

1. VERSION CONTROL



1

Outline

1. Introduction
2. Models
3. Vocabulary
4. Tools

2

Why version control? (1/2)

- Scenario 1:
 - Your program is working
 - You change “just one thing”
 - Your program breaks
 - You change it back
 - Your program is still broken--*why?*
- Has this ever happened to you?

3

Why version control? (2/2)

- Your program worked well enough yesterday
- You made a lot of improvements last night...
 - ...but you haven't gotten them to work yet
- You need to turn in your program *now*
- Has this ever happened to you?

4

Version control for teams (1/2)

- Scenario:
 - You change one part of a program--it works
 - Your co-worker changes another part--it works
 - You put them together--it doesn't work
 - Some change in one part must have broken something in the other part
 - What were all the changes?

5

Version control for teams (2/2)

- Scenario:
 - You make a number of improvements to a class
 - Your co-worker makes a number of different improvements to the same class
 - How can you merge these changes?

6

Tools: diff

- There are a number of tools that help you spot changes (differences) between two files
- Tools include `diff`, `rcsdiff`, `jDiff`, etc.
- Of course, they won't help unless you kept a copy of the older version
- Differencing tools are useful for finding a *small* number of differences in a *few* files

7

Tools: jDiff

- `jDiff` is a plugin for the `jEdit` editor
- Advantages:
 - Everything is color coded
 - Uses synchronized scrolling
 - It's inside an editor--you can make changes directly
- Disadvantages:
 - Not stand-alone, but must be used within `jDiff`
 - Just a diff tool, not a complete solution

8

9

Tools: jDiff

jEdit - Untitled-1_Untitled-2

File Edit Search View Utilities Macros Plugins Help

Search for: extractpath

Untitled-1 (C:\Lisp)(text)

```

1 This is a file that.
2 I created in order to.
3 show how the "diff".
4 command works in.
5 my favorite editor..
6 jEdit..
7 .
8 The end..

```

Untitled-2 (C:\Lisp)(text)

```

1 This is a file that.
2 I created in order to.
3 show how the "diff".
4 command works in.
5 jEdit..
6 .
7 This line is new..
8 .
9 The end..

```

col 1: line 7 / 8 | col 2: line 9 / 9

10

SysImageList_old.cpp - TortoiseMerge

File Edit Navigate View Help

SysImageList_new.cpp

```

56->SHGetFileInfo(<)
57->>> T("blablab");
58->>> FILE_ATTRIBUTE_DIRECTORY;
59->>> &sfi, sizeof(sfi);
60->>> SHGFI_SYSICONINDEX | SHGFI_USEFILEATTRIBUTES;
61->return sfi.iIcon;
62-
63-
64 d-CSysImageList::Test();
65-
66 -RunTests();
67-
68-
69 -CSysImageList::GetDefaultIconIndex();
70-
71->SHFILEINFO-&sfi;
72->ZeroMemory(&sfi, sizeof(sfi));
73-
74->SHGetFileInfo(_T(""), FILE_ATTRIBUTE_NORMAL |
| SHGFI_SYSICONINDEX | SHGFI_SMALLICON | SHGFI_USEFILEATTRIBUTES);

```

SysImageList_old.cpp

```

57->SHGetFileInfo(<)
58->>> T("Doesn't matter");
59->>> FILE_ATTRIBUTE_DIRECTORY;
60->>> &sfi, sizeof(sfi);
61->>> SHGFI_SYSICONINDEX | SHGFI_SMALLICON | SHGFI_USEFILEATTRIBUTES;
62->return sfi.iIcon;
63-
64-
65-
66 -CSysImageList::GetDefaultIconIndex();
67-
68->SHFILEINFO-&sfi;
69->>> // clear the struct
70->ZeroMemory(&sfi, sizeof(sfi));
71-
72->SHGetFileInfo(<)
73->>> _T("");
74->>> FILE_ATTRIBUTE_NORMAL |
| SHGFI_SYSICONINDEX | SHGFI_SMALLICON | SHGFI_USEFILEATTRIBUTES);

