

# Marker Please Read

## Basic instructions

1. Open the game
2. Set each player to AI, Human or None
  - a. You get set 2-4 player games, with a combination of AI and human players.
3. Select a color
4. Start the game
5. Click on the bottom to select a piece when it is your turn
6. Move and rotate the piece
7. Place it
8. Try clicking 'Give Up' for all the human players, the AI will continue fighting until the end and a winning player will be announced at the end.

## I did not finish:

1. Getting **easy, medium, and hard** difficulties to work.
2. Implementing **advanced scoring**
3. **Disabling play button** while AI is currently taking a turn
4. Add a provide a **hint** option
5. Fix the **color blind to show a pattern** instead of change colors - Is not finished
6. **Loading the previous saved game** - I could not get this working in time so gave up and disabled the buttons function.