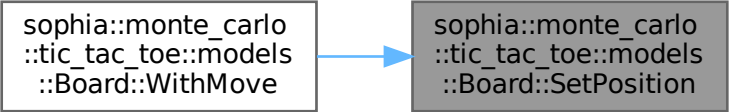


```
sophia::monte_carlo  
::tic_tac_toe::models  
::Board::WithMove
```



A diagram illustrating a transformation from a C++ namespace to a Rust module. A light gray box on the left contains the C++ code, and a dark gray box on the right contains the Rust code. A blue arrow points from the left box to the right box, indicating the direction of the transformation.

```
sophia::monte_carlo  
::tic_tac_toe::models  
::Board::SetPosition
```