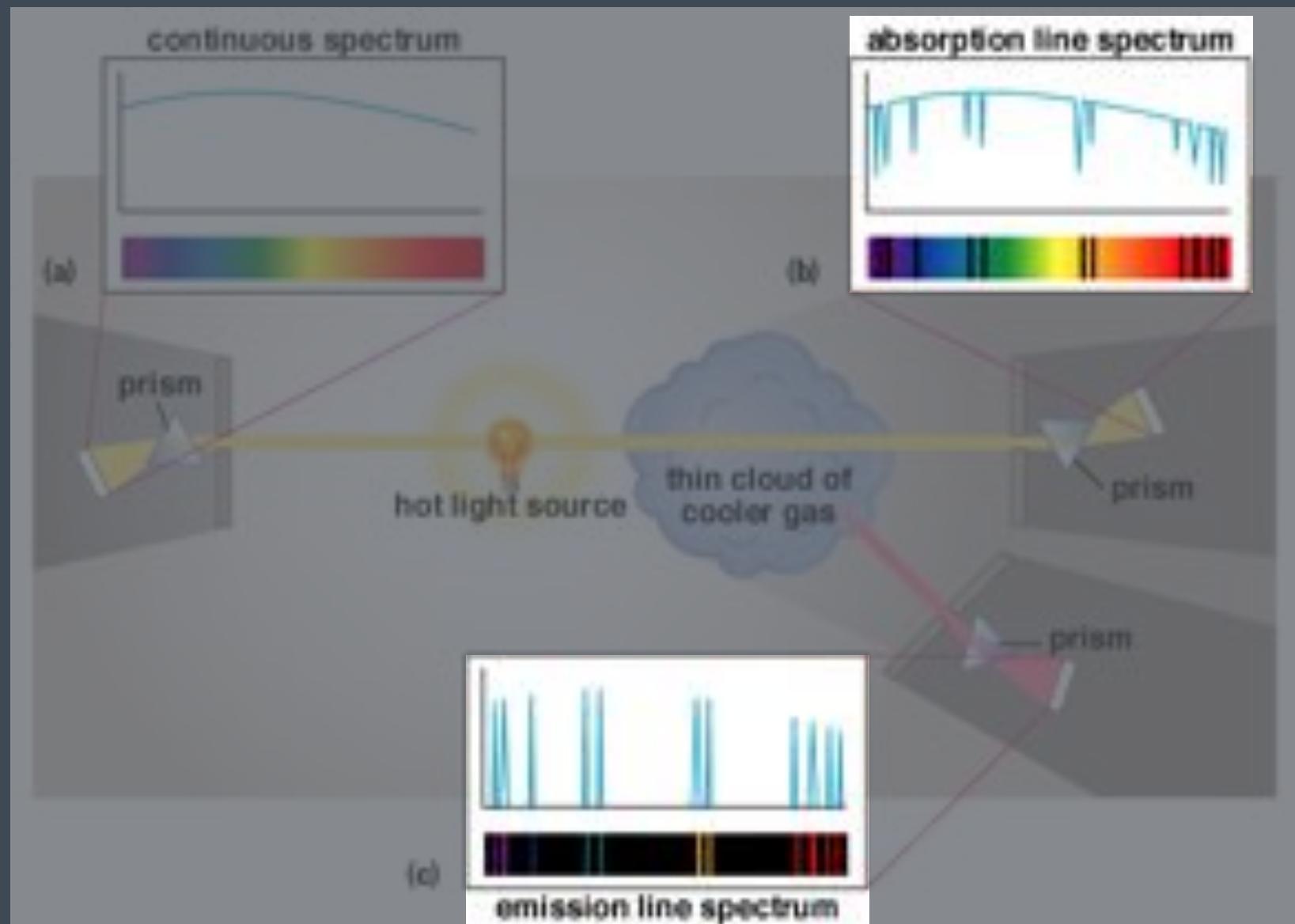
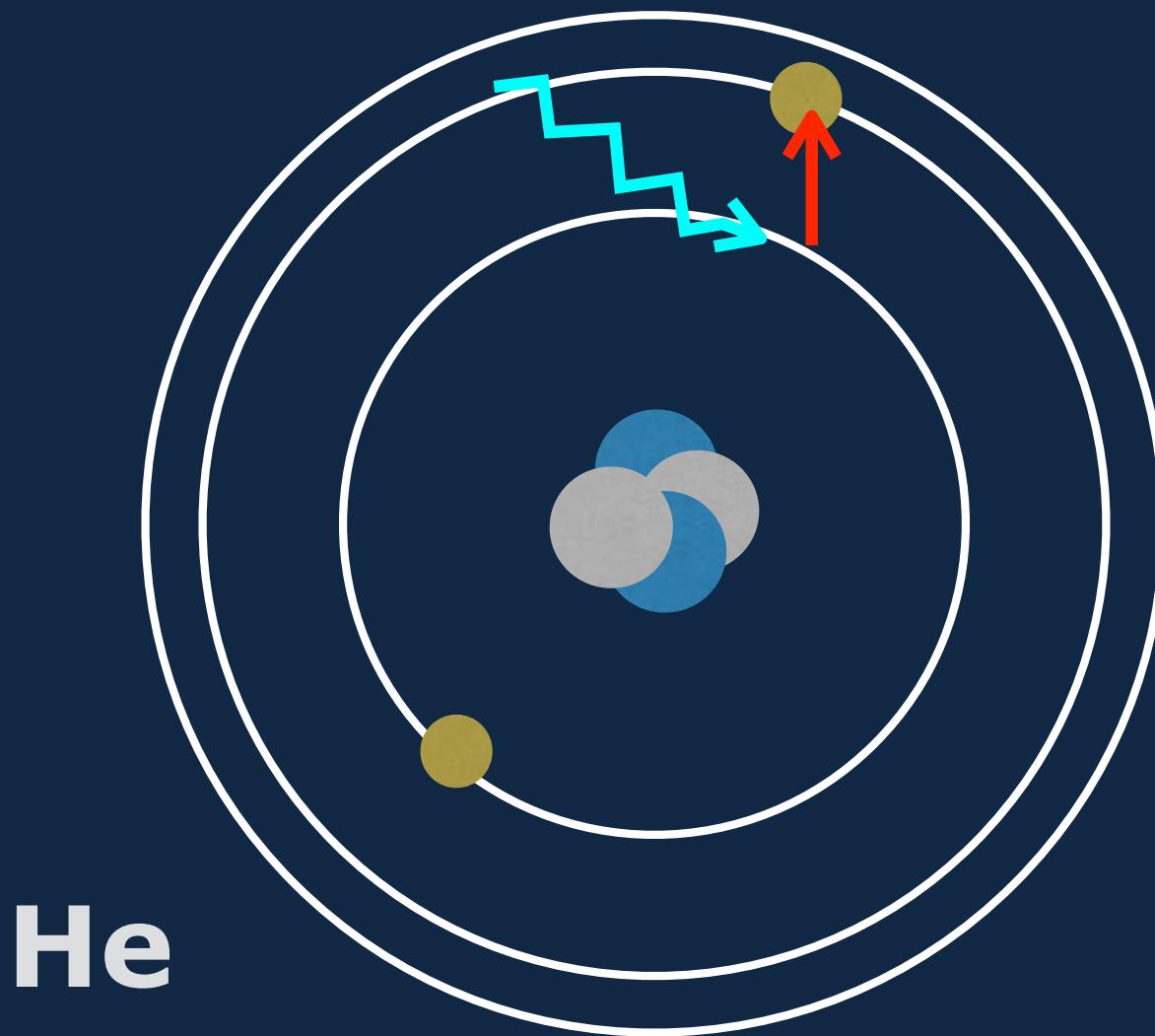


Last time...

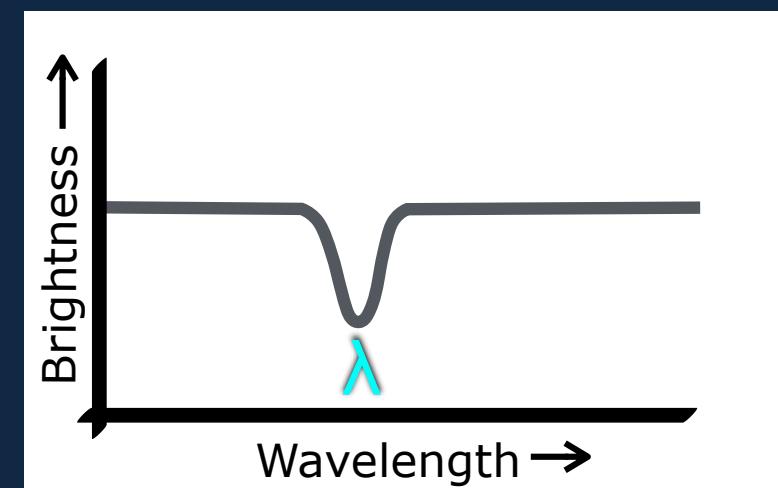


Last time...

Lines in spectra can be approximated by the Bohr model...



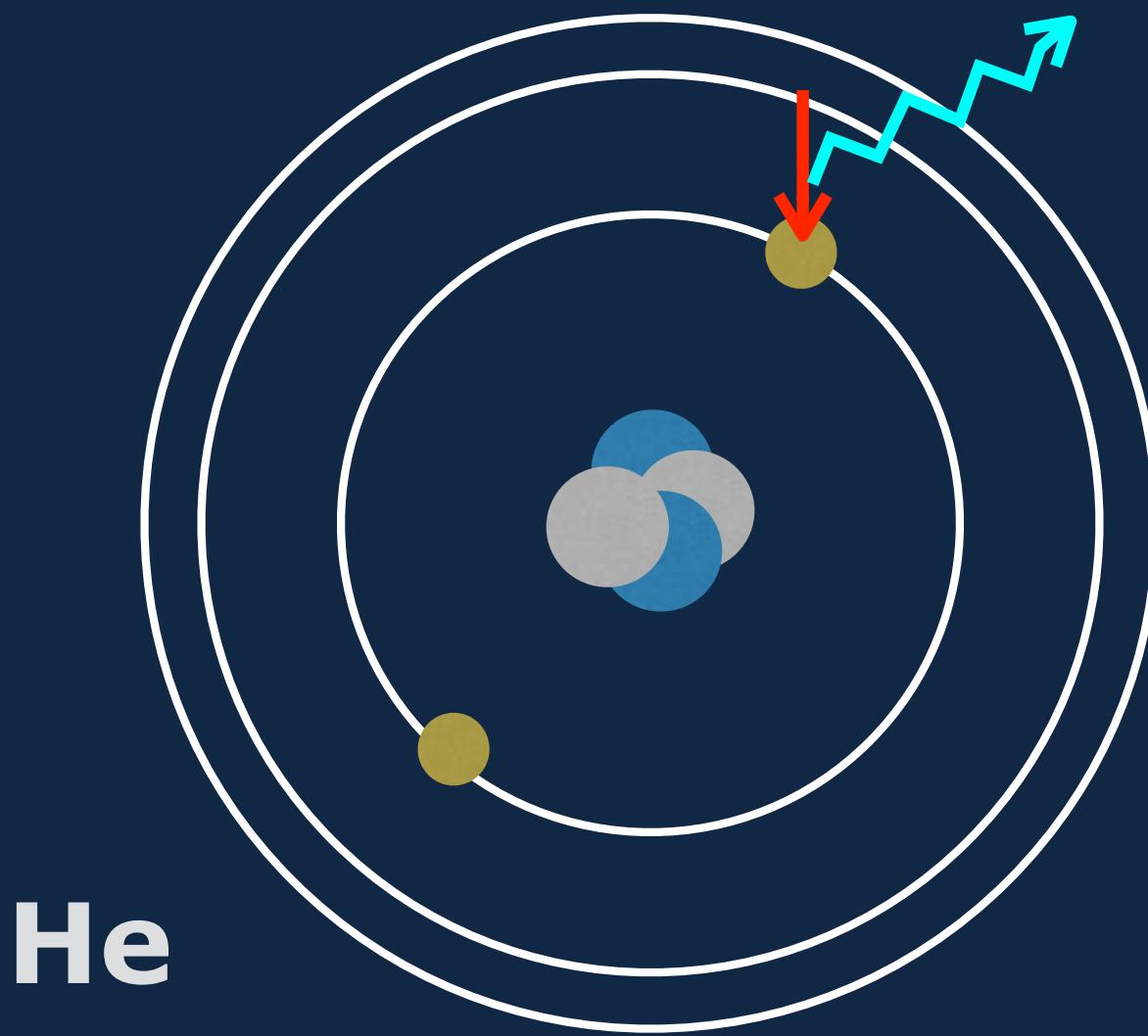
Absorption line
e⁻ absorbs photon
and moves to
higher E level
(n=2)



$$\Delta E = hc/\lambda$$

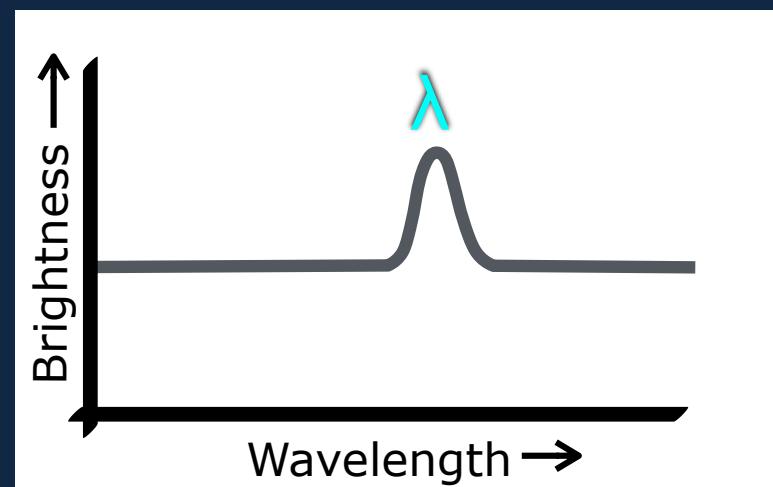
Last time...

Lines in spectra can be approximated by the Bohr model...



Emission line

e^- emits photon to move down to lower E level ($n=1$)

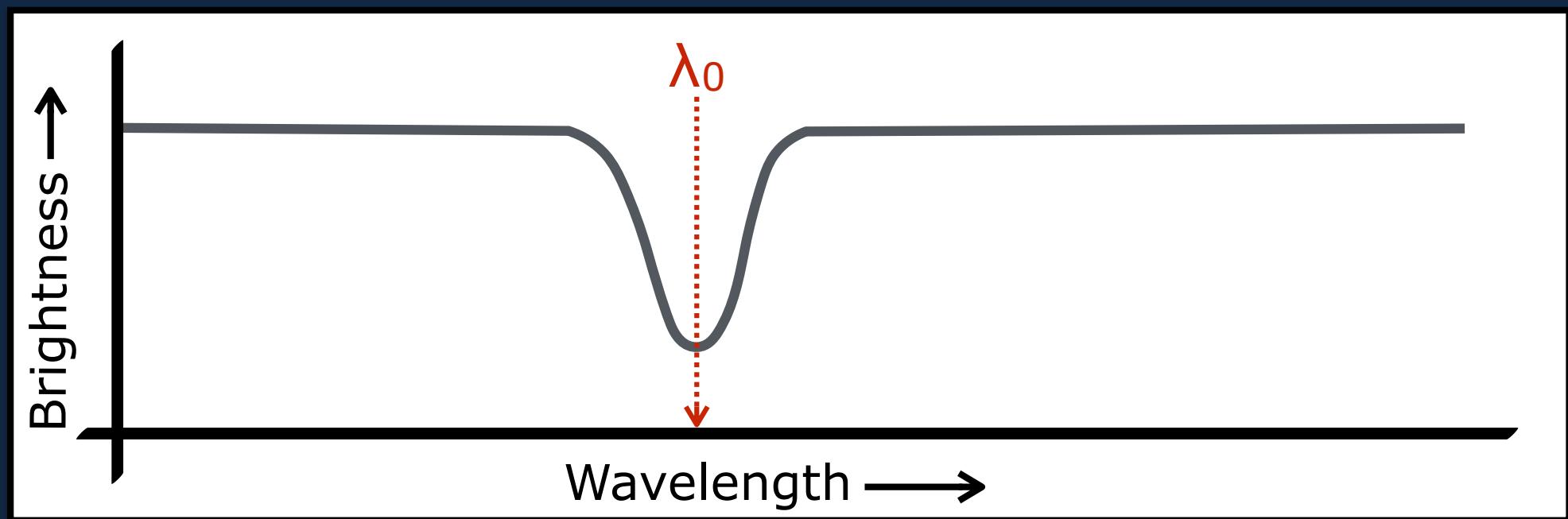


$$\Delta E = hc/\lambda$$

Making a Spectrum - Lines

Anatomy of a spectral line

Rest-frame wavelength: composition; T
(gas T determines E, which determines level occupied)



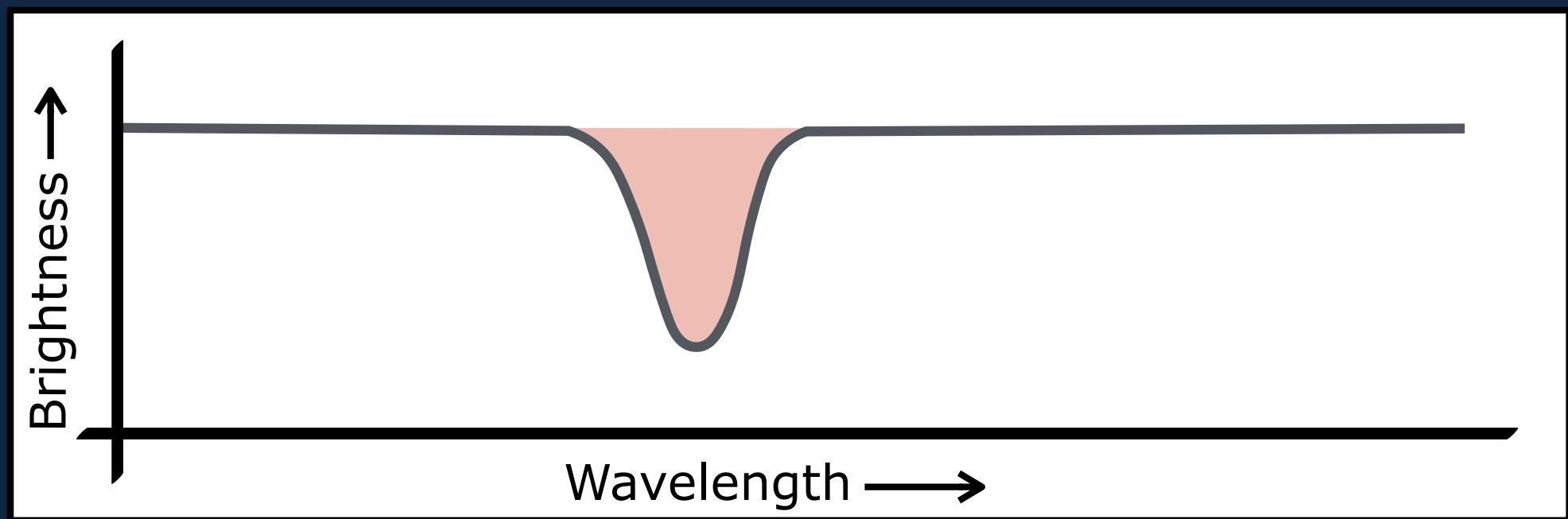
Making a Spectrum - Lines

Anatomy of a spectral line

Rest-frame wavelength: composition; T

(gas T determines E, which determines level occupied)

Strength/flux: # of e^- in that level; composition/abundance



Making a Spectrum - Lines

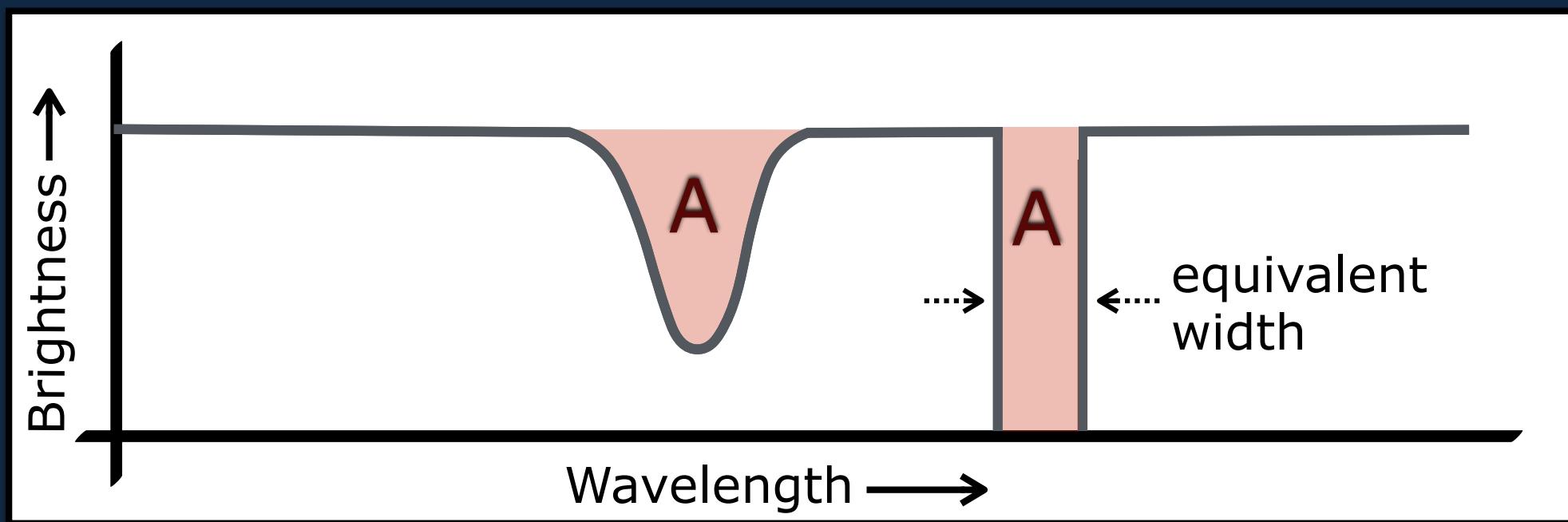
Anatomy of a spectral line

Rest-frame wavelength: composition; T

(gas T determines E, which determines level occupied)

Strength/flux: # of e^- in that level; composition/abundance

Width: ?



Making a Spectrum - Lines

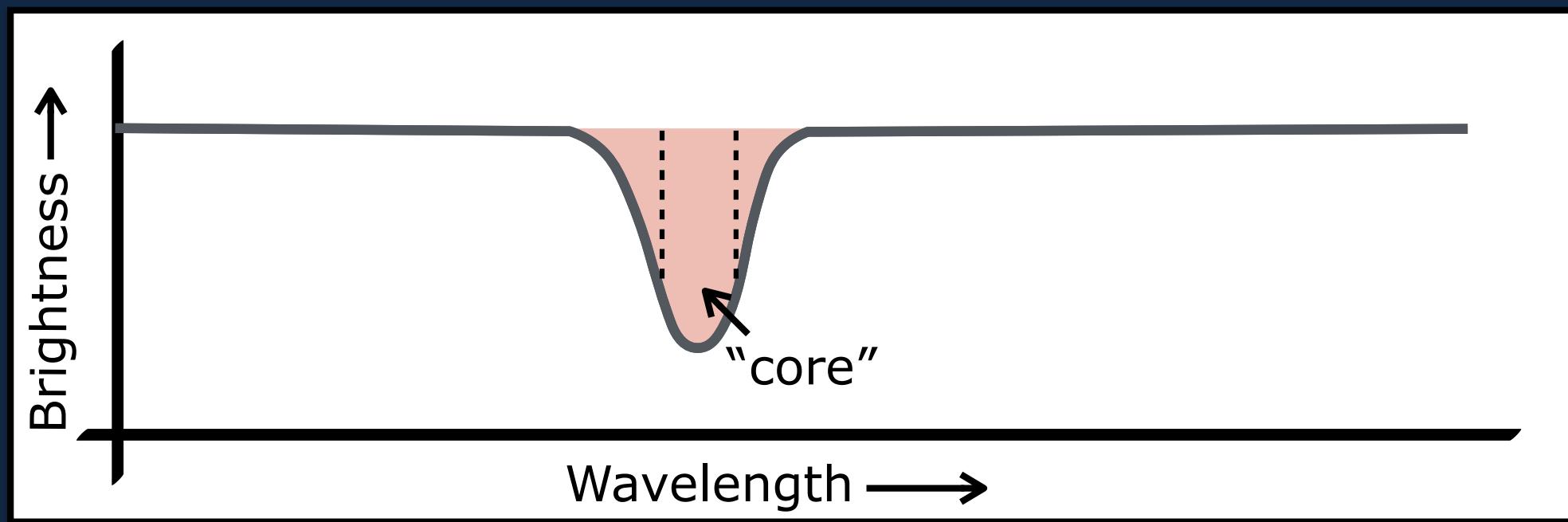
Anatomy of a spectral line

Rest-frame wavelength: composition; T

(gas T determines E, which determines level occupied)

Strength/flux: # of e^- in that level; composition/abundance

Width: ?



Making a Spectrum - Lines

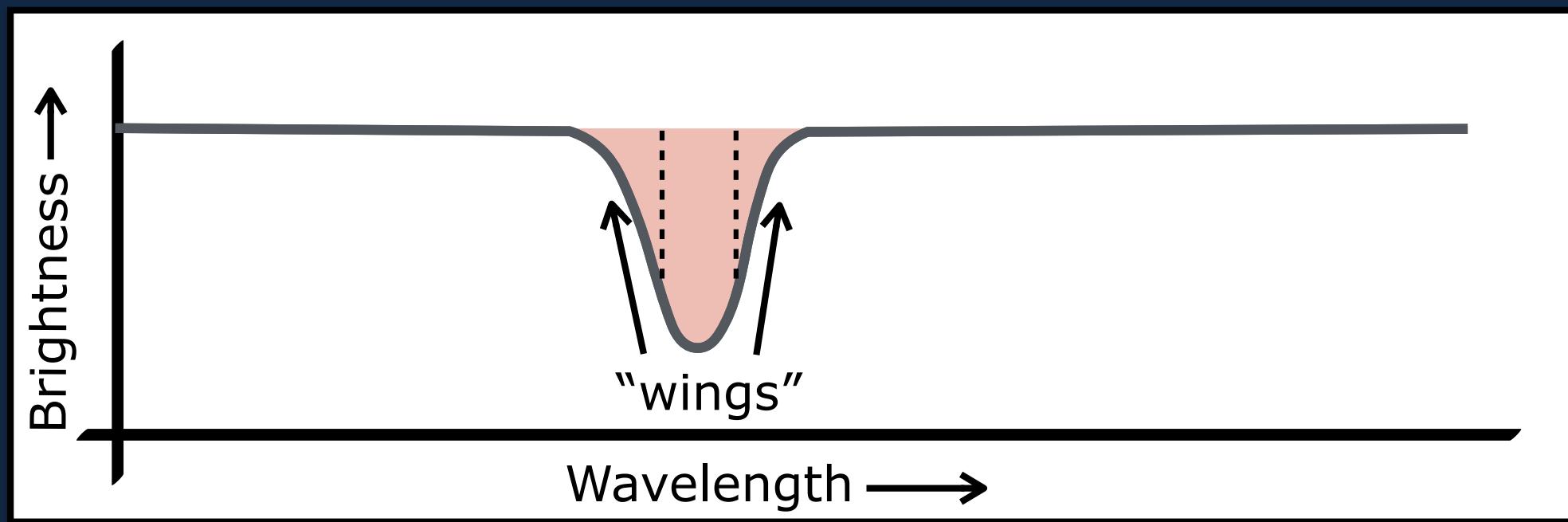
Anatomy of a spectral line

Rest-frame wavelength: composition; T

(gas T determines E, which determines level occupied)

Strength/flux: # of e^- in that level; composition/abundance

Width: ?



Making a Spectrum - Lines

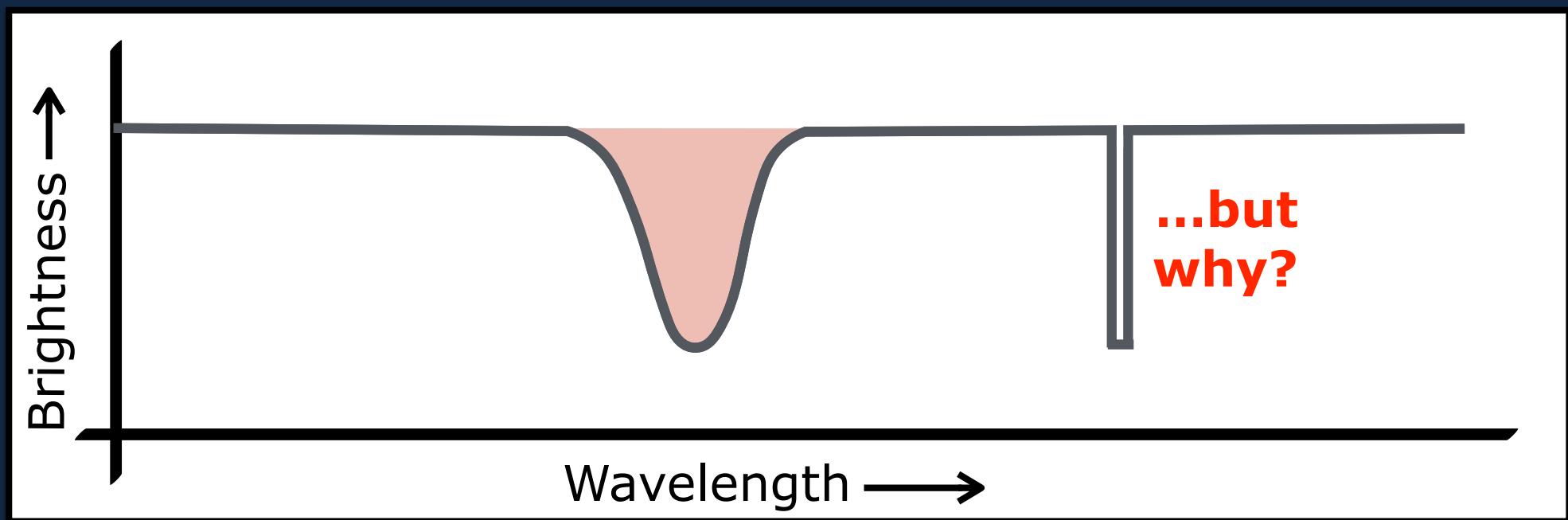
Anatomy of a spectral line

Rest-frame wavelength: composition; T

(gas T determines E, which determines level occupied)

Strength/flux: # of e^- in that level; composition/abundance

Width: ?