```

11

Version control systems

- A version control system (often called a source code control system) does these things:
 - Keeps multiple (older and newer) versions of everything (not just source code)
 - Requests comments regarding every change
 - Allows “check in” and “check out” of files so you know which files someone else is working on
 - Displays differences between versions

12

DiffMerge - milkbone.sourceforge.com - SourceGear Vault

File Edit View Source Tools Help

Contents of \$/src/libgdcore/ Working folder: C:\vgd\src\sgd\libgdcore

	File	Check Outs	Local Version	Rem
src	sgd			
sgd	bin			
sgd	doc			
sgd	src			
sgd	srcbuild			
sgd	srccore			
sgd	reference			
sgd	merge			
sgd	sgdiff			
sgd	sgd3			

Check In

Changes to \$/trunk/src/Service/

Item	Details	Type
C:\src\trunk\src\Service\AssemblyInfo.cs	<2 bytes	Modified

Check All Uncheck All OK Cancel Help

Pending Change Set Message Search Email Ready eric Connected

Outline

1. Introduction
- 2. Versioning Models**
3. Vocabulary
4. Tools

13

13

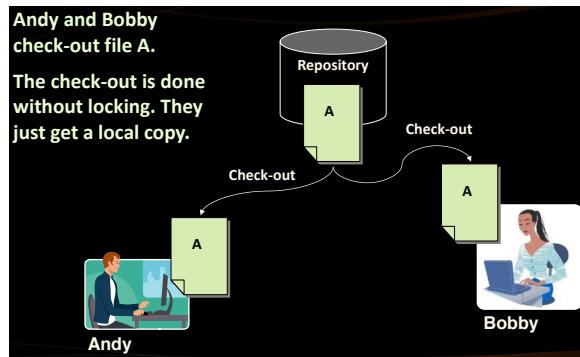
2. Versioning Models

- Lock-Modify-Unlock
- Copy-Modify-Merge
- Distributed Version Control

14

14

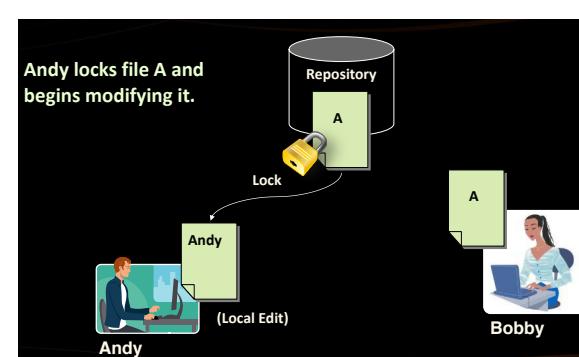
2.1. The Lock-Modify-Unlock Model



15

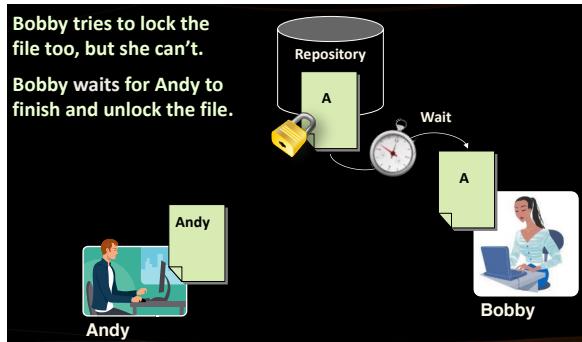
15

2.1. The Lock-Modify-Unlock Model (2)



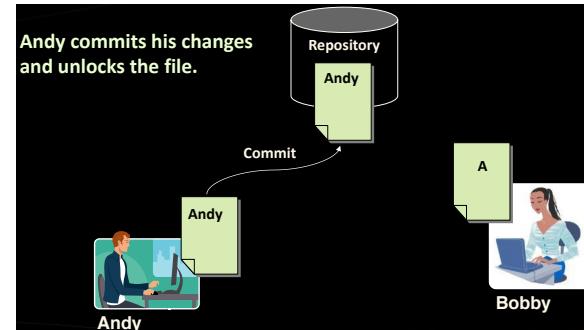
16

2.1. The Lock-Modify-Unlock Model (3)



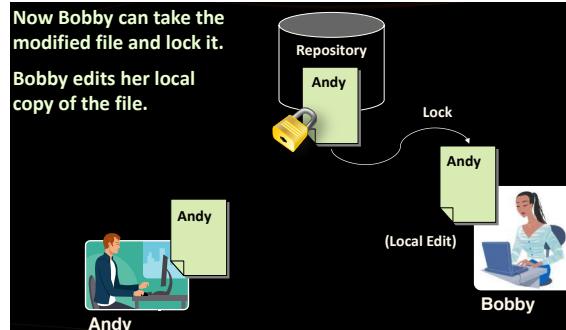
17

2.1. The Lock-Modify-Unlock Model (4)



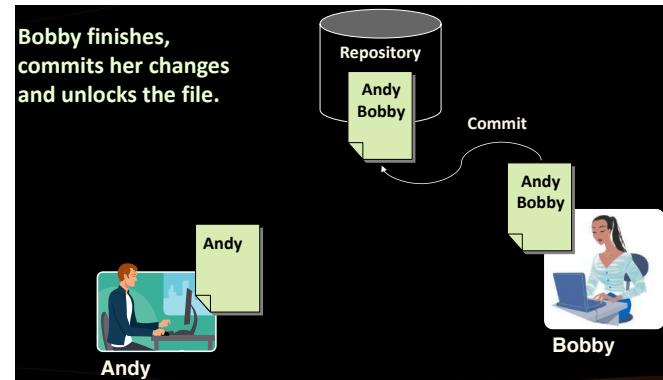
18

2.1. The Lock-Modify-Unlock Model (5)



19

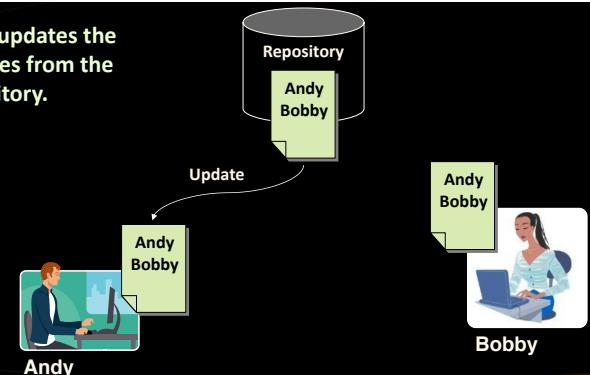
2.1. The Lock-Modify-Unlock Model (6)



20

2.1. The Lock-Modify-Unlock Model (7)

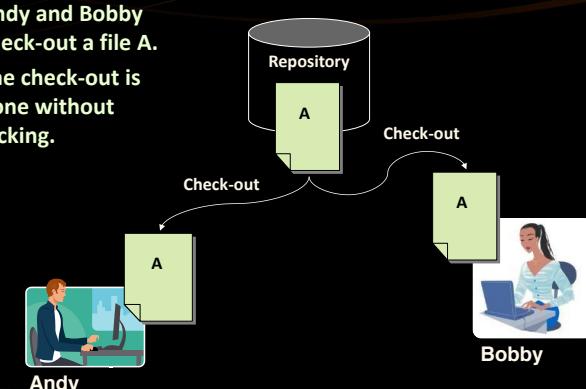
Andy updates the changes from the repository.



