

# Astronomy News

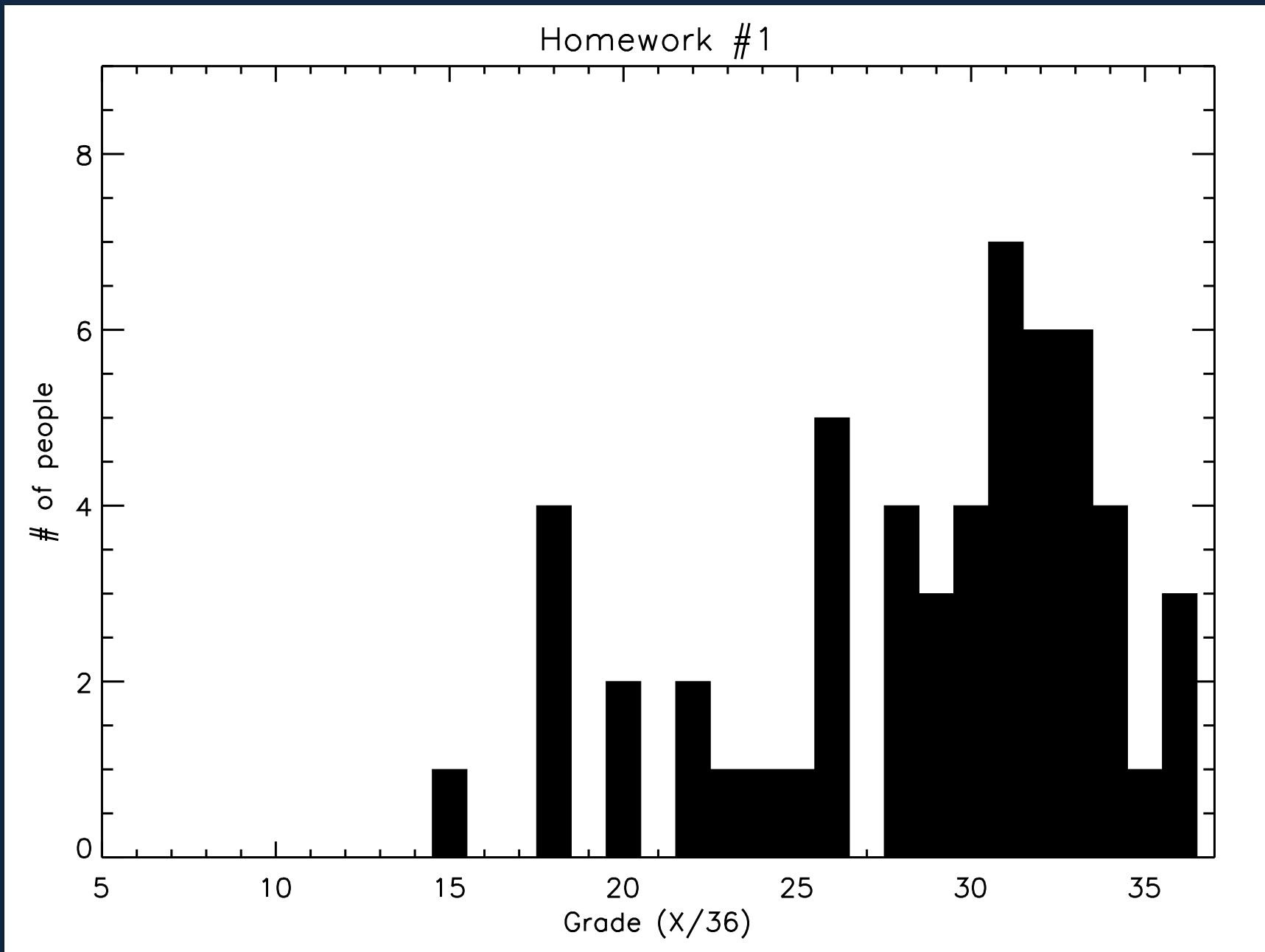
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Gravitational waves *and electromagnetic radiation* have been detected from the merger of two neutron stars!



# Homework #1

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# Important Exam News

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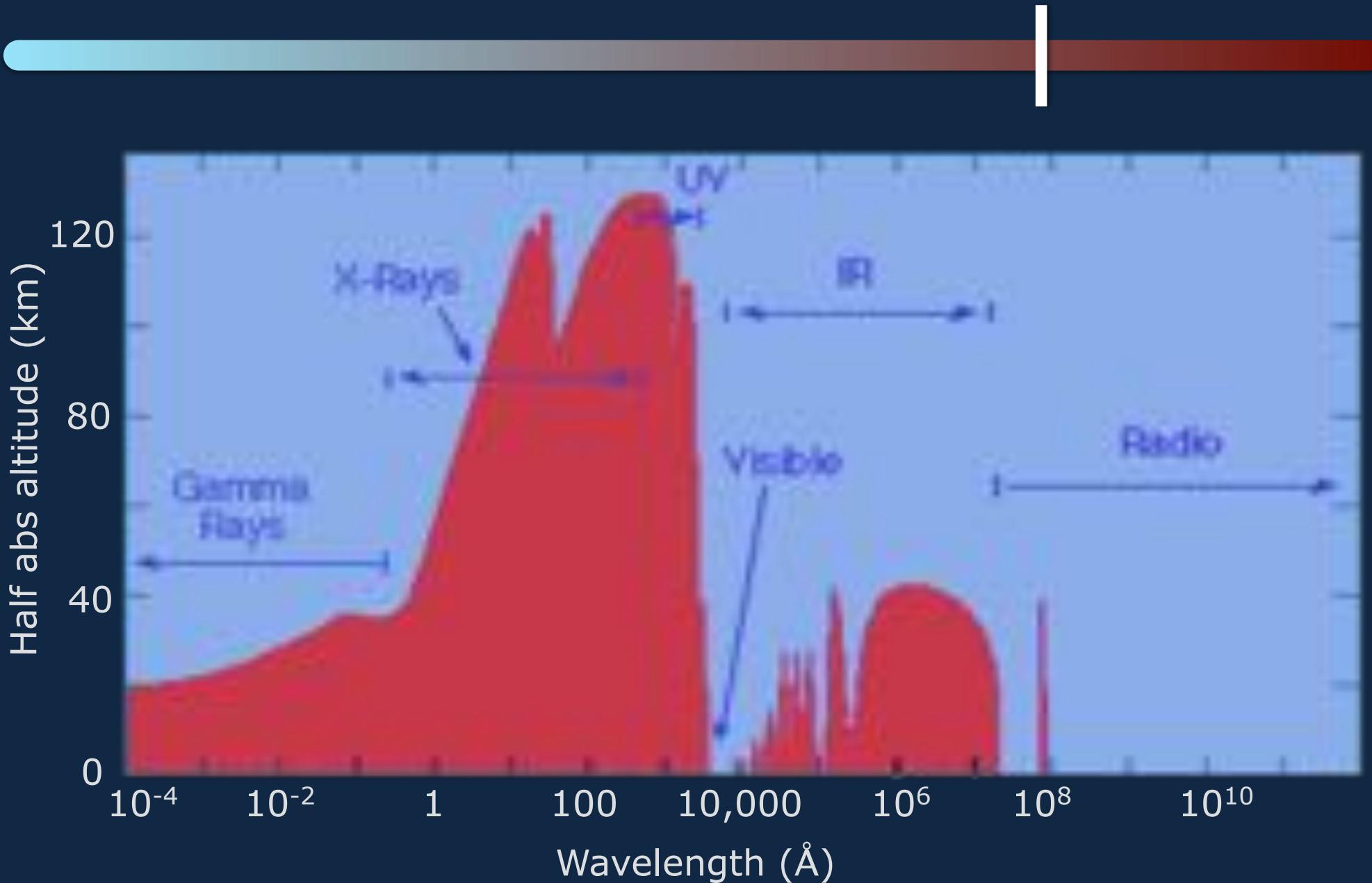
The exams on Oct 31 and Dec 7  
will be held in

**A102**

(it's just down the hall)

(I'll hang signs)

# Telescopes - Radio



# Telescopes - Radio

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Telescopes designed as large antennae:

**Parkes telescope, Australia  
64m dish**



# Telescopes - Radio

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Telescopes designed as large antennae:



**Arecibo telescope, PR  
305m dish (1000 ft)**

# Telescopes - Radio

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Radio interferometry arrays:

**Very Large Array, NM**

**25m dishes x 27**



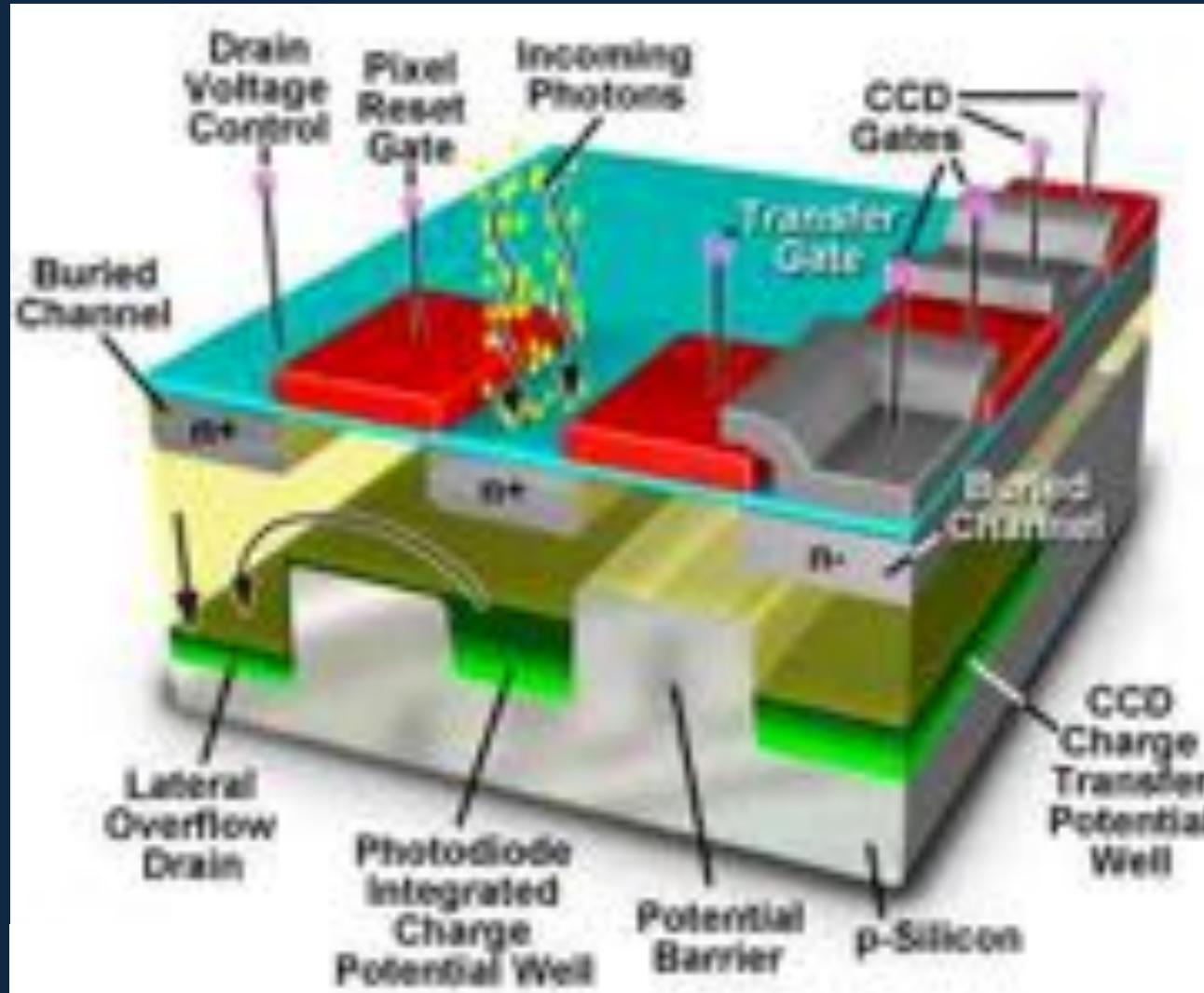
# Telescopes



# Imaging

## Instruments

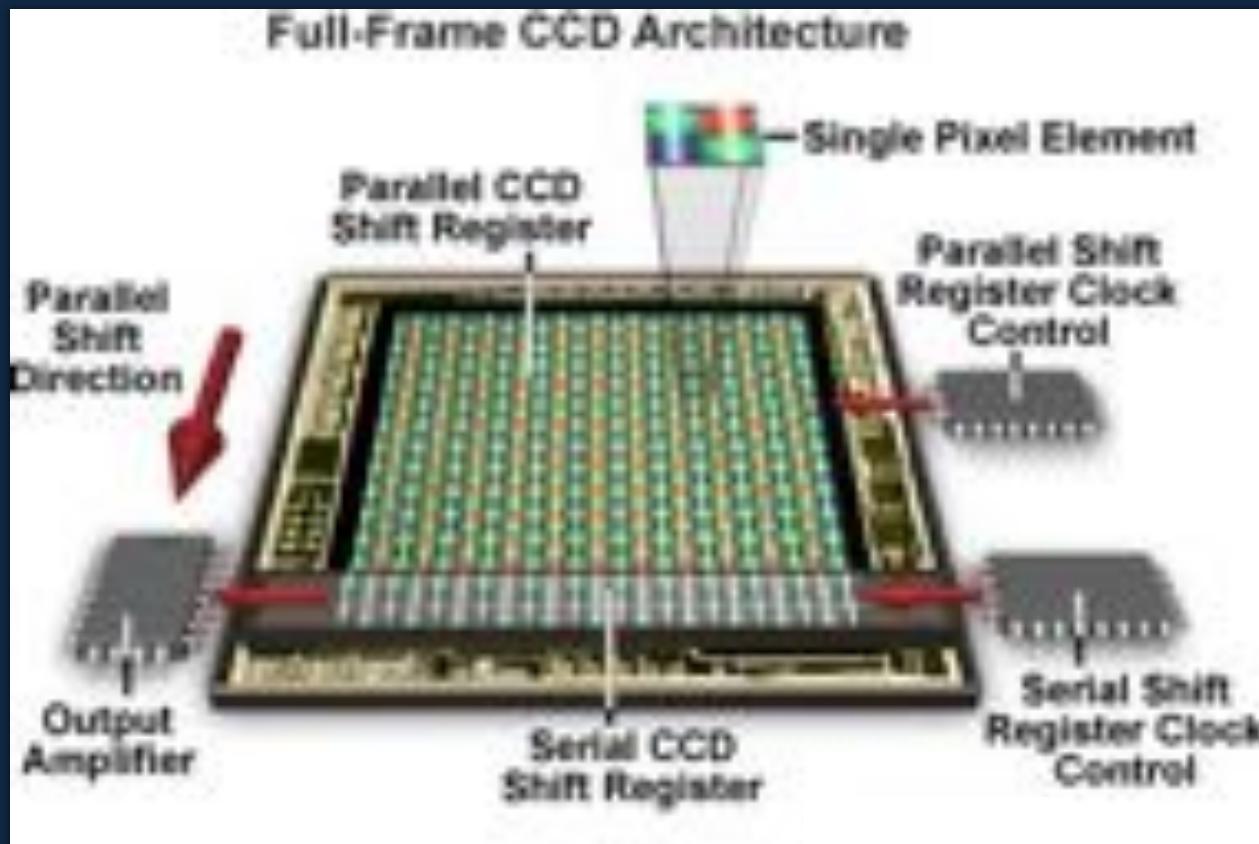
### Charge Coupled Device (CCD)



# Imaging

## Instruments

### Charge Coupled Device (CCD)



- 2D grid of 7-30 $\mu$  pixels
- well capacity of 10,000 to 60,000 e<sup>-</sup>
- overexposing leads to pixel saturation; spills into adjacent pixels



# Imaging

## Instruments

### DISCUSSION QUESTION

The total signal received from an exposure of time  $t$  read to a CCD is:  $S = FQt + Dt + B$

$F$  = photon flux

$Q$  = quantum efficiency

$D$  = signal w/ no photons

$B$  = "bias"; fixed pattern  
noise from electronics

→ **flat**: exposure of a  
uniform-intensity field

# Imaging

## Instruments

### DISCUSSION QUESTION

The total signal received from an exposure of time t read to a CCD is:  $S = FQt + Dt + B$

$F$  = photon flux

~~$Q$  = quantum efficiency~~ → flat

~~$D$  = signal w/ no photons~~ → dark: exposure of time t

$B$  = "bias"; fixed pattern  
noise from electronics

# Imaging

## Instruments

### DISCUSSION QUESTION

The total signal received from an exposure of time t read to a CCD is:  $S = FQt + Dt + B$

$F$  = photon flux

$Q$  = quantum efficiency → flat

$D$  = signal w/ no photons → dark

$B$  = "bias"; fixed pattern  
noise from electronics → bias: "zero-second"  
exposure capturing CCD noise

# Imaging

## Instruments

### DISCUSSION QUESTION

The total signal received from an exposure of time t read to a CCD is:  $S = FQt + Dt + B$

$F$  = photon flux

$Q$  = quantum efficiency → flat

$D$  = signal w/ no photons → dark

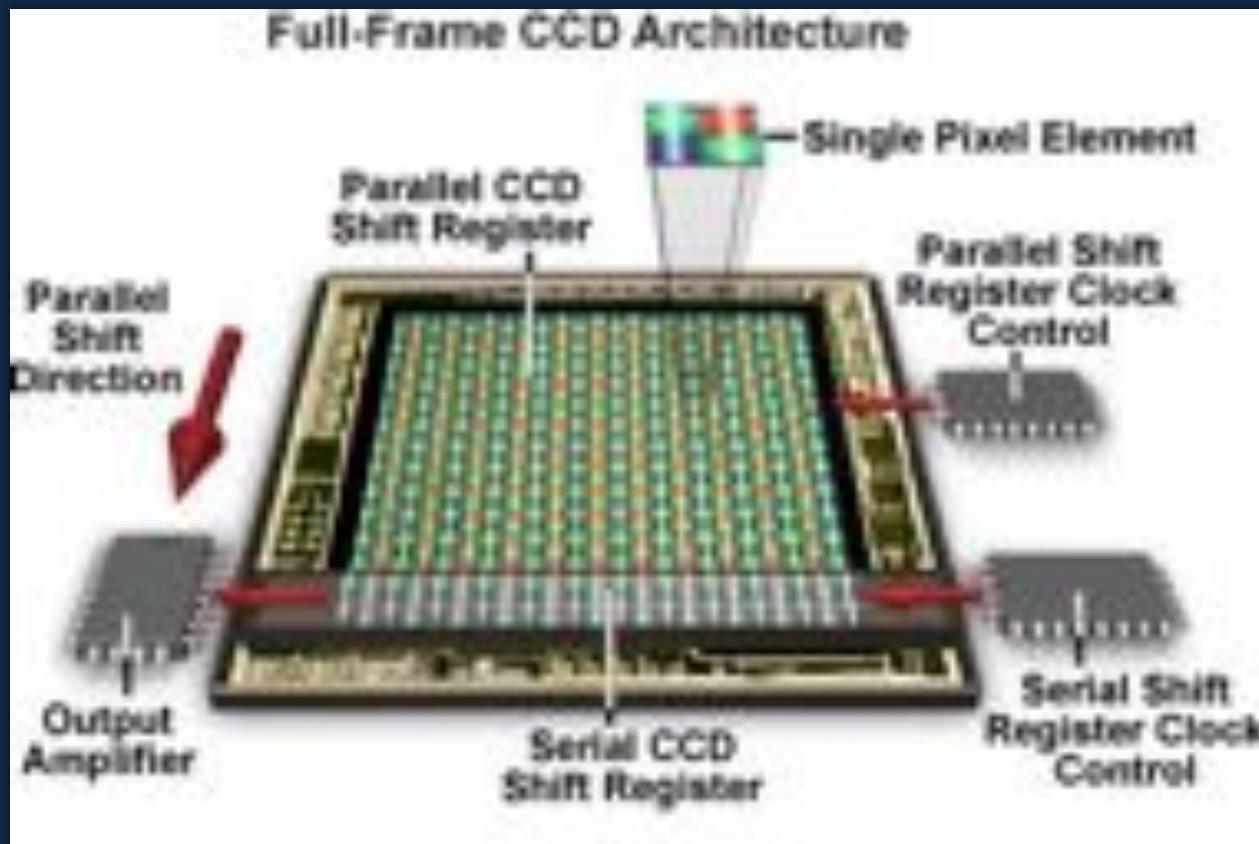
$B$  = "bias"; fixed pattern  
noise from electronics → bias

Can also reduce the dark signal to a very low amount by cooling the detector...

# Imaging

## Instruments

### Charge Coupled Device (CCD)



- must be kept cold to minimize thermal energy within the silicon lattice

- 2D grid of  $7\text{-}30\mu$  pixels
- well capacity of 10,000  
60,000  $e^-$
- overexposing leads to pixel saturation; spills into adjacent pixels

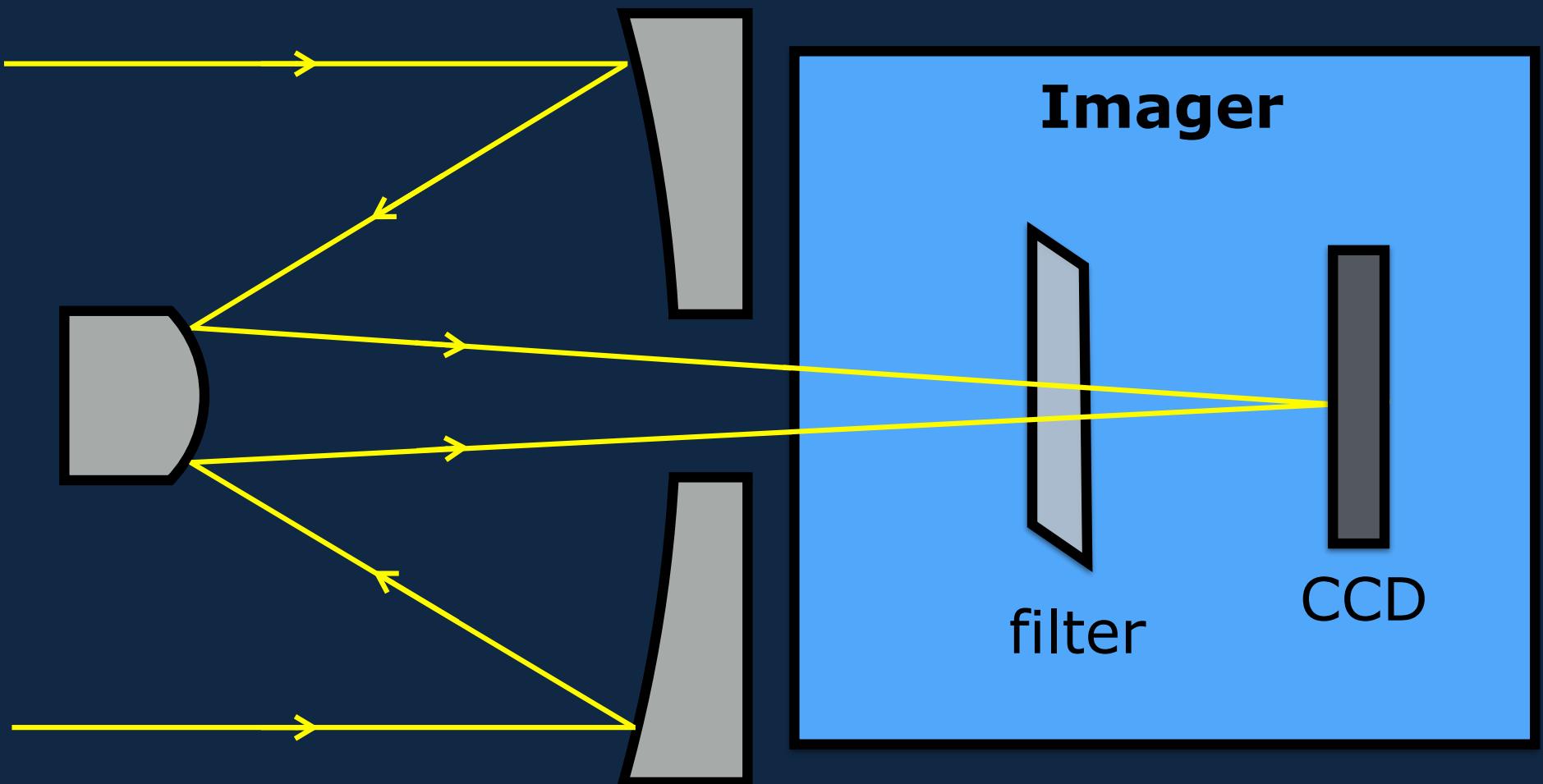


# Imaging

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## Instruments

Imager: light passes through filter to CCD



# Imaging

## Instruments

Imager: light passes through filter to CCD

### Johnson filters

UBVRI: visual

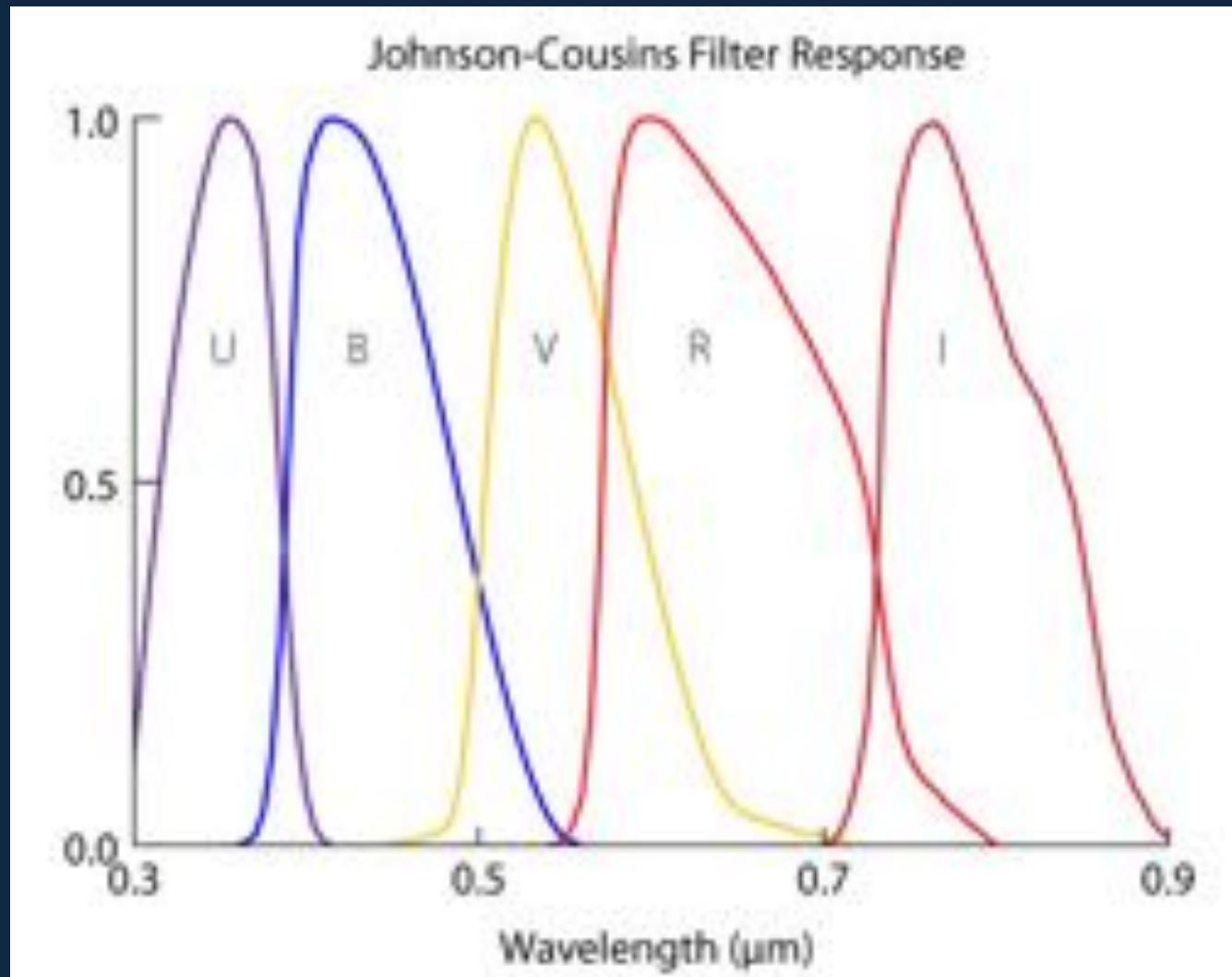
JHK: infrared

### Sloan filters

ugriz: visual

### Narrow-band

Optimized for  
spectral lines



# Imaging

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## Observations

Imaging lets us measure the brightness of objects, measured in **magnitudes**.