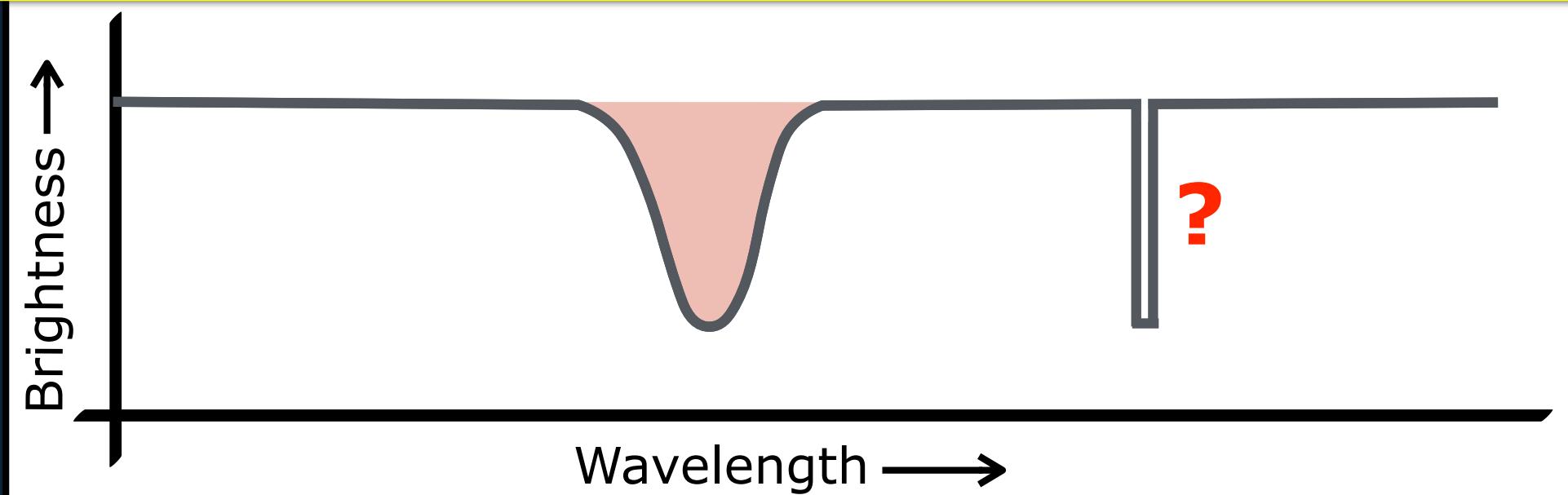


Making a Spectrum - Lines

DISCUSSION QUESTION

The Bohr model of the atom predicts a very exact energy for a given transition. Given this fact, why are spectral lines not shaped like perfect Dirac functions?

(think & discuss)

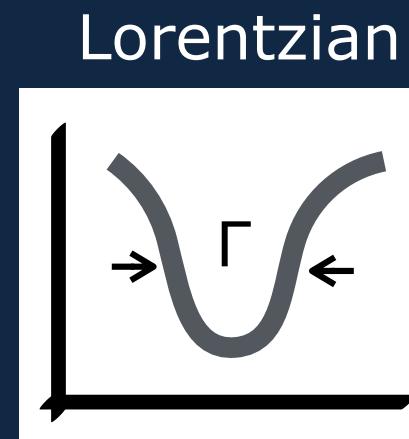


Making a Spectrum - Lines

Sources of Line Broadening

1) Heisenberg: $\Delta E \Delta t > \hbar/2$

$$\phi_v = \frac{(\Gamma_u/4\pi^2)}{(v-v_0)^2 + (\Gamma_u/4\pi)^2} \rightarrow \text{equation for a damped oscillator}$$



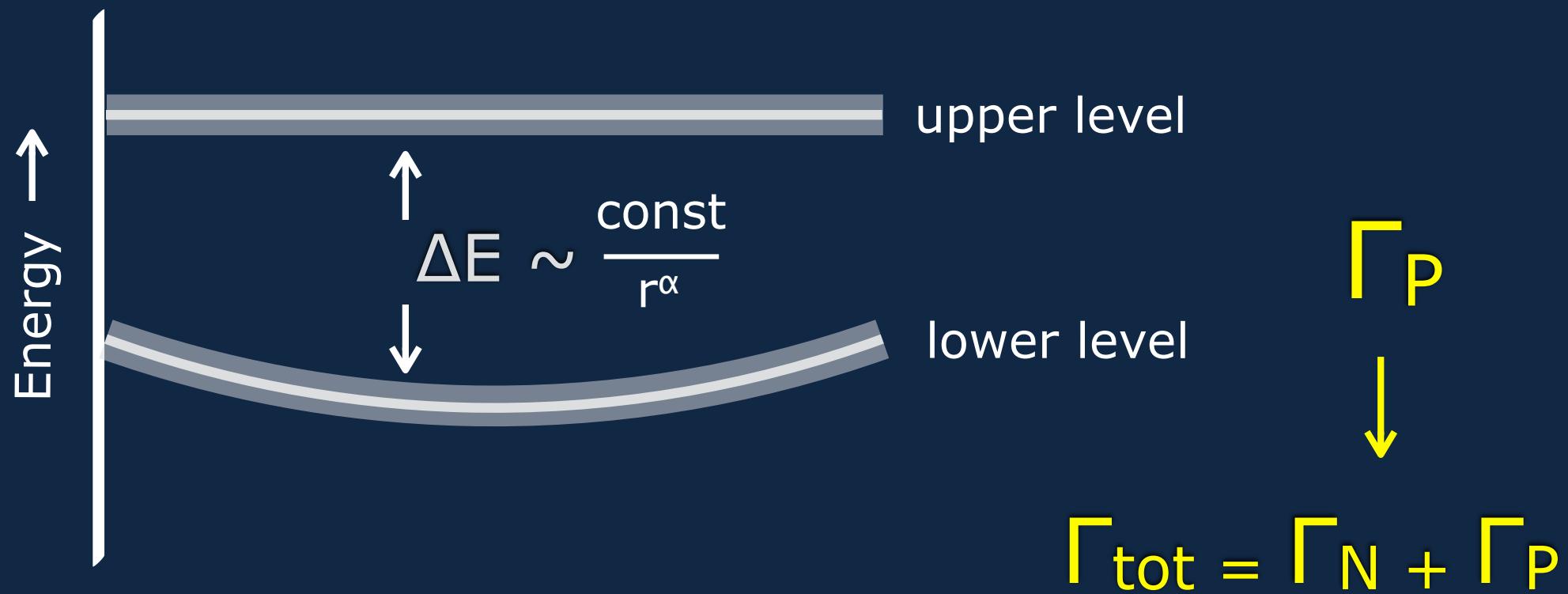
lower level

$$\Gamma_N = \Gamma_u + \Gamma_l$$

Making a Spectrum - Lines

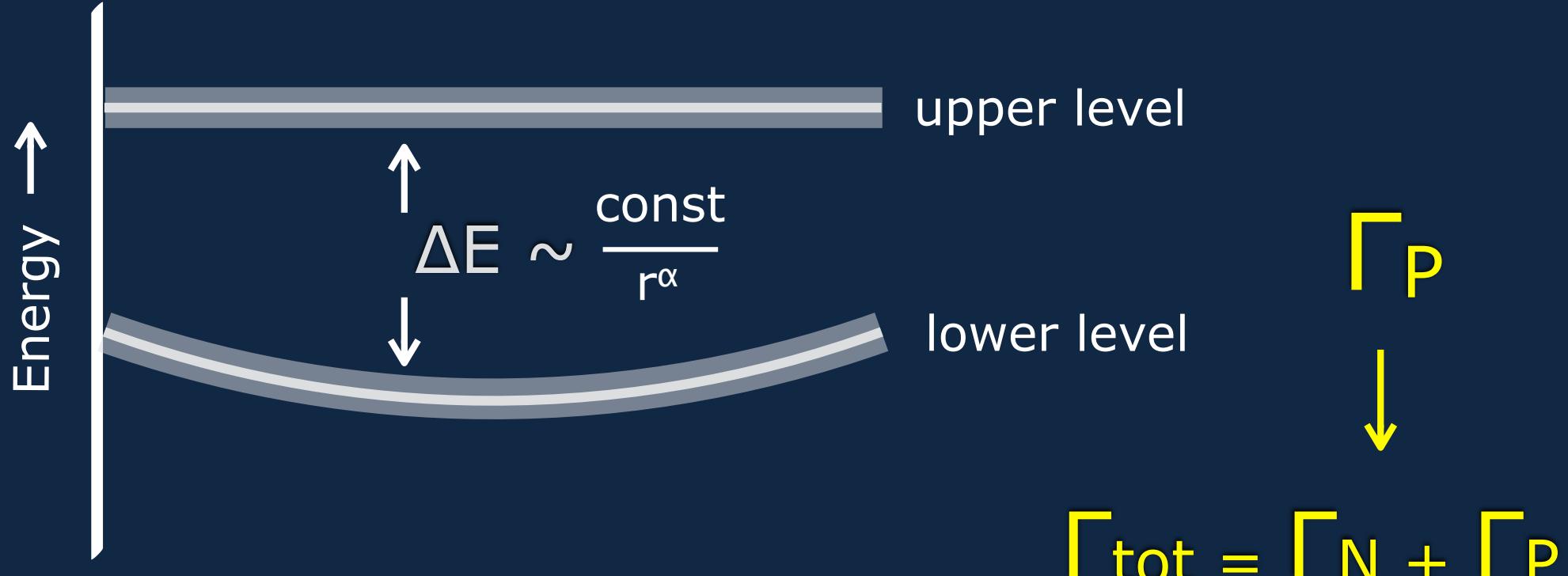
Sources of Line Broadening

- 1) Heisenberg (Lorentzian)
- 2) Pressure (also Lorentzian)



Making a Spectrum - Lines

Sources of Line Broadening



$\alpha = 2 \text{ & } 4 \rightarrow$ effect of passing electrons

Making a Spectrum - Lines

QUICK QUESTION

Do we expect this phenomenon to be more common in...

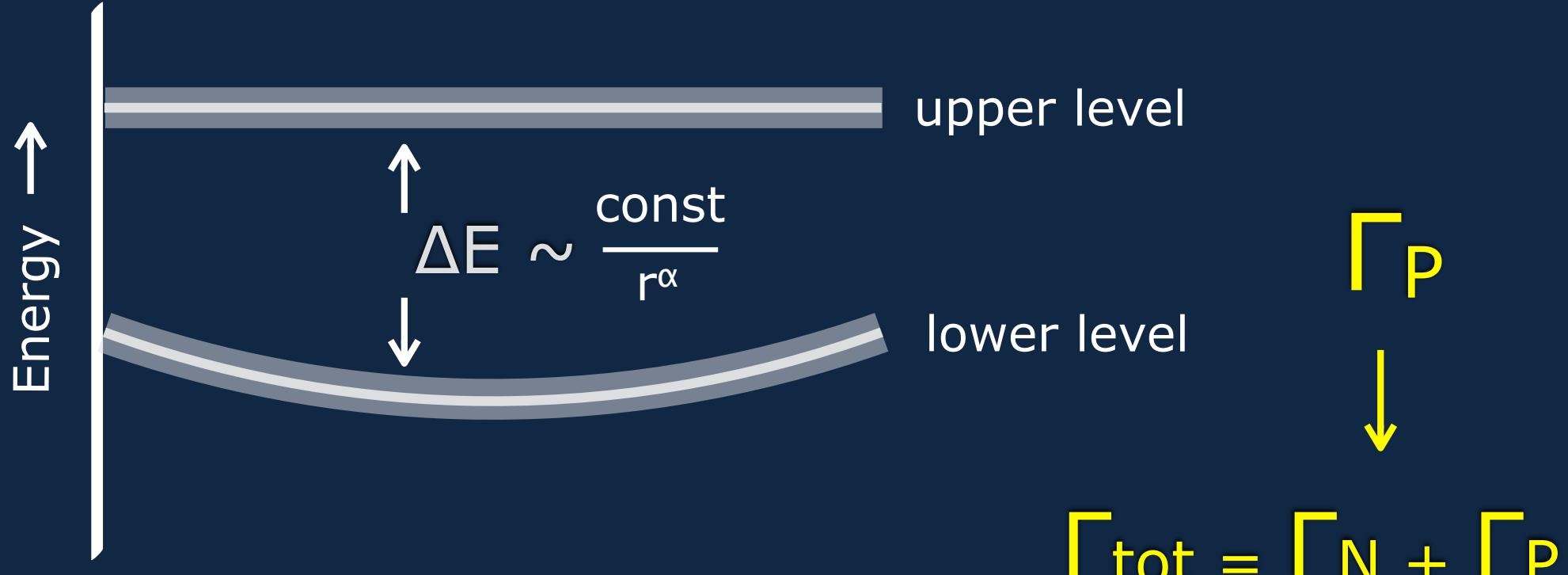
- A) very hot stars
- B) very cold stars
- C) very young stars
- D) this won't happen in stars

$$\Gamma_{\text{tot}} = \Gamma_N + \Gamma_P$$

$\alpha = 2 \text{ & } 4 \rightarrow$ effect of passing electrons

Making a Spectrum - Lines

Sources of Line Broadening



$\alpha = 2 \text{ & } 4 \rightarrow$ effect of passing electrons; common in hot stars

$\alpha = 6 \rightarrow$ van der Waals force

Making a Spectrum - Lines

QUICK QUESTION

Do we expect this phenomenon to be more common in...

- A) very hot stars
- B) very cold stars
- C) very young stars
- D) this won't happen in stars

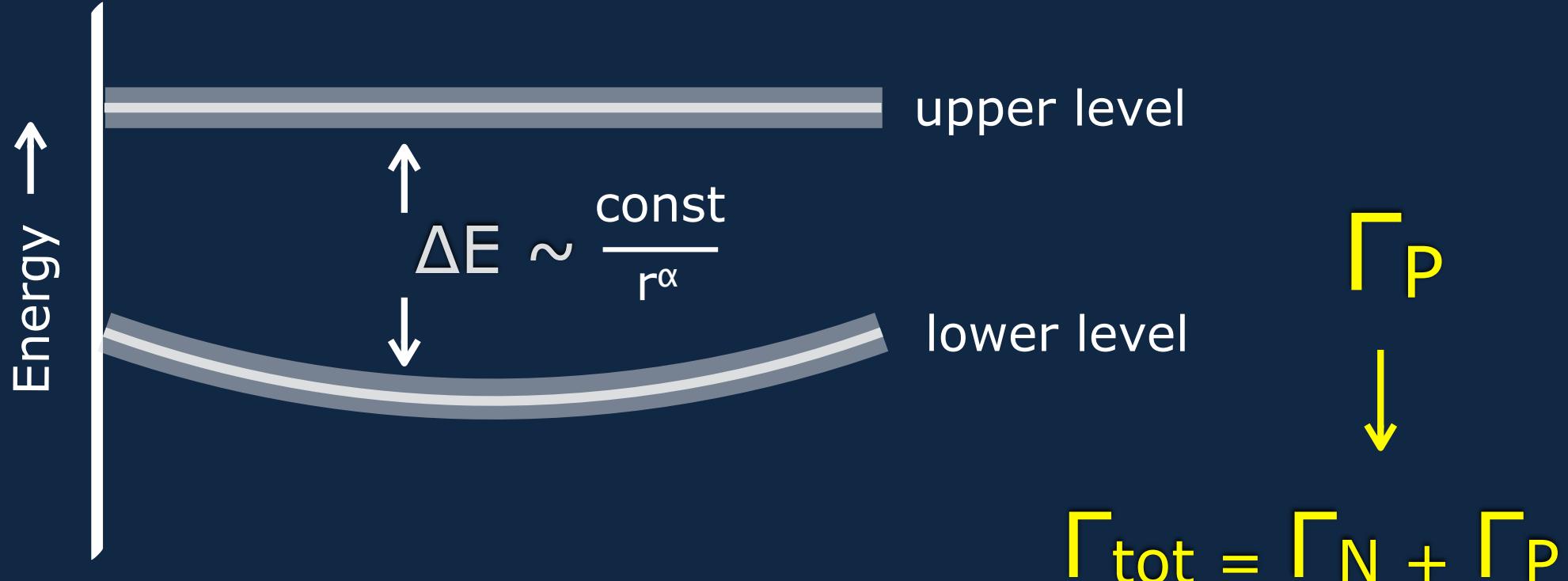
$$\Gamma_{\text{tot}} = \Gamma_N + \Gamma_P$$

$\alpha = 2 \text{ & } 4 \rightarrow$ effect of passing electrons; common in hot stars

$\alpha = 6 \rightarrow$ van der Waals force

Making a Spectrum - Lines

Sources of Line Broadening



$\alpha = 2 \text{ & } 4 \rightarrow$ effect of passing electrons; common in hot stars

$\alpha = 6 \rightarrow$ van der Waals force; common in cool stars

$\alpha = 3 \rightarrow$ resonance broadening; mostly H lines

Making a Spectrum - Lines

Sources of Line Broadening

- 1) Heisenberg (Lorentzian)
- 2) Pressure (also Lorentzian)
- 3) Thermal

$$\Delta v/v \sim u/c \leftarrow \text{Doppler!}$$

$$u_0 = \sqrt{2kT/m} \leftarrow \text{average thermal velocity}$$

$$\Delta v_D = v \times u_0/c \leftarrow \text{total change in frequency}$$

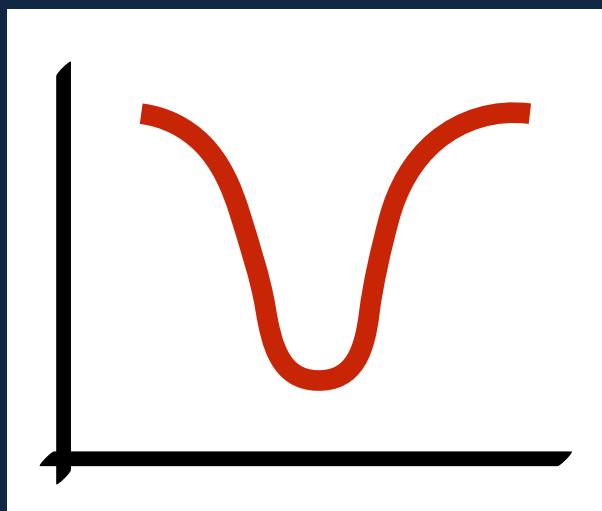
total distribution
is a Gaussian

Making a Spectrum - Lines

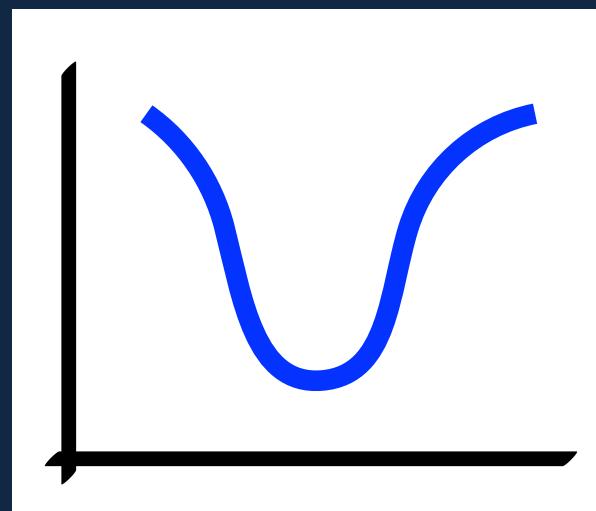
Sources of Line Broadening

- 1) Heisenberg (Lorentzian)
- 2) Pressure (also Lorentzian)
- 3) Thermal (Gaussian)

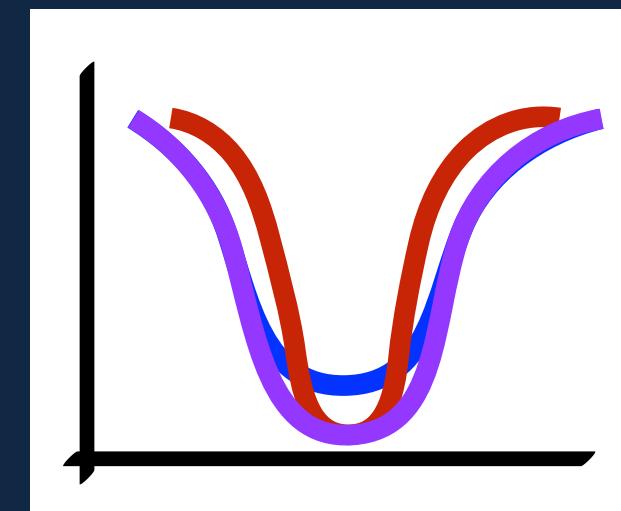
Gaussian



Lorentzian



Voigt profile



Making a Spectrum - Lines

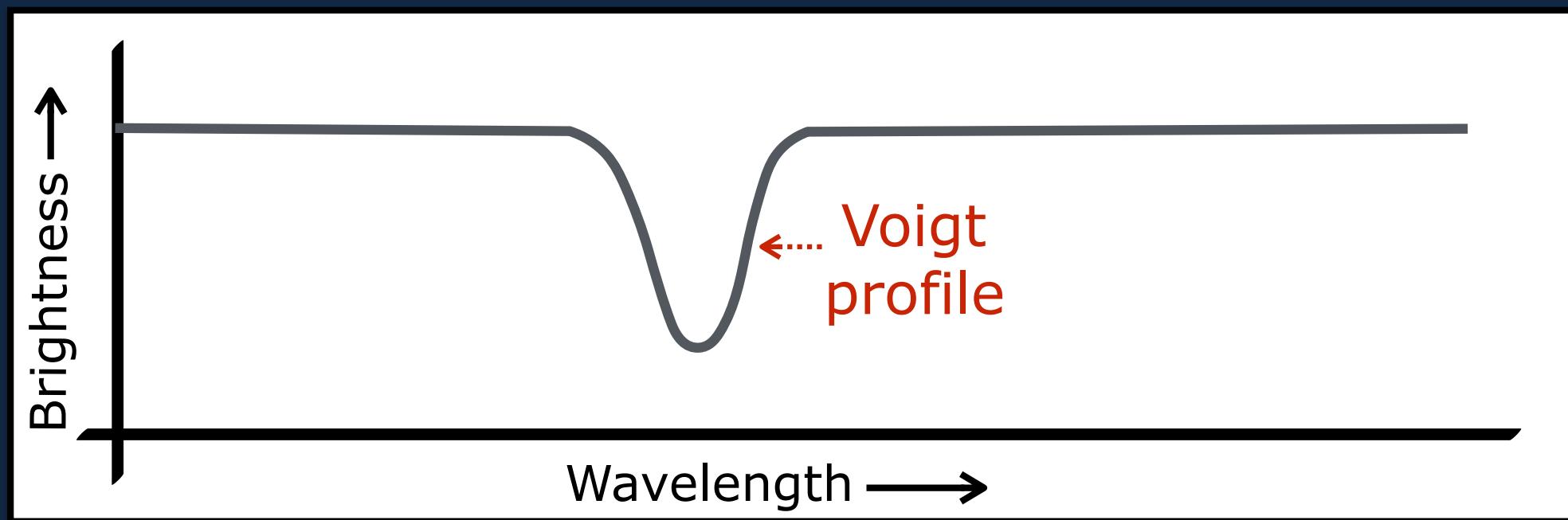
Anatomy of a spectral line

Rest-frame wavelength: composition; T

(gas T determines E, which determines level occupied)

Strength/flux: # of e^- in that level; composition/abundance

Width: intrinsic broadening;



Making a Spectrum - Lines

Doppler shift

If $v \ll c$, $\Delta\lambda/\lambda = v/c$

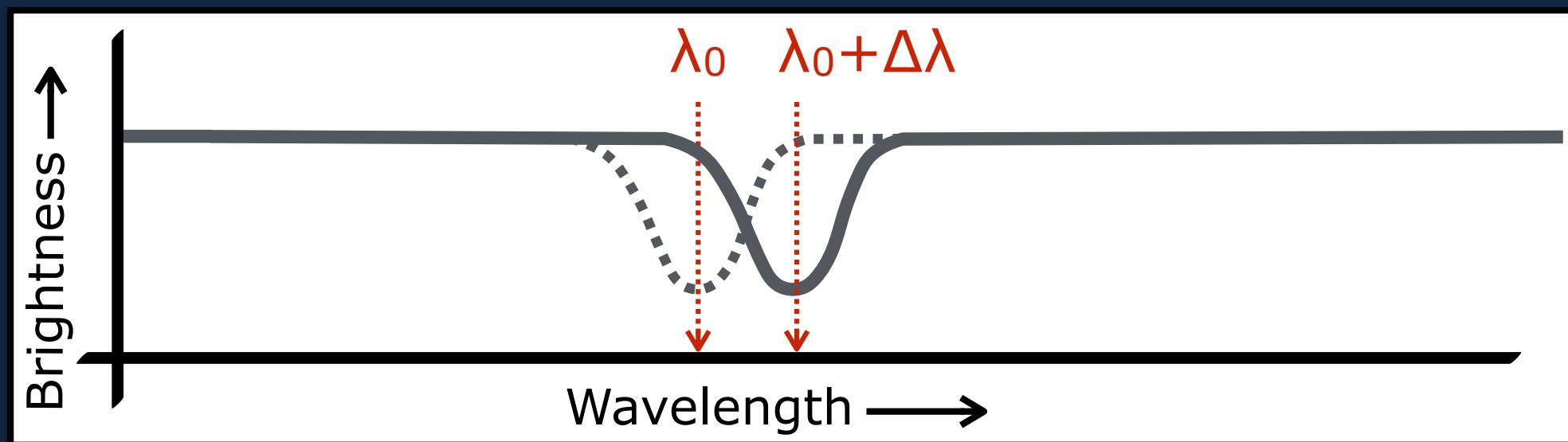
$\Delta\lambda$ = observed shift

v = velocity

λ = rest-frame wavelength

$c = 3 \times 10^5$ km/s

source moving right →



Making a Spectrum - Lines

QUICK QUESTION

Imagine that this is a literal simulation, and that we're watching a star move perfectly transverse to us. The star is emitting light at a wavelength λ_0 . What wavelength do we see as observers?

A) $\lambda_0 + \Delta\lambda$

C) λ_0

B) $\lambda_0 - \Delta\lambda$

D) Depends on the distance to the star.

Br

Wavelength →

Making a Spectrum - Lines

Doppler shift

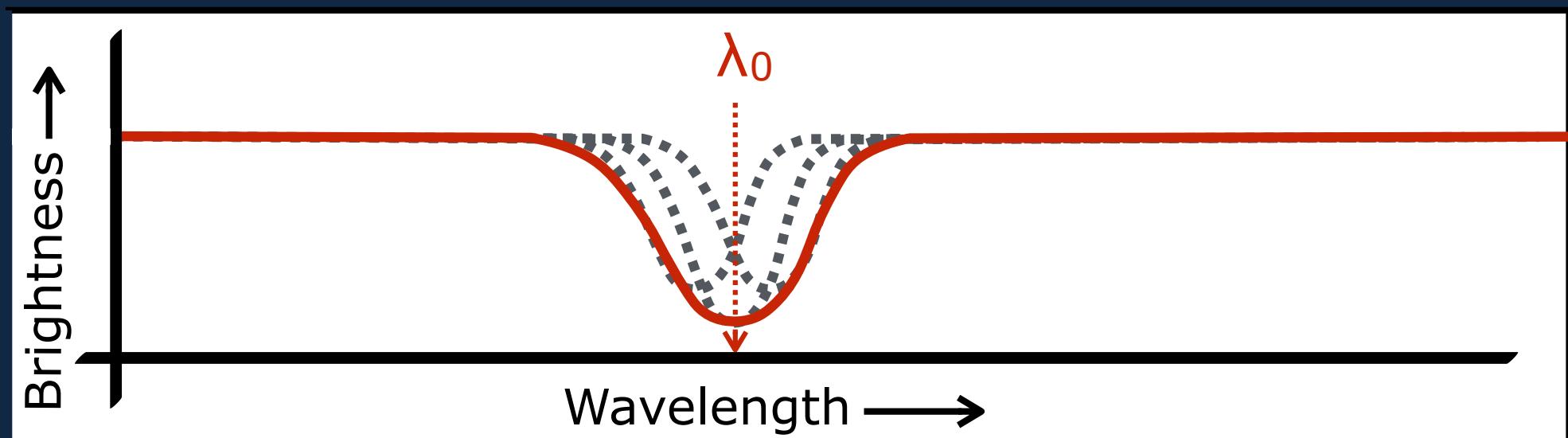
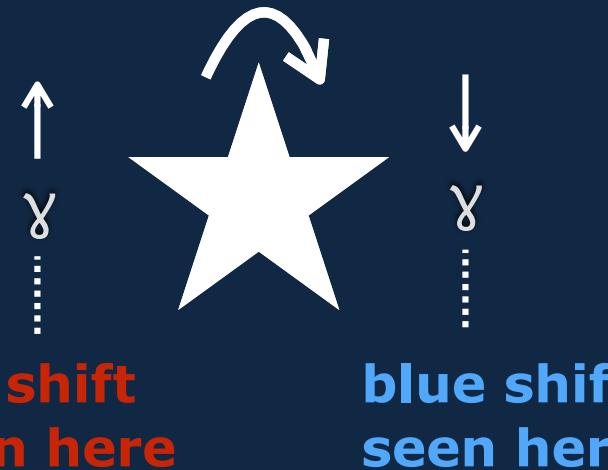
If $v \ll c$, $\Delta\lambda/\lambda = v/c$

$\Delta\lambda$ = observed shift

v = velocity

λ = rest-frame wavelength

$c = 3 \times 10^5$ km/s



Making a Spectrum - Lines

Doppler shift

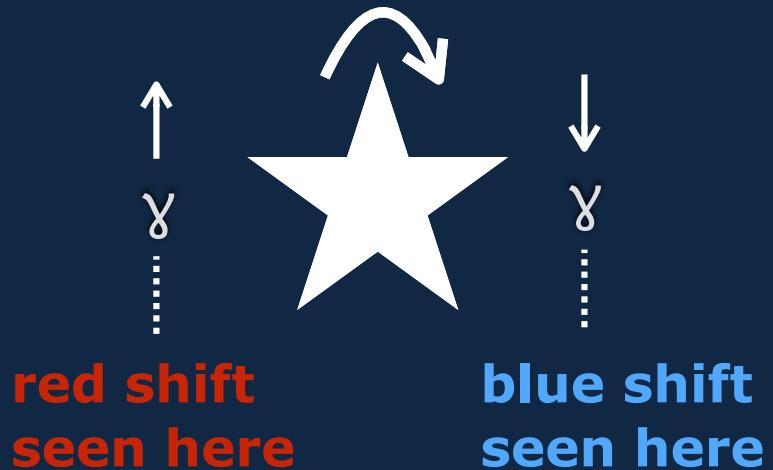
If $v \ll c$, $\Delta\lambda/\lambda = v/c$

$\Delta\lambda$ = observed shift

v = velocity

λ = rest-frame wavelength

$c = 3 \times 10^5$ km/s



Uses in astronomy:

- 1) find radial velocity of star or galaxy
- 2) find rotation of planet or star
- 3) ID binary star(/planet) system

Making a Spectrum - Lines

Anatomy of a spectral line

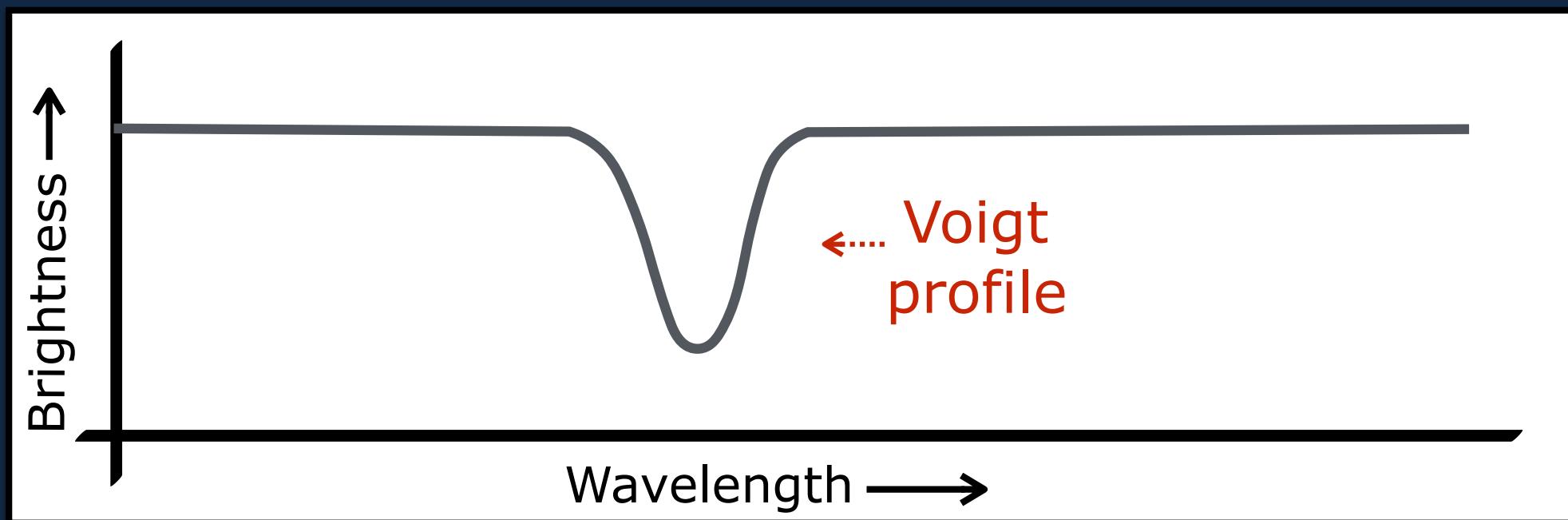
Rest-frame wavelength: composition; T

(gas T determines E, which determines level occupied)

Strength/flux: # of e^- in that level; composition/abundance

Width: intrinsic broadening; rotation; abundance

As we increase the # of absorbers, this line gets stronger/wider...



