

# Seong Kim

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## EDUCATION

**University of Toronto**

Expected 2019

- Bachelor of Science in Computer Science, minor in Business and Economics
  - Relevant courses: Introduction to Computer Programming / Introduction to Computer Science / Software Design / Software Tools and Systems Programming / Introduction to Databases/ Capstone Design Course/ Design of Interactive Computational Media
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## SKILLS

- **Languages & Frameworks:** Javascript(Node, React), Java, C#, HTML, CSS, Python, MongoDB, PostgreSQL
  - **Tools:** Git, Bash, Android Studio, Unity, Sketch, Photoshop, Aseprite, MS Office
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## WORK EXPERIENCES

**Software Engineering Intern**, Xcit Club

September 2017- April 2018

- Created internal API that fetches products from Amazon by item categories using Node.js and Amazon product advertising API
- Designed and implemented user interface for company's Android application
- Enhanced user experience of Android application by improving graphic qualities and fixing graphical glitches

**Head Coach**, Hatch Canada

December 2016- April 2017

- Led a class of 15~20 public school students into introductory computer science education using Javascript
- Supervised other instructors and provided support to advance their coding skills when necessary

**Technical Support**, Azubu

May 2015 - June 2016

- Provided prompt technical support to online streaming website users and streamers worldwide, including Korean professional gamers
  - Tested new features of the website and reported bugs/feedbacks to development team
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## PROJECTS

**Cat Fish** : Available on Google Play Store : [bit.ly/bearfishgame](https://bit.ly/bearfishgame)

- Designed and developed an infinite side-scroller game with unique item system for Android using Unity Engine
- Conducted user interviews and surveys during playtesting sessions, then made improvements based on feedback from users

**Colour Test**

- Developed an interactive web game to test players' ability to distinguish slightly different RGB colours using React.js