$$m = -2.5 \log(\text{flux}) + \text{const}$$

- system is BACKWARDS  
( $m=5$  is brighter than  $m=10$ )
- system is logarithmic  
( $m=5$  is 100x brighter than  $m=10$ )

# Imaging

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## Observations

$$m = -2.5 \log(\text{flux}) + \text{const}$$

$$(V = -2.5 \log(\text{flux}_V) + \text{const}_V)$$

- always filter-dependent, based on Vega  
(provides the zero-point for Johnson mags)

$$m_2 - m_1 = -2.5 \log(f_2/f_1)$$

apparent mag,  $m$ : star as viewed from Earth

absolute mag,  $M$ : star as viewed from 10 pc

$$m - M = 5(\log(d) - 1)$$

( $d$  in parsecs)

**distance modulus**

# Imaging

## Observations

### QUICK QUESTION

Observed from Earth, Star X has a flux 10x higher than Star Y. Star X also has an apparent magnitude of  $V = 17$ . Star Y's  $V$  magnitude is therefore:

$$m_2 - m_1 = -2.5 \log(f_2/f_1)$$

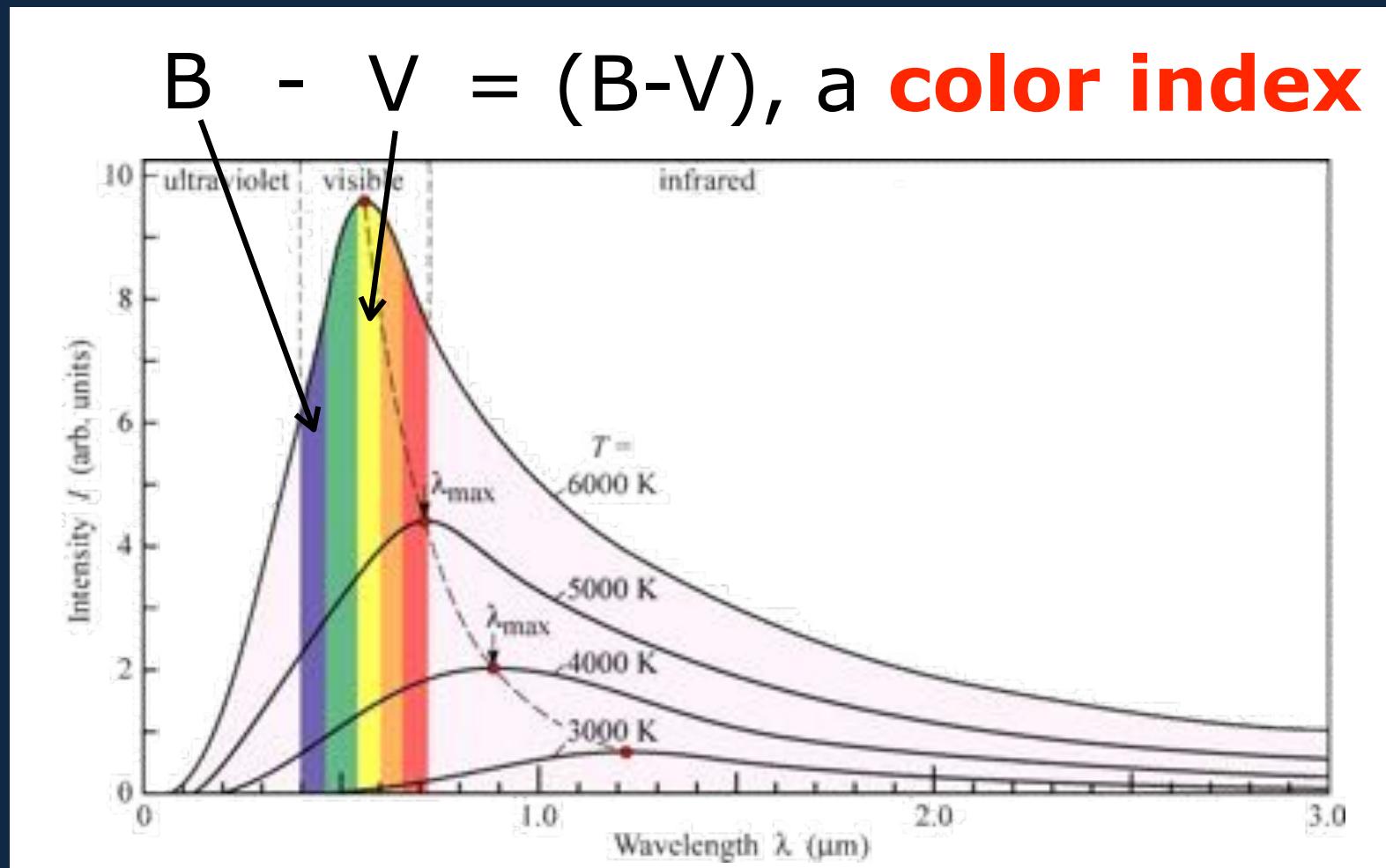
- A) 14.5
- B) 19.5

- C) 170
- D) 17.25

# Imaging

## Observations

With mags in two different filters, we can measure a star's color:



# Imaging

## Observations

W  
m

### QUICK QUESTION

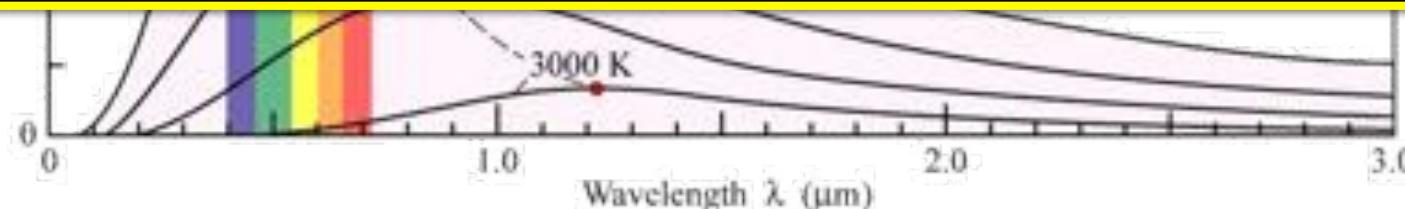
Star X has  $(B-V) = 1.3$ .

Star Y has  $(B-V) = 3$ .

Which star is redder?

A) Star X

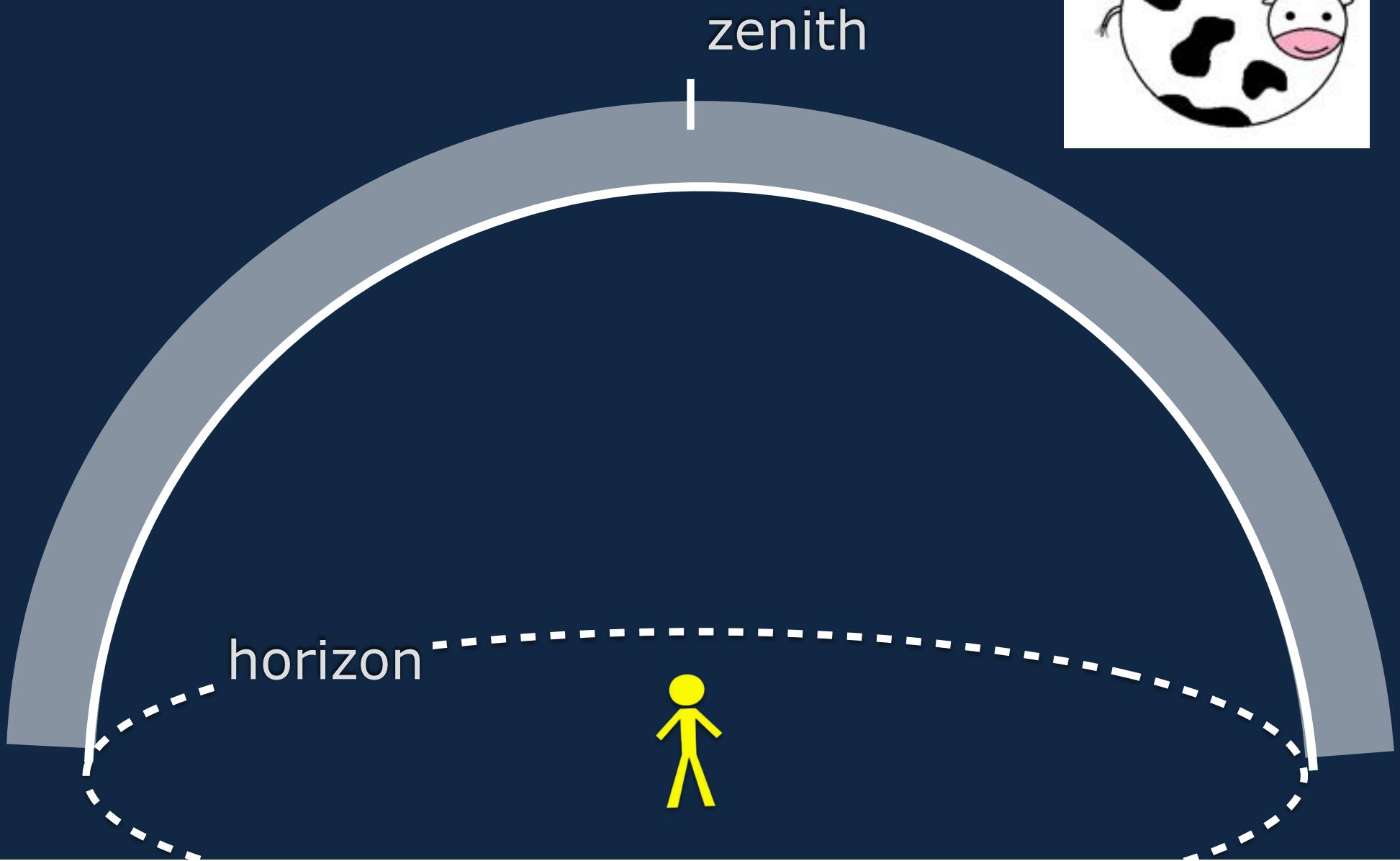
B) Star Y



# Imaging

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## Observations



# Imaging

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## Observations

zenith  
|



We can approximate our atmosphere as plane-parallel.

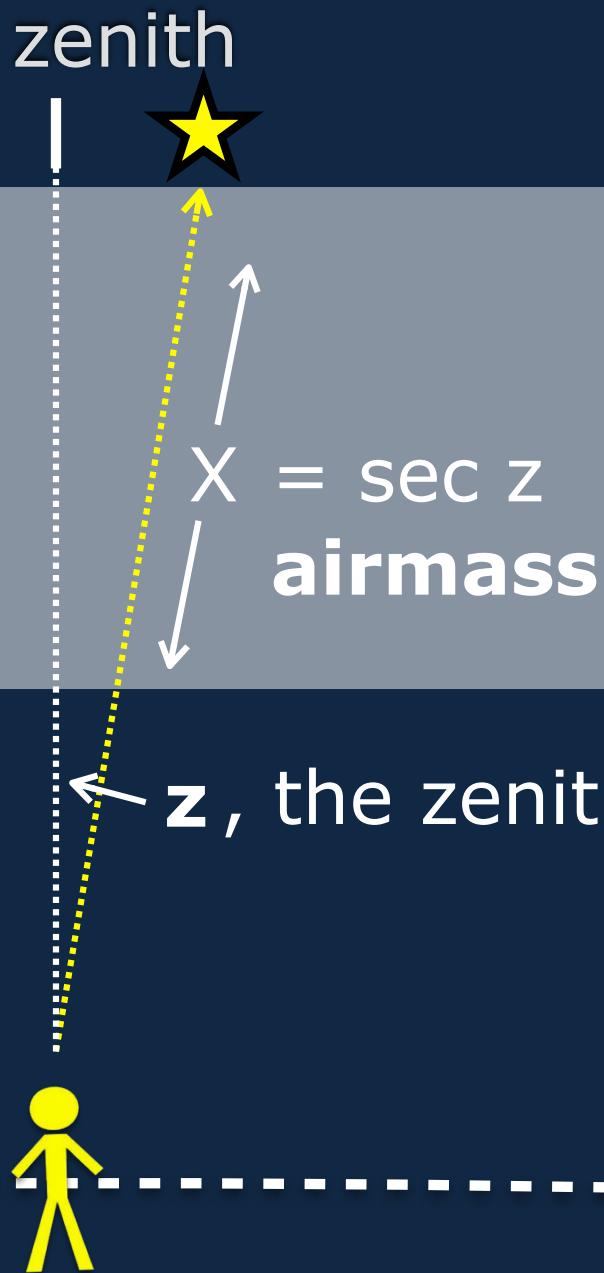


# Imaging

## Observations

We can approximate our atmosphere as plane-parallel.

-----horizon-----

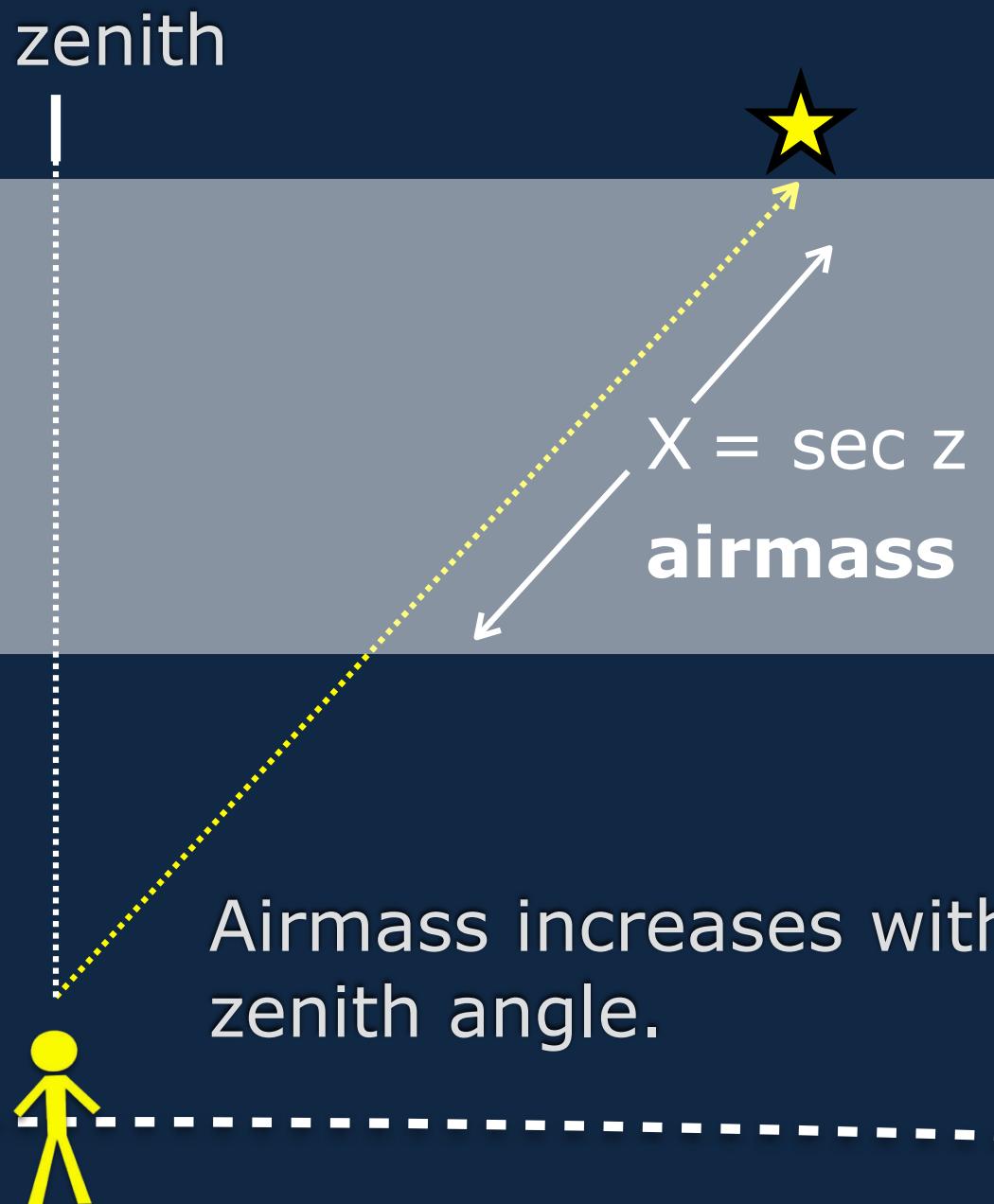


# Imaging

## Observations

We can approximate our atmosphere as plane-parallel.

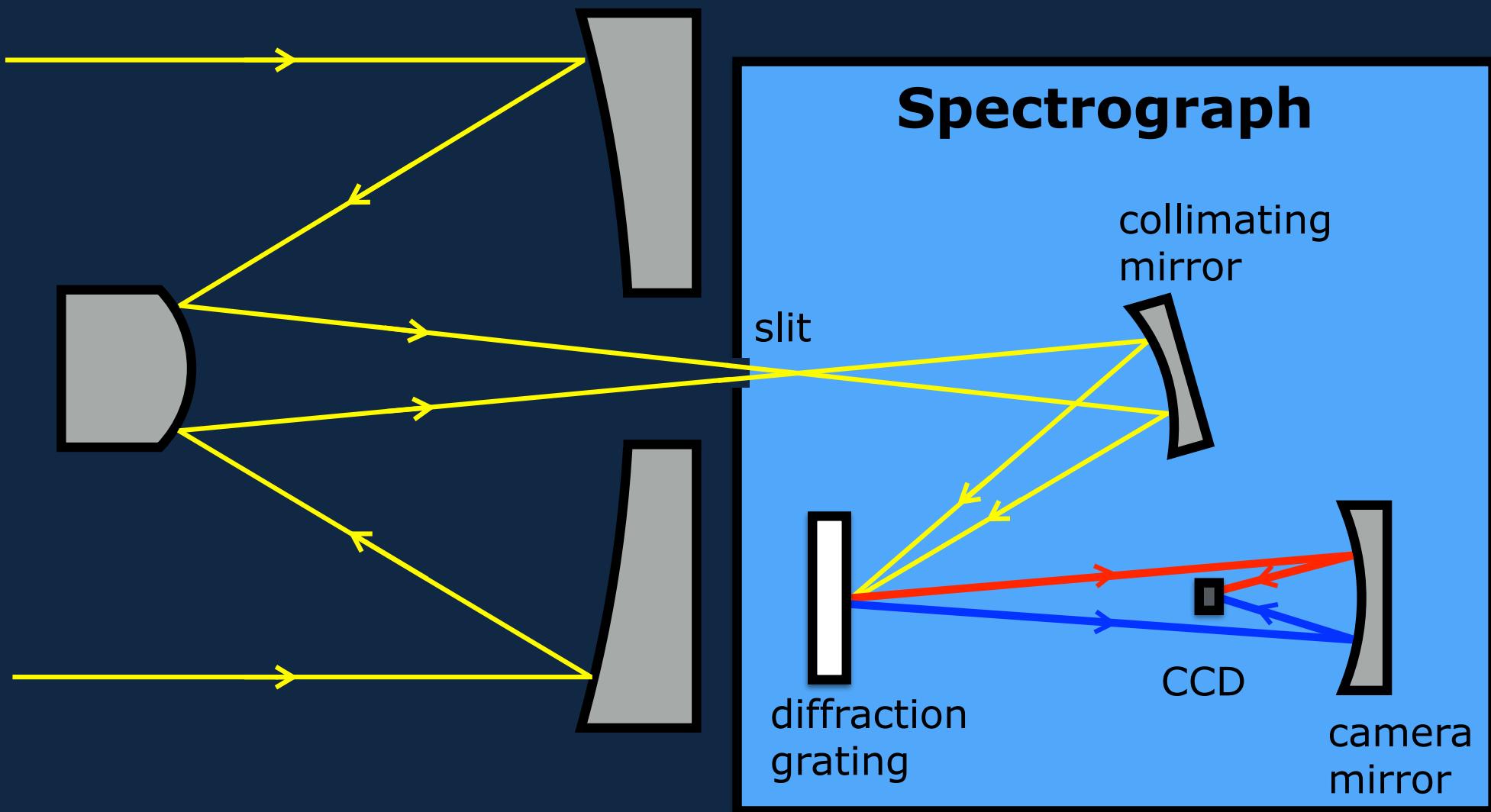
-----horizon-----



# Spectroscopy

## Instruments

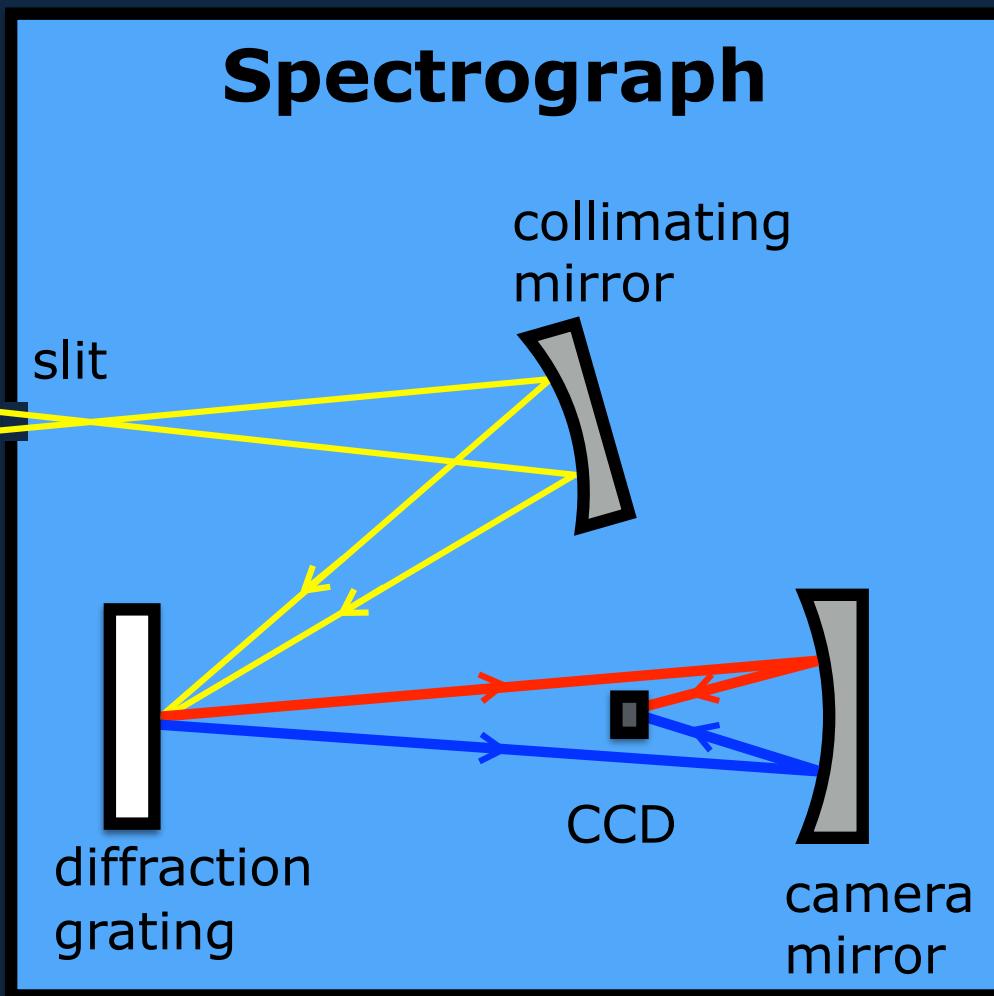
Spectrograph: breaks light into spectrum



# Spectroscopy

## Instruments

Spectrograph: breaks light into spectrum



- pixels correspond to wavelengths
- grating determines spectral resolution
- designs with multiple slits (or fiber feeds) allow simultaneous spectra of multiple objects

# Spectroscopy and Stars

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## Observations

We typically classify stars by their **spectral types**.