Making a Spectrum - Lines

Anatomy of a spectral line

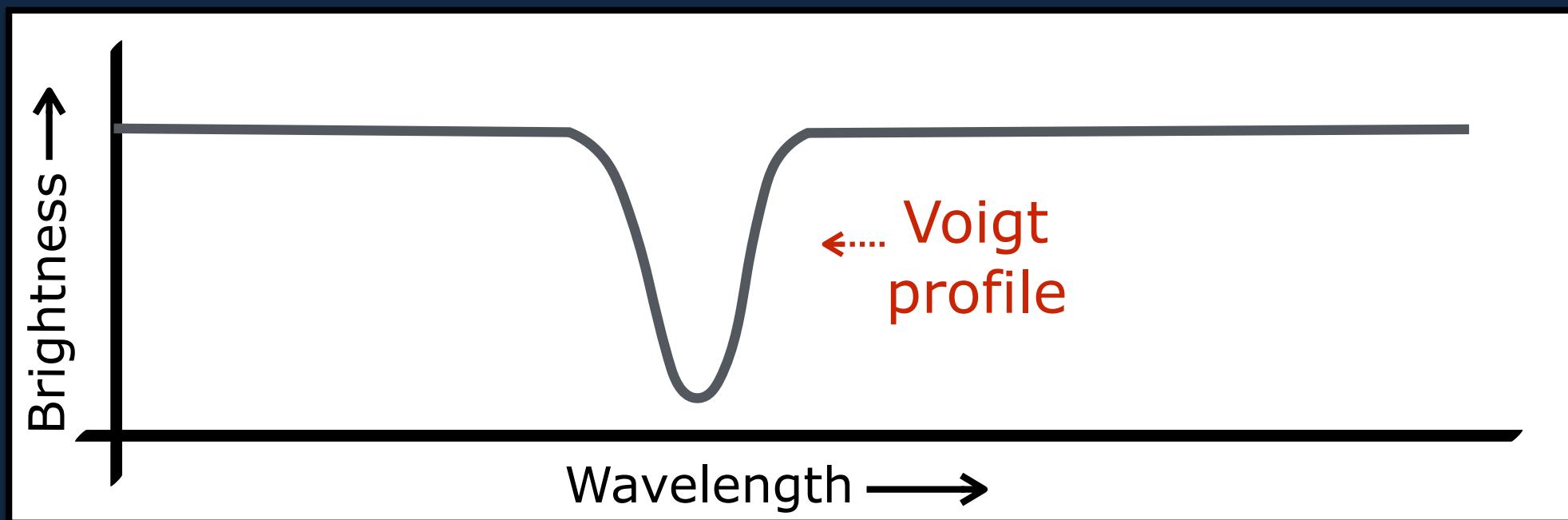
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Strength/flux: # of e^- in that level; composition/abundance

Width: intrinsic broadening; rotation; abundance

As we increase the # of absorbers, this line gets stronger/wider...



Making a Spectrum - Lines

Anatomy of a spectral line

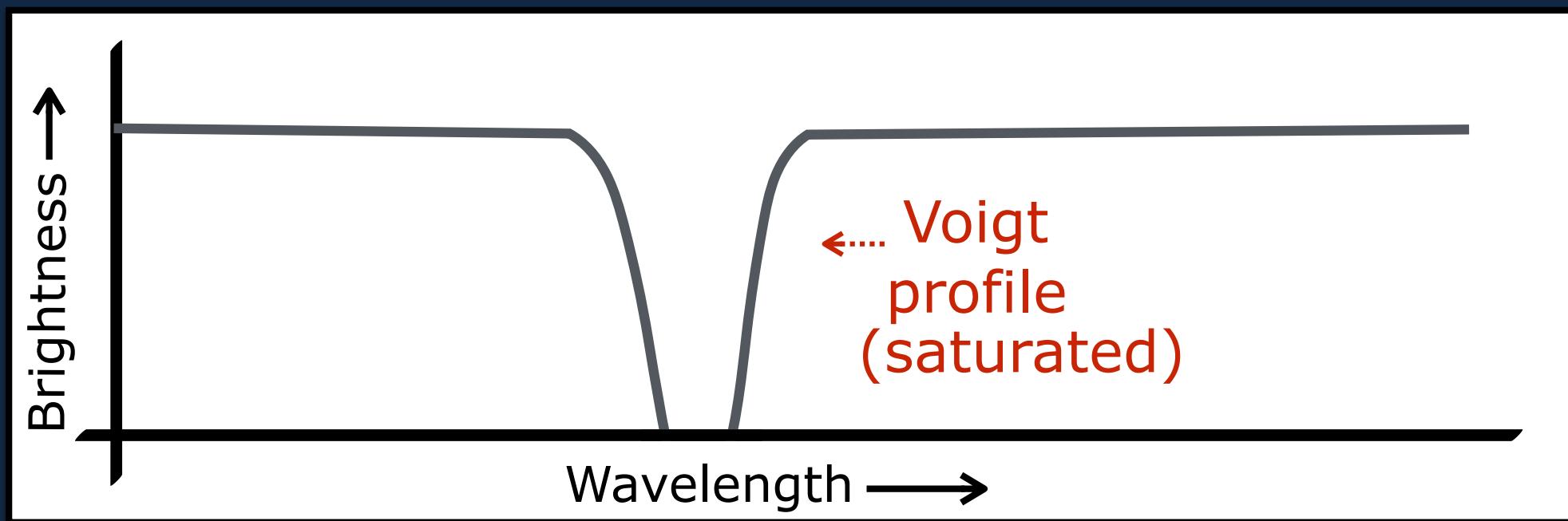
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Strength/flux: # of e^- in that level; composition/abundance

Width: intrinsic broadening; rotation; abundance

As we increase the # of absorbers, this line gets stronger/wider...



Making a Spectrum - Lines

Anatomy of a spectral line

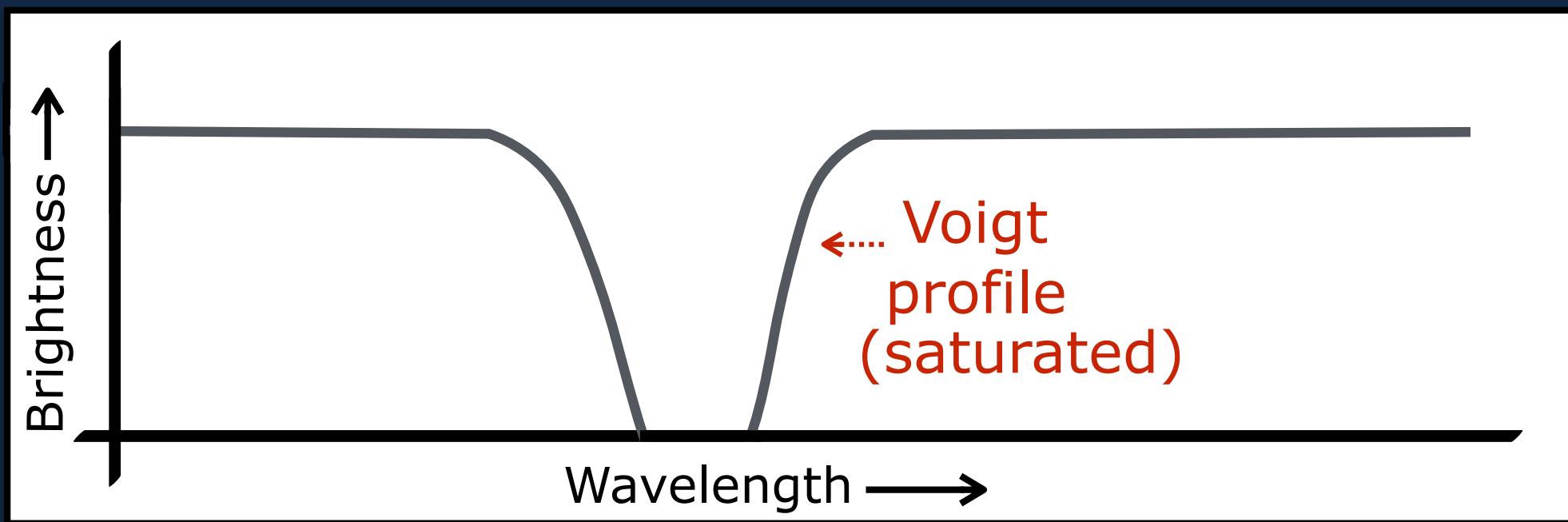
Rest-frame wavelength: composition; T

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Strength/flux: # of e^- in that level; composition/abundance

Width: intrinsic broadening; rotation; abundance

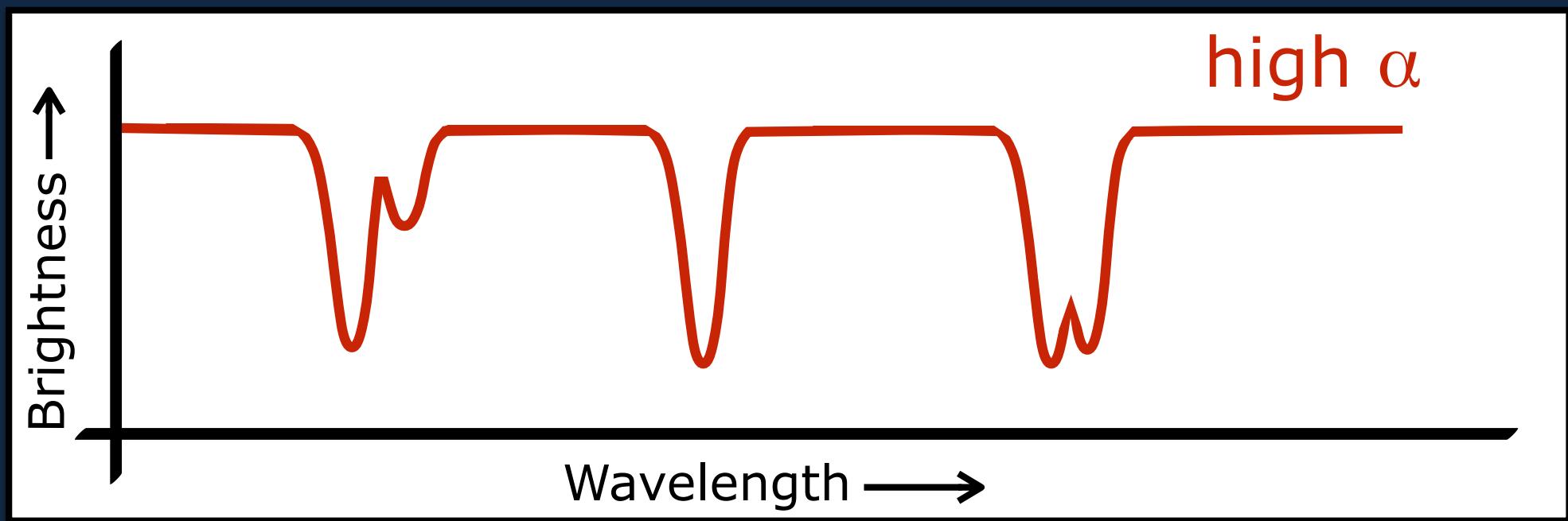
As we increase the # of absorbers, this line gets stronger/wider...



Making a Spectrum - Lines

Sources of Line Broadening

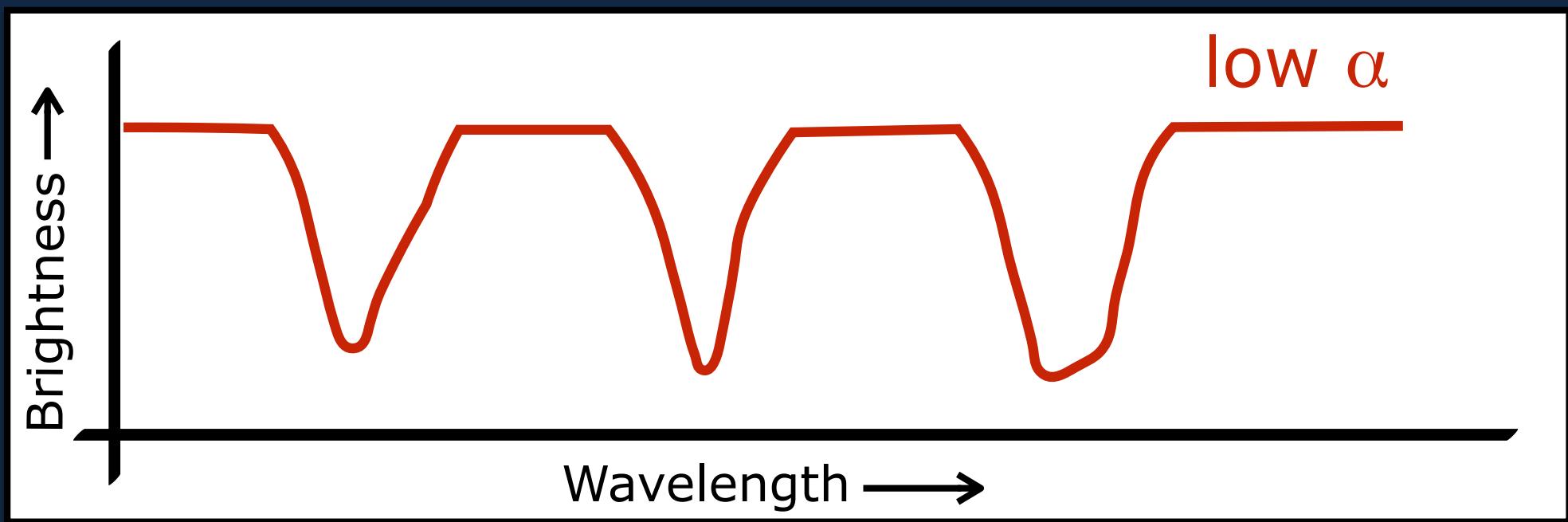
- 1) Heisenberg, pressure, thermal
 - 2) Rotation
 - 3) Abundance
 - 4) Other stellar sources (turbulence, B fields)
- (most important: instrumentation/resolution!)



Making a Spectrum - Lines

Sources of Line Broadening

- 1) Heisenberg, pressure, thermal
 - 2) Rotation
 - 3) Abundance
 - 4) Other stellar sources (turbulence, B fields)
- (most important: instrumentation/resolution!)



Spectra in Astronomy

Anatomy of a spectrum

Rest-frame wavelength: composition; T

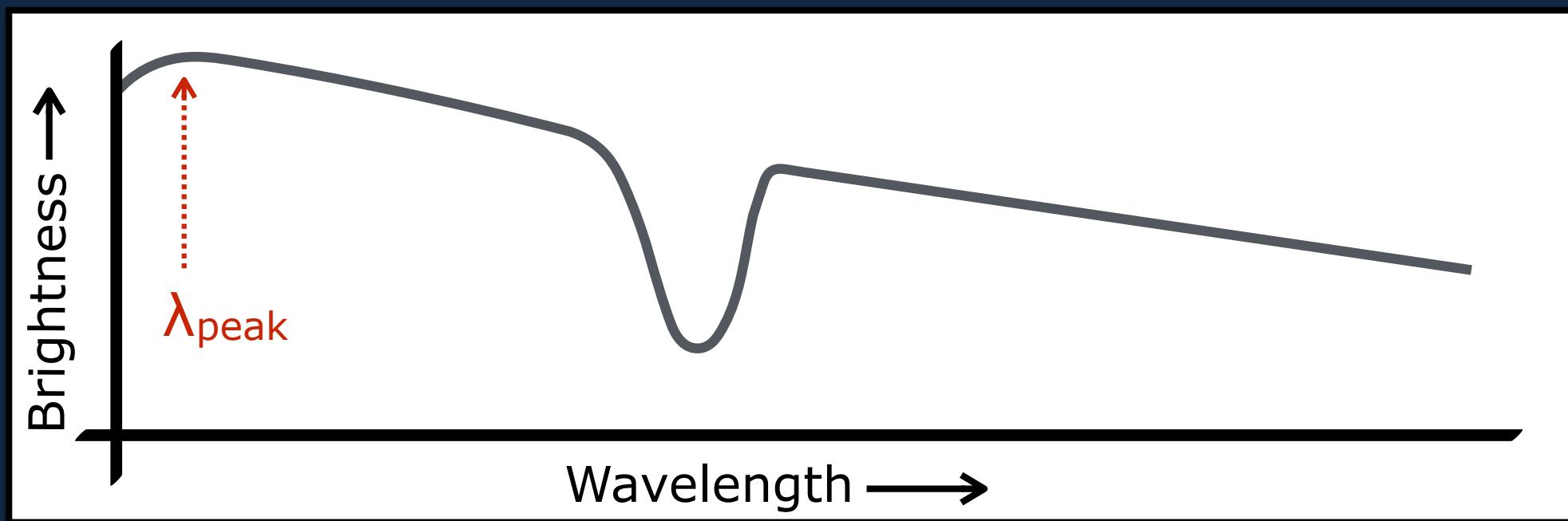
(gas T determines E, which determines level occupied)

Strength/flux: # of e^- in that level; composition/abundance

Width: intrinsic broadening; rotation; abundance; density; turbulence; B field; and more...

Peak wavelength: T (blackbody, Wien's law)] continuum

lines



Spectra in Astronomy

Anatomy of a spectrum

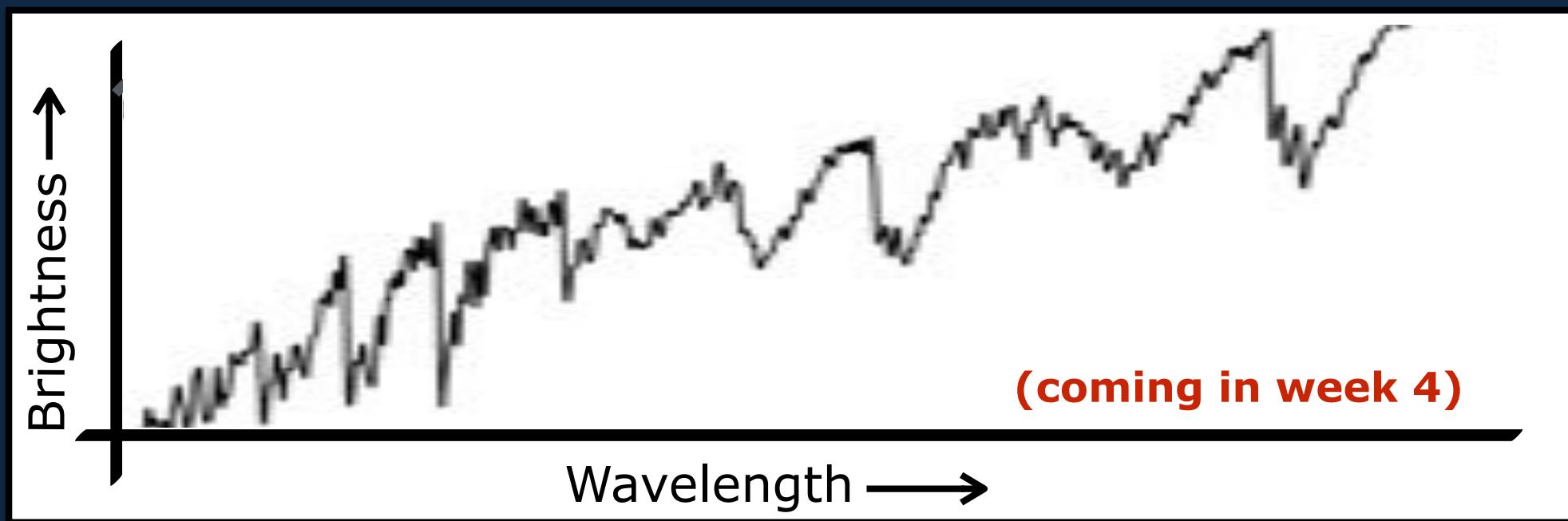
Rest-frame wavelength: composition; T

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Strength/flux: # of e^- in that level; composition/abundance

Width: intrinsic broadening; rotation; abundance; density; turbulence; B field; and more...

Peak wavelength: T (blackbody, Wien's law)] continuum



Spectra in Astronomy

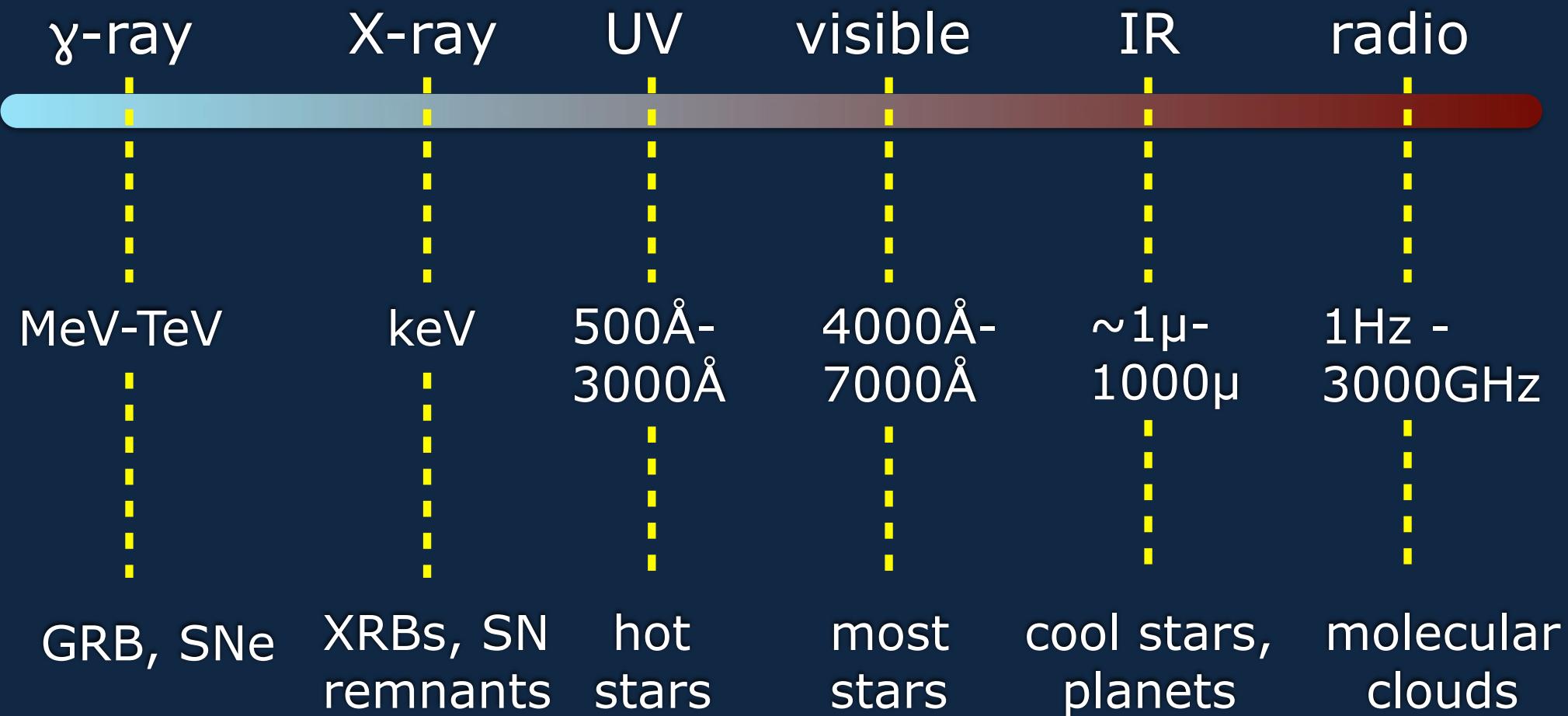
Anatomy of a spectrum

A star's spectrum can give us its...

