

Accurate predictions of density field statistics with fast simulations

**Lena Einramhof
Oliver Hahn**

Early Universe & CMB

Inflation
↓
Primordial fluctuations
↓
Structure

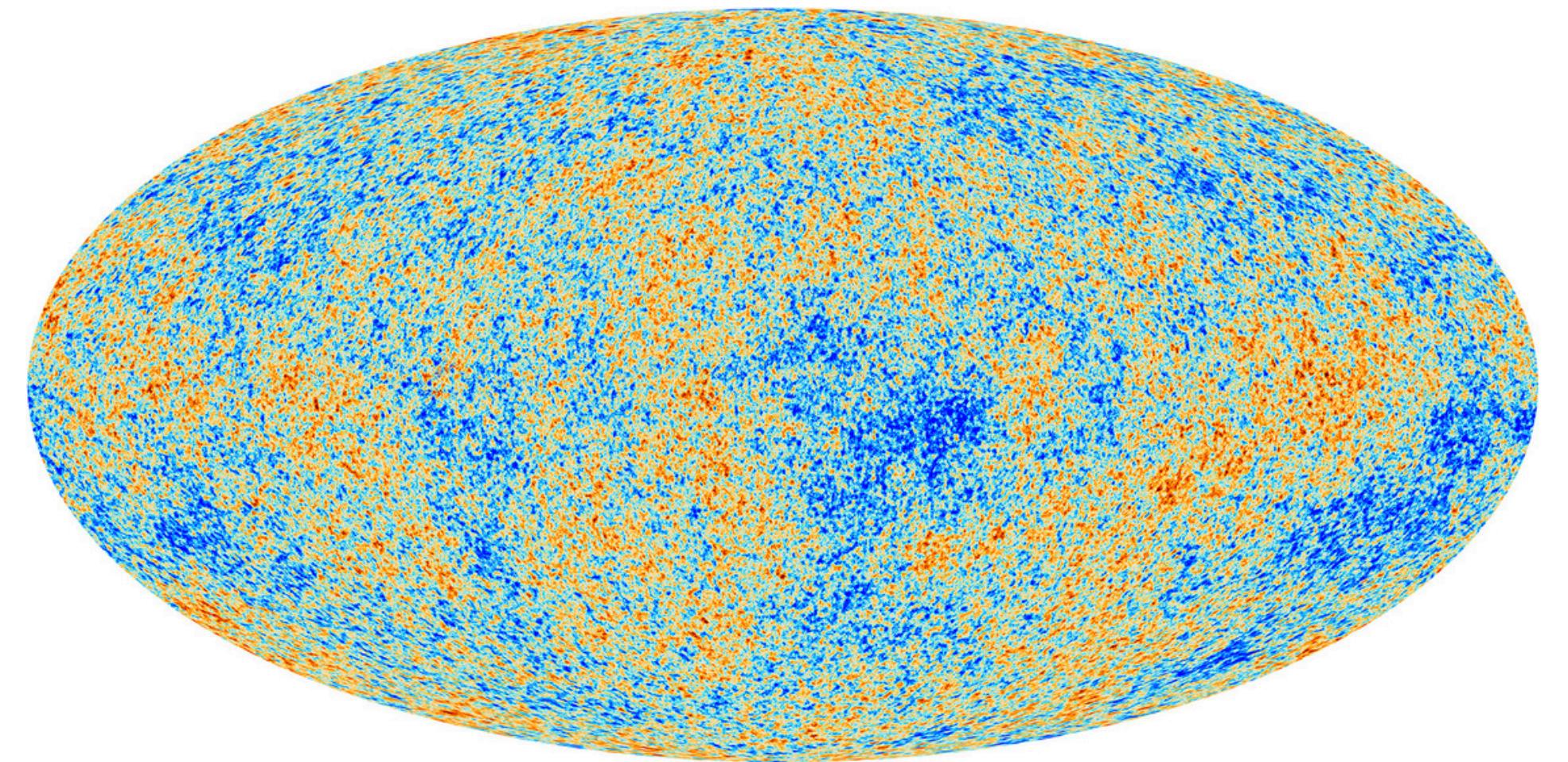
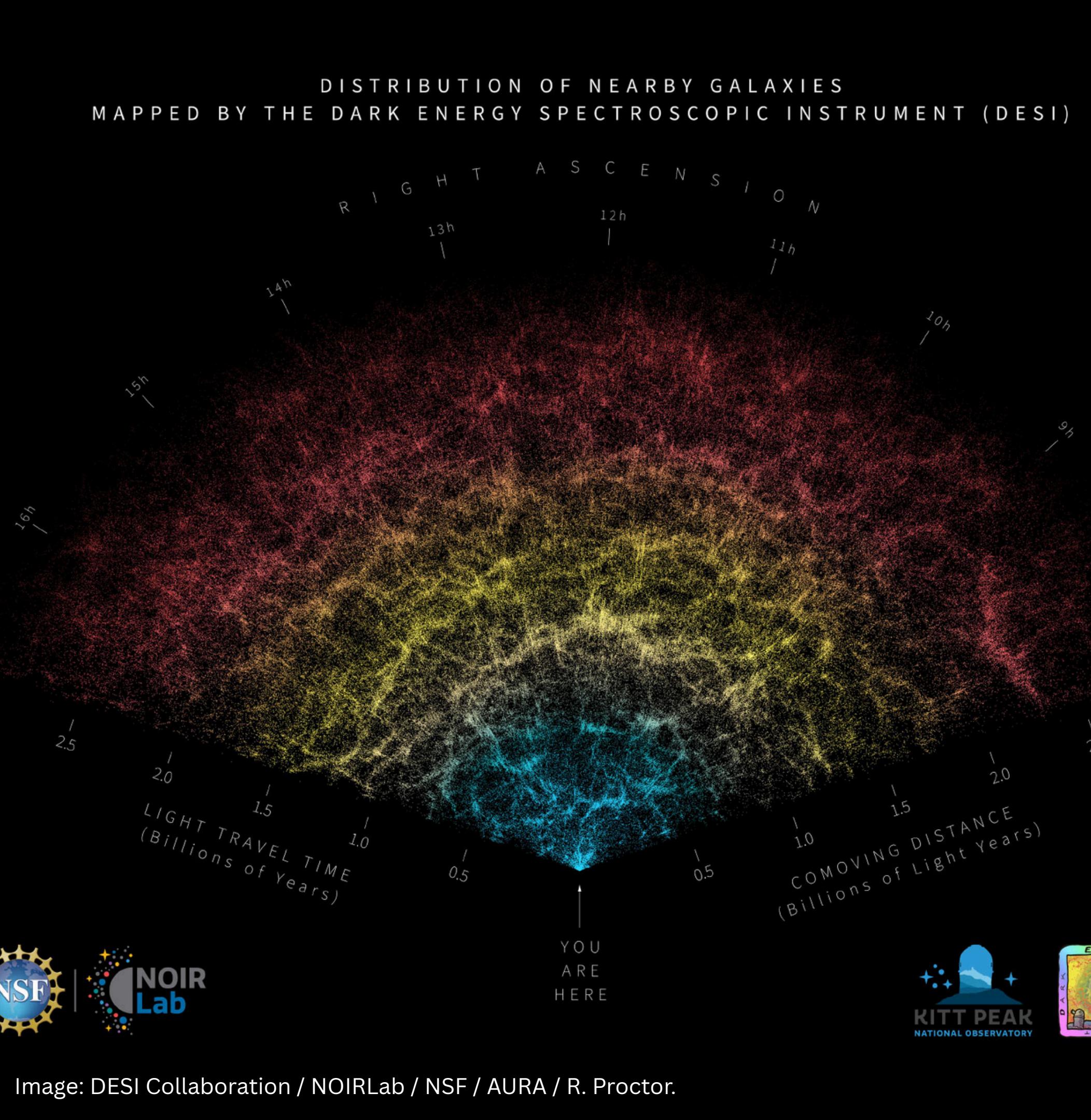


Image: @ESA and the Planck Collaboration



Large Scale Structure

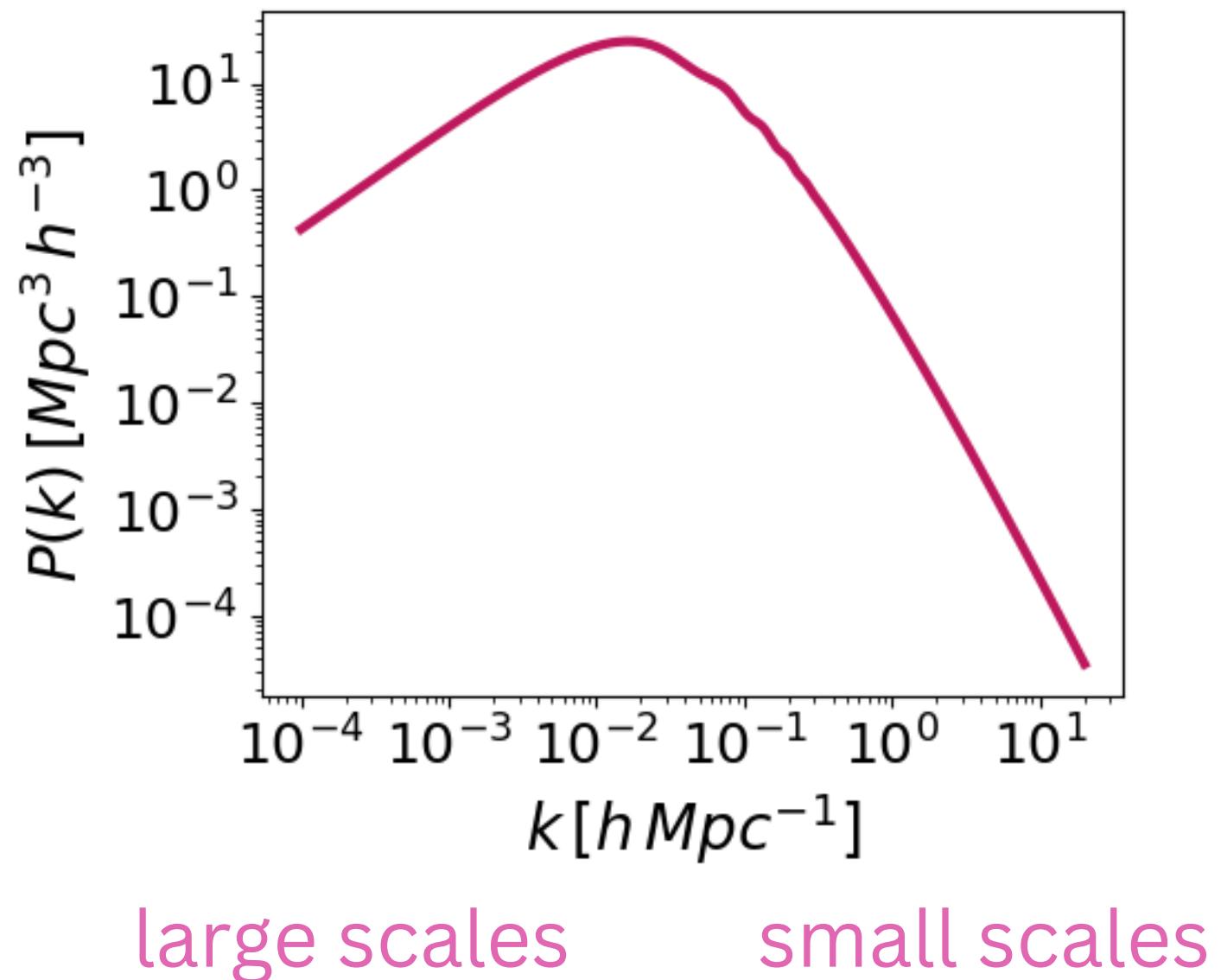
Density contrast $\delta(\vec{x}, t)$

$\delta(\vec{x}, t) \ll 1$ → linear growth
(large scales)

