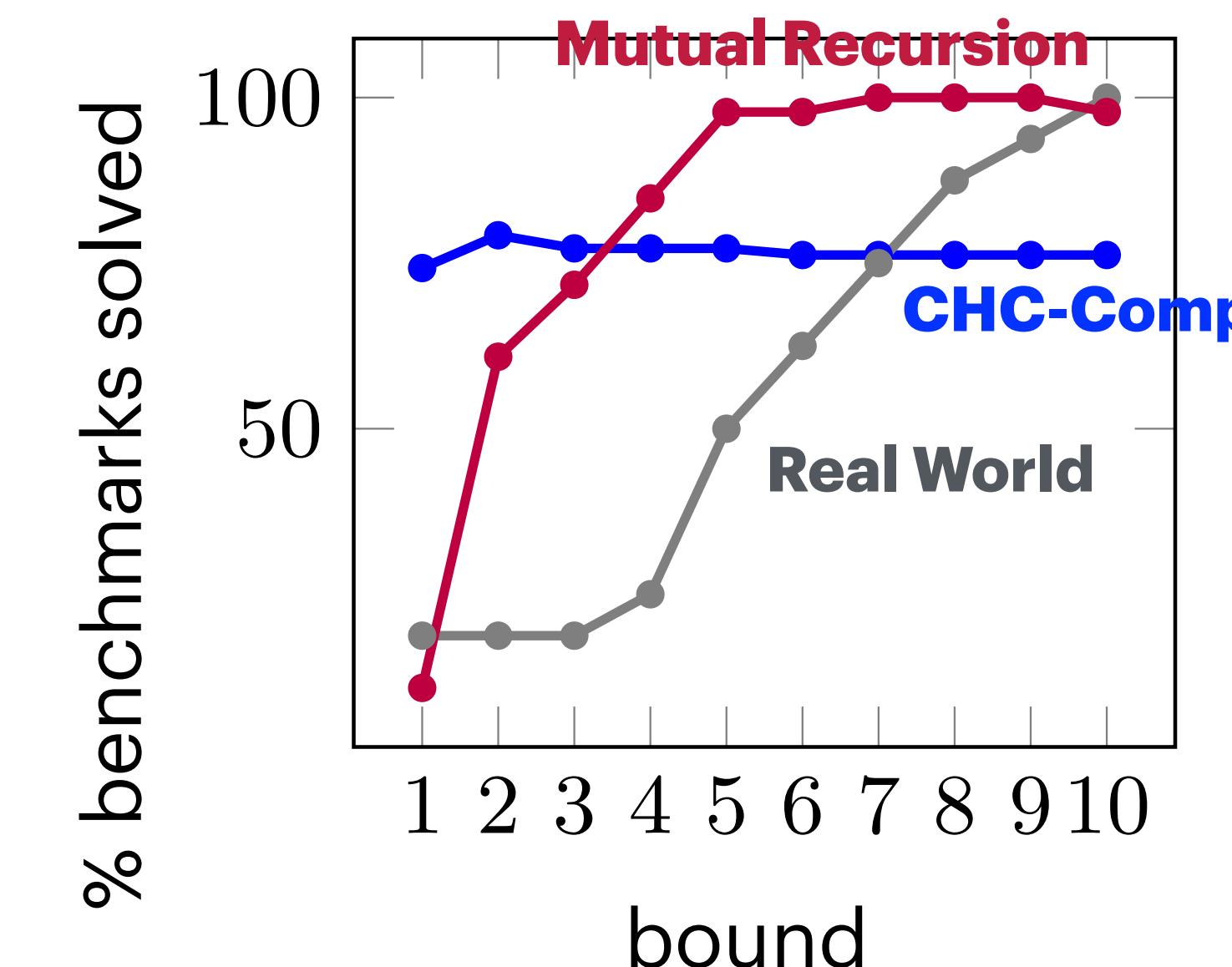
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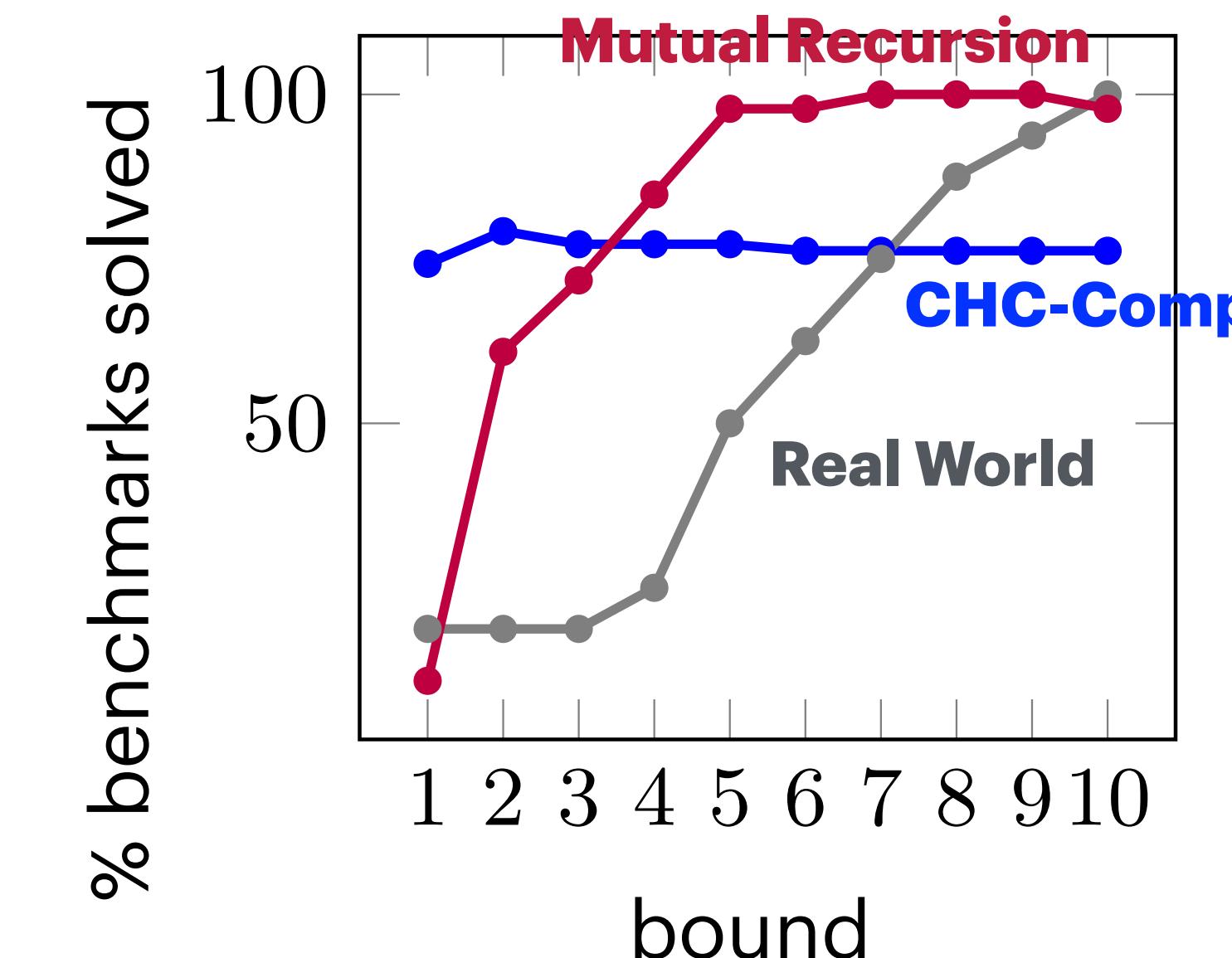


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e.g., bounds 7-9 were best for Mutual Recursion

Related Work

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Constrained-Horn-Clause-Based Program Verification

[Komuravelli et al., Formal Methods in Sys. Des.'16]

[McMillan, CAV'14]

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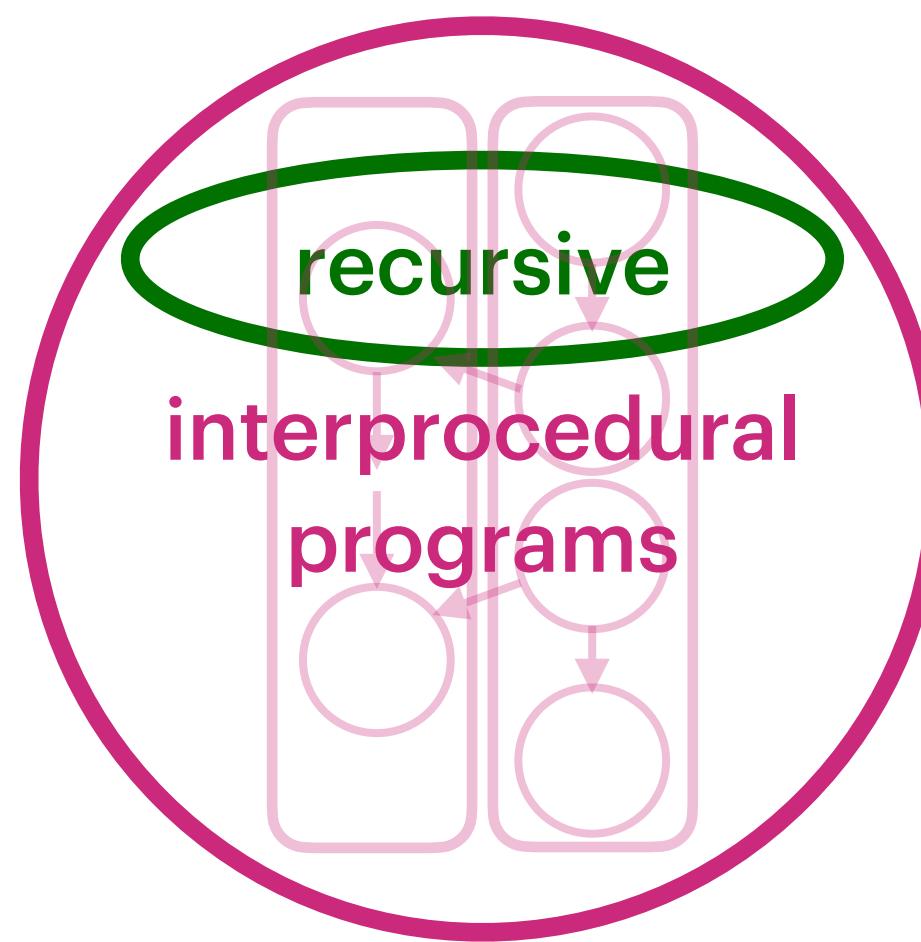
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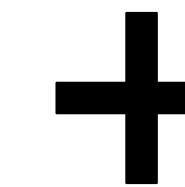
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No bounded environments or EC lemmas

III. Information Flow Checking for Interprocedural Programs



Multiple-procedure programs
(may contain recursion)

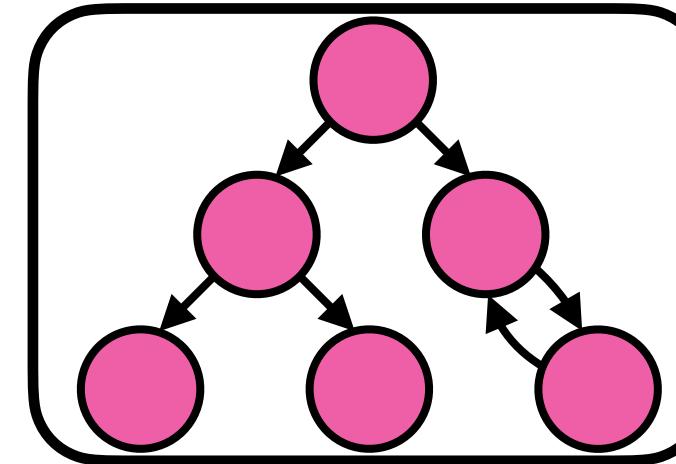
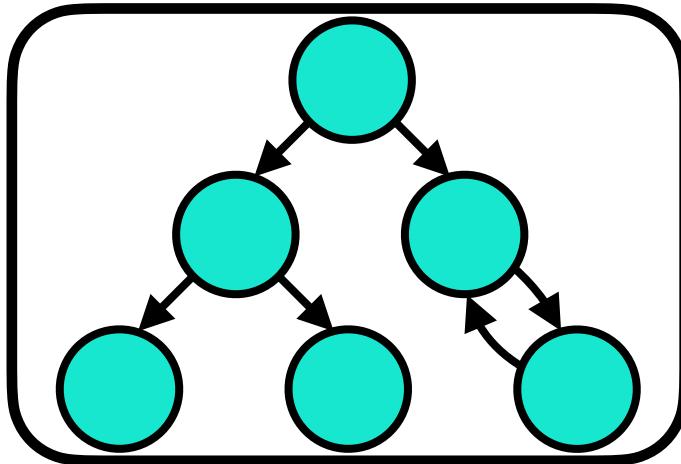


Information-flow security properties

Information-flow properties

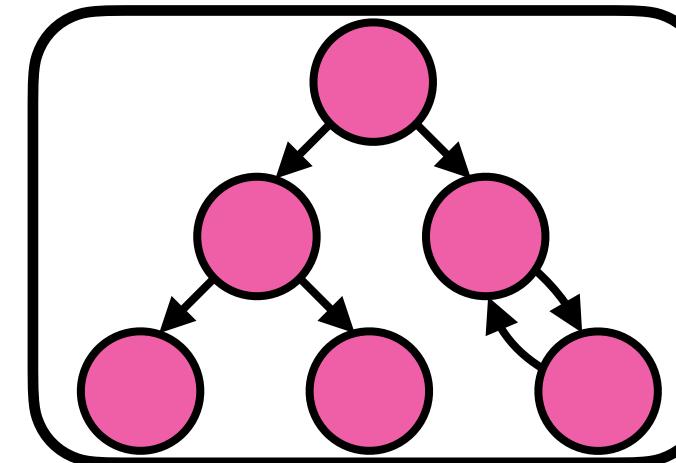
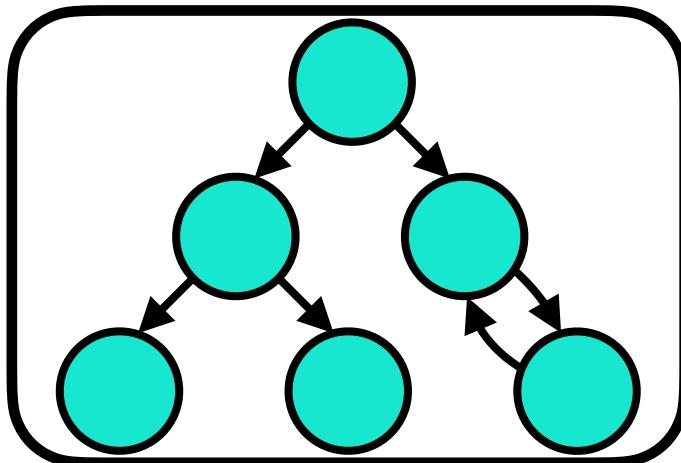
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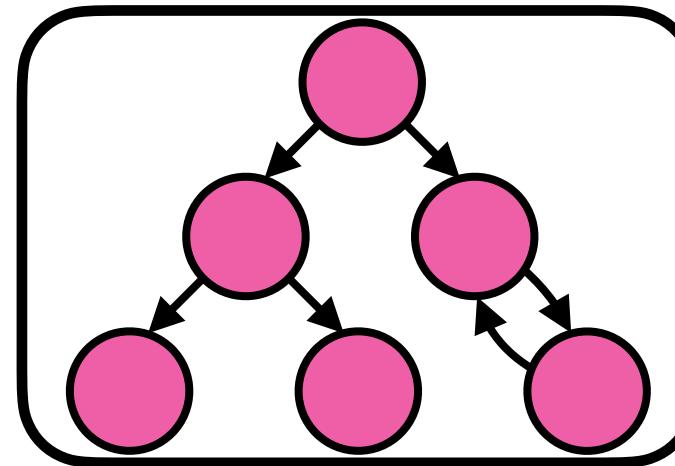
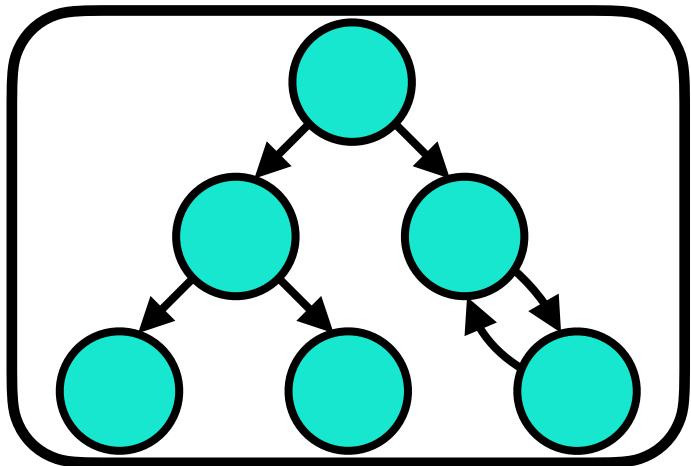


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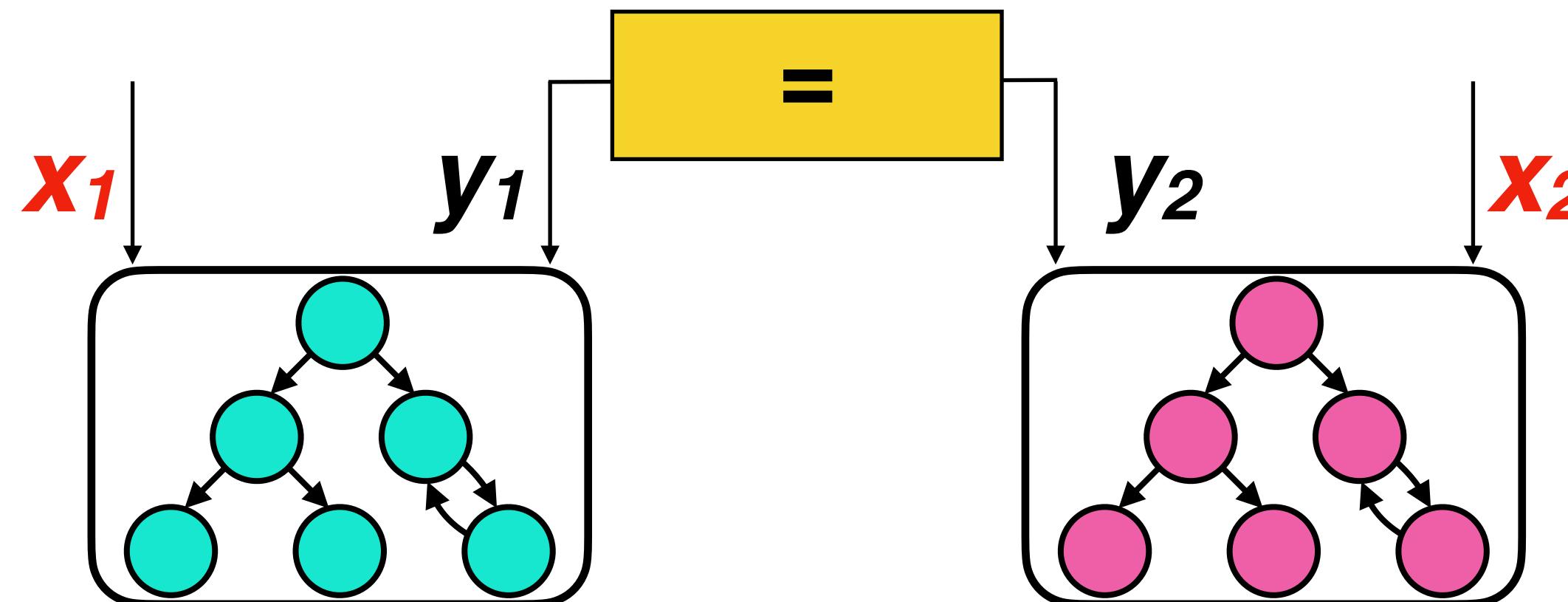
High-security inputs shown in red



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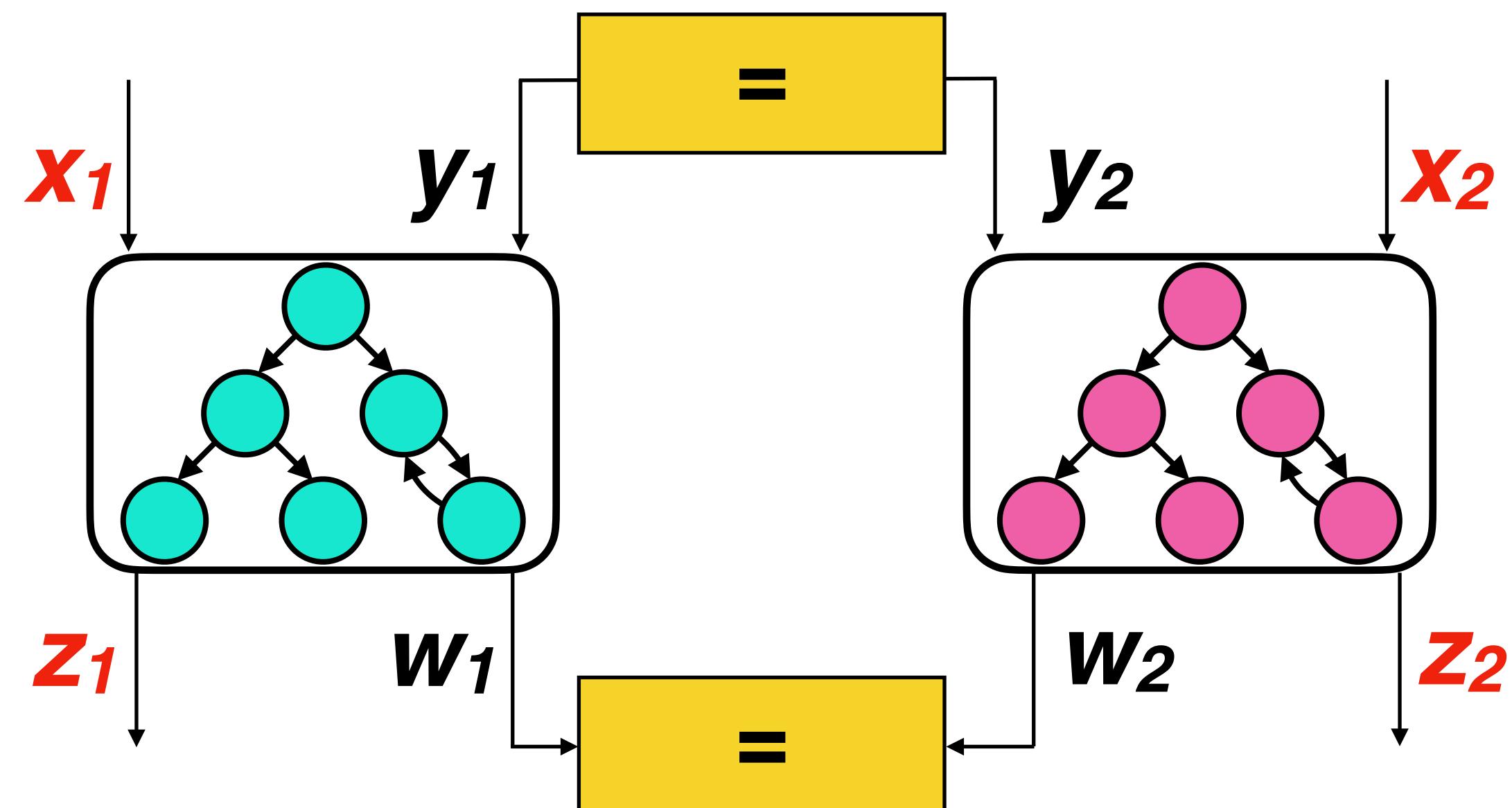
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Product Programs

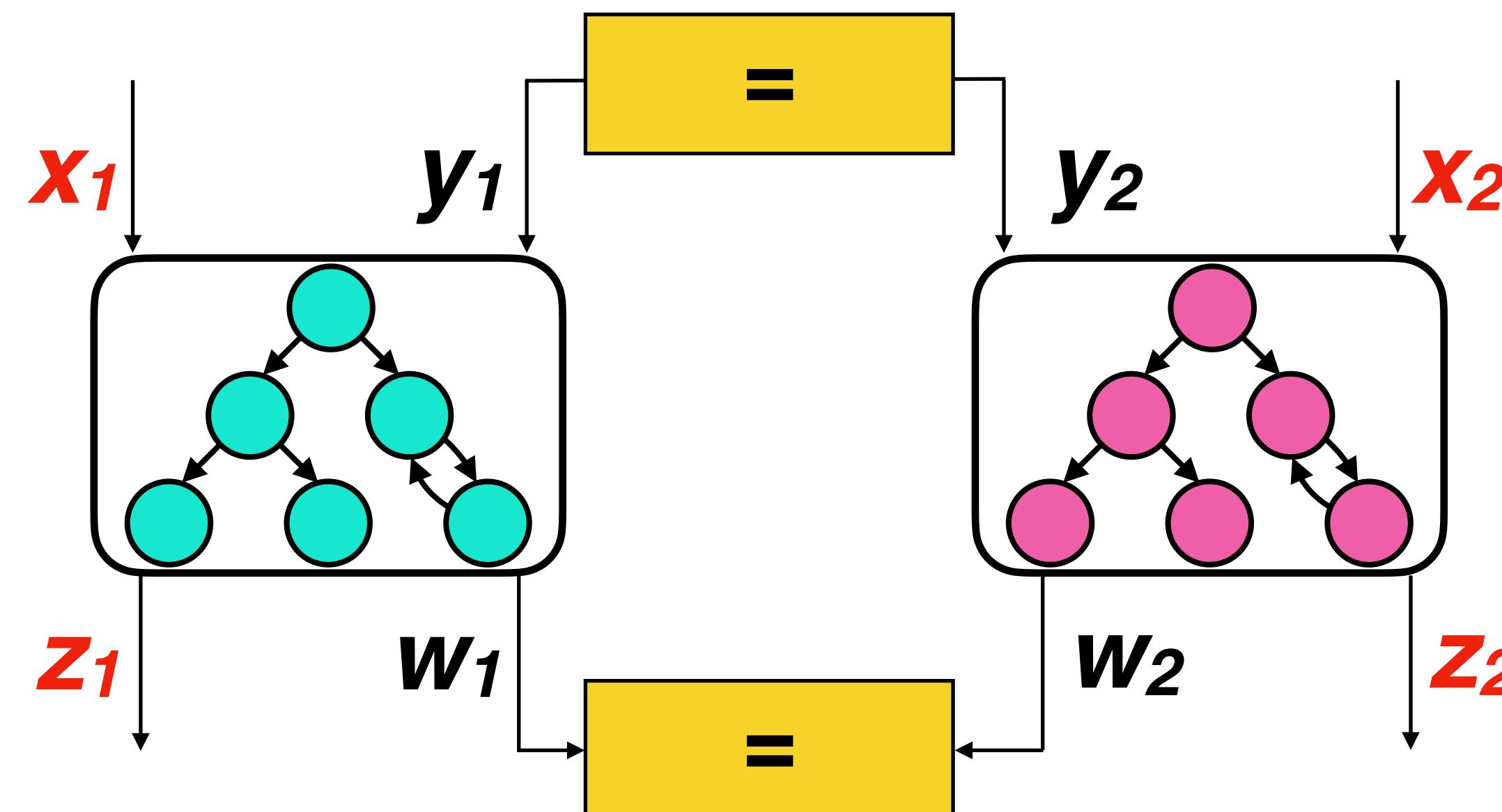
Can turn



into



by constructing a product program



Secure information flow by self-composition, Barthe et al., CSFW'04
Relational verification using product programs, Barthe et al., FM'11

Product Programs

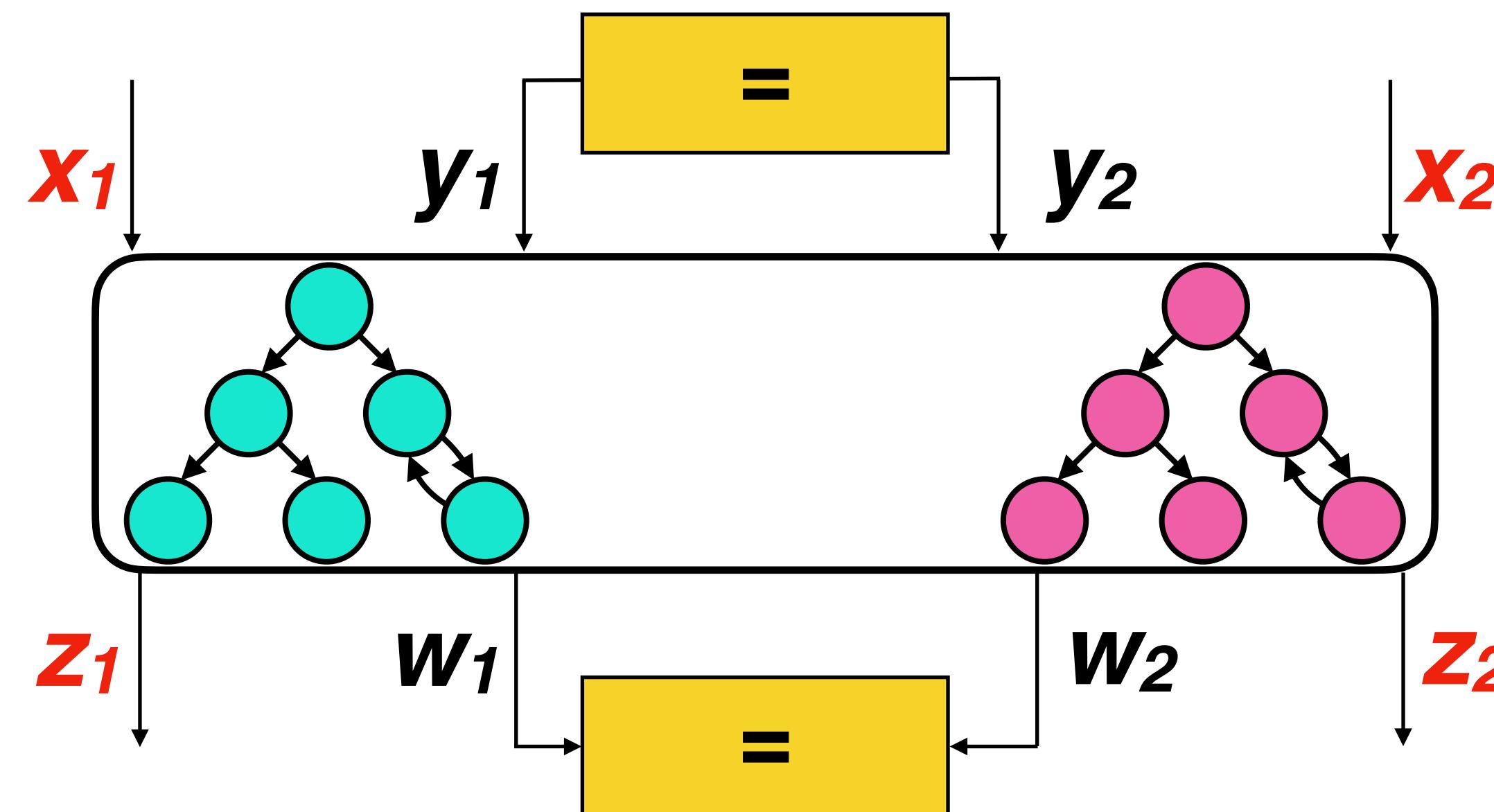
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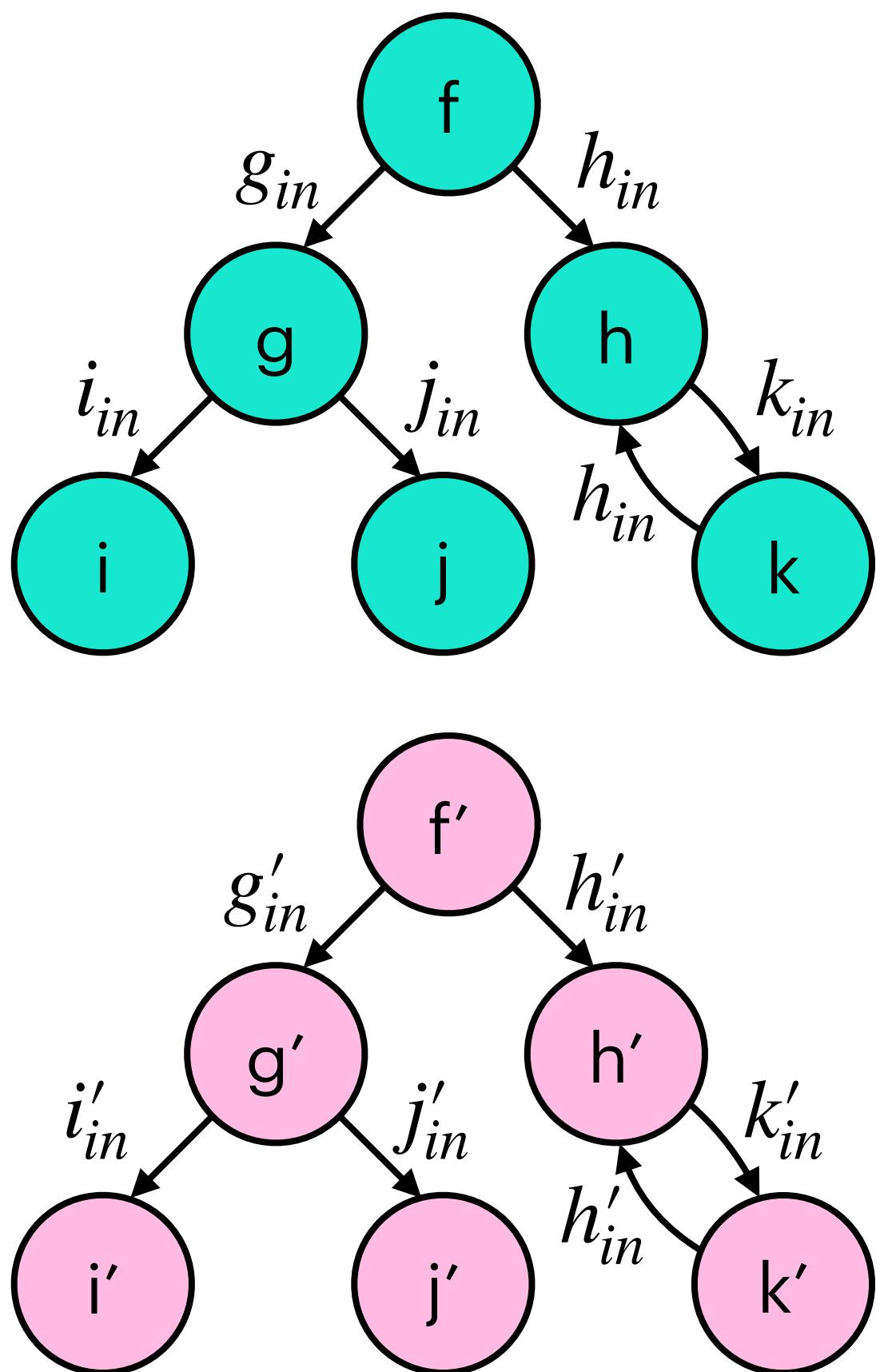


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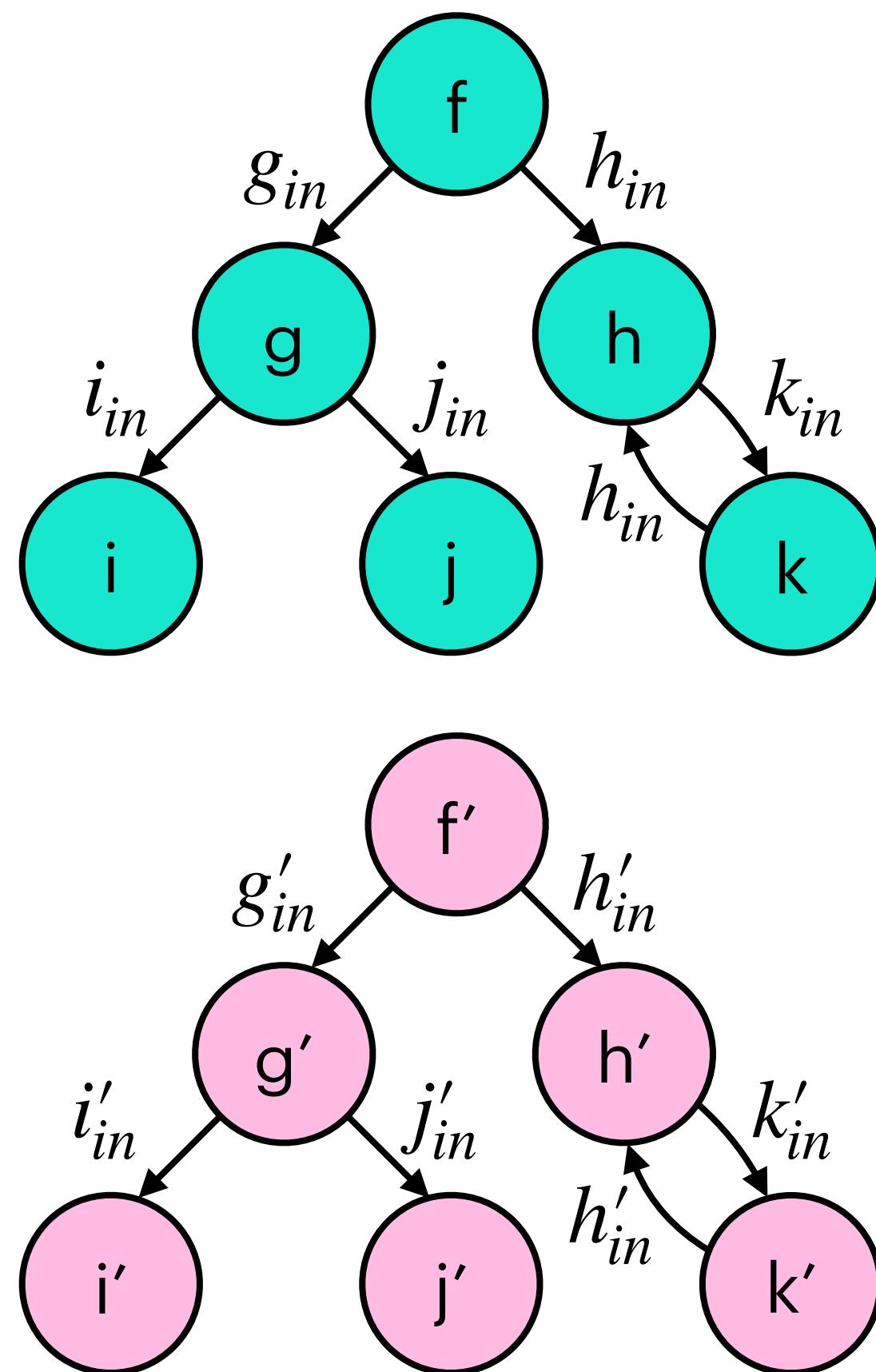


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Modular Product Programs

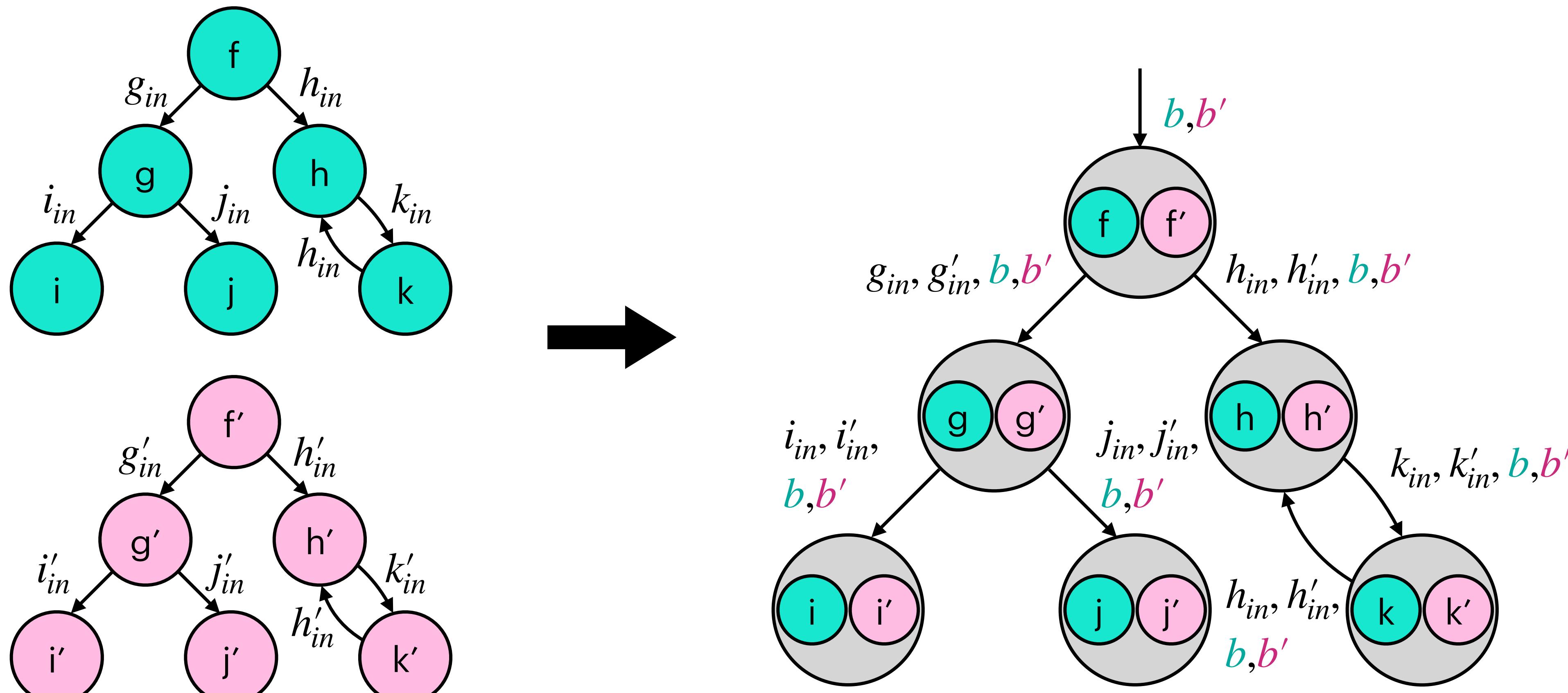


Modular Product Programs



Labels denote input variables

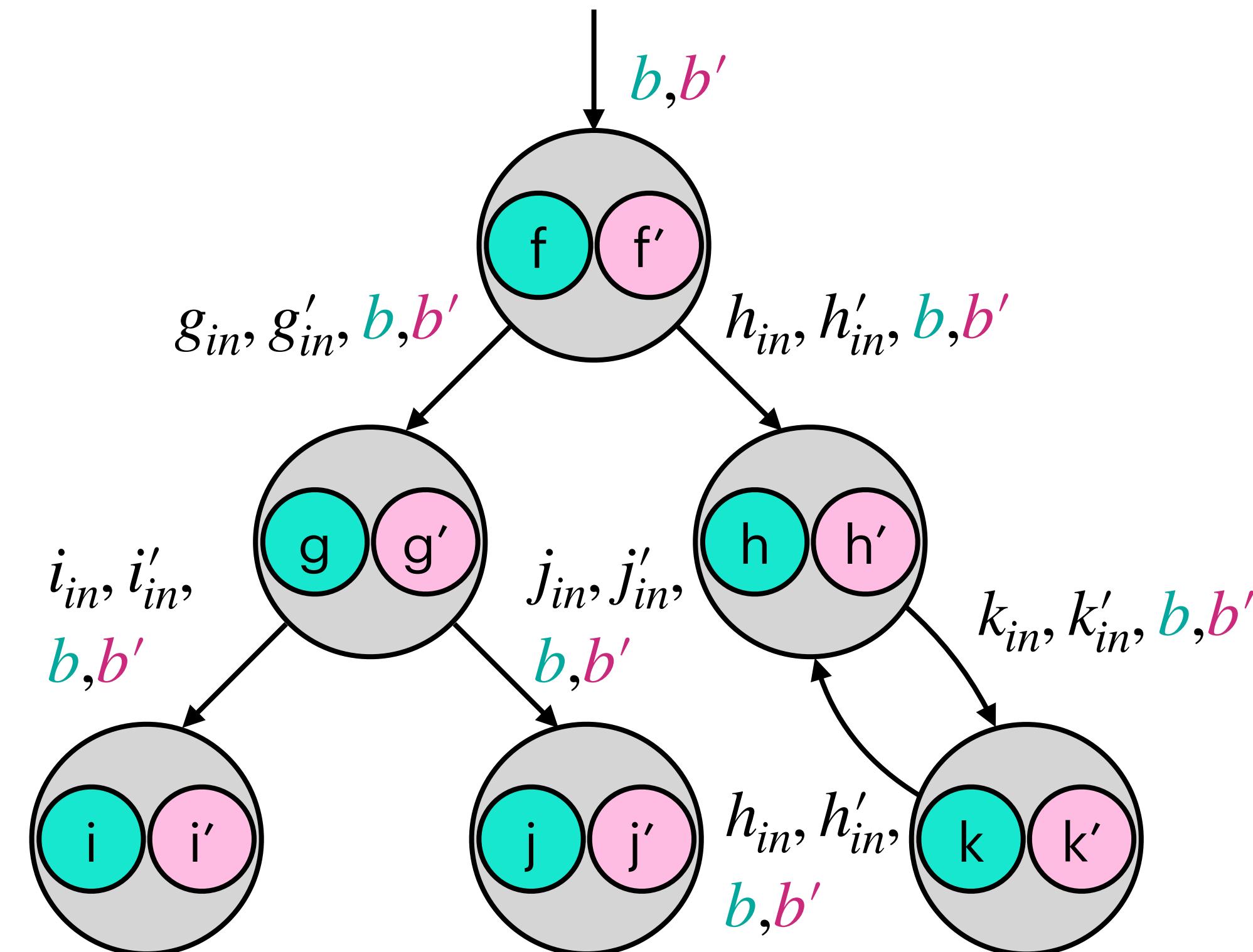
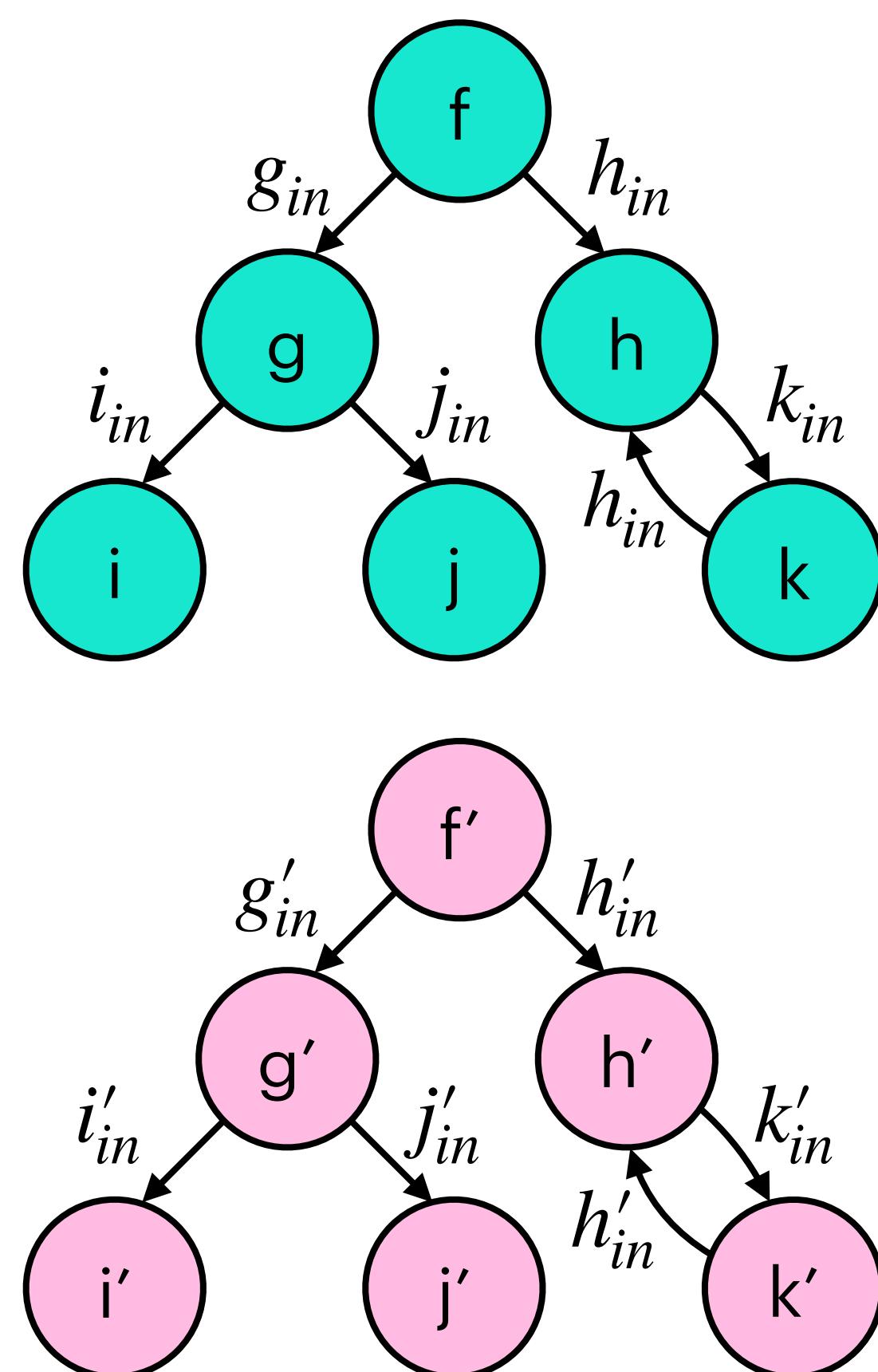
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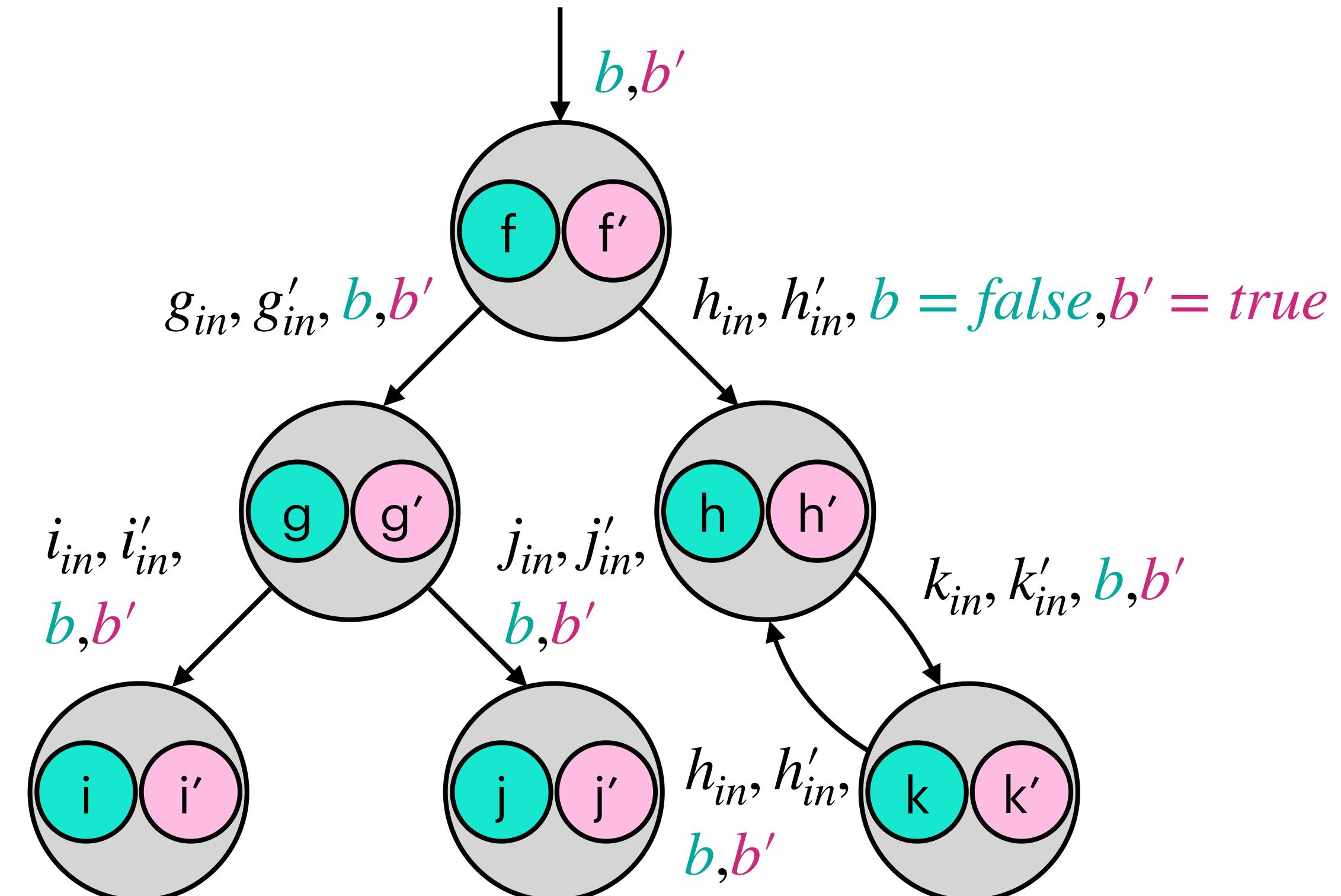
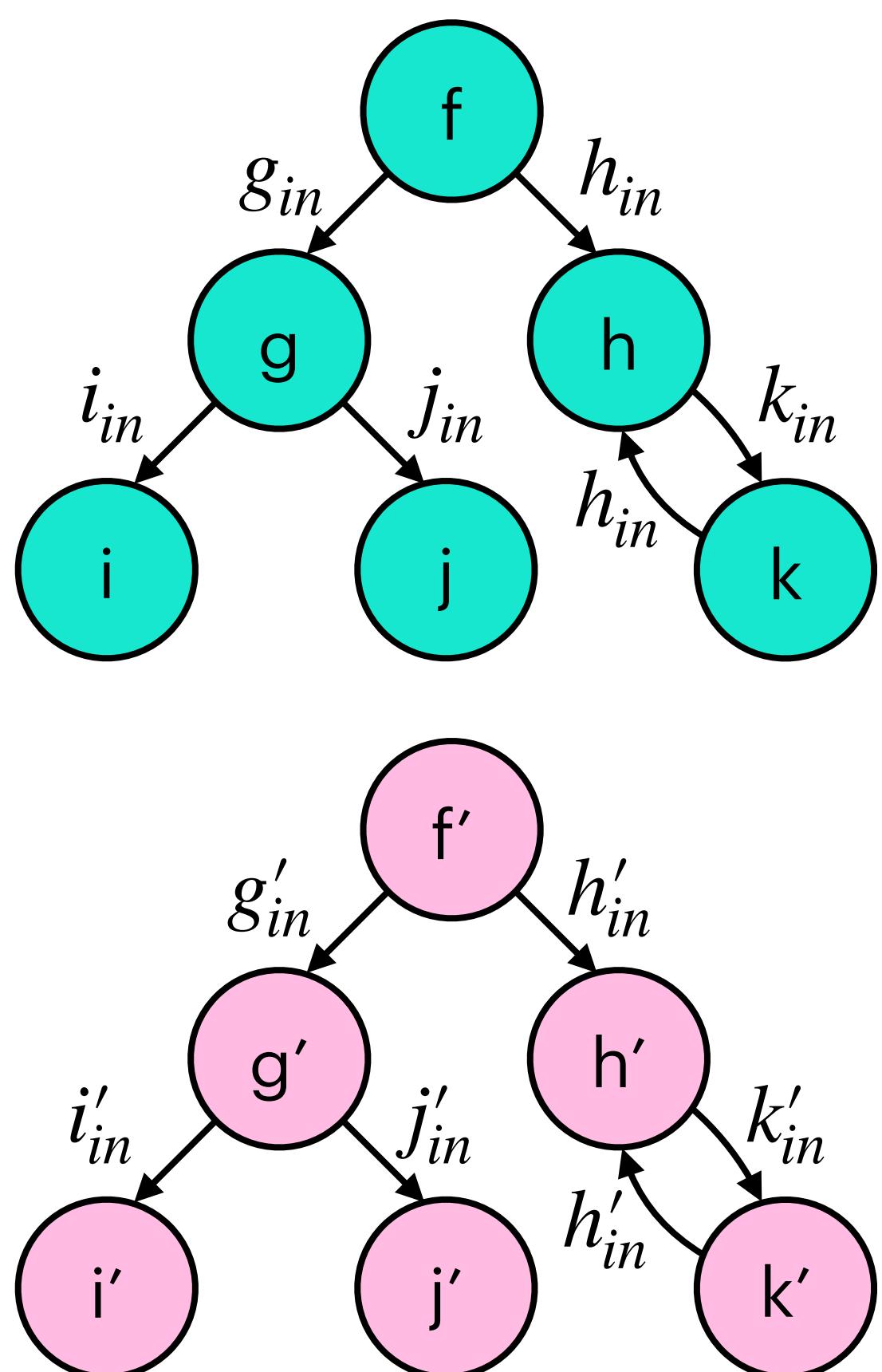
Activation variables b, b' specify if copy is active



