



Store.it

CS253 Course Project

localhosts

Our Team

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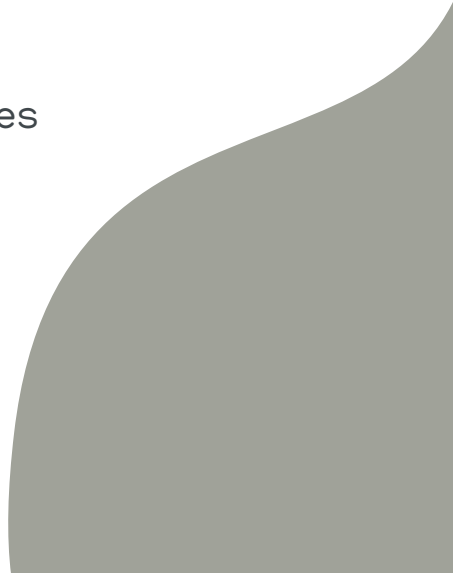
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I

Introduction

The product, store.it aims to digitize various physical stores
and service providers at the IIT Kanpur campus



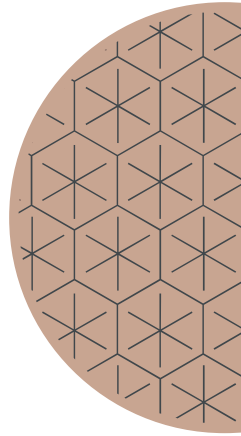
Intended Audience

IITK Vendors and Campus community

Classification

Buyer: Those who'll buy product/services i.e. the campus residents.

Seller: Those who sell products/services to the campus residents.



Functionalities

Seller

Create a seller account / store.

Add/delete/modify categories in catalog.

Add/delete/modify products/services in categories.

Update the inventory and mark an item out of stock.

View the list of orders placed/in-process/
dispatched/delivered.

Functionalities

Buyer

Sign in/sign up to the account via email.

Check status of previous orders
(Acknowledged/Dispatched/Delivered).

Add/delete/modify categories in catalog.

Update the inventory and mark an item out of stock.

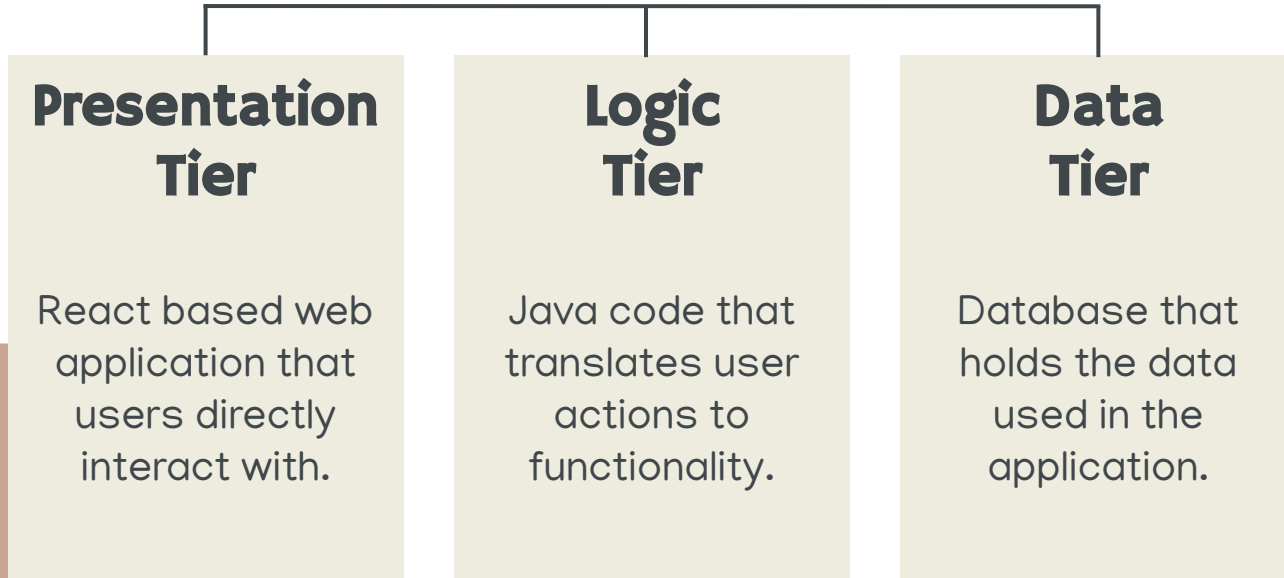
View the list of orders
placed/in-process/dispatched/delivered.



02

Implementation

Three Tier Architecture



Frontend

React JS

Javascript framework
that makes the
website dynamic

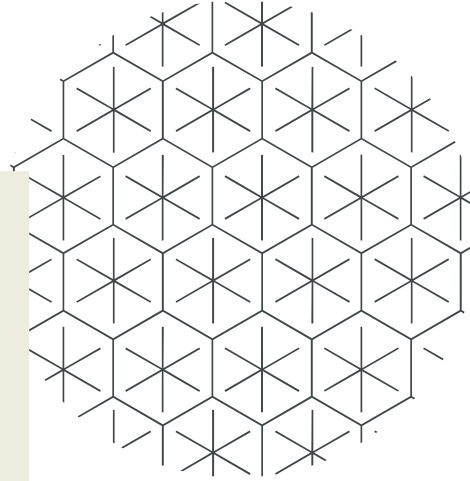
MUI

Material UI: A
customizable library of
UI components

Backend

Backend is implemented in **Java**.

