

## Lab 3

## **Averaging Filters**

## 1. Filtering:

- a. Read an image of your choice.
- b. Apply salt & pepper noise with density =0.05
- c. Apply median filtering algorithm using a mask of size 3\*3
- d. Compare your results with python function *Skimage.filters.median*
- e. Apply Gaussian Filtering to the noisy image image with the following conditions:
  - i. Lengths [3 3] [7 7] for sigma = 0.5.
  - ii. Sigma(s) 8 and 0.2 for length = [3 3].
  - iii. After understanding the effect of length and sigma. Choose the best combination that fits your image. Needs Justification.

edgex := (window width / 2) rounded down Leafy ! LewiFunctions and Attribute slown

for x from edgex to image width – edgex		
Name	Attribute or	Usage
for y from edgey to image he	ightnctiggey	
round	· Function	
round allocate colorArray[wind		ght]
for fx from 0 to window		
np.zeros for fy from 0 to win	d&Whteight	To generate matrix with a given shape all
		x elexnents exith zero-vediges;]
sort all entries in colorAr	ray[][]	
		http/sepperateconeggentindexes from low
}	,-	range to high range with an optional step
1		
gaussian	Function	To apply gaussian filter on an image.
np.median	Function	To get median value.
		To get the median value for all the matrix (not
		for a certain axis), provide parameter
		axis=None
Skimage.filters.median	Function	To apply median filter on an image.

To make the range of a gray-scale image uint8 (from 0 - 255), use astype(np.uint8).