

std::enable_shared _from_this< Player >

sophia::monte_carlo ::tic_tac_toe::observer ::Observer
+ Update()

sophia::monte_carlo ::tic_tac_toe::models ::Player
# m_player_symbol_
+ Player() + ~Player() + symbol() + NextMove() + Value()

sophia::monte_carlo ::tic_tac_toe::models::Bot
- node_ - iterations_
+ Bot() + NextMove() + Update()

sophia::monte_carlo ::tic_tac_toe::models ::Human
+ Human() + NextMove() + Update()

