



## Leon Sandner

**Date of birth:** 17/07/1997 | **Nationality:** German | **Phone number:**

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**Address:** Sweden (Home)

### WORK EXPERIENCE

02/07/2018 – 31/05/2022 Munich, Germany

**FULL-STACK SOFTWARE DEVELOPER [PHP, ANGULARJS, CSS, MYSQL], APP DEVELOPER [FLUTTER, ANDROID, IOS] MATORIX GMBH**

- Developing new Features for the web service and the App
- Web: PHP/Angular/JS/MySQL/HTML/CSS/Laravel-Framework
- App: Flutter/Dart Android SDK (AppStore: matorixmatch APP)

**Website** [matorix.com](http://matorix.com)

23/04/2018 – 29/02/2020 Ismaning, Germany

**WEBSITE MANAGER AUTOCENTER AUENSTRASSE ISMANING GMBH**

- managing the content of 10 Websites
- via WordPress and the website management software of Hyundai and the FCA Group

2013 – 2016

**FREELANCER AS PC REPAIR TECHNICIAN**

- repairing
- personalising
- assembling Windows PCs

### EDUCATION AND TRAINING

01/09/2021 – 15/09/2023 Stockholm, Sweden

**MASTER OF SCIENCE; COMPUTER SCIENCE** KTH Kungliga Tekniska högskolan

**Final grade** Swedish B - German 1.75

10/2020 – 03/2021

**MASTER OF SCIENCE: INFORMATICS (ONE SEMESTER)** TUM Technical University of Munich

17/10/2016 – 29/09/2020 München, Germany

**BACHELOR OF SCIENCE; INFORMATICS: GAMES ENGINEERING** Technical University of Munich

**Final grade** 2,7 | **Level in EQF** EQF level 6 | **Type of credits** ECTS | **Number of credits** 180

### LANGUAGE SKILLS

Mother tongue(s): **GERMAN**

Other language(s):

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
<b>ENGLISH</b>	C2	C2	C1	C1	C2
<b>JAPANESE</b>	A1	A1	A1	A1	A1
<b>FRENCH</b>	A1	A1	A1	A1	A1
<b>SWEDISH</b>	B1	B1	B1	B1	B1

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

## DIGITAL SKILLS

### Media Creation

Good knowledge of git. | Microsoft Office | ProCreate | Gimp Photoshop (photo editing) | Adobe suite: Adobe Premiere, Adobe After Effects, Adobe Photoshop, Adobe Bridge, Adobe Lightroom | Steinberg Cubase | Google Drive | Blender 3d | Social Media

### Programming

Unity 2D/3D | C,C++,C#,.NET | Java | Postman | NodeJS | Erlang | python | PHP HTML MYSQL CSS Javascript Developer | UML Language | PHP Laravel OOP | Clojure,Erlang,Haskell | Flutter & Dart | Visual Studio Visual Studio Code | intellij idea | phpStorm | Docker | IDE (Android Studio, Virtual Studio Code, Xcode) | The Coq Proof Assistant

## ADDITIONAL INFORMATION

### DRIVING LICENCE

Driving Licence: AM

Driving Licence: B

### OTHER SKILLS

#### Other skills

- Programming/Designing Video Games with the UnityEngine C# /.Net;
  - TurtleQuest: available on [IOS](#), [Android](#), [Steam](#)
- Master Thesis on blockchain consensus protocols, "[Practical Analysis of the Giskard Consensus Protocol](#)"
- Bachelor Thesis on the [architecture of distributed systems](#);
- Github <https://github.com/lnsandn01>
- Kayaking at Brunnsvikens Kanotklubb
- Hiking
- Guitarist/Bassist/Singer