$\delta(\vec{x}, t) \gtrsim 1$ → non-linear growth
(small scales)

Matter Power Spectrum

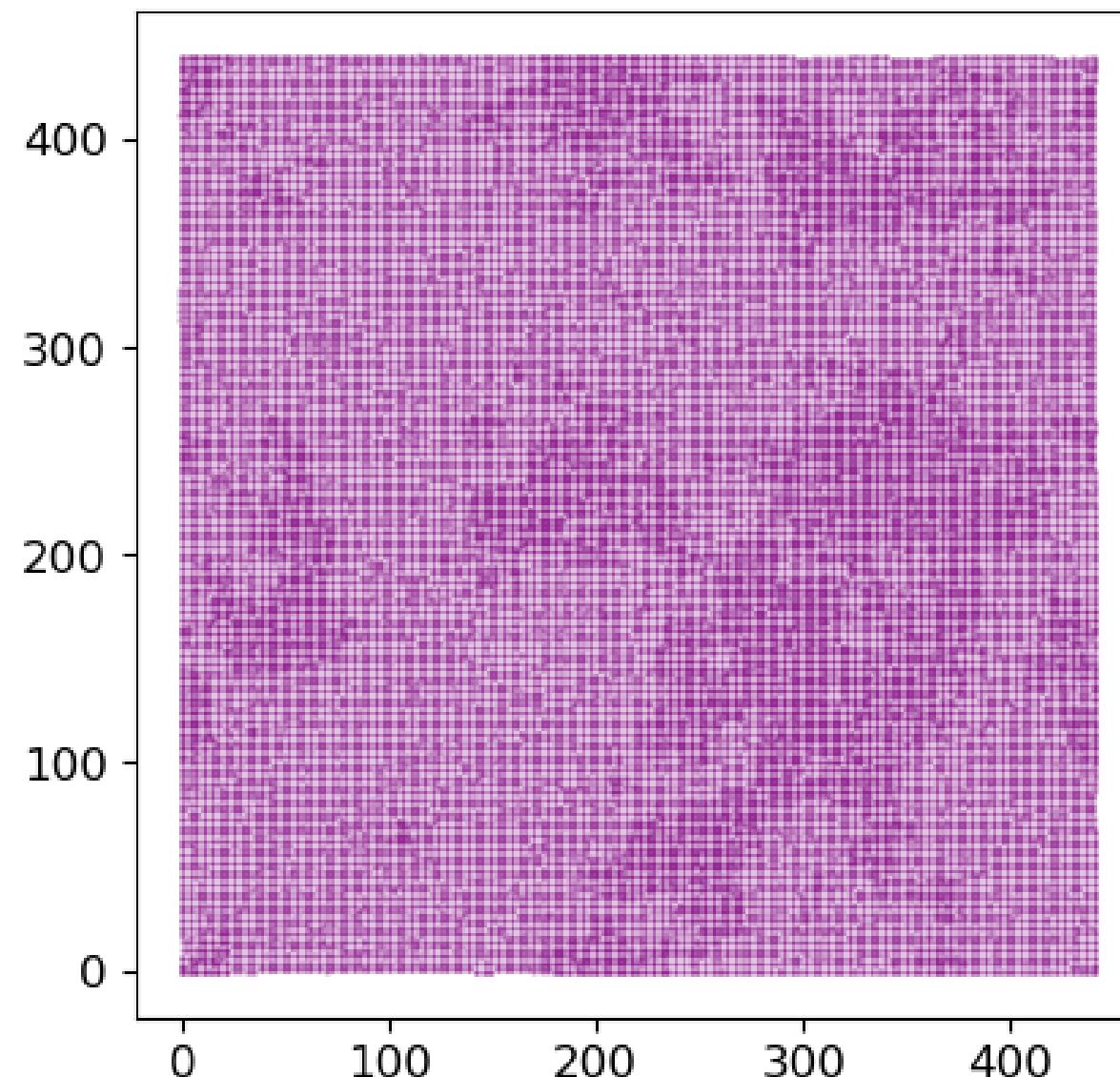
How much power/variance is in a certain scale?



→ fully characterizes the density fluctuations in early universe

Cosmological Simulations

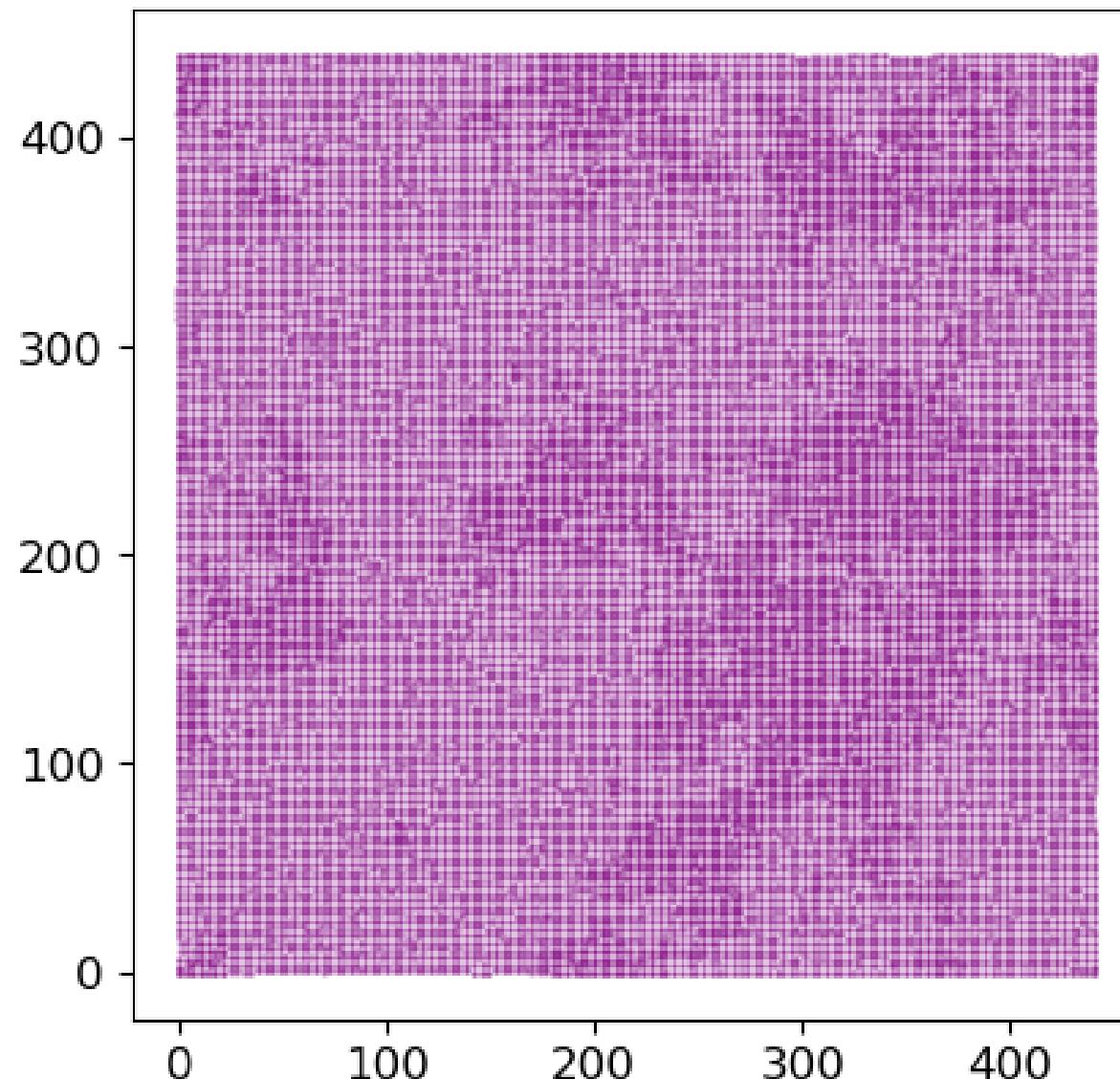
$z = 24$



Initial conditions:
Gaussian fluctuations

Cosmological Simulations

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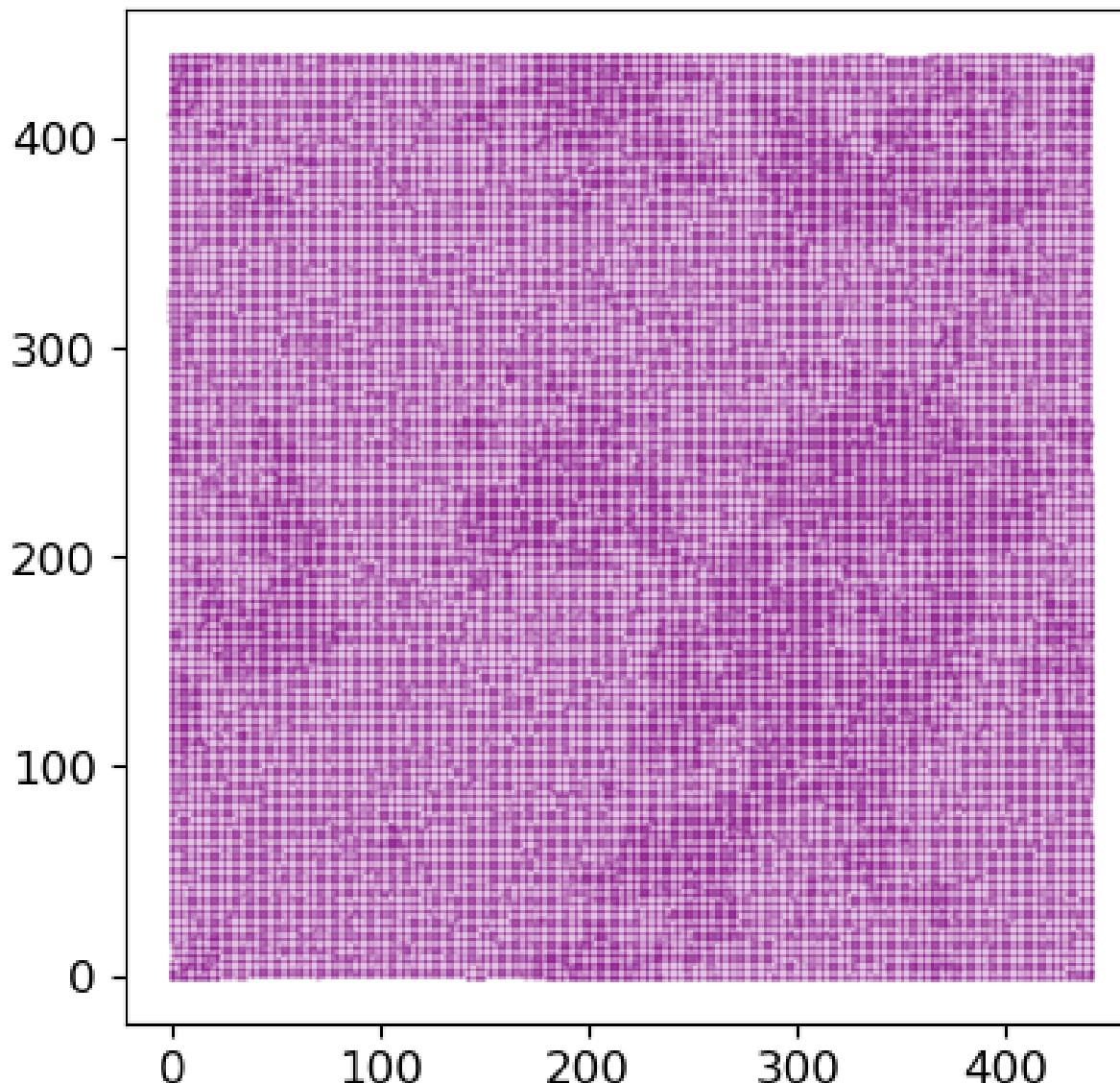