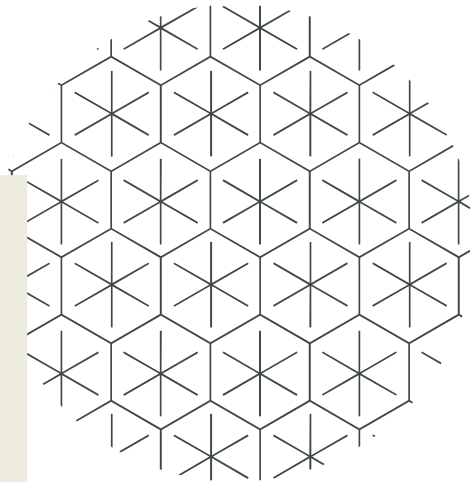
We used **Spring Boot**, an open-sourced java based framework used to create web services on top of Java.



Database

We have used **PostgreSQL**, an object relational database system.

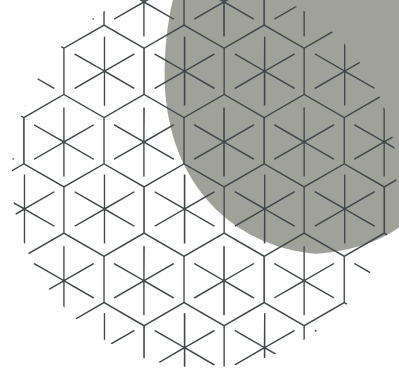
Database is hosted on **AWS** (via **Heroku**).





03

Development Tools



Development & Version Control Environment



Git

Used as our version
control system

GitHub

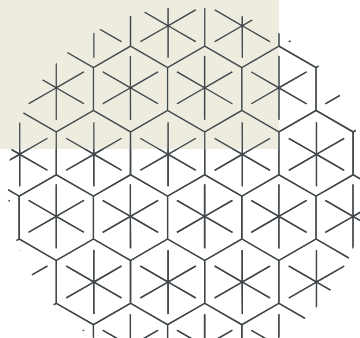
used to manage our
repositories and
collaborate

CI/CD Pipeline

CI/CD is a method to frequently deliver apps to customers by introducing automation into the stages of app development.

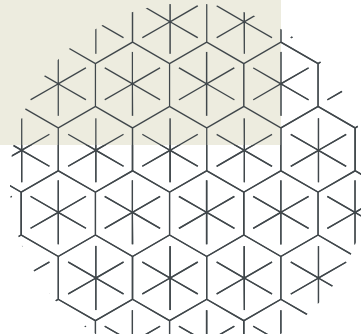
Development: Added actions that run on every pull request and detect any possible linting errors and code smells.

Deployment: Set up actions on our repo that continuously deploy the main branch of our applications' repo to the Heroku cloud. [frontend, backend]



Design Tool

We have used Figma, a web-based graphics editing and user interface design app to design the frontend UI.





04

Services

Hosting Service

Used **Heroku**, a platform as a service (PaaS), enables developers to build, run and operate applications entirely in the cloud.

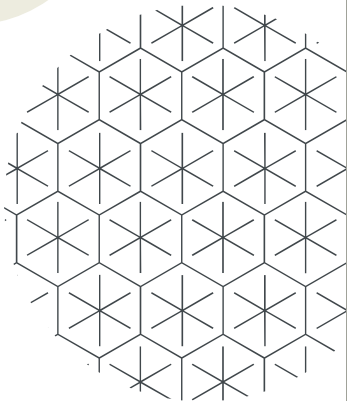
All three tiers of our application, the frontend, the backend and the database run on the Heroku cloud.



OTP Service

SendGrid

We use SendGrid's SMTP servers to send our OTPs to users via email.



Authentication and Authorization

Authentication: stored the email and password in our database. The password uses **cryptographic** techniques of **hashing** and **salting** to prevent the data being exposed in case of data leaks.

Authorization: we have made use of **JWT** (Json Web Token)



Production Error Handling

Sentry

We have used Sentry, a crash reporting platform to identify, investigate, and track the roadmap to fix bugs in production setup. [[link](#)]



05

Team coordination



How did we coordinate?

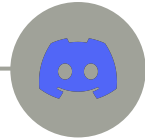
Jira
Agile Project
Management



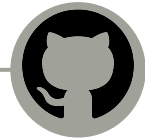
KD Labs
Met at KD
Lab to work



Discord
Asynchronous
communication via
discord server



GitHub
Code Collab Tool





06

UI Demo

Let's check out our website

The background features several abstract and illustrative elements: a large, irregular brown shape on the left; a light beige oval in the upper left; a dark grey oval in the lower right; a line drawing of a branch with leaves in the top right; and a circular pattern of hexagons with internal star-like lines in the bottom right.

07

Testing

Testing

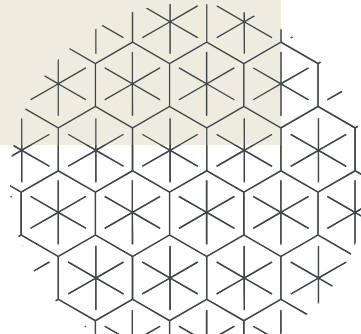
We used a hybrid approach where some tests were automated while some were done manually.

For Unit Testing and Integration Testing, we used SpringBootTest framework and JUnit.

For System Testing we used ApacheBench, a CLI tool used to benchmark HTTP web servers. ApacheBench (ab) measures the performance of a web server by inundating it with HTTP requests and recording metrics for latency and success.[\[logs\]](#)

Future Development Plans

- Adding an online payment option.
- Deploying a corresponding mobile app.
- Customer feedback.
- Possibility of using other languages in the future.



Acknowledgement

We would like to thank the Instructor of the course, **Dr. Indranil Saha**, for teaching us Software Development and Operations concepts.

We would also like to thank the TA in-charge, **Mr. Swastik Maiti**, for guiding us throughout the process of making this software.



Thank You