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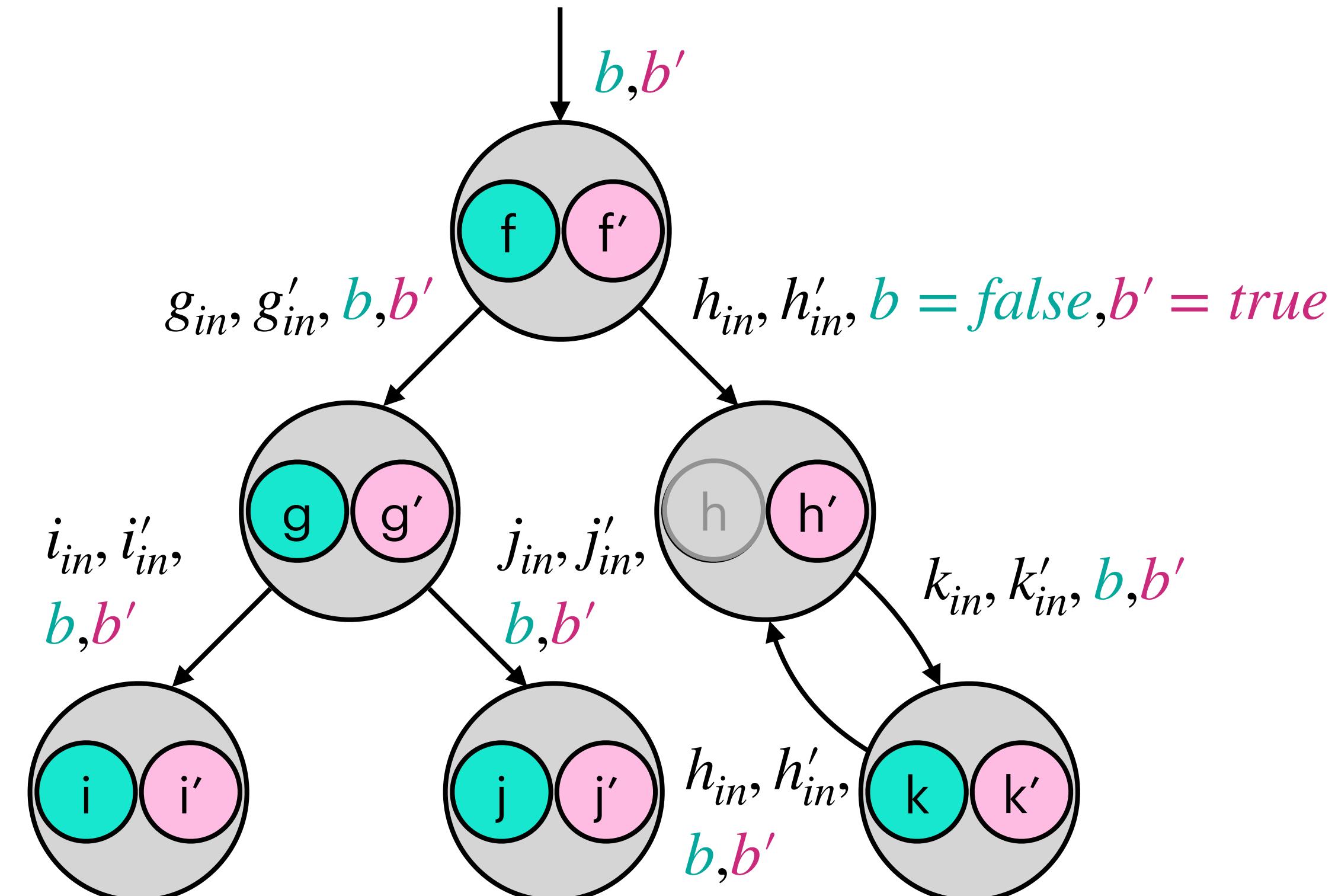
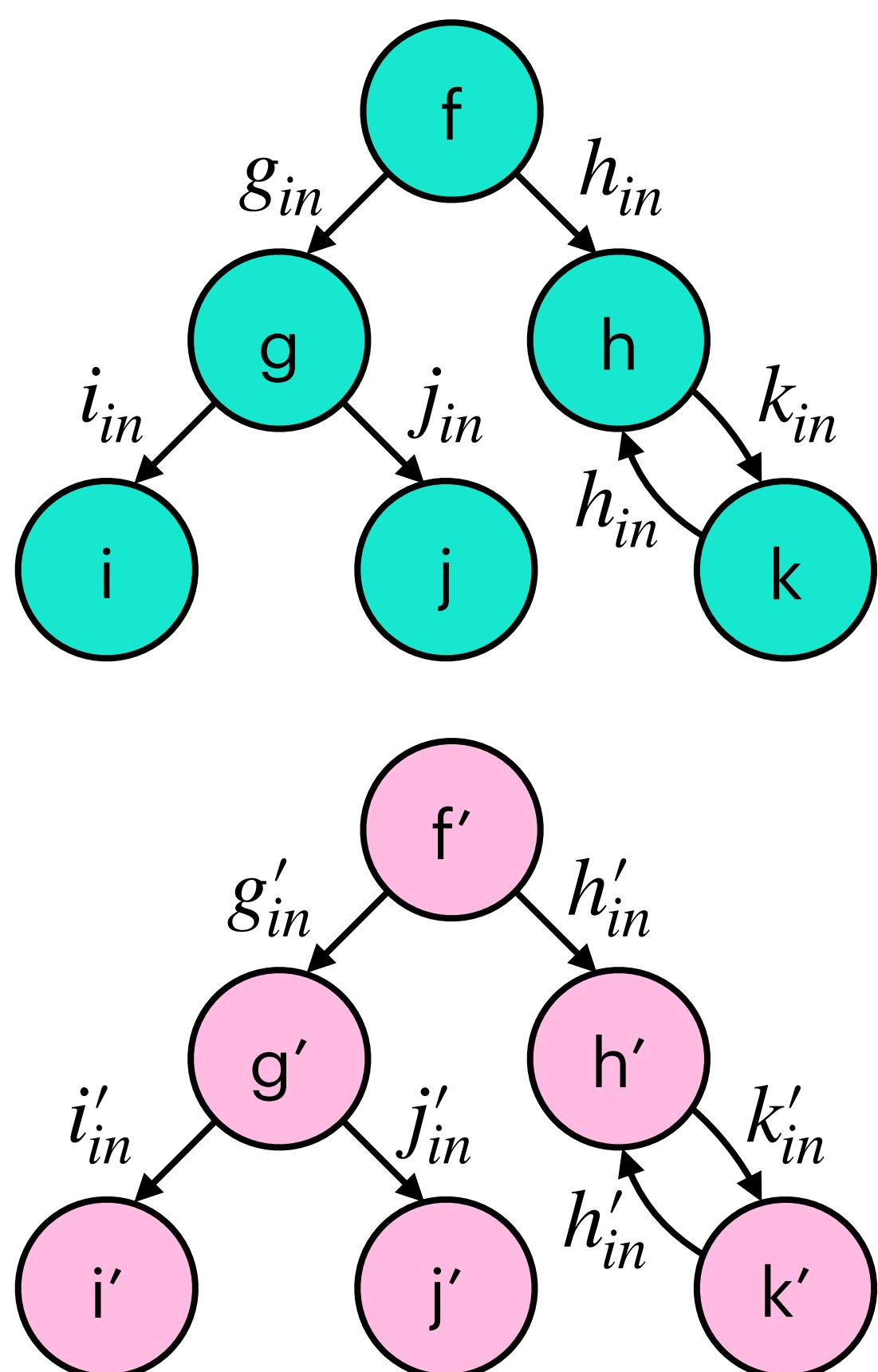
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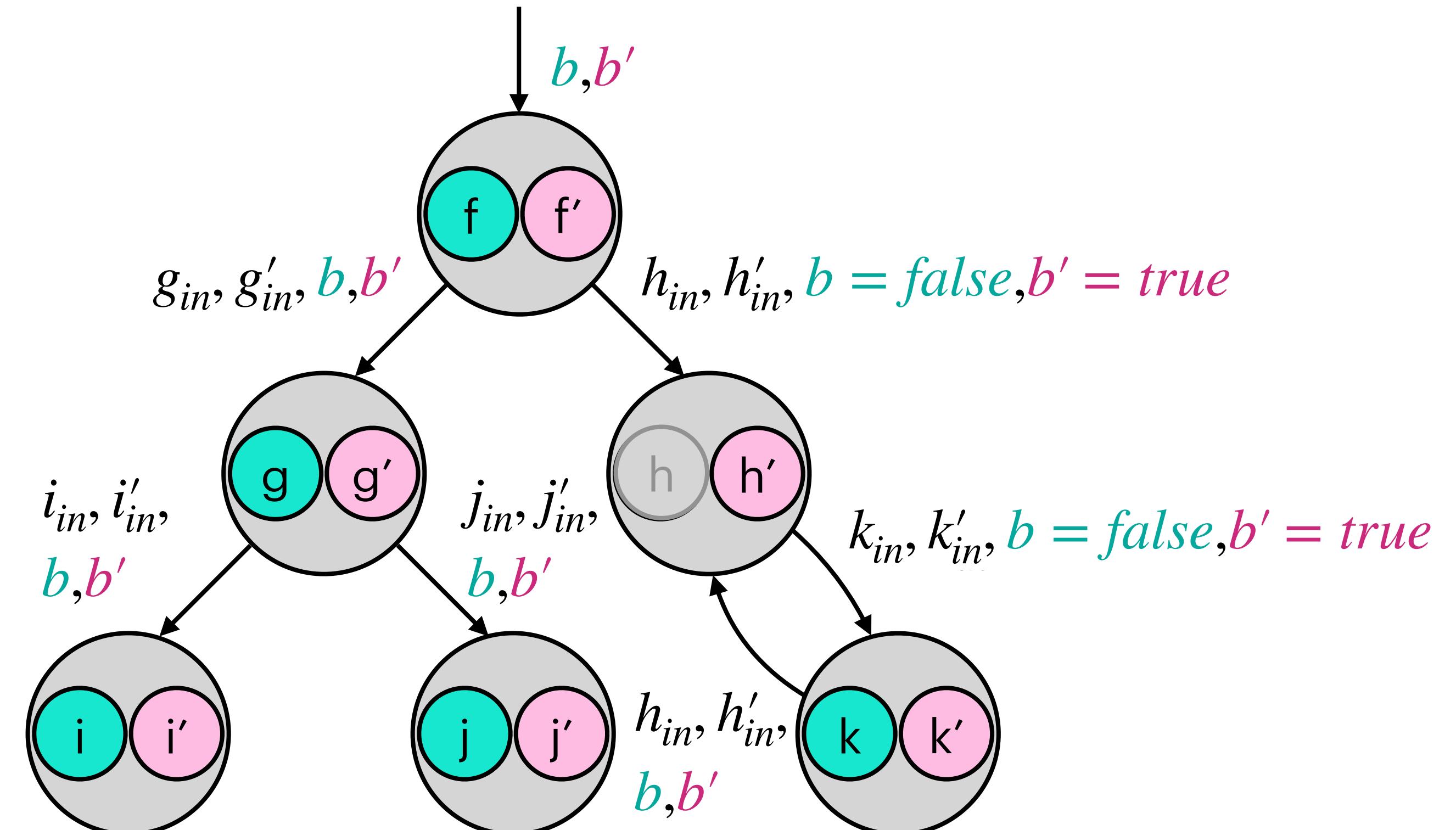
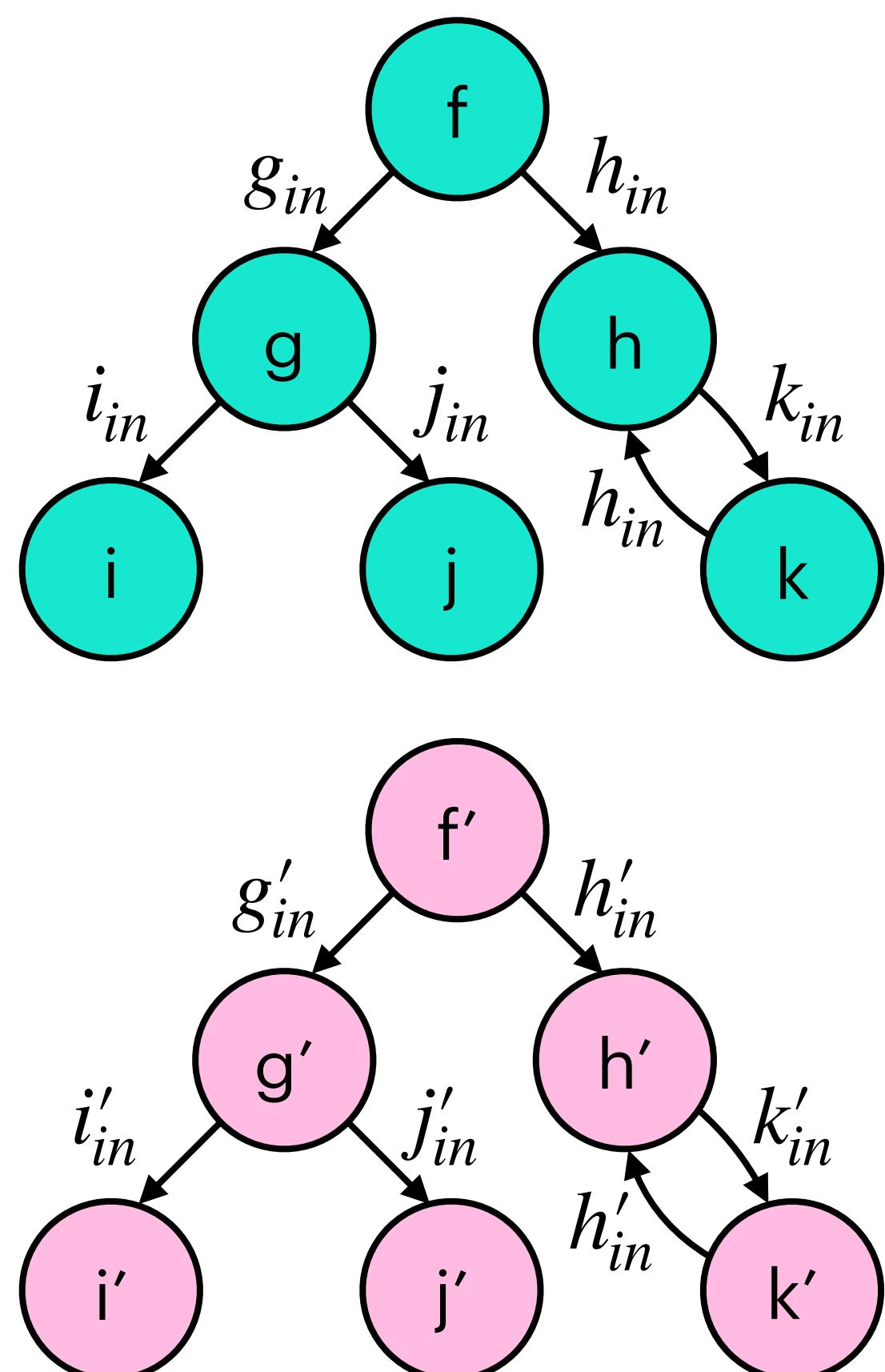
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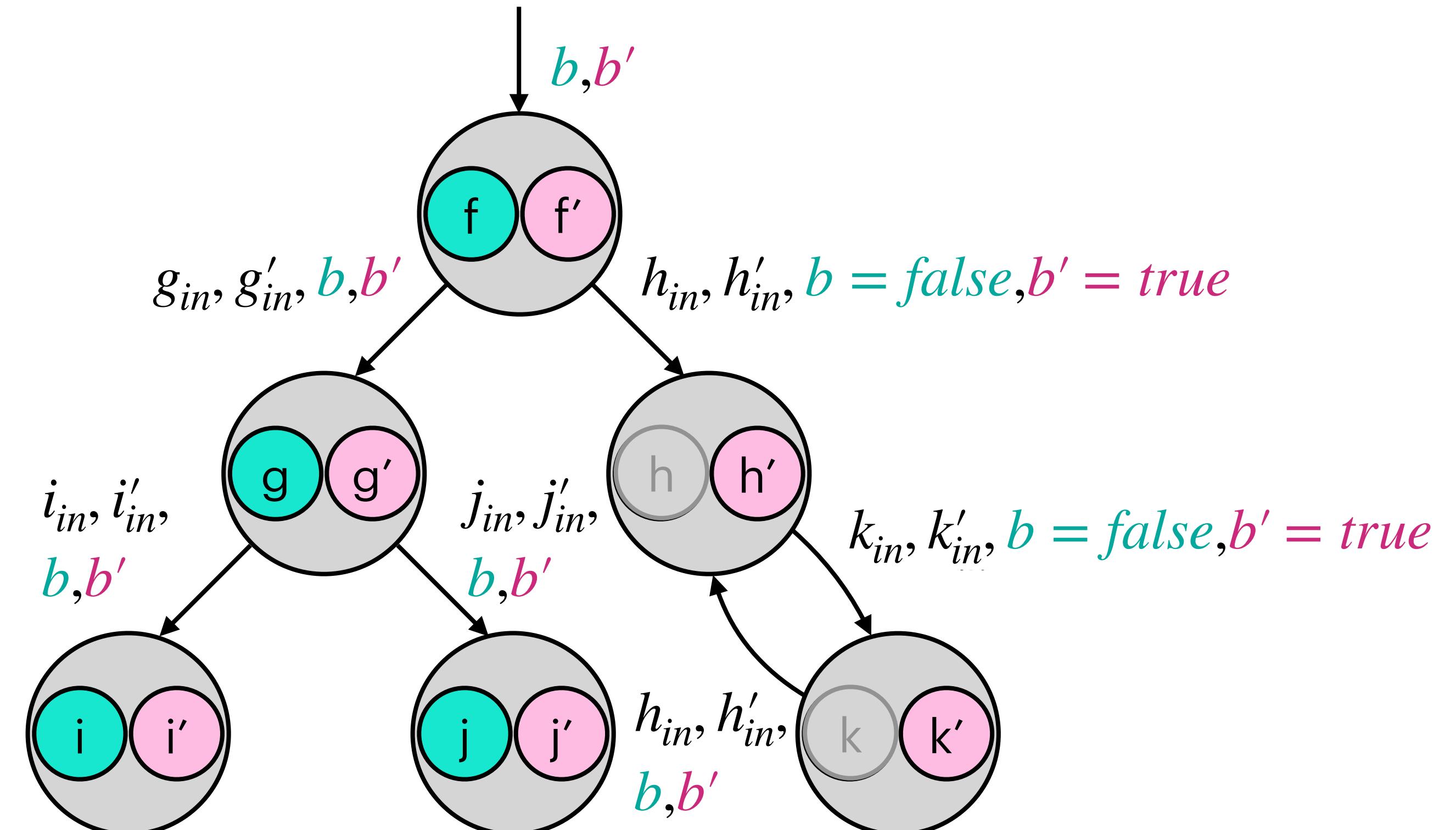
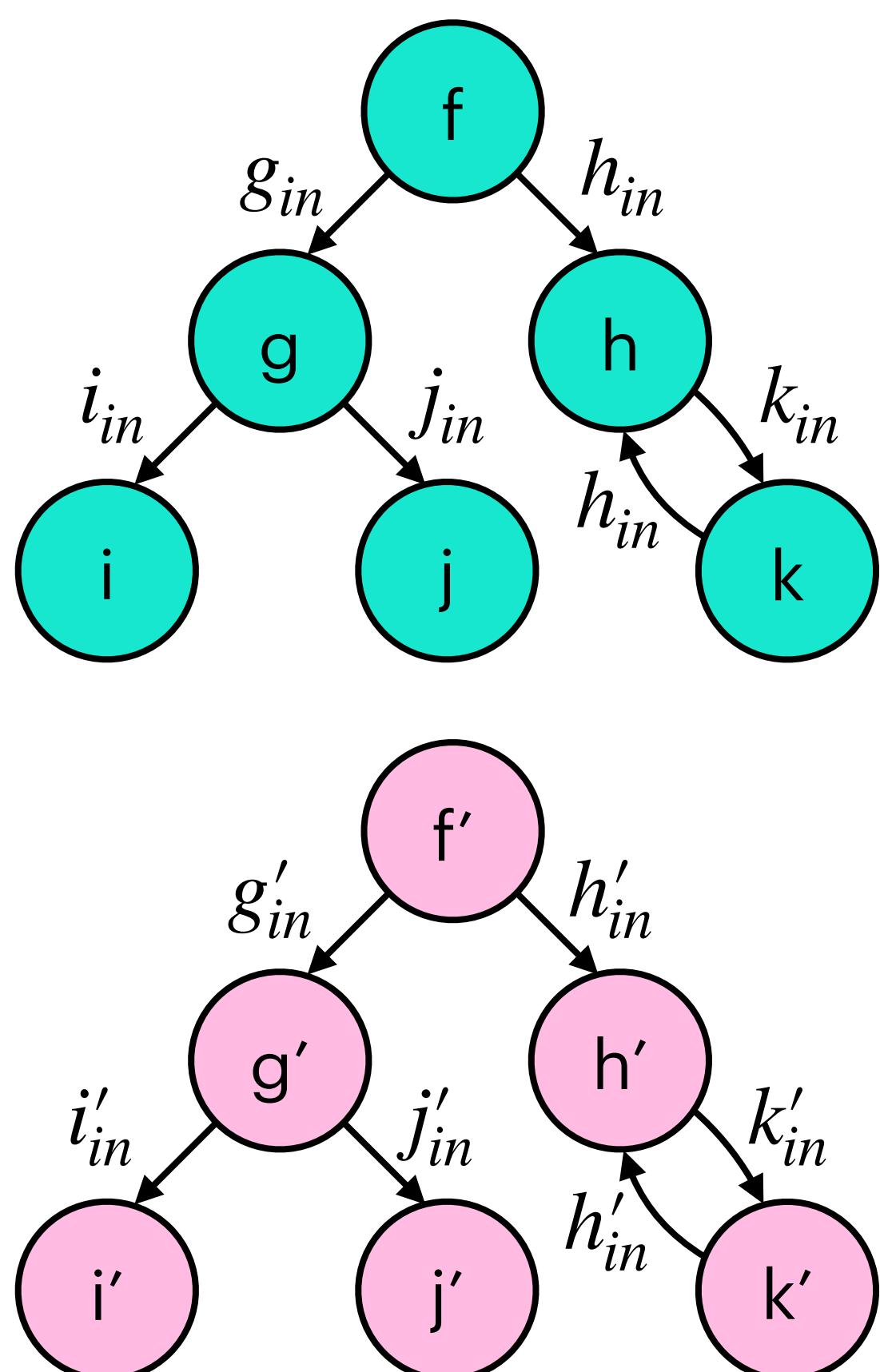
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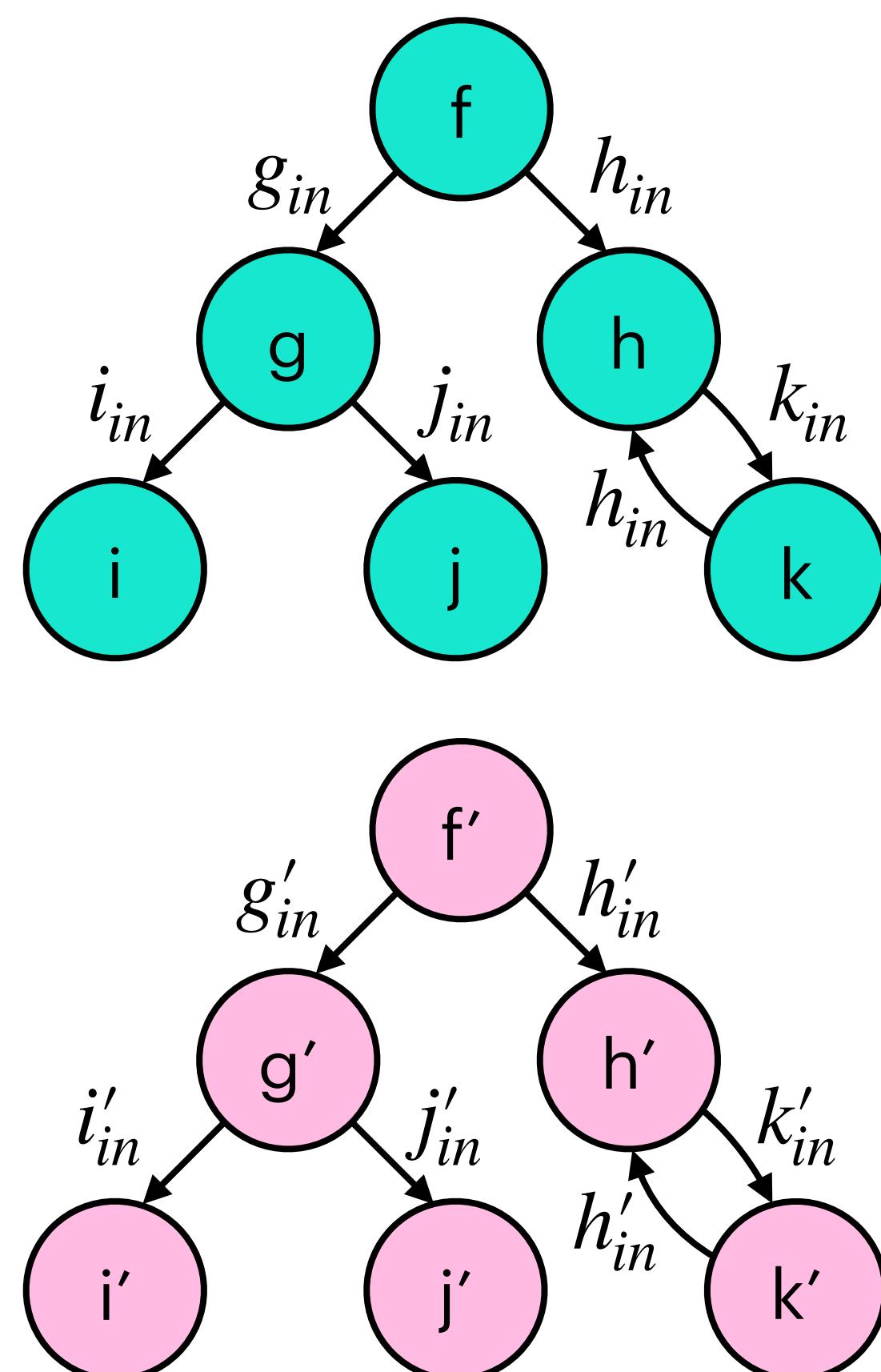


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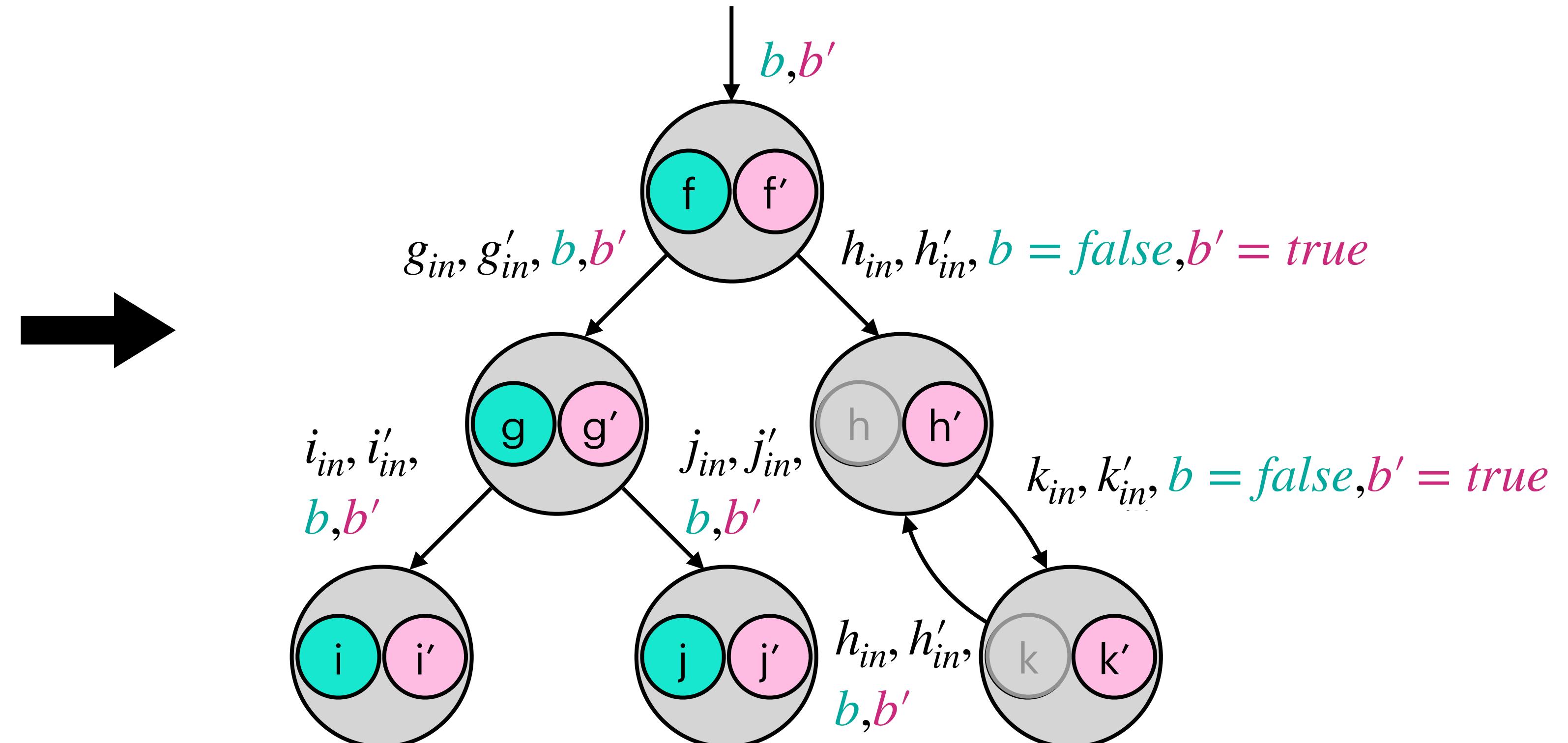
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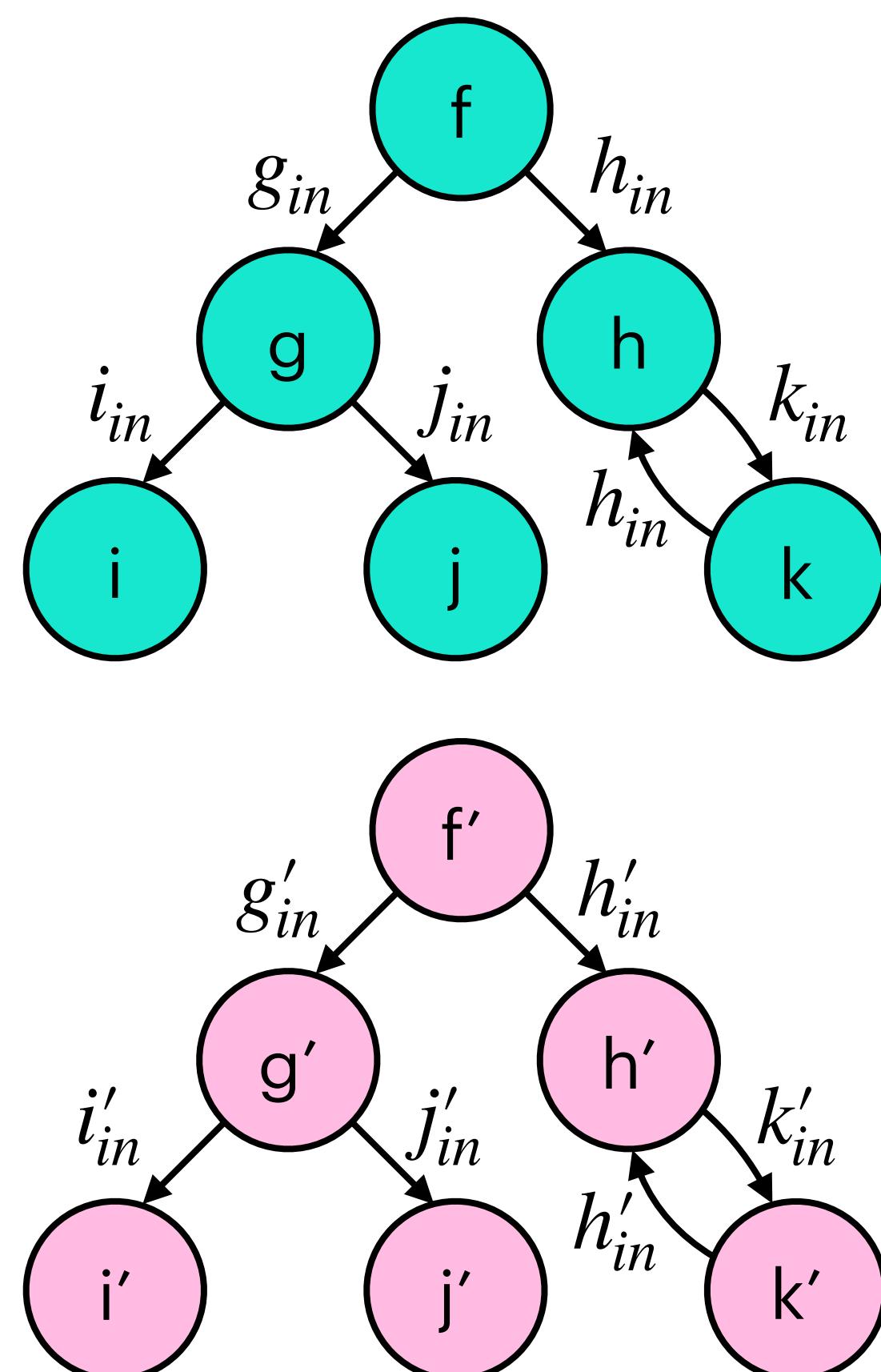


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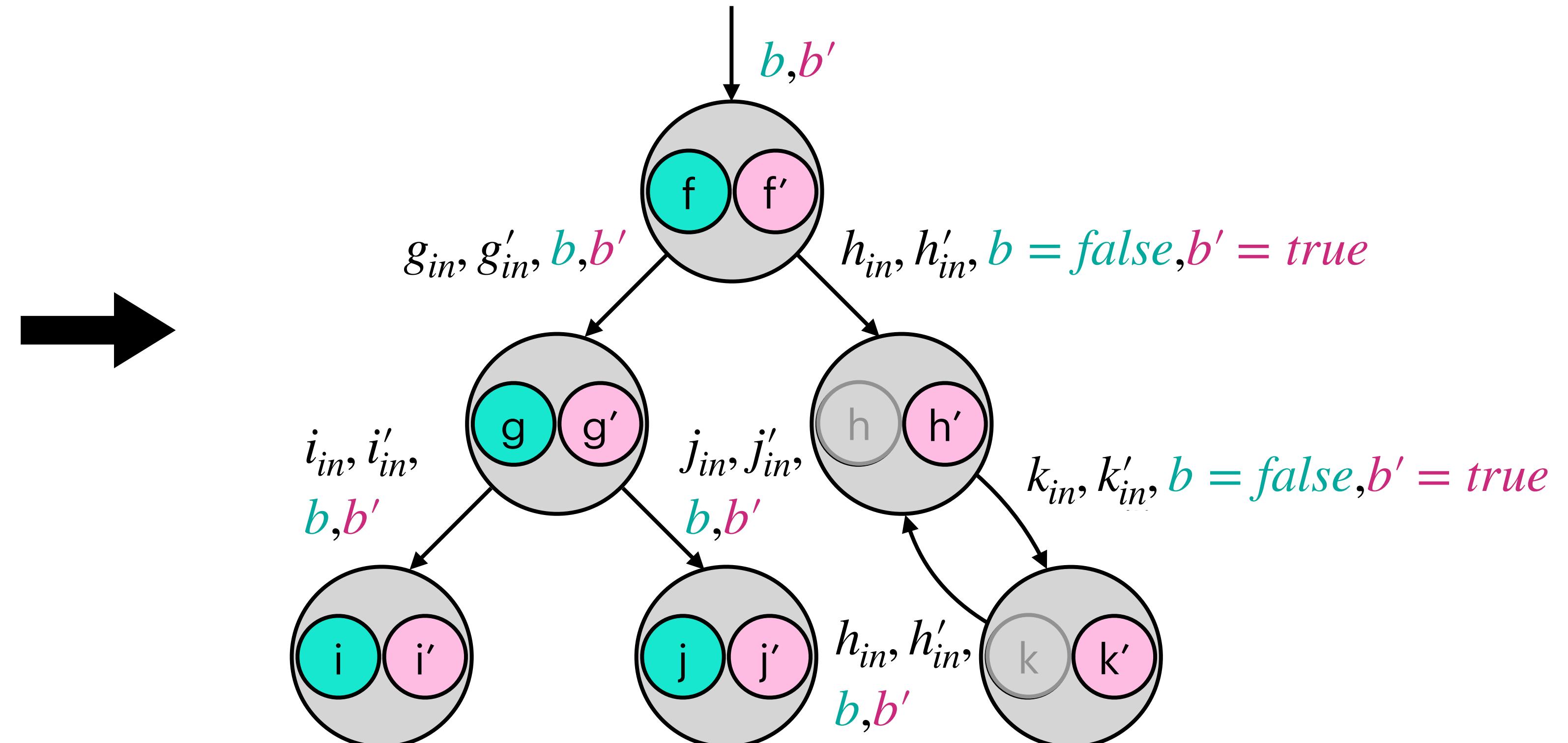


Required user-provided annotations (which variables are high-/low-security?)

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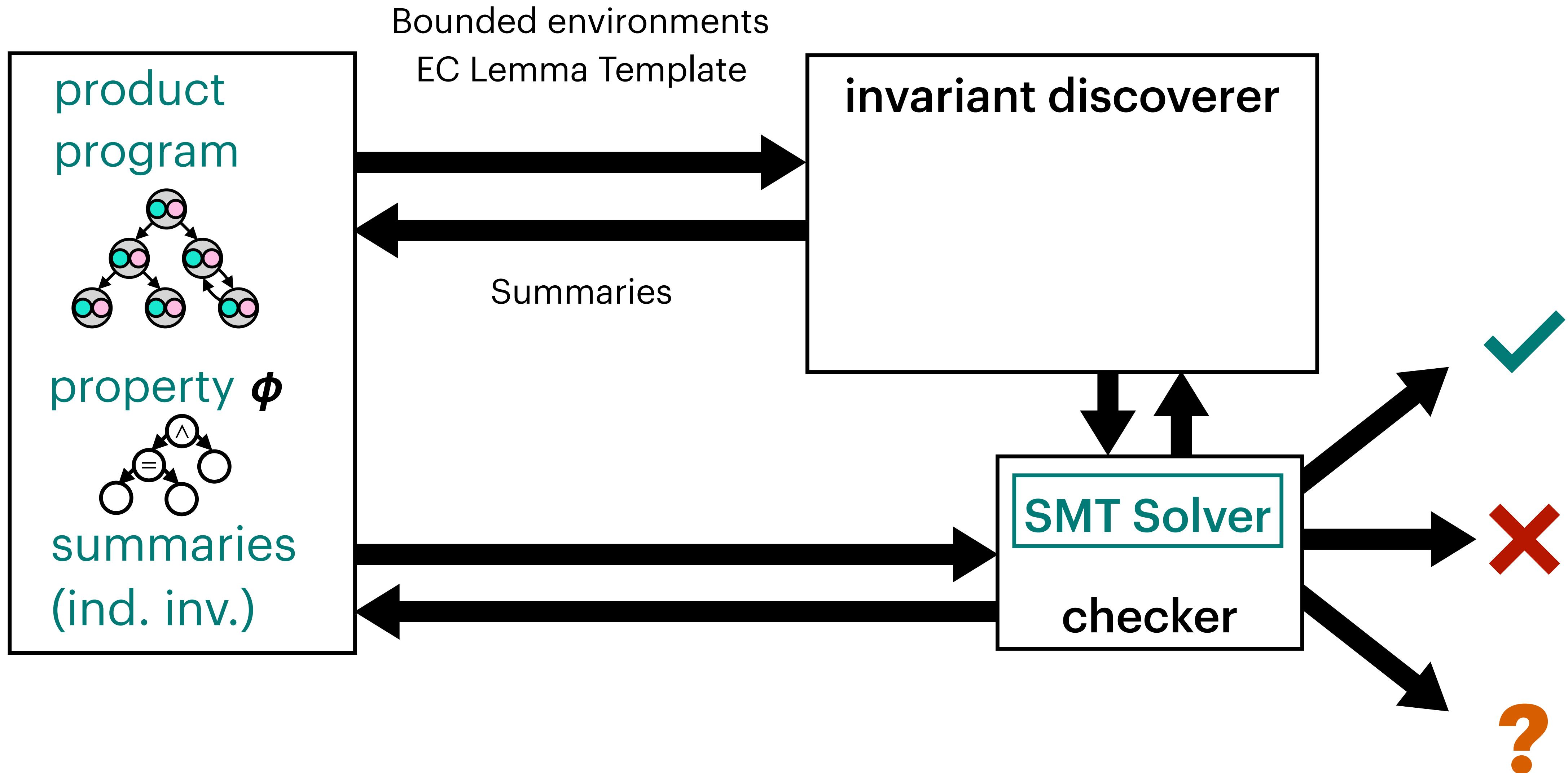


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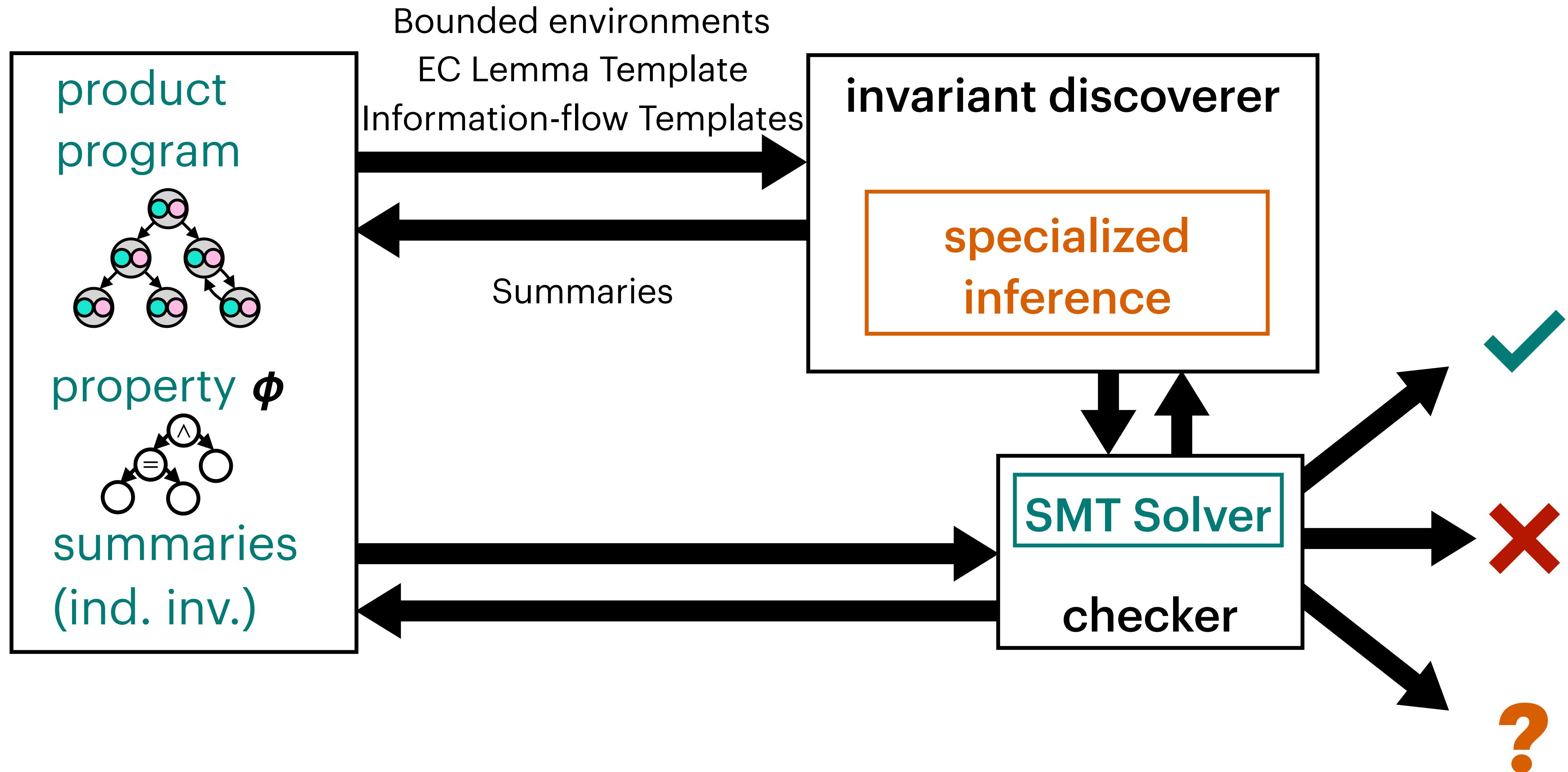


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Can we infer these invariants?

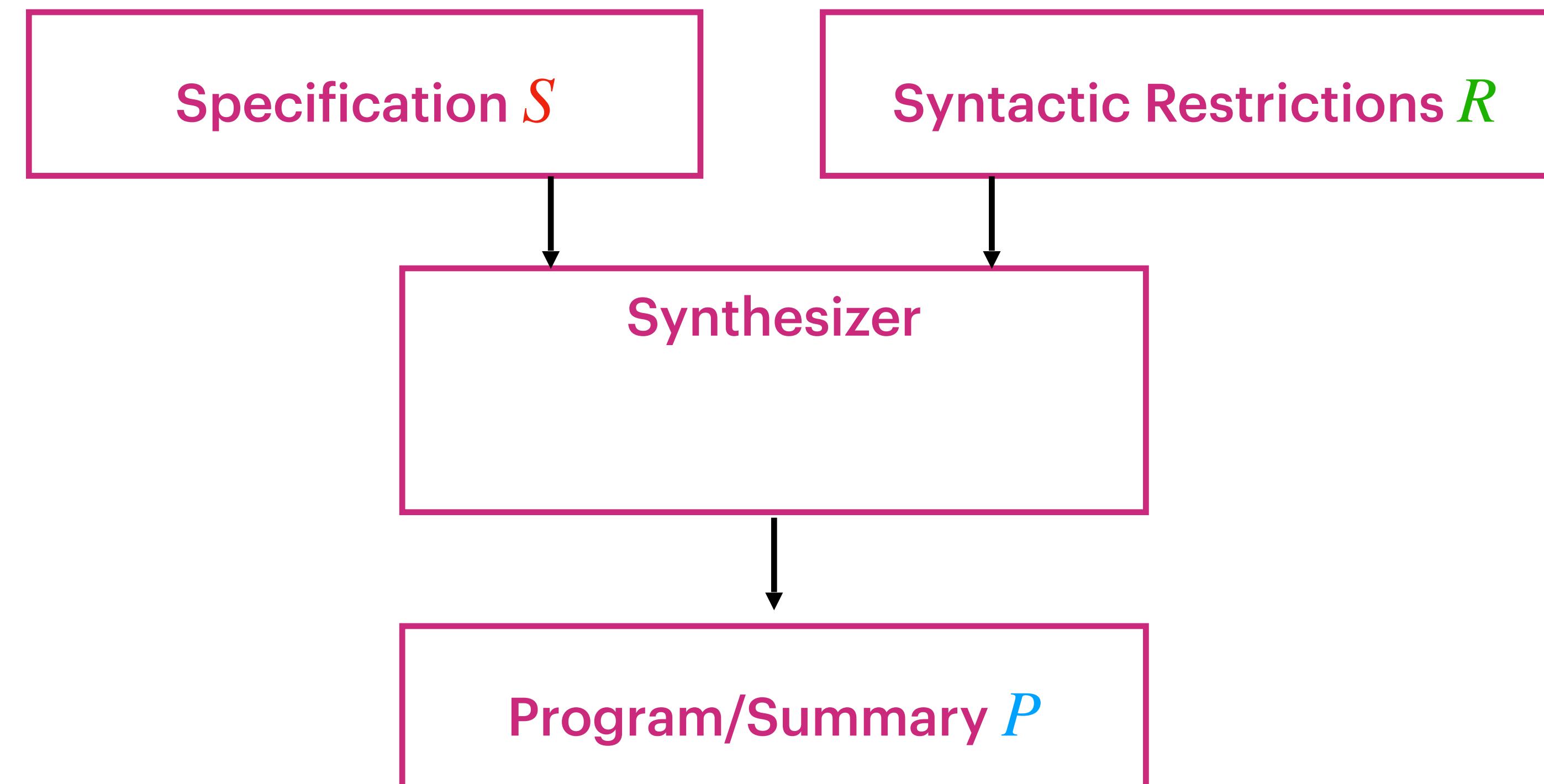
Adapting Interprocedural Program Verification



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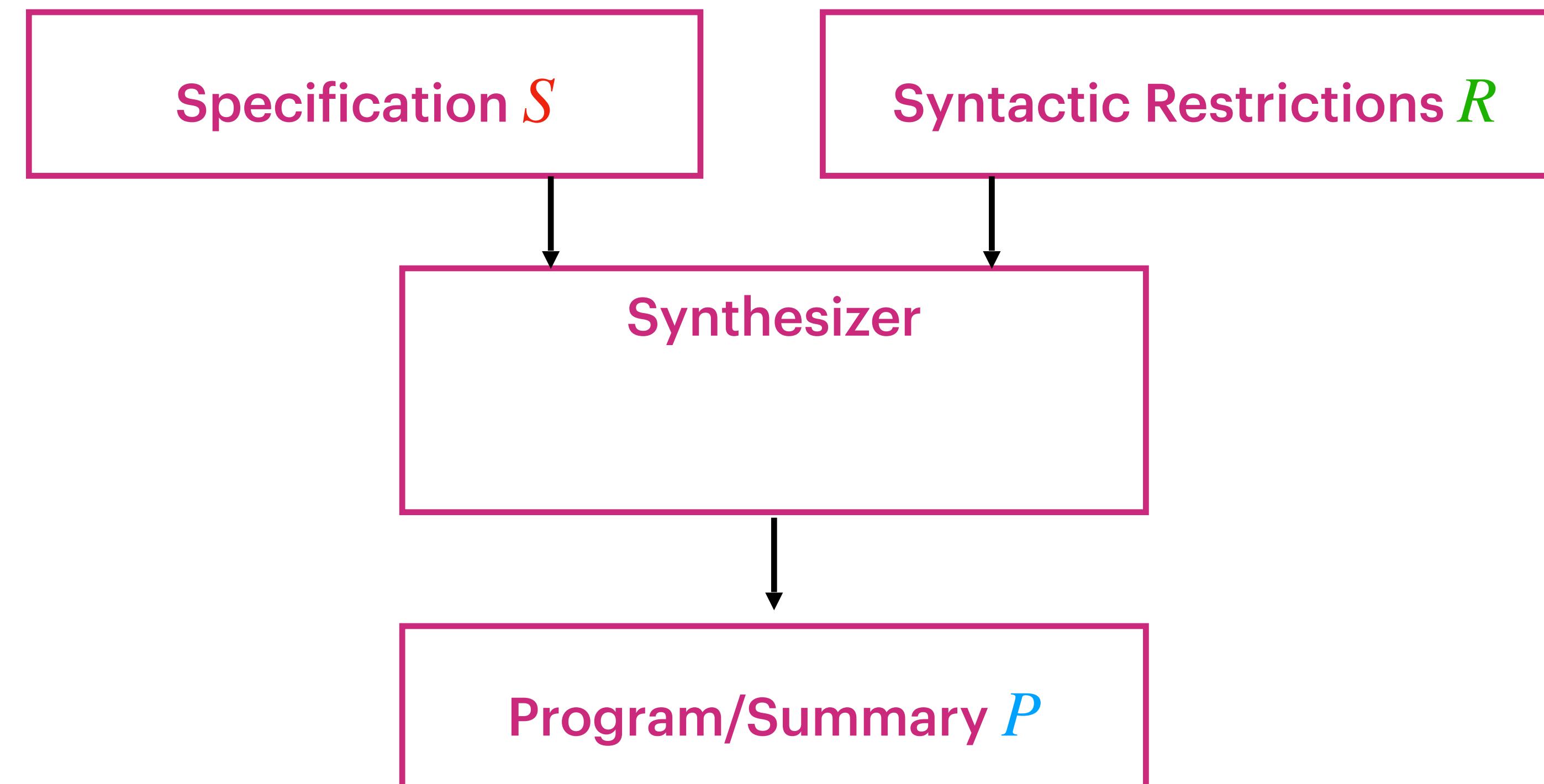


Syntax-Guided Synthesis (SyGuS)



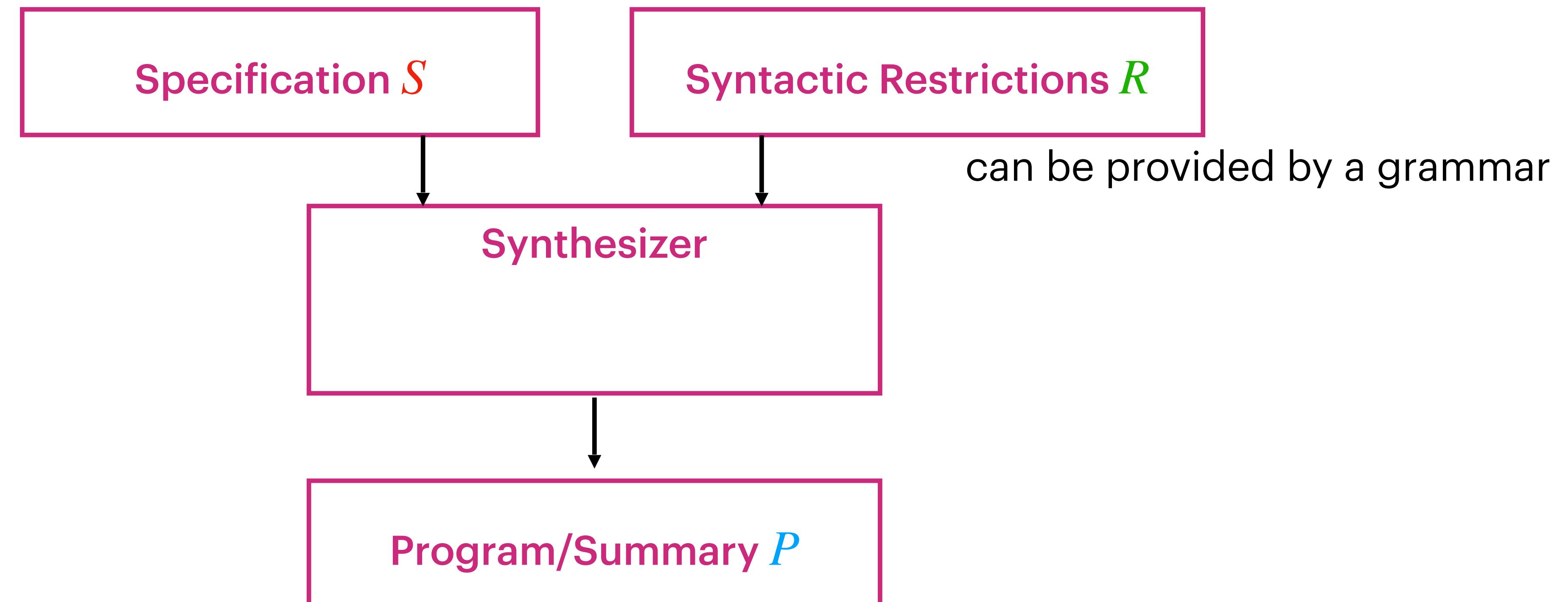
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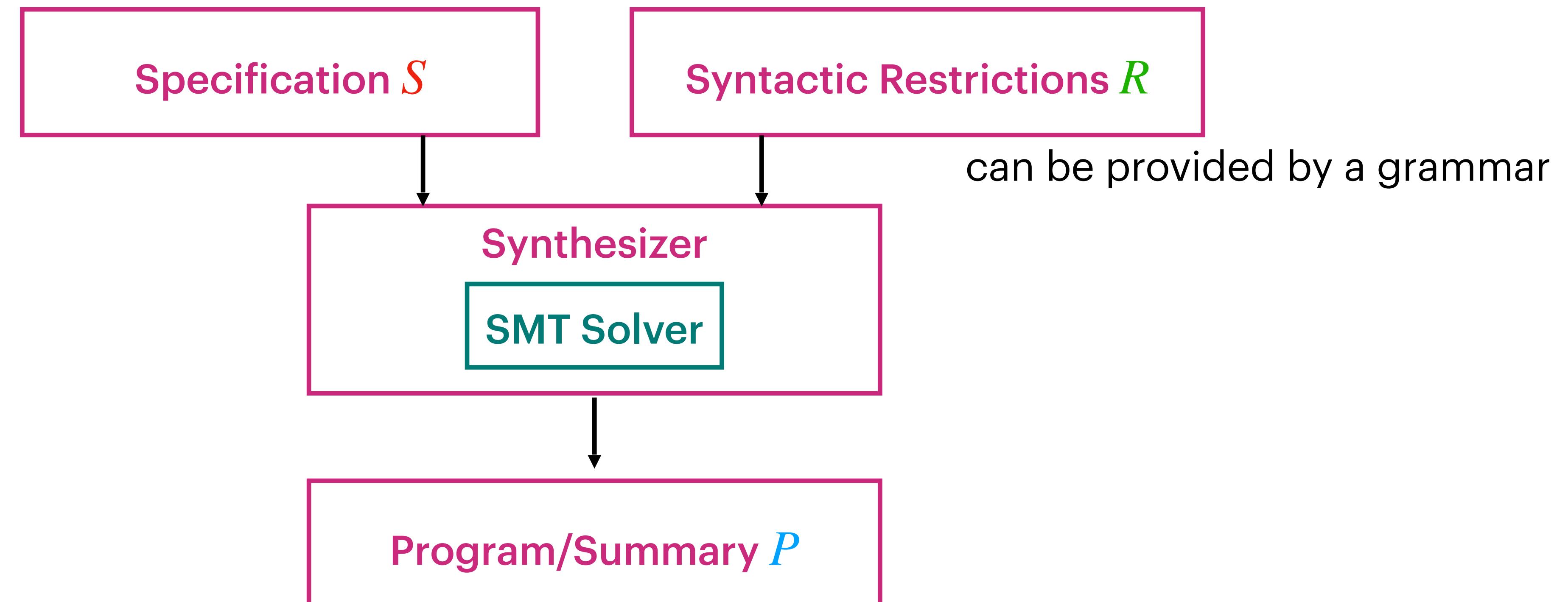
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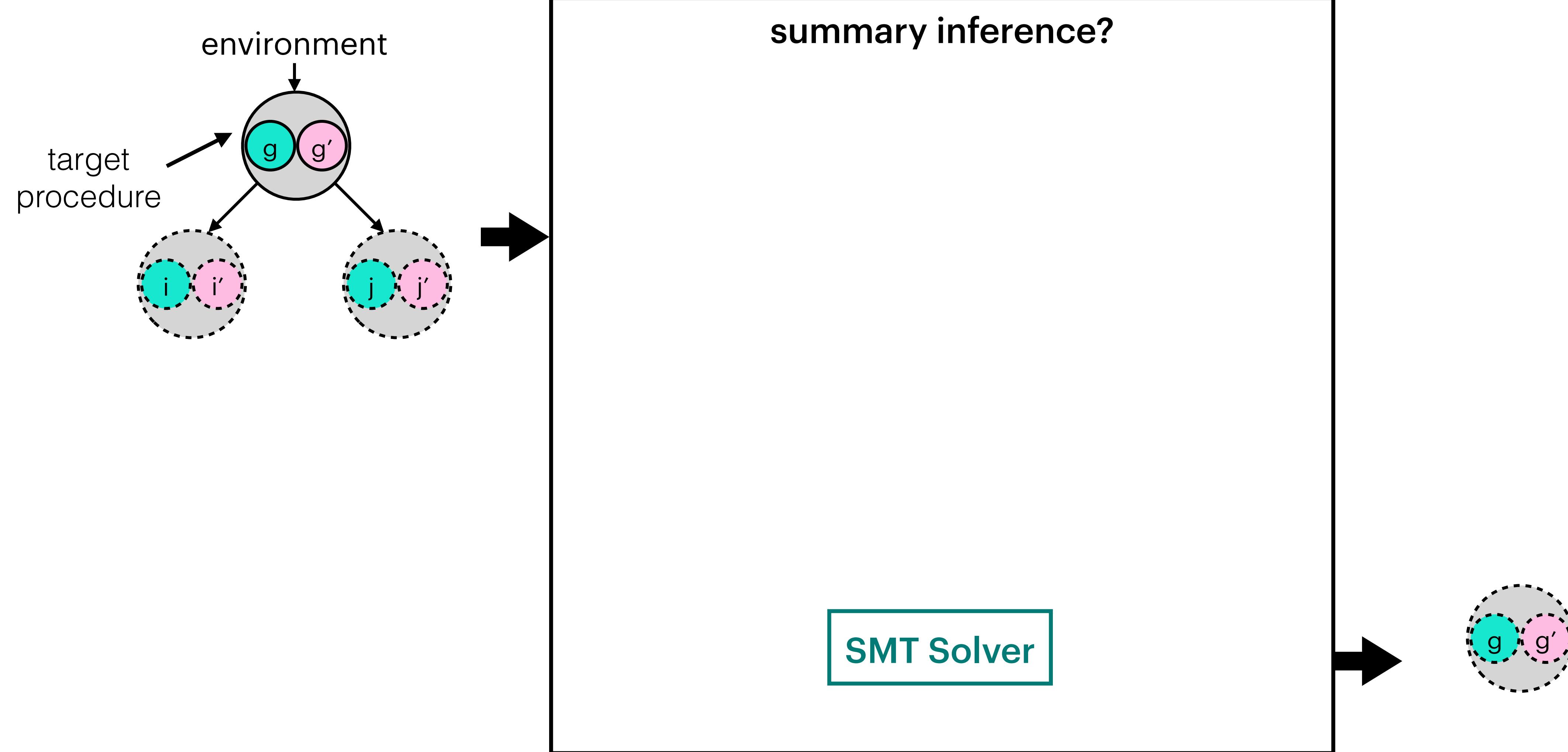


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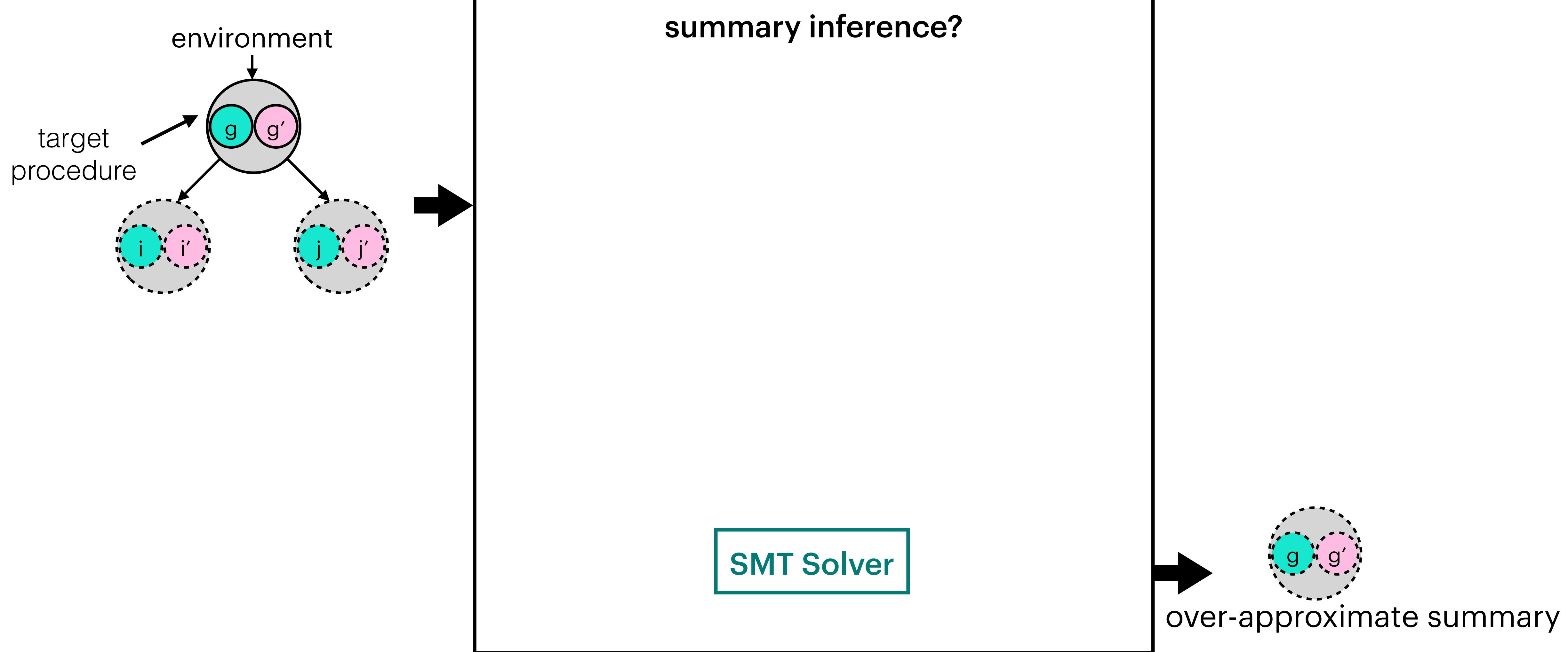
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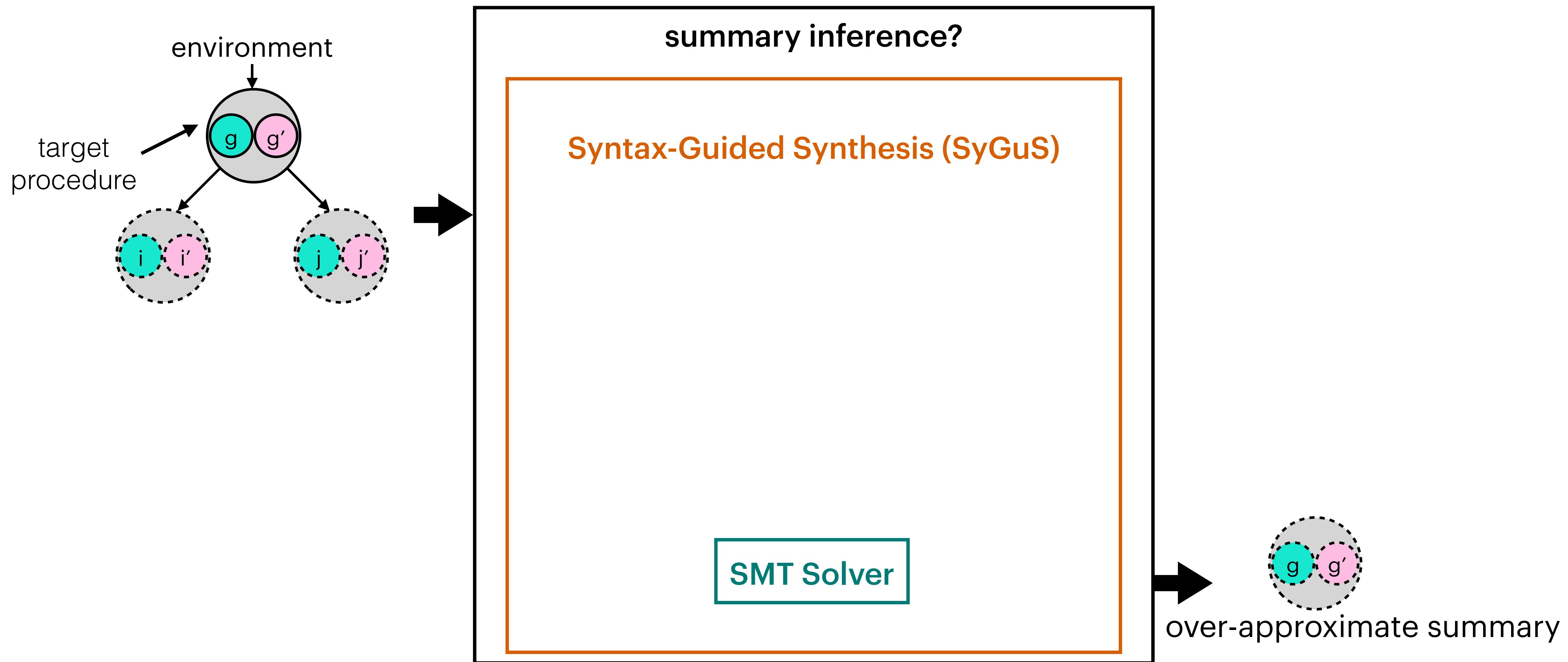
Information-Flow Summary Inference