simulation
→

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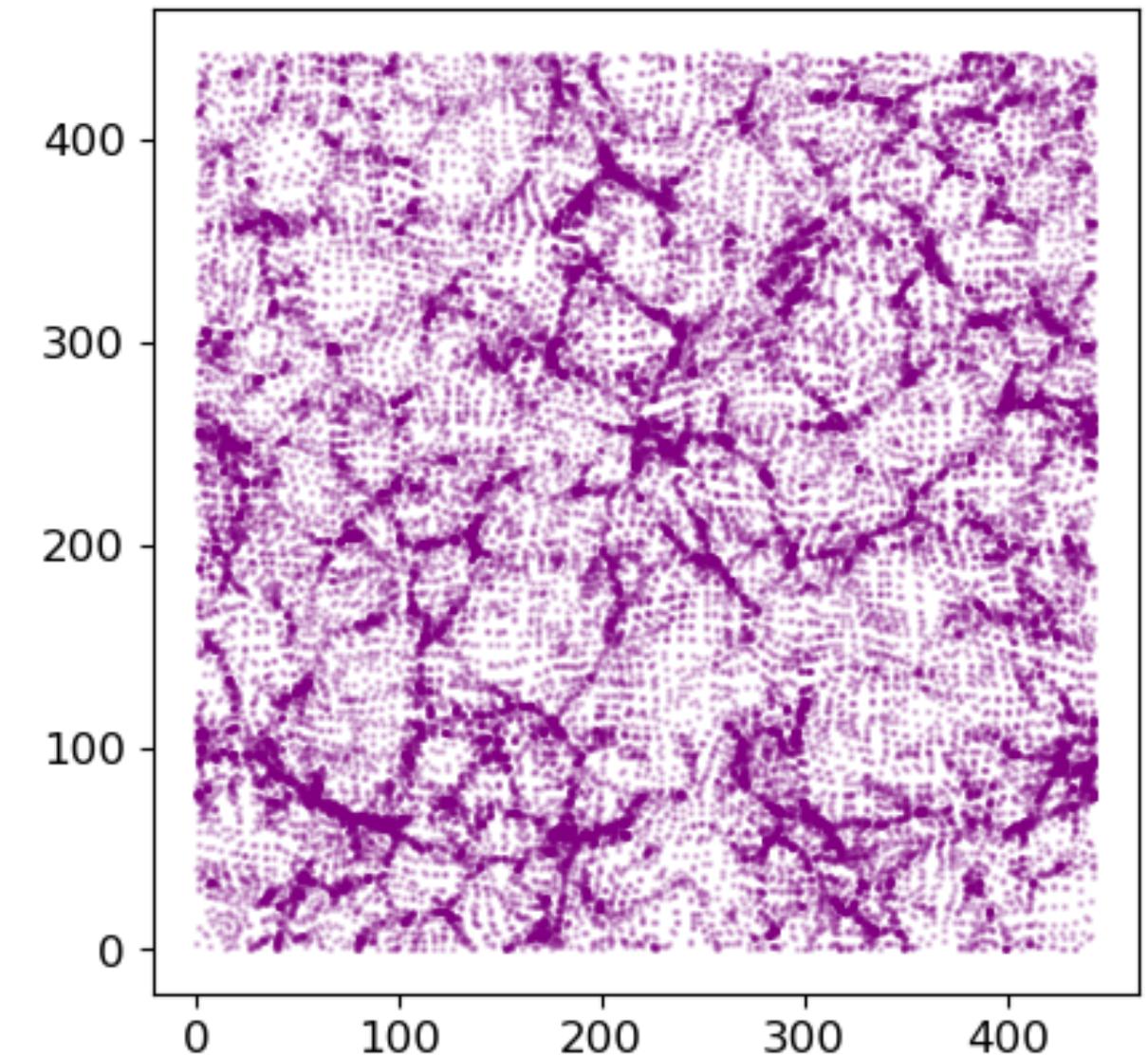
Cosmological Simulations

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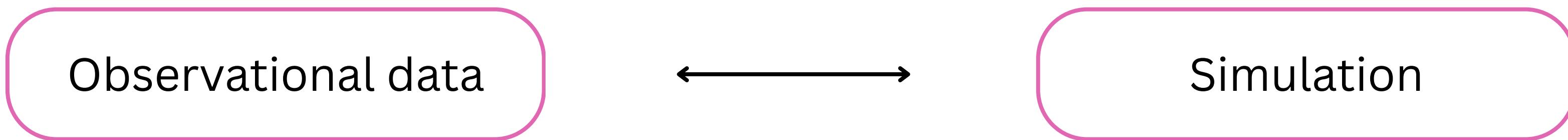
$z \approx 0$



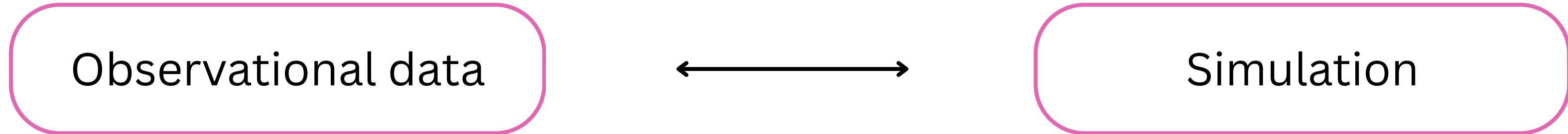
Initial conditions:
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Cosmic web:
filaments, voids, clusters

Cosmological Simulations

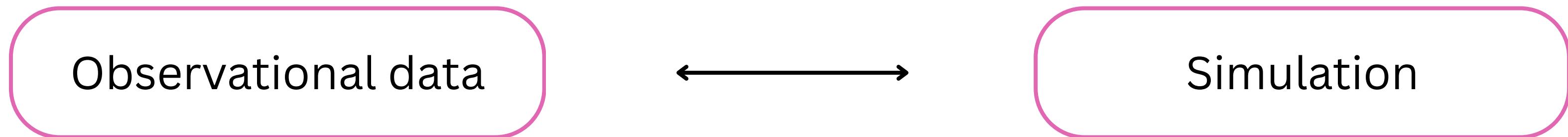


Cosmological Simulations



→ **fast**

Cosmological Simulations



- **fast**
- **accurate**

**How can the accuracy of
cosmological simulations be
maximized with minimal
computational costs?**

DISCO



Differentiable Simulations for COsmology

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DIfferentiable Simulations for COsmology

**Cosmic Linear Anisotropy
Solving System (CLASS)**

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Differentiable Simulations for COsmology

Cosmic Linear Anisotropy
Solving System (CLASS)

cosmology



$$P(k, z_{\text{target}})$$

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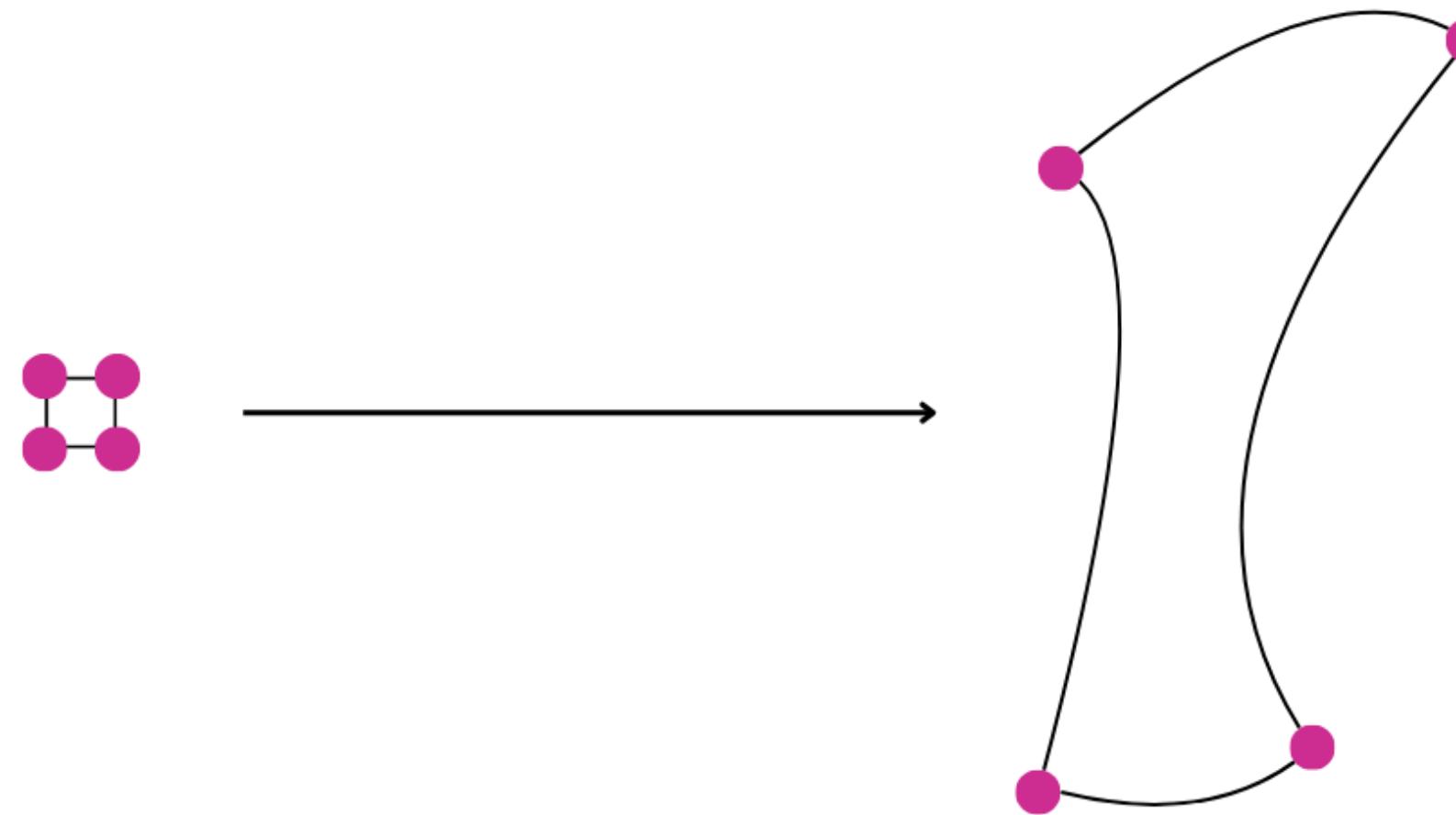
$$P(k, z_{\text{target}})$$

n-th order
Lagrangian PT

Lagrangian Perturbation Theory

Fluid approximation of particles

$$\mathbf{x}(\mathbf{q}, t) = \mathbf{q} + D_+^1 \Psi^{(1)}(\mathbf{q}, t) + D_+^2 \Psi^{(2)}(\mathbf{q}, t) + D_+^3 \Psi^{(3)}(\mathbf{q}, t)$$

