
Design Document

for

store.it

Version 0.2

Prepared by

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Course: CS253A

Mentor TA: Mr. Swastik Maiti

Date: 14 February 2022

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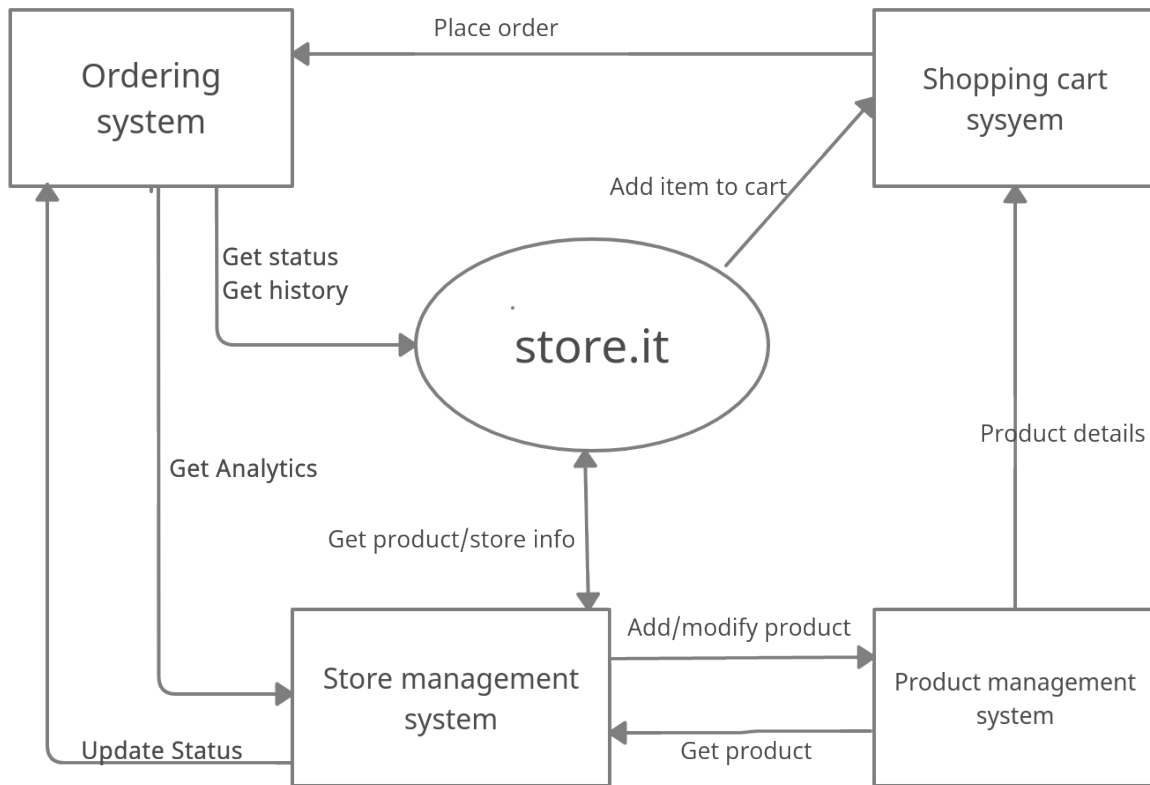
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Revisions

Version	Primary Author(s)	Description of Version	Date Completed
0.1	Akanksha Singh Antreev Singh Brar Bhuvan Singla Deepankur Kansal Dipanshu Garg Harshit Raj Hitesh Anand Manas Gupta Priya Gole Tushar	First Draft	14/02/2022
0.2	Akanksha Singh Antreev Singh Brar Bhuvan Singla Deepankur Kansal Dipanshu Garg Harshit Raj Hitesh Anand Manas Gupta Priya Gole Tushar	Final Draft	27/04/2022

1 Context Design

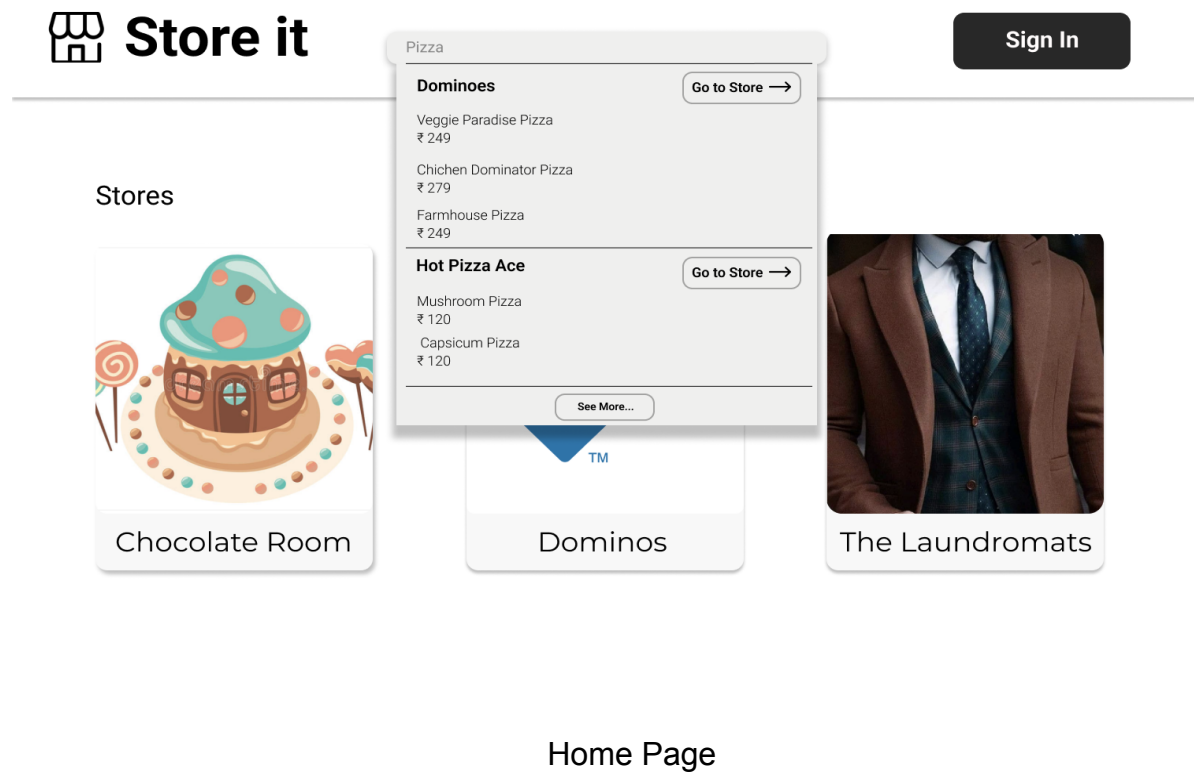
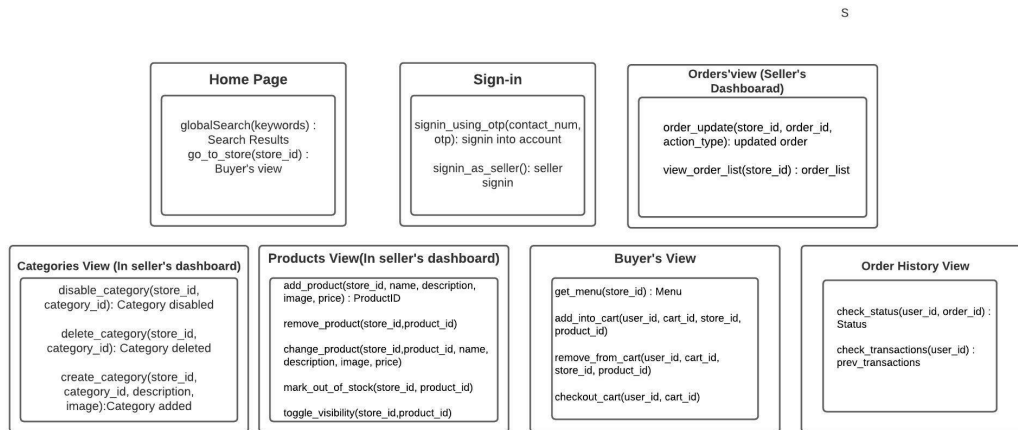
1.1 Context Model