Spectral types defined by peak wavelength and the identifications of key spectral features:

- X I - neutral atom
- X II - singly-ionized atom
- X III - double-ionized atom

# Spectroscopy and Stars

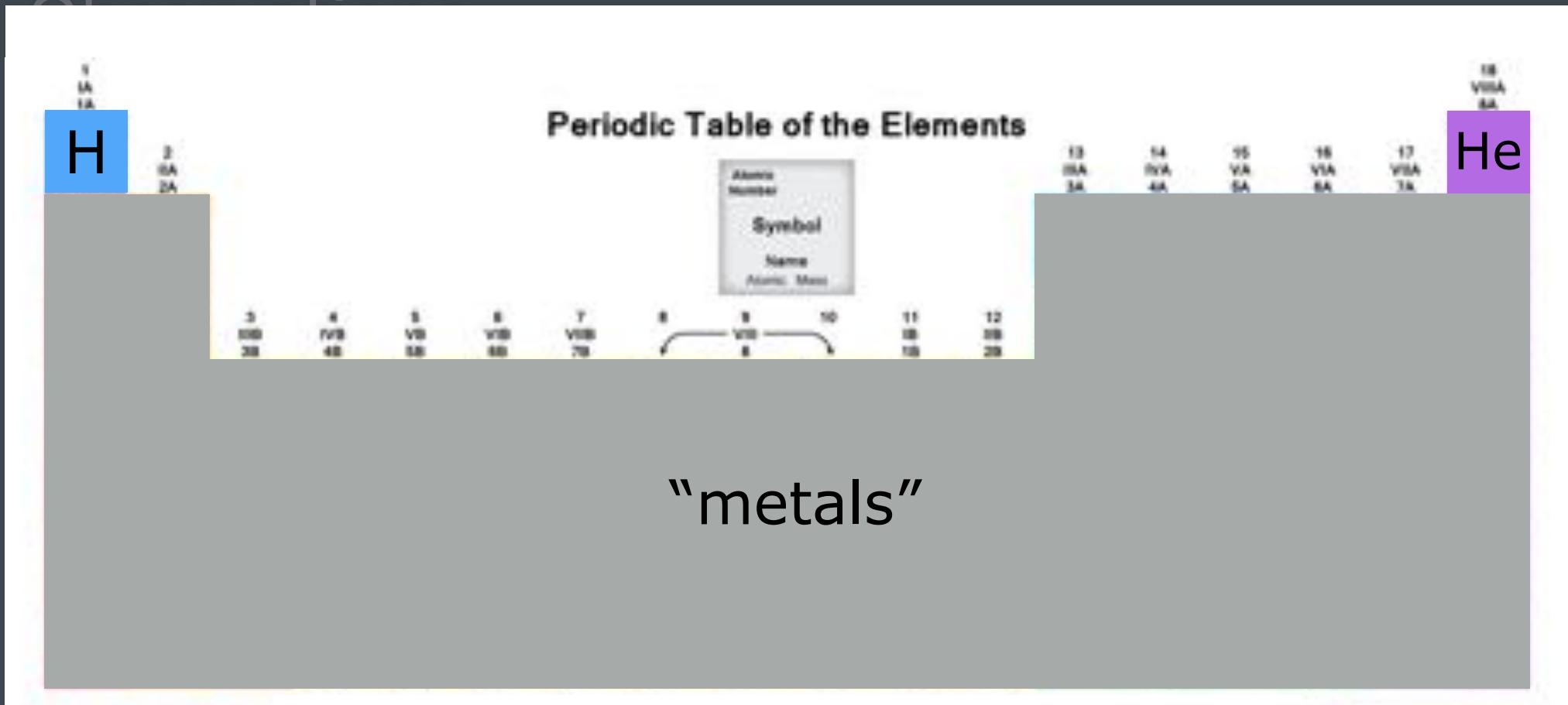
## Observations

Periodic Table of the Elements																							
1	IA	2	IIA	3	IIIA	4	IIIB	5	IIIB	6	IIIB	7	IIIB	8	IIIB	9	IIIB						
1	H	Hydrogen 1.008	2	He	Helium 4.003	3	Li	Li	Magnesium 24.312	4	Be	Boron 10.811	5	Na	Carbon 12.011	6	O	Nitrogen 14.017					
9	Al	Aluminum 26.982	10	Si	Silicon 28.085	11	P	Phosphorus 30.974	12	S	Sulfur 32.066	13	Cl	Chlorine 35.453	14	Ar	Argon 39.950						
19	K	Calcium 40.078	20	Ca	Scandium 44.959	21	Ti	Titanium 47.987	22	V	Vanadium 50.942	23	Cr	Chromium 51.980	24	Mn	Manganese 54.938	25	Fe	Iron 55.845			
37	Rb	Sodium 22.990	38	Sr	Yttrium 41.982	39	Zr	Zirconium 91.224	40	Nb	Niobium 92.905	41	Mo	Molybdenum 95.96	42	Tc	Techneium 95.957	43	Ru	Ruthenium 101.07			
55	Cs	Barium 55.900	56	Ba	Boron 107.870	57	Hf	Hafnium 178.49	58	Ta	Tantalum 180.948	59	W	Tungsten 183.04	60	Re	Rhenium 186.207	61	Os	Osmium 186.21			
87	Fr	Radium 226.024	88	Ra	89-103	104	Rf	105	Db	106	Sg	107	Bh	108	Hs	109	Mt	110	Ds	111	Rg	112	Cn
113	Uut	Ununtrium	114	Fl	Fluorine	115	Uup	Ununpentium	116	Lv	Lanthanide	117	Uus	Ununseptium	118	Uuo	Ununoctium						
Alkali Metal		Alkaline Earth		Transition Metal		Basic Metal		Semimetal		Metalloid		Halogen		Noble Gas		Lanthanide							

A note on the astronomers' periodic table...

# Spectroscopy and Stars

## Classification



“metals”

A note on the astronomers' periodic table...

# Spectroscopy and Stars

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## Observations

We typically classify stars by their **spectral types**.

Spectral types defined by peak wavelength and the identifications of key spectral features:

- X I - neutral atom
- X II - singly-ionized atom
- X III - double-ionized atom

Origins of spectral types goes back to late 1800's...

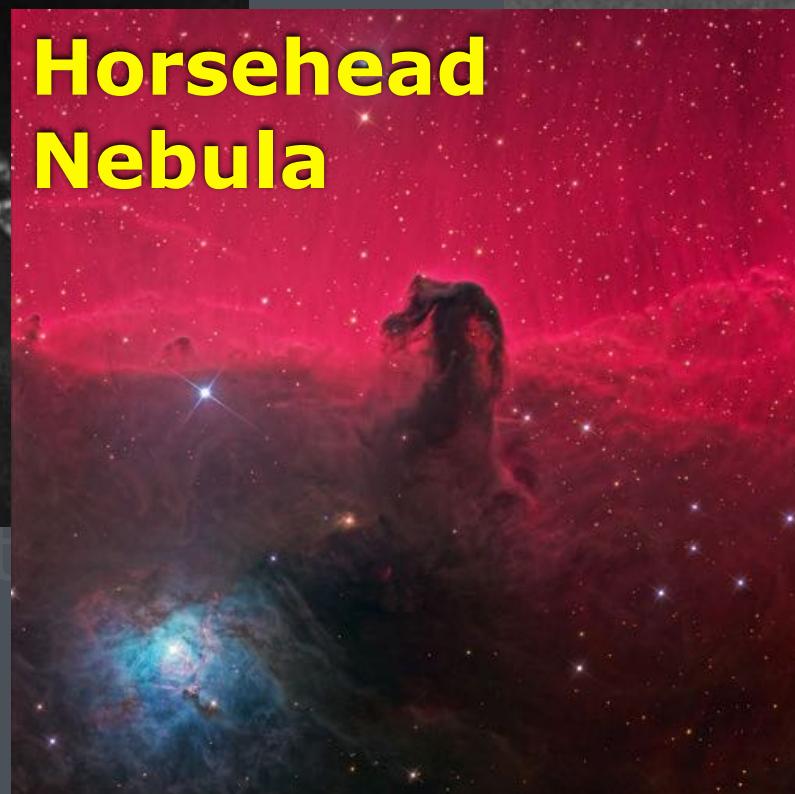
# Spectroscopy and Stars

## Edward Pickering and the “Harvard Computers”

### Edward Pickering



Horsehead Nebula



Origins of spectra

stars by their spectral types.

### Williamina Fleming



# Spectroscopy and Stars Edward Pickering and the “Harvard Computers”

## The “Harvard Computers”



measured their spectral types.

wavelength and

Annie Jump Cannon



Origins of spectra

O

B

A

F

G

K

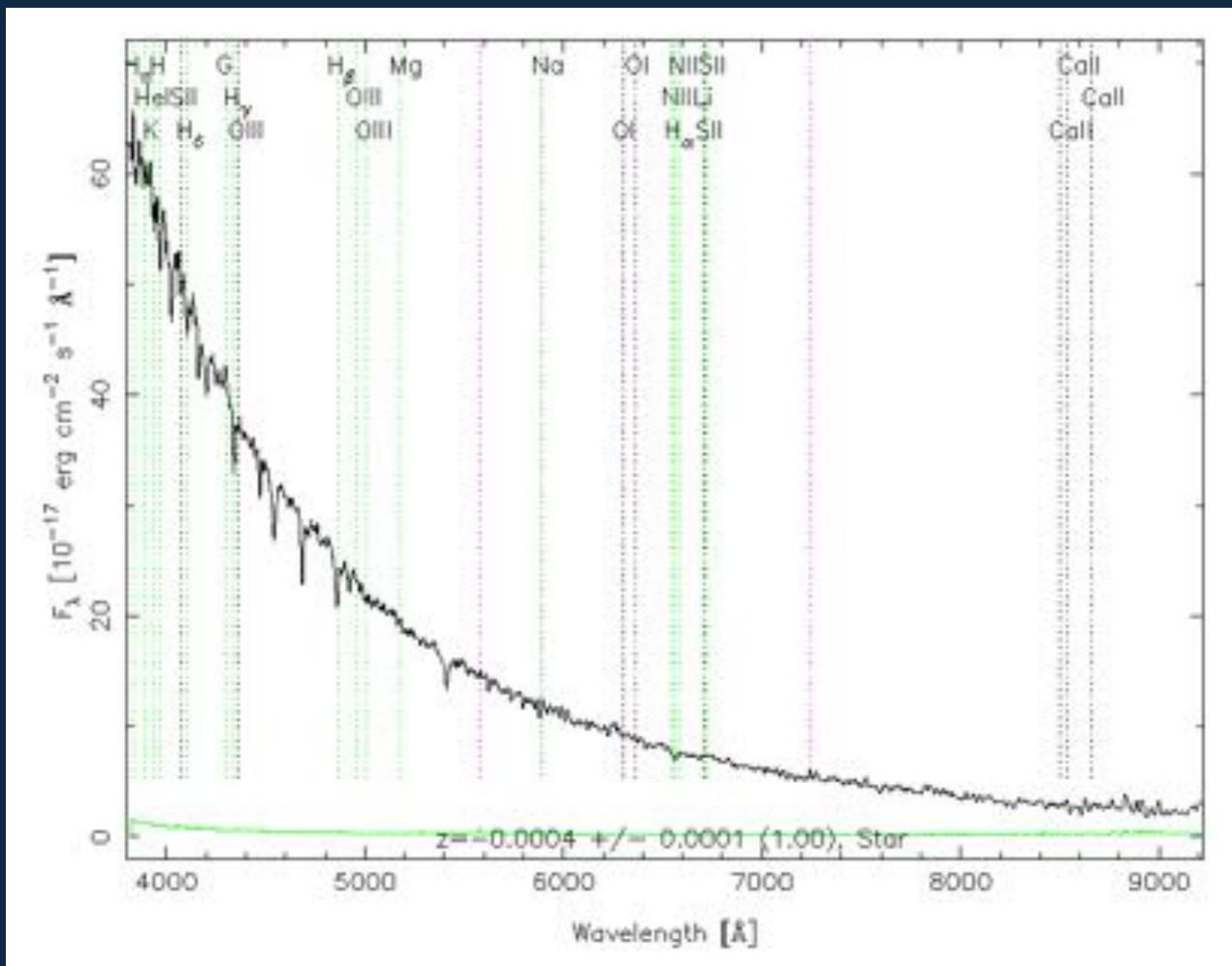
M

# Spectroscopy and Stars

# Observations

We typically classify stars by their **spectral types**.

# O B A F G K M



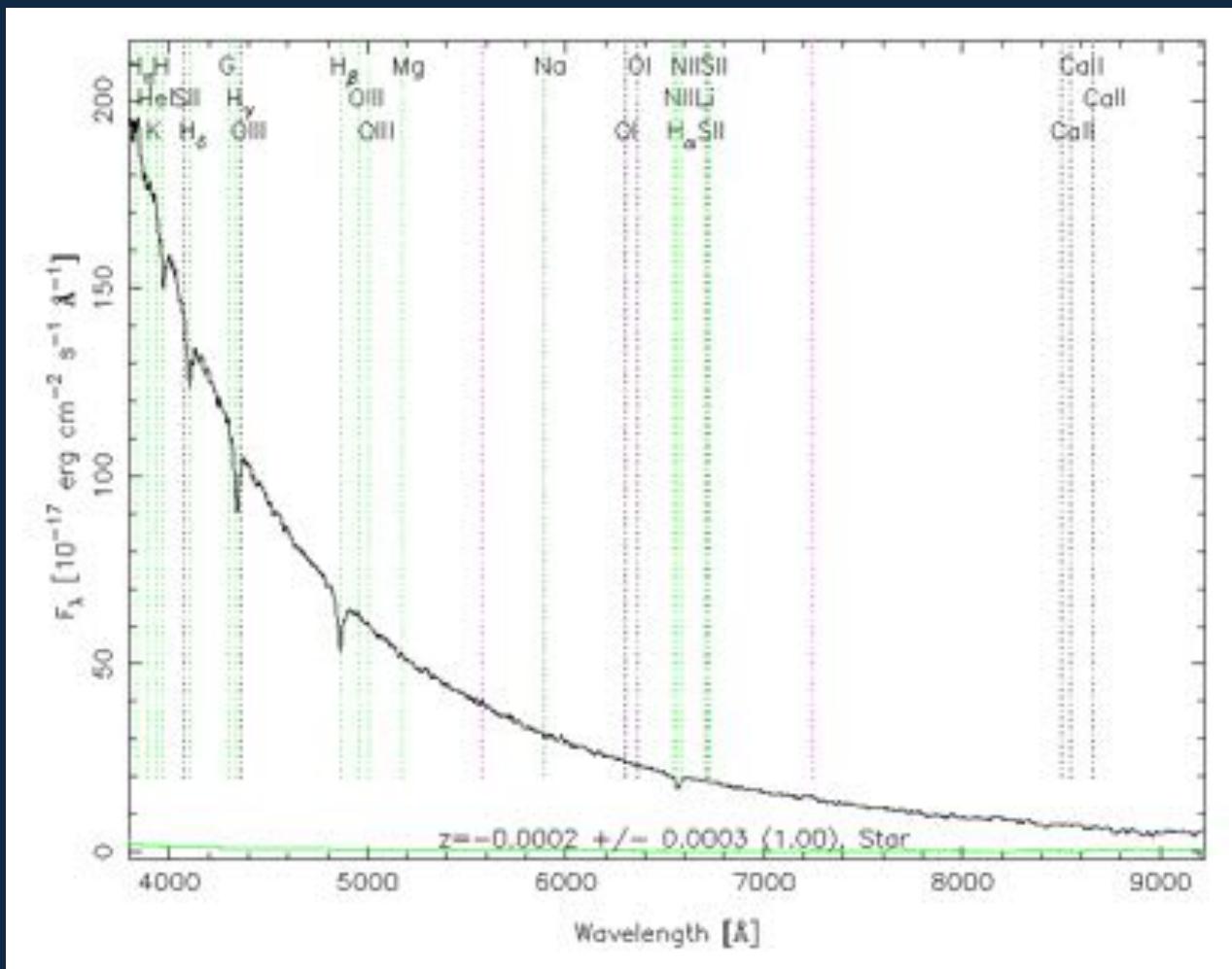
- 25000+ K
  - bright in UV
  - highly ionized species
  - strong He II and He I lines
  - weak H lines

# Spectroscopy and Stars

## Observations

We typically classify stars by their **spectral types**.

O      B      A      F      G      K      M



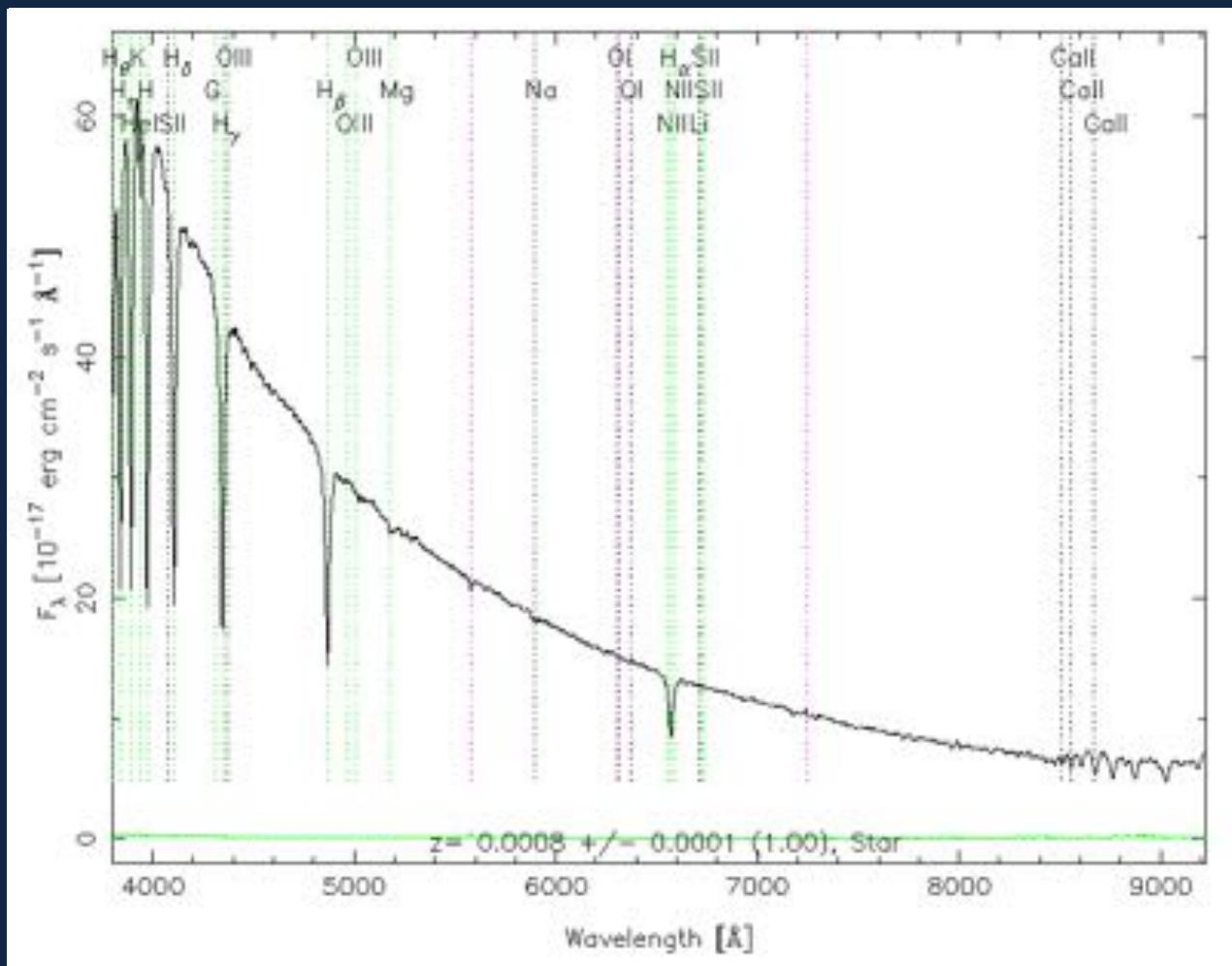
- 11000-25000 K
- less ionized species
- strong He I lines
- H lines getting stronger

# Spectroscopy and Stars

## Observations

We typically classify stars by their **spectral types**.

O      B      A      F      G      K      M



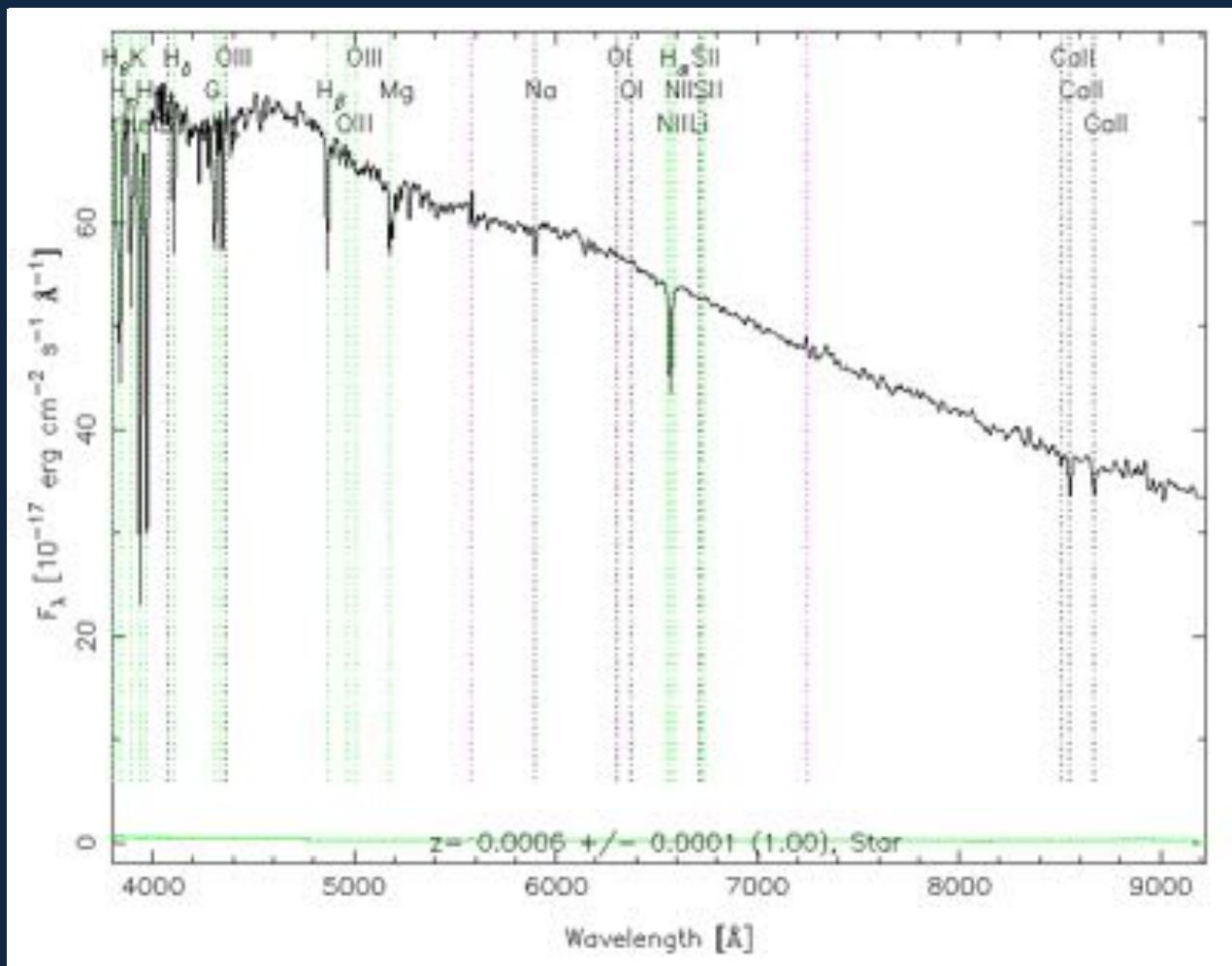
- 7500 - 11000 K
- appearance of Ca II lines
- singly-ionized metals (Mg II, Si II)
- **strongest H**

# Spectroscopy and Stars

## Observations

We typically classify stars by their **spectral types**.

