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SCHOOL OF ADVANCED STUDIES

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Computer Science

CURRICULUM:

Blockchain And Digital Ledger Technology

CYCLE XXXVIII

Title of your thesis here

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Colophon

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DECLARATION

I hereby declare that this thesis is my own work and has not been submitted elsewhere for any academic purpose.

Will Smith Dec 2025

^{*} This dissertation is presented in partial fulfillment of the requirements for **Ph.D. degree** in the School of Advanced Studies of University of Camerino.

Abstract

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List of Algorithms

Part I Prologue

Introduction

1.1 Context

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1.2 Motivation

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Background

2.1 Finite State Machines

Here is a simple FSM diagram using TikZ:

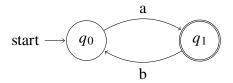


Figure 2.1: Example FSM for binary input

2.2 Definitions and Examples

Definition 2.1. A finite state machine is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$ where:

- *Q* is a finite set of states [1, 2].
- Σ is a finite set of input symbols.
- $\delta: Q \times \Sigma \to Q$ is the transition function.
- $q_0 \in Q$ is the initial state.
- $F \subseteq Q$ is the set of accepting states.

Example 2.1. Let $Q = \{q_0, q_1\}$, $\Sigma = \{a, b\}$, and δ as shown in Figure 2.1. This FSM accepts alternating inputs.

Results

3.1 A Table of Parameters

Parameter	Value	Description
α β n	0.05 0.9 1000	Learning rate Discount factor Epochs

Table 3.1: Experimental parameters

3.2 Discussion

As shown in Table 3.1, the selected hyperparameters are suitable for convergence. More experiments are needed.

Conclusion

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