1.2 Human Interface Design

There are seven interfaces in our web-app, each having its own utility. Each interface is meant to be used for either buyers or sellers and facilitates a smooth user experience with the clients. The

interface design of store-it with all seven interfaces is given below.



Signin

Email

Password

+ Sign in as seller

SIGN IN

Sign-in

Store Name

Orders

Categories

Products

Order #1

Jan 23, 2022
14:07

2 x Pizza	Rs. 598
1 x Burger	Rs. 100
Total	Rs. 698

Delivery Address
E-214, Hall of Residence 1

Payment Status
Cash on Delivery

ORDER ACCEPTED

Order Status
Preparing

Update

Order #2

Jan 23, 2022
14:07

2 x Momos	Rs. 100
1 x Burger	Rs. 100
Total	Rs. 200

Delivery Address
E-214, Hall of Residence 1

Payment Status
Cash on Delivery

Accept

Reject

Orders' view (Seller's dashboard)

Store Name

Orders

Categories

Products


Title

Burgers

Description (optional)
Lorem Ipsum is simply dummy text of the printing and typesetting industry.

Disable

Delete



Title

Burgers

Description (optional)
Lorem Ipsum is simply dummy text of the printing and typesetting industry.

Disable

Delete



New Category

Title

Description (optional)

Image

Upload file here

Create

Categories' view (Seller's Dashboard)

Store Name

Orders

Categories

Products

Products

S.No	Product Name	Category	Price	In stock	
1	Mc Aloo Tiki	Burger	Rs. 100	<div></div>	

New Prodcut

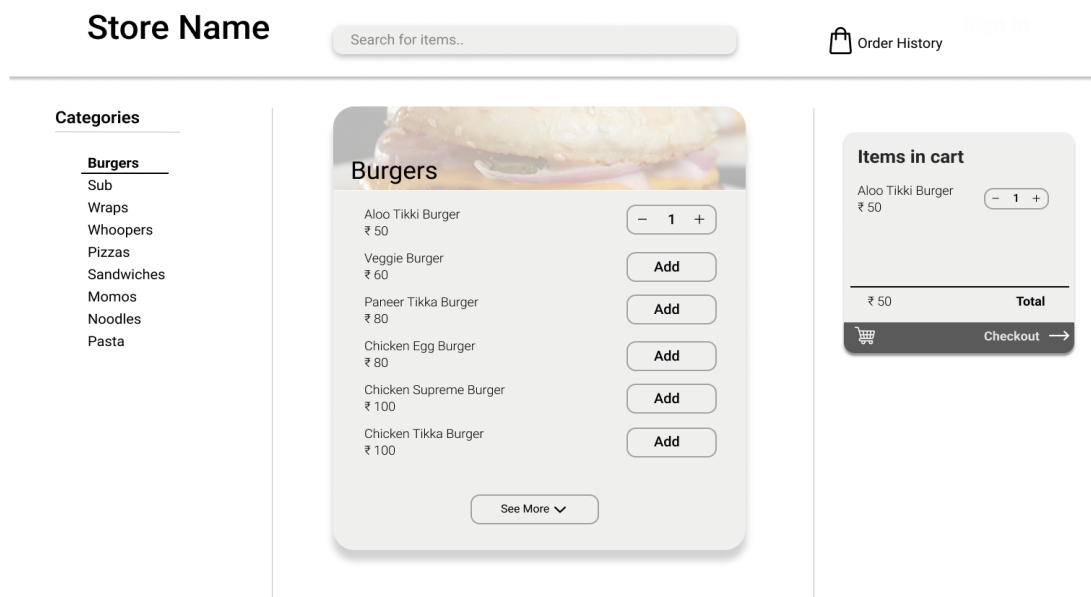
Title

Category

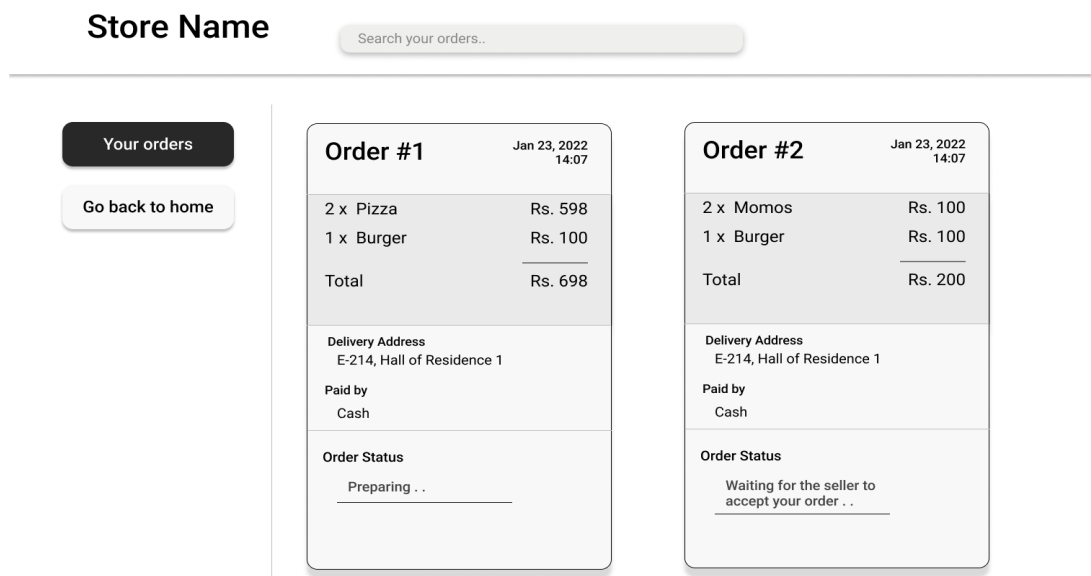
Price

Create

Products' view (Seller's dashboard)