O      B      A      F      G      K      M



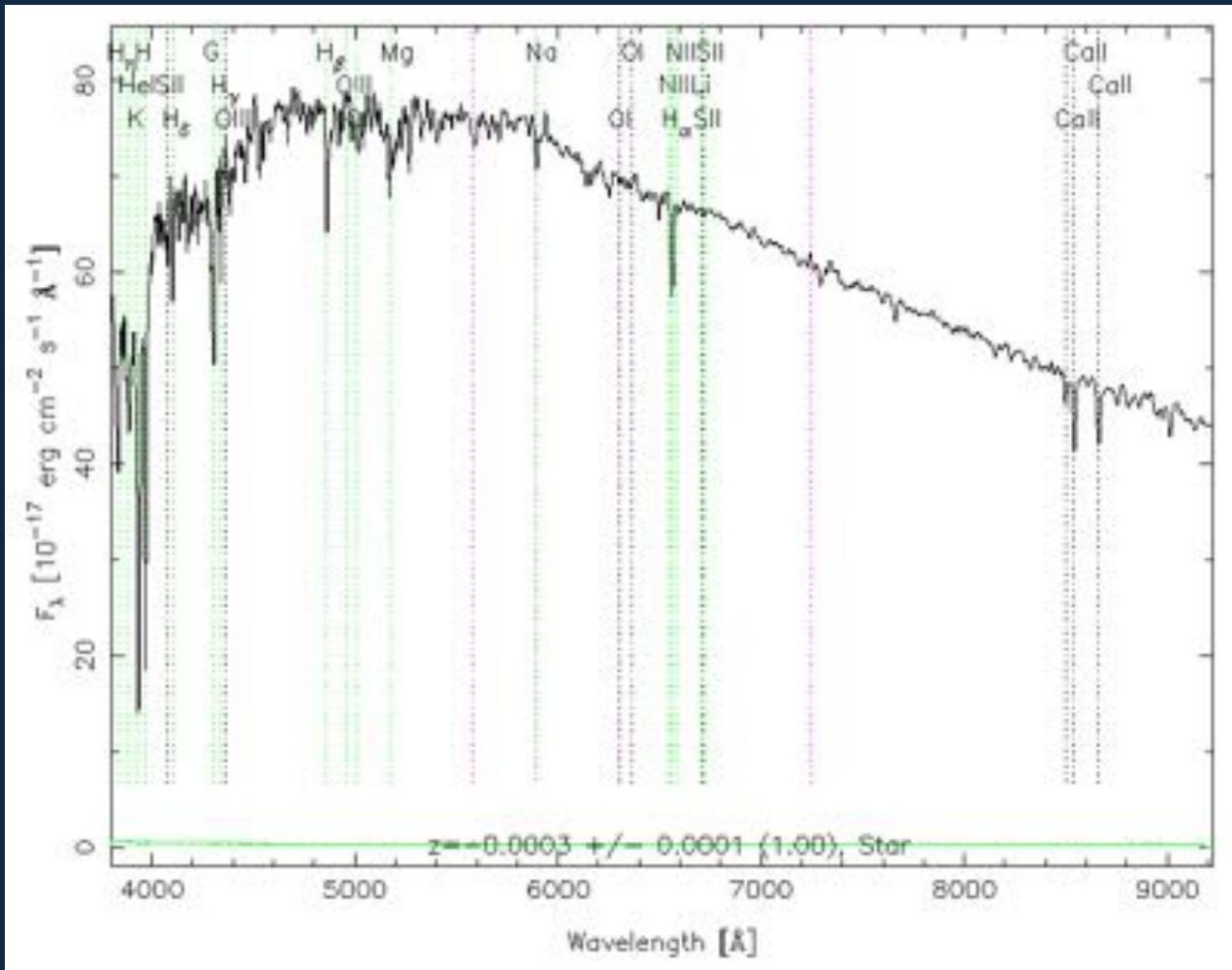
- 6000 - 7500 K
- stronger Ca II
- neutral metal absorption lines
- weaker H
- spectrum peaks in visible regime

# Spectroscopy and Stars

## Observations

We typically classify stars by their **spectral types**.

O      B      A      F      G      K      M



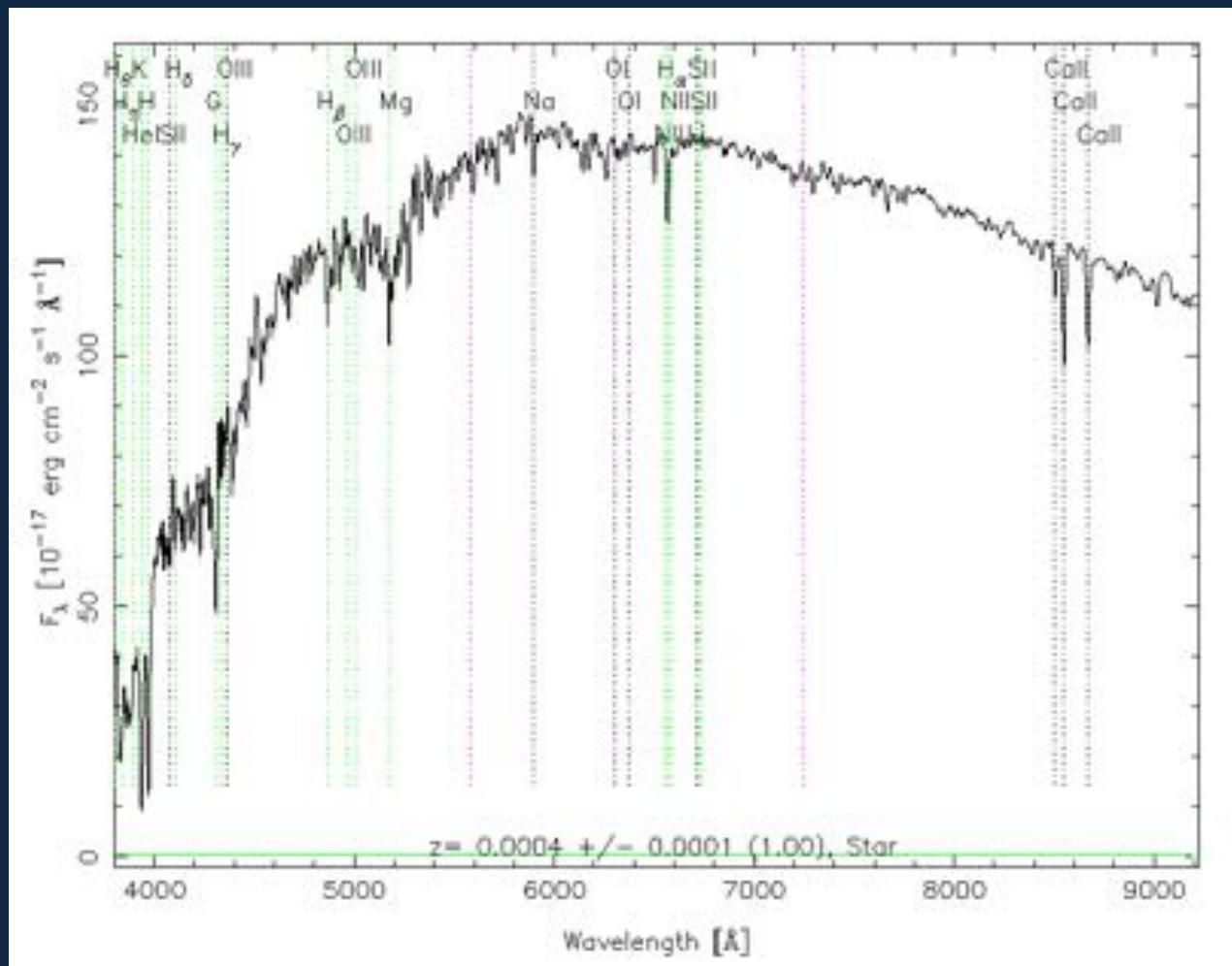
- 5000-6000 K
- strong Ca II
- more neutrals with stronger lines
- fewer singly-ionized species
- H starts to disappear

# Spectroscopy and Stars

## Observations

We typically classify stars by their **spectral types**.

O      B      A      F      G      K      M



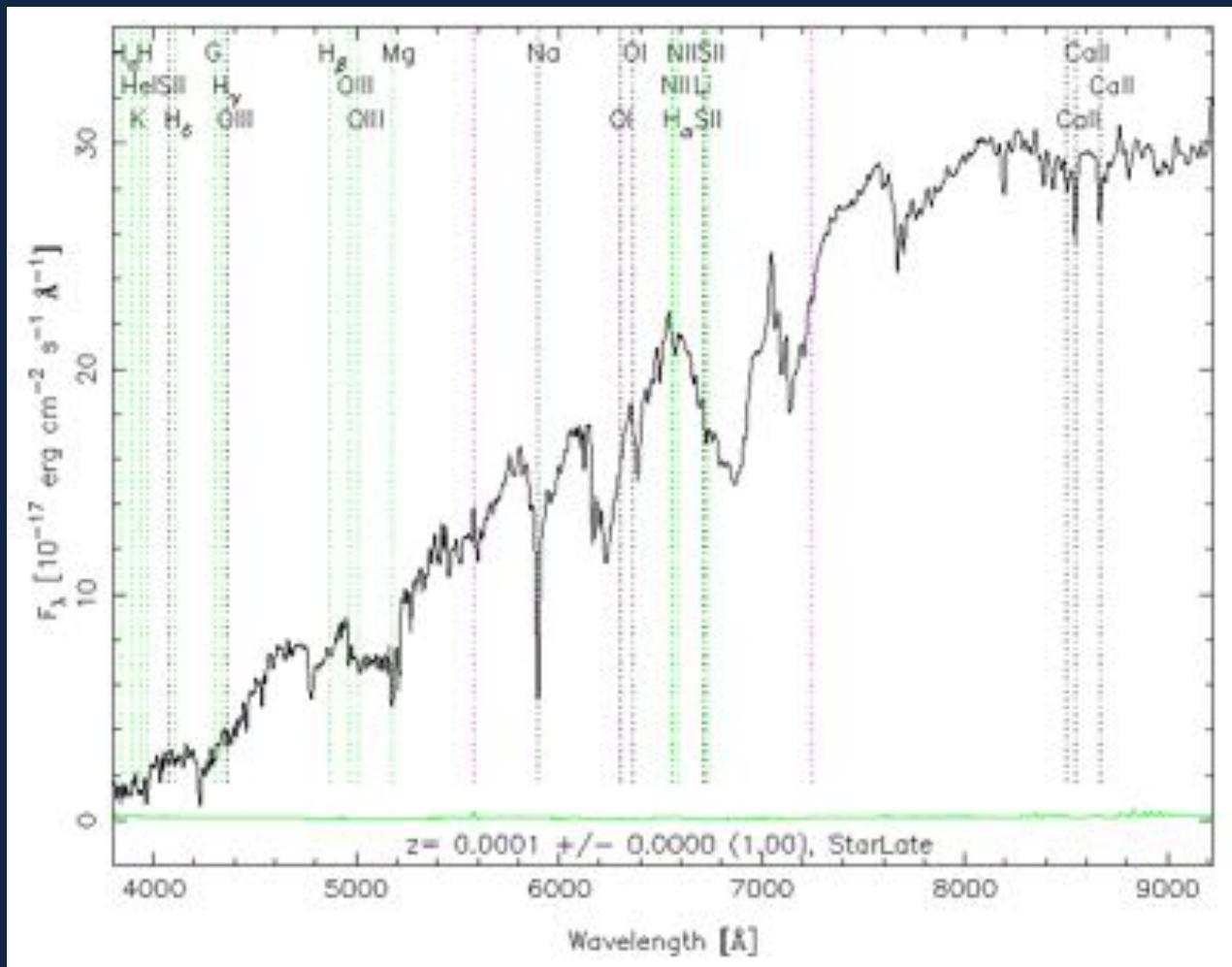
- 3800-5000 K
- dominant neutral metals
- spectrum getting redder
- molecules begin to appear

# Spectroscopy and Stars

# Observations

We typically classify stars by their **spectral types**.

# O B A F G K M



- 3000-3800 K
  - red spectrum
  - strong neutral lines
  - appearance of strong molecular lines (TiO)

# Spectroscopy and Stars

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## Observations

We typically classify stars by their **spectral types**.

O	B	A	F	G	K	M
h	e	i	u / i	i	i	e
		n	y / r	s		
		e		s		

# Spectroscopy and Stars

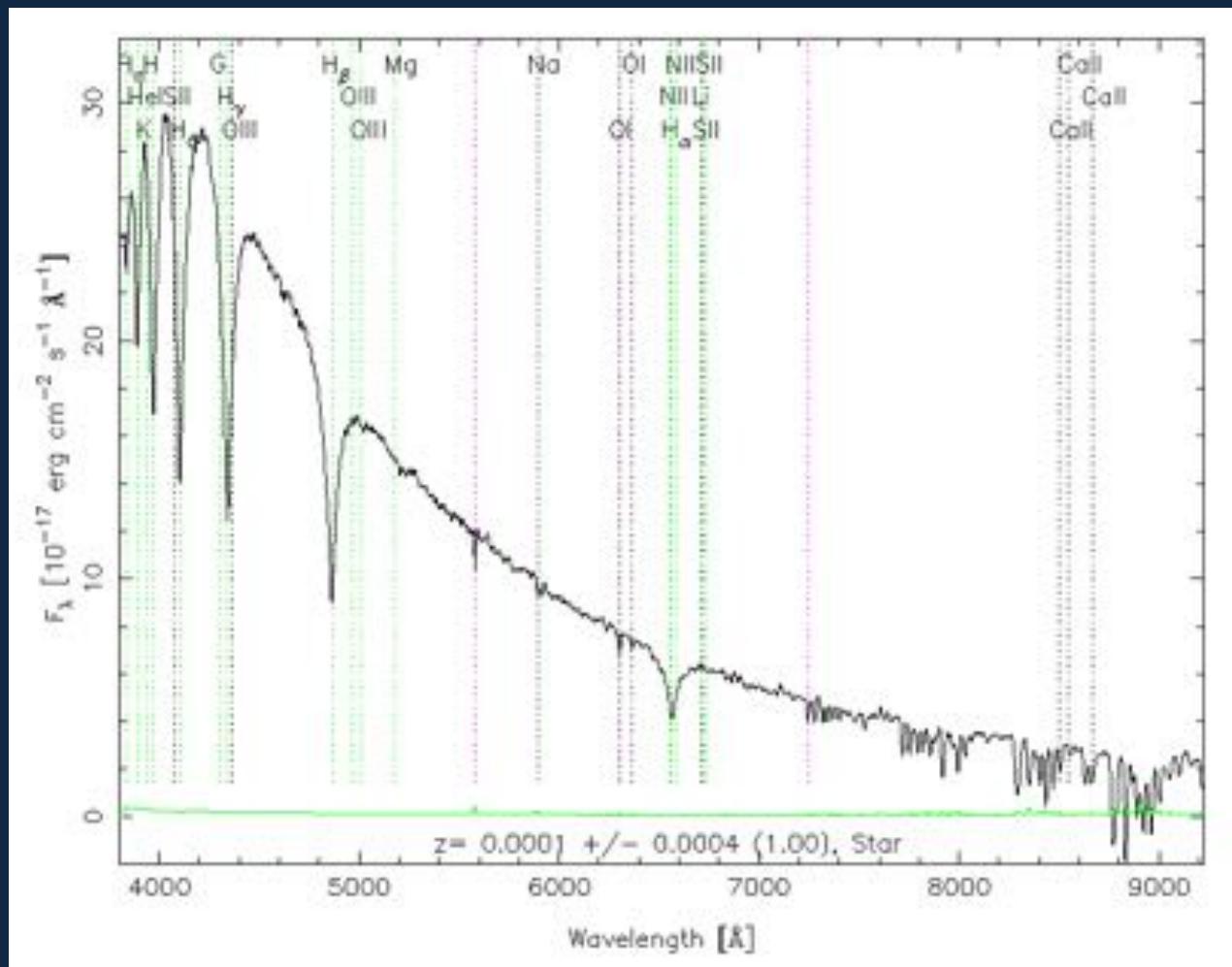
## Observations

We typically classify stars by their **spectral types**.

O      B      A      F      G      K      M

**WD**

- spectrum peak in the far blue
- much broader H lines



# Homework #2

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“f-ratio of f/8”

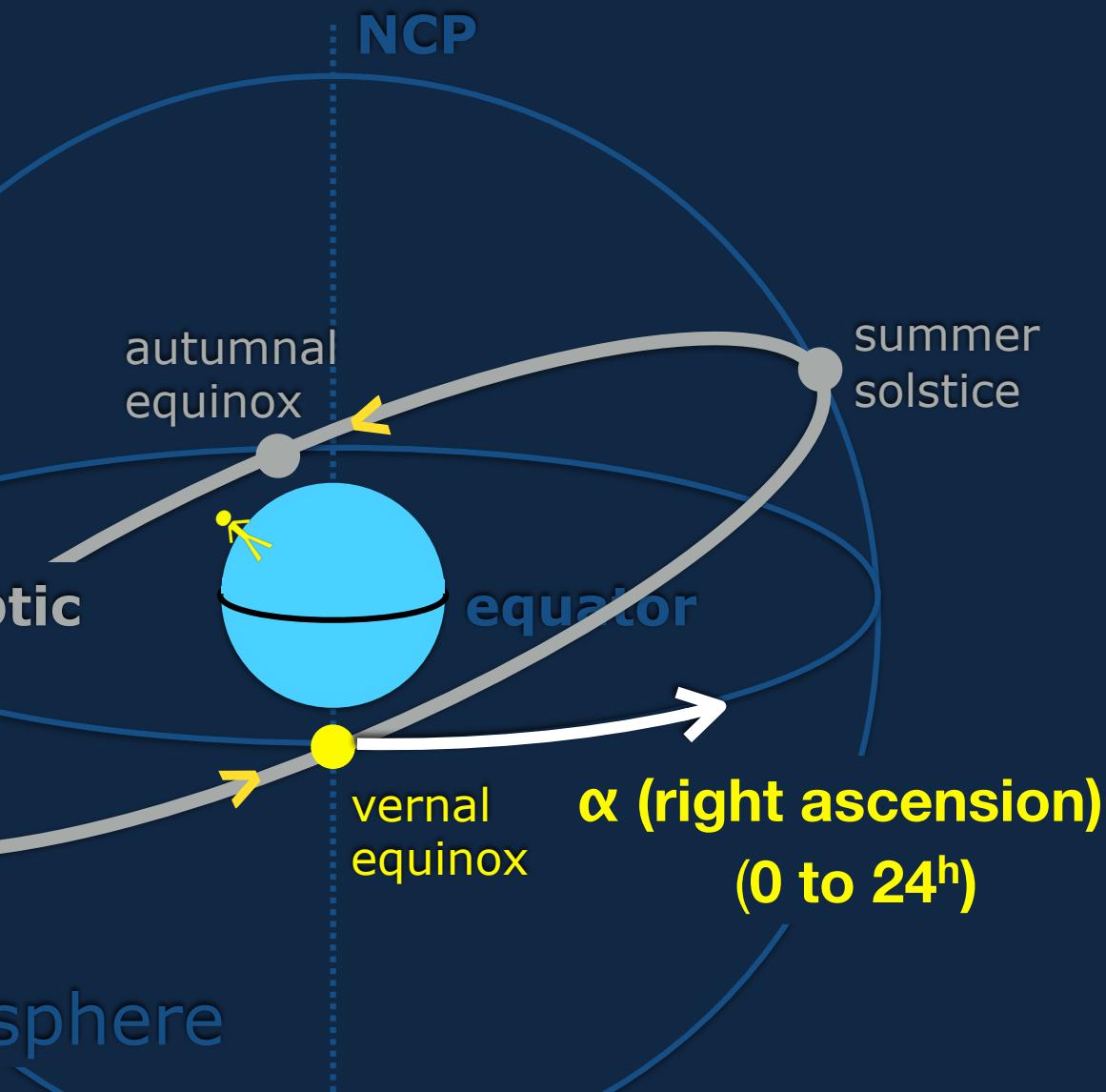
This means the f-ratio IS 8.

So  $f/D = 8$

(where f=focal length, D=diameter)

# Homework #1

What is the “best month” to observe an object?  
(when is it highest in the Seattle sky at midnight?)



The Sun’s RA is...

0 in March

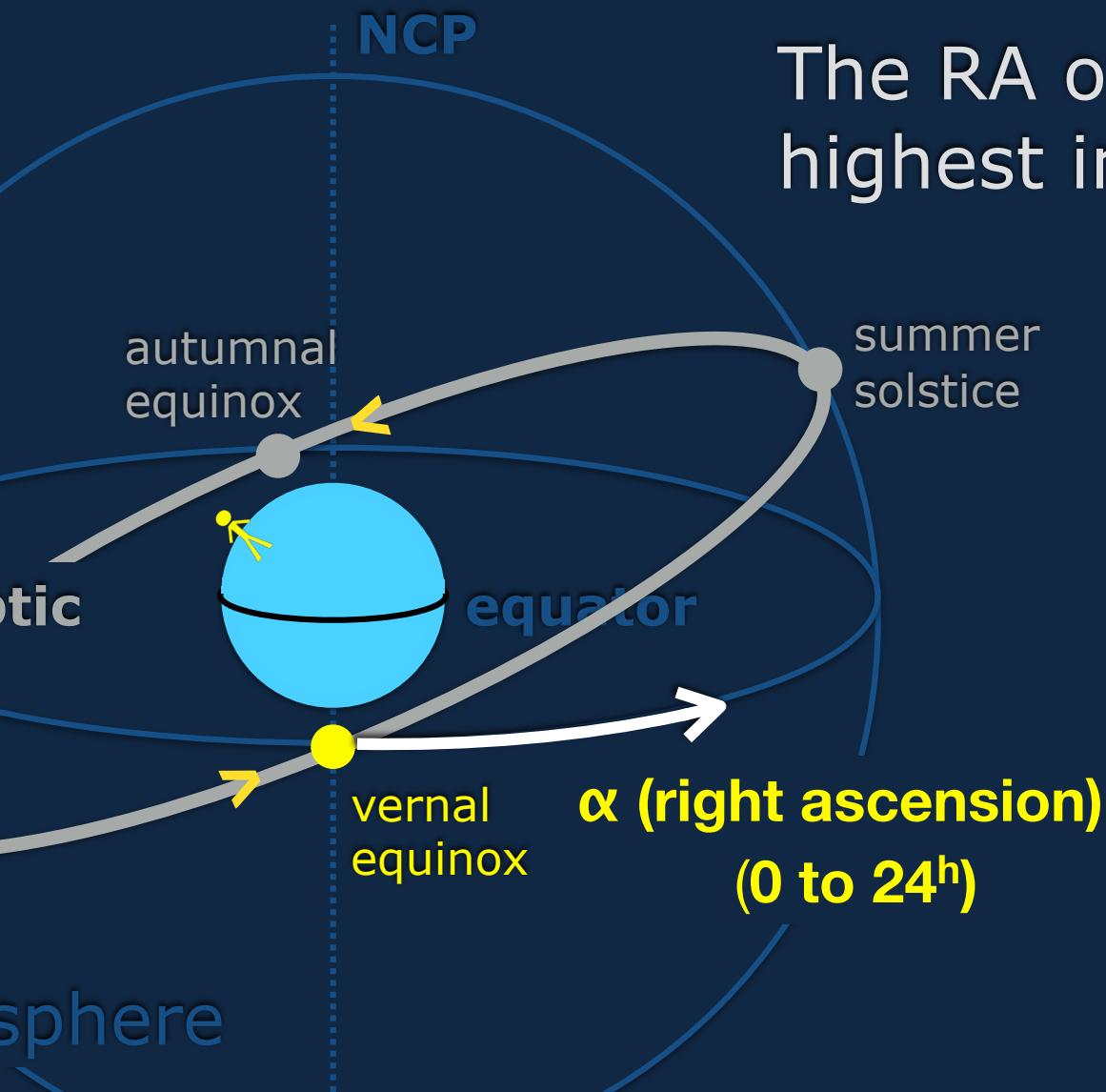
6 in June

12 in September

18 in December

# Homework #1

What is the “best month” to observe an object?  
(when is it highest in the Seattle sky at midnight?)



The RA of stars that are highest in the sky at midnight!

12 in March

18 in June

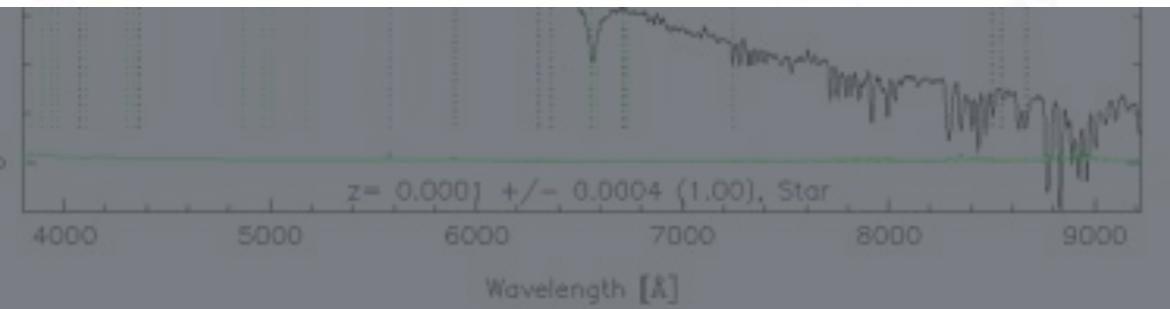
6 in September

6 in December

# Last time...

## Observations

We typically classify stars by their **spectral class**.

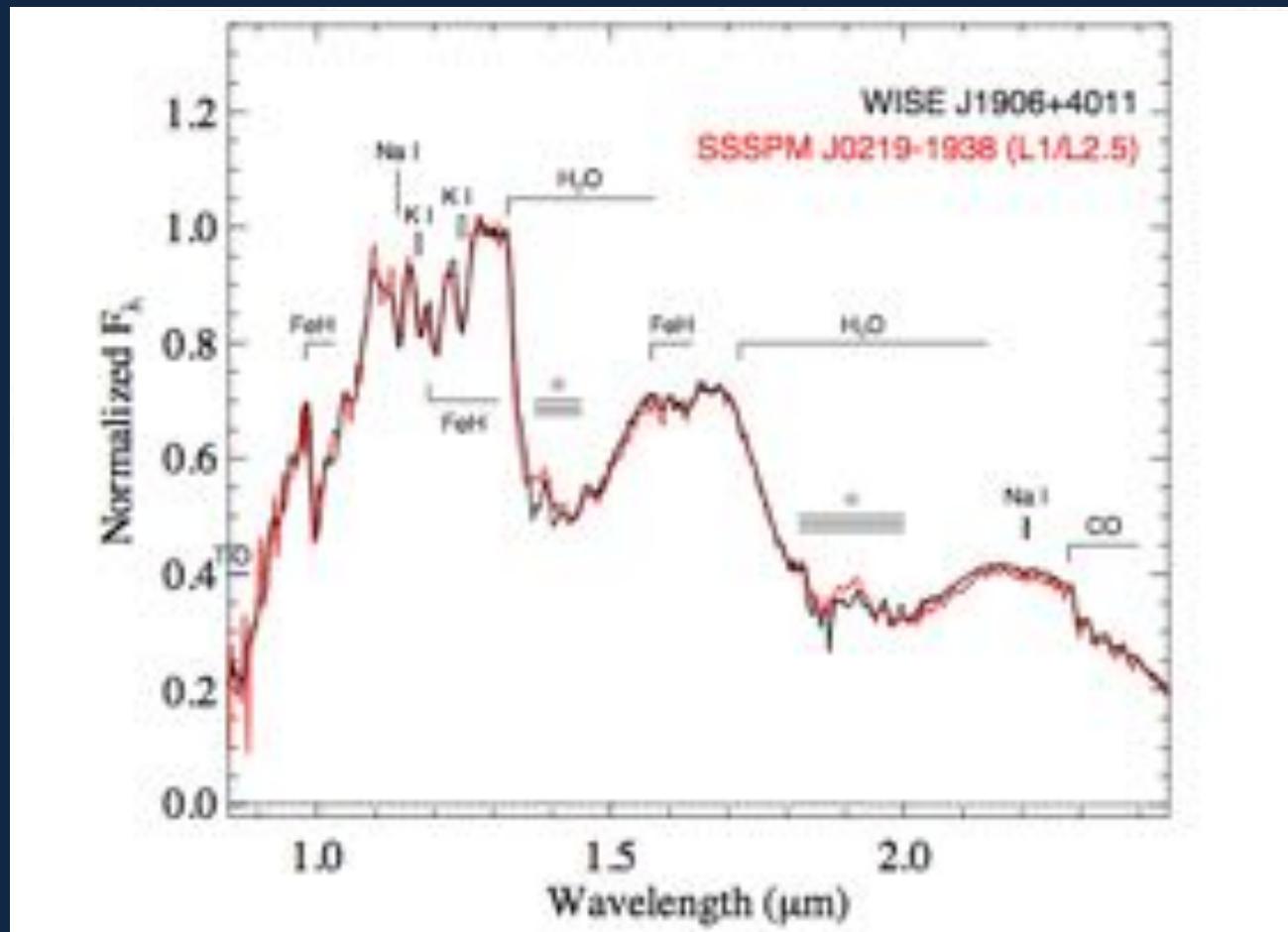


# Spectroscopy and Stars

## Observations

We typically classify stars by their **spectral class**.