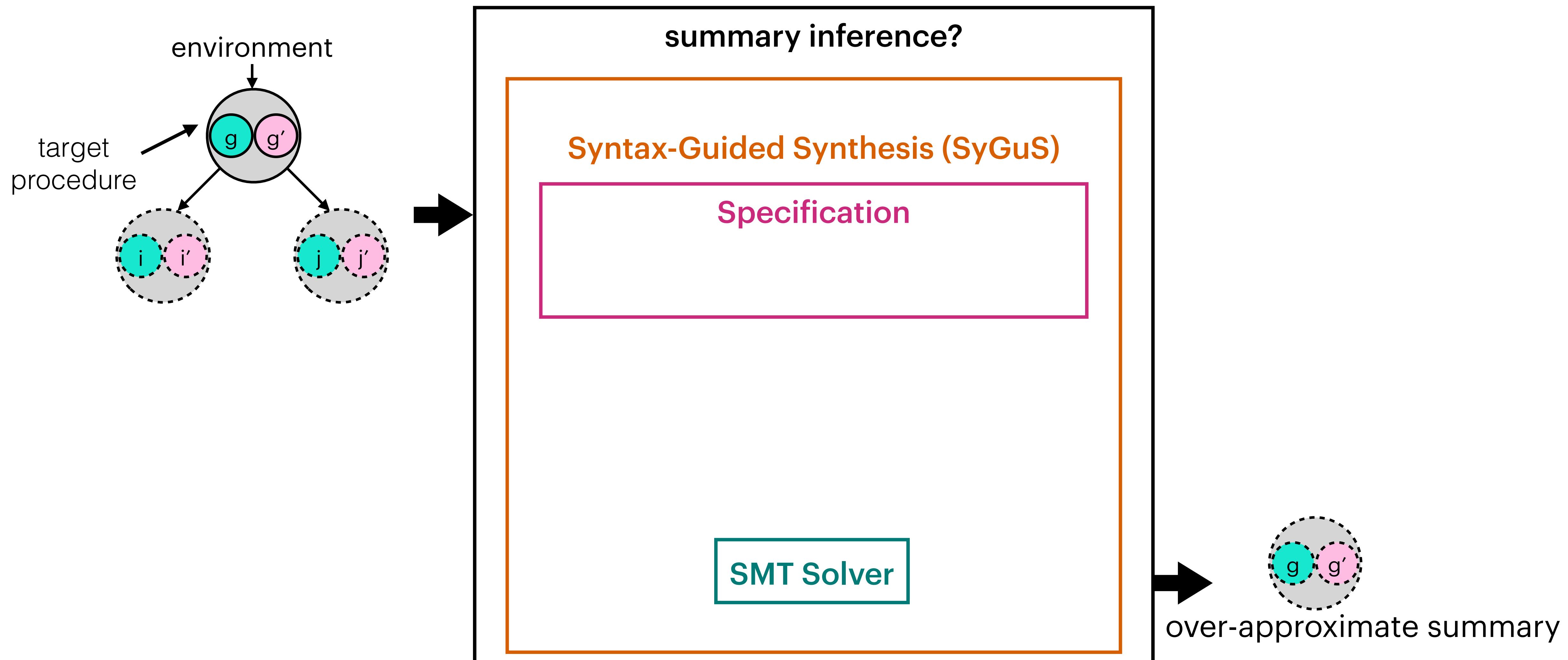
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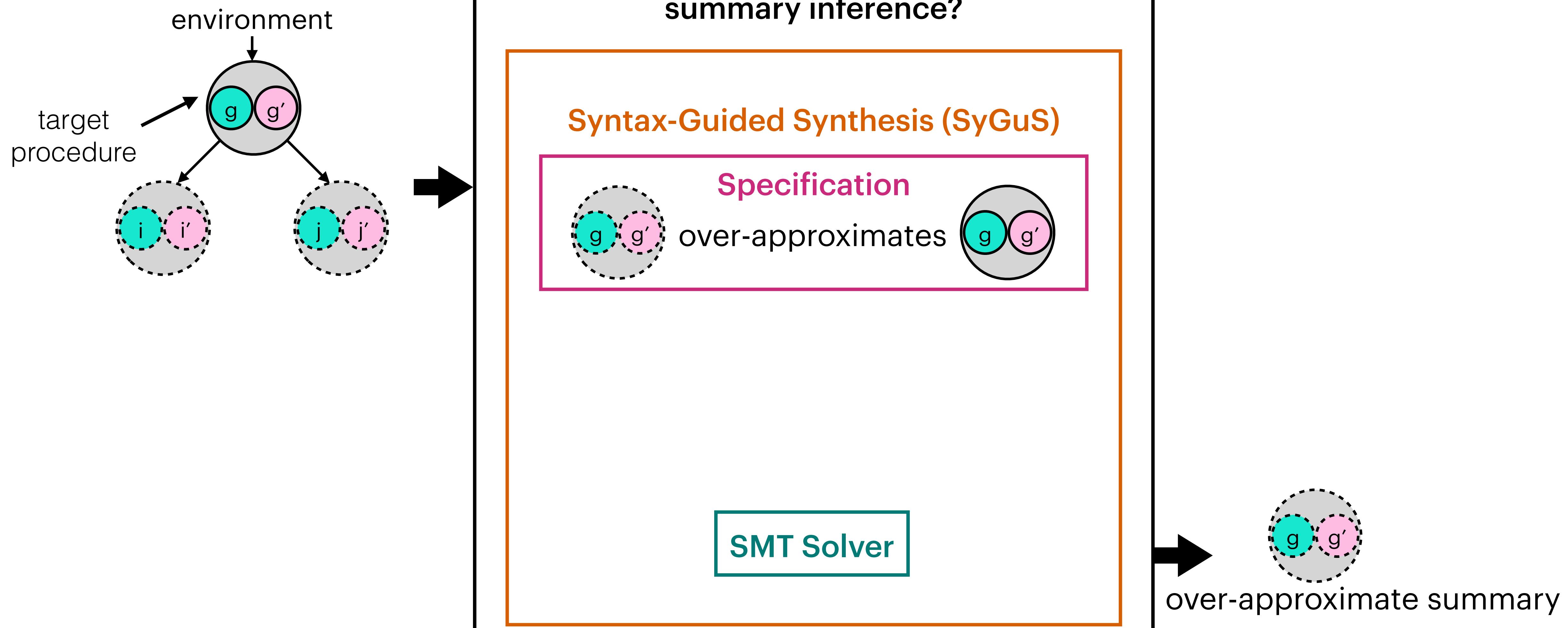
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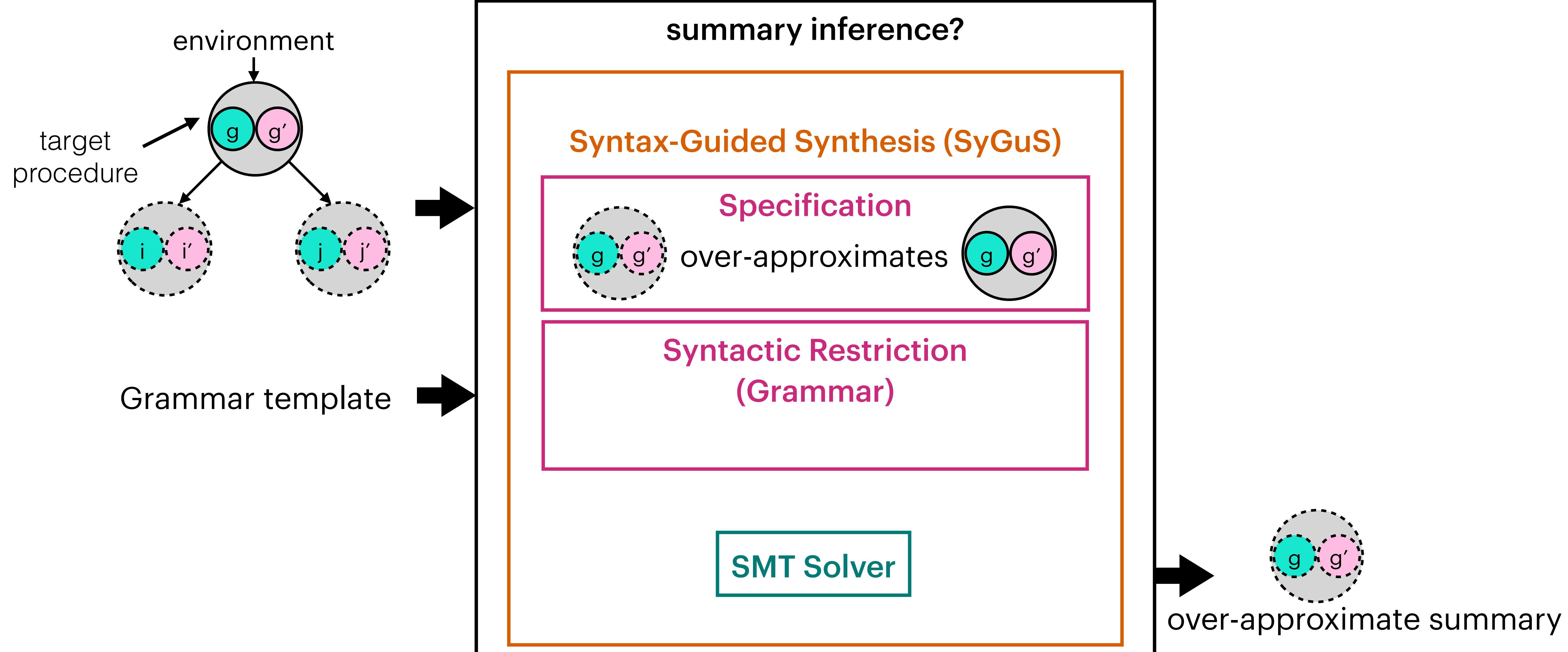
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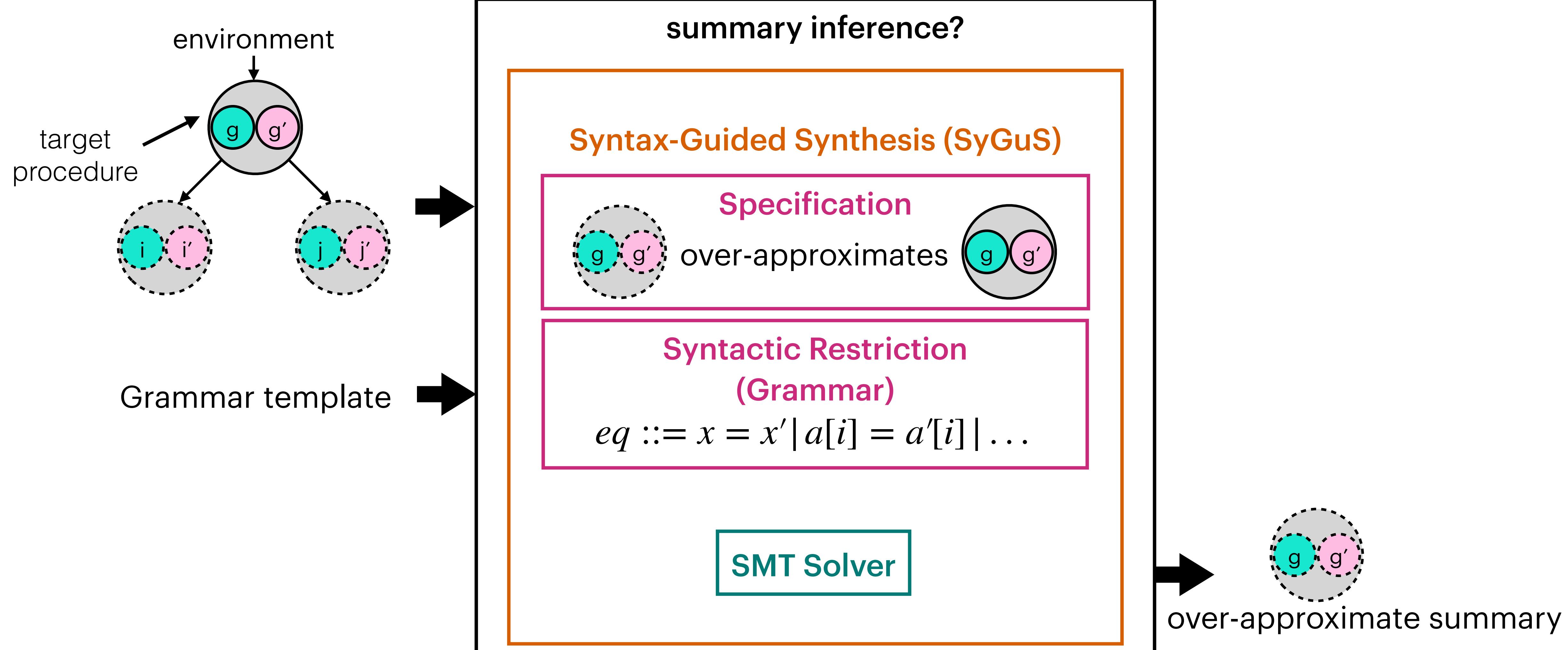
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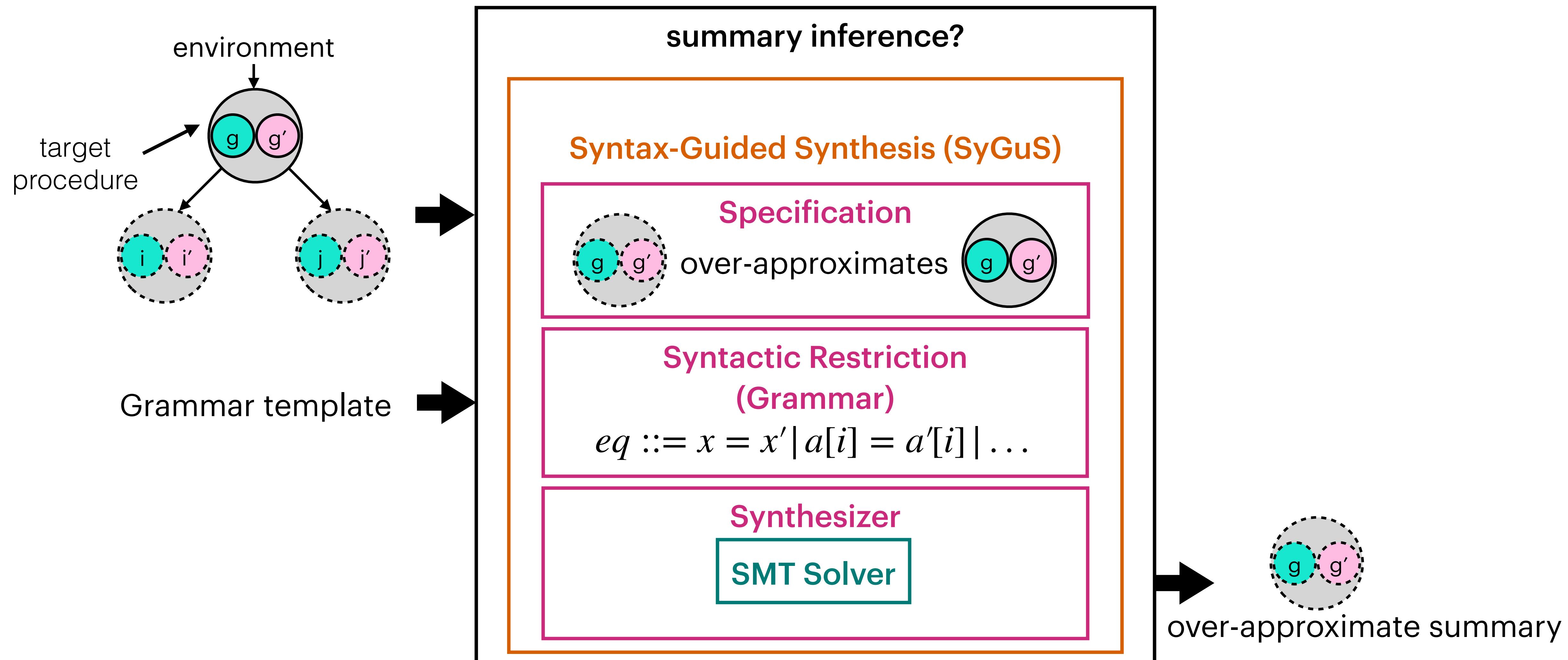
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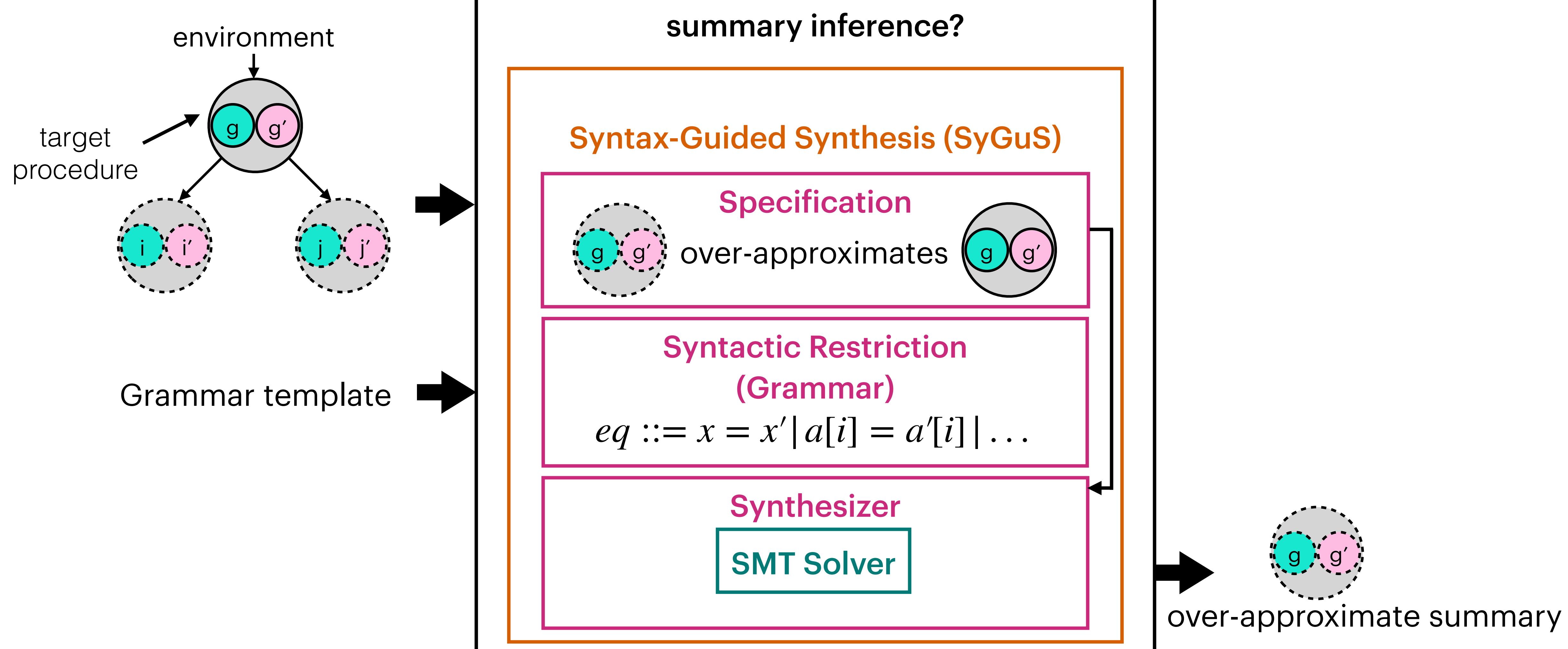
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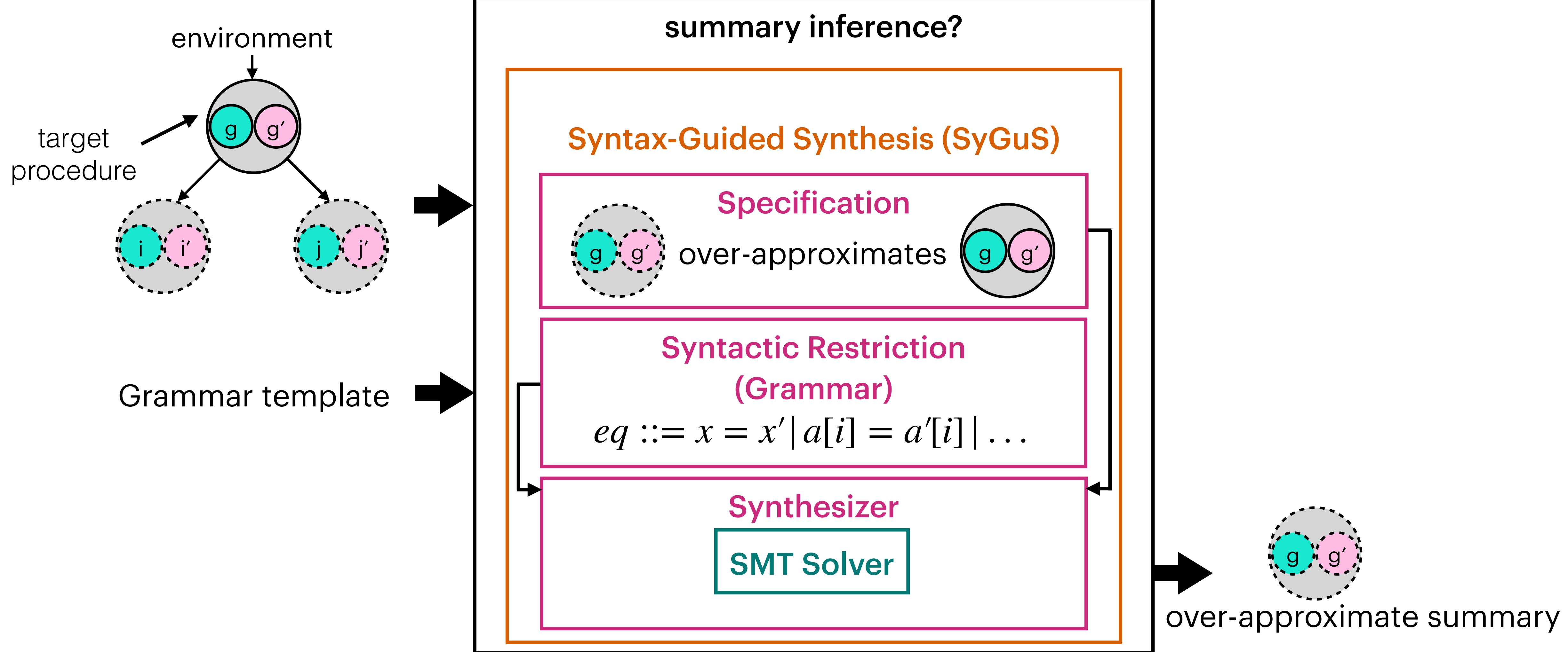
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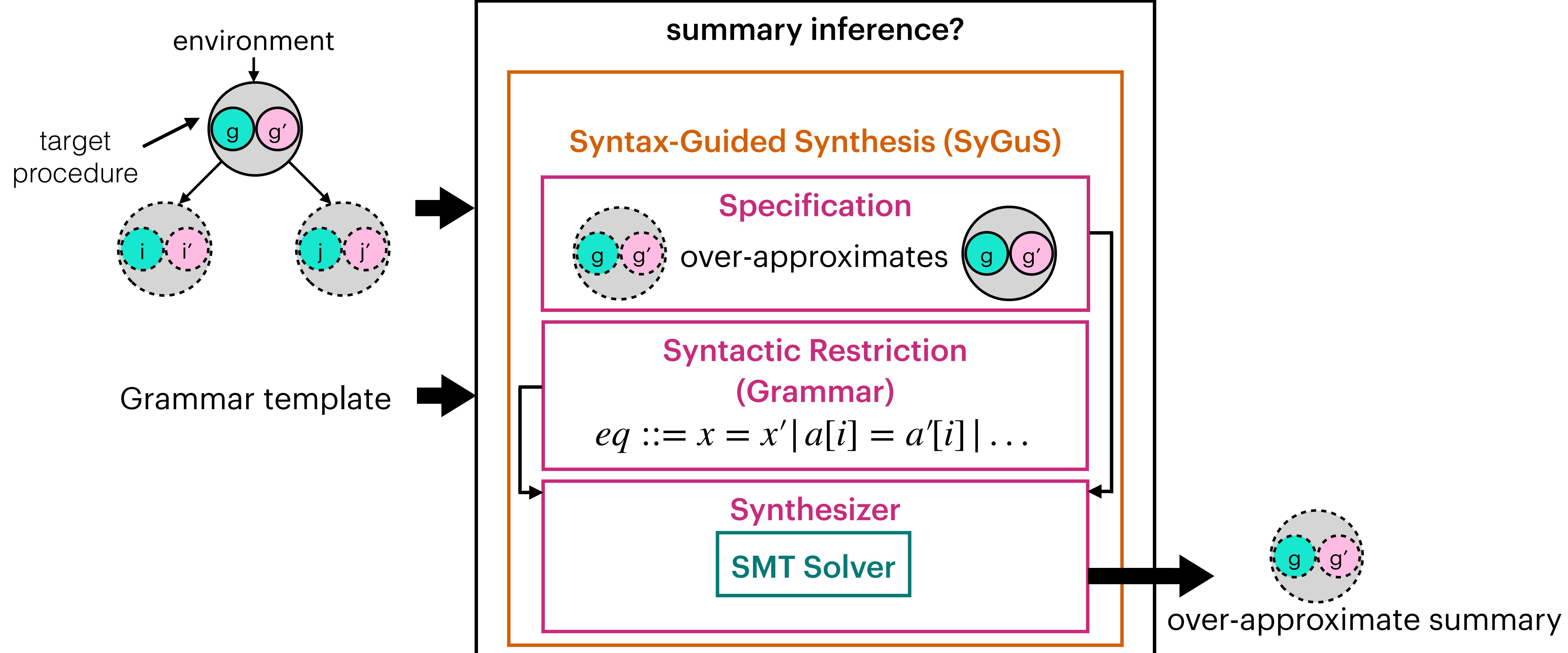
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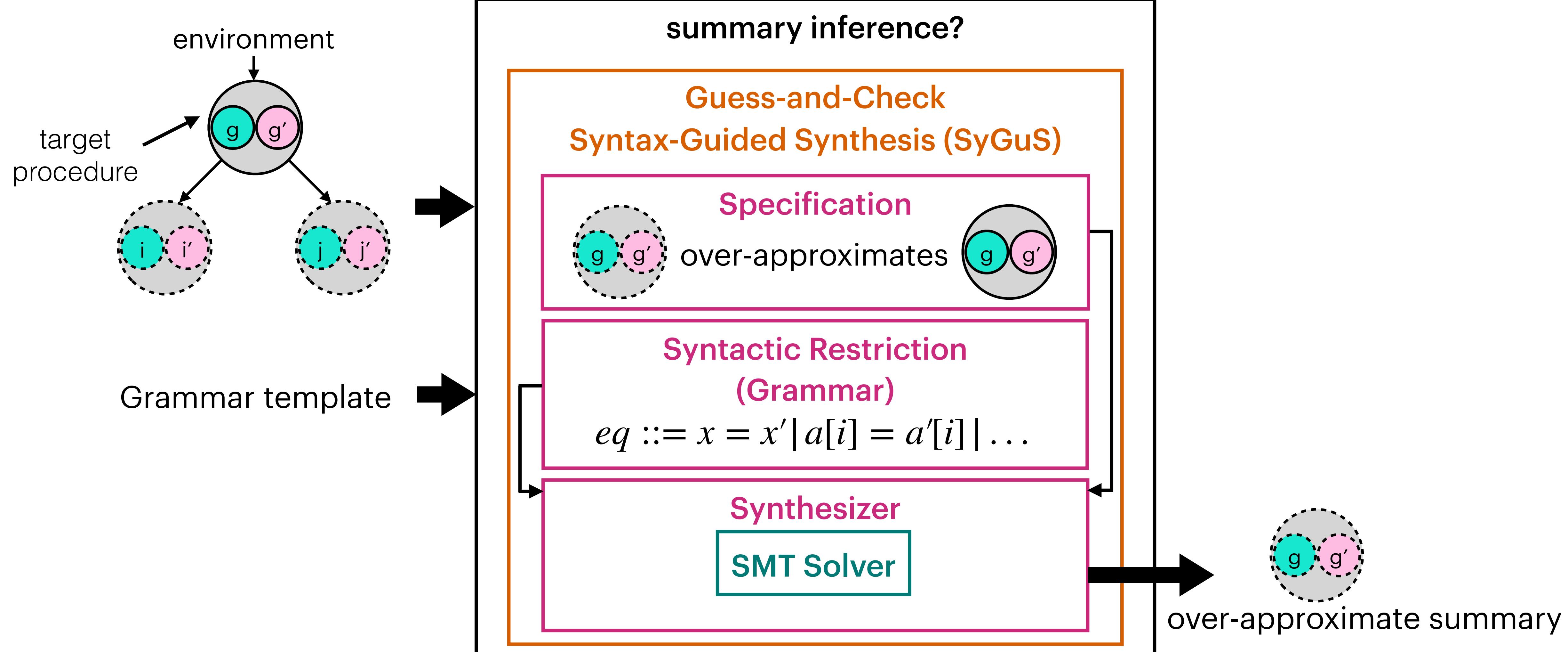
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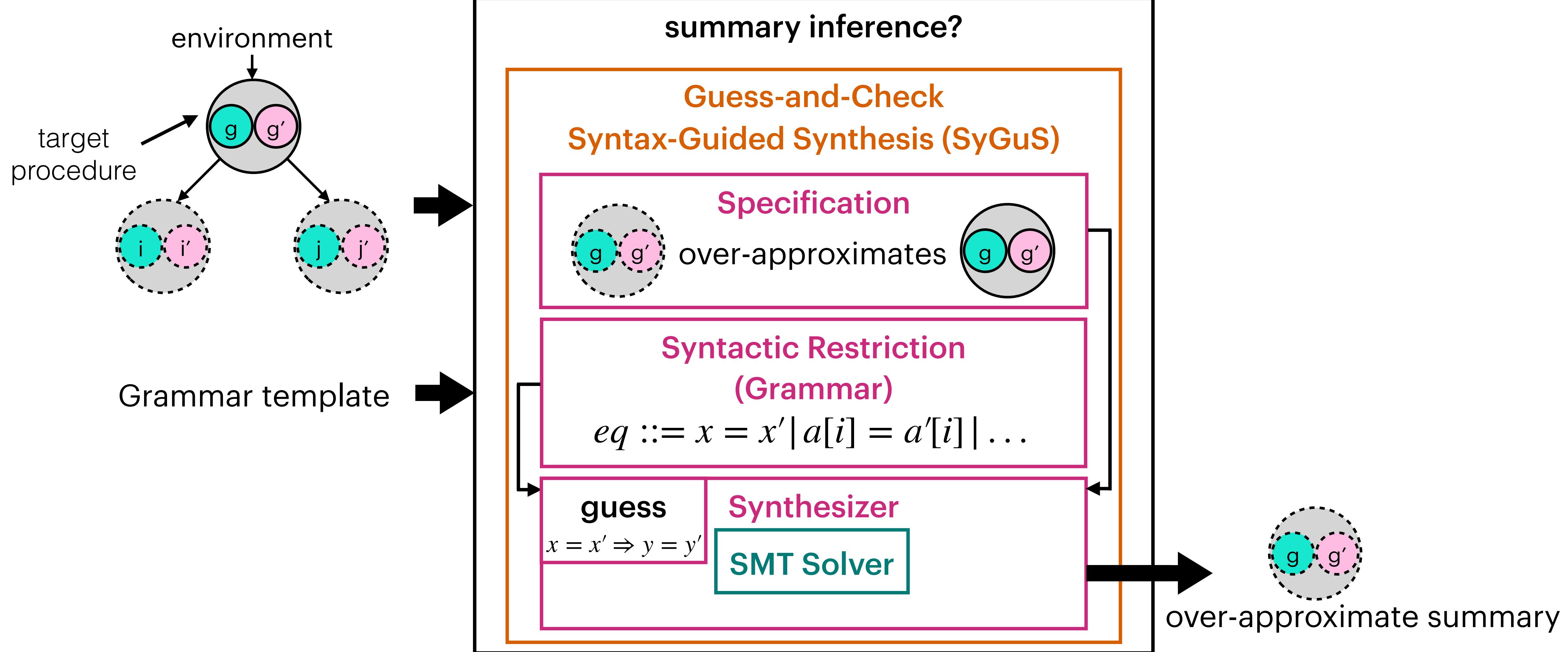
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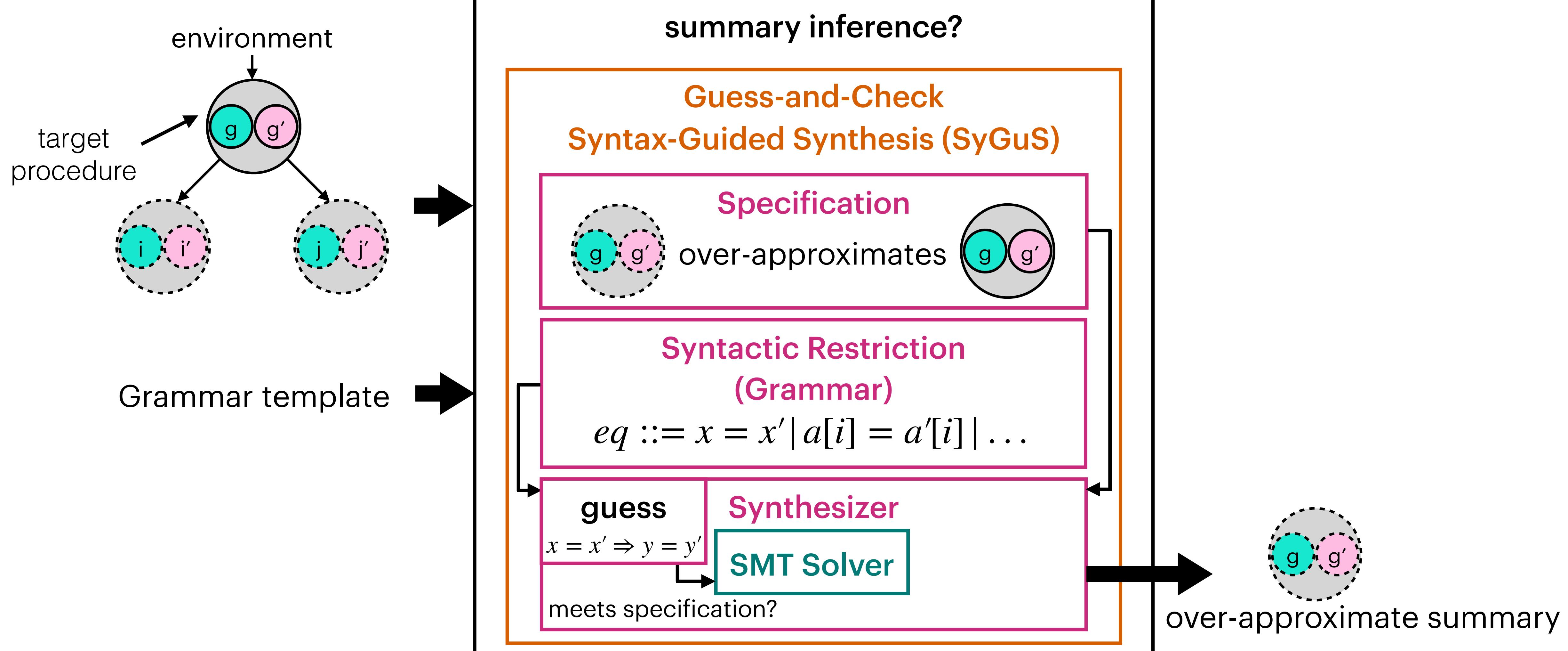
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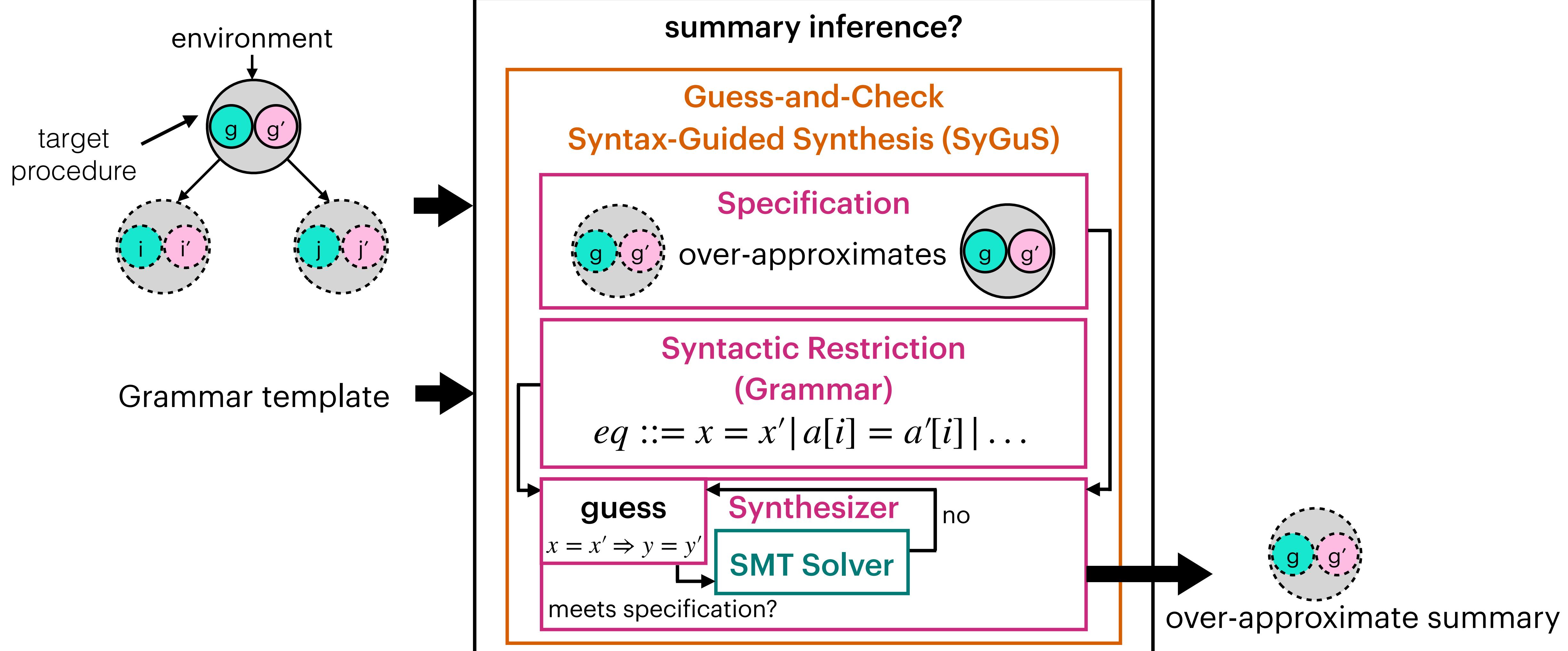
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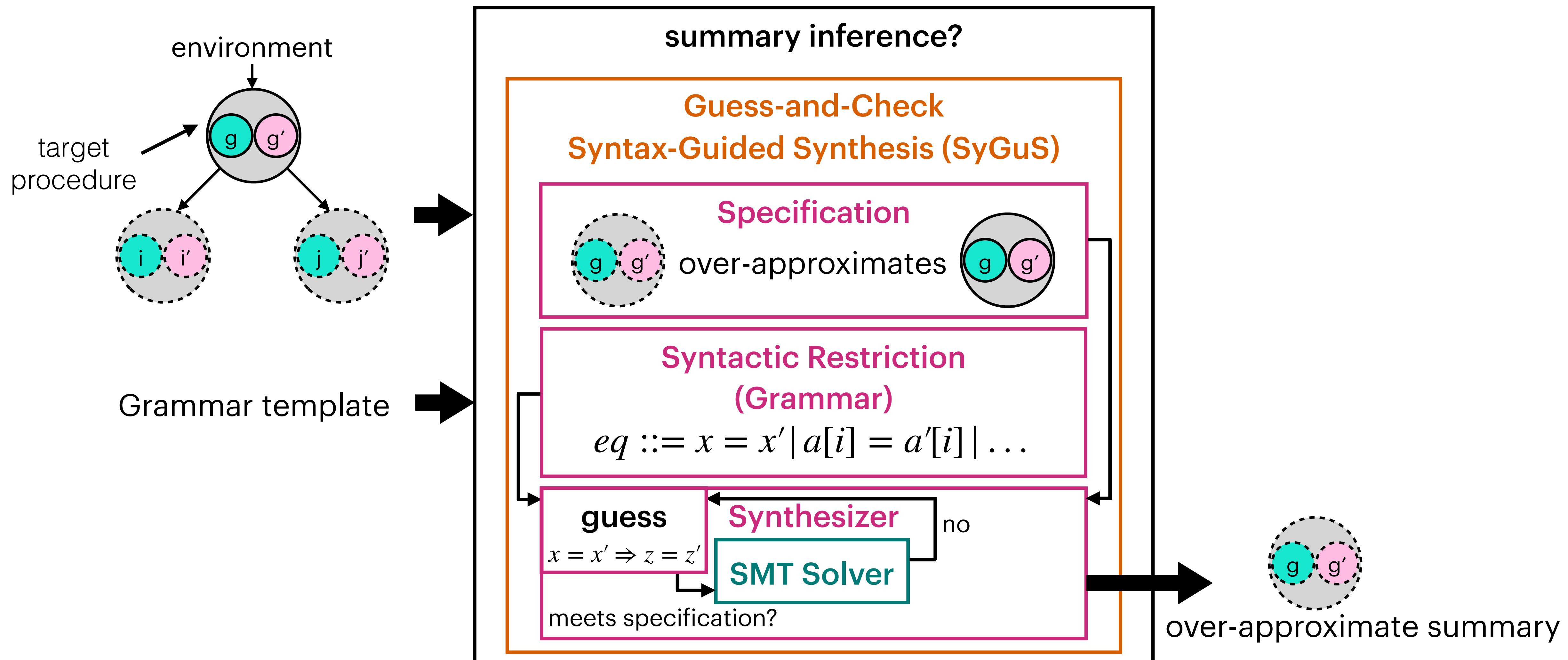
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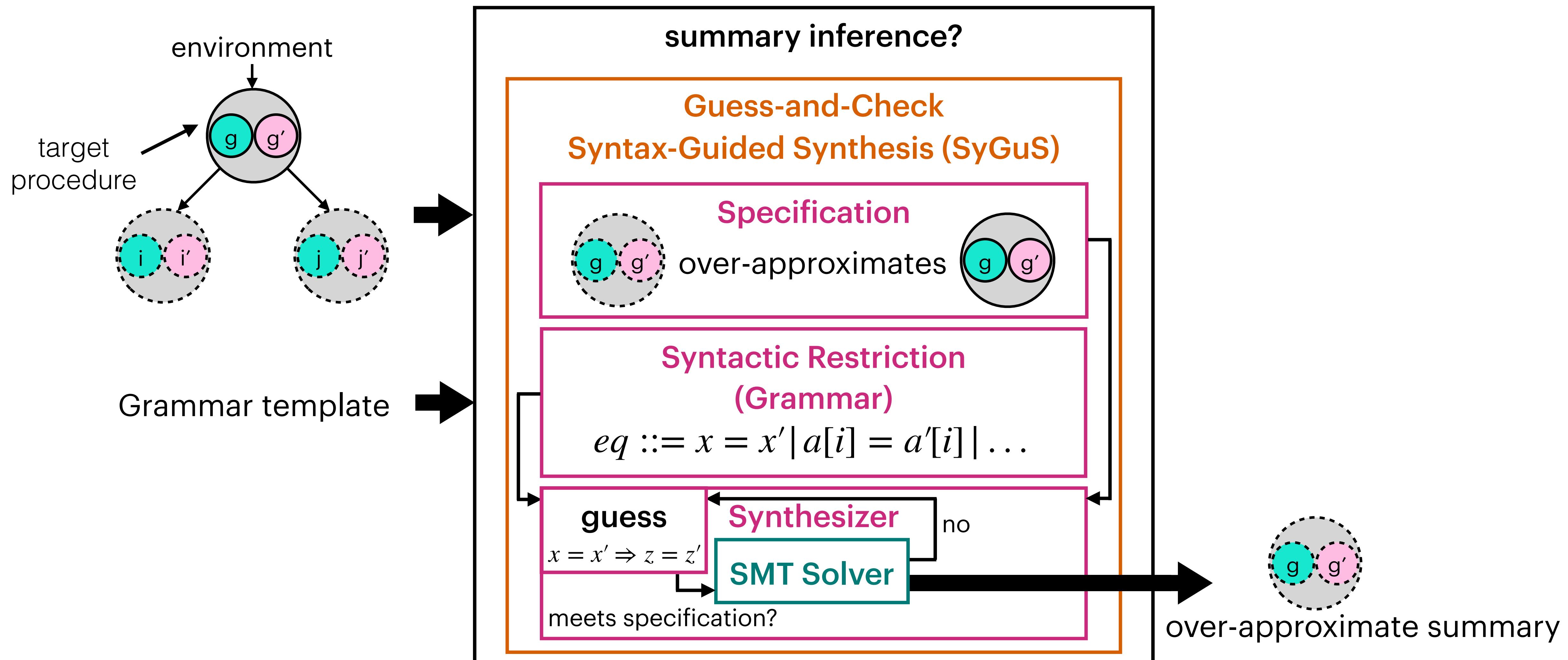
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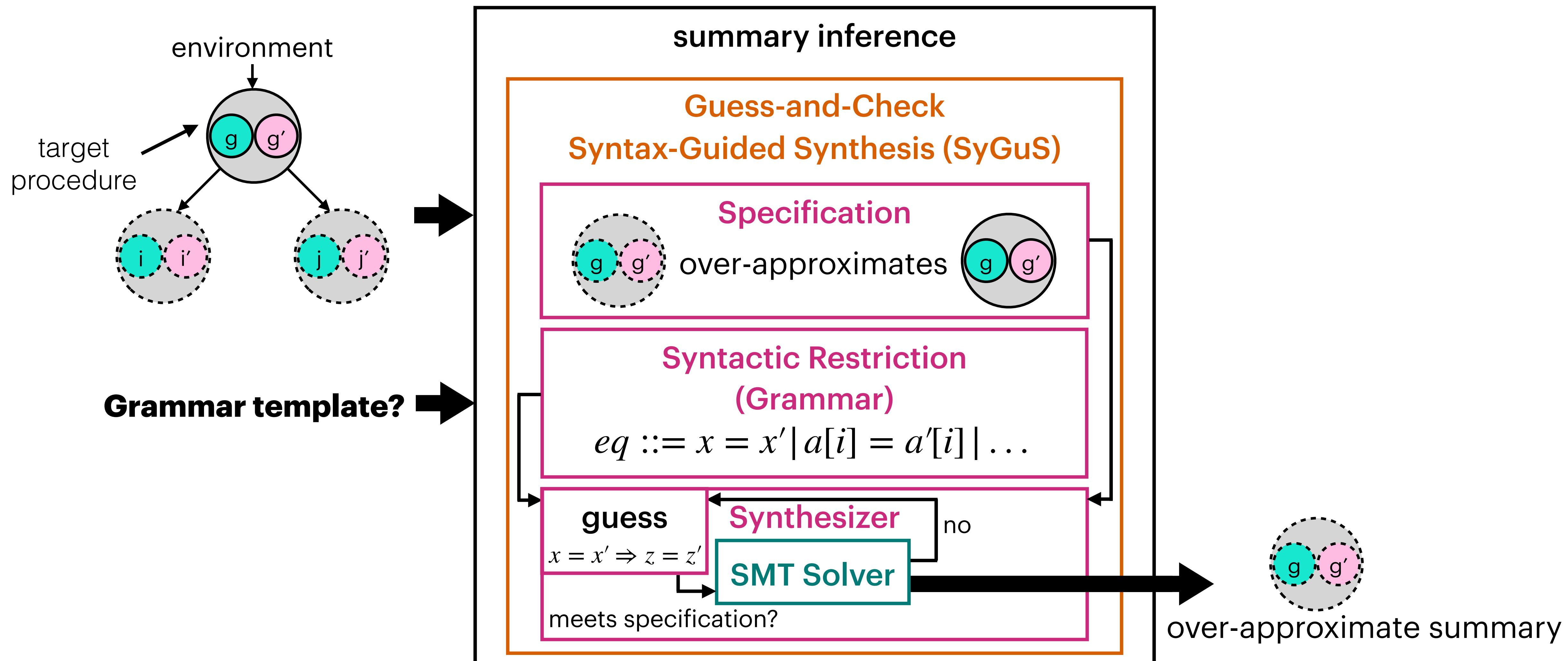
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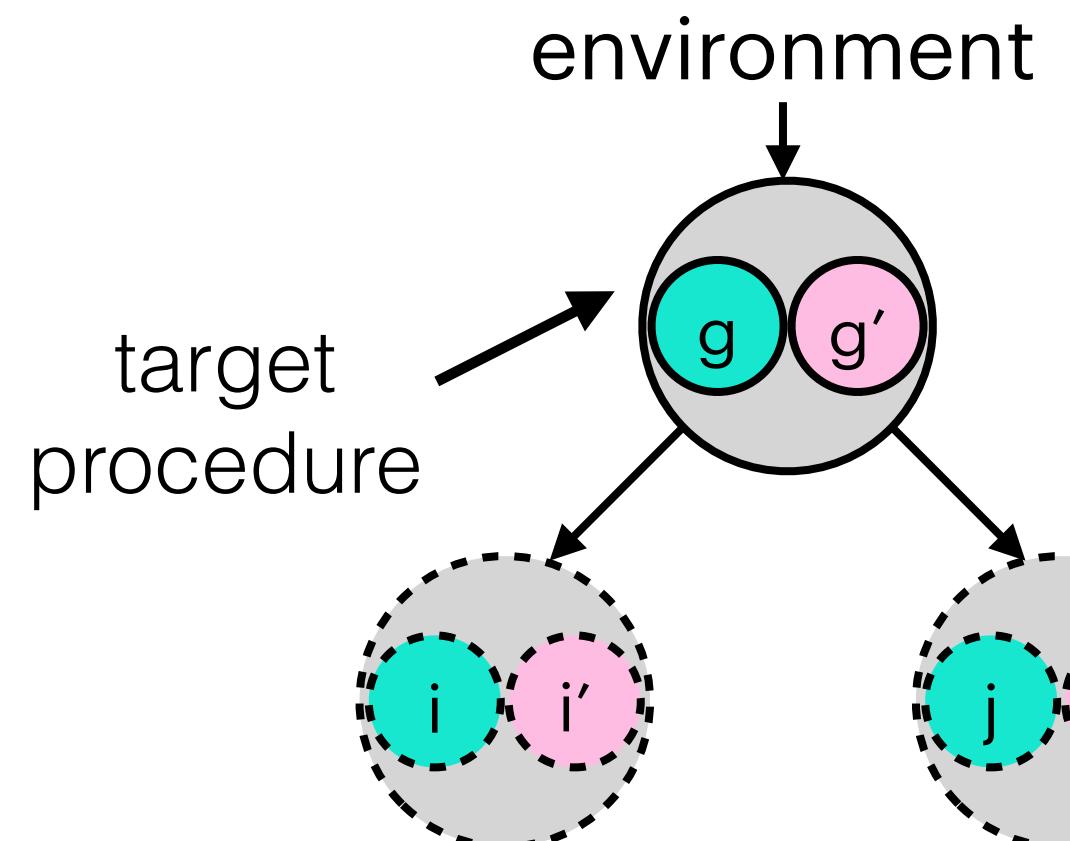
Information-Flow Summary Inference



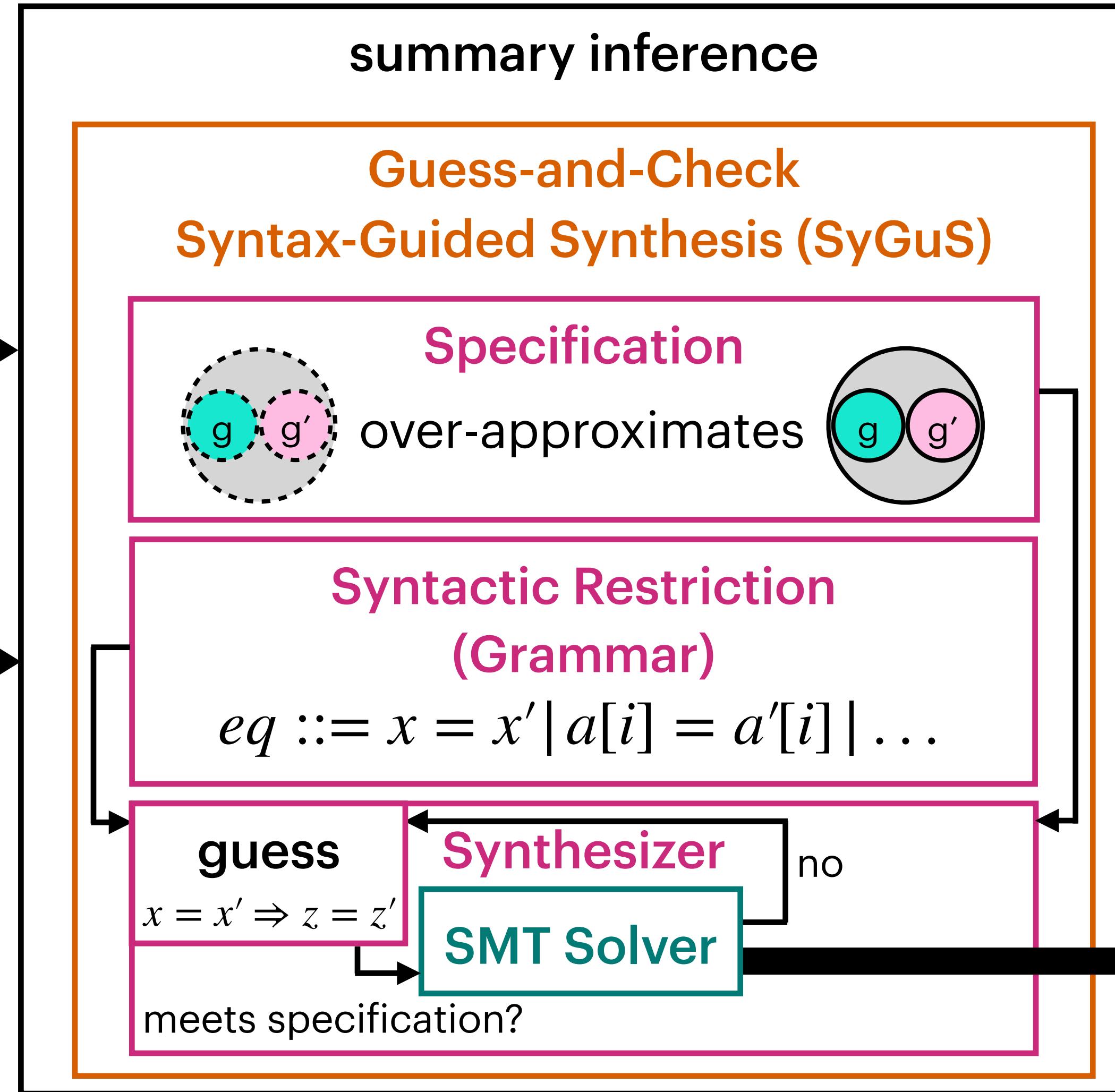
Inferring Summaries with SyGuS



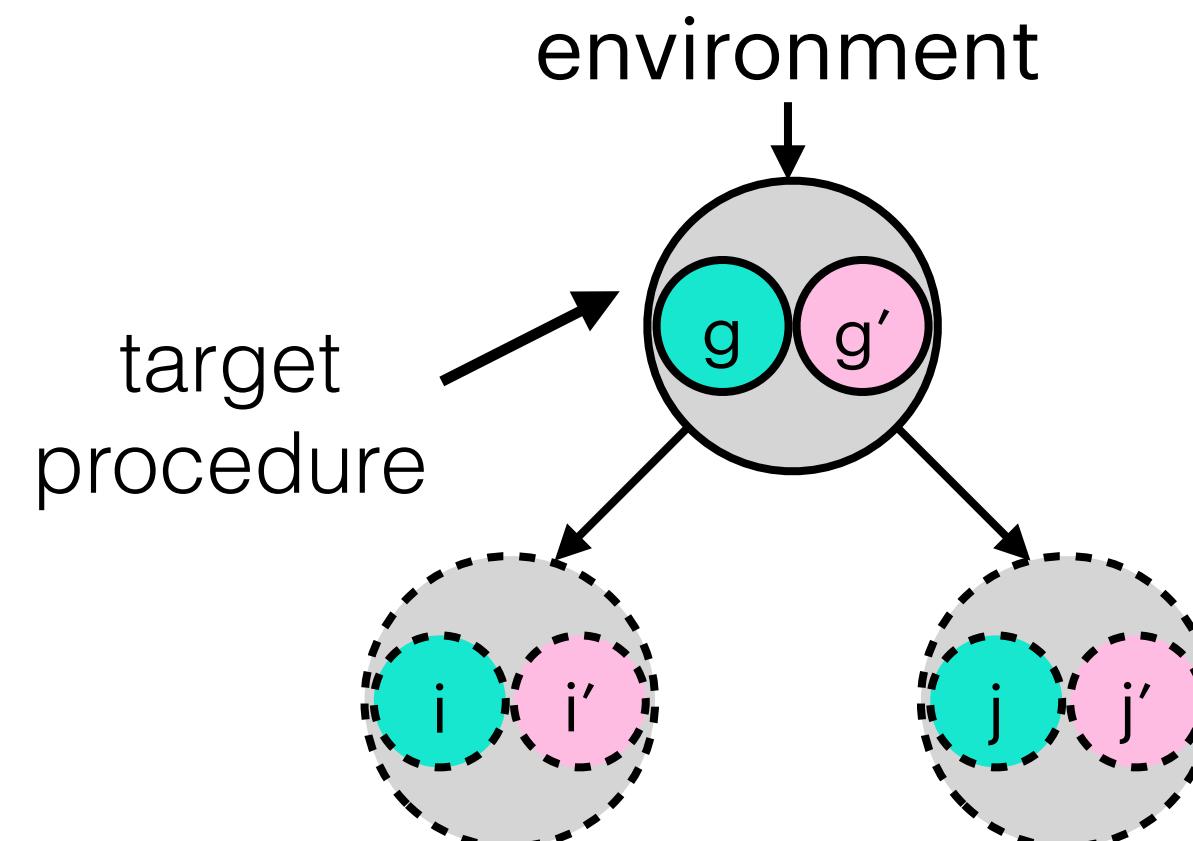
Inferring Summaries with SyGuS



Grammar template? ➔
Will talk about *three kinds*



Inferring Summaries with SyGuS



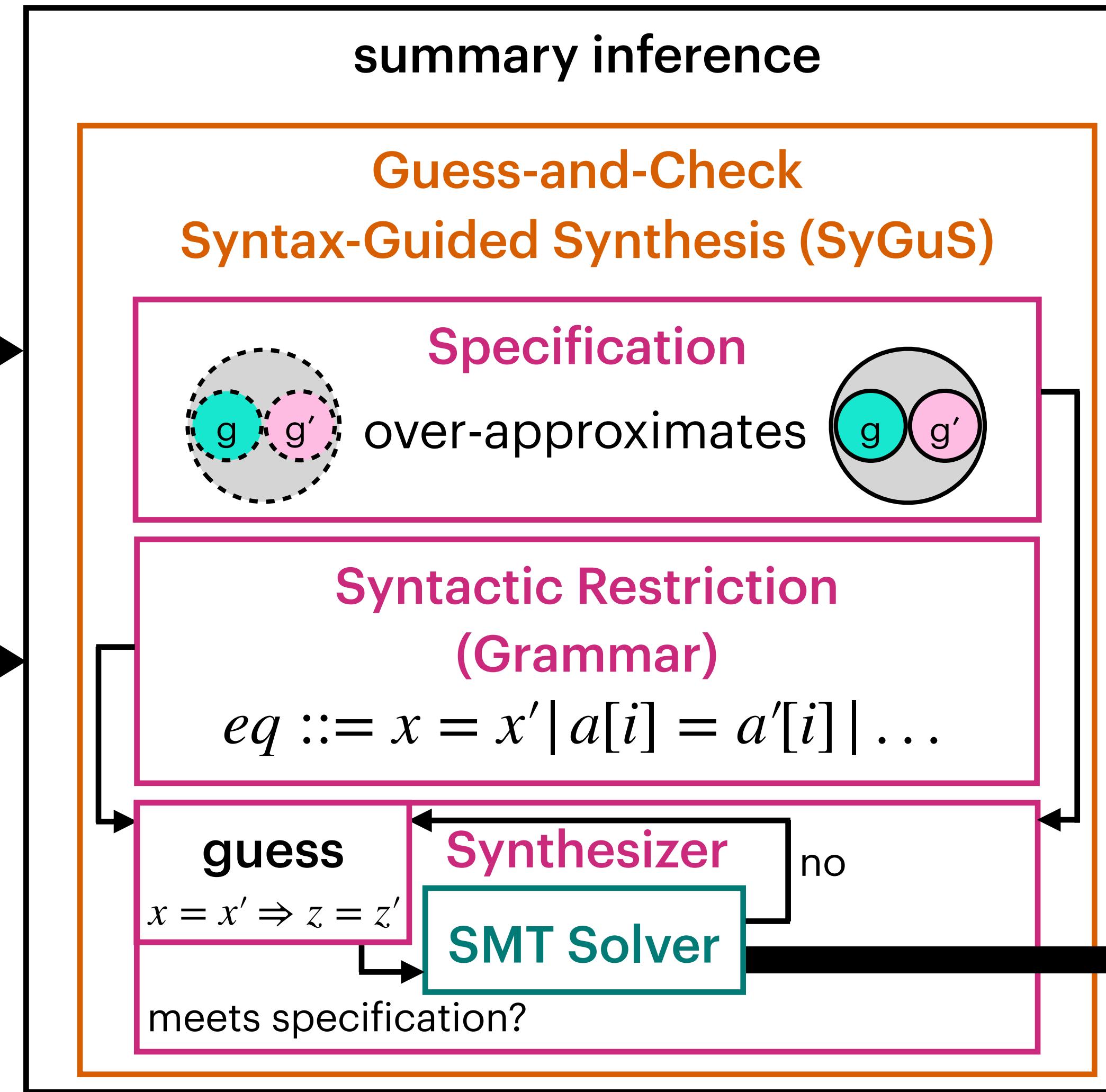
Grammar template? ➔

Will talk about *three kinds*

Quantifier-Free

Quantified Array

Property-Directed



Grammar Templates

Grammar Templates

Insight:
information flow involves **equalities** on subsets of corresponding components

Grammar Templates

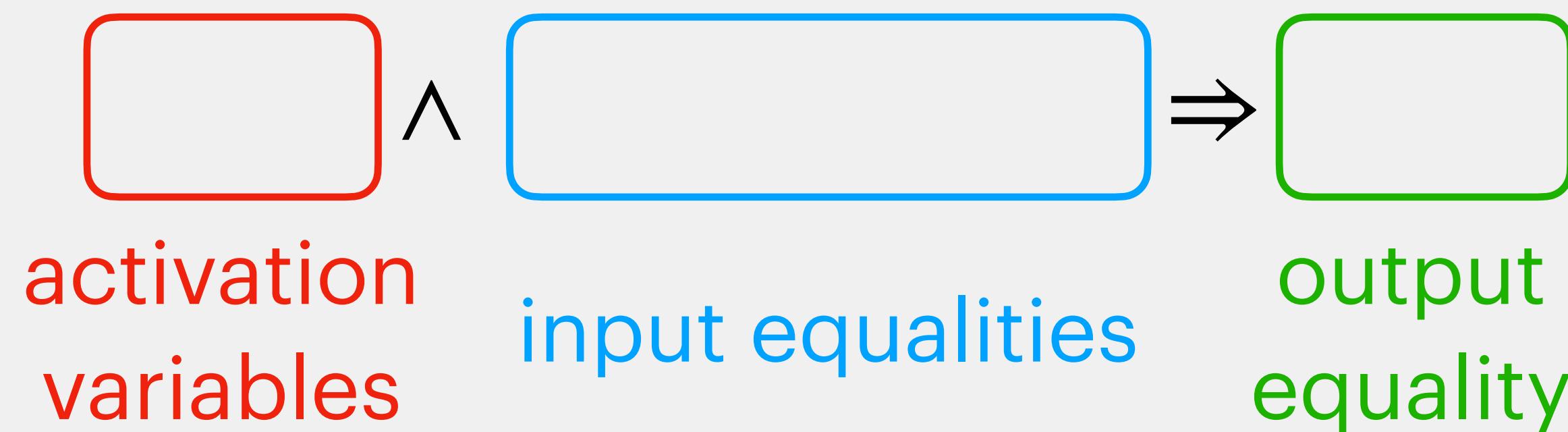
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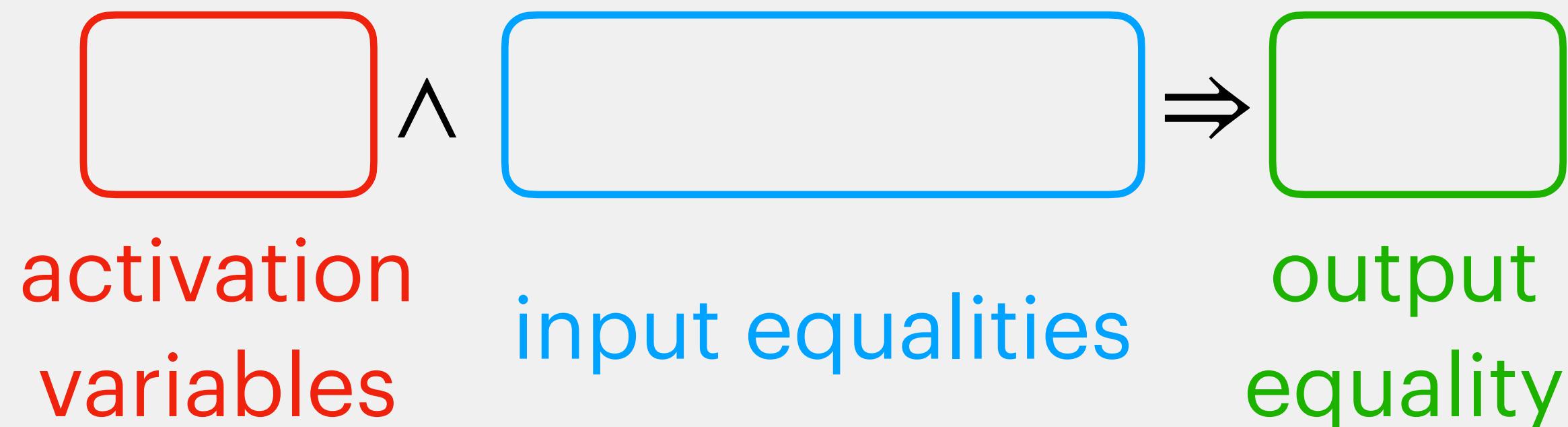
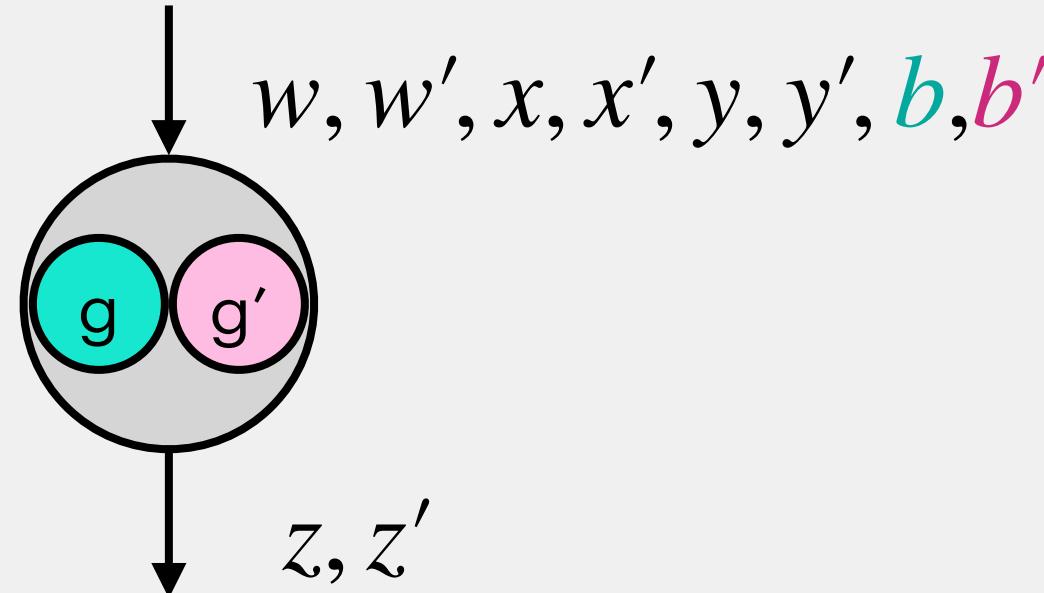
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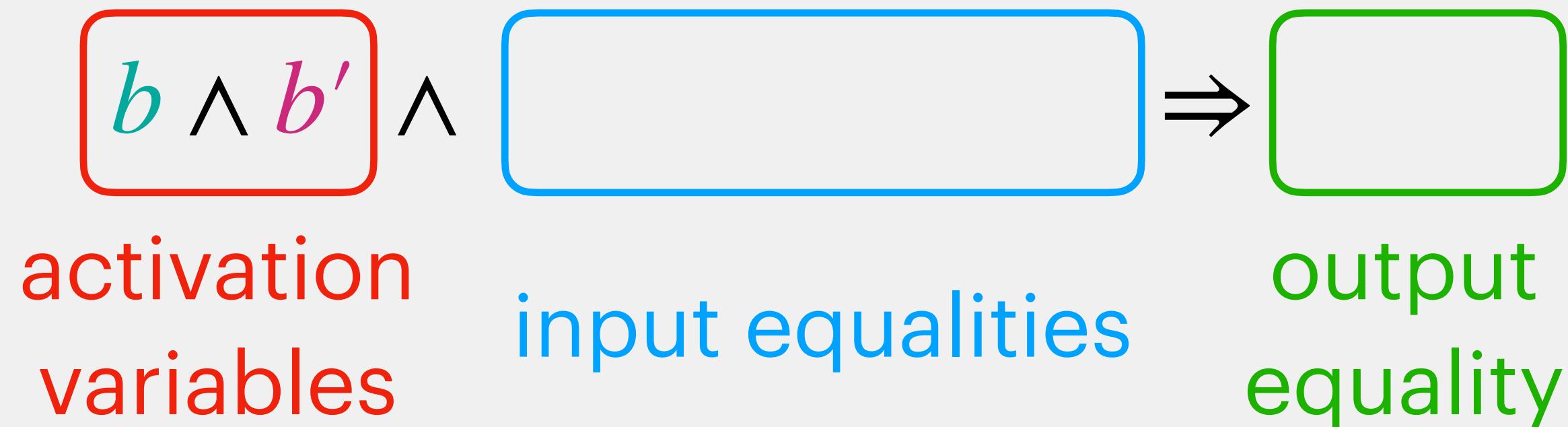
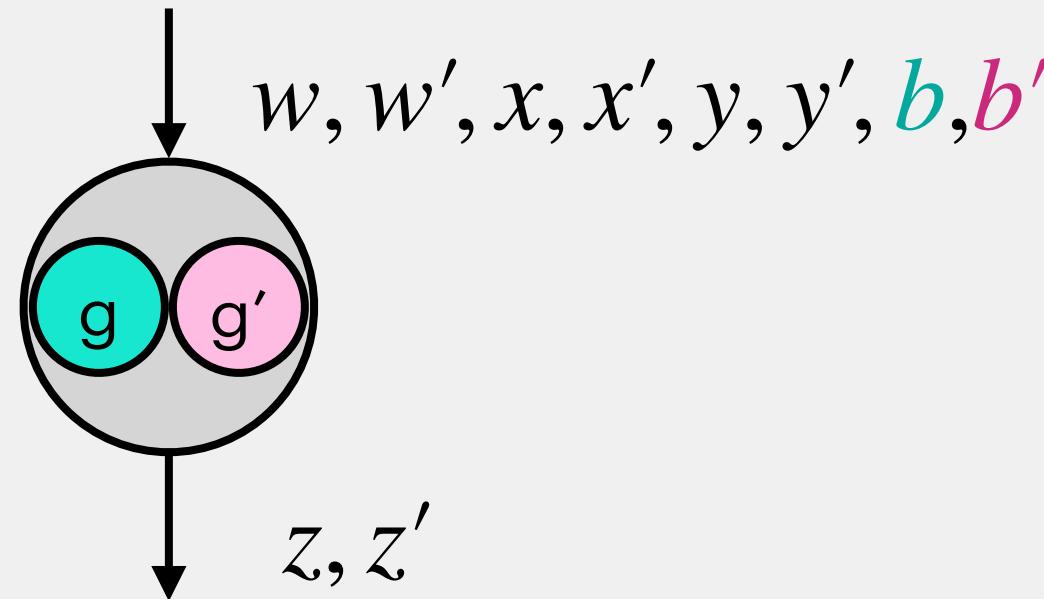
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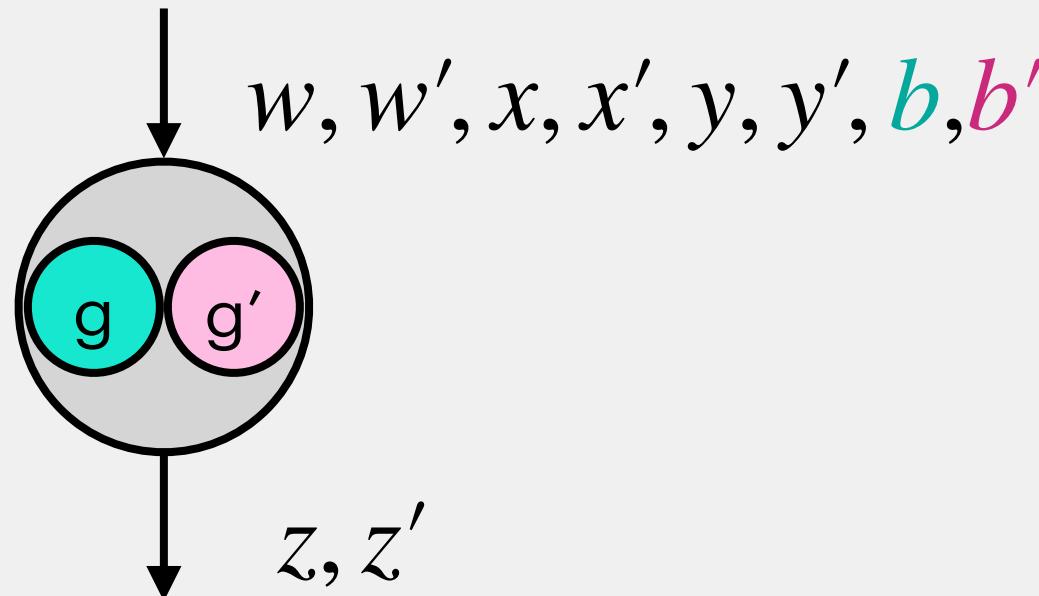
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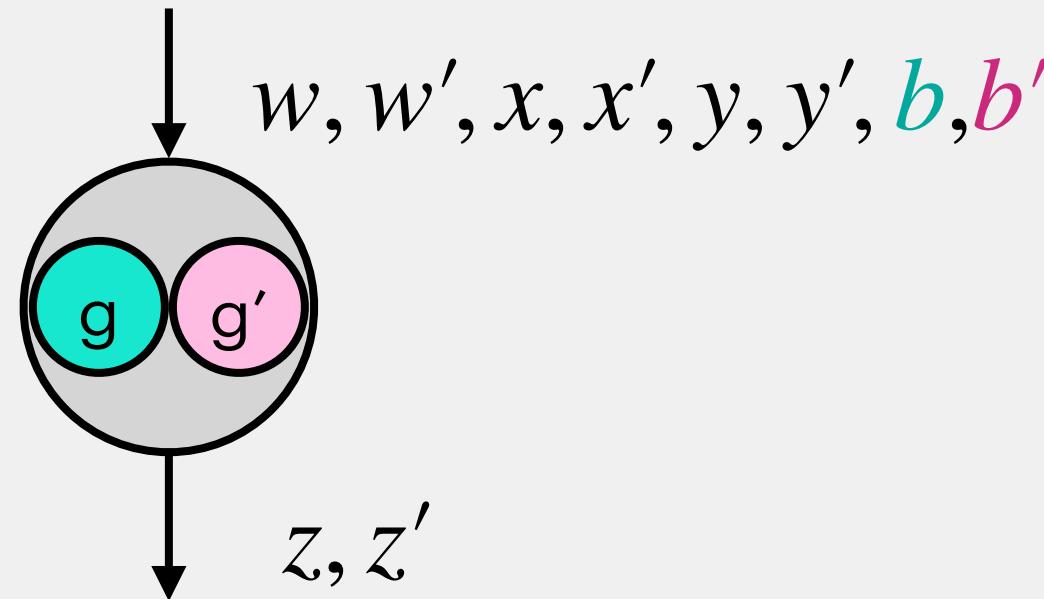
$$\boxed{b \wedge b'} \wedge \boxed{x = x' \wedge y = y'} \Rightarrow \boxed{\text{ }}$$

activation variables input equalities output equality

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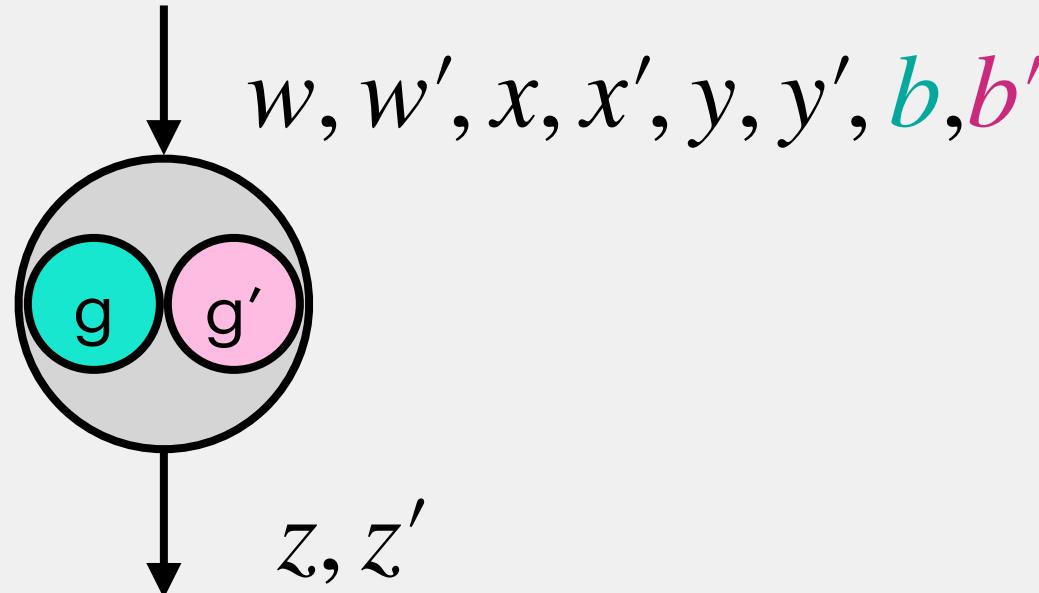
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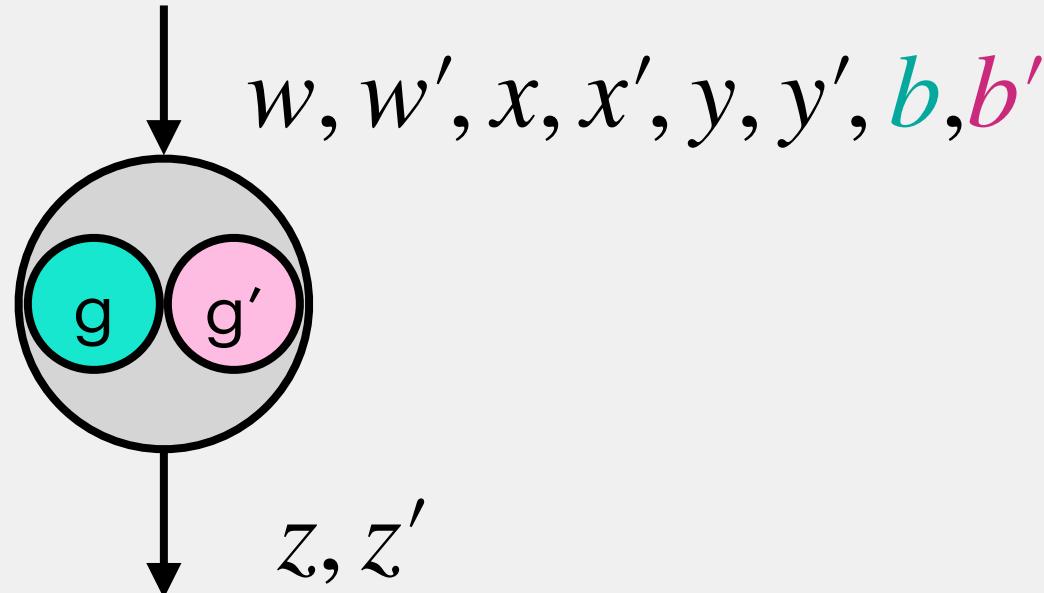
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Quantified Array