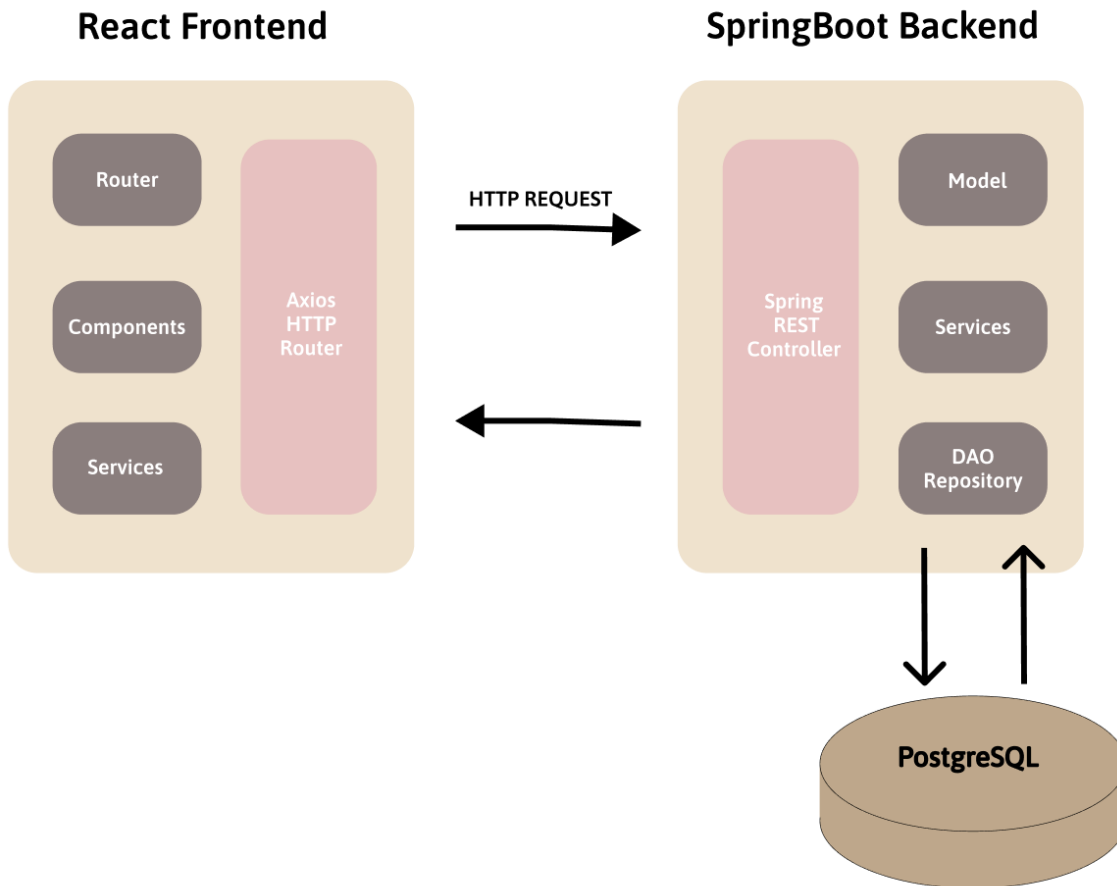
Buyer's view



Order History view

2 Architecture Design

“store.it” is a web-based application implementing a Model-View-Controller model.



Why are we using this: We are using this model since we would be interacting with the data in multiple ways, like checking and receiving requests, managing catalogues, storing transactions. Also, in the near future, one might think of adding some functionalities to it, which makes the Model-View-Controller model as the best fit.

Advantages: One great advantage of this model is that the data can be represented in various manners. Which will prove helpful to us while sorting items based on similar kinds, or from the same stores or in some other fashion. Also, it allows the data to change independently; it would be helpful if something runs out of stock.

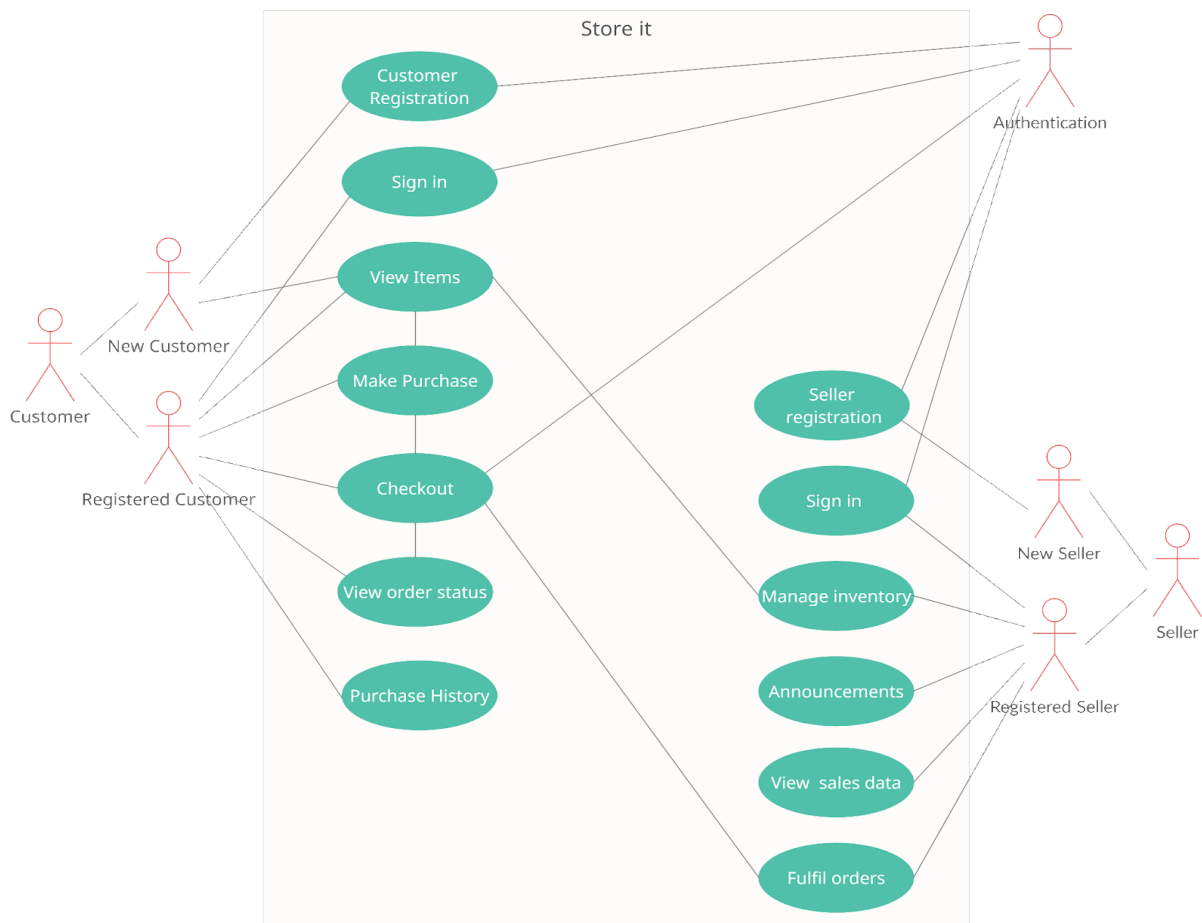
Disadvantages: One disadvantage is that we need to write some additional code for full functionality, even if we know that our implementation is simple in the starting stages.

