

Instituto Tecnológico de Aeronáutica - ITA

Laboratório 2.5

Sprint 01

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1. Ao iniciar o debug o Processor Expert é inicializado:

```
Debug
lab2_Debug_PNE [GDB PEMicro Interface Debugging]
lab2.elf
  Thread #1 (Suspended: Breakpoint)
    main() at main.c:55 0x7a8
    C:\Freescale\KDS_v3\eclipse\plugins\com.pemicro.debug.gdbjtag.pne_2.3.6.201602211227\win32\pegdbserver_console
    arm-none-eabi-gdb

main.c
/*lint -save -e970 Disable MISRA rule (6.3) checking. */
int main(void)
/*lint -restore Enable MISRA rule (6.3) checking. */
{
    /* Write your local variable definition here */

    /** Processor Expert internal initialization. DON'T REMOVE THIS CODE!!! */
    PE_low_level_init();
    /** End of Processor Expert internal initialization. */

    /* Write your code here */
    /* For example: for(;;) { } */

    /** Don't write any code pass this line, or it will be deleted during code generation. */
    /** RTOS startup code. Macro PEX_RTOS_START is defined by the RTOS component. DON'T MODIFY THIS CODE!!! */
    #ifdef PEX_RTOS_START
    PEX_RTOS_START(); /* Startup of the selected RTOS. Macro is defined by the RTOS component. */
    #endif
    /** End of RTOS startup code. */
    /** Processor Expert end of main routine. DON'T MODIFY THIS CODE!!! */
    for(;;){}
    /** Processor Expert end of main routine. DON'T WRITE CODE BELOW!!! */
}
```

2. O método que inicializa a tarefa é utilizado pelo Processor Expert:

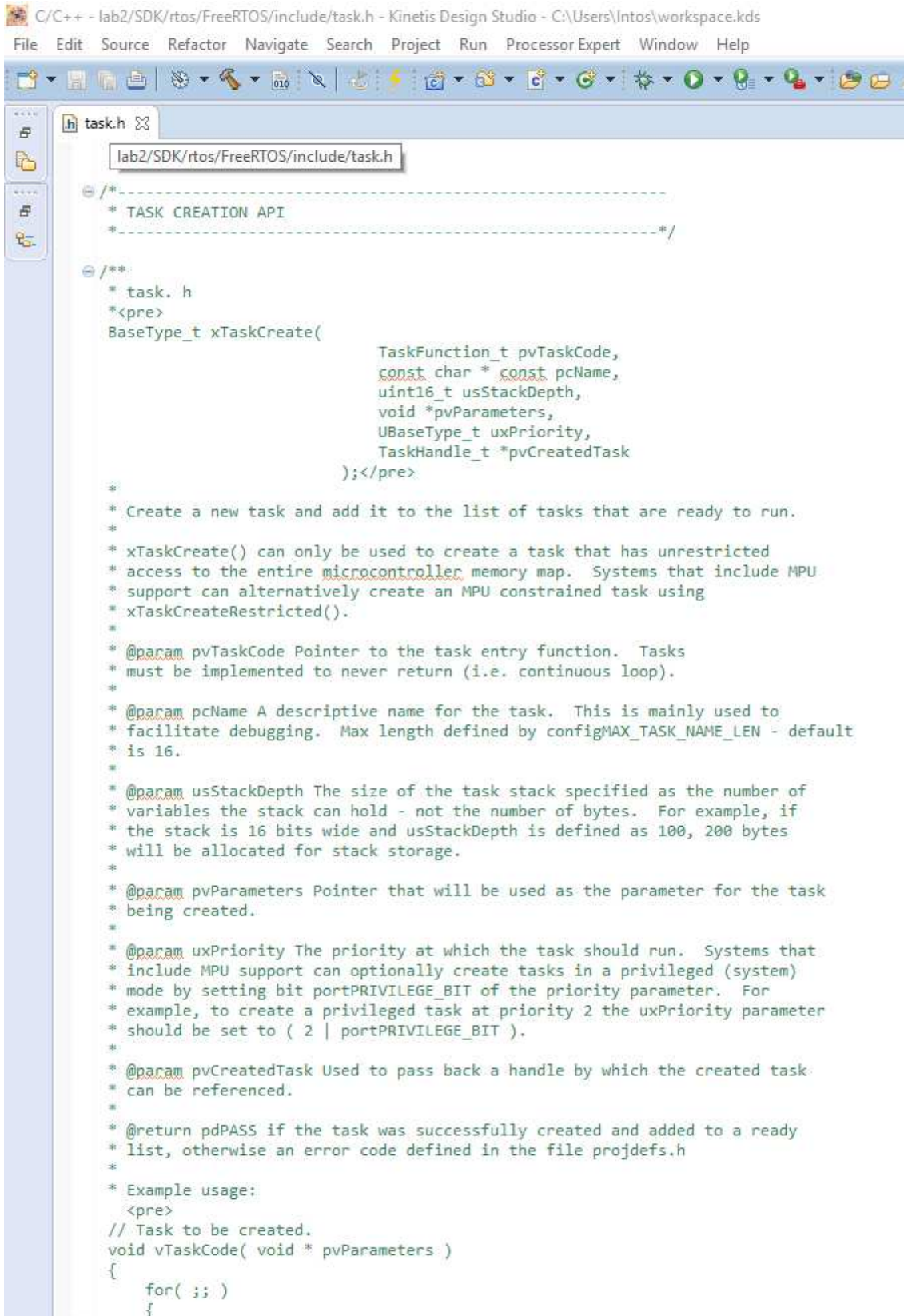
```
tasks.c Task1.c
This component module is generated by Processor Expert. Do not modify it.
/*
 * @file Task1.c
 * @version 01.00
 */
/*
 * @addtogroup Task1_module Task1 module documentation
 * @
 */
/* MODULE Task1. */

#include "os_tasks.h"
#include "Task1.h"

/* Define resources for a task statically */
OSA_TASK_DEFINE(Task1, TASK1_TASK_STACK_SIZE);

/*
 * Method : Init (component OS_Task)
 * Description :
 * The method creates and starts task defined by OS_Task component.
 * This method is internal. It is used by Processor Expert only.
 */
osa_status_t Task1_Init(void)
{
    /* Create "Task1" task */
    if (OSA_TaskCreate(Task1_task, /* The task function entry */
        (uint8_t *)TASK1_TASK_NAME, /* The name of this task */
        TASK1_TASK_STACK_SIZE, /* The stack size in byte */
        Task1_stack, /* Pointer to the stack */
        TASK1_TASK_PRIORITY, /* Initial priority of the task */
        (task_param_t)(NULL), /* Pointer to be passed to the task when it is created */
        false, /* This task will use not float register */
        &Task1_task_handler) /* Pointer to the task handler */
        != kStatus_OSA_Success) {
        return kStatus_OSA_Error;
    }
    return kStatus_OSA_Success;
}
```