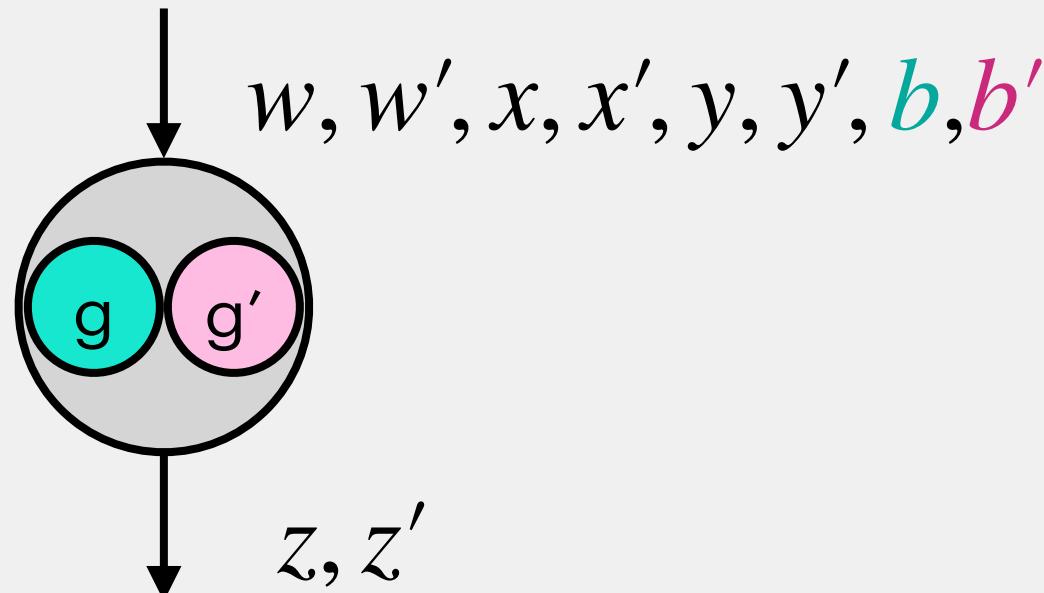
\forall . \wedge \wedge \Rightarrow

quantified indices range activation variables equalities cell property

Grammar Templates

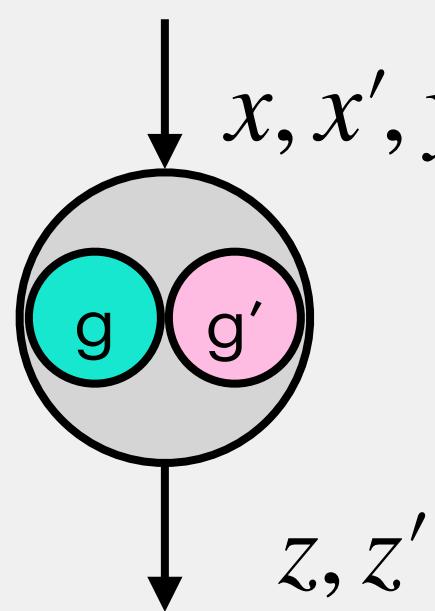
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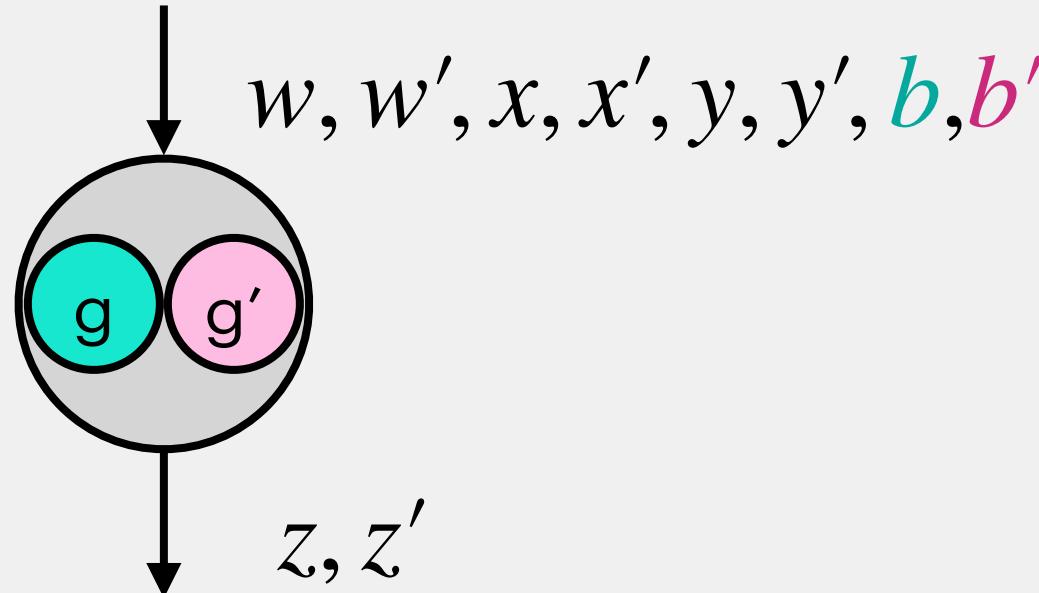


\forall quantified indices. range activation variables \wedge equalities \Rightarrow cell property

Grammar Templates

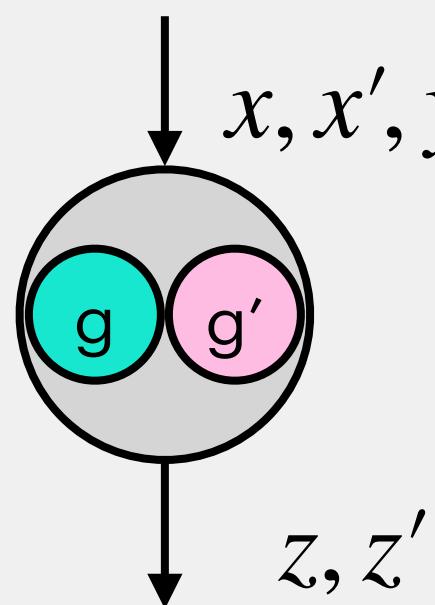
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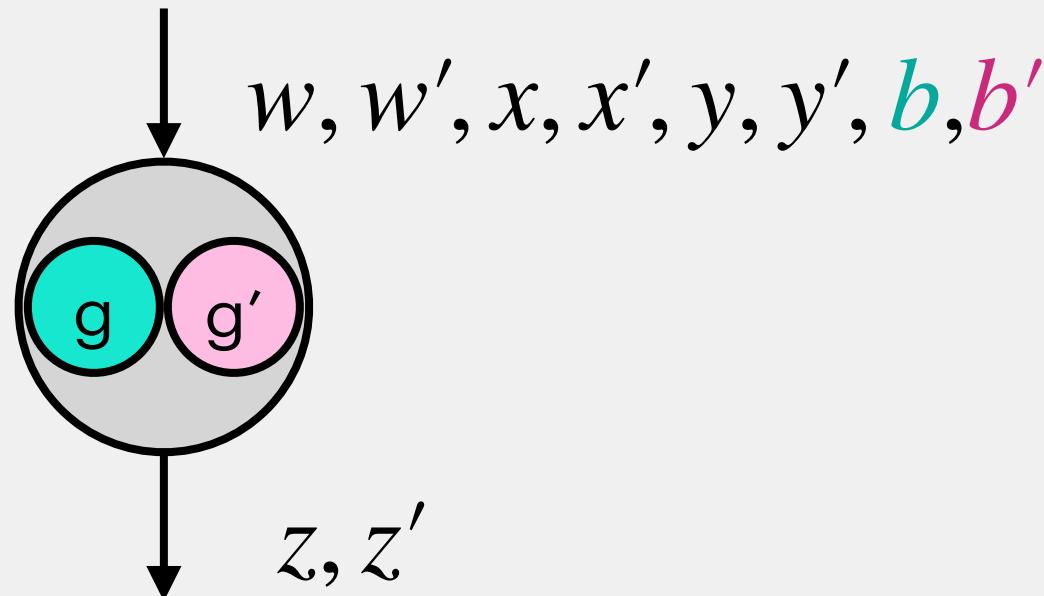


\forall i, i' . $i < i'$ quantified indices $\wedge i \geq 0$ range $\wedge i' \leq n$ activation variables \wedge $x[i] = x'[i]$ equalities \Rightarrow $z = z'$ cell property

Grammar Templates

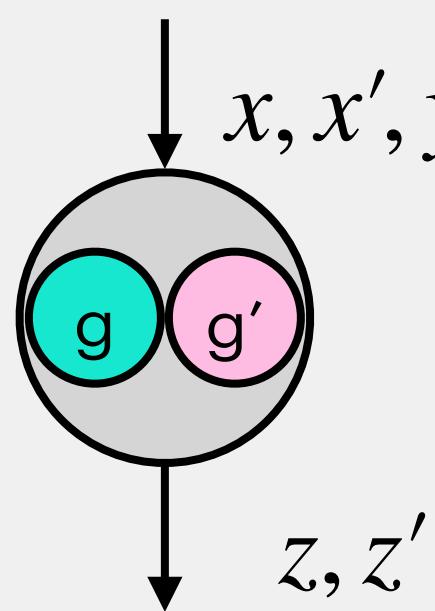
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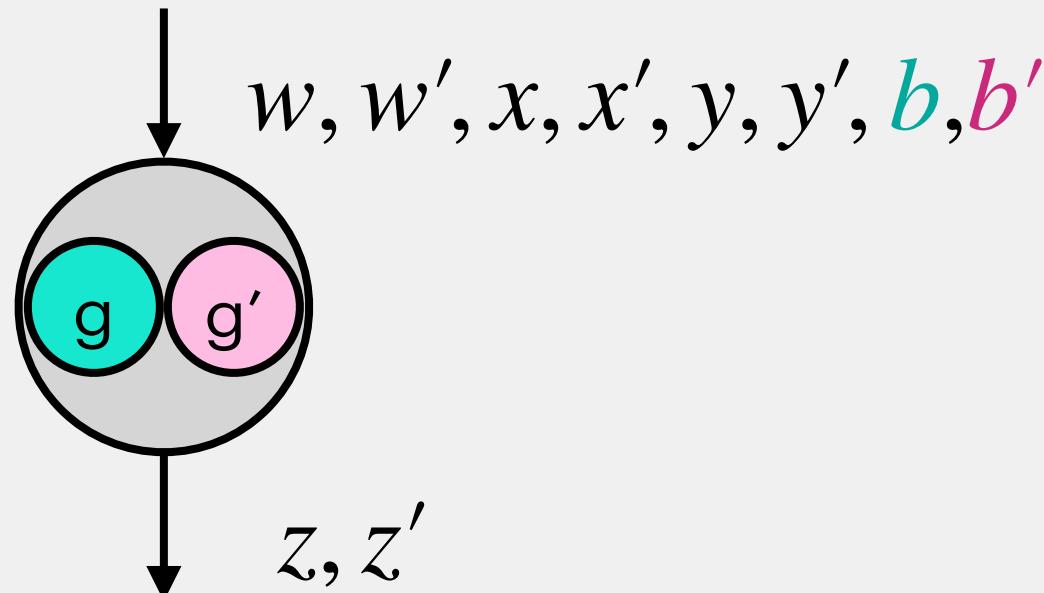


$\forall i, i'.$ $0 \leq i < y \wedge$ \Rightarrow cell property
quantified indices range activation variables equalities

Grammar Templates

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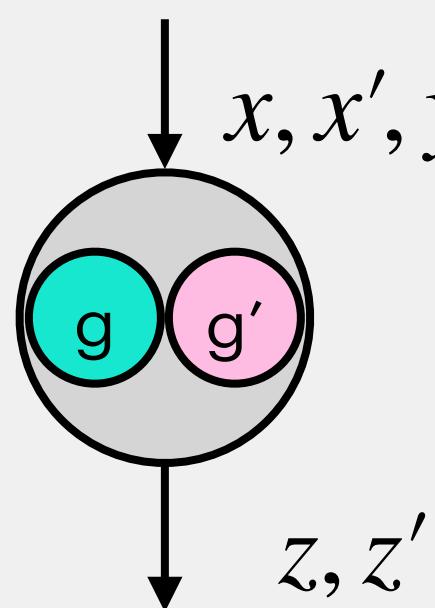
Quantifier-free



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activation variables input equalities output equality

Quantified Array



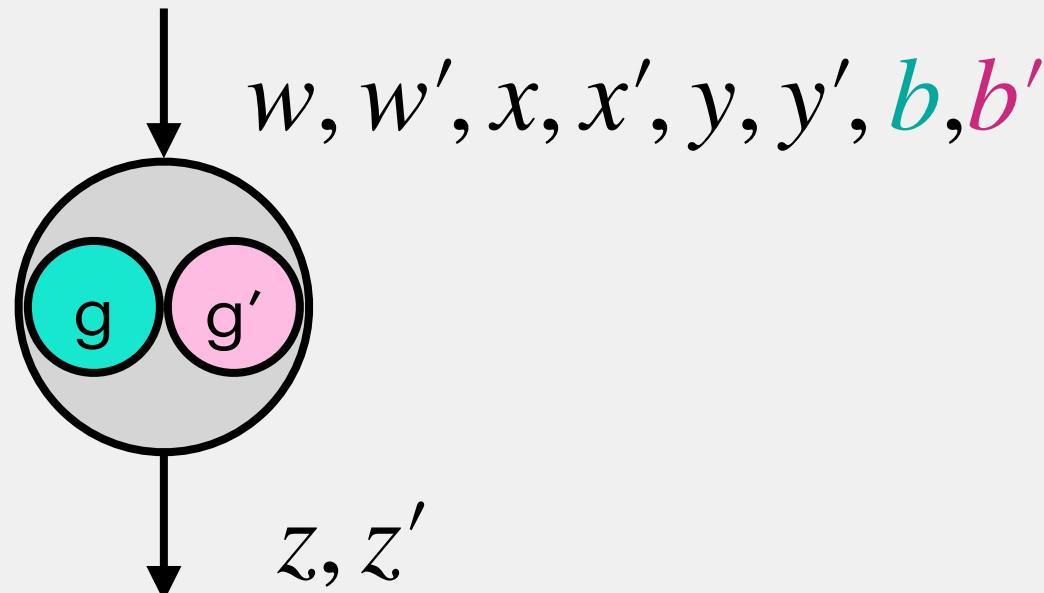
$$x, x', y, y', b, b' \quad \forall \quad \boxed{i, i'}. \quad \boxed{0 \leq i < y} \wedge \boxed{b \wedge b'} \wedge \boxed{\text{equalities}} \Rightarrow \boxed{\text{cell property}}$$

quantified indices range activation variables equalities cell property

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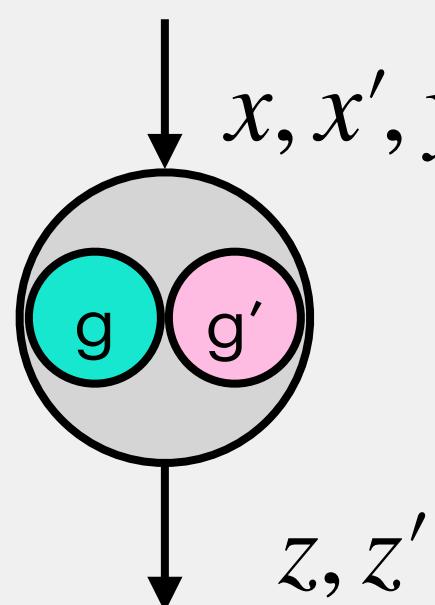
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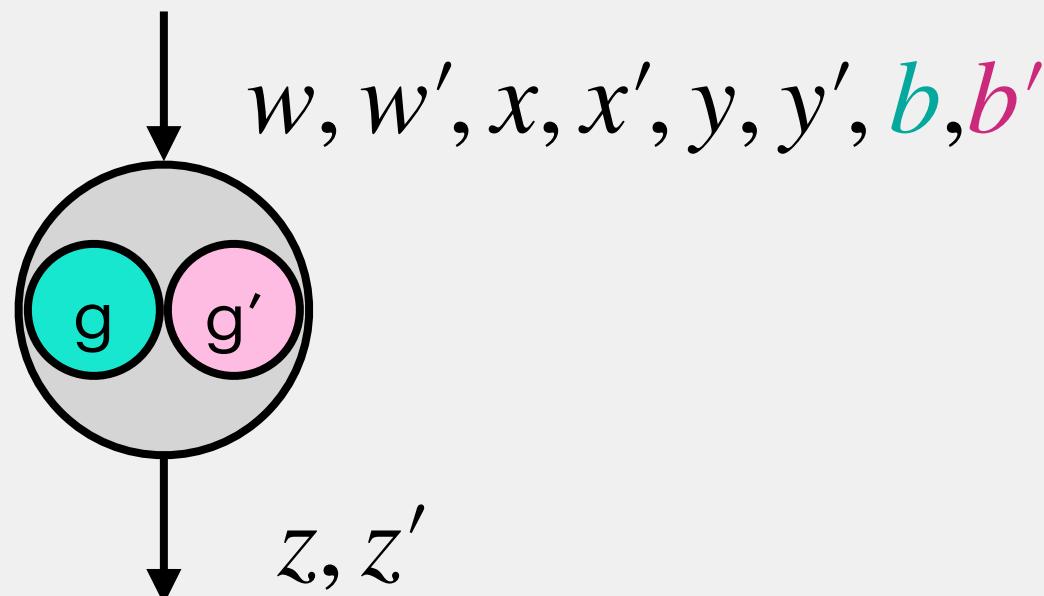
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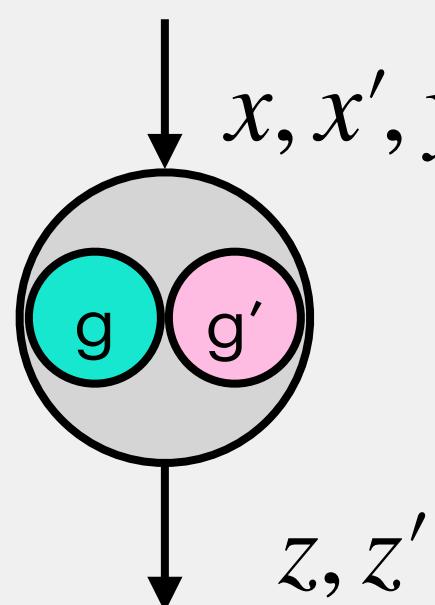
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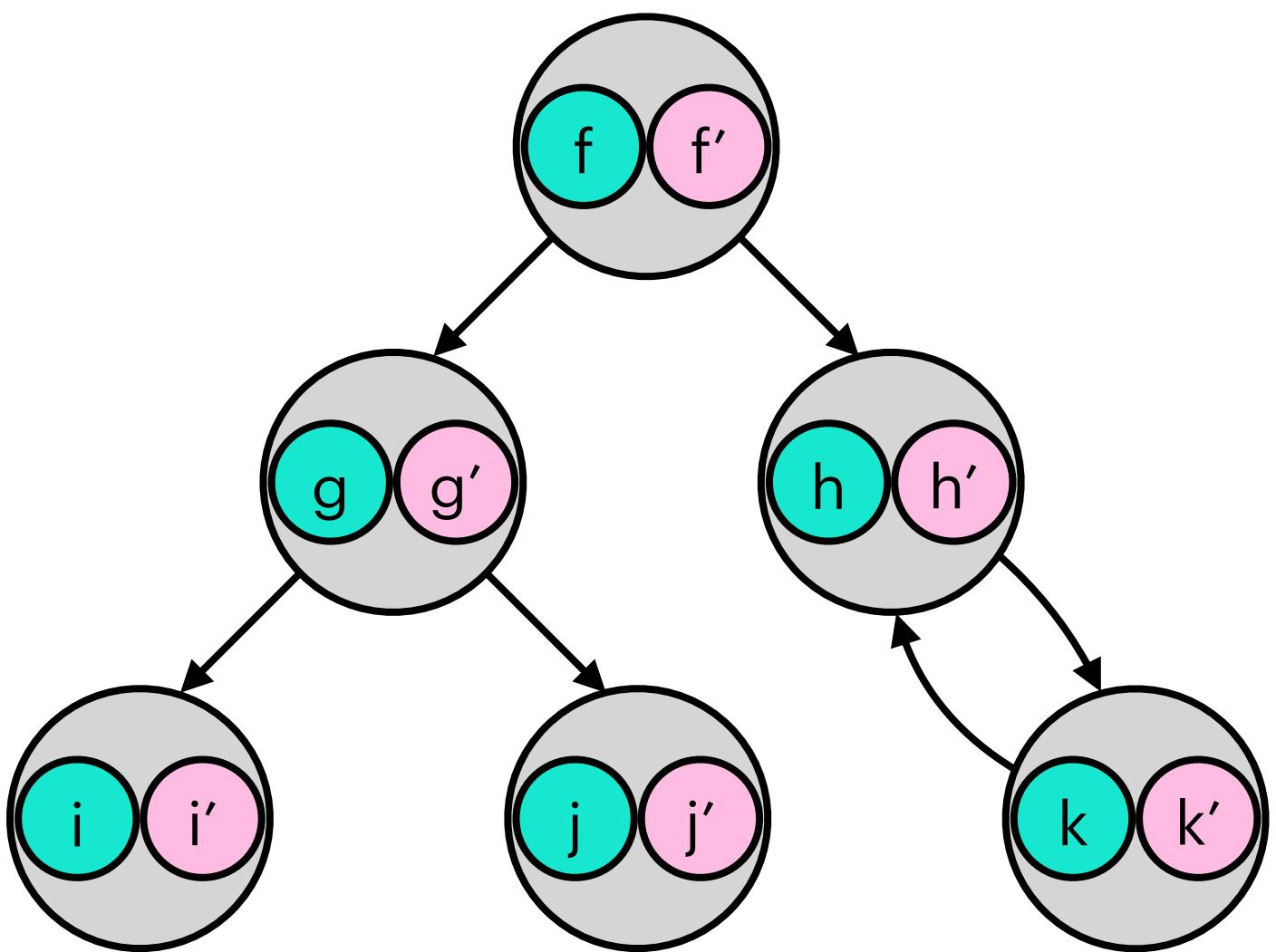
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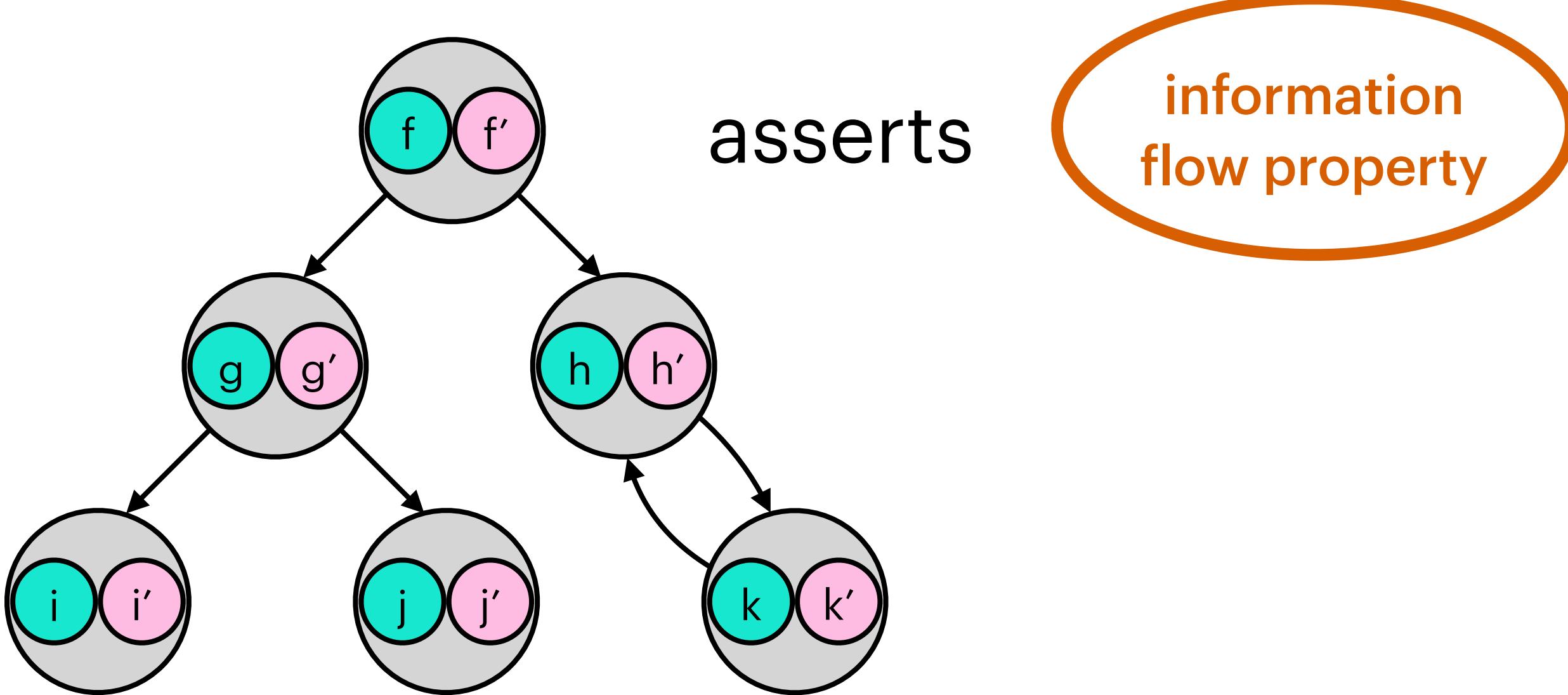
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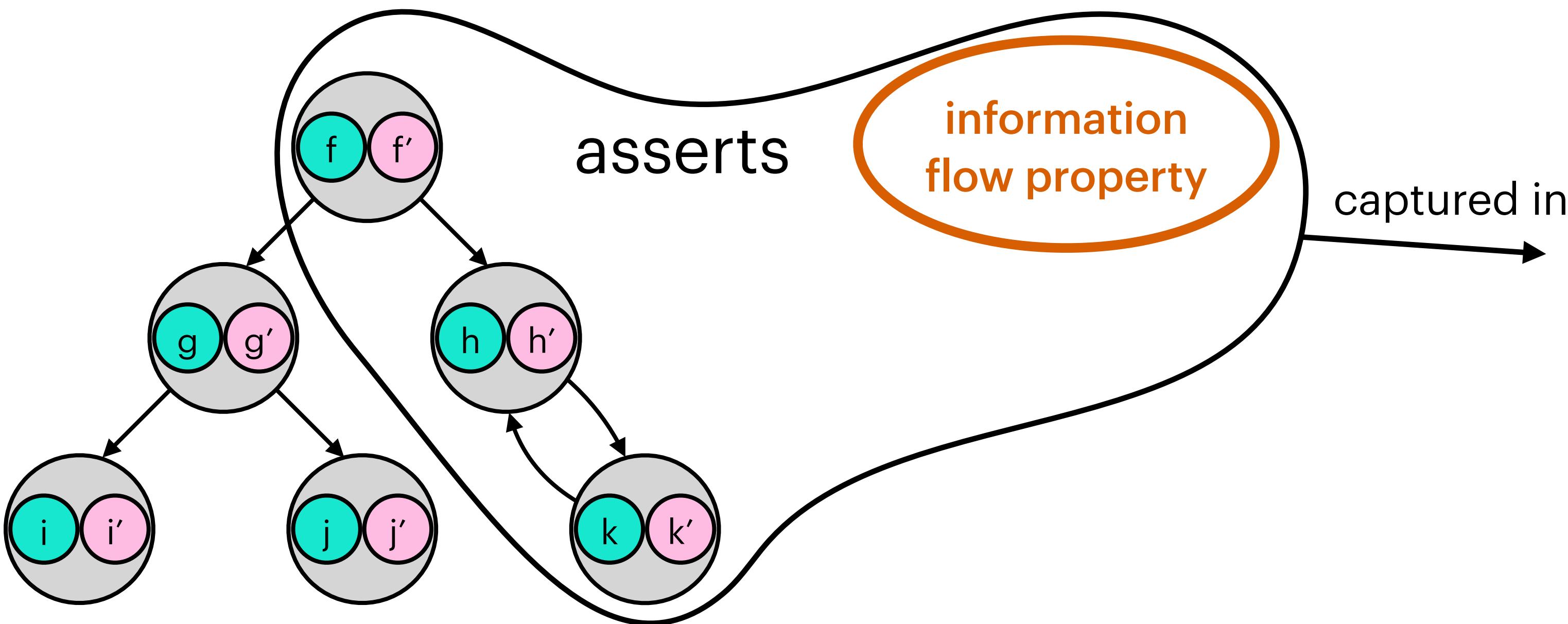
Property-Directed Summaries



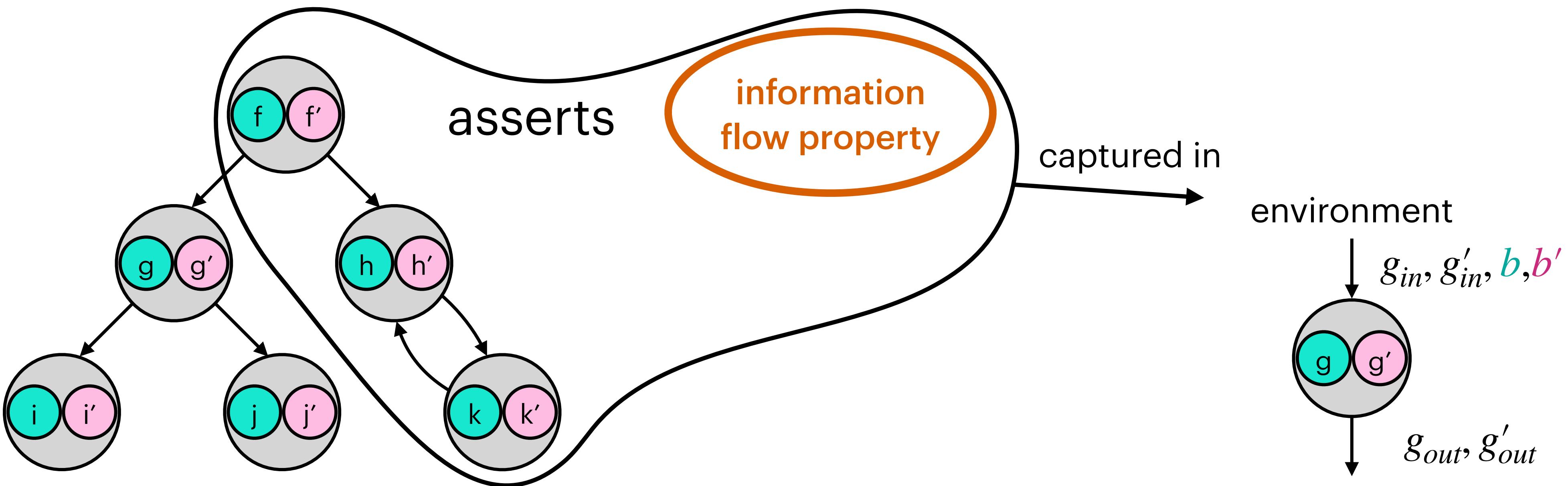
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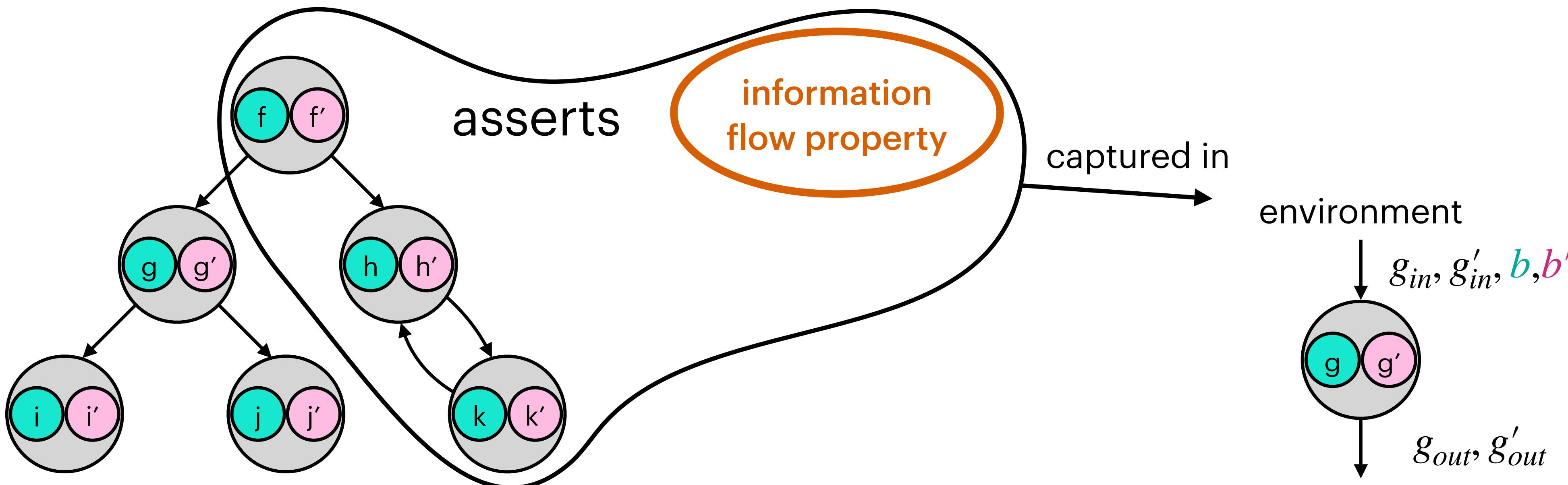
Property-Directed Summaries



Property-Directed Summaries



Property-Directed Summaries



$$b \wedge b'$$

activation
variables

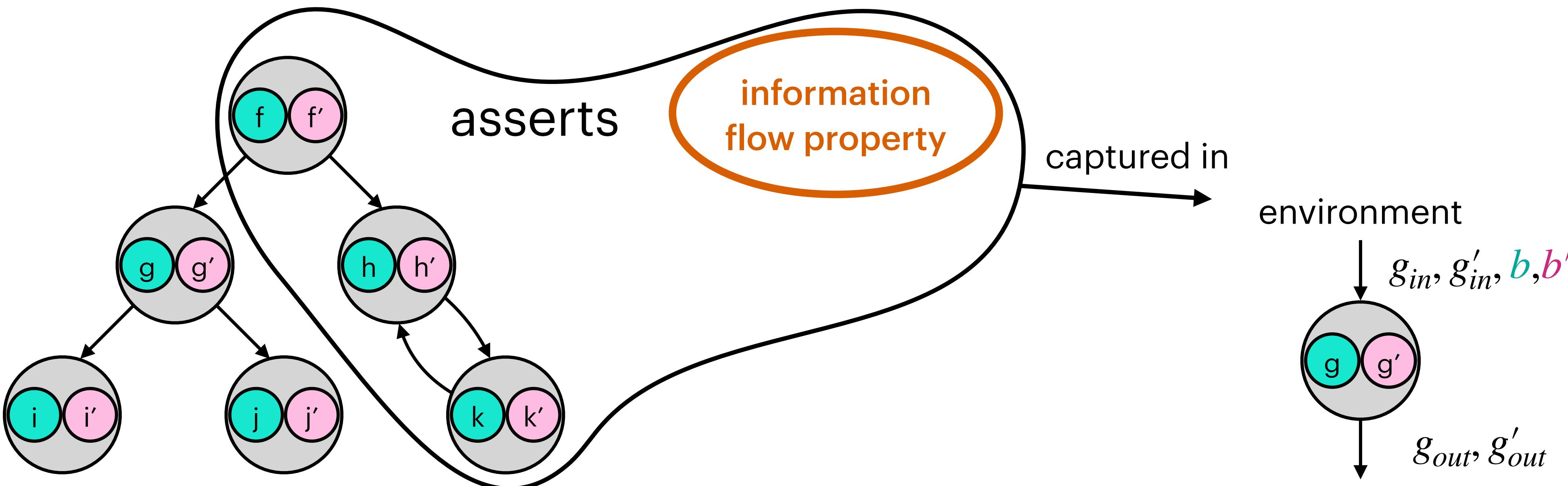
$$x = x' \wedge y = y' \Rightarrow$$

input equalities

$$z = z'$$

output
equalities

Property-Directed Summaries



Conjuncts in
environment

\wedge $b \wedge b'$

activation
variables

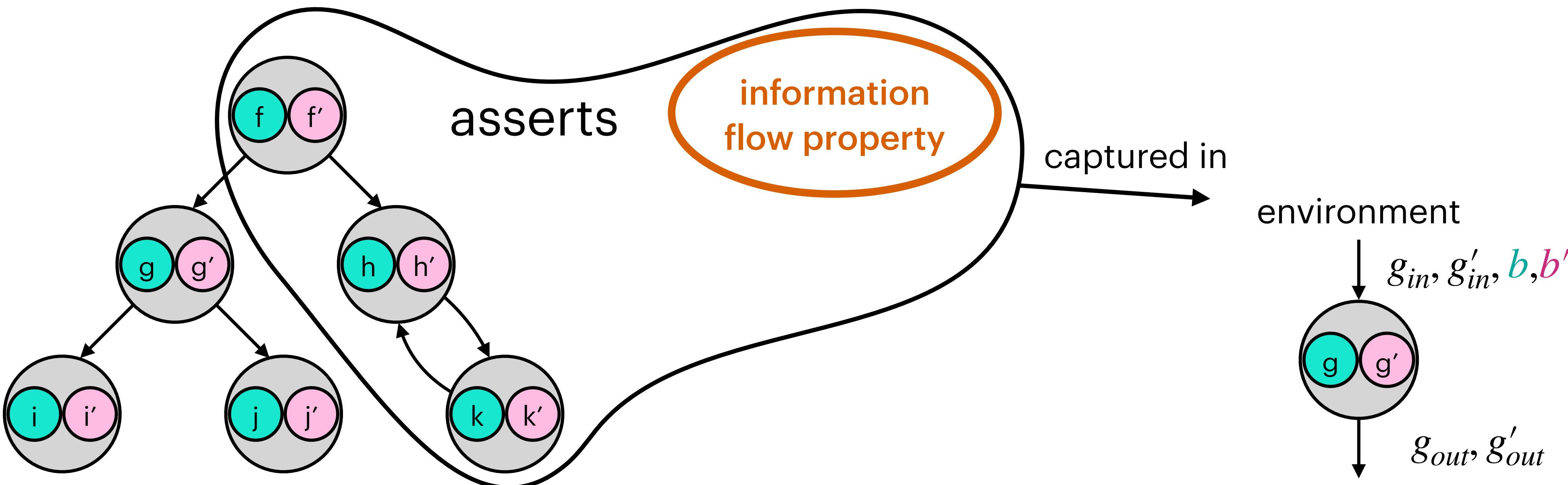
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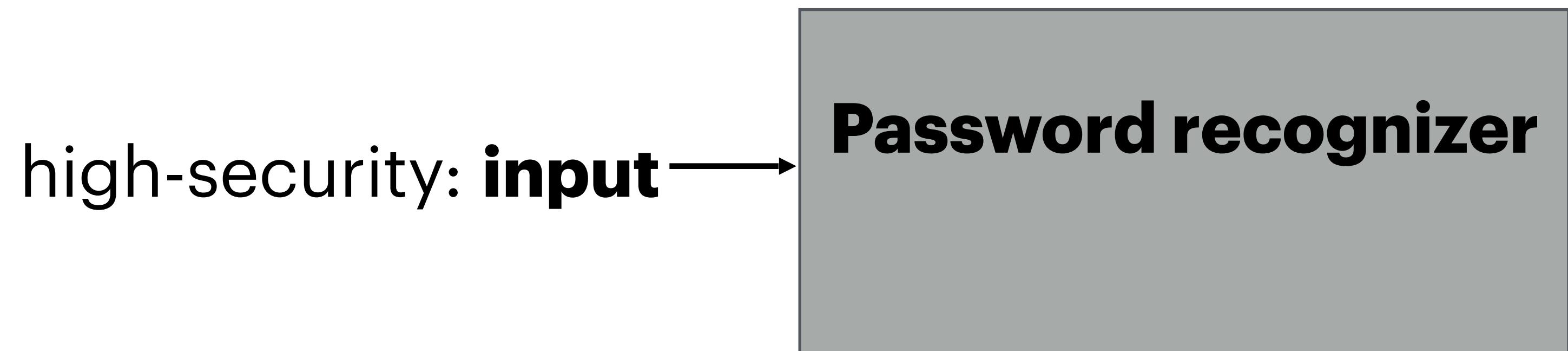
Declassification

Non-interference alone can be too restrictive

Password recognizer

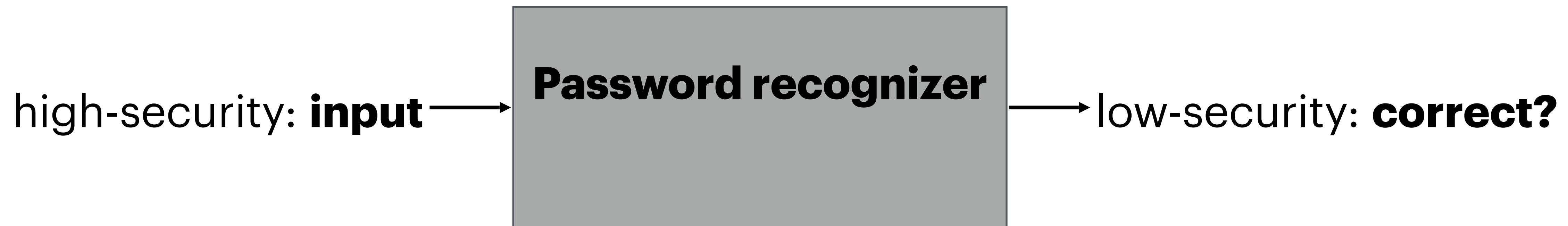
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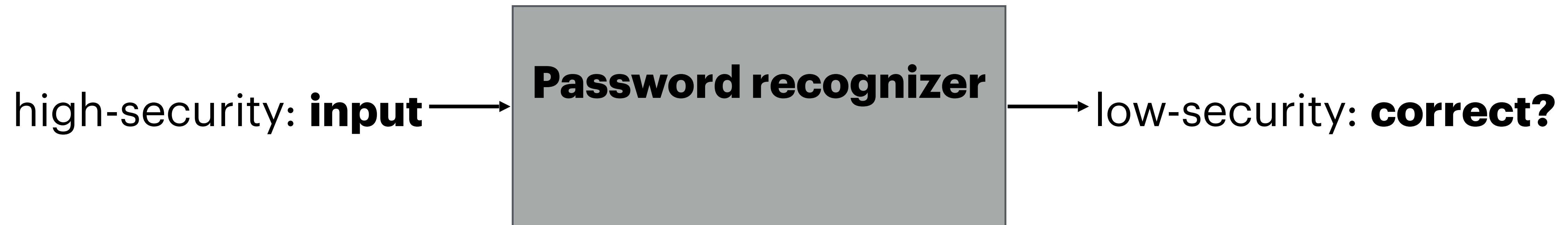
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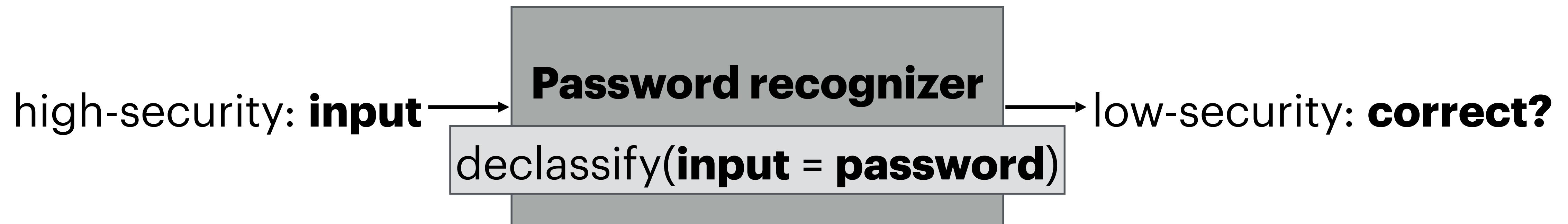
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Non-interference alone can be too restrictive
Can *declassify* to allow some leakage



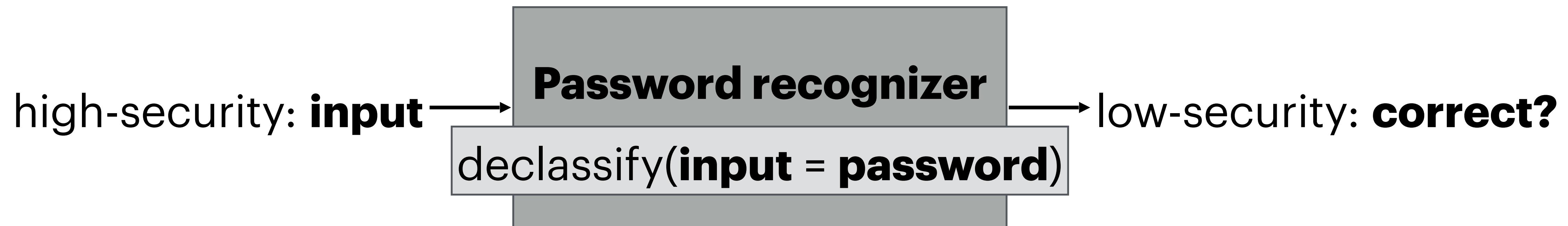
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Declassification

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Declassification can be captured in the environment

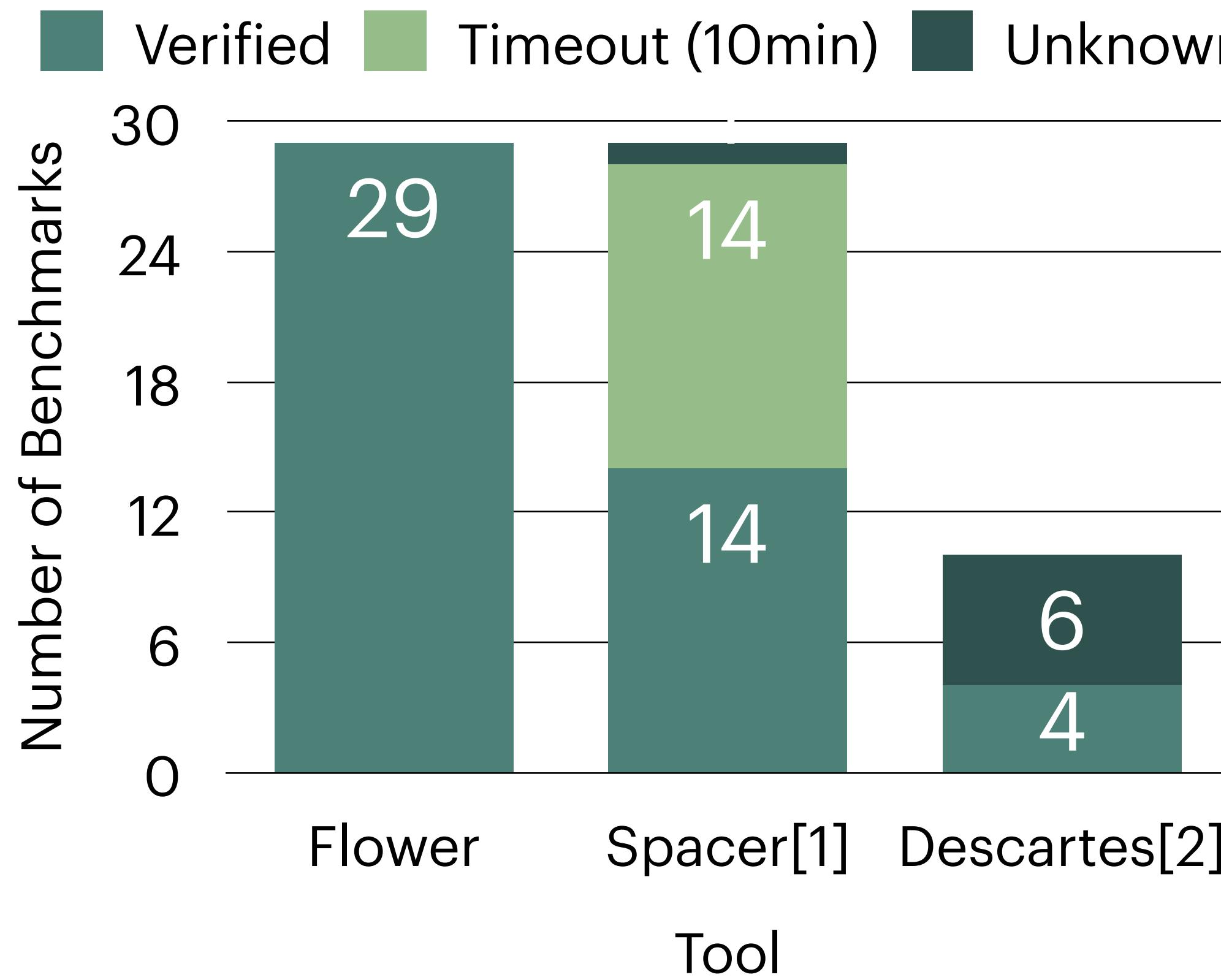
Experimental Results

Implemented in tool called Flower built on top of Clover

- [1] SMT-based model-checking for recursive programs, Komuravelli et al. FMSD'16
- [2] Cartesian Hoare Logic, Sousa and Dillig, PLDI'16

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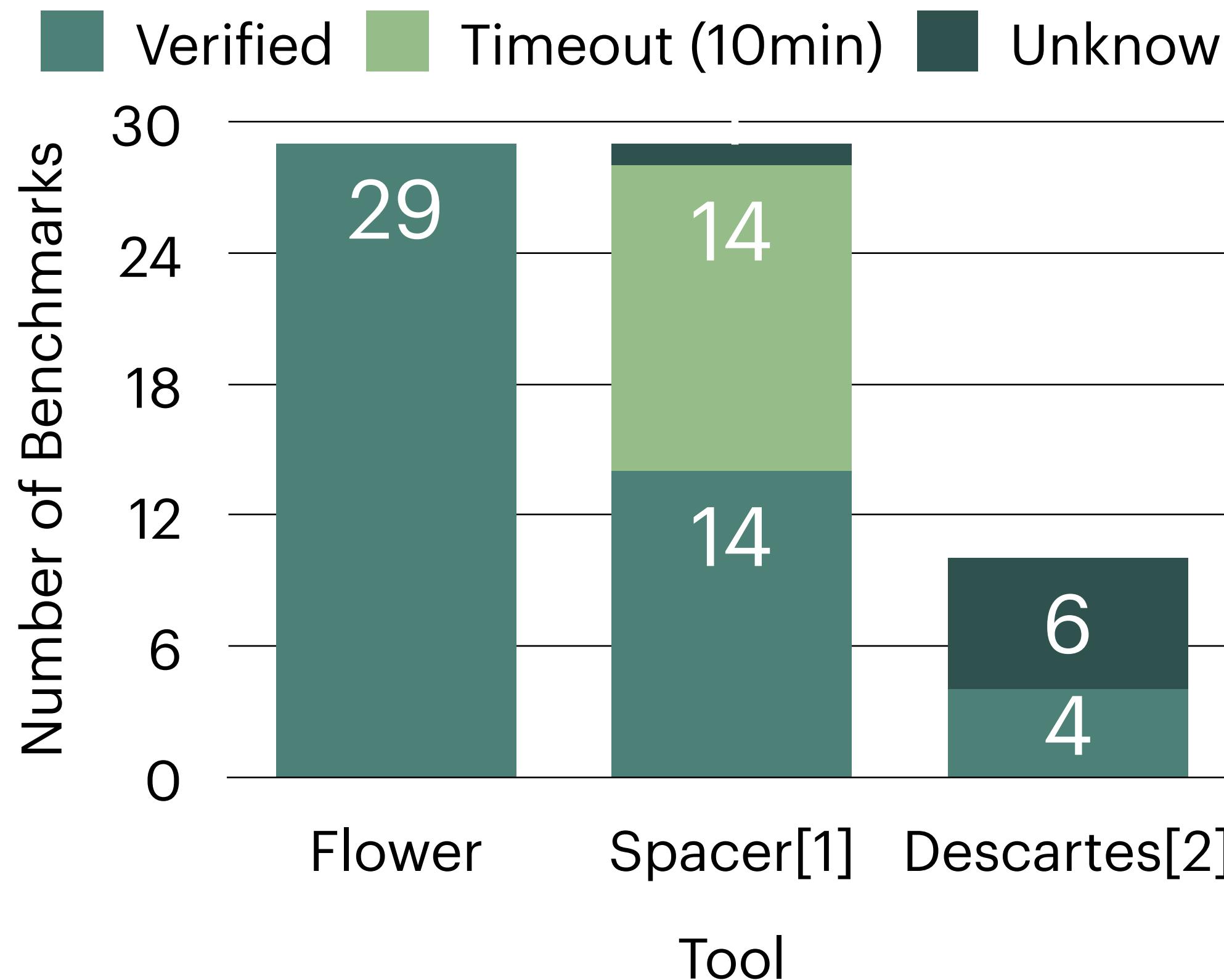
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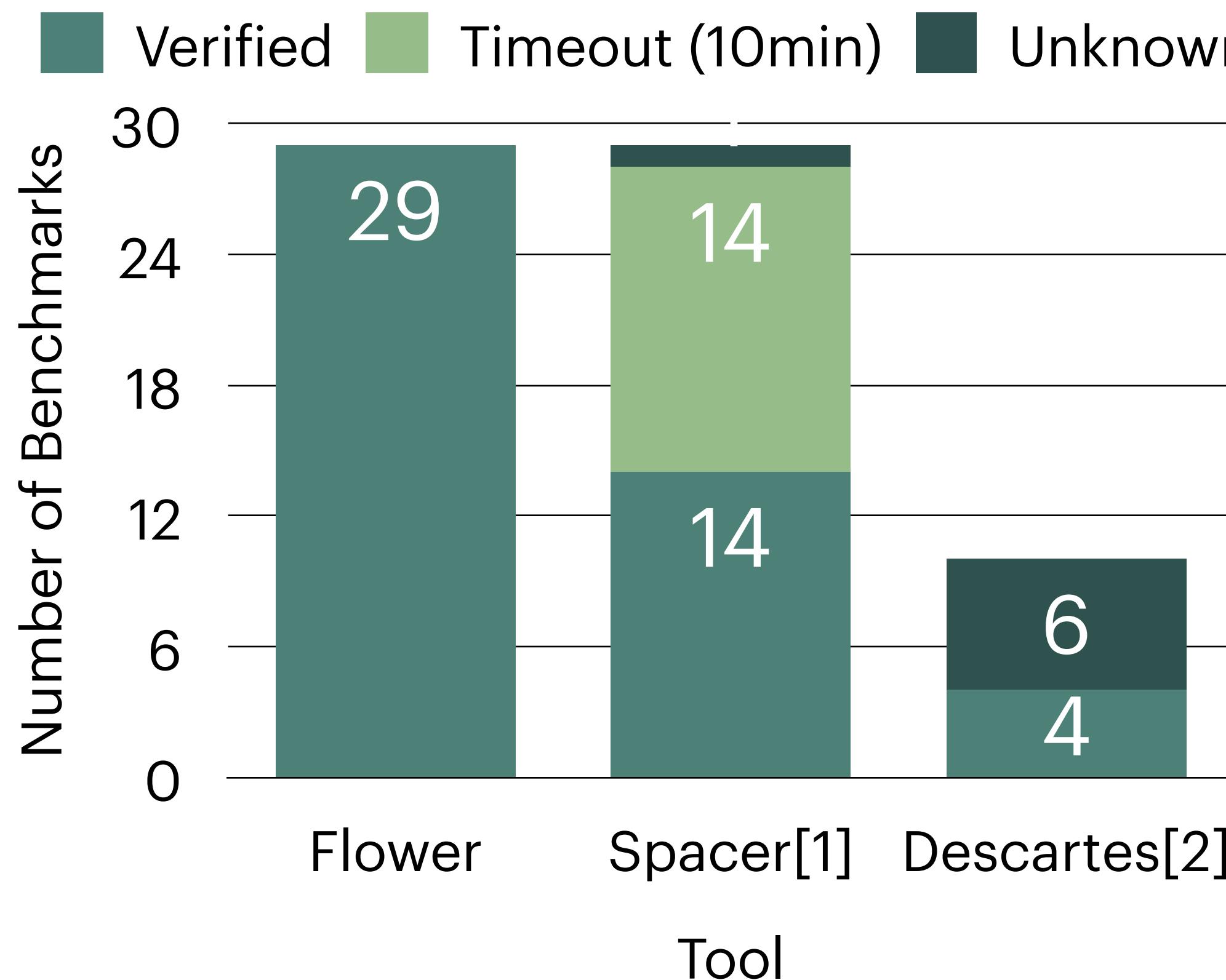


