

```
std::enable_shared  
_from_this< TreeFactoryBase  
< models::GameState , models  
::Position > >
```



```
sophia::monte_carlo  
::factories::TreeFactoryBase  
< models::GameState, models  
::Position >
```

- + ~TreeFactoryBase()
- + CreateNode()
- + CreateNode()
- + CreateAction()
- + CreateStrategy()



```
sophia::monte_carlo  
::tic_tac_toe::factories  
::TicTacToeFactory
```

- you_
- + TicTacToeFactory()
- + ~TicTacToeFactory()
- + CreateNode()
- + CreateNode()
- + CreateAction()
- + CreateStrategy()