

include/monte_carlo
/factories/tree_factory
_interface.h

```
graph TD; A["include/monte_carlo/factories/tree_factory_interface.h"] --> B["memory"]; A --> C["string"];
```

A diagram illustrating a C++ header file's dependencies. The top box, representing the header file `include/monte_carlo/factories/tree_factory_interface.h`, has two blue arrows pointing downwards to two separate boxes below it. The left box is labeled `memory` and the right box is labeled `string`, indicating that the header file includes these two components.

memory

string