



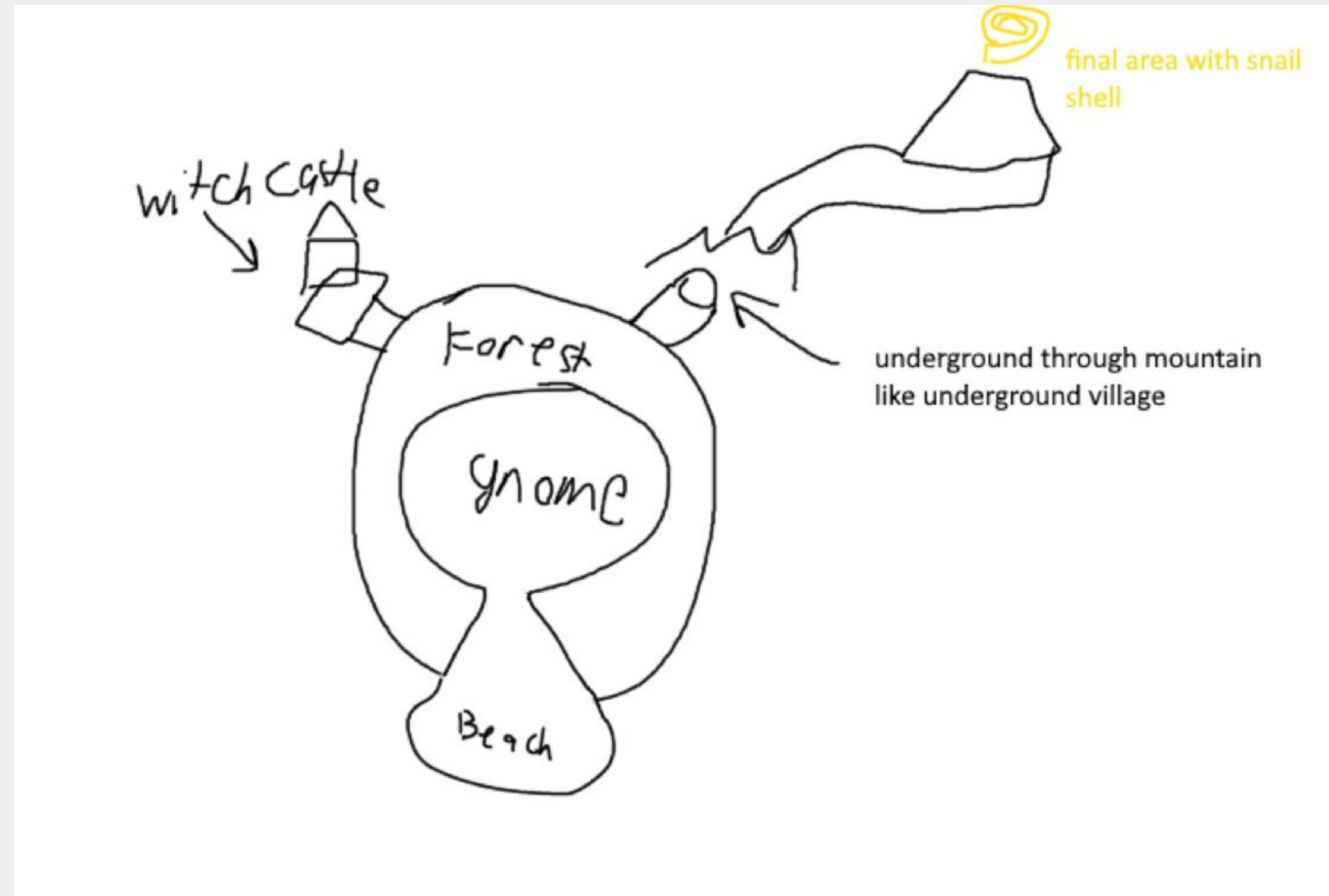
Loyola  
Marymount  
University

# PankyQuest

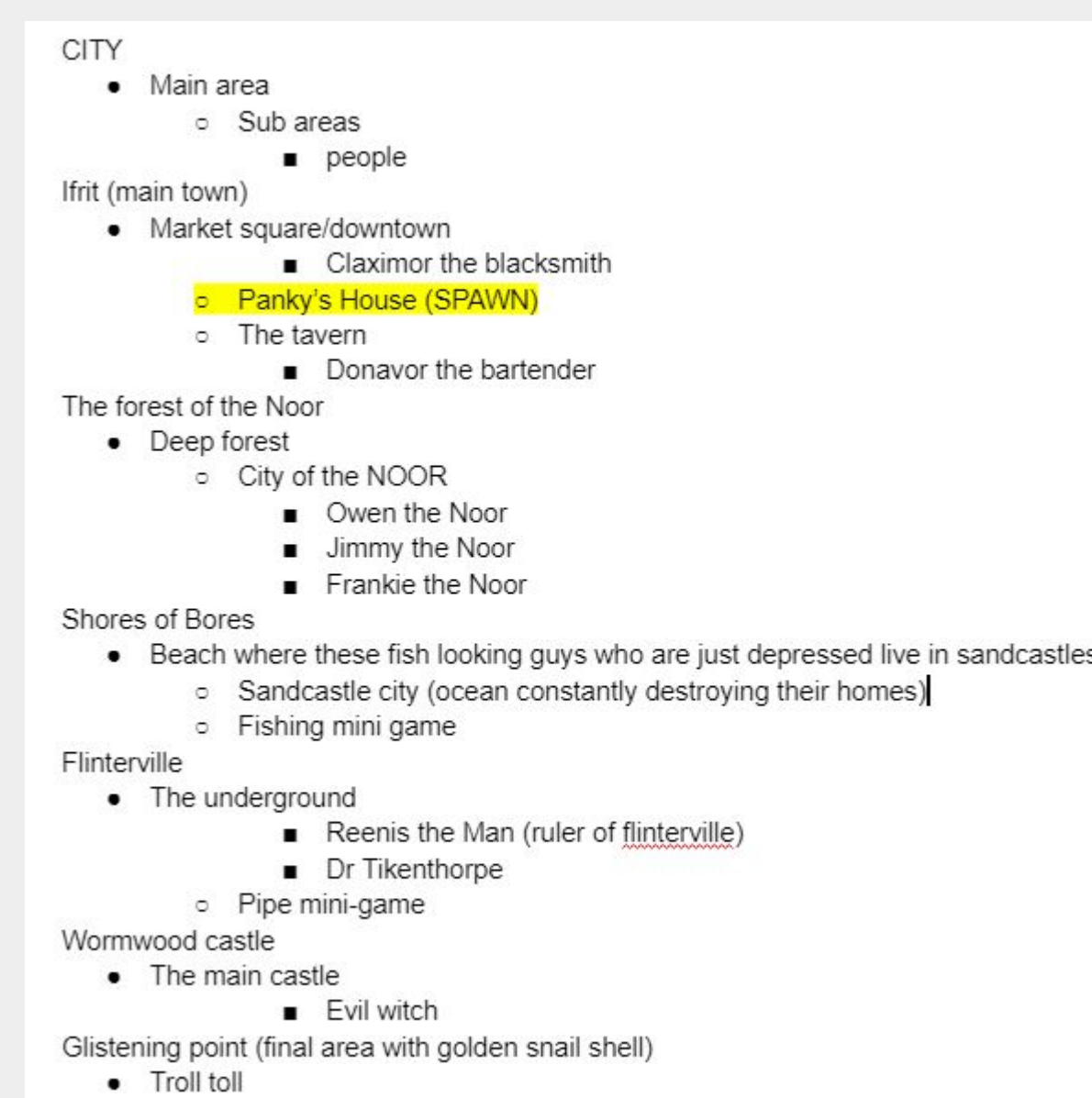
Developed by Joshua Stukenborg



## Worldbuilding and Story



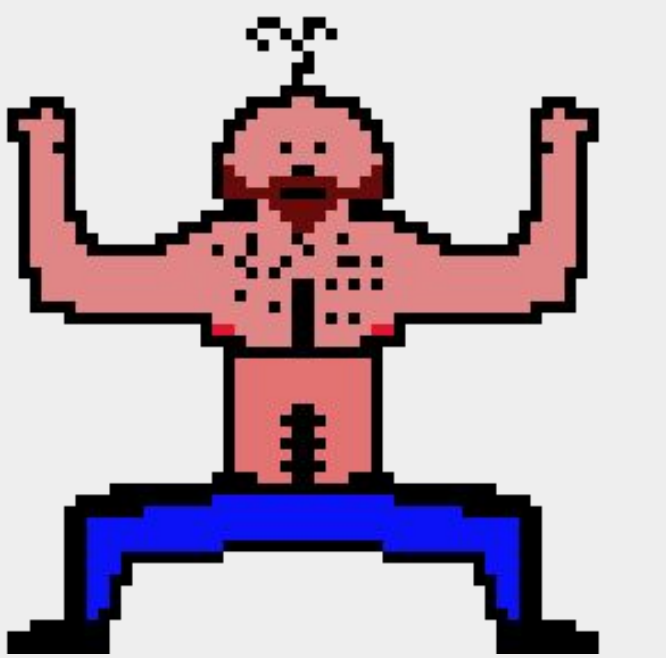