Unknown indicates inferred invariants too weak

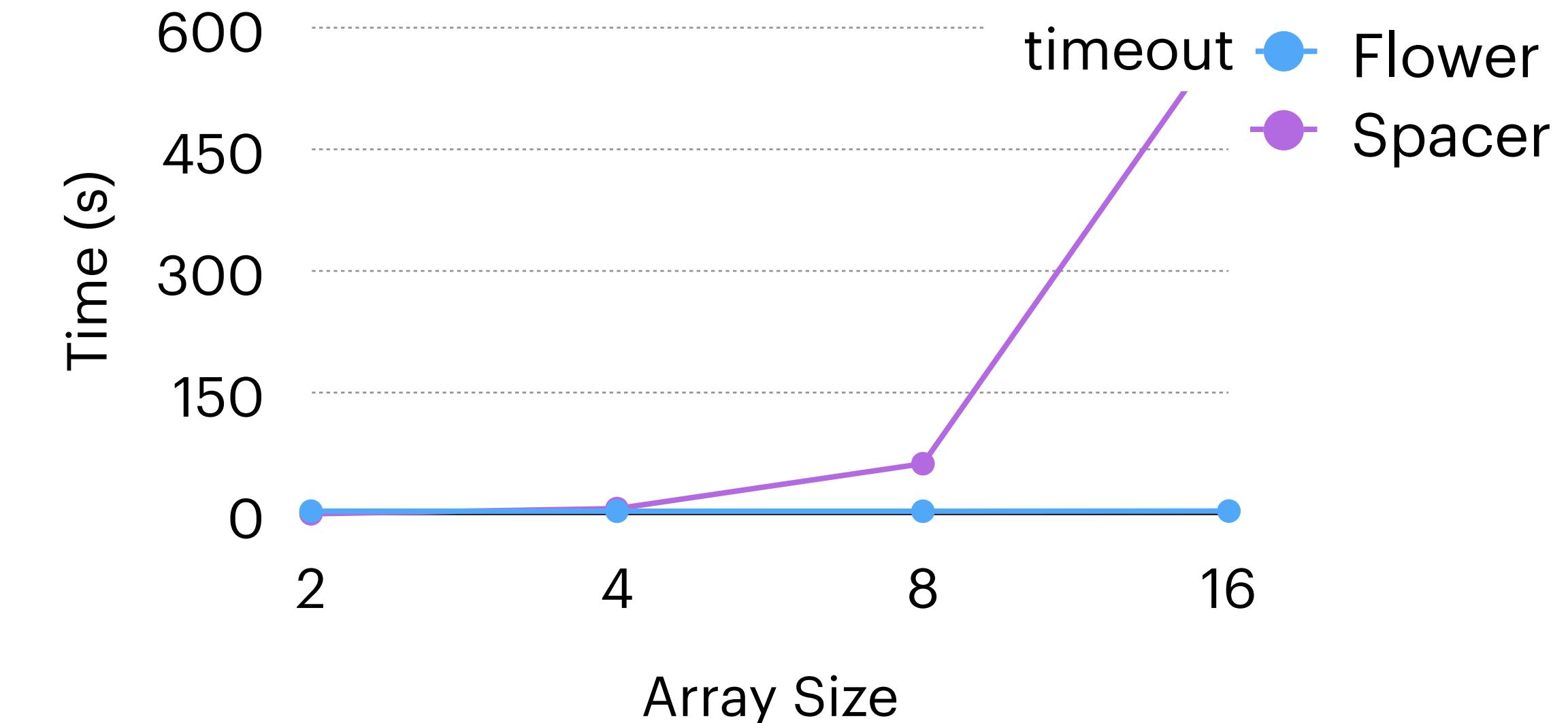
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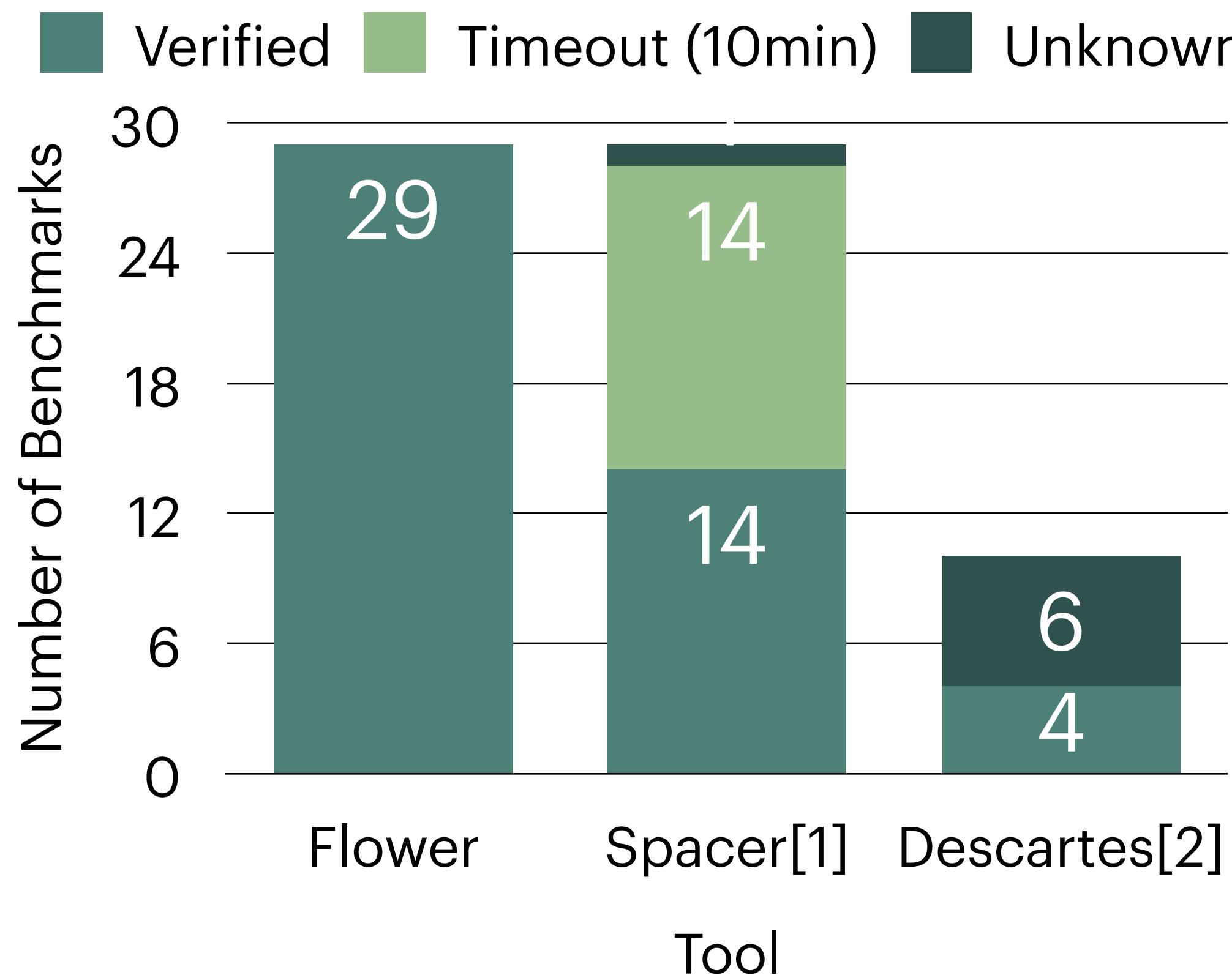


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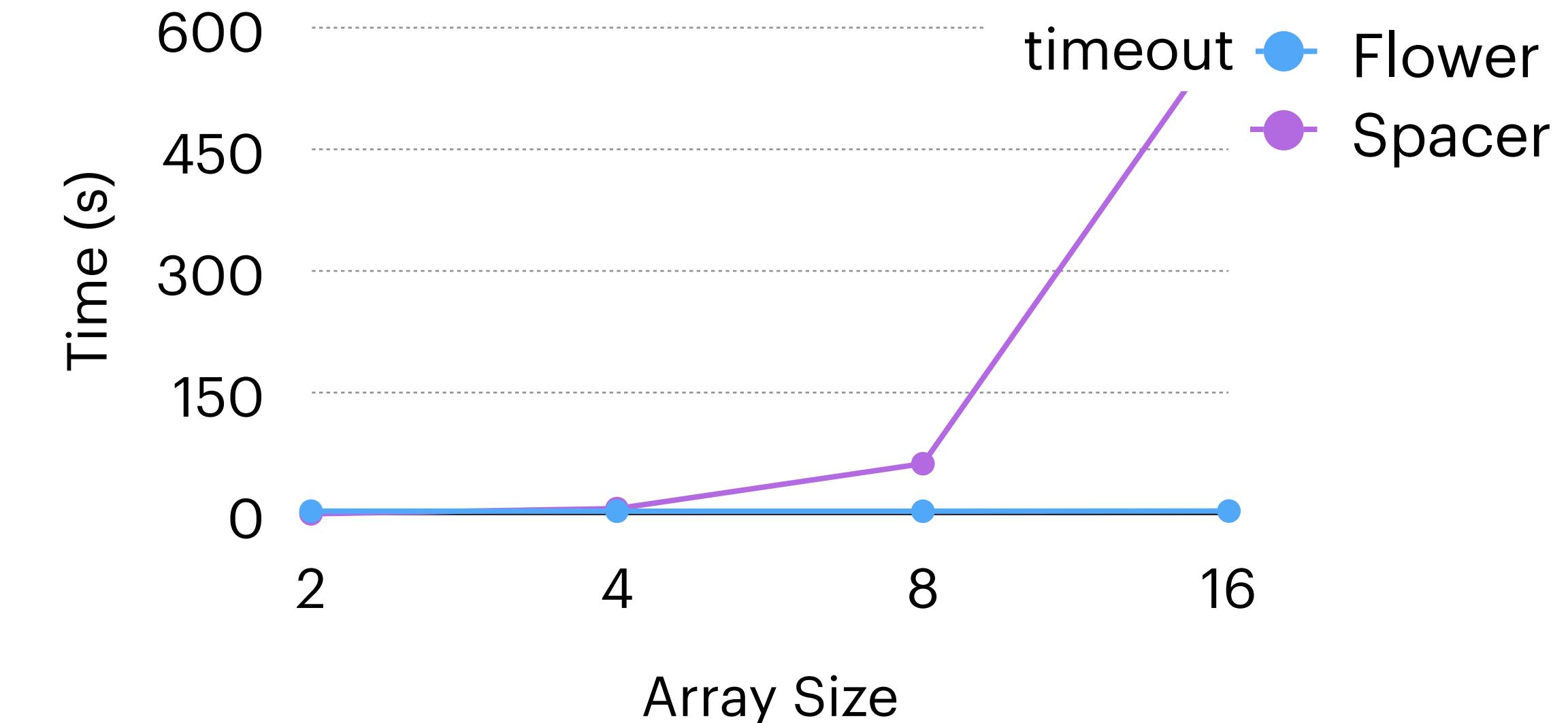
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Experimental Results

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Parametrizable benchmark shows
array size does not affect Flower's performance
because of quantified template

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Related Work

Relational Program Verification

Information-Flow Checking

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Information-Flow Checking

Non-modular approaches

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Syntax-Guided Synthesis for Quantified Array Invariants

[Fedyukovich et al., CAV'19]

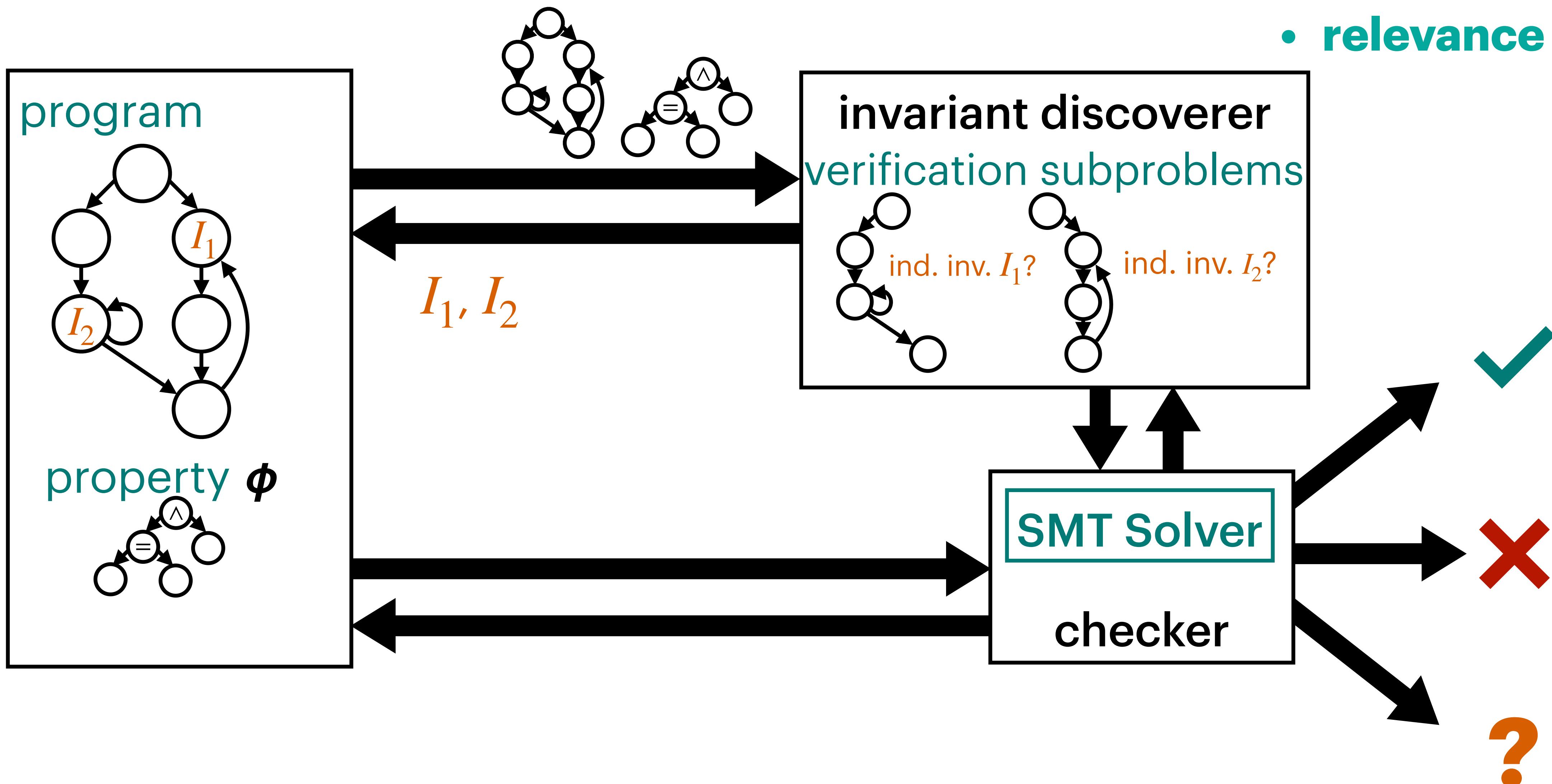
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Structure and Syntax

Structural info about programs and properties can help with:

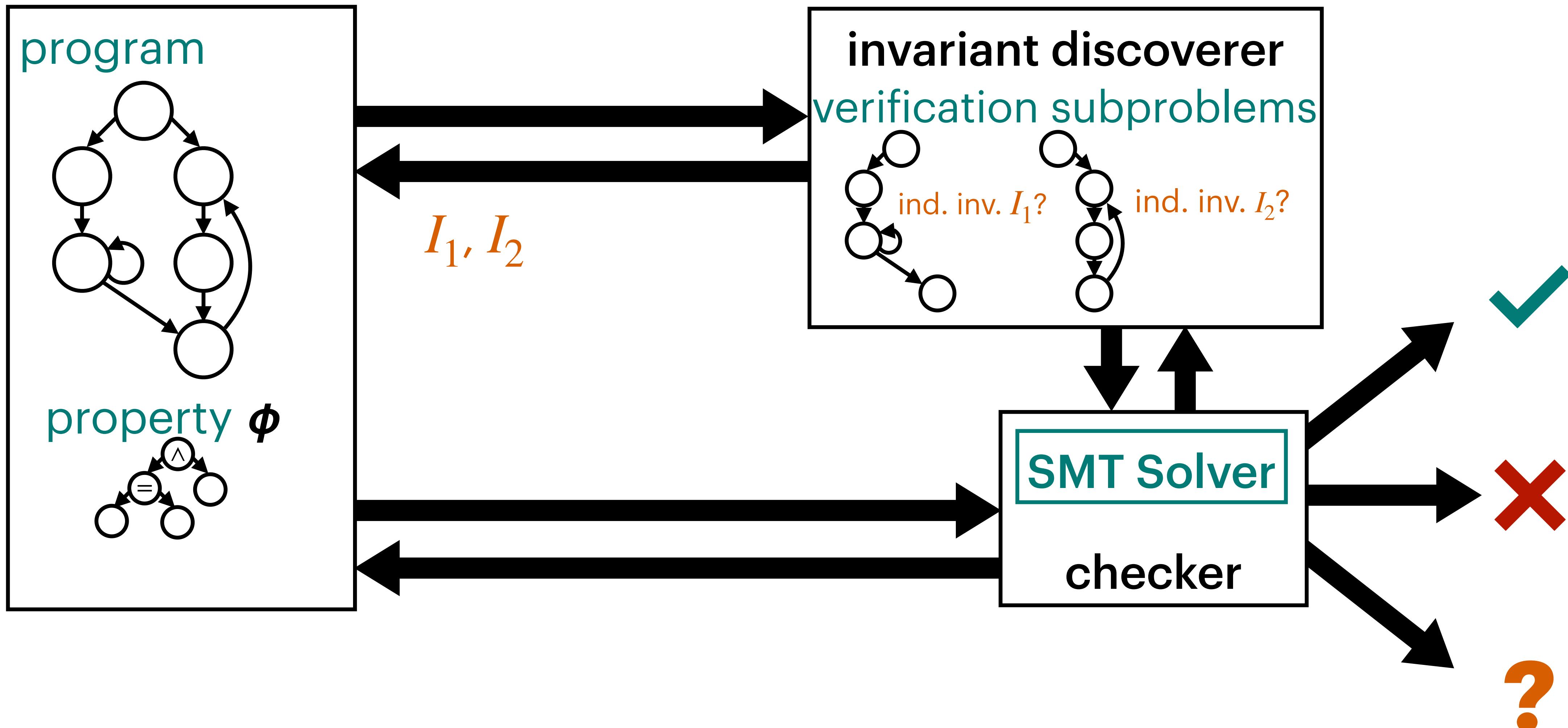
- performance
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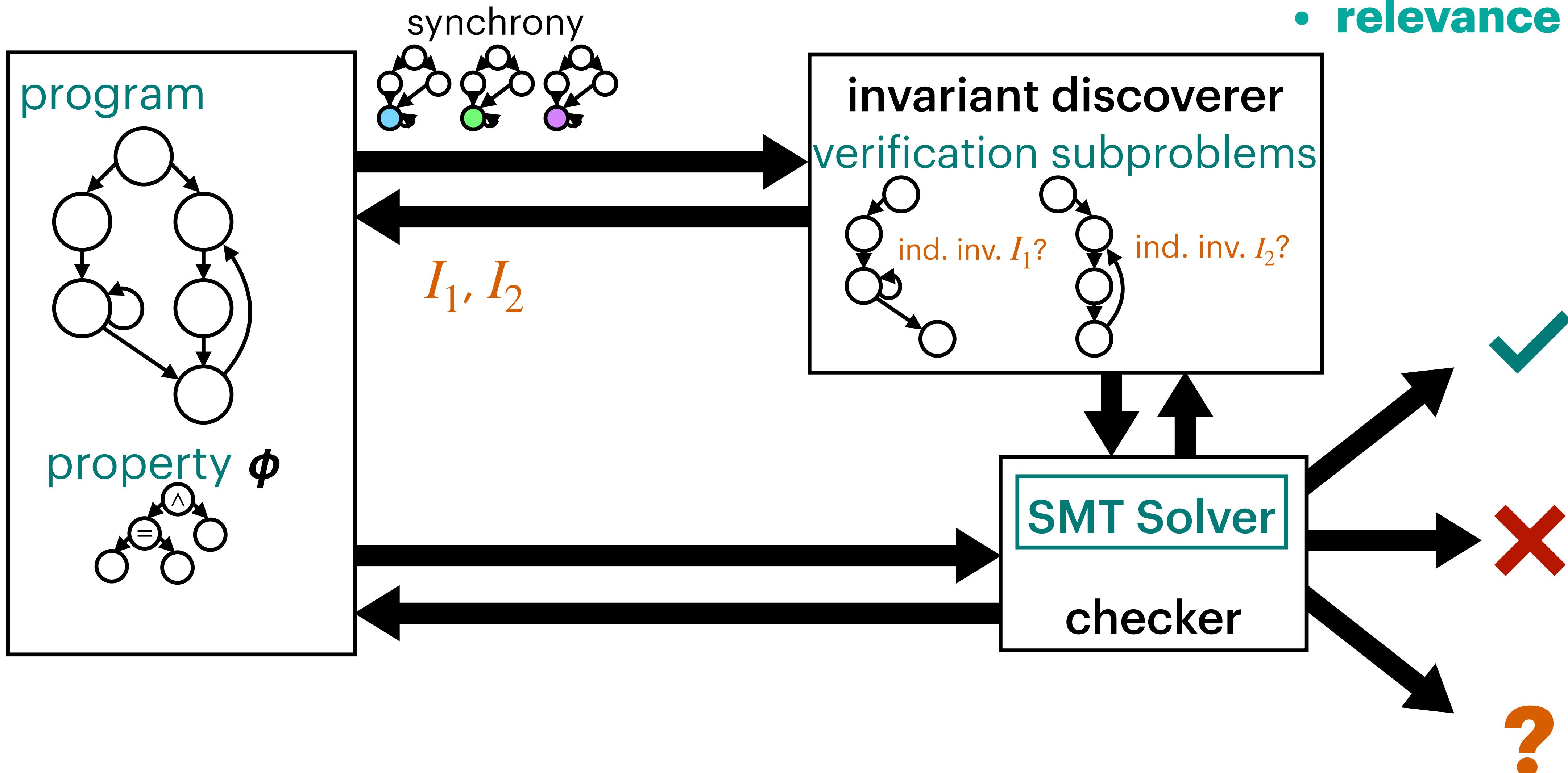
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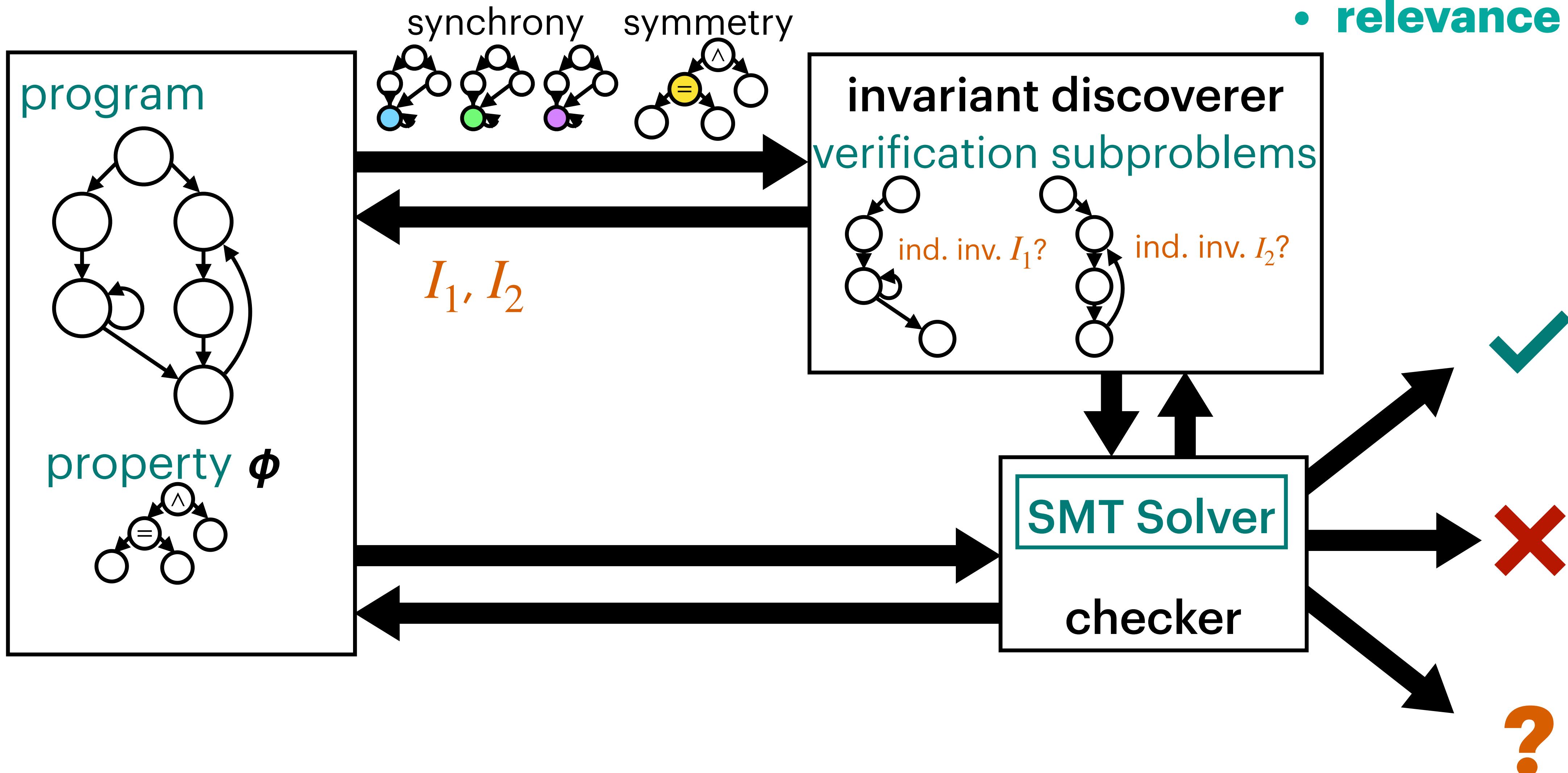
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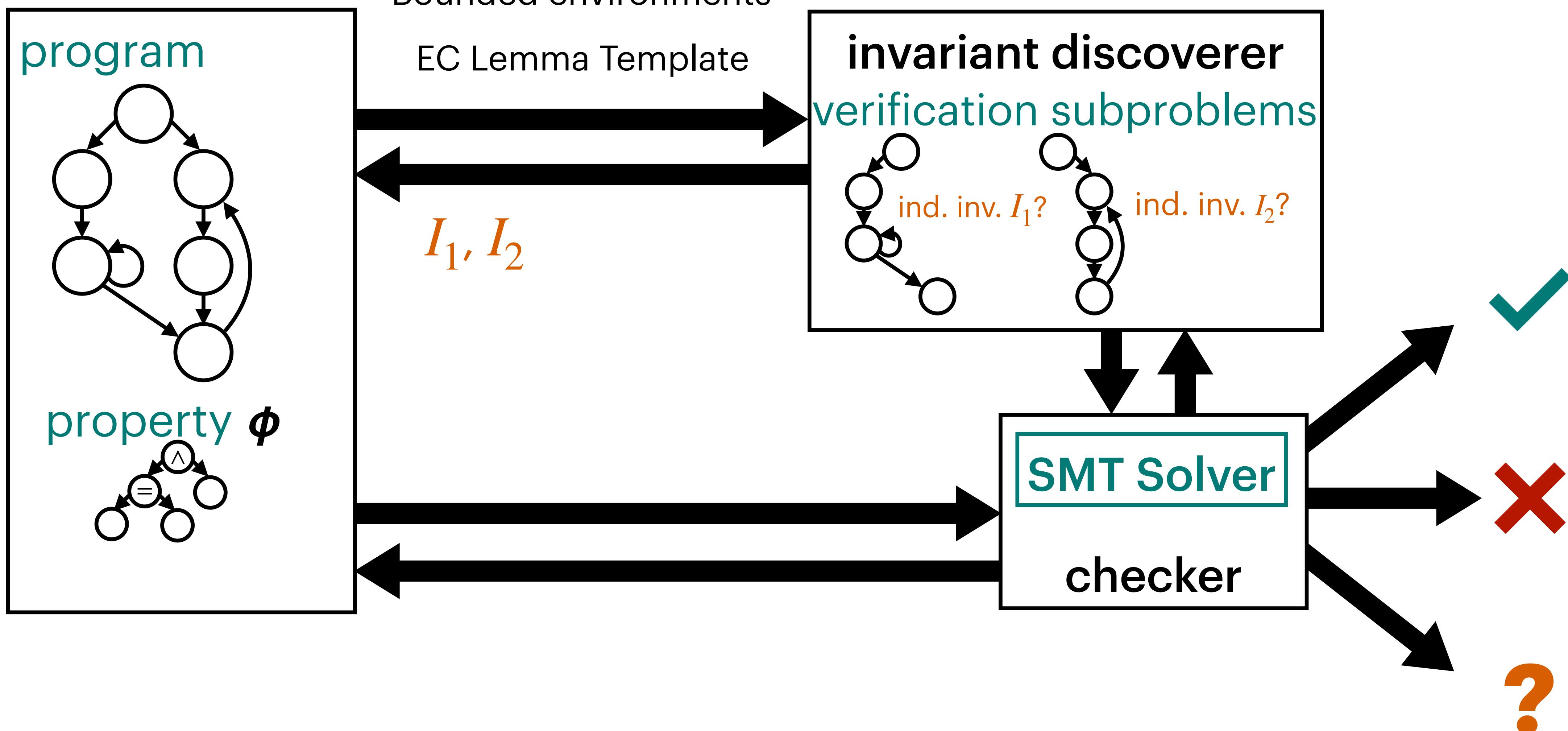
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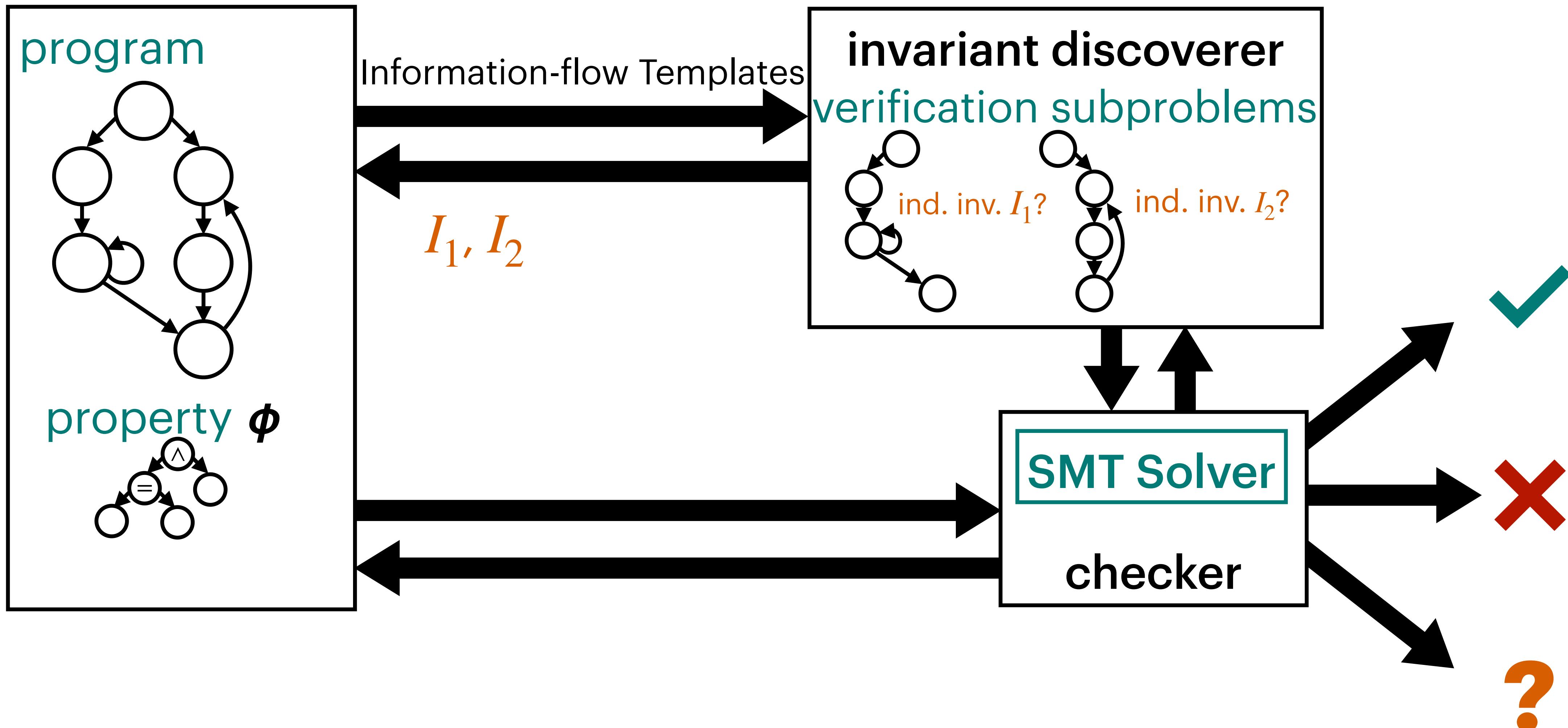
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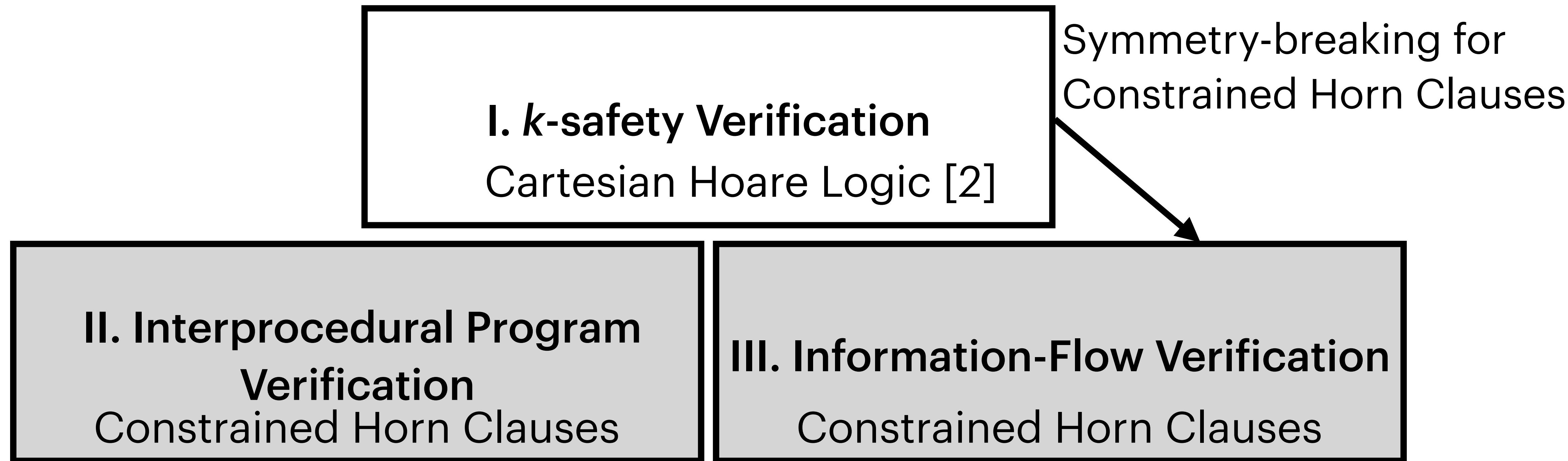
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Contributions

How to exploit **structure** of both **programs** and **properties** to infer and leverage **invariants** that improve **scalability** and **performance** in SMT-based automated verification.

Future Work



Handle heaps: Constrained Horn Clauses + heaps [1]

[1] Towards an SMT-Lib Theory of Heap, Esen and Rümmer, IJCAR'20

[2] Cartesian Hoare Logic, Sousa and Dillig, PLDI'16

Extra slides

Invariants

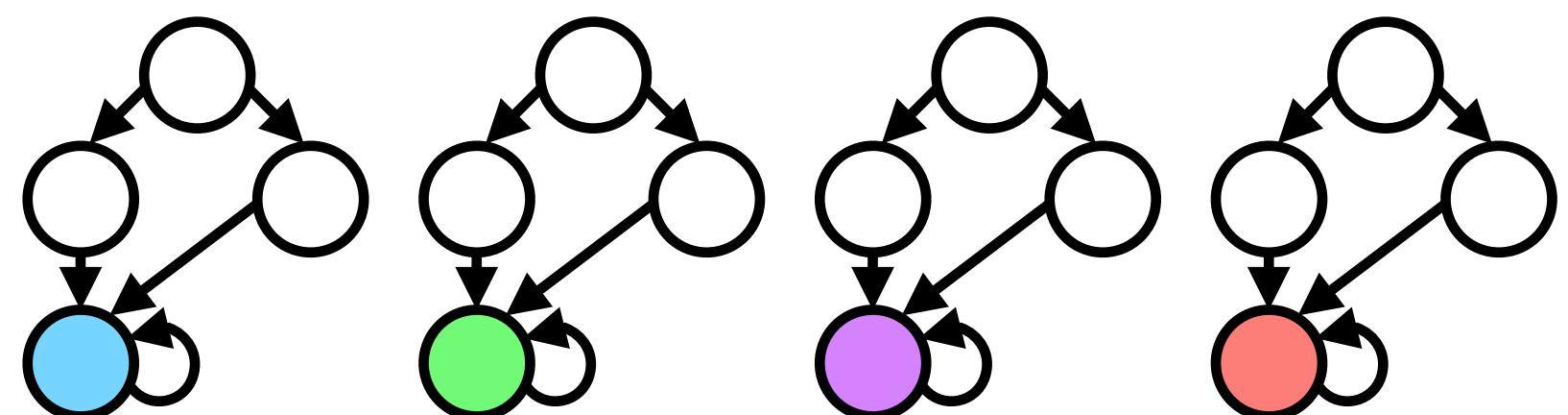
How to make it easy to **infer** relational properties with symmetries?

invariant
synthesizer

Invariants

How to make it easy to **infer** relational properties with symmetries?

synchronize (align) structurally similar parts
(e.g., control-flow graph nodes)

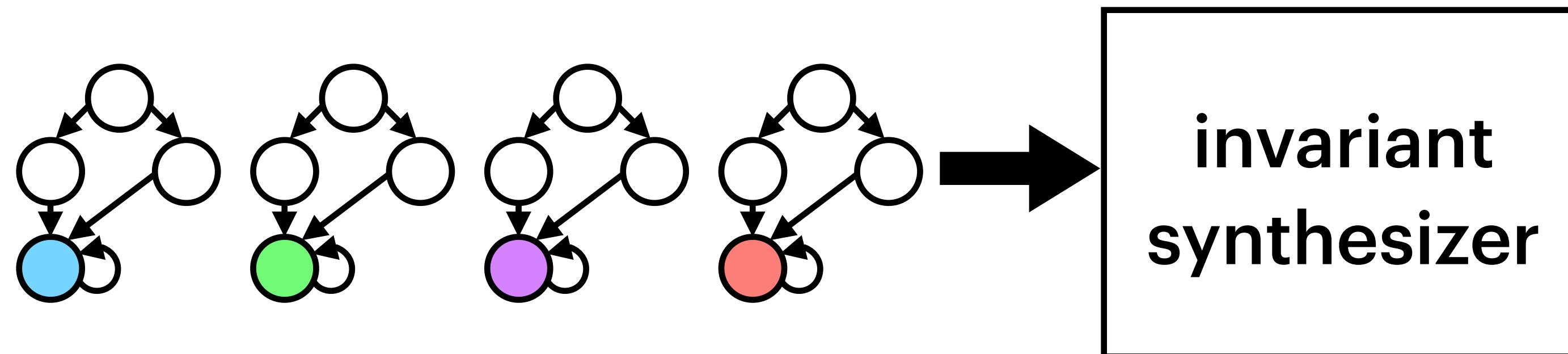


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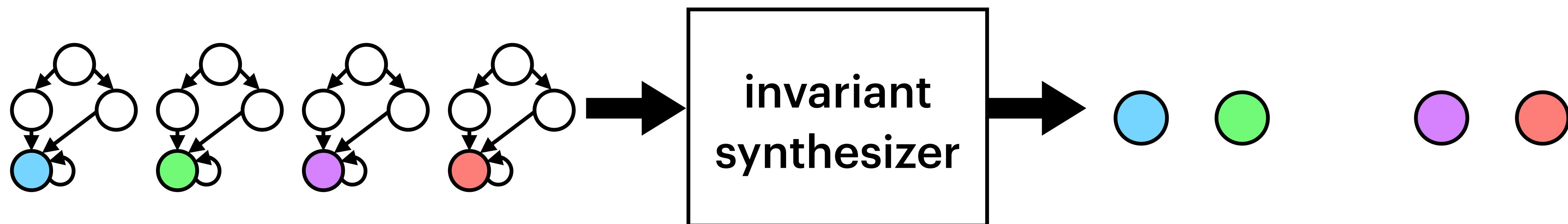
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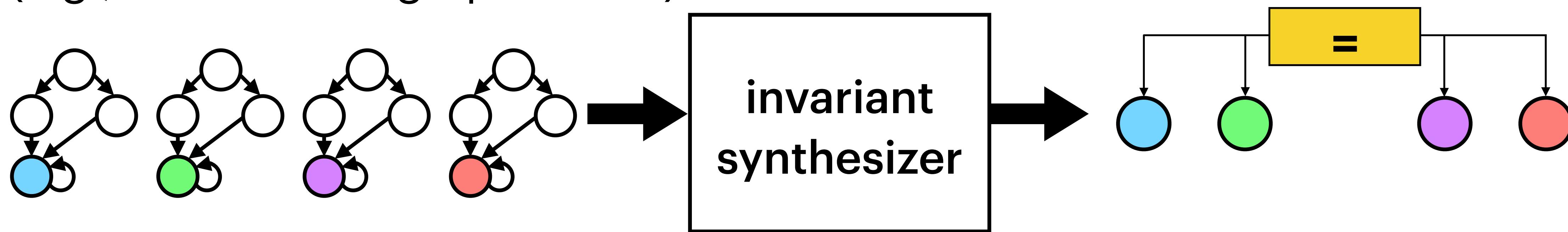


infer simpler relational invariants
that are more likely to have symmetries

Invariants

How to make it easy to **infer** relational properties with symmetries?

synchronize (align) structurally similar parts
(e.g., control-flow graph nodes)

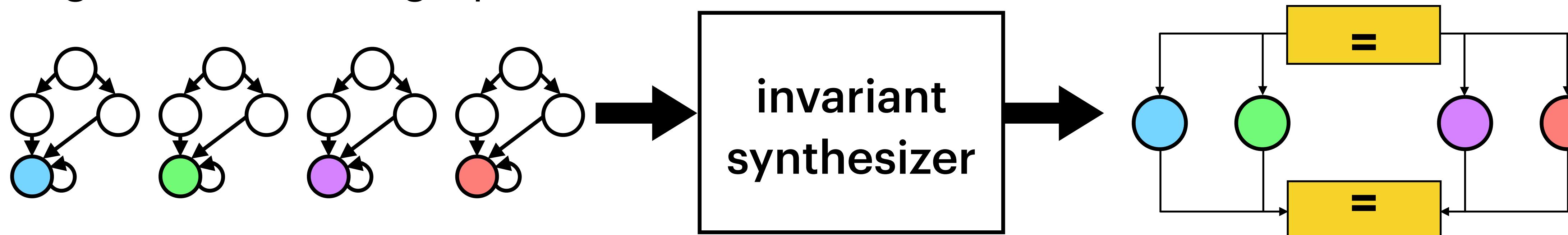


infer simpler relational invariants
that are more likely to have symmetries

Invariants

How to make it easy to **infer** relational properties with symmetries?

synchronize (align) structurally similar parts
(e.g., control-flow graph nodes)



infer simpler relational invariants
that are more likely to have symmetries

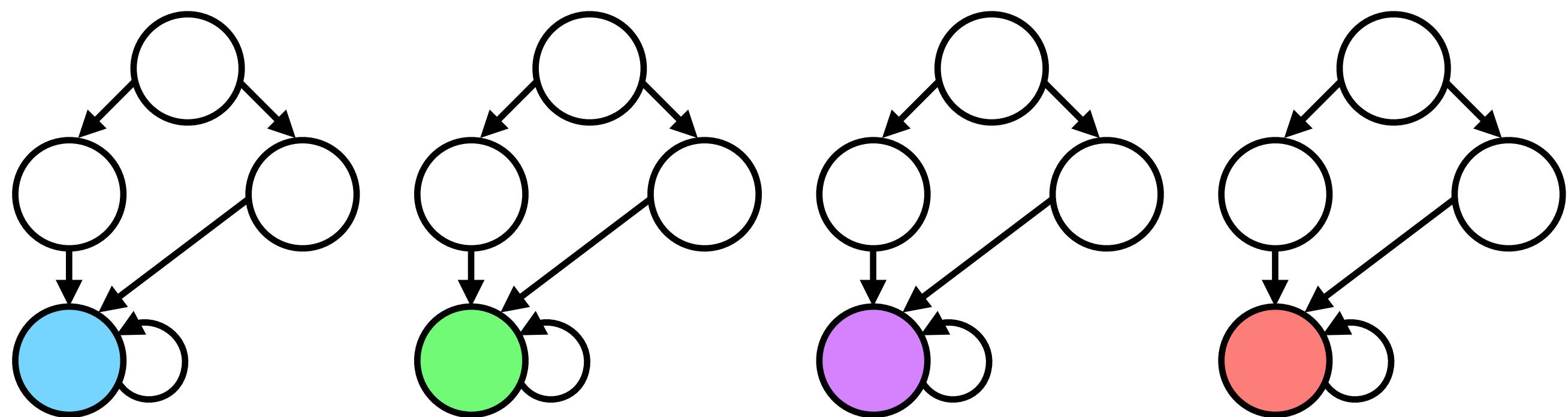
Synchrony for Loops

How to make it easy to infer relational loop invariants?

[Barthe et al., 2011]
[Sousa and Dillig, 2016]

Synchrony for Loops

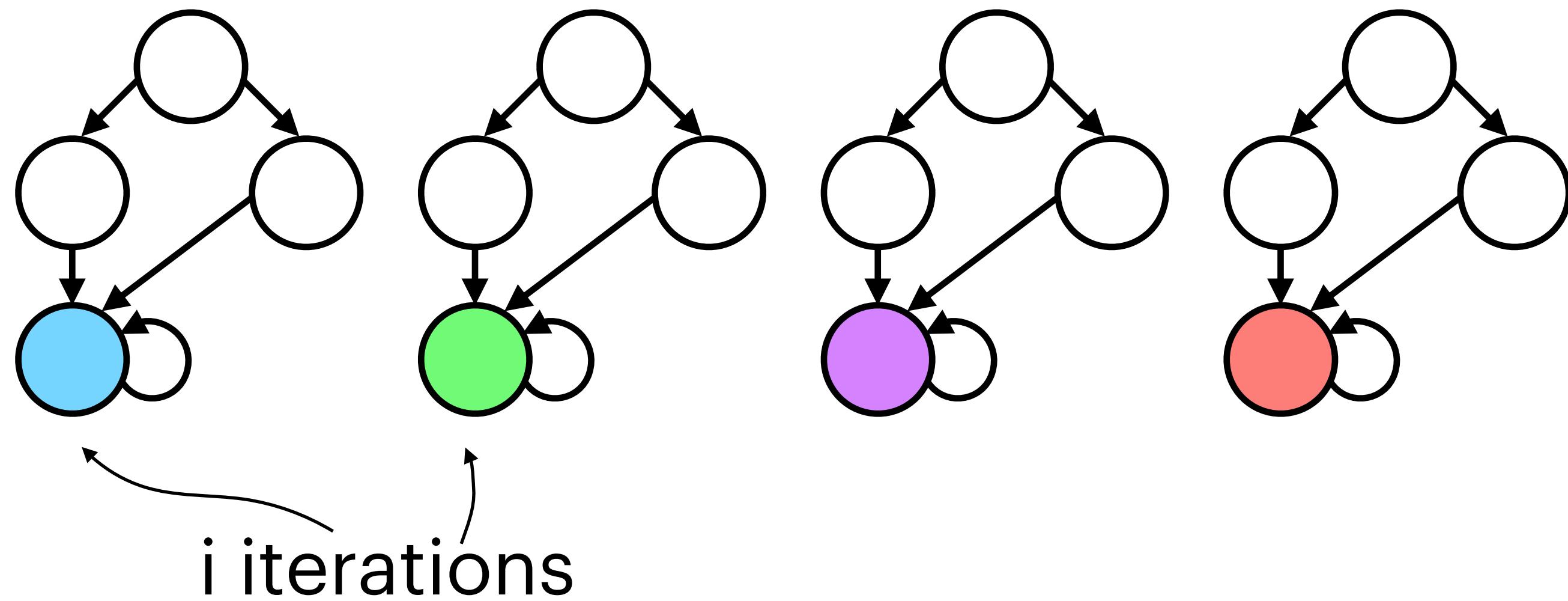
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Synchrony for Loops

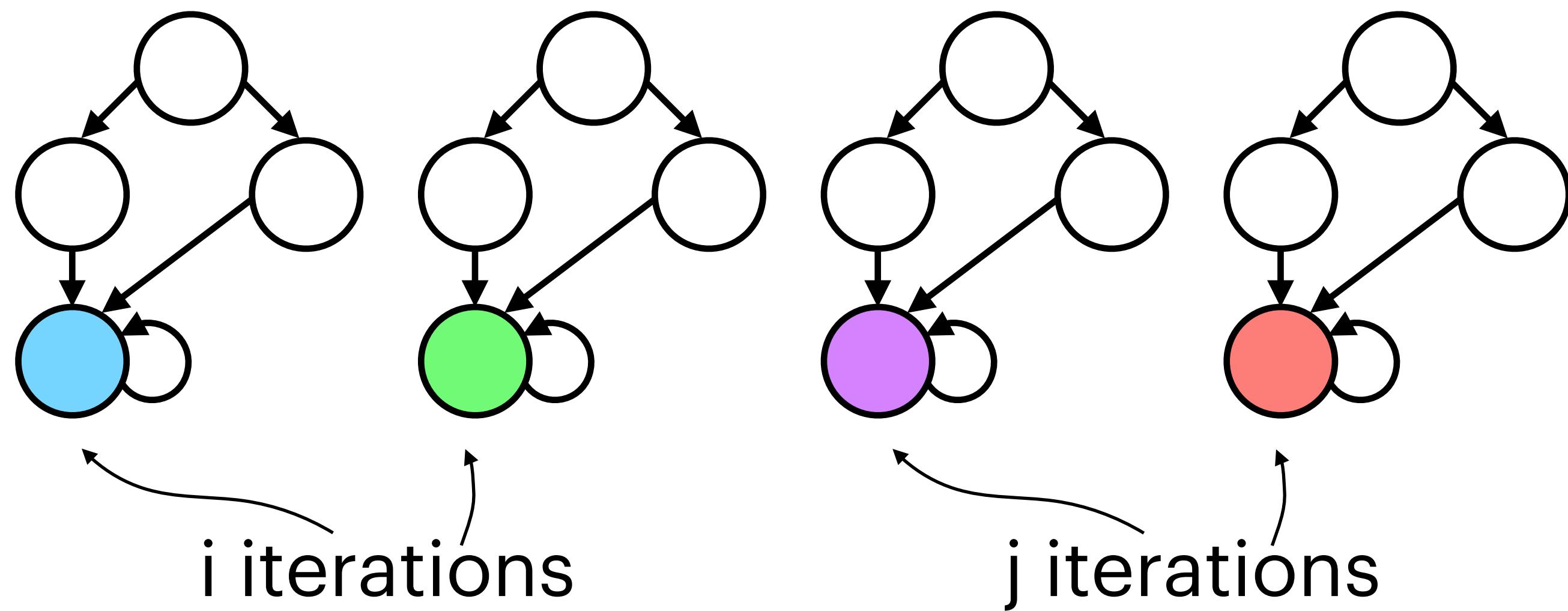
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Synchrony for Loops

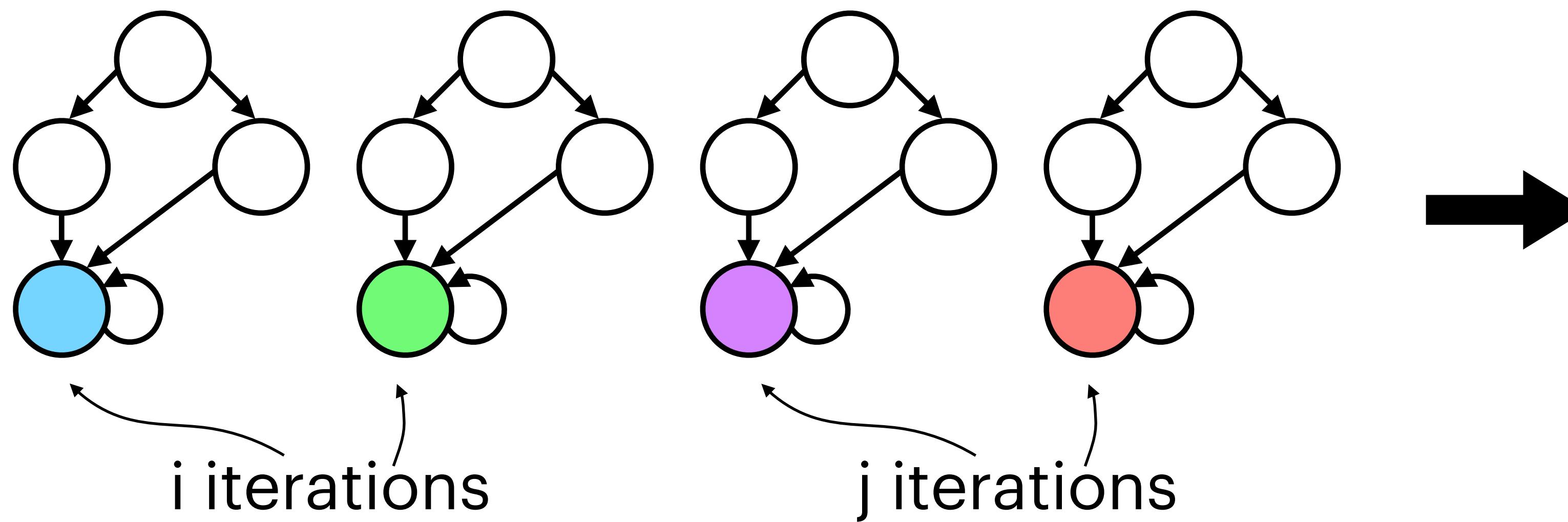
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Synchrony for Loops

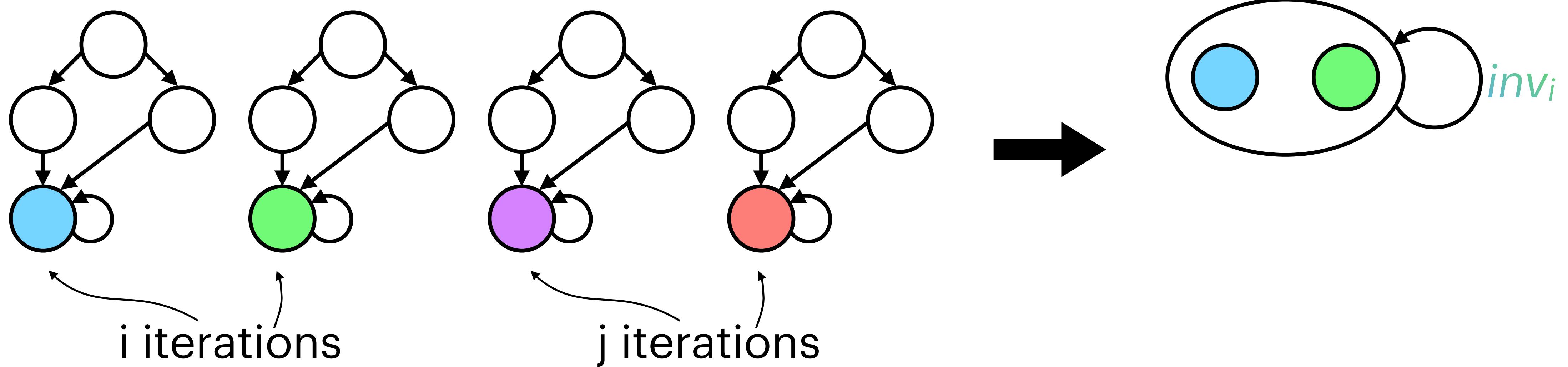
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Synchrony for Loops

How to make it easy to infer relational loop invariants?

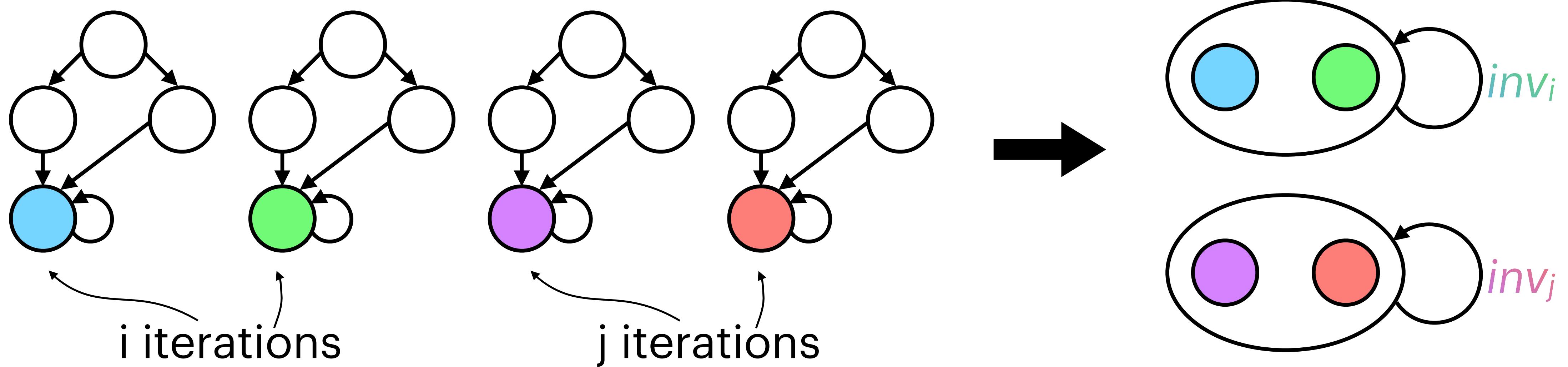


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Synchrony for Loops

How to make it easy to infer relational loop invariants?

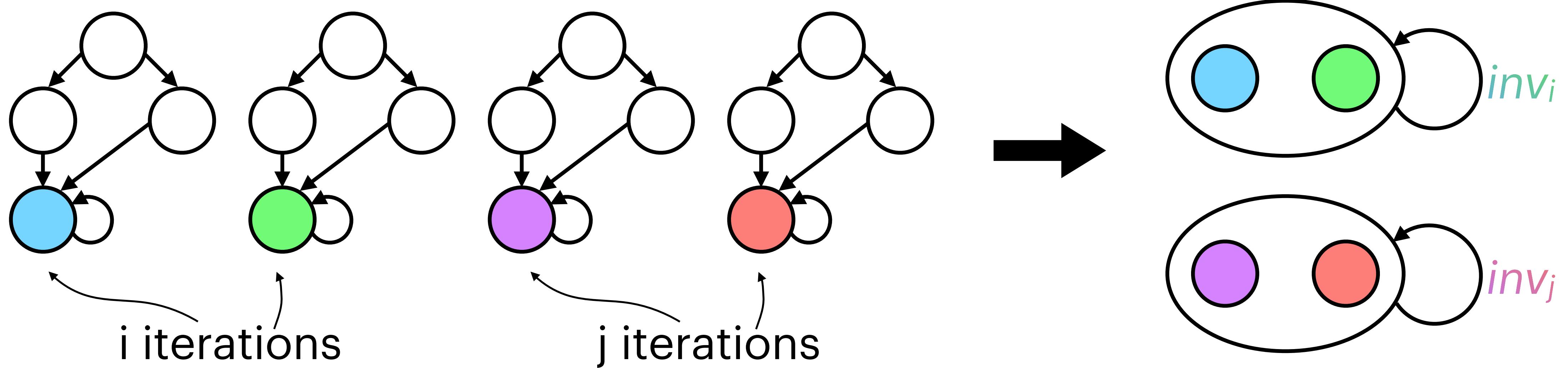


[Barthe et al., 2011]

[Sousa and Dillig, 2016]

Synchrony for Loops

How to make it easy to infer relational loop invariants?



Use one simple relational loop invariant per set of “lockstep” loops.

