

# IcRhino

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IcRhino is a Rhinoceros® plugin that started to implement idea's of use as a jewelry designer.

With time more is has become an important tool for me and the designers I've had the pleasure working with.

I keep developing it as a hobby and progress will depend on available time. If you have suggestions or comments please send an email to [ernst@locivir.com](mailto:ernst@locivir.com).

## Getting started

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Please install IcRhino with the Rhino PackageManager and accept the EULA.

The plugin will enable four panels (all prefixed with 'Ic\*') and below are the commands and their options listed.

## Prerequisites

IcRhino needs to be running on the latest version of Rhino 7 on Windows, it will not work on a Mac.

IcRhino is using .NET version 4.8.0, please make sure you have it installed. You can download it [here](#). Further information about .Net version 4.8.0 is on the [Microsoft website](#).

Legacy versions for older versions of Rhino are still available for download as-is. These versions are not maintained anymore.

Download here for: [Rhino 5](#) or [Rhino 6](#).

Please note that these versions use the Rhino Installer Engine. The easiest way to install is drag and drop the file into Rhino.

## Commands

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The following commands are available in IcRhino (all commands start with the "Ic" prefix to prevent command name collision) :

- ~~IcRegistration~~ - **IcRhino is free for use on an as-is basis, please read the EULA (see below).**
- IcLayerPanel - Alternative layer panel for layer management in Rhino.
- IcFingerSize - Insert a layer with a circle of the requested finger size.
- IcMultiOrient - Place object(s) on a (poly)surface with history in-command undo/redo.
- IcStones - Insert stones and cutters, see the stone size on the stones in your viewports, create summaries and more.
- IcFlowCrvSrf - Place objects along a curve on a (poly)surface with equal spacing between objects (not the same as equal spacing along the curve).

- **lcCrvSelfIntersect** - Enables display points on self-intersecting curve continuously without the need of running a separate command.
- **lcScreenshot** - Save multi-view images of the model without the need of creating layouts.
- **lcSprue** - Helps creating sprue's for casting

## **lcLayerPanel**

*Documentation is Work-In-Progress*

Layer panel with easy selection of objects on layers, moving object across layers, copying object to layers and deleting object on layers. Faster access to toggle visibility and locked states of the layers.

- **Show** - Show the layer panel
- **Hide** - Hide the layer panel
- **Toggle** - Toggle the visibility of the layer panel
- **Settings**
  - **DisplayColor** - Default color for new layers
  - **Tooltip** - Show or hide the tooltips on the layer panel

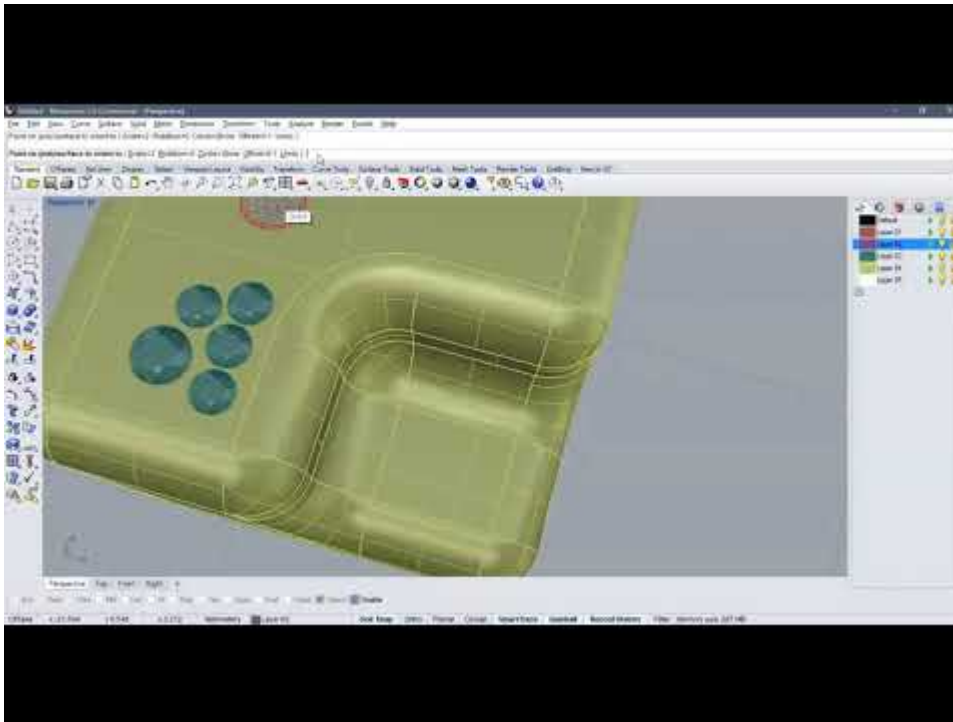
## **lcFingerSize**

*Options are available when running scripted (use the prefix "-" prefix when running the command, eg. -lcFingerSize)*

