

```
std::enable_shared  
_from_this< TreeFactoryBase  
< models::GameState , models  
::Position > >
```



```
sophia::monte_carlo  
::factories::TreeFactoryBase  
< models::GameState, models  
::Position >
```

```
+ ~TreeFactoryBase()  
+ CreateNode()  
+ CreateNode()  
+ CreateAction()  
+ CreateStrategy()
```



```
sophia::examples::tic  
_tac_toe::factories::  
TicTacToeFactory
```

```
+ TicTacToeFactory()  
+ ~TicTacToeFactory()  
+ CreateNode()  
+ CreateNode()  
+ CreateAction()  
+ CreateStrategy()
```