[Barthe et al., 2011]

[Sousa and Dillig, 2016]

Maximal Lockstep Loop Detection

Synthesize simple relational invariant I , then do partition-refinement:

At each step, ask:

Maximal Lockstep Loop Detection

Synthesize simple relational invariant I , then do partition-refinement:

At each step, ask:

I and

Maximal Lockstep Loop Detection

Synthesize simple relational invariant I , then do partition-refinement:

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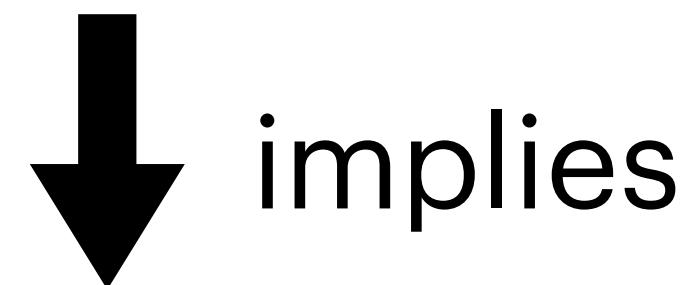
I and $(\text{blue circle with } \times \text{ or self-loop} \text{ or green circle with } \times \text{ or self-loop} \text{ or purple circle with } \times \text{ or self-loop} \text{ or red circle with } \times \text{ or self-loop})$ One loop terminated

Maximal Lockstep Loop Detection

Synthesize simple relational invariant I , then do partition-refinement:

At each step, ask:

I and $(\text{blue circle with red X} \text{ or } \text{green circle with red X} \text{ or } \text{purple circle with red X} \text{ or } \text{red circle with red X})$ One loop terminated

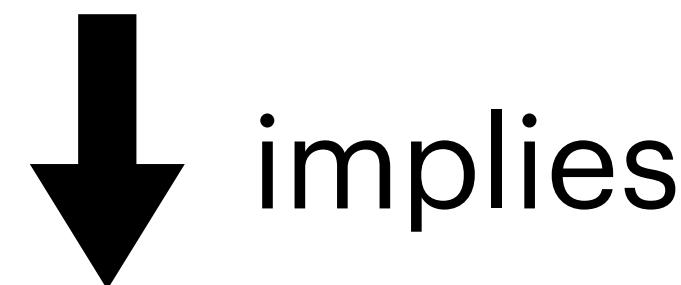


Maximal Lockstep Loop Detection

Synthesize simple relational invariant I , then do partition-refinement:

At each step, ask:

I and $(\text{blue circle with self-loop and } \times \text{ or green circle with self-loop and } \times \text{ or purple circle with self-loop and } \times \text{ or red circle with self-loop and } \times)$ One loop terminated



implies

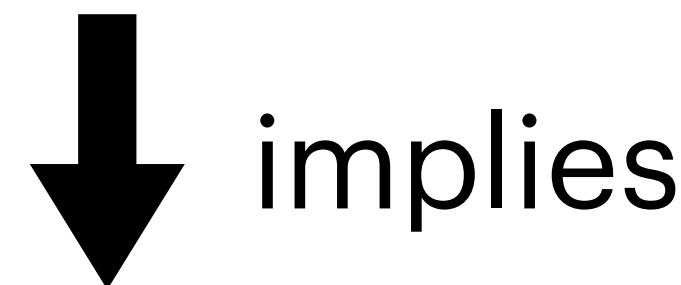
$\text{blue circle with self-loop and } \times \text{ and green circle with self-loop and } \times \text{ and purple circle with self-loop and } \times \text{ and red circle with self-loop and } \times$ All loops have terminated

Maximal Lockstep Loop Detection

Synthesize simple relational invariant I , then do partition-refinement:

At each step, ask:

I and $(\text{blue circle with self-loop and crossed-out self-loop} \text{ or } \text{green circle with self-loop and crossed-out self-loop} \text{ or } \text{purple circle with self-loop and crossed-out self-loop} \text{ or } \text{red circle with self-loop and crossed-out self-loop})$ One loop terminated



$\text{blue circle with self-loop and crossed-out self-loop}$ and $\text{green circle with self-loop and crossed-out self-loop}$ and $\text{purple circle with self-loop and crossed-out self-loop}$ and $\text{red circle with self-loop and crossed-out self-loop}$ All loops have terminated

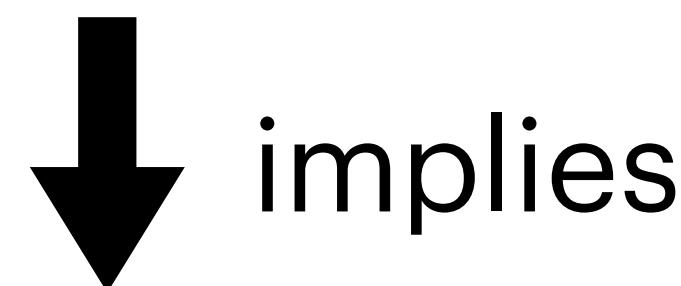
Ask as SMT query, and use model to partition

Maximal Lockstep Loop Detection

Synthesize simple relational invariant I , then do partition-refinement:

At each step, ask:

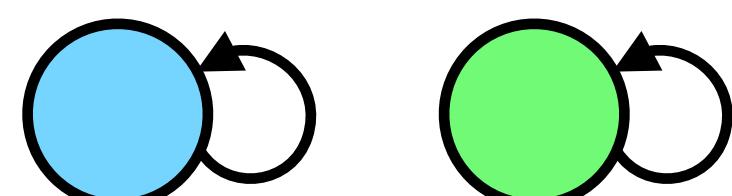
I and $(\text{blue circle with self-loop} \text{ or } \text{green circle with self-loop} \text{ or } \text{purple circle with self-loop} \text{ or } \text{red circle with self-loop})$ One loop terminated



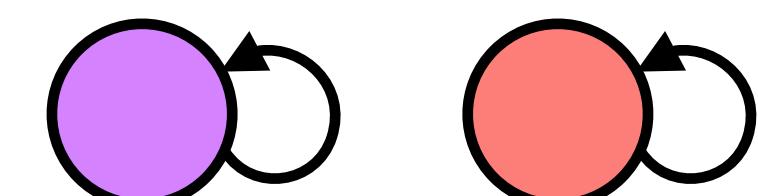
implies

$\text{blue circle with self-loop} \text{ and } \text{green circle with self-loop} \text{ and } \text{purple circle with self-loop} \text{ and } \text{red circle with self-loop}$ All loops have terminated

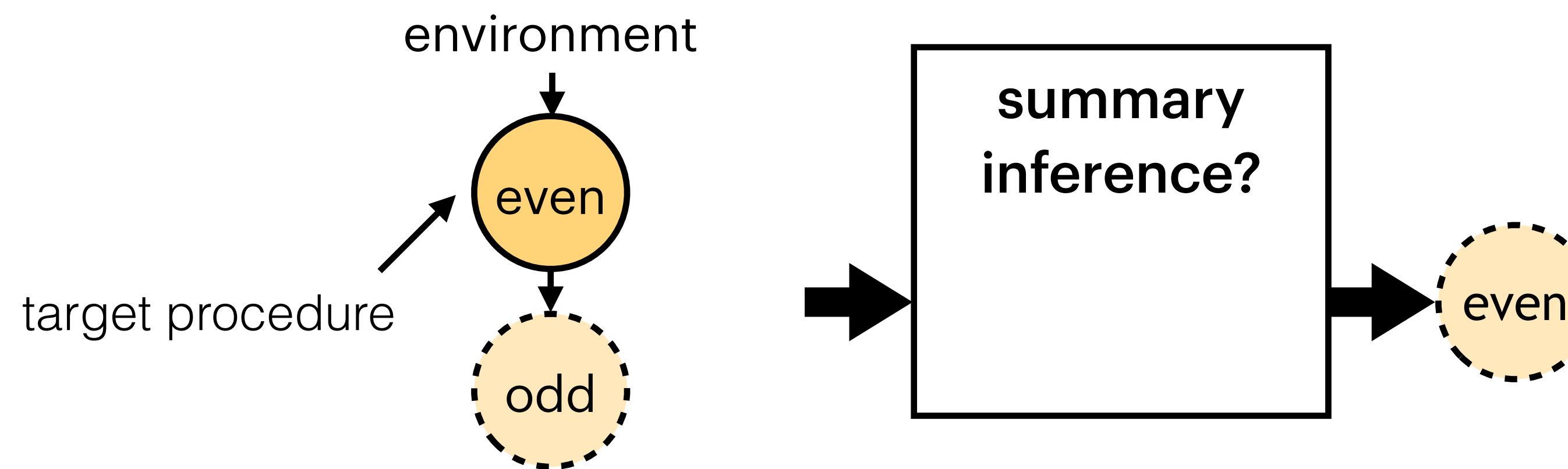
Ask as SMT query, and use model to partition



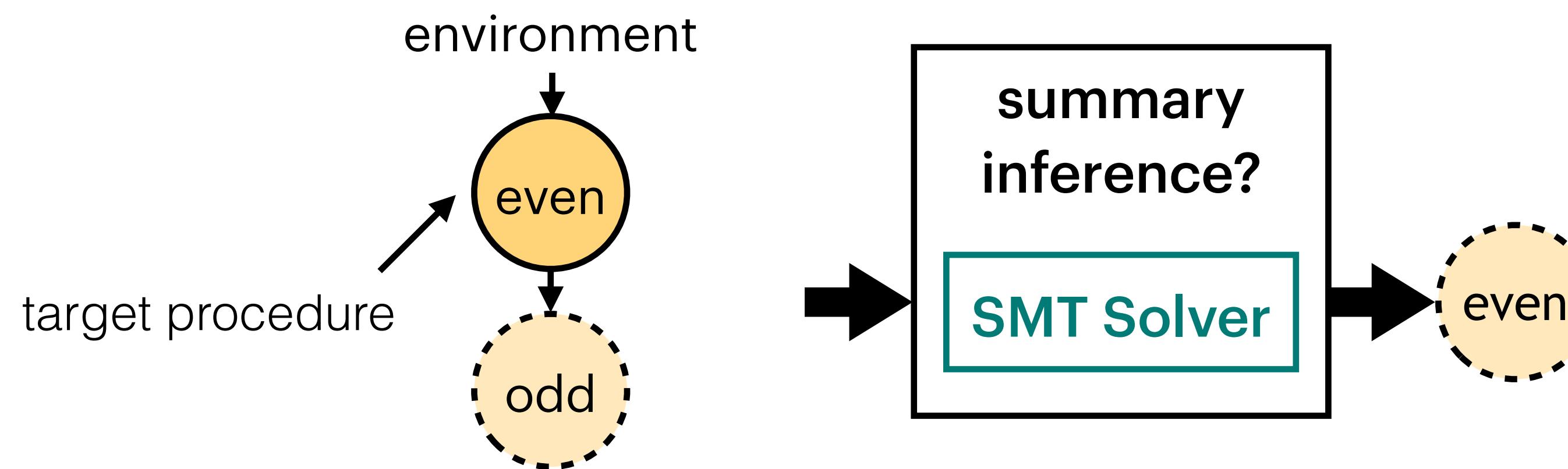
Different number of iterations



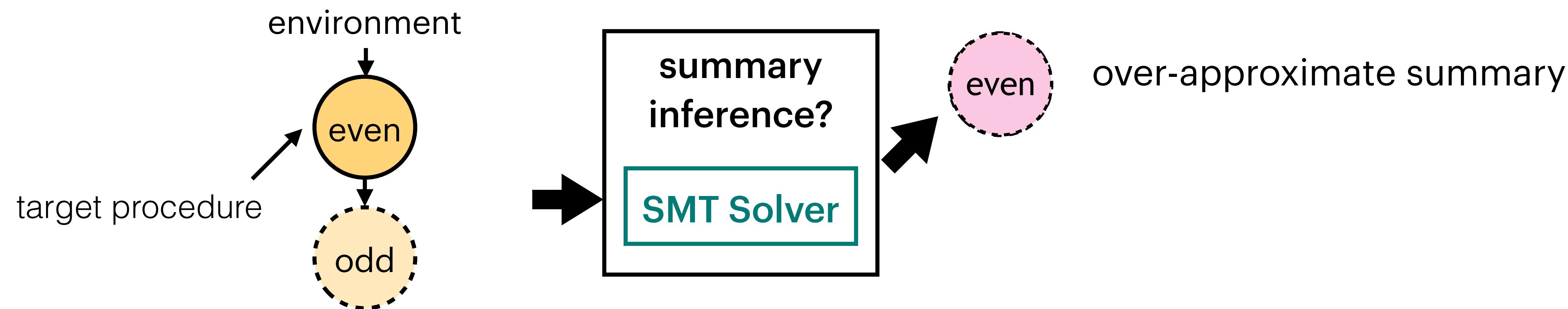
Summary Inference



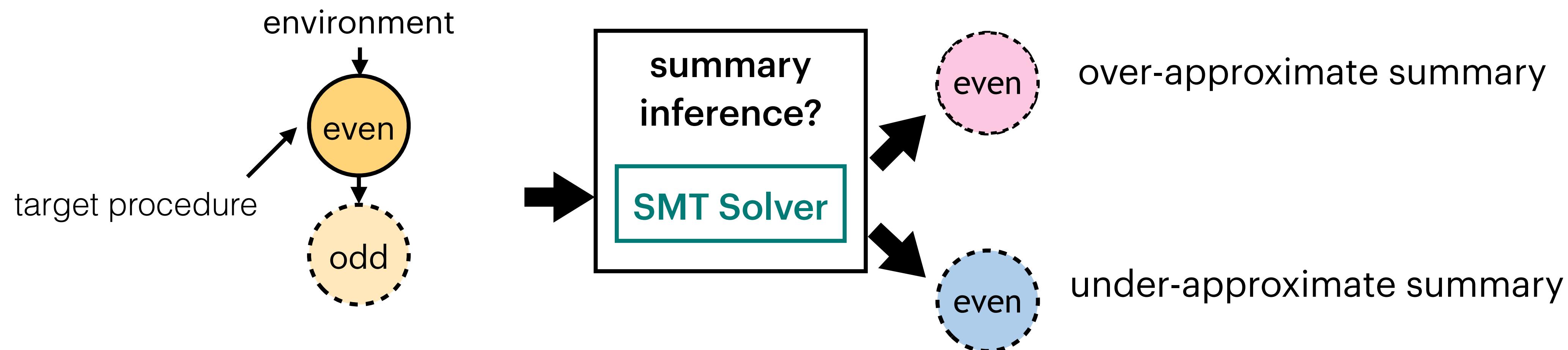
Summary Inference



Summary Inference

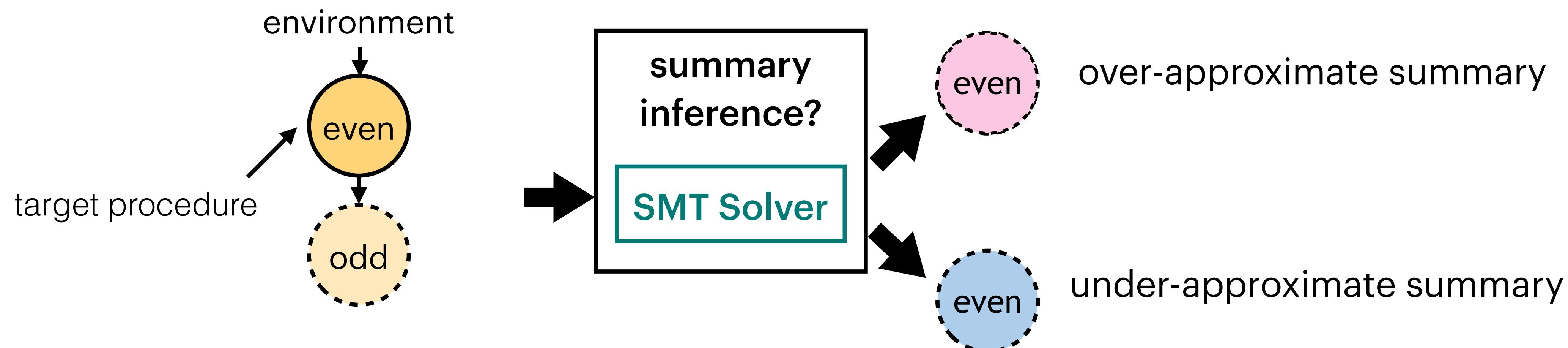


Summary Inference

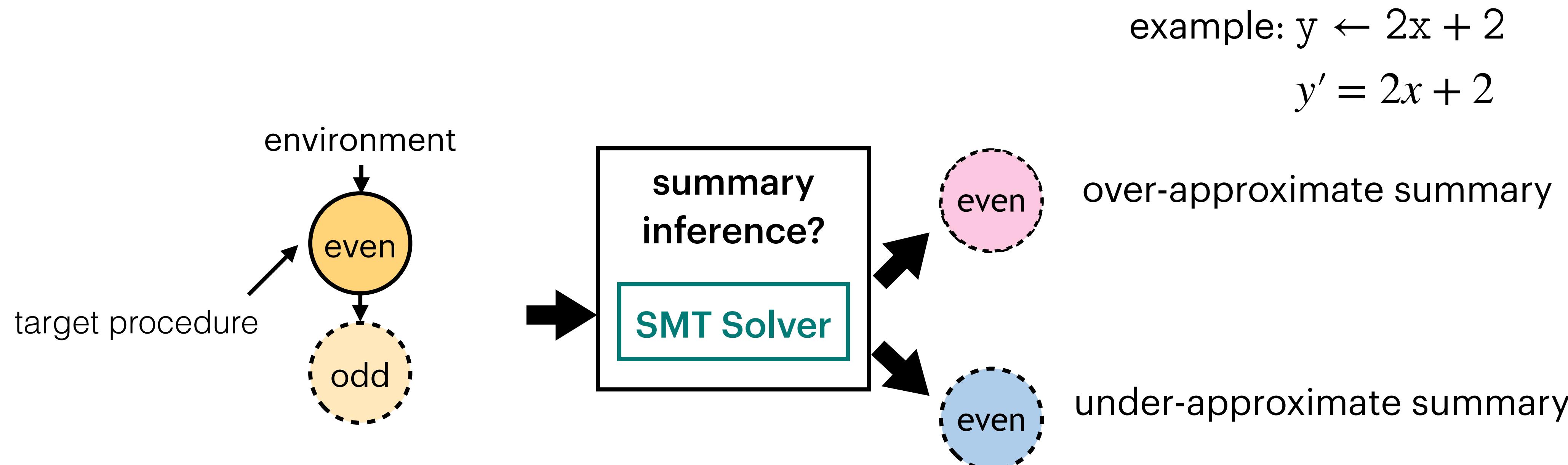


Summary Inference

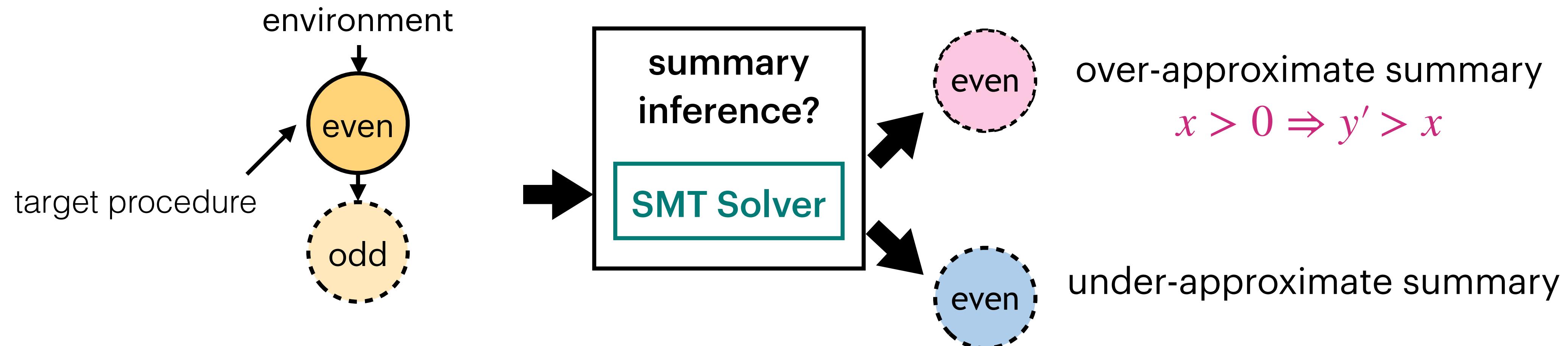
example: $y \leftarrow 2x + 2$



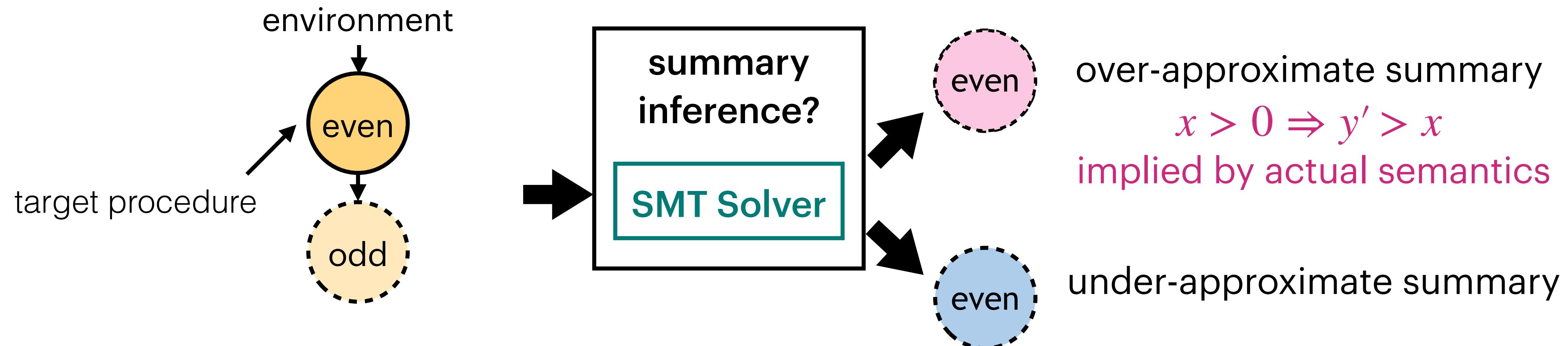
Summary Inference



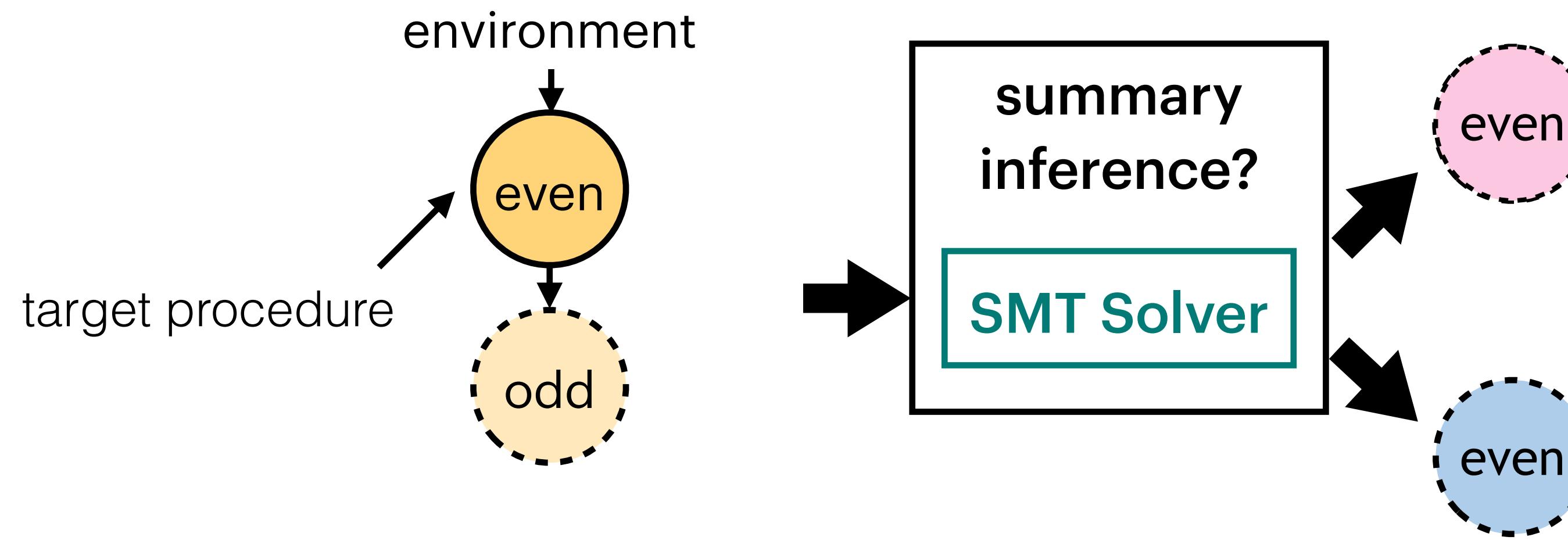
Summary Inference



Summary Inference



Summary Inference



example: $y \leftarrow 2x + 2$

$$y' = 2x + 2$$

over-approximate summary

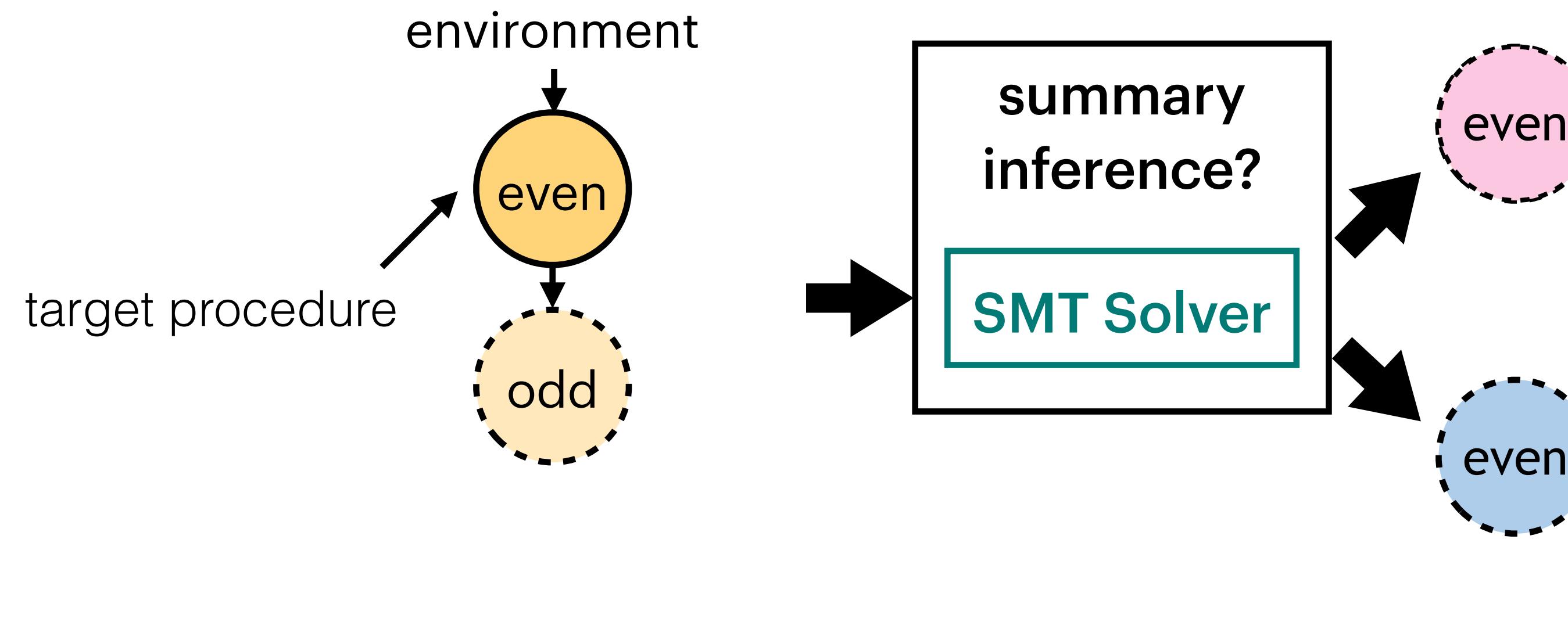
$$x > 0 \Rightarrow y' > x$$

implied by actual semantics

under-approximate summary

$$x = 0 \wedge y' = 2$$

Summary Inference



example: $y \leftarrow 2x + 2$

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over-approximate summary

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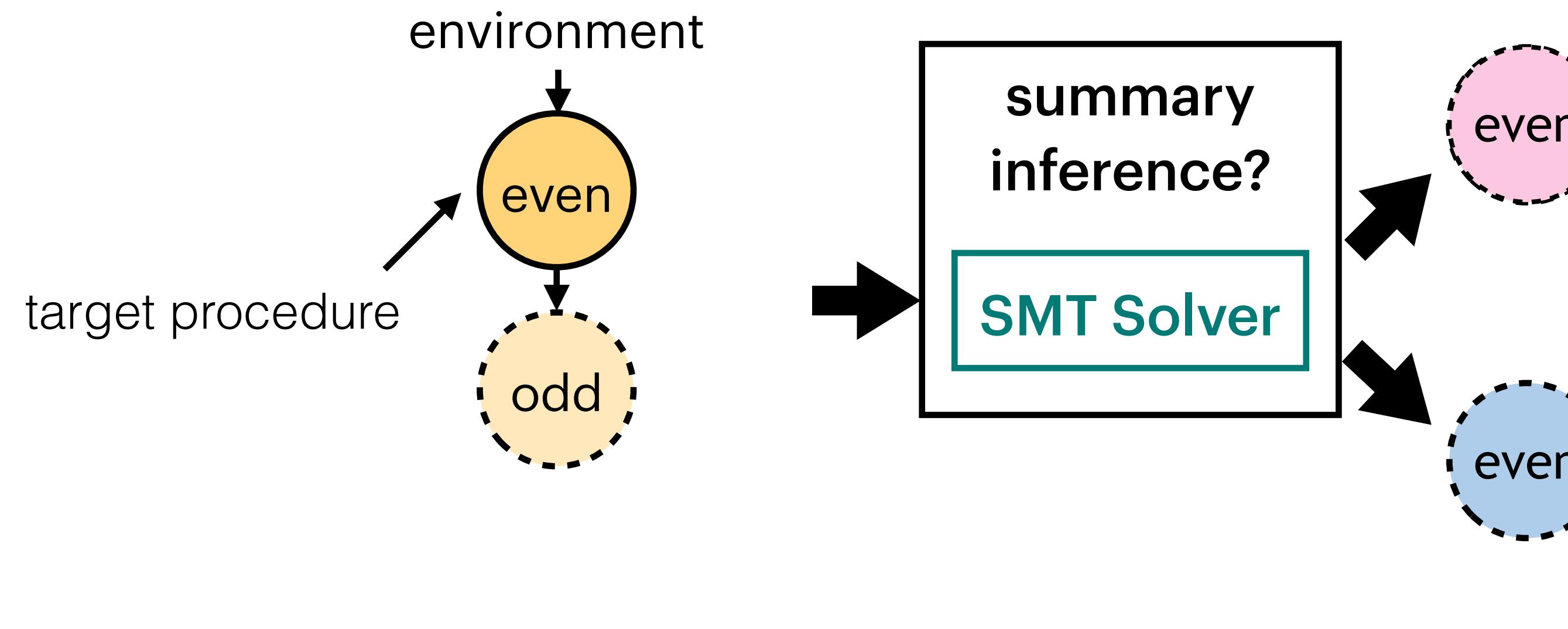
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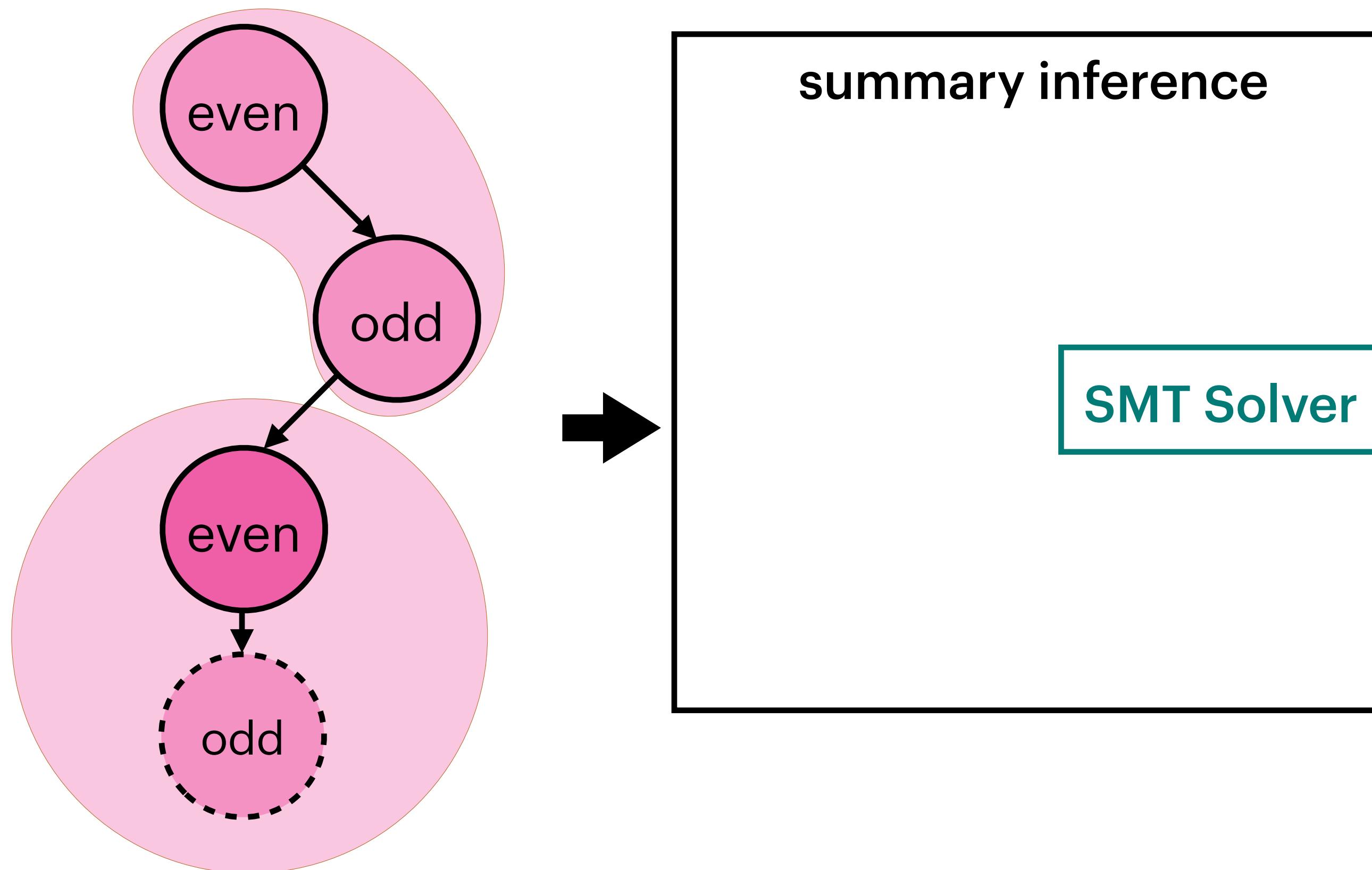
under-approximate summary

$$x = 0 \wedge y' = 2$$

implies actual semantics

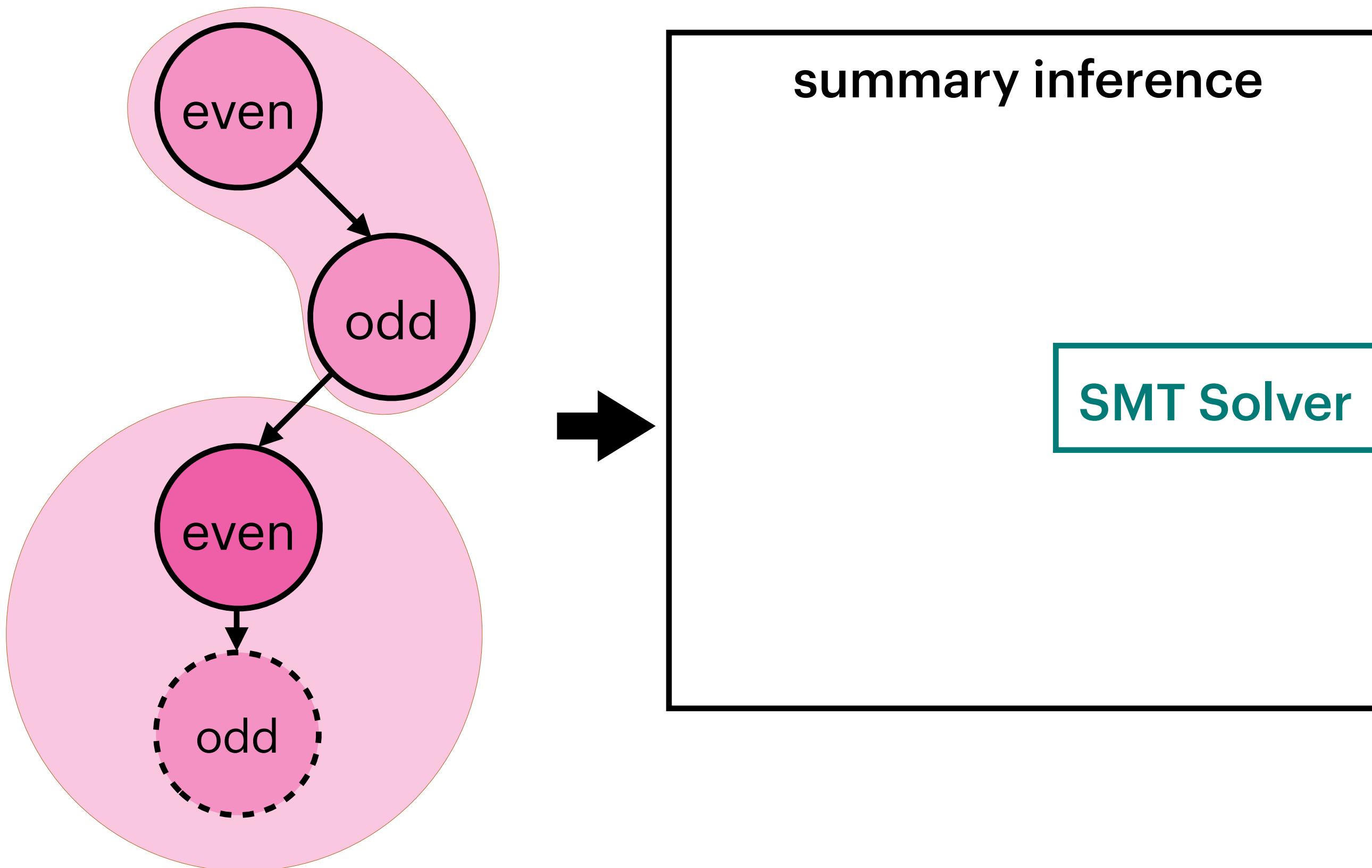
Will make four SMT queries, over- and under-approximating both environment and target procedure

Over-Approximate Summary Inference



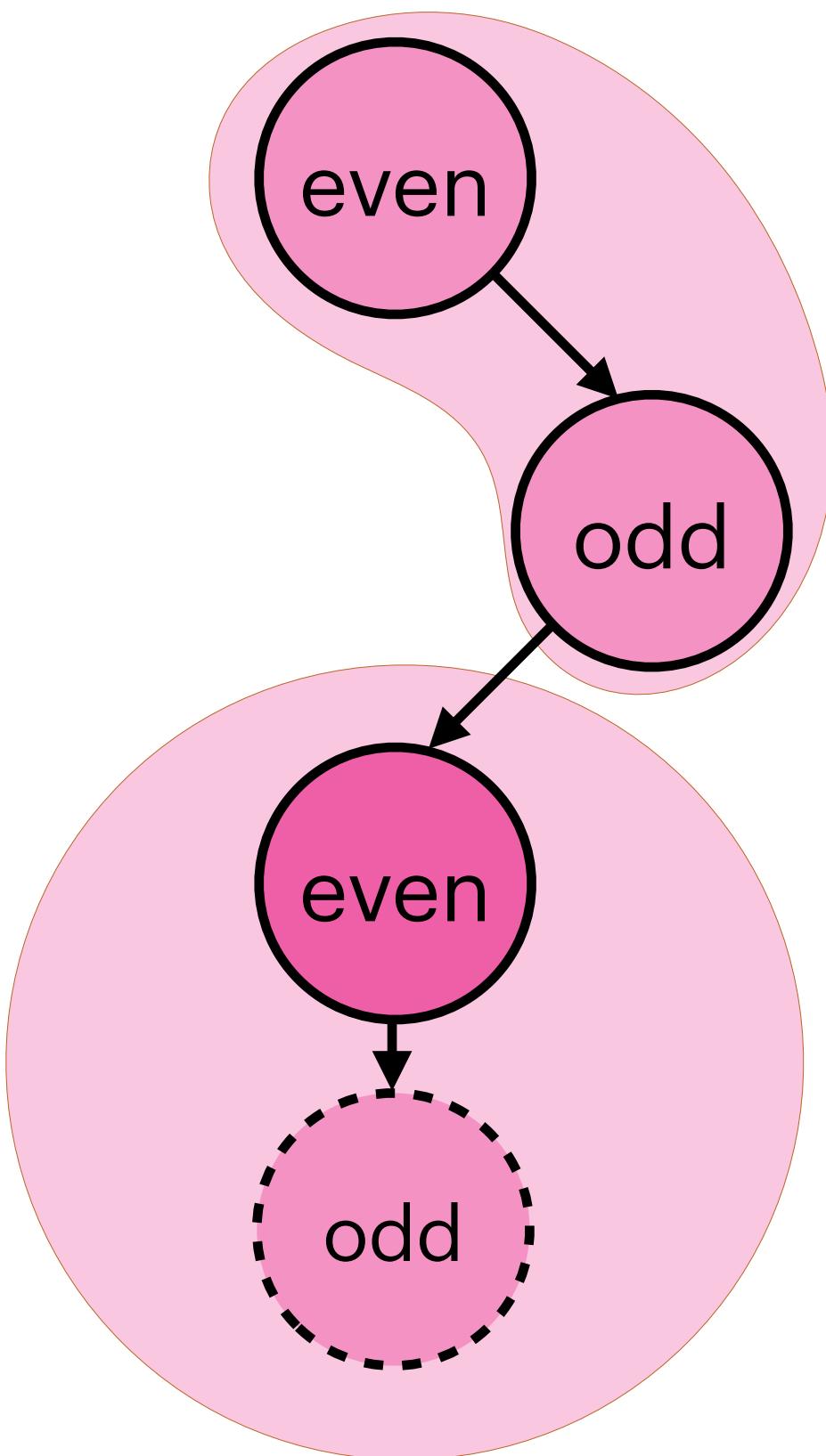
Over-Approximate Summary Inference

over-approximate environment

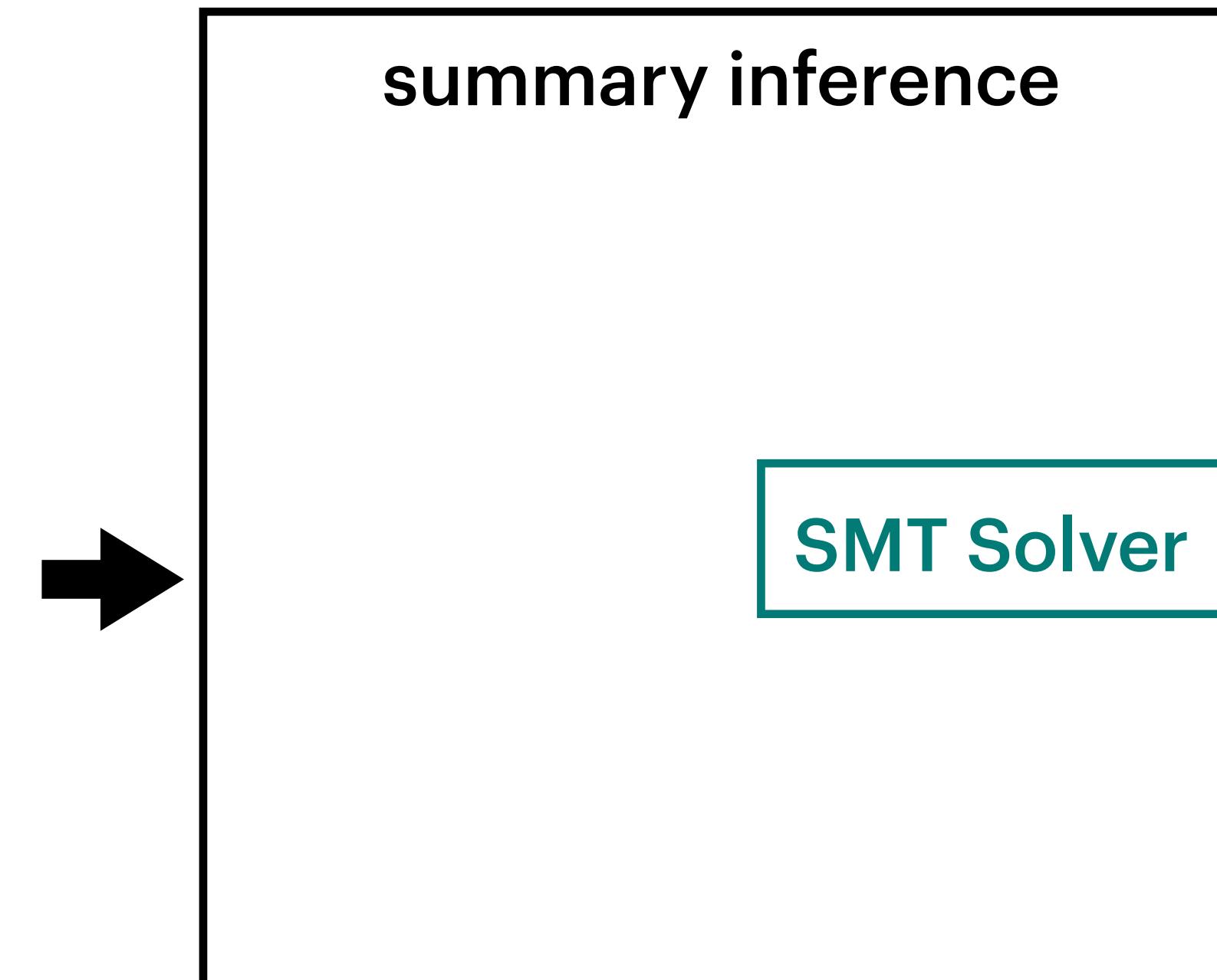


Over-Approximate Summary Inference

over-approximate environment



over-approximate target

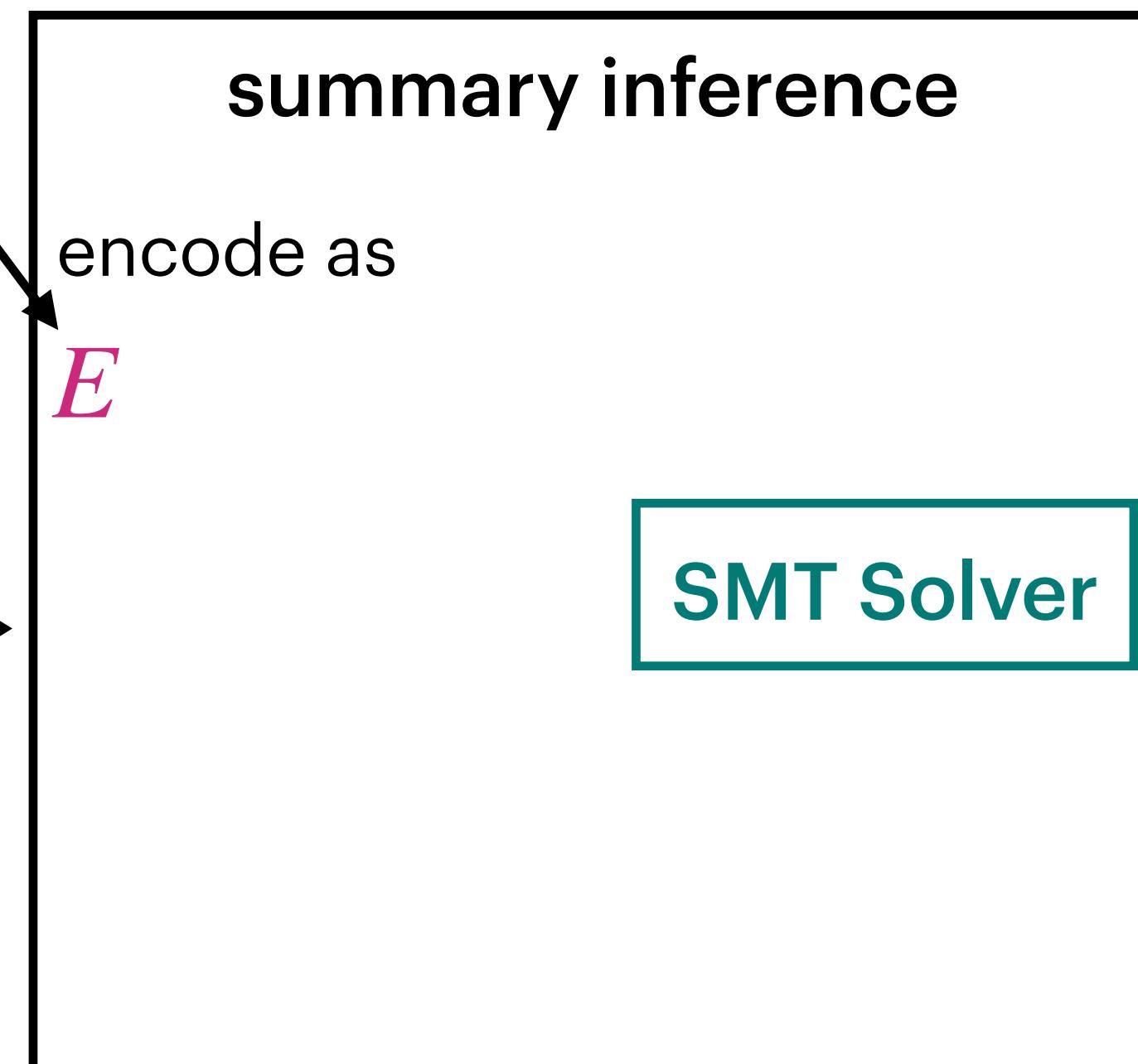
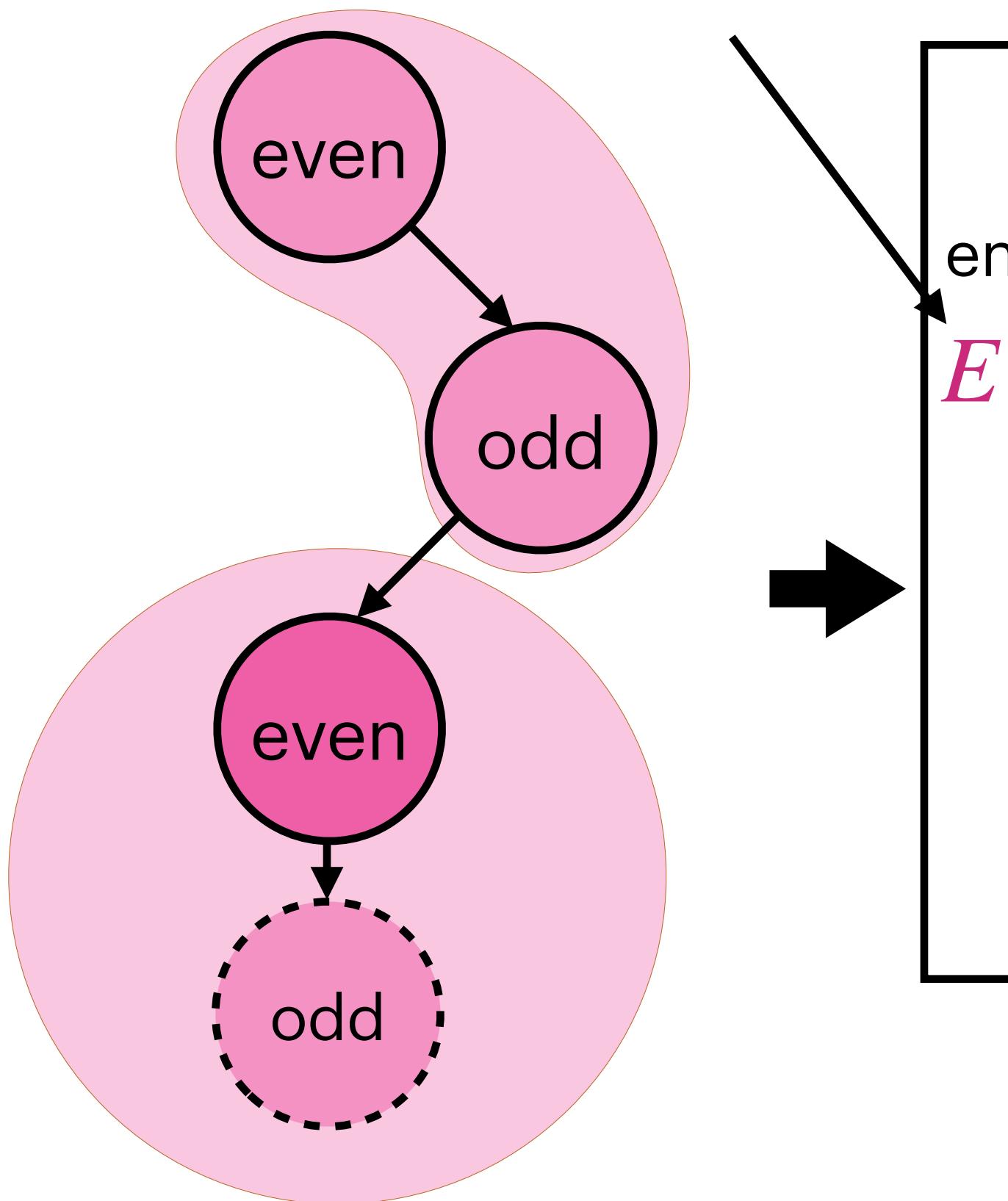