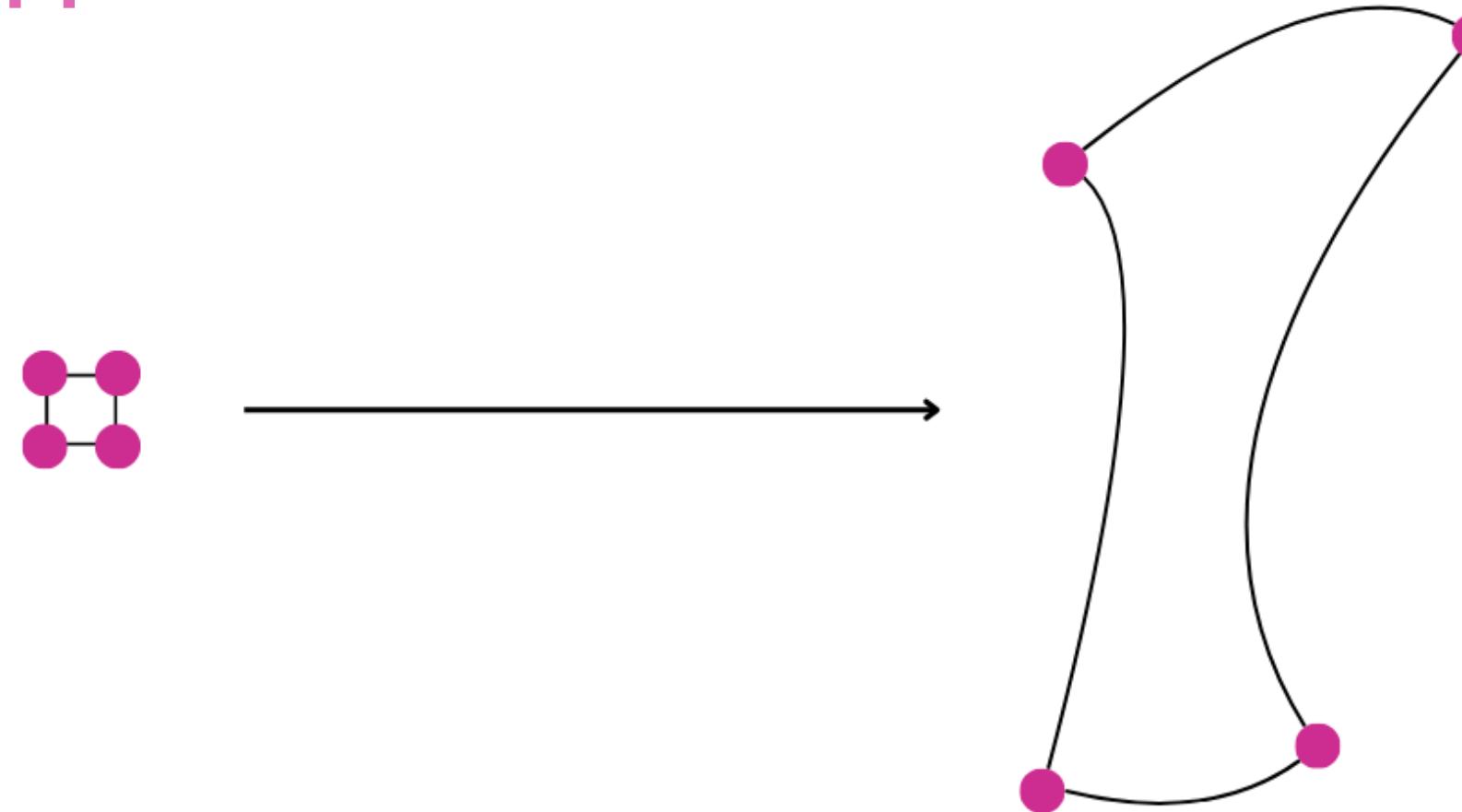


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Zel'dovich approximation

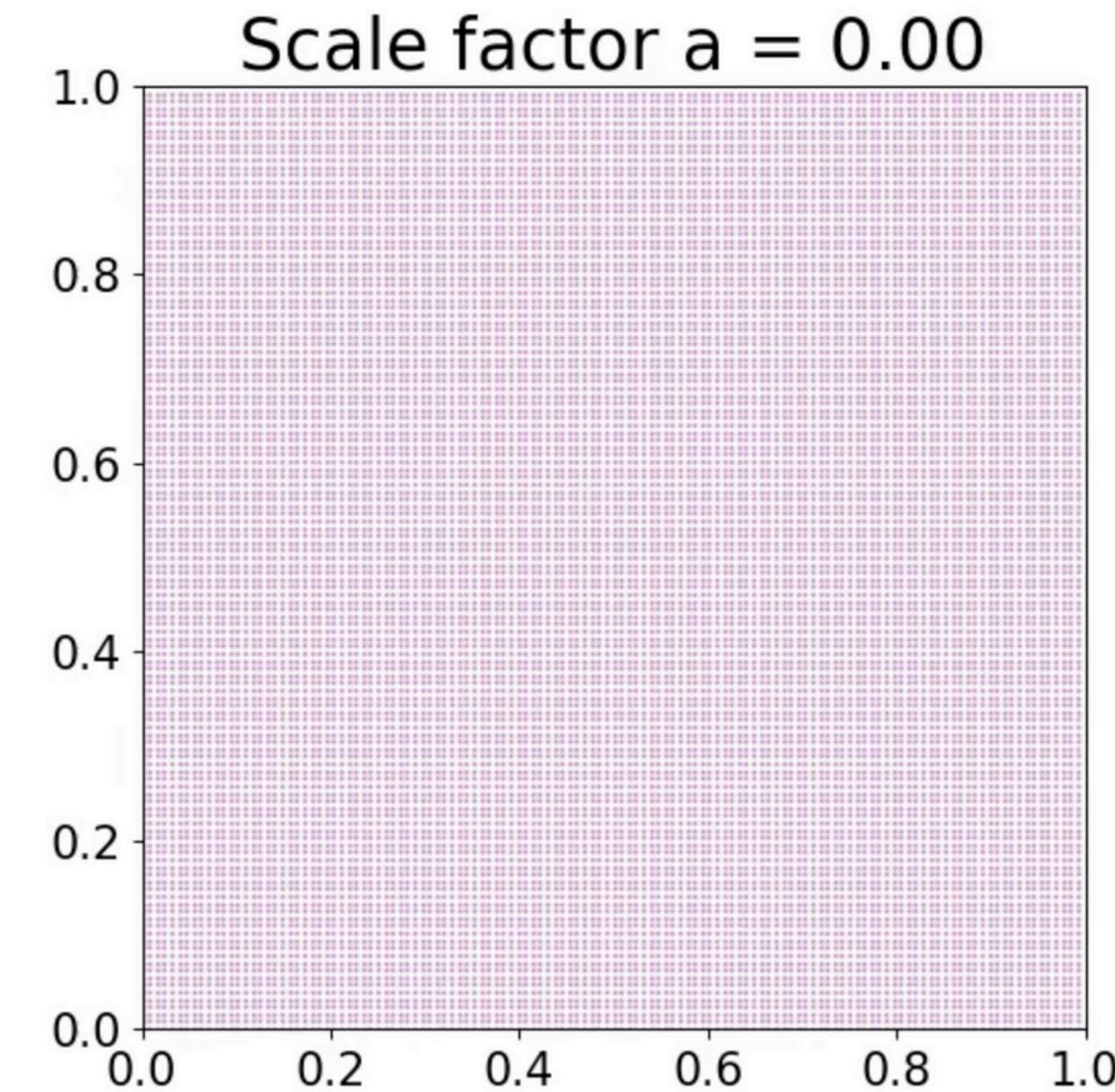


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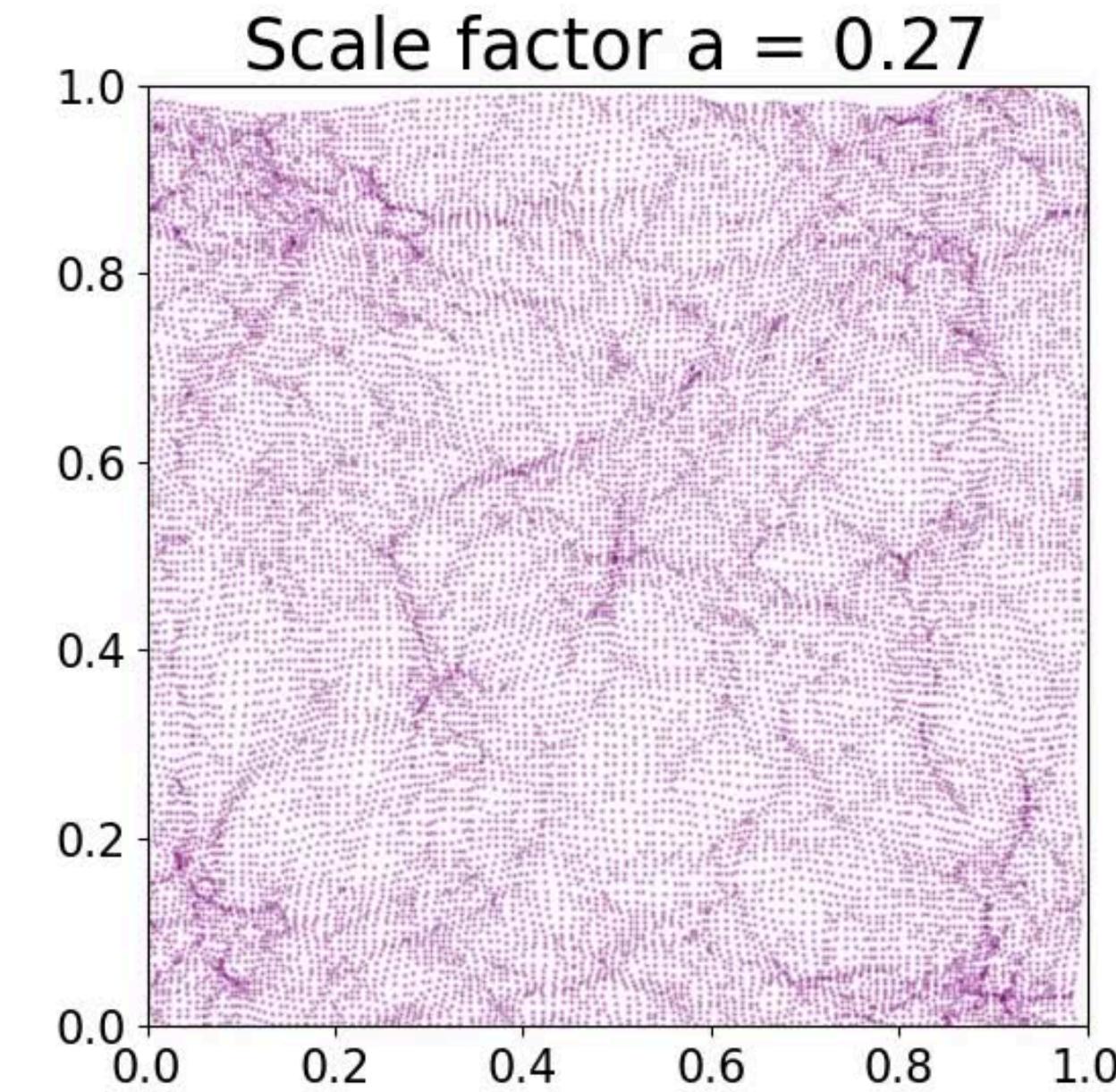


