

std::enable_shared _from_this< Node >



sophia::monte_carlo ::models::Node
# m_parent_action_ # m_child_action_ # m_visit_count_ # m_total_reward_ - m_name_
+ Node() + ~Node() + SetParent() + SelectBestAction() + Expand() + Rollout() + Backpropagate() + Name() + UpperConfidenceBound() + IsLeafNode() and 8 more... # GetAvailableActions() # RolloutStrategy()



sophia::monte_carlo ::models::NodeBase< TState, TChange >
# m_factory_ # m_state_
+ NodeBase() + GetState() # RolloutStrategy()