summary inference

SMT Solver

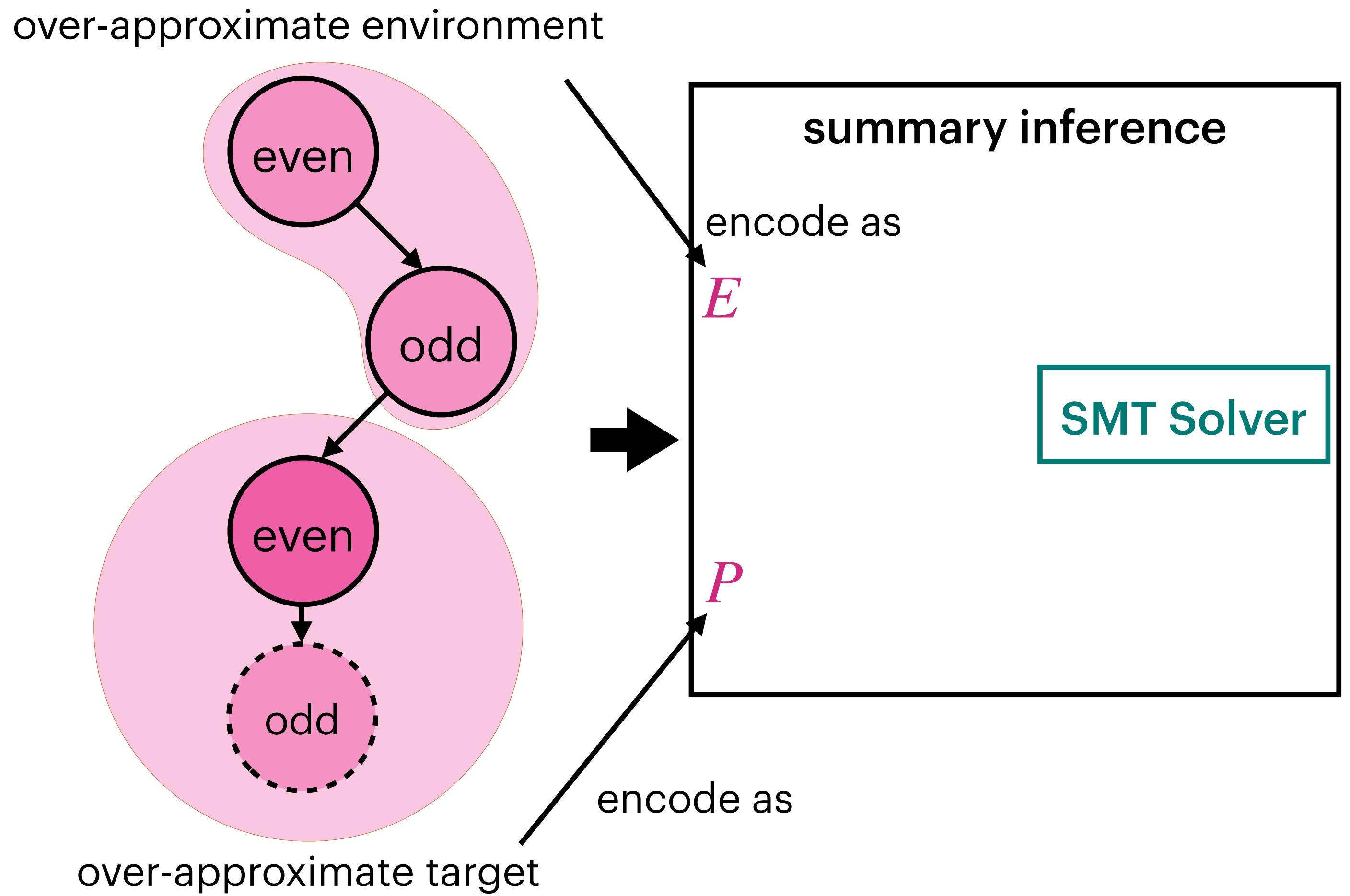
Over-Approximate Summary Inference

over-approximate environment

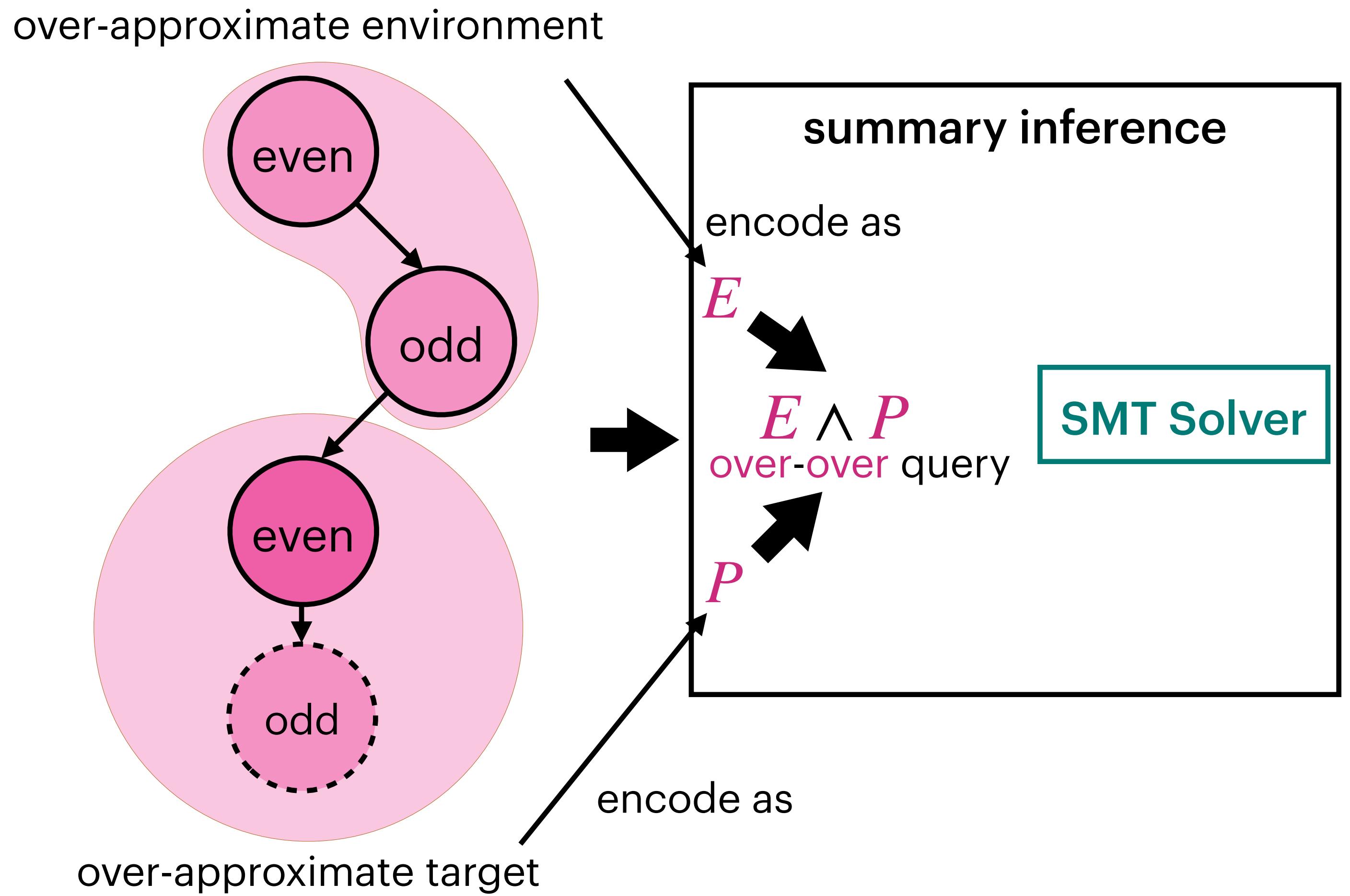


over-approximate target

Over-Approximate Summary Inference

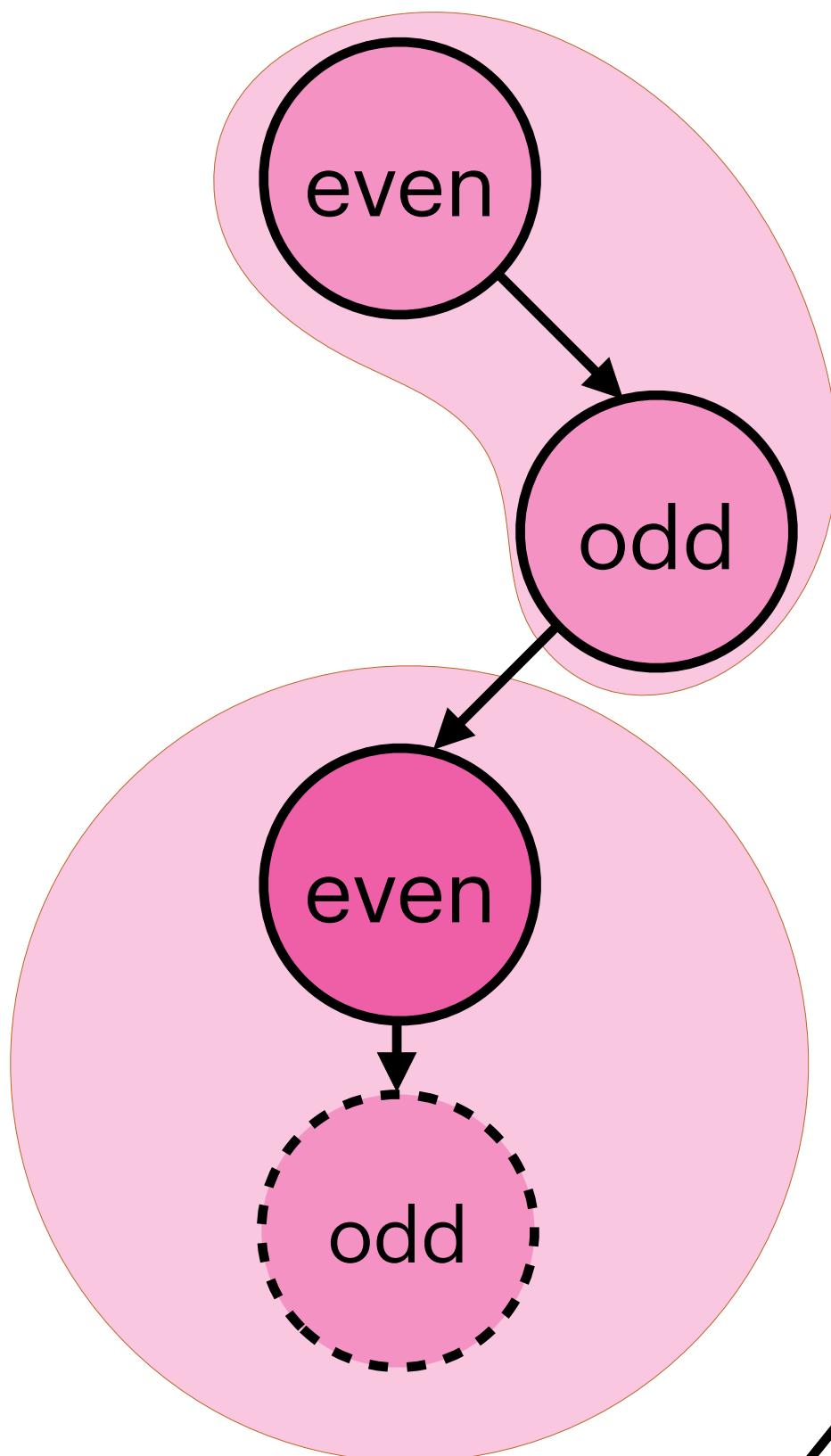


Over-Approximate Summary Inference

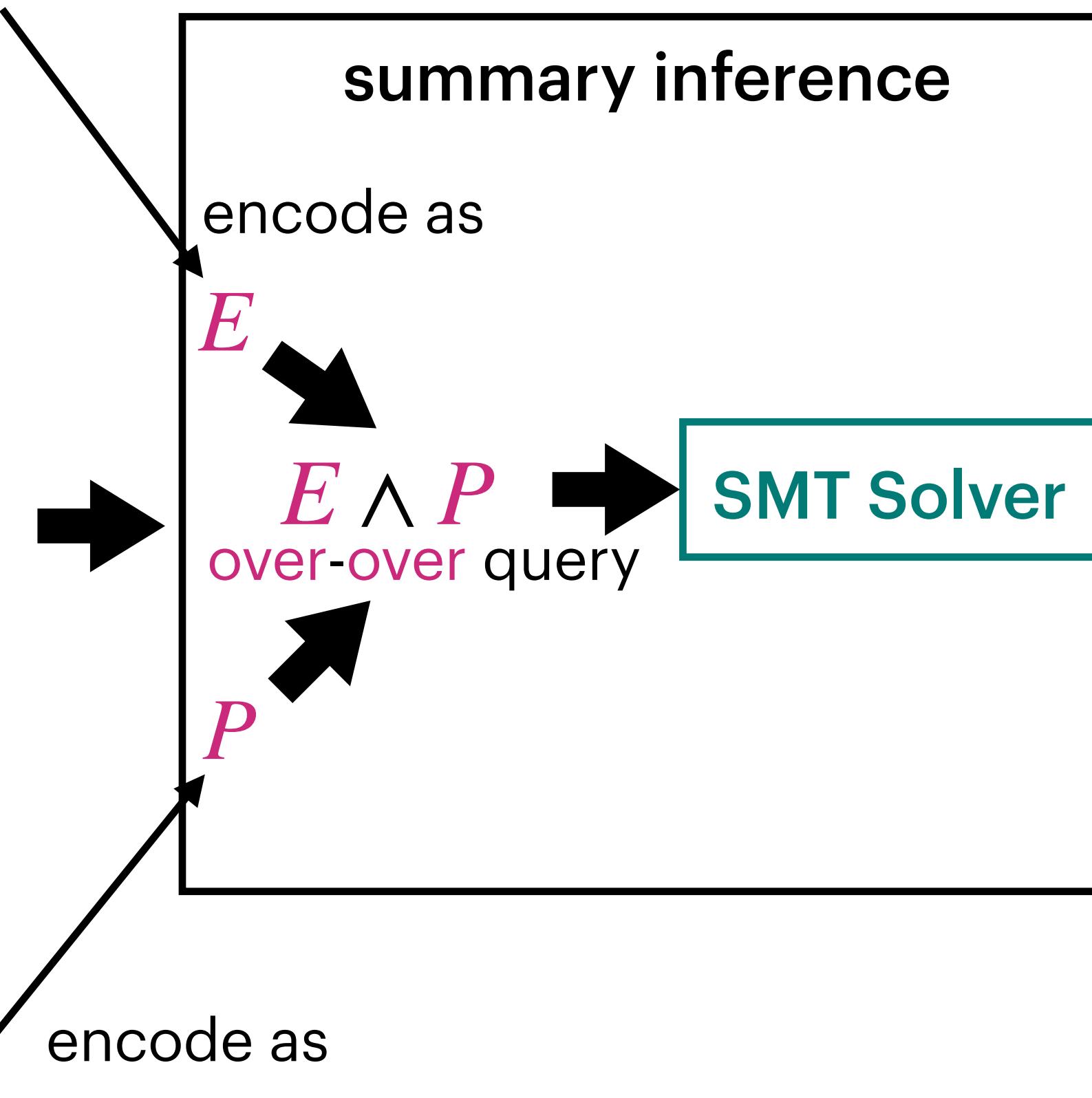


Over-Approximate Summary Inference

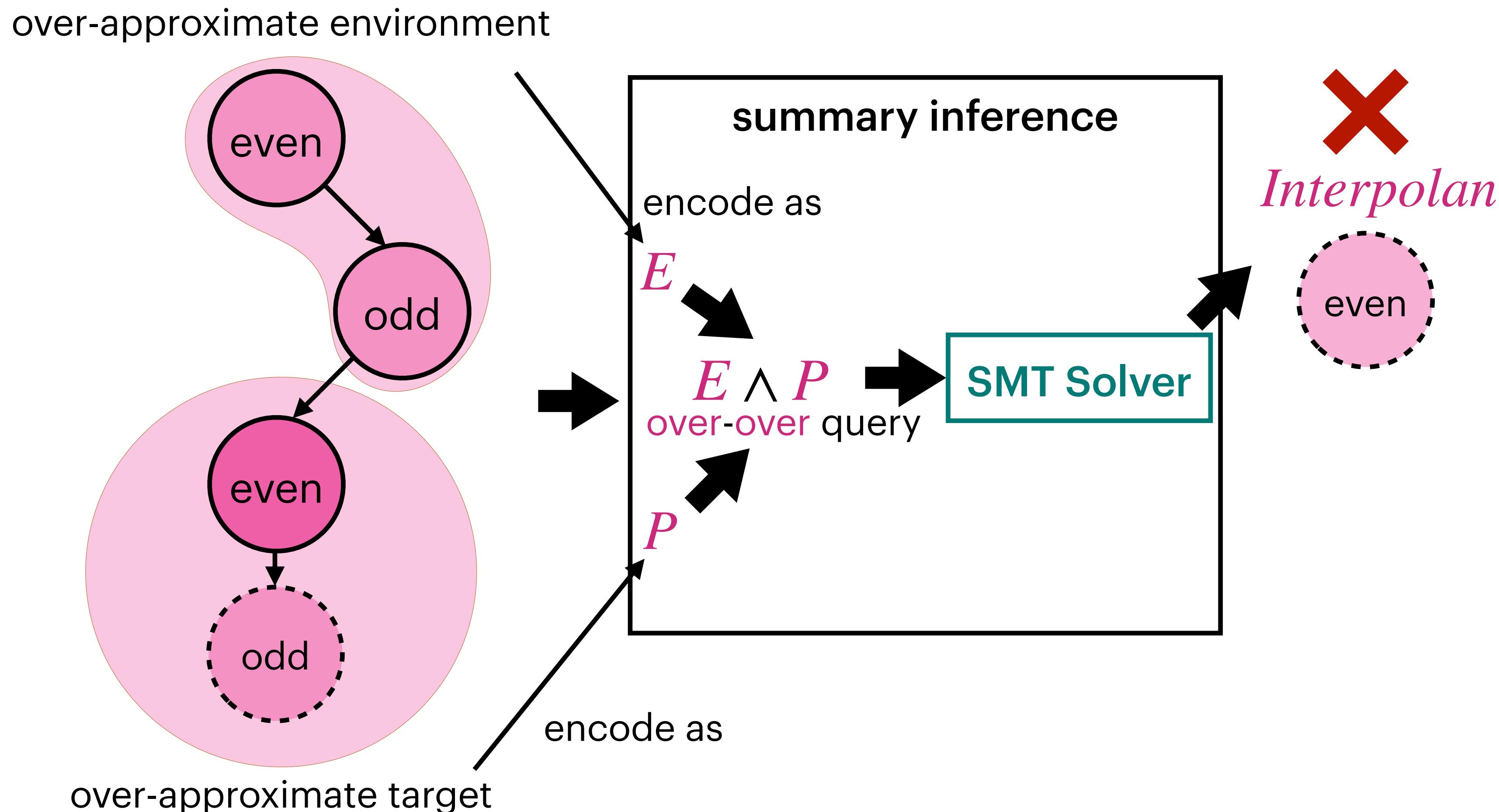
over-approximate environment



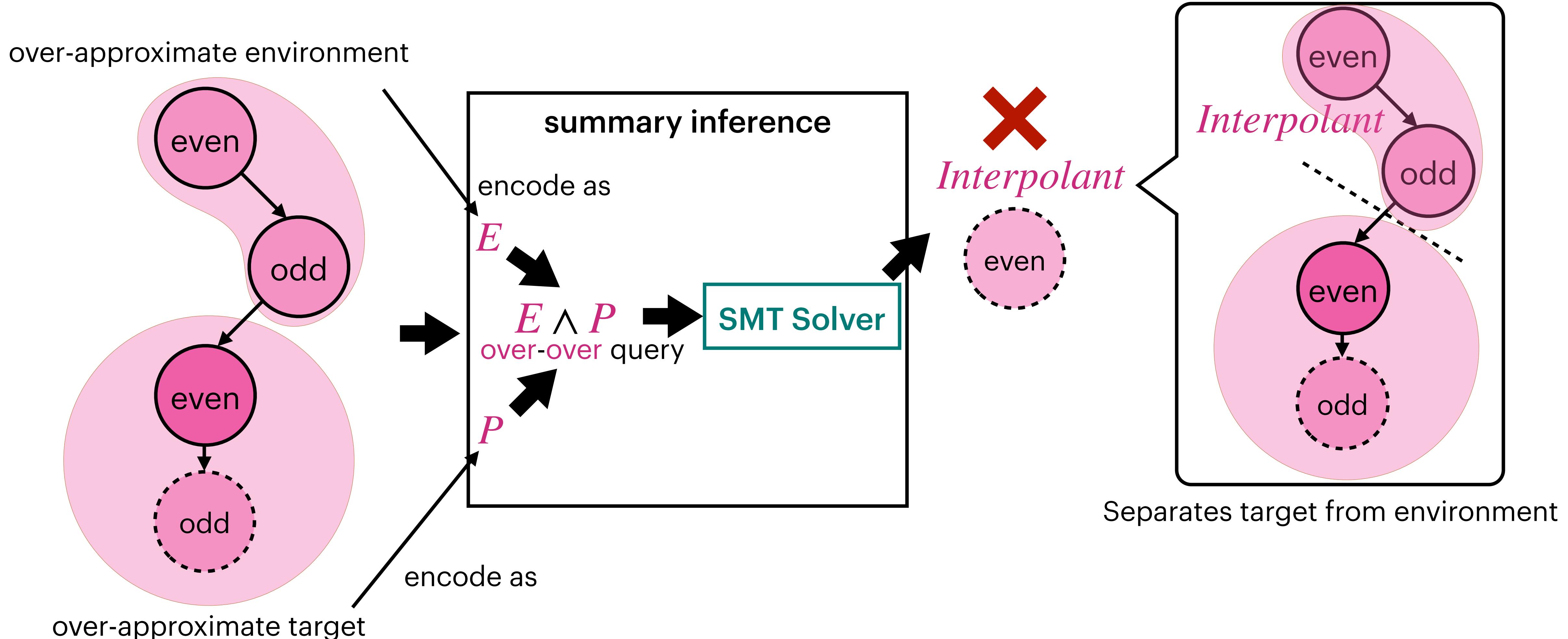
over-approximate target



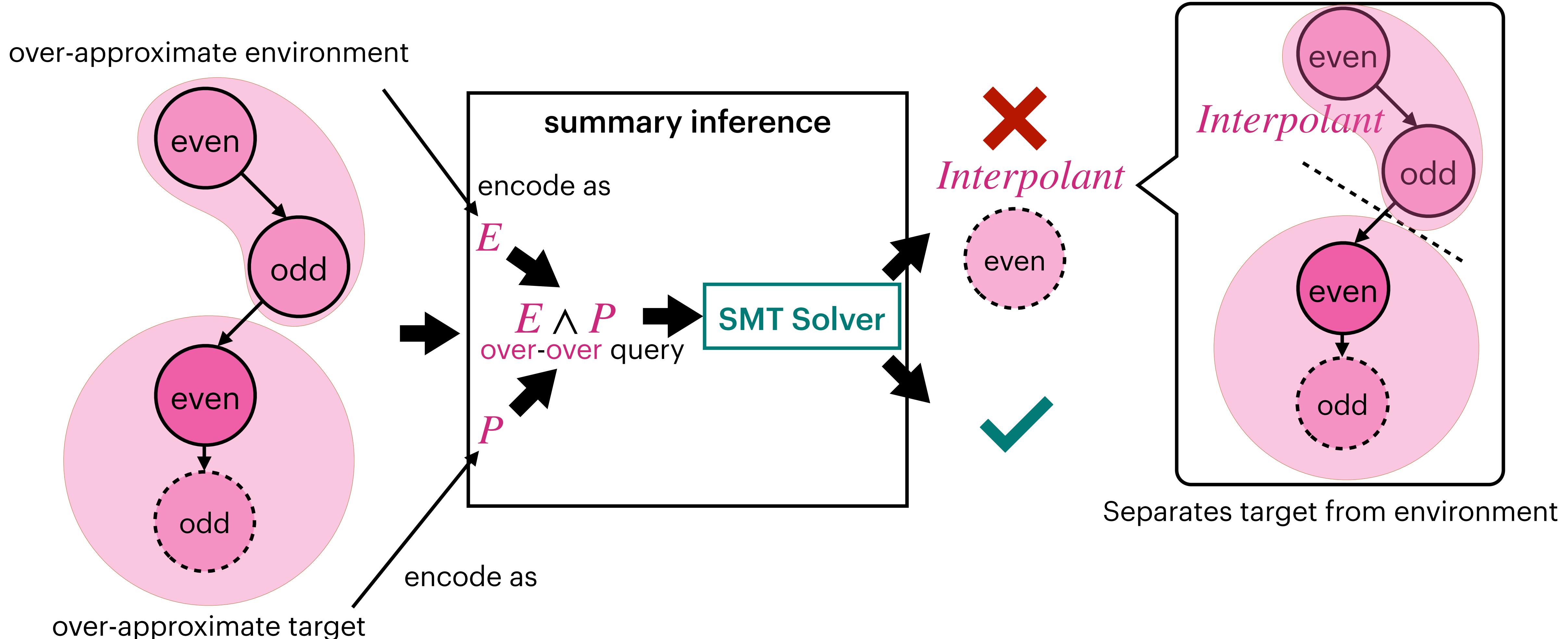
Over-Approximate Summary Inference



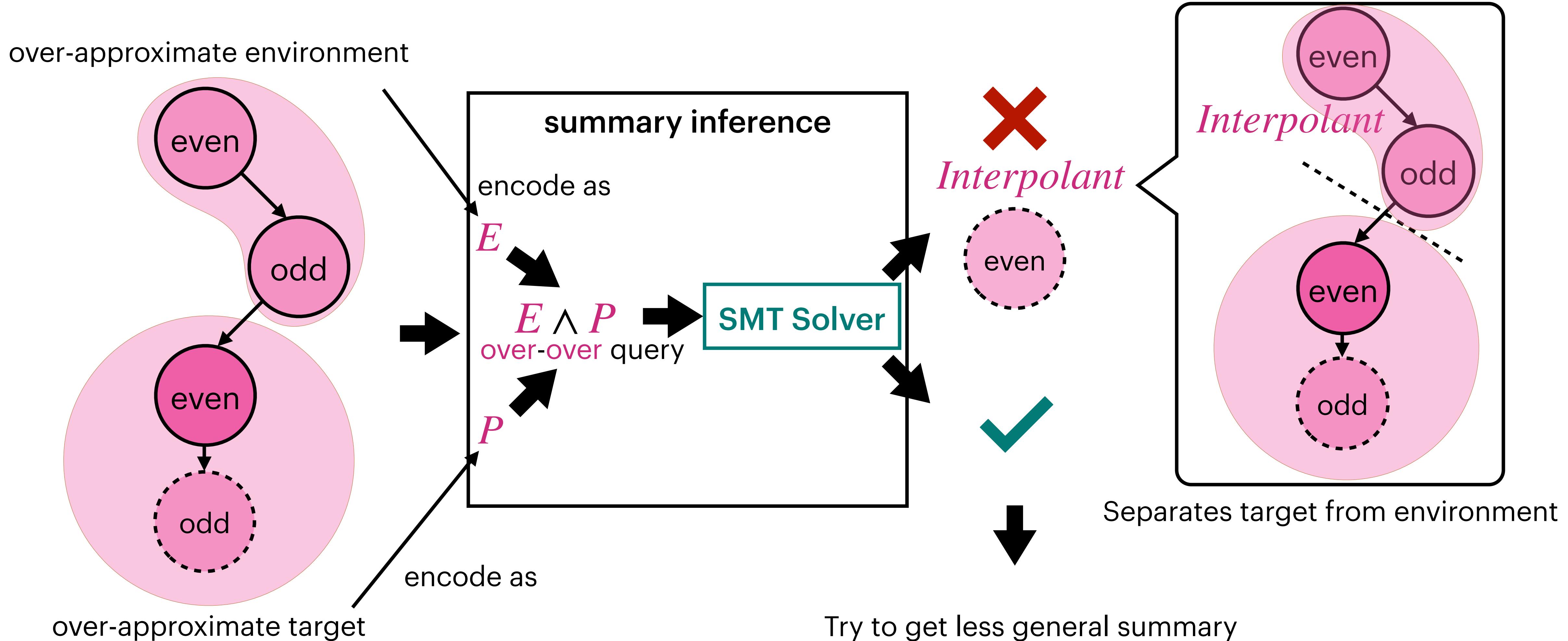
Over-Approximate Summary Inference



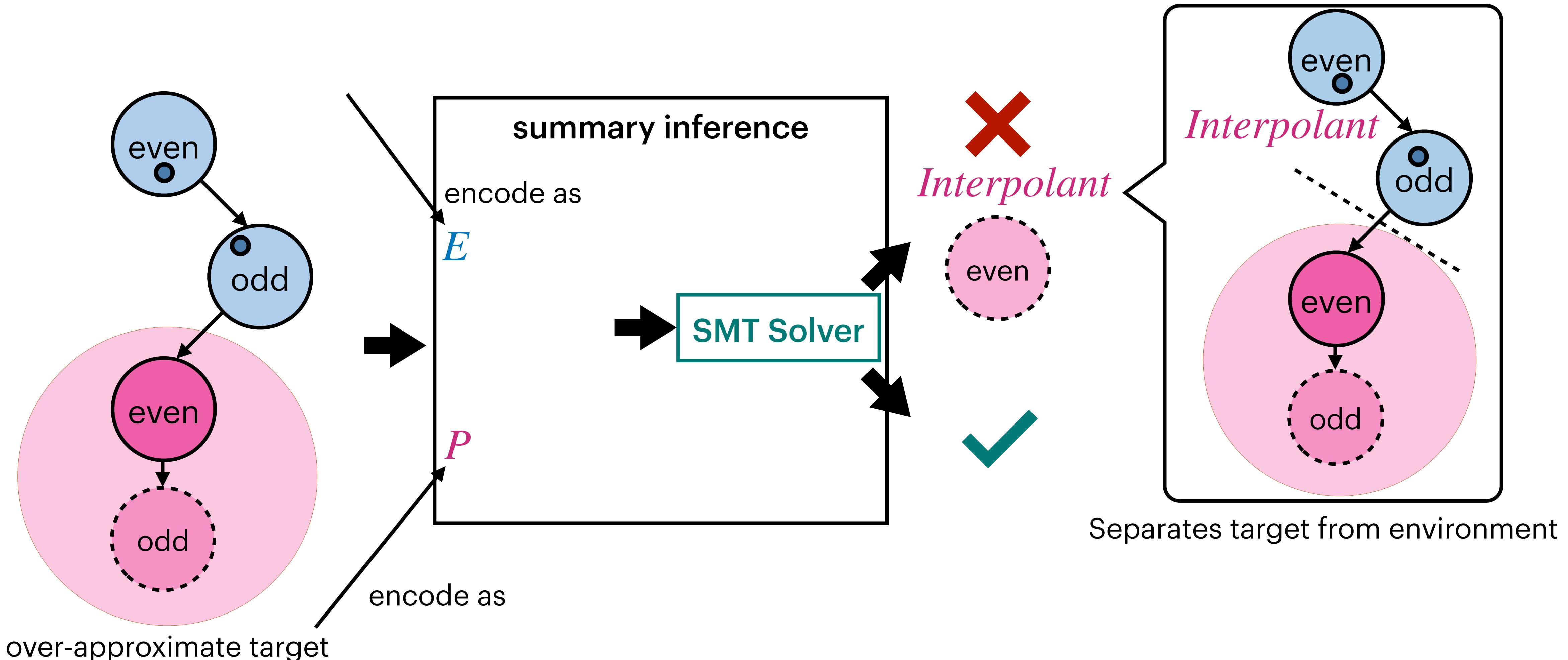
Over-Approximate Summary Inference



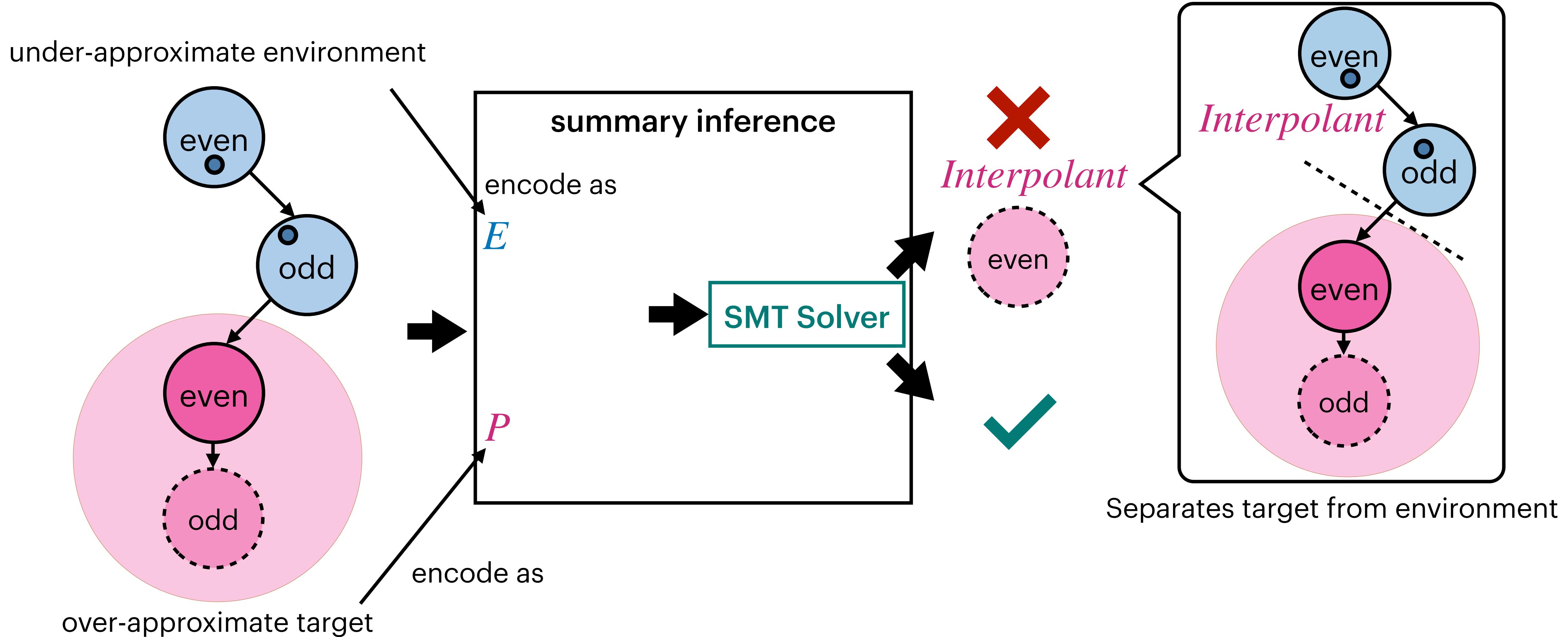
Over-Approximate Summary Inference



Over-Approximate Summary Inference

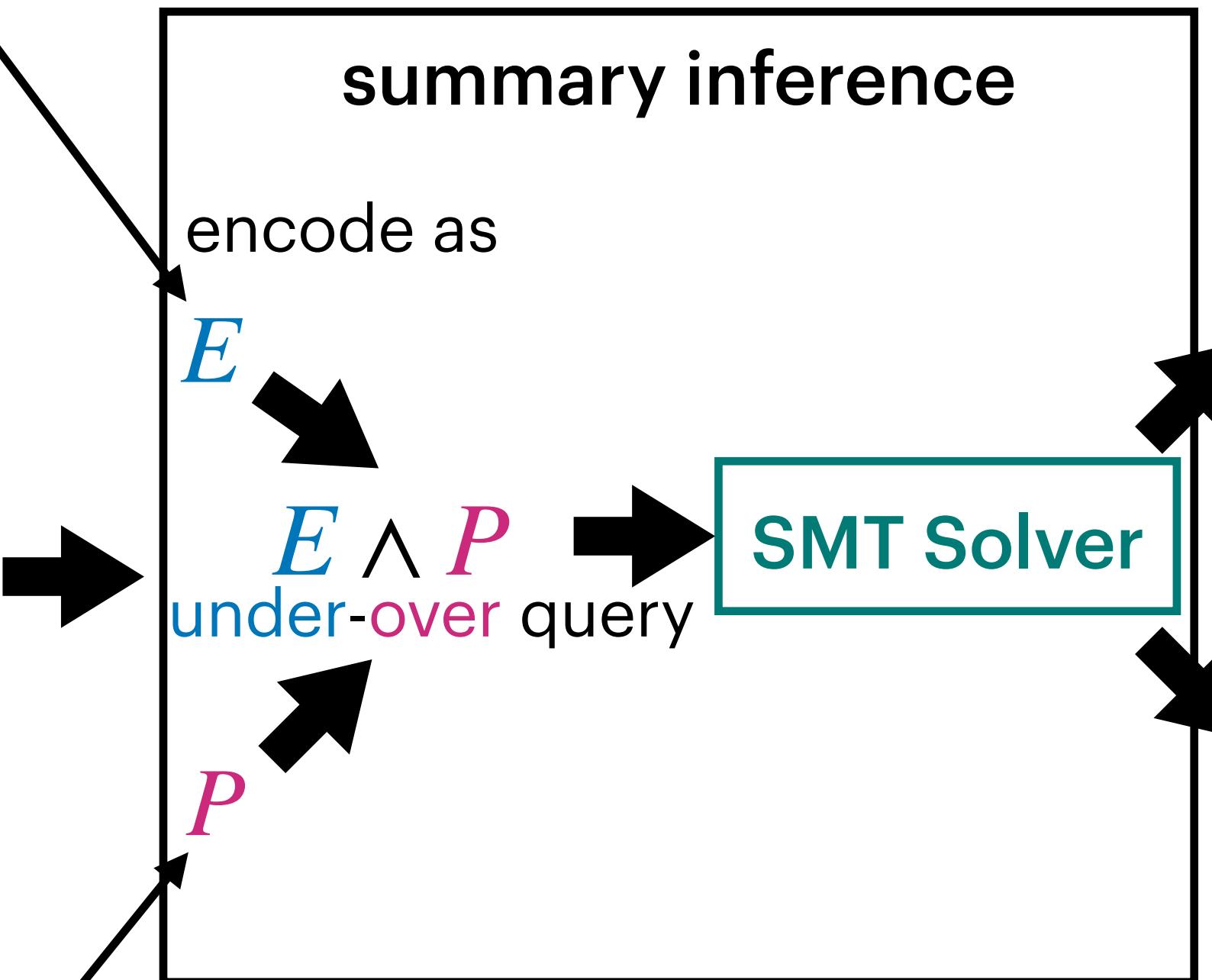
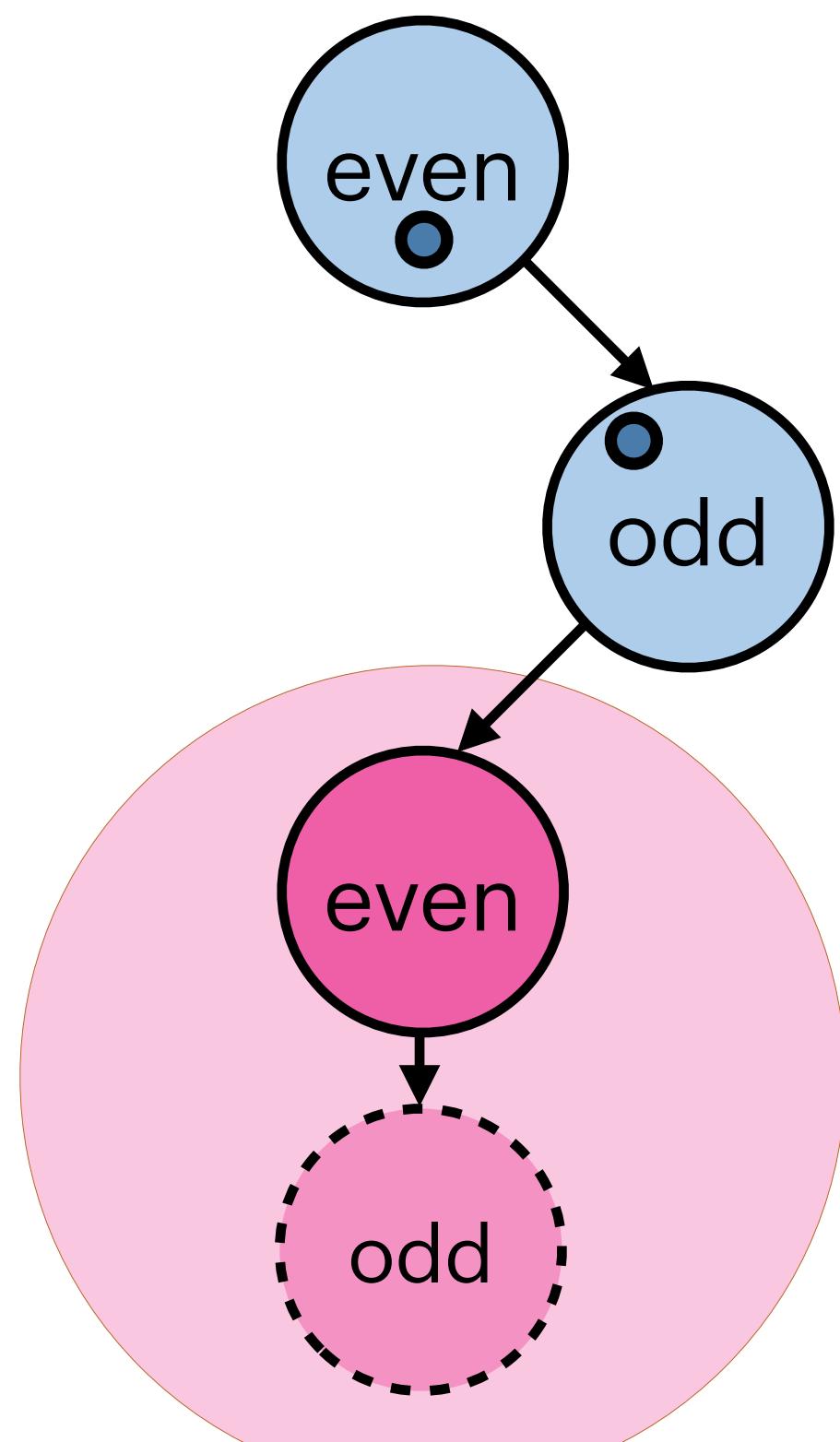


Over-Approximate Summary Inference

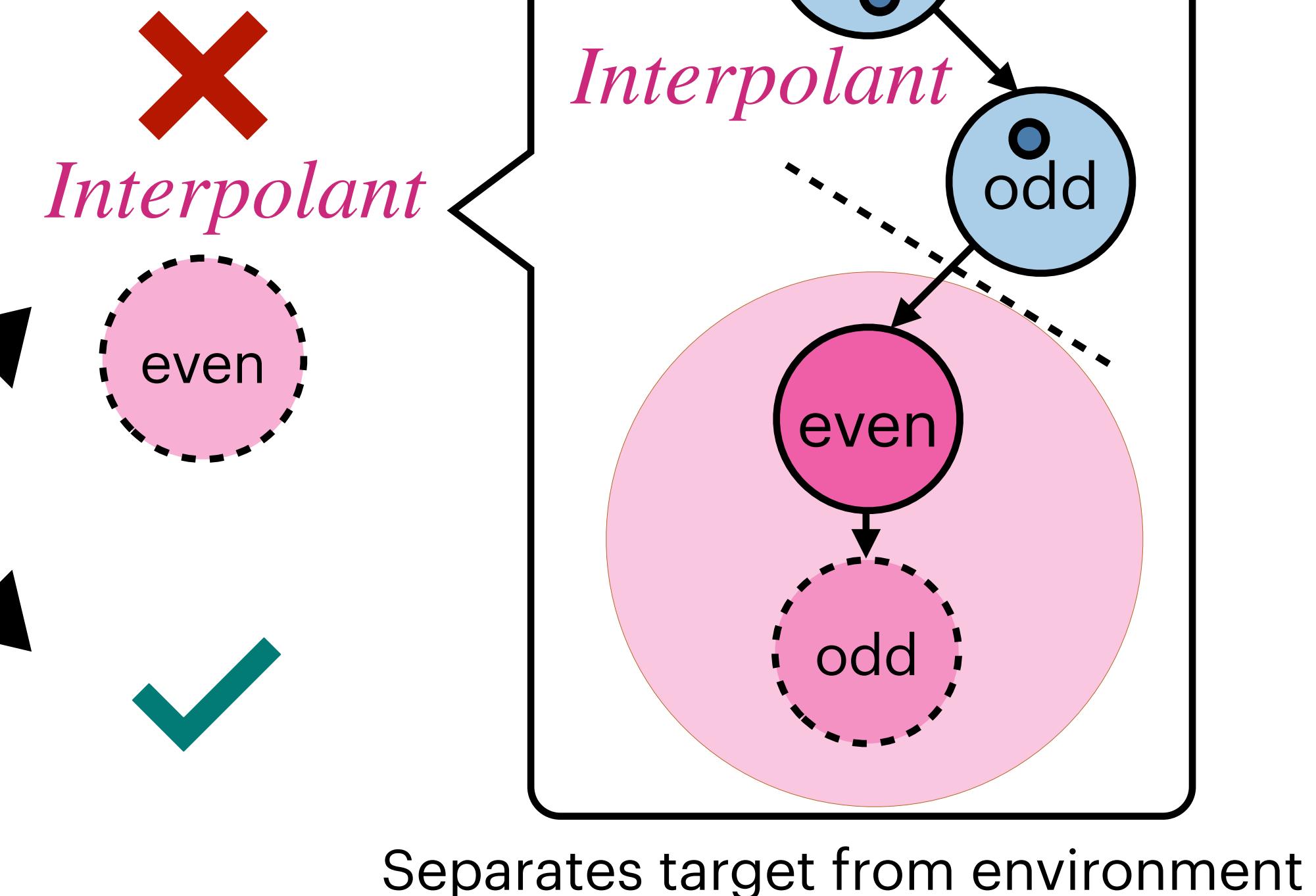


Over-Approximate Summary Inference

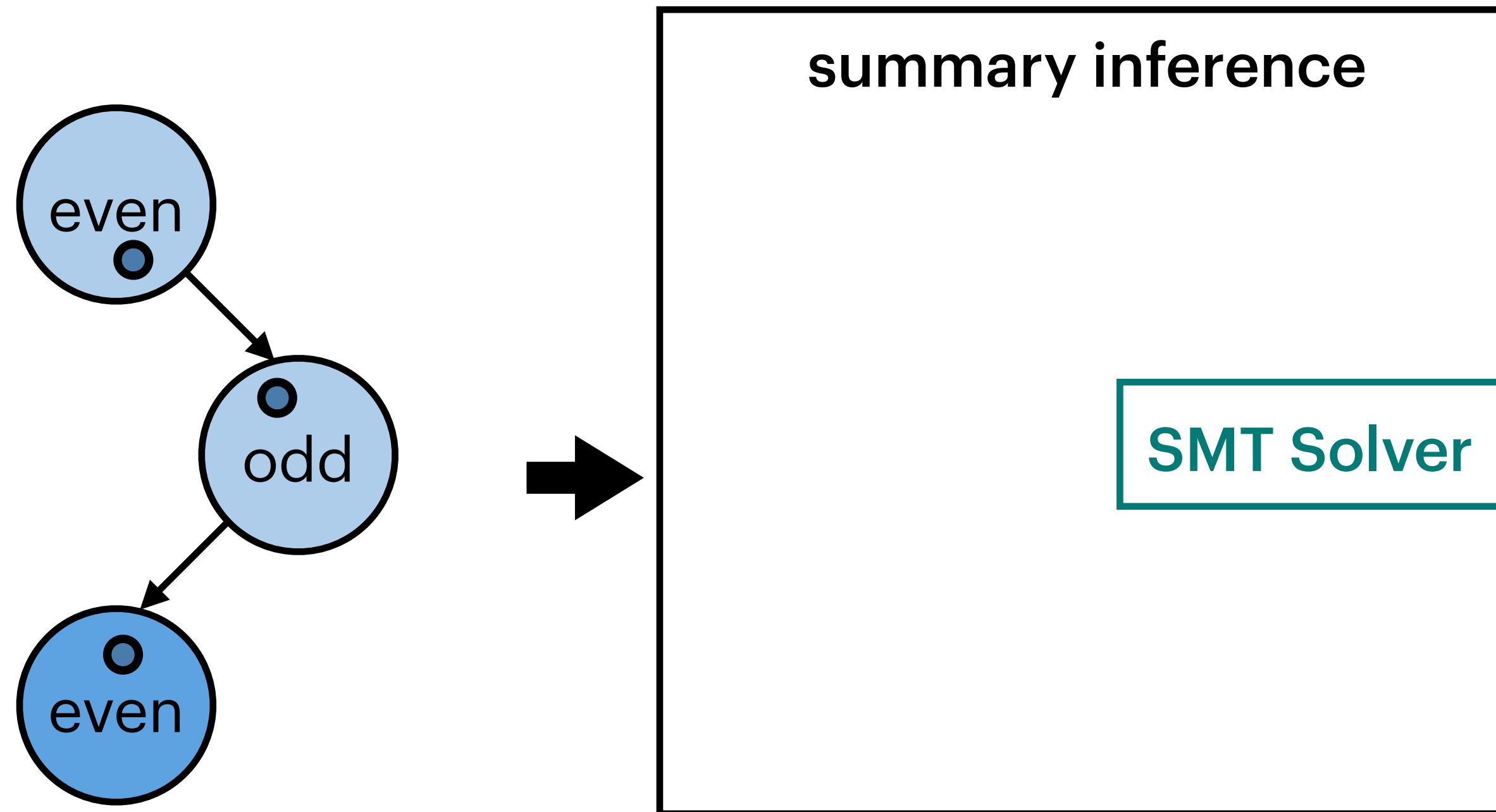
under-approximate environment



over-approximate target

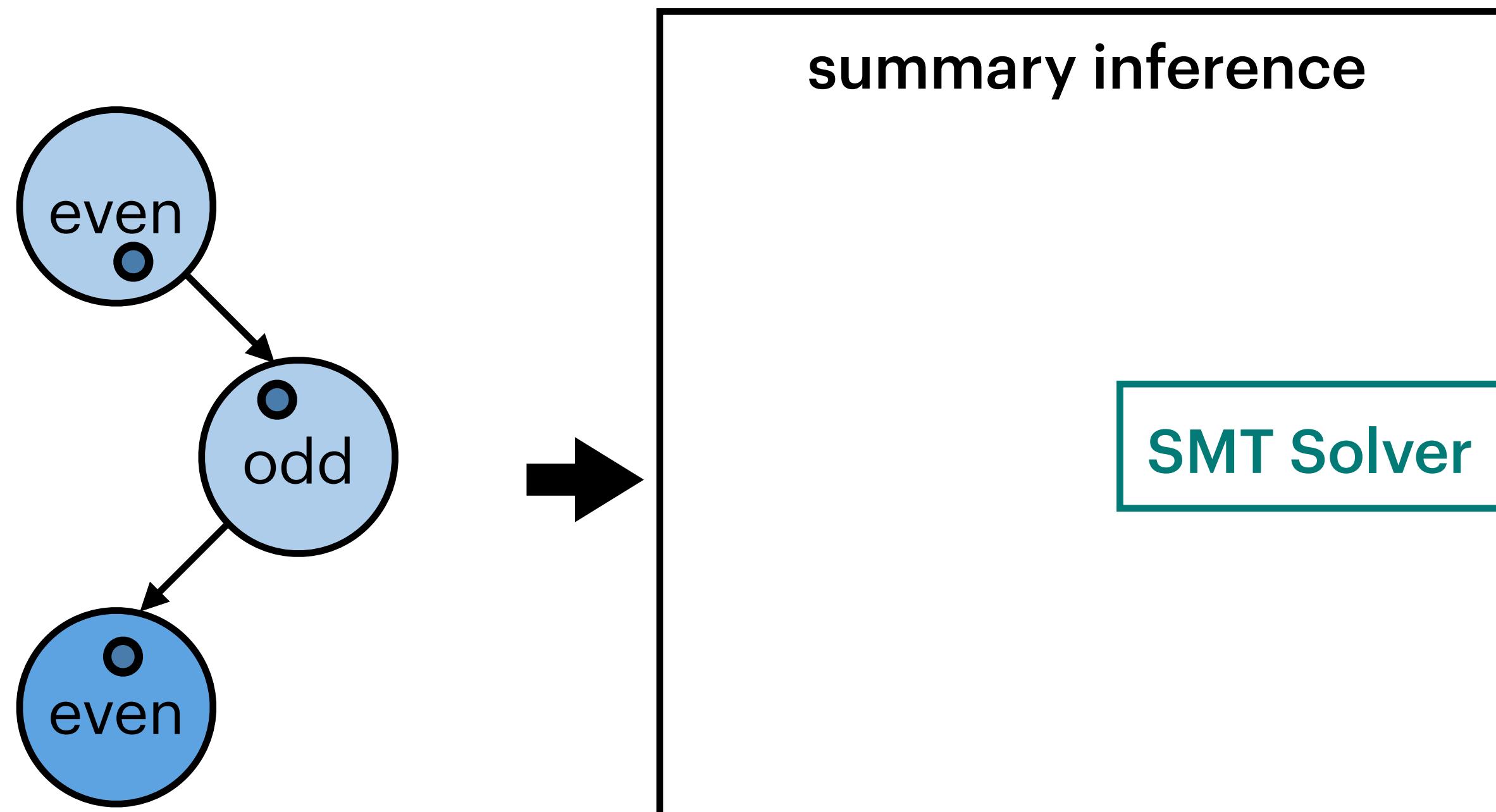


Under-Approximate Summary Inference



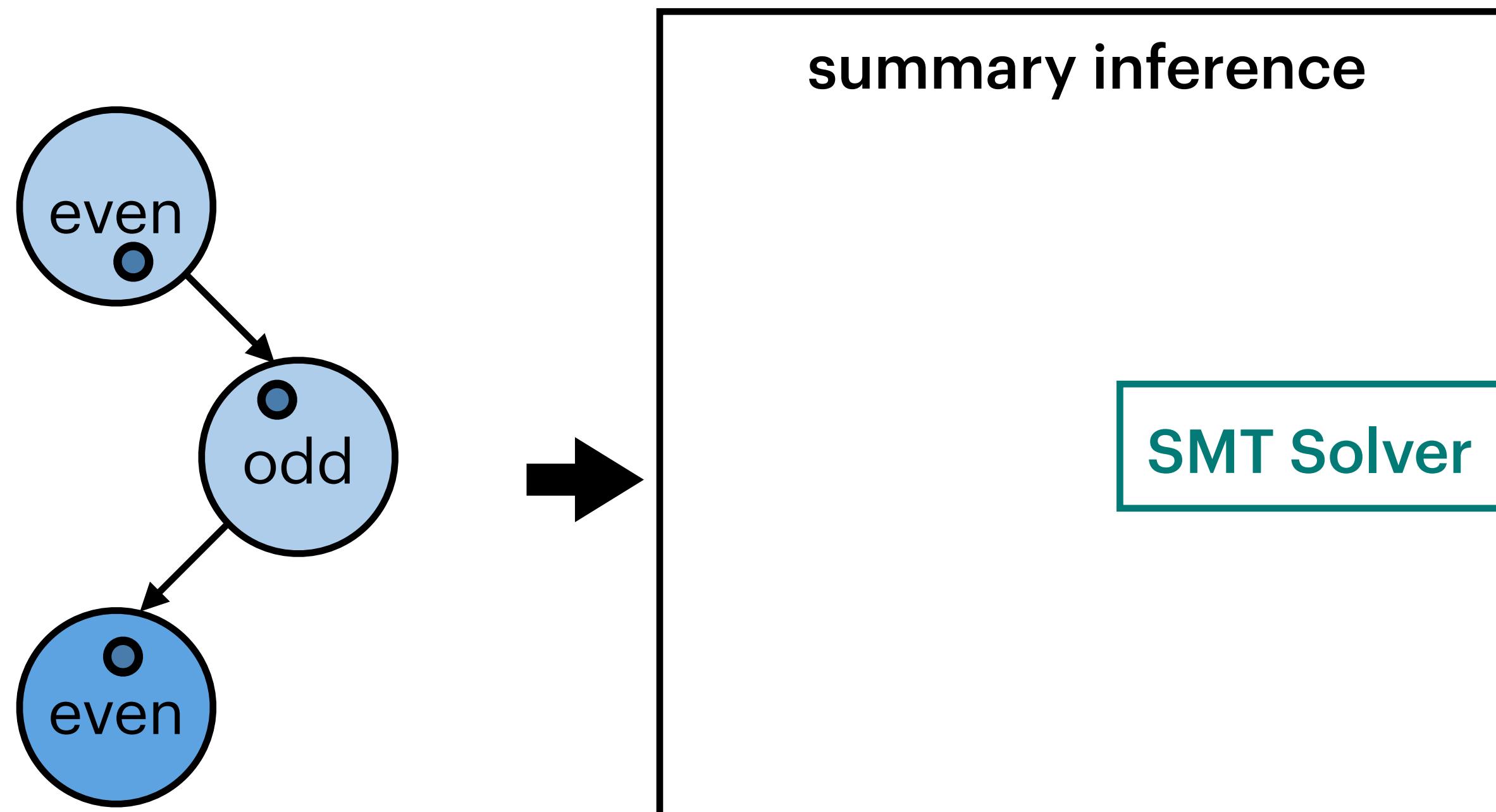
Under-Approximate Summary Inference

under-approximate environment



Under-Approximate Summary Inference

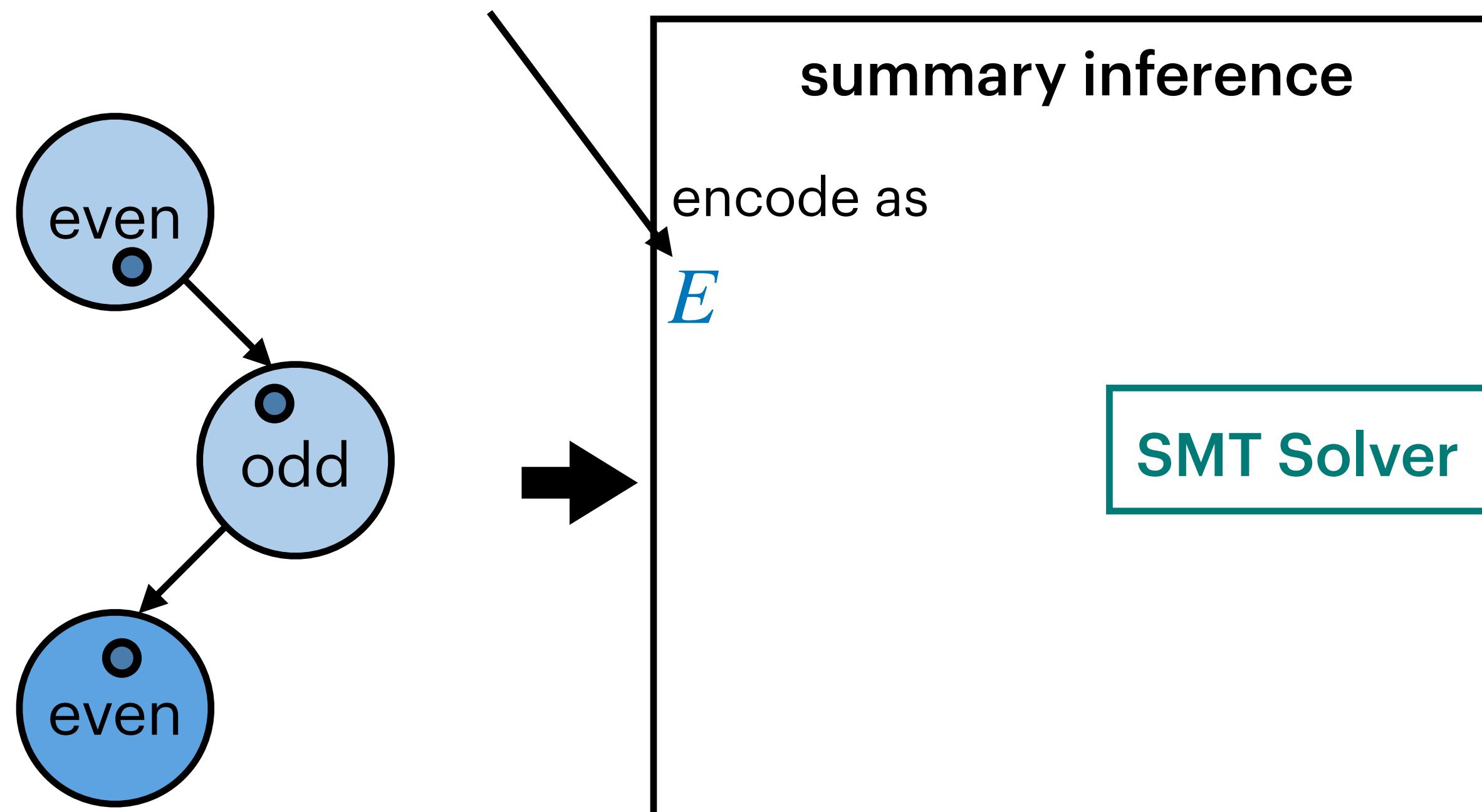
under-approximate environment



under-approximate target

Under-Approximate Summary Inference

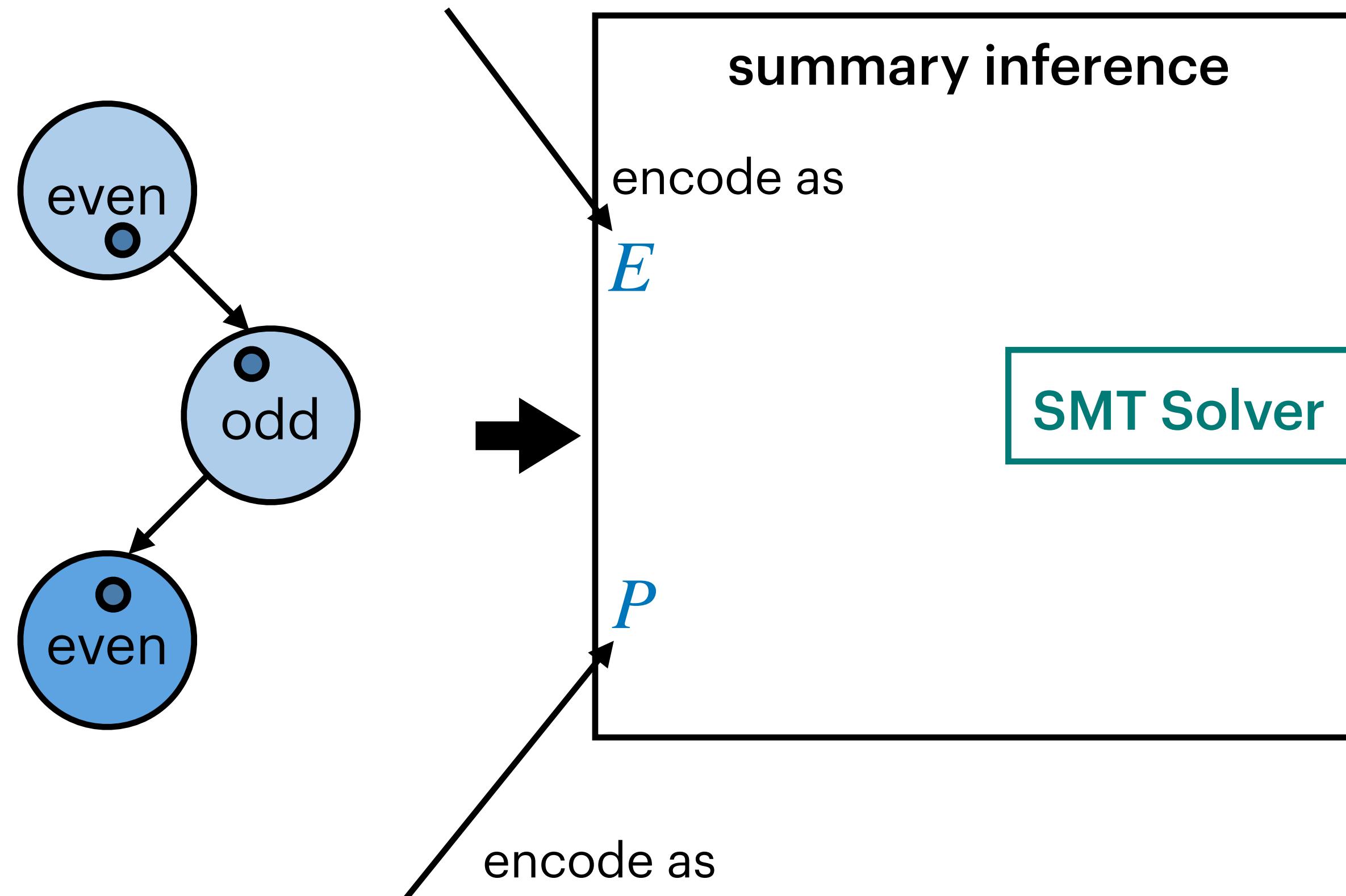
under-approximate environment



under-approximate target

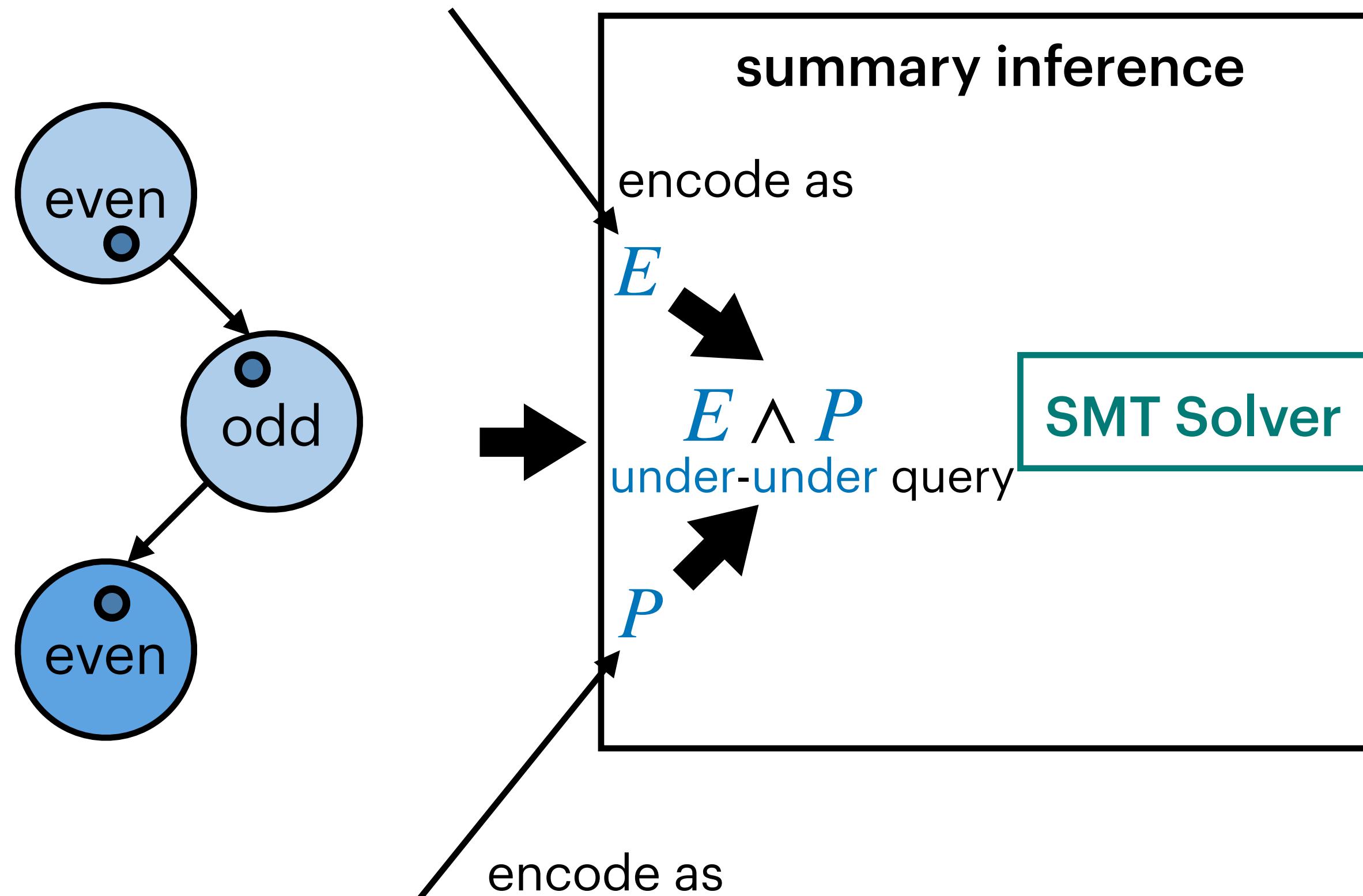
Under-Approximate Summary Inference

under-approximate environment



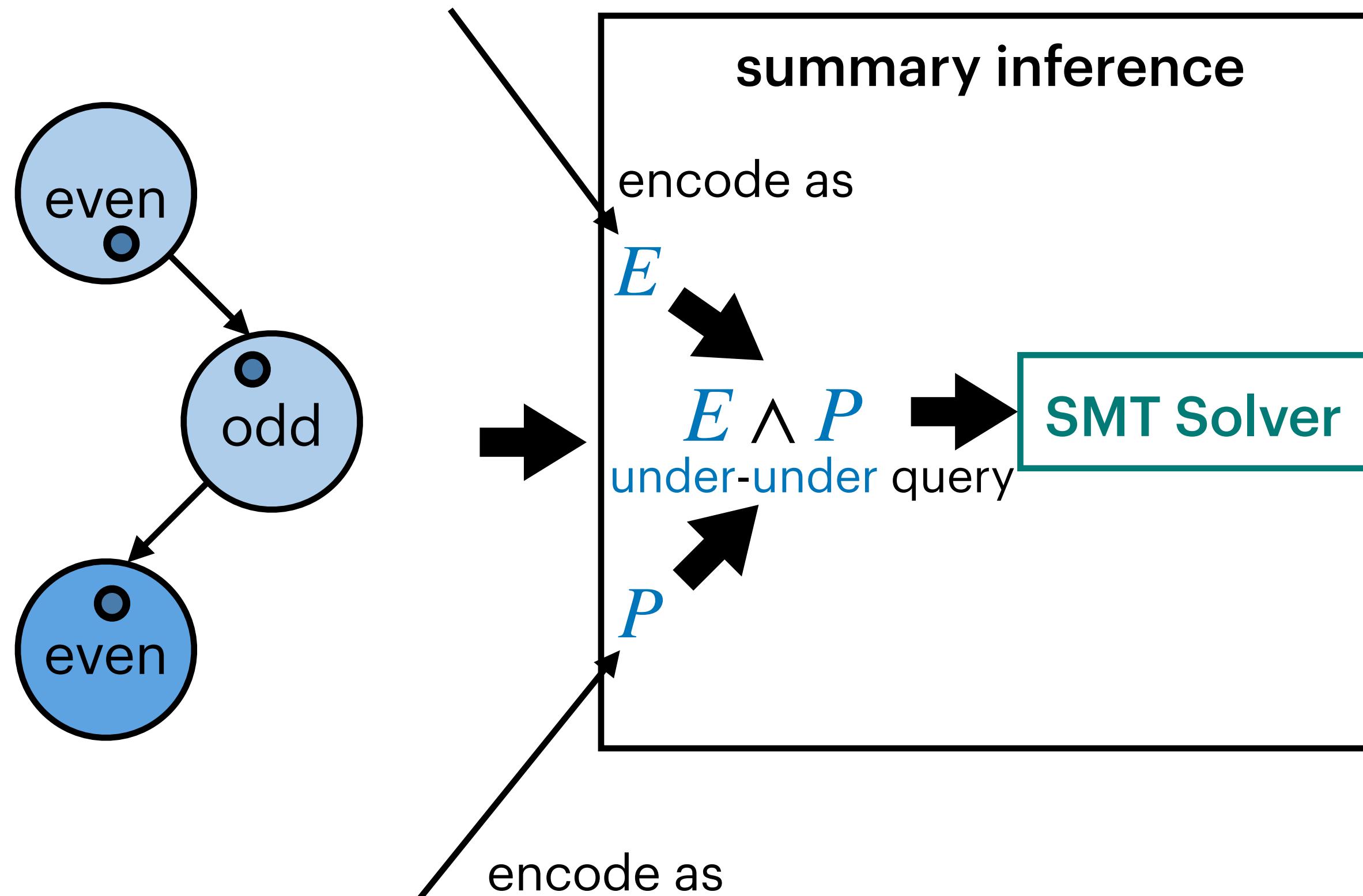
Under-Approximate Summary Inference

under-approximate environment



Under-Approximate Summary Inference

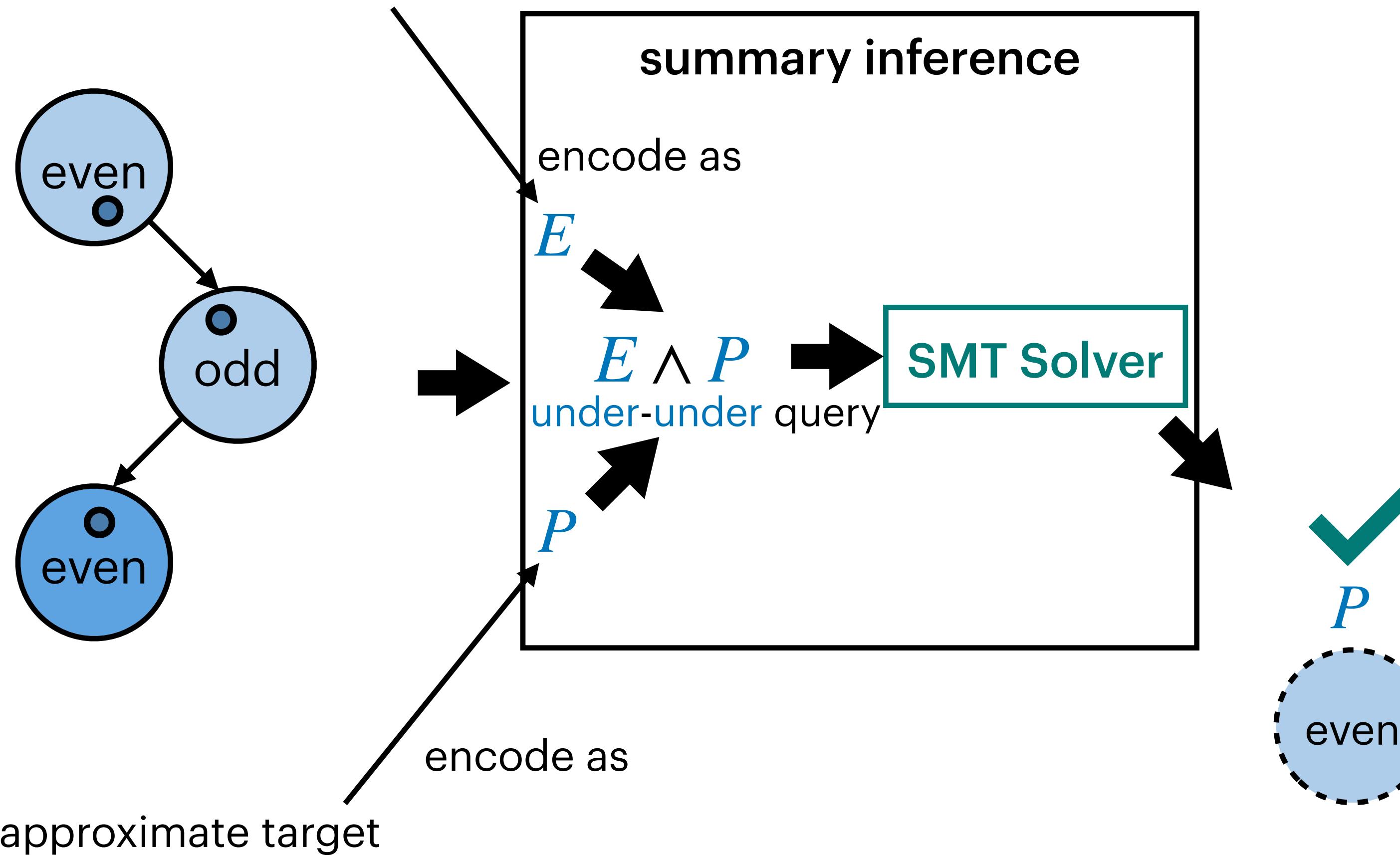
under-approximate environment



under-approximate target

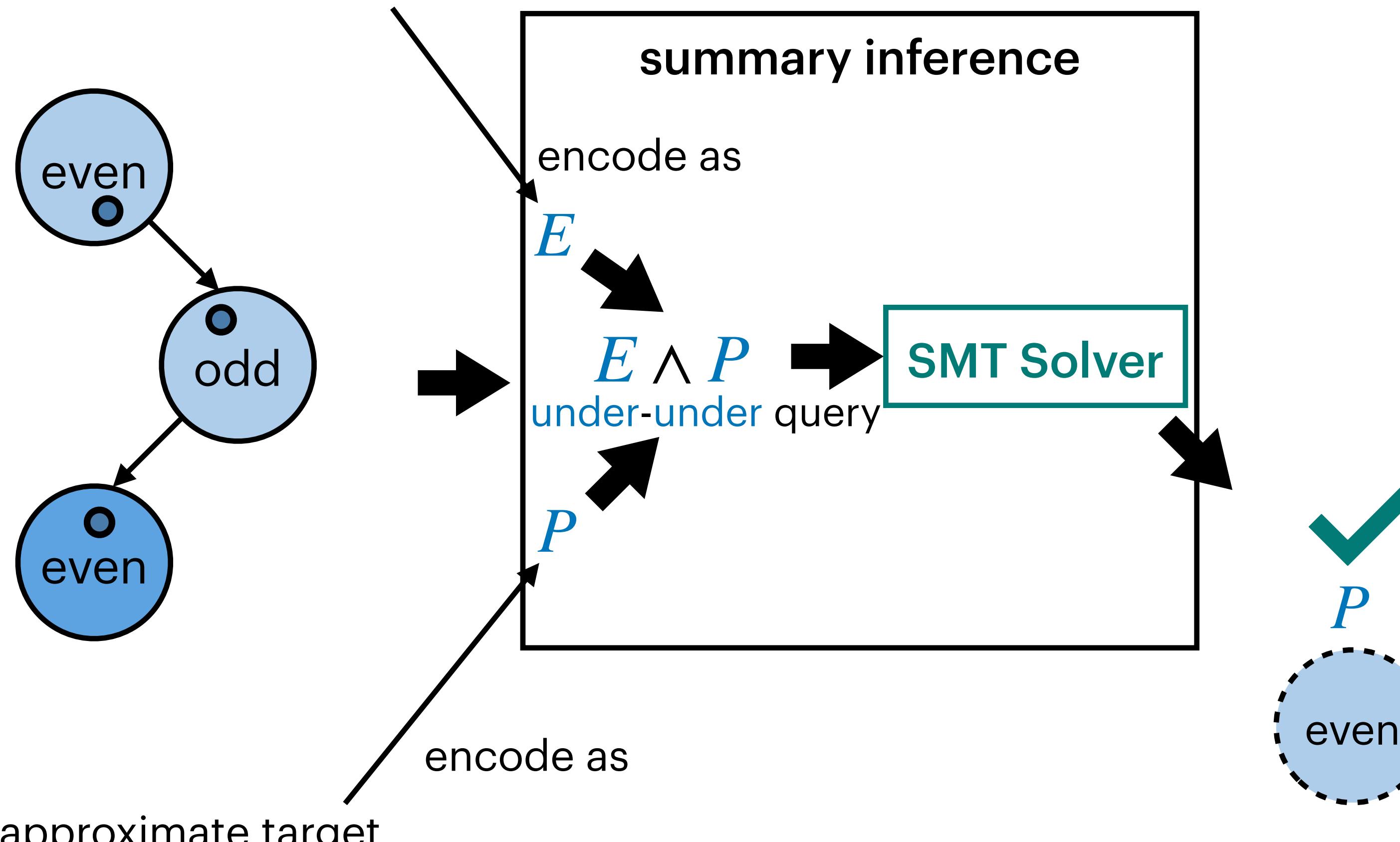
Under-Approximate Summary Inference

under-approximate environment



Under-Approximate Summary Inference

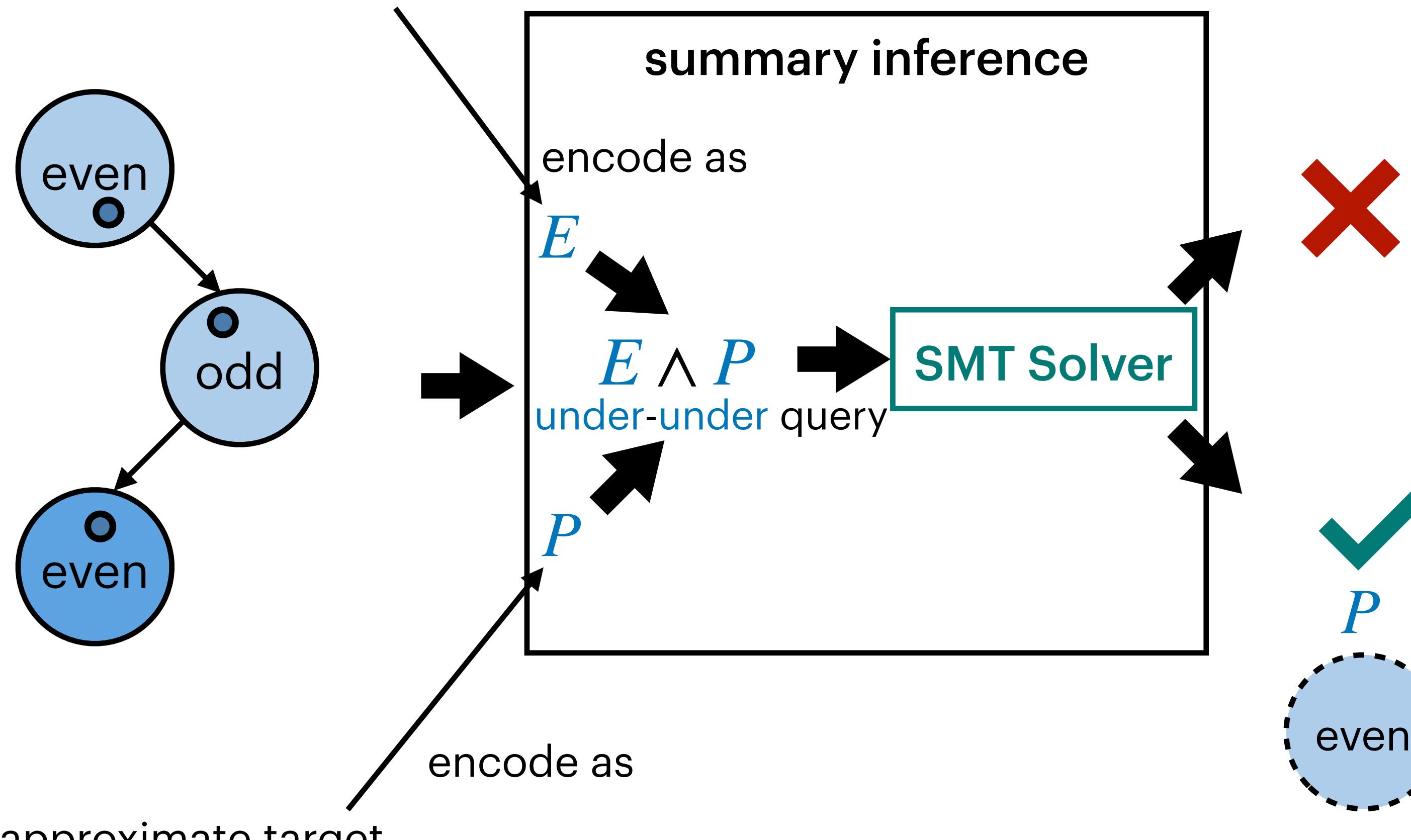
under-approximate environment



Under-approximation **must** occur in the environment,
so worth remembering

Under-Approximate Summary Inference

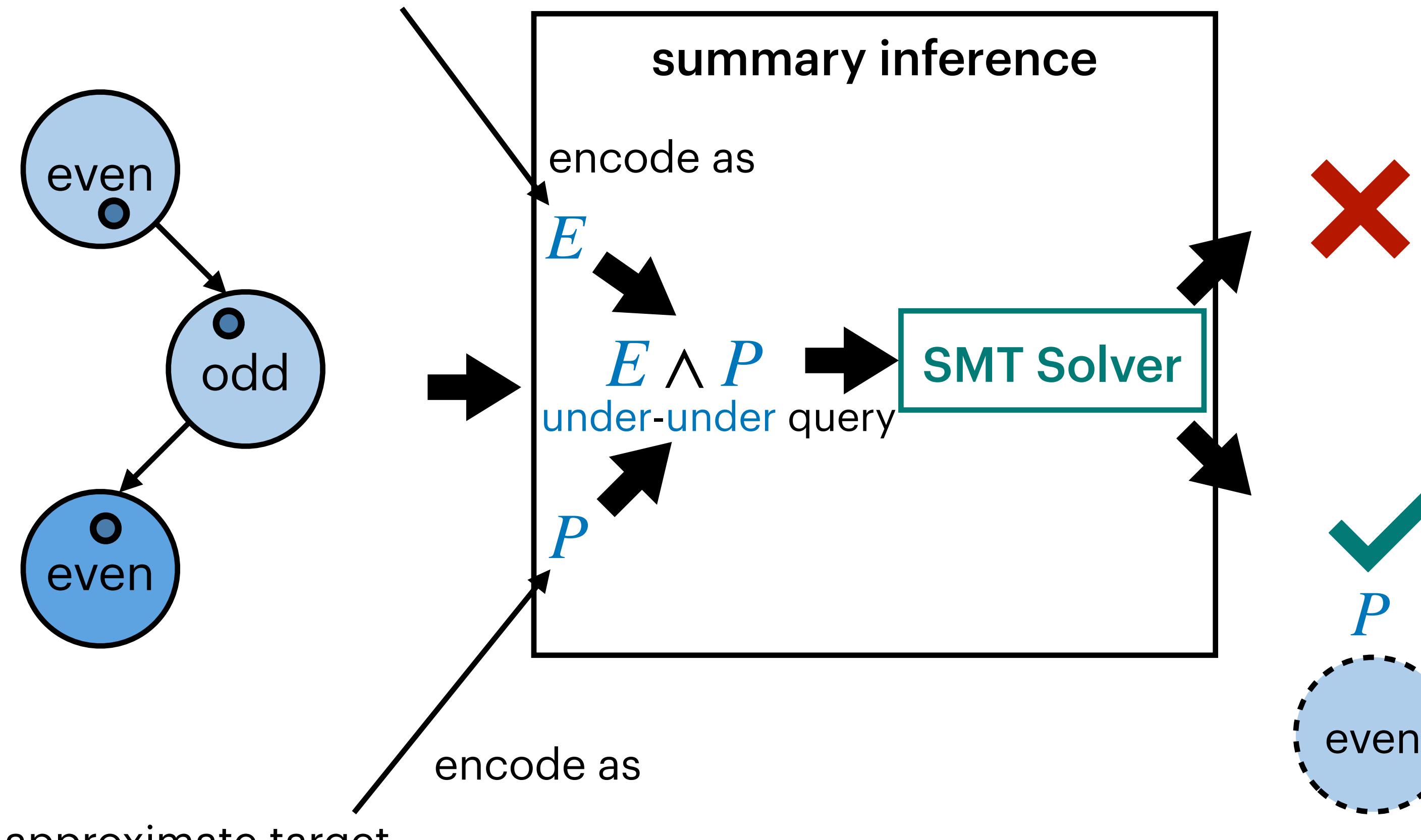
under-approximate environment



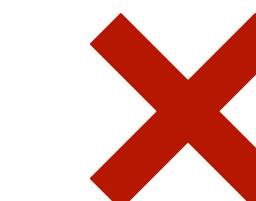
Under-approximation **must** occur in the environment,
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Under-Approximate Summary Inference

under-approximate environment



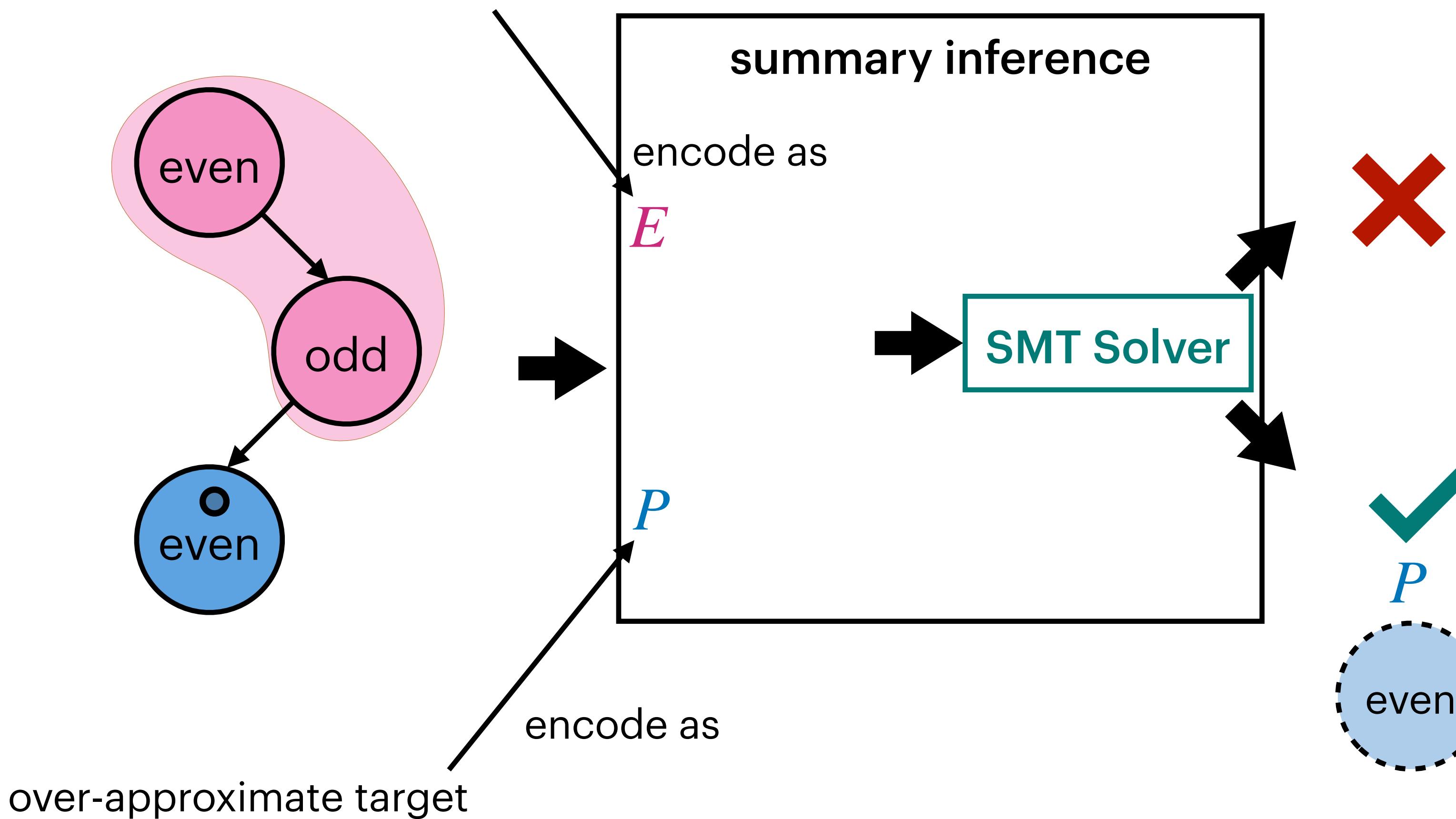
Try for possibly-less-relevant summary



P

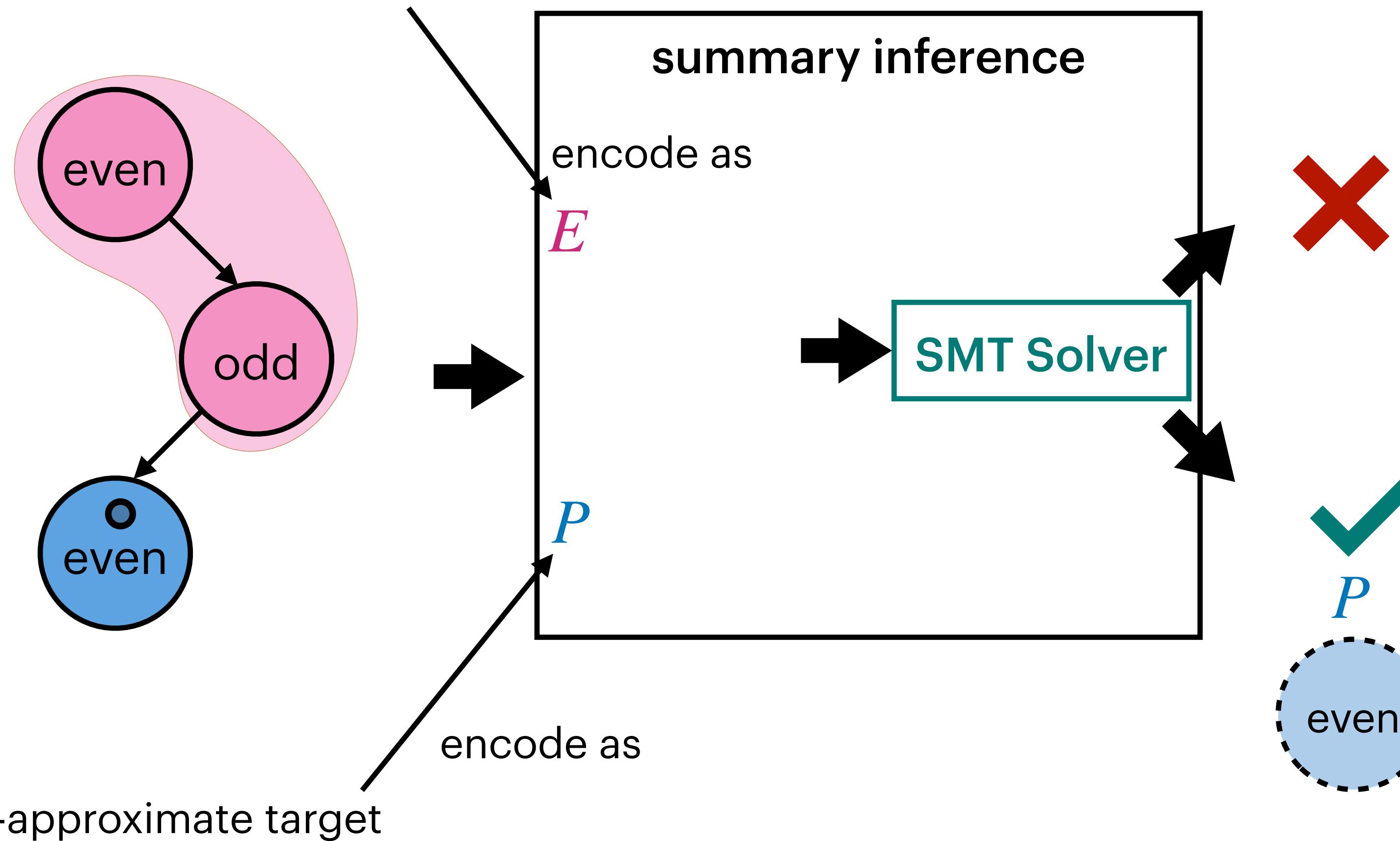
Under-approximation **must** occur in the environment,
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Under-Approximate Summary Inference



