

J. LOBOS VEGA

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Portfolio: www.lobosvega.com

SUMMARY

Hello World! I'm a freelance Full Stack developer living in Brooklyn NY with a background in fashion and design. As a stylist my work has been featured in Women's Health, Photo Vogue Italia, Nylon Singapore to name of a few publications.

Recently re-discovered my passion for web and mobile development, especially enjoy working with Virtual/Augmented Reality and Machine Learning. I'm currently seeking opportunities to share my drive, talent, and creative vision to make an impact on a team of talented developers.

TECHNICAL SKILLS

Languages and Technologies: HTML/HTML5, CSS/CSS3, JavaScript, ES6, AJAX, JQuery, Typescript JSON, Bootstrap, React.js, Vanilla JS, Express JS, Node.js.

IDE Editor: Dream weaver, Visual Studio Code.

Version Controls: Git, Github.

Databases: MySQL Server and Mongo DB.

Debugging Tools: Chrome Elements Inspector

MERN Stack Developer

PROJECTS

U VOTE | <https://github.com/lobosvega/ProjectX> | <https://lobosvega.github.io/ProjectX/>

- U VOTE is a voting hub that allows you to register to vote, find your local voting booth and find out recent news about the preliminary candidates.
- Project Manager and original concept.
- HTML, CSS, Javascript; Google API, Firebase.

Tosser App | <https://github.com/ericdahan8/Project2> |

<http://project-tosser.herokuapp.com/>

- Tosser was created to help reduce the levels of poverty and cross-contamination that exists. With Tosser symmetrical information on what and where to recycle has never been so simple. Just enter what your looking to recycle and let tosser do the rest!
- Original concept. Capture capabilities of the app. Machine Learning and Map functionality.
- Tensorflow.js, Clarifai api and model training, as well as webRTC cam functionality. Google Maps api.

Sons of Horus Game | <https://github.com/lobosvega/unit-4-game>

<https://lobosvega.github.io/unit-4-game/>

- RPG type card game based on the 4 sons of horus.
- Original concept and development.
- HTML, CSS and Javascript.

HangedMan app | <https://github.com/lobosvega/psychicGame> | <https://lobosvega.github.io/psychicGame/>.

- Hang man game centered around the Tarot.
- Original concept and development.
- HTML, CSS and Javascript.

EXPERIENCE

Freelance Stylist and Wardrobe Assistant

2008 – Present
New York, NY

Provided operational and administrative support to Stylists, Editors and wardrobe departments for editorial and commercial jobs. With companies like Apple, Google and Samsung; as well as publications like Conde Nast and Hearst Communications.

Key Accomplishments:

- Wardrobe Coordinator - Balmain Hair Campaign f/w 15 - f/w 16
- Wardrobe Assistant in New York:
 - Giovanni Frasson (Editor for Vogue Brazil)
 - Olga Yanul (Editor Vogue Ukraine)
 - Paulo Macedo (Editor Vogue Portugal)
 - Alvaro Montano (Editor for Marie Claire Mexico and Vogue Mexico)
- Studio Services for Gianfranco Ferre in Beverly Hills, CA.

Campaign Assistant

2005 - 2008

City of Hope - Hardware and Home Improvement Department

Los Angeles, CA

Provided front-line executive level support working with this major non-profit organization. In addition to my secretarial skills, I demonstrated facility for meeting organizational objectives and demands. All while exercising the highest degree of discretion, sound judgment, maturity and confidentiality -- especially in matters of finance and corporate change.

EDUCATION

Bootcamp Certificate: Columbia University Engineering, New York NY

A 24-week intensive program focused on gaining technical programming skills in Full-stack development.

Bachelor's Degree in Arts: Art Institute of Hollywood, Los Angeles, CA

Major in Fashion Design

Bachelor's Degree in Science and Letters: Swiss American Private School, Guatemala.