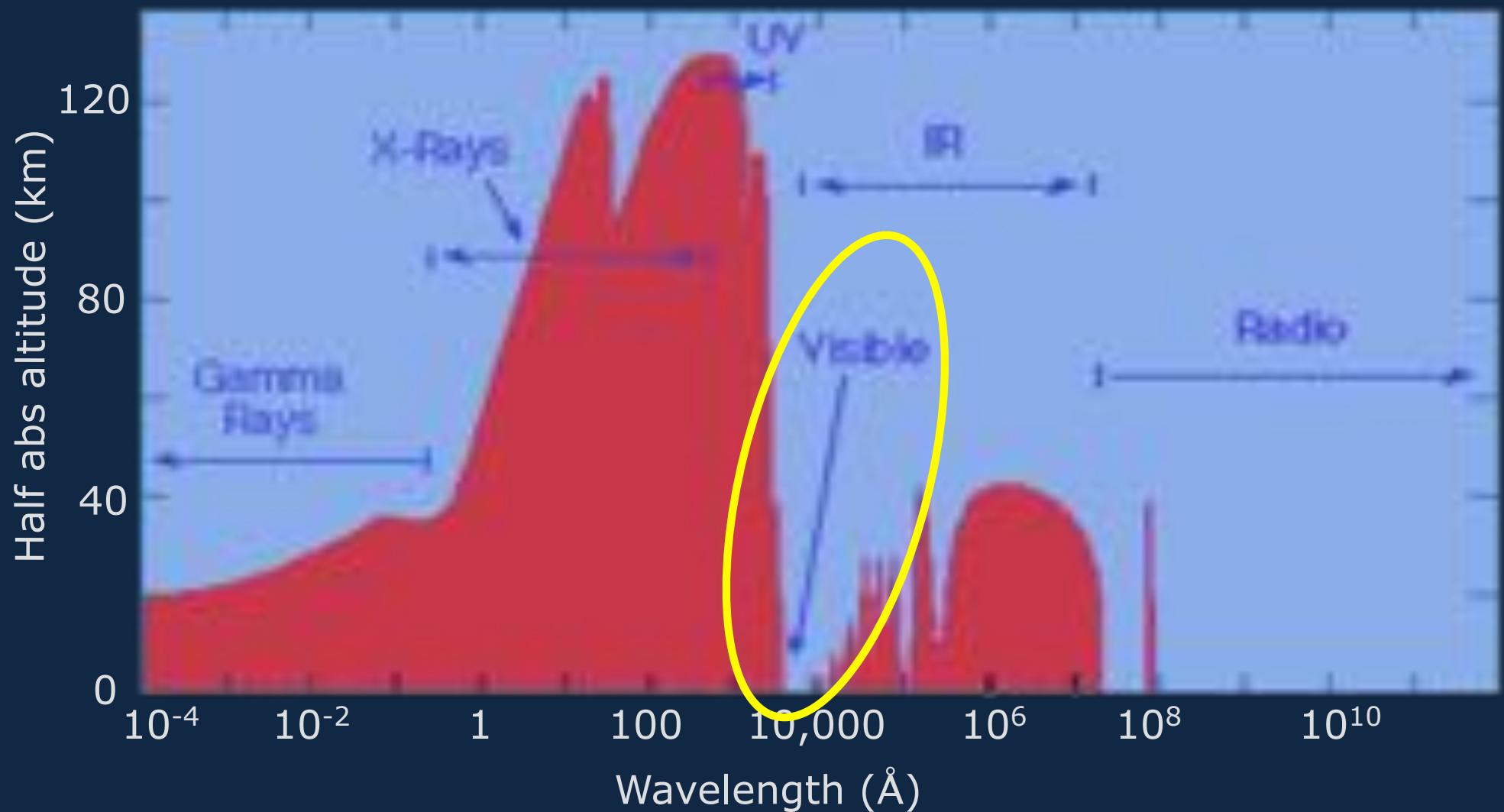
- 1) Distance
- 2) Velocity
- 3) Brightness
- 4) Temperature
- 5) Mass
- 6) Radius

(coming in week 4)

Spectra in Astronomy

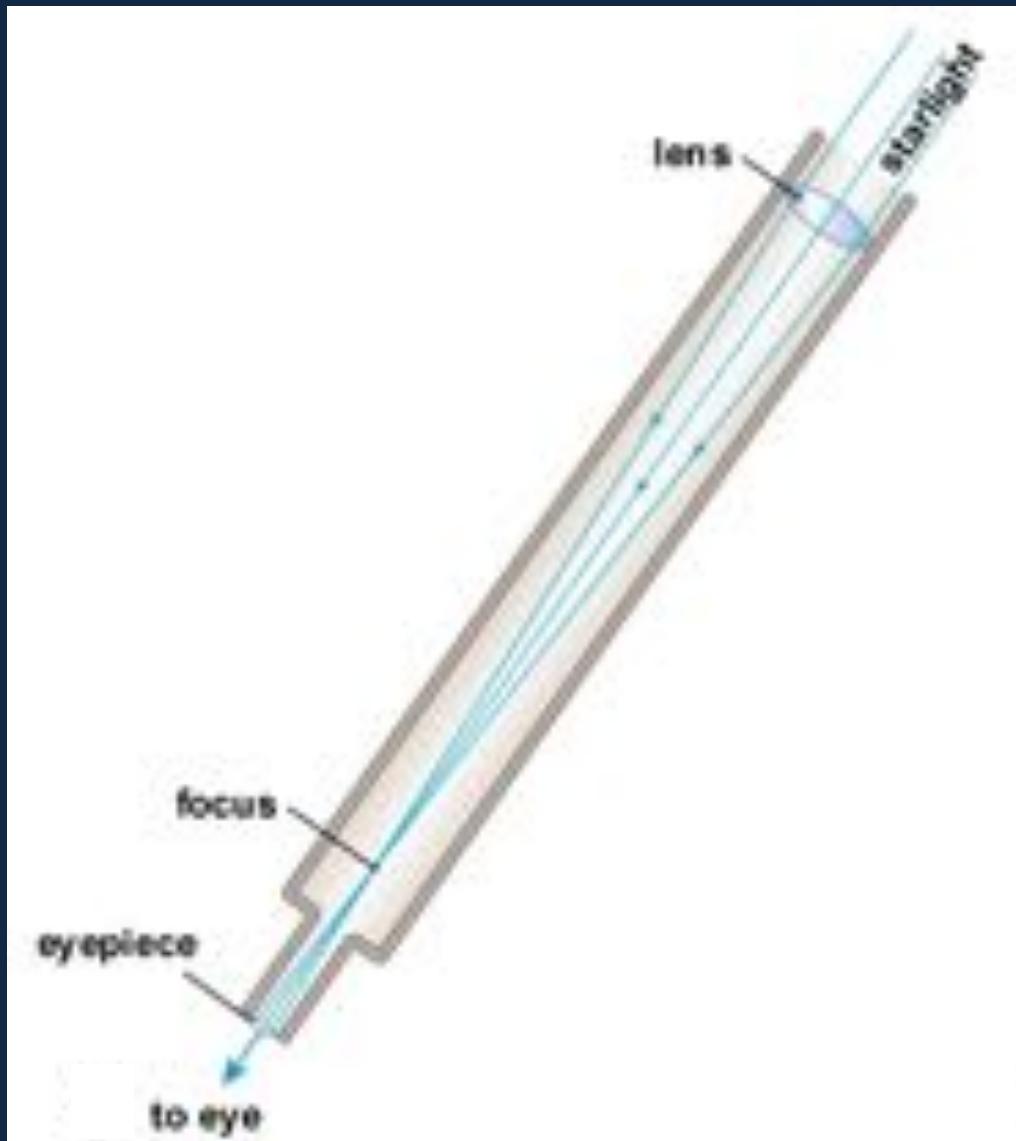


Spectra in Astronomy



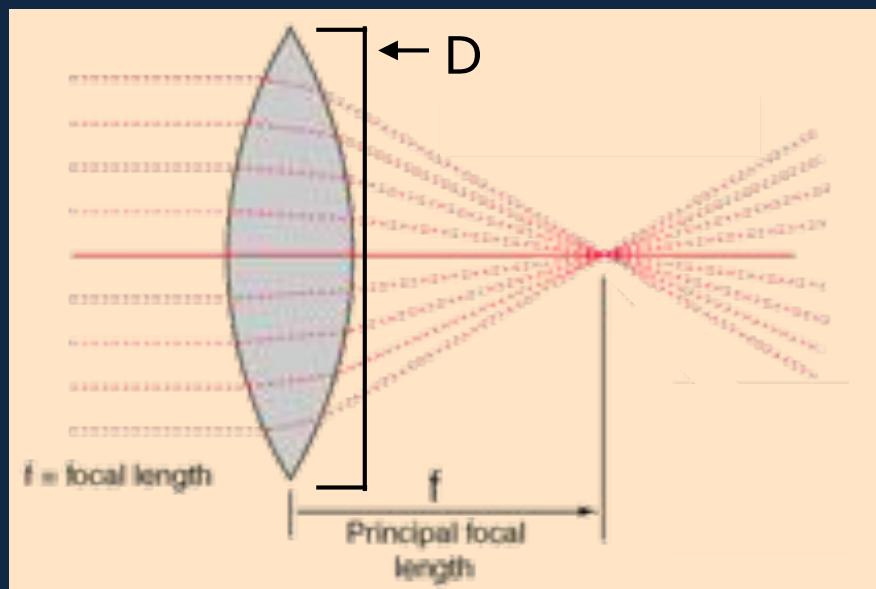
Telescopes - Optics

Early telescopes were refractors...



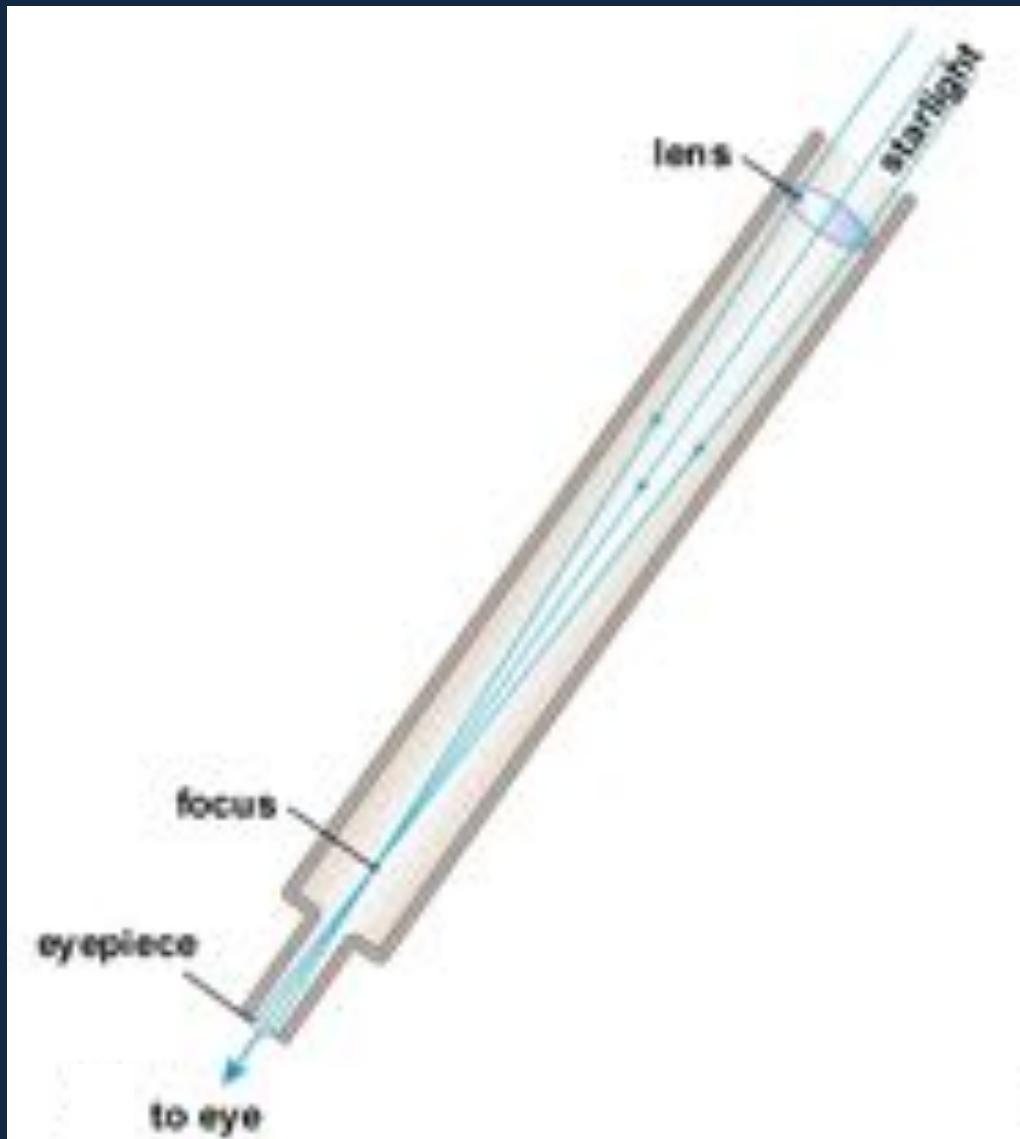
Telescopes - Optics

Early telescopes were refractors...



$$f\text{-ratio} = f/D$$

(smaller f-ratio =
brighter image)

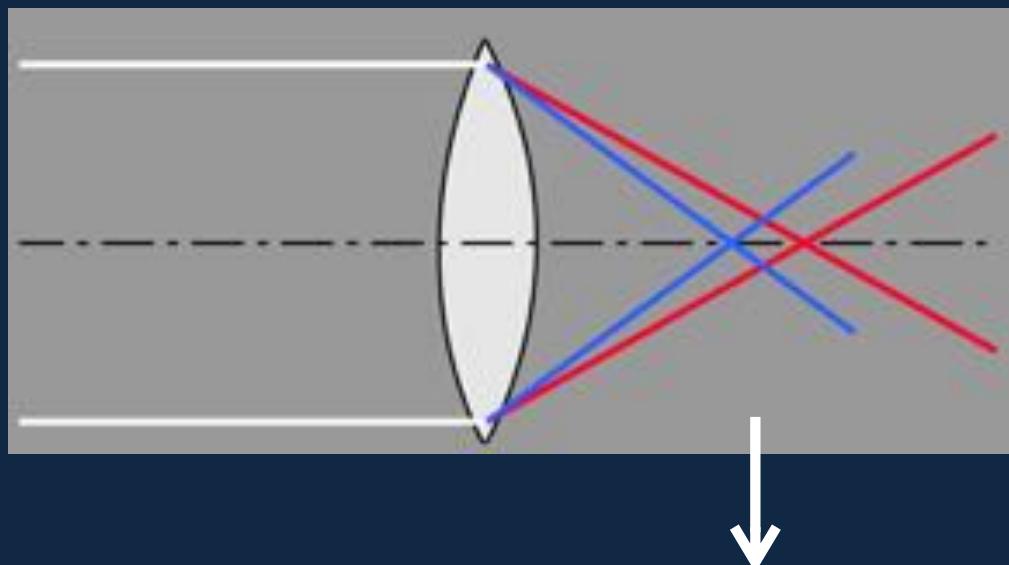


Telescopes - Optics

Early telescopes were refractors...

...but there were problems.

- 1) Chromatic aberration
(different wavelengths have different focal points)



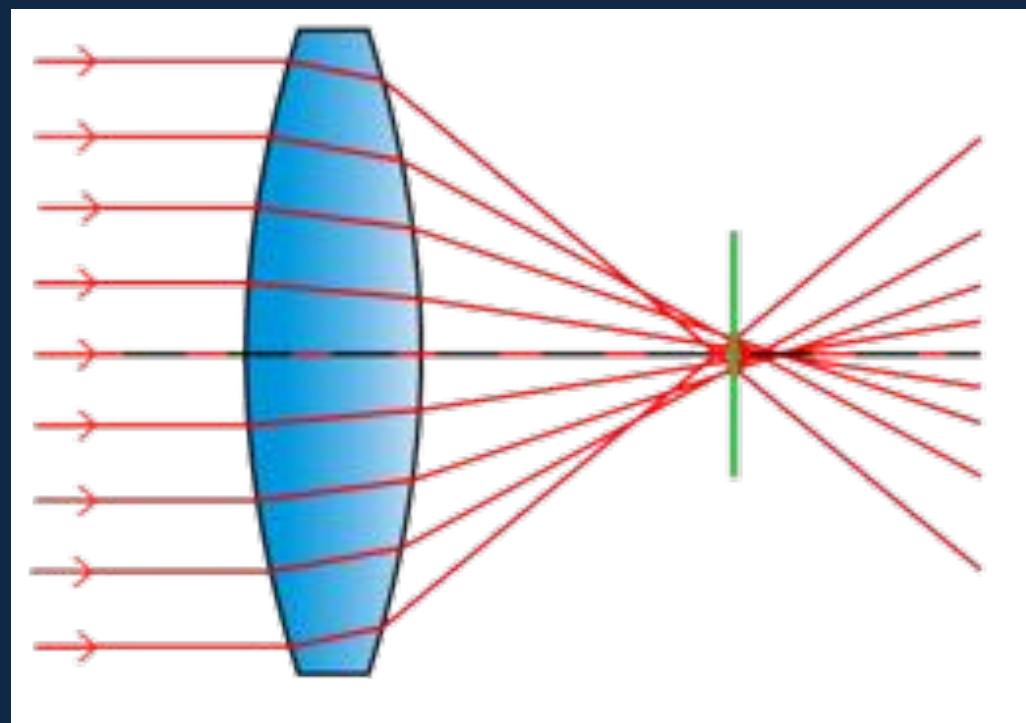
Telescopes - Optics

Early telescopes were refractors...

...but there were problems.

- 1) Chromatic aberration
(different wavelengths have different focal points)

- 2) Spherical aberration
(light entering a spherical lens at different apertures has different focal points)



Telescopes - Optics

Early telescopes were refractors...

...but there were problems.

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(different wavelengths have different focal points)

- 2) Spherical aberration
(light entering a spherical lens at different apertures has different focal points)

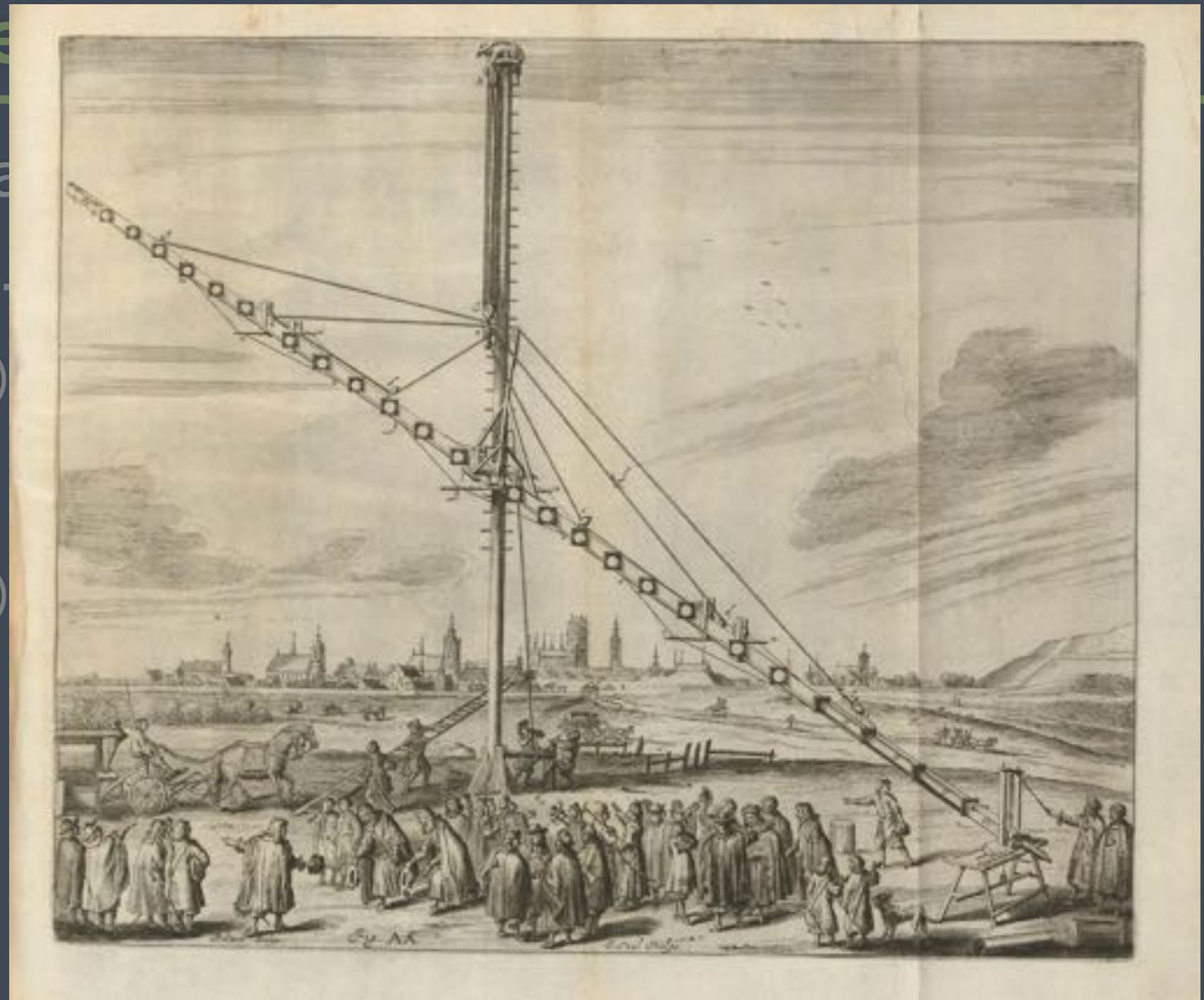
lenses with high f-ratio (f/D)

Telescopes - Optics

DISCUSSION QUESTION

You'd like to build a "better" refracting telescope, but you have a limited engineering budget. Would you rather...

- A) Increase the focal length (higher f-ratio, so less aberration)
- B) Increase the lens diameter (lower f-ratio, so brighter image)
- C) Decrease the lens diameter (higher f-ratio, so less aberration)
- D) Sell it and buy a mirror for a reflecting telescope



Hevelius 150 ft. long telescope, 1673

Telescopes - Optics

Early telescopes were refractors...

...but there were problems.

1) Chromatic aberration

(different wavelengths
have different focal points)

2) Spherical aberration

(light entering a spherical
lens at different apertures
has different focal points)

3) Large lenses are difficult

Image brightness increases as D^2 , but...

a) Lens sag

b) glass must be *perfect*

Telescopes - Optics

Early telescopes were refractors...

...but there were problems. Using mirrors...

1) Chromatic aberration ~~(different wavelengths have different focal points)~~ gone!

2) Spherical aberration ~~(light entering a spherical lens at different apertures has different focal points)~~ fixable...

3) ~~Large lenses are difficult~~ way easier to build...

Image brightness increases as D^2 , but...

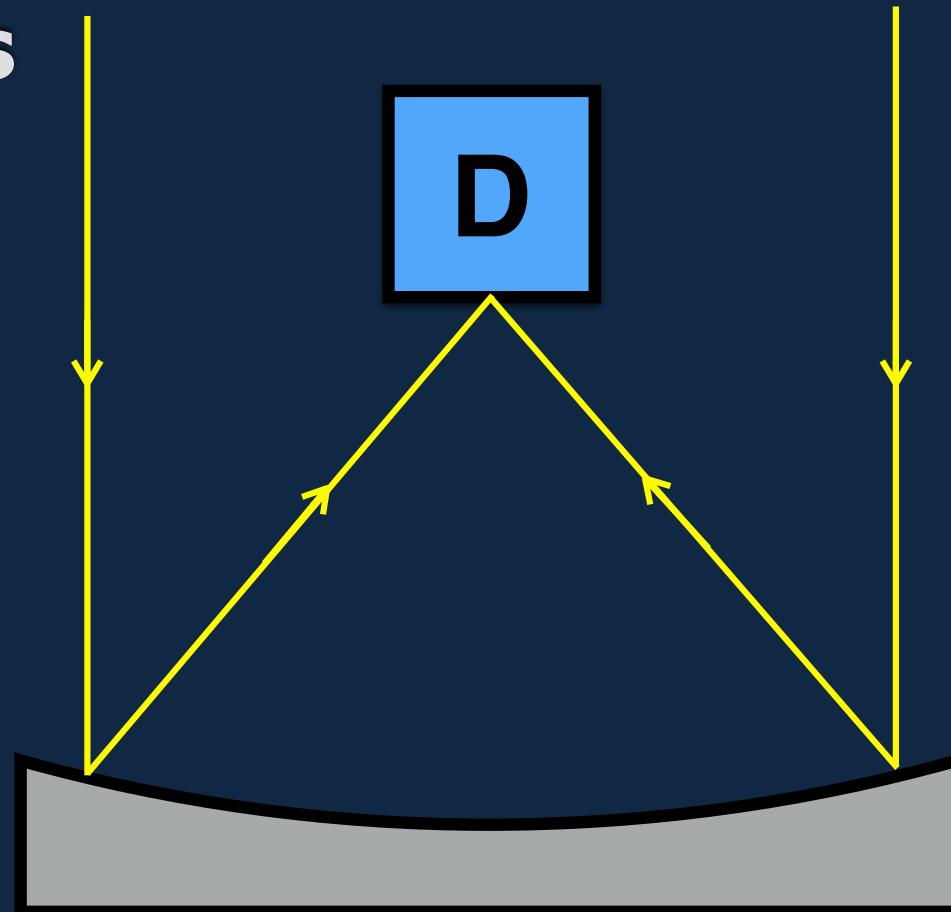
a) ~~Lens sag~~ easily fixed!

b) ~~glass must be perfect~~ only the surface matters!