21

2.2. The Copy-Modify-Merge Model

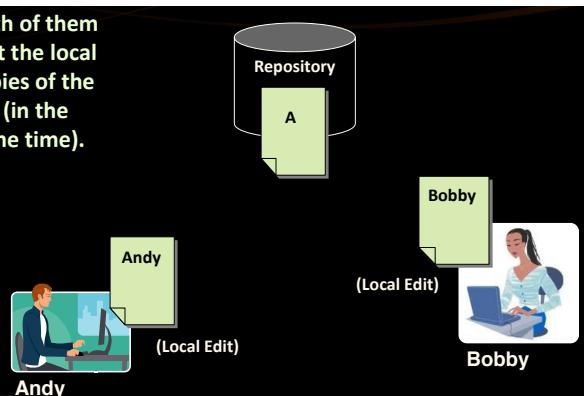
Andy and Bobby check-out a file A.
The check-out is done without locking.



22

2.2. The Copy-Modify-Merge Model (2)

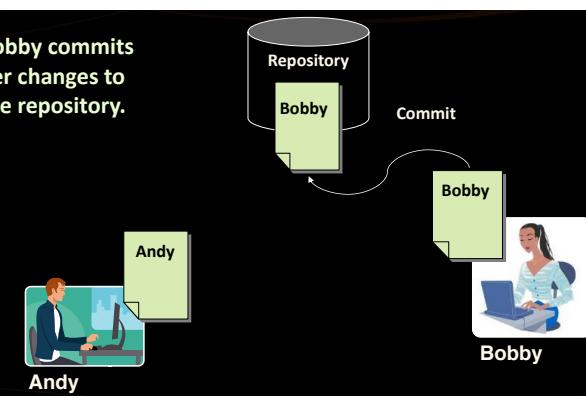
Both of them edit the local copies of the file (in the same time).



23

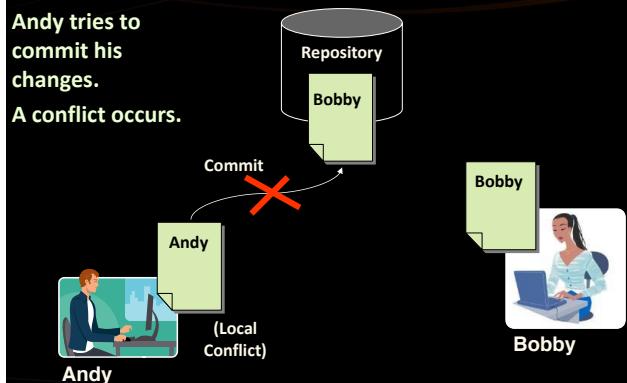
2.2. The Copy-Modify-Merge Model (3)

Bobby commits her changes to the repository.