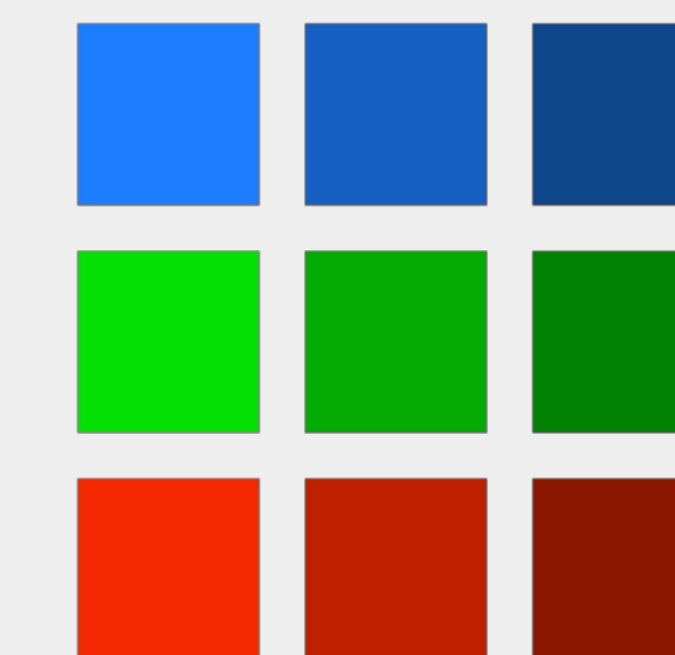
PankyQuest follows the adventures of a young gnome named Pancreas (Panky for short) and his journey to find friends the legendary golden snail shell in a society that has shunned adventurers and turned towards the arts.



