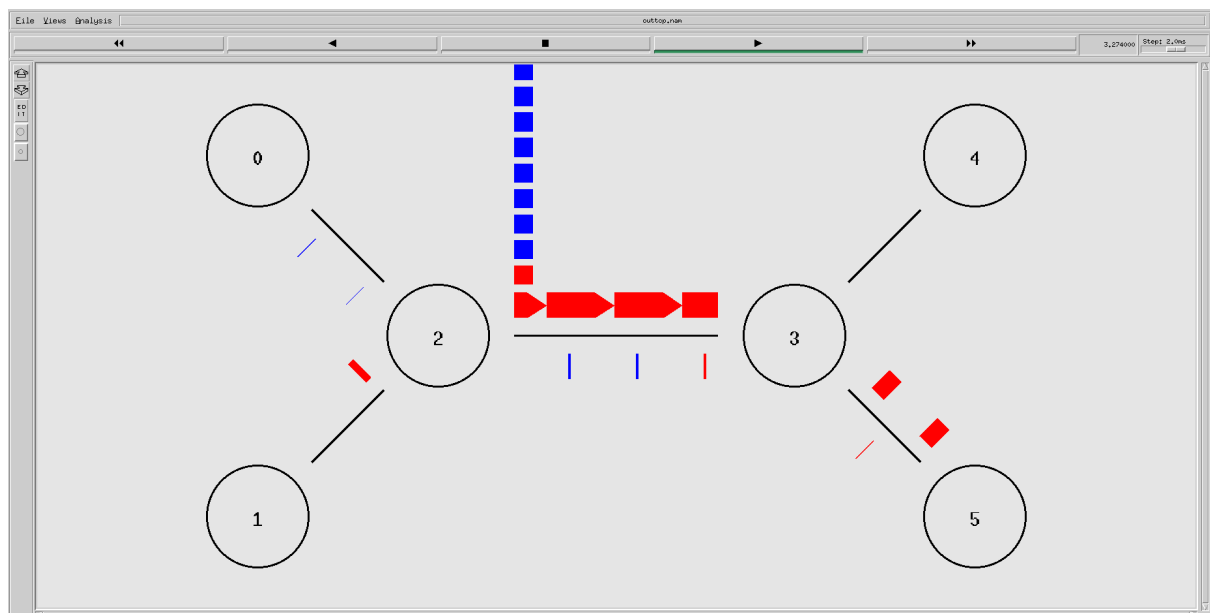
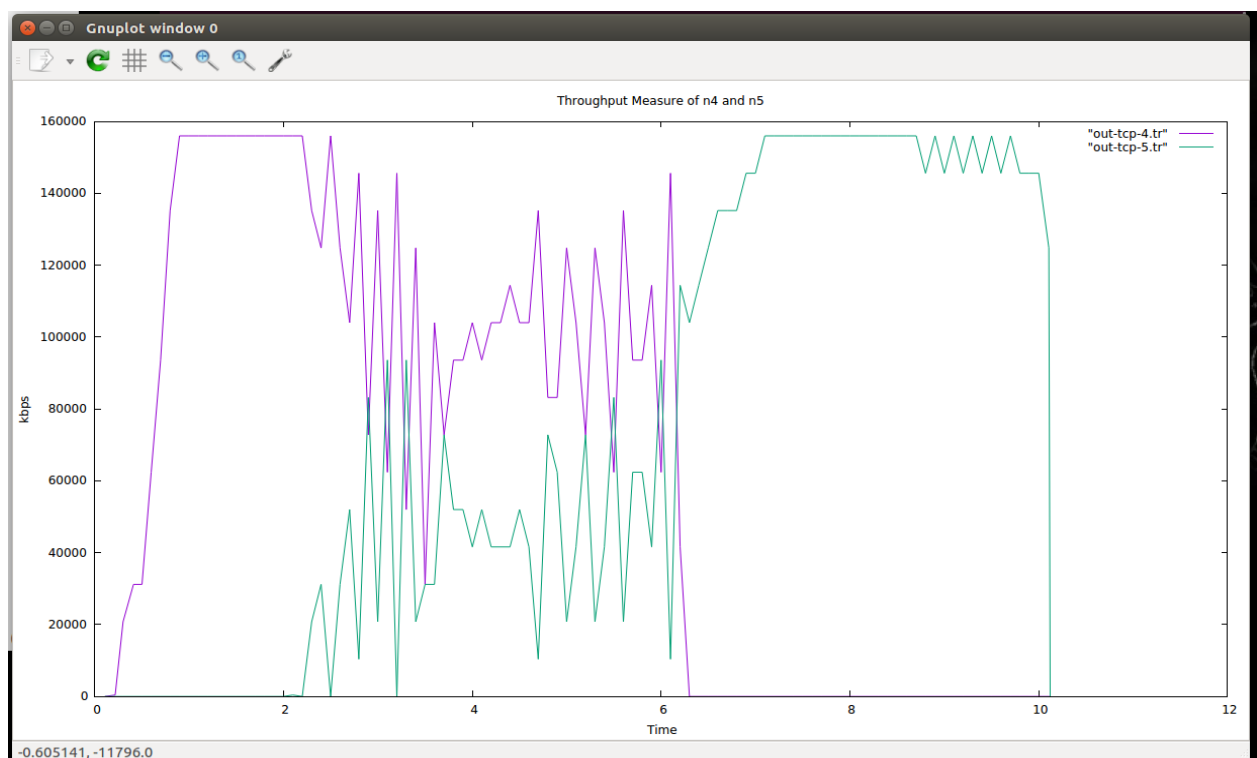