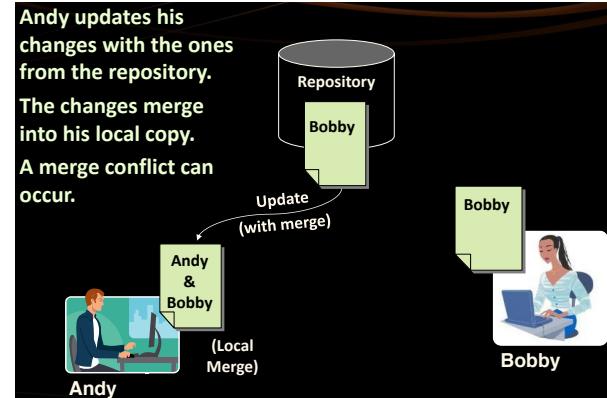
24

2.2. The Copy-Modify-Merge Model (4)



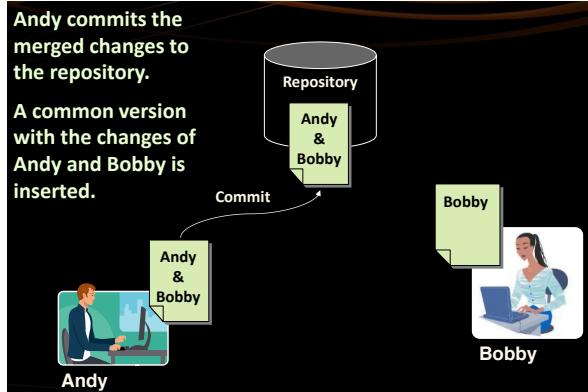
25

2.2. The Copy-Modify-Merge Model (5)



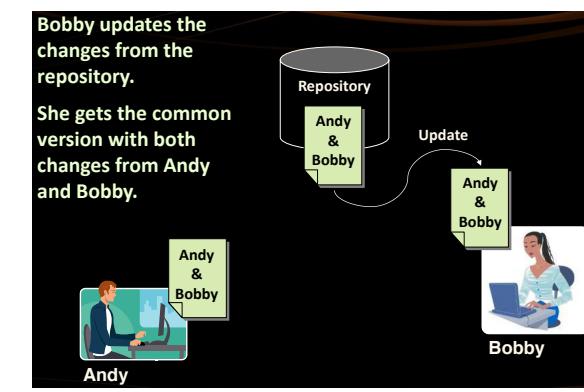
26

2.2. The Copy-Modify-Merge Model (6)



27

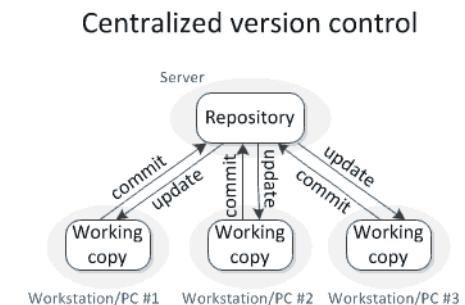
2.2. The Copy-Modify-Merge Model (7)



28

2.3. Distributed version control

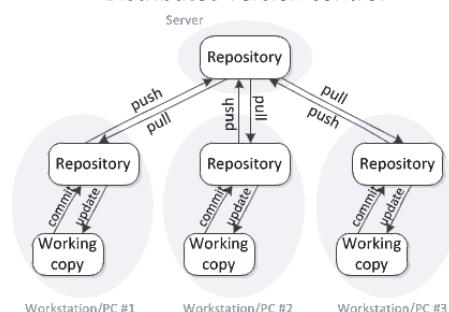
- Compared to Central version control
 - Only one repository



29

Distributed Version Control

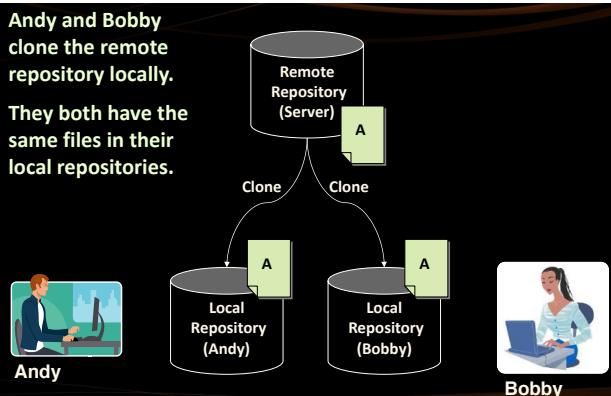
Distributed version control



30

Distributed Version Control (1)

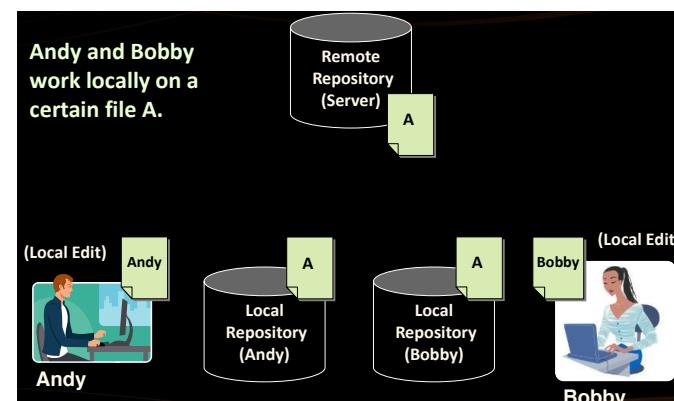
Andy and Bobby clone the remote repository locally.
They both have the same files in their local repositories.



