


```
sophia::monte_carlo  
::tic_tac_toe::models  
::Board::WithMove
```



A diagram illustrating a transformation from a C++ namespace to a Rust module. A light gray box on the left contains the C++ code, and a blue arrow points to a darker gray box on the right containing the equivalent Rust code. The text is left-aligned in both boxes.

```
sophia::monte_carlo  
::tic_tac_toe::models  
::Board::SetPosition
```