

SFWE-101

Professor Sharon ONeal

5/4/2022

Alien invasion Modifications

The code has been minor changes, but the modifications made it more engaging.

The game now has the capability to have a short menu to start the game, so it does not begin as soon it starts running. Also, the mouse cursor is hidden when the game is running. One of the most important modifications to this game is its sound when the ship shoots a bullet and when the alien destroys it. The last and not least important modifications to this code were the dimension and photo for alien and ship. There was a problem with the original code about ship tracing lives, so I had to do a scale modification, which was not as easy as I expected. Overall it was fun to work on this project and its modifications.