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java.math

## Class MathContext

java.lang.Object  
java.math.MathContext

### All Implemented Interfaces:

Serializable

public final class **MathContext**  
extends [Object](#)  
implements [Serializable](#)

Immutable objects which encapsulate the context settings which describe certain rules for numerical operators, such as those implemented by the [BigDecimal](#) class.

The base-independent settings are:

1. precision: the number of digits to be used for an operation; results are rounded to this precision
2. roundingMode: a [RoundingMode](#) object which specifies the algorithm to be used for rounding.

### Since:

1.5

### See Also:

[BigDecimal](#), [RoundingMode](#), [Serialized Form](#)

## Field Summary

### Fields

Modifier and Type	Field and Description
static <a href="#">MathContext</a>	<b>DECIMAL128</b> A <a href="#">MathContext</a> object with a precision setting matching the IEEE 754R Decimal128 format, 34 digits, and a rounding mode of <a href="#">HALF_EVEN</a> , the IEEE 754R default.
static <a href="#">MathContext</a>	<b>DECIMAL32</b> A <a href="#">MathContext</a> object with a precision setting matching the IEEE 754R Decimal32 format, 7 digits, and a rounding mode of <a href="#">HALF_EVEN</a> , the IEEE 754R default.
static <a href="#">MathContext</a>	<b>DECIMAL64</b> A <a href="#">MathContext</a> object with a precision setting matching the IEEE 754R Decimal64 format, 16 digits, and a rounding mode of <a href="#">HALF_EVEN</a> , the IEEE 754R default.
static <a href="#">MathContext</a>	<b>UNLIMITED</b> A <a href="#">MathContext</a> object whose settings have the values required for unlimited precision arithmetic.

## Constructor Summary

### Constructors

Constructor and Description

**MathContext**(int setPrecision)  
Constructs a new MathContext with the specified precision and the **HALF\_UP** rounding mode.

**MathContext**(int setPrecision, **RoundingMode** setRoundingMode)  
Constructs a new MathContext with a specified precision and rounding mode.

**MathContext**(**String** val)  
Constructs a new MathContext from a string.

Method Summary

Methods

Modifier and Type	Method and Description
boolean	<b>equals</b> ( <b>Object</b> x) Compares this MathContext with the specified Object for equality.
int	<b>getPrecision</b> () Returns the precision setting.
<b>RoundingMode</b>	<b>getRoundingMode</b> () Returns the roundingMode setting.
int	<b>hashCode</b> () Returns the hash code for this MathContext.
<b>String</b>	<b>toString</b> () Returns the string representation of this MathContext.

Methods inherited from class java.lang.Object

clone, finalize, getClass, notify, notifyAll, wait, wait, wait

Field Detail

UNLIMITED

public static final **MathContext** UNLIMITED

A MathContext object whose settings have the values required for unlimited precision arithmetic. The values of the settings are: precision=0 roundingMode=HALF\_UP

DECIMAL32

public static final **MathContext** DECIMAL32

A MathContext object with a precision setting matching the IEEE 754R Decimal32 format, 7 digits, and a rounding mode of HALF\_EVEN, the IEEE 754R default.

DECIMAL64

public static final **MathContext** DECIMAL64

A MathContext object with a precision setting matching the IEEE 754R Decimal64 format, 16 digits, and a rounding mode of HALF\_EVEN, the IEEE 754R default.

## DECIMAL128

```
public static final MathContext DECIMAL128
```

A `MathContext` object with a precision setting matching the IEEE 754R Decimal128 format, 34 digits, and a rounding mode of `HALF_EVEN`, the IEEE 754R default.

## Constructor Detail

### MathContext

```
public MathContext(int setPrecision)
```

Constructs a new `MathContext` with the specified precision and the `HALF_UP` rounding mode.

#### Parameters:

`setPrecision` - The non-negative `int` precision setting.

#### Throws:

`IllegalArgumentException` - if the `setPrecision` parameter is less than zero.

### MathContext

```
public MathContext(int setPrecision,  
                  RoundingMode setRoundingMode)
```

Constructs a new `MathContext` with a specified precision and rounding mode.

#### Parameters:

`setPrecision` - The non-negative `int` precision setting.

`setRoundingMode` - The rounding mode to use.

#### Throws:

`IllegalArgumentException` - if the `setPrecision` parameter is less than zero.

`NullPointerException` - if the rounding mode argument is `null`

### MathContext

```
public MathContext(String val)
```

Constructs a new `MathContext` from a string. The string must be in the same format as that produced by the `toString()` method.

An `IllegalArgumentException` is thrown if the precision section of the string is out of range ( $< 0$ ) or the string is not in the format created by the `toString()` method.

#### Parameters:

`val` - The string to be parsed

#### Throws:

`IllegalArgumentException` - if the precision section is out of range or of incorrect format

`NullPointerException` - if the argument is `null`

## Method Detail

### getPrecision

```
public int getPrecision()
```

Returns the precision setting. This value is always non-negative.

**Returns:**

an `int` which is the value of the precision setting

### getRoundingMode

```
public RoundingMode getRoundingMode()
```

Returns the roundingMode setting. This will be one of `RoundingMode.CEILING`, `RoundingMode.DOWN`, `RoundingMode.FLOOR`, `RoundingMode.HALF_DOWN`, `RoundingMode.HALF_EVEN`, `RoundingMode.HALF_UP`, `RoundingMode.UNNECESSARY`, or `RoundingMode.UP`.

**Returns:**

a `RoundingMode` object which is the value of the roundingMode setting

### equals

```
public boolean equals(Object x)
```

Compares this `MathContext` with the specified `Object` for equality.

**Overrides:**

`equals` in class `Object`

**Parameters:**

`x` - `Object` to which this `MathContext` is to be compared.

**Returns:**

true if and only if the specified `Object` is a `MathContext` object which has exactly the same settings as this object

**See Also:**

`Object.hashCode()`, `HashMap`

### hashCode

```
public int hashCode()
```

Returns the hash code for this `MathContext`.

**Overrides:**

`hashCode` in class `Object`

**Returns:**

hash code for this MathContext

**See Also:**

`Object.equals(java.lang.Object)`, `System.identityHashCode(java.lang.Object)`

**toString**

```
public String toString()
```

Returns the string representation of this MathContext. The String returned represents the settings of the MathContext object as two space-delimited words (separated by a single space character, ' \u0020 ', and with no leading or trailing white space), as follows:

1. The string "precision=", immediately followed by the value of the precision setting as a numeric string as if generated by the `Integer.toString` method.
2. The string "roundingMode=", immediately followed by the value of the roundingMode setting as a word. This word will be the same as the name of the corresponding public constant in the `RoundingMode` enum.

For example:

```
precision=9 roundingMode=HALF_UP
```

Additional words may be appended to the result of `toString` in the future if more properties are added to this class.

**Overrides:**

`toString` in class `Object`

**Returns:**

a String representing the context settings

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