```
QObject
               Δ
        # mVisible
# mParentPlot
# mParentLayerable
# mLayer
# mAntialiased
+ QCPLayerable()
+ ~QCPLayerable()
+ visible()
+ parentPlot()
+ parentLayerable()
+ layer()
+ antialiased()
setVisible()
+ setLayer()
+ setLayer()
+ setAntialiased()
+ selectTest()
+ realVisibility()
# parentPlotInitialized()
# selectionCategory()
# clipRect()
# applyDefaultAntialiasingHint()
# draw()
# selectEvent()
# deselectEvent()
# mousePressEvent()
# mouseMoveEvent()
# mouseReleaseEvent()
and 6 more...
       QCPAbstractItem
# mClipToAxisRect
# mClipAxisRect
# mPositions
# mAnchors
# mSelectable
# mSelected
+ QCPAbstractItem()
+ ~QCPAbstractItem()
+ clipToAxisRect()
+ clipAxisRect()
+ selectable()
+ selected()
+ setClipToAxisRect()
+ setClipAxisRect()
+ setSelectable()
+ setSelected()
and 6 more...
# selectionCategory()
# clipRect()
# applyDefaultAntialiasingHint()
# draw()
# selectEvent()
# deselectEvent()
# anchorPixelPosition()
# rectDistance()
# createPosition()
# createAnchor()
        QCPItemRect
    + topLeft
    + bottomRight
    + top
    + topRight
    + right
      bottom
    + bottomLeft
    + left
    # mPen
    # mSelectedPen
    # mBrush
    # mSelectedBrush
    + QCPItemRect()
    + ~QCPItemRect()
    + pen()
    + selectedPen()
    + brush()
    + selectedBrush()
    + setPen()
    + setSelectedPen()
    + setBrush()
    + setSelectedBrush()
    + selectTest()
    # draw()
    # anchorPixelPosition()
    # mainPen()
    # mainBrush()
```