

include/monte\_carlo  
/factories/tree\_factory  
\_interface.h

```
graph TD; A["include/monte_carlo/factories/tree_factory_interface.h"] --> B["memory"]; A --> C["string"];
```

A diagram showing a header file at the top with two arrows pointing down to two other files. The header file is 'include/monte\_carlo/factories/tree\_factory\_interface.h'. The two files it points to are 'memory' and 'string'.

memory

string