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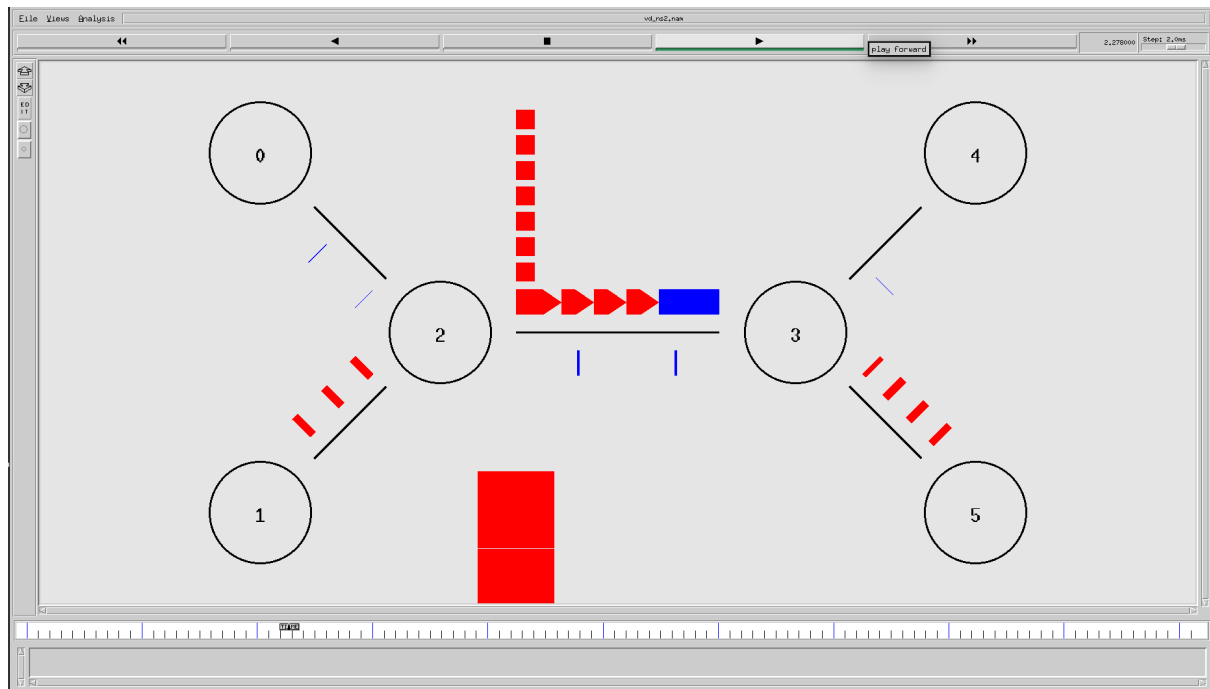
First Scenario : **When two TCP flows compete for the bandwidth they fairly share the bandwidth**



Use 5Mb bandwidth for L0, L1, L4, L3 and L4.
1.25Mb for L2 (bottleneck).



Second Scenario : When a TCP flow and a UDP flow compete for the bandwidth there is no fair sharing



L0, L1 , L3, L4 : 5 Mb bandwidth L2 : 1.25 Mb for bottleneck