O      B      A      F      G      K      M



WD

L, T, and Y  
dwarfs

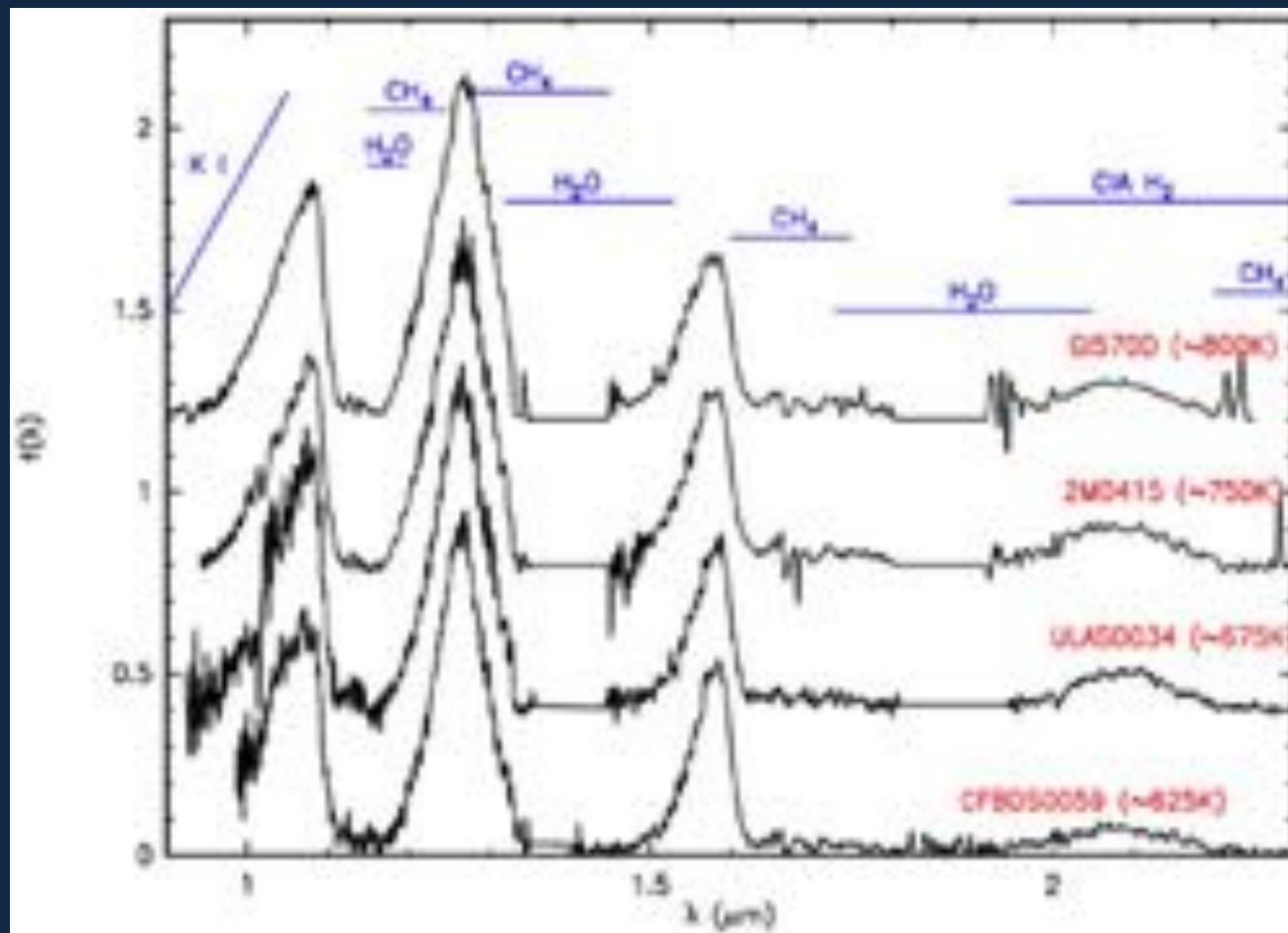
(1400-2100 K)

# Spectroscopy and Stars

## Observations

We typically classify stars by their **spectral class**.

O      B      A      F      G      K      M



WD

L, T, and Y  
dwarfs

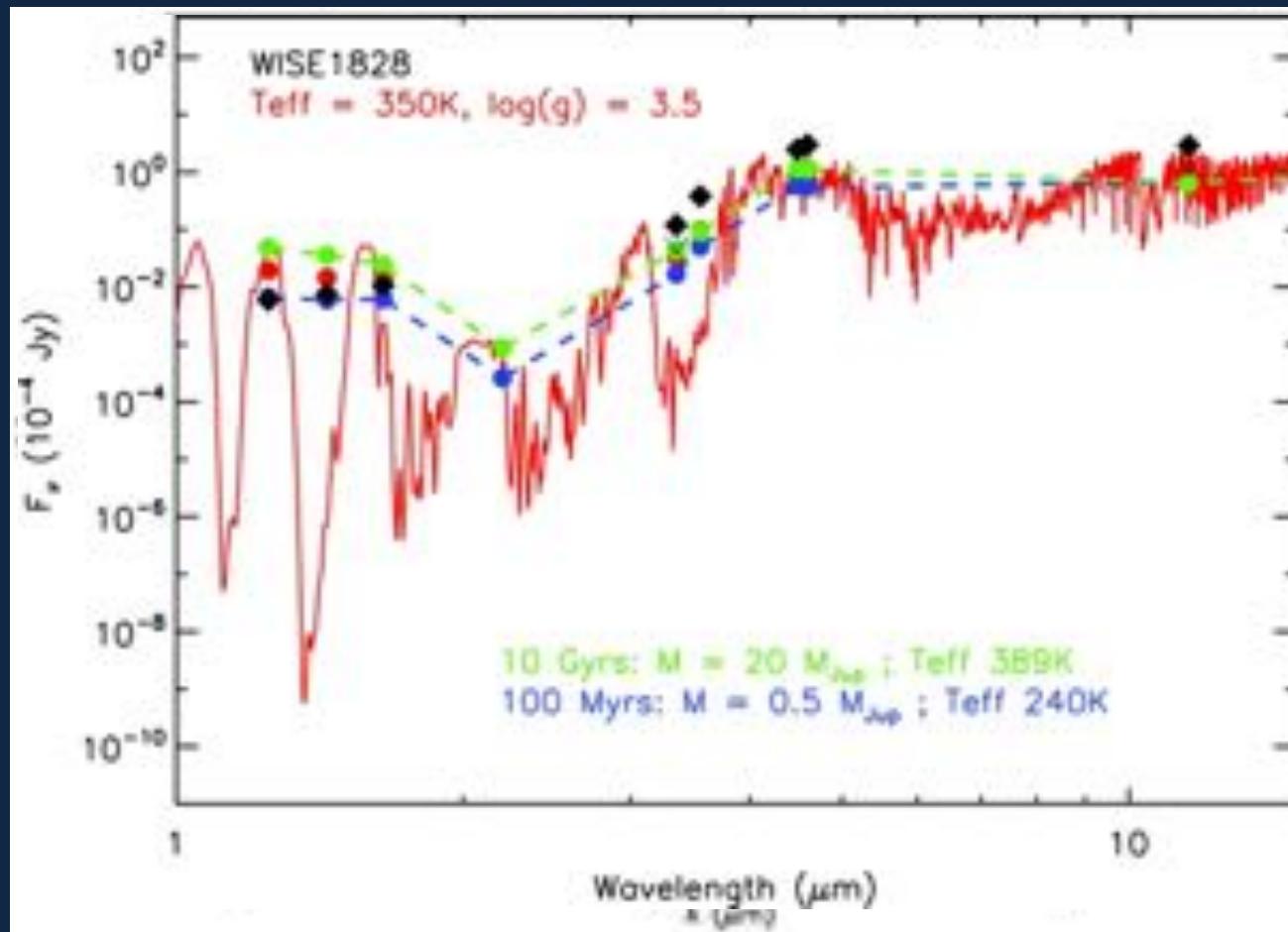
(600 - 1400 K)

# Spectroscopy and Stars

## Observations

We typically classify stars by their **spectral class**.

O      B      A      F      G      K      M



WD

L, T, and Y  
dwarfs

(<600K?)

# Spectra

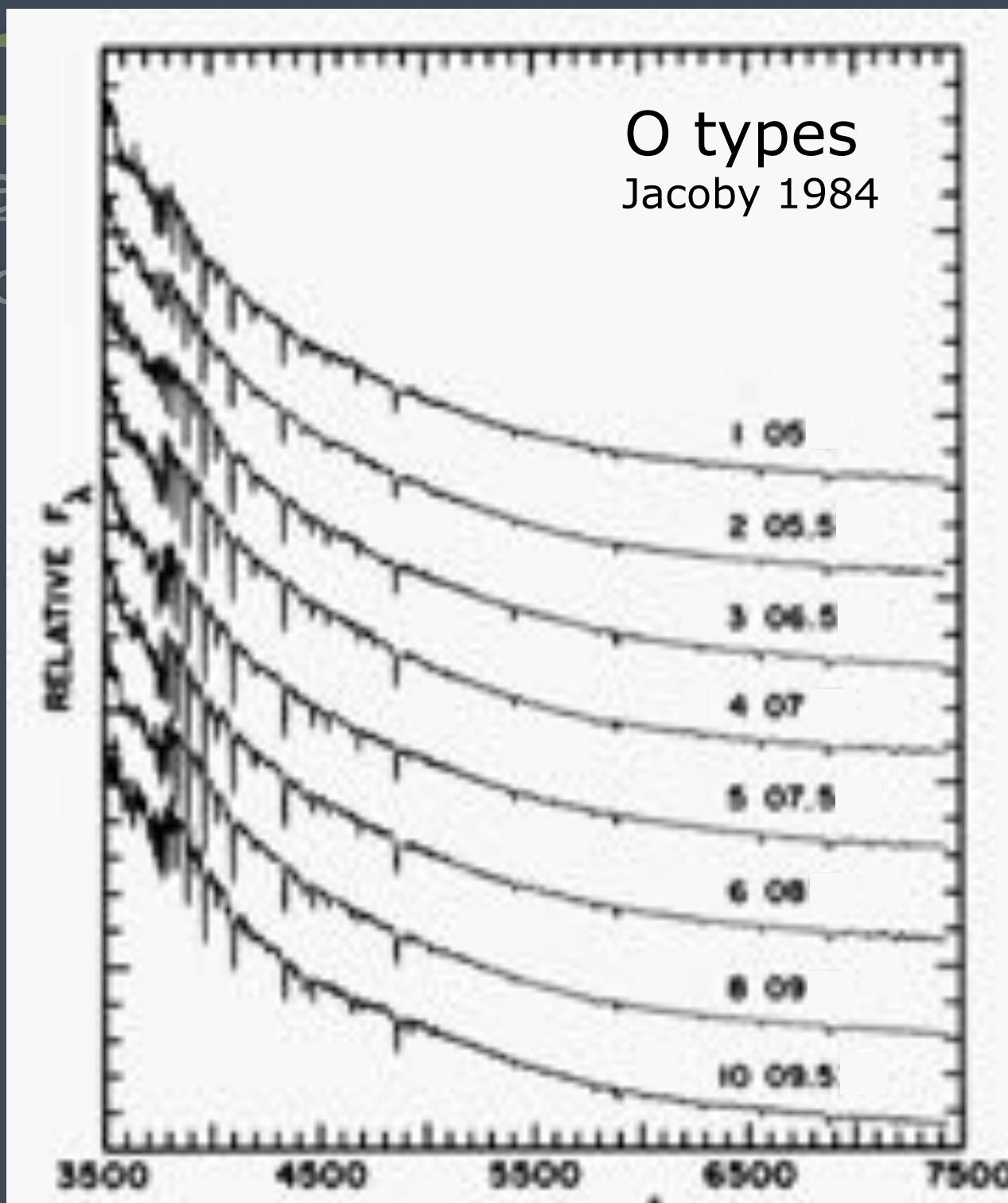
## Observations

We typically

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pectral class.

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# Spectro

## Observat

We typica

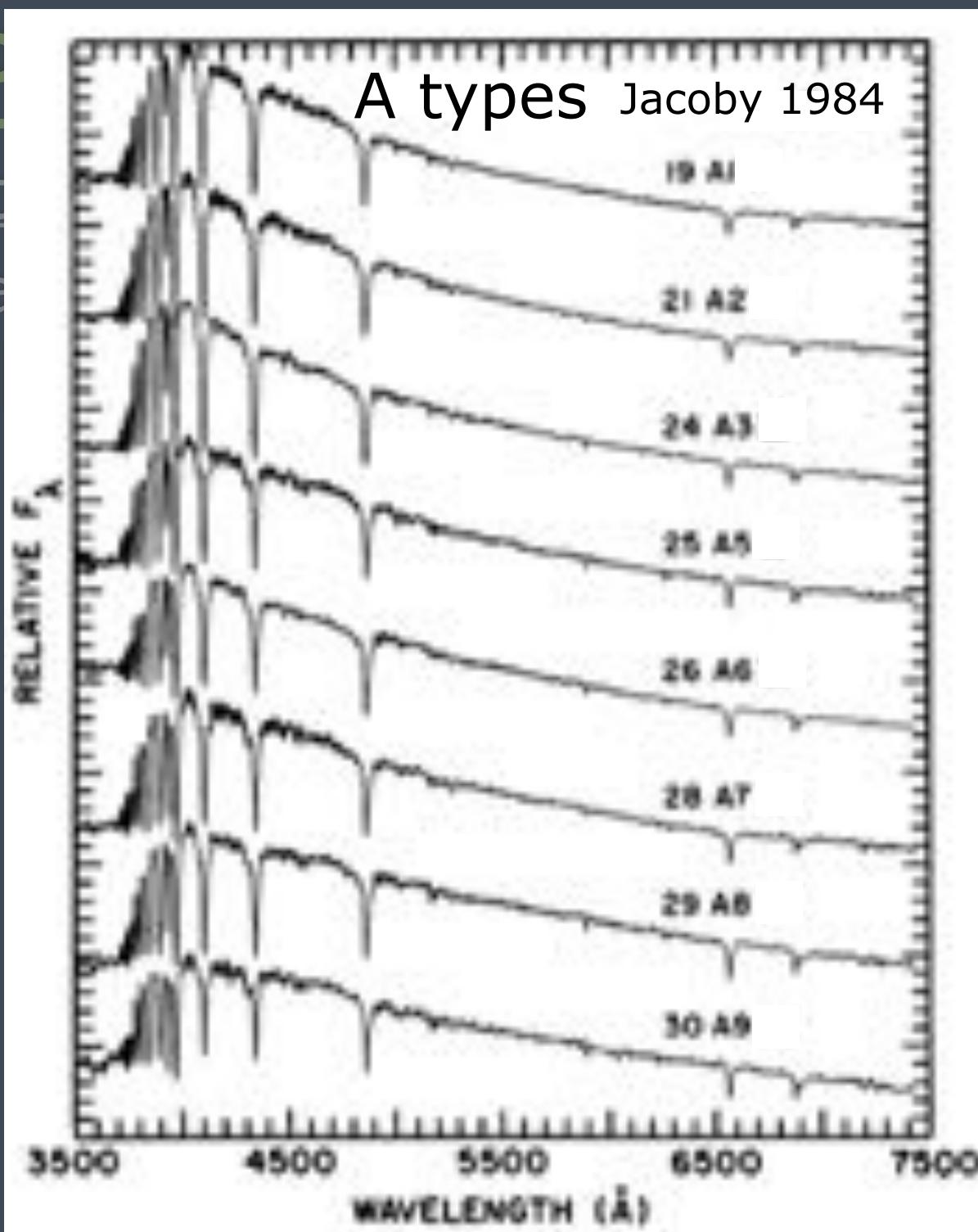
O

h

ral class.

M

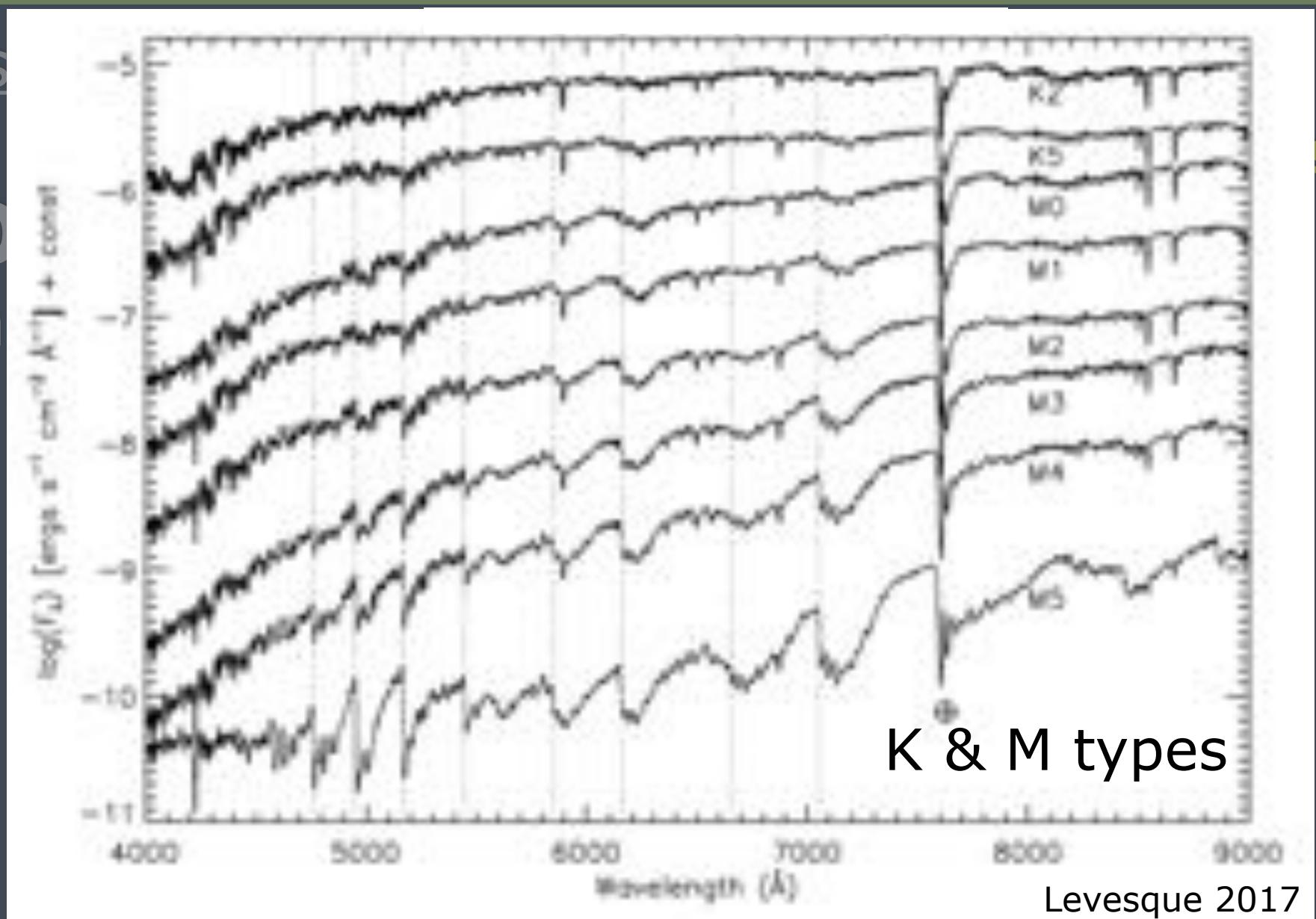
e



# Spectroscopy and Stars

Obs  
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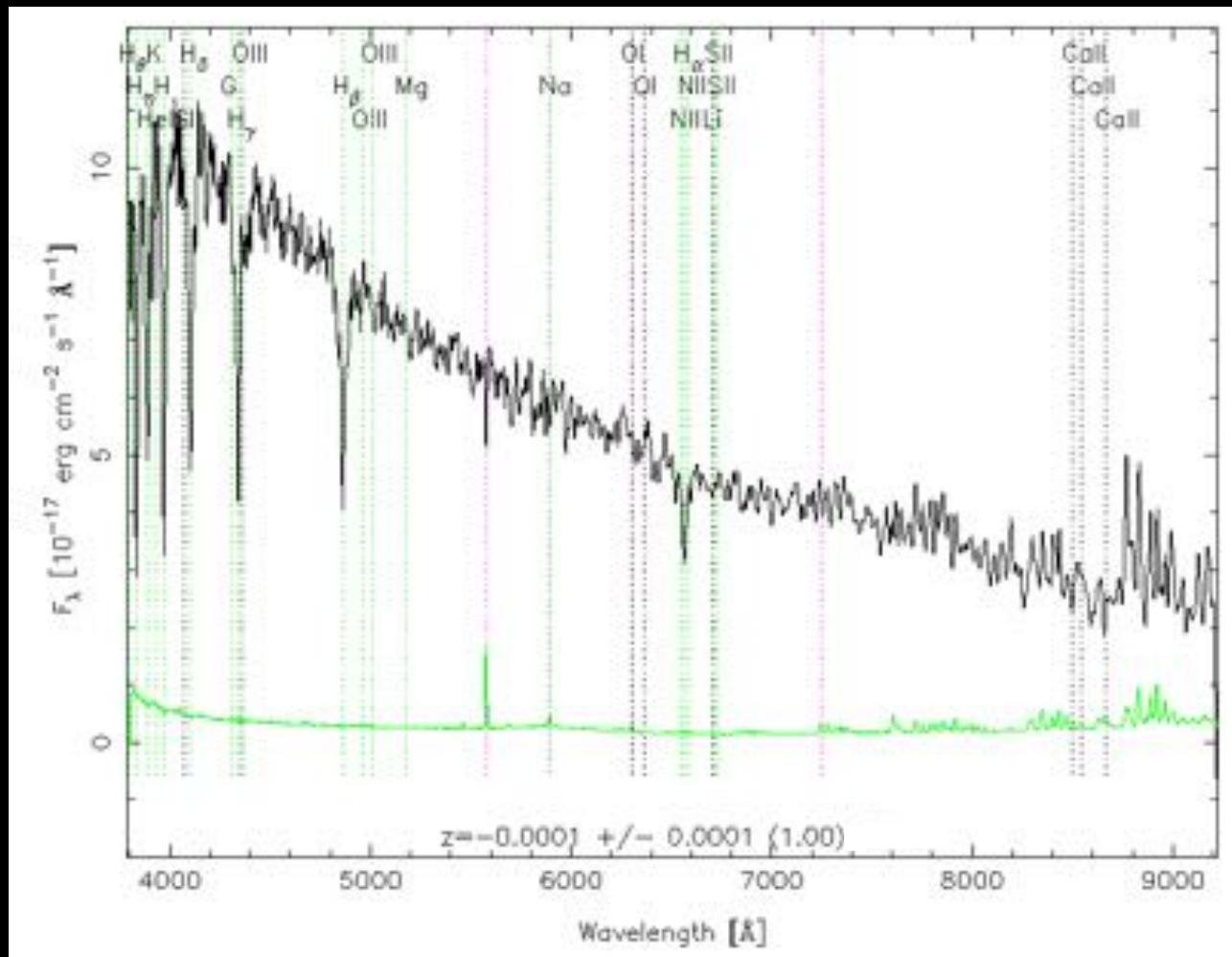


# Spectroscopy and Stars

## QUICK QUESTION(S)

Identify the spectral type:

