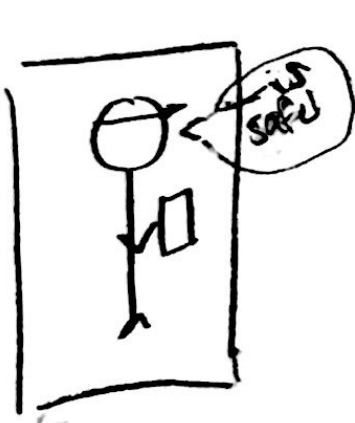
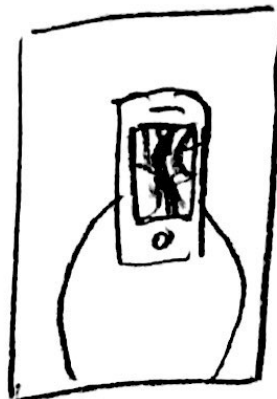
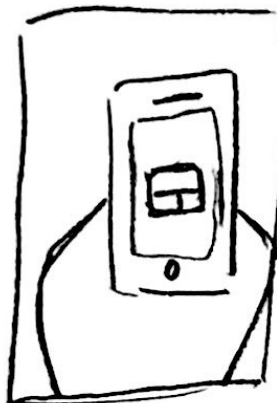
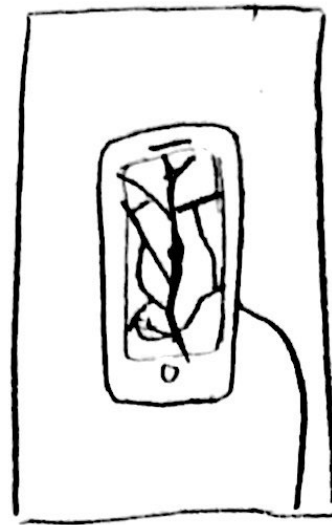
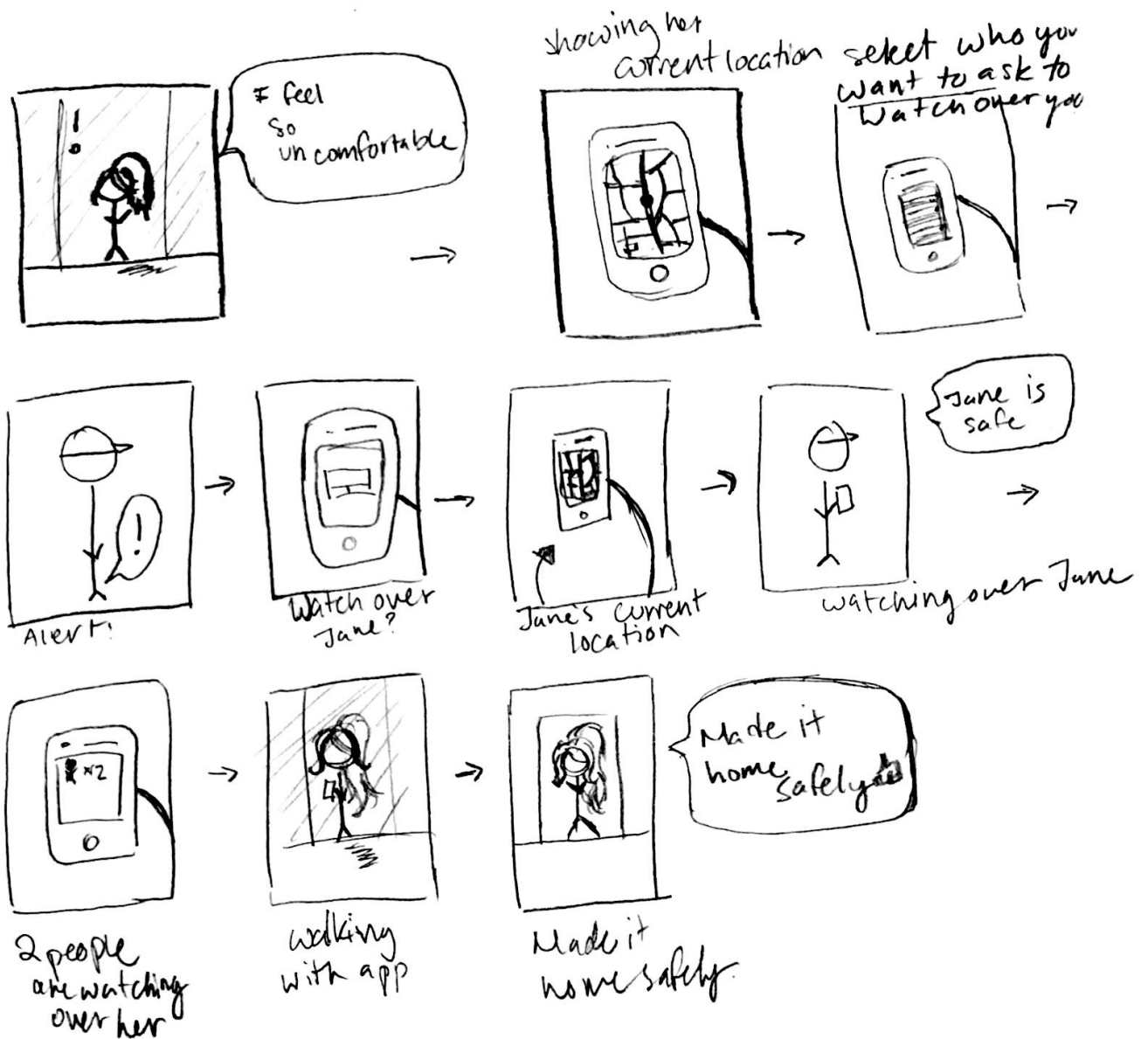


# STORY BOARDS

The storyboards taught me that I would need an alert system to notify that they are wanted to be a companion. I also learned that it would be good to show the user who is watching over them, so they know how many people, if any, are watching over them. Another thing that I learned is that I might have to consider a way to get people near the user as a companion too, so that they can take action if something does happen to them, because a person far away wouldn't be able to do anything.





After the first storyboard, I learned that I needed more context within it, so I created one showing more of the app. I tried showing the how both ends would use the app, so that it is more clear. I also tried adding a quick description for each frame so that it is more clear to the reader what is going on.