SDN implementation report: Mininet and Floodlight

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Assignment Title	ASSIGNMENT 2 :SDN
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Scenario:

Leverage SDN configuration to test network and node distribution impacts on decentralized systems. Create a simulation of network partitions to test the reliability of distributed algorithms.

I've started the report looking at using Ryu with Mininet, after a few attempts to set Ryu I've found a few issues with the libraries. Seems that many of the libraries of Ryu and Mininet has discrepancies in versions. As for example the mininet library has its links pointing to a

version of openvswitch installation that has an old path for the db.sock. After a few days of working on the setup of virtual machine with Ryu and Mininet, I've decided to make a pivot in my strategy and look for Floodlight and Mininet. As a fellow mate from the same course pointed out that has been able to set up I decided to follow that direction.

The setup of Floodlight on a VM was less painful than Ryu but it show me that would be a problem to reproduce and demonstrate a working solution. As my set of skills is focused on solving this kind of scenario I decided to work a bit on creating a reproducible set to make it easy to demonstrate the solution. The solution uses docker-compose and docker to create a Floodlight instance and a mininet instance.

To install docker-compose and docker, Digital Ocean has a great set of articles. For my solution, I used Ubuntu 22.04, Composer installation guide

Is important to understand that Mininet requires a few Linux Kernell capabilities that generally are not used in containers by default. Mininet requires privileged users and capabilities to manage network configurations and bridges. The best approach that I found was to mount the docker host machine to openvswitch sock to the container. This is defined on the flag:

volumes:

- /var/run/openvswitch/db.sock:/var/run/openvswitch/db.sock

That was required for a failure at the start of the mininet container.

So apart from having docker-compose installed we also need openvswitch-switch installed on the machine. For Ubuntu we can install it by executing:

apt-get install -y --no-install-recommends openvswitch-switch

After that, all the requirements for running the solutions should be satisfied. We can then use:

docker-compose build --no-cache

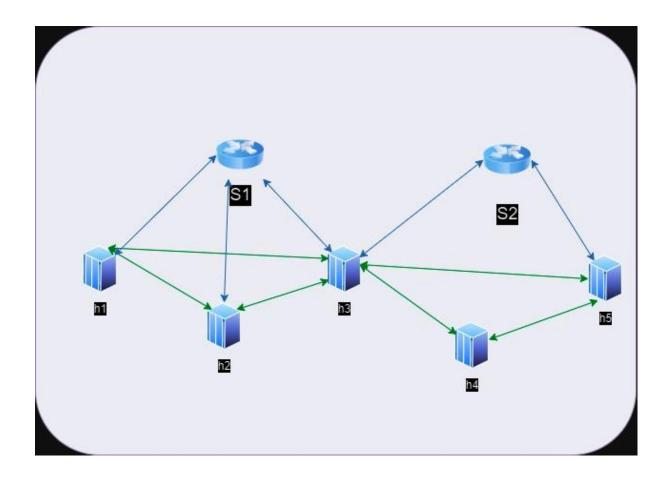
That will build the image without caching.

And:

docker-compose up --force-recreate

To force docker to recreate the required containers.

The solution:



The idea was to have python scripts running a raft cluster simulation so that we could create partitions on the network to test. It unfortunately create a few drawbacks as the custom Python scripts don't seem to be executed or got hanging on an unfinished state with the following error on Floodlight:

floodlight_controller_1 | Exception in thread "debugserver" Traceback (most recent call last): floodlight_controller_1 | File "<string>", line 1, in <module>

My guess and by some article readings is that Floodlight was not been able to create the proper channels for these connections.

So the main idea was to create a use case for SDN in the evaluation of decentralized systems I moved to simple Python httpd servers as it was a simple implementation.

The code creates the hosts using the "h3" host as the main node that is connected to the two switches so once this host "h3" loses the connectivity we could play with two versions of the network creating partitions, and we could abstract this to run our application codes and network number of nodes to test our consensus. As at the moment, I could not implement more reliable scripts in Python I could not implement the main objective which was making a simple socket and syncing server that we could change versions of its running states similar to a Merkle tree hash on the page that we could validate on the end.

The full code is stored on https://github.com/lmtrarbach/Msc-CloudSystems-ca2.git

Few major errors noticed during the development:

Had to shift from a more stable iptables rule setting as when Mininet faced some connectivity with the Floodlight we got the packages dropped and the subnets get dropped the packers.

Also was noticed that sometimes mininet is not able to delete the s2 switch and had to manually delete using ovs-vsctl with the commands:

To get the bridges:

ovs-vsctl list-br
To delete the bridges:

ovs-vsctl del-br

Conclusions:

The mininet and floodlight are interesting SDN applications to test decentralized networks, we could use the solution to emulate the Blockchain network's consensus algorithms network partition tolerance and scalability. The main issue faced here is the lack of support for the libraries which often has issues in libraries and a lack of documentation. That is of course an issue on open source that is our responsibility to support and provide resources. Also, a possible idea is also implement genomic algorithms to improve the networks using crossover mutations on the best setups.

It's important to note that even do I did my best to create a reproducible environment I reached my self in many situations were I lost complete access to the machines that I had worked.

Bibliography and resources:

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