- A) A
- B) B
- C) G
- D) WD

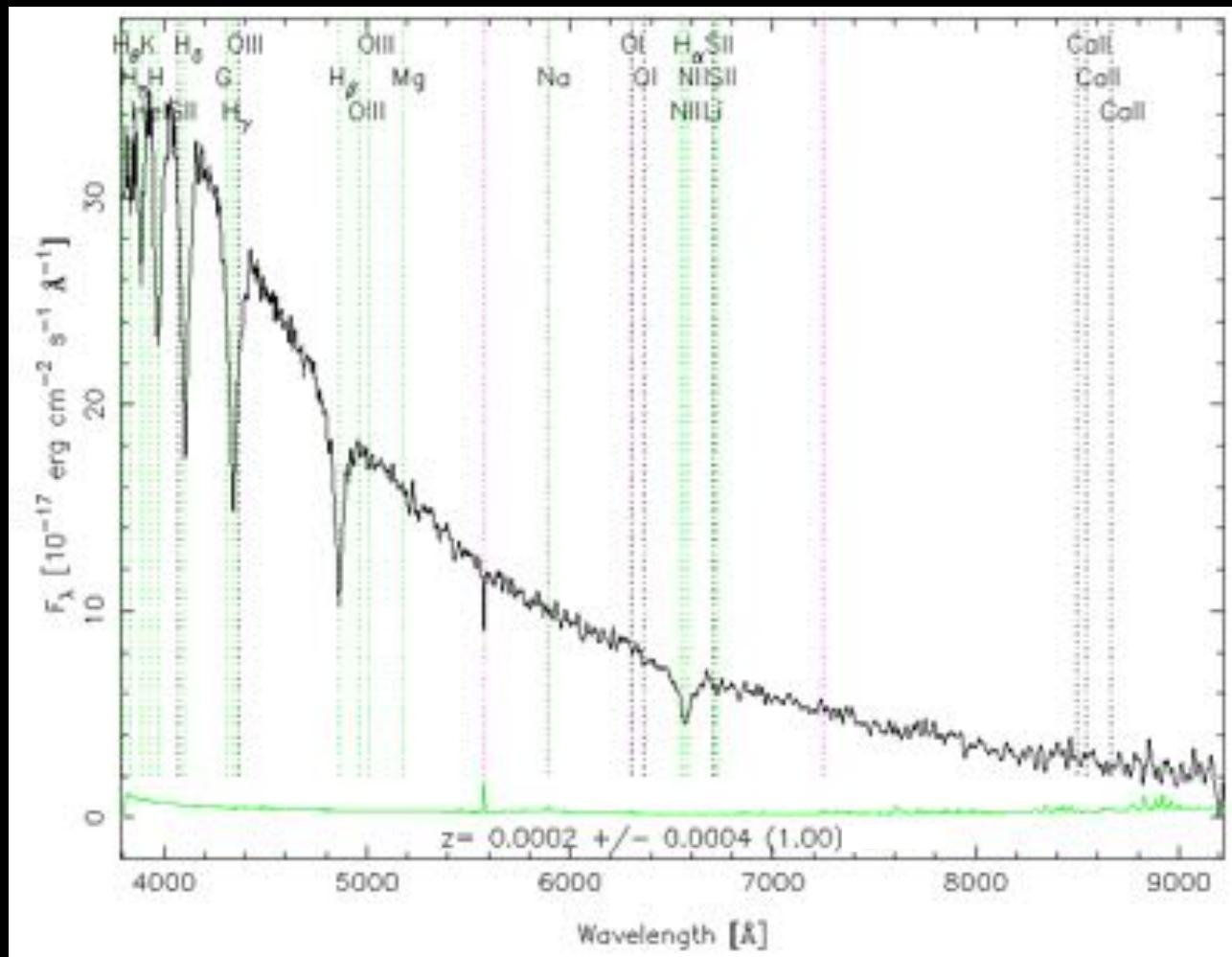


# Spectroscopy and Stars

## QUICK QUESTION(S)

Identify the spectral type:

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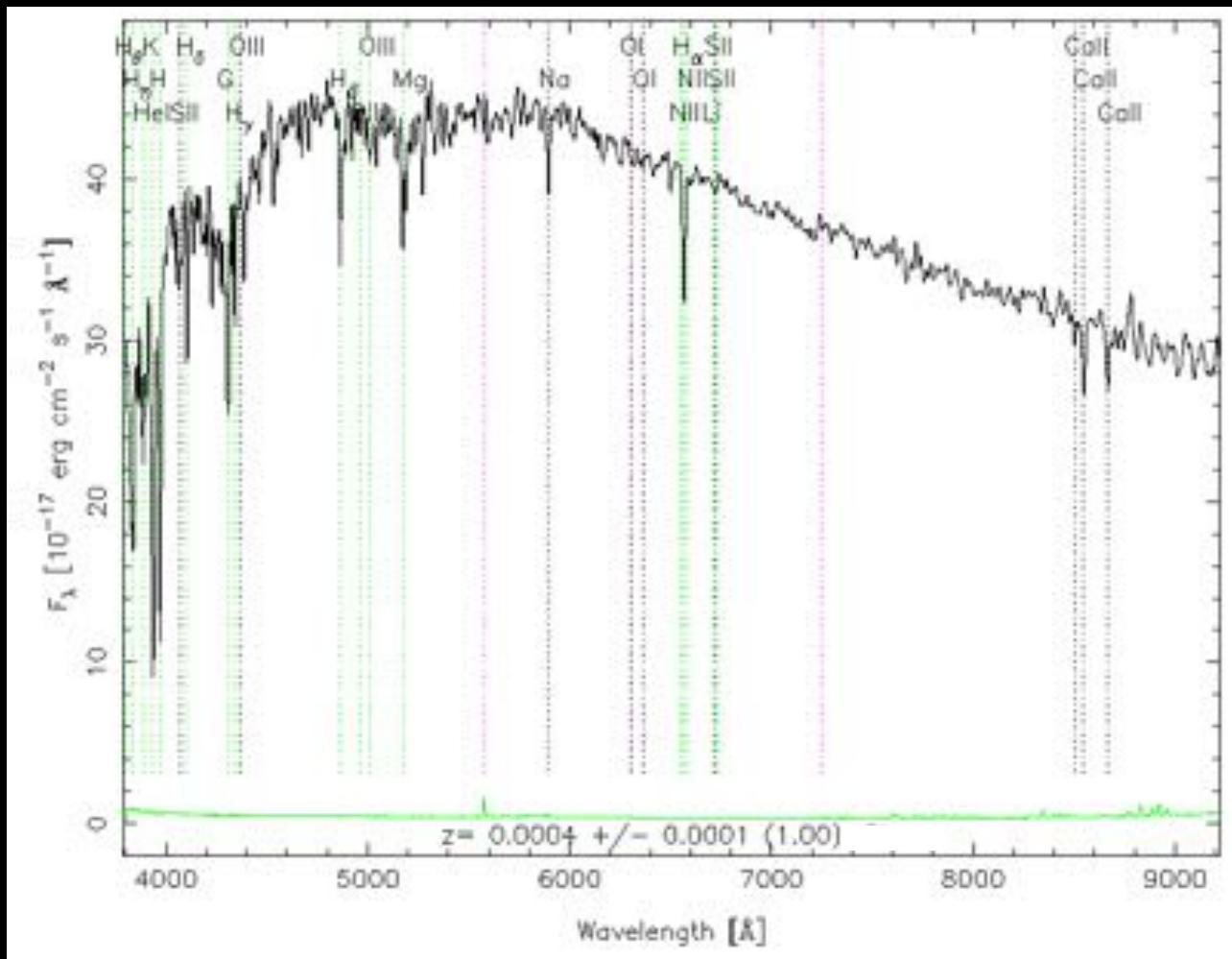


# Spectroscopy and Stars

## QUICK QUESTION(S)

Identify the spectral type:

- A) A
- B) B
- C) G
- D) WD

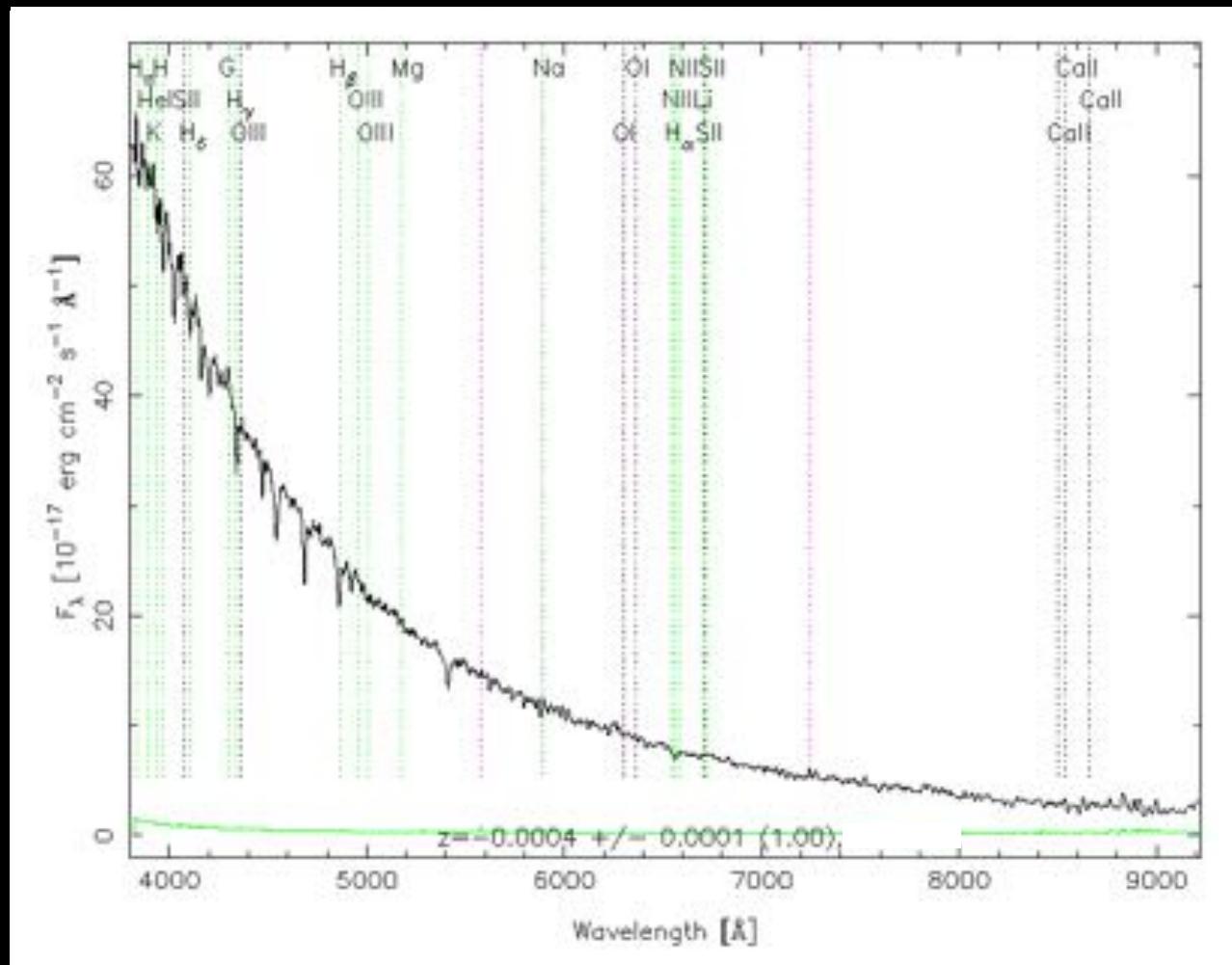


# Spectroscopy and Stars

## QUICK QUESTION(S)

Identify the spectral type:

- A) binary
- B) M
- C) other
- D) O

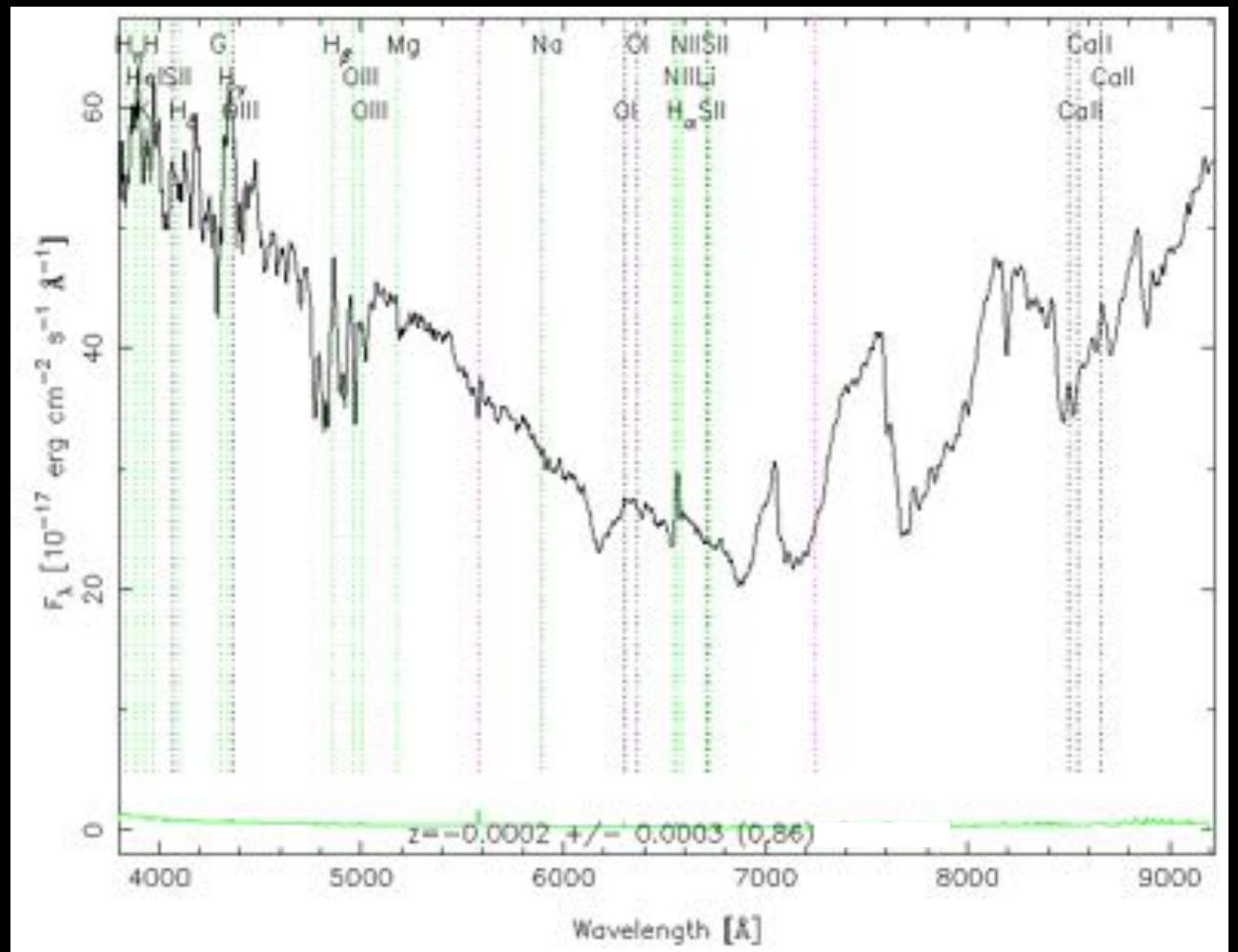


# Spectroscopy and Stars

# QUICK QUESTION(S)

# Identify the spectral type:

- A) binary?
  - B) M
  - C) other
  - D) O



# Properties of Stars - Distance

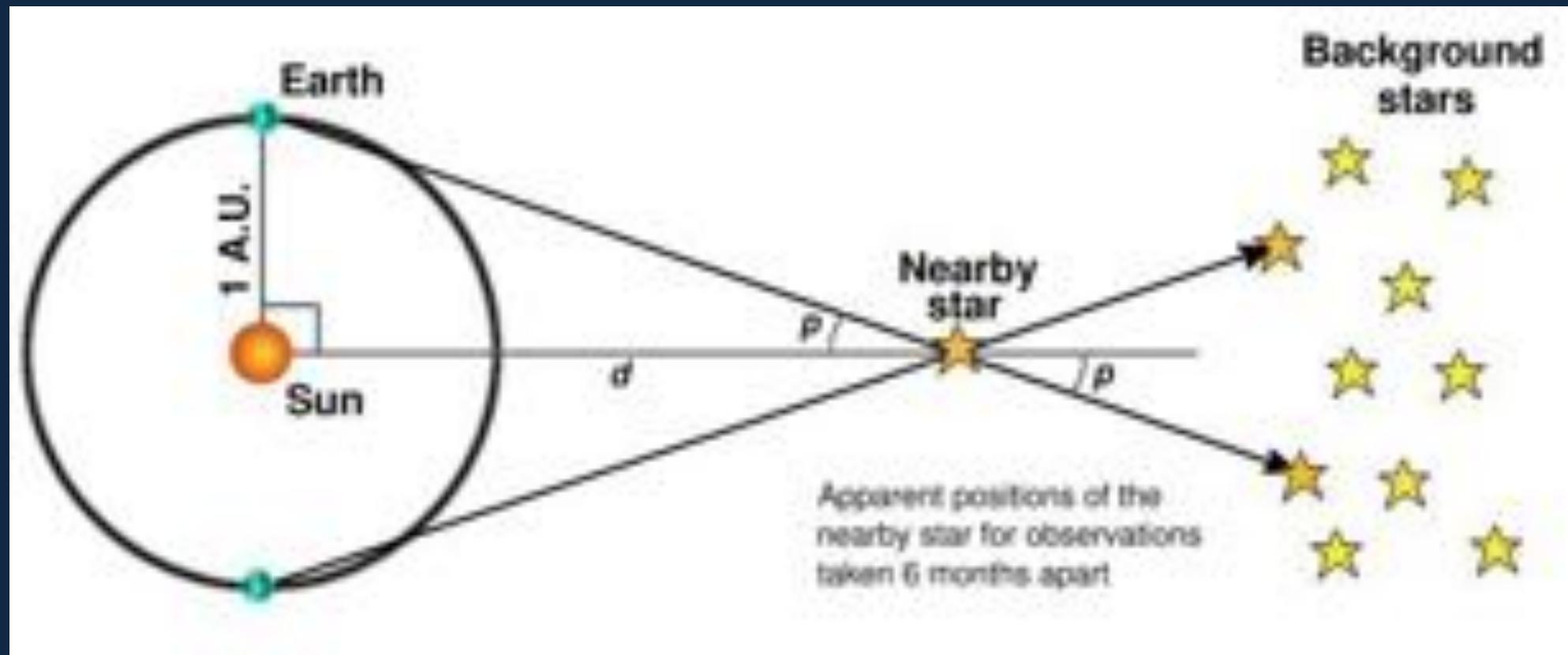
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- 1) Distance
- 2) Velocity
- 3) Brightness
- 4) Temperature
- 5) Mass
- 6) Radius

# Properties of Stars - Distance

For nearby stars we can measure their distance using **parallax**.

$$d = \frac{1 \text{ AU}}{\tan(p)} \approx \frac{1}{p} \text{ AU} \rightarrow \frac{206265}{p''} \text{ AU} \text{ parsec} \rightarrow d = \frac{1}{p''} \text{ pc}$$



# Properties of Stars - Distance

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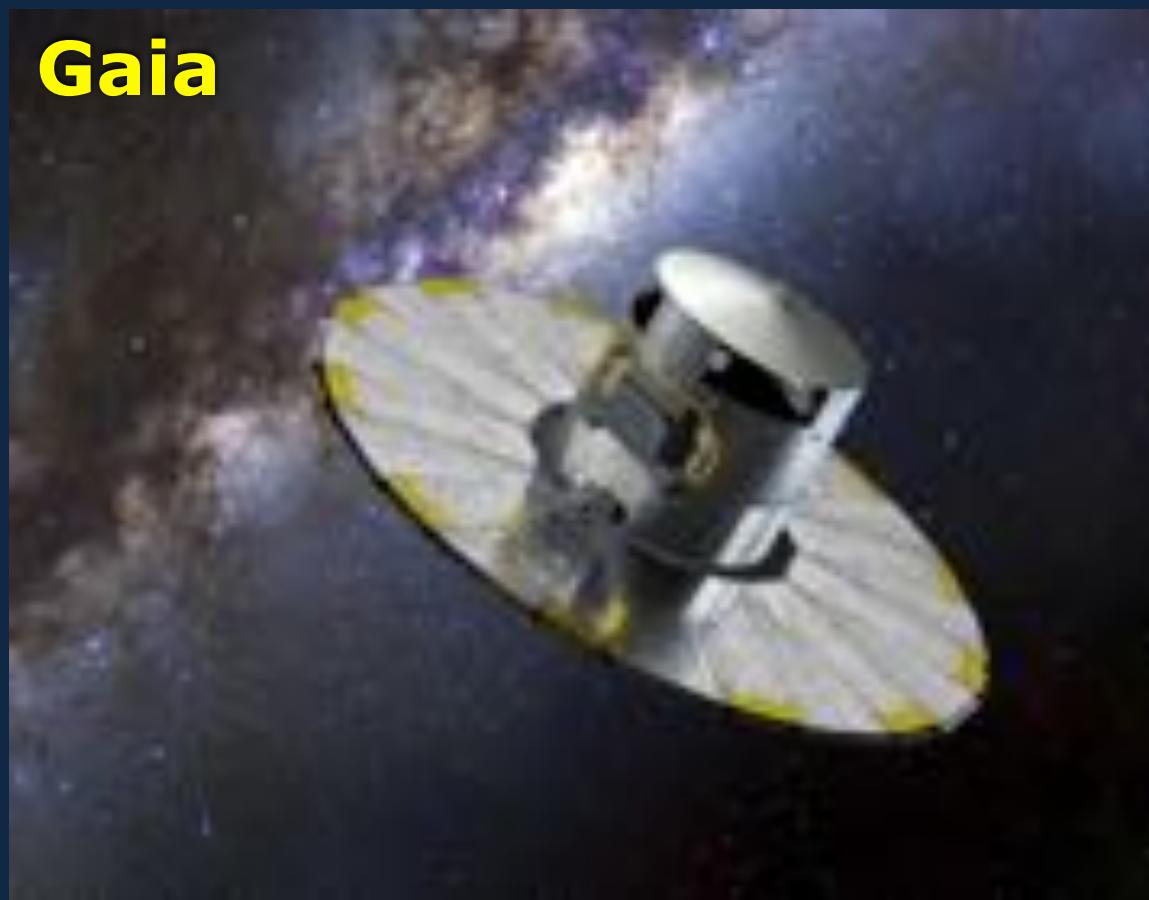
For nearby stars we can measure their distance using **parallax**.

Current limits of parallax:

ground limit  $\sim 0.01''$   
( $d \sim 100\text{pc}$ )

HST limit  $\sim 0.001''$   
( $d \sim 1000\text{pc}$ )

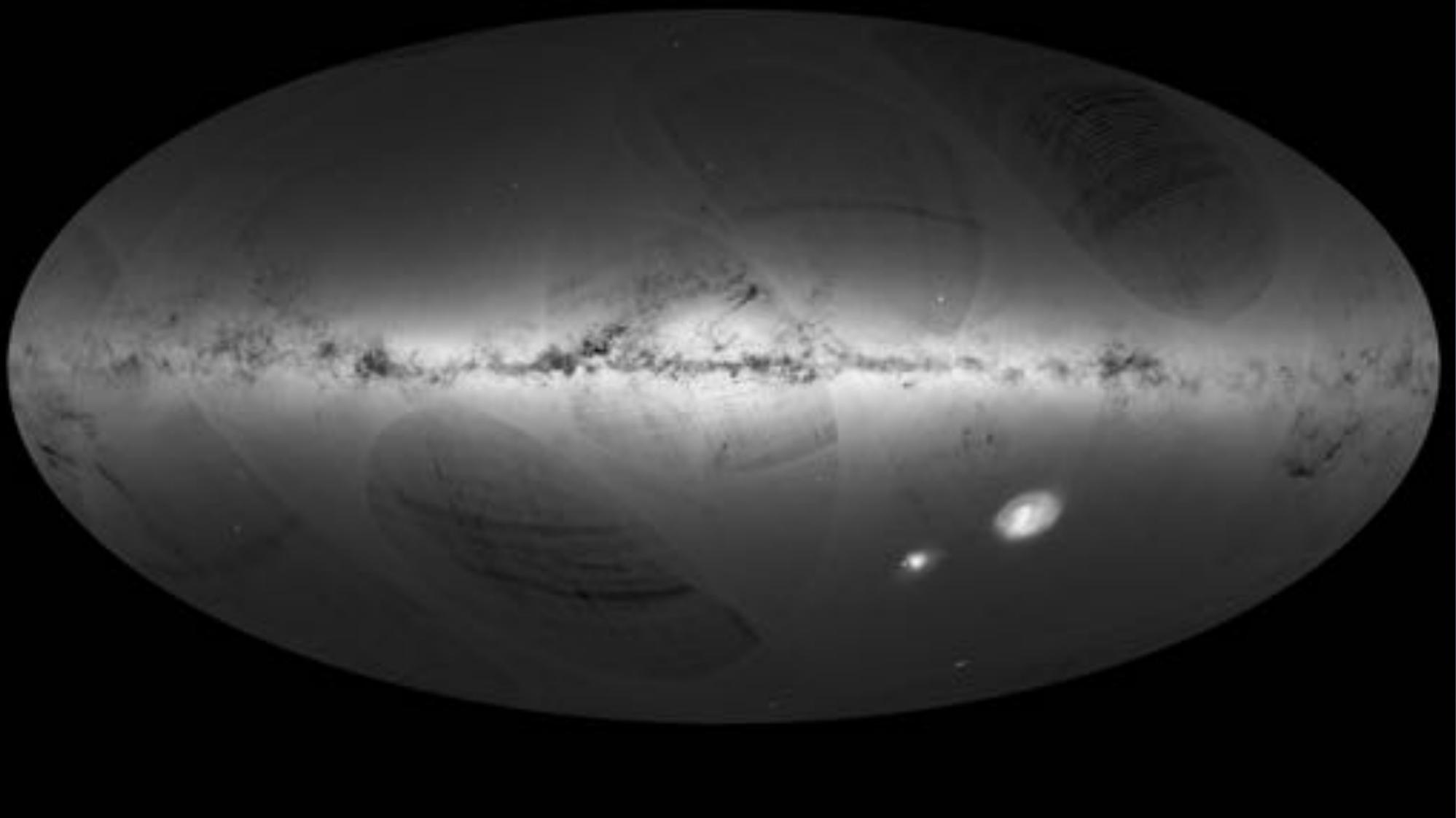
Gaia  $\sim 0.00020''$   
( $d \sim 5000\text{pc}!$ )



# Properties of Stars - Distance

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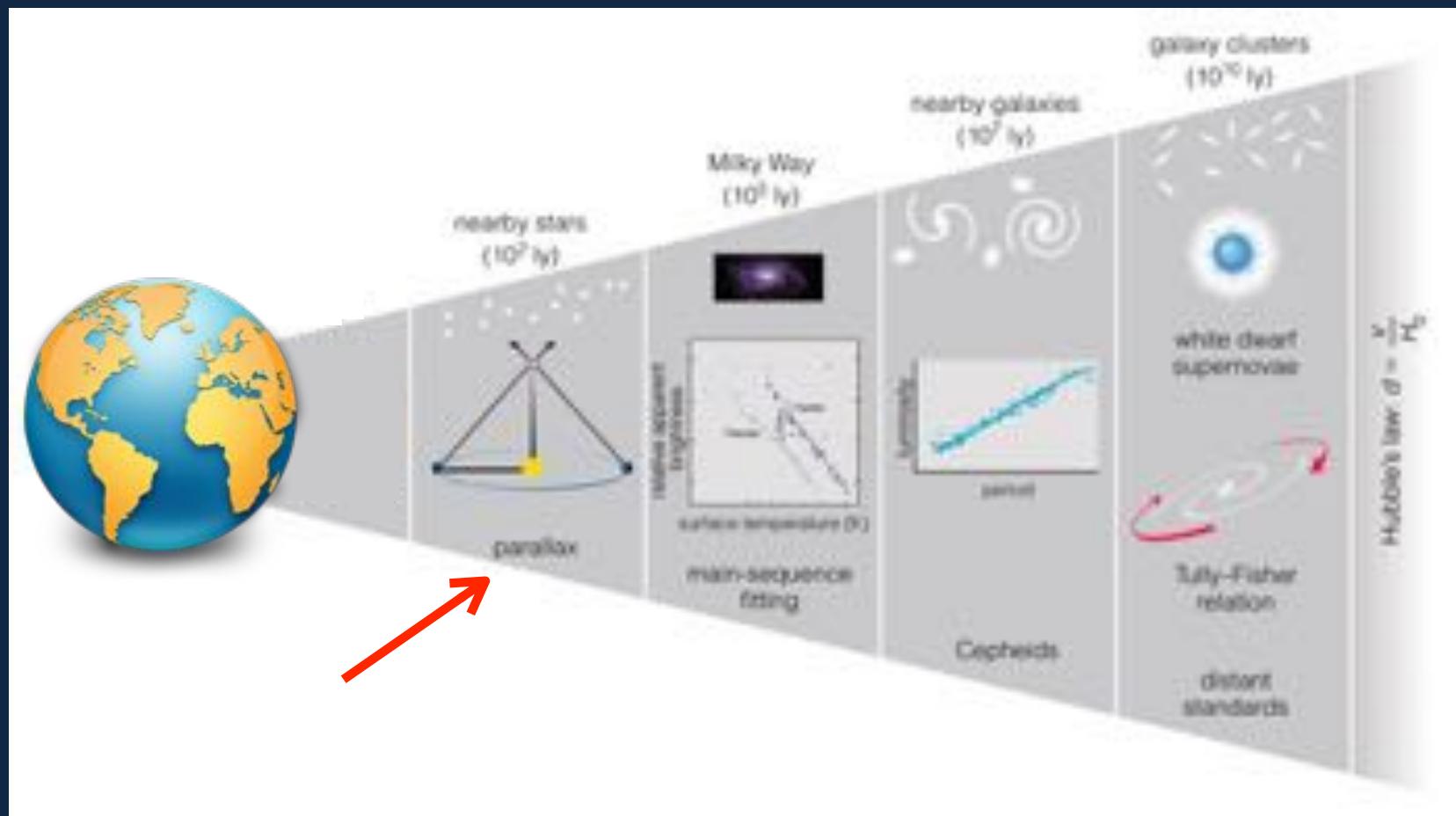
**Gaia's first sky map**



# Properties of Stars - Distance

For nearby stars we can measure their distance using parallax.