3. De acordo com a descrição da API, quando uma task é criada, a mesma é adicionada a uma lista de tarefas prontas para serem executadas:



```
C/C++ - lab2/SDK/rtos/FreeRTOS/include/task.h - Kinetis Design Studio - C:\Users\Intos\workspace.kds
File Edit Source Refactor Navigate Search Project Run Processor Expert Window Help

task.h
lab2/SDK/rtos/FreeRTOS/include/task.h

/*-----*/
/* TASK CREATION API
/*-----*/

/**
 * task. h
 * <pre>
 BaseType_t xTaskCreate(
     TaskFunction_t pvTaskCode,
     const char * const pcName,
     uint16_t usStackDepth,
     void *pvParameters,
     UBaseType_t uxPriority,
     TaskHandle_t *pvCreatedTask
 );</pre>
 *
 * Create a new task and add it to the list of tasks that are ready to run.
 *
 * xTaskCreate() can only be used to create a task that has unrestricted
 * access to the entire microcontroller memory map. Systems that include MPU
 * support can alternatively create an MPU constrained task using
 * xTaskCreateRestricted().
 *
 * @param pvTaskCode Pointer to the task entry function. Tasks
 * must be implemented to never return (i.e. continuous loop).
 *
 * @param pcName A descriptive name for the task. This is mainly used to
 * facilitate debugging. Max length defined by configMAX_TASK_NAME_LEN - default
 * is 16.
 *
 * @param usStackDepth The size of the task stack specified as the number of
 * variables the stack can hold - not the number of bytes. For example, if
 * the stack is 16 bits wide and usStackDepth is defined as 100, 200 bytes
 * will be allocated for stack storage.
 *
 * @param pvParameters Pointer that will be used as the parameter for the task
 * being created.
 *
 * @param uxPriority The priority at which the task should run. Systems that
 * include MPU support can optionally create tasks in a privileged (system)
 * mode by setting bit portPRIVILEGE_BIT of the priority parameter. For
 * example, to create a privileged task at priority 2 the uxPriority parameter
 * should be set to ( 2 | portPRIVILEGE_BIT ).
 *
 * @param pvCreatedTask Used to pass back a handle by which the created task
 * can be referenced.
 *
 * @return pdPASS if the task was successfully created and added to a ready
 * list, otherwise an error code defined in the file projdefs.h
 *
 * Example usage:
 * <pre>
 // Task to be created.
 void vTaskCode( void * pvParameters )
 {
     for( ;; )
     {

```

4. Upload do LAB2.5 no GitHub: <https://github.com/Intosi/CE-235>