

Spatial memory, embodied thinking, computer vision projection application

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Acknowledgements

Thanks Mum!

Abstract

This project...

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Chapter 1

Introduction

Some stuff [1]

Chapter 2

Background

Chapter 3

Specification and context

Chapter 4

Project in depth

Chapter 5

Creative process

Chapter 6

Debugging and problem solving

Chapter 7

Evaluation and Conclusions

Bibliography

- [1] B. Victor and A. Kay, “Dynamicland,” 2014.