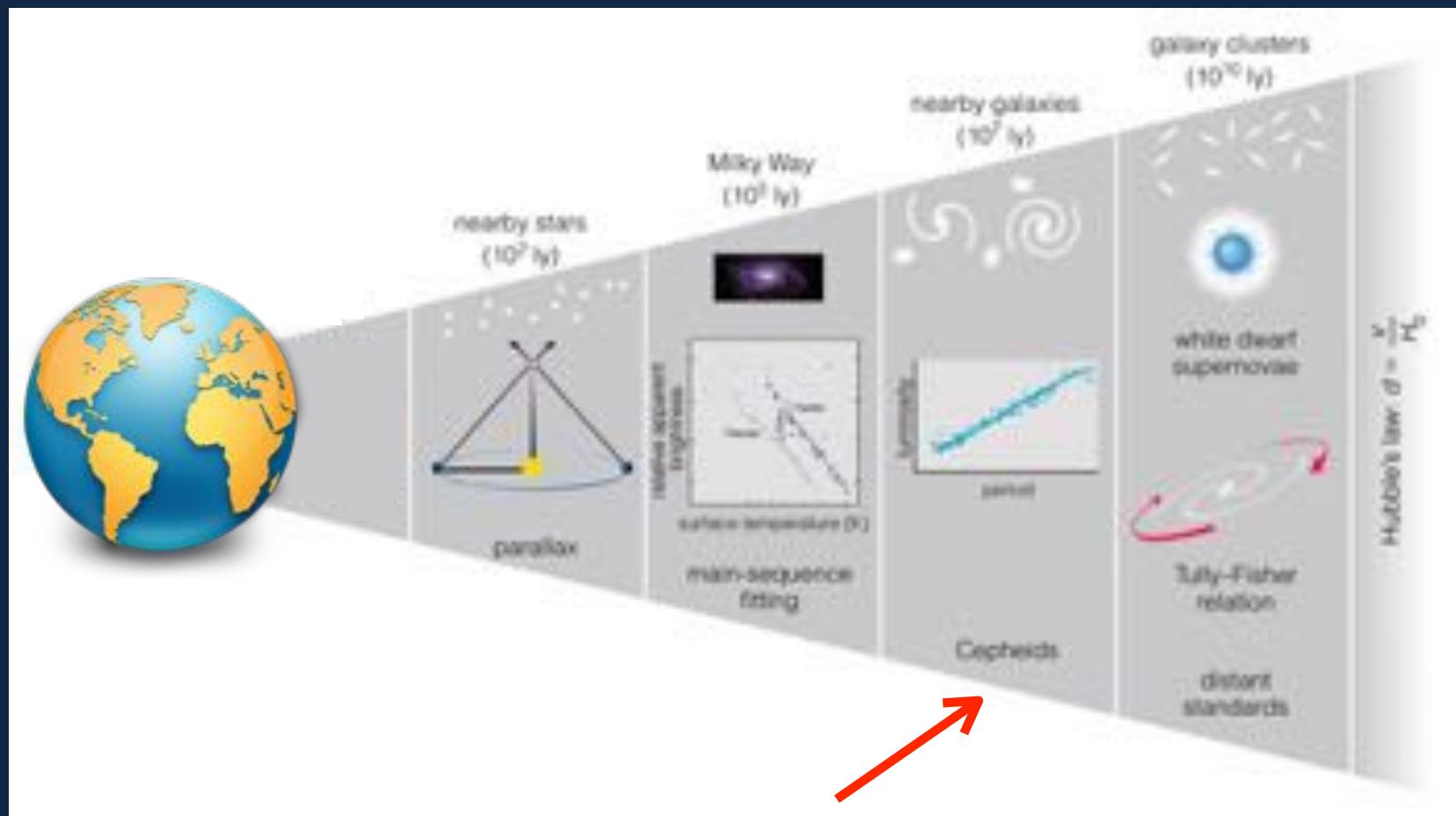
First “rung” of the **cosmic distance ladder**.



# Properties of Stars - Distance

For nearby stars we can measure their distance using parallax.

First “rung” of the **cosmic distance ladder**.



# Properties of Stars - Distance

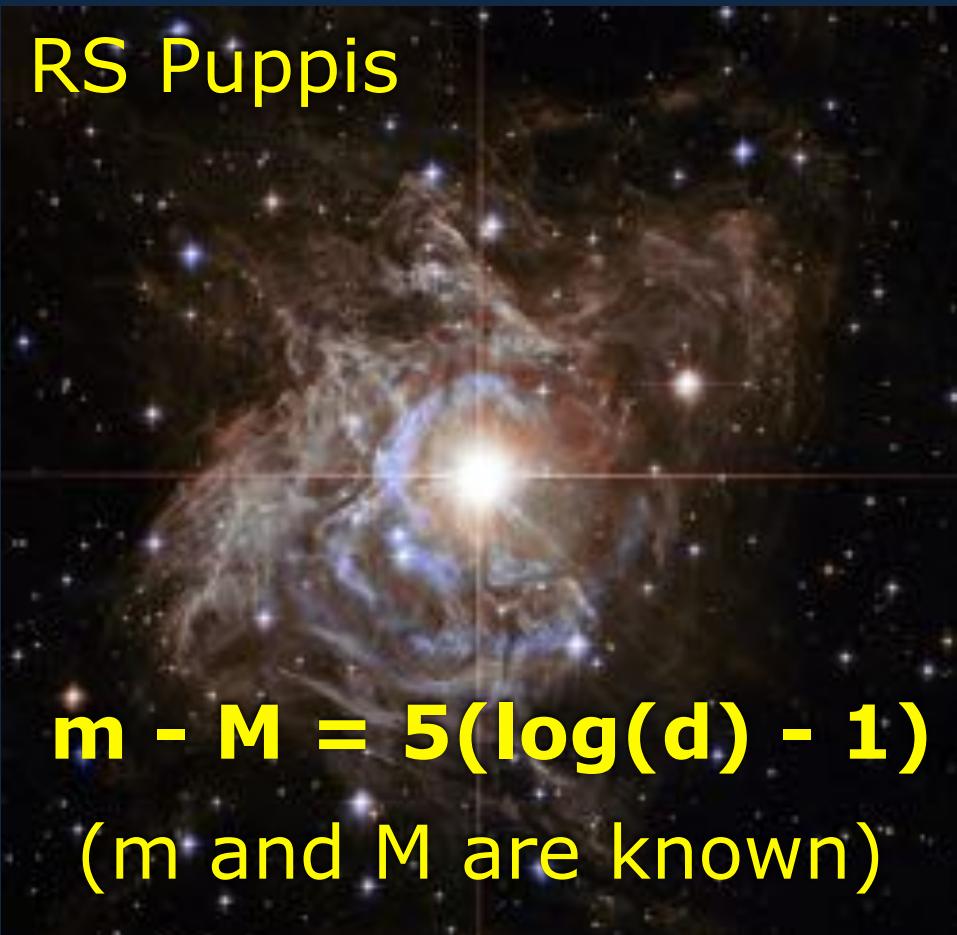
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## Standard candles

The most famous standard candles are the **Cepheid variables**.

In 1908 Henrietta Swan Leavitt discovered a relation between their luminosity and variability.

In the 1920's Edwin Hubble used Cepheids to determine the distance to M31 and develop Hubble's Law.



RS Puppis

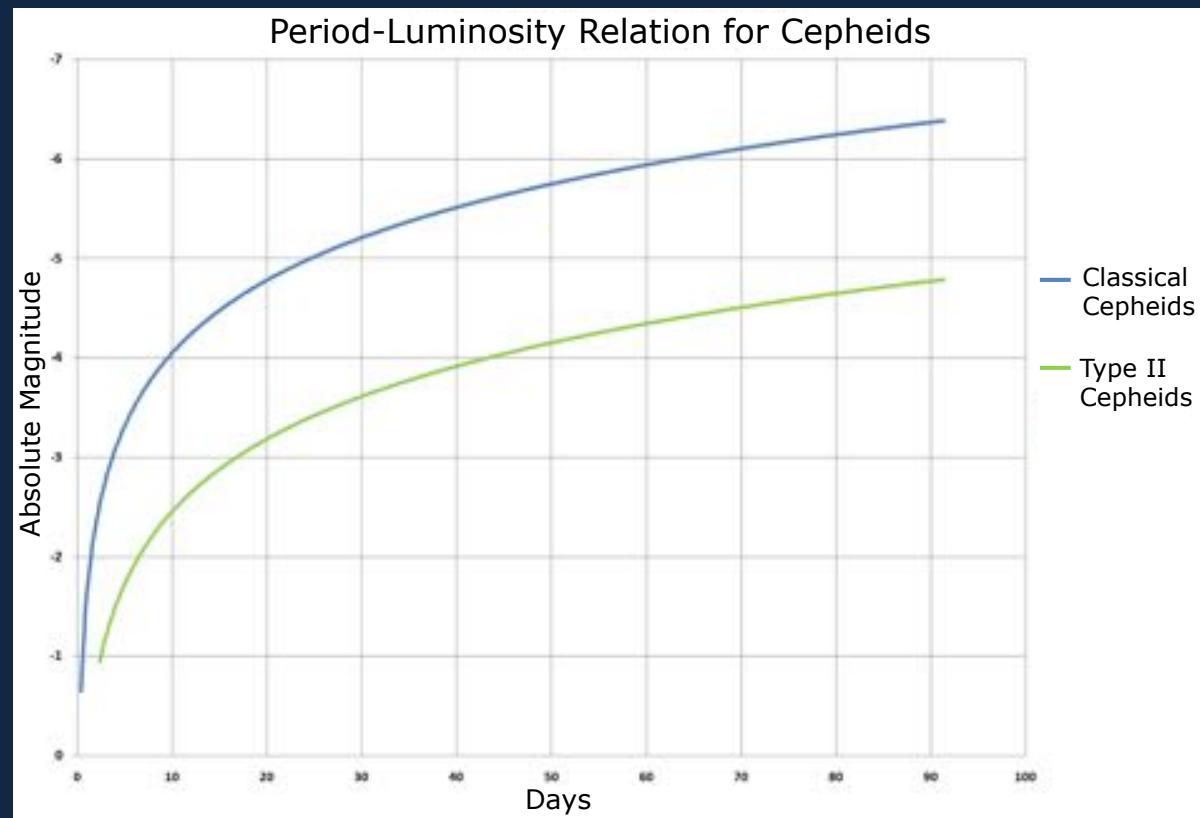
$$m - M = 5(\log(d) - 1)$$

( $m$  and  $M$  are known)

# Properties of Stars - Distance

## Standard candles

The most famous standard candles are the **Cepheid variables**.



In the 1950's Walter Baade realized Cepheids actually split into 2 different types; this quadrupled the assumed distance to M31.

# Properties of Stars - Velocity

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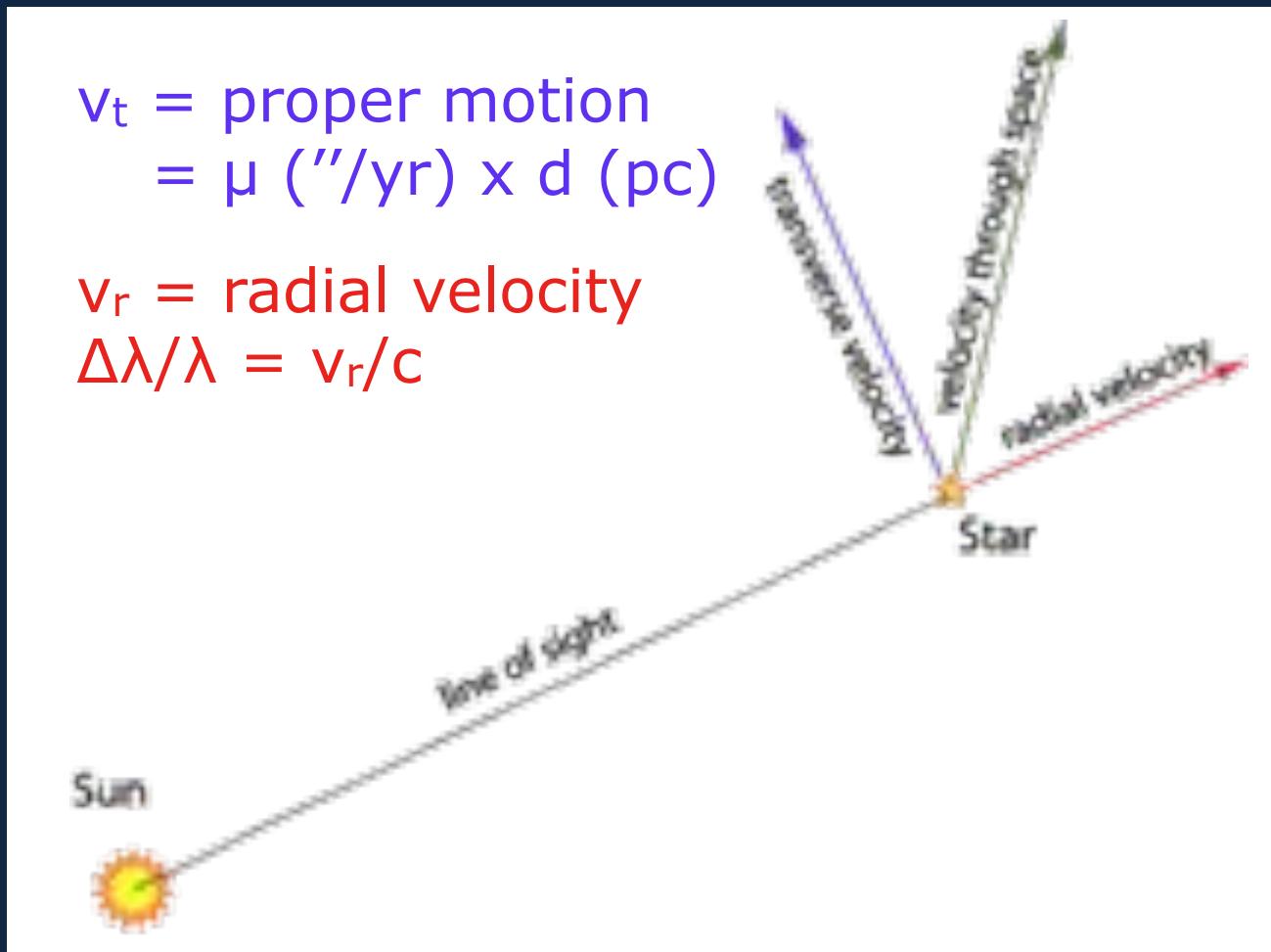
- 1) Distance - parallax, Cepheids
- 2) Velocity
- 3) Brightness
- 4) Temperature
- 5) Mass
- 6) Radius

# Properties of Stars - Velocity

Determining a star's velocity through space can be done by combining observable components...

$$v_t = \text{proper motion} \\ = \mu (\text{''/yr}) \times d (\text{pc})$$

$$v_r = \text{radial velocity} \\ \Delta\lambda/\lambda = v_r/c$$



# Properties of Stars - Velocity

## QUICK QUESTION

You're observing Star Foo, which has a proper motion of 4 km/s and a radial velocity of 3 km/s. Its total motion through space is therefore:

A) 3.5 km/s

B) 5 km/s

C) 10 km/s

D) 25 km/s

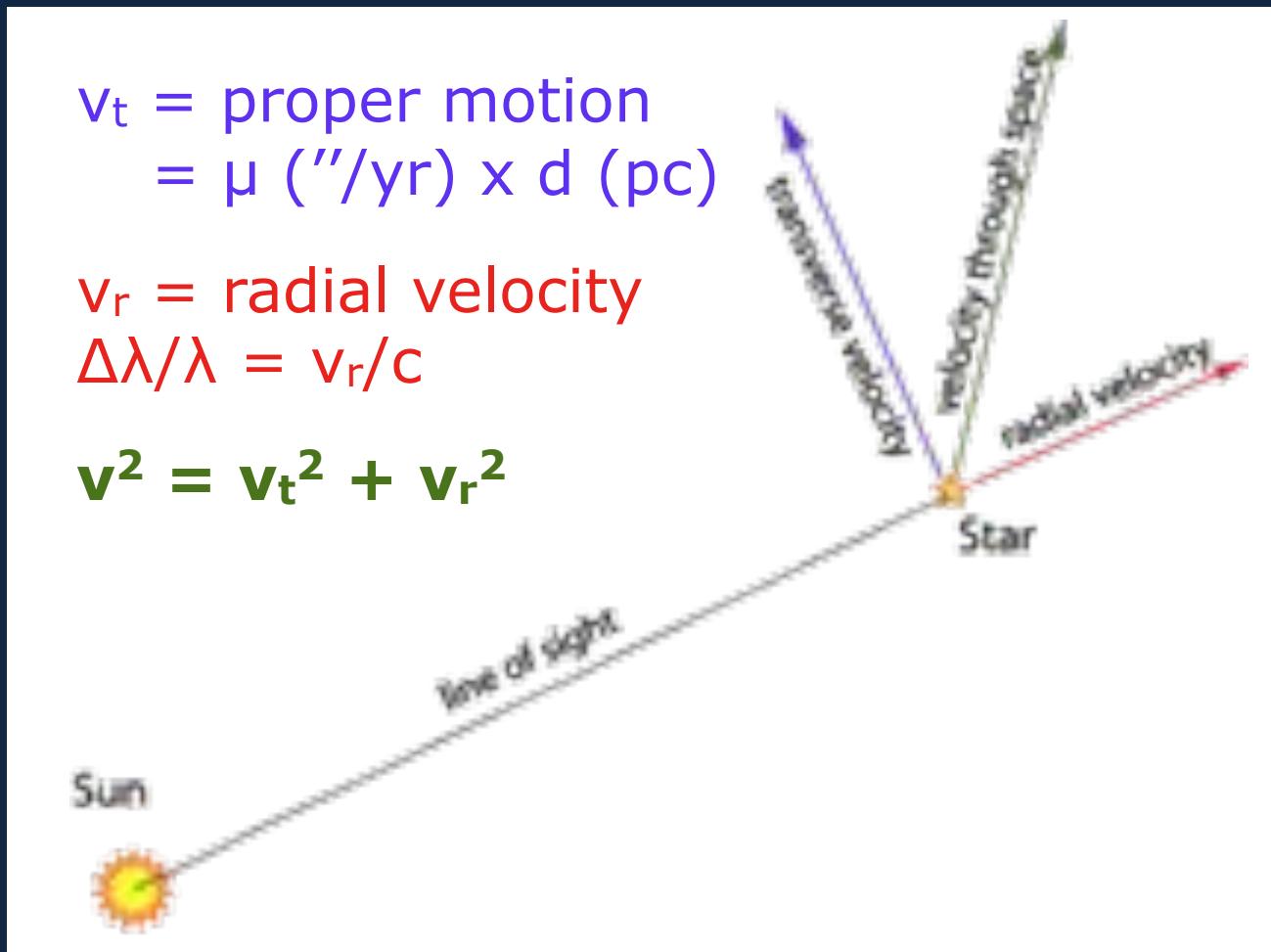
# Properties of Stars - Velocity

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$$v^2 = v_t^2 + v_r^2$$

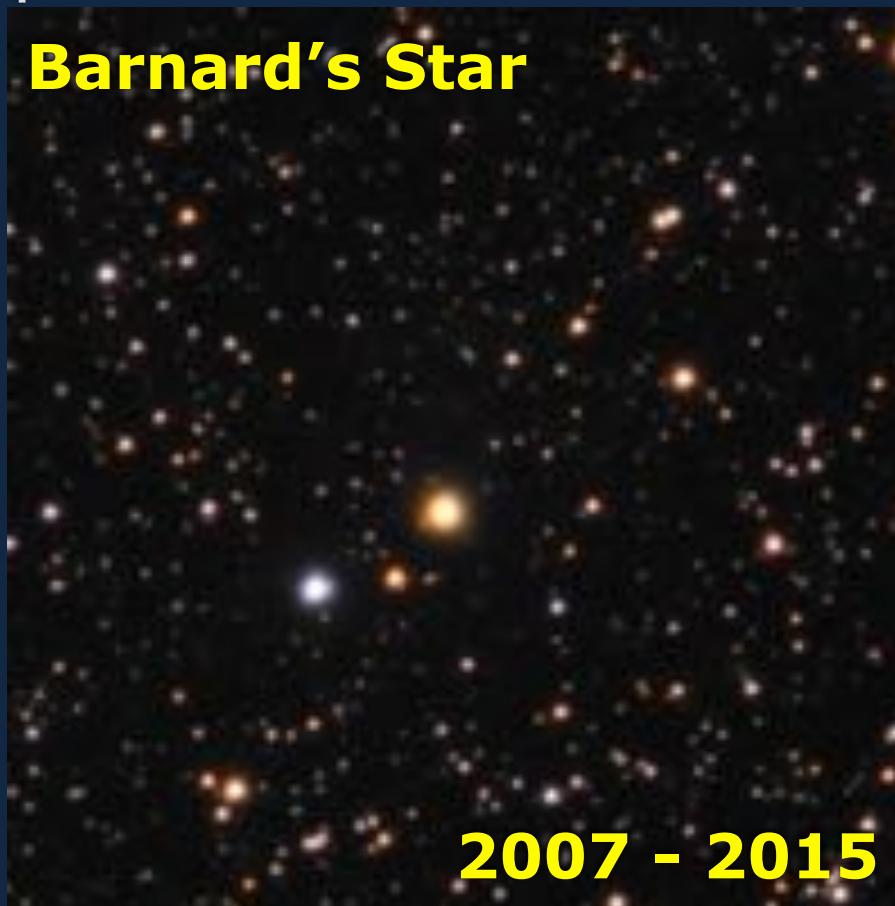


# Properties of Stars - Velocity

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Determining a star's velocity through space can be done by combining observable components...

What we see as the star's motion through the sky,  $\mu$ , actually depends on distance and direction.



# Properties of Stars - Brightness

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- 1) Distance - parallax, Cepheids
- 2) Velocity - proper motion, radial velocity
- 3) **Brightness**
- 4) Temperature
- 5) Mass
- 6) Radius

# Properties of Stars - Brightness

---

We express stars' brightness in magnitudes.