3 Object-Oriented Design

3.1 Use Case Diagrams

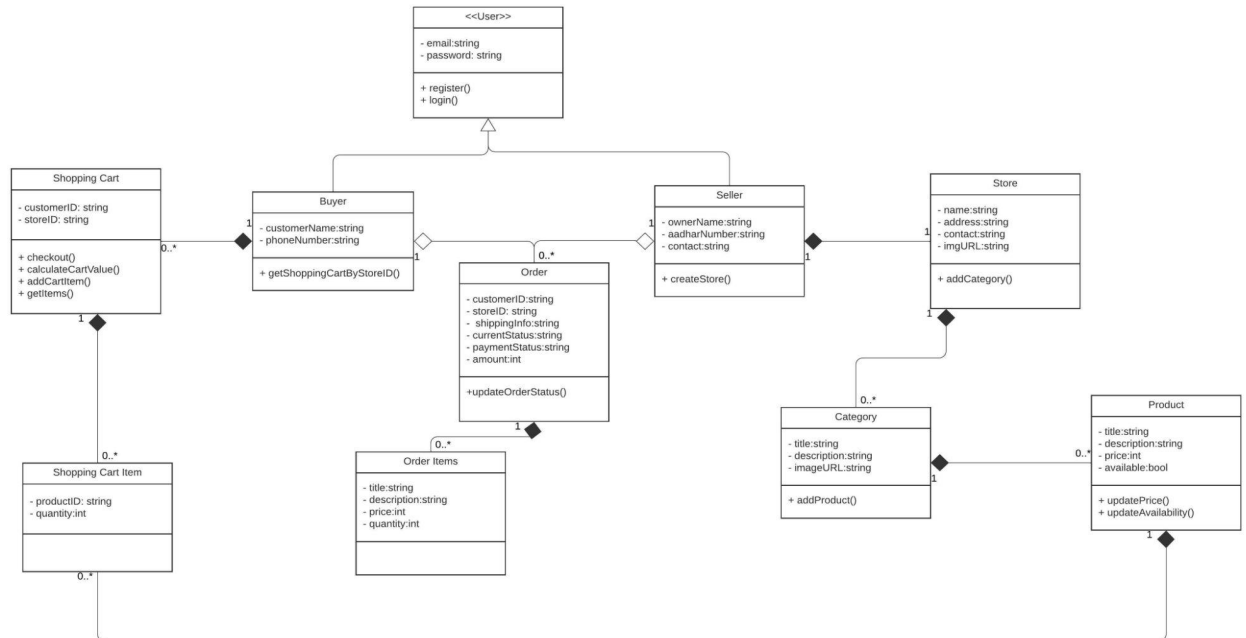
We have given a consolidated diagram showing different use cases provided:

- Shopkeeper registration and catalog creation.
- Browsing catalog of a particular shop
- Items being sold by the shopkeeper and short descriptions and listed prices.
- Adding items to cart.
- Register as a buyer using email and OTP verification.
- Checking out and placing orders.
- Shopkeeper adding/removing items from shop inventory.

