Lecture 6 Algorithms & Data Structures

Goldsmiths Computing

November 12, 2018

Outline

Introduction

Binary trees

Binary search trees

Merge sort

The master theorem

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Binary trees

Binary search trees

Merge sor

The master theorem

Lecture

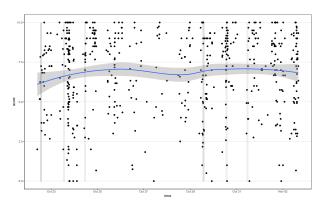
- Growth of functions
 - power law
 - logarithmic
 - exponential
- Recursion

- · Be a data structure implementor
 - 1. more methods on linked lists

VLE activities

Stacks and queues quiz

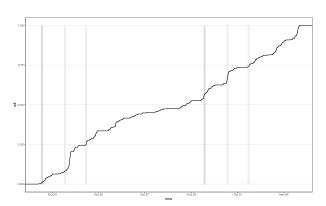
- 584 attempts: average mark 6.89
- 131 students: average mark 8.52
 - 5 under 4.00, 111 above 6.99, 41 at 10



VLE activities

Stacks and queues quiz

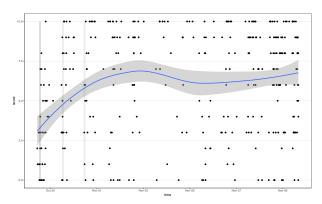
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VLE activities (cont'd)

Growth of functions quiz

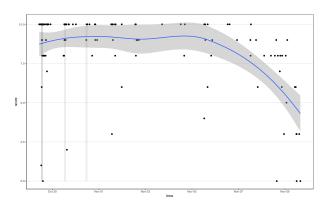
- 358 attempts: average mark 5.99
- 124 students: average mark 8.38
 - 11 under 4.00, 104 above 6.99, 58 at 10



VLE activities (cont'd)

Growth of functions quiz

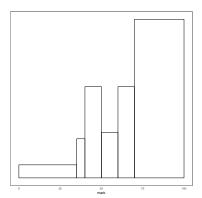
- 358 attempts: average mark 5.99
- 124 students: average mark 8.38
 - 11 under 4.00, 104 above 6.99, 58 at 10



VLE activities (cont'd)

Linked lists submission

118 final uploads: average mark 76.14



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Binary trees

Binary search trees

Merge sor

The master theorem

Motivation

- · simplest form of tree data structure
- · algorithms straightforward to understand
 - · and (reasonably) simple to analyse
- generalise to practical applications
 - · e.g. B-Trees for disk storage

Definition

A binary tree is an ordered collection of data

Operations

left return the left-child of the tree
right return the right-child of the tree
key return the data stored at this node of a tree
parent return the parent of the node
(and associated setters)

Operations

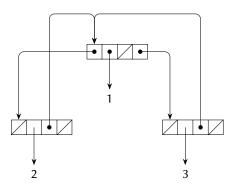
left return the left-child of the tree
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Collection operations

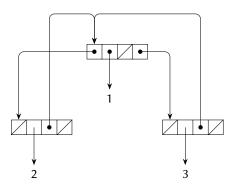
search[o] return true if o is in the collection
max return the maximum element (with respect to some
ordering) of the collection

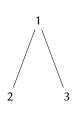
. . .

Implementation



Implementation





Complexity analysis

left, right, key, parent single pointer reads (or writes for setters) $\Rightarrow \Theta(1)$

Traversal

vector start at index zero, and visit elements in order of index until you reach the end

dynamic array as vector

linked list start at the head of the list, and visit the FIRST of each successive REST

binary tree multiple possibilities!



pre-order

```
function PRE-ORDER(T)

if ¬NULL?(T) then

VISIT(T)

PRE-ORDER(LEFT(T))

PRE-ORDER(RIGHT(T))

end if

end function
```

pre-order

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function PRE-ORDER(T)

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post-order

```
function POST-ORDER(T)

if ¬NULL?(T) then

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VISIT(T)

end if

end function
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```