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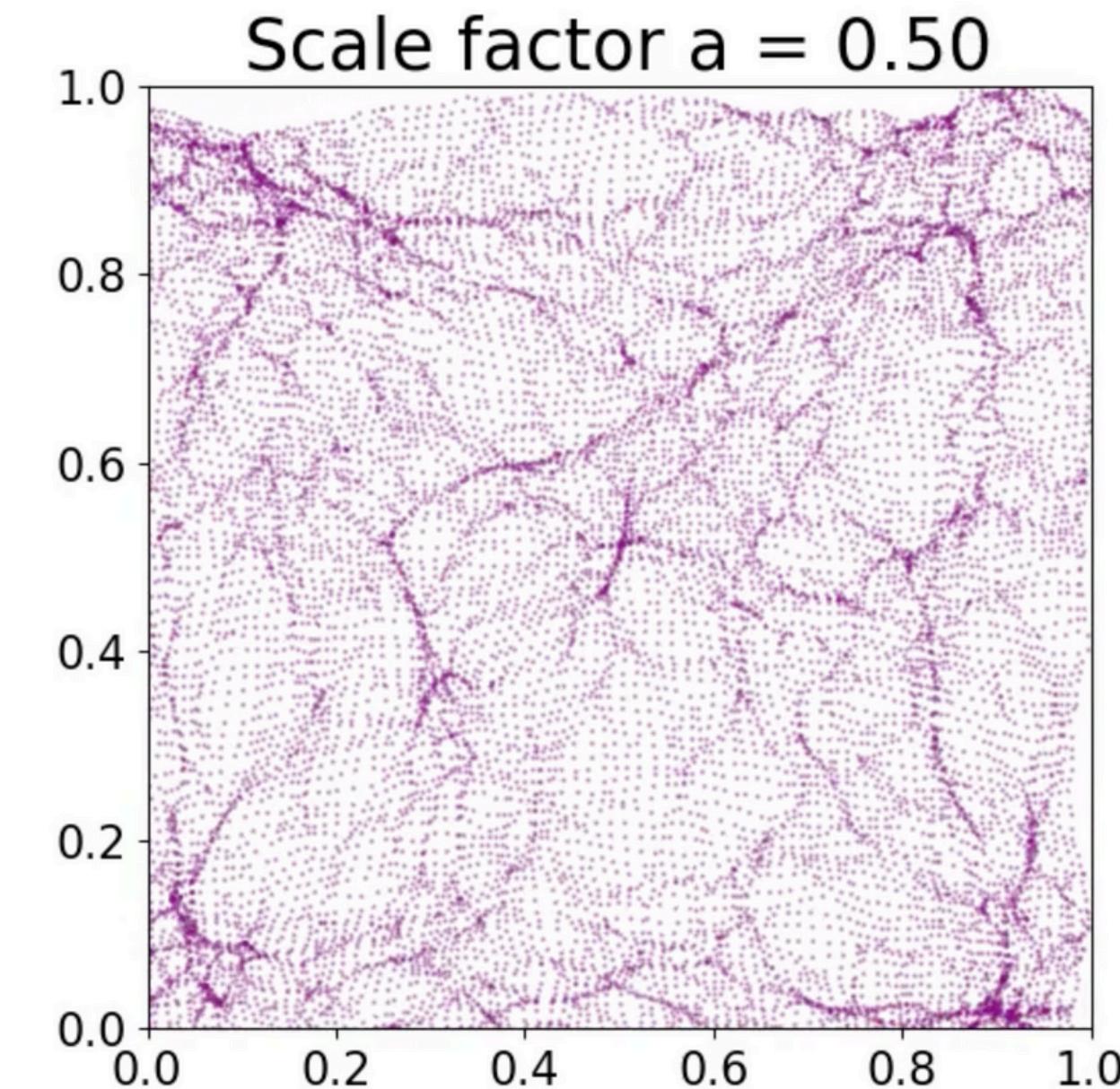
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Zel'dovich approximation

→ NOT valid after shell crossing!



DISCO

Differentiable Simulations for COsmology

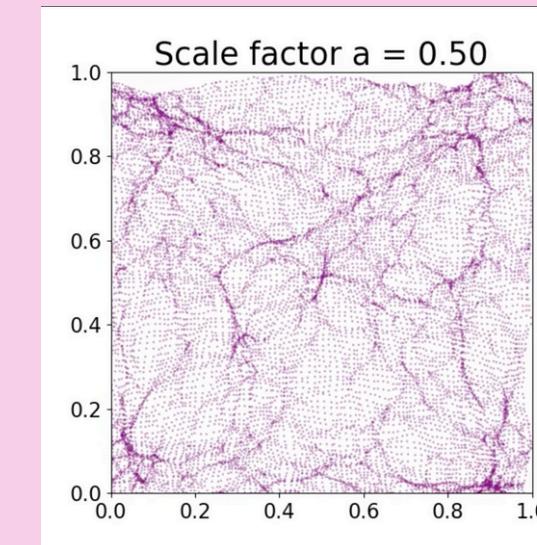
Cosmic Linear Anisotropy
Solving System (CLASS)

cosmology



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Lagrangian PT



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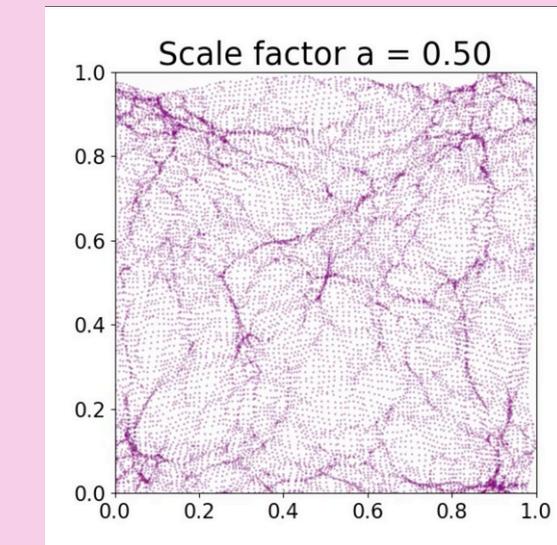
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N-Body - NUFFT

N-Body Simulations

Discrete particles

1. Implementation of initial conditions
2. Calculation of force
3. Update position and velocities
4. Diagnostics
5. Repeat from 2. until simulation ends

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Poisson equation

$$\Delta \Phi(\vec{x}) = \kappa \rho$$

Relation acceleration
and potential

$$\vec{a} = -\nabla \Phi$$

N-Body Simulations

Discrete particles

$$\Delta\Phi(\vec{x}) = \kappa\rho$$

$$\vec{a} = -\nabla\Phi$$

$$\xrightarrow{\mathcal{F}} \hat{\vec{a}} = \kappa \frac{i\vec{k}}{||\vec{k}||^2} \hat{\rho} \xrightarrow{\mathcal{F}^{-1}} \vec{a}$$

→ Non-Uniform Fast Fourier Transform (NUFFT)
(Barnett et al., 2019)

N-Body Simulations

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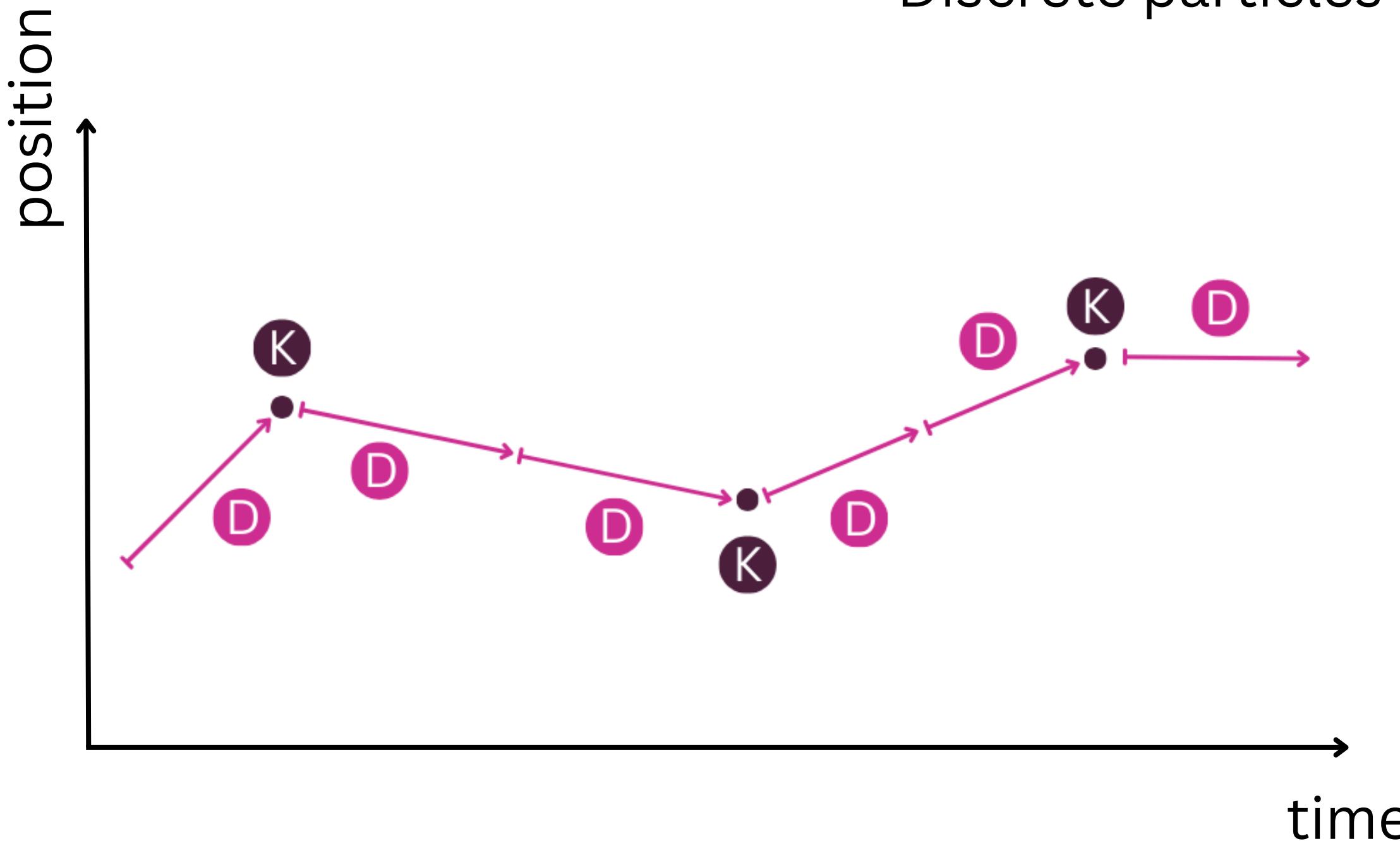
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Drift-Kick-Drift

$$\vec{x}_{n+\frac{1}{2}} = \vec{x}_n + \frac{1}{2} \tau \vec{v}_n$$
$$\vec{v}_{n+1} = \vec{v}_n + \tau \vec{a}(\vec{x}_{n+\frac{1}{2}})$$
$$\vec{x}_{n+1} = \vec{x}_{n+\frac{1}{2}} + \frac{1}{2} \tau \vec{v}_{n+1}$$