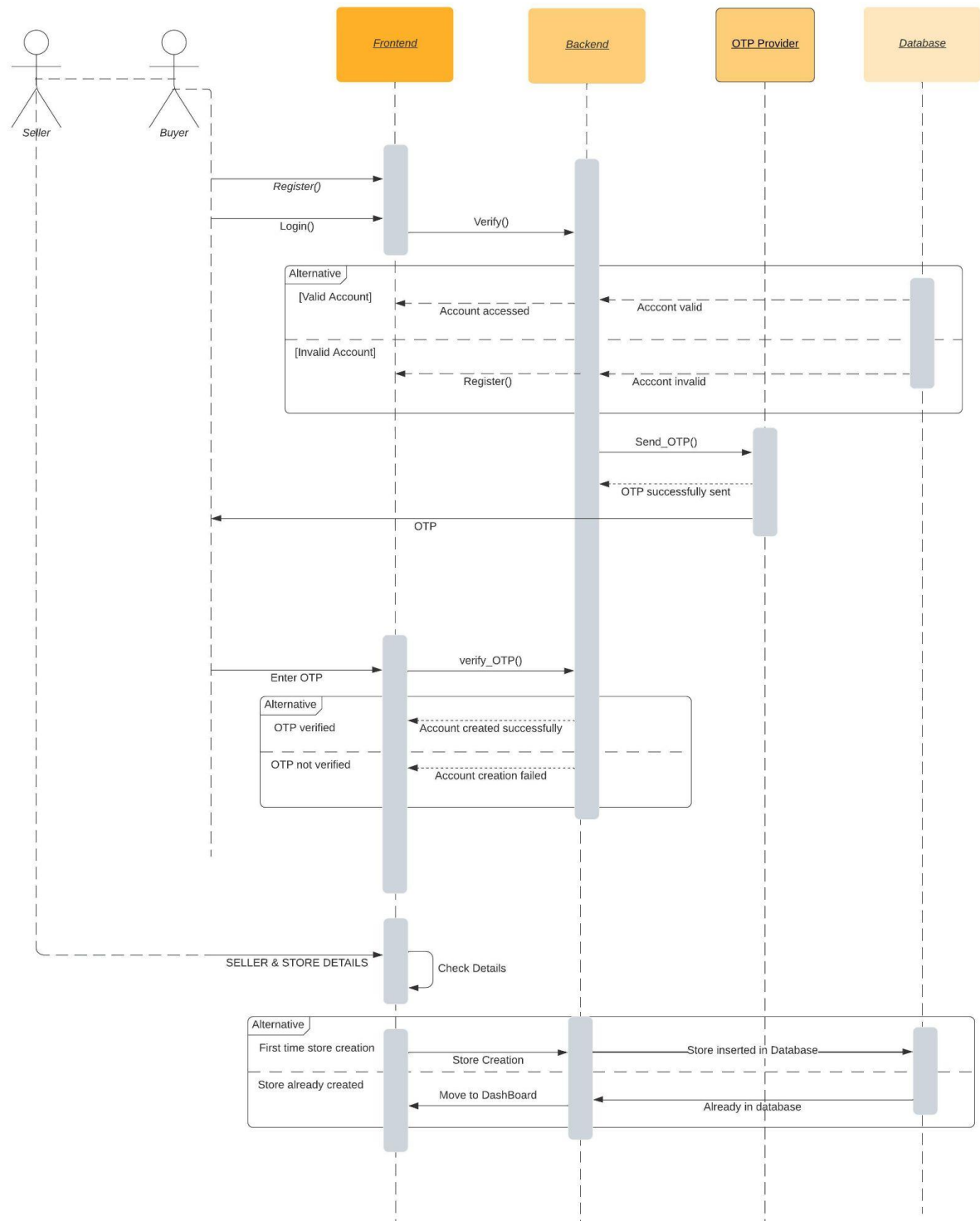


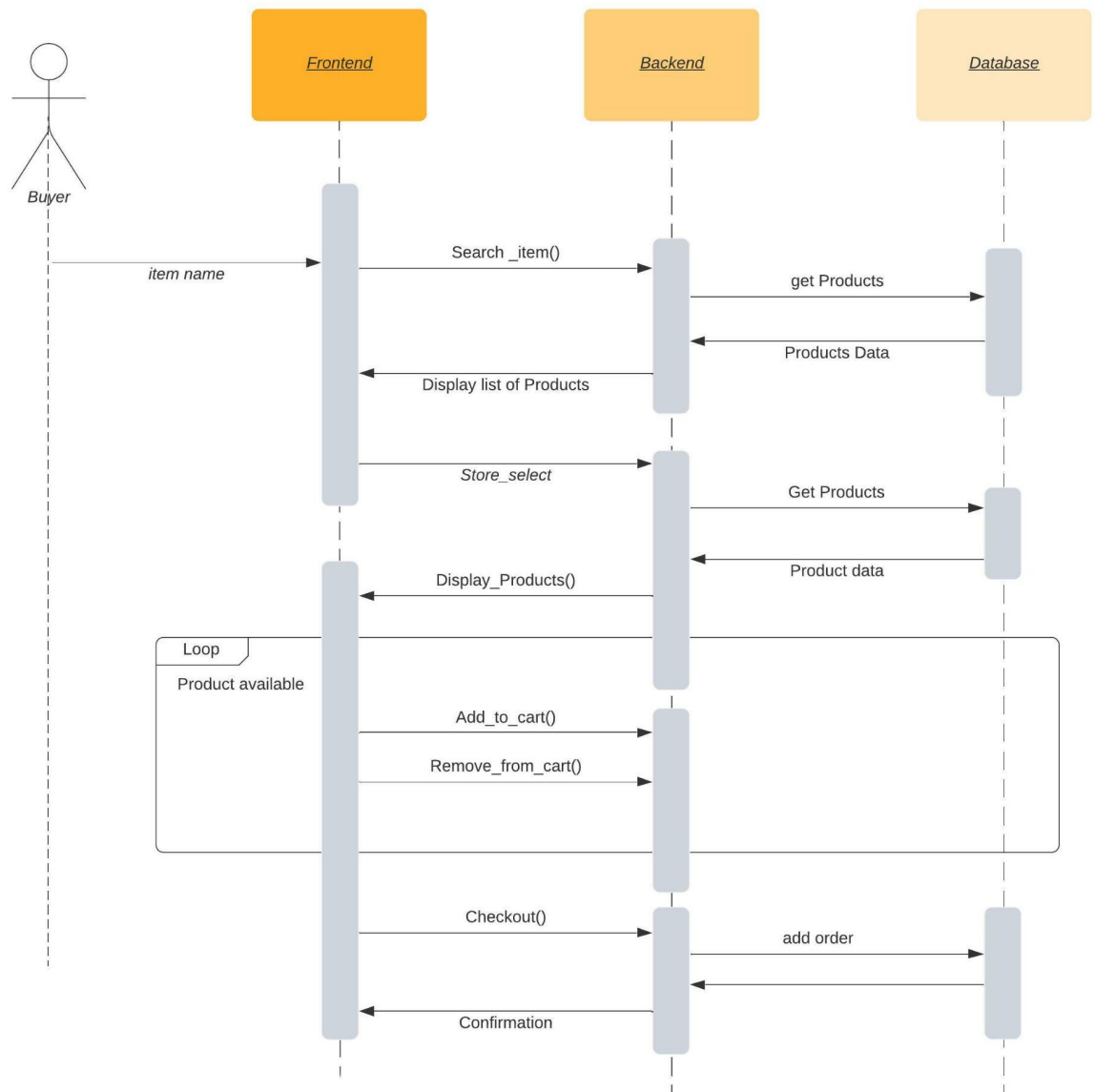
3.2 Class Diagram

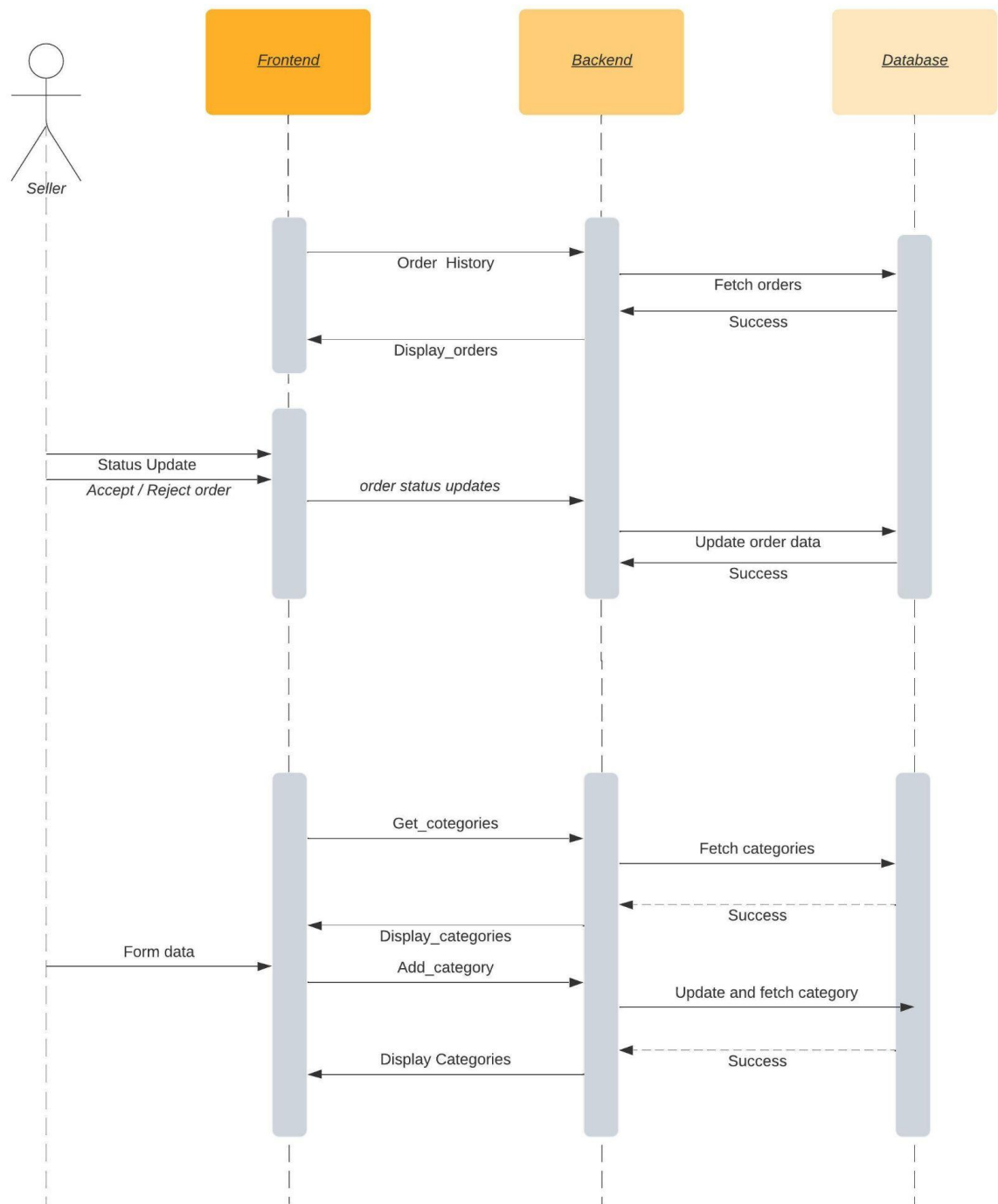
store.it

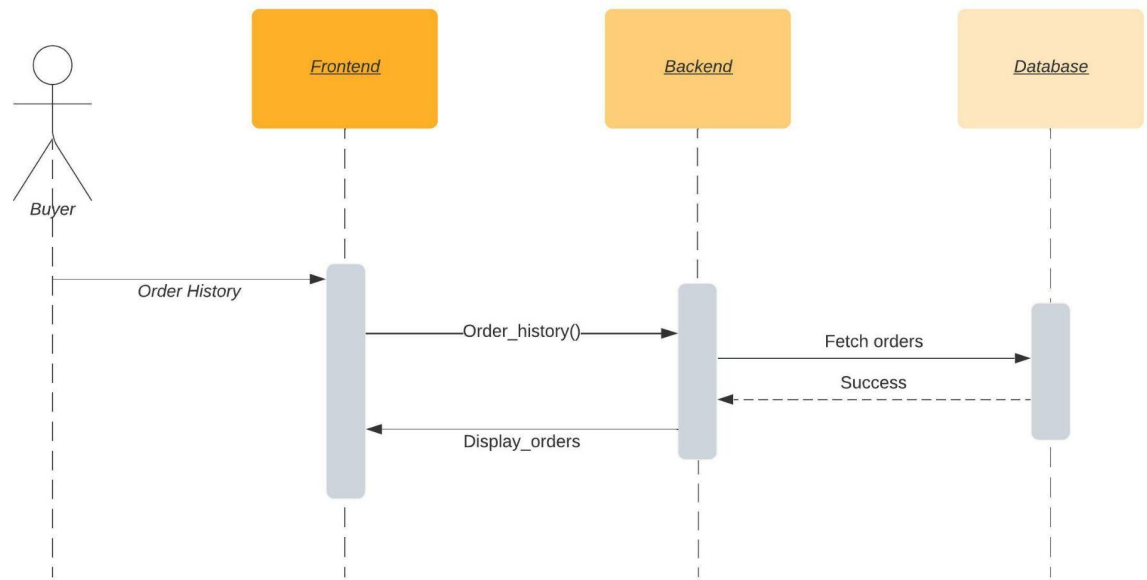


3.3 Sequence Diagrams

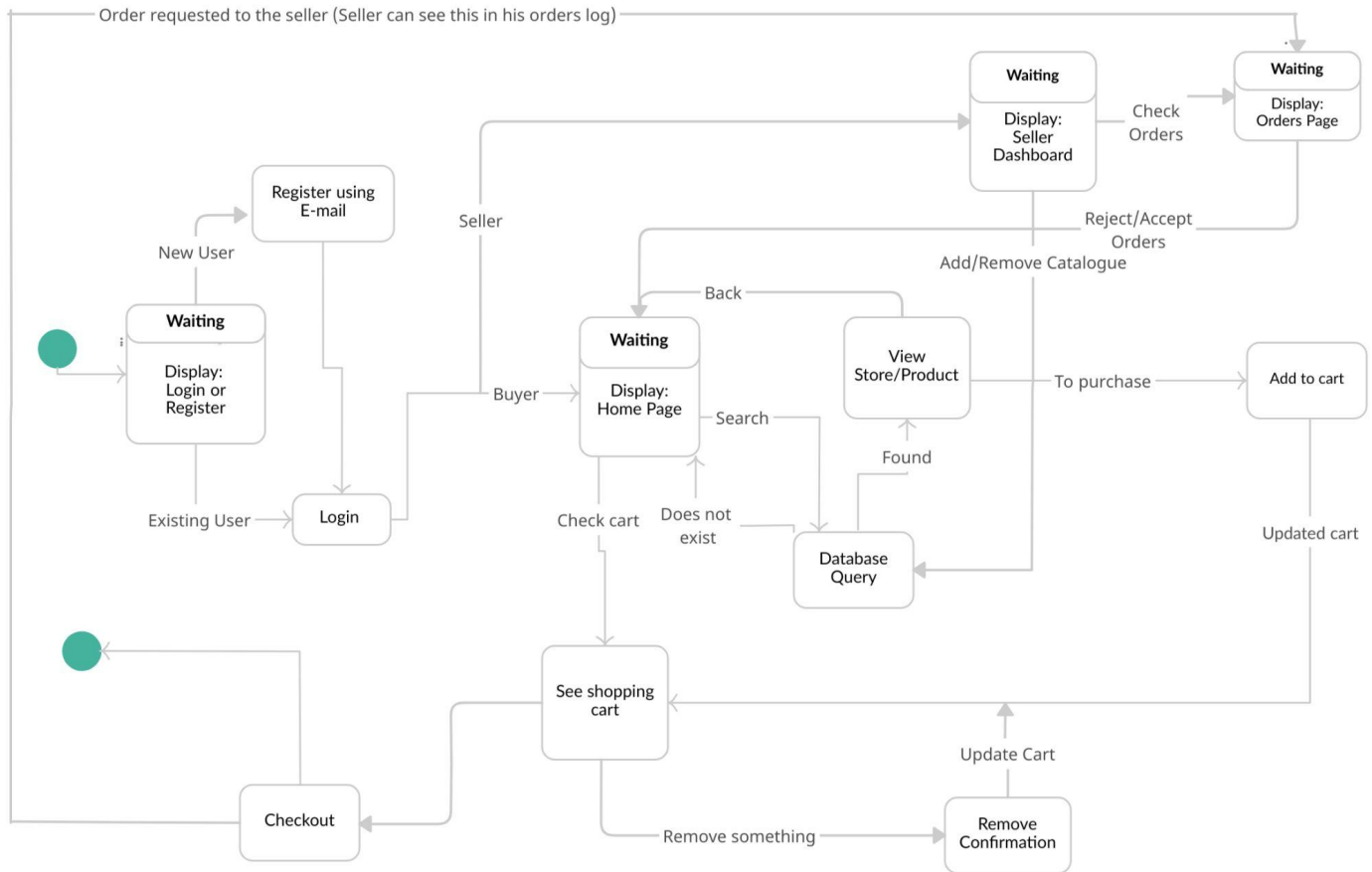








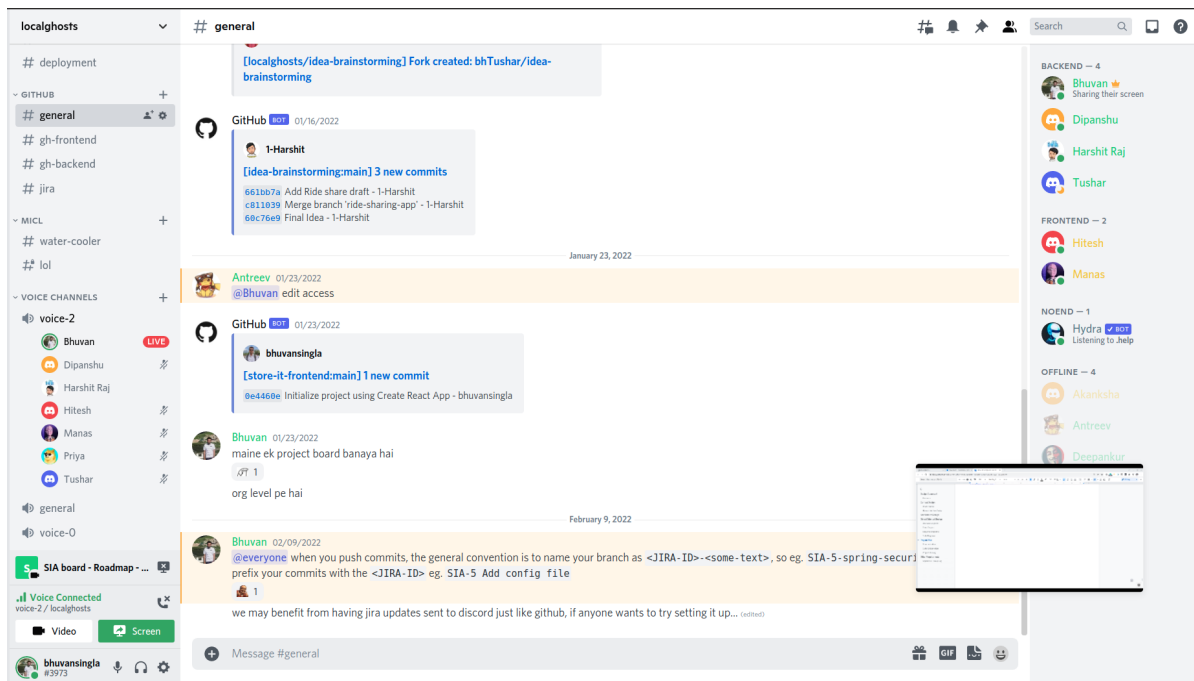
3.4 State Diagrams



4 Project Plan

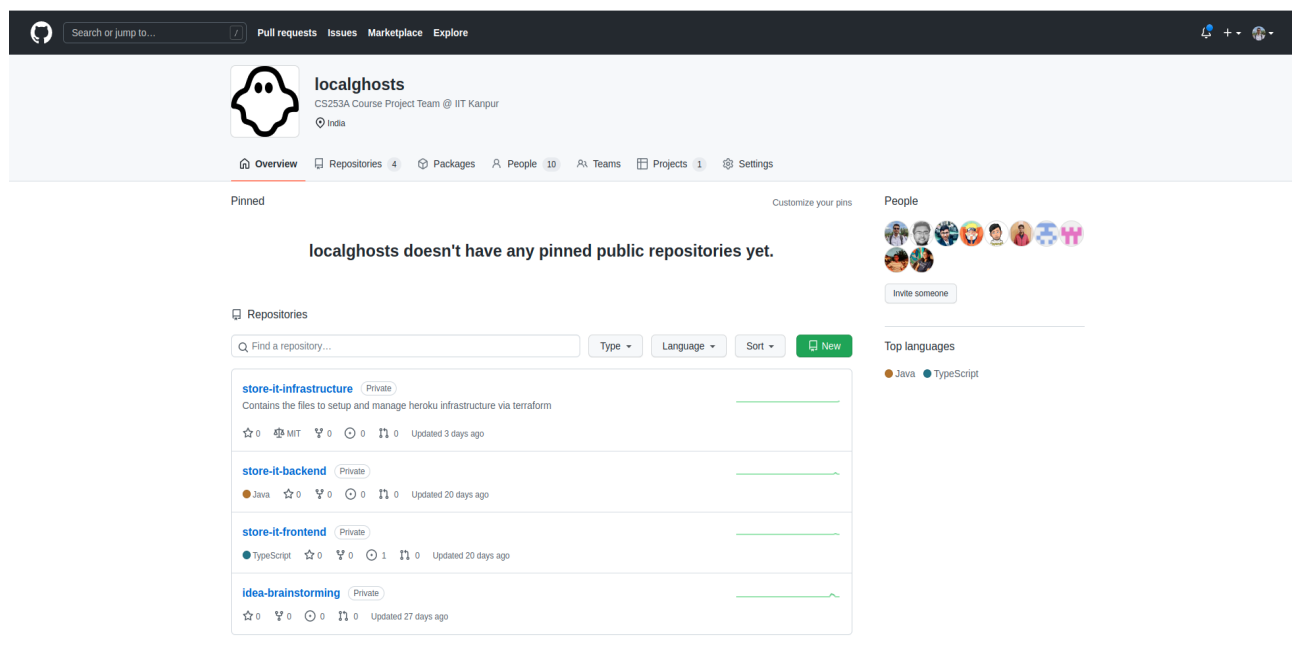
4.1 Communication

- The team communicates internally via a Discord Server both via messaging and voice calls.
- The server is divided into channels based on the scope of work so that discussions are organized based on their context.