31

Distributed Version Control (2)

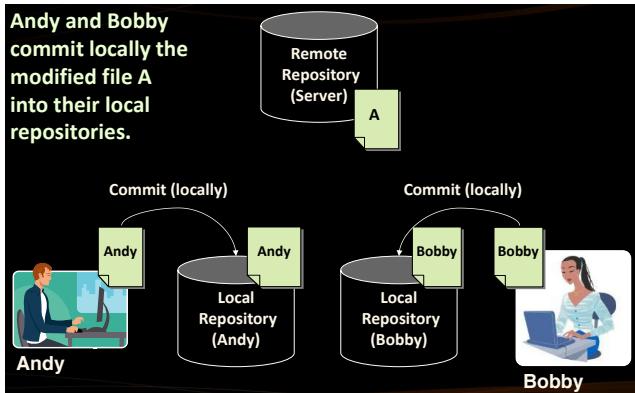
Andy and Bobby work locally on a certain file A.



32

Distributed Version Control (3)

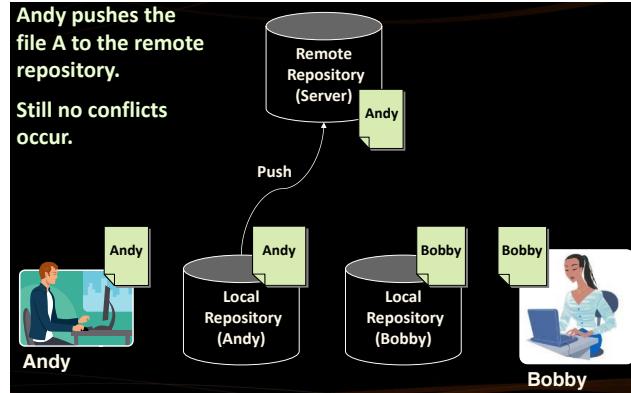
Andy and Bobby commit locally the modified file A into their local repositories.



33

Distributed Version Control (4)

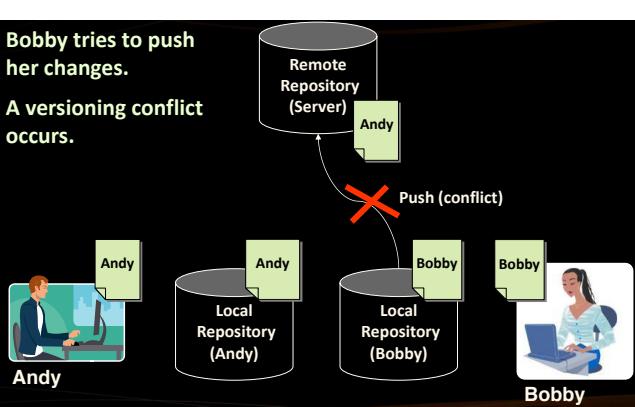
Andy pushes the file A to the remote repository.
Still no conflicts occur.



34

Distributed Version Control (5)

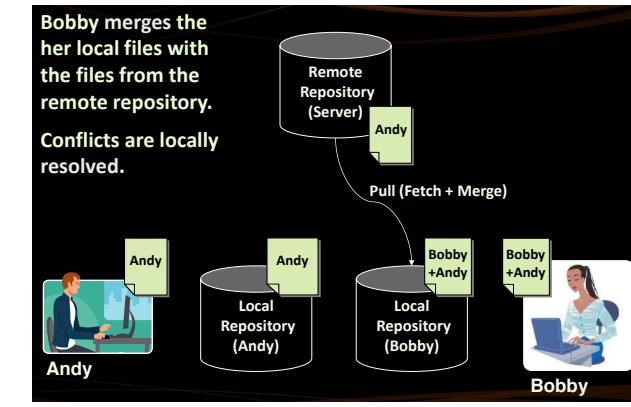
Bobby tries to push her changes.
A versioning conflict occurs.



