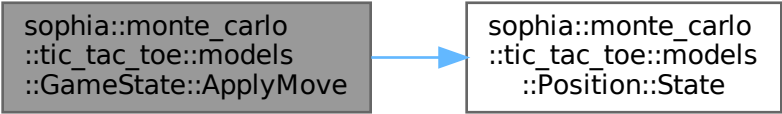


```
sophia::monte_carlo  
::tic_tac_toe::models  
::GameState::ApplyMove
```



```
sophia::monte_carlo  
::tic_tac_toe::models  
::Position::State
```