**apparent mag,  $m_v$ :** brightness from Earth

$$m = -2.5\log(\text{flux}) + \text{const}$$

$$m_2 - m_1 = -2.5\log(f_2/f_1)$$

**absolute mag,  $M_v$ :** brightness from 10 pc

$$m-M = 5(\log(d) - 1) \quad (\text{d in parsecs})$$

(distance modulus)

# Properties of Stars - Brightness

---

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**absolute mag, M<sub>V</sub>:** brightness from 10 pc

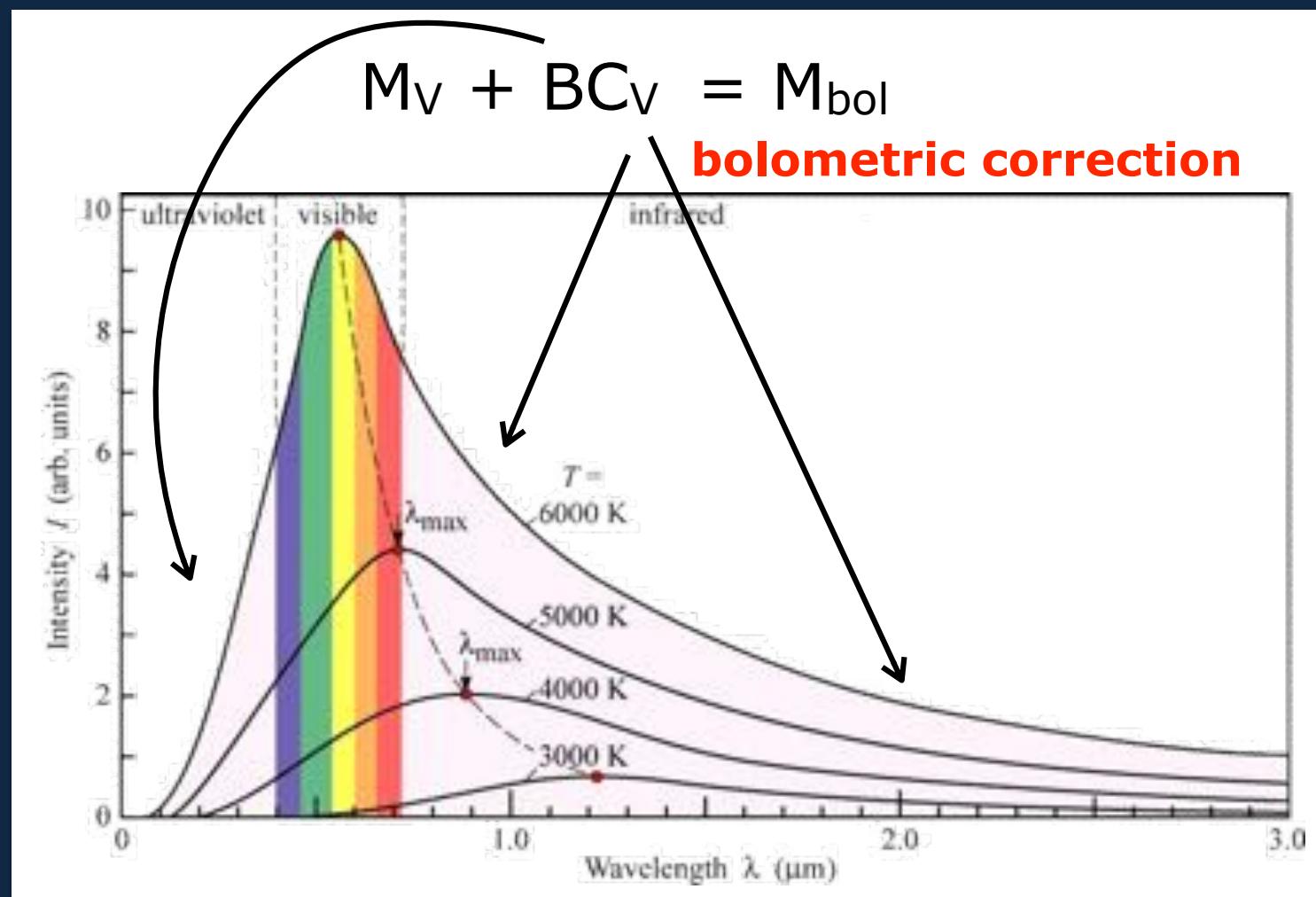
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(distance modulus)

# Properties of Stars - Brightness

We express stars' brightness in magnitudes.

$M_{\text{all wavelengths}}$  = “bolometric” magnitude,  $M_{\text{bol}}$



# Properties of Stars - Brightness

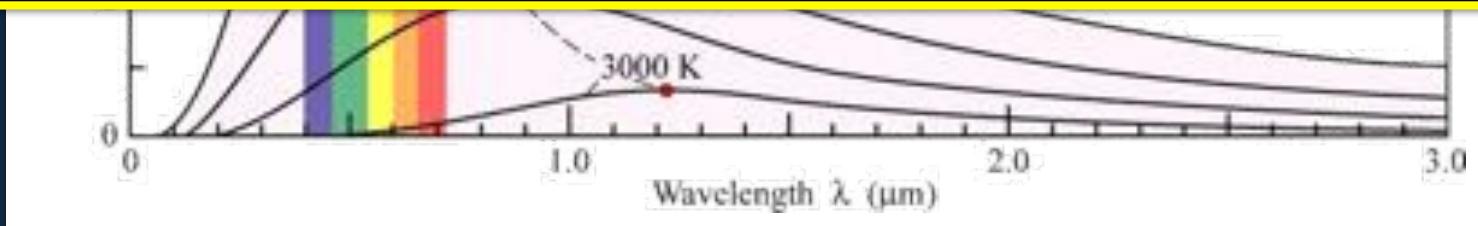
We express stars' brightness in magnitudes.

$M_{\text{bol}}$  = "bolometric" magnitude  $M_b$

## QUICK QUESTION

Which spectral type will have the SMALLEST BC<sub>V</sub>?

- A) A
- B) B
- C) M
- D) G



# Properties of Stars - Brightness

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We express stars' brightness in magnitudes.

**M<sub>all wavelengths</sub>** = “bolometric” magnitude, **M<sub>bol</sub>**

$$M_V + BC_V = M_{bol}$$

$$M_{bol, \text{star}} - M_{bol, \text{sun}} = -2.5 \log(L_{\text{star}}/L_{\text{sun}})$$

$$M_{bol, \text{sun}} \sim 4.74 \text{ mag}$$

$$L_{\text{sun}} \sim 4 \times 10^{33} \text{ ergs/s}$$

# Properties of Stars - Brightness

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$$L = 4\pi R^2 \sigma T^4$$

# Properties of Stars - Brightness

$$L = 4\pi R^2 \sigma T^4$$

## QUICK QUESTION

From the Stefan-Boltzmann relation above, we know that if we hold a star's temperature constant but increase its luminosity, the star:

- A) gets bigger      C) stays the same size
- B) gets smaller      D) explodes

# Properties of Stars - Brightness

---

$$L = 4\pi R^2 \sigma T^4$$

Stars are assigned **luminosity classes** that serve as a rough proxy for size *and mass.*

- ↑      I - supergiants (more luminous)
- more luminous      II - bright giants
- III - giants
- IV - subgiants
- V - dwarfs

Luminosity class gets paired with spectral class to yield a star's spectral type.

**Sun: G2V**

**Betelgeuse: M2I**

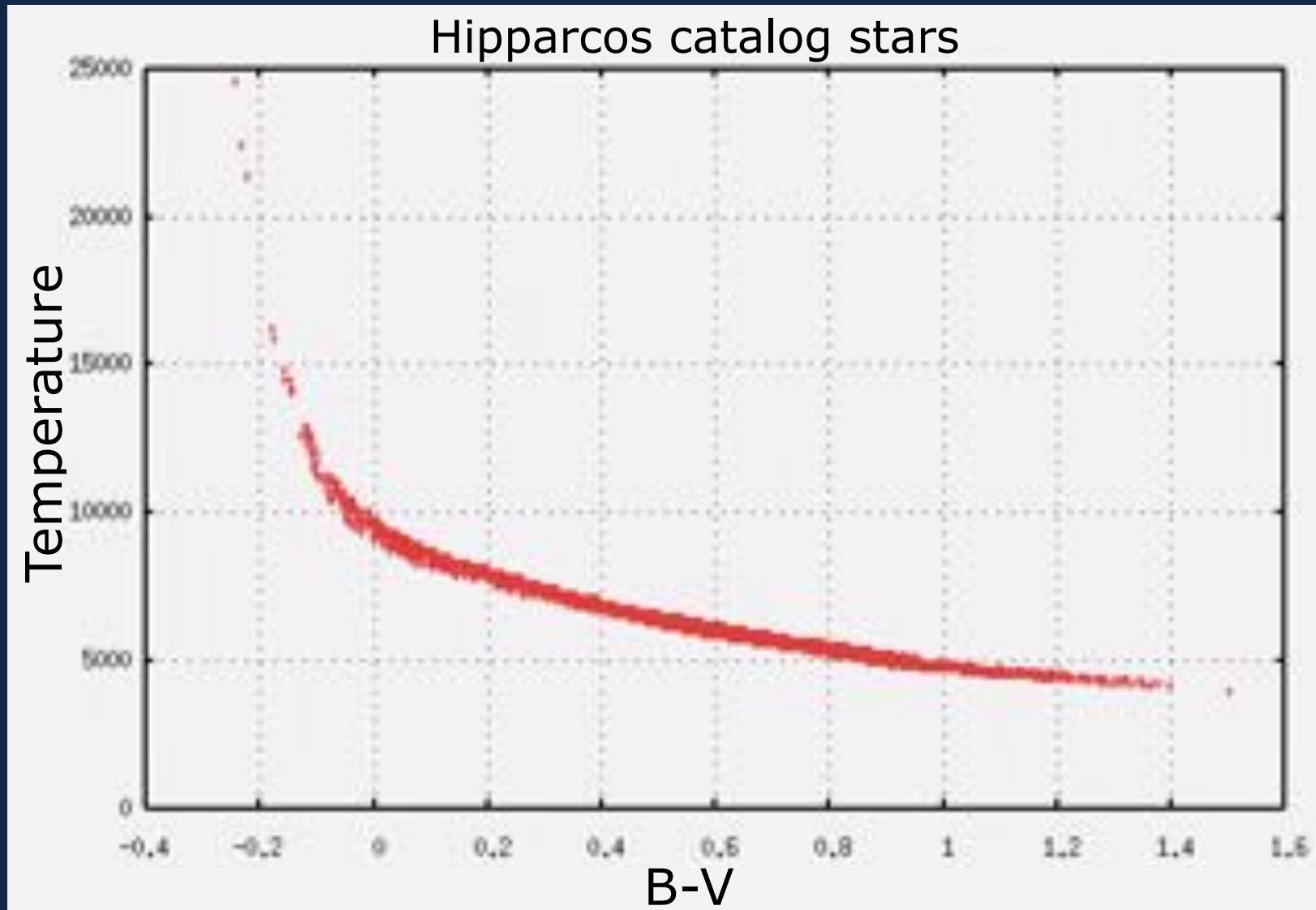
# Properties of Stars - Temperature

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- 1) Distance - parallax, Cepheids
- 2) Velocity - proper motion, radial velocity
- 3) Brightness - magnitudes, luminosity
- 4) Temperature
- 5) Mass
- 6) Radius

# Properties of Stars - Temperature

We've seen that spectral class and color index can both be used as a proxy for T...



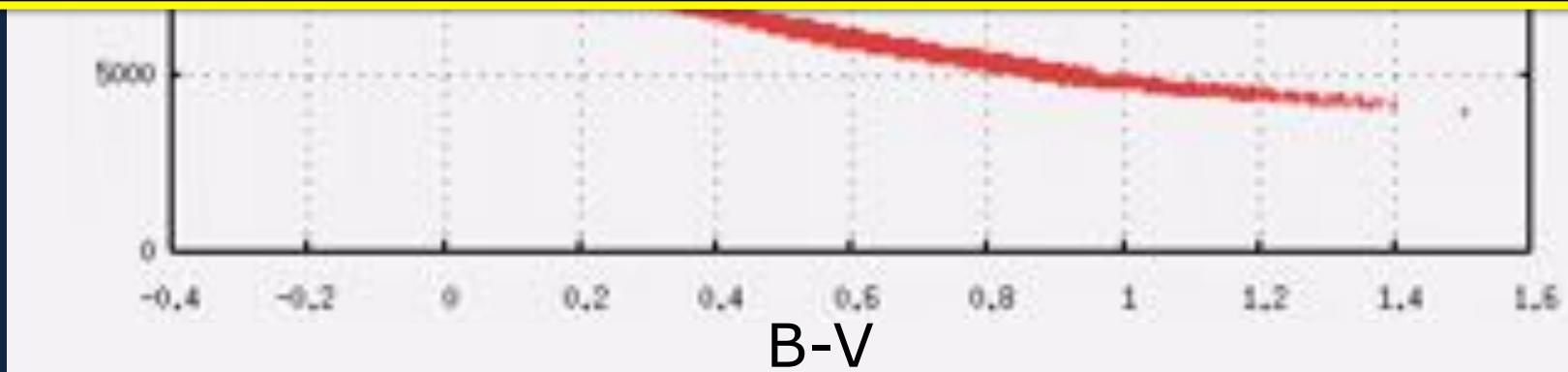
# Properties of Stars - Temperature

We've seen that spectral class and color index can both be used as a proxy for T...

## DISCUSSION QUESTION

How do we define the  
“temperature” of a star?

(think, then discuss)



# Properties of Stars - Temperature

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## Types of Stellar Temperature

**Excitation** - ratio of atoms in different states of excitation, defined by Boltzmann equation

$$\frac{N_b}{N_a} = \frac{g_b}{g_a} e^{\frac{-(E_b - E_a)}{kT}}$$

N = # of atoms in state; g = statistical weight/degeneracy of state; E = energy of state; k = Boltzmann constant; T = temp

# Properties of Stars - Temperature

## Types of Stellar Temperature

**Excitation** - ratio of atoms in different states of excitation, defined by Boltzmann equation

**Ionization** - ratio of atoms in different stages of ionization, defined by Saha equation

$$\frac{N_{i+1}}{N_i} = \frac{2kT}{P_e} \frac{g_{i+1}}{g_i} \left( \frac{2\pi m_e k T}{h^2} \right)^{3/2} e^{-\frac{X_i}{kT}}$$

$N$  = # of atoms in state;  $g$  = statistical weight/degeneracy of state;  $E$  = energy of state;  $k$  = Boltzmann constant;  $T$  = temp;  $P$  = electron pressure;  $m_e$  = electron mass;  $h$  = Planck;  $X_i$  = ionization potential

# Properties of Stars - Temperature

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## Types of Stellar Temperature

**Excitation** - ratio of atoms in different states of excitation, defined by Boltzmann equation

**Ionization** - ratio of atoms in different stages of ionization, defined by Saha equation

**Kinetic** - Maxwell-Boltzmann distribution

$$u_0 = \sqrt{2kT/m}$$

# Properties of Stars - Temperature

---

## Types of Stellar Temperature

**Excitation** - ratio of atoms in different states of excitation, defined by Boltzmann equation

**Ionization** - ratio of atoms in different stages of ionization, defined by Saha equation

**Kinetic** - Maxwell-Boltzmann distribution

**Color** - blackbody assumption

$$\lambda(\text{\AA}) = 2.9 \times 10^7 T \quad \text{(Wien's law)}$$

# Properties of Stars - Temperature

---

## Types of Stellar Temperature

**Excitation** - ratio of atoms in different states of excitation, defined by Boltzmann equation

**Ionization** - ratio of atoms in different stages of ionization, defined by Saha equation

**Kinetic** - Maxwell-Boltzmann distribution

**Color** - blackbody assumption

**Effective** - at the “surface” of a star

$$L = 4\pi R^2 \sigma T^4 \leftarrow$$

# Properties of Stars - Temperature

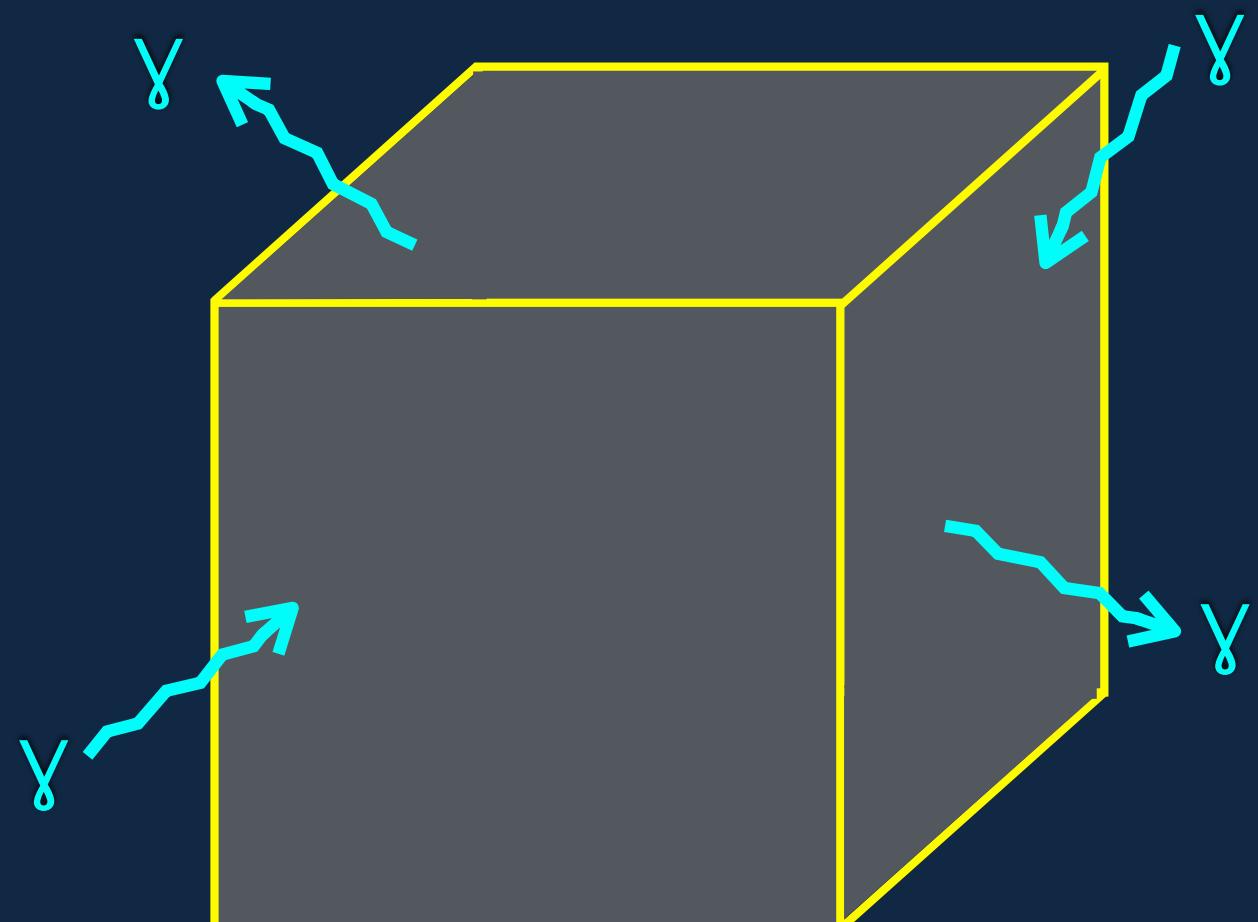
## Types of Stellar Temperature

**Why aren't these all the same?**

Simplest scenario:

Thermodynamic  
Equilibrium

**Excitation**  
**Ionization**  
**Kinetic**  
**Color**  
**Effective**



# Properties of Stars - Temperature

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## Types of Stellar Temperature

**Why aren't these all the same?**

Simplest scenario:

**L**ocal

**T**hermodynamic

**E**quilibrium

**Excitation**

**Ionization**

**Kinetic**

**Color**

**Effective**



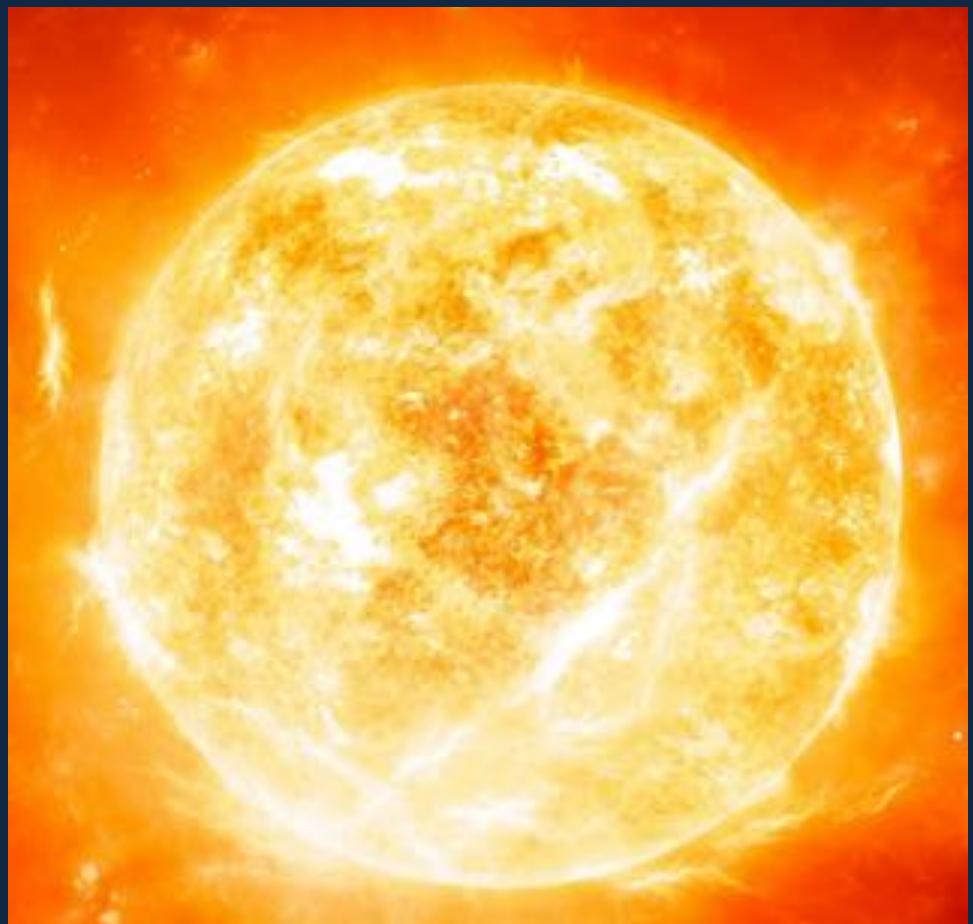
# Properties of Stars - Temperature

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## Types of Stellar Temperature

**Effective temperature** - most commonly used (“surface” temperature)

$$L = 4\pi R^2 \sigma T^4$$



# Properties of Stars - Temperature

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## Types of Stellar Temperature

**Effective temperature** - most commonly used (“surface” temperature)

**Hottest stars:**

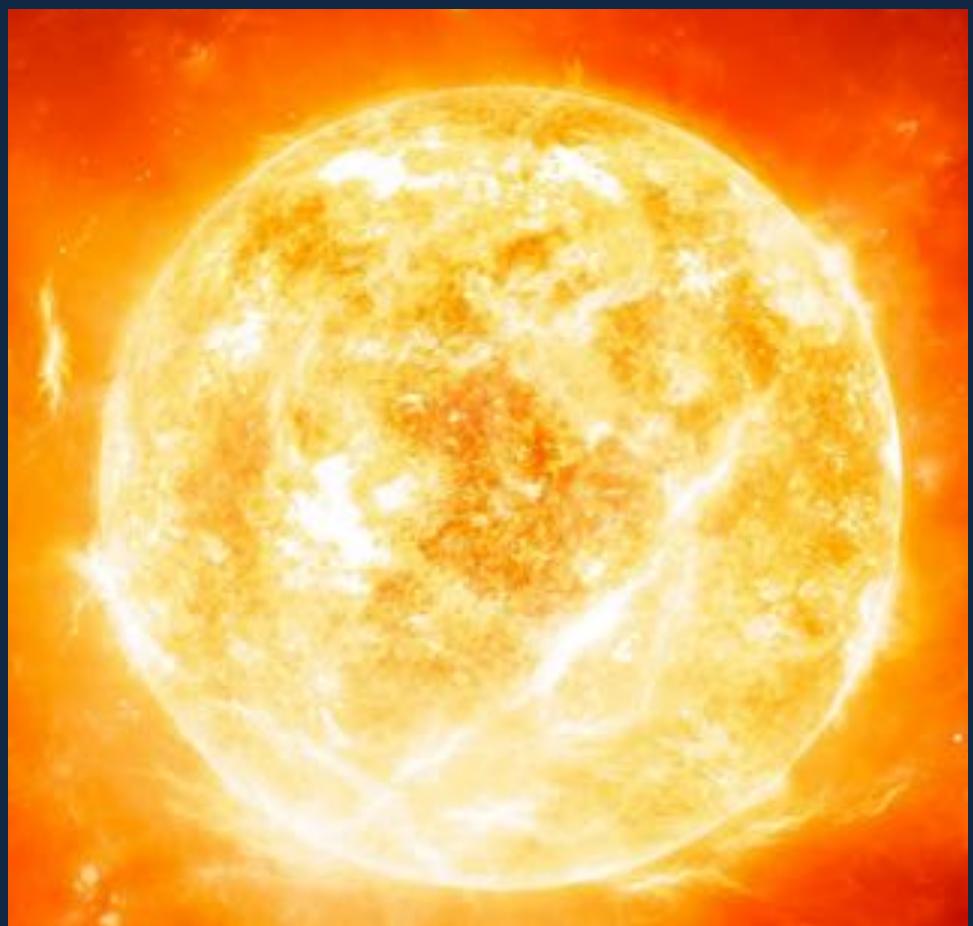
~200,000 K

(WR 102)

**Coldest “stars”:**

~250 K

(WISE 0855–0714)



# Coming next...

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- 1) Distance - parallax, Cepheids
- 2) Velocity - proper motion, radial velocity
- 3) Brightness - magnitudes, luminosity
- 4) Temperature ←
- 5) Mass ←
- 6) Radius ←

# **Coming next...**

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**Tuesday, Oct 24: guest lecture  
(Dr. Jamie Lomax)**

**Thursday, Oct 26: slidecast review lecture!  
(link on website)**

**Questions? [email me!](#)**

**exam prep: extra office hours  
Mon Oct 30, 10-11am & 1-4pm**

**Tuesday, Oct 31: Exam #1, in PAA A102**