Telescopes - Optics

Reflecting Telescope Designs

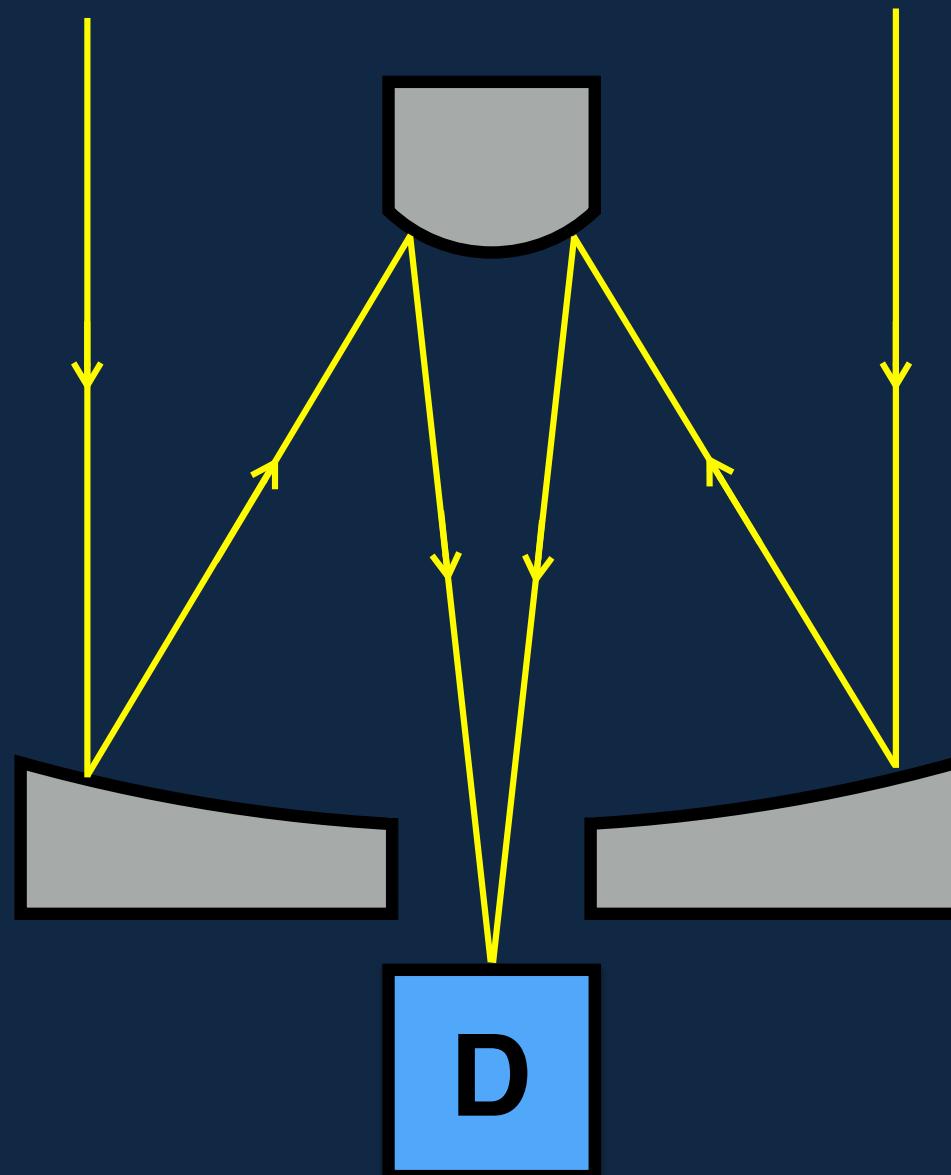
Prime focus



Telescopes - Optics

Reflecting Telescope Designs

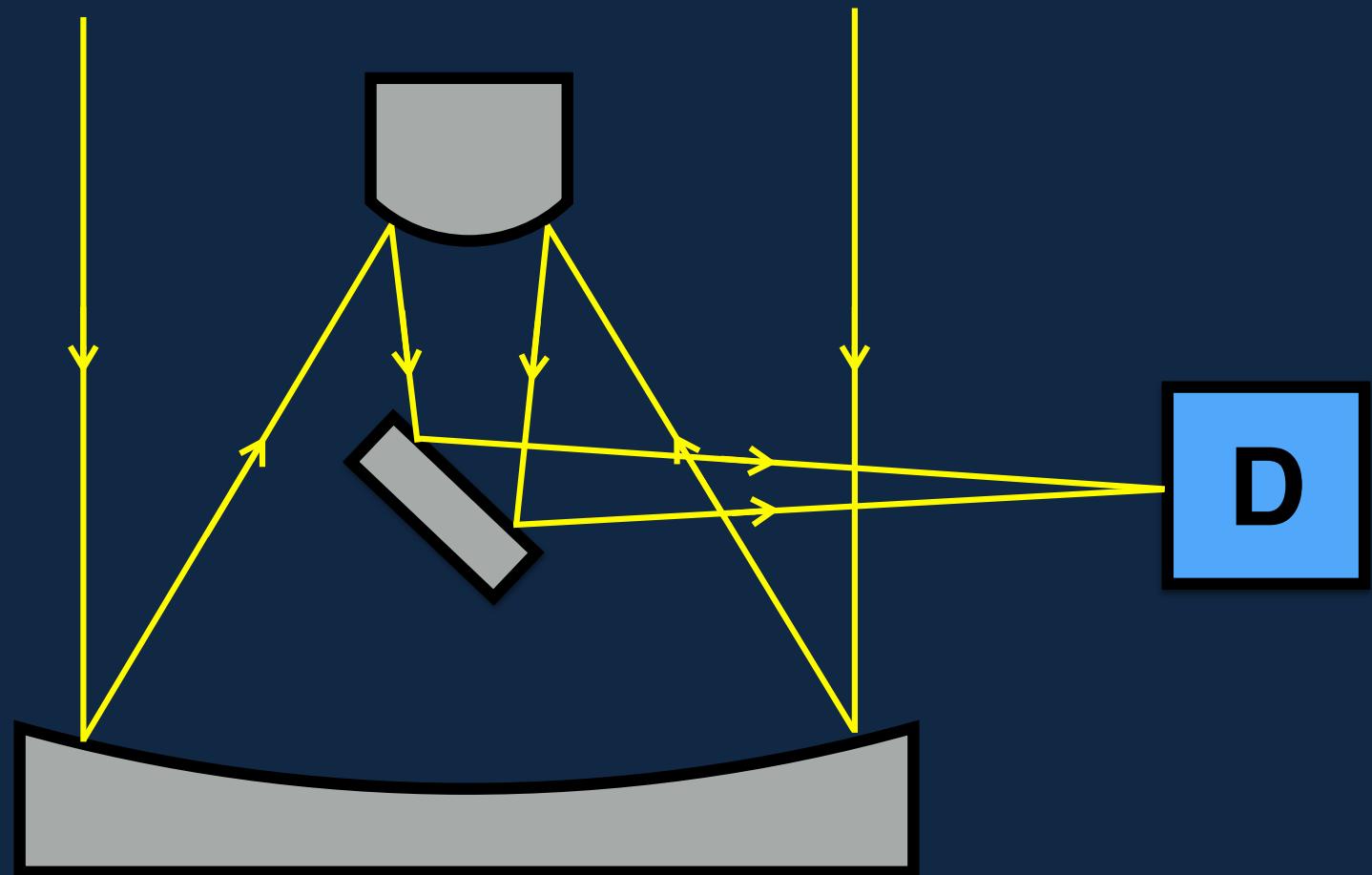
Cassegrain



Telescopes - Optics

Reflecting Telescope Designs

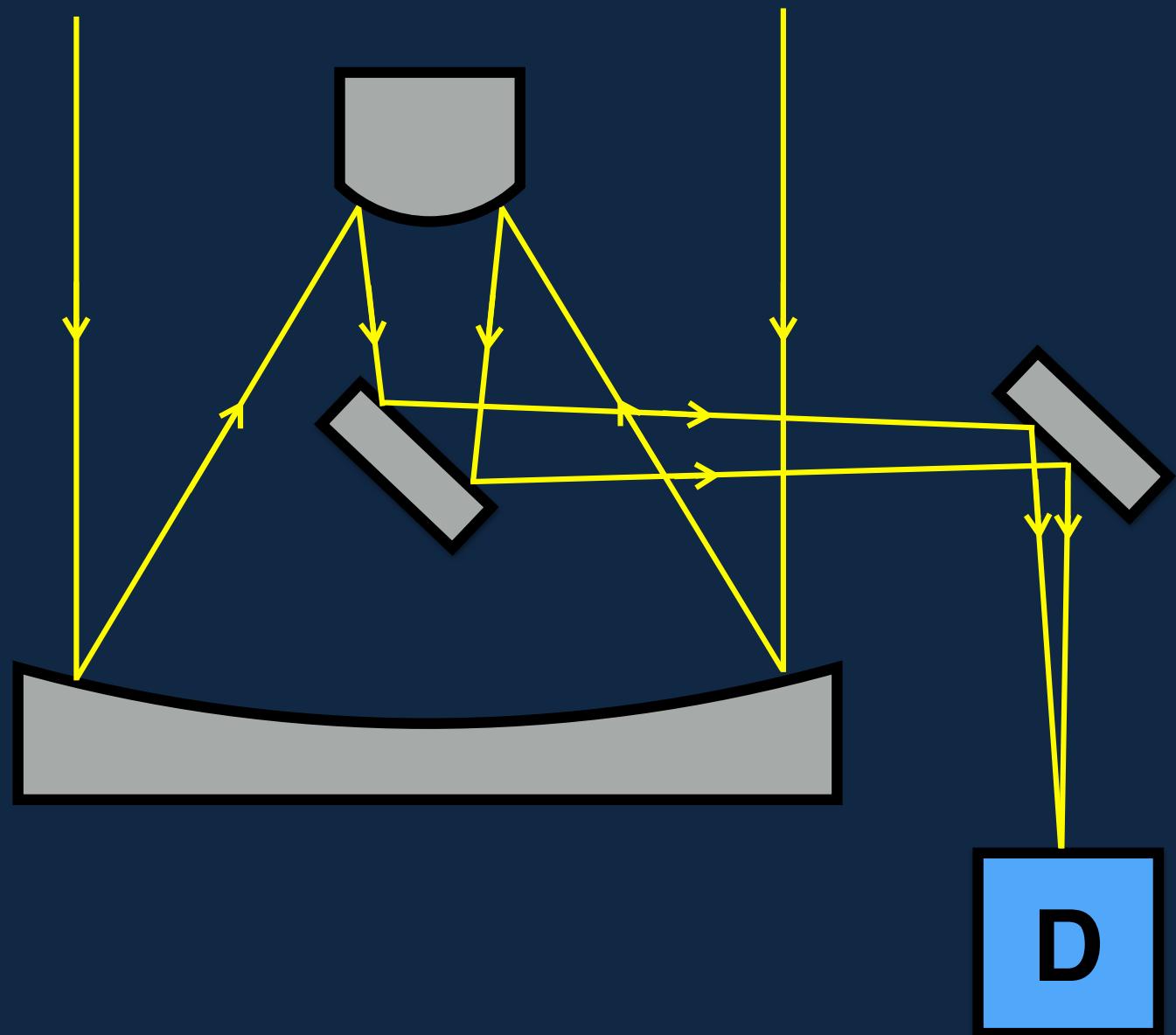
Nasmyth



Telescopes - Optics

Reflecting Telescope Designs

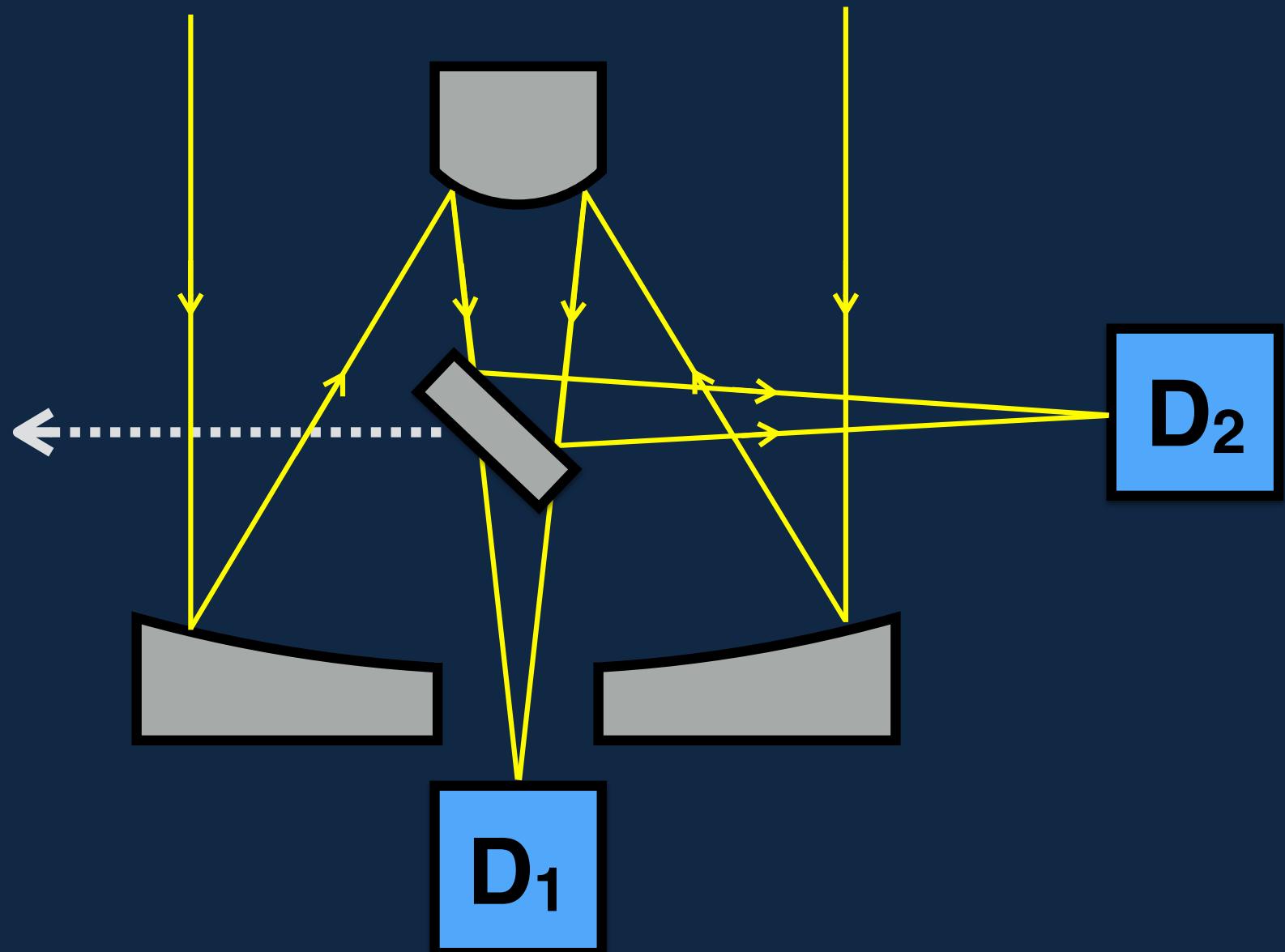
Coudé



Telescopes - Optics

Reflecting Telescope Designs

Reality:
multiple

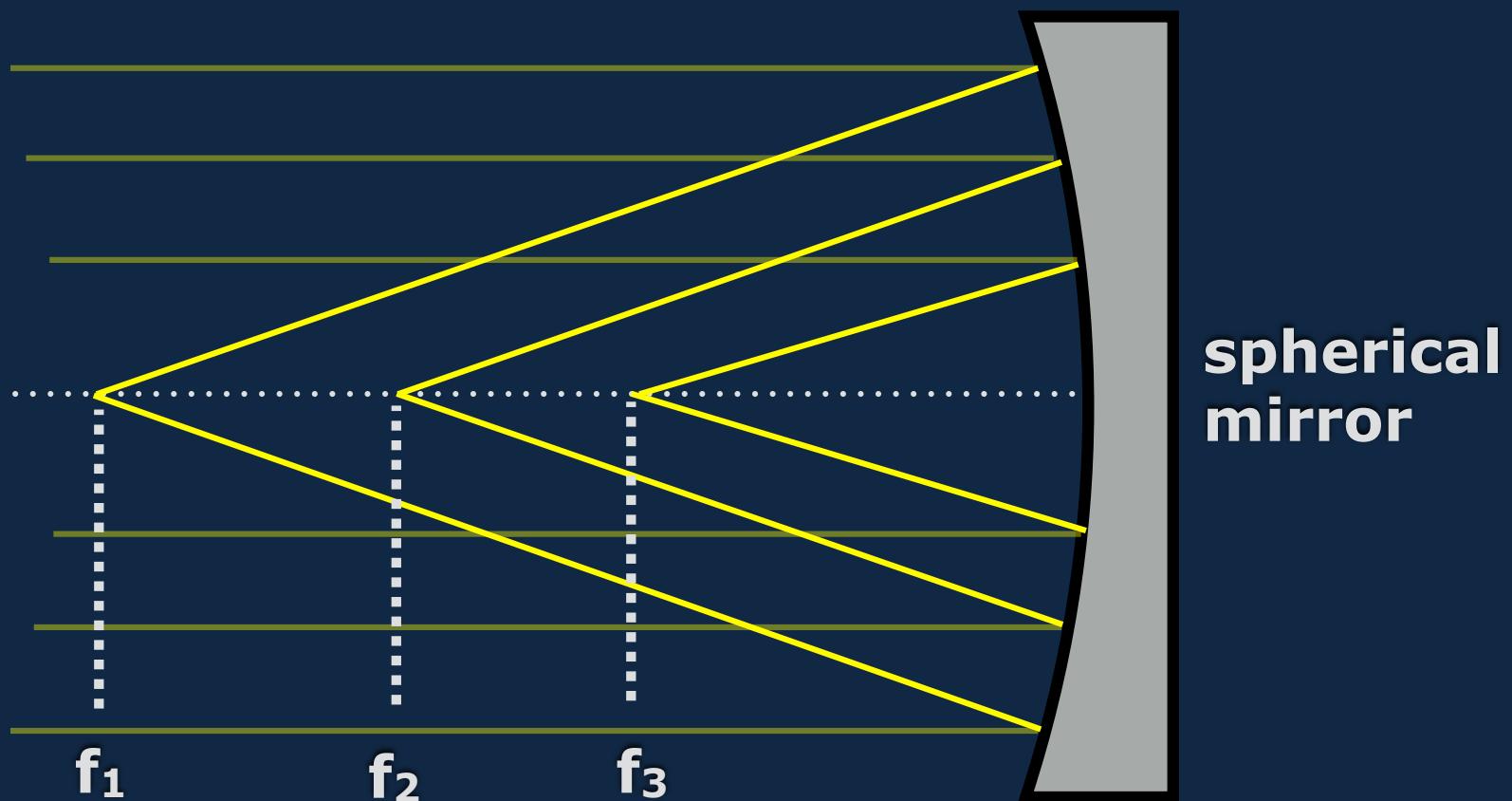


Telescopes - Optics

Reflecting Telescope Designs

There are still a few issues...

- 1) Spherical aberration

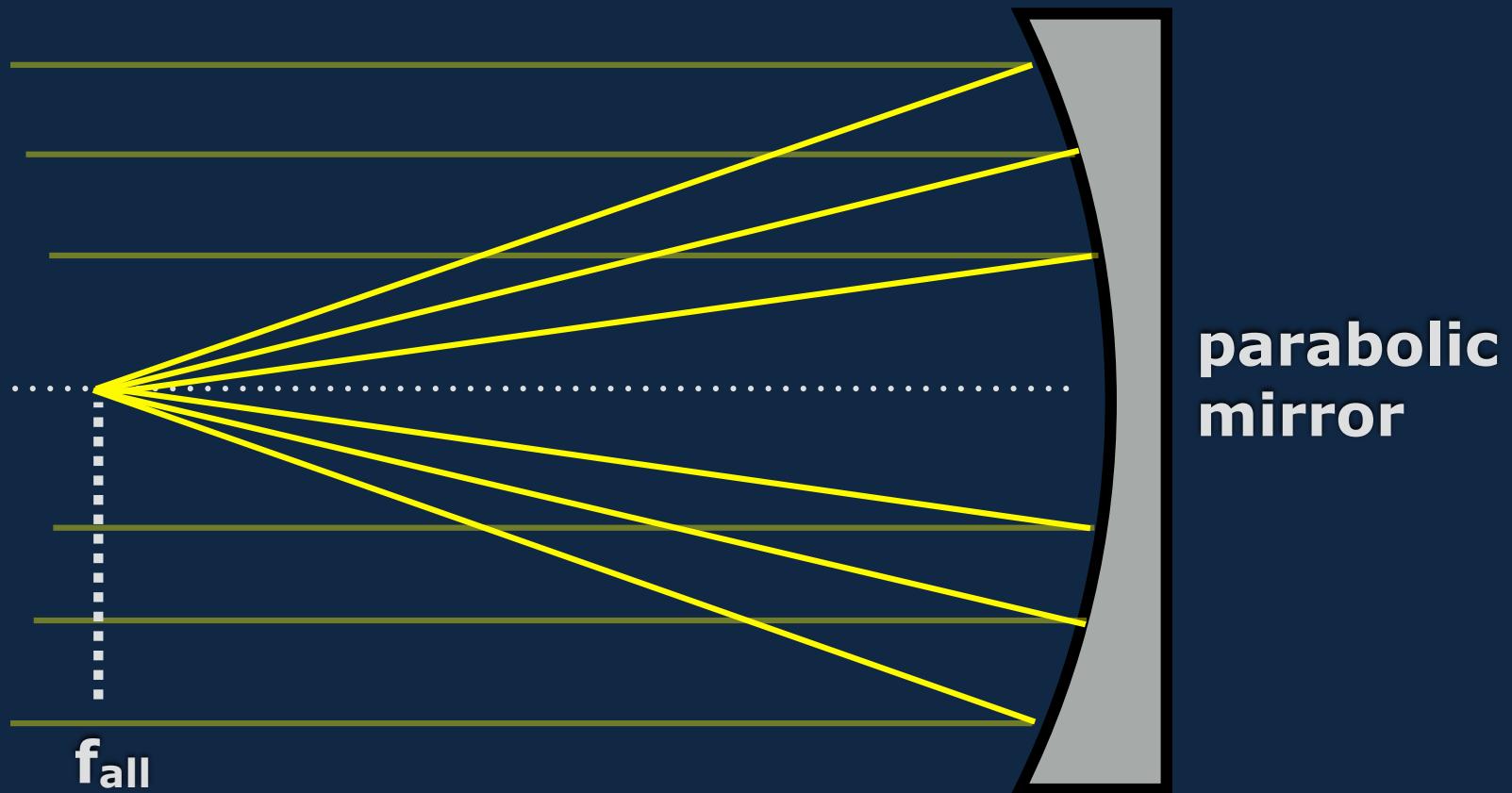


Telescopes - Optics

Reflecting Telescope Designs

There are still a few issues...

- 1) Spherical aberration



Telescopes - Optics

Re
Th

1



mirror oven, University of Arizona Mirror Lab

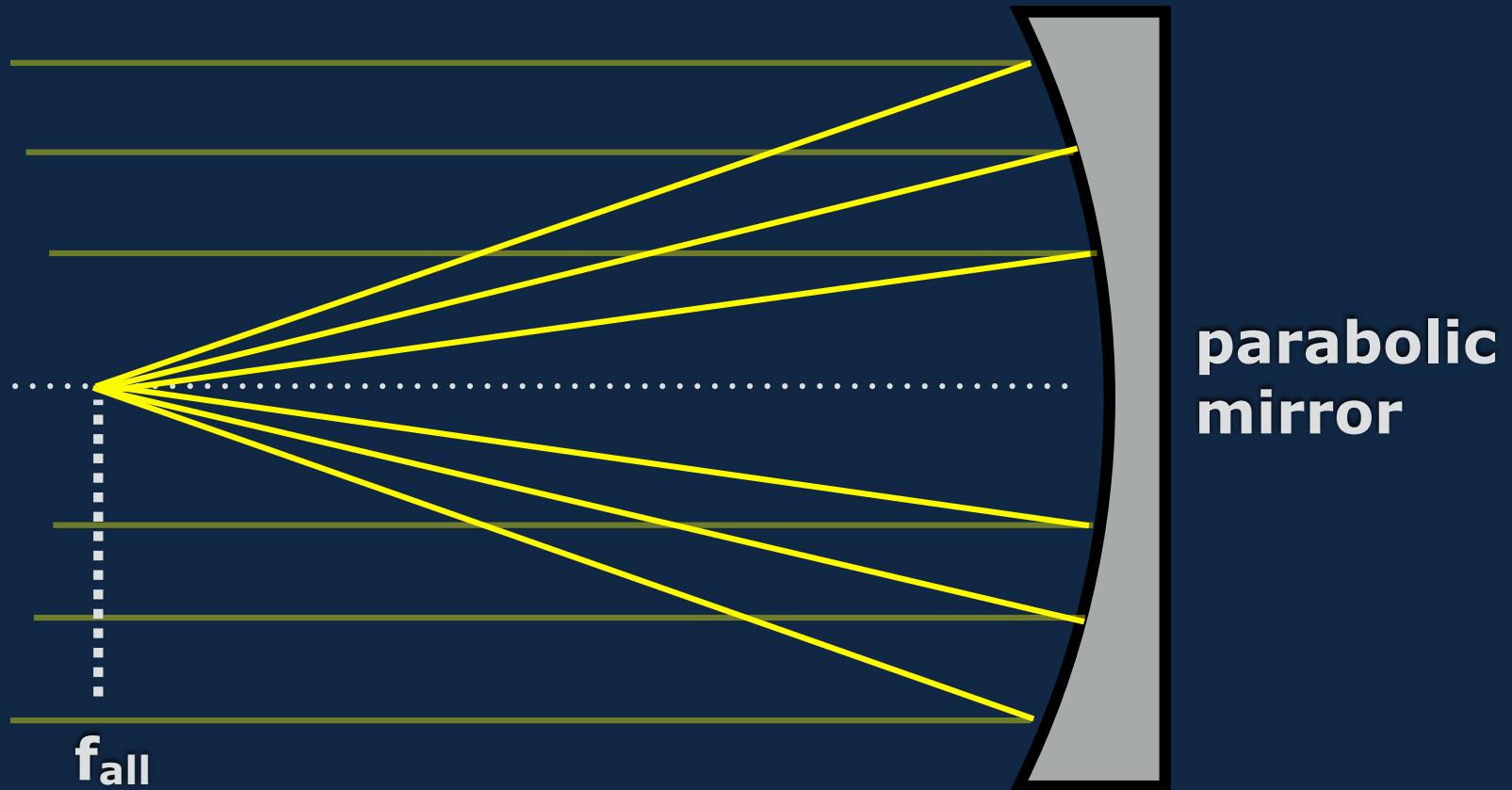
Telescopes - Optics

Reflecting Telescope Designs

There are still a few issues...

- 1) Spherical aberration

Required precision $\sim \frac{1}{20\lambda}$ \rightarrow 20nm visible, 5cm radio



Telescopes - Optics

Reflecting Telescope Designs



Mirror's edge too flat
by $\sim 0.002\text{mm}$

Teles

Reflection

There are

1) Sp

Required

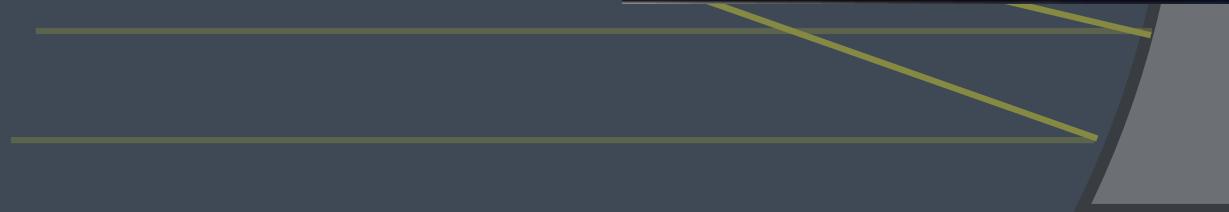
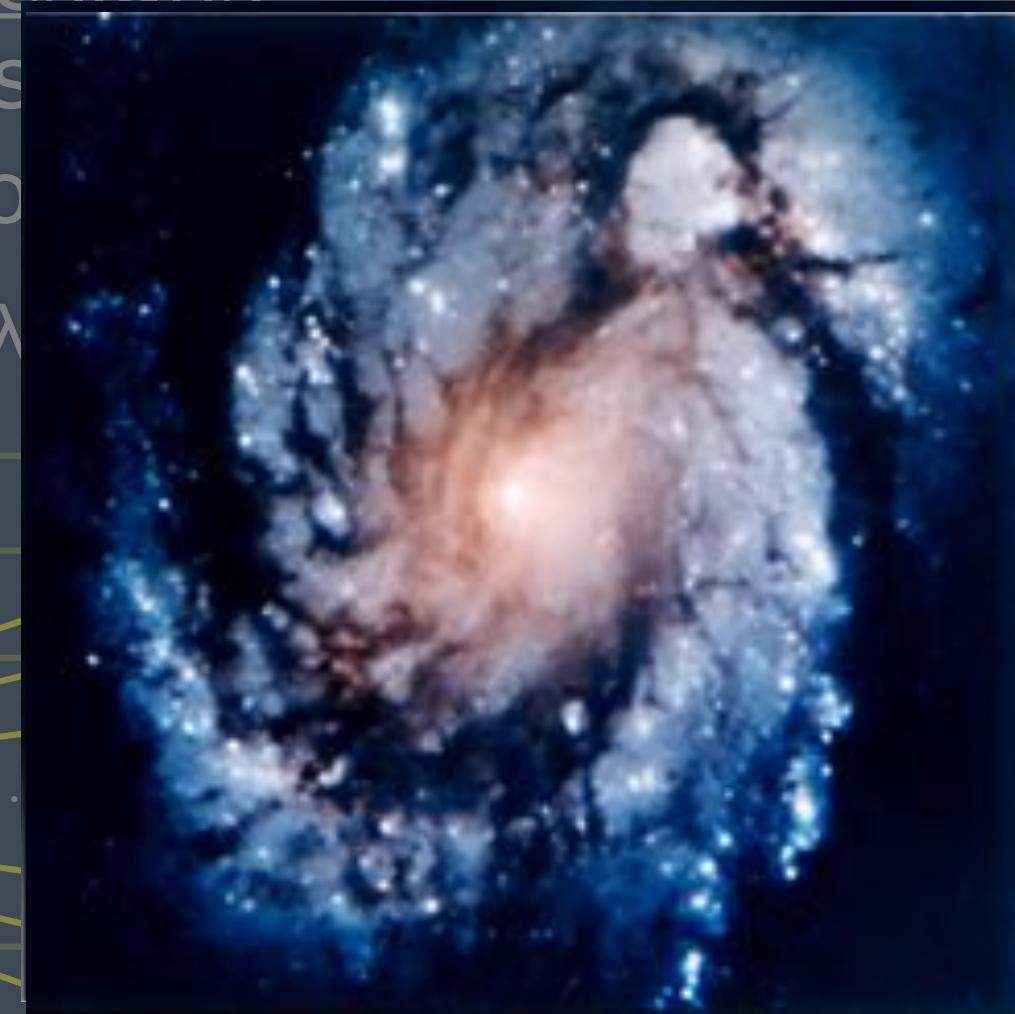
parabolic
rror



Story Musgrave and Jeff Hoffman repairing Hubble, 1993

Telescopes - Optics

Reflecting Telescope Designs

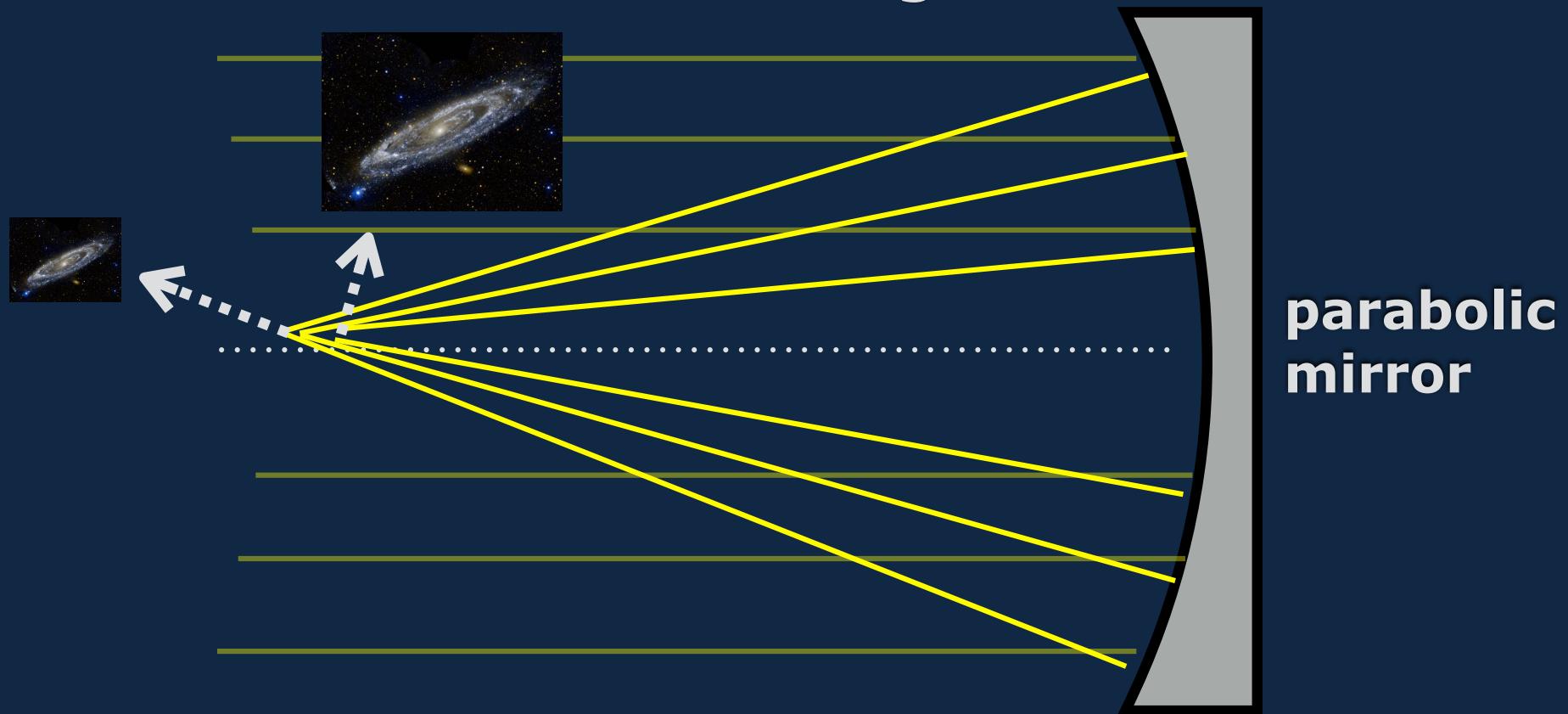


Telescopes - Optics

Reflecting Telescope Designs

There are still a few issues...

- 1) Spherical aberration
- 2) Coma - variation in magnification

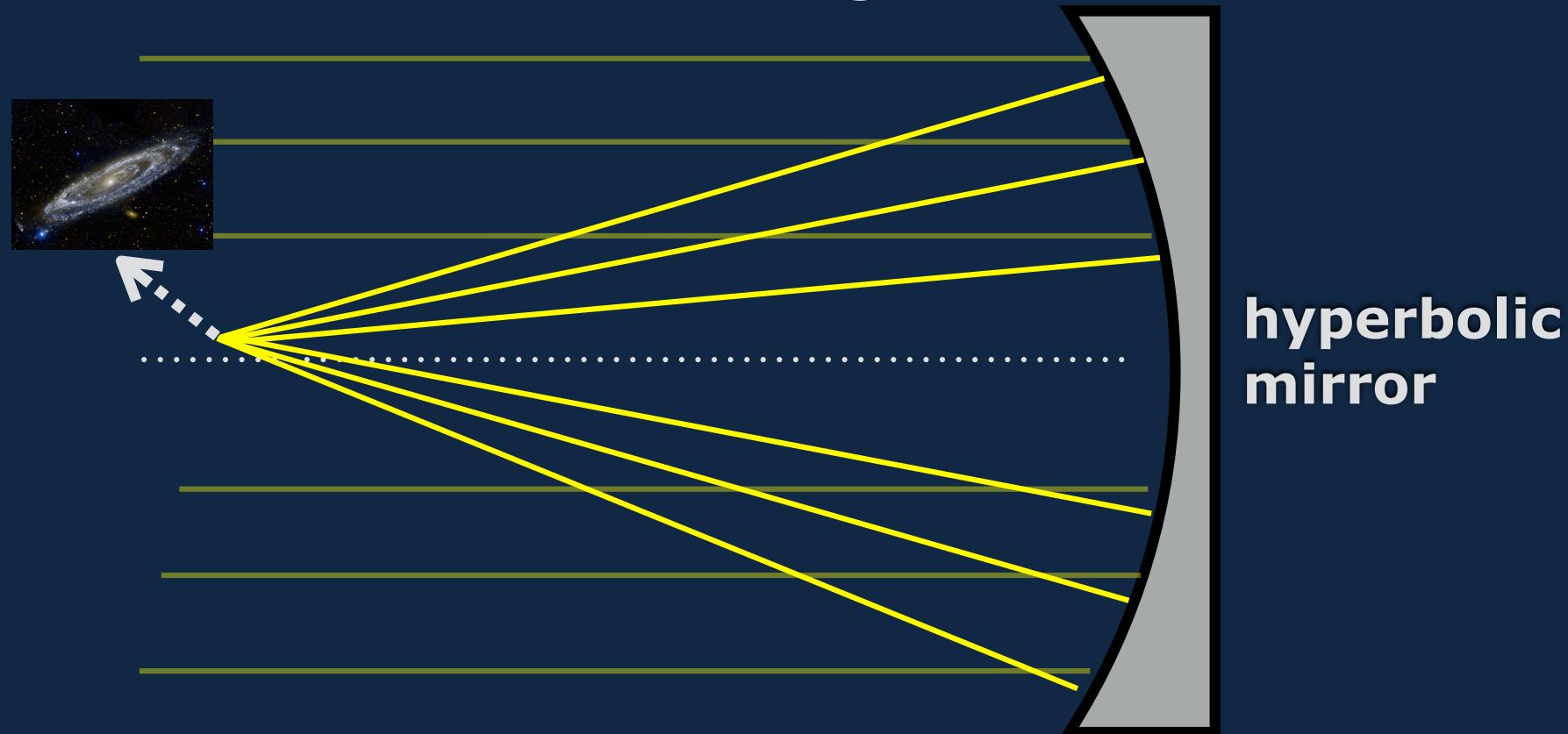


Telescopes - Optics

Reflecting Telescope Designs

There are still a few issues...