## Game Development

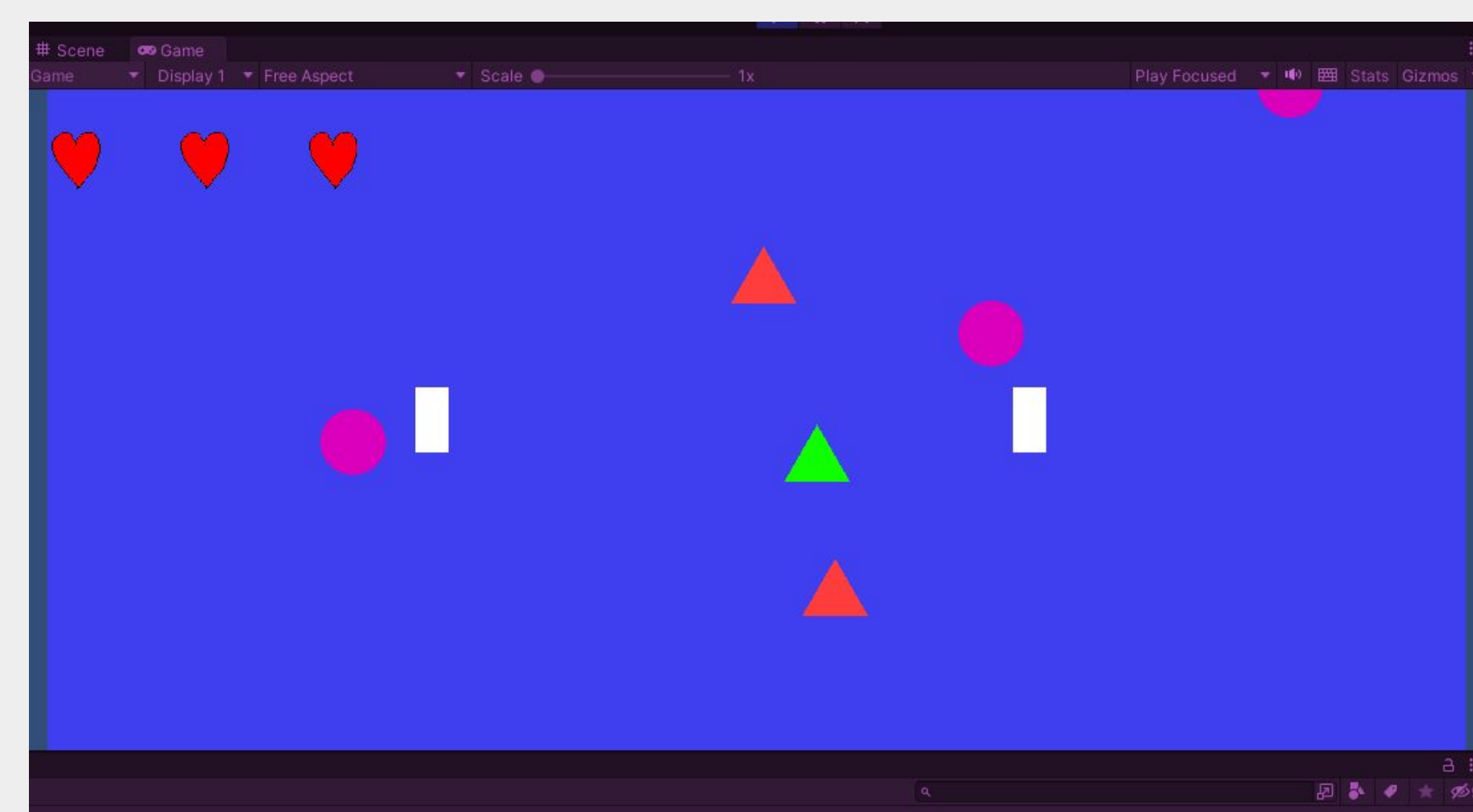
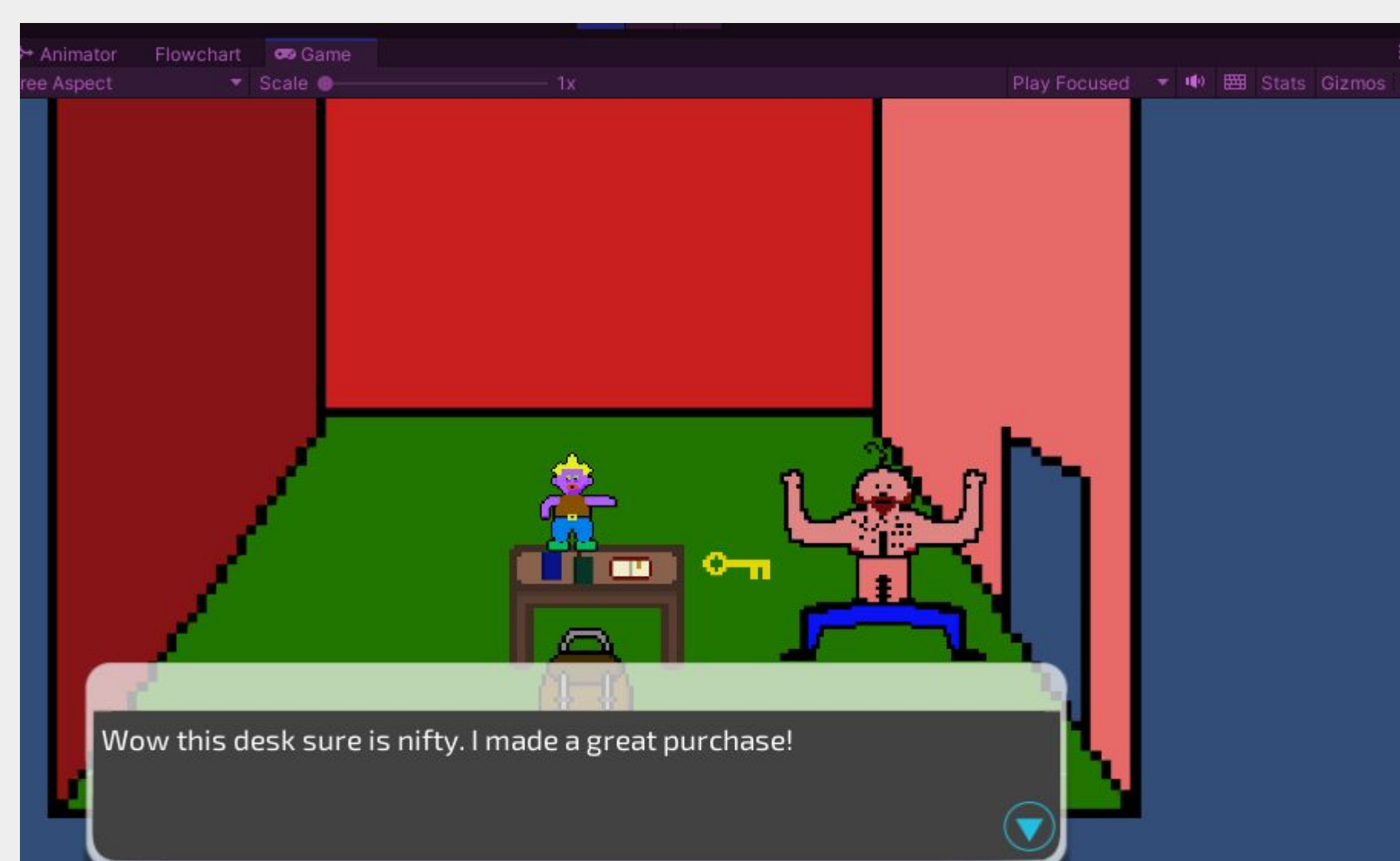


## Artwork



## Gameplay

The gameplay of PankyQuest involves exploring the world by clicking on interactable objects, solving puzzles and participating in mini games to try and find the golden snail shell



## Music (feat. Robert)

III III III III Ableton

