

## 1 Asymptotic Warm Up

Give the tightest asymptotic bound on `foo(n)`.

```
1 public int foo(int n) {  
2     if (n == 0) {  
3         return 0;  
4     }  
5     bloop(n);  
6     return foo(n / 3) + foo(n / 3) + foo(n / 3);  
7 }  
8  
9 public int bloop(int n) {  
10     for (int i = 0; i < n; i += 1) {  
11         System.out.println("Ah, loops too");  
12     }  
13     return n;  
14 }
```

}  $O(n)$

Analysing the following calls:

`foo(3);` -> 4 operations  
`foo(9);` -> 13 operations  
`foo(27);` -> 40 operations  
`foo(81);` -> 121 operations  
`foo(243);` -> 364 operations  
`foo(729);` -> ~1080 operations  
`foo(2190);` -> ~3240 operations

Notice a pattern of  $\sim 1.5N$  recursive operation growth for `foo`.

`Bloop` also takes  $N$  operations, so total runtime is  $N^2$

## 2 Asymptotic Potpourri

**Note:** These are hard problems. If you are stuck on it for a long time, move on to other problems, and post on Ed or come to Office Hours so we can help you.

For the following methods, give the runtime of in  $\Theta$  notation. Your answer should be a function of  $N$  that is as simple as possible with no unnecessary leading constants or lower order terms.

- (a) Give the runtime of `mystery1(n)` in  $\Theta$  notation.

```

1 public void mystery1(int n) {
2     for (int i = n; i > 0; i = i / 2) {
3         for (int j = 0; j < 100000000; j += 2) {
4             System.out.println("Hello World");
5         }
6     }
7 }

```

$i = 1, i > 0, i / 2 \rightarrow$  this is a  $\log n$  runtime loop, as it halves everytime  
 $j = 0, i < 10000000, j += 2$ .  
 this is constant runtime, there is always 5000000 calls.  
 so  $\log n * 5000000$ , drop the constant.  
 Runtime is  $\Theta(\log n)$

- (b) Give the runtime of `mystery2(n)` in  $\Theta$  notation.

```

1 public void mystery2(int n) {
2     for (int i = 1; i < n; i += 1) {
3         for (int j = 0; j < n; j += 1) {
4             i = i * 2;
5             j = j * 2;
6         }
7     }
8 }

```

The outer loop runs once every time as  $i > n$  inside inner loop every time. This is  $\Theta(1)$   
 The inner loop doubles  $j$  everytime, which can be thought of as "halving  $n$ ". Hence inner loop runs at  $\Theta(\log n)$   
 $1 * \log n$  is still in log terms, so runtime is  $\Theta(\log n)$   
 Lets analyse  $n = 8$   
 for ( $i = 8, i > 0, i = i/2$ )  
 $i = 8$ , for ( $j = 1, j < 64; j *= 2$ ):  $j = 1, j = 2, j = 4, j = 8, j = 16, j = 32$   
 $i = 4$ , for ( $j = 1, j < 16; j *= 2$ ):  $j = 1, j = 2, j = 4, j = 8$   
 $i = 2$ , for ( $j = 1, j < 4; j *= 2$ ):  $j = 1, j = 2$   
 $i = 1$

- (c) What sum represents the work done by `mystery3(n)`? No need to simplify the sum, just write out the first few terms and the last term.

```

1 public void mystery3(int n) {
2     for (int i = n; i > 0; i = i / 2) {
3         for (int j = 1; j < i * i; j *= 2) {
4             System.out.println("Hello World");
5         }
6     }
7 }

```

$i$  loop has a runtime  $\log_2(n)$   
 Generalising  $j$   
 for  $n = 8$ , 6  $j$  iterations,  $n = 4$ , 4  $j$  iterations,  $n = 2$ , 2  $j$  iterations  
 for  $n = 16$ ,  $j < 256$ .  $j = 1, j = 2, \dots, j = 32, j = 64, j = 128$ , 8 iterations  
 for  $n = 32$ ,  $j < 1024$ ,  $j = 1, j = 2, \dots, j = 128, j = 256, j = 512$ , 10 iterations  
 so we are growing by 2 additional iterations everytime we double  $n$ . this is definitely  $\log n$ , as we double in size, we grow by a constant  
 ahhh! we can represent this as  $\log_2(i^2)$ . As  $i$  also runs in log time.  
 So we can represent this as a summation:  $\sum_{i=n}^{n/2, n/4} \{2\log_2(i)\}$   
 so the first few terms are  $2\log_2(n), 2\log_2(n/2), \dots$

- (d) Give the runtime of `mystery4(n)` in  $\Theta$  notation. Assume that the `SLList` constructor, and the `size` and `addFirst` methods take constant time.

```

1 public void mystery4(int n) {
2     SLList<Integer> list = new SLList<>();
3     for (int i = 1; list.size() < n; i += 1) {
4         for (int j = 0; j < i; j += 1) {
5             list.addFirst(j);
6         }
7         System.out.print(list.size() + " + ");
8     }
9 }