Sizes can be entered in different formats that are more human friendly, eg. 5, 5+, 5½, 5½-, 5 1/2, 5.5

- **Offset** - Offset (towards the inside of the finger) for production to allow the jeweller to finish the ring and still end up with the proper finger size. This will create a second circle if the offset is larger then 0.
- **Color** - Color of the finger size layer
- **Standard** - Select the finger size standard to use: US, British, French, German, Japan, Diameter (mm or inch), Circumference (mm or inch). A user-defined finger size list can also be used.
- **DefaultStandard** - Set the default finger size standard to use.
- **Measure** - Measure the diameter and get the (closest) finger sizes in all standards.
- **Dialog** - Show the dialog to select finger size.

## **lcMultiOrient**



- (while selecting source object) PreviousSelection - Use last selected source object and plane.
- (while selecting source plane) 3Point - Assign custom source plane by selecting the center, x-axis and y-axis.
- (while selecting target object) PreviousSelection - Use last selected target object.
- Scale - Enter the scale (relative to the size of the source object) of the placed object. The scale can also be directly entered in the command prompt.
- Rotation - Enter the rotation (relative to the source xy-plane) of the placed object.
  - Custom - Specify the rotation for each object
- Profile - Show the profile curve (including offset) while placing objects. The profile curve is created from the intersection of the source object with the source plane.
- Offset - Offset of the profile curve for easy spacing.

## IcStones

### ***Documentation is Work-In-Progress***

- Insert - Insert specified stone to the default insertion plane (world or current cplane)
- PlaceCutters - Place cutters for the selected stones (it will use the first available cutter for each different stone definition)
  - Scale - Set a relative scale for the cutter proportional to the stone itself
- Summary
- Display
  - DisplayStyle
    - Offset - Show the size of the stone and the profile curve (with specified offset)
    - OffsetOnly - Show the profile curve (with specified offset)
    - Shaded - Show the size of the stone
    - Print - Hide the stone and show the size of the stone and the profile curve (no offset)
  - Show - Toggle showing or hiding the stone size or profile curve altogether
  - Offset - Set the offset for the profile curve (0 means the profile curve itself)
  - DisplayColor - Set the color of the text and profile curve

- IcStonePanel - Set the visibility of the stone panel
- Manage (*Any changes will be only available for current instance of Rhino unless saved.*)
  - List - Output a list of all stone definitions.
  - Groups - Maintain groups and the definitions inside the groups.  
(see "Edit stone groups submenu")
  - Save - Save current stone groups and definitions permanently.
  - Reload - Reload the groups and the definitions from the saved settings.  
This cancels any edits of the stone groups and definitions.

*The following commands are hidden unless in debug mode*

- Update - Load additional groups or definitions from the supplied file.  
Current groups and definitions will not be affected.
- Replace - Delete all stone groups and definitions and replace them with groups and definitions from the supplied file.
- Reset - Delete all stone groups and definitions and replace them with the default groups and definitions of the plugin.
- Export - Save all stone groups and definitions to the specified file.
- RegenerateCurves - Rebuild the profile curve for all stone definitions.
- *Edit stone groups sub-menu*
  - List - Output a list of all stone groups.
    - Add - Add a new stone group  
(all groups must have an unique name).
    - Edit - Edit an existing stone group
    - Name - Adjust stone group name
    - Dimensions - How many dimensions to show on the stone and in the compact stone summary
    - Abbreviation - Stone group abbreviation. (e.g. Rd for round)
    - Image - Load a new image for the panel
    - Definitions - Sub-menu to edit the stone definitions within this group  
(see "Edit stone definitions submenu")
    - Cutters - Sub-menu to edit the stone cutters within this group  
(see "Edit stone cutters submenu")
    - Default - Set the default definition for this stone group when inserting a new stone into a document stone  
(only available is more than one enabled definition is linked to the stone group)
    - Remove - Remove a stone group.  
**WARNING:** this will also delete any definitions within this group.
    - EditForm - Open the visual interface to edit the stone groups and definitions

- *Edit stone definitions sub-menu*
  - List - Output a list of all definitions within the group.
  - Add - Add a new stone definition to the group  
(all definitions must have an unique name within the group)
  - Edit - Edit an existing stone definition
    - Name - Adjust stone definition name
    - Profile - Replace the automatically created profile with a custom profile curve
      - Generate - Re-generate the profile curve

- Description - Adjust the stone description
- Replace - Replace the stone with a new object
- Remove - Remove a stone definition.

