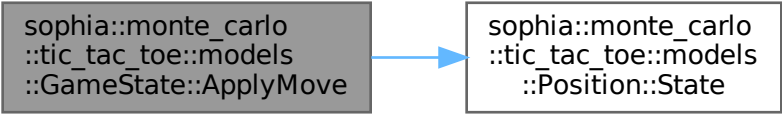


```
sophia::monte_carlo  
::tic_tac_toe::models  
::GameState::ApplyMove
```



A diagram showing a function call. On the left, a grey rectangular box contains the text 'sophia::monte_carlo', '::tic_tac_toe::models', and '::GameState::ApplyMove'. A blue arrow points from the right side of this box to the right box. On the right, a white rectangular box contains the text 'sophia::monte_carlo', '::tic_tac_toe::models', and '::Position::State'.

```
sophia::monte_carlo  
::tic_tac_toe::models  
::Position::State
```