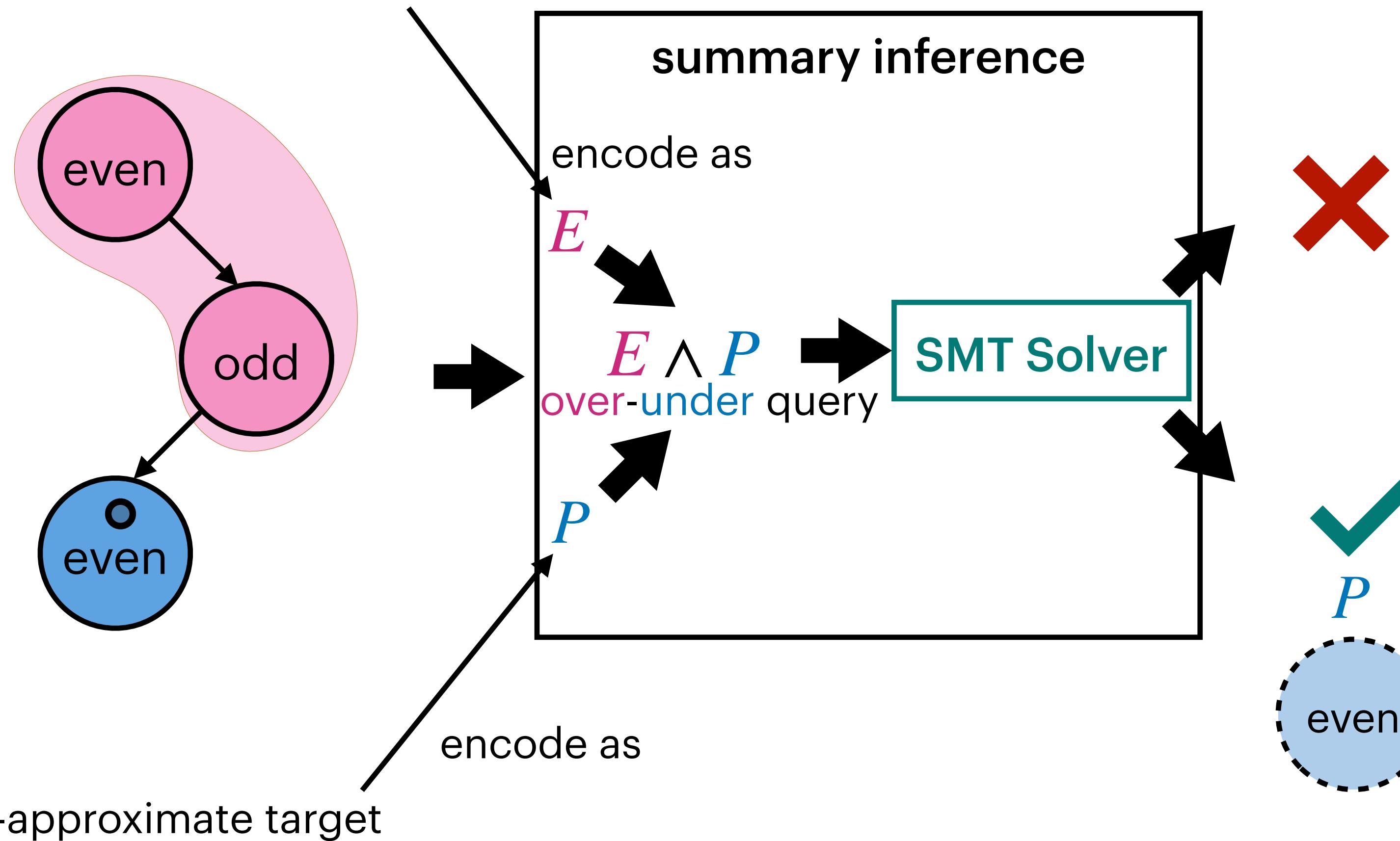
Under-Approximate Summary Inference

over-approximate environment



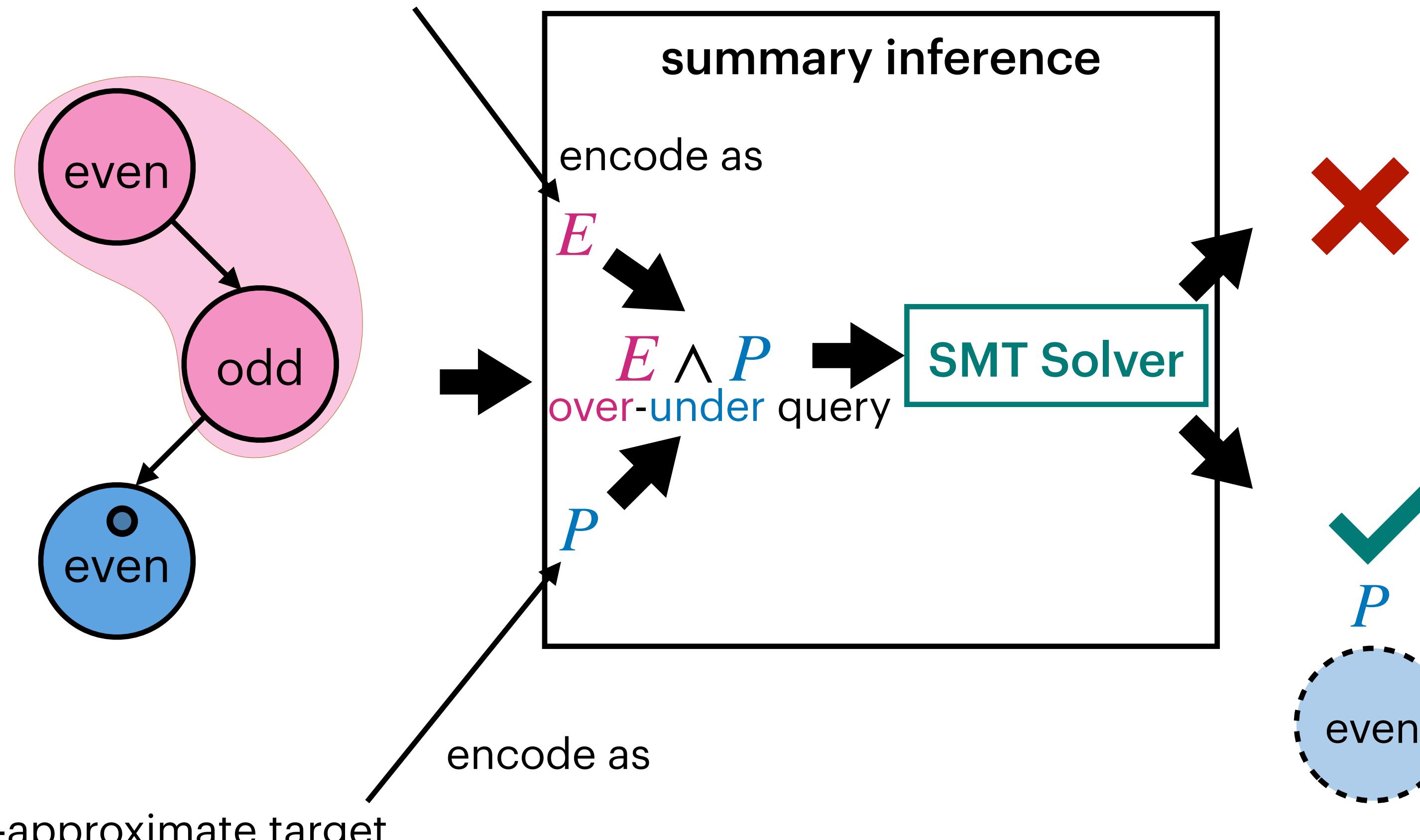
Under-Approximate Summary Inference

over-approximate environment



Under-Approximate Summary Inference

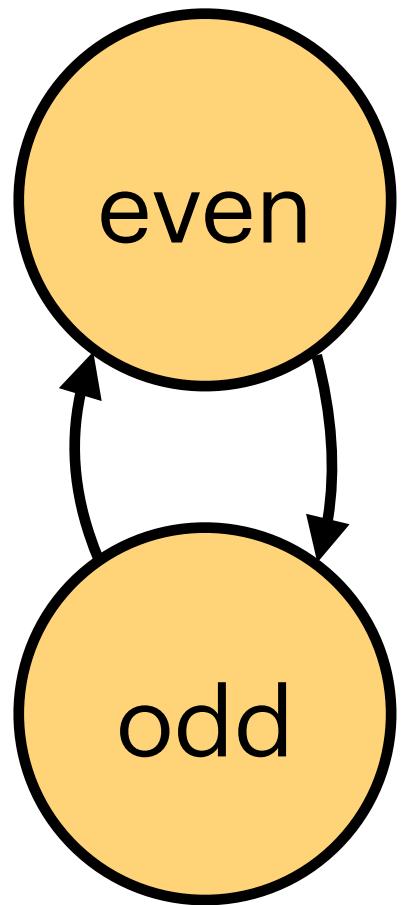
over-approximate environment



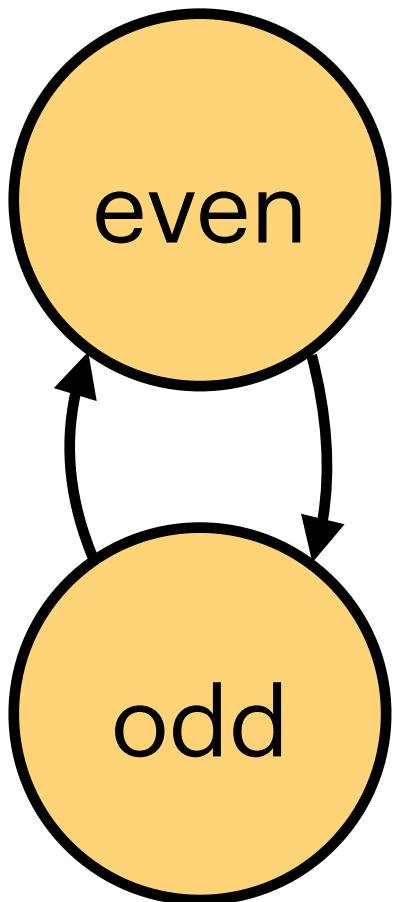
over-approximate target

Under-approximation **may** occur in the environment,
so worth remembering

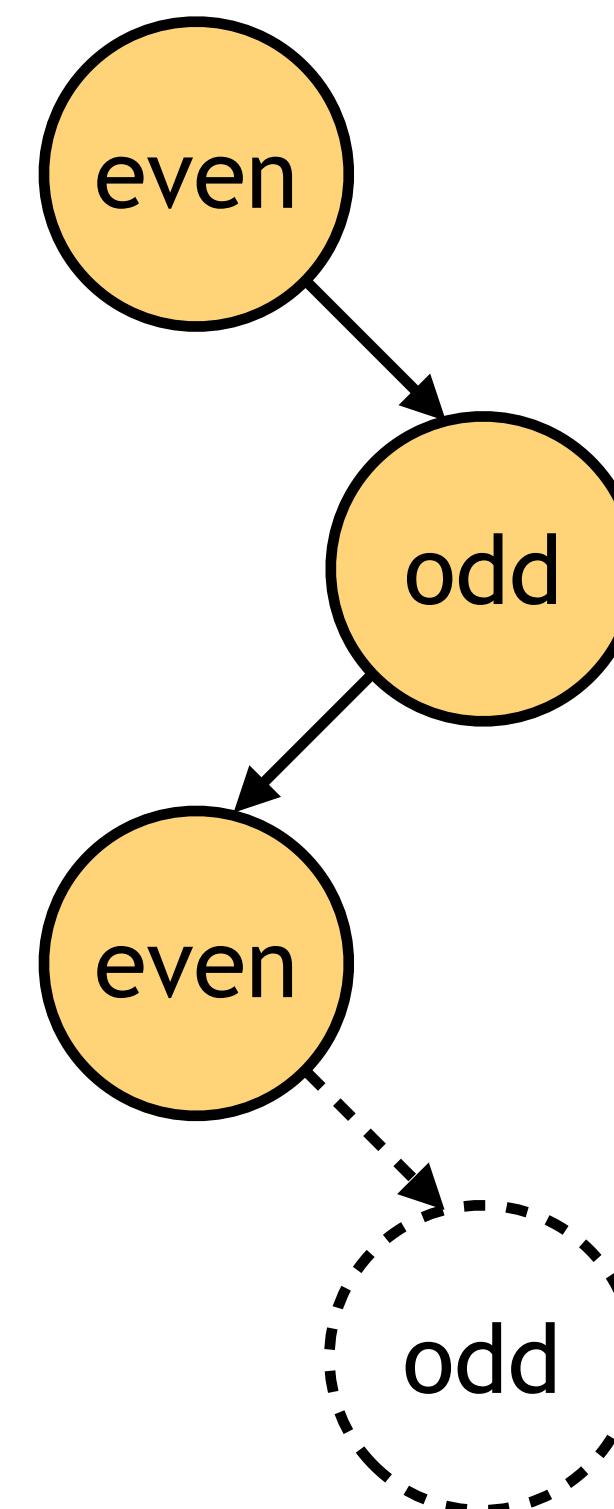
Mutual Recursion



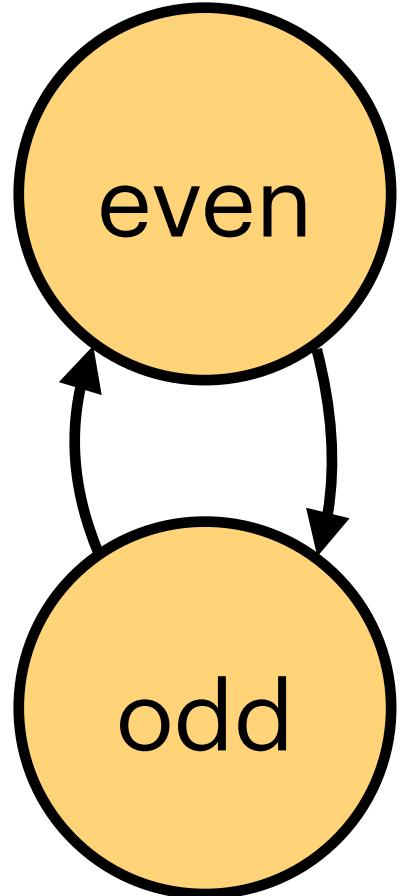
Mutual Recursion



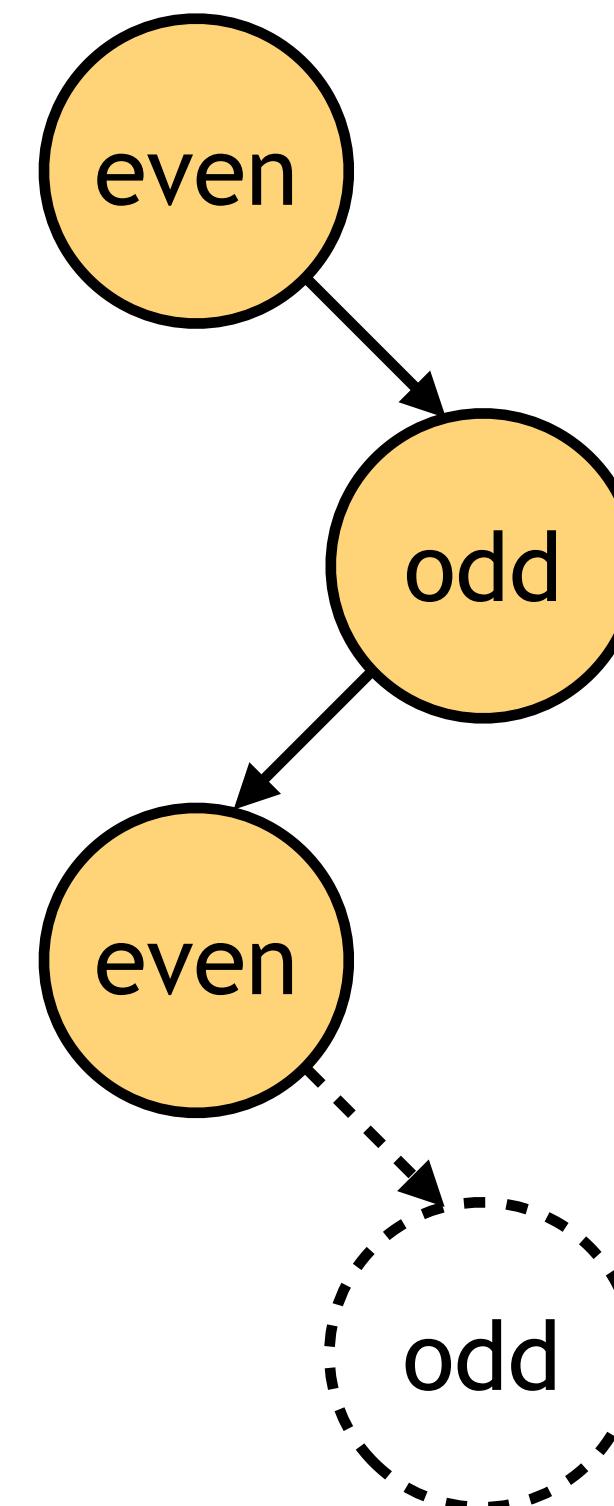
Unfolding:



Mutual Recursion

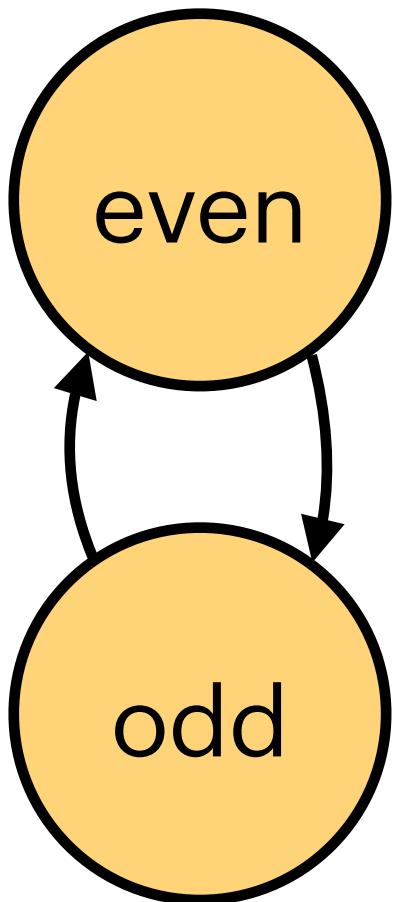


Unfolding:

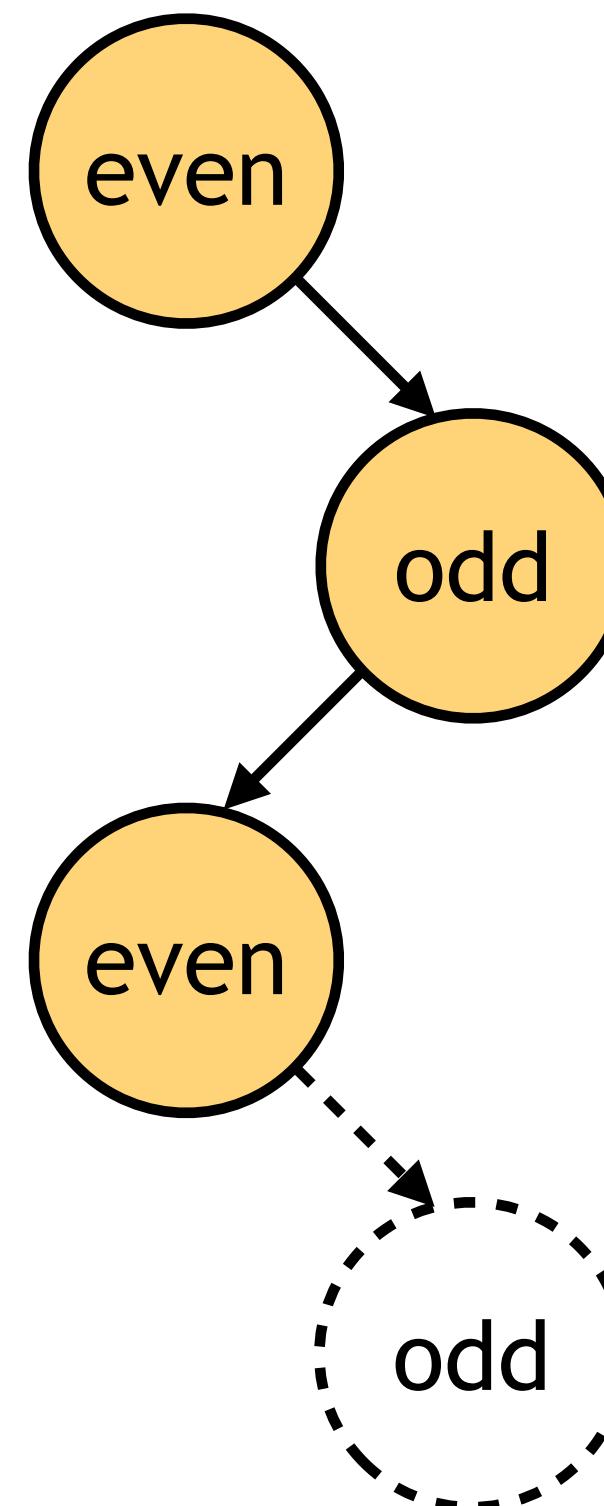


How much to unfold?

Mutual Recursion

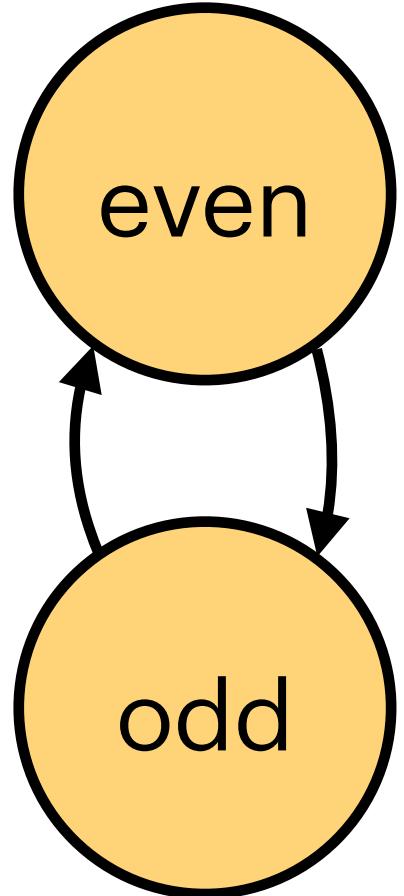


Unfolding:

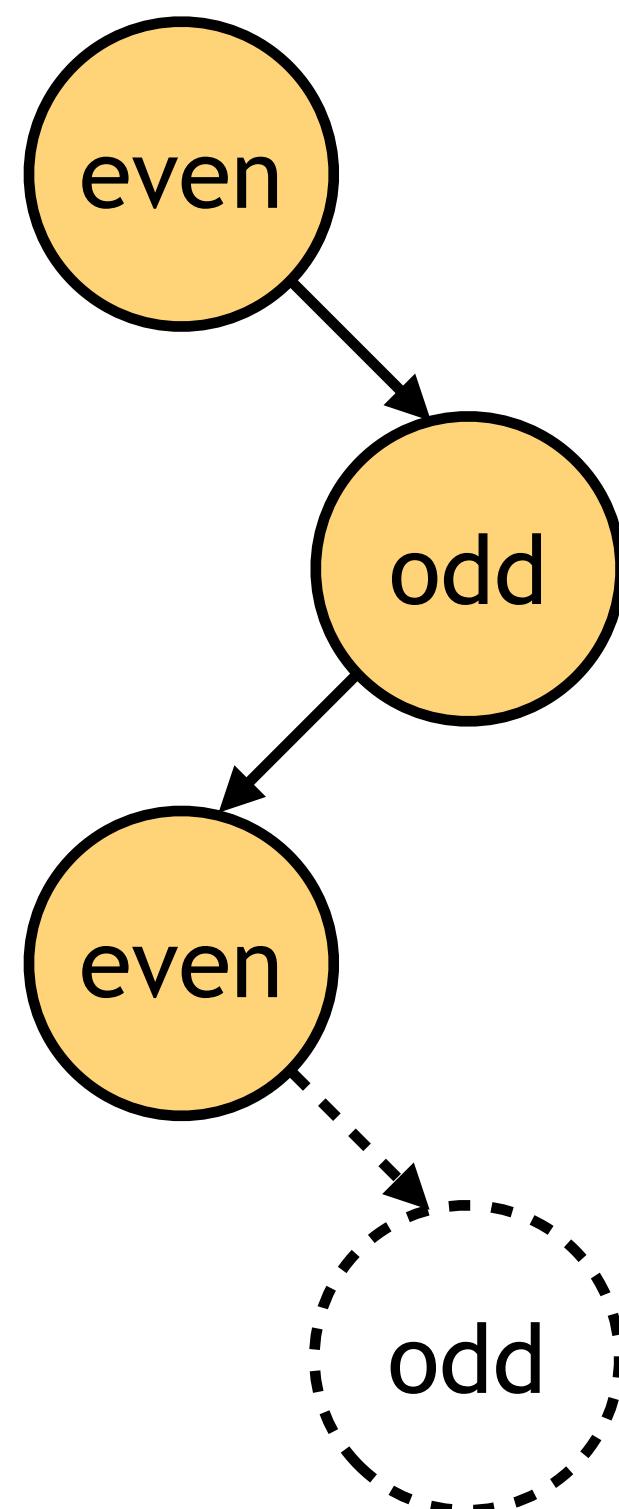


How much to unfold?
Can't do induction directly on even

Mutual Recursion



Unfolding:

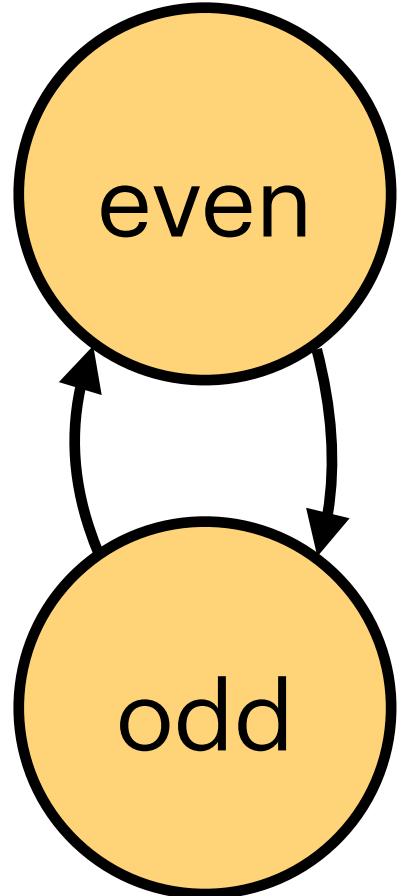


Inlining:

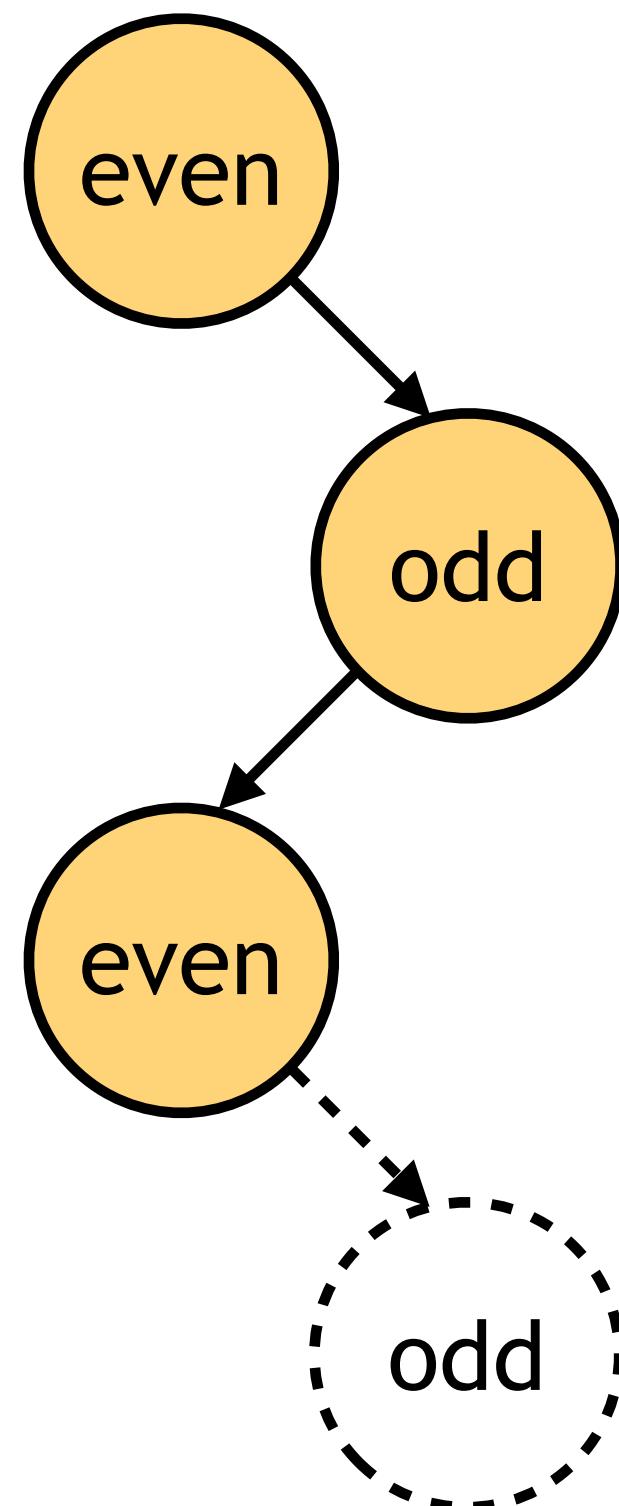


How much to unfold?
Can't do induction directly on even

Mutual Recursion



Unfolding:



Inlining:

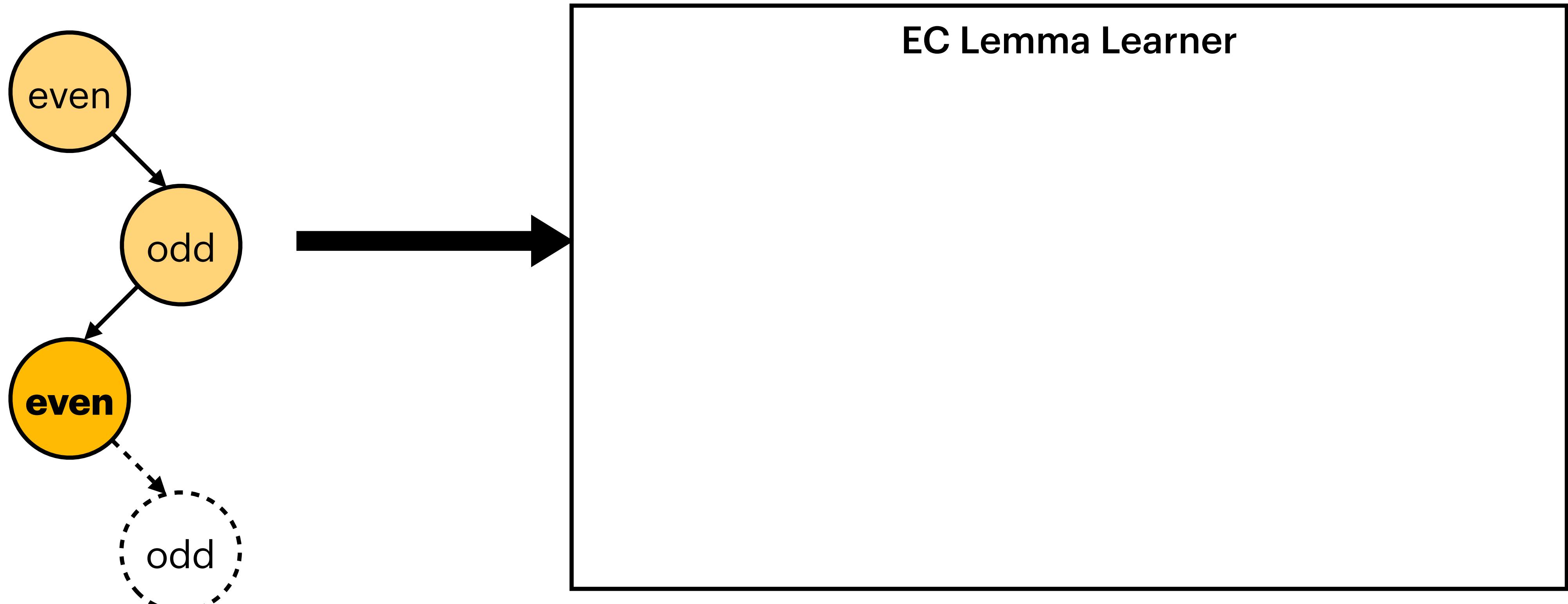


No summary for odd

How much to unfold?
Can't do induction directly on even

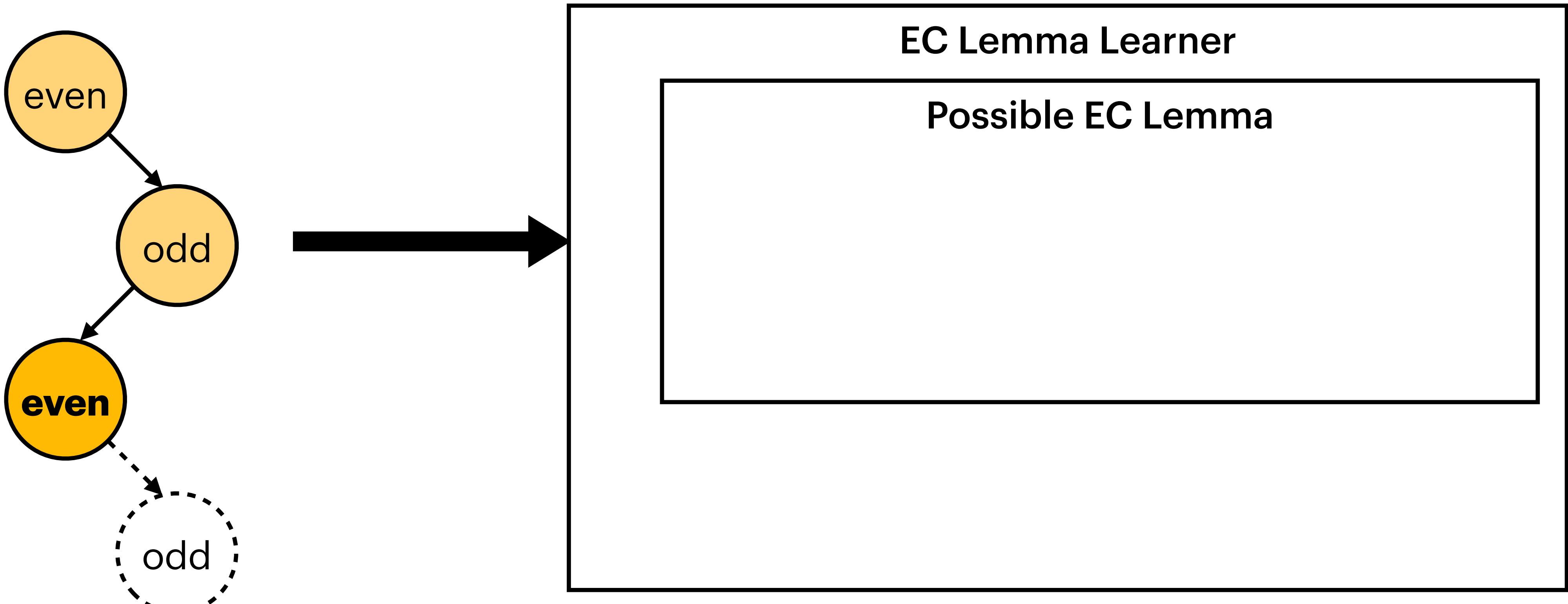
Environment-Callee (EC) Lemmas

Express relationships between summaries of procedures on the same call path in a program



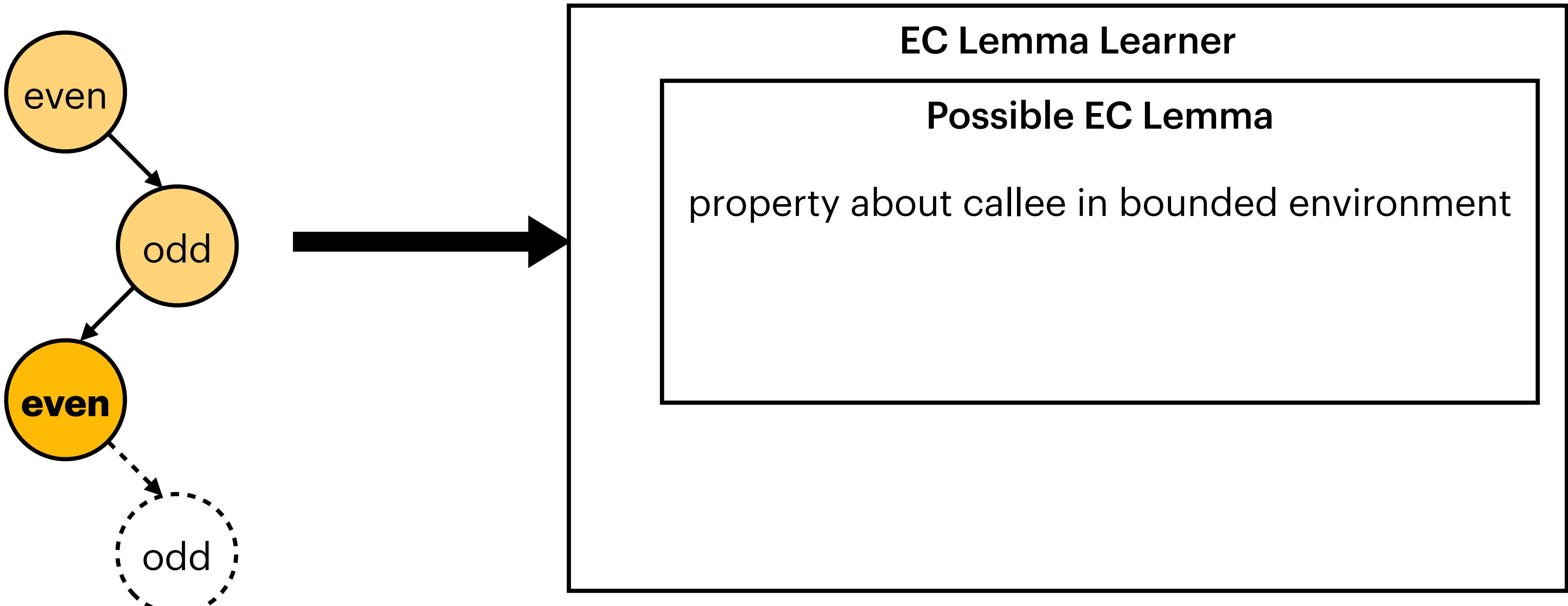
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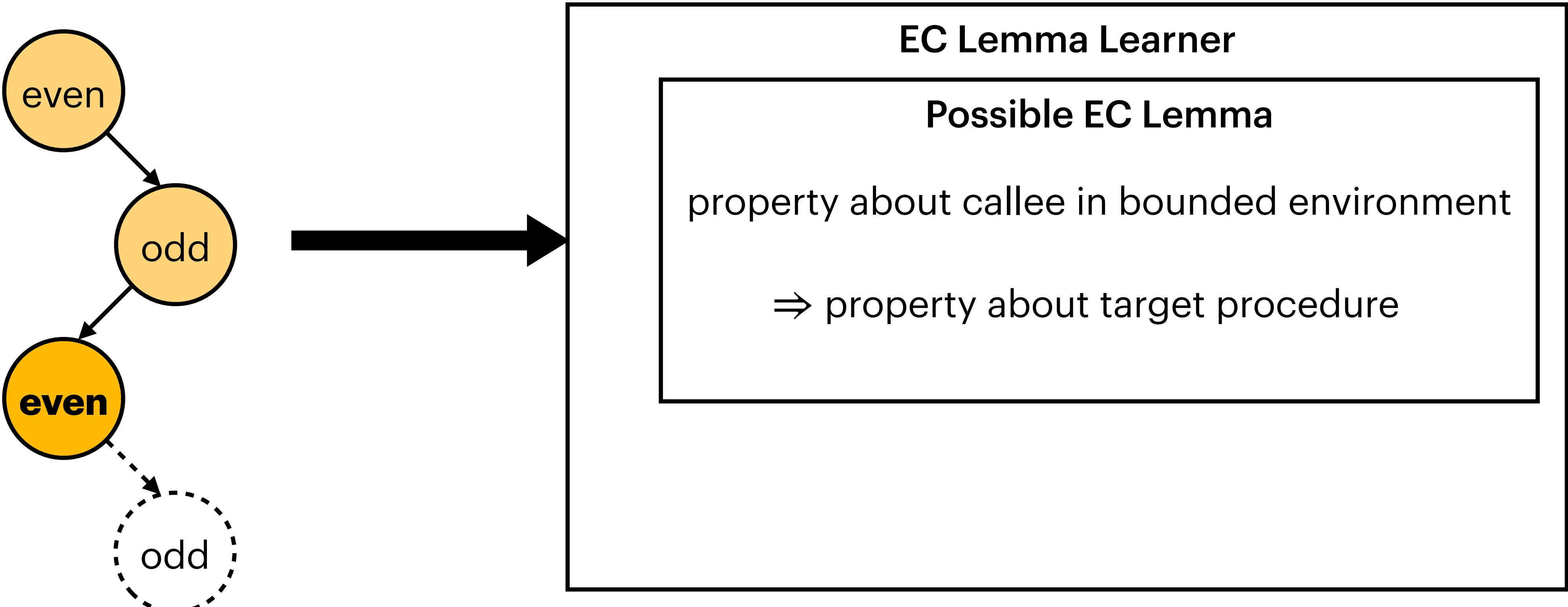
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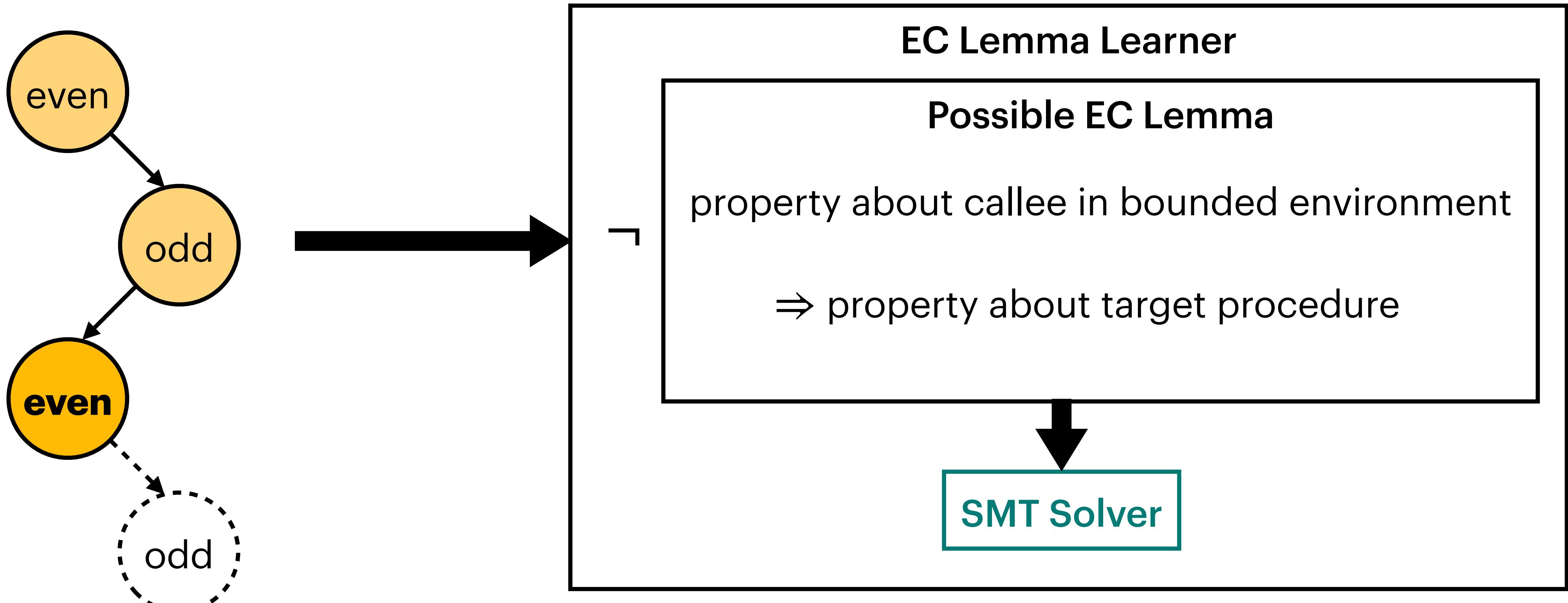
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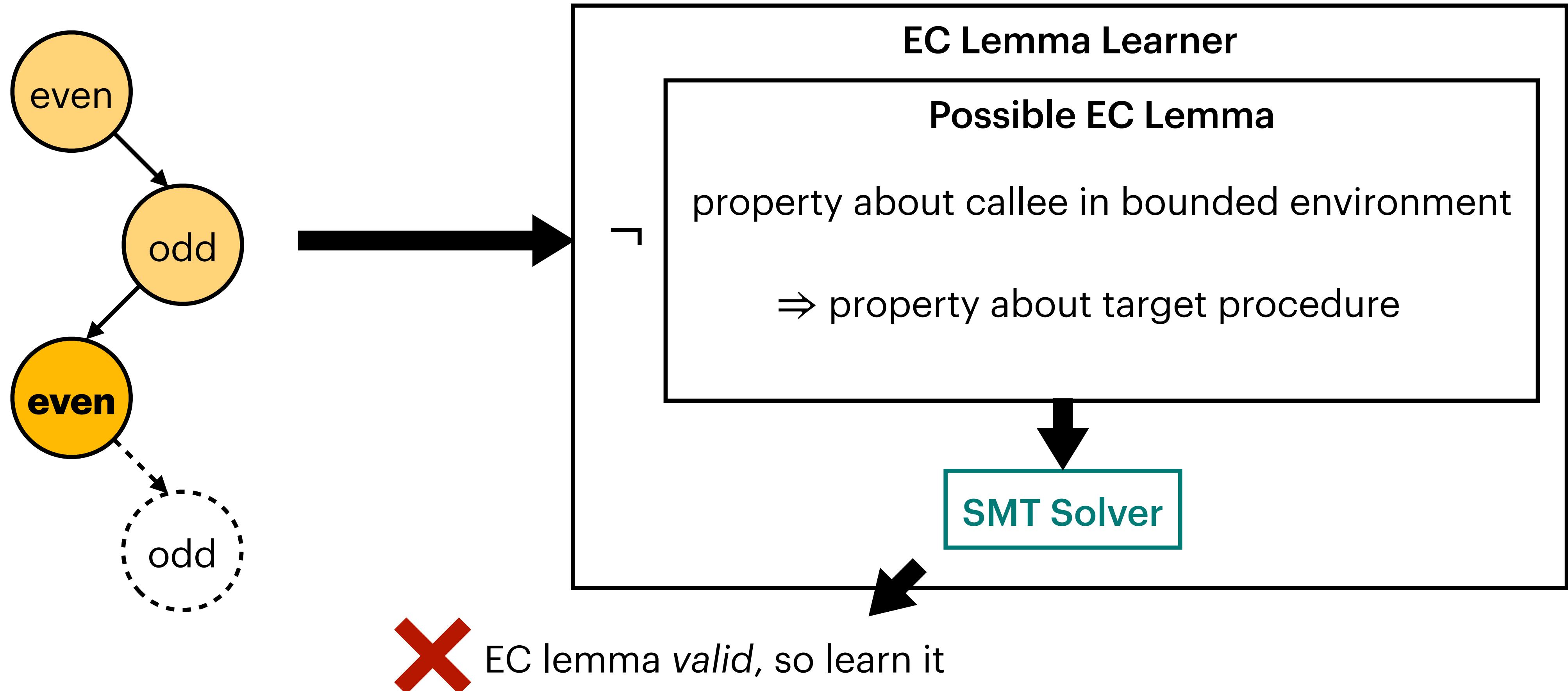
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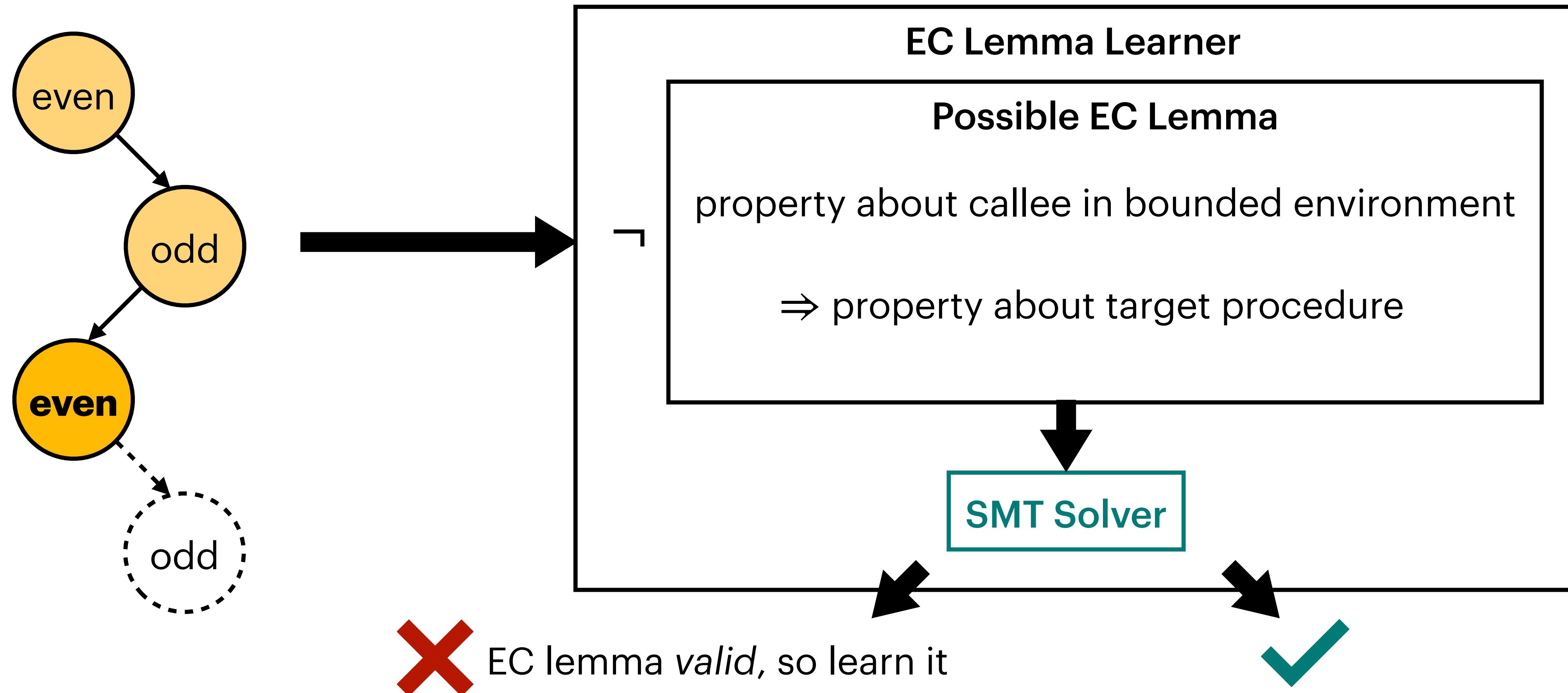
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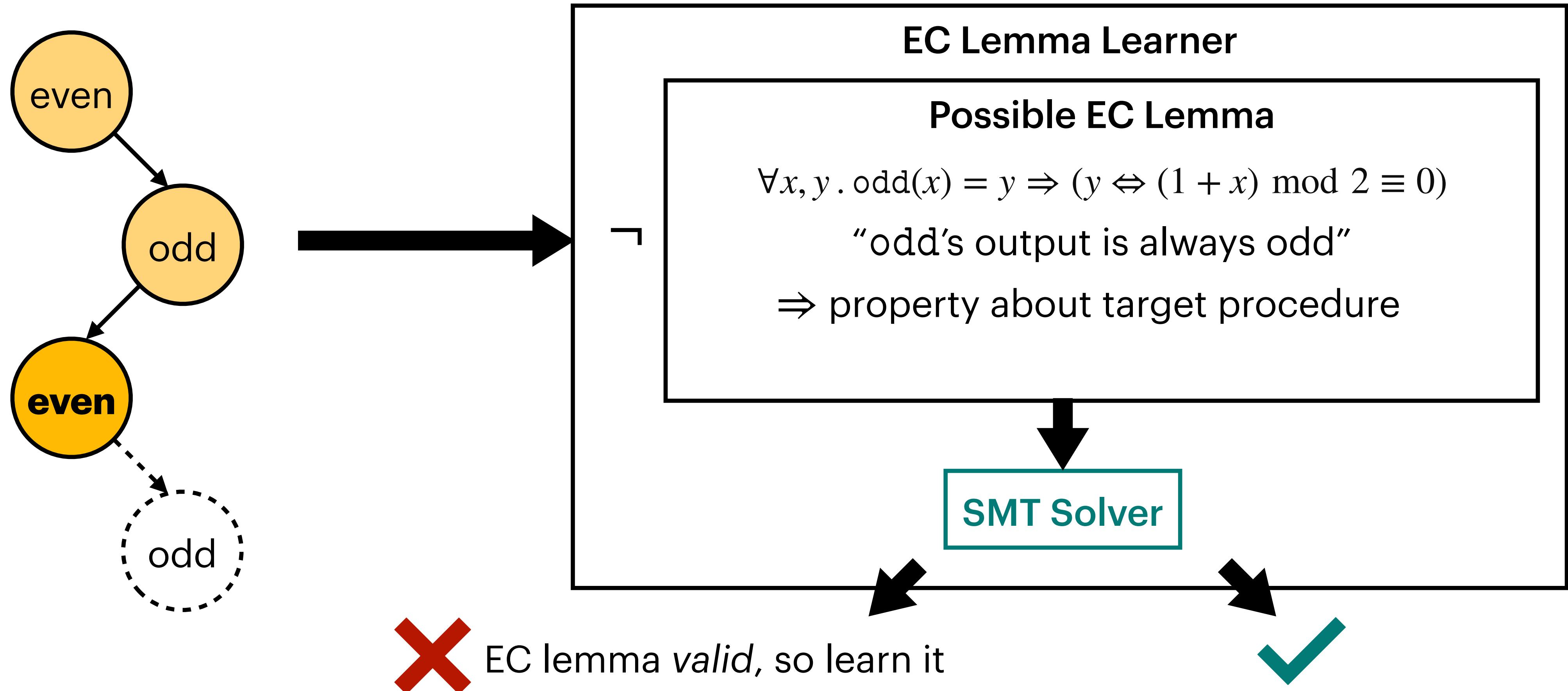
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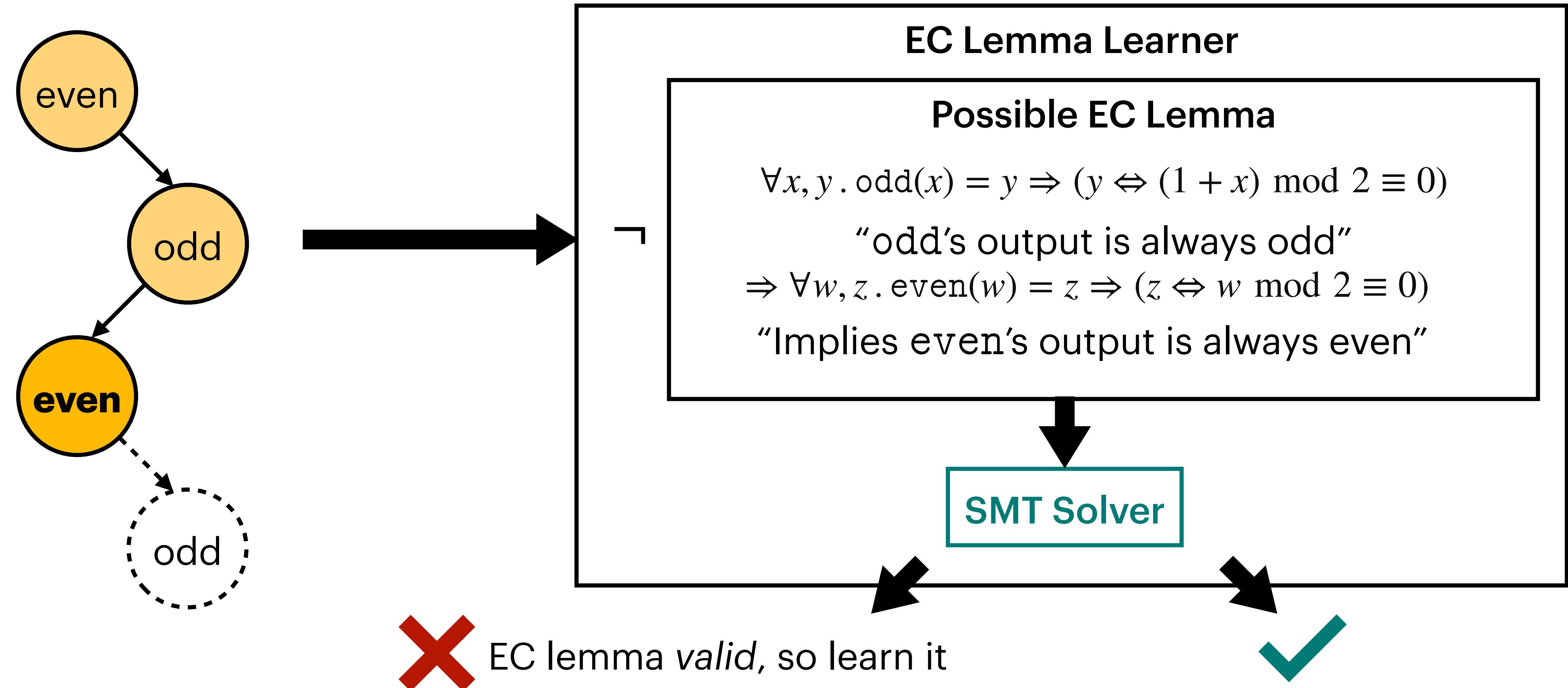
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