```

$n = 4$   
 $i = 1, j = 0, j = 1$ , list size = 2  
 $i = 2, j = 0, j = 1, j = 2$ , list size = 5 BREAK  
 $n = 8$   
 $i = 3, i = 0, j = 1, j = 2, j = 3$ , list size = 9  
 we grow by 4, and we have 4 additional operations  
 $n = 16$   
 $i = 4$ , 5 operations, list size = 14  
 $i = 5$ , 6 operations, list size = 20  
 we grew by 8, and we have 11 additional operations  
 $n = 32$   
 $i = 6$ , 7 operation, list size = 27  
 $i = 7$ , 8 operations, list size = 35  
 we grow by 16, and we have 15 additional operations  
 $n = 64$   
 $i = 8$ , 9 operations, list size = 44  
 $i = 9$ , 10 operations, list size = 54  
 $i = 10$ , 11 operations, list size = 65  
 we grow by 32 and we had 30 additional operations

Therefore, as  $n$  doubles, number of operations as doubles.  
 Therefore, we are growing by  $\Theta(n)$

### 3 WQU

- (a) Draw the Weighted Quick Union object on 0 through 10, that results from the following connect calls. Do not use path compression. What is the resulting underlying array? If we connect two sets of equal weight, we will tie-break by making the set whose root has a larger number the parent of the other (the opposite tie-breaking scheme as discussion 6).

connect(0, 1); [1, -1, -1, -1, -1, -1, -1, -1, -1, -1]

connect(0, 1); [1, -2, -1, -1, -1, -1, -1, -1, -1, -1]

connect(2, 3); [1, -2, 3, -2, -1, -1, -1, -1, -1, -1]

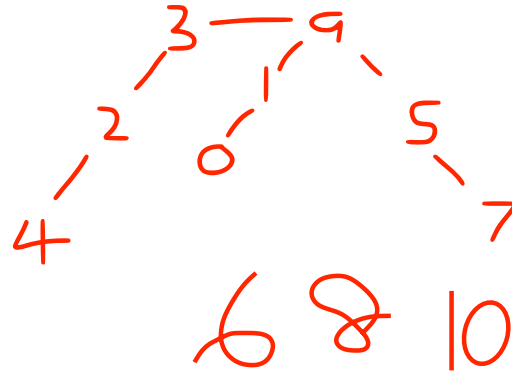
connect(9, 5); [1, -2, 3, -2, 9, -1, -1, -1, -1, -2]

connect(5, 7); [1, -2, 3, -2, 9, -1, 5, -1, -1, -3]

connect(7, 1); [1, 9, 3, -2, 9, -1, 5, 9, -1, -5]

connect(4, 2); [1, 9, 3, -3, 9, -1, 5, -1, -1, -5]

connect(3, 1); [1, 9, 3, 9, 2, 9, -1, 5, -1, -8, -1]



- (b) Assume that a single node has a height of 0. What are the shortest and tallest heights for a Quick Union object with 16 connected elements? What about for a Weighted Quick Union object?
- (c) What are the best and worst runtimes for connect and isConnected in a Quick Union object with  $N$  connected elements? What about in a Weighted Quick Union object?

b. Shortest: both have height 1 (all leafs connected to root).

Tallest: Quick Union is a linked list with height 15.

Weighted is a tree with  $\log_2(15)$  height which is  $\sim 4$

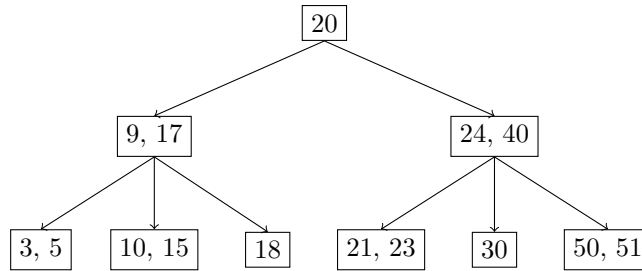
c. Best case runtime for connect and isConnected is 1 in Quick Union and Weighted Quick Union (connect a leaf to the root)

Worst case runtime for connect and isConnected is  $N$  for Quick Union (linked list tree).

Worst case runtime for connect and isConnected is  $\log N$  for Weighted Quick Union

## 4 Switcheroo

- (a) Consider the following 2-3 tree. Convert it to an LLRB, and describe the 6 LLRB operations to balance the tree after inserting the number 11. The LLRB operations are: `rotateRight(x)`, `rotateLeft(x)`, and `colorFlip(x)`.



- (b) After inserting 11 and balancing the LLRB, how many nodes are on along the longest path from the root to a leaf.
- (c) After inserting 11 and balancing the LLRB, how many red links are on along the longest path from the root to a leaf.

## 5 Mechanical Hashing

Suppose we insert the following words into an initially empty hash table, in this order: **kerfuffle**, **broom**, **hroom**, **ragamuffin**, **donkey**, **brekky**, **blob**, **zenz-izenzizenzic**, and **yap**. Assume that the hash code of a String is just its length (note that this is not actually the hash code for Strings in Java). Use separate chaining to resolve collisions. Assume 4 is the initial size of the hash table's internal array, and double this array's size when the load factor is equal to 1. Illustrate this hash table with a box-and-pointer diagram.

For each index of the final hash table, specify what Strings are stored in it. If it is empty, write "none".