Chest (Free) 1.0v

Models list:

name: Ground verts: 1442 tris: 898

Material list:

name: Chest

shader: Standart (Specular)

Texture maps list:

name: chest_AlbedoTransparency

type: Texture resolution: 1024 RGB 24bit

name: chest_Normal

type: Texture **resolution:** 1024 RGB 24bit

name: chest_SpecularSmoothness

type: Texture resolution: 1024

RGB 24bit