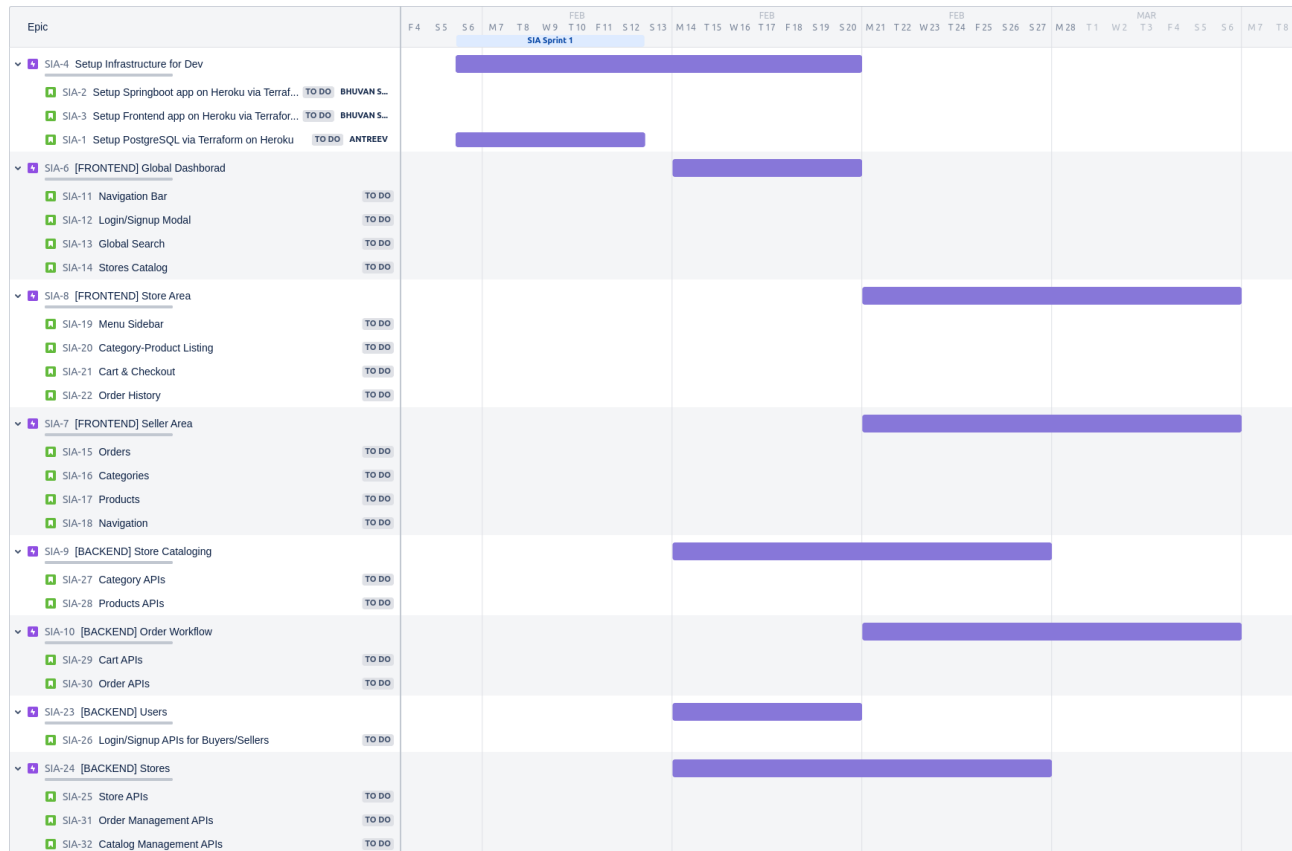
4.2 Code Collaboration

- An [organization](#) has been set up on **GitHub** for storing and collaborating on the source code of this project.
- Currently, the organization hosts **four repositories** (all private access):
 - store-it-backend
 - store-it-frontend
 - store-it-infrastructure
 - idea-brainstorming
- We will maintain two **environments (dev and prod)** for the implementation.
 - Dev: where development happens
 - Prod: the hosted version for public use (latest release)
- We aim to keep **high code coverage** of the codebase via unit tests.



4.3 Project Planning

- We have set up a JIRA board for the project planning and developing a Gantt Chart.
- Work has been divided into Epics, which is further divided into Stories.
- We will have weekly sprints where each team member will have clearly defined work.
- Every team member has internally taken the responsibility to focus majorly on either frontend or the backend.
- Our current Gantt chart looks like this:



Appendix A - Group Log

Meeting Minutes	Agenda
29th Jan 2022 2:30 pm - 5:00 pm	Started working on a draft of the Software Design document.
6th Feb 2022 1:00 pm - 4:00 pm	Divided the subsections among the members and completed most of them.
6th Feb 2022 6:00 pm - 7:00 pm	Meet with TA. Updated TA with our current progress. Discussed any issues we were facing. Planned the further steps of development.
12th Feb 2022 3:00 pm - 5:30 pm	Made changes suggested by TA. Completed all the subsections of the document.
12th Feb 2022 6:00 pm - 7:00 pm	Meet with TA. Updated TA with our progress.
27th April 2022 5:00 pm - 7:00 pm	Made final changes to the documentation