35

Distributed Version Control (6)

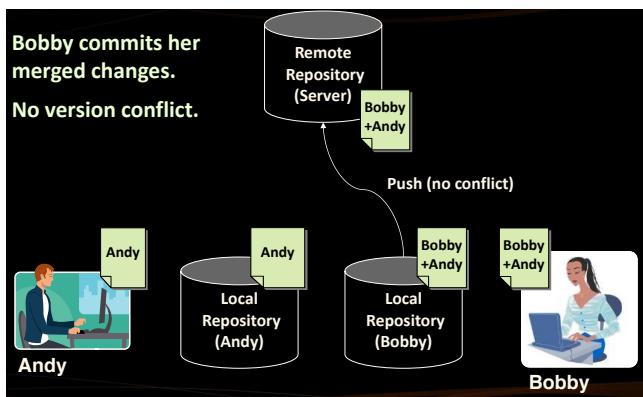
Bobby merges the her local files with the files from the remote repository.
Conflicts are locally resolved.



36

Distributed Version Control (7)

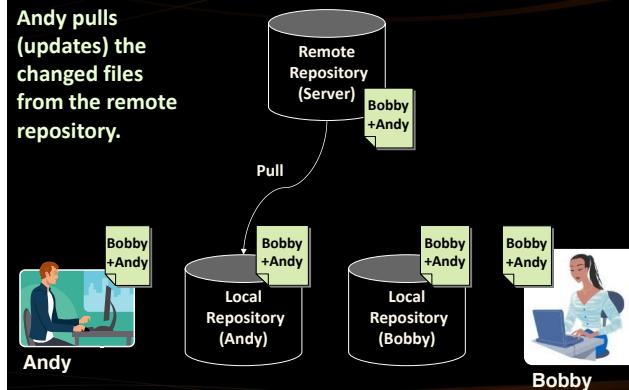
Bobby commits her merged changes.
No version conflict.



37

Distributed Version Control (8)

Andy pulls (updates) the changed files from the remote repository.



38

Outline

1. Introduction
2. Versioning Models
3. **Vocabulary**
4. Tools

39

3. Vocabulary

- Repository (source control repository)
 - A server that stores the files (documents)
 - Keeps a change log
- Revision, Version
 - Individual version (state) of a document that is a result of multiple changes
- Check-Out, Clone
 - Retrieves a working copy of the files from a remote repository into a local directory
 - It is possible to lock the files

40

10

Vocabulary

- Change
 - A modification to a local file (document) that is under version control
- Change Set / Change List
 - A set of changes to multiple files that are going to be committed at the same time
- Commit, Check-In
 - Submits the changes made from the local working copy to the repository
 - Automatically creates a new version
 - Conflicts may occur!

41

Vocabulary

- Conflict
 - The simultaneous change to a certain file by multiple users
 - Can be solved automatically and manually
- Update, Get Latest Version, Fetch / Pull
 - Download the latest version of the files from the repository to a local working directory + merge conflicting files
- Undo Check-Out, Revert / Undo Changes
 - Cancels the local changes
 - Restores their state from the repository

42

Vocabulary

- Merge
 - Combines the changes to a file changed locally and simultaneously in the repository
 - Can be automated in most cases
- Label / Tag
 - Labels mark with a name a group of files in a given version
 - For example a release
- Branch / Branching
 - Division of the repositories in a number of separate workflows

43

Outline

1. Introduction
2. Versioning Models
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Tools

- Central version control
 - SVN (Subversion)
 - TFS
 - Source safe (commercial)
- Distributed version control
 - Git
 - Mercurial

46

What is Git?