- 1) Spherical aberration
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Telescopes - Optics

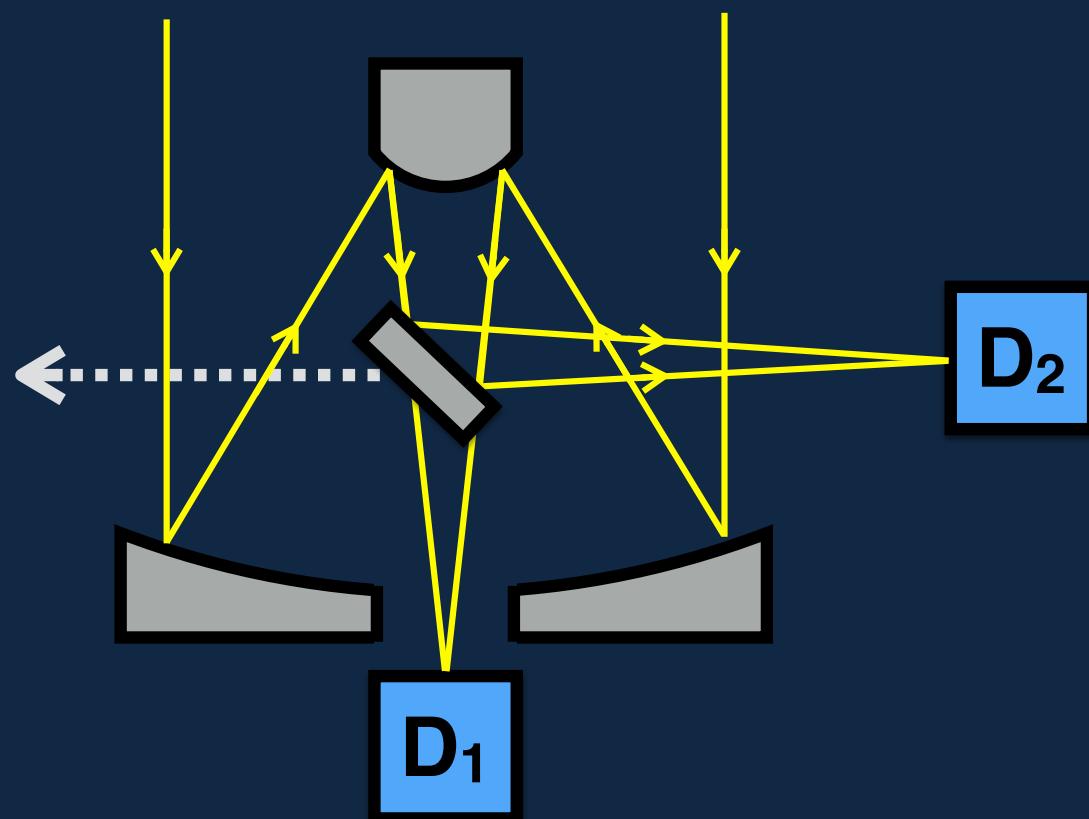
Reflecting Telescope Designs

There are still a few issues...

- 1) Spherical aberration
- 2) Coma - variation in magnification

Ritchey- Chrétien

(hyperbolic
primary and
secondary)

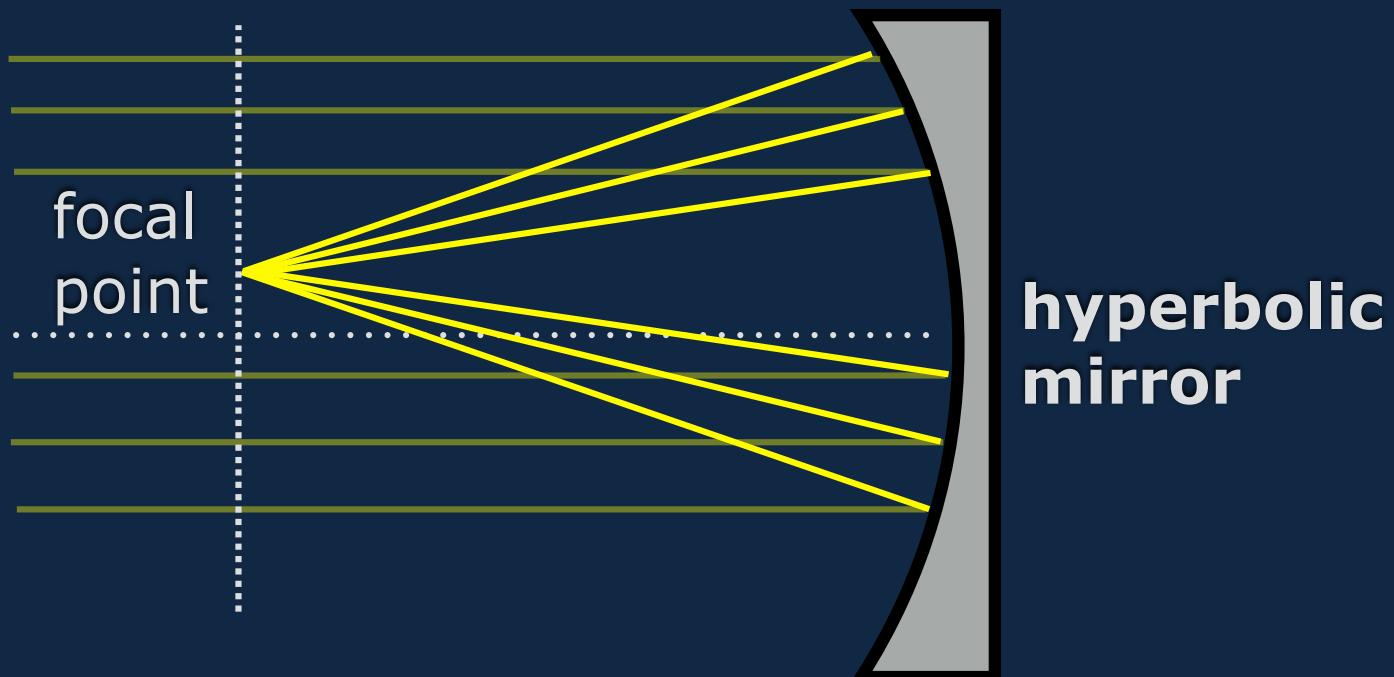


Telescopes - Optics

Reflecting Telescope Designs

There are still a few issues...

- 1) Spherical aberration
- 2) Coma - variation in magnification
- 3) Astigmatism - variation in focus w/ plane

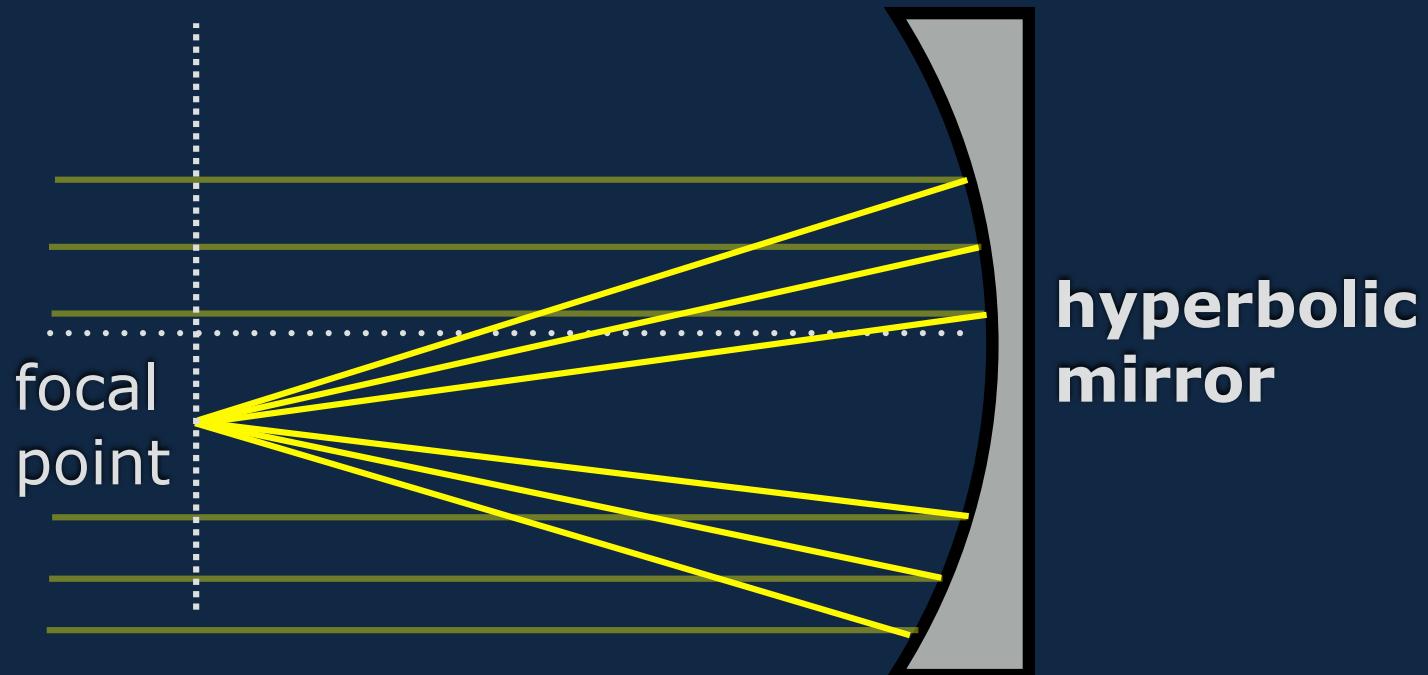


Telescopes - Optics

Reflecting Telescope Designs

There are still a few issues...

- 1) Spherical aberration
- 2) Coma - variation in magnification
- 3) Astigmatism - variation in focus w/ plane



Telescopes - Optics

Refle

Ther

1)

2)

3)

Original

aio

Compromise

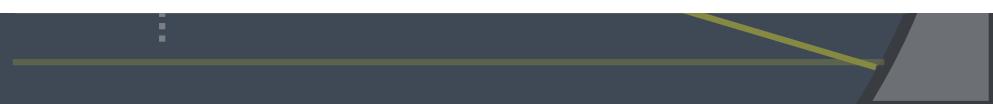
aio

Horizontal Focus

Vertical Focus

aio

aio

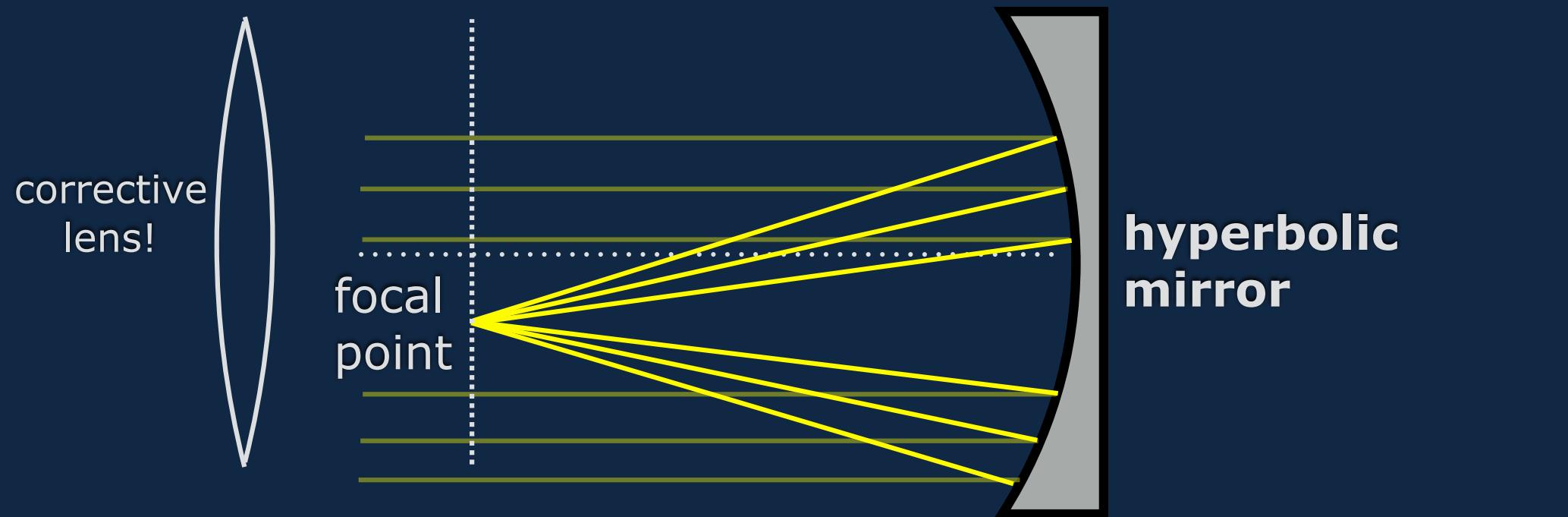


Telescopes - Optics

Reflecting Telescope Designs

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- 1) Spherical aberration
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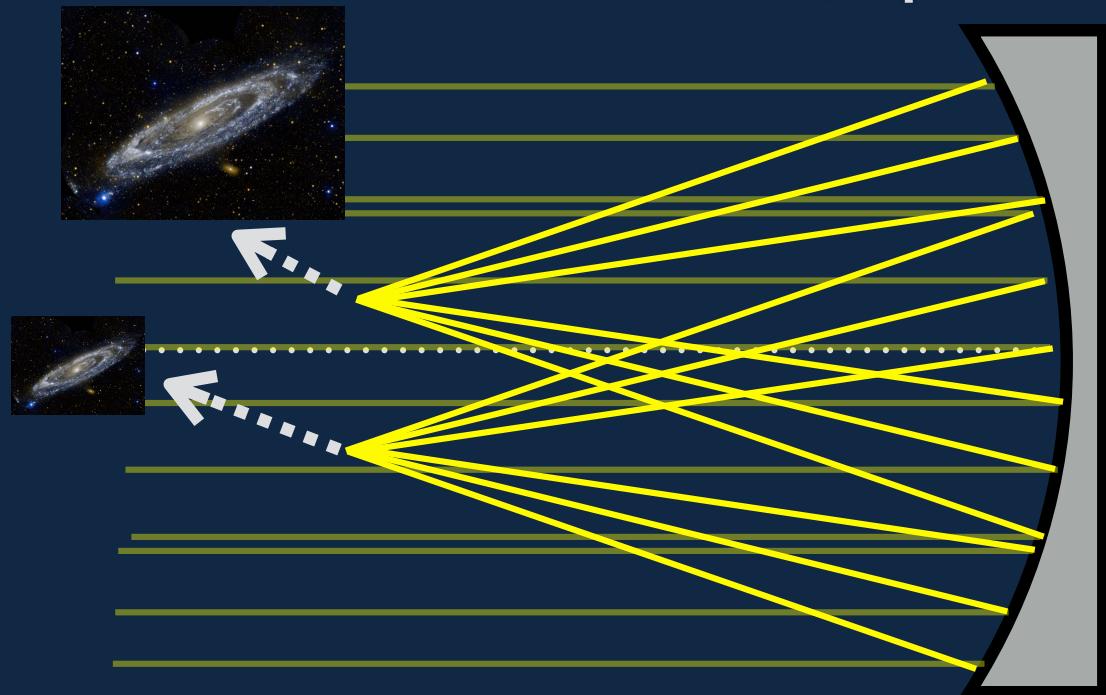


Telescopes - Optics

Reflecting Telescope Designs

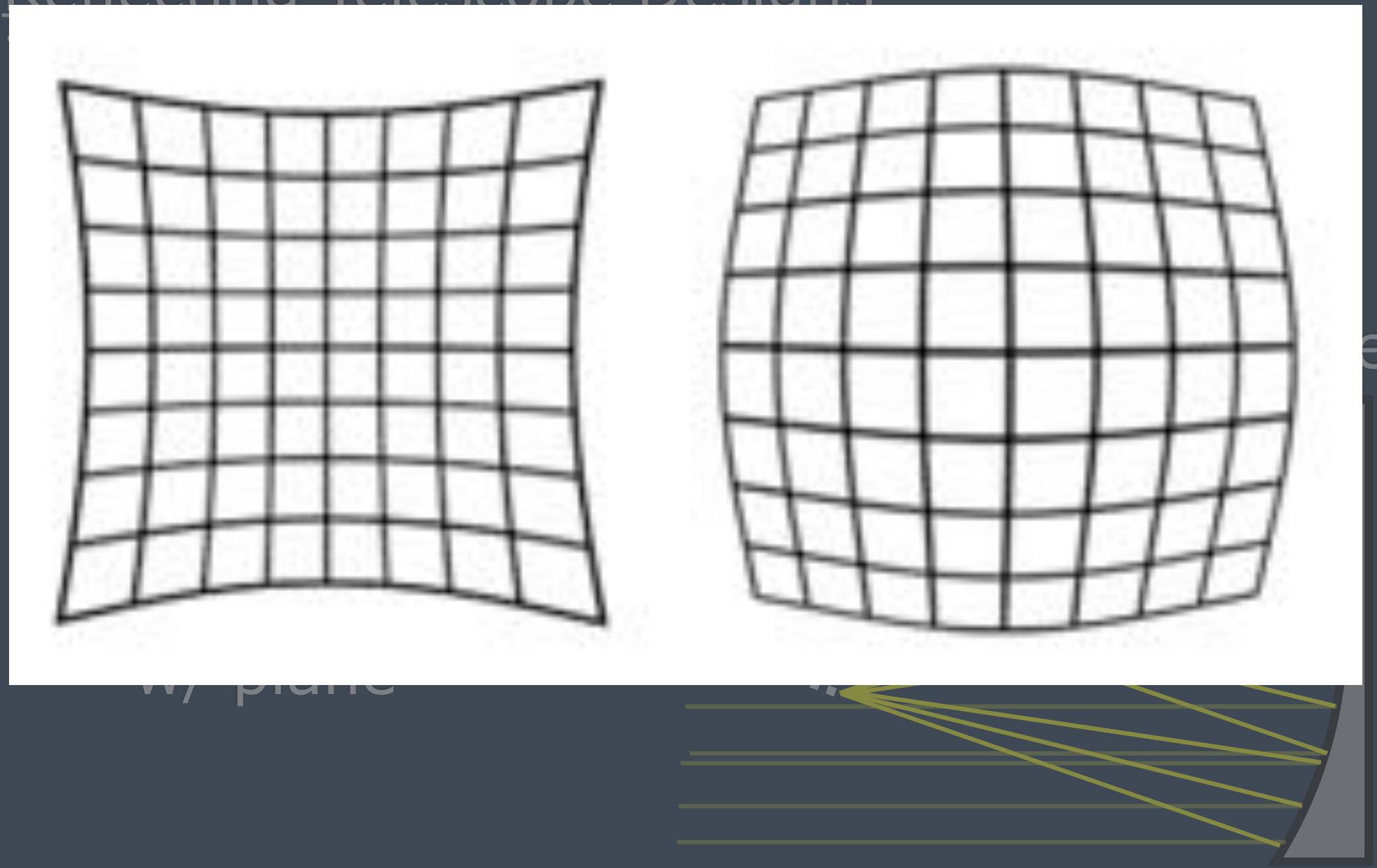
There are still a few issues...

- 1) Spherical aberration
- 2) Coma - variation in magnification
- 3) Astigmatism - variation in focus w/ plane
- 4) Distortion - variation in magnification w/ plane



Telescopes - Optics

Reflecting Telescope Designs



Telescopes - Optics

Reflecting Telescope Designs

There are still a few issues...

- 1) Spherical aberration
- 2) Coma - variation in magnification
- 3) Astigmatism - variation in focus w/ plane
- 4) Distortion - variation in magnification w/ plane

Telescopes - Optics

Reflecting Telescope Designs

Key parameters:

f-ratio: f/D , smaller \rightarrow brighter image

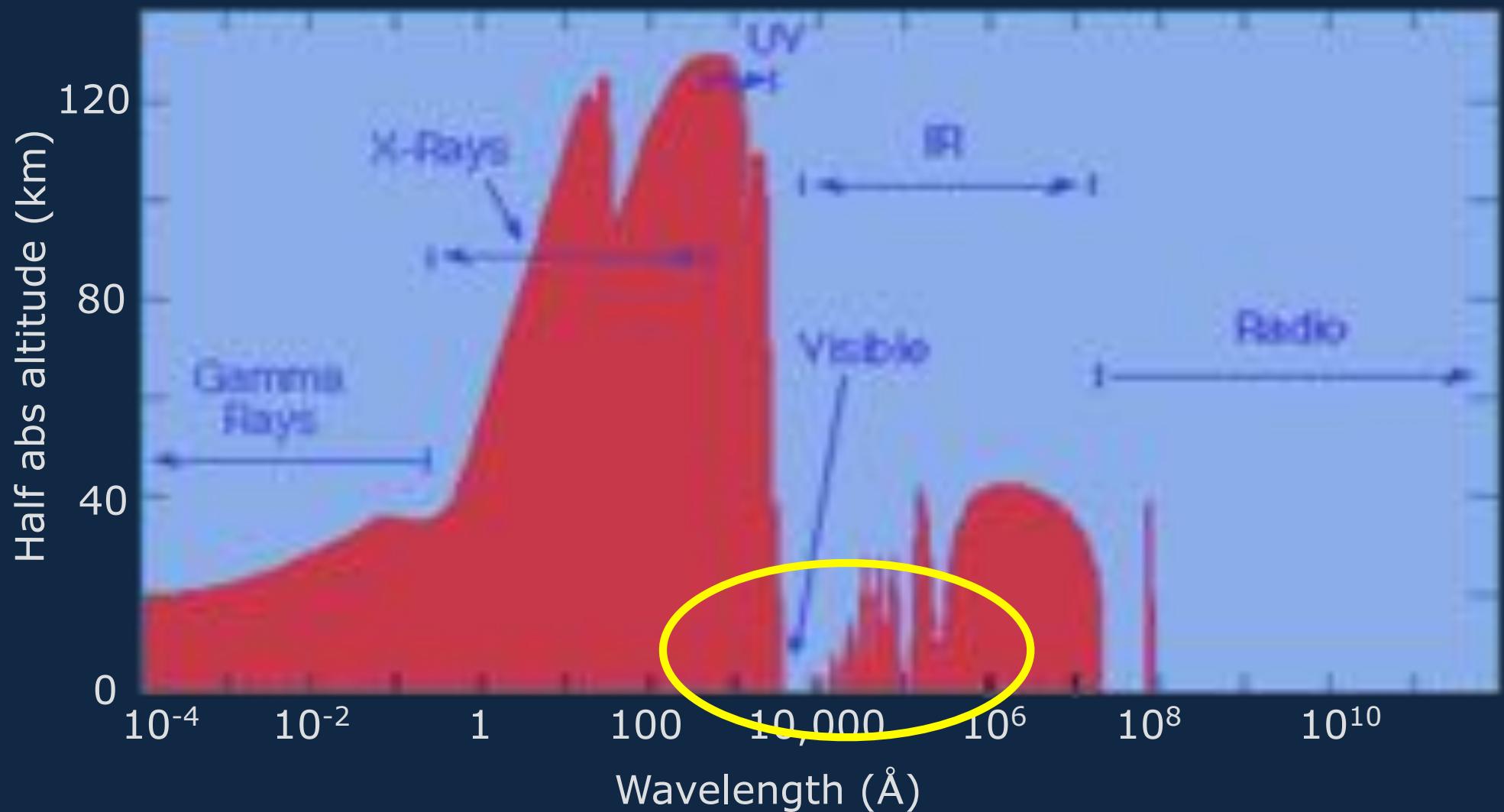
resolution: $\alpha = 206265'' \times \lambda/D \times 1.22$

plate scale: how linear measure on detector corresponds to angular measure on sky

$$d\theta/dy = 1/f \text{ (in rad cm}^{-1}\text{)}$$

$$\text{or } s = f \times 4.85 \times 10^{-6} \text{ (in cm/''')}$$

Telescopes - Ground-Based



Telescopes - Ground-Based

Apache Point Observatory, NM



Telescopes - Ground-Based

**Multiple Mirror Telescope, AZ
6.5m**



Telescopes - Ground-Based

**MMT, AZ
6.5m**



Telescopes - Ground-Based

**Gemini-N, Mauna Kea
8.1m**



Telescopes - Ground-Based

Summit of Mauna Kea, HI
~14,000 ft.



Telescopes - Ground-Based

**Keck telescopes, Mauna Kea, HI
10m**



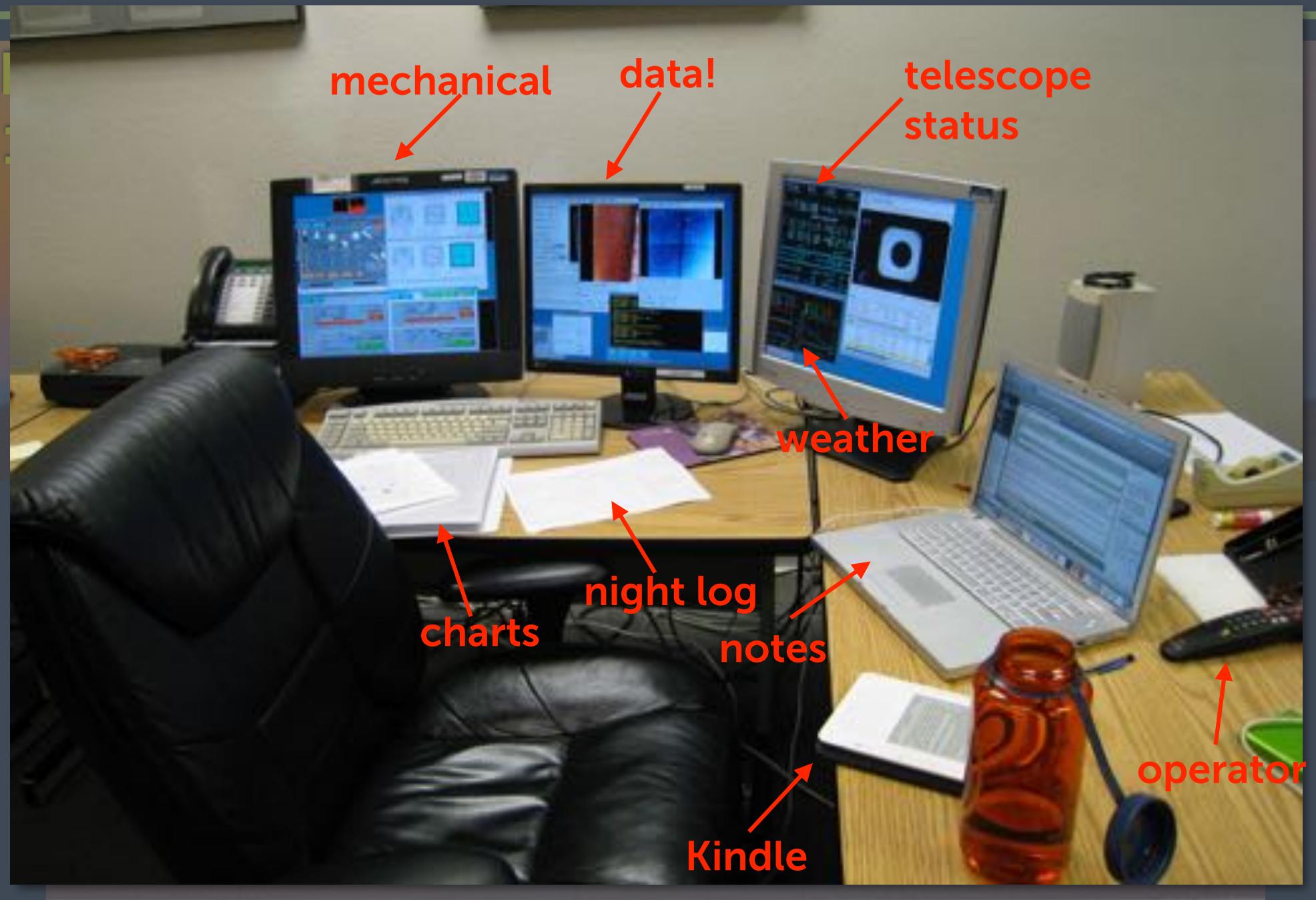
Telescopes - Ground-Based

Keck telescopes Mauna Kea HI

10



Telescopes - Ground-Based



Telescopes - Ground-Based

**Keck telescopes, Mauna Kea, HI
adaptive optics laser**



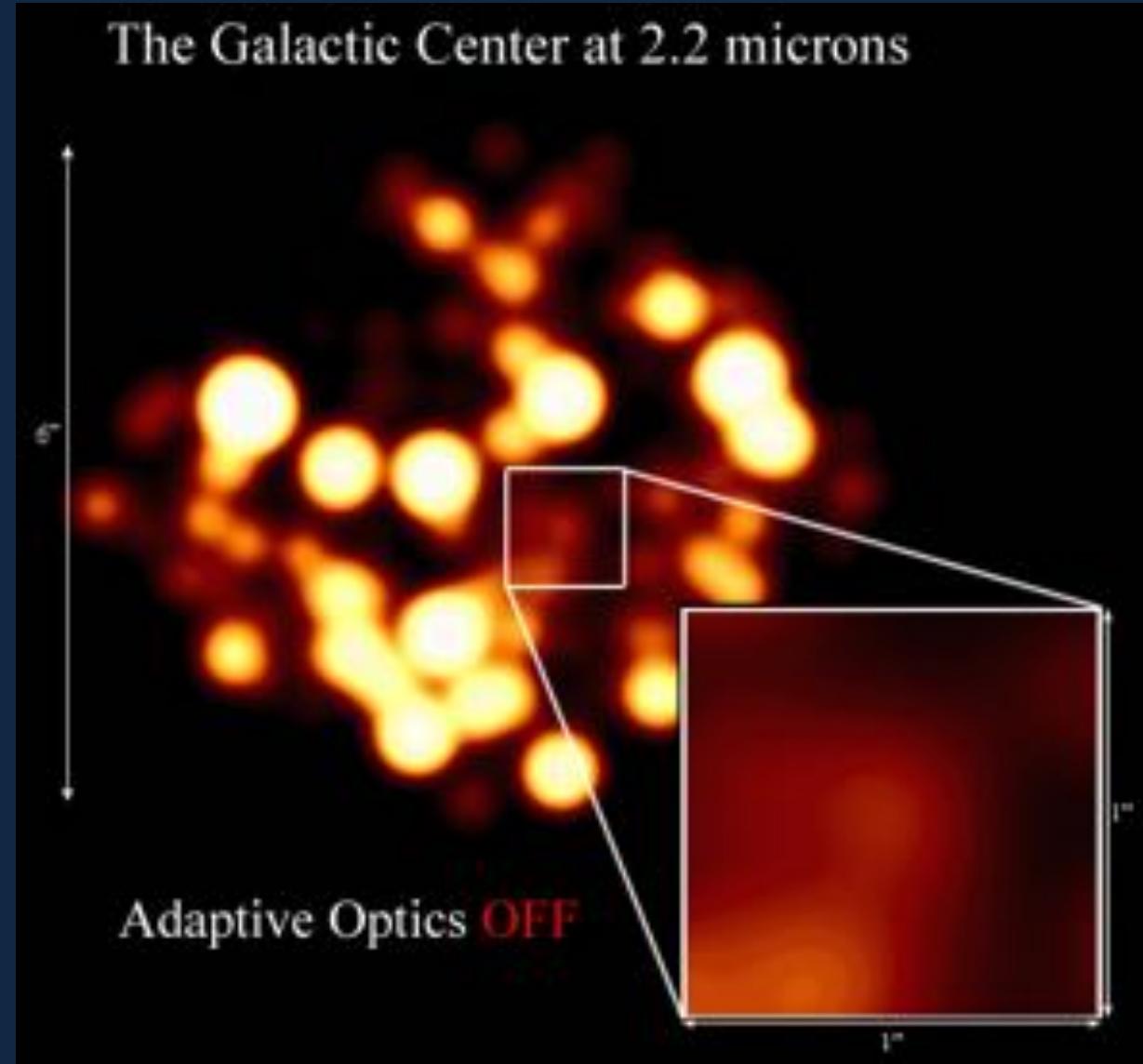
Telescopes - Ground-Based

Adaptive Optics

Keck



The Galactic Center at 2.2 microns



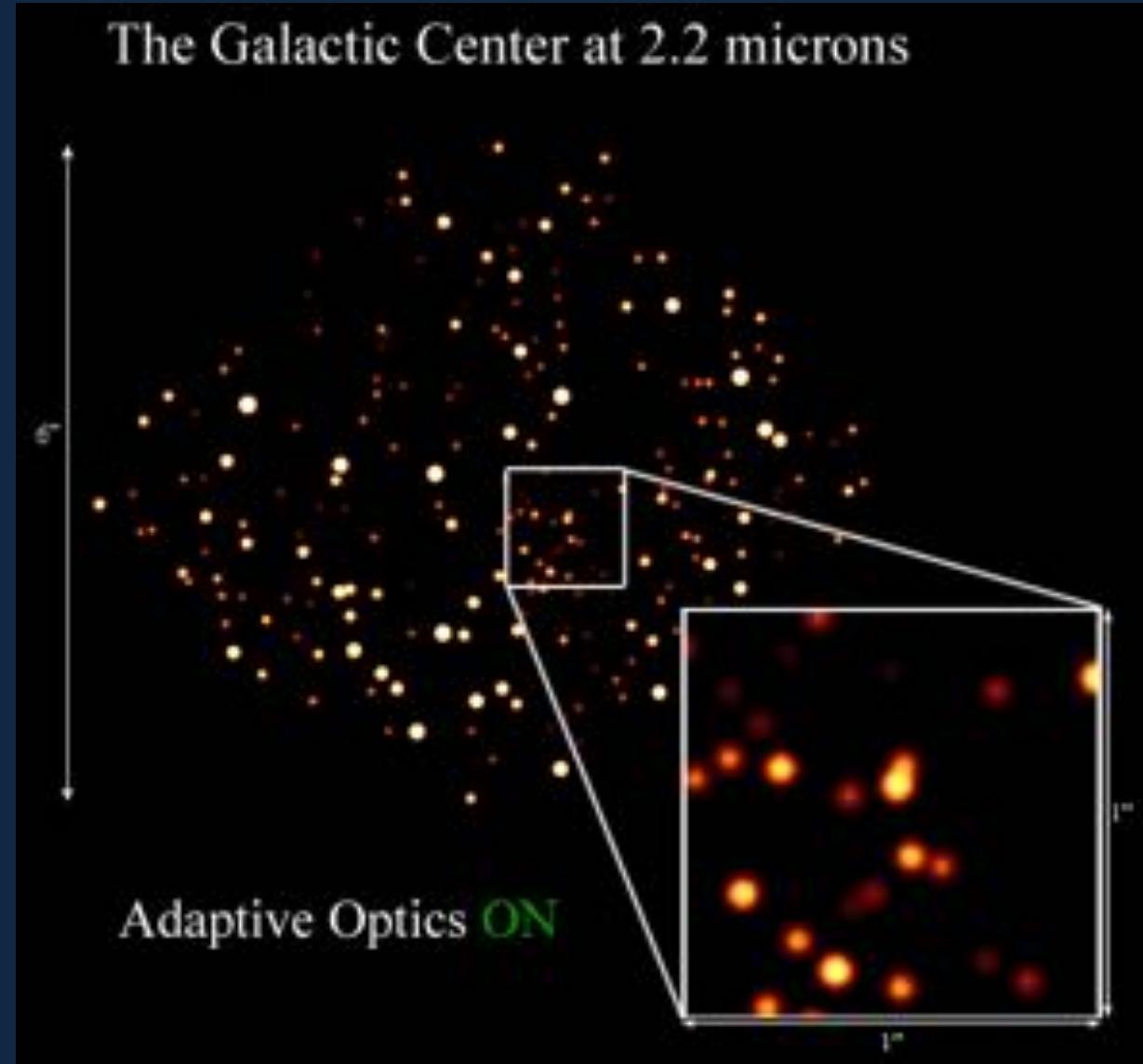
Telescopes - Ground-Based

Adaptive Optics

Keck



The Galactic Center at 2.2 microns



Telescopes - Ground-Based

Adaptive Optics

Keck

The Galactic Center at 2.2 microns

DISCUSSION QUESTION

Why is this an “IR thing”?

Adaptive Optics OFF

Telescopes - Ground-Based

Adaptive Optics

Keck



GMT

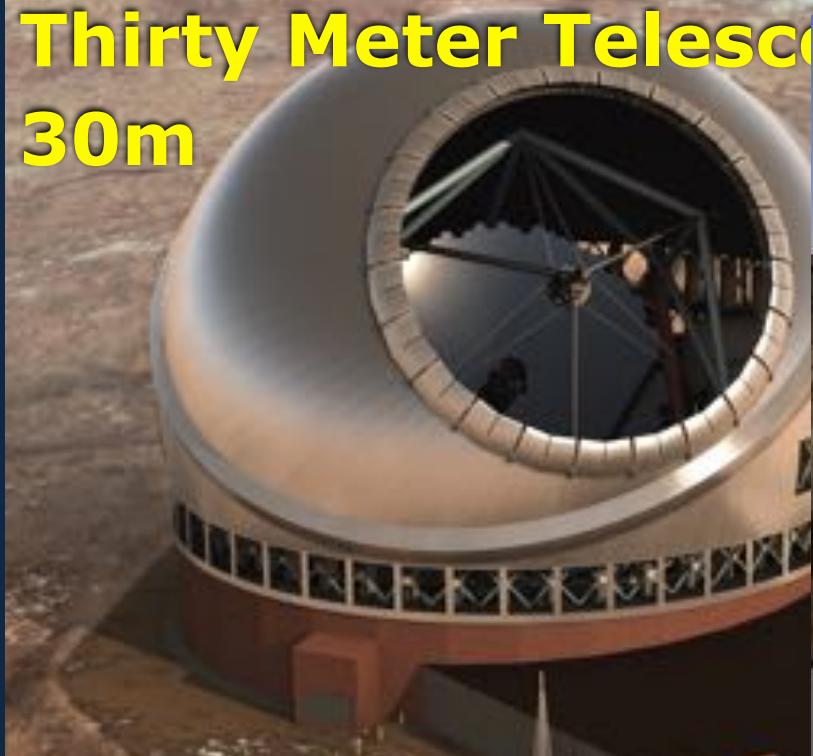


Telescopes - Ground-Based

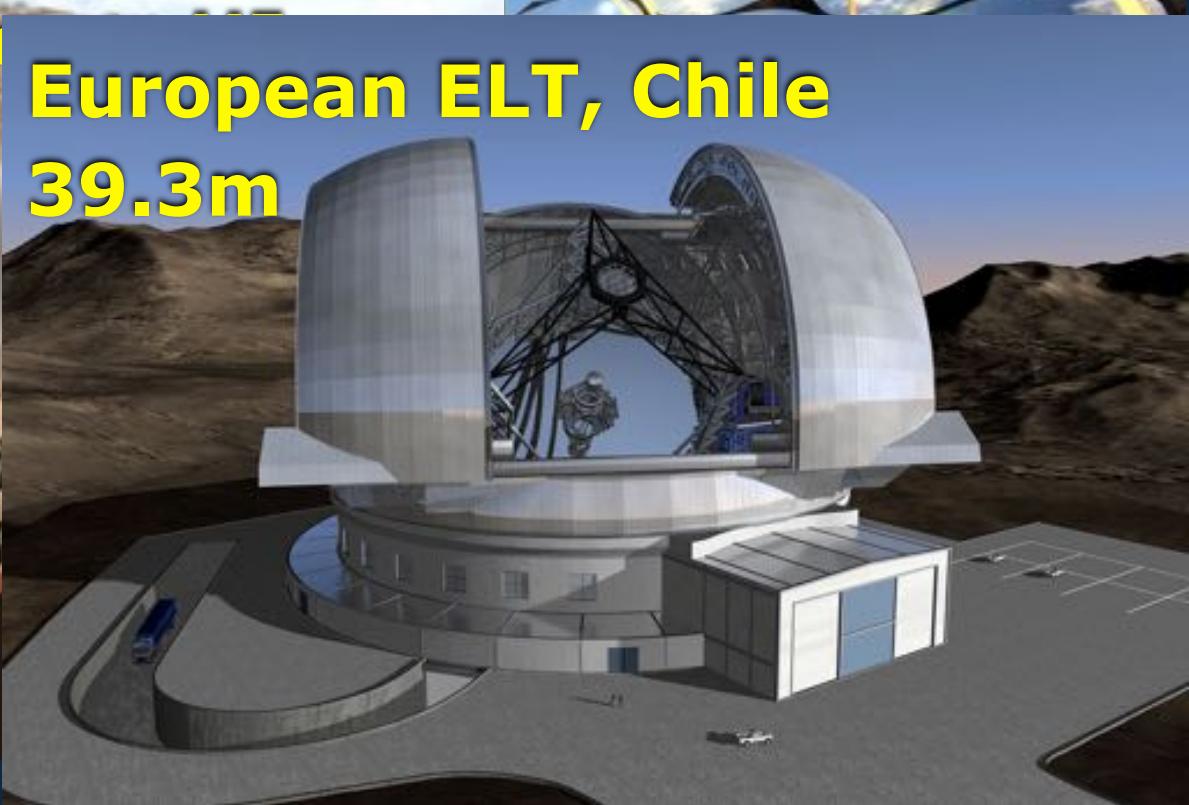
Future

The Extremely
Large
Telescopes

Thirty Meter Telescope
30m



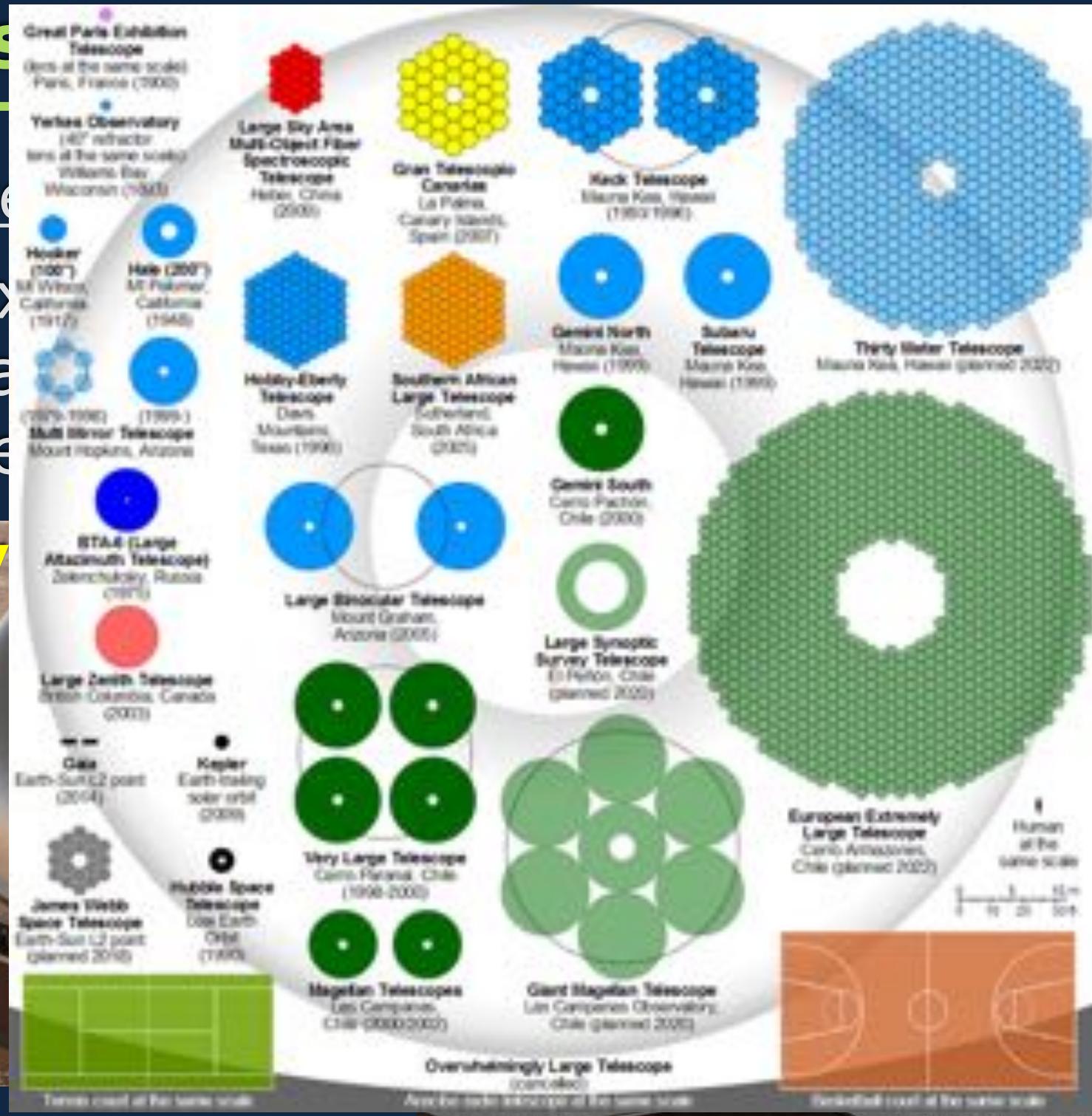
European ELT, Chile
39.3m



Teles

Future The Ex Large Tele

Thirty
30m



Chile



Teles

Great Paris Exhibition
Telescope
Diameter of the main mirror
About 100 feet across

Large Zenith Telescope, BC

Futile
The

This
300

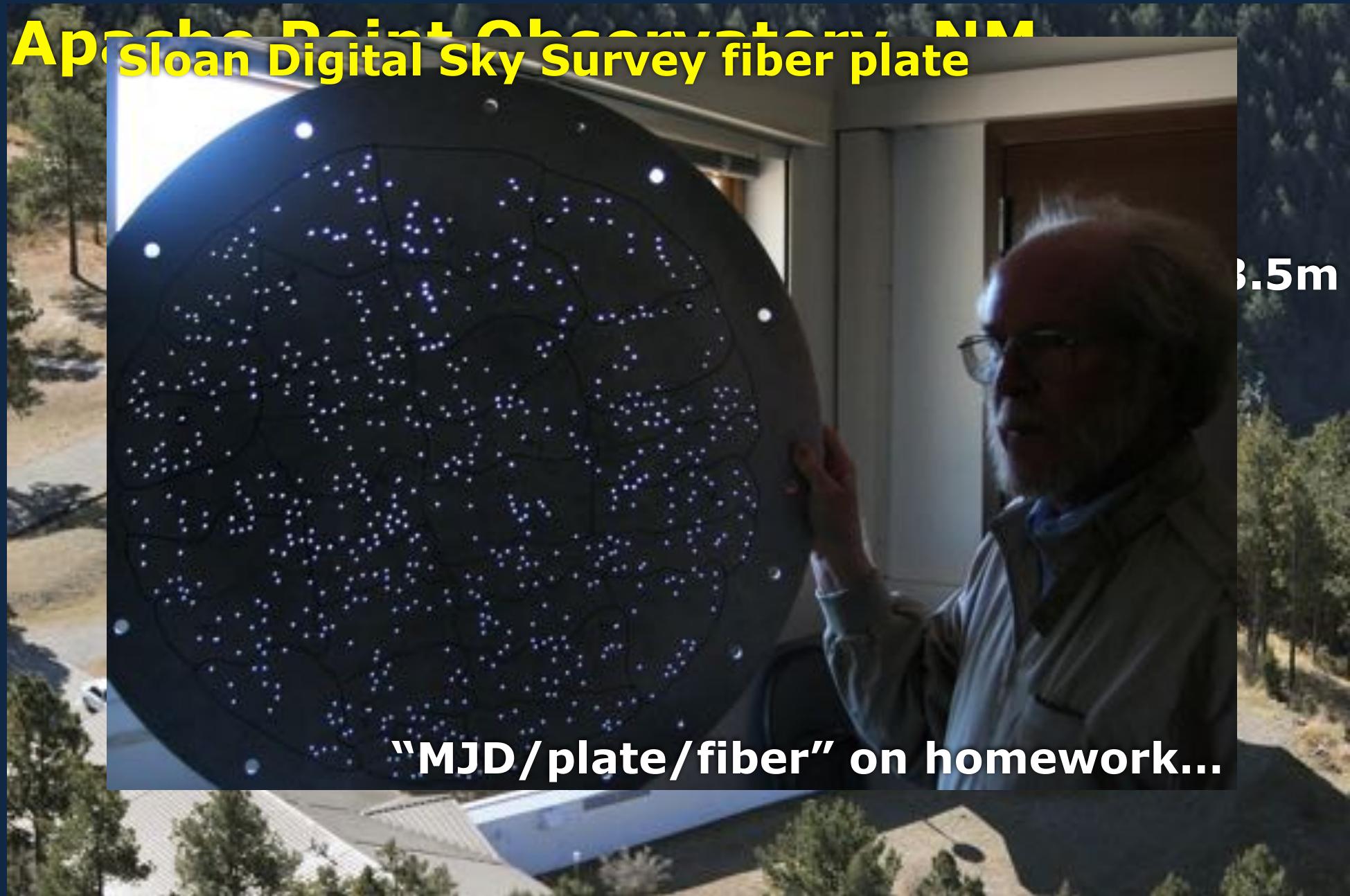


Telescopes - Ground-Based

Apache Point Observatory, NM



Telescopes - Ground-Based



Telescopes - Ground-Based

Large Synoptic Survey Telescope, Chile

8.4m



Telescopes - Ground-Based



Target-of-Opportunity observations



Telescopes - Ground-Based

DISCUSSION QUESTION

Many of the world's major telescopes are in places like Arizona, Hawaii, and Chile. Why?

- 1) close to equator
- 2) high altitude
- 3) dry (desert, tundra)
- 4) dark!



Telescopes - Ground-Based

Even with adaptive optics and ELTs, there are limits to what we can do from the ground...



Telescopes - ~~Ground-Based~~

Hubble Space Telescope

2.4m

in spaaaace!



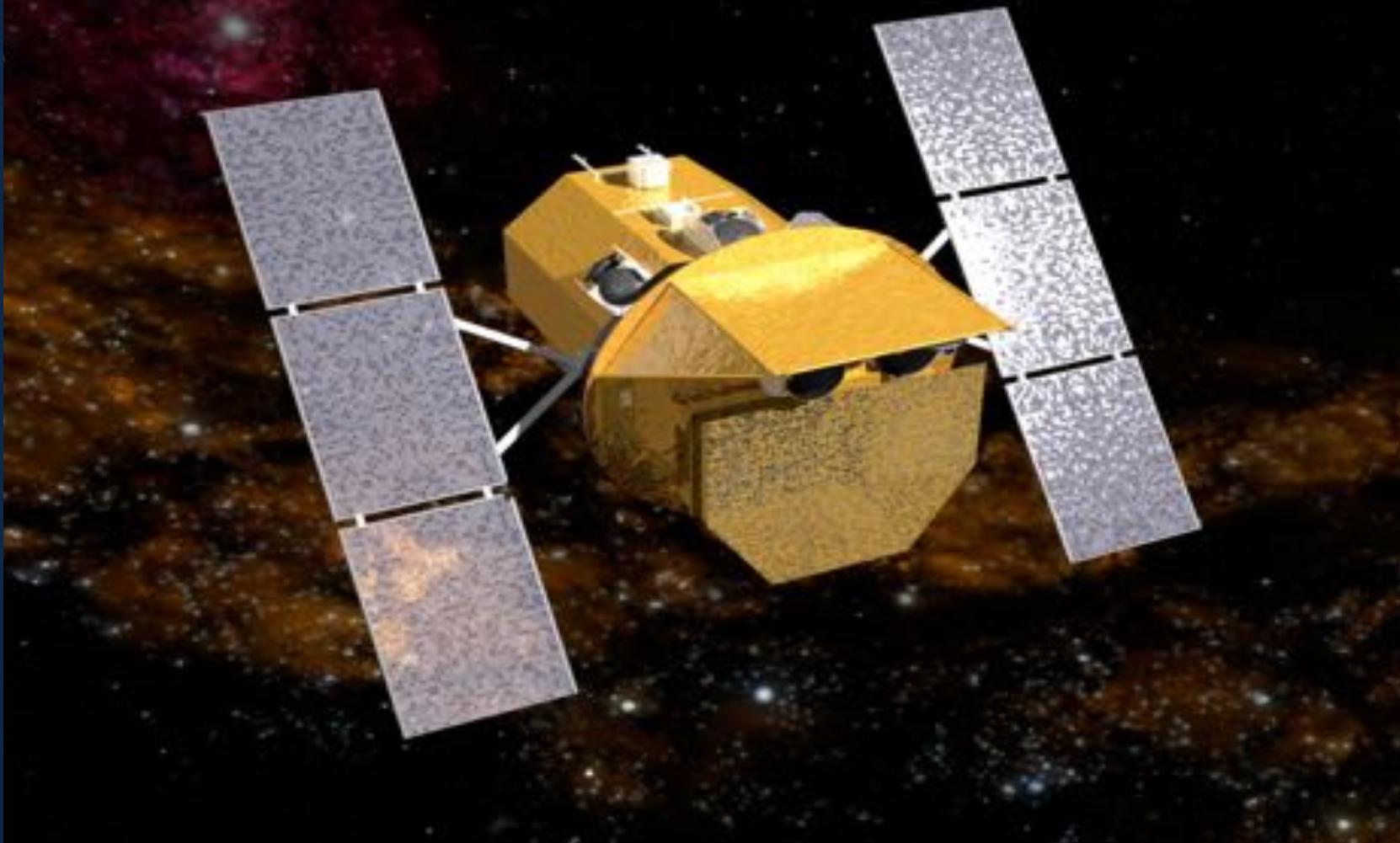
Telescopes - Gamma-Ray



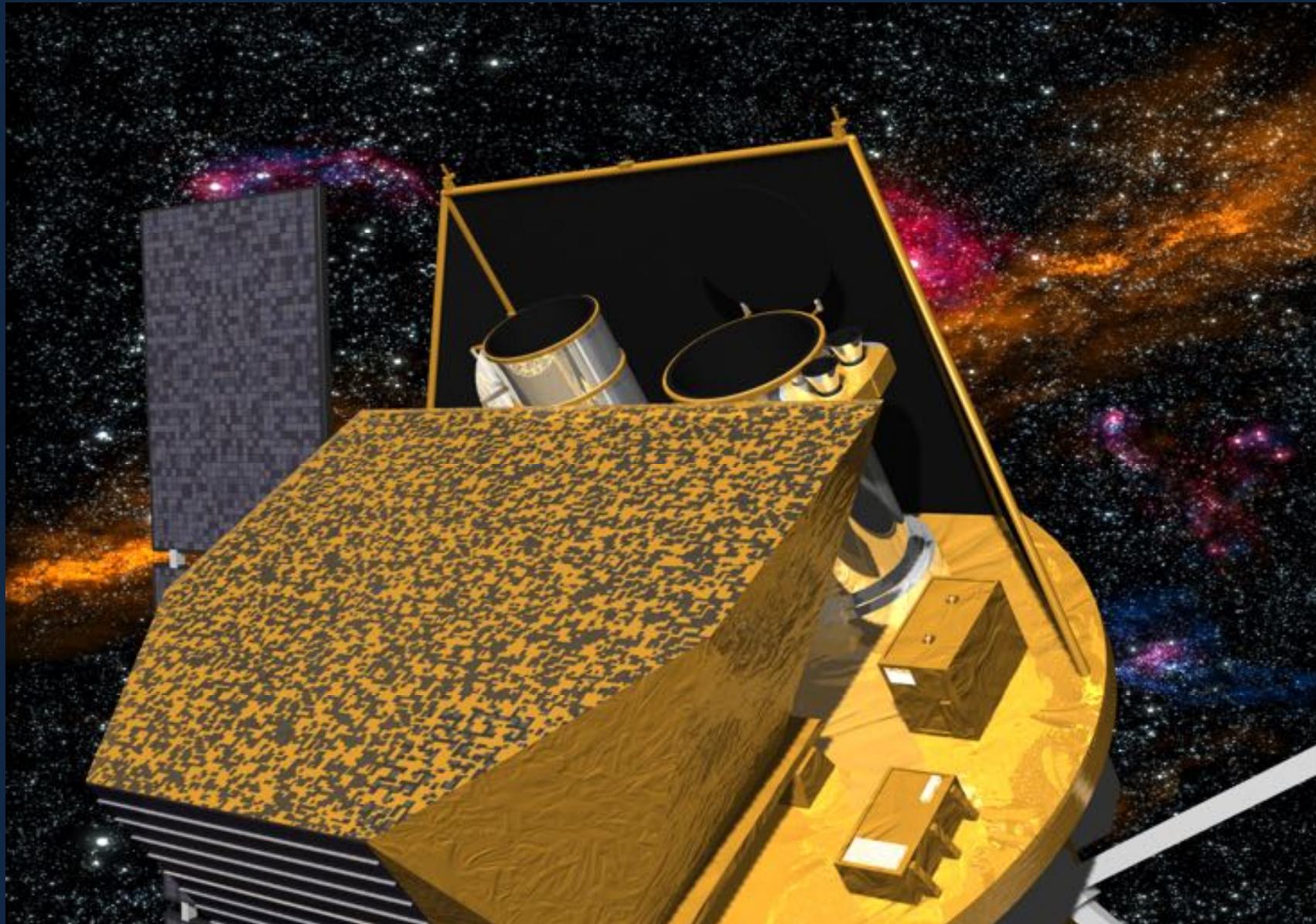
Vela satellites

Telescopes - Gamma-Ray

Swift Gamma-Ray Burst Mission



Telescopes - Gamma-Ray



Telescopes - Gamma-Ray

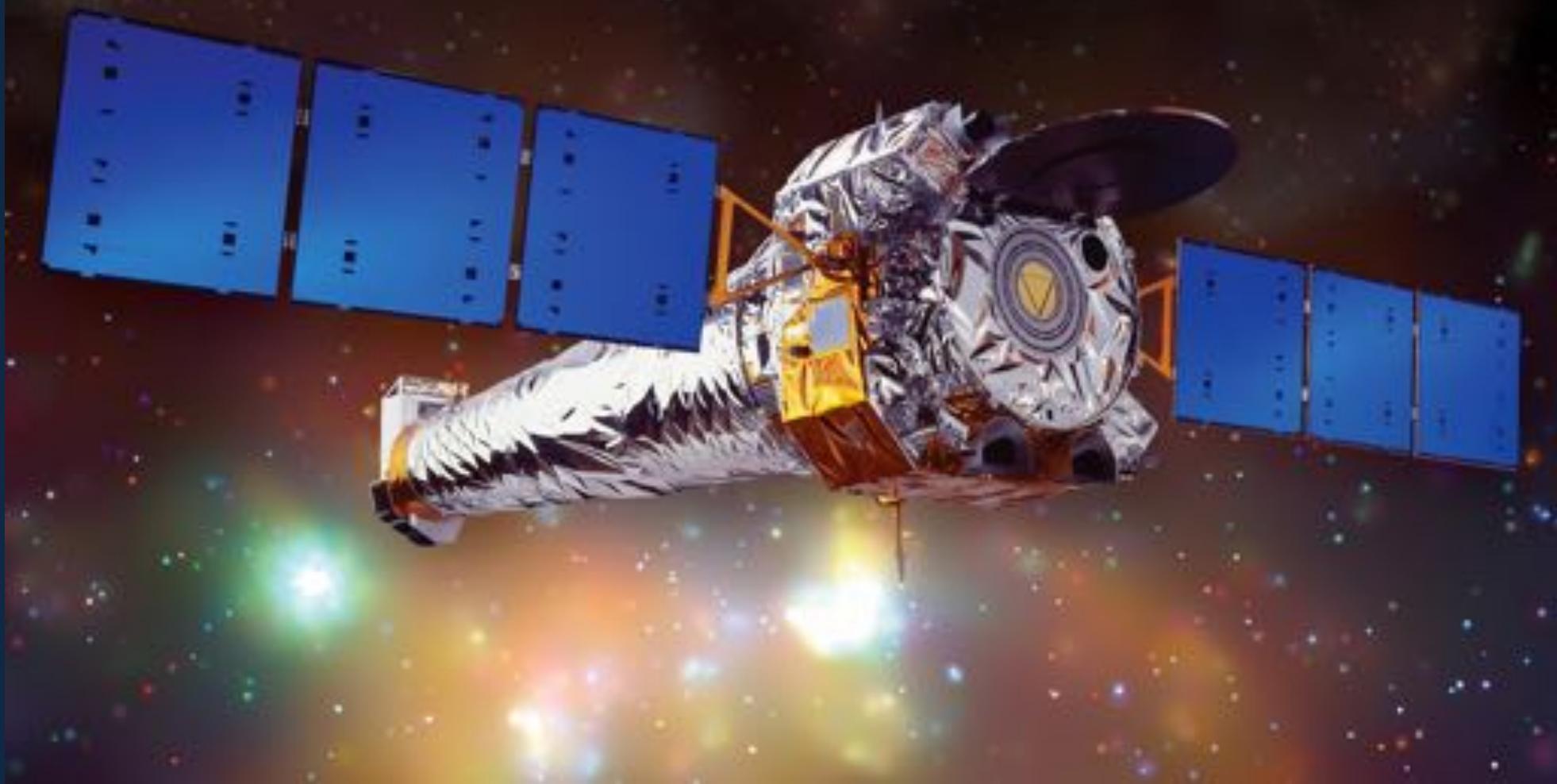


Swift has a “coded aperture mask”; a mask of lead tiles sitting 1-m from the detector plane.

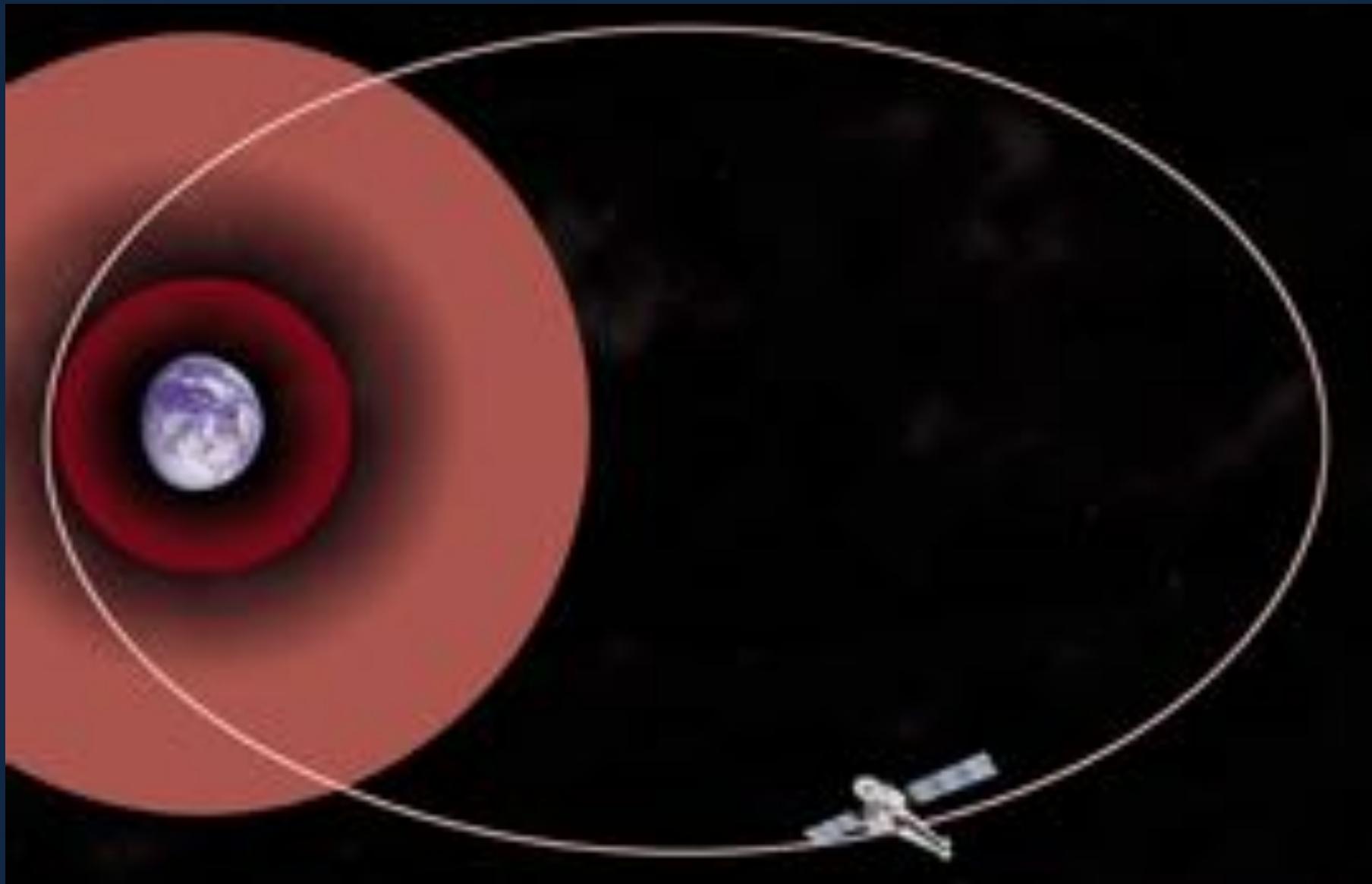


Telescopes - X-Ray

Chandra X-Ray Observatory



Telescopes - X-Ray



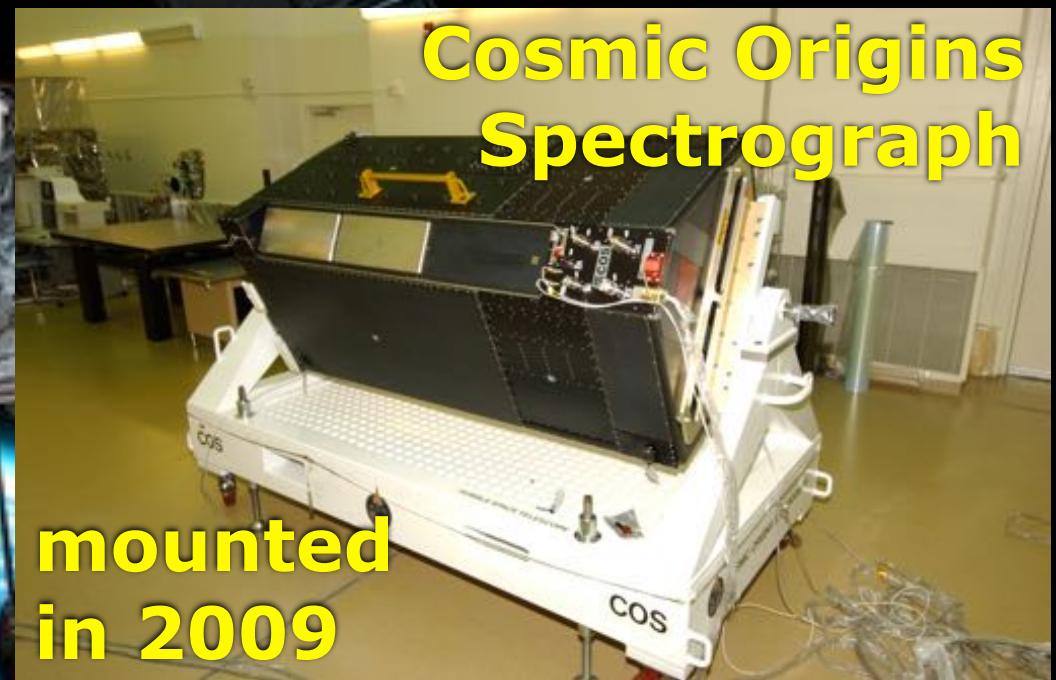
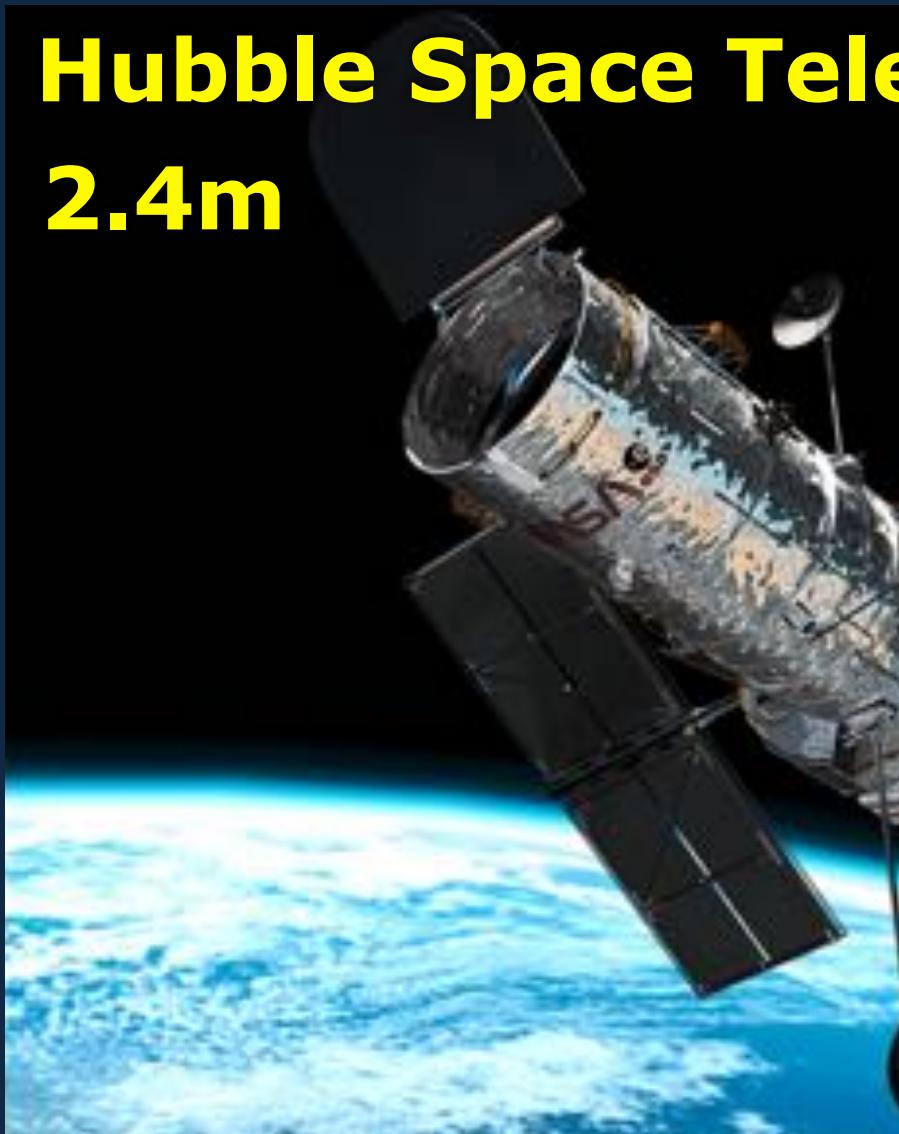
Telescopes - X-Ray



Telescopes - UV

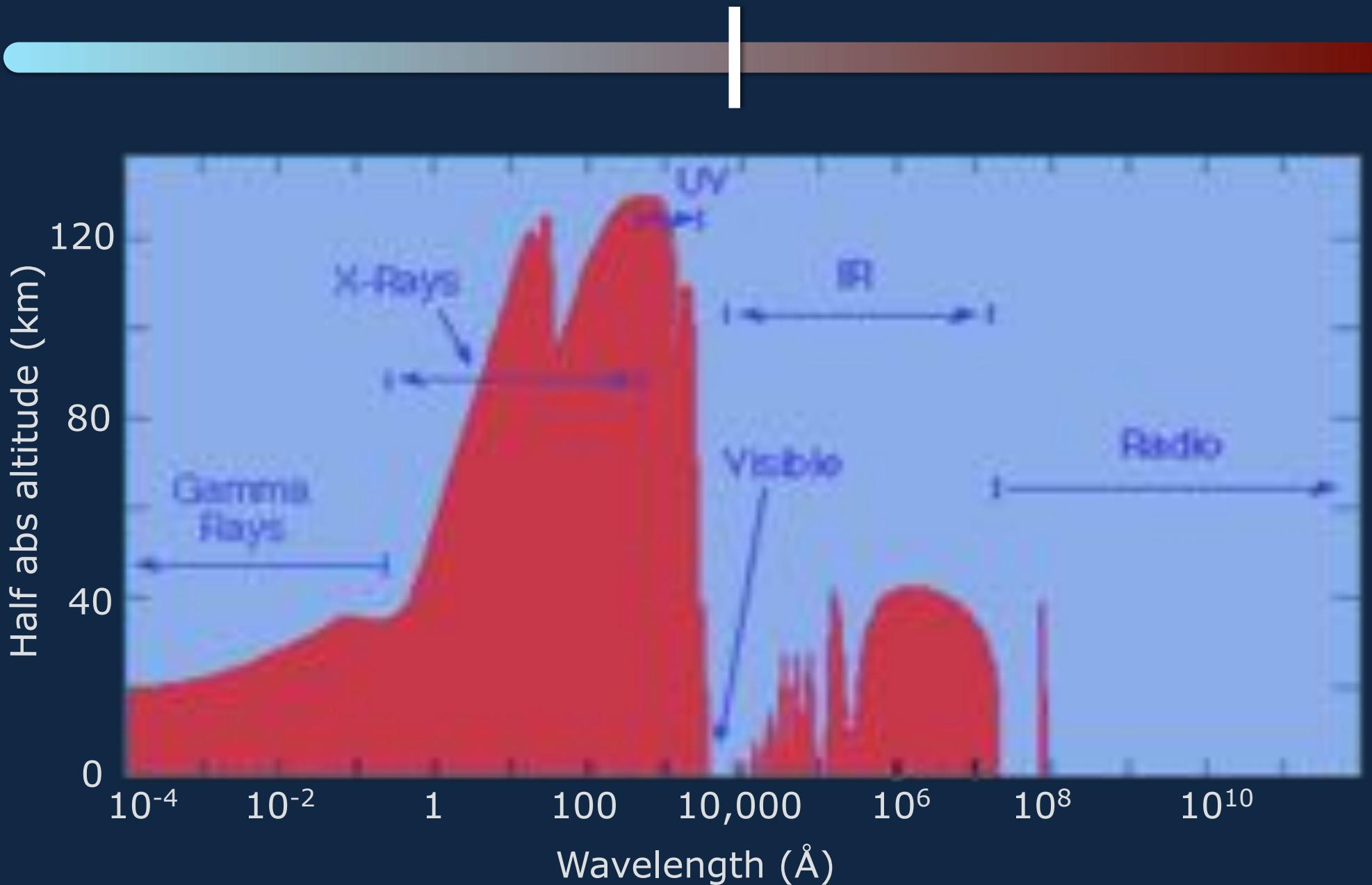
Hubble Space Telescope

2.4m



mounted
in 2009

Telescopes - Infrared



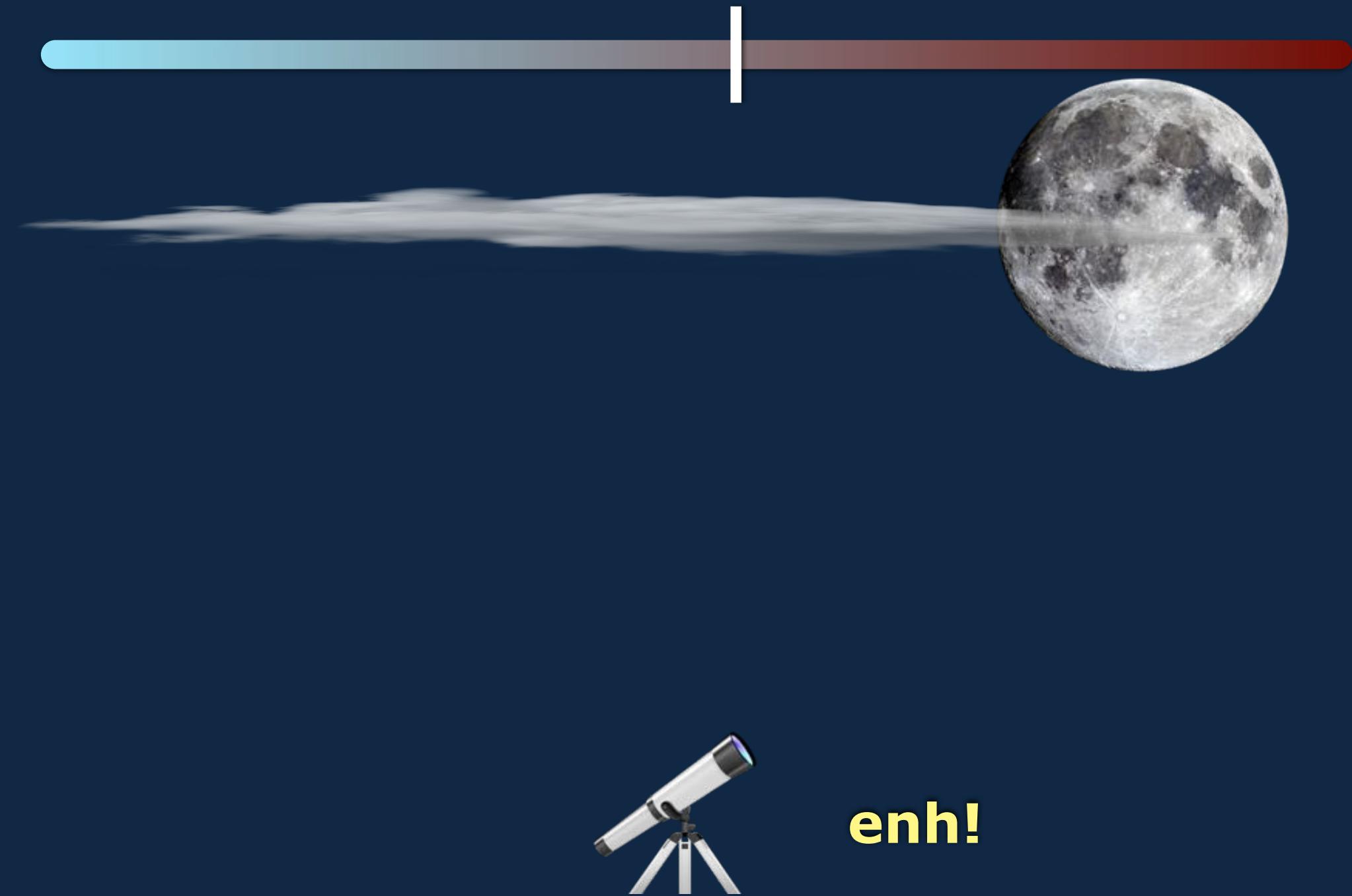
Telescopes - Infrared



fine!



Telescopes - Infrared



Telescopes - Infrared



Telescopes - Infrared

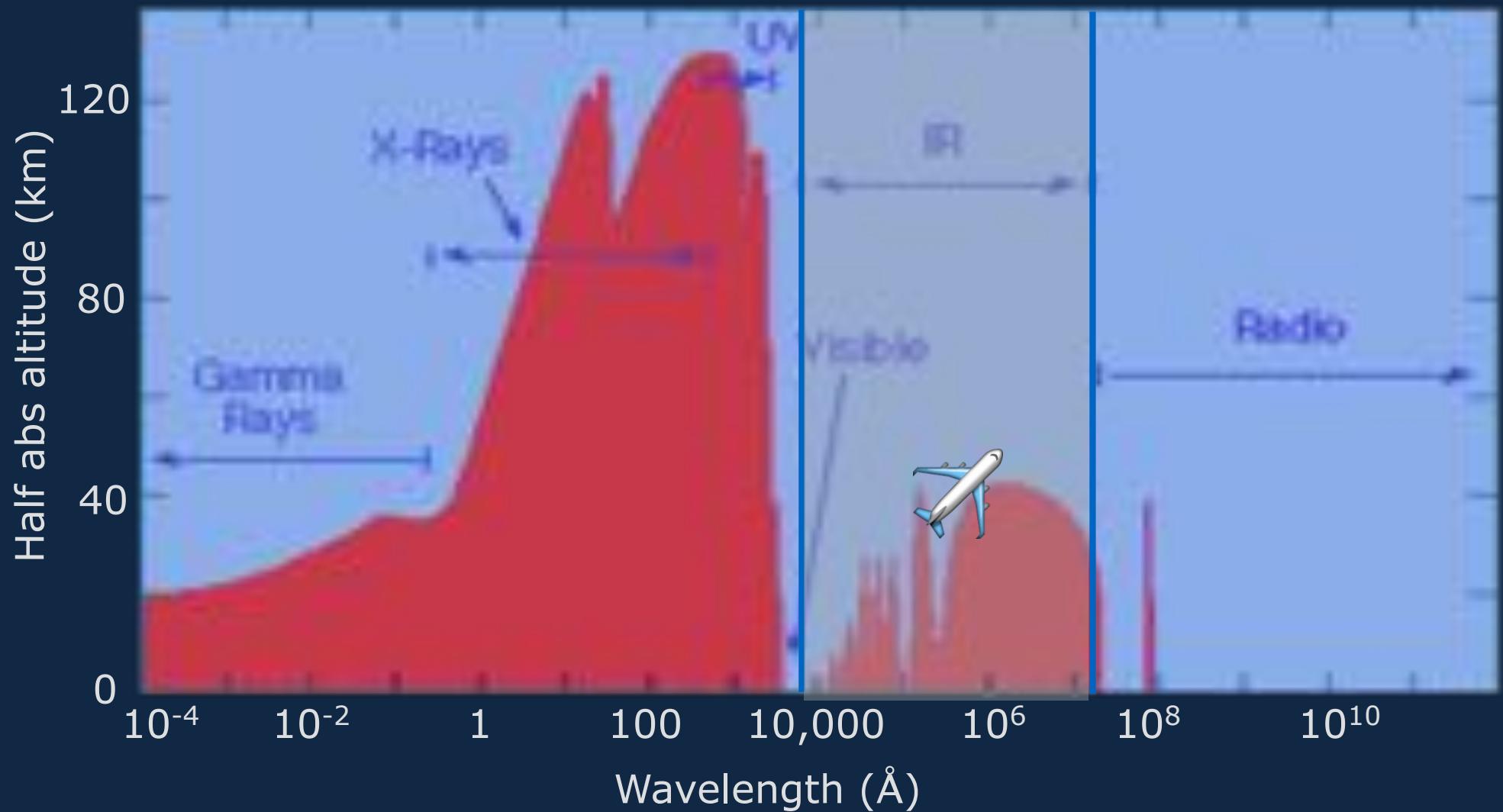
Keck webcam



Telescopes - Infrared



At longer λ we need to get above the water vapor...



Telescopes - Infrared

Stratospheric Observatory for Infrared Astronomy (SOFIA)



- 2.5m telescope mounted in a modified Boeing 747
- flies at ~41,000 ft; in stratosphere, above water vapor
- captures IR from ~0.9-300μm

Telescopes - Infrared

M104, Hubble



Telescopes - Infrared

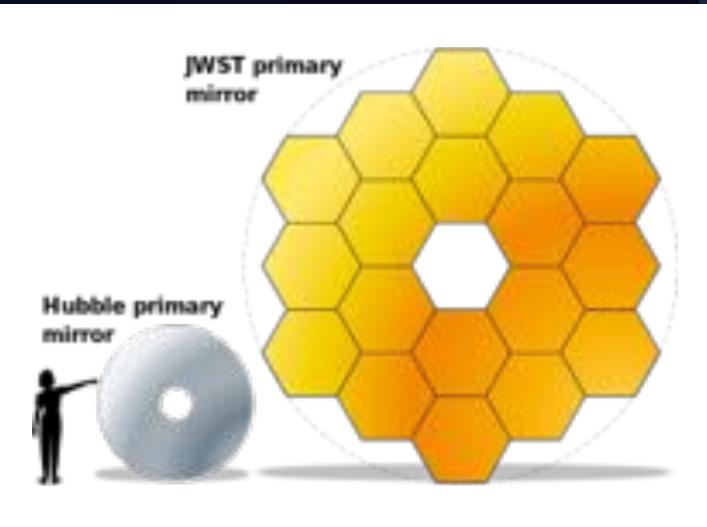
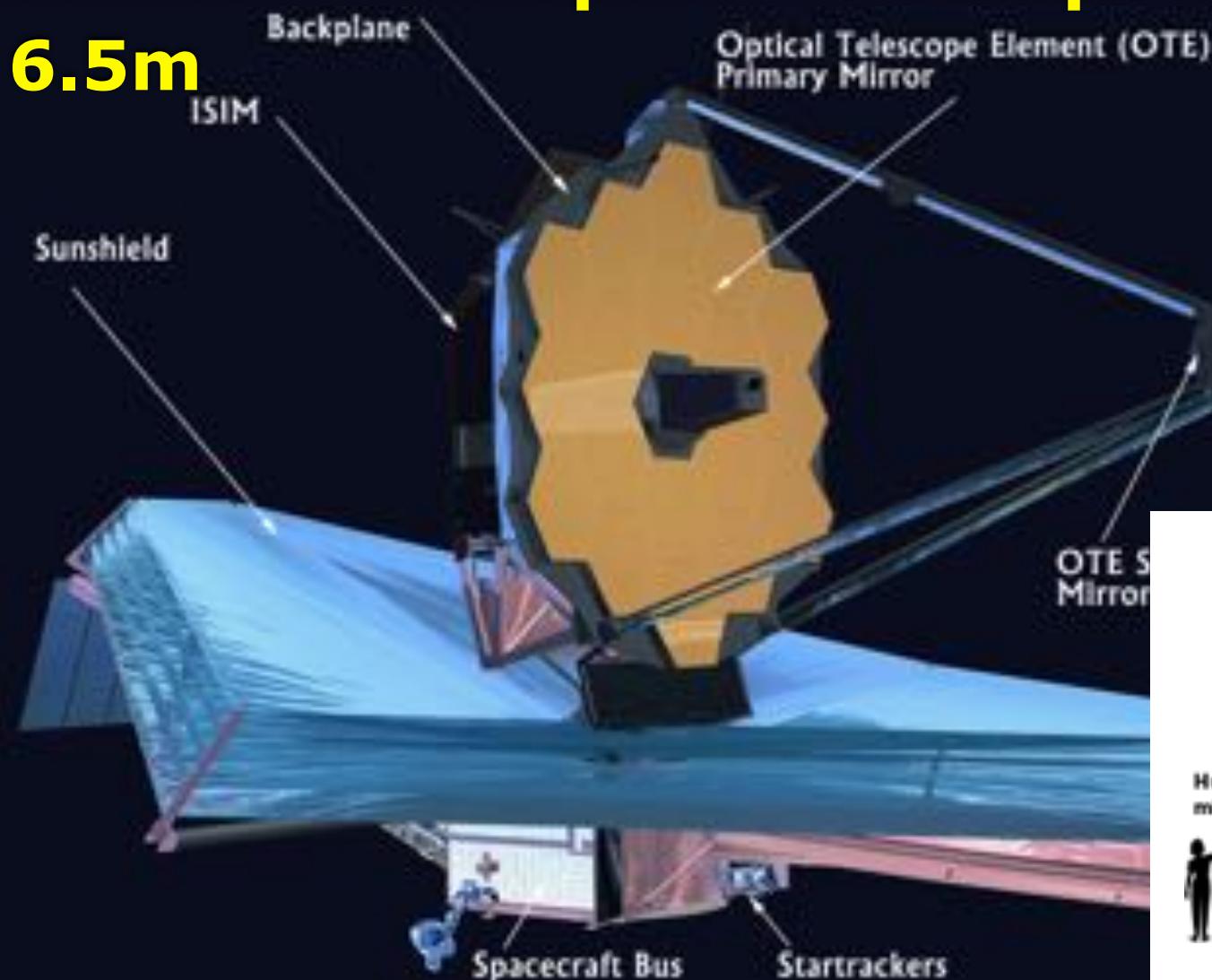
M104, Spitzer



Telescopes - Infrared

James Webb Space Telescope
6.5m

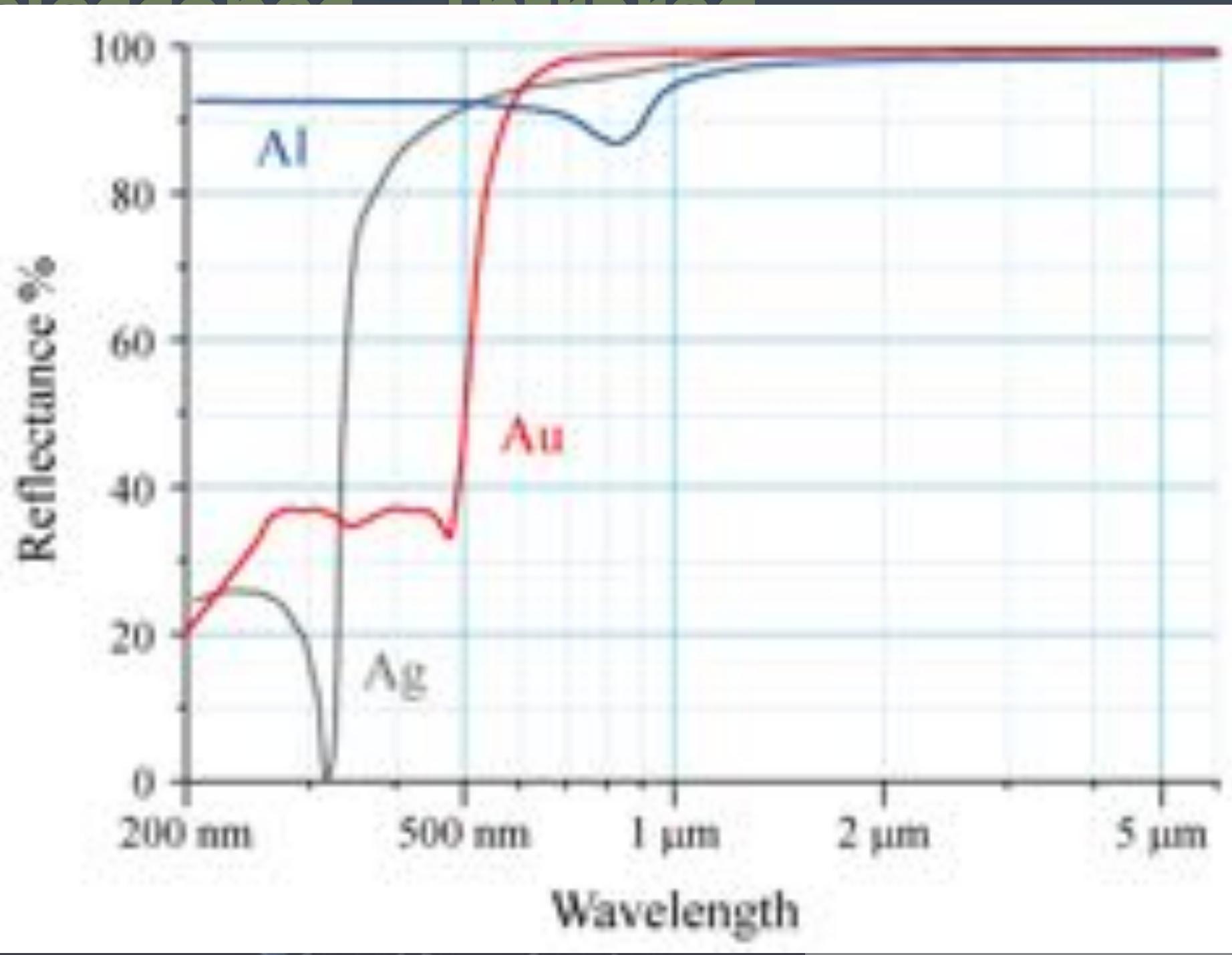
Spring 2019



Telescopes Infrared

Ja
6.

Su



Telescopes - Infrared

James Webb Space Telescope
6.5m

Spring 2019