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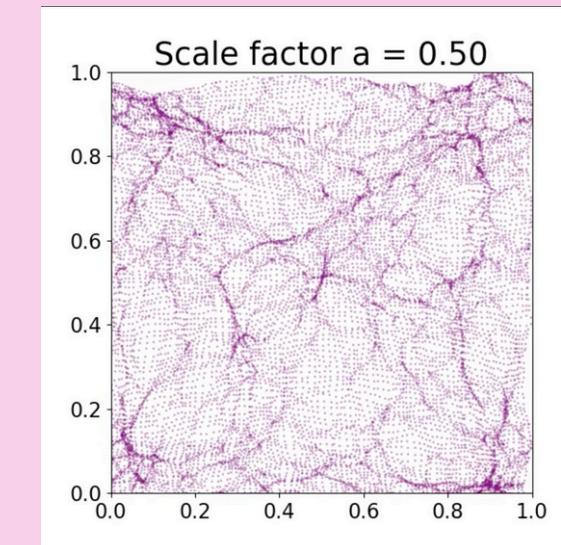
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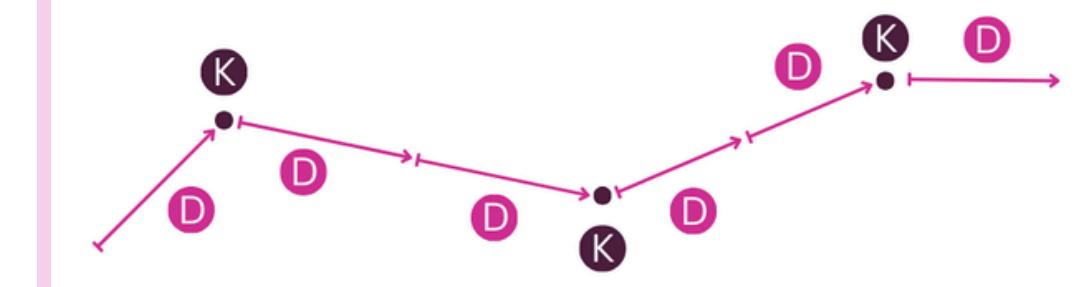


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Lagrangian PT

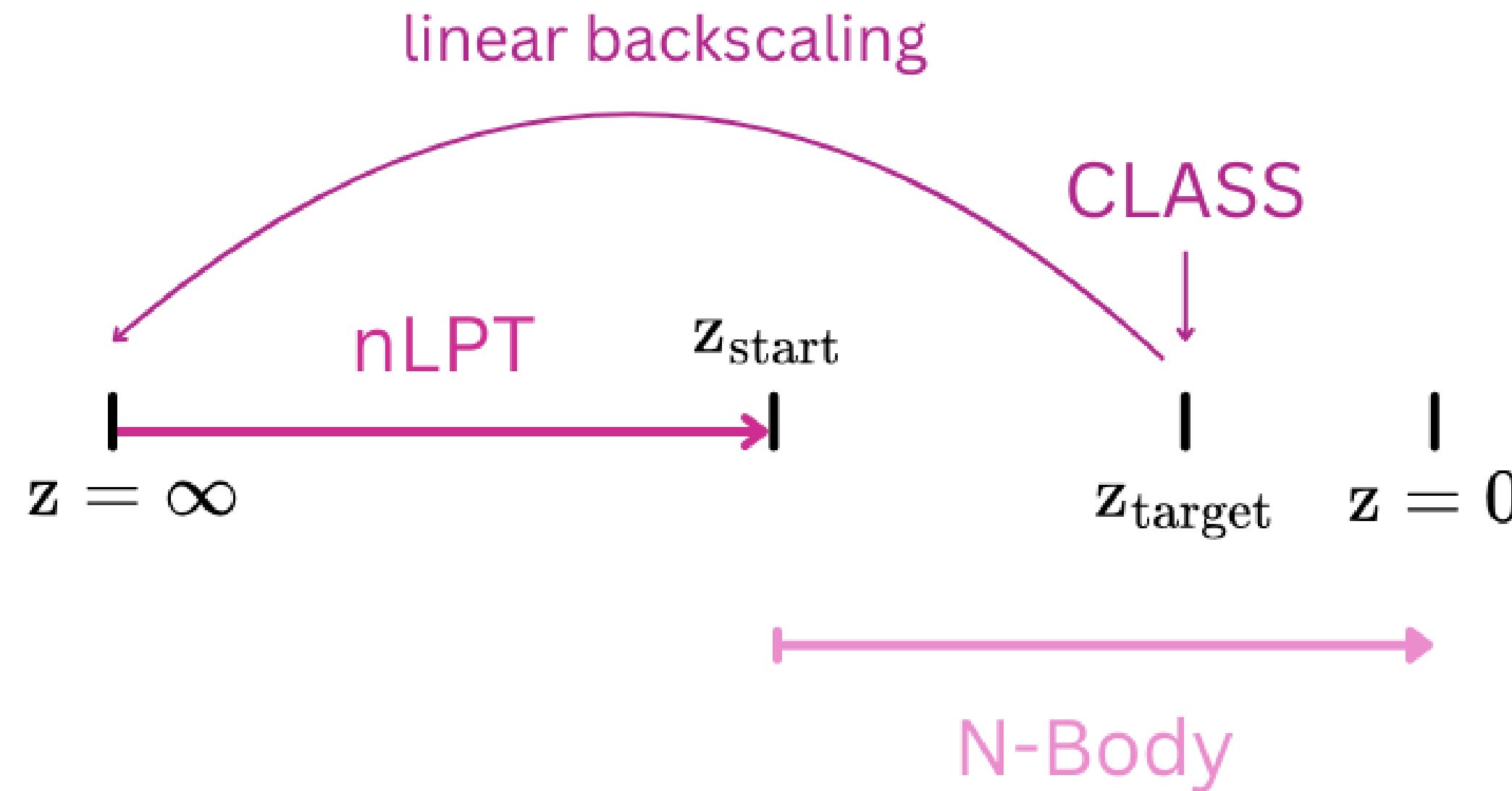


N-Body - NUFFT

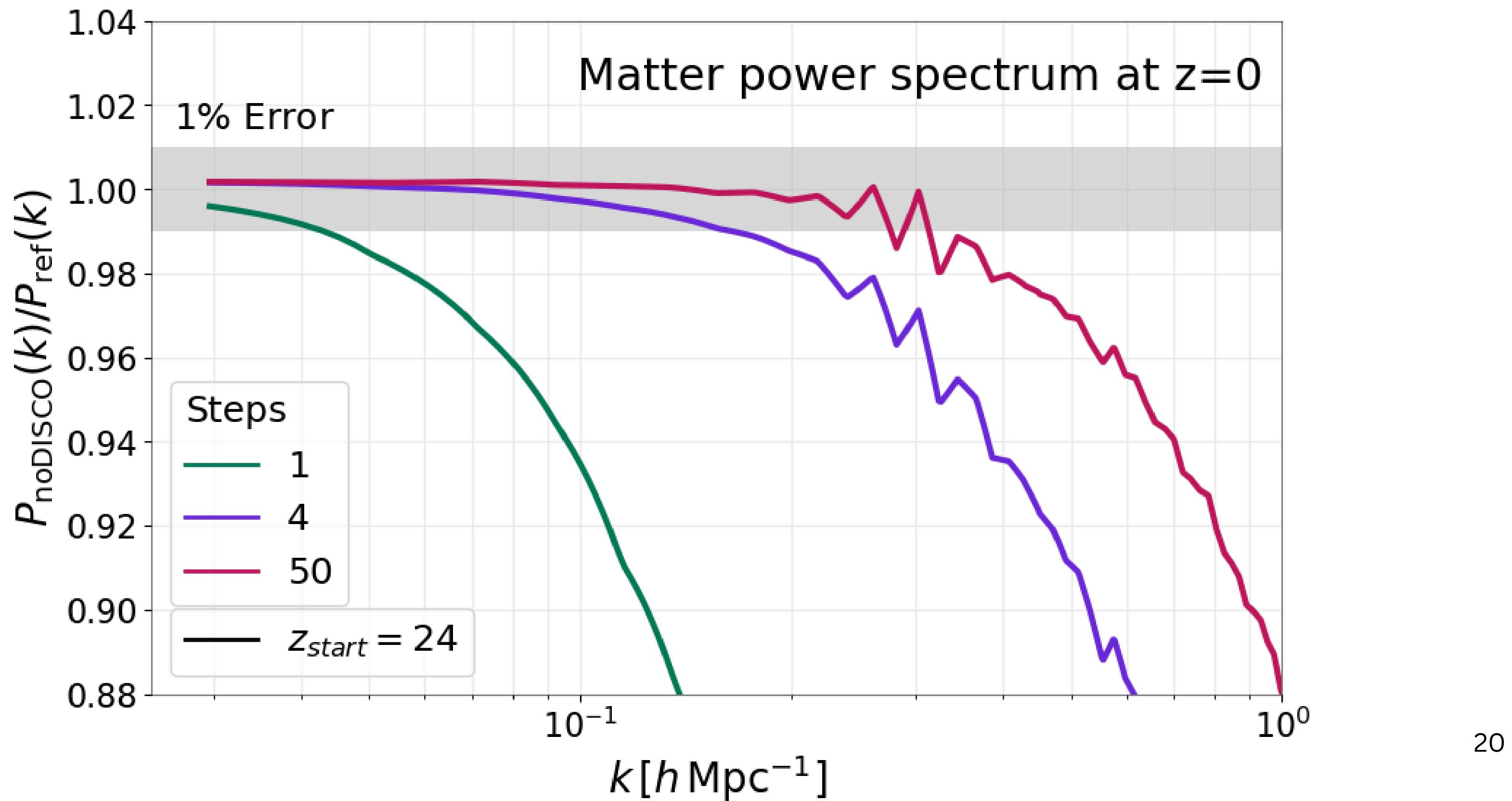


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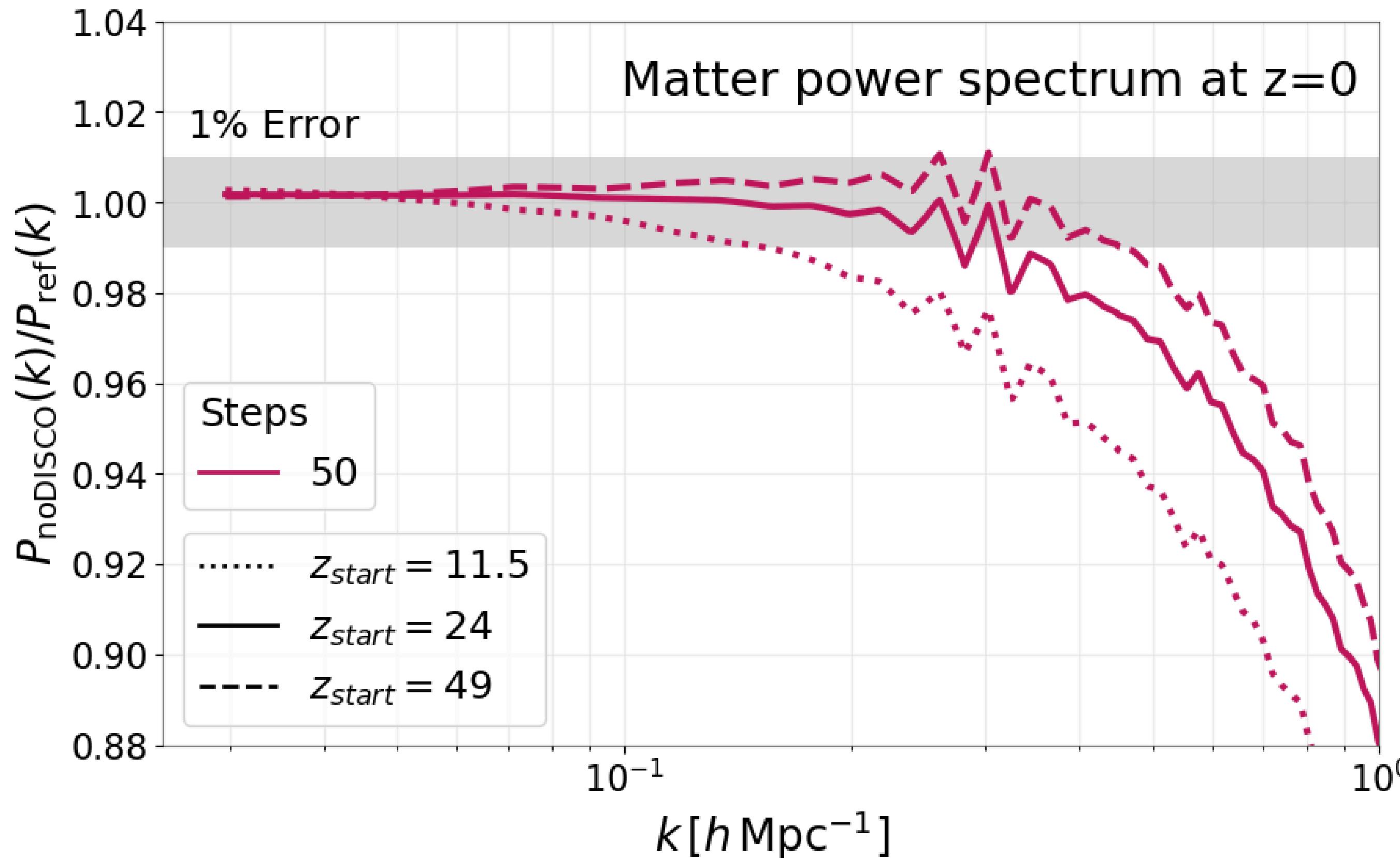
Differentiable Simulations for COsmology



1% Accuracy? - Time Steps



1% Accuracy? - Starting Redshift



Challenge

Computational cost vs. accuracy

What else could be done?

