

# Implicit data structures

Goldsmiths Computing

# Motivation

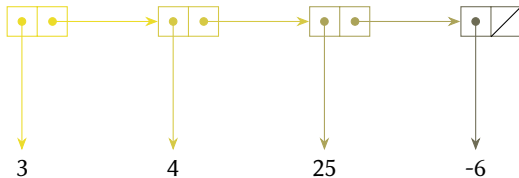
Pointers in data structures can be wasteful of space and cause inefficiencies on modern architectures. Encoding relationships (e.g. parent, left-child) between elements using storage location can help. Pointers/references can also be hard to work with. We're not going to solve *that* problem here.

## Definition

An **implicit data structure** is one where the space overhead for encoding the relationship between data contained in the structure is constant, regardless of the number of elements contained in the data structure.

$$S(N) \in \Theta(1)$$

## Linked list (review)



## Example: linked list

Space overhead is linear

$$S(N) \in \Theta(N)$$

## Example: linked list

Implement as a pair of static array and counter (A,c):

**first** return A[c]

**rest** return (A,c+1)

**set-first![o]** A[c]  $\leftarrow$  o

**set-rest![l]** ?

# Work

## 1. Reading:

- J. Ian Munro and Hendra Suwanda, *Implicit data structures for fast search and update*, Journal of Computer and System Sciences 21:2, pp.236-250 (1980)