Samuel Hammersberg

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Summary

* I started studying Computer Science at the University of Gothenburg in 2020.
* Studied several courses about programming and programming theory during my time at the University of Gothenburg, including courses about Object-Oriented Programming and Design, Datastructures, Linear Algebra and Matlab etc.
* Have been programming on my own since 2015 and I am self taught in languages such as Python, Rust, JavaScript, and C#.

* Some notable projects include:
https://www.vecture.xyz/ :
A file-sharing site with a backend written in Rust, and a frontend written in React, allowing for temporary, encrypted sharing of files.

https://github.com/samhamnam/DIT212-OOPProject :
A recreation of the board game 7 Wonders, with multiplayer capability, written in Java, for a course in group-based Java projects.

https://github.com/samhamnam/netco2 :
An older TUI application for creating RSA-keys and encrypting/decrypting files. Written in Python.

https://github.com/samhamnam/interior_mutability_pointer :
A wrapper around some built-in pointer types in Rust, allowing for a less verbose experience.

Experience

Student
University of Gothenburg
Aug 2020 - Present (1 year 5 months +)

Teaching Assistant
University of Gothenburg

Education

University of Gothenburg
Bachelor's degree, Computer Science
Aug 2020 - Jun 2023

Skills

Rust (Programming Language) • Python (Programming Language) • C# • Java • MATLAB • Node.js • Algorithms