- Edit stone cutters sub-menu

**Documentation is Work-In-Progress**

## IcFlowCrvSrf

**Documentation is Work-In-Progress**

## IcCrvSelfIntersect

**Documentation is Work-In-Progress**

## IcScreenshot

**Documentation is Work-In-Progress**

## IcSprue

**Documentation is Work-In-Progress**

## The four different panels available

*IcStonePanel* - user interface for the *IcStones* command

**IcStonePanel**

Hover over the stone group (shape) image to see the name and number of available stones/cutters.

List of all available stone groups.

Asher (2 stones, 1 cutter).

List of stones grouped by shape and sorted by size with the largest size on top.

**Asher**  
5.50,5.50mm: 1

**Cushion**  
7.50,5.50mm: 1  
6.20,4.20mm: 1  
5.50,5.50mm: 1

**Emerald**  
Total: 2 stones.

**HalfMoon**  
8.40,4.84mm: 1

**Heart**  
6.50,6.50mm: 1

**Marquise**  
10.50,5.25mm: 1  
9.00,4.50mm: 1

**Always available actions:**

- Enable/disable stone information display
- Assign stone information to select objects
- Manually assign stone information to select objects
- Remove stone information from selected objects
- Insert stone cutters for the selected objects

Display a summary of all stones

Show the display settings. Full access to all settings is through the *IcStones* command.

**Available display settings**

Font face for the text.

Color of the text and...

☐ Use object color

0.15 Profile curve offset.

Roundoff for the stone sizes.

☒ set to 0.01 (\*default)

☐ set to 0.05 (0.87>0.85)

☐ set to 0.10 (0.87>0.90)

2 Rounding significance

☐ Include hidden stones

☒ Include locked stones

☒ Use block instances

Right click the name to collapse or expand the stone summary for the group

Four different styles of real-time size display or profile visibility in the viewports. Profiles have an optional offset.

