# Application of Swarm Intelligence to Als

Author: Lois I Omotara

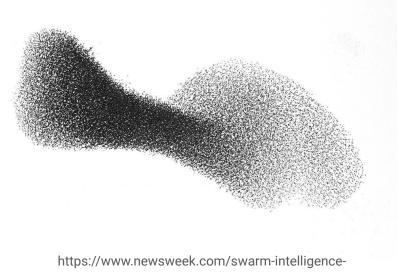
Class: 2025

Advisor: Bernard Chazelle

## **Motivation**

Allow for "group work" amongst different Als

Make use of the biases within each Al to generate more insightful answers



ai-algorithm-predicts-future-418707

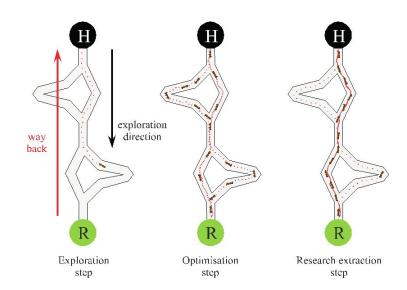
## Goal

Given a query and the individual responses of different chatbots, create an algorithm that amalgamates this knowledge into one final response

## **Related Work**

Traditional Swarm Technologies (e.g ant colony optimization algorithm)

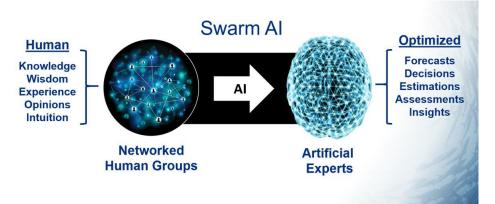
- Simulates behavior of simple organisms
- Al not simple enough to replicate



## **Related Work**

#### **Artificial Swarm Intelligence**

- Uses AI moderation to mimic swarm behavior amongst humans
- Requires human input



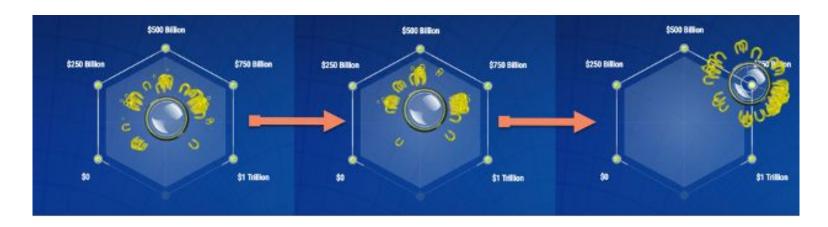
# **Approach**

Uses Artificial Swarm algorithm on AI generated answers

- Al are made to replicate human neural processes
- Group work algorithm made to take advantage of human neural processes would be most effective

# **Approach**

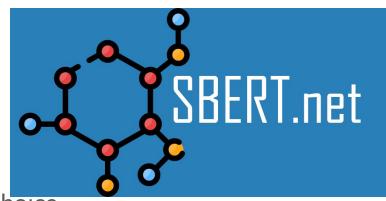
How Swarm. Ai works



- 1. Calculating the force exerted by each bot
  - a. Choose answer
  - b. Find direction
  - c. Representing Uncertainty
- 2. Defining how force is exerted on the puck
- 3. Creating high level physics model

#### **1.a** Choose answer choice

- Approach: Have bot move towards choice that is most similar to it's output
- Implementation: Use SentenceTransformer score their similarity



#### **1.b.** Find direction

- Approach: each bot should be an equal distance from it's answer choice to begin
- Implementation: each bot puck starts in the opposite corner from it's choice

- 1.c Find magnitude of force based on conviction
  - Challenge: Chatbots are not always 100% confident in answers
  - Approach: Represent using a conviction matrix calculated using softmax and frequency of answers
  - Implementation: Calculate Force based on conviction

```
self.convm = softmax(convic_freq)
self.F = self.dirn * abs(self.F) * conv
```

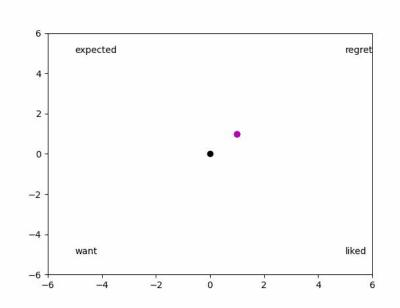
#### **1.c** Representing Uncertainty

- Approach: If people are uncertain they have a tendency to switch answers
- Implementation: Bot puck are able to switch answers using the conviction array as probabilities

if rand>self.convm[self.allwords.index(self.word)] :

- 2. Define how bot's forces are exerted on puck
  - Approach: Pucks to move in the direction of the bot with the strongest conviction
  - Implementation: calculating net force on puck by adding all bot forces

- 3. Creating High-Level physics model
  - Implementation: Utilized n-body simulation standard as base



## Results

#### **Evaluation metrics**

- 1. Timing
- 2. Accuracy

- Goal: find how much time it takes to generate 1 word
- Setup: Using python timing packages to find seconds to converge on 1 word
- Results: 13.67 seconds
- Implications: current program is not efficient enough to generate substantial text

## Results

#### **Evaluation metrics**

- 1. Timing
- 2. Accuracy

- Goal: Ensure bot force calculations are effective
- Setup: Set answer choices to the same as the bot output
- Success: Bot with highest conviction output is chosen
- Result: Out of 20 tests the answer with highest conviction was chosen
   19 times

## Conclusion

- By using a physics model AI can work together to answer queries
- Current algorithm is slow but effective
- Implication: cooperative Al

This Term: Next Steps

- Explore using answer choices that are not the same as the bot's output
- Explore more efficient algorithms, vectorization
- Generating full sentences/phrases

\_

This Term: Pending Evaluations

- Create a high dimensional vector of strings for all human generated responses and score against individual bots and group model
  - Purpose: quantify "human" nature of responses

#### **Next Projects**

- Generating the answer choices
- Applications to areas other than text generation

#### Long-Term

- groupwork AI could be an alternative to the creation of "stronger" AI
- Al with more "common sense"

## Acknowledgement

I would like to acknowledge my advisor, Bernard Chazelle, along with the following papers and code sources:

https://huggingface.co/tasks/sentence-similarity

https://www.researchgate.net/profile/Louis-Rosenberg/publication/334544553 Artificial Swarm Intellige nce/links/5d30714fa6fdcc2462e96d27/Artificial-Swarm-Intelligence.pdf

https://www.researchgate.net/publication/300084006 Swarm Intelligence from Natural to Artificial Systems Ant Colony Optimization