IcRhino



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lcRhino is a Rhinoceros® plugin that started to implement idea's of use as a jewelry designer.

With time more is has become an important tool for me and the designers I've had the pleasure working with. I keep developing it as a hobby and progress will depend on available time. If you have suggestions or comments please send an email to ernst@locivir.com.

Getting started

Please install IcRhino with the Rhino PackageManager and accept the EULA.

The plugin will enable four panels (all prefixed with "lc") and below are the commands and their options listed.

Prerequisites

IcRhino needs to be running on the latest version of Rhino 7 on Windows, it will not work on a Mac.

lcRhino is using .NET version 4.8.0, please make sure you have it installed. You can download it here. Further information about .Net version 4.8.0 is on the Microsoft website.

Legacy versions for older versions of Rhino are still available for download as-is. These versions are not maintained anymore. Download here for: Rhino 5 or Rhino 6.

Please note that these versions use the Rhino Installer Engine. The easiest way to install is drag and drop the file into Rhino.

Commands

The following commands are available in IcRhino (all commands start with the "Ic" prefix to prevent command name collision):

- leRegistration IcRhino is free for use on an as-is basis, please read the EULA (see below).
- IcLayerPanel Alternative layer panel for layer management in Rhino.
- IcFingerSize Insert a layer with a circle of the requested finger size.
- IcMultiOrient Place object(s) on a (poly)surface with history in-command undo/redo.
- IcStones Insert stones and cutters, see the stone size on the stones in your viewports, create summaries and more.
- IcFlowCrvSrf Place objects along a curve on a (poly)surface with equal spacing between objects (not the same as equal spacing along the curve).

- IcCrvSelfIntersect Enables display points on self-intersecting curve continuously without the need of running a separate command.
- IcScreenshot Save multi-view images of the model without the need of creating layouts.
- · IcSprue Helps creating sprue's for casting

IcLayerPanel

Documentation is Work-In-Progress

Layer panel with easy selection of objects on layers, moving object across layers, copying object to layers and deleting object on layers. Faster access to toggle visibility and locked states of the layers.

- Show Show the layer panel
- · Hide Hide the layer panel
- Toggle Toggle the visibility of the layer panel
- Settings
 - DisplayColor Default color for new layers
 - Tooltip Show or hide the tooltips on the layer panel

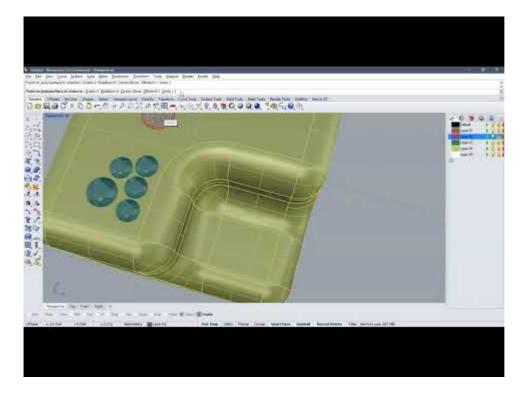
IcFingerSize

Options are available when running scripted (use the prefix "-" prefix when running the command, eg. -lcFingerSize)

Sizes can be entered in different formats that are more human friendly, eg. 5, 5+, 5½, 5½-, 5 1/2, 5.5

- Offset Offset (towards the inside of the finger) for production to allow the jeweller to finish the ring and still end up with the proper finger size. This will create a second circle if the offset is larger then 0.
- Color Color of the finger size layer
- Standard Select the finger size standard to use: US, British, French, German, Japan, Diameter (mm or inch), Circumference (mm or inch). A user-defined finger size list can also be used.
- DefaultStandard Set the default finger size standard to use.
- Measure Measure the diameter and get the (closest) finger sizes in all standards.
- Dialog Show the dialog to select finger size.

IcMultiOrient



- (while selecting source object) PreviousSelection Use last selected source object and plane.
- (while selecting source plane) 3Point Assign custom source plane by selecting the center, x-axis and y-axis.
- (while selecting target object) PreviousSelection Use last selected target object.
- Scale Enter the scale (relative to the size of the source object) of the placed object. The scale can also be directly entered in the command prompt.
- Rotation Enter the rotation (relative to the source xy-plane) of the placed object.
 - · Custom Specify the rotation for each object
- Profile Show the profile curve (including offset) while placing objects. The profile curve is created from the intersection of the source object with the source plane.
- Offset Offset of the profile curve for easy spacing.

IcStones

Documentation is Work-In-Progress

- Insert Insert specified stone to the default insertion plane (world or current cplane)
- · PlaceCutters Place cutters for the selected stones (it will use the first available cutter for each different stone definition)
 - Scale Set a relative scale for the cutter proportional to the stone itself
- Summary
- Display
 - DisplayStyle
 - Offset Show the size of the stone and the profile curve (with specified offset)
 - OffsetOnly Show the profile curve (with specified offset)
 - Shaded Show the size of the stone
 - Print Hide the stone and show the size of the stone and the profile curve (no offset)
 - Show Toggle showing or hiding the stone size or profile curve altogether
 - o Offset Set the offset for the profile curve (0 means the profile curve itself)
 - DisplayColor Set the color of the text and profile curve

- · IcStonePanel Set the visibility of the stone panel
- Manage (Any changes will be only available for current instance of Rhino unless saved.)
 - · List Output a list of all stone definitions.
 - Groups Maintain groups and the definitions inside the groups.
 (see "Edit stone groups submenu")
 - Save Save current stone groups and definitions permanently.
 - Reload Reload the groups and the definitions from the saved settings.
 This cancels any edits of the stone groups and definitions.