- Git
 - Distributed source-control system
 - Work with local and remote repositories
 - Git bash – command line interface for Git
 - Free, open-source
 - Has Windows version (msysGit)
 - <http://msysgit.github.io>
 - <https://www.atlassian.com/git/tutorials/setting-up-a-repository>

47

Installing Git

- msysGit Installation on Windows
 - Download Git for Windows from: <http://msysgit.github.io>
 - “Next, Next, Next” does the trick
 - Options to select (they should be selected by default)
 - “Use Git Bash only”
 - “Checkout Windows-style, commit Unix-style endings”
- Git installation on Linux:


```
sudo apt-get install git
```

48

Basic Git Commands

- Cloning an existing Git repository


```
git clone [remote url]
```
- Fetch and merge the latest changes from the remote repository


```
git pull
```
- Preparing (adding / selecting) files for a commit


```
git add [filename] ("git add ." adds everything)
```
- Committing to the local repository


```
git commit -m "[your message here]"
```

Basic Git Commands

- Check the status of your local repository (see the local changes)
`git status`
- Creating a new local repository (in the current directory)
`git init`
- Creating a remote (assign a short name for remote Git URL)
`git remote add [remote name] [remote url]`
- Pushing to a remote (send changes to the remote repository)
`git push [remote name] [local name]`

50

Using Git: Example

```
mkdir work
cd work
git clone https://github.com/SoftUni/test.git dir
cd test
dir
git status
(edit some file)
git status
git add .
git commit -m "changes"
git push
```

51

Project Hosting Sites

- GitHub – <https://github.com>
 - The #1 project hosting site in the world
 - Free for open-source projects
 - Paid plans for private projects
- GitHub provides own Windows client
 - GitHub for Windows
 - <http://windows.github.com>
 - Dramatically simplifies Git
 - For beginners only

52

Project Hosting Sites

- Google Code – <http://code.google.com/projecthosting/>
 - Source control (SVN), file release, wiki, tracker
 - Very simple, basic functions only, not feature-rich
 - Free, all projects are public and open source
 - 1-minute signup, without heavy approval process
- SourceForge – <http://www.sourceforge.net>
 - Source control (SVN, Git, ...), web hosting, tracker, wiki, blog, mailing lists, file release, statistics, etc.
 - Free, all projects are public and open source

53

Project Hosting Sites

- CodePlex – <http://www.codeplex.com>
 - Microsoft's open source projects site
 - Team Foundation Server (TFS) infrastructure
 - Source control (TFS), issue tracker, downloads, discussions, wiki, etc.
 - Free, all projects are public and open source
- Bitbucket – <http://bitbucket.org>
 - Source control (Mercurial), issue tracker, wiki, management tools
 - Private projects, free and paid editions

54

Bitbucket demo

- Introduction to version control
 - <https://www.youtube.com/watch?v=gY2JwRfn1M>
 - See Episode 1-> 5
- Bitbucket
 - https://www.youtube.com/watch?v=BtEvnE79jxY&list=PL57RkP_325rLuT3EmFTf3lkoLw93lw1_8

55

Homework (1/2)

- Create an account in bitbucket.org
- Create a repository in bitbucket, join with all members in your group
 - Naming your project name (check the previous lesson)
 - Create a sub-directory (Homework01)
- Install Eclipse and the plugin of eGit
 - <http://crunchify.com/how-to-configure-bitbucket-git-repository-in-you-eclipse/>
- Each member in the group does one of the following task
 - HelloWorld.java: Ask a user to enter his/her name, then display hello to that name
 - Calculation.java: Ask a user to enter two numbers, then display results of the addition, subtraction, multiplication, division of these two numbers

56

Homework (2/2)

- Use Eclipse and terminal (command line) to do at least the following tasks with bitbucket
 - Clone your repository to your local system
 - Add a file to your local repository and put it on Bitbucket
 - Create a file in Bitbucket
 - Pull changes from a remote repository
 - Create a branch and make a change
 - Merge your branch: fast-forward merging
 - Push your change to Bitbucket
- Tutorial:
 - <https://www.atlassian.com/git/tutorials/>
 - <https://confluence.atlassian.com/bitbucket/git-tutorial-keep-track-of-your-space-station-locations-759857287.html>

57