QObject

QCPLayerable

mVisible
mParentPlot
mParentLayerable
mLayer
mAntialiased

+ QCPLayerable()
+ ~QCPLayerable()
+ visible()
+ parentPlot()
+ parentLayerable()
+ layer()
+ antialiased()
+ setVisible()
+ setLayer()
+ setLayer()
+ setAntialiased()
+ selectTest()
+ realVisibility()
# parentPlotInitialized()
# selectionCategory()
# clipRect()
# applyDefaultAntialiasingHint()
# draw()
# selectEvent()
# deselectEvent()
# mousePressEvent()
# mouseMoveEvent()
# mouseReleaseEvent()
and 6 more...

QCPAbstractPlottable

mName
mAntialiasedFill
mAntialiasedScatters
mPen
mBrush
mKeyAxis
mValueAxis
mSelectable
mSelection
mSelectionDecorator

+ QCPAbstractPlottable()
+ ~QCPAbstractPlottable()
+ name()
+ antialiasedFill()
+ antialiasedScatters()
+ pen()
+ brush()
+ keyAxis()
+ valueAxis()
+ selectable()
and 28 more...
clipRect()
draw()
selectionCategory()
applyDefaultAntialiasingHint()
selectEvent()
deselectEvent()
drawLegendIcon()
applyFillAntialiasingHint()
applyScattersAntialiasingHint()

QCPPlottableInterface1D

+ ~QCPPlottableInterface1D()
+ dataCount()
+ dataMainKey()
+ dataSortKey()
+ dataMainValue()
+ dataValueRange()
+ dataPixelPosition()
+ sortKeyIsMainKey()
+ selectTestRect()
+ findBegin()
+ findEnd()

QCPAbstractPlottable1D
< QCPGraphData >

mDataContainer

+ QCPAbstractPlottable1D()
+ ~QCPAbstractPlottable1D()
+ dataCount()
+ dataMainKey()
+ dataSortKey()
+ dataMainValue()
+ dataValueRange()
+ dataPixelPosition()
+ sortKeyIsMainKey()
+ selectTestRect()
+ findBegin()
+ findEnd()
+ selectTest()
+ interface1D()
# getDataSegments()
# drawPolyline()

QCPGraph

mLineStyle
mScatterStyle
mScatterSkip
mChannelFillGraph
mAdaptiveSampling

+ QCPGraph()
+ ~QCPGraph()
+ data()
+ lineStyle()
+ scatterStyle()
+ scatterSkip()
+ channelFillGraph()
+ adaptiveSampling()
+ setData()
+ setData()
and 10 more...
draw()
drawLegendIcon()
drawFill()
drawScatterPlot()
drawLinePlot()
drawImpulsePlot()
getOptimizedLineData()
getOptimizedScatterData()
getVisibleDataBounds()
getLines()
and 17 more...