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Initial condition accuracy

- Compare power spectra for different LPT orders and starting redshifts
- Determine shell crossing time

(Michaux et al., 2020)

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Initial condition accuracy

- Compare power spectra for different LPT orders and starting redshifts
- Determine shell crossing time

Beyond the power spectrum

- Higher order statistics: bispectrum/trispectrum
- One-point statistics: cumulants

(Michaux et al., 2020)

Key Take Away Points

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1. Fast simulations are crucial for **modeling data to observations** and thus understanding **complex non-linear structures**

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1. Fast simulations are crucial for **modeling them to observations** and thus understanding **complex non-linear structures**
2. More steps & higher starting redshift → greater range of scales/ smaller scales covered more accurately
3. Challenge: **computational cost vs. accuracy**

Key literature

noDISCO source code (not publically available yet)

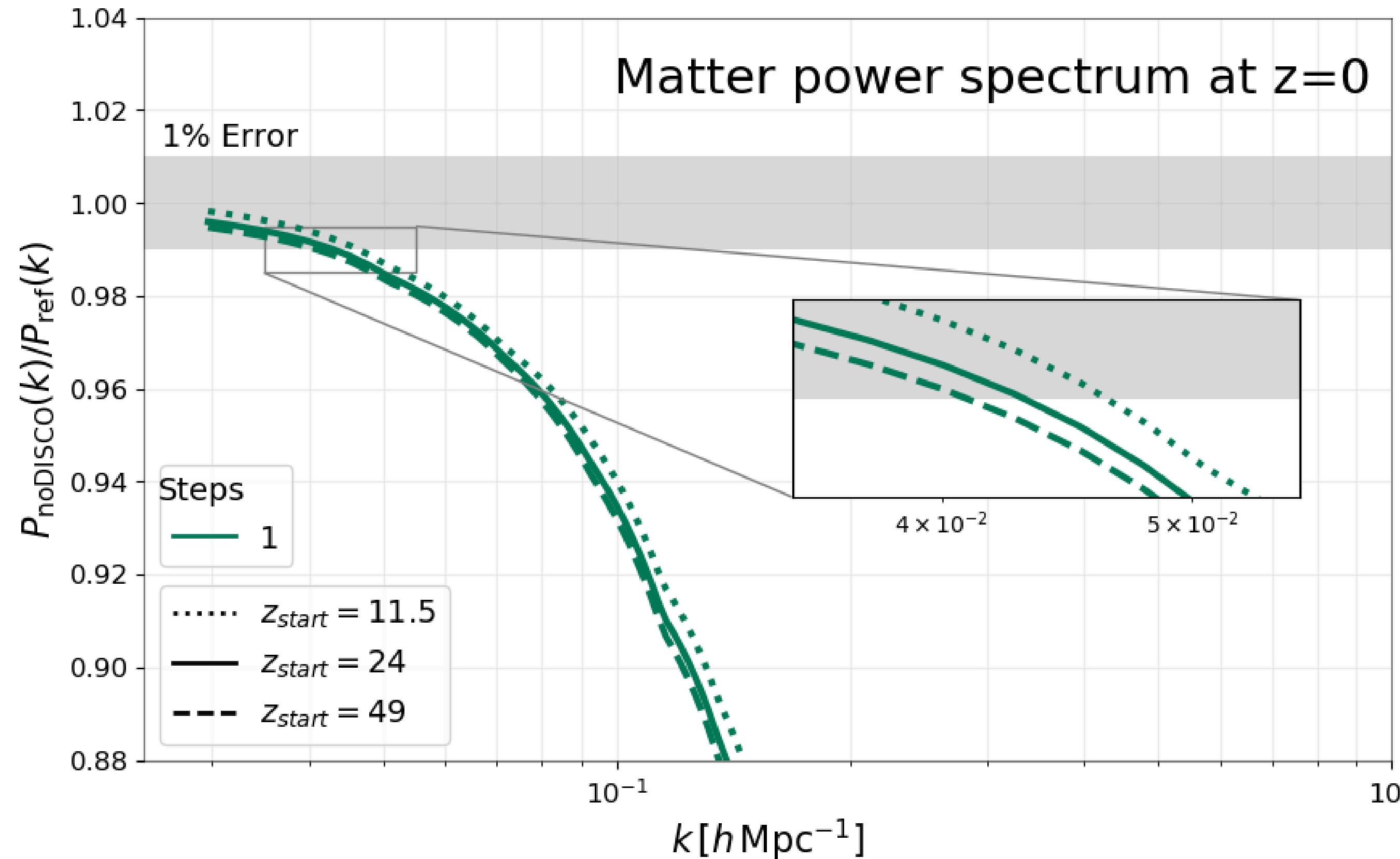
Rampf, C., List, F., and Hahn, O. (2025). BullFrog: Multi-step perturbation theory as a time integrator for cosmological simulations. *Journal of Cosmology and Astroparticle Physics*, 2025(02):020. arXiv:2409.19049 [astro-ph]

Michaux, M., Hahn, O., Rampf, C., and Angulo, R. E. (2020). Accurate initial conditions for cosmological N-body simulations: Minimizing truncation and discreteness errors. *Monthly Notices of the Royal Astronomical Society*, 500(1):663–683. arXiv:2008.09588 [astro-ph].

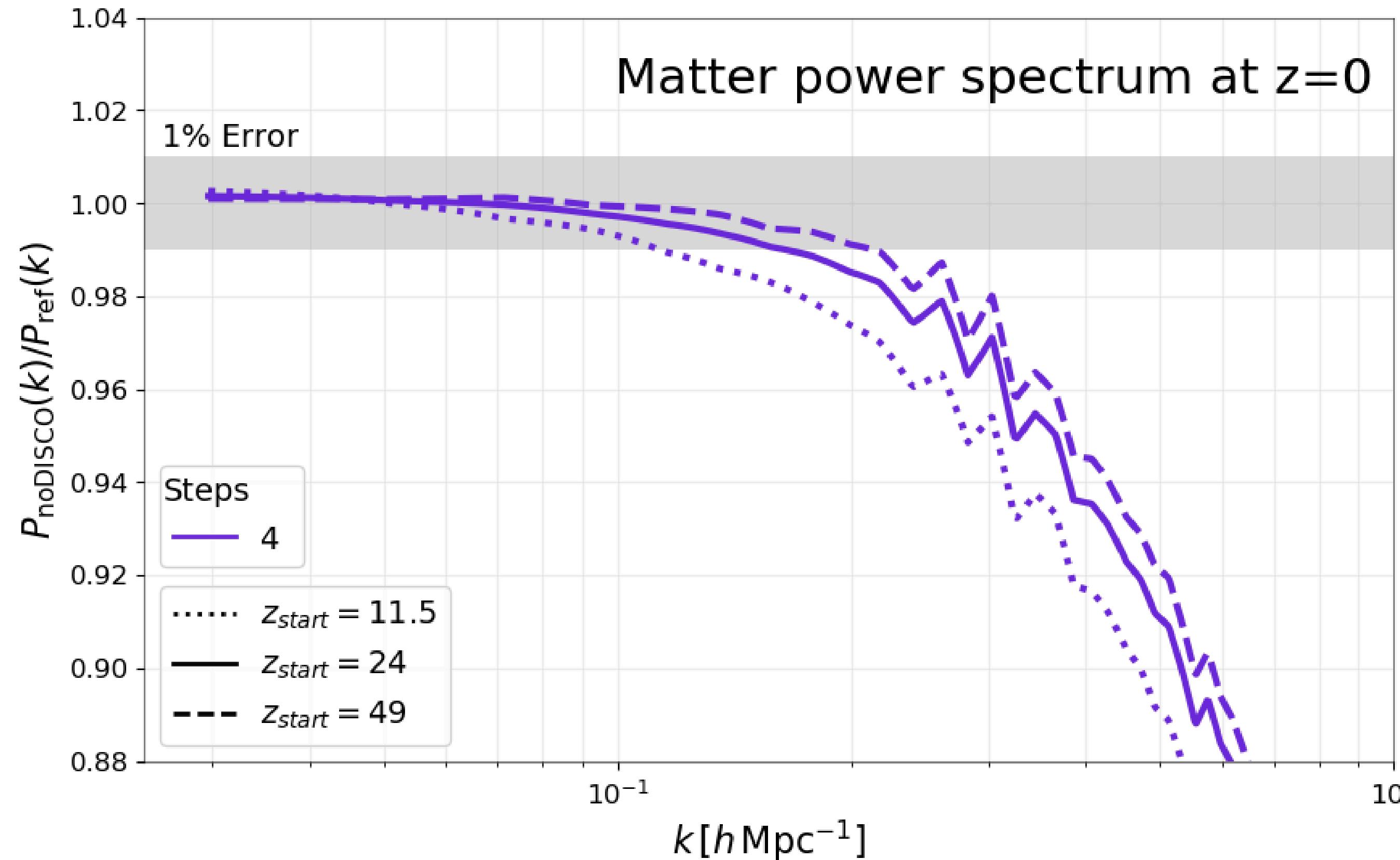
Barnett, A. H., Magland, J. F., and Klinteberg, L. a. (2019). A parallel non-uniform fast Fourier transform library based on an "exponential of semicircle" kernel. arXiv:1808.06736 [math].