The following commands are hidden unless in debug mode

- Update Load additional groups or definitions from the supplied file.
 Current groups and definitions will not be affected.
- Replace Delete all stone groups and definitions and replace them with groups and definitions from the supplied file.
- · Reset Delete all stone groups and definitions and replace them with the default groups and definitions of the plugin.
- Export Save all stone groups and definitions to the specified file.
- RegenerateCurves Rebuild the profile curve for all stone definitions.
- · Edit stone groups sub-menu
 - List Output a list of all stone groups.
 - Add Add a new stone group (all groups must have an unique name).
 - Edit Edit an exisiting stone group
 - Name Adjust stone group name
 - Dimensions How many dimensions to show on the stone and in the compact stone summary
 - Abbreviation Stone group abbreviation. (e.g. Rd for round)
 - Image Load a new image for the panel
 - Definitions Sub-menu to edit the stone definitions within this group (see "Edit stone definitions submenu")
 - Cutters Sub-menu to edit the stone cutters within this group (see "Edit stone cutters submenu")
 - Default Set the default definition for this stone group when inserting a new stone into a document stone (only available is more than one enabled definition is linked to the stone group)
 - Remove Remove a stone group.

WARNING: this will also delete any definitions within this group.

- EditForm Open the visual interface to edit the stone groups and definitions
- Edit stone definitions sub-menu
 - List Output a list of all definitions within the group.
 - Add Add a new stone definition to the group
 (all definitions must have an unique name within the group)
 - · Edit Edit an exisiting stone definition
 - Name Adjust stone definition name
 - Profile Replace the automatically created profile with a custom profile curve
 - Generate Re-generate the profile curve

- Description Adjust the stone description
- Replace Replace the stone with a new object
- Remove Remove a stone definition.
- Edit stone cutters sub-menu

 Documentation is Work-In-Progress

IcFlowCrvSrf

Documentation is Work-In-Progress

IcCrvSelfIntersect

Documentation is Work-In-Progress

IcScreenshot

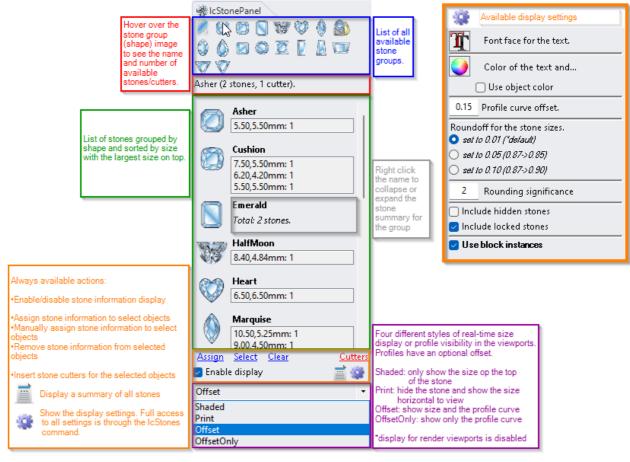
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IcSprue

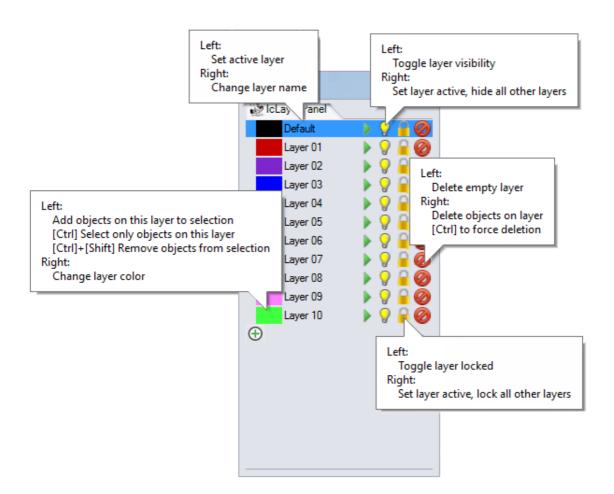
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The four different panels available

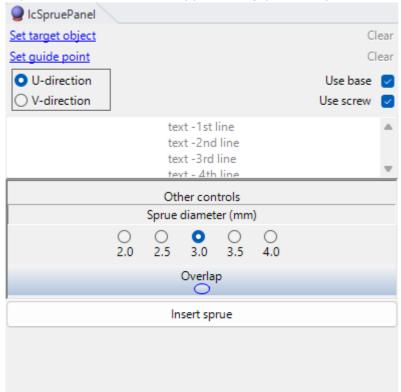
IcStonePanel - user interface for the IcStones command



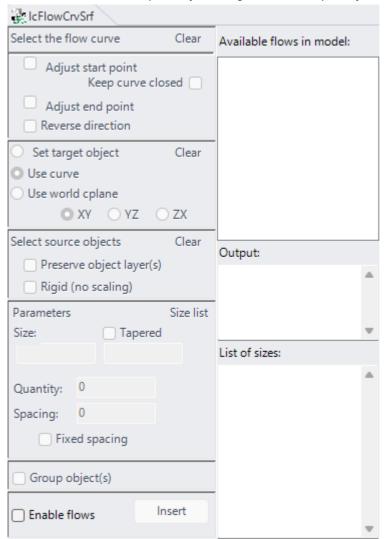
IcLayerPanel - alternative user interface for layer usage



lcSpruePanel - user interface to easily place casting sprue's on objects



IcFlowCrvSrf - user interface place objects along a curve on complex objects like (poly)surfaces, subD objects or meshes.



Author

Ernst Plaatsman - Locivir

End-User License Agreement

Use of lcRhino is protected and governed by the EULA - see the EULA file for details

Acknowledgments

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