Shaded: only show the size on the top of the stone

Print: hide the stone and show the size horizontal to view

Offset: show size and the profile curve

OffsetOnly: show only the profile curve

\*display for render viewports is disabled

**Assign Select Clear Cutters**

☒ Enable display

Offset

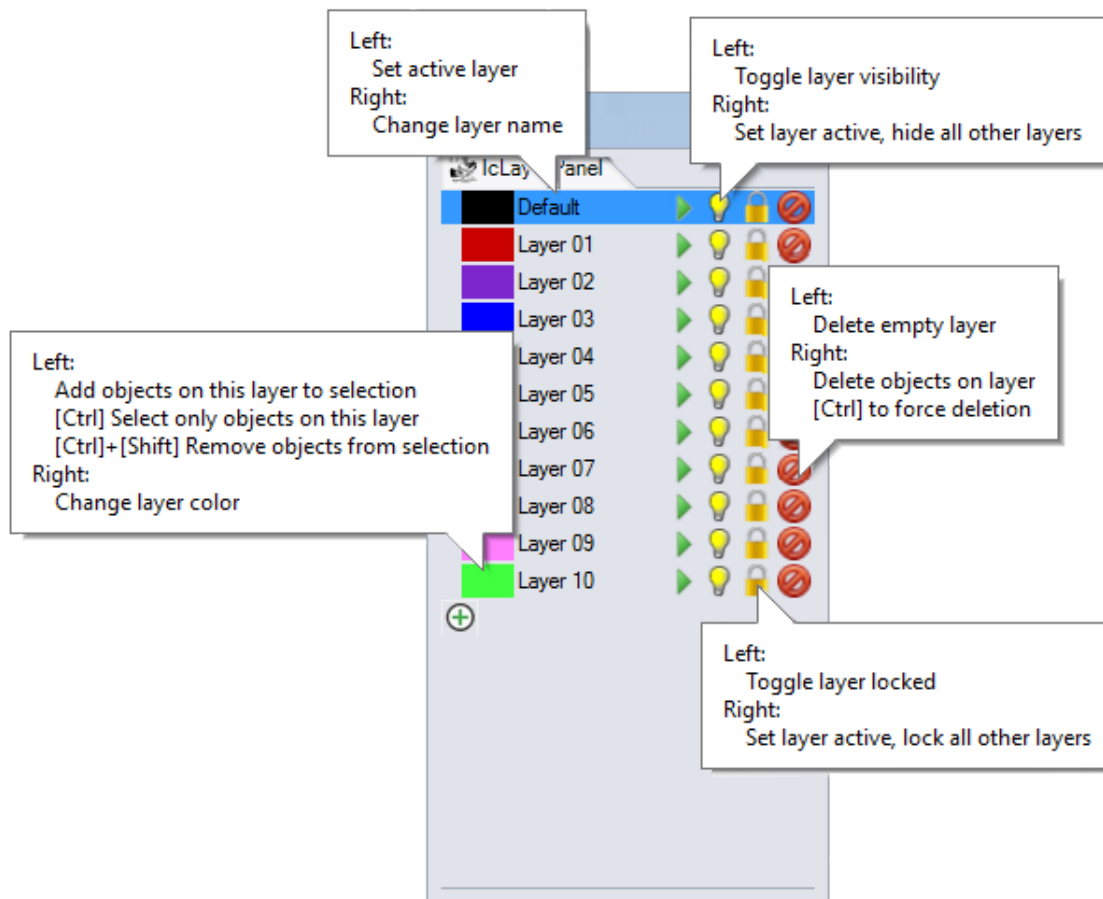
Shaded

Print

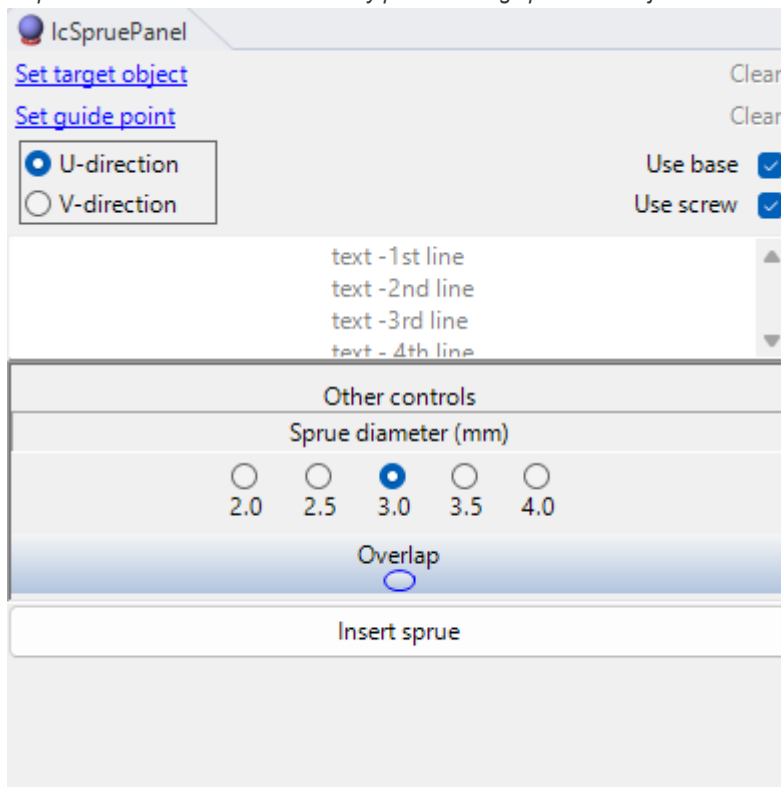
Offset

OffsetOnly

*IcLayerPanel* - alternative user interface for layer usage



*IcSpruePanel - user interface to easily place casting sprue's on objects*



*lcFlowCrvSrf - user interface place objects along a curve on complex objects like (poly)surfaces, subD objects or meshes.*

lcFlowCrvSrf

Select the flow curve Clear

☐ Adjust start point  
Keep curve closed ☐

☐ Adjust end point

☐ Reverse direction

☐ Set target object Clear

☒ Use curve

☐ Use world cplane

☒ XY ☐ YZ ☐ ZX

Select source objects Clear

☐ Preserve object layer(s)

☐ Rigid (no scaling)

Parameters Size list

Size:  ☐ Tapered

Quantity:

Spacing:

☐ Fixed spacing

☐ Group object(s)

☐ Enable flows Insert

Available flows in model:

Output:

List of sizes:

## Author

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## End-User License Agreement

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Use of lcRhino is protected and governed by the EULA - see the [EULA](#) file for details

## Acknowledgments

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Many thanks to *Vladimir Starkov*, *Caroline Royer* and *Manoueil Bairamian* for patience shown using lcRhino with all the bugs in it's early development.