Additional slides

1% Accuracy? - Starting Redshift

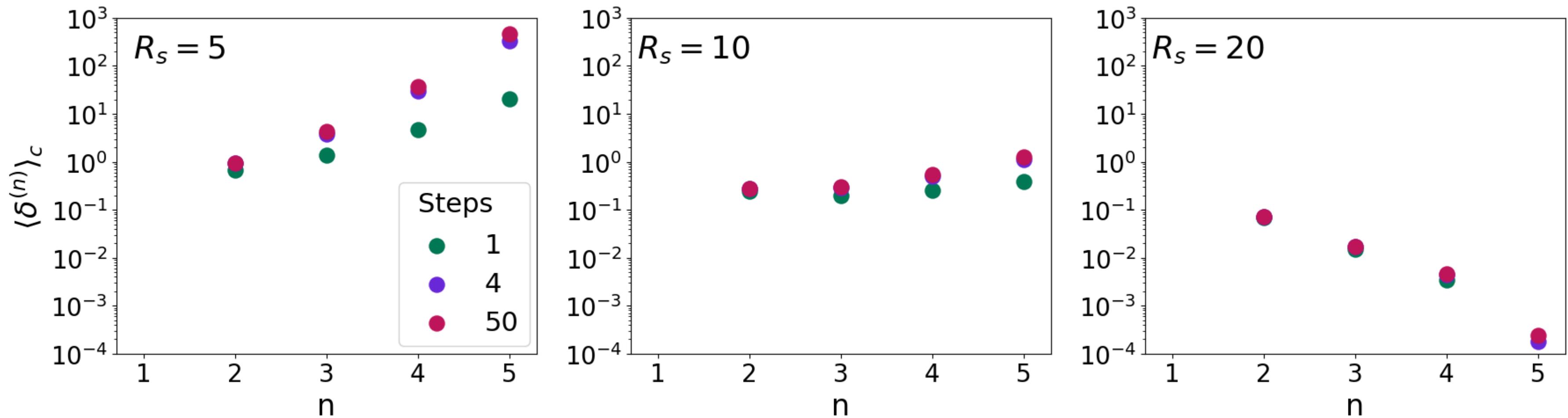


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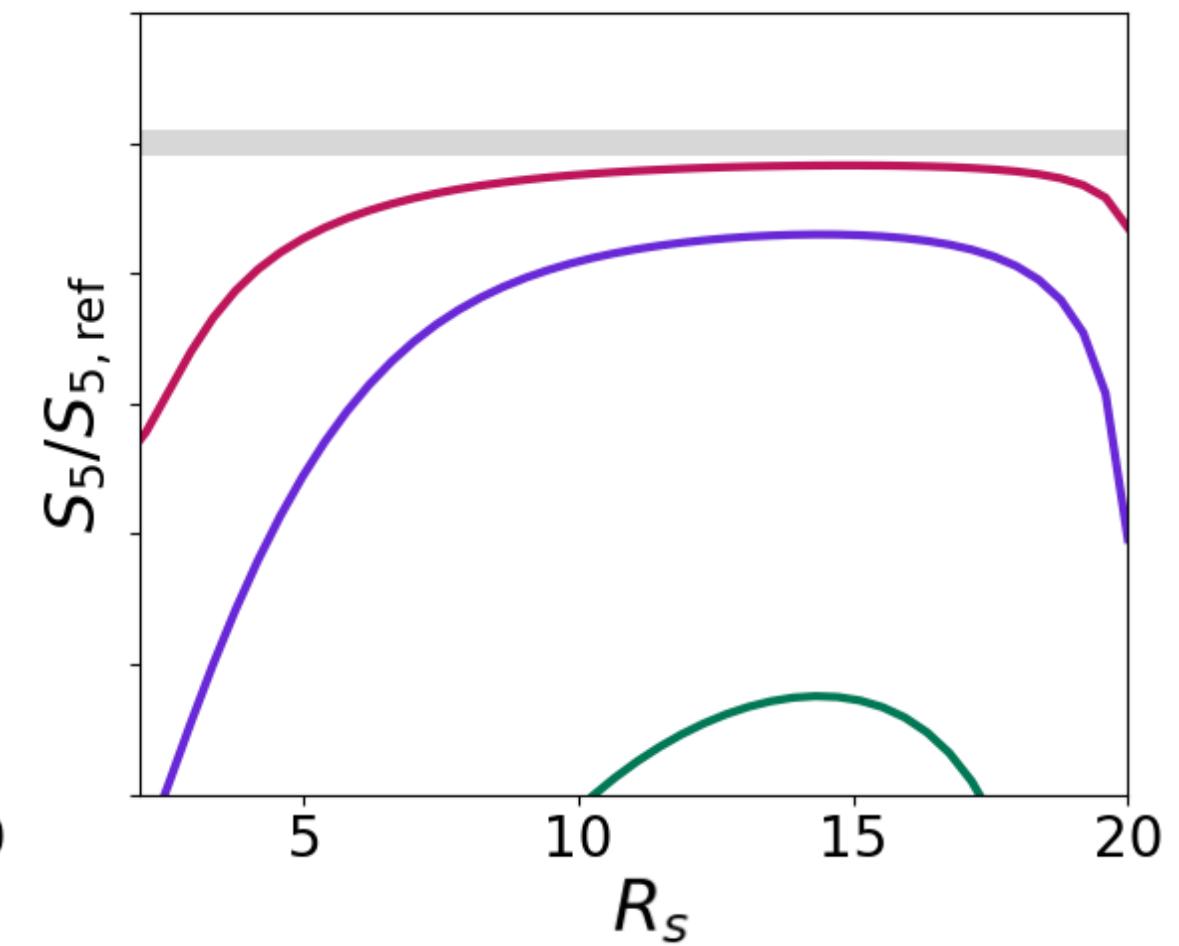
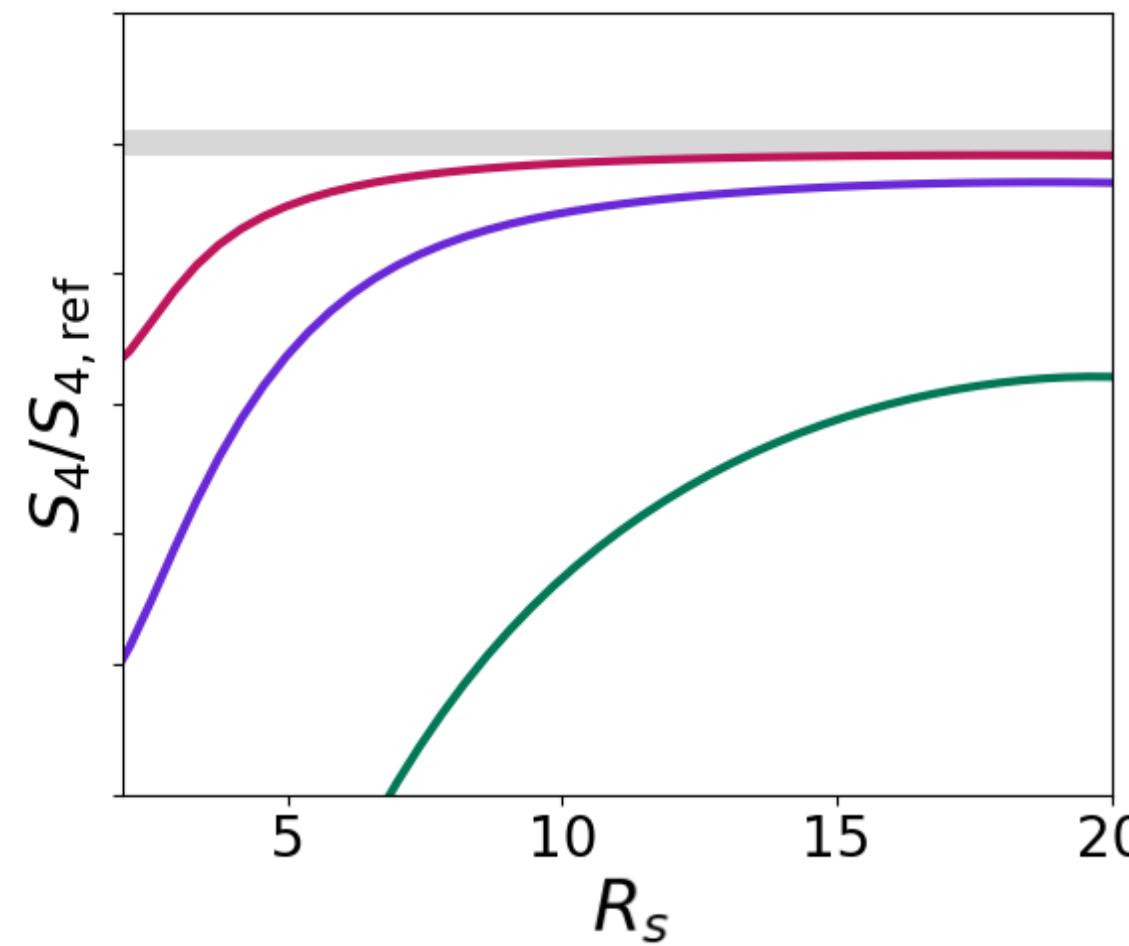
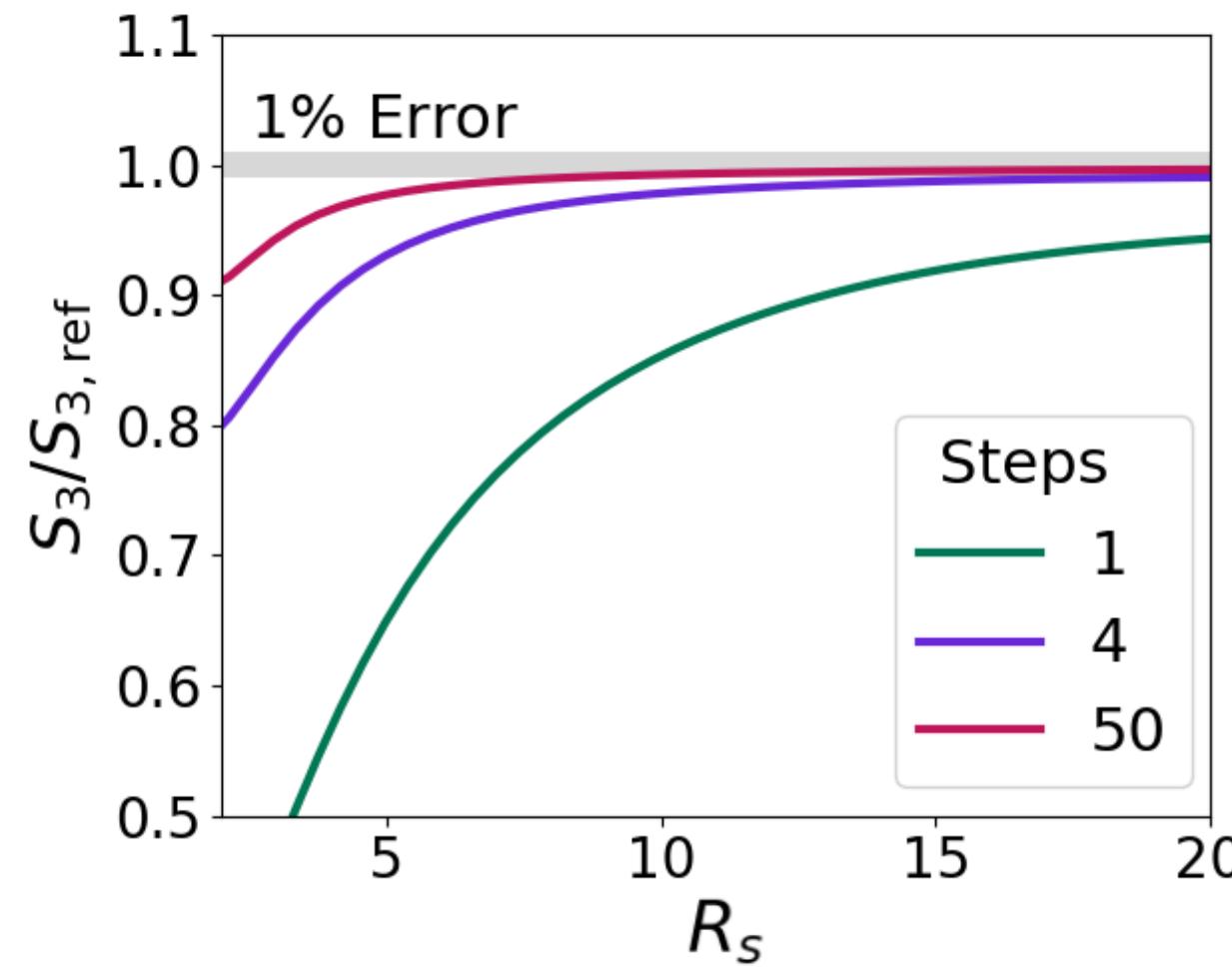
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