2017/11/28 VIM Cheat-Sheet

Motions

[count] {motion}

```
h j k l move cursor
        move cursor one screen line (good of wrapped lines)
        beginning of next/previous line
<enter> beginning of next line
H M L
        top middle bottom of screen
w W
        beginning of next word, <shift> -->, <ctrl> -->
e E
        end of next word
b B
        backwards to start of last word, <shift> <--, <ctrl> <--
f F
        jump to next/previous occurrence of {char}
        jump to before next/previous occurrence of {char}
t T
        next f/F/t/T
        pervious f/F/t/T
        move to beginning of the line
        move to first non-blank character of the line
        move to first non-blank character of the line
g
        move to middle of screen
gm
        move to end of line
g$
        move to end of line on screen
        move to end last non-blank char of [count] line
g_
        move to column [count], default is zero
        go to the first line of the document
gg
G
        go to line number <n>, default last line
        goto bytes
go
        goto percent
{ }
        jump backward/forward one paragraph
( )
        jump backward/forward one sentence
]]
        beginning of next function
beginning of last function
][
        end of this function --> ]
        end of last function [ <--
```

Editing with Motions

```
\{count\}\{command\}\{motion\}
{register}{comand}{count}{motion}
{visual mode}{motion(s)}{command}
   СС
        change
С
   dd
        delete
d
        yank
   уу
        increase indent
   >>
< >>
        decrease indent
        filter text lines throught external program:
        filter text line through C-indenting program
gu gugu lowercase, also guu for whole line
gU gUgU uppercase, also gUU for whole line
gq gqgq format, also gqq for whole line
        toggle case, characterwise only
pР
        paste
        paste move cusor after
gp gP
Х
        delete character
Х
        backspace delete character
       repeat command
       repeat last substitution
&
i I
        insert
0 0
        open
a A
        append
s S
        substitute char/line
r R
        replace char/line
J
        join lines
v V
          visual select char/line/block
<ctrl-v> visual select char/line/block
          reselect last visual
gv
          format/word wrap selected text
gq
"x
          register x = a-z 0-9 A-Z " *
                  unnamed register (last delete)
            0
                  last yank
                  last multi-line delete
            1
            2-9
                  last 8 deletes
                  general purpose registers text or macros
            a-z
            A-Z
                  append to a-z registers
                  operating system clipboard
```

Editing with Objects

```
{number}{cmd}{text object}
Objects:
aw iw word
aW iW word
as is sentence
ap ip paragraph
a" i"
       quote
a' i'
       quote
a` i`
       quote
a[i[ block
                 or a] i]
a(i( block
                 or a) i) ab ib
a{ i{ block
                or a} i} aB iB
a< i< block
                 or a> i>
at it tag
Commands: v c d y > < ! = gu gU gq
Search and Replace
search [count]/{pattern}/{offset}
substitute {range}s/old/new/{flags}
/pattern
           search for pattern
?pattern
           search backward for pattern
           repeat search in same direction
N
           repeat search in opposite direction
:noh
           remove highlighting of search matches
           search next word under cursor
#
           search previous word under cursor
&
           repeat last substition
           find matching bracket {} [] ()
%
:{range}s/old/new/{flags}
flags: g-global c-confirm i-case insensitive
range:
    n,m lines n to m, ($ for last line)(. for current line)
         whole buffer
    '<,'>visual marked lines
:%s/old/new/g
                   replace all old with new throughout file
:%s//new/g
                   replace last search item with new
:.,+12s/old/new/g \, replace all old with new on next 12 lines
```

:1,.s/old/new/gc from line 1 to current line with confirmations

Screen Scrolling

```
z<enter> position line on top of the screen
          position line on top of the screen
          position line on centre of the screen
          position line of centre of the screen
7. .
          poition line on bottom of the screen
zb
                                                   forward (down) half screen
<ctrl-f> forward one full screen
                                        <ctrl-d>
<ctrl-b> back one full screen
                                       <ctrl-u>
                                                   back (up) half screen
<ctrl-e> forward one line
                                                   back one line
                                        <ctrl-y>
```

Marks

```
ma
       set mark a at current cursor location
       jump to mark, first non-blank character in line
'a
       jump to mark, position line and column
`a
       jump to last jump
       jump to last change
       jump to last insert
       jump to last edit, step back thru edit history
g;
       jump to next edit, step forward thru the edit history
g,
'<
      jump to start of last visual block
'>
      jump to end of last visual block
```

Macros

```
:{range} normal @a run macro a on range of lines... :% norm @f

qa record macro a (use registers a-z)

q stop recording macro
@a run macro a
@@ rerun last run macro
```

Windows and Buffers and Tabs

```
:e {file}
              edit a file in a new buffer
:bnext or :bn go to the next buffer
:bprev or :bp go to the previous buffer
:bd
              delete a buffer (close a file)
:ls
              list all open buffers
:sp file
              open a file in a new buffer and split window
              open a file in a new buffer and vertically split window
:vsp file
<ctrl-w>s
              split window horz
              split window vertically
<ctrl-w>v
<ctrl-w>w
              switch windows
<ctrl-w>c
              quit a window
<ctrl-w>h <ctrl-w>j <ctrl-w>l move to window left/down/up/right
:tabe[dit] {file} edit file in new tab
:tabc[lose]
                 close tab
:tabn[ext]
                 next tab
:tabp[revious]
                  previous tab
:tabfirst
                  first tab
:tabl[ast]
                  last tab
```

File Mangement

```
:e {file} edit a file in a new buffer
:q
       quit
       quit without writing (changes discarded)
:q!
      write file and keep working
:w
      write the current file and quit
:wq
      write current file, if modified, and quit
:x
ZZ
      same as :x
      quit all
:qa
      quit all without writing (changes discarded)
:qa!
      write all changed files (buffers), and keep working
      exit all (save all changes and quit)
:xa
                   explore files/directories
:e .
                   explore file/directories
:Explore
:browse oldfiles
                   recent opened files
:r[ead] {file}
                   insert the file below the cursor
```

Other Stuff

```
undo
<ctrl-r> redo
<ctrl-l> redraw screen
<ctrl-n> autocomplete next matching word
<ctrl-p> autocomplete previous matching word
<ctrl-a> increment number under cursor
<ctrl-x> decrement number under cursor
          go to file under cursor
:map
                        show key mappings
                        show registors
:reg
:let @a=""
                        clear register a
                        replace tab/whitespace to fit tabstop setting
:retab
:set number
                        turn on line numbers
:set nonumber
                        turn off line numbers
:set relativenumber
                        turn on relative numbers
:set norelativenumber
                        turn off relative numbers
:set list
                        display <tab> <space> and <EOL> chars
                        show line with control chars
:l[ist]
:set textwidth=80
                        set max text width.... ggVG gq (select all format)
:set spell
                        turn on spelling highlighting
:set nospell
                        turn off spelling
]s
                        next spelling error
[s
                        previous spelling error
                        spelling suggestions
z=
{range}g[lobal]/{pattern}/yank {register}
    :%g/pattern/yank A
                         append all lines with pattern to register A
    :%v/pattern/yank A
                         append all line without pattern to register A
```

SHELL COMMANDS