```
a
b
c
f
f
g
```

in-order

```
function IN-ORDER(T)

if ¬NULL?(T) then

IN-ORDER(LEFT(T))

VISIT(T)

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end if

end function
```

in-order

```
function IN-ORDER(T)

if ¬NULL?(T) then

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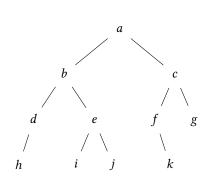
IN-ORDER(RIGHT(T))

end if

end function
```

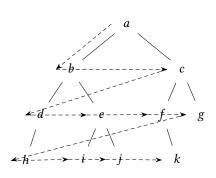
Breadth-first traversal

```
function ENQUEUE-IF!(Q,T)
   if ¬NULL?(T) then
       ENQUEUE!(Q,T)
   end if
end function
function BREADTH-FIRST(T)
   Q ← new Queue()
   ENQUEUE-IF!(Q,T)
   while ¬EMPTY?(Q) do
       t \leftarrow \text{DEQUEUE!}(Q)
       visit(t)
       ENQUEUE-IF!(Q,LEFT(t))
       ENQUEUE-IF!(Q,RIGHT(t))
   end while
end function
```



Breadth-first traversal

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In a height-balanced tree:

· the heights of left- and right-subtrees of every node differ by at most 1

Example height-balanced trees



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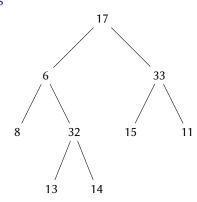
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Example height-balanced trees



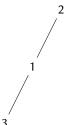




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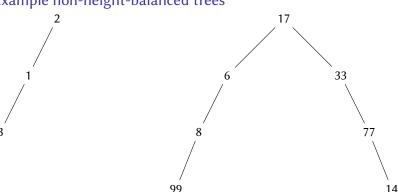
Example non-height-balanced trees



In a height-balanced tree:

the heights of left- and right-subtrees of every node differ by at most 1

Example non-height-balanced trees



In a weight-balanced tree:

 the number of nodes of left- and right-subtrees of every node differ by at most 1

Weight-balanced trees are automatically height-balanced.

Example weight-balanced trees

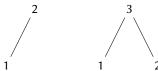


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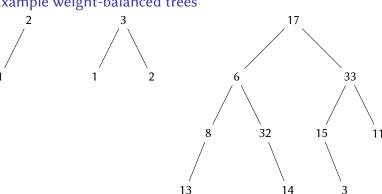


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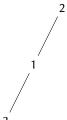


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Example non-weight-balanced trees



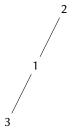
Weight-balanced property

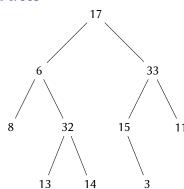
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Weight-balanced trees are automatically height-balanced.

Example non-weight-balanced trees





In a nearly-complete tree:

- all levels except possibly the lowest level are completely filled;
- the lowest level is filled from the left;
- a complete tree (lowest level filled) is by convention also a nearly-complete tree.

Nearly-complete trees are automatically height-balanced (but not necessarily weight-balanced)

Example nearly complete trees

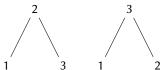


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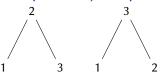


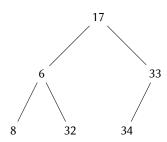
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Example non-nearly complete trees

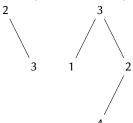


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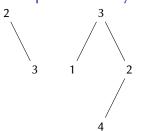


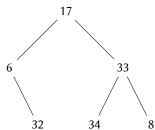
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Nearly-complete trees are automatically height-balanced (but not necessarily weight-balanced)

Example non-nearly complete trees





Outline

Introduction

Binary trees

Binary search trees

Merge sor

The master theorem



Binary search tree property

Let x be a node in a binary search tree. If y is a node in the left subtree of x, then y.key < x.key. If z is a node in the right subtree of x, then z.key $\ge x$.key.

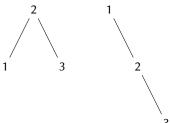
Example binary search trees



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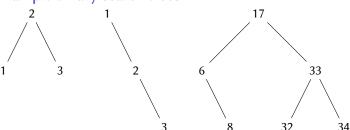
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Example binary search trees



Find in binary tree

```
Require: tree :: binary tree
function FIND(tree,object)
if NULL?(tree) then
return false
end if
if tree.key = object then
return true
end if
return FIND(tree.left,object) ∨ FIND(tree.right,object)
end function
```

find

$$T(N) = T(k) + T(N - k - 1) + \Theta(1)$$

 $\Rightarrow \Theta(N)$

find

$$T(N) = T(k) + T(N - k - 1) + \Theta(1)$$

 $\Rightarrow \Theta(N)$

max

(as with find: traverse all nodes)

Find in binary search tree

```
Require: tree :: binary search tree
  function FIND(tree,object)
      if NULL?(tree) then
         return false
      end if
      if tree.key = object then
         return true
      else if tree.key > object then
         return FIND(tree.left,object)
      else
         return FIND(tree.right,object)
      end if
  end function
```

Work in terms of the height h of the tree

find

key to find could in principle be on the lowest level of the tree

$$\Rightarrow \Theta(h)$$

Work in terms of the height h of the tree

find

key to find could in principle be on the lowest level of the tree $\Rightarrow \Theta(h)$

max

Descend right subtrees as far as possible

$$\Rightarrow \Theta(h)$$

Nearly complete binary search trees

A nearly complete binary search tree has both the binary search tree property and the complete property.

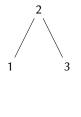
Example nearly complete binary search trees

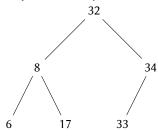


Nearly complete binary search trees

A nearly complete binary search tree has both the binary search tree property and the complete property.

Example nearly complete binary search trees





For a complete binary search tree, h is $\lceil \log(N) \rceil$.

max

traverse just right-nodes

$$\Rightarrow \Theta(\log(N))$$

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find

$$T(N) = T\left(\frac{N}{2}\right) + \Theta(1)$$
 $\Rightarrow \dots$?

For a complete binary search tree, h is $\lceil \log(N) \rceil$.

max

traverse just right-nodes

$$\Rightarrow \Theta(\log(N))$$

find

$$T(N) = T\left(\frac{N}{2}\right) + \Theta(1)$$
 $\Rightarrow \dots$?

constructor

$$\Rightarrow \Theta(N \log(N))$$

- 1. Reading
 - · CLRS, section 10.4
 - CLRS, chapter 12
- 2. Questions from CLRS:

Exercises 10.4-1 Exercises 12.1-1, 12.2-1, 12.2-2, 12.3-1, 12.3-3

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Merge sort

The master theorem



Motivation

Merge sort: a straightforward, efficient sorting algorithm, with some additional useful properties:

- stability
- genericity (linked lists and vectors)

Definition

To sort a sequence using merge sort: sort two half-length subsequences, then combine the results.

```
Require: a,b :: Vector
   function MERGE(a,b)
        al \leftarrow LENGTH(a); bl \leftarrow LENGTH(b); cl \leftarrow al + bl
       c \leftarrow new \ Vector(cl)
        ai \leftarrow bi \leftarrow ci \leftarrow 0
        while ci < cl do
             if ai = al then
                  c[ci] \leftarrow b[bi]; bi \leftarrow bi + 1
             else if bi = bl \lor a[ai] \le b[bi] then
                  c[ci] \leftarrow a[ai]; ai \leftarrow ai + 1
             else
                  c[ci] \leftarrow b[bi]; bi \leftarrow bi + 1
             end if
             ci \leftarrow ci + 1
        end while
        return c
   end function
```

Merge (linked list)

```
Require: a,b :: Linked List
  function MERGE(a,b)
      if NULL?(a) then
         return b
     else if NULL?(b) then
         return a
     else if FIRST(a) \leq FIRST(b) then
         return cons(first(a), MERGE(REST(a), b))
     else
         return cons(first(b), merge(a, rest(b)))
     end if
  end function
```

Mergesort

```
function MERGESORT(S)
sl \leftarrow LENGTH(S)
if sl \leq 1 then
return s
else
mid \leftarrow \left\lfloor \frac{sl}{2} \right\rfloor
left \leftarrow \text{MERGESORT}(s[0...mid))
right \leftarrow \text{MERGESORT}(s[mid...sl))
return \text{MERGE}(left,right)
end if
end function
```

Time complexity: merge

- · each iteration:
 - · two compares
 - two memory read/writes
 - · one addition
- exactly Length(a) + Length(b) iterations

$$\Rightarrow \Theta(N_A + N_B)$$

Time complexity: merge

- each iteration:
 - two compares
 - · two memory read/writes
 - one addition
- exactly LENGTH(a) + LENGTH(b) iterations

$$\Rightarrow \Theta(N_A + N_B)$$

Time complexity: mergesort

$$T(N) = 2 \times T\left(\frac{N}{2}\right) + \Theta(N)$$

 $\Rightarrow \dots$?

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Motivation

- (asymptotically) solves recurrence relationships
- including:
 - straightforward ones (from first year)
 - · harder ones (from this course)
- you need to:
 - know the result
 - · be able to apply the result
- (you don't need to know the proof)

Examples

Binary search

$$T(N) = T\left(\frac{N}{2}\right) + O(1)$$

Binary tree traversal

$$T(N) = 2T\left(\frac{N}{2}\right) + O(1)$$

Merge sort

$$T(N) = 2T\left(\frac{N}{2}\right) + O(N)$$

Recursion trees

$$T(N) = aT\left(\frac{N}{b}\right) + f(N)$$
$$T(N)$$

$$T(N) = aT\left(\frac{N}{b}\right) + f(N)$$

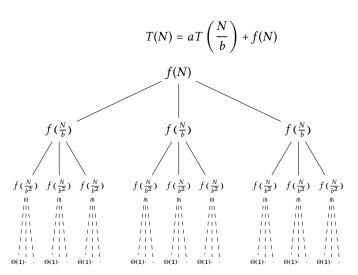
$$T(\frac{N}{b})$$

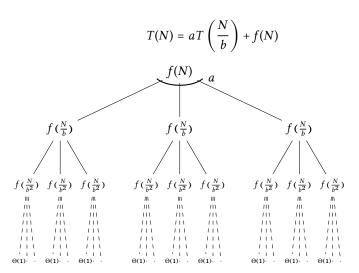
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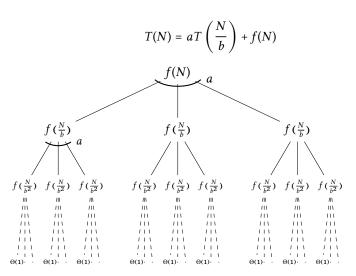
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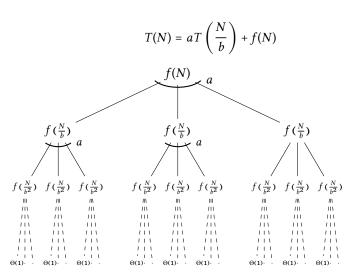
$$T(N) = aT\left(\frac{N}{b}\right) + f(N)$$

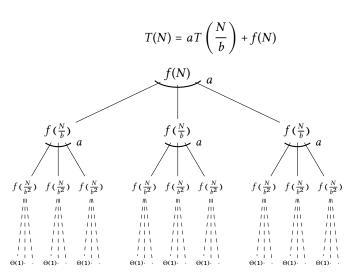
$$f(\frac{N}{b})$$

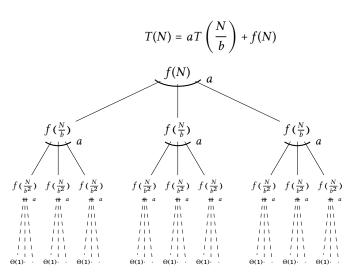












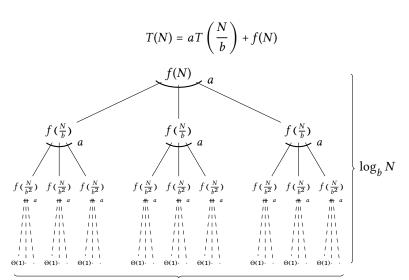
$$T(N) = aT\left(\frac{N}{b}\right) + f(N)$$

$$f(\frac{N}{b})$$

Θ(1)· ·

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Θ(1)· ·



Theorem statement

$$T(N) = aT\left(\frac{N}{b}\right) + f(N)$$

Three cases:

- 1. $f(N) \in O(N^c)$ where $c < \log_b a$
- 2. $f(N) \in \Theta\left(N^c \log^k N\right)$ where $c = \log_b a$
- 3. $f(N) \in \Omega(N^c)$ where $c > \log_h a$

Theorem statement, case 1

$$T(N) = aT\left(\frac{N}{b}\right) + f(N)$$

$$f(N) \in O(N^c) \text{ where } c < \log_b a$$

Result

$$T(N) \in \Theta\left(N^{\log_b a}\right)$$

Example (binary tree traversal)

$$T(N) = 2T\left(\frac{N}{2}\right) + 1$$

$$a = 2, b = 2, \log_b a = 1; f(N) = 1 \in O(N^0)$$

so

$$T(N) \in \Theta(N^1) = \Theta(N)$$

$$T(N) = aT\left(\frac{N}{b}\right) + f(N)$$

$$f(N) \in \Theta\left(N^c \log^k N\right) \text{ where } c = \log_b a$$

Result

$$T(N) \in \Theta\left(N^{\log_b a} \log^{k+1} N\right)$$

Example (binary search)

$$T(N) = T\left(\frac{N}{2}\right) + 1$$

$$a = 1, b = 2, \log_b a = 0; f(N) = 1 \in \Theta(N^0)$$

$$T(N) = aT\left(\frac{N}{b}\right) + f(N)$$

$$f(N) \in \Theta\left(N^c \log^k N\right) \text{ where } c = \log_b a$$

Result

$$T(N) \in \Theta\left(N^{\log_b a} \log^{k+1} N\right)$$

Example (merge sort)

$$T(N) = 2T\left(\frac{N}{2}\right) + N$$

$$a = 2, b = 2, \log_{h} a = 1; f(N) = N \in \Theta(N^{1})$$

SO

Theorem statement, case 3

$$T(N) = aT\left(\frac{N}{b}\right) + f(N)$$

$$f(N) \in \Omega(N^c) \text{ where } c > \log_b a$$

Result

$$T(N)\in\Theta\left(f(N)\right)$$

Example (quickselect)

$$T(N) = T\left(\frac{N}{2}\right) + N$$

$$a = 1, b = 2, \log_b a = 0; f(N) = N \in O(N^1)$$

so

$$T(N) \in \Theta(f(N)) = \Theta(N)$$



Proof

See CLRS for details:

- · polynomially smaller/bigger;
- handling floor [x] and ceiling [x];
- regularity condition for case 3;

See also:

 Mohamad Akra and Louay Bazzi, On the solution of linear recurrence equations, Computational Optimization and Applications 10(2):195-210, 1998

Work

- draw out the recursion trees for each of the examples given in the lecture (binary tree traversal, binary search, merge sort, quickselect) and convince yourself by adding up the contributions at each of the nodes that the results given in the lecture are correct.
- 2. Reading
 - CLRS, sections 4.4 and 4.5
- 3. Questions from CLRS
 - Exercises 2.3-3, 2.3-4, 4.5-1, 4.5-2
 - 4-1 Recurrence examples
 - 4-2 Parameter passing costs
 - 4-3 More recurrence examples
- 4. do the quiz on Recurrence Relations on the VLE
 - · open from 19th November
 - as many attempts as you like (but: 4 hours between attempts)

