

```
sophia::monte_carlo  
::tic_tac_toe::models  
::GameState
```

```
- m_board_  
- m_you_
```

```
+ GameState()  
+ GameState()  
+ ApplyMove()  
+ CurrentPlayer()  
+ You()  
+ Winner()  
+ GetOpenPositions()  
+ LastPlaced